

Kneron Inc

Document Name: **Kneron KL520 Driver API**

KL520 Driver API
Kneron Inc
Engineering Design Document

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Chapter 1

Module Index

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Here is a list of all modules:

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KDRV_MIPICSIRX	??
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Chapter 2

Data Structure Index

2.1 Data Structures

Here are the data structures with brief descriptions:

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_ARM_DRIVER_USBH	Access structure of USB Host Driver	??
_ARM_DRIVER_USBH_HCI	Access structure of USB Host HCI (OHCI/EHCI) Driver	??
_ARM_DRIVER_VERSION	Driver Version	??
_ARM_USART_CAPABILITIES	USART Device Driver Capabilities	??
_ARM_USART_MODEM_STATUS	USART Modem Status	??
_ARM_USART_STATUS	USART Status	??
_ARM_USBH_CAPABILITIES	USB Host Driver Capabilities	??
_ARM_USBH_HCI_CAPABILITIES	USB Host HCI (OHCI/EHCI) Driver Capabilities	??
_ARM_USBH_PORT_STATE	USB Host Port State	??
_GDMA_CH_Ctrl_t		??
_UVC_FRAME_LINK		??
Buffer_Page_0_DWord		??
Buffer_Page_1_DWord		??
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cam_capability		??
cam_format		??
cam_ops		??
cam_sensor_aec		??
cont_frame_intervals		??
ct_aem		??
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ct_dwindow		??

ct_dwindow_data	??
ct_eta	??
ct_etr	??
ct_fauto	??
ct_focus_a	??
ct_focus_r	??
ct_focus_r_data	??
ct_focus_sr	??
ct_iris_a	??
ct_iris_r	??
ct_pan_tilt_a	??
ct_pan_tilt_r	??
ct_pan_tilta_data	??
ct_pan_tiltr_data	??
ct_privacy_shutter	??
ct_roi	??
ct_roi_data	??
ct_roll_a	??
ct_roll_r	??
ct_rollr_data	??
ct_scm	??
ct_zoom_a	??
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ct_zoomr_data	??
Ctrl_Block	??
ctrl_info	??
ctrl_vs_info	??
Device_Address_DWord	??
ErrorResiliencyFeatures	??
eu_levelidc	??
eu_ltrbuffers	??
eu_ltrpicture	??
eu_ltrvalidation	??
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eu_priority	??
eu_profile	??
eu_qprime	??
eu_range	??
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eu_seimessages	??
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eu_slicemode	??
eu_syncframe	??
eu_videoresolution	??
FIFO_Ctrl	??
gdma_setting_t	??
Structure of GDMA advanced settings for a specified DMA handle (channel)	??
hmx2056_context	??
hmxrica_context	??
kdev_flash_info_t	??
Flash information struct	??
kdev_flash_sector_t	??
Flash Sector index struct	??
kdev_flash_status_t	??
Flash Status struct	??
kdp520_dpi2ahb_context	??
kdp520_scu_extreg	??
kdp_timer_t	??

kdp_uvc_id	??
kdrv_adc_regs_t	??
kdrv_adc_resource_t	??
kdrv_clock_list	??
kdrv_clock_node	??
kdrv_clock_value	??
kdrv_csirx_context	??
kdrv_display_pen_info_t	??
Enumerations of display pen setting	??
kdrv_display_t	??
Enumerations of display driver setting	??
kdrv_lcdc_fb_t	??
kdrv_lcm_context_t	??
kdrv_lcm_fb_t	??
kdrv_pwmtimer_control	??
kdrv_pwmtimer_struct	??
kdrv_sd_status_t	??
kdrv_sdc_adma2desc_table_t	??
kdrv_sdc_csd_v1_t	??
kdrv_sdc_csd_v2_t	??
kdrv_sdc_flow_info_t	??
kdrv_sdc_mmc_csd_t	??
kdrv_sdc_mmc_ext_csd_t	??
kdrv_sdc_reg_t	??
kdrv_sdc_res_t	??
kdrv_sdc_sd_host_t	??
kdrv_sdc_sd_scr_t	??
kdrv_sdc_sdcard_info_t	??
kdrv_uart_config_t	??
The structure of UART configuration parameters	??
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kdrv_usbd_event_t	??
USB event, it includes kdrv_usbd_event_name_t and related data	??
kmdw_cam_context	??
kmdw_camera_s	??
kmdw_display_panel_drv	??
Structure of representing display and panel driver compatibility	??
kmdw_img_data_t	??
kmdw_model_data_t	??
kmdw_sensor_s	??
lcdc_img_pixfmt_pxp	??
Link_Pointer_DWord	??
Mask_DWord	??
ota_boot_cfg_item_t	??
ota_boot_cfg_t	??
ov9286_context	??
pu_backlight	??
pu_brightness	??
pu_contrast	??
pu_contrast_auto	??
pu_dmultiplier	??
pu_dmultiplierlimit	??
pu_gain	??
pu_gamma	??
pu_hue	??
pu_hue_auto	??
pu_power_line_frequency	??

pu_saturation	??
pu_sharpness	??
pu_wbc_auto	??
pu_white_balance_temp	??
pu_white_balance_temp_auto	??
pu_whitebalance_comp	??
pu_whitebalance_comp_data	??
s_kdp_memxfer	??
sensor_datafmt_info	??
sensor_device	??
sensor_init_seq	??
sensor_ops	??
sensor_win_size	??
spi_flash_t	??
start_stop_layer	??
Status_DWord	??
Transaction_DWord	??
U_regDPI2AHB	??
U_regDPI2AHBCtrl	??
U_regGDMA	??
U_regGDMA_CH	??
U_regGPIO	??
U_regTIMER	??
uart_driver_handle_t	??
uart_drv_ctx_t	??
UART_INFO_T	??
UART_RESOURCES_T	??
UART_STATUS_t	??
UART_TRANSFER_INFO_t	??
usb_bos_descriptor	??
usb_config	??
usb_config_descriptor	??
usb_ctrlrequest	??
usb_debug_descriptor	??
usb_descriptor_header	??
usb_device	??
usb_device_descriptor	??
usb_device_id	??
usb_device_qualifier_descriptor	??
usb_encryption_descriptor	??
usb_endpoint	??
usb_endpoint_descriptor	??
usb_inf_alt	??
usb_interface	??
usb_interface_assoc_descriptor	??
usb_interface_descriptor	??
usb_key_descriptor	??
usb_otg20_descriptor	??
usb_otg_descriptor	??
usb_other_speed_configuration_descriptor	??
usb_qualifier_descriptor	??
USB_REQUEST_TYPE	
BmRequestType Definition	??
usb_security_descriptor	??
usb_set_sel_req	??
USB_SETUP_PACKET	
USB Default Control Pipe Setup Packet	??
usb_ss_ep_comp_descriptor	??

usb_ssp_isoc_ep_comp_descriptor	??
usb_string_descriptor	??
USBH_Event_t	??
USBH_PIPE_TID_t	??
uvc_camera_terminal_descriptor	??
uvc_color_mat_desc	??
uvc_color_matching_descriptor	??
uvc_control	??
uvc_control_endpoint_descriptor	??
uvc_ct	??
uvc_decode_op	??
uvc_descriptor_header	??
uvc_device	??
uvc_encoding_unit_descriptor	??
uvc_ET_Head_descriptor	??
uvc_eu	??
uvc_extension_unit_descriptor	??
uvc_format	??
uvc_format_desc	??
uvc_format_desc_head	??
uvc_format_frame_based	??
uvc_format_mjpeg	??
uvc_format_uncompressed	??
uvc_frame	??
uvc_frame_desc_head	??
uvc_frame_mjpeg	??
uvc_frame_uncompressed	??
uvc_inf_assoc_descriptor	??
uvc_input_header_descriptor	??
uvc_input_terminal_descriptor	??
uvc_it	??
uvc_ot	??
uvc_output_header_descriptor	??
uvc_output_terminal_descriptor	??
uvc_processing_unit_descriptor	??
uvc_pu	??
uvc_selector_unit_descriptor	??
uvc_still_image_frame_descriptor	??
uvc_streaming	??
uvc_streaming_control_data	??
uvc_streaming_header	??
uvc_su	??
uvc_usb_ctrlreq	??
uvc_vc_if_header_descriptor	??
uvc_vc_int_ep	??
uvc_vs_alt_intf	??
uvc_vs_ctl_data	??
uvc_vs_format	??
uvc_vs_still_control_data	??
uvc_xu	??
uvc_xu_control_query	??
vs_generatekeyframe	??
vs_still_image_trigger	??
vs_streamerrorcode	??
vs_synch_delay	??
vs_updateframe	??

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Chapter 3

File Index

3.1 File List

Here is a list of all files with brief descriptions:

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Driver_USART.h	??
Driver_USB.h	??
Driver_USBH.h	??
kdev_flash.h	??
kdev_flash_gd.c	??
kdev_flash_gd.h	??
kdev_flash_mx1c.c	??
kdev_flash_mx1c.h	??
kdev_flash_winbond.c	??
kdev_flash_winbond.h	??
kdev_mzt_480x272.c	??
kdev_panel.h	??
kdev_sensor.h	??
kdev_sensor_gc2145.c	??
kdev_sensor_hmx2056.c	??
kdev_sensor_hmxrica.c	??
kdev_sensor_ov9286.c	??
kdev_sensor_sc132gs.c	??
kdev_st7789_240x320.c	??
kdev_status.h	??
kdp_usb.h	??
kdp_usb_api.h	??
kdp_usb_ch9.h	??
kdp_uvc.c	??
kdrv_adc.c	??
kdrv_adc.h	??
kdrv_ahb2ahb.h	??
kdrv_clock.c	??
kdrv_clock.h	??
kdrv_ddr.c	??
kdrv_ddr.h	??
kdrv_display.h	??
kdrv_dpi2ahb.c	??
kdrv_dpi2ahb.h	??

kdrv_fb_mgr.c	??
kdrv_fb_mgr.h	??
kdrv_gdma.c	??
kdrv_gdma.h	??
kdrv_gpio.c	??
kdrv_gpio.h	??
kdrv_i2c.c	??
kdrv_i2c.h	??
kdrv_i2s.c	??
kdrv_i2s.h	??
kdrv_lcd.c	??
kdrv_lcd.h	??
kdrv_lcm.c	??
kdrv_lcm.h	??
kdrv_mipicsirx.c	??
kdrv_mipicsirx.h	??
kdrv_mpu.c	??
kdrv_mpu.h	??
kdrv_ncpu.c	??
kdrv_ncpu.h	??
kdrv_pinmux.c	??
kdrv_pinmux.h	??
kdrv_power.c	??
kdrv_power.h	??
kdrv_pwm.c	??
kdrv_pwm.h	??
kdrv_reg.h	??
kdrv_scu.h	??
kdrv_scu_ext.h	??
kdrv_sdc.c	??
kdrv_sdc.h	??
kdrv_sdc_mmc.h	??
kdrv_SPI020.h	??
kdrv_spif.c	??
kdrv_spif.h	??
kdrv_status.h	??
kdrv_system.c	??
kdrv_system.h	??
kdrv_timer.c	??
kdrv_timer.h	??
kdrv_uart.c	??
kdrv_uart.h	??
kdrv_usbd.c	??
kdrv_usbd.h	??
kdrv_usbh.c	??
kdrv_wdt.c	??
kdrv_wdt.h	??
kmdw_camera.c	??
kmdw_camera.h	??
kmdw_camera_kl520.c	??
kmdw_console.c	??
kmdw_console.h	??
kmdw_display.c	??
kmdw_display.h	??
kmdw_memory.c	??
kmdw_memory.h	??
kmdw_memxfer.c	??
kmdw_memxfer.h	??

kmdw_model.c	??
kmdw_model.h	??
kmdw_ota.c	??
kmdw_ota.h	??
kmdw_sensor.c	??
kmdw_sensor.h	??
kmdw_status.h	??
kmdw_usbh.c	??
kmdw_usbh.h	??
kmdw_uvc.c	??
kmdw_uvc.h	??
usb_def.h	??
utils.h	??
uvc.h	??
uvc_camera.c	??
uvc_camera.h	??
uvc_ctrl.c	??
uvc_ctrl.h	??
uvc_dev.h	??
uvc_example.c	??
uvc_internal_api.h	??
uvc_utils.h	??
uvc_video.c	??
uvc_video.h	??

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Chapter 4

Module Documentation

4.1 KDRV_ADC

Kneron generic adc driver.

Data Structures

- struct [kdrv_adc_resource_t](#)
- struct [kdrv_adc_regs_t](#)

Macros

- #define [HTHR_EN](#) (1<<31)
- #define [HTHR\(x\)](#) (((x)&0xFFF)<<16)
- #define [LTHR_EN](#) (1<<15)
- #define [LTHR\(x\)](#) (((x)&0xFFF)<<0)
- #define [SCAN_NUM\(x\)](#) (x<<16)
- #define [SCANMODE_CONT](#) (1<<9)
- #define [SCANMODE_SGL](#) (1<<8)
- #define [SWSTART](#) (1<<4)
- #define [ADC_EN](#) (1<<0)
- #define [CHDONE_INTEN\(x\)](#) (1<<((x)+8))
- #define [TS_OVR_INTREN](#) (1<<3)
- #define [TS_UDR_INTREN](#) (1<<2)
- #define [STOP_INTEN](#) (1<<1)
- #define [DONE_INTEN](#) (1<<0)
- #define [CH_INTRSTS\(x\)](#) (1<<((x)+8))
- #define [TS_THDOD_INTRSTS](#) (1<<3)
- #define [TS_THDUD_INTRSTS](#) (1<<2)
- #define [ADC_STOP_INTRSTS](#) (1<<1)
- #define [ADC_DONE_INTSTS](#) (1<<0)

Functions

- `kdrv_status_t kdrv_adc_initialize` (void)
ADC driver initialization.
- `kdrv_status_t kdrv_adc_uninitialize` (`kdrv_adc_resource_t *res`)
ADC driver uninitialization.
- `kdrv_status_t kdrv_adc_rest` (`kdrv_adc_resource_t *res`)
ADC reset control.
- `kdrv_status_t kdrv_adc_enable` (`kdrv_adc_resource_t *res`, int mode)
ADC enable control.
- int `kdrv_adc_read` (int id)
ADC data read control.

Variables

- int `kdrv_adc_resource_t::io_base`
- int `kdrv_adc_resource_t::irq`
- uint32_t `kdrv_adc_regs_t::data` [8]
- uint32_t `kdrv_adc_regs_t::reserve` [24]
- uint32_t `kdrv_adc_regs_t::threshold` [8]
- uint32_t `kdrv_adc_regs_t::reserve1` [24]
- uint32_t `kdrv_adc_regs_t::ctrl`
- uint32_t `kdrv_adc_regs_t::trim`
- uint32_t `kdrv_adc_regs_t::inten`
- uint32_t `kdrv_adc_regs_t::intst`
- uint32_t `kdrv_adc_regs_t::tparam`
- uint32_t `kdrv_adc_regs_t::smpr`
- uint32_t `kdrv_adc_regs_t::reserve2`
- uint32_t `kdrv_adc_regs_t::prescal`
- uint32_t `kdrv_adc_regs_t::sqr`

4.1.1 Detailed Description

Kneron generic adc driver.

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4.1.2 Macro Definition Documentation

4.1.2.1 ADC_DONE_INTSTS

```
#define ADC_DONE_INTSTS (1<<0)
```

4.1.2.2 ADC_EN

```
#define ADC_EN (1<<0)
```

4.1.2.3 ADC_STOP_INTRSTS

```
#define ADC_STOP_INTRSTS (1<<1)
```

4.1.2.4 CH_INTRSTS

```
#define CH_INTRSTS(  
    x ) (1<<((x)+8))
```

4.1.2.5 CHDONE_INTEN

```
#define CHDONE_INTEN(  
    x ) (1<<((x)+8))
```

4.1.2.6 DONE_INTEN

```
#define DONE_INTEN (1<<0)
```

4.1.2.7 HTHR

```
#define HTHR(  
    x ) (((x)&0xFFF)<<16)
```

4.1.2.8 HTHR_EN

```
#define HTHR_EN (1<<31)
```


4.1.2.9 LTHR

```
#define LTHR(  
    x ) ((x)&0xFFF)<<0
```

4.1.2.10 LTHR_EN

```
#define LTHR_EN (1<<15)
```

4.1.2.11 SCAN_NUM

```
#define SCAN_NUM(  
    x ) (x<<16)
```

4.1.2.12 SCANMODE_CONT

```
#define SCANMODE_CONT (1<<9)
```

4.1.2.13 SCANMODE_SGL

```
#define SCANMODE_SGL (1<<8)
```

4.1.2.14 STOP_INTEN

```
#define STOP_INTEN (1<<1)
```

4.1.2.15 SWSTART

```
#define SWSTART (1<<4)
```

4.1.2.16 TS_OVR_INTREN

```
#define TS_OVR_INTREN (1<<3)
```

4.1.2.17 TS_THDOD_INTRSTS

```
#define TS_THDOD_INTRSTS (1<<3)
```

4.1.2.18 TS_THDUD_INTRSTS

```
#define TS_THDUD_INTRSTS (1<<2)
```

4.1.2.19 TS_UDR_INTREN

```
#define TS_UDR_INTREN (1<<2)
```

4.1.3 Function Documentation

4.1.3.1 kdrv_adc_enable()

```
kdrv_status_t kdrv_adc_enable (  
    kdrv_adc_resource_t * res,  
    int mode )
```

ADC enable control.

Parameters

in	*res	a handle of a ADC resource mode which mode to be enabled
----	------	--

Returns

kdrv_status_t see [kdrv_status_t](#)

4.1.3.2 kdrv_adc_initialize()

```
kdrv_status_t kdrv_adc_initialize (  
    void )
```

ADC driver initialization.

Returns

kdrv_status_t see [kdrv_status_t](#)

4.1.3.3 kdrv_adc_read()

```
int kdrv_adc_read (  
    int id )
```

ADC data read control.

Parameters

in	<i>id</i>	which adc channel to be enabled
----	-----------	---------------------------------

Returns

int return ADC data

4.1.3.4 kdrv_adc_rest()

```
kdrv_status_t kdrv_adc_rest (  
    kdrv_adc_resource_t * res )
```

ADC reset control.

Parameters

in	<i>*res</i>	a handle of a ADC resource
----	-------------	----------------------------

Returns

kdrv_status_t see [kdrv_status_t](#)

4.1.3.5 kdrv_adc_uninitialize()

```
kdrv_status_t kdrv_adc_uninitialize (
    kdrv_adc_resource_t * res )
```

ADC driver uninitialization.

Parameters

in	*res	a handle of a ADC resource
----	------	----------------------------

Returns

kdrv_status_t see [kdrv_status_t](#)

4.1.4 Variable Documentation

4.1.4.1 ctrl

```
uint32_t kdrv_adc_regs_t::ctrl
```

4.1.4.2 data

```
uint32_t kdrv_adc_regs_t::data[8]
```

4.1.4.3 inten

```
uint32_t kdrv_adc_regs_t::inten
```

4.1.4.4 intst

```
uint32_t kdrv_adc_regs_t::intst
```

4.1.4.5 io_base

```
int kdrv_adc_resource_t::io_base
```

4.1.4.6 irq

```
int kdrv_adc_resource_t::irq
```

4.1.4.7 prescal

```
uint32_t kdrv_adc_regs_t::prescal
```

4.1.4.8 reserve

```
uint32_t kdrv_adc_regs_t::reserve[24]
```

4.1.4.9 reserve1

```
uint32_t kdrv_adc_regs_t::reserve1[24]
```

4.1.4.10 reserve2

```
uint32_t kdrv_adc_regs_t::reserve2
```

4.1.4.11 smpr

```
uint32_t kdrv_adc_regs_t::smpr
```

4.1.4.12 sqr

```
uint32_t kdrv_adc_regs_t::sqr
```

4.1.4.13 thrhold

```
uint32_t kdrv_adc_regs_t::thrhold[8]
```

4.1.4.14 tparam

```
uint32_t kdrv_adc_regs_t::tparam
```

4.1.4.15 trim

```
uint32_t kdrv_adc_regs_t::trim
```

4.2 KDRV_CLOCK

Kneron generic clock driver.

Data Structures

- struct [kdrv_clock_value](#)
- struct [kdrv_clock_list](#)
- struct [kdrv_clock_node](#)

Macros

- #define [CLOCK_MUXSEL_NCPU_TRACECLK_DEFAULT](#) 0x10000000
- #define [CLOCK_MUXSEL_NCPU_TRACECLK_FROM_SCPU_TRACECLK](#) 0x20000000
- #define [CLOCK_MUXSEL_NCPU_TRACECLK_MASK](#) 0x30000000
- #define [CLOCK_MUXSEL_SCPU_TRACECLK_SRC_PLL0DIV3](#) 0x01000000
- #define [CLOCK_MUXSEL_SCPU_TRACECLK_SRC_PLL0DIV2](#) 0x02000000
- #define [CLOCK_MUXSEL_SCPU_TRACECLK_MASK](#) 0x03000000
- #define [CLOCK_MUXSEL_CSIRX1_CLK_PLL5](#) 0x00100000
- #define [CLOCK_MUXSEL_CSIRX1_CLK_PLL3](#) 0x00200000
- #define [CLOCK_MUXSEL_CSIRX1_CLK_MASK](#) 0x00300000
- #define [CLOCK_MUXSEL_NPU_CLK_PLL4](#) 0x00010000
- #define [CLOCK_MUXSEL_NPU_CLK_PLL5](#) 0x00020000
- #define [CLOCK_MUXSEL_NPU_CLK_PLL0](#) 0x00040000
- #define [CLOCK_MUXSEL_NPU_CLK_MASK](#) 0x00070000
- #define [CLOCK_MUXSEL_PLL4_FREF_PLL0DIV](#) 0x00001000
- #define [CLOCK_MUXSEL_PLL4_FREF_OSC](#) 0x00002000
- #define [CLOCK_MUXSEL_PLL4_MASK](#) 0x00003000
- #define [CLOCK_MUXSEL_UART_0_IRDA_UCLK_UART](#) 0x00000100
- #define [CLOCK_MUXSEL_UART_0_IRDA_UCLK_IRDA](#) 0x00000200
- #define [CLOCK_MUXSEL_UART_0_IRDA_UCLK_MASK](#) 0x00000300

Typedefs

- typedef int(* [fn_set](#)) (struct [kdrv_clock_node](#) *, struct [kdrv_clock_value](#) *)

Enumerations

- enum [clk](#) {
[CLK_PLL1](#) = 1, [CLK_PLL1_OUT](#), [CLK_PLL2](#), [CLK_PLL2_OUT](#),
[CLK_PLL3](#), [CLK_PLL3_OUT1](#), [CLK_PLL3_OUT2](#), [CLK_PLL4](#),
[CLK_PLL4_OUT](#), [CLK_PLL5](#), [CLK_PLL5_OUT1](#), [CLK_PLL5_OUT2](#),
[CLK_FCS_PLL2](#) = 20, [CLK_FCS_DLL](#), [CLK_PLL4_FREF_PLL0](#), [CLK_BUS_SAHB](#) = 30,
[CLK_BUS_NAHB](#), [CLK_BUS_PAHB1](#), [CLK_BUS_PAHB2](#), [CLK_BUS_APB0](#),
[CLK_BUS_APB1](#), [CLK_SCPU](#) = 50, [CLK_SCPU_TRACE](#), [CLK_NCPU](#) = 60,
[CLK_NCPU_TRACE](#), [CLK_NPU](#), [CLK_SPI_CLK](#) = 100, [CLK_ADC_CLK](#),
[CLK_WDT_EXT_CLK](#), [CLK_SD_CLK](#), [CLK_MIPI_TXHSPLLREF_CLK](#), [CLK_MIPI_TX_ESC_CLK](#),
[CLK_MIPI_CSITX_DSI_CLK](#), [CLK_MIPI_CSITX_CSI_CLK](#), [CLK_MIPI_CSIRX1_TXESC_CLK](#), [CLK_MIPI_CSIRX1_CSI_CLK](#),
[CLK_MIPI_CSIRX1_VC0_CLK](#), [CLK_MIPI_CSIRX0_TXESC_CLK](#), [CLK_MIPI_CSIRX0_CSI_CLK](#), [CLK_MIPI_CSIRX0_VC0](#),
[CLK_LC_SCALER](#), [CLK_LC_CLK](#), [CLK_TMR1_EXTCLK3](#), [CLK_TMR1_EXTCLK2](#),
[CLK_TMR1_EXTCLK1](#), [CLK_TMR0_EXTCLK3](#), [CLK_TMR0_EXTCLK2](#), [CLK_TMR0_EXTCLK1](#),
[CLK_PWM_EXTCLK6](#), [CLK_PWM_EXTCLK5](#), [CLK_PWM_EXTCLK4](#), [CLK_PWM_EXTCLK3](#),
[CLK_PWM_EXTCLK2](#), [CLK_PWM_EXTCLK1](#), [CLK_UART1_3_FREF](#), [CLK_UART1_2_FREF](#),
[CLK_UART1_1_FREF](#), [CLK_UART1_0_FREF](#), [CLK_UART0_FREF](#), [CLK_SSP1_1_SSPCLK](#),
[CLK_SSP1_0_SSPCLK](#), [CLK_SSP0_1_SSPCLK](#), [CLK_SSP0_0_SSPCLK](#) }

- enum `pll_id` {
`pll_1 = 0, pll_2, pll_3, pll_4,`
`pll_5 }`
- enum `scuclkin_type` { `scuclkin_osc = 0, scuclkin_rtcosc, scuclkin_pll0div3, scuclkin_pll0div4 }`

Functions

- void `kdrv_clock_mgr_init` (void)
- void `kdrv_clock_mgr_open` (struct `kdrv_clock_node` *node, struct `kdrv_clock_value` *clock_val)
- void `kdrv_clock_mgr_close` (struct `kdrv_clock_node` *node)
- void `kdrv_clock_mgr_set_scuclkin` (enum `scuclkin_type` type, bool enable)
- void `kdrv_clock_mgr_set_muxsel` (uint32_t flags)
- uint32_t `kdrv_clock_mgr_calculate_clockout` (enum `pll_id` id, uint16_t ms, uint16_t ns, uint16_t F_ps)
- void `kdrv_clock_mgr_open_pll1` (void)
- void `kdrv_clock_mgr_open_pll2` (void)
- void `kdrv_clock_mgr_open_pll3` (void)
- void `kdrv_clock_mgr_open_pll4` (void)
- void `kdrv_clock_mgr_open_pll5` (void)
- void `kdrv_clock_mgr_close_pll1` (void)
- void `kdrv_clock_mgr_close_pll2` (void)
- void `kdrv_clock_mgr_close_pll4` (void)
- void `kdrv_clock_mgr_change_pll3_clock` (uint32_t ms, uint32_t ns, uint32_t ps, uint32_t csi0_txesc, uint32_t csi0_csi, uint32_t csi0_vc0, uint32_t csi1_txesc, uint32_t csi1_csi, uint32_t csi1_vc0)
- void `kdrv_clock_mgr_change_pll5_clock` (uint32_t ms, uint32_t ns, uint32_t ps)
- void `kdrv_debug_pll_clock` (void)
- void `kdrv_clock_set_csiclk` (uint32_t cam_idx, uint32_t enable)
- void `kdrv_clock_enable` (enum `clk` clk)
- void `kdrv_clock_disable` (enum `clk` clk)
- void `kdrv_delay_us` (uint32_t usec)

Variables

- uint16_t `kdrv_clock_value::ms`
- uint16_t `kdrv_clock_value::ns`
- uint16_t `kdrv_clock_value::ps`
- uint8_t `kdrv_clock_value::div`
- uint8_t `kdrv_clock_value::enable`
- struct `kdrv_clock_list` * `kdrv_clock_list::next`
- struct `kdrv_clock_node` * `kdrv_clock_node::parent`
- struct `kdrv_clock_node` * `kdrv_clock_node::child_head`
- struct `kdrv_clock_node` * `kdrv_clock_node::child_next`
- fn_set `kdrv_clock_node::set`
- uint8_t `kdrv_clock_node::is_enabled`
- char `kdrv_clock_node::name` [15]
- struct `kdrv_clock_node` `clock_node_pll1_out`

4.2.1 Detailed Description

Kneron generic clock driver.

Copyright

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4.2.2 Macro Definition Documentation

4.2.2.1 CLOCK_MUXSEL_CSIRX1_CLK_MASK

```
#define CLOCK_MUXSEL_CSIRX1_CLK_MASK 0x00300000
```

4.2.2.2 CLOCK_MUXSEL_CSIRX1_CLK_PLL3

```
#define CLOCK_MUXSEL_CSIRX1_CLK_PLL3 0x00200000
```

4.2.2.3 CLOCK_MUXSEL_CSIRX1_CLK_PLL5

```
#define CLOCK_MUXSEL_CSIRX1_CLK_PLL5 0x00100000
```

4.2.2.4 CLOCK_MUXSEL_NCPU_TRACECLK_DEFAULT

```
#define CLOCK_MUXSEL_NCPU_TRACECLK_DEFAULT 0x10000000
```

4.2.2.5 CLOCK_MUXSEL_NCPU_TRACECLK_FROM_SCPU_TRACECLK

```
#define CLOCK_MUXSEL_NCPU_TRACECLK_FROM_SCPU_TRACECLK 0x20000000
```

4.2.2.6 CLOCK_MUXSEL_NCPU_TRACECLK_MASK

```
#define CLOCK_MUXSEL_NCPU_TRACECLK_MASK 0x30000000
```

4.2.2.7 CLOCK_MUXSEL_NPU_CLK_MASK

```
#define CLOCK_MUXSEL_NPU_CLK_MASK 0x00070000
```


4.2.2.8 CLOCK_MUXSEL_NPU_CLK_PLL0

```
#define CLOCK_MUXSEL_NPU_CLK_PLL0 0x00040000
```

4.2.2.9 CLOCK_MUXSEL_NPU_CLK_PLL4

```
#define CLOCK_MUXSEL_NPU_CLK_PLL4 0x00010000
```

4.2.2.10 CLOCK_MUXSEL_NPU_CLK_PLL5

```
#define CLOCK_MUXSEL_NPU_CLK_PLL5 0x00020000
```

4.2.2.11 CLOCK_MUXSEL_PLL4_FREF_OSC

```
#define CLOCK_MUXSEL_PLL4_FREF_OSC 0x00002000
```

4.2.2.12 CLOCK_MUXSEL_PLL4_FREF_PLL0DIV

```
#define CLOCK_MUXSEL_PLL4_FREF_PLL0DIV 0x00001000
```

4.2.2.13 CLOCK_MUXSEL_PLL4_MASK

```
#define CLOCK_MUXSEL_PLL4_MASK 0x00003000
```

4.2.2.14 CLOCK_MUXSEL_SCPU_TRACECLK_MASK

```
#define CLOCK_MUXSEL_SCPU_TRACECLK_MASK 0x03000000
```

4.2.2.15 CLOCK_MUXSEL_SCPU_TRACECLK_SRC_PLL0DIV2

```
#define CLOCK_MUXSEL_SCPU_TRACECLK_SRC_PLL0DIV2 0x02000000
```

4.2.2.16 CLOCK_MUXSEL_SCPU_TRACECLK_SRC_PLL0DIV3

```
#define CLOCK_MUXSEL_SCPU_TRACECLK_SRC_PLL0DIV3 0x01000000
```

4.2.2.17 CLOCK_MUXSEL_UART_0_IRDA_UCLK_IRDA

```
#define CLOCK_MUXSEL_UART_0_IRDA_UCLK_IRDA 0x00000200
```

4.2.2.18 CLOCK_MUXSEL_UART_0_IRDA_UCLK_MASK

```
#define CLOCK_MUXSEL_UART_0_IRDA_UCLK_MASK 0x00000300
```

4.2.2.19 CLOCK_MUXSEL_UART_0_IRDA_UCLK_UART

```
#define CLOCK_MUXSEL_UART_0_IRDA_UCLK_UART 0x00000100
```

4.2.3 Typedef Documentation

4.2.3.1 fn_set

```
typedef int(* fn_set) (struct kdrv\_clock\_node *, struct kdrv\_clock\_value *)
```

4.2.4 Enumeration Type Documentation

Enumerator

4.2.4.1 clk

enum `clk`

Enumerator

CLK_PLL1
CLK_PLL1_OUT
CLK_PLL2
CLK_PLL2_OUT
CLK_PLL3
CLK_PLL3_OUT1
CLK_PLL3_OUT2
CLK_PLL4
CLK_PLL4_OUT
CLK_PLL5
CLK_PLL5_OUT1
CLK_PLL5_OUT2
CLK_FCS_PLL2
CLK_FCS_DLL
CLK_PLL4_FREF_PLL0
CLK_BUS_SAHB
CLK_BUS_NAHB
CLK_BUS_PAHB1
CLK_BUS_PAHB2
CLK_BUS_APB0
CLK_BUS_APB1
CLK_SCPU
CLK_SCPU_TRACE
CLK_NCPU
CLK_NCPU_TRACE
CLK_NPU
CLK_SPI_CLK
CLK_ADC_CLK
CLK_WDT_EXT_CLK
CLK_SD_CLK
CLK_MIPI_TXHSPLLREF_CLK
CLK_MIPI_TX_ESC_CLK
CLK_MIPI_CSITX_DSI_CLK
CLK_MIPI_CSITX_CSI_CLK
CLK_MIPI_CSIRX1_TXESC_CLK
CLK_MIPI_CSIRX1_CSI_CLK
CLK_MIPI_CSIRX1_VC0_CLK
CLK_MIPI_CSIRX0_TXESC_CLK
CLK_MIPI_CSIRX0_CSI_CLK
CLK_MIPI_CSIRX0_VC0_CLK
CLK_LC_SCALER
CLK_LC_CLK

Enumerator

CLK_TMR1_EXTCLK3	
CLK_TMR1_EXTCLK2	
CLK_TMR1_EXTCLK1	
CLK_TMR0_EXTCLK3	
CLK_TMR0_EXTCLK2	
CLK_TMR0_EXTCLK1	
CLK_PWM_EXTCLK6	
CLK_PWM_EXTCLK5	
CLK_PWM_EXTCLK4	
CLK_PWM_EXTCLK3	
CLK_PWM_EXTCLK2	
CLK_PWM_EXTCLK1	
CLK_UART1_3_FREF	
CLK_UART1_2_FREF	
CLK_UART1_1_FREF	
CLK_UART1_0_FREF	
CLK_UART0_FREF	
CLK_SSP1_1_SSPCLK	
CLK_SSP1_0_SSPCLK	
CLK_SSP0_1_SSPCLK	
CLK_SSP0_0_SSPCLK	

4.2.4.2 pll_id

```
enum pll_id
```

Enumerator

pll↔ _1	
pll↔ _2	
pll↔ _3	
pll↔ _4	
pll↔ _5	

4.2.4.3 scuclk_in_type

```
enum scuclk_in_type
```

Enumerator

scuclk_osc	
scuclk_rtcosc	
scuclk_pll0div3	
scuclk_pll0div4	

4.2.5 Function Documentation

4.2.5.1 kdrv_clock_disable()

```
void kdrv_clock_disable (  
    enum clk clk )
```

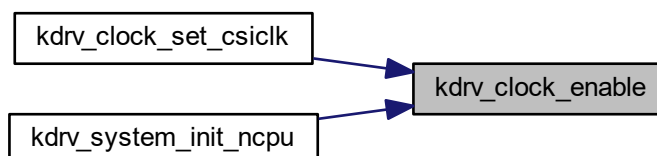
Here is the caller graph for this function:



4.2.5.2 kdrv_clock_enable()

```
void kdrv_clock_enable (  
    enum clk clk )
```

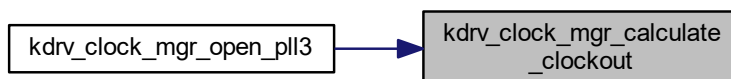
Here is the caller graph for this function:



4.2.5.3 kdrv_clock_mgr_calculate_clockout()

```
uint32_t kdrv_clock_mgr_calculate_clockout (
    enum pll_id id,
    uint16_t ms,
    uint16_t ns,
    uint16_t F_ps )
```

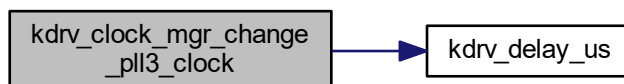
Here is the caller graph for this function:



4.2.5.4 kdrv_clock_mgr_change_pll3_clock()

```
void kdrv_clock_mgr_change_pll3_clock (
    uint32_t ms,
    uint32_t ns,
    uint32_t ps,
    uint32_t csi0_txesc,
    uint32_t csi0_csi,
    uint32_t csi0_vc0,
    uint32_t csi1_txesc,
    uint32_t csi1_csi,
    uint32_t csi1_vc0 )
```

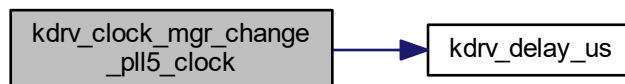
Here is the call graph for this function:



4.2.5.5 kdrv_clock_mgr_change_pll5_clock()

```
void kdrv_clock_mgr_change_pll5_clock (
    uint32_t ms,
    uint32_t ns,
    uint32_t ps )
```

Here is the call graph for this function:



Here is the caller graph for this function:



4.2.5.6 kdrv_clock_mgr_close()

```
void kdrv_clock_mgr_close (
    struct kdrv_clock_node * node )
```

Here is the call graph for this function:



Here is the caller graph for this function:



4.2.5.7 kdrv_clock_mgr_close_pll1()

```
void kdrv_clock_mgr_close_pll1 (  
    void )
```

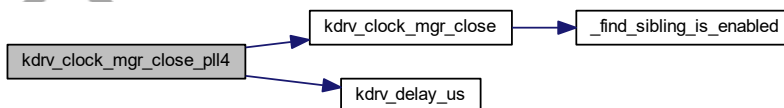
4.2.5.8 kdrv_clock_mgr_close_pll2()

```
void kdrv_clock_mgr_close_pll2 (  
    void )
```

4.2.5.9 kdrv_clock_mgr_close_pll4()

```
void kdrv_clock_mgr_close_pll4 (  
    void )
```

Here is the call graph for this function:



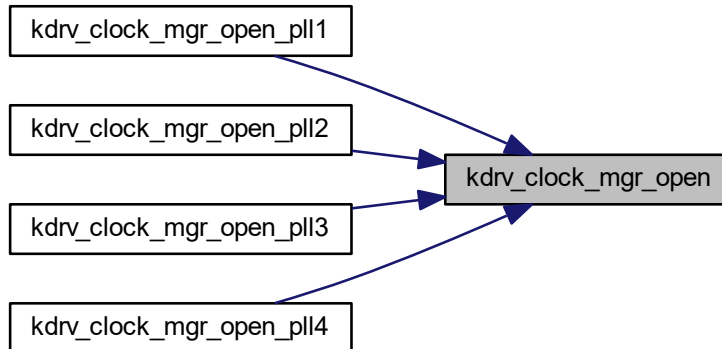
4.2.5.10 kdrv_clock_mgr_init()

```
void kdrv_clock_mgr_init (  
    void )
```


4.2.5.11 kdrv_clock_mgr_open()

```
void kdrv_clock_mgr_open (
    struct kdrv_clock_node * node,
    struct kdrv_clock_value * clock_val )
```

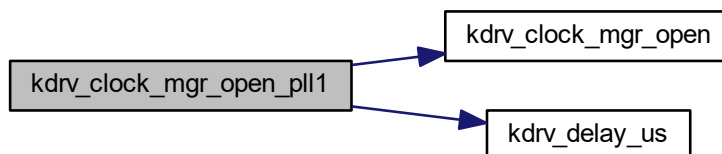
Here is the caller graph for this function:



4.2.5.12 kdrv_clock_mgr_open_pll1()

```
void kdrv_clock_mgr_open_pll1 (
    void )
```

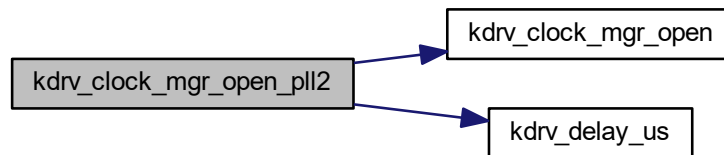
Here is the call graph for this function:



4.2.5.13 kdrv_clock_mgr_open_pll2()

```
void kdrv_clock_mgr_open_pll2 (  
    void )
```

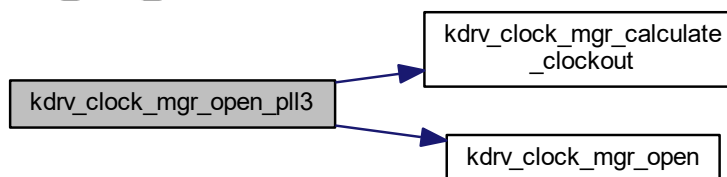
Here is the call graph for this function:



4.2.5.14 kdrv_clock_mgr_open_pll3()

```
void kdrv_clock_mgr_open_pll3 (  
    void )
```

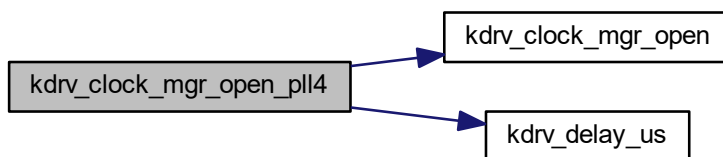
Here is the call graph for this function:



4.2.5.15 kdrv_clock_mgr_open_pll4()

```
void kdrv_clock_mgr_open_pll4 (  
    void )
```

Here is the call graph for this function:



4.2.5.16 `kdrv_clock_mgr_open_pll5()`

```
void kdrv_clock_mgr_open_pll5 (  
    void )
```

4.2.5.17 `kdrv_clock_mgr_set_muxsel()`

```
void kdrv_clock_mgr_set_muxsel (  
    uint32_t flags )
```

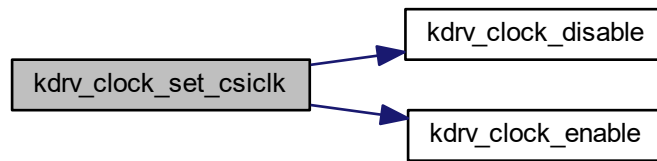
4.2.5.18 `kdrv_clock_mgr_set_scuclk()`

```
void kdrv_clock_mgr_set_scuclk (  
    enum scuclk_type type,  
    bool enable )
```

4.2.5.19 `kdrv_clock_set_csiclk()`

```
void kdrv_clock_set_csiclk (  
    uint32_t cam_idx,  
    uint32_t enable )
```

Here is the call graph for this function:



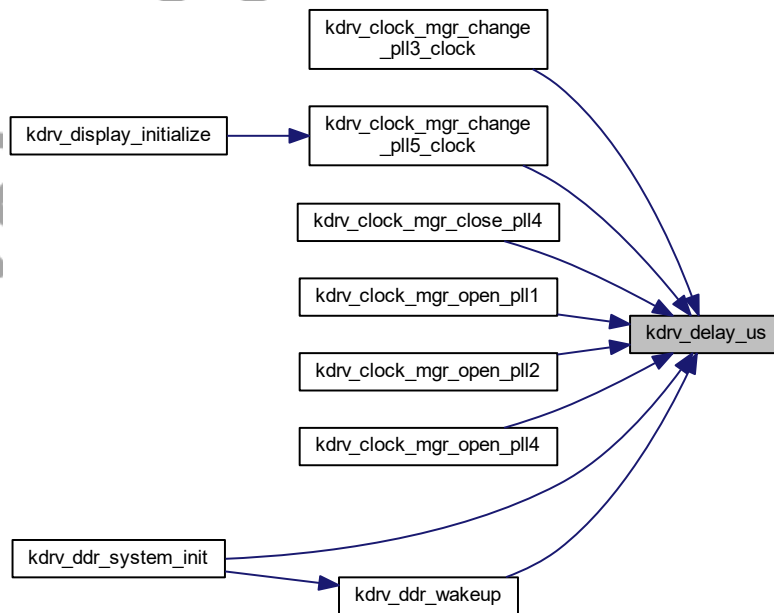
4.2.5.20 kdrv_debug_pll_clock()

```
void kdrv_debug_pll_clock (  
    void )
```

4.2.5.21 kdrv_delay_us()

```
void kdrv_delay_us (  
    uint32_t usec )
```

Here is the caller graph for this function:



4.2.6 Variable Documentation

4.2.6.1 child_head

```
struct kdrv\_clock\_node* kdrv_clock_node::child_head
```

4.2.6.2 child_next

```
struct kdrv\_clock\_node* kdrv_clock_node::child_next
```

4.2.6.3 clock_node_pll1_out

```
struct kdrv\_clock\_node clock_node_pll1_out
```

4.2.6.4 div

```
uint8_t kdrv_clock_value::div
```

4.2.6.5 enable

```
uint8_t kdrv_clock_value::enable
```

4.2.6.6 is_enabled

```
uint8_t kdrv_clock_node::is_enabled
```

4.2.6.7 ms

```
uint16_t kdrv_clock_value::ms
```

4.2.6.8 name

```
char kdrv_clock_node::name[15]
```

4.2.6.9 next

```
struct kdrv_clock_list* kdrv_clock_list::next
```

4.2.6.10 ns

```
uint16_t kdrv_clock_value::ns
```

4.2.6.11 parent

```
struct kdrv_clock_node* kdrv_clock_node::parent
```

4.2.6.12 ps

```
uint16_t kdrv_clock_value::ps
```

4.2.6.13 set

```
fn_set kdrv_clock_node::set
```

4.3 KDRV_DDR

Kneron generic DDR driver.

Enumerations

- enum `kdrv_ddr_init_mode` { `DDR_INIT_WAKEUP_ONLY` = 0, `DDR_INIT_ALL`, `DDR_INIT_ALL_EXIT_SELF_REFRESH` }

Enumeration of ddr init mode.

Functions

- void `kdrv_ddr_wakeup` (void)
DDR wakeup and de-assert reset of DDR controller.
- void `kdrv_ddr_system_init` (enum `kdrv_ddr_init_mode` mode)
DDR initialize.
- void `kdrv_ddr_self_refresh_enter` (void)
DDR enter self-refresh mode to save power.
- void `kdrv_ddr_self_refresh_exit` (void)
DDR exit self-refresh mode to normal mode.

4.3.1 Detailed Description

Kneron generic DDR driver.

Copyright

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4.3.2 Enumeration Type Documentation

4.3.2.1 `kdrv_ddr_init_mode`

enum `kdrv_ddr_init_mode`

Enumeration of ddr init mode.

Enumerator

<code>DDR_INIT_WAKEUP_ONLY</code>	Wake up DDR controller only.
<code>DDR_INIT_ALL</code>	DDRx SDRAM enters into normal mode, In the normal mode, all operations run at full speed.
<code>DDR_INIT_ALL_EXIT_SELF_REFRESH</code>	To exit from the self refresh mode by software, users need to ensure that DDRx SDRAM is in the self refresh mode before issuing an existing self refresh command by software(<code>kdrv_ddr_system_init()</code>).

4.3.3 Function Documentation

4.3.3.1 kdrv_dds_self_refresh_enter()

```
void kdrv_dds_self_refresh_enter (
    void )
```

DDR enter self-refresh mode to save power.

Returns

N/A

4.3.3.2 kdrv_dds_self_refresh_exit()

```
void kdrv_dds_self_refresh_exit (
    void )
```

DDR exit self-refresh mode to normal mode.

Returns

N/A

4.3.3.3 kdrv_dds_system_init()

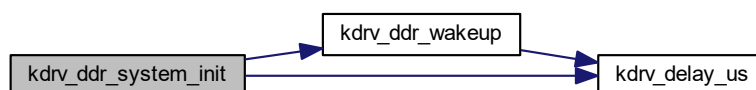
```
void kdrv_dds_system_init (
    enum kdrv_dds_init_mode mode )
```

DDR initialize.

Returns

N/A

Here is the call graph for this function:



4.3.3.4 kdrv_dds_wakeup()

```
void kdrv_dds_wakeup (  
    void )
```

DDR wakeup and de-assert reset of DDR controller.

Returns

N/A

Here is the call graph for this function:



Here is the caller graph for this function:



4.4 KDRV_DISPLAY

Kneron display interface for LCDC and LCM driver.

Data Structures

- struct [kdrv_display_pen_info_t](#)
Enumerations of display pen setting.
- struct [kdrv_display_t](#)
Enumerations of display driver setting.

Macros

- #define [FRAME_SIZE_RGB](#)(xres, yres, mbpp) ((xres) * (yres) * (mbpp) / 8)

Functions

- int [kdrv_display_cal_framesize](#) (unsigned short width, unsigned short height, unsigned int input_fmt)
inline function to calculate frame size for display
- [kdrv_display_t](#) * [kdrv_display_initialize](#) (void)
Initialize display driver.
- [kdrv_status_t](#) [kdrv_display_buffer_initialize](#) (struct video_input_params *params)
Initialize display frame buffer.
- uint32_t [kdrv_display_get_buffer](#) (void)
- [kdrv_status_t](#) [kdrv_display_set_params](#) ([kdrv_display_t](#) *display_drv, struct video_input_params *params)
Set display parameters.
- [kdrv_status_t](#) [kdrv_display_get_params](#) ([kdrv_display_t](#) *display_drv, struct video_input_params *params)
Get display parameters.
- [kdrv_status_t](#) [kdrv_display_set_camera](#) ([kdrv_display_t](#) *display_drv, uint8_t cam_idx)
Set camera source which will be preview on display.
- [kdrv_status_t](#) [kdrv_display_start](#) ([kdrv_display_t](#) *display_drv)
Start display image preview.
- [kdrv_status_t](#) [kdrv_display_stop](#) ([kdrv_display_t](#) *display_drv)
Stop display image preview.
- [kdrv_status_t](#) [kdrv_display_set_pen](#) ([kdrv_display_t](#) *display_drv, uint16_t color, uint32_t width)
Set pen setting.
- [kdrv_status_t](#) [kdrv_display_update_draw_fb](#) ([kdrv_display_t](#) *display_drv, uint32_t addr, uint8_t cam_idx)
Update frame buffer which be used to draw something on display.
- [kdrv_status_t](#) [kdrv_display_draw_static_rect](#) ([kdrv_display_t](#) *display_drv, uint32_t org_x, uint32_t org_y, uint32_t width, uint32_t height)
Draw rectangle without filling color on display.
- [kdrv_status_t](#) [kdrv_display_draw_rect](#) ([kdrv_display_t](#) *display_drv, uint32_t org_x, uint32_t org_y, uint32_t width, uint32_t height)
Draw rectangle without filling color on display.
- [kdrv_status_t](#) [kdrv_display_draw_line](#) ([kdrv_display_t](#) *display_drv, uint32_t xs, uint32_t ys, uint32_t xe, uint32_t ye)
Draw line on display.
- [kdrv_status_t](#) [kdrv_display_fill_rect](#) ([kdrv_display_t](#) *display_drv, uint32_t org_x, uint32_t org_y, uint32_t width, uint32_t height)

Draw rectangle with filling color on display.

- `kdrv_status_t kdrv_display_draw_bitmap` (`kdrv_display_t *display_drv`, `uint32_t org_x`, `uint32_t org_y`, `uint32_t width`, `uint32_t height`, `void *pBuf`)

Draw bitmap on display.

- `kdrv_status_t kdrv_display_test_pattern_gen` (`kdrv_display_t *display_drv`, `bool pat_gen`)

Set display backlight.

- `kdrv_status_t kdrv_display_set_backlight` (`kdrv_display_t *display_drv`, `int light`)

Set display backlight.

- `kdrv_status_t kdrv_display_set_frame_margin_len` (`uint16_t margin_len`)
- `uint16_t kdrv_display_get_frame_margin_len` (`void`)
- `kdrv_status_t kdrv_display_set_review_snapshot_en` (`bool enable`)
- `bool kdrv_display_get_review_snapshot_en` (`void`)
- `kdrv_status_t kdrv_display_set_snapshot_preview_en` (`bool enable`)
- `bool kdrv_display_get_snapshot_preview_en` (`void`)

4.4.1 Detailed Description

Kneron display interface for LCDC and LCM driver.

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4.4.2 Macro Definition Documentation

4.4.2.1 FRAME_SIZE_RGB

```
#define FRAME_SIZE_RGB(  
    xres,  
    yres,  
    mbpp) ((xres) * (yres) * (mbpp) / 8)
```

4.4.3 Function Documentation

4.4.3.1 kdrv_display_buffer_initialize()

```
kdrv_status_t kdrv_display_buffer_initialize (  
    struct video_input_params * params )
```

Initialize display frame buffer.

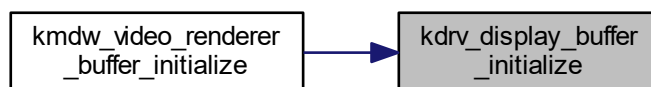
Parameters

in	<i>params</i>	see <code>video_input_params</code>
----	---------------	-------------------------------------

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:

4.4.3.2 `kdrv_display_cal_framesize()`

```

int kdrv_display_cal_framesize (
    unsigned short width,
    unsigned short height,
    unsigned int input_fmt ) [inline]
  
```

inline function to calculate frame size for display

Parameters

in	<i>width</i>	Width of image
in	<i>height</i>	Height of image
in	<i>input_fmt</i>	Format of image

Returns

> 0 Frame size 0 Wrong input image format

4.4.3.3 `kdrv_display_draw_bitmap()`

```

kdrv_status_t kdrv_display_draw_bitmap (
    kdrv_display_t * display_drv,
  
```

```

uint32_t org_x,
uint32_t org_y,
uint32_t width,
uint32_t height,
void * pBuf )

```

Draw bitmap on display.

Parameters

in	<i>display_drv</i>	see kdrv_display_t
in	<i>org_x</i>	Start x-axis of bitmap on display to draw
in	<i>org_y</i>	Start y-axis of bitmap on display to draw
in	<i>width</i>	Width of bitmap
in	<i>height</i>	Height of bitmap
in	<i>pBuf</i>	Bitmap of target

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:



4.4.3.4 kdrv_display_draw_line()

```

kdrv_status_t kdrv_display_draw_line (
    kdrv_display_t * display_drv,
    uint32_t xs,
    uint32_t ys,
    uint32_t xe,
    uint32_t ye )

```

Draw line on display.

Parameters

in	<i>display_drv</i>	see kdrv_display_t
in	<i>xs</i>	Start x-axis of line on display to draw
in	<i>xe</i>	End x-axis of line on display to draw
in	<i>ys</i>	Start y-axis of line on display to draw
in	<i>ye</i>	End y-axis of line on display to draw

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.4.3.5 kdrv_display_draw_rect()**

```

kdrv_status_t kdrv_display_draw_rect (
    kdrv_display_t * display_drv,
    uint32_t org_x,
    uint32_t org_y,
    uint32_t width,
    uint32_t height )
  
```

Draw rectangle without filling color on display.

Note

Mainly be used to draw fdr result boundingbox on display

Parameters

in	<i>display_drv</i>	see kdrv_display_t
in	<i>org_x</i>	Start x-axis of rectangle on display to draw
in	<i>org_y</i>	Start y-axis of rectangle on display to draw
in	<i>width</i>	Width of rectangle
in	<i>height</i>	Height of rectangle

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.4.3.6 kdrv_display_draw_static_rect()**

```

kdrv_status_t kdrv_display_draw_static_rect (
    kdrv_display_t * display_drv,
    uint32_t org_x,
    uint32_t org_y,
    uint32_t width,
    uint32_t height )
  
```

Draw rectangle without filling color on display.

Note

Mainly be used to draw hint boundingbox on display

Parameters

in	<i>display_drv</i>	see kdrv_display_t
in	<i>org_x</i>	Start x-axis of rectangle on display to draw
in	<i>org_y</i>	Start y-axis of rectangle on display to draw
in	<i>width</i>	Width of rectangle
in	<i>height</i>	Height of rectangle

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.4.3.7 kdrv_display_fill_rect()**

```

kdrv_status_t kdrv_display_fill_rect (
    kdrv_display_t * display_drv,
    uint32_t org_x,
    uint32_t org_y,
    uint32_t width,
    uint32_t height )
  
```

Draw rectangle with filling color on display.

Parameters

in	<i>display_drv</i>	see kdrv_display_t
in	<i>org_x</i>	Start x-axis of rectangle on display to draw
in	<i>org_y</i>	Start y-axis of rectangle on display to draw
in	<i>width</i>	Width of rectangle
in	<i>height</i>	Height of rectangle

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:



4.4.3.8 kdrv_display_get_buffer()

```
uint32_t kdrv_display_get_buffer (
    void )
```

Here is the caller graph for this function:



4.4.3.9 kdrv_display_get_frame_margin_len()

```
uint16_t kdrv_display_get_frame_margin_len (
    void )
```

4.4.3.10 kdrv_display_get_params()

```
kdrv_status_t kdrv_display_get_params (
    kdrv_display_t * display_drv,
    struct video_input_params * params )
```

Get display parameters.

Parameters

in	<i>display_drv</i>	see kdrv_display_t
out	<i>params</i>	see video_input_params

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.4.3.11 kdrv_display_get_review_snapshot_en()**

```
bool kdrv_display_get_review_snapshot_en (  
    void )
```

4.4.3.12 kdrv_display_get_snapshot_preview_en()

```
bool kdrv_display_get_snapshot_preview_en (  
    void )
```

4.4.3.13 kdrv_display_initialize()

```
kdrv_display_t* kdrv_display_initialize (  
    void )
```

Initialize display driver.

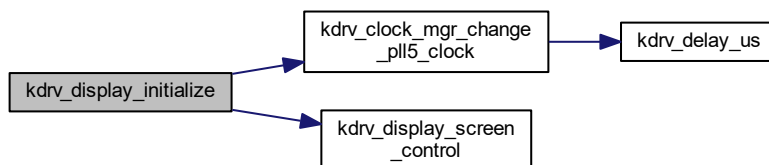
Parameters

in	N/A	
----	-----	--

Returns

`kdrv_display_t*` see [kdrv_display_t](#)

Here is the call graph for this function:



Here is the caller graph for this function:



4.4.3.14 `kdrv_display_set_backlight()`

```
kdrv_status_t kdrv_display_set_backlight (
    kdrv_display_t * display_drv,
    int light )
```

Set display backlight.

Parameters

in	<code>display_drv</code>	see kdrv_display_t
----	--------------------------	------------------------------------

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.4.3.15 kdrv_display_set_camera()**

```

kdrv_status_t kdrv_display_set_camera (
    kdrv_display_t * display_drv,
    uint8_t cam_idx )
  
```

Set camera source which will be preview on display.

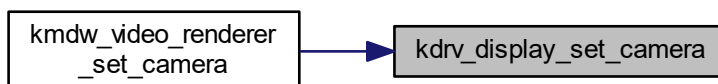
Parameters

in	<i>display_drv</i>	see kdrv_display_t
in	<i>cam_idx</i>	Camera source index

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.4.3.16 kdrv_display_set_frame_margin_len()

```
kdrv_status_t kdrv_display_set_frame_margin_len (
    uint16_t margin_len )
```

4.4.3.17 kdrv_display_set_params()

```
kdrv_status_t kdrv_display_set_params (
    kdrv_display_t * display_drv,
    struct video_input_params * params )
```

Set display parameters.

Parameters

in	<i>display_drv</i>	see kdrv_display_t
out	<i>params</i>	see video_input_params

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.4.3.18 kdrv_display_set_pen()

```
kdrv_status_t kdrv_display_set_pen (
    kdrv_display_t * display_drv,
    uint16_t color,
    uint32_t width )
```

Set pen setting.

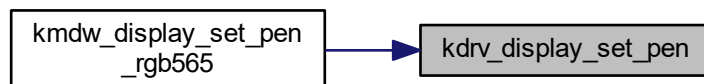
Parameters

in	<i>display_drv</i>	see kdrv_display_t
in	<i>color</i>	Color of pen setting
in	<i>width</i>	Width of pen setting

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.4.3.19 kdrv_display_set_review_snapshot_en()**

```
kdrv_status_t kdrv_display_set_review_snapshot_en (
    bool enable )
```

4.4.3.20 kdrv_display_set_snapshot_preview_en()

```
kdrv_status_t kdrv_display_set_snapshot_preview_en (
    bool enable )
```

4.4.3.21 kdrv_display_start()

```
kdrv_status_t kdrv_display_start (
    kdrv_display_t * display_drv )
```

Start display image preview.

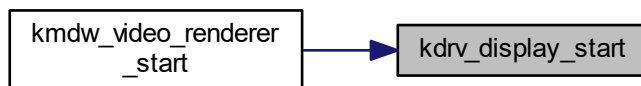
Parameters

in	<code>display_drv</code>	see kdrv_display_t
----	--------------------------	------------------------------------

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.4.3.22 kdrv_display_stop()**

```
kdrv_status_t kdrv_display_stop (  
    kdrv_display_t * display_drv )
```

Stop display image preview.

Parameters

in	<code>display_drv</code>	see kdrv_display_t
----	--------------------------	------------------------------------

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:



4.4.3.23 kdrv_display_test_pattern_gen()

```
kdrv_status_t kdrv_display_test_pattern_gen (  
    kdrv_display_t * display_drv,  
    bool pat_gen )
```

Set display backlight.

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Parameters

in	<i>display_drv</i>	see kdrv_display_t
in	<i>pat_gen</i>	yes or no to generate displayu test pattern

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Note

Exmpale:
`kdrv_display_test_pattern_gen(true);`
`kmdw_video_renderer_open(params);`

Here is the caller graph for this function:

4.4.3.24 `kdrv_display_update_draw_fb()`

```

kdrv_status_t kdrv_display_update_draw_fb (
    kdrv_display_t * display_drv,
    uint32_t addr,
    uint8_t cam_idx )
  
```

Update frame buffer which be used to draw something on display.

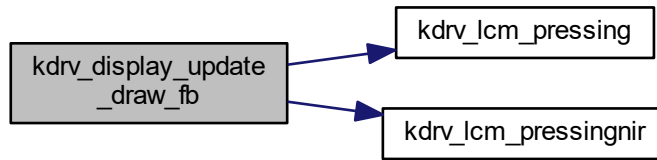
Parameters

in	<i>display_drv</i>	see kdrv_display_t
in	<i>addr</i>	Frame buffer address
in	<i>cam_idx</i>	Camera source index

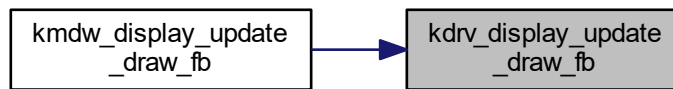
Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the call graph for this function:



Here is the caller graph for this function:



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4.5 KDRV_DPI2AHB

Kneron dpi2ahb driver.

Macros

- #define `TILE_BLOCK_MAX_W` 10
- #define `TILE_BLOCK_MAX_H` 6
- #define `TILE_BLOCKS_MAX` (`TILE_BLOCK_MAX_W` * `TILE_BLOCK_MAX_H`)
- #define `TILE_REGS_MAX` (`TILE_BLOCKS_MAX` / 4)

Enumerations

- enum { `D2A_CAM_0`, `D2A_CAM_1`, `D2A_CAM_NUM` }

Functions

- `kdrv_status_t kdrv_dpi2ahb_enable` (uint32_t cam_idx, struct `cam_format` *fmt)
kdrv_dpi2ahb_enable Enable dpi2ahb IP.
- `kdrv_status_t kdrv_dpi2ahb_stop` (uint32_t cam_idx)
kdrv_dpi2ahb_stop Stop dpi2ahb interrupt, disable IRQ.
- `kdrv_status_t kdrv_dpi2ahb_start` (uint32_t cam_idx)
kdrv_dpi2ahb_start Start dpi2ahb interrupt, enable IRQ.
- `kdrv_status_t kdrv_dpi2ahb_buf_init` (uint32_t cam_idx)
kdrv_dpi2ahb_buf_init Set dpi2ahb page buffer default address.
- `kdrv_status_t kdrv_dpi2ahb_initialize` (uint32_t cam_idx)
kdrv_dpi2ahb_initialize Init dpi2ahb IRQ and reset IP.

4.5.1 Detailed Description

Kneron dpi2ahb driver.

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4.5.2 Macro Definition Documentation

4.5.2.1 TILE_BLOCK_MAX_H

```
#define TILE_BLOCK_MAX_H 6
```

4.5.2.2 TILE_BLOCK_MAX_W

```
#define TILE_BLOCK_MAX_W 10
```

4.5.2.3 TILE_BLOCKS_MAX

```
#define TILE_BLOCKS_MAX (TILE_BLOCK_MAX_W * TILE_BLOCK_MAX_H)
```

4.5.2.4 TILE_REGS_MAX

```
#define TILE_REGS_MAX (TILE_BLOCKS_MAX / 4)
```

4.5.3 Enumeration Type Documentation

4.5.3.1 anonymous enum

anonymous enum

Enumerator

D2A_CAM_0	
D2A_CAM_1	
D2A_CAM_NUM	

4.5.4 Function Documentation

4.5.4.1 kdrv_dpi2ahb_buf_init()

```
kdrv_status_t kdrv_dpi2ahb_buf_init (
    uint32_t cam_idx )
```

kdrv_dpi2ahb_buf_init Set dpi2ahb page buffer default address.

Parameters

in	cam_idx	cam_idx
----	---------	---------

Returns

kdrv_status_t

4.5.4.2 kdrv_dpi2ahb_enable()

```
kdrv_status_t kdrv_dpi2ahb_enable (
    uint32_t cam_idx,
    struct cam_format * fmt )
```

kdrv_dpi2ahb_enable Enable dpi2ahb IP,

Parameters

in	cam_idx	cam_idx
in	fmt	camera related format setting

Returns

kdrv_status_t

4.5.4.3 kdrv_dpi2ahb_initialize()

```
kdrv_status_t kdrv_dpi2ahb_initialize (
    uint32_t cam_idx )
```

kdrv_dpi2ahb_initialize Init dpi2ahb IRQ and reset IP.

Parameters

in	cam_idx	cam_idx
----	---------	---------

Returns

kdrv_status_t

4.5.4.4 kdrv_dpi2ahb_start()

```
kdrv_status_t kdrv_dpi2ahb_start (
    uint32_t cam_idx )
```

kdrv_dpi2ahb_start Start dpi2ahb interrupt, enable IRQ.

Parameters

in	<i>cam_idx</i>	cam_idx
----	----------------	---------

Returns

kdrv_status_t

4.5.4.5 kdrv_dpi2ahb_stop()

```
kdrv_status_t kdrv_dpi2ahb_stop (  
    uint32_t cam_idx )
```

kdrv_dpi2ahb_stop Stop dpi2ahb interrupt, disable IRQ.

Parameters

in	<i>cam_idx</i>	cam_idx
----	----------------	---------

Returns

kdrv_status_t

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4.6 KDRV_FB_MGR

Kneron mipicsirx driver.

Macros

- #define `MAX_FRAME_BUFFER` 7
- #define `DISPLAY_SRC_READ` 0
- #define `DISPLAY_SRC_INF` 1
- #define `DISPLAY_SRC_WRITE` 2

Typedefs

- typedef int(* `fb_write_done_notify`) (int cam_idx, int write_idx)

Functions

- int `kdrv_fb_mgr_init` (int cam_idx, uint32_t buf_size, int buf_num, int frame_info_size)
To initialize frame buffer pool for camera.
- uint32_t `kdrv_fb_mgr_next_write` (int cam_idx, int *write_idx)
To get next available buffer for camera to write.
- int `kdrv_fb_mgr_write_done` (int cam_idx, int write_idx)
To notify the finish of a buffer written by camera.
- void `kdrv_fb_mgr_free_write_buf` (int cam_idx)
To free the use of frame buffers for camera.
- uint32_t `kdrv_fb_mgr_get_buf` (int cam_idx, int idx)
To get a buffer of an index.
- uint32_t `kdrv_fb_mgr_get_frame_info_buf` (int cam_idx, int idx)
To get a buffer of an index.
- uint32_t `kdrv_fb_mgr_get_buf_seq_num` (int cam_idx, int idx)
To get the (camera write) sequence number of a buffer.
- uint32_t `kdrv_fb_mgr_get_current_buf_seq_num` (int cam_idx)
To get current buffer sequence number.
- uint32_t `kdrv_fb_mgr_next_read` (int cam_idx, int *read_idx)
To get the next buffer for drawing.
- int `kdrv_fb_mgr_read_done` (int cam_idx, int read_idx)
To notify the finish of a buffer done for drawing.
- void `kdrv_fb_mgr_free_read_buf` (int cam_idx)
To free the use of frame buffers for drawing.
- uint32_t `kdrv_fb_mgr_next_inf` (int cam_idx, int *inf_idx)
To get the next buffer for inference.
- int `kdrv_fb_mgr_inf_done` (int cam_idx, int inf_idx)
To notify the finish of a buffer done for inference.
- void `kdrv_fb_mgr_free_inf_buf` (int cam_idx)
To free the use of frame buffers for inference.
- uint32_t `kdrv_fb_mgr_next_display` (int cam_idx, int *disp_idx)
To get the buffer for display.
- int `kdrv_fb_mgr_display_set_src` (int cam_idx, int disp_src)
To set display buffer source.
- int `kdrv_fb_mgr_notifier_register` (int cam_idx, `fb_write_done_notify` callback)
To register a callback for a finished frame by camera.

4.6.1 Detailed Description

Kneron mipicsirx driver.

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4.6.2 Macro Definition Documentation

4.6.2.1 DISPLAY_SRC_INF

```
#define DISPLAY_SRC_INF 1
```

4.6.2.2 DISPLAY_SRC_READ

```
#define DISPLAY_SRC_READ 0
```

4.6.2.3 DISPLAY_SRC_WRITE

```
#define DISPLAY_SRC_WRITE 2
```

4.6.2.4 MAX_FRAME_BUFFER

```
#define MAX_FRAME_BUFFER 7
```

4.6.3 Typedef Documentation

4.6.3.1 fb_write_done_notify

```
typedef int(* fb_write_done_notify) (int cam_idx, int write_idx)
```

4.6.4 Function Documentation

4.6.4.1 kdrv_fb_mgr_display_set_src()

```
int kdrv_fb_mgr_display_set_src (  
    int cam_idx,  
    int disp_src )
```

To set display buffer source.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>disp_src</i>	one of display sources from read(drawing)/inference/write

Returns

0 for success, or -1 for error

4.6.4.2 kdrv_fb_mgr_free_inf_buf()

```
void kdrv_fb_mgr_free_inf_buf (  
    int cam_idx )
```

To free the use of frame buffers for inference.

Parameters

in	<i>cam_idx</i>	camera index
----	----------------	--------------

Returns

0 for success, or -1 for error

4.6.4.3 kdrv_fb_mgr_free_read_buf()

```
void kdrv_fb_mgr_free_read_buf (  
    int cam_idx )
```

To free the use of frame buffers for drawing.

Parameters

in	<i>cam_idx</i>	camera index
----	----------------	--------------

Returns

0 for success, or -1 for error

4.6.4.4 kdrv_fb_mgr_free_write_buf()

```
void kdrv_fb_mgr_free_write_buf (  
    int cam_idx )
```

To free the use of frame buffers for camera.

Parameters

in	<i>cam_idx</i>	camera index
----	----------------	--------------

Returns

0 for success, or -1 for error

4.6.4.5 kdrv_fb_mgr_get_buf()

```
uint32_t kdrv_fb_mgr_get_buf (
    int cam_idx,
    int idx )
```

To get a buffer of an index.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>idx</i>	a buffer index

Returns

the buffer address of the idx

4.6.4.6 kdrv_fb_mgr_get_buf_seq_num()

```
uint32_t kdrv_fb_mgr_get_buf_seq_num (
    int cam_idx,
    int idx )
```

To get the (camera write) sequence number of a buffer.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>idx</i>	a buffer index

Returns

the sequence number starting from 0

4.6.4.7 kdrv_fb_mgr_get_current_buf_seq_num()

```
uint32_t kdrv_fb_mgr_get_current_buf_seq_num (
    int cam_idx )
```

To get current buffer sequence number.

Parameters

in	<i>cam_idx</i>	camera index
----	----------------	--------------

Returns

the sequence number starting from 0

4.6.4.8 kdrv_fb_mgr_get_frame_info_buf()

```
uint32_t kdrv_fb_mgr_get_frame_info_buf (
    int cam_idx,
    int idx )
```

To get a buffer of an index.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>idx</i>	a buffer index

Returns

the frame info buffer address of the idx

4.6.4.9 kdrv_fb_mgr_inf_done()

```
int kdrv_fb_mgr_inf_done (
    int cam_idx,
    int inf_idx )
```

To notify the finish of a buffer done for inference.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>inf_idx</i>	the buffer index done for inference

Returns

0 for success, or -1 for error

4.6.4.10 kdrv_fb_mgr_init()

```
int kdrv_fb_mgr_init (
    int cam_idx,
    uint32_t buf_size,
    int buf_num,
    int frame_info_size )
```

To initialize frame buffer pool for camera.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>buf_size</i>	buffer size
in	<i>buf_num</i>	buffer number
in	<i>frame_info_size</i>	frame info size (e.g. tile average)

Returns

0 for success, or -1 for error

4.6.4.11 kdrv_fb_mgr_next_display()

```
uint32_t kdrv_fb_mgr_next_display (
    int cam_idx,
    int * disp_idx )
```

To get the buffer for display.

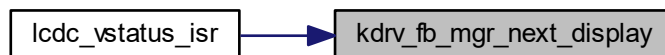
Parameters

in	<i>cam_idx</i>	camera index
in	<i>disp_idx</i>	an address/pointer to get the buffer index

Returns

the buffer address

Here is the caller graph for this function:

**4.6.4.12 kdrv_fb_mgr_next_inf()**

```

uint32_t kdrv_fb_mgr_next_inf (
    int cam_idx,
    int * inf_idx )
  
```

To get the next buffer for inference.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>inf_idx</i>	an address/pointer to get the buffer index

Returns

the buffer address

4.6.4.13 kdrv_fb_mgr_next_read()

```

uint32_t kdrv_fb_mgr_next_read (
    int cam_idx,
    int * read_idx )
  
```

To get the next buffer for drawing.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>read_idx</i>	an address/pointer to get the buffer index

Returns

the buffer address

4.6.4.14 kdrv_fb_mgr_next_write()

```
uint32_t kdrv_fb_mgr_next_write (
    int cam_idx,
    int * write_idx )
```

To get next available buffer for camera to write.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>write_idx</i>	an address/pointer to get the buffer index

Returns

the address of available buffer

4.6.4.15 kdrv_fb_mgr_notifier_register()

```
int kdrv_fb_mgr_notifier_register (
    int cam_idx,
    fb_write_done_notify callback )
```

To register a callback for a finished frame by camera.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>callback</i>	the callback function when a frame buffer is done written

Returns

0 for success, or -1 for error

4.6.4.16 kdrv_fb_mgr_read_done()

```
int kdrv_fb_mgr_read_done (
    int cam_idx,
    int read_idx )
```

To notify the finish of a buffer done for drawing.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>read_idx</i>	the buffer index done for drawing

Returns

0 for success, or -1 for error

4.6.4.17 kdrv_fb_mgr_write_done()

```
int kdrv_fb_mgr_write_done (  
    int cam_idx,  
    int write_idx )
```

To notify the finish of a buffer written by camera.

Parameters

in	<i>cam_idx</i>	camera index
in	<i>write_idx</i>	the buffer index of write-done

Returns

0 for success, or -1 for error

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4.7 KDRV_GDMA

Kneron generic DMA driver.

Data Structures

- struct `gdma_setting_t`
Structure of GDMA advanced settings for a specified DMA handle (channel)

Typedefs

- typedef int32_t `kdrv_gdma_handle_t`
GDMA handle type which represents for a DMA channel and related DMA operations.
- typedef void(* `gdma_xfer_callback_t`) (`kdrv_status_t` status, void *arg)
GDMA user callback function with transfer status notification. Note that this is callback form ISR context.

Enumerations

- enum `gdma_transfer_width_t` { `GDMA_TXFER_WIDTH_8_BITS` = 0x0, `GDMA_TXFER_WIDTH_16_BITS`, `GDMA_TXFER_WIDTH_32_BITS` }
Enumeration of GDMA transfer size: 8/16/32 bits, this is about byte-alignment.
- enum `gdma_burst_size_t` { `GDMA_BURST_SIZE_1` = 0x0, `GDMA_BURST_SIZE_4`, `GDMA_BURST_SIZE_8`, `GDMA_BURST_SIZE_16`, `GDMA_BURST_SIZE_32`, `GDMA_BURST_SIZE_64`, `GDMA_BURST_SIZE_128`, `GDMA_BURST_SIZE_256` }
Enumeration of GDMA transfer burst : 1/4/8/16/32/64/128/256, this is about performance.
- enum `gdma_address_control_t` { `GDMA_INCREMENT_ADDRESS` = 0x0, `GDMA_DECREMENT_ADDRESS`, `GDMA_FIXED_ADDRESS` }
Enumeration of DMA address control, auto-increasing/descreading or fixed.
- enum `gdma_work_mode_t` { `GDMA_NORMAL_MODE` = 0x0, `GDMA_HW_HANDSHAKE_MODE` }
Enumeration of DMA working mode, can be normal or hardware handshake mode.

Functions

- `kdrv_status_t kdrv_gdma_initialize` (void)
GDMA driver initialization.
- `kdrv_status_t kdrv_gdma_uninitialize` (void)
GDMA driver uninitialization.
- `kdrv_status_t kdrv_gdma_acquire_handle` (`kdrv_gdma_handle_t` *handle)
Acquire a GDMA handle.
- `kdrv_status_t kdrv_gdma_configure_setting` (`kdrv_gdma_handle_t` handle, `gdma_setting_t` *dma_setting)
Configure the DMA working behavior on specified DMA handle with specified dma settings.
- `kdrv_status_t kdrv_gdma_release_handle` (`kdrv_gdma_handle_t` handle)
Release the DMA handle.
- `kdrv_status_t kdrv_gdma_transfer_async` (`kdrv_gdma_handle_t` handle, uint32_t dst_addr, uint32_t src_addr, uint32_t num_bytes, `gdma_xfer_callback_t` xfer_isr_cb, void *usr_arg)
Start DMA transfer with specified DMA handle running in asynchronous (non-blocking) mode.
- `kdrv_status_t kdrv_gdma_transfer` (`kdrv_gdma_handle_t` handle, uint32_t dst_addr, uint32_t src_addr, uint32_t num_bytes)
Start DMA transfer with specified DMA handle running in synchronous (blocking) mode.
- `kdrv_status_t kdrv_gdma_memcpy_async` (uint32_t dst_addr, uint32_t src_addr, uint32_t num_bytes, `gdma_xfer_callback_t` xfer_isr_cb, void *usr_arg)
Start DMA transfer with automatic DMA handle running in asynchronous (non-blocking) mode.
- `kdrv_status_t kdrv_gdma_memcpy` (uint32_t dst_addr, uint32_t src_addr, uint32_t num_bytes)
Start DMA transfer with automatic DMA handle running in synchronous (blocking) mode.

Variables

- [gdma_transfer_width_t](#) [gdma_setting_t::dst_width](#)
- [gdma_transfer_width_t](#) [gdma_setting_t::src_width](#)
- [gdma_burst_size_t](#) [gdma_setting_t::burst_size](#)
- [gdma_address_control_t](#) [gdma_setting_t::dst_addr_ctrl](#)
- [gdma_address_control_t](#) [gdma_setting_t::src_addr_ctrl](#)
- [gdma_work_mode_t](#) [gdma_setting_t::dma_mode](#)
- [uint32_t](#) [gdma_setting_t::dma_dst_req](#)
- [uint32_t](#) [gdma_setting_t::dma_src_req](#)

4.7.1 Detailed Description

Kneron generic DMA driver.

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4.7.2 Typedef Documentation

4.7.2.1 [gdma_xfer_callback_t](#)

```
typedef void(* gdma\_xfer\_callback\_t) (kdrv\_status\_t status, void *arg)
```

GDMA user callback function with transfer status notification. Note that this is callback form ISR context.

4.7.2.2 [kdrv_gdma_handle_t](#)

```
typedef int32_t kdrv\_gdma\_handle\_t
```

GDMA handle type which represents for a DMA channel and related DMA operations.

4.7.3 Enumeration Type Documentation

4.7.3.1 [gdma_address_control_t](#)

```
enum gdma\_address\_control\_t
```

Enumeration of DMA address control, auto-increasing/descreading or fixed.

Enumerator

GDMA_INCREMENT_ADDRESS	DMA address control, auto-increasing, default value
GDMA_DECREMENT_ADDRESS	DMA address control, auto-decreasing
GDMA_FIXED_ADDRESS	DMA address control, fixed

4.7.3.2 gdma_burst_size_t

```
enum gdma_burst_size_t
```

Enumeration of GDMA transfer burst : 1/4/8/16/32/64/128/256, this is about performance.

Enumerator

GDMA_BURST_SIZE_1	GDMA transfer burst size: 1
GDMA_BURST_SIZE_4	GDMA transfer burst size: 4
GDMA_BURST_SIZE_8	GDMA transfer burst size: 8
GDMA_BURST_SIZE_16	GDMA transfer burst size: 16, default value
GDMA_BURST_SIZE_32	GDMA transfer burst size: 32
GDMA_BURST_SIZE_64	GDMA transfer burst size: 64
GDMA_BURST_SIZE_128	GDMA transfer burst size: 128
GDMA_BURST_SIZE_256	GDMA transfer burst size: 256

4.7.3.3 gdma_transfer_width_t

```
enum gdma_transfer_width_t
```

Enumeration of GDMA transfer size: 8/16/32 bits, this is about byte-alignment.

Enumerator

GDMA_TXFER_WIDTH_8_BITS	GDMA transfer size: 8 bits
GDMA_TXFER_WIDTH_16_BITS	GDMA transfer size: 16 bits
GDMA_TXFER_WIDTH_32_BITS	GDMA transfer size: 32 bits, default value

4.7.3.4 gdma_work_mode_t

```
enum gdma_work_mode_t
```

Enumeration of DMA working mode, can be normal or hardware handshake mode.

Enumerator

GDMA_NORMAL_MODE	DMA working mode, normal mode , default value
GDMA_HW_HANDSHAKE_MODE	DMA working mode, hardware handshake mode

4.7.4 Function Documentation

4.7.4.1 kdrv_gdma_acquire_handle()

```
kdrv_status_t kdrv_gdma_acquire_handle (
    kdrv_gdma_handle_t * handle )
```

Acquire a GDMA handle.

Parameters

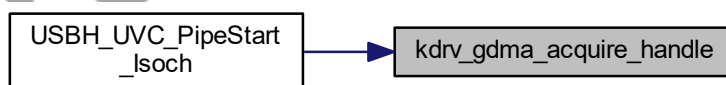
out	<i>handle</i>	a handle of a DMA channel, see kdrv_gdma_handle_t
-----	---------------	---

Returns

kdrv_status_t see [kdrv_status_t](#)

```
Example:\n
kdrv_gdma_handle_t dma_handle;\n
kdrv_status_t sts = kdrv_gdma_acquire_handle(&dma_handle);\n
if(sts == KDRV_STATUS_OK) printf("Succeeds to get valid dma_handle");
```

Here is the caller graph for this function:



4.7.4.2 kdrv_gdma_configure_setting()

```
kdrv_status_t kdrv_gdma_configure_setting (
    kdrv_gdma_handle_t handle,
    gdma_setting_t * dma_setting )
```

Configure the DMA working behavior on specified DMA handle with specified dma settings.

Parameters

in	<i>handle</i>	a handle of a DMA channel, see kdrv_gdma_handle_t
in	<i>dma_setting</i>	pointer of dma_setting, see gdma_setting_t

Returns

[kdrv_status_t](#)

Note

Before call this API, you should get a valid dma_handle via [kdrv_gdma_acquire_handle\(\)](#) firstly.

4.7.4.3 kdrv_gdma_initialize()

```
kdrv_status_t kdrv_gdma_initialize (
    void )
```

GDMA driver initialization.

Returns

[kdrv_status_t](#) see [kdrv_status_t](#)

Here is the call graph for this function:



Here is the caller graph for this function:



4.7.4.4 kdrv_gdma_memcpy()

```
kdrv_status_t kdrv_gdma_memcpy (
    uint32_t dst_addr,
    uint32_t src_addr,
    uint32_t num_bytes )
```

Start DMA transfer with automatic DMA handle running in synchronous (blocking) mode.

Parameters

in	<i>dst_addr</i>	destination address
in	<i>src_addr</i>	source address
in	<i>num_bytes</i>	number of bytes to be transferred

Returns

[kdrv_status_t](#)

4.7.4.5 kdrv_gdma_memcpy_async()

```
kdrv_status_t kdrv_gdma_memcpy_async (
    uint32_t dst_addr,
    uint32_t src_addr,
    uint32_t num_bytes,
    gdma_xfer_callback_t xfer_isr_cb,
    void * usr_arg )
```

Start DMA transfer with automatic DMA handle running in asynchronous (non-blocking) mode.

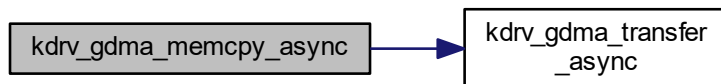
Parameters

in	<i>dst_addr</i>	destination address
in	<i>src_addr</i>	source address
in	<i>num_bytes</i>	number of bytes to be transferred
in	<i>xfer_isr_cb</i>	user callback function, see gdma_xfer_callback_t
in	<i>usr_arg</i>	user's own argument

Returns

[kdrv_status_t](#)

Here is the call graph for this function:

**4.7.4.6 kdrv_gdma_release_handle()**

```
kdrv_status_t kdrv_gdma_release_handle (  
    kdrv_gdma_handle_t handle )
```

Release the DMA handle.

Parameters

in	<i>handle</i>	a handle of a DMA channel, see kdrv_gdma_handle_t
----	---------------	---

Returns

[kdrv_status_t](#)

Here is the caller graph for this function:

**4.7.4.7 kdrv_gdma_transfer()**

```
kdrv_status_t kdrv_gdma_transfer (  
    kdrv_gdma_handle_t handle,
```

```
uint32_t dst_addr,
uint32_t src_addr,
uint32_t num_bytes )
```

Start DMA transfer with specified DMA handle running in synchronous (blocking) mode.

Parameters

in	<i>handle</i>	a handle of a DMA channel, see kdrv_gdma_handle_t
in	<i>dst_addr</i>	destination address
in	<i>src_addr</i>	source address
in	<i>num_bytes</i>	number of bytes to be transferred

Returns

[kdrv_status_t](#)

4.7.4.8 kdrv_gdma_transfer_async()

```
kdrv_status_t kdrv_gdma_transfer_async (
    kdrv_gdma_handle_t handle,
    uint32_t dst_addr,
    uint32_t src_addr,
    uint32_t num_bytes,
    gdma_xfer_callback_t xfer_isr_cb,
    void * usr_arg )
```

Start DMA transfer with specified DMA handle running in asynchronous (non-blocking) mode.

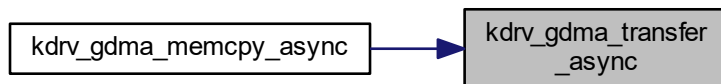
Parameters

in	<i>handle</i>	a handle of a DMA channel, see kdrv_gdma_handle_t
in	<i>dst_addr</i>	destination address
in	<i>src_addr</i>	source address
in	<i>num_bytes</i>	number of bytes to be transferred
in	<i>xfer_isr_cb</i>	user callback function, see gdma_xfer_callback_t
in	<i>usr_arg</i>	user's argument

Returns

[kdrv_status_t](#)

Here is the caller graph for this function:

**4.7.4.9 kdrv_gdma_uninitialize()**

```
kdrv_status_t kdrv_gdma_uninitialize (  
    void )
```

GDMA driver uninitialization.

Returns

kdrv_status_t see [kdrv_status_t](#)

4.7.5 Variable Documentation**4.7.5.1 burst_size**

```
gdma_burst_size_t gdma_setting_t::burst_size
```

see [gdma_burst_size_t](#)

4.7.5.2 dma_dst_req

```
uint32_t gdma_setting_t::dma_dst_req
```

for HW handshake mode, refer to kneron_mozart.h XXX_DMA_REQ

4.7.5.3 dma_mode

```
gdma_work_mode_t gdma_setting_t::dma_mode
```

see [gdma_work_mode_t](#)

4.7.5.4 dma_src_req

`uint32_t gdma_setting_t::dma_src_req`

for HW handshake mode, refer to `kneron_mozart.h XXX_DMA_REQ`

4.7.5.5 dst_addr_ctrl

`gdma_address_control_t gdma_setting_t::dst_addr_ctrl`

see [gdma_address_control_t](#)

4.7.5.6 dst_width

`gdma_transfer_width_t gdma_setting_t::dst_width`

see [gdma_transfer_width_t](#)

4.7.5.7 src_addr_ctrl

`gdma_address_control_t gdma_setting_t::src_addr_ctrl`

see [gdma_address_control_t](#)

4.7.5.8 src_width

`gdma_transfer_width_t gdma_setting_t::src_width`

see [gdma_transfer_width_t](#)

4.8 KDRV_GPIO

Kneron GPIO driver.

Typedefs

- typedef void(* [gpio_interrupt_callback_t](#)) ([kdrv_gpio_pin_t](#) pin, void *arg)

Enumerations

- enum [kdrv_gpio_attribute_t](#) {
[GPIO_DIR_INPUT](#) = 0x1, [GPIO_DIR_OUTPUT](#) = 0x2, [GPIO_INT_EDGE_RISING](#) = 0x4, [GPIO_INT_EDGE_FALLING](#) = 0x8,
[GPIO_INT_EDGE_BOTH](#) = 0x10, [GPIO_INT_LEVEL_HIGH](#) = 0x20, [GPIO_INT_LEVEL_LOW](#) = 0x40 }

Enumerations of GPIO pin attributes, input or output, interrupt trigger settings.

- enum [kdrv_gpio_pin_t](#) {
[GPIO_PIN_0](#) = 0, [GPIO_PIN_1](#), [GPIO_PIN_2](#), [GPIO_PIN_3](#),
[GPIO_PIN_4](#), [GPIO_PIN_5](#), [GPIO_PIN_6](#), [GPIO_PIN_7](#),
[GPIO_PIN_8](#), [GPIO_PIN_9](#), [GPIO_PIN_10](#), [GPIO_PIN_11](#),
[GPIO_PIN_12](#), [GPIO_PIN_13](#), [GPIO_PIN_14](#), [GPIO_PIN_15](#),
[GPIO_PIN_16](#), [GPIO_PIN_17](#), [GPIO_PIN_18](#), [GPIO_PIN_19](#),
[GPIO_PIN_20](#), [GPIO_PIN_21](#), [GPIO_PIN_22](#), [GPIO_PIN_23](#),
[GPIO_PIN_24](#), [GPIO_PIN_25](#), [GPIO_PIN_26](#), [GPIO_PIN_27](#),
[GPIO_PIN_28](#), [GPIO_PIN_29](#), [GPIO_PIN_30](#), [GPIO_PIN_31](#) }

Enumerations of GPIO pin ID, there 32 GPIO pins.

Functions

- [kdrv_status_t kdrv_gpio_initialize](#) (void)
GPIO driver initialization, this must be invoked once before any GPIO manipulations.
- [kdrv_status_t kdrv_gpio_uninitialize](#) (void)
GPIO driver uninitialization.
- [kdrv_status_t kdrv_gpio_set_attribute](#) ([kdrv_gpio_pin_t](#) pin, [uint32_t](#) attributes)
set pin attributes for a specified GPIO pin
- [kdrv_status_t kdrv_gpio_register_callback](#) ([gpio_interrupt_callback_t](#) gpio_isr_cb, void *usr_arg)
register user callback with user argument for GPIO interrupt in this callback can get interrupts for all GPIO pins
- [kdrv_status_t kdrv_gpio_set_interrupt](#) ([kdrv_gpio_pin_t](#) pin, bool isEnabled)
set interrupt enable/disable for a specified GPIO pin
- [kdrv_status_t kdrv_gpio_set_debounce](#) ([kdrv_gpio_pin_t](#) pin, bool isEnabled, [uint32_t](#) debounce_clock)
set debounce enable/disable with clock setting in Hz
- [kdrv_status_t kdrv_gpio_write_pin](#) ([kdrv_gpio_pin_t](#) pin, bool value)
write GPIO digital pin value
- [kdrv_status_t kdrv_gpio_read_pin](#) ([kdrv_gpio_pin_t](#) pin, bool *pValue)
read GPIO digital pin value

4.8.1 Detailed Description

Kneron GPIO driver.

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4.8.2 Typedef Documentation

4.8.2.1 gpio_interrupt_callback_t

```
typedef void(* gpio_interrupt_callback_t) (kdrv_gpio_pin_t pin, void *arg)
```

GPIO user callback function with specified GPIO pin. Note that this is callback form ISR context.

4.8.3 Enumeration Type Documentation

4.8.3.1 kdrv_gpio_attribute_t

```
enum kdrv_gpio_attribute_t
```

Enumerations of GPIO pin attributes, input or output, interrupt trigger settings.

Enumerator

GPIO_DIR_INPUT	pin direction digital input
GPIO_DIR_OUTPUT	pin direction digital output
GPIO_INT_EDGE_RISING	indicate pin interrupt triggered when at rising edge
GPIO_INT_EDGE_FALLING	indicate pin interrupt triggered when at falling edge
GPIO_INT_EDGE_BOTH	indicate pin interrupt triggered when at both edge rsising or falling
GPIO_INT_LEVEL_HIGH	indicate pin interrupt triggered when at high voltage level
GPIO_INT_LEVEL_LOW	indicate pin interrupt triggered when at low voltage level

4.8.3.2 kdrv_gpio_pin_t

```
enum kdrv_gpio_pin_t
```

Enumerations of GPIO pin ID, there 32 GPIO pins.

Enumerator

GPIO_PIN_0	GPIO pin ID 0
GPIO_PIN_1	GPIO pin ID 1
GPIO_PIN_2	GPIO pin ID 2
GPIO_PIN_3	GPIO pin ID 3
GPIO_PIN_4	GPIO pin ID 4
GPIO_PIN_5	GPIO pin ID 5

Enumerator

GPIO_PIN_6	GPIO pin ID 6
GPIO_PIN_7	GPIO pin ID 7
GPIO_PIN_8	GPIO pin ID 8
GPIO_PIN_9	GPIO pin ID 9
GPIO_PIN_10	GPIO pin ID 10
GPIO_PIN_11	GPIO pin ID 11
GPIO_PIN_12	GPIO pin ID 12
GPIO_PIN_13	GPIO pin ID 13
GPIO_PIN_14	GPIO pin ID 14
GPIO_PIN_15	GPIO pin ID 15
GPIO_PIN_16	GPIO pin ID 16
GPIO_PIN_17	GPIO pin ID 17
GPIO_PIN_18	GPIO pin ID 18
GPIO_PIN_19	GPIO pin ID 19
GPIO_PIN_20	GPIO pin ID 20
GPIO_PIN_21	GPIO pin ID 21
GPIO_PIN_22	GPIO pin ID 22
GPIO_PIN_23	GPIO pin ID 23
GPIO_PIN_24	GPIO pin ID 24
GPIO_PIN_25	GPIO pin ID 25
GPIO_PIN_26	GPIO pin ID 26
GPIO_PIN_27	GPIO pin ID 27
GPIO_PIN_28	GPIO pin ID 28
GPIO_PIN_29	GPIO pin ID 29
GPIO_PIN_30	GPIO pin ID 30
GPIO_PIN_31	GPIO pin ID 31

4.8.4 Function Documentation

4.8.4.1 `kdrv_gpio_initialize()`

```
kdrv_status_t kdrv_gpio_initialize (  
    void )
```

GPIO driver initialization, this must be invoked once before any GPIO manipulations.

Returns

KDRV_STATUS_OK only

4.8.4.2 kdrv_gpio_read_pin()

```
kdrv_status_t kdrv_gpio_read_pin (
    kdrv_gpio_pin_t pin,
    bool * pValue )
```

read GPIO digital pin value

This function read a high or low value from a digital pin.
The specified pin must be configured as digital input and not in interrupt mode.

Parameters

in	<i>pin</i>	GPIO pin ID, see kdrv_gpio_pin_t
out	<i>pValue</i>	pointer to a value to read out GPIO voltage level

Returns

KDRV_STATUS_OK only

4.8.4.3 kdrv_gpio_register_callback()

```
kdrv_status_t kdrv_gpio_register_callback (
    gpio_interrupt_callback_t gpio_isr_cb,
    void * usr_arg )
```

register user callback with user argument for GPIO interrupt in this callback can get interrupts for all GPIO pins

Parameters

in	<i>gpio_isr_cb</i>	user callback function for GPIO interrupts, see gpio_interrupt_callback_t
in	<i>usr_arg</i>	user's argument

Returns

KDRV_STATUS_OK only

4.8.4.4 kdrv_gpio_set_attribute()

```
kdrv_status_t kdrv_gpio_set_attribute (
    kdrv_gpio_pin_t pin,
    uint32_t attributes )
```

set pin attributes for a specified GPIO pin

it must be well set up before GPIO pin to be used.

Parameters

in	<i>pin</i>	After configuring the desired pin as a GPIO pin, the corresponding GPIO pin name should be used as <code>kdp_gpio_pin_e</code> indicated
in	<i>attributes</i>	This is to specify the function of specified GPIO pin, for digital output, set only <code>DIR_OUTPUT</code> , for digital input for read, set only <code>DIR_INPUT</code> , for interrupt usage, set <code>DIR_INPUT</code> and one of <code>EDGE</code> or <code>LEVEL</code> trigger attributes, this implies pin is used as an interrupt input

Returns

`KDRV_STATUS_OK` only

4.8.4.5 kdrv_gpio_set_debounce()

```
kdrv_status_t kdrv_gpio_set_debounce (
    kdrv_gpio_pin_t pin,
    bool isEnabled,
    uint32_t debounce_clock )
```

set debounce enable/disable with clock setting in Hz

This can enable internal debouncing hardware for interrupt mode to eliminate the switch bounce. It is very useful for connecting devices like a switch button or a keypad thing.

Parameters

in	<i>pin</i>	GPIO pin ID, see kdrv_gpio_pin_t
in	<i>isEnabled</i>	enable/disable
in	<i>debounce_clock</i>	The debouncing clock frequency in Hz

Returns

`KDRV_STATUS_OK` only

4.8.4.6 kdrv_gpio_set_interrupt()

```
kdrv_status_t kdrv_gpio_set_interrupt (
    kdrv_gpio_pin_t pin,
    bool isEnabled )
```

set interrupt enable/disable for a specified GPIO pin

Parameters

in	<i>pin</i>	GPIO pin ID, see kdrv_gpio_pin_t
in	<i>isEnabled</i>	enable/disable

Returns

KDRV_STATUS_OK only

4.8.4.7 kdrv_gpio_uninitialize()

```
kdrv_status_t kdrv_gpio_uninitialize (
    void )
```

GPIO driver uninitialization.

This function disables the corresponding clock and frees resources allocated for GPIO operations.

Returns

KDRV_STATUS_OK only

4.8.4.8 kdrv_gpio_write_pin()

```
kdrv_status_t kdrv_gpio_write_pin (
    kdrv_gpio_pin_t pin,
    bool value )
```

write GPIO digital pin value

This function writes a high or low value to a digital pin. The specified pin must be configured as digital output.

Parameters

in	<i>pin</i>	GPIO pin ID, see kdrv_gpio_pin_t
in	<i>value</i>	Output value as digital high or digital low

Returns

KDRV_STATUS_OK only

4.9 KDRV_I2C

Kneron I2C driver.

Enumerations

- enum `kdrv_i2c_bus_speed_t` { `KDRV_I2C_SPEED_100K` = 0, `KDRV_I2C_SPEED_200K`, `KDRV_I2C_SPEED_400K`, `KDRV_I2C_SPEED_1M` }

Enumerations of I2C bus speed.

- enum `kdrv_i2c_ctrl_t` { `KDRV_I2C_CTRL_0` = 0, `KDRV_I2C_CTRL_1`, `KDRV_I2C_CTRL_2`, `KDRV_I2C_CTRL_3`, `TOTAL_KDRV_I2C_CTRL` }

Enumerations of I2C controller instances.

Functions

- `kdrv_status_t kdrv_i2c_initialize` (`kdrv_i2c_ctrl_t ctrl_id`, `kdrv_i2c_bus_speed_t bus_speed`)
Initializes Kdrv I2C driver (as master) and configures it for the specified speed.
- `kdrv_status_t kdrv_i2c_uninitialize` (`kdrv_i2c_ctrl_t ctrl_id`)
Uninitializes Kdrv I2C driver.
- `kdrv_status_t kdp_i2c_transmit` (`kdrv_i2c_ctrl_t ctrl_id`, `uint16_t slave_addr`, `uint8_t *data`, `uint32_t num`, `bool with_STOP`)
transmit data to a specified slave address, the STOP condition can be optionally not generated.
- `kdrv_status_t kdp_i2c_receive` (`kdrv_i2c_ctrl_t ctrl_id`, `uint16_t slave_addr`, `uint8_t *data`, `uint32_t num`, `bool with_STOP`)
receive data from a specified slave address, the STOP condition can be optionally not generated.
- `kdrv_status_t kdrv_i2c_write_register` (`kdrv_i2c_ctrl_t ctrl_id`, `uint16_t slave_addr`, `uint16_t reg`, `uint16_t reg_size`, `uint16_t len`, `uint8_t *data`)
specialized function to write to the register of slave device, register address can be 1 or 2 bytes.
- `kdrv_status_t kdrv_i2c_read_register` (`kdrv_i2c_ctrl_t ctrl_id`, `uint16_t slave_addr`, `uint16_t reg`, `uint16_t reg_size`, `uint16_t len`, `uint8_t *data`)
specialized function to read from the register of slave device, register address can be 1 or 2 bytes.

4.9.1 Detailed Description

Kneron I2C driver.

Here are the design highlight points:

- At present it supports only 7-bit slave address
- It is designed in polling way instead of interrupt way, user should be aware of this

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4.9.2 Enumeration Type Documentation

4.9.2.1 `kdrv_i2c_bus_speed_t`

enum `kdrv_i2c_bus_speed_t`

Enumerations of I2C bus speed.

Enumerator

<code>KDRV_I2C_SPEED_100K</code>	Kdrv I2C bus speed 100KHz, standard mode
<code>KDRV_I2C_SPEED_200K</code>	Kdrv I2C bus speed 200KHz
<code>KDRV_I2C_SPEED_400K</code>	Kdrv I2C bus speed 400KHz, fast mode
<code>KDRV_I2C_SPEED_1M</code>	Kdrv I2C bus speed 1MHz, fast plus mode

4.9.2.2 `kdrv_i2c_ctrl_t`

enum `kdrv_i2c_ctrl_t`

Enumerations of I2C controller instances.

Enumerator

<code>KDRV_I2C_CTRL_0</code>	Kdrv I2C controller 0
<code>KDRV_I2C_CTRL_1</code>	Kdrv I2C controller 1
<code>KDRV_I2C_CTRL_2</code>	Kdrv I2C controller 2
<code>KDRV_I2C_CTRL_3</code>	Kdrv I2C controller 3
<code>TOTAL_KDRV_I2C_CTRL</code>	Total Kdrv I2C controllers

4.9.3 Function Documentation

4.9.3.1 `kdp_i2c_receive()`

```
kdrv_status_t kdp_i2c_receive (
    kdrv_i2c_ctrl_t ctrl_id,
    uint16_t slave_addr,
    uint8_t * data,
    uint32_t num,
    bool with_STOP )
```

receive data from a specified slave address, the STOP condition can be optionally not generated.

This function will first set START condition then send slave address for write operations; if 9th bit is NACK, it returns DEV_NACK error, and if it is ACK, controller will continue to send out all data with specified number of bytes, once it is done it will set STOP condition while the 'with_STOP' is KDP_BOOL_TRUE. For every byte transmission, it returns DEV_NACK error while encountering NACK at 9th bit

Parameters

in	<i>ctrl_id</i>	see kdrv_i2c_ctrl_t
in	<i>slave_addr</i>	Address of the slave(7-bit by default)
out	<i>data</i>	data buffer address
in	<i>num</i>	Length of data to be written (in bytes)
in	<i>with_STOP</i>	STOP condition will be generated or not

Returns

[kdrv_status_t](#) see [kdrv_status_t](#)

4.9.3.2 kdp_i2c_transmit()

```
kdrv_status_t kdp_i2c_transmit (
    kdrv_i2c_ctrl_t ctrl_id,
    uint16_t slave_addr,
    uint8_t * data,
    uint32_t num,
    bool with_STOP )
```

transmit data to a specified slave address, the STOP condition can be optionally not generated.

This function will first set START condition then send slave address for write operations; if 9th bit is NACK, it returns DEV_NACK error, and if it is ACK, controller will continue to send out all data with specified number of bytes, once it is done it will set STOP condition while the 'with_STOP' is KDP_BOOL_TRUE. For every byte transmission, it returns DEV_NACK error while encountering NACK at 9th bit.

Parameters

in	<i>ctrl_id</i>	see kdrv_i2c_ctrl_t
in	<i>slave_addr</i>	Address of the slave(7-bit by default)
in	<i>data</i>	data buffer address
in	<i>num</i>	Length of data to be written (in bytes)
in	<i>with_STOP</i>	STOP condition will be generated or not

Returns

[kdrv_status_t](#) see [kdrv_status_t](#)

4.9.3.3 kdrv_i2c_initialize()

```
kdrv_status_t kdrv_i2c_initialize (
    kdrv_i2c_ctrl_t ctrl_id,
    kdrv_i2c_bus_speed_t bus_speed )
```

Initializes Kdrv I2C driver (as master) and configures it for the specified speed.

Parameters

in	<i>ctrl_id</i>	see kdrv_i2c_ctrl_t
in	<i>bus_speed</i>	see kdrv_i2c_bus_speed_t

Returns

kdrv_status_t see [kdrv_status_t](#)

Note

This API MUST be called before using the Read/write APIs for I2C.

4.9.3.4 kdrv_i2c_read_register()

```
kdrv_status_t kdrv_i2c_read_register (
    kdrv_i2c_ctrl_t ctrl_id,
    uint16_t slave_addr,
    uint16_t reg,
    uint16_t reg_size,
    uint16_t len,
    uint8_t * data )
```

specialized function to read from the register of slave device, register address can be 1 or 2 bytes.

Parameters

in	<i>ctrl_id</i>	see kdrv_i2c_ctrl_t
in	<i>slave_addr</i>	Address of the slave(7-bit by default)
in	<i>reg</i>	Register address
in	<i>reg_size</i>	Length of register address
in	<i>len</i>	Length of data to be read (in bytes).
out	<i>data</i>	data buffer to read register value

Returns

kdrv_status_t see [kdrv_status_t](#)

4.9.3.5 kdrv_i2c_uninitialize()

```
kdrv_status_t kdrv_i2c_uninitialize (
    kdrv_i2c_ctrl_t ctrl_id )
```

Uninitializes Kdrv I2C driver.

Parameters

in	<i>ctrl_id</i>	see kdrv_i2c_ctrl_t
----	----------------	-------------------------------------

Returns

kdrv_status_t see [kdrv_status_t](#)

4.9.3.6 kdrv_i2c_write_register()

```
kdrv_status_t kdrv_i2c_write_register (
    kdrv_i2c_ctrl_t ctrl_id,
    uint16_t slave_addr,
    uint16_t reg,
    uint16_t reg_size,
    uint16_t len,
    uint8_t * data )
```

specialized function to write to the register of slave device, register address can be 1 or 2 bytes.

Parameters

in	<i>ctrl_id</i>	see kdrv_i2c_ctrl_t
in	<i>slave_addr</i>	Address of the slave(7-bit by default)
in	<i>reg</i>	Register address
in	<i>reg_size</i>	Length of register address
in	<i>len</i>	Length of data to be written (in bytes).
in	<i>data</i>	data write register value

Returns

kdrv_status_t see [kdrv_status_t](#)

4.10 KDRV_LCDC

Kneron LCDC driver.

Macros

- #define `FLAGS_KDP520_LCDC_START_DRAW_RECT_EVT` BIT0
- #define `FLAGS_KDP520_LCDC_STOP_DRAW_RECT_EVT` BIT1
- #define `MAX_FRAME_NUM` (1)
- #define `LCDC_HINT_BOUNDINGBOX_MARGIN_LEN` (30)

Enumerations

- enum `kdrv_lcdc_screen_ctrl_t` { `KDRV_LCDC_SCREEN_OFF` = 0, `KDRV_LCDC_SCREEN_ON` }
- enum `kdrv_lcdc_img_pixfmt_t` { `KDRV_LCDC_IMG_PIXFMT_1BPP` = 0, `KDRV_LCDC_IMG_PIXFMT_2BPP`, `KDRV_LCDC_IMG_PIXFMT_4BPP`, `KDRV_LCDC_IMG_PIXFMT_8BPP`, `KDRV_LCDC_IMG_PIXFMT_16BPP`, `KDRV_LCDC_IMG_PIXFMT_24BPP`, `KDRV_LCDC_IMG_PIXFMT_ARGB8888`, `KDRV_LCDC_IMG_PIXFMT_ARGB1555` }
- enum `kdrv_lcdc_panel_type_t` { `KDRV_LCDC_6BIT_PER_CHANNEL` = 0, `KDRV_LCDC_8BIT_PER_CHANNEL` }
- enum `kdrv_lcdc_output_fmt_t` { `KDRV_LCDC_OUTPUT_FMT_RGB` = 0, `KDRV_LCDC_OUTPUT_FMT_BGR` }
- enum `kdrv_lcdc_serial_pix_sr_t` { `KDRV_LCDC_SERIAL_PIX_RSR` = 0, `KDRV_LCDC_SERIAL_PIX_LSR` }
- enum `kdrv_lcdc_serial_pix_colorseq_t` { `KDRV_LCDC_SERIAL_PIX_COLORSEQ_RGB` = 0, `KDRV_LCDC_SERIAL_PIX_COLORSEQ_GBR` }
- enum `kdrv_lcdc_serial_pix_delta_type_t` { `KDRV_LCDC_SERIAL_PIX_DELTA_TYPE_SAME_SEQ` = 0, `KDRV_LCDC_SERIAL_PIX_DELTA_TYPE_DIFF_SEQ` }
- enum `kdrv_lcdc_serial_pix_output_mode_t` { `KDRV_LCDC_SERIAL_PIX_RGB_PARALLEL_OUTPUT` = 0, `KDRV_LCDC_SERIAL_PIX_RGB_SERIAL_OUTPUT` }
- enum `kdrv_lcdc_fb_data_endianness_t` { `KDRV_LCDC_FB_DATA_ENDIAN_LBLP` = 0, `KDRV_LCDC_FB_DATA_ENDIAN_LBBP` }
- enum `kdrv_lcdc_pat_gen_t` { `KDRV_LCDC_PAT_GEN_DISABLE` = 0, `KDRV_LCDC_PAT_GEN_ENABLE` }
- enum `kdrv_lcdc_auo052_mode_t` { `KDRV_LCDC_AUO052_OFF` = 0, `KDRV_LCDC_AUO052_ON` }

Functions

- `kdrv_status_t kdrv_display_screen_control` (`kdrv_lcdc_screen_ctrl_t` ctrl)
Control display screen ON/OFF.
- `kdrv_status_t kdrv_lcdc_set_panel_type` (`kdrv_lcdc_panel_type_t` type)
Set TFT panel color depth selection of LCD serial panel pixel parameter.
- `kdrv_status_t kdrv_lcdc_set_bgrsw` (`kdrv_lcdc_output_fmt_t` format)
Set output format selection of LCD serial panel pixel parameter.
- `kdrv_status_t kdrv_lcdc_set_pixel_sr` (`kdrv_lcdc_serial_pix_sr_t` rotate)
Set odd line shift rotate of LCD serial panel pixel parameter.
- `kdrv_status_t kdrv_lcdc_set_pixel_colorseq` (`kdrv_lcdc_serial_pix_colorseq_t` color)
Set color sequence of odd line of LCD serial panel pixel parameter.
- `kdrv_status_t kdrv_lcdc_set_pixel_delta_type` (`kdrv_lcdc_serial_pix_delta_type_t` type)
Set delta type arrangement of color filter of LCD serial panel pixel parameter.
- `kdrv_status_t kdrv_lcdc_set_pixel_serial_mode` (`kdrv_lcdc_serial_pix_output_mode_t` mode)

- Set RGB serial output mode of LCD serial panel pixel parameter.*
- `kdrv_status_t kdrv_lcdc_set_endian` (`kdrv_lcdc_fb_data_endianness_t endian_type`)
Set data endian.
 - `kdrv_status_t kdrv_lcdc_set_auo052_mode` (`kdrv_lcdc_auo052_mode_t mode`)
Set data endian.
 - `kdrv_status_t kdrv_lcdc_down_scale` (`uint16_t hor_no_in`, `uint16_t hor_no_out`, `uint16_t ver_no_in`, `uint16_t ver_no_out`)
Set image down scale.
 - `kdrv_status_t kdrv_lcdc_set_framerate` (`int framerate`, `int width`, `int height`)
Set frame rate of lcdc vsync.
 - `kdrv_status_t kdrv_lcdc_set_image_color_params` (`uint32_t color0`, `uint32_t color1`, `uint32_t color2`, `uint32_t color3`)
Set LCD color management parameter.
 - `kdrv_status_t kdrv_lcdc_set_bus_bandwidth_ctrl` (`uint32_t ctrl`)
Set frame rate of lcdc vsync.
 - `kdrv_status_t kdrv_lcdc_set_frame_buffer` (`uint32_t img_scal_down`)
Set frame buffer parameter.

4.10.1 Detailed Description

Kneron LCDC driver.

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4.10.2 Macro Definition Documentation

4.10.2.1 FLAGS_KDP520_LCDC_START_DRAW_RECT_EVT

```
#define FLAGS_KDP520_LCDC_START_DRAW_RECT_EVT BIT0
```

4.10.2.2 FLAGS_KDP520_LCDC_STOP_DRAW_RECT_EVT

```
#define FLAGS_KDP520_LCDC_STOP_DRAW_RECT_EVT BIT1
```

4.10.2.3 LCDC_HINT_BOUNDINGBOX_MARGIN_LEN

```
#define LCDC_HINT_BOUNDINGBOX_MARGIN_LEN (30)
```

4.10.2.4 MAX_FRAME_NUM

```
#define MAX_FRAME_NUM (1)
```

4.10.3 Enumeration Type Documentation

4.10.3.1 kdrv_lcdc_auo052_mode_t

```
enum kdrv_lcdc_auo052_mode_t
```

Enumerations of lcdc panel pixel parameter, AUO052 mode

Enumerator

KDRV_LCDC_AUO052_OFF	0: Turn off the AUO052 mode
KDRV_LCDC_AUO052_ON	1: Turn on the AUO052 mode

4.10.3.2 kdrv_lcdc_fb_data_endianness_t

```
enum kdrv_lcdc_fb_data_endianness_t
```

Enumerations of lcdc image format parameter, endian control

Enumerator

KDRV_LCDC_FB_DATA_ENDIAN_LBLP	00: Little-endian byte little-endian pixel
KDRV_LCDC_FB_DATA_ENDIAN_BBBP	01: Big-endian byte big-endian pixel
KDRV_LCDC_FB_DATA_ENDIAN_LBBP	10: Little-endian byte big-endian pixel (WinCE)

4.10.3.3 kdrv_lcdc_img_pixfmt_t

```
enum kdrv_lcdc_img_pixfmt_t
```

Enumerations of lcdc panel pixel parameter, image pixel format in FIFO

Enumerator

KDRV_LCDC_IMG_PIXFMT_1BPP	000: 1 bpp
KDRV_LCDC_IMG_PIXFMT_2BPP	001: 2 bpp
KDRV_LCDC_IMG_PIXFMT_4BPP	010: 4 bpp

Enumerator

KDRV_LCDC_IMG_PIXFMT_8BPP	011: 8 bpp
KDRV_LCDC_IMG_PIXFMT_16BPP	100: 16 bpp
KDRV_LCDC_IMG_PIXFMT_24BPP	101: 24 bpp
KDRV_LCDC_IMG_PIXFMT_ARGB8888	110: ARGB8888
KDRV_LCDC_IMG_PIXFMT_ARGB1555	111: ARGB1555

4.10.3.4 kdrv_lcd_output_fmt_t

```
enum kdrv_lcd_output_fmt_t
```

Enumerations of lcdc panel pixel parameter, output format selection

Enumerator

KDRV_LCDC_OUTPUT_FMT_RGB	RGB normal output
KDRV_LCDC_OUTPUT_FMT_BGR	BGR red and blue swapped output

4.10.3.5 kdrv_lcd_panel_type_t

```
enum kdrv_lcd_panel_type_t
```

Enumerations of lcdc panel pixel parameter, TFT panel color depth selection

Enumerator

KDRV_LCDC_6BIT_PER_CHANNEL	6 bits per channel with a 18-bit panel interface
KDRV_LCDC_8BIT_PER_CHANNEL	8 bits per channel with a 24-bit panel interface

4.10.3.6 kdrv_lcd_pat_gen_t

```
enum kdrv_lcd_pat_gen_t
```

Enumerations of lcdc function enable parameter, test pattern generator

Enumerator

KDRV_LCDC_PAT_GEN_DISABLE	Turn-off pattern generator
KDRV_LCDC_PAT_GEN_ENABLE	Turn-on pattern generator

4.10.3.7 kdrv_lcdc_screen_ctrl_t

enum [kdrv_lcdc_screen_ctrl_t](#)

Enumerations of lcdc screen control

Enumerator

KDRV_LCDC_SCREEN_OFF	LCDC screen control off
KDRV_LCDC_SCREEN_ON	LCDC screen control on

4.10.3.8 kdrv_lcdc_serial_pix_colorseq_t

enum [kdrv_lcdc_serial_pix_colorseq_t](#)

Enumerations of lcdc serial panel pixel parameter, color sequence of odd line

Enumerator

KDRV_LCDC_SERIAL_PIX_COLORSEQ_RGB	RGB decides the sub-pixel sequence of the odd line
KDRV_LCDC_SERIAL_PIX_COLORSEQ_BRG	BRG decides the sub-pixel sequence of the odd line
KDRV_LCDC_SERIAL_PIX_COLORSEQ_GBR	GBR decides the sub-pixel sequence of the odd line

4.10.3.9 kdrv_lcdc_serial_pix_delta_type_t

enum [kdrv_lcdc_serial_pix_delta_type_t](#)

Enumerations of lcdc serial panel pixel parameter, delta type arrangement of color filter

Enumerator

KDRV_LCDC_SERIAL_PIX_DELTA_TYPE_SAME_SEQ	Odd line and even line have the same data sequence
KDRV_LCDC_SERIAL_PIX_DELTA_TYPE_DIFF_SEQ	Odd line and even line have the difference data sequence

4.10.3.10 kdrv_lcdc_serial_pix_output_mode_t

enum [kdrv_lcdc_serial_pix_output_mode_t](#)

Enumerations of lcdc serial panel pixel parameter, RGB serial output mode

Enumerator

KDRV_LCDC_SERIAL_PIX_RGB_PARALLEL_OUTPUT	RGB parallel format output
KDRV_LCDC_SERIAL_PIX_RGB_SERIAL_OUTPUT	RGB serial format output

4.10.3.11 kdrv_lcdc_serial_pix_sr_t

```
enum kdrv_lcdc_serial_pix_sr_t
```

Enumerations of lcdc serial panel pixel parameter, shift rotate

Enumerator

KDRV_LCDC_SERIAL_PIX_RSR	Even line sequence from through the odd line rotating right
KDRV_LCDC_SERIAL_PIX_LSR	Even line sequence from through the odd line rotating left

4.10.4 Function Documentation

4.10.4.1 kdrv_display_screen_control()

```
kdrv_status_t kdrv_display_screen_control (
    kdrv_lcdc_screen_ctrl_t ctrl )
```

Control display screen ON/OFF.

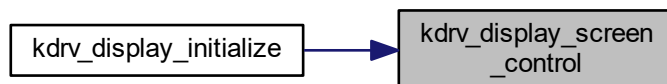
Parameters

in	<i>ctrl</i>	see kdrv_lcdc_screen_ctrl_t
----	-------------	---

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.10.4.2 kdrv_lcdc_down_scale()**

```

kdrv_status_t kdrv_lcdc_down_scale (
    uint16_t hor_no_in,
    uint16_t hor_no_out,
    uint16_t ver_no_in,
    uint16_t ver_no_out )
  
```

Set image down scale.

Parameters

in	<i>hor_no_in</i>	Width of input image source
in	<i>hor_no_out</i>	Height of input image source
in	<i>ver_no_in</i>	Width of output image source
in	<i>ver_no_out</i>	Height of output image source

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.10.4.3 kdrv_lcdc_set_auo052_mode()

```
kdrv_status_t kdrv_lcdc_set_auo052_mode (
    kdrv_lcdc_auo052_mode_t mode )
```

Set data endian.

Parameters

in	mode	see kdrv_lcdc_auo052_mode_t
----	------	---

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.10.4.4 kdrv_lcdc_set_bgrsw()

```
kdrv_status_t kdrv_lcdc_set_bgrsw (
    kdrv_lcdc_output_fmt_t format )
```

Set output format selection of LCD serial panel pixel parameter.

Parameters

in	type	see kdrv_lcdc_output_fmt_t
----	------	--

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.10.4.5 kdrv_lcdc_set_bus_bandwidth_ctrl()**

```

kdrv_status_t kdrv_lcdc_set_bus_bandwidth_ctrl (
    uint32_t ctrl )
  
```

Set frame rate of lcdc vsync.

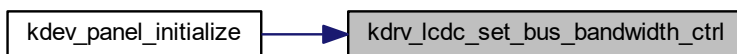
Parameters

in	ctrl	
		[BIT9] Enable the LOCK command 0:Disable the LOCK command 1:Enable the LOCK command
		[BIT8] Enable the bus bandwidth ratio 0:Disable the bus bandwidth ratio 1:Enable the bus bandwidth ratio
		[BIT7:BIT6] Bus bandwidth control ratio for the Image3 Frame buffer 00:Ratio 1 01:Ratio 2 10:Ratio 4
		[BIT5:BIT4] Bus bandwidth control ratio for the Image2 Frame buffer 00:Ratio 1 01:Ratio 2 10:Ratio 4
		[BIT3:BIT2] Bus bandwidth control ratio for the Image1 Frame buffer 00:Ratio 1 01:Ratio 2 10:Ratio 4
		[BIT1:BIT0] Bus bandwidth control ratio for the Image0 Frame buffer 00:Ratio 1 01:Ratio 2 10:Ratio 4

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.10.4.6 `kdrv_lcdc_set_endian()`

```
kdrv_status_t kdrv_lcdc_set_endian (
    kdrv_lcdc_fb_data_endianness_t endian_type )
```

Set data endian.

Parameters

in	mode	see kdrv_lcdc_fb_data_endianness_t
----	------	--

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:



4.10.4.7 `kdrv_lcdc_set_frame_buffer()`

```
kdrv_status_t kdrv_lcdc_set_frame_buffer (
    uint32_t img_scal_down )
```

Set frame buffer parameter.

Parameters

in	<i>img_scal_down</i>	<p>[BIT15:BIT14] Scaling down for image3 The image from LCDImage3FrameBase can be scaled down depending on the value. 00: Disable 01:Image3 will be scaling down to 1/2 x 1/2 10:Image3 will be scaling down to 1/2 x 1</p> <p>[BIT13:BIT12] Scaling down for image2 The image from LCDImage2FrameBase can be scaled down depending on the value. 00: Disable 01:Image2 will be scaling down to 1/2 x 1/2 10:Image2 will be scaling down to 1/2 x 1</p> <p>[BIT11:BIT10] Scaling down for image1 The image from LCDImage1FrameBase can be scaled down depending on the value. 00: Disable 01:Image1 will be scaling down to 1/2 x 1/2 10:Image1 will be scaling down to 1/2 x 1</p> <p>[BIT9:BIT8] Scaling down for image0 The image from LCDImage0FrameBase can be scaled down depending on the value. 00: Disable 01:Image0 will be scaling down to 1/2 x 1/2 10:Image0 will be scaling down to 1/2 x 1</p>
----	----------------------	---

Note

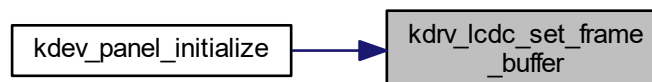
Please note that these filed values can only be set to '00' under the folloing conditions:

- VirtualScreenEn or LCM_En is set
- PiP has a chance to be turned-on when TV is enabled.

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.10.4.8 kdrv_lcdc_set_framerate()

```
kdrv_status_t kdrv_lcdc_set_framerate (
    int framerate,
    int width,
    int height )
```

Set frame rate of lcdc vsync.

Parameters

in	<i>framerate</i>	Frame rate
in	<i>framerate</i>	Image width
in	<i>framerate</i>	Image height

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.10.4.9 kdrv_lcdc_set_image_color_params()

```
kdrv_status_t kdrv_lcdc_set_image_color_params (
    uint32_t color0,
    uint32_t color1,
    uint32_t color2,
    uint32_t color3 )
```

Set LCD color management parameter.

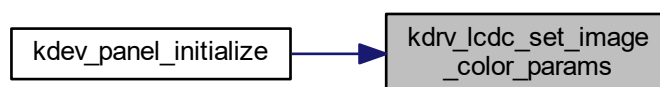
Parameters

in	<i>color0</i>	<p>[BIT13_BIT8] Saturation value. $Cb(sat) = Cb(org) * (SatValue/32)$. $Cr(sat) = Cr(org) * (SatValue/32)$. [BIT7] Sign bit of brightness value. 0: The value of brightness is positive. 1: The value of brightness is negative. [BIT6:BIT0] Brightness level The range of the brightness level is from 0 to 127.</p>
in	<i>color1</i>	<p>This register value defines the coefficient of the hue operation [BIT14] Sign bit of HuCosValue. 0: The value of HuCosValue is positive. 1: The value of HuCosValue is negative. [BIT13:BIT8] Hue value of coefficient Cos -180~180 degree. [BIT6] Sign bit of HuSinValue 0: The value of HuSinValue is positive. 1: The value of HuSinValue is negative. [BIT5:BIT0] Hue value of coefficient Sin -180~180 degree.</p>
in	<i>color2</i>	<p>This register value defines the coefficient of the sharpness operation [BIT23:BIT20] Sharpness weight value 1. The value determines the second weight of sharpness. [BIT19:BIT16] Sharpness weight value 0. The value determines the first weight of sharpness. [BIT15:BIT8] Sharpness threshold value 1. The value determines the second threshold of sharpness. [BIT7:BIT0] Sharpness threshold value 0. The value determines the second threshold of sharpness.</p>
in	<i>color3</i>	<p>This register value defines the coefficient of the contrast operation [BIT20:BIT16] Contrast cure slope. The value determines the slope of contrast cure. The actual slope is the value divided by 4. Note: This value cannot be programmed to 0. [BIT12] Contrast offset sign 1: $(Contr_slope * 128) \geq 512$. 0: $(Contr_slope * 128) < 512$. [BIT11:BIT0] Contrast offset value. The value is defined as absolute of "$Contr_slope * 128 - 512$".</p>

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.10.4.10 kdrv_lcdc_set_panel_type()

```
kdrv_status_t kdrv_lcdc_set_panel_type (  
    kdrv_lcdc_panel_type_t type )
```

Set TFT panel color depth selection of LCD serial panel pixel parameter.

Parameters

in	type	see kdrv_lcdc_panel_type_t
----	------	--

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.10.4.11 kdrv_lcdc_set_pixel_colorseq()

```
kdrv_status_t kdrv_lcdc_set_pixel_colorseq (  
    kdrv_lcdc_serial_pix_colorseq_t color )
```

Set color sequence of odd line of LCD serial panel pixel parameter.

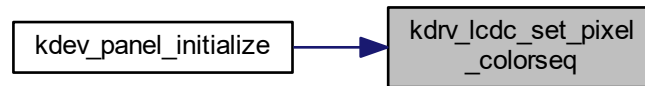
Parameters

in	type	see kdrv_lcdc_serial_pix_colorseq_t
----	------	---

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.10.4.12 kdrv_lcdc_set_pixel_delta_type()**

```
kdrv_status_t kdrv_lcdc_set_pixel_delta_type (  
    kdrv_lcdc_serial_pix_delta_type_t type )
```

Set delta type arrangement of color filter of LCD serial panel pixel parameter.

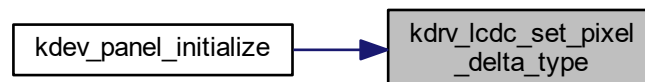
Parameters

in	type	see kdrv_lcdc_serial_pix_delta_type_t
----	------	---

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.10.4.13 `kdrv_lcdc_set_pixel_serial_mode()`

```
kdrv_status_t kdrv_lcdc_set_pixel_serial_mode (
    kdrv_lcdc_serial_pix_output_mode_t mode )
```

Set RGB serial output mode of LCD serial panel pixel parameter.

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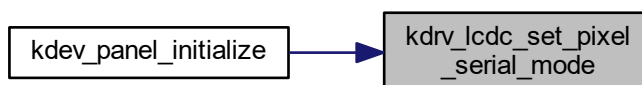
Parameters

in	<i>mode</i>	see kdrv_lcdc_serial_pix_output_mode_t
----	-------------	--

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:



4.10.4.14 kdrv_lcdc_set_pixel_sr()

```
kdrv_status_t kdrv_lcdc_set_pixel_sr (
    kdrv_lcdc_serial_pix_sr_t rotate )
```

Set odd line shift rotate of LCD serial panel pixel parameter.

Parameters

in	<i>type</i>	see kdrv_lcdc_serial_pix_sr_t
----	-------------	---

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:



4.11 KDRV_LCM

Kneron LCM driver.

Functions

- `u8 kdrv_lcm_get_backlight` (void)
- `kdrv_status_t kdrv_lcm_pressing` (`kdrv_display_t *display_drv`, `u32 addr`)
- `kdrv_status_t kdrv_lcm_pressingnir` (`kdrv_display_t *display_drv`, `u32 addr`)
- `kdrv_status_t kdrv_lcm_write_cmd` (`uint32_t base`, unsigned char `data`)
- `kdrv_status_t kdrv_lcm_write_data` (`uint32_t base`, unsigned char `data`)
- unsigned int `kdrv_lcm_read_data` (`uint32_t base`)
- `uint32_t kdrv_lcm_get_db_frame` (void)

4.11.1 Detailed Description

Kneron LCM driver.

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4.11.2 Function Documentation

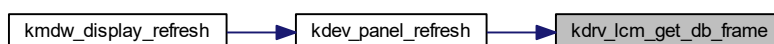
4.11.2.1 `kdrv_lcm_get_backlight()`

```
u8 kdrv_lcm_get_backlight (  
    void )
```

4.11.2.2 `kdrv_lcm_get_db_frame()`

```
uint32_t kdrv_lcm_get_db_frame (  
    void )
```

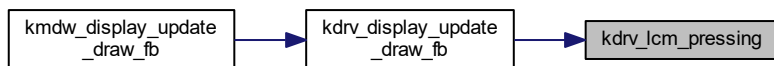
Here is the caller graph for this function:



4.11.2.3 kdrv_lcm_pressing()

```
kdrv_status_t kdrv_lcm_pressing (  
    kdrv_display_t * display_drv,  
    u32 addr )
```

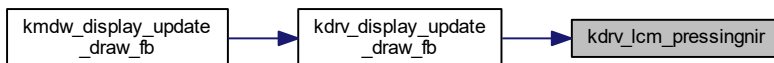
Here is the caller graph for this function:



4.11.2.4 kdrv_lcm_pressingnir()

```
kdrv_status_t kdrv_lcm_pressingnir (  
    kdrv_display_t * display_drv,  
    u32 addr )
```

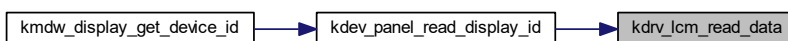
Here is the caller graph for this function:



4.11.2.5 kdrv_lcm_read_data()

```
unsigned int kdrv_lcm_read_data (  
    uint32_t base )
```

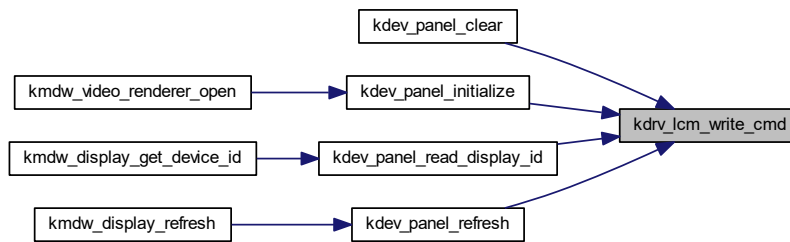
Here is the caller graph for this function:



4.11.2.6 kdrv_lcm_write_cmd()

```
kdrv_status_t kdrv_lcm_write_cmd (  
    uint32_t base,  
    unsigned char data )
```

Here is the caller graph for this function:



4.11.2.7 kdrv_lcm_write_data()

```
kdrv_status_t kdrv_lcm_write_data (  
    uint32_t base,  
    unsigned char data )
```

Here is the caller graph for this function:



4.12 KDRV_MIPICSIRX

Kneron mipicsirx driver.

Enumerations

- enum { `CSI2RX_CAM_0`, `CSI2RX_CAM_1`, `CSI2RX_CAM_NUM` }

Functions

- `kdrv_status_t kdrv_csi2rx_initialize` (uint32_t cam_idx)
kdrv_csi2rx_initialize Initclize mipicsirx related variable.
- `kdrv_status_t kdrv_csi2rx_enable` (uint32_t input_type, uint32_t cam_idx, uint32_t sensor_idx, struct cam_format *fmt)
kdrv_csi2rx_enable Set mipicsirx related register for IP enable.
- `kdrv_status_t kdrv_csi2rx_start` (uint32_t input_type, uint32_t cam_idx)
kdrv_csi2rx_start Set mipicsirx related register for IP start.
- `kdrv_status_t kdrv_csi2rx_set_power` (uint32_t cam_idx, uint32_t on)
kdrv_csi2rx_set_power Set mipicsirx power related register.
- `kdrv_status_t kdrv_csi2rx_reset` (uint32_t cam_idx, uint32_t sensor_idx)
kdrv_csi2rx_reset Reset mipicsirx.

4.12.1 Detailed Description

Kneron mipicsirx driver.

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4.12.2 Enumeration Type Documentation

4.12.2.1 anonymous enum

anonymous enum

Enumerator

<code>CSI2RX_CAM_0</code>	
<code>CSI2RX_CAM_1</code>	
<code>CSI2RX_CAM_NUM</code>	

4.12.3 Function Documentation

4.12.3.1 kdrv_csi2rx_enable()

```
kdrv_status_t kdrv_csi2rx_enable (
    uint32_t input_type,
    uint32_t cam_idx,
    uint32_t sensor_idx,
    struct cam_format * fmt )
```

kdrv_csi2rx_enable Set mipicsirx related register for IP enable.

Parameters

in	<i>input_type</i>	sensor input type
in	<i>cam_idx</i>	cam idx
in	<i>sensor_idx</i>	sensor idx
in	<i>fmt</i>	camera related format setting

Returns

kdrv_status_t

4.12.3.2 kdrv_csi2rx_initialize()

```
kdrv_status_t kdrv_csi2rx_initialize (
    uint32_t cam_idx )
```

kdrv_csi2rx_initialize Initialize mipicsirx related variable.

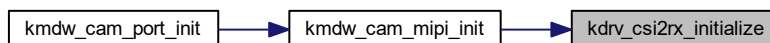
Parameters

in	<i>cam_idx</i>	cam idx
----	----------------	---------

Returns

kdrv_status_t

Here is the caller graph for this function:



4.12.3.3 kdrv_csi2rx_reset()

```
kdrv_status_t kdrv_csi2rx_reset (
    uint32_t cam_idx,
    uint32_t sensor_idx )
```

kdrv_csi2rx_reset Reset mipicsirx.

Parameters

in	<i>cam_idx</i>	cam_idx
in	<i>on</i>	csirx power status, 1: ON, 0:Off

Returns

kdrv_status_t

4.12.3.4 kdrv_csi2rx_set_power()

```
kdrv_status_t kdrv_csi2rx_set_power (
    uint32_t cam_idx,
    uint32_t on )
```

kdrv_csi2rx_set_power Set mipicsirx power related register.

Parameters

in	<i>cam_idx</i>	cam_idx
in	<i>on</i>	csirx power status, 1: ON, 0:Off

Returns

kdrv_status_t

4.12.3.5 kdrv_csi2rx_start()

```
kdrv_status_t kdrv_csi2rx_start (
    uint32_t input_type,
    uint32_t cam_idx )
```

kdrv_csi2rx_start Set mipicsirx related register for IP start.

Parameters

in	<i>input_type</i>	sensor input type
in	<i>cam_idx</i>	cam_idx

Returns

kdrv_status_t

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4.13 KDRV_MPU

Kneron MPU driver.

Functions

- void `kdrv_mpu_config` (void)
config memory protect space, siram + niram
- void `kdrv_mpu_niram_enable` (void)
mpu protect enable for niram memory space
- void `kdrv_mpu_niram_disable` (void)
mpu protect disable for niram memory space

4.13.1 Detailed Description

Kneron MPU driver.

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4.13.2 Function Documentation

4.13.2.1 `kdrv_mpu_config()`

```
void kdrv_mpu_config (  
    void )
```

config memory protect space, siram + niram

Returns

N/A

4.13.2.2 `kdrv_mpu_niram_disable()`

```
void kdrv_mpu_niram_disable (  
    void )
```

mpu protect disable for niram memory space

Returns

N/A

4.13.2.3 kdrv_mpu_niram_enable()

```
void kdrv_mpu_niram_enable (  
    void )
```

mpu protect enable for niram memory space

Returns

N/A

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4.14 KDRV_NPU

Kneron NPU driver.

Typedefs

- typedef void(* [ipc_handler_t](#)) (int ipc_idx, int state)

Functions

- void [kdrv_ncpu_initialize](#) ([ipc_handler_t](#) ipc_handler)
Initialize NPU functionality.
- void [kdrv_ncpu_set_model](#) (struct [kdp_model_s](#) *model_info_addr, uint32_t info_idx, int32_t slot_idx)
Set model information.
- int [kdrv_ncpu_get_avail_com](#) (void)
Get available COM.
- int [kdrv_ncpu_set_model_active](#) (uint32_t index)
Set active model index.
- int [kdrv_ncpu_get_model_active](#) (void)
Get active model index.
- int [kdrv_ncpu_set_image_active](#) (uint32_t index)
Set active image index.
- int [kdrv_ncpu_get_image_active](#) (void)
Get active image index.
- void [kdrv_ncpu_set_scpu_debug_lvl](#) (uint32_t lvl)
Set SCPU debug level.
- void [kdrv_ncpu_set_ncpu_debug_lvl](#) (uint32_t lvl)
Set NCPU debug level.
- void [kdrv_ncpu_trigger_int](#) (void)
Trigger NCPU interrupt.
- struct [ncpu_to_scpu_s](#) * [kdrv_ncpu_get_input](#) (void)
Get ncpu_to_scpu_s.
- struct [scpu_to_ncpu_s](#) * [kdrv_ncpu_get_output](#) (void)
Get scpu_to_ncpu_s.

4.14.1 Detailed Description

Kneron NPU driver.

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4.14.2 Typedef Documentation

4.14.2.1 ipc_handler_t

```
typedef void(* ipc_handler_t) (int ipc_idx, int state)
```

4.14.3 Function Documentation

4.14.3.1 kdrv_ncpu_get_avail_com()

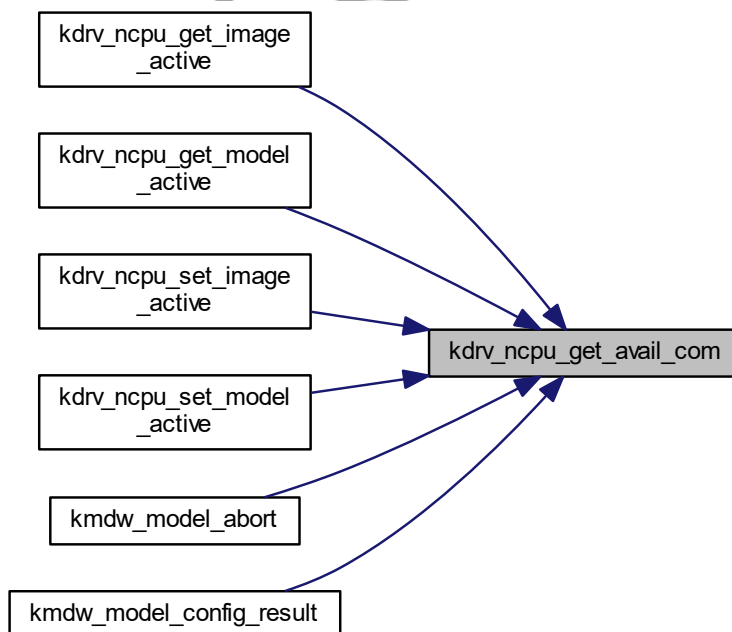
```
int kdrv_ncpu_get_avail_com (  
    void )
```

Get available COM.

Returns

COM index

Here is the caller graph for this function:



4.14.3.2 kdrv_ncpu_get_image_active()

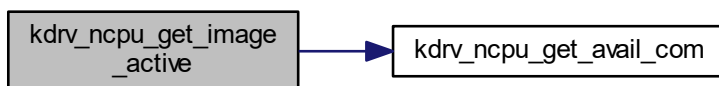
```
int kdrv_ncpu_get_image_active (  
    void )
```

Get active image index.

Returns

index

Here is the call graph for this function:



4.14.3.3 kdrv_ncpu_get_input()

```
struct ncpu_to_scpu_s* kdrv_ncpu_get_input (  
    void )
```

Get `ncpu_to_scpu_s`.

Returns

IPC struct

4.14.3.4 kdrv_ncpu_get_model_active()

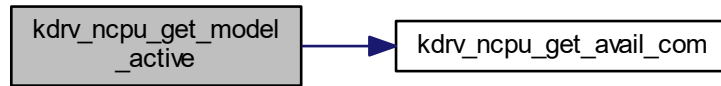
```
int kdrv_ncpu_get_model_active (  
    void )
```

Get active model index.

Returns

index

Here is the call graph for this function:

**4.14.3.5 kdrv_ncpu_get_output()**

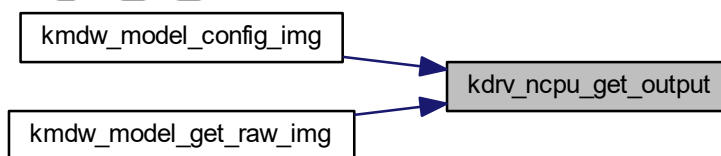
```
struct scpu_to_ncpu_s* kdrv_ncpu_get_output (
    void )
```

Get `scpu_to_ncpu_s`.

Returns

IPC struct

Here is the caller graph for this function:

**4.14.3.6 kdrv_ncpu_initialize()**

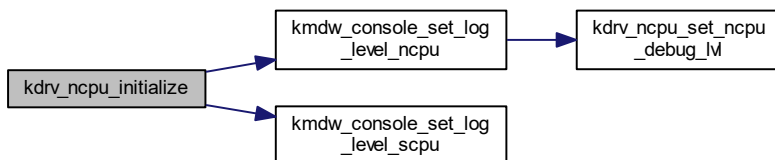
```
void kdrv_ncpu_initialize (
    ipc_handler_t ipc_handler )
```

Initialize NPU functionality.

Parameters

<i>ipc_handler</i>	IPC callback
--------------------	--------------

Here is the call graph for this function:



Here is the caller graph for this function:



4.14.3.7 kdrv_ncpu_set_image_active()

```
int kdrv_ncpu_set_image_active (
    uint32_t index )
```

Set active image index.

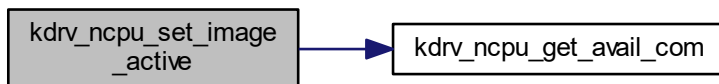
Parameters

<i>index</i>	image index
--------------	-------------

Returns

available COM

Here is the call graph for this function:

**4.14.3.8 kdrv_ncpu_set_model()**

```

void kdrv_ncpu_set_model (
    struct kdp_model_s * model_info_addr,
    uint32_t info_idx,
    int32_t slot_idx )
  
```

Set model information.

Parameters

<i>model_info_addr</i>	model information address
<i>info_idx</i>	information index
<i>slot_idx</i>	slot index

4.14.3.9 kdrv_ncpu_set_model_active()

```

int kdrv_ncpu_set_model_active (
    uint32_t index )
  
```

Set active model index.

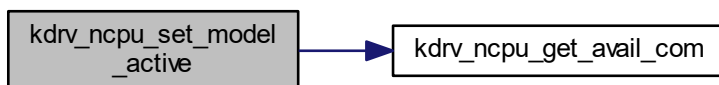
Parameters

<i>index</i>	model slot index
--------------	------------------

Returns

available COM

Here is the call graph for this function:



4.14.3.10 kdrv_ncpu_set_ncpu_debug_lvl()

```
void kdrv_ncpu_set_ncpu_debug_lvl (
    uint32_t lvl )
```

Set NCPU debug level.

Parameters

<code>lvl</code>	level
------------------	-------

Here is the caller graph for this function:



4.14.3.11 kdrv_ncpu_set_scpu_debug_lvl()

```
void kdrv_ncpu_set_scpu_debug_lvl (
    uint32_t lvl )
```

Set SCPU debug level.

Parameters

<code>lvl</code>	level
------------------	-------

4.14.3.12 kdrv_ncpu_trigger_int()

```
void kdrv_ncpu_trigger_int (  
    void )
```

Trigger NCPU interrupt.

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4.15 KDRV_PINMUX_CONFIG

Kneron pinmux config driver.

Enumerations

- enum `kdrv_pin_name` {
KDRV_PIN_SPI_WP_N = 0, KDRV_PIN_SPI_HOLD_N, KDRV_PIN_JTAG_TRST_N, KDRV_PIN_JTAG_TDI,
KDRV_PIN_JTAG_SWDTMS, KDRV_PIN_JTAG_SWCLKTCK, KDRV_PIN_JTAG_TDO, KDRV_PIN_LC_PCLK,
KDRV_PIN_LC_VS, KDRV_PIN_LC_HS, KDRV_PIN_LC_DE, KDRV_PIN_LC_DATA_0,
KDRV_PIN_LC_DATA_1, KDRV_PIN_LC_DATA_2, KDRV_PIN_LC_DATA_3, KDRV_PIN_LC_DATA_4,
KDRV_PIN_LC_DATA_5, KDRV_PIN_LC_DATA_6, KDRV_PIN_LC_DATA_7, KDRV_PIN_LC_DATA_8,
KDRV_PIN_LC_DATA_9, KDRV_PIN_LC_DATA_10, KDRV_PIN_LC_DATA_11, KDRV_PIN_LC_DATA_12,
KDRV_PIN_LC_DATA_13, KDRV_PIN_LC_DATA_14, KDRV_PIN_LC_DATA_15, KDRV_PIN_SD_CLK,
KDRV_PIN_SD_CMD, KDRV_PIN_SD_DAT_0, KDRV_PIN_SD_DAT_1, KDRV_PIN_SD_DAT_2,
KDRV_PIN_SD_DAT_3, KDRV_PIN_UART0_RX, KDRV_PIN_UART0_TX, KDRV_PIN_I2C0_SCL,
KDRV_PIN_I2C0_SDA, KDRV_PIN_PWM0 }
Enumerations of KDP520 all configurable pins.
- enum `kdrv_pinmux_mode` {
PIN_MODE_0 = 0, PIN_MODE_1, PIN_MODE_2, PIN_MODE_3,
PIN_MODE_4, PIN_MODE_5, PIN_MODE_6, PIN_MODE_7 }
Enumerations of KDP520 pinmux modes.
- enum `kdrv_pin_pull` { PIN_PULL_NONE, PIN_PULL_UP, PIN_PULL_DOWN }
Enumerations of KDP520 pull status.
- enum `kdrv_pin_driving` {
PIN_DRIVING_NONE, PIN_DRIVING_4MA, PIN_DRIVING_8MA, PIN_DRIVING_12MA,
PIN_DRIVING_16MA }
Enumerations of KDP520 output driving capability.

Functions

- void `kdrv_pinmux_config` (`kdrv_pin_name` pin, `kdrv_pinmux_mode` mode, `kdrv_pin_pull` pull_type, `kdrv_pin_driving` driving)
Pinmux configure.

4.15.1 Detailed Description

Kneron pinmux config driver.

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4.15.2 Enumeration Type Documentation

4.15.2.1 `kdrv_pin_driving`

enum `kdrv_pin_driving`

Enumerations of KDP520 output driving capability.

Enumerator

PIN_DRIVING_NONE	None, for GPIO input
PIN_DRIVING_4MA	4mA - 00
PIN_DRIVING_8MA	8mA - 01
PIN_DRIVING_12MA	12mA - 10
PIN_DRIVING_16MA	16mA - 11

4.15.2.2 kdrv_pin_name

enum `kdrv_pin_name`

Enumerations of KDP520 all configurable pins.

Enumerator

KDRV_PIN_SPI_WP_N	PAD name X_SPI_WP_N, default PIN_MODE_0
KDRV_PIN_SPI_HOLD_N	PAD name X_SPI_HOLD_N, default PIN_MODE_0
KDRV_PIN_JTAG_TRST_N	PAD name X_JTAG_TRST_N, default PIN_MODE_0
KDRV_PIN_JTAG_TDI	PAD name X_JTAG_TDI, default PIN_MODE_0
KDRV_PIN_JTAG_SWDITMS	PAD name X_JTAG_SWDITMS, default PIN_MODE_0
KDRV_PIN_JTAG_SWCLKTCK	PAD name X_JTAG_SWCLKTCK, default PIN_MODE_0
KDRV_PIN_JTAG_TDO	PAD name X_JTAG_TDO, default PIN_MODE_0
KDRV_PIN_LC_PCLK	PAD name X_LC_PCLK, default PIN_MODE_0
KDRV_PIN_LC_VS	PAD name X_LC_VS, default PIN_MODE_0
KDRV_PIN_LC_HS	PAD name X_LC_HS, default PIN_MODE_0
KDRV_PIN_LC_DE	PAD name X_LC_DE, default PIN_MODE_0
KDRV_PIN_LC_DATA_0	PAD name X_LC_DATA_0, default PIN_MODE_0
KDRV_PIN_LC_DATA_1	PAD name X_LC_DATA_1, default PIN_MODE_0
KDRV_PIN_LC_DATA_2	PAD name X_LC_DATA_2, default PIN_MODE_0
KDRV_PIN_LC_DATA_3	PAD name X_LC_DATA_3, default PIN_MODE_0
KDRV_PIN_LC_DATA_4	PAD name X_LC_DATA_4, default PIN_MODE_0
KDRV_PIN_LC_DATA_5	PAD name X_LC_DATA_5, default PIN_MODE_0
KDRV_PIN_LC_DATA_6	PAD name X_LC_DATA_6, default PIN_MODE_0
KDRV_PIN_LC_DATA_7	PAD name X_LC_DATA_7, default PIN_MODE_0
KDRV_PIN_LC_DATA_8	PAD name X_LC_DATA_8, default PIN_MODE_0
KDRV_PIN_LC_DATA_9	PAD name X_LC_DATA_9, default PIN_MODE_0
KDRV_PIN_LC_DATA_10	PAD name X_LC_DATA_10, default PIN_MODE_0
KDRV_PIN_LC_DATA_11	PAD name X_LC_DATA_11, default PIN_MODE_0
KDRV_PIN_LC_DATA_12	PAD name X_LC_DATA_12, default PIN_MODE_0
KDRV_PIN_LC_DATA_13	PAD name X_LC_DATA_13, default PIN_MODE_0
KDRV_PIN_LC_DATA_14	PAD name X_LC_DATA_14, default PIN_MODE_0
KDRV_PIN_LC_DATA_15	PAD name X_LC_DATA_15, default PIN_MODE_0
KDRV_PIN_SD_CLK	PAD name X_SD_CLK, default PIN_MODE_0
KDRV_PIN_SD_CMD	PAD name X_SD_CMD, default PIN_MODE_0
KDRV_PIN_SD_DAT_0	PAD name X_SD_DAT_0, default PIN_MODE_0
KDRV_PIN_SD_DAT_1	PAD name X_SD_DAT_1, default PIN_MODE_0

Enumerator

KDRV_PIN_SD_DAT_2	PAD name X_SD_DAT_2, default PIN_MODE_0
KDRV_PIN_SD_DAT_3	PAD name X_SD_DAT_3, default PIN_MODE_0
KDRV_PIN_UART0_RX	PAD name X_UART0_RX, default PIN_MODE_0
KDRV_PIN_UART0_TX	PAD name X_UART0_TX, default PIN_MODE_0
KDRV_PIN_I2C0_SCL	PAD name X_I2C0_SCL, default PIN_MODE_0
KDRV_PIN_I2C0_SDA	PAD name X_I2C0_SDA, default PIN_MODE_0
KDRV_PIN_PWM0	PAD name X_PWM0, default PIN_MODE_0

4.15.2.3 kdrv_pin_pull

enum [kdrv_pin_pull](#)

Enumerations of KDP520 pull status.

Enumerator

PIN_PULL_NONE	Pin none
PIN_PULL_UP	Pin pull up
PIN_PULL_DOWN	Pin pull down

4.15.2.4 kdrv_pinmux_mode

enum [kdrv_pinmux_mode](#)

Enumerations of KDP520 pinmux modes.

Enumerator

PIN_MODE↔ _0	Pimux mode 0
PIN_MODE↔ _1	Pimux mode 1
PIN_MODE↔ _2	Pimux mode 2
PIN_MODE↔ _3	Pimux mode 3, for GPIO mode only
PIN_MODE↔ _4	Pimux mode 4
PIN_MODE↔ _5	Pimux mode 5
PIN_MODE↔ _6	Pimux mode 6
PIN_MODE↔ _7	Pimux mode 7

4.15.3 Function Documentation

4.15.3.1 kdrv_pinmux_config()

```
void kdrv_pinmux_config (  
    kdrv_pin_name pin,  
    kdrv_pinmux_mode mode,  
    kdrv_pin_pull pull_type,  
    kdrv_pin_driving driving )
```

Pinmux configure.

Parameters

in	<i>pin</i>	see kdrv_pin_name
in	<i>mode</i>	see kdrv_pinmux_mode
in	<i>pull_type</i>	see kdrv_pin_pull
in	<i>driving</i>	see kdrv_pin_driving

Returns

N/A

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4.16 KDRV_POWER

Kneron power driver.

Enumerations

- enum `kdrv_power_domain_t` { `POWER_DOMAIN_DEFAULT` = 1, `POWER_DOMAIN_NPU`, `POWER_DOMAIN_DDRCK` }
Enumerations of kl520 power domains.
- enum `kdrv_power_ops_t` { `POWER_OPS_FCS` = 0, `POWER_OPS_CHANGE_BUS_SPEED`, `POWER_OPS_PLL_UPDATE`, `POWER_OPS_SLEEPING` }
Enumerations of kl520 power operations.
- enum `kdrv_power_mode_t` { `POWER_MODE_RTC` = 0, `POWER_MODE_ALWAYSON`, `POWER_MODE_FULL`, `POWER_MODE_RETENTION`, `POWER_MODE_DEEP_RETENTION` }
Enumerations of kl520 power modes.

Functions

- void `kdrv_power_sw_reset` (void)
Watchdog reset.
- `kdrv_status_t kdrv_power_ops` (`kdrv_power_ops_t ops`)
Power operation.
- `kdrv_status_t kdrv_power_set_domain` (`kdrv_power_domain_t domain`, int enable)
Set power domain.
- `kdrv_status_t kdrv_power_softoff` (`kdrv_power_mode_t mode`)
Shutdown the power supply to all blocks, except the logic in the RTC domain and DDR memory is in self-refresh state.

4.16.1 Detailed Description

Kneron power driver.

KL520 is a system with one NPU, two CPUs, and peripherals.

One CPU handles system requests such as host communication, camera video and display, and peripherals.

Another CPU assists NPU to do works like input image preprocessing and postprocessing.

Two CPUs use shared memory and interrupt for their communication (IPC).

Upon power-on, default power domain will be turned on and the initial bootloader code (IPL) in ROM starts to run on SCPU.

Once the secondary bootloader (SPL) is loaded to system internal SRAM by IPL, SPL will load SCPU OS and NCPU OS in SRAM and pass over the execution SCPU OS.

Once NCPU OS is started (by SCPU OS), it will stay in idle thread and listen to commands from SCPU.

SCPU will also stay in idle thread and listen to host commands in companion mode or listen to user commands in standalone mode.

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4.16.2 Enumeration Type Documentation

4.16.2.1 kdrv_power_domain_t

enum `kdrv_power_domain_t`

Enumerations of kl520 power domains.

Enumerator

POWER_DOMAIN_DEFAULT	Power to Default power domain triggered by wake-up events
POWER_DOMAIN_NPU	Power to NPU power domain controlled by software
POWER_DOMAIN_DDRCK	Power to DDRCK power domain controlled by software

4.16.2.2 kdrv_power_mode_t

enum `kdrv_power_mode_t`

Enumerations of kl520 power modes.

Enumerator

POWER_MODE_RTC	RTC
POWER_MODE_ALWAYSON	RTC + Default
POWER_MODE_FULL	RTC + Default + DDR + NPU
POWER_MODE_RETENTION	RTC + Default + DDR(Self-refresh)
POWER_MODE_DEEP_RETENTION	RTC + DDR(Self-refresh)

4.16.2.3 kdrv_power_ops_t

enum `kdrv_power_ops_t`

Enumerations of kl520 power operations.

Enumerator

POWER_OPS_FCS	
POWER_OPS_CHANGE_BUS_SPEED	
POWER_OPS_PLL_UPDATE	
POWER_OPS_SLEEPING	

4.16.3 Function Documentation

4.16.3.1 `kdrv_power_ops()`

```
kdrv_status_t kdrv_power_ops (
    kdrv_power_ops_t ops )
```

Power operation.

Parameters

in	<i>ops</i>	see kdrv_power_ops_t
----	------------	--------------------------------------

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.16.3.2 `kdrv_power_set_domain()`

```
kdrv_status_t kdrv_power_set_domain (
    kdrv_power_domain_t domain,
    int enable )
```

Set power domain.

There are three power domain in Kneron kl520 chip, see [kdrv_power_domain_t](#)

Parameters

in	<i>domain</i>	see kdrv_power_domain_t
in	<i>enable</i>	Enable the power domain

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.16.3.3 `kdrv_power_softoff()`

```
kdrv_status_t kdrv_power_softoff (
    kdrv_power_mode_t mode )
```

Shutdown the power supply to all blocks, except the logic in the RTC domain and DDR memory is in self-refresh state.

Parameters

in	<i>mode</i>	see kdrv_power_mode_t
----	-------------	---------------------------------------

Returns

kdrv_status_t see [kdrv_status_t](#)

4.16.3.4 kdrv_power_sw_reset()

```
void kdrv_power_sw_reset (  
    void )
```

Watchdog reset.

Parameters

in	N/A	
----	-----	--

Returns

N/A

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4.17 KDRV_PWM

Kneron PWM timer driver.

Macros

- #define `APB_CLK` `APB_CLOCK`
- #define `PWMTMR_1000MSEC_PERIOD` `(uint32_t)(APB_CLK)`
- #define `PWMTMR_1000MSEC_PERIOD` `(uint32_t)(APB_CLK)`
- #define `PWMTMR_5000MSEC_PERIOD` `(uint32_t)(APB_CLK*5)`
- #define `PWMTMR_100MSEC_PERIOD` `(uint32_t)(APB_CLK/10)`
- #define `PWMTMR_20MSEC_PERIOD` `(uint32_t)(APB_CLK/50)`
- #define `PWMTMR_15MSEC_PERIOD` `(uint32_t)(((APB_CLK/100)*3)/2)`
- #define `PWMTMR_10MSEC_PERIOD` `(uint32_t)(APB_CLK/100)`
- #define `PWMTMR_1MSEC_PERIOD` `(uint32_t)(APB_CLK/1000)`
- #define `PWMTMR_01MSEC_PERIOD` `(uint32_t)(APB_CLK/10000)`

Typedefs

- typedef enum `Timer_IoType` `timeriotype`
Enumerations of kl520 power domains.

Enumerations

- enum `pwmtimer` {
`PWMTIMER1 =1, PWMTIMER2 =2, PWMTIMER3 =3, PWMTIMER4 =4,`
`PWMTIMER5 =5, PWMTIMER6 =6 }`
Enumerations of all timer callback event return status.
- enum `Timer_IoType` { `IO_TIMER_RESETALL, IO_TIMER_GETTICK, IO_TIMER_SETTICK, IO_TIMER_SETCLKSRC`
}
Enumerations of kl520 power domains.
- enum `pwmpolarity` { `PWM_POLARITY_NORMAL = 0, PWM_POLARITY_INVERSED` }
Enumerations of polarity of a PWM signal.

Functions

- `uint32_t kdrv_current_t1_tick` (void)
Get t1 tick.
- `uint32_t kdrv_current_t2_tick` (void)
Get t2 tick.
- `uint32_t kdrv_current_t3_tick` (void)
Get t3 tick.
- `uint32_t kdrv_current_t4_tick` (void)
Get t4 tick.
- `uint32_t kdrv_current_t5_tick` (void)
Get t5 tick.
- `uint32_t kdrv_current_t6_tick` (void)
Get t6 tick.
- `kdrv_status_t kdrv_pwmtimer_initialize` (`pwmtimer timer`, `uint32_t tick`)

- Initialize specific timer id and give tick.*

 - [kdrv_status_t kdrv_pwmtimer_close](#) (pwmtimer timer)

Close specific pwm timer id.
- [kdrv_status_t kdrv_pwmtimer_tick_reset](#) (pwmtimer timer)

Reset pwm timer tick.
- [kdrv_status_t kdrv_pwmtimer_delay_ms](#) (uint32_t msec)

Use pwm timer to delay for certain time interval.
- [kdrv_status_t kdrv_pwm_config](#) (pwmtimer timer, [pwpmpolarity](#) polarity, uint32_t duty, uint32_t period, bool ns2clkcnt)

kdrv_pwm_config
- [kdrv_status_t kdrv_pwm_enable](#) (pwmtimer timer)

kdrv_pwm_enable
- [kdrv_status_t kdrv_pwm_disable](#) (pwmtimer timer)

kdrv_pwm_disable

4.17.1 Detailed Description

Kneron PWM timer driver.

Note

If you don't want to use pwm timer, you can refer to [KDRV_TIMER](#)

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4.17.2 Macro Definition Documentation

4.17.2.1 APB_CLK

```
#define APB_CLK APB_CLOCK
```

4.17.2.2 PWMTMR_01MSEC_PERIOD

```
#define PWMTMR_01MSEC_PERIOD (uint32_t) (APB_CLK/10000)
```

4.17.2.3 PWMTMR_1000MSEC_PERIOD [1/2]

```
#define PWMTMR_1000MSEC_PERIOD (uint32_t) (APB_CLK)
```


4.17.2.4 PWMTMR_1000MSEC_PERIOD [2/2]

```
#define PWMTMR_1000MSEC_PERIOD (uint32_t) (APB_CLK)
```

4.17.2.5 PWMTMR_100MSEC_PERIOD

```
#define PWMTMR_100MSEC_PERIOD (uint32_t) (APB_CLK/10)
```

4.17.2.6 PWMTMR_10MSEC_PERIOD

```
#define PWMTMR_10MSEC_PERIOD (uint32_t) (APB_CLK/100)
```

4.17.2.7 PWMTMR_15MSEC_PERIOD

```
#define PWMTMR_15MSEC_PERIOD (uint32_t) (((APB_CLK/100)*3)/2)
```

4.17.2.8 PWMTMR_1MSEC_PERIOD

```
#define PWMTMR_1MSEC_PERIOD (uint32_t) (APB_CLK/1000)
```

4.17.2.9 PWMTMR_20MSEC_PERIOD

```
#define PWMTMR_20MSEC_PERIOD (uint32_t) (APB_CLK/50)
```

4.17.2.10 PWMTMR_5000MSEC_PERIOD

```
#define PWMTMR_5000MSEC_PERIOD (uint32_t) (APB_CLK*5)
```

4.17.3 Typedef Documentation

4.17.3.1 timeriotype

```
typedef enum Timer_IoType timeriotype
```

Enumerations of kl520 power domains.

4.17.4 Enumeration Type Documentation

4.17.4.1 pwmpolarity

```
enum pwmpolarity
```

Enumerations of polarity of a PWM signal.

Enumerator

PWM_POLARITY_NORMAL	A high signal for the duration of the duty-cycle, followed by a low signal for the remainder of the pulse period
PWM_POLARITY_INVERSED	A low signal for the duration of the duty-cycle, followed by a high signal for the remainder of the pulse period

4.17.4.2 pwmtimer

```
enum pwmtimer
```

Enumerations of all timer callback event return status.

Enumerator

PWMTIMER1	PWM timer callback instance 1
PWMTIMER2	PWM timer callback instance 2
PWMTIMER3	PWM timer callback instance 3
PWMTIMER4	PWM timer callback instance 4
PWMTIMER5	PWM timer callback instance 5
PWMTIMER6	PWM timer callback instance 6

4.17.4.3 Timer_IoType

```
enum Timer_IoType
```

Enumerations of kl520 power domains.

Enumerator

IO_TIMER_RESETALL	
IO_TIMER_GETTICK	
IO_TIMER_SETTICK	
IO_TIMER_SETCLKSRC	

4.17.5 Function Documentation

4.17.5.1 kdrv_current_t1_tick()

```
uint32_t kdrv_current_t1_tick (  
    void )
```

Get t1 tick.

Parameters

in	N/A	
----	-----	--

Returns

t1_tick

4.17.5.2 kdrv_current_t2_tick()

```
uint32_t kdrv_current_t2_tick (  
    void )
```

Get t2 tick.

Parameters

in	N/A	
----	-----	--

Returns

t2_tick

4.17.5.3 kdrv_current_t3_tick()

```
uint32_t kdrv_current_t3_tick (  
    void )
```

Get t3 tick.

Parameters

in	N/A	
----	-----	--

Returns

t3_tick

4.17.5.4 kdrv_current_t4_tick()

```
uint32_t kdrv_current_t4_tick (  
    void )
```

Get t4 tick.

Parameters

in	N/A	
----	-----	--

Returns

t4_tick

4.17.5.5 kdrv_current_t5_tick()

```
uint32_t kdrv_current_t5_tick (  
    void )
```

Get t5 tick.

Parameters

in	N/A	
----	-----	--

Returns

t5_tick

4.17.5.6 kdrv_current_t6_tick()

```
uint32_t kdrv_current_t6_tick (
    void )
```

Get t6 tick.

Parameters

in	N/A	
----	-----	--

Returns

t6_tick

4.17.5.7 kdrv_pwm_config()

```
kdrv_status_t kdrv_pwm_config (
    pwmtimer timer,
    pwmpolarity polarity,
    uint32_t duty,
    uint32_t period,
    bool ns2clkcnt )
```

kdrv_pwm_config

After config pwm timer via this API, you should call [kdrv_pwm_enable\(\)](#) to let pwm timer work well.

Parameters

in	<i>timer</i>	pwm timer id, see pwmtimer
in	<i>polarity</i>	polarity, see pwmpolarity
in	<i>duty_ms</i>	duty cycle(ms)
in	<i>period_ms</i>	period(ms)

Returns

kdrv_status_t see [kdrv_status_t](#)

Note

Example:

```
kdrv_pwm_config(PWMTIMER1, PWM_POLARITY_NORMAL, duty, PWM0_FREQ_CNT, 0);
kdrv_pwm_enable(PWMTIMER1);
```

4.17.5.8 kdrv_pwm_disable()

```
kdrv_status_t kdrv_pwm_disable (
    pwmtimer timer )
```

kdrv_pwm_disable

Parameters

in	<i>timer</i>	pwm timer id, see pwmtimer
----	--------------	--

Returns

kdrv_status_t see [kdrv_status_t](#)

4.17.5.9 kdrv_pwm_enable()

```
kdrv_status_t kdrv_pwm_enable (
    pwmtimer timer )
```

kdrv_pwm_enable

Parameters

in	<i>timer</i>	pwm timer id, see pwmtimer
----	--------------	--

Returns

kdrv_status_t see [kdrv_status_t](#)

4.17.5.10 kdrv_pwmtimer_close()

```
kdrv_status_t kdrv_pwmtimer_close (
    pwmtimer timer )
```

Close specific pwm timer id.

Parameters

in	<i>Timer</i> <i>Id</i>	pwm timer id, see pwmtimer
----	---------------------------	--

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.17.5.11 kdrv_pwmtimer_delay_ms()

```
kdrv_status_t kdrv_pwmtimer_delay_ms (
    uint32_t msec )
```

Use pwm timer to delay for certain time interval.

Parameters

in	<i>Timer</i> <i>Id</i>	timer id
----	---------------------------	----------

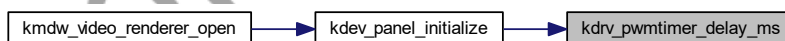
Returns

`kdrv_status_t` see [kdrv_status_t](#)

Note

This API uses [PWMTIMER1](#) to run pwm timer tick.
You should avoid to use the duplicated pwmtimer.
If you don't want to occupy one PWM timer instance, please refer to use [kdrv_timer_delay_ms\(\)](#)

Here is the caller graph for this function:

**4.17.5.12 kdrv_pwmtimer_initialize()**

```
kdrv_status_t kdrv_pwmtimer_initialize (
    pwmtimer timer,
    uint32_t tick )
```

Initialize specific timer id and give tick.

Parameters

in	<i>Timer</i> ↔ <i>Id</i>	pwm timer id, see pwmtimer
in	<i>tick</i>	tick number

Returns

kdrv_status_t see [kdrv_status_t](#)

4.17.5.13 kdrv_pwmtimer_tick_reset()

```
kdrv_status_t kdrv_pwmtimer_tick_reset (  
    pwmtimer timer )
```

Reset pwm timer tick.

Parameters

in	<i>Timer</i> ↔ <i>Id</i>	pwm timer id, see pwmtimer
----	-----------------------------	--

Returns

kdrv_status_t see [kdrv_status_t](#)

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4.18 KDRV_SDC

Kneron sdc sd/emmc driver.

Data Structures

- struct [kdrv_sdc_reg_t](#)
- struct [kdrv_sdc_flow_info_t](#)
- struct [kdrv_sd_status_t](#)
- struct [kdrv_sdc_csd_v1_t](#)
- struct [kdrv_sdc_csd_v2_t](#)
- struct [kdrv_sdc_sd_scr_t](#)
- struct [kdrv_sdc_sdcard_info_t](#)
- struct [kdrv_sdc_sd_host_t](#)
- struct [kdrv_sdc_adma2desc_table_t](#)
- struct [kdrv_sdc_res_t](#)
- struct [kdrv_sdc_mmc_csd_t](#)
- struct [kdrv_sdc_mmc_ext_csd_t](#)

Macros

- #define [ADMA2_NUM_OF_LINES](#) 64
- #define [CARD_TYPE_UNKNOWN](#) 0
- #define [MEMORY_CARD_TYPE_SD](#) 1
- #define [MEMORY_CARD_TYPE_MMC](#) 2
- #define [SDIO_TYPE_CARD](#) 3
- #define [MEMORY_SDIO_COMBO](#) 4
- #define [SCR_LENGTH](#) 8
- #define [SD_STATUS_LENGTH](#) 64
- #define [EXT_CSD_LENGTH](#) 512
- #define [SDHCI_SCR_SUPPORT_4BIT_BUS](#) 0x4
- #define [SDHCI_SCR_SUPPORT_1BIT_BUS](#) 0x1
- #define [WAIT_CMD_COMPLETE](#) BIT(0)
- #define [WAIT_TRANS_COMPLETE](#) BIT(1)
- #define [WAIT_DMA_INTR](#) BIT(2)
- #define [WAIT_BLOCK_GAP](#) BIT(3)
- #define [KDRV_SDC_BASE](#) SDC_FTSDC021_PA_BASE
- #define [SDHCI_TXMODE_DMA_EN](#) BIT(0)
- #define [SDHCI_TXMODE_BLKCNT_EN](#) BIT(1)
- #define [SDHCI_TXMODE_AUTOCMD12_EN](#) BIT(2)
- #define [SDHCI_TXMODE_AUTOCMD23_EN](#) (2 << 2)
- #define [SDHCI_TXMODE_READ_DIRECTION](#) BIT(4)
- #define [SDHCI_TXMODE_WRITE_DIRECTION](#) (0 << 4)
- #define [SDHCI_TXMODE_MULTI_SEL](#) BIT(5)
- #define [SDHCI_CMD_IDX_SHIFT](#) 0x08
- #define [SDHCI_CMD_TYPE_SHIFT](#) 0x06
- #define [SDHCI_CMD_DATA_PRESEL_SHIFT](#) 0x05
- #define [SDHCI_CMD_NO_RESPONSE](#) 0x00
- #define [SDHCI_CMD_RTYPE_R2](#) 0x09
- #define [SDHCI_CMD_RTYPE_R3R4](#) 0x02
- #define [SDHCI_CMD_RTYPE_R1R5R6R7](#) 0x1A
- #define [SDHCI_CMD_RTYPE_R1BR5B](#) 0x1B

- #define SDHCI_CMD_TYPE_NORMAL 0x00
- #define SDHCI_CMD_TYPE_SUSPEND 0x01
- #define SDHCI_CMD_TYPE_RESUME 0x02
- #define SDHCI_CMD_TYPE_ABORT 0x03
- #define SDHCI_CMD_DATA_PRESENT 0x01
- #define SDHCI_REG_DATA_PORT 0x20
- #define SDHCI_REG_PRE_STATE 0x24
- #define SDHCI_STS_CMD_INHIBIT BIT(0)
- #define SDHCI_STS_CMD_DAT_INHIBIT BIT(1)
- #define SDHCI_STS_DAT_LINE_ACT BIT(2)
- #define SDHCI_STS_WRITE_TRAN_ACT BIT(8)
- #define SDHCI_STS_READ_TRAN_ACT BIT(9)
- #define SDHCI_STS_BUFF_WRITE BIT(10)
- #define SDHCI_STS_BUFF_READ BIT(11)
- #define SDHCI_STS_CARD_INSERT BIT(16)
- #define SDHCI_STS_CARD_STABLE BIT(17)
- #define SDHCI_STS_CARD_WP BIT(19)
- #define SDHCI_STS_DAT_LINE_LEVEL (0xF << 20)
- #define SDHCI_STS_CMD_LINE_LEVEL BIT(24)
- #define SDHCI_REG_HC 0x28
- #define SDHCI_HC_LED_ON BIT(0)
- #define SDHCI_HC_BUS_WIDTH_4BIT BIT(1)
- #define SDHCI_HC_HI_SPEED BIT(2)
- #define SDHCI_HC_USE_ADMA2 BIT(3)
- #define SDHCI_HC_BUS_WIDTH_8BIT BIT(5)
- #define SDHCI_HC_CARD_DETECT_TEST BIT(6)
- #define SDHCI_HC_CARD_DETECT_SIGNAL BIT(7)
- #define SDHCI_POWER_ON BIT(0)
- #define SDHCI_POWER_180 (5 << 1)
- #define SDHCI_POWER_300 (6 << 1)
- #define SDHCI_POWER_330 (7 << 1)
- #define SDHCI_STOP_AT_BLOCK_GAP_REQ BIT(0)
- #define SDHCI_CONTINUE_REQ BIT(1)
- #define SDHCI_READ_WAIT_CTL BIT(2)
- #define SDHCI_INT_AT_BLOCK_GAP BIT(3)
- #define SDHCI_REG_CLK_CTRL 0x2C
- #define SDHCI_CLK_CTRL_LOW_CLK_SEL_SHIFT 8
- #define SDHCI_CLK_CTRL_UP_CLK_SEL_SHIFT 6
- #define SDHCI_CLK_CTRL_INTERNALCLK_EN BIT(0)
- #define SDHCI_CLK_CTRL_INTERNALCLK_STABLE BIT(1)
- #define SDHCI_CLK_CTRL_SDCLK_EN BIT(2)
- #define SDHCI_CLK_CTRL_CLK_GEN_SEL_PRO BIT(5)
- #define SDHCI_SOFTTRST_ALL BIT(0)
- #define SDHCI_SOFTTRST_CMD BIT(1)
- #define SDHCI_SOFTTRST_DAT BIT(2)
- #define SDHCI_REG_INTR_STATE 0x30
- #define SDHCI_INTR_STS_ERR BIT(15)
- #define SDHCI_INTR_STS_CARD_INTR BIT(8)
- #define SDHCI_INTR_STS_CARD_REMOVE BIT(7)
- #define SDHCI_INTR_STS_CARD_INSERT BIT(6)
- #define SDHCI_INTR_STS_BUFF_READ_READY BIT(5)
- #define SDHCI_INTR_STS_BUFF_WRITE_READY BIT(4)
- #define SDHCI_INTR_STS_DMA BIT(3)
- #define SDHCI_INTR_STS_BLK_GAP BIT(2)
- #define SDHCI_INTR_STS_TXR_COMPLETE BIT(1)

- #define SDHCI_INTR_STS_CMD_COMPLETE BIT(0) /* CMD completed, CMD12/CMD23 will not generate this command */
- #define SDHCI_INTR_ERR_TUNING BIT(10)
- #define SDHCI_INTR_ERR_ADMA BIT(9)
- #define SDHCI_INTR_ERR_AUTOCMD BIT(8)
- #define SDHCI_INTR_ERR_CURR_LIMIT BIT(7)
- #define SDHCI_INTR_ERR_DATA_ENDBIT BIT(6)
- #define SDHCI_INTR_ERR_DATA_CRC BIT(5)
- #define SDHCI_INTR_ERR_DATA_TIMEOUT BIT(4)
- #define SDHCI_INTR_ERR_CMD_INDEX BIT(3)
- #define SDHCI_INTR_ERR_CMD_ENDBIT BIT(2)
- #define SDHCI_INTR_ERR_CMD_CRC BIT(1)
- #define SDHCI_INTR_ERR_CMD_TIMEOUT BIT(0)
- #define SDHCI_INTR_ERR_CMD_LINE (SDHCI_INTR_ERR_CMD_INDEX | SDHCI_INTR_ERR_CMD_ENDBIT | SDHCI_INTR_ERR_CMD_CRC | SDHCI_INTR_ERR_CMD_TIMEOUT)
- #define SDHCI_INTR_ERR_DAT_LINE (SDHCI_INTR_ERR_DATA_ENDBIT | SDHCI_INTR_ERR_DATA_CRC | SDHCI_INTR_ERR_DATA_TIMEOUT)
- #define SDHCI_INTR_EN_ALL (0x10FF)
- #define SDHCI_ERR_EN_ALL (0xF7FF)
- #define SDHCI_INTR_SIG_EN (SDHCI_INTR_STS_CARD_REMOVE | SDHCI_INTR_STS_CARD_INSERT | SDHCI_INTR_STS_CMD_COMPLETE | SDHCI_INTR_STS_TXR_COMPLETE)
- #define SDHCI_INTR_SIGN_EN_SDMA (SDHCI_INTR_SIG_EN | SDHCI_INTR_STS_DMA | SDHCI_INTR_STS_BLK_GAP)
- #define SDHCI_INTR_SIGN_EN_ADMA (SDHCI_INTR_SIG_EN | SDHCI_INTR_STS_DMA)
- #define SDHCI_INTR_SIGN_EN_PIO (SDHCI_INTR_SIG_EN | SDHCI_INTR_STS_BLK_GAP)
- #define SDHCI_ERR_SIG_EN_ALL (0xF3FF)
- #define SDHCI_AUTOCMD12_ERR_NOT_EXECUTED BIT(0)
- #define SDHCI_AUTOCMD12_ERR_TIMEOUT BIT(1)
- #define SDHCI_AUTOCMD12_ERR_CRC BIT(2)
- #define SDHCI_AUTOCMD12_ERR_END_BIT BIT(3)
- #define SDHCI_AUTOCMD12_ERR_INDEX BIT(4)
- #define SDHCI_AUTOCMD12_ERR_CMD_NOT_ISSUE BIT(7)
- #define SDHCI_REG_HOST_CTRL2 0x3E
- #define SDHCI_PRESET_VAL_EN BIT(15)
- #define SDHCI_ASYNC_INT_EN BIT(14)
- #define SDHCI_SMP_CLK_SELECT BIT(7)
- #define SDHCI_EXECUTE_TUNING BIT(6) /* Write 1 Auto clear */
- #define SDHCI_DRV_TYPE_MASK BIT(4)
- #define SDHCI_DRV_TYPE_SHIFT 4
- #define SDHCI_DRV_TYPEB 0
- #define SDHCI_DRV_TYPEA 1
- #define SDHCI_DRV_TYPEC 2
- #define SDHCI_DRV_TYPED 3
- #define SDHCI_18V_SIGNAL BIT(3)
- #define SDHCI_UHS_MODE_MASK (7 << 0)
- #define SDHCI_SDR12 0
- #define SDHCI_SDR25 1
- #define SDHCI_SDR50 2
- #define SDHCI_SDR104 3
- #define SDHCI_DDR50 4
- #define SDHCI_CAP_VOLTAGE_33V BIT(24)
- #define SDHCI_CAP_VOLTAGE_30V BIT(25)
- #define SDHCI_CAP_VOLTAGE_18V BIT(26)
- #define SDHCI_CAP_FIFO_DEPTH_16BYTE (0 << 29)
- #define SDHCI_CAP_FIFO_DEPTH_32BYTE (1 << 29)
- #define SDHCI_CAP_FIFO_DEPTH_64BYTE (2 << 29)

- #define SDHCI_CAP_FIFO_DEPTH_512BYTE (3 << 29)
- #define SDHCI_CAP_FIFO_DEPTH_1024BYTE (4 << 29)
- #define SDHCI_CAP_FIFO_DEPTH_2048BYTE (5 << 29)
- #define SDHCI_SUPPORT_SDR50 BIT(0)
- #define SDHCI_SUPPORT_SDR104 BIT(1)
- #define SDHCI_SUPPORT_DDR50 BIT(2)
- #define SDHCI_SUPPORT_DRV_TYPEA BIT(4)
- #define SDHCI_SUPPORT_DRV_TYPEC BIT(5)
- #define SDHCI_SUPPORT_DRV_TYPED BIT(6)
- #define SDHCI_RETUNING_TIME_MAS 0xF
- #define SDHCI_RETUNING_TIME_SHIFT 8
- #define SDHCI_SDR50_TUNING BIT(13)
- #define SDHCI_RETUNING_MODE_MASK 0x3
- #define SDHCI_RETUNING_MODE_SHIFT 14
- #define MMC_BOOT_ACK BIT(2)
- #define MMC_BUS_TEST_MODE 0x3
- #define MMC_ALTERNATIVE_BOOT_MODE 0x2
- #define MMC_BOOT_MODE 0x1
- #define NORMAL_MODE 0x0
- #define SDHCI_CMD0_GO_IDLE_STATE 0
- #define SDHCI_CMD1_MMC_SEND_OP_COND 1
- #define SDHCI_CMD2_SEND_ALL_CID 2
- #define SDHCI_CMD3_SEND_RELATIVE_ADDR 3
- #define SDHCI_CMD5_IO_SEND_OP_COND 5
- #define SDHCI_CMD6_SWITCH_FUNC 6
- #define SDHCI_CMD6_SET_BUS_WIDTH 6
- #define SDHCI_CMD7_SELECT_CARD 7
- #define SDHCI_CMD8_SEND_IF_COND 8
- #define SDHCI_CMD8_SEND_EXT_CSD 8
- #define SDHCI_CMD9_SEND_CSD 9
- #define SDHCI_CMD10_SEND_CID 10
- #define SDHCI_CMD11_VOLTAGE_SWITCH 11
- #define SDHCI_CMD12_STOP_TRANS 12
- #define SDHCI_CMD13_SEND_STATUS 13
- #define SDHCI_CMD13_SD_STATUS 13
- #define SDHCI_CMD16_SET_BLOCKLEN 16
- #define SDHCI_CMD17_READ_SINGLE_BLOCK 17
- #define SDHCI_CMD18_READ_MULTI_BLOCK 18
- #define SDHCI_CMD19_SEND_TUNE_BLOCK 19
- #define SDHCI_CMD23_SET_WR_BLOCK_CNT 23
- #define SDHCI_CMD24_WRITE_BLOCK 24
- #define SDHCI_CMD25_WRITE_MULTI_BLOCK 25
- #define SDHCI_CMD32_ERASE_WR_BLK_START 32
- #define SDHCI_CMD33_ERASE_WR_BLK_END 33
- #define SDHCI_CMD35_ERASE_GROUP_START 35
- #define SDHCI_CMD36_ERASE_GROUP_END 36
- #define SDHCI_CMD38_ERASE 38
- #define SDHCI_CMD41_SD_SEND_OP_COND 41
- #define SDHCI_CMD43_GET_MKB 43
- #define SDHCI_CMD44_GET_MID 44
- #define SDHCI_CMD45_CER_RN1 45
- #define SDHCI_CMD46_CER_RN2 46
- #define SDHCI_CMD47_CER_RES2 47
- #define SDHCI_CMD48_CER_RES1 48
- #define SDHCI_CMD51_SEND_SCR 51

- #define SDHCI_CMD52_IO_RW_DIRECT 52
- #define SDHCI_CMD53_IO_RW_EXTENDED 53
- #define SDHCI_CMD55_APP 55
- #define SDHCI_CMD56_GEN 56
- #define SDHCI_CMD8_SEND_IF_COND_ARGU 0x1AA
- #define SDHCI_CMD41_SD_SEND_OP_COND_HCS_ARGU 0xC0FF8000
- #define SDHCI_CMD41_SD_SEND_OP_COND_ARGU 0x00FF8000
- #define SDHCI_CMD1_MMC_SEND_OP_COND_BYTE_MODE 0x80FF8000
- #define SDHCI_CMD1_MMC_SEND_OP_COND_SECTOR_MODE 0xC0FF8000
- #define CMD_RETRY_CNT 5
- #define SDHCI_TIMEOUT 0xFFF
- #define SD_CMD52_RW_in_W 0x80000000
- #define SD_CMD52_RW_in_R 0x00000000
- #define SD_CMD52_RAW 0x08000000
- #define SD_CMD52_no_RAW 0x00000000
- #define SD_CMD52_FUNC(Num) (Num << 28)
- #define SD_CMD52_Reg_Addr(Addr) (Addr << 9)
- #define SD_CMD53_RW_in_W 0x80000000
- #define SD_CMD53_RW_in_R 0x00000000
- #define SD_CMD53_FUNC(Num) (Num << 28)
- #define SD_CMD53_Block_Mode 0x08000000
- #define SD_CMD53_Byte_Mode 0x00000000
- #define SD_CMD53_OP_inc 0x04000000
- #define SD_CMD53_OP_fix 0x00000000
- #define SD_CMD53_Reg_Addr(Addr) (Addr << 9)
- #define SD_STATUS_OUT_OF_RANGE 0x80000000
- #define SD_STATUS_ADDRESS_ERROR BIT(30)
- #define SD_STATUS_BLOCK_LEN_ERROR BIT(29)
- #define SD_STATUS_ERASE_SEQ_ERROR BIT(28)
- #define SD_STATUS_ERASE_PARAM BIT(27)
- #define SD_STATUS_WP_VIOLATION BIT(26)
- #define SD_STATUS_CARD_IS_LOCK BIT(25)
- #define SD_STATUS_LOCK_UNLOCK_FAILED BIT(24)
- #define SD_STATUS_COM_CRC_ERROR BIT(23)
- #define SD_STATUS_ILLEGAL_COMMAND BIT(22)
- #define SD_STATUS_CARD_ECC_FAILED BIT(21)
- #define SD_STATUS_CC_ERROR BIT(20)
- #define SD_STATUS_ERROR BIT(19)
- #define SD_STATUS_UNDERRUN BIT(18)
- #define SD_STATUS_OVERRUN BIT(17)
- #define SD_STATUS_CSD_OVERWRITE BIT(16)
- #define SD_STATUS_WP_ERASE_SKIP BIT(15)
- #define SD_STATUS_CARD_ECC_DISABLE BIT(14)
- #define SD_STATUS_ERASE_RESET BIT(13)
- #define SD_STATUS_CURRENT_STATE (0xF << 9)
- #define SD_STATUS_READY_FOR_DATA BIT(8)
- #define MMC_STATUS_SWITCH_ERROR BIT(7)
- #define SD_STATUS_APP_CMD BIT(5)
- #define SD_STATUS_AKE_SEQ_ERROR BIT(3)
- #define SD_STATUS_ERROR_BITS
- #define SDHCI_1BIT_BUS_WIDTH 0x0
- #define SDHCI_4BIT_BUS_WIDTH 0x2
- #define ADMA2_ENTRY_VALID BIT(0)
- #define ADMA2_ENTRY_END BIT(1)
- #define ADMA2_ENTRY_INT BIT(2)

- #define `ADMA2_NOP` (0 << 4)
- #define `ADMA2_SET` (1 << 4)
- #define `ADMA2_TRAN` (2 << 4)
- #define `ADMA2_LINK` (3 << 4)
- #define `SDHCI_MMC_SWITCH` 6
- #define `SDHCI_MMC_VENDOR_CMD` 62
- #define `EXT_CSD_CMD_SET_NORMAL` (1 << 0)
- #define `EXT_CSD_CMD_SET_SECURE` (1 << 1)
- #define `EXT_CSD_CMD_SET_CPSECURE` (1 << 2)
- #define `EXT_CSD_PARTITION_SETTING_COMPLETED` 156
- #define `EXT_CSD_PARTITION_CONF` 179
- #define `EXT_CSD_BUS_WIDTH` 183 /* R/W */
- #define `EXT_CSD_HS_TIMING` 185 /* R/W */
- #define `EXT_CSD_CARD_TYPE` 196 /* RO */
- #define `EXT_CSD_SEC_CNT` 212 /* RO, 4 bytes */
- #define `EXT_CSD_BOOT_SIZE_MULT` 226
- #define `EXT_CSD_CMD_SET` 0x0
- #define `EXT_CSD_SET_BIT` 0x1
- #define `EXT_CSD_CLR_BYTE` 0x2
- #define `EXT_CSD_WRITE_BYTE` 0x3
- #define `EXT_CSD_BUS_8BIT` 0x2
- #define `EXT_CSD_BUS_4BIT` 0x1
- #define `EXT_CSD_BUS_1BIT` 0x0
- #define `MMC_CMD6_ACCESS_MODE(x)` (uint32_t)(x << 24)
- #define `MMC_CMD6_INDEX(x)` (uint32_t)(x << 16)
- #define `MMC_CMD6_VALUE(x)` (uint32_t)(x << 8)
- #define `MMC_CMD6_CMD_SET(x)` (uint32_t)(x)
- #define `MMC_CARD_BUSY` 0x80000000 /* Card Power up status bit */

Enumerations

- enum `kdrv_sdc_infinite_test_e` { `INFINITE_NO` = 0, `INFINITE_MODE_1`, `INFINITE_MODE_2` }
- enum `kdrv_sdc_transfer_act_e` { `WRITE` = 0, `READ` }
- enum `kdrv_sdc_transfer_type_e` {
`ADMA` = 0, `SDMA`, `PIO`, `EDMA`,
`TRANS_UNKNOWN` }
- enum `kdrv_sdc_abort_type_e` { `ABORT_ASYNCHRONOUS` = 0, `ABORT_SYNCHRONOUS`, `ABORT_UNDEFINED` }
- enum `kdrv_sdc_cprm_test_e` { `CPRM_PROTECT_RW`, `CPRM_FILESYS`, `CPRM_UNKNOWN` }
- enum `kdrv_sdc_bus_speed_e` {
`SPEED_DEFAULT` = 0, `SPEED_SDR25`, `SPEED_SDR50`, `SPEED_SDR104`,
`SPEED_DDR50`, `SPEED_RSRV` }
- enum `kdrv_sdc_card_state_e` {
`CUR_STATE_IDLE` = 0, `CUR_STATE_READY`, `CUR_STATE_IDENT`, `CUR_STATE_STBY`,
`CUR_STATE_TRAN`, `CUR_STATE_DATA`, `CUR_STATE_RCV`, `CUR_STATE_PRG`,
`CUR_STATE_DIS`, `CUR_STATE_RSV` }

Functions

- [kdrv_status_t kdrv_sdc_initialize](#) (void)
kdrv_sdc_initialize, initail sd/emmc card interface
- [kdrv_status_t kdrv_sdc_uninitialize](#) (void)
kdrv_sdc_uninitialize, uninitail sd/emmc card interface and resource
- [kdrv_status_t kdrv_sdc_dev_scan](#) (void)
kdrv_sdc_dev_scan() scan sd/mmc memory card
- [kdrv_sdc_res_t * kdrv_sdc_get_dev](#) (void)
kdrv_sdc_get_dev() get device structure
- [kdrv_status_t kdrv_sdc_read](#) (uint8_t *buf, uint32_t sd_offset, uint32_t size)
kdrv_sdc_read read data from sd/mmc card
- [kdrv_status_t kdrv_sdc_write](#) (uint8_t *buf, uint32_t sd_offset, uint32_t size)
kdrv_sdc_write write data from sd/mmc card

Variables

- [uint32_t kdrv_sdc_reg_t::sdma_addr](#)
- [uint16_t kdrv_sdc_reg_t::blk_size](#)
- [uint16_t kdrv_sdc_reg_t::blk_cnt](#)
- [uint32_t kdrv_sdc_reg_t::cmd_argu](#)
- [uint16_t kdrv_sdc_reg_t::txmode](#)
- [uint16_t kdrv_sdc_reg_t::cmd_reg](#)
- [uint64_t kdrv_sdc_reg_t::cmd_resplo](#)
- [uint64_t kdrv_sdc_reg_t::cmd_resphi](#)
- [uint32_t kdrv_sdc_reg_t::buf_data](#)
- [uint32_t kdrv_sdc_reg_t::present_state](#)
- [uint8_t kdrv_sdc_reg_t::hcreg](#)
- [uint8_t kdrv_sdc_reg_t::pwr_ctl](#)
- [uint8_t kdrv_sdc_reg_t::blk_gap_ctl](#)
- [uint8_t kdrv_sdc_reg_t::wakeup_ctl](#)
- [uint16_t kdrv_sdc_reg_t::clk_ctl](#)
- [uint8_t kdrv_sdc_reg_t::timeout_ctl](#)
- [uint8_t kdrv_sdc_reg_t::softrst](#)
- [uint16_t kdrv_sdc_reg_t::intr_sts](#)
- [uint16_t kdrv_sdc_reg_t::err_sts](#)
- [uint16_t kdrv_sdc_reg_t::intr_en](#)
- [uint16_t kdrv_sdc_reg_t::err_en](#)
- [uint16_t kdrv_sdc_reg_t::intr_sig_en](#)
- [uint16_t kdrv_sdc_reg_t::err_sig_en](#)
- [uint16_t kdrv_sdc_reg_t::auto_cmd_err](#)
- [uint16_t kdrv_sdc_reg_t::host_ctl2](#)
- [uint32_t kdrv_sdc_reg_t::cap_reg](#)
- [uint32_t kdrv_sdc_reg_t::cap_reg2](#)
- [uint64_t kdrv_sdc_reg_t::max_curr](#)
- [uint16_t kdrv_sdc_reg_t::cmd12_force_evt](#)
- [uint16_t kdrv_sdc_reg_t::force_evt](#)
- [uint32_t kdrv_sdc_reg_t::adma_err_sts](#)
- [uint64_t kdrv_sdc_reg_t::adma_addr](#)
- [uint16_t kdrv_sdc_reg_t::preset_val_init](#)
- [uint16_t kdrv_sdc_reg_t::preset_val_ds](#)
- [uint16_t kdrv_sdc_reg_t::preset_val_hs](#)
- [uint16_t kdrv_sdc_reg_t::preset_val_sdr12](#)

- uint16_t kdrv_sdc_reg_t::preset_val_sdr25
- uint16_t kdrv_sdc_reg_t::preset_val_sdr50
- uint16_t kdrv_sdc_reg_t::preset_val_sdr104
- uint16_t kdrv_sdc_reg_t::preset_val_ddr50
- uint32_t kdrv_sdc_reg_t::reserved [28]
- uint32_t kdrv_sdc_reg_t::share_bus_ctl
- uint32_t kdrv_sdc_reg_t::reserved2 [6]
- uint16_t kdrv_sdc_reg_t::slt_intr_sts
- uint16_t kdrv_sdc_reg_t::hcver
- uint32_t kdrv_sdc_reg_t::vendor_reg0
- uint32_t kdrv_sdc_reg_t::vendor_reg1
- uint32_t kdrv_sdc_reg_t::vendor_reg2
- uint32_t kdrv_sdc_reg_t::vendor_reg3
- uint32_t kdrv_sdc_reg_t::vendor_reg4
- uint32_t kdrv_sdc_reg_t::vendor_reg5
- uint32_t kdrv_sdc_reg_t::vendor_reg6
- uint32_t kdrv_sdc_reg_t::ahb_err_sts
- uint32_t kdrv_sdc_reg_t::ahb_err_en
- uint32_t kdrv_sdc_reg_t::ahb_err_sig_en
- uint32_t kdrv_sdc_reg_t::dma_hndshk
- uint32_t kdrv_sdc_reg_t::reserved4 [19]
- uint32_t kdrv_sdc_reg_t::hw_attr
- uint32_t kdrv_sdc_reg_t::ip_ver
- uint32_t kdrv_sdc_reg_t::ciph_m_ctl
- uint32_t kdrv_sdc_reg_t::ciph_m_sts
- uint16_t kdrv_sdc_reg_t::ciph_m_sts_en
- uint16_t kdrv_sdc_reg_t::ciph_m_sig_en
- uint32_t kdrv_sdc_reg_t::in_data_lo
- uint32_t kdrv_sdc_reg_t::in_data_hi
- uint32_t kdrv_sdc_reg_t::in_key_lo
- uint32_t kdrv_sdc_reg_t::in_key_hi
- uint32_t kdrv_sdc_reg_t::out_data_lo
- uint32_t kdrv_sdc_reg_t::out_data_hi
- uint32_t kdrv_sdc_reg_t::secr_table_port
- kdrv_sdc_transfer_type_e kdrv_sdc_flow_info_t::use_dma
- uint16_t kdrv_sdc_flow_info_t::line_bound
- uint16_t kdrv_sdc_flow_info_t::adma2rand
- kdrv_sdc_abort_type_e kdrv_sdc_flow_info_t::sync_abort
- uint8_t kdrv_sdc_flow_info_t::erasing
- uint8_t kdrv_sdc_flow_info_t::auto_cmd
- uint8_t kdrv_sdc_flow_info_t::reserved
- uint32_t kdrv_sd_status_t::reserved1:5
- uint32_t kdrv_sd_status_t::secured_mode:1
- uint32_t kdrv_sd_status_t::dat_bus_width:2
- uint32_t kdrv_sd_status_t::sd_card_type_hi:8
- uint32_t kdrv_sd_status_t::reserved2:8
- uint32_t kdrv_sd_status_t::sd_card_type_lo:8
- uint32_t kdrv_sd_status_t::size_of_protected_area
- uint8_t kdrv_sd_status_t::speed_class
- uint8_t kdrv_sd_status_t::performance_move
- uint32_t kdrv_sd_status_t::reserved3:4
- uint32_t kdrv_sd_status_t::au_size:4
- uint8_t kdrv_sd_status_t::erase_size [2]
- uint32_t kdrv_sd_status_t::erase_offset:2
- uint32_t kdrv_sd_status_t::erase_timeout:6

- uint8_t kdrv_sd_status_t::reserved4 [11]
- uint8_t kdrv_sd_status_t::reserved5 [39]
- uint32_t kdrv_sdc_csd_v1_t::csd_structure:2
- uint32_t kdrv_sdc_csd_v1_t::reserved1:6
- uint8_t kdrv_sdc_csd_v1_t::taac
- uint8_t kdrv_sdc_csd_v1_t::nsac
- uint8_t kdrv_sdc_csd_v1_t::tran_speed
- uint32_t kdrv_sdc_csd_v1_t::ccc:12
- uint32_t kdrv_sdc_csd_v1_t::read_bl_len:4
- uint32_t kdrv_sdc_csd_v1_t::read_bl_partial:1
- uint32_t kdrv_sdc_csd_v1_t::write_blk_misalign:1
- uint32_t kdrv_sdc_csd_v1_t::read_blk_misalign:1
- uint32_t kdrv_sdc_csd_v1_t::dsr_imp:1
- uint32_t kdrv_sdc_csd_v1_t::reserved2:2
- uint32_t kdrv_sdc_csd_v1_t::c_size:12
- uint32_t kdrv_sdc_csd_v1_t::vdd_r_curr_min:3
- uint32_t kdrv_sdc_csd_v1_t::vdd_r_curr_max:3
- uint32_t kdrv_sdc_csd_v1_t::vdd_w_curr_min:3
- uint32_t kdrv_sdc_csd_v1_t::vdd_w_curr_max:3
- uint32_t kdrv_sdc_csd_v1_t::c_size_mult:3
- uint32_t kdrv_sdc_csd_v1_t::erase_blk_en:1
- uint32_t kdrv_sdc_csd_v1_t::sector_size:7
- uint32_t kdrv_sdc_csd_v1_t::wp_grp_size:7
- uint32_t kdrv_sdc_csd_v1_t::wp_grp_enable:1
- uint32_t kdrv_sdc_csd_v1_t::reserved3:2
- uint32_t kdrv_sdc_csd_v1_t::r2w_factor:3
- uint32_t kdrv_sdc_csd_v1_t::write_bl_len:4
- uint32_t kdrv_sdc_csd_v1_t::write_bl_partial:1
- uint32_t kdrv_sdc_csd_v1_t::reserved4:5
- uint32_t kdrv_sdc_csd_v1_t::file_format_grp:1
- uint32_t kdrv_sdc_csd_v1_t::copy:1
- uint32_t kdrv_sdc_csd_v1_t::perm_write_protect:1
- uint32_t kdrv_sdc_csd_v1_t::tmp_write_protect:1
- uint32_t kdrv_sdc_csd_v1_t::file_format:2
- uint32_t kdrv_sdc_csd_v1_t::Reserver5:2
- uint32_t kdrv_sdc_csd_v2_t::csd_structure:2
- uint32_t kdrv_sdc_csd_v2_t::reserved1:6
- uint8_t kdrv_sdc_csd_v2_t::taac
- uint8_t kdrv_sdc_csd_v2_t::nsac
- uint8_t kdrv_sdc_csd_v2_t::tran_speed
- uint32_t kdrv_sdc_csd_v2_t::ccc:12
- uint32_t kdrv_sdc_csd_v2_t::read_bl_len:4
- uint32_t kdrv_sdc_csd_v2_t::read_bl_partial:1
- uint32_t kdrv_sdc_csd_v2_t::write_blk_misalign:1
- uint32_t kdrv_sdc_csd_v2_t::read_blk_misalign:1
- uint32_t kdrv_sdc_csd_v2_t::dsr_imp:1
- uint32_t kdrv_sdc_csd_v2_t::reserved2:6
- uint32_t kdrv_sdc_csd_v2_t::c_size:22
- uint32_t kdrv_sdc_csd_v2_t::reserved3:1
- uint32_t kdrv_sdc_csd_v2_t::erase_blk_en:1
- uint32_t kdrv_sdc_csd_v2_t::sector_size:7
- uint32_t kdrv_sdc_csd_v2_t::wp_grp_size:7
- uint32_t kdrv_sdc_csd_v2_t::wp_grp_enable:1
- uint32_t kdrv_sdc_csd_v2_t::reserved4:2
- uint32_t kdrv_sdc_csd_v2_t::r2w_factor:3

- uint32_t kdrv_sdc_csd_v2_t::write_bl_len:4
- uint32_t kdrv_sdc_csd_v2_t::write_bl_partial:1
- uint32_t kdrv_sdc_csd_v2_t::reserved5:5
- uint32_t kdrv_sdc_csd_v2_t::file_format_grp:1
- uint32_t kdrv_sdc_csd_v2_t::copy:1
- uint32_t kdrv_sdc_csd_v2_t::perm_write_protect:1
- uint32_t kdrv_sdc_csd_v2_t::tmp_write_protect:1
- uint32_t kdrv_sdc_csd_v2_t::file_format:2
- uint32_t kdrv_sdc_csd_v2_t::reserver6:2
- uint32_t kdrv_sdc_sd_scr_t::sd_spec:4
- uint32_t kdrv_sdc_sd_scr_t::scr_structure:4
- uint32_t kdrv_sdc_sd_scr_t::sd_bus_widths:4
- uint32_t kdrv_sdc_sd_scr_t::sd_security:3
- uint32_t kdrv_sdc_sd_scr_t::data_stat_after_erase:1
- uint32_t kdrv_sdc_sd_scr_t::reserved1:7
- uint32_t kdrv_sdc_sd_scr_t::sd_spec3:1
- uint32_t kdrv_sdc_sd_scr_t::cmd20_support:1
- uint32_t kdrv_sdc_sd_scr_t::cmd23_support:1
- uint32_t kdrv_sdc_sd_scr_t::reserverd2:6
- uint32_t kdrv_sdc_sd_scr_t::reserverd3
- uint32_t kdrv_sdc_sdc_card_info_t::card_insert
- kdrv_sdc_flow_info_t kdrv_sdc_sdc_card_info_t::flow_set
- uint16_t kdrv_sdc_sdc_card_info_t::rca
- uint16_t kdrv_sdc_sdc_card_info_t::dsr
- kdrv_sdc_sd_scr_t kdrv_sdc_sdc_card_info_t::scr
- uint32_t kdrv_sdc_sdc_card_info_t::ocr
- uint64_t kdrv_sdc_sdc_card_info_t::csd_lo
- uint64_t kdrv_sdc_sdc_card_info_t::csd_hi
- kdrv_sdc_csd_v1_t kdrv_sdc_sdc_card_info_t::csd_ver1
- kdrv_sdc_csd_v2_t kdrv_sdc_sdc_card_info_t::csd_ver2
- uint64_t kdrv_sdc_sdc_card_info_t::cid_lo
- uint64_t kdrv_sdc_sdc_card_info_t::cid_hi
- uint64_t kdrv_sdc_sdc_card_info_t::resp_lo
- uint64_t kdrv_sdc_sdc_card_info_t::resp_hi
- uint32_t kdrv_sdc_sdc_card_info_t::num_of_blks
- uint8_t kdrv_sdc_sdc_card_info_t::switch_sts [64]
- volatile uint16_t kdrv_sdc_sdc_card_info_t::err_sts
- volatile uint16_t kdrv_sdc_sdc_card_info_t::auto_err
- volatile uint8_t kdrv_sdc_sdc_card_info_t::cpl_mask
- kdrv_sd_status_t kdrv_sdc_sdc_card_info_t::sd_sts
- uint16_t kdrv_sdc_sdc_card_info_t::bs_mode
- uint8_t kdrv_sdc_sdc_card_info_t::bus_width
- uint8_t kdrv_sdc_sdc_card_info_t::already_init
- uint8_t kdrv_sdc_sdc_card_info_t::blk_addr
- uint32_t kdrv_sdc_sdc_card_info_t::max_dtr
- kdrv_sdc_bus_speed_e kdrv_sdc_sdc_card_info_t::speed
- uint32_t kdrv_sdc_sdc_card_info_t::fifo_depth
- kdrv_sdc_mmc_csd_t kdrv_sdc_sdc_card_info_t::csd_mmc
- kdrv_sdc_mmc_ext_csd_t kdrv_sdc_sdc_card_info_t::ext_csd_mmc
- uint32_t kdrv_sdc_sdc_card_info_t::num_of_boot_blks
- uint8_t kdrv_sdc_sdc_card_info_t::u8_sdma_lock
- uint8_t kdrv_sdc_sdc_card_info_t::sdma_intr
- uint32_t kdrv_sdc_sdc_card_info_t::card_type
- uint8_t kdrv_sdc_sdc_card_info_t::num_io_func
- uint8_t kdrv_sdc_sdc_card_info_t::mem_present

- uint32_t kdrv_sdc_sdcard_info_t::drive
- uint32_t kdrv_sdc_sdcard_info_t::sys_freq
- uint32_t kdrv_sdc_sdcard_info_t::protected_drive
- uint32_t kdrv_sdc_sdcard_info_t::cprm_init
- uint32_t kdrv_sdc_sdcard_info_t::kmu_lo
- uint32_t kdrv_sdc_sdcard_info_t::kmu_hi
- uint32_t kdrv_sdc_sdcard_info_t::auto_cbc
- uint32_t kdrv_sdc_sd_host_t::max_clk
- uint32_t kdrv_sdc_sd_host_t::min_clk
- uint32_t kdrv_sdc_sd_host_t::clock
- uint8_t kdrv_sdc_sd_host_t::power
- uint32_t kdrv_sdc_sd_host_t::ocr_avail
- uint16_t kdrv_sdc_adma2desc_table_t::attr
- uint16_t kdrv_sdc_adma2desc_table_t::lgth
- uint32_t kdrv_sdc_adma2desc_table_t::addr
- volatile kdrv_sdc_reg_t * kdrv_sdc_res_t::sdc_reg
- volatile kdrv_sdc_sdcard_info_t * kdrv_sdc_res_t::card_info
- kdrv_sdc_sd_host_t * kdrv_sdc_res_t::host
- kdrv_sdc_infinite_test_e kdrv_sdc_res_t::infinite_mode
- uint16_t kdrv_sdc_res_t::fifo_depth
- uint32_t kdrv_sdc_res_t::timeout_ms
- uint32_t kdrv_sdc_res_t::data_present
- uint32_t kdrv_sdc_res_t::adma2_use_interrupt
- uint32_t kdrv_sdc_res_t::adma2_insert_nop
- uint32_t kdrv_sdc_res_t::response_type
- uint32_t kdrv_sdc_res_t::inhibit_datchk
- uint32_t kdrv_sdc_mmc_csd_t::csd_structure:2
- uint32_t kdrv_sdc_mmc_csd_t::spec_vers:4
- uint32_t kdrv_sdc_mmc_csd_t::reserved1:2
- uint8_t kdrv_sdc_mmc_csd_t::taac
- uint8_t kdrv_sdc_mmc_csd_t::nsac
- uint8_t kdrv_sdc_mmc_csd_t::tran_speed
- uint32_t kdrv_sdc_mmc_csd_t::ccc:12
- uint32_t kdrv_sdc_mmc_csd_t::read_bl_len:4
- uint32_t kdrv_sdc_mmc_csd_t::read_bl_partial:1
- uint32_t kdrv_sdc_mmc_csd_t::write_blk_misalign:1
- uint32_t kdrv_sdc_mmc_csd_t::read_blk_misalign:1
- uint32_t kdrv_sdc_mmc_csd_t::dsr_imp:1
- uint32_t kdrv_sdc_mmc_csd_t::reserved2:2
- uint32_t kdrv_sdc_mmc_csd_t::c_size:12
- uint32_t kdrv_sdc_mmc_csd_t::vdd_r_curr_min:3
- uint32_t kdrv_sdc_mmc_csd_t::vdd_r_curr_max:3
- uint32_t kdrv_sdc_mmc_csd_t::vdd_w_curr_min:3
- uint32_t kdrv_sdc_mmc_csd_t::vdd_w_curr_max:3
- uint32_t kdrv_sdc_mmc_csd_t::c_size_mult:3
- uint32_t kdrv_sdc_mmc_csd_t::erase_grp_size:5
- uint32_t kdrv_sdc_mmc_csd_t::erase_grp_mult:5
- uint32_t kdrv_sdc_mmc_csd_t::wp_grp_size:5
- uint32_t kdrv_sdc_mmc_csd_t::wp_grp_enable:1
- uint32_t kdrv_sdc_mmc_csd_t::default_ecc:2
- uint32_t kdrv_sdc_mmc_csd_t::r2w_factor:3
- uint32_t kdrv_sdc_mmc_csd_t::write_bl_len:4
- uint32_t kdrv_sdc_mmc_csd_t::write_bl_partial:1
- uint32_t kdrv_sdc_mmc_csd_t::reserved3:4
- uint32_t kdrv_sdc_mmc_csd_t::content_prot_app:1

- uint32_t kdrv_sdc_mmc_csd_t::file_format_grp:1
- uint32_t kdrv_sdc_mmc_csd_t::COPY:1
- uint32_t kdrv_sdc_mmc_csd_t::perm_write_protect:1
- uint32_t kdrv_sdc_mmc_csd_t::tmp_write_protect:1
- uint32_t kdrv_sdc_mmc_csd_t::file_format:2
- uint32_t kdrv_sdc_mmc_csd_t::ecc:2
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved27 [134]
- uint8_t kdrv_sdc_mmc_ext_csd_t::sec_bad_blk_mgmt
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved26
- uint8_t kdrv_sdc_mmc_ext_csd_t::enh_start_addr [4]
- uint8_t kdrv_sdc_mmc_ext_csd_t::enh_size_mult [3]
- uint8_t kdrv_sdc_mmc_ext_csd_t::gp_size_mult [12]
- uint8_t kdrv_sdc_mmc_ext_csd_t::partition_setting_completed
- uint8_t kdrv_sdc_mmc_ext_csd_t::partitioning_attribute
- uint8_t kdrv_sdc_mmc_ext_csd_t::max_enh_size_mult [3]
- uint8_t kdrv_sdc_mmc_ext_csd_t::partitioning_support
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved25
- uint8_t kdrv_sdc_mmc_ext_csd_t::rst_n_function
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved24 [5]
- uint8_t kdrv_sdc_mmc_ext_csd_t::rpmb_size_mult
- uint8_t kdrv_sdc_mmc_ext_csd_t::fw_config
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved23
- uint8_t kdrv_sdc_mmc_ext_csd_t::user_wp
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved22
- uint8_t kdrv_sdc_mmc_ext_csd_t::boot_wp
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved21
- uint8_t kdrv_sdc_mmc_ext_csd_t::erase_group_def
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved20
- uint8_t kdrv_sdc_mmc_ext_csd_t::boot_bus_width
- uint8_t kdrv_sdc_mmc_ext_csd_t::boot_config_prot
- uint8_t kdrv_sdc_mmc_ext_csd_t::partition_conf
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved19
- uint8_t kdrv_sdc_mmc_ext_csd_t::erased_mem_cont
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved18
- uint8_t kdrv_sdc_mmc_ext_csd_t::bus_width
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved17
- uint8_t kdrv_sdc_mmc_ext_csd_t::hs_timing
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved16
- uint8_t kdrv_sdc_mmc_ext_csd_t::power_class
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved15
- uint8_t kdrv_sdc_mmc_ext_csd_t::cmd_set_rev
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved14
- uint8_t kdrv_sdc_mmc_ext_csd_t::cmd_set
- uint8_t kdrv_sdc_mmc_ext_csd_t::ext_csd_rev
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved13
- uint8_t kdrv_sdc_mmc_ext_csd_t::csd_structure
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved12
- uint8_t kdrv_sdc_mmc_ext_csd_t::cardtype
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved11 [3]
- uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_52_195
- uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_26_195
- uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_52_360
- uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_26_360
- uint8_t kdrv_sdc_mmc_ext_csd_t::reserved10
- uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_r_4_26

- [uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_w_4_26](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_r_8_26_4_52](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_w_8_26_4_52](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_r_8_52](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_w_8_52](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::reserved9](#)
- [uint32_t kdrv_sdc_mmc_ext_csd_t::sec_count](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::reserved8](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::s_a_timeout](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::reserved7](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::s_c_vccq](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::s_c_vcc](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::hc_wp_grp_size](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::ref_wr_sec_c](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::erase_timeout_mult](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::hc_erase_grp_size](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::acc_size](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::boot_size_mult](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::reserved6](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::boot_info](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::sec_trim_mult](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::sec_erase_mult](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::sec_feature_support](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::trim_mult](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::reserved5](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_ddr_r_8_52](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_ddr_w_8_52_8_52](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::reserved4 \[2\]](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_ddr_52_195](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_ddr_52_360](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::reserved3](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::ini_timeout_ap](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::reserved2 \[262\]](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::s_cmd_set](#)
- [uint8_t kdrv_sdc_mmc_ext_csd_t::reserved1 \[7\]](#)

4.18.1 Detailed Description

Kneron sdc sd/emmc driver.

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4.18.2 Macro Definition Documentation

4.18.2.1 ADMA2_ENTRY_END

```
#define ADMA2_ENTRY_END BIT(1)
```

4.18.2.2 ADMA2_ENTRY_INT

```
#define ADMA2_ENTRY_INT BIT(2)
```

4.18.2.3 ADMA2_ENTRY_VALID

```
#define ADMA2_ENTRY_VALID BIT(0)
```

4.18.2.4 ADMA2_LINK

```
#define ADMA2_LINK (3 << 4)
```

4.18.2.5 ADMA2_NOP

```
#define ADMA2_NOP (0 << 4)
```

4.18.2.6 ADMA2_NUM_OF_LINES

```
#define ADMA2_NUM_OF_LINES 64
```

4.18.2.7 ADMA2_SET

```
#define ADMA2_SET (1 << 4)
```

4.18.2.8 ADMA2_TRAN

```
#define ADMA2_TRAN (2 << 4)
```

4.18.2.9 CARD_TYPE_UNKNOWN

```
#define CARD_TYPE_UNKNOWN 0
```

4.18.2.10 CMD_RETRY_CNT

```
#define CMD_RETRY_CNT 5
```

4.18.2.11 EXT_CSD_BOOT_SIZE_MULT

```
#define EXT_CSD_BOOT_SIZE_MULT 226
```

4.18.2.12 EXT_CSD_BUS_1BIT

```
#define EXT_CSD_BUS_1BIT 0x0
```

4.18.2.13 EXT_CSD_BUS_4BIT

```
#define EXT_CSD_BUS_4BIT 0x1
```

4.18.2.14 EXT_CSD_BUS_8BIT

```
#define EXT_CSD_BUS_8BIT 0x2
```

4.18.2.15 EXT_CSD_BUS_WIDTH

```
#define EXT_CSD_BUS_WIDTH 183 /* R/W */
```

4.18.2.16 EXT_CSD_CARD_TYPE

```
#define EXT_CSD_CARD_TYPE 196 /* RO */
```

4.18.2.17 EXT_CSD_CLR_BYTE

```
#define EXT_CSD_CLR_BYTE 0x2
```

4.18.2.18 EXT_CSD_CMD_SET

```
#define EXT_CSD_CMD_SET 0x0
```

4.18.2.19 EXT_CSD_CMD_SET_CPSECURE

```
#define EXT_CSD_CMD_SET_CPSECURE (1<<2)
```

4.18.2.20 EXT_CSD_CMD_SET_NORMAL

```
#define EXT_CSD_CMD_SET_NORMAL (1<<0)
```

4.18.2.21 EXT_CSD_CMD_SET_SECURE

```
#define EXT_CSD_CMD_SET_SECURE (1<<1)
```

4.18.2.22 EXT_CSD_HS_TIMING

```
#define EXT_CSD_HS_TIMING 185 /* R/W */
```

4.18.2.23 EXT_CSD_LENGTH

```
#define EXT_CSD_LENGTH 512
```

4.18.2.24 EXT_CSD_PARTITION_CONF

```
#define EXT_CSD_PARTITION_CONF 179
```

4.18.2.25 EXT_CSD_PARTITION_SETTING_COMPLETED

```
#define EXT_CSD_PARTITION_SETTING_COMPLETED 156
```


4.18.2.26 EXT_CSD_SEC_CNT

```
#define EXT_CSD_SEC_CNT 212 /* RO, 4 bytes */
```

4.18.2.27 EXT_CSD_SET_BIT

```
#define EXT_CSD_SET_BIT 0x1
```

4.18.2.28 EXT_CSD_WRITE_BYTE

```
#define EXT_CSD_WRITE_BYTE 0x3
```

4.18.2.29 KDRV_SDC_BASE

```
#define KDRV_SDC_BASE SDC_FTSDC021_PA_BASE
```

4.18.2.30 MEMORY_CARD_TYPE_MMC

```
#define MEMORY_CARD_TYPE_MMC 2
```

4.18.2.31 MEMORY_CARD_TYPE_SD

```
#define MEMORY_CARD_TYPE_SD 1
```

4.18.2.32 MEMORY_SDIO_COMBO

```
#define MEMORY_SDIO_COMBO 4
```

4.18.2.33 MMC_ALTERNATIVE_BOOT_MODE

```
#define MMC_ALTERNATIVE_BOOT_MODE 0x2
```

4.18.2.34 MMC_BOOT_ACK

```
#define MMC_BOOT_ACK BIT(2)
```

4.18.2.35 MMC_BOOT_MODE

```
#define MMC_BOOT_MODE 0x1
```

4.18.2.36 MMC_BUS_TEST_MODE

```
#define MMC_BUS_TEST_MODE 0x3
```

4.18.2.37 MMC_CARD_BUSY

```
#define MMC_CARD_BUSY 0x80000000 /* Card Power up status bit */
```

4.18.2.38 MMC_CMD6_ACCESS_MODE

```
#define MMC_CMD6_ACCESS_MODE(  
    x ) (uint32_t)( x << 24)
```

4.18.2.39 MMC_CMD6_CMD_SET

```
#define MMC_CMD6_CMD_SET(  
    x ) (uint32_t)( x )
```

4.18.2.40 MMC_CMD6_INDEX

```
#define MMC_CMD6_INDEX(  
    x ) (uint32_t)( x << 16)
```

4.18.2.41 MMC_CMD6_VALUE

```
#define MMC_CMD6_VALUE(  
    x ) (uint32_t)( x << 8)
```

4.18.2.42 MMC_STATUS_SWITCH_ERROR

```
#define MMC_STATUS_SWITCH_ERROR BIT(7)
```

4.18.2.43 NORMAL_MODE

```
#define NORMAL_MODE 0x0
```

4.18.2.44 SCR_LENGTH

```
#define SCR_LENGTH 8
```

4.18.2.45 SD_CMD52_FUNC

```
#define SD_CMD52_FUNC(  
    Num ) (Num << 28)
```

4.18.2.46 SD_CMD52_no_RAW

```
#define SD_CMD52_no_RAW 0x00000000
```

4.18.2.47 SD_CMD52_RAW

```
#define SD_CMD52_RAW 0x08000000
```

4.18.2.48 SD_CMD52_Reg_Addr

```
#define SD_CMD52_Reg_Addr(  
    Addr ) (Addr << 9)
```

4.18.2.49 SD_CMD52_RW_in_R

```
#define SD_CMD52_RW_in_R 0x00000000
```

4.18.2.50 SD_CMD52_RW_in_W

```
#define SD_CMD52_RW_in_W 0x80000000
```

4.18.2.51 SD_CMD53_Block_Mode

```
#define SD_CMD53_Block_Mode 0x08000000
```

4.18.2.52 SD_CMD53_Byte_Mode

```
#define SD_CMD53_Byte_Mode 0x00000000
```

4.18.2.53 SD_CMD53_FUNC

```
#define SD_CMD53_FUNC(  
    Num ) (Num << 28)
```

4.18.2.54 SD_CMD53_OP_fix

```
#define SD_CMD53_OP_fix 0x00000000
```

4.18.2.55 SD_CMD53_OP_inc

```
#define SD_CMD53_OP_inc 0x04000000
```

4.18.2.56 SD_CMD53_Reg_Addr

```
#define SD_CMD53_Reg_Addr(  
    Addr ) (Addr << 9)
```

4.18.2.57 SD_CMD53_RW_in_R

```
#define SD_CMD53_RW_in_R 0x00000000
```

4.18.2.58 SD_CMD53_RW_in_W

```
#define SD_CMD53_RW_in_W 0x80000000
```

4.18.2.59 SD_STATUS_ADDRESS_ERROR

```
#define SD_STATUS_ADDRESS_ERROR BIT(30)
```

4.18.2.60 SD_STATUS_AKE_SEQ_ERROR

```
#define SD_STATUS_AKE_SEQ_ERROR BIT(3)
```

4.18.2.61 SD_STATUS_APP_CMD

```
#define SD_STATUS_APP_CMD BIT(5)
```

4.18.2.62 SD_STATUS_BLOCK_LEN_ERROR

```
#define SD_STATUS_BLOCK_LEN_ERROR BIT(29)
```

4.18.2.63 SD_STATUS_CARD_ECC_DISABLE

```
#define SD_STATUS_CARD_ECC_DISABLE BIT(14)
```

4.18.2.64 SD_STATUS_CARD_ECC_FAILED

```
#define SD_STATUS_CARD_ECC_FAILED BIT(21)
```

4.18.2.65 SD_STATUS_CARD_IS_LOCK

```
#define SD_STATUS_CARD_IS_LOCK BIT(25)
```

4.18.2.66 SD_STATUS_CC_ERROR

```
#define SD_STATUS_CC_ERROR BIT(20)
```

4.18.2.67 SD_STATUS_COM_CRC_ERROR

```
#define SD_STATUS_COM_CRC_ERROR BIT(23)
```

4.18.2.68 SD_STATUS_CSD_OVERWRITE

```
#define SD_STATUS_CSD_OVERWRITE BIT(16)
```

4.18.2.69 SD_STATUS_CURRENT_STATE

```
#define SD_STATUS_CURRENT_STATE (0xF << 9)
```

4.18.2.70 SD_STATUS_ERASE_PARAM

```
#define SD_STATUS_ERASE_PARAM BIT(27)
```

4.18.2.71 SD_STATUS_ERASE_RESET

```
#define SD_STATUS_ERASE_RESET BIT(13)
```

4.18.2.72 SD_STATUS_ERASE_SEQ_ERROR

```
#define SD_STATUS_ERASE_SEQ_ERROR BIT(28)
```

4.18.2.73 SD_STATUS_ERROR

```
#define SD_STATUS_ERROR BIT(19)
```

4.18.2.74 SD_STATUS_ERROR_BITS

```
#define SD_STATUS_ERROR_BITS
```

Value:

```
(SD_STATUS_OUT_OF_RANGE | SD_STATUS_ADDRESS_ERROR | \  
SD_STATUS_BLOCK_LEN_ERROR | SD_STATUS_ERASE_SEQ_ERROR | \  
SD_STATUS_ERASE_PARAM | SD_STATUS_WP_VIOLATION | \  
SD_STATUS_LOCK_UNLOCK_FAILED | SD_STATUS_CARD_ECC_FAILED | \  
SD_STATUS_CC_ERROR | SD_STATUS_ERROR | \  
SD_STATUS_UNDERRUN | SD_STATUS_OVERRUN | \  
SD_STATUS_CSD_OVERWRITE | SD_STATUS_WP_ERASE_SKIP | \  
SD_STATUS_AKE_SEQ_ERROR | MMC_STATUS_SWITCH_ERROR)
```

4.18.2.75 SD_STATUS_ILLEGAL_COMMAND

```
#define SD_STATUS_ILLEGAL_COMMAND BIT(22)
```

4.18.2.76 SD_STATUS_LENGTH

```
#define SD_STATUS_LENGTH 64
```

4.18.2.77 SD_STATUS_LOCK_UNLOCK_FAILED

```
#define SD_STATUS_LOCK_UNLOCK_FAILED BIT(24)
```

4.18.2.78 SD_STATUS_OUT_OF_RANGE

```
#define SD_STATUS_OUT_OF_RANGE 0x80000000
```

Card status return from R1 response format. Or use CMD13 to get this status

4.18.2.79 SD_STATUS_OVERRUN

```
#define SD_STATUS_OVERRUN BIT(17)
```

4.18.2.80 SD_STATUS_READY_FOR_DATA

```
#define SD_STATUS_READY_FOR_DATA BIT(8)
```

4.18.2.81 SD_STATUS_UNDERRUN

```
#define SD_STATUS_UNDERRUN BIT(18)
```

4.18.2.82 SD_STATUS_WP_ERASE_SKIP

```
#define SD_STATUS_WP_ERASE_SKIP BIT(15)
```

4.18.2.83 SD_STATUS_WP_VIOLATION

```
#define SD_STATUS_WP_VIOLATION BIT(26)
```

4.18.2.84 SDCHI_RETUNING_MODE_MASK

```
#define SDCHI_RETUNING_MODE_MASK 0x3
```


4.18.2.85 SDHCI_18V_SIGNAL

```
#define SDHCI_18V_SIGNAL BIT(3)
```

4.18.2.86 SDHCI_1BIT_BUS_WIDTH

```
#define SDHCI_1BIT_BUS_WIDTH 0x0
```

4.18.2.87 SDHCI_4BIT_BUS_WIDTH

```
#define SDHCI_4BIT_BUS_WIDTH 0x2
```

4.18.2.88 SDHCI_ASYNC_INT_EN

```
#define SDHCI_ASYNC_INT_EN BIT(14)
```

4.18.2.89 SDHCI_AUTOCMD12_ERR_CMD_NOT_ISSUE

```
#define SDHCI_AUTOCMD12_ERR_CMD_NOT_ISSUE BIT(7)
```

4.18.2.90 SDHCI_AUTOCMD12_ERR_CRC

```
#define SDHCI_AUTOCMD12_ERR_CRC BIT(2)
```

4.18.2.91 SDHCI_AUTOCMD12_ERR_END_BIT

```
#define SDHCI_AUTOCMD12_ERR_END_BIT BIT(3)
```

4.18.2.92 SDHCI_AUTOCMD12_ERR_INDEX

```
#define SDHCI_AUTOCMD12_ERR_INDEX BIT(4)
```

4.18.2.93 SDHCI_AUTOCMD12_ERR_NOT_EXECUTED

```
#define SDHCI_AUTOCMD12_ERR_NOT_EXECUTED BIT(0)
```

4.18.2.94 SDHCI_AUTOCMD12_ERR_TIMEOUT

```
#define SDHCI_AUTOCMD12_ERR_TIMEOUT BIT(1)
```

4.18.2.95 SDHCI_CAP_FIFO_DEPTH_1024BYTE

```
#define SDHCI_CAP_FIFO_DEPTH_1024BYTE (4 << 29)
```

4.18.2.96 SDHCI_CAP_FIFO_DEPTH_16BYTE

```
#define SDHCI_CAP_FIFO_DEPTH_16BYTE (0 << 29)
```

4.18.2.97 SDHCI_CAP_FIFO_DEPTH_2048BYTE

```
#define SDHCI_CAP_FIFO_DEPTH_2048BYTE (5 << 29)
```

4.18.2.98 SDHCI_CAP_FIFO_DEPTH_32BYTE

```
#define SDHCI_CAP_FIFO_DEPTH_32BYTE (1 << 29)
```

4.18.2.99 SDHCI_CAP_FIFO_DEPTH_512BYTE

```
#define SDHCI_CAP_FIFO_DEPTH_512BYTE (3 << 29)
```

4.18.2.100 SDHCI_CAP_FIFO_DEPTH_64BYTE

```
#define SDHCI_CAP_FIFO_DEPTH_64BYTE (2 << 29)
```

4.18.2.101 SDHCI_CAP_VOLTAGE_18V

```
#define SDHCI_CAP_VOLTAGE_18V BIT(26)
```

4.18.2.102 SDHCI_CAP_VOLTAGE_30V

```
#define SDHCI_CAP_VOLTAGE_30V BIT(25)
```

4.18.2.103 SDHCI_CAP_VOLTAGE_33V

```
#define SDHCI_CAP_VOLTAGE_33V BIT(24)
```

4.18.2.104 SDHCI_CLK_CTRL_CLK_GEN_SEL_PRO

```
#define SDHCI_CLK_CTRL_CLK_GEN_SEL_PRO BIT(5)
```

4.18.2.105 SDHCI_CLK_CTRL_INTERNALCLK_EN

```
#define SDHCI_CLK_CTRL_INTERNALCLK_EN BIT(0)
```

4.18.2.106 SDHCI_CLK_CTRL_INTERNALCLK_STABLE

```
#define SDHCI_CLK_CTRL_INTERNALCLK_STABLE BIT(1)
```

4.18.2.107 SDHCI_CLK_CTRL_LOW_CLK_SEL_SHIFT

```
#define SDHCI_CLK_CTRL_LOW_CLK_SEL_SHIFT 8
```

4.18.2.108 SDHCI_CLK_CTRL_SDCLK_EN

```
#define SDHCI_CLK_CTRL_SDCLK_EN BIT(2)
```

4.18.2.109 SDHCI_CLK_CTRL_UP_CLK_SEL_SHIFT

```
#define SDHCI_CLK_CTRL_UP_CLK_SEL_SHIFT 6
```

4.18.2.110 SDHCI_CMD0_GO_IDLE_STATE

```
#define SDHCI_CMD0_GO_IDLE_STATE 0
```

4.18.2.111 SDHCI_CMD10_SEND_CID

```
#define SDHCI_CMD10_SEND_CID 10
```

4.18.2.112 SDHCI_CMD11_VOLTAGE_SWITCH

```
#define SDHCI_CMD11_VOLTAGE_SWITCH 11
```

4.18.2.113 SDHCI_CMD12_STOP_TRANS

```
#define SDHCI_CMD12_STOP_TRANS 12
```

4.18.2.114 SDHCI_CMD13_SD_STATUS

```
#define SDHCI_CMD13_SD_STATUS 13
```

4.18.2.115 SDHCI_CMD13_SEND_STATUS

```
#define SDHCI_CMD13_SEND_STATUS 13
```

4.18.2.116 SDHCI_CMD16_SET_BLOCKLEN

```
#define SDHCI_CMD16_SET_BLOCKLEN 16
```

4.18.2.117 SDHCI_CMD17_READ_SINGLE_BLOCK

```
#define SDHCI_CMD17_READ_SINGLE_BLOCK 17
```

4.18.2.118 SDHCI_CMD18_READ_MULTI_BLOCK

```
#define SDHCI_CMD18_READ_MULTI_BLOCK 18
```

4.18.2.119 SDHCI_CMD19_SEND_TUNE_BLOCK

```
#define SDHCI_CMD19_SEND_TUNE_BLOCK 19
```

4.18.2.120 SDHCI_CMD1_MMC_SEND_OP_COND

```
#define SDHCI_CMD1_MMC_SEND_OP_COND 1
```

4.18.2.121 SDHCI_CMD1_MMC_SEND_OP_COND_BYTE_MODE

```
#define SDHCI_CMD1_MMC_SEND_OP_COND_BYTE_MODE 0x80FF8000
```

4.18.2.122 SDHCI_CMD1_MMC_SEND_OP_COND_SECTOR_MODE

```
#define SDHCI_CMD1_MMC_SEND_OP_COND_SECTOR_MODE 0xC0FF8000
```

4.18.2.123 SDHCI_CMD23_SET_WR_BLOCK_CNT

```
#define SDHCI_CMD23_SET_WR_BLOCK_CNT 23
```

4.18.2.124 SDHCI_CMD24_WRITE_BLOCK

```
#define SDHCI_CMD24_WRITE_BLOCK 24
```

4.18.2.125 SDHCI_CMD25_WRITE_MULTI_BLOCK

```
#define SDHCI_CMD25_WRITE_MULTI_BLOCK 25
```

4.18.2.126 SDHCI_CMD2_SEND_ALL_CID

```
#define SDHCI_CMD2_SEND_ALL_CID 2
```

4.18.2.127 SDHCI_CMD32_ERASE_WR_BLK_START

```
#define SDHCI_CMD32_ERASE_WR_BLK_START 32
```

4.18.2.128 SDHCI_CMD33_ERASE_WR_BLK_END

```
#define SDHCI_CMD33_ERASE_WR_BLK_END 33
```

4.18.2.129 SDHCI_CMD35_ERASE_GROUP_START

```
#define SDHCI_CMD35_ERASE_GROUP_START 35
```

4.18.2.130 SDHCI_CMD36_ERASE_GROUP_END

```
#define SDHCI_CMD36_ERASE_GROUP_END 36
```

4.18.2.131 SDHCI_CMD38_ERASE

```
#define SDHCI_CMD38_ERASE 38
```

4.18.2.132 SDHCI_CMD3_SEND_RELATIVE_ADDR

```
#define SDHCI_CMD3_SEND_RELATIVE_ADDR 3
```

4.18.2.133 SDHCI_CMD41_SD_SEND_OP_COND

```
#define SDHCI_CMD41_SD_SEND_OP_COND 41
```

4.18.2.134 SDHCI_CMD41_SD_SEND_OP_COND_ARGU

```
#define SDHCI_CMD41_SD_SEND_OP_COND_ARGU 0x00FF8000
```

4.18.2.135 SDHCI_CMD41_SD_SEND_OP_COND_HCS_ARGU

```
#define SDHCI_CMD41_SD_SEND_OP_COND_HCS_ARGU 0xC0FF8000
```

4.18.2.136 SDHCI_CMD43_GET_MKB

```
#define SDHCI_CMD43_GET_MKB 43
```

4.18.2.137 SDHCI_CMD44_GET_MID

```
#define SDHCI_CMD44_GET_MID 44
```

4.18.2.138 SDHCI_CMD45_CER_RN1

```
#define SDHCI_CMD45_CER_RN1 45
```

4.18.2.139 SDHCI_CMD46_CER_RN2

```
#define SDHCI_CMD46_CER_RN2 46
```

4.18.2.140 SDHCI_CMD47_CER_RES2

```
#define SDHCI_CMD47_CER_RES2 47
```

4.18.2.141 SDHCI_CMD48_CER_RES1

```
#define SDHCI_CMD48_CER_RES1 48
```

4.18.2.142 SDHCI_CMD51_SEND_SCR

```
#define SDHCI_CMD51_SEND_SCR 51
```

4.18.2.143 SDHCI_CMD52_IO_RW_DIRECT

```
#define SDHCI_CMD52_IO_RW_DIRECT 52
```

4.18.2.144 SDHCI_CMD53_IO_RW_EXTENDED

```
#define SDHCI_CMD53_IO_RW_EXTENDED 53
```

4.18.2.145 SDHCI_CMD55_APP

```
#define SDHCI_CMD55_APP 55
```

4.18.2.146 SDHCI_CMD56_GEN

```
#define SDHCI_CMD56_GEN 56
```

4.18.2.147 SDHCI_CMD5_IO_SEND_OP_COND

```
#define SDHCI_CMD5_IO_SEND_OP_COND 5
```

4.18.2.148 SDHCI_CMD6_SET_BUS_WIDTH

```
#define SDHCI_CMD6_SET_BUS_WIDTH 6
```


4.18.2.149 SDHCI_CMD6_SWITCH_FUNC

```
#define SDHCI_CMD6_SWITCH_FUNC 6
```

4.18.2.150 SDHCI_CMD7_SELECT_CARD

```
#define SDHCI_CMD7_SELECT_CARD 7
```

4.18.2.151 SDHCI_CMD8_SEND_EXT_CSD

```
#define SDHCI_CMD8_SEND_EXT_CSD 8
```

4.18.2.152 SDHCI_CMD8_SEND_IF_COND

```
#define SDHCI_CMD8_SEND_IF_COND 8
```

4.18.2.153 SDHCI_CMD8_SEND_IF_COND_ARGU

```
#define SDHCI_CMD8_SEND_IF_COND_ARGU 0x1AA
```

4.18.2.154 SDHCI_CMD9_SEND_CSD

```
#define SDHCI_CMD9_SEND_CSD 9
```

4.18.2.155 SDHCI_CMD_DATA_PRESEL_SHIFT

```
#define SDHCI_CMD_DATA_PRESEL_SHIFT 0x05
```

4.18.2.156 SDHCI_CMD_DATA_PRESENT

```
#define SDHCI_CMD_DATA_PRESENT 0x01
```

4.18.2.157 SDHCI_CMD_IDX_SHIFT

```
#define SDHCI_CMD_IDX_SHIFT 0x08
```

4.18.2.158 SDHCI_CMD_NO_RESPONSE

```
#define SDHCI_CMD_NO_RESPONSE 0x00
```

4.18.2.159 SDHCI_CMD_RTYPE_R1BR5B

```
#define SDHCI_CMD_RTYPE_R1BR5B 0x1B
```

4.18.2.160 SDHCI_CMD_RTYPE_R1R5R6R7

```
#define SDHCI_CMD_RTYPE_R1R5R6R7 0x1A
```

4.18.2.161 SDHCI_CMD_RTYPE_R2

```
#define SDHCI_CMD_RTYPE_R2 0x09
```

4.18.2.162 SDHCI_CMD_RTYPE_R3R4

```
#define SDHCI_CMD_RTYPE_R3R4 0x02
```

4.18.2.163 SDHCI_CMD_TYPE_ABORT

```
#define SDHCI_CMD_TYPE_ABORT 0x03
```

4.18.2.164 SDHCI_CMD_TYPE_NORMAL

```
#define SDHCI_CMD_TYPE_NORMAL 0x00
```

4.18.2.165 SDHCI_CMD_TYPE_RESUME

```
#define SDHCI_CMD_TYPE_RESUME 0x02
```

4.18.2.166 SDHCI_CMD_TYPE_SHIFT

```
#define SDHCI_CMD_TYPE_SHIFT 0x06
```

4.18.2.167 SDHCI_CMD_TYPE_SUSPEND

```
#define SDHCI_CMD_TYPE_SUSPEND 0x01
```

4.18.2.168 SDHCI_CONTINUE_REQ

```
#define SDHCI_CONTINUE_REQ BIT(1)
```

4.18.2.169 SDHCI_DDR50

```
#define SDHCI_DDR50 4
```

4.18.2.170 SDHCI_DRV_TYPE_MASK

```
#define SDHCI_DRV_TYPE_MASK BIT(4)
```

4.18.2.171 SDHCI_DRV_TYPE_SHIFT

```
#define SDHCI_DRV_TYPE_SHIFT 4
```

4.18.2.172 SDHCI_DRV_TYPEEA

```
#define SDHCI_DRV_TYPEEA 1
```

4.18.2.173 SDHCI_DRV_TYPEB

```
#define SDHCI_DRV_TYPEB 0
```

4.18.2.174 SDHCI_DRV_TYPEC

```
#define SDHCI_DRV_TYPEC 2
```

4.18.2.175 SDHCI_DRV_TYPED

```
#define SDHCI_DRV_TYPED 3
```

4.18.2.176 SDHCI_ERR_EN_ALL

```
#define SDHCI_ERR_EN_ALL (0xF7FF)
```

4.18.2.177 SDHCI_ERR_SIG_EN_ALL

```
#define SDHCI_ERR_SIG_EN_ALL (0xF3FF)
```

4.18.2.178 SDHCI_EXECUTE_TUNING

```
#define SDHCI_EXECUTE_TUNING BIT(6) /* Write 1 Auto clear */
```

4.18.2.179 SDHCI_HC_BUS_WIDTH_4BIT

```
#define SDHCI_HC_BUS_WIDTH_4BIT BIT(1)
```

4.18.2.180 SDHCI_HC_BUS_WIDTH_8BIT

```
#define SDHCI_HC_BUS_WIDTH_8BIT BIT(5)
```

4.18.2.181 SDHCI_HC_CARD_DETECT_SIGNAL

```
#define SDHCI_HC_CARD_DETECT_SIGNAL BIT(7)
```

4.18.2.182 SDHCI_HC_CARD_DETECT_TEST

```
#define SDHCI_HC_CARD_DETECT_TEST BIT(6)
```

4.18.2.183 SDHCI_HC_HI_SPEED

```
#define SDHCI_HC_HI_SPEED BIT(2)
```

4.18.2.184 SDHCI_HC_LED_ON

```
#define SDHCI_HC_LED_ON BIT(0)
```

4.18.2.185 SDHCI_HC_USE_ADMA2

```
#define SDHCI_HC_USE_ADMA2 BIT(3)
```

4.18.2.186 SDHCI_INT_AT_BLOCK_GAP

```
#define SDHCI_INT_AT_BLOCK_GAP BIT(3)
```

4.18.2.187 SDHCI_INTR_EN_ALL

```
#define SDHCI_INTR_EN_ALL (0x10FF)
```

4.18.2.188 SDHCI_INTR_ERR_ADMA

```
#define SDHCI_INTR_ERR_ADMA BIT(9)
```

4.18.2.189 SDHCI_INTR_ERR_AUTOCMD

```
#define SDHCI_INTR_ERR_AUTOCMD BIT(8)
```

4.18.2.190 SDHCI_INTR_ERR_CMD_CRC

```
#define SDHCI_INTR_ERR_CMD_CRC BIT(1)
```

4.18.2.191 SDHCI_INTR_ERR_CMD_ENDBIT

```
#define SDHCI_INTR_ERR_CMD_ENDBIT BIT(2)
```

4.18.2.192 SDHCI_INTR_ERR_CMD_INDEX

```
#define SDHCI_INTR_ERR_CMD_INDEX BIT(3)
```

4.18.2.193 SDHCI_INTR_ERR_CMD_LINE

```
#define SDHCI_INTR_ERR_CMD_LINE (SDHCI_INTR_ERR_CMD_INDEX | SDHCI_INTR_ERR_CMD_ENDBIT | SDHCI_INTR_ERR_CMD_CRC | SDHCI_INTR_ERR_CMD_TIMEOUT)
```

4.18.2.194 SDHCI_INTR_ERR_CMD_TIMEOUT

```
#define SDHCI_INTR_ERR_CMD_TIMEOUT BIT(0)
```

4.18.2.195 SDHCI_INTR_ERR_CURR_LIMIT

```
#define SDHCI_INTR_ERR_CURR_LIMIT BIT(7)
```

4.18.2.196 SDHCI_INTR_ERR_DAT_LINE

```
#define SDHCI_INTR_ERR_DAT_LINE (SDHCI_INTR_ERR_DATA_ENDBIT | SDHCI_INTR_ERR_DATA_CRC | SDHCI_INTR_ERR_DATA_TM
```

4.18.2.197 SDHCI_INTR_ERR_DATA_CRC

```
#define SDHCI_INTR_ERR_DATA_CRC BIT(5)
```

4.18.2.198 SDHCI_INTR_ERR_DATA_ENDBIT

```
#define SDHCI_INTR_ERR_DATA_ENDBIT BIT(6)
```

4.18.2.199 SDHCI_INTR_ERR_DATA_TIMEOUT

```
#define SDHCI_INTR_ERR_DATA_TIMEOUT BIT(4)
```

4.18.2.200 SDHCI_INTR_ERR_TUNING

```
#define SDHCI_INTR_ERR_TUNING BIT(10)
```

4.18.2.201 SDHCI_INTR_SIG_EN

```
#define SDHCI_INTR_SIG_EN (SDHCI_INTR_STS_CARD_REMOVE | SDHCI_INTR_STS_CARD_INSERT | SDHCI_INTR_STS_CMD_COMPLET  
| SDHCI_INTR_STS_TXR_COMPLETE)
```

4.18.2.202 SDHCI_INTR_SIGN_EN_ADMA

```
#define SDHCI_INTR_SIGN_EN_ADMA (SDHCI_INTR_SIG_EN | SDHCI_INTR_STS_DMA)
```

4.18.2.203 SDHCI_INTR_SIGN_EN_PIO

```
#define SDHCI_INTR_SIGN_EN_PIO (SDHCI_INTR_SIG_EN | SDHCI_INTR_STS_BLK_GAP)
```

4.18.2.204 SDHCI_INTR_SIGN_EN_SDMA

```
#define SDHCI_INTR_SIGN_EN_SDMA (SDHCI_INTR_SIG_EN | SDHCI_INTR_STS_DMA | SDHCI_INTR_STS_BLK_GAP)
```

4.18.2.205 SDHCI_INTR_STS_BLK_GAP

```
#define SDHCI_INTR_STS_BLK_GAP BIT(2)
```

4.18.2.206 SDHCI_INTR_STS_BUFF_READ_READY

```
#define SDHCI_INTR_STS_BUFF_READ_READY BIT(5)
```

4.18.2.207 SDHCI_INTR_STS_BUFF_WRITE_READY

```
#define SDHCI_INTR_STS_BUFF_WRITE_READY BIT(4)
```

4.18.2.208 SDHCI_INTR_STS_CARD_INSERT

```
#define SDHCI_INTR_STS_CARD_INSERT BIT(6)
```

4.18.2.209 SDHCI_INTR_STS_CARD_INTR

```
#define SDHCI_INTR_STS_CARD_INTR BIT(8)
```

4.18.2.210 SDHCI_INTR_STS_CARD_REMOVE

```
#define SDHCI_INTR_STS_CARD_REMOVE BIT(7)
```


4.18.2.211 SDHCI_INTR_STS_CMD_COMPLETE

```
#define SDHCI_INTR_STS_CMD_COMPLETE BIT(0) /* CMD completed, CMD12/CMD23 will not generate  
this command */
```

4.18.2.212 SDHCI_INTR_STS_DMA

```
#define SDHCI_INTR_STS_DMA BIT(3)
```

4.18.2.213 SDHCI_INTR_STS_ERR

```
#define SDHCI_INTR_STS_ERR BIT(15)
```

4.18.2.214 SDHCI_INTR_STS_TXR_COMPLETE

```
#define SDHCI_INTR_STS_TXR_COMPLETE BIT(1)
```

4.18.2.215 SDHCI_MMC_SWITCH

```
#define SDHCI_MMC_SWITCH 6
```

4.18.2.216 SDHCI_MMC_VENDOR_CMD

```
#define SDHCI_MMC_VENDOR_CMD 62
```

4.18.2.217 SDHCI_POWER_180

```
#define SDHCI_POWER_180 (5 << 1)
```

4.18.2.218 SDHCI_POWER_300

```
#define SDHCI_POWER_300 (6 << 1)
```

4.18.2.219 SDHCI_POWER_330

```
#define SDHCI_POWER_330 (7 << 1)
```

4.18.2.220 SDHCI_POWER_ON

```
#define SDHCI_POWER_ON BIT(0)
```

4.18.2.221 SDHCI_PRESET_VAL_EN

```
#define SDHCI_PRESET_VAL_EN BIT(15)
```

4.18.2.222 SDHCI_READ_WAIT_CTL

```
#define SDHCI_READ_WAIT_CTL BIT(2)
```

4.18.2.223 SDHCI_REG_CLK_CTRL

```
#define SDHCI_REG_CLK_CTRL 0x2C
```

4.18.2.224 SDHCI_REG_DATA_PORT

```
#define SDHCI_REG_DATA_PORT 0x20
```

4.18.2.225 SDHCI_REG_HC

```
#define SDHCI_REG_HC 0x28
```

4.18.2.226 SDHCI_REG_HOST_CTRL2

```
#define SDHCI_REG_HOST_CTRL2 0x3E
```

4.18.2.227 SDHCI_REG_INTR_STATE

```
#define SDHCI_REG_INTR_STATE 0x30
```

4.18.2.228 SDHCI_REG_PRE_STATE

```
#define SDHCI_REG_PRE_STATE 0x24
```

4.18.2.229 SDHCI_RETUNING_MODE_SHIFT

```
#define SDHCI_RETUNING_MODE_SHIFT 14
```

4.18.2.230 SDHCI_RETUNING_TIME_MAS

```
#define SDHCI_RETUNING_TIME_MAS 0xF
```

4.18.2.231 SDHCI_RETUNING_TIME_SHIFT

```
#define SDHCI_RETUNING_TIME_SHIFT 8
```

4.18.2.232 SDHCI_SCR_SUPPORT_1BIT_BUS

```
#define SDHCI_SCR_SUPPORT_1BIT_BUS 0x1
```

4.18.2.233 SDHCI_SCR_SUPPORT_4BIT_BUS

```
#define SDHCI_SCR_SUPPORT_4BIT_BUS 0x4
```

4.18.2.234 SDHCI_SDR104

```
#define SDHCI_SDR104 3
```

4.18.2.235 SDHCI_SDR12

```
#define SDHCI_SDR12 0
```

4.18.2.236 SDHCI_SDR25

```
#define SDHCI_SDR25 1
```

4.18.2.237 SDHCI_SDR50

```
#define SDHCI_SDR50 2
```

4.18.2.238 SDHCI_SDR50_TUNING

```
#define SDHCI_SDR50_TUNING BIT(13)
```

4.18.2.239 SDHCI_SMPL_CLK_SELECT

```
#define SDHCI_SMPL_CLK_SELECT BIT(7)
```

4.18.2.240 SDHCI_SOFTRST_ALL

```
#define SDHCI_SOFTRST_ALL BIT(0)
```

4.18.2.241 SDHCI_SOFTRST_CMD

```
#define SDHCI_SOFTRST_CMD BIT(1)
```

4.18.2.242 SDHCI_SOFTRST_DAT

```
#define SDHCI_SOFTRST_DAT BIT(2)
```

4.18.2.243 SDHCI_STOP_AT_BLOCK_GAP_REQ

```
#define SDHCI_STOP_AT_BLOCK_GAP_REQ BIT(0)
```

4.18.2.244 SDHCI_STS_BUFF_READ

```
#define SDHCI_STS_BUFF_READ BIT(11)
```

4.18.2.245 SDHCI_STS_BUFF_WRITE

```
#define SDHCI_STS_BUFF_WRITE BIT(10)
```

4.18.2.246 SDHCI_STS_CARD_INSERT

```
#define SDHCI_STS_CARD_INSERT BIT(16)
```

4.18.2.247 SDHCI_STS_CARD_STABLE

```
#define SDHCI_STS_CARD_STABLE BIT(17)
```

4.18.2.248 SDHCI_STS_CARD_WP

```
#define SDHCI_STS_CARD_WP BIT(19)
```

4.18.2.249 SDHCI_STS_CMD_DAT_INHIBIT

```
#define SDHCI_STS_CMD_DAT_INHIBIT BIT(1)
```

4.18.2.250 SDHCI_STS_CMD_INHIBIT

```
#define SDHCI_STS_CMD_INHIBIT BIT(0)
```

4.18.2.251 SDHCI_STS_CMD_LINE_LEVEL

```
#define SDHCI_STS_CMD_LINE_LEVEL BIT(24)
```

4.18.2.252 SDHCI_STS_DAT_LINE_ACT

```
#define SDHCI_STS_DAT_LINE_ACT BIT(2)
```

4.18.2.253 SDHCI_STS_DAT_LINE_LEVEL

```
#define SDHCI_STS_DAT_LINE_LEVEL (0xF << 20)
```

4.18.2.254 SDHCI_STS_READ_TRAN_ACT

```
#define SDHCI_STS_READ_TRAN_ACT BIT(9)
```

4.18.2.255 SDHCI_STS_WRITE_TRAN_ACT

```
#define SDHCI_STS_WRITE_TRAN_ACT BIT(8)
```

4.18.2.256 SDHCI_SUPPORT_DDR50

```
#define SDHCI_SUPPORT_DDR50 BIT(2)
```

4.18.2.257 SDHCI_SUPPORT_DRV_TYPEA

```
#define SDHCI_SUPPORT_DRV_TYPEA BIT(4)
```

4.18.2.258 SDHCI_SUPPORT_DRV_TYPEC

```
#define SDHCI_SUPPORT_DRV_TYPEC BIT(5)
```

4.18.2.259 SDHCI_SUPPORT_DRV_TYPED

```
#define SDHCI_SUPPORT_DRV_TYPED BIT(6)
```

4.18.2.260 SDHCI_SUPPORT_SDR104

```
#define SDHCI_SUPPORT_SDR104 BIT(1)
```

4.18.2.261 SDHCI_SUPPORT_SDR50

```
#define SDHCI_SUPPORT_SDR50 BIT(0)
```

4.18.2.262 SDHCI_TIMEOUT

```
#define SDHCI_TIMEOUT 0xFFF
```

4.18.2.263 SDHCI_TXMODE_AUTOCMD12_EN

```
#define SDHCI_TXMODE_AUTOCMD12_EN BIT(2)
```

4.18.2.264 SDHCI_TXMODE_AUTOCMD23_EN

```
#define SDHCI_TXMODE_AUTOCMD23_EN (2 << 2)
```

4.18.2.265 SDHCI_TXMODE_BLKCNT_EN

```
#define SDHCI_TXMODE_BLKCNT_EN BIT(1)
```

4.18.2.266 SDHCI_TXMODE_DMA_EN

```
#define SDHCI_TXMODE_DMA_EN BIT(0)
```

4.18.2.267 SDHCI_TXMODE_MULTI_SEL

```
#define SDHCI_TXMODE_MULTI_SEL BIT(5)
```

4.18.2.268 SDHCI_TXMODE_READ_DIRECTION

```
#define SDHCI_TXMODE_READ_DIRECTION BIT(4)
```

4.18.2.269 SDHCI_TXMODE_WRITE_DIRECTION

```
#define SDHCI_TXMODE_WRITE_DIRECTION (0 << 4)
```

4.18.2.270 SDHCI_UHS_MODE_MASK

```
#define SDHCI_UHS_MODE_MASK (7 << 0)
```

4.18.2.271 SDIO_TYPE_CARD

```
#define SDIO_TYPE_CARD 3
```

4.18.2.272 WAIT_BLOCK_GAP

```
#define WAIT_BLOCK_GAP BIT(3)
```

4.18.2.273 WAIT_CMD_COMPLETE

```
#define WAIT_CMD_COMPLETE BIT(0)
```


4.18.2.274 WAIT_DMA_INTR

```
#define WAIT_DMA_INTR BIT(2)
```

4.18.2.275 WAIT_TRANS_COMPLETE

```
#define WAIT_TRANS_COMPLETE BIT(1)
```

4.18.3 Enumeration Type Documentation

4.18.3.1 kdrv_sdc_abort_type_e

```
enum kdrv_sdc_abort_type_e
```

Enumerator

ABORT_ASYNCHRONOUS	
ABORT_SYNCHRONOUS	
ABORT_UNDEFINED	

4.18.3.2 kdrv_sdc_bus_speed_e

```
enum kdrv_sdc_bus_speed_e
```

Enumerator

SPEED_DEFAULT	
SPEED_SDR25	
SPEED_SDR50	
SPEED_SDR104	
SPEED_DDR50	
SPEED_RSRV	

4.18.3.3 kdrv_sdc_card_state_e

```
enum kdrv_sdc_card_state_e
```

Enumerator

CUR_STATE_IDLE	
CUR_STATE_READY	
CUR_STATE_IDENT	
CUR_STATE_STBY	
CUR_STATE_TRAN	
CUR_STATE_DATA	
CUR_STATE_RCV	
CUR_STATE_PRG	
CUR_STATE_DIS	
CUR_STATE_RSV	

4.18.3.4 kdrv_sdc_cprm_test_e

```
enum kdrv_sdc_cprm_test_e
```

Enumerator

CPRM_PROTECT_RW	
CPRM_FILESYS	
CPRM_UNKNOWN	

4.18.3.5 kdrv_sdc_infinite_test_e

```
enum kdrv_sdc_infinite_test_e
```

Enumerator

INFINITE_NO	
INFINITE_MODE↔ _1	
INFINITE_MODE↔ _2	

4.18.3.6 kdrv_sdc_transfer_act_e

```
enum kdrv_sdc_transfer_act_e
```

Enumerator

WRITE	
READ	

4.18.3.7 kdrv_sdc_transfer_type_e

```
enum kdrv_sdc_transfer_type_e
```

Enumerator

ADMA	
SDMA	
PIO	
EDMA	
TRANS_UNKNOWN	

4.18.4 Function Documentation**4.18.4.1 kdrv_sdc_dev_scan()**

```
kdrv_status_t kdrv_sdc_dev_scan (  
    void )
```

[kdrv_sdc_dev_scan\(\)](#) scan sd/mmc memory card

Returns

kdrv_status_t

4.18.4.2 kdrv_sdc_get_dev()

```
kdrv_sdc_res_t* kdrv_sdc_get_dev (  
    void )
```

[kdrv_sdc_get_dev\(\)](#) get device structure

Returns

kdrv_status_t

[kdrv_sdc_get_dev\(\)](#) get device structure

Returns

kdrv_status_t

4.18.4.3 kdrv_sdc_initialize()

```
kdrv_status_t kdrv_sdc_initialize (
    void )
```

kdrv_sdc_initialize, initail sd/emmc card interface

1. reset sdc status
2. allocate resource and initail driving
3. turn on sdc clock

Returns

kdrv_status_t

4.18.4.4 kdrv_sdc_read()

```
kdrv_status_t kdrv_sdc_read (
    uint8_t * buf,
    uint32_t sd_offset,
    uint32_t size )
```

kdrv_sdc_read read data from sd/mmc card

Parameters

in	<i>buf</i>	buffer to write.
in	<i>sd_offset</i>	sd/mmc offset address
in	<i>size</i>	read size(Multiple of 512, 1sector=512Bytes)

Returns

kdrv_status_t

4.18.4.5 kdrv_sdc_uninitialize()

```
kdrv_status_t kdrv_sdc_uninitialize (
    void )
```

kdrv_sdc_uninitialize, uninitail sd/emmc card interface and resource

1. reset sdc status and initail driven
2. turn on sdc clock

Returns

kdrv_status_t

kdrv_sdc_uninitialize, uninitail sd/emmc card interface and resource

1. reset sdc status and initail driven
2. turn on sdc clock

4.18.4.6 kdrv_sdc_write()

```
kdrv_status_t kdrv_sdc_write (
    uint8_t * buf,
    uint32_t sd_offset,
    uint32_t size )
```

kdrv_sdc_write write data from sd/mmc card

Parameters

in	<i>buf</i>	buffer to write.
in	<i>sd_offset</i>	sd/mmc offset address
in	<i>size</i>	write size(Multiple of 512, 1sector=512Bytes)

Returns

kdrv_status_t

4.18.5 Variable Documentation**4.18.5.1 acc_size**

uint8_t kdrv_sdc_mmc_ext_csd_t::acc_size

4.18.5.2 addr

uint32_t kdrv_sdc_adma2desc_table_t::addr

4.18.5.3 adma2_insert_nop

uint32_t kdrv_sdc_res_t::adma2_insert_nop

4.18.5.4 adma2_use_interrupt

uint32_t kdrv_sdc_res_t::adma2_use_interrupt

4.18.5.5 adma2rand

uint16_t kdrv_sdc_flow_info_t::adma2rand

4.18.5.6 adma_addr

uint64_t kdrv_sdc_reg_t::adma_addr

4.18.5.7 adma_err_sts

uint32_t kdrv_sdc_reg_t::adma_err_sts

4.18.5.8 ahb_err_en

uint32_t kdrv_sdc_reg_t::ahb_err_en

4.18.5.9 ahb_err_sig_en

uint32_t kdrv_sdc_reg_t::ahb_err_sig_en

4.18.5.10 ahb_err_sts

uint32_t kdrv_sdc_reg_t::ahb_err_sts

4.18.5.11 already_init

uint8_t kdrv_sdc_sdcard_info_t::already_init

4.18.5.12 attr

uint16_t kdrv_sdc_adma2desc_table_t::attr

4.18.5.13 au_size

uint32_t kdrv_sd_status_t::au_size

4.18.5.14 auto_cbc

uint32_t kdrv_sdc_sdcard_info_t::auto_cbc

4.18.5.15 auto_cmd

uint8_t kdrv_sdc_flow_info_t::auto_cmd

4.18.5.16 auto_cmd_err

uint16_t kdrv_sdc_reg_t::auto_cmd_err

4.18.5.17 auto_err

volatile uint16_t kdrv_sdc_sdcard_info_t::auto_err

4.18.5.18 blk_addr

uint8_t kdrv_sdc_sdcard_info_t::blk_addr

4.18.5.19 blk_cnt

```
uint16_t kdrv_sdc_reg_t::blk_cnt
```

4.18.5.20 blk_gap_ctl

```
uint8_t kdrv_sdc_reg_t::blk_gap_ctl
```

4.18.5.21 blk_size

```
uint16_t kdrv_sdc_reg_t::blk_size
```

4.18.5.22 boot_bus_width

```
uint8_t kdrv_sdc_mmc_ext_csd_t::boot_bus_width
```

4.18.5.23 boot_config_prot

```
uint8_t kdrv_sdc_mmc_ext_csd_t::boot_config_prot
```

4.18.5.24 boot_info

```
uint8_t kdrv_sdc_mmc_ext_csd_t::boot_info
```

4.18.5.25 boot_size_mult

```
uint8_t kdrv_sdc_mmc_ext_csd_t::boot_size_mult
```

4.18.5.26 boot_wp

```
uint8_t kdrv_sdc_mmc_ext_csd_t::boot_wp
```


4.18.5.27 bs_mode

```
uint16_t kdrv_sdc_sdcard_info_t::bs_mode
```

4.18.5.28 buf_data

```
uint32_t kdrv_sdc_reg_t::buf_data
```

4.18.5.29 bus_width [1/2]

```
uint8_t kdrv_sdc_mmc_ext_csd_t::bus_width
```

4.18.5.30 bus_width [2/2]

```
uint8_t kdrv_sdc_sdcard_info_t::bus_width
```

4.18.5.31 c_size [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::c_size
```

4.18.5.32 c_size [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::c_size
```

4.18.5.33 c_size [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::c_size
```

4.18.5.34 c_size_mult [1/2]

```
uint32_t kdrv_sdc_mmc_csd_t::c_size_mult
```

4.18.5.35 c_size_mult [2/2]

```
uint32_t kdrv_sdc_csd_v1_t::c_size_mult
```

4.18.5.36 cap_reg

```
uint32_t kdrv_sdc_reg_t::cap_reg
```

4.18.5.37 cap_reg2

```
uint32_t kdrv_sdc_reg_t::cap_reg2
```

4.18.5.38 card_info

```
volatile kdrv_sdc_sdcard_info_t* kdrv_sdc_res_t::card_info
```

4.18.5.39 card_insert

```
uint32_t kdrv_sdc_sdcard_info_t::card_insert
```

4.18.5.40 card_type

```
uint32_t kdrv_sdc_sdcard_info_t::card_type
```

4.18.5.41 cardtype

```
uint8_t kdrv_sdc_mmc_ext_csd_t::cardtype
```

4.18.5.42 ccc [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::ccc
```

4.18.5.43 ccc [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::ccc
```

4.18.5.44 ccc [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::ccc
```

4.18.5.45 cid_hi

```
uint64_t kdrv_sdc_sdcard_info_t::cid_hi
```

4.18.5.46 cid_lo

```
uint64_t kdrv_sdc_sdcard_info_t::cid_lo
```

4.18.5.47 ciph_m_ctl

```
uint32_t kdrv_sdc_reg_t::ciph_m_ctl
```

4.18.5.48 ciph_m_sig_en

```
uint16_t kdrv_sdc_reg_t::ciph_m_sig_en
```

4.18.5.49 ciph_m_sts

```
uint32_t kdrv_sdc_reg_t::ciph_m_sts
```

4.18.5.50 ciph_m_sts_en

```
uint16_t kdrv_sdc_reg_t::ciph_m_sts_en
```

4.18.5.51 clk_ctl

uint16_t kdrv_sdc_reg_t::clk_ctl

4.18.5.52 clock

uint32_t kdrv_sdc_sd_host_t::clock

4.18.5.53 cmd12_force_evt

uint16_t kdrv_sdc_reg_t::cmd12_force_evt

4.18.5.54 cmd20_support

uint32_t kdrv_sdc_sd_scr_t::cmd20_support

4.18.5.55 cmd23_support

uint32_t kdrv_sdc_sd_scr_t::cmd23_support

4.18.5.56 cmd_argu

uint32_t kdrv_sdc_reg_t::cmd_argu

4.18.5.57 cmd_reg

uint16_t kdrv_sdc_reg_t::cmd_reg

4.18.5.58 cmd_resphi

uint64_t kdrv_sdc_reg_t::cmd_resphi

4.18.5.59 cmd_resplo

```
uint64_t kdrv_sdc_reg_t::cmd_resplo
```

4.18.5.60 cmd_set

```
uint8_t kdrv_sdc_mmc_ext_csd_t::cmd_set
```

4.18.5.61 cmd_set_rev

```
uint8_t kdrv_sdc_mmc_ext_csd_t::cmd_set_rev
```

4.18.5.62 cmpl_mask

```
volatile uint8_t kdrv_sdc_sdcard_info_t::cmpl_mask
```

4.18.5.63 content_prot_app

```
uint32_t kdrv_sdc_mmc_csd_t::content_prot_app
```

4.18.5.64 COPY

```
uint32_t kdrv_sdc_mmc_csd_t::COPY
```

4.18.5.65 copy [1/2]

```
uint32_t kdrv_sdc_csd_v1_t::copy
```

4.18.5.66 copy [2/2]

```
uint32_t kdrv_sdc_csd_v2_t::copy
```

4.18.5.67 cprm_init

```
uint32_t kdrv_sdc_sdcard_info_t::cprm_init
```

4.18.5.68 csd_hi

```
uint64_t kdrv_sdc_sdcard_info_t::csd_hi
```

4.18.5.69 csd_lo

```
uint64_t kdrv_sdc_sdcard_info_t::csd_lo
```

4.18.5.70 csd_mmc

```
kdrv_sdc_mmc_csd_t kdrv_sdc_sdcard_info_t::csd_mmc
```

4.18.5.71 csd_structure [1/4]

```
uint32_t kdrv_sdc_mmc_csd_t::csd_structure
```

4.18.5.72 csd_structure [2/4]

```
uint8_t kdrv_sdc_mmc_ext_csd_t::csd_structure
```

4.18.5.73 csd_structure [3/4]

```
uint32_t kdrv_sdc_csd_v1_t::csd_structure
```

4.18.5.74 csd_structure [4/4]

```
uint32_t kdrv_sdc_csd_v2_t::csd_structure
```

4.18.5.75 csd_ver1

`kdrv_sdc_csd_v1_t` `kdrv_sdc_sdcard_info_t::csd_ver1`

4.18.5.76 csd_ver2

`kdrv_sdc_csd_v2_t` `kdrv_sdc_sdcard_info_t::csd_ver2`

4.18.5.77 dat_bus_width

`uint32_t` `kdrv_sd_status_t::dat_bus_width`

4.18.5.78 data_present

`uint32_t` `kdrv_sdc_res_t::data_present`

4.18.5.79 data_stat_after_erase

`uint32_t` `kdrv_sdc_sd_scr_t::data_stat_after_erase`

4.18.5.80 default_ecc

`uint32_t` `kdrv_sdc_mmc_csd_t::default_ecc`

4.18.5.81 dma_hndshk

`uint32_t` `kdrv_sdc_reg_t::dma_hndshk`

4.18.5.82 drive

`uint32_t` `kdrv_sdc_sdcard_info_t::drive`

4.18.5.83 dsr

```
uint16_t kdrv_sdc_sdcard_info_t::dsr
```

4.18.5.84 dsr_imp [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::dsr_imp
```

4.18.5.85 dsr_imp [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::dsr_imp
```

4.18.5.86 dsr_imp [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::dsr_imp
```

4.18.5.87 ecc

```
uint32_t kdrv_sdc_mmc_csd_t::ecc
```

4.18.5.88 enh_size_mult

```
uint8_t kdrv_sdc_mmc_ext_csd_t::enh_size_mult[3]
```

4.18.5.89 enh_start_addr

```
uint8_t kdrv_sdc_mmc_ext_csd_t::enh_start_addr[4]
```

4.18.5.90 erase_blk_en [1/2]

```
uint32_t kdrv_sdc_csd_v1_t::erase_blk_en
```


4.18.5.91 erase_blk_en [2/2]

```
uint32_t kdrv_sdc_csd_v2_t::erase_blk_en
```

4.18.5.92 erase_group_def

```
uint8_t kdrv_sdc_mmc_ext_csd_t::erase_group_def
```

4.18.5.93 erase_grp_mult

```
uint32_t kdrv_sdc_mmc_csd_t::erase_grp_mult
```

4.18.5.94 erase_grp_size

```
uint32_t kdrv_sdc_mmc_csd_t::erase_grp_size
```

4.18.5.95 erase_offset

```
uint32_t kdrv_sd_status_t::erase_offset
```

4.18.5.96 erase_size

```
uint8_t kdrv_sd_status_t::erase_size[2]
```

4.18.5.97 erase_timeout

```
uint32_t kdrv_sd_status_t::erase_timeout
```

4.18.5.98 erase_timeout_mult

```
uint8_t kdrv_sdc_mmc_ext_csd_t::erase_timeout_mult
```

4.18.5.99 erased_mem_cont

uint8_t kdrv_sdc_mmc_ext_csd_t::erased_mem_cont

4.18.5.100 erasing

uint8_t kdrv_sdc_flow_info_t::erasing

4.18.5.101 err_en

uint16_t kdrv_sdc_reg_t::err_en

4.18.5.102 err_sig_en

uint16_t kdrv_sdc_reg_t::err_sig_en

4.18.5.103 err_sts [1/2]

uint16_t kdrv_sdc_reg_t::err_sts

4.18.5.104 err_sts [2/2]

volatile uint16_t kdrv_sdc_sdcard_info_t::err_sts

4.18.5.105 ext_csd_mmc

[kdrv_sdc_mmc_ext_csd_t](#) kdrv_sdc_sdcard_info_t::ext_csd_mmc

4.18.5.106 ext_csd_rev

uint8_t kdrv_sdc_mmc_ext_csd_t::ext_csd_rev

4.18.5.107 fifo_depth [1/2]

```
uint32_t kdrv_sdc_sdcard_info_t::fifo_depth
```

4.18.5.108 fifo_depth [2/2]

```
uint16_t kdrv_sdc_res_t::fifo_depth
```

4.18.5.109 file_format [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::file_format
```

4.18.5.110 file_format [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::file_format
```

4.18.5.111 file_format [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::file_format
```

4.18.5.112 file_format_grp [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::file_format_grp
```

4.18.5.113 file_format_grp [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::file_format_grp
```

4.18.5.114 file_format_grp [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::file_format_grp
```

4.18.5.115 flow_set

```
kdrv_sdc_flow_info_t kdrv_sdc_sdcard_info_t::flow_set
```

4.18.5.116 force_evt

```
uint16_t kdrv_sdc_reg_t::force_evt
```

4.18.5.117 fw_config

```
uint8_t kdrv_sdc_mmc_ext_csd_t::fw_config
```

4.18.5.118 gp_size_mult

```
uint8_t kdrv_sdc_mmc_ext_csd_t::gp_size_mult[12]
```

4.18.5.119 hc_erase_grp_size

```
uint8_t kdrv_sdc_mmc_ext_csd_t::hc_erase_grp_size
```

4.18.5.120 hc_wp_grp_size

```
uint8_t kdrv_sdc_mmc_ext_csd_t::hc_wp_grp_size
```

4.18.5.121 hcreg

```
uint8_t kdrv_sdc_reg_t::hcreg
```

4.18.5.122 hcover

```
uint16_t kdrv_sdc_reg_t::hcover
```

4.18.5.123 host

```
kdrv_sdc_sd_host_t* kdrv_sdc_res_t::host
```

4.18.5.124 host_ctl2

```
uint16_t kdrv_sdc_reg_t::host_ctl2
```

4.18.5.125 hs_timing

```
uint8_t kdrv_sdc_mmc_ext_csd_t::hs_timing
```

4.18.5.126 hw_attr

```
uint32_t kdrv_sdc_reg_t::hw_attr
```

4.18.5.127 in_data_hi

```
uint32_t kdrv_sdc_reg_t::in_data_hi
```

4.18.5.128 in_data_lo

```
uint32_t kdrv_sdc_reg_t::in_data_lo
```

4.18.5.129 in_key_hi

```
uint32_t kdrv_sdc_reg_t::in_key_hi
```

4.18.5.130 in_key_lo

```
uint32_t kdrv_sdc_reg_t::in_key_lo
```

4.18.5.131 infinite_mode

```
kdrv_sdc_infinite_test_e kdrv_sdc_res_t::infinite_mode
```

4.18.5.132 inhibit_datchk

```
uint32_t kdrv_sdc_res_t::inhibit_datchk
```

4.18.5.133 ini_timeout_ap

```
uint8_t kdrv_sdc_mmc_ext_csd_t::ini_timeout_ap
```

4.18.5.134 intr_en

```
uint16_t kdrv_sdc_reg_t::intr_en
```

4.18.5.135 intr_sig_en

```
uint16_t kdrv_sdc_reg_t::intr_sig_en
```

4.18.5.136 intr_sts

```
uint16_t kdrv_sdc_reg_t::intr_sts
```

4.18.5.137 ip_ver

```
uint32_t kdrv_sdc_reg_t::ip_ver
```

4.18.5.138 kmu_hi

```
uint32_t kdrv_sdc_sdcard_info_t::kmu_hi
```

4.18.5.139 kmu_lo

```
uint32_t kdrv_sdc_sdcard_info_t::kmu_lo
```

4.18.5.140 lgth

```
uint16_t kdrv_sdc_adma2desc_table_t::lgth
```

4.18.5.141 line_bound

```
uint16_t kdrv_sdc_flow_info_t::line_bound
```

4.18.5.142 max_clk

```
uint32_t kdrv_sdc_sd_host_t::max_clk
```

4.18.5.143 max_curr

```
uint64_t kdrv_sdc_reg_t::max_curr
```

4.18.5.144 max_dtr

```
uint32_t kdrv_sdc_sdcard_info_t::max_dtr
```

4.18.5.145 max_enh_size_mult

```
uint8_t kdrv_sdc_mmc_ext_csd_t::max_enh_size_mult[3]
```

4.18.5.146 mem_present

```
uint8_t kdrv_sdc_sdcard_info_t::mem_present
```

4.18.5.147 min_clk

uint32_t kdrv_sdc_sd_host_t::min_clk

4.18.5.148 min_perf_ddr_r_8_52

uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_ddr_r_8_52

4.18.5.149 min_perf_ddr_w_8_52_8_52

uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_ddr_w_8_52_8_52

4.18.5.150 min_perf_r_4_26

uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_r_4_26

4.18.5.151 min_perf_r_8_26_4_52

uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_r_8_26_4_52

4.18.5.152 min_perf_r_8_52

uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_r_8_52

4.18.5.153 min_perf_w_4_26

uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_w_4_26

4.18.5.154 min_perf_w_8_26_4_52

uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_w_8_26_4_52

4.18.5.155 min_perf_w_8_52

```
uint8_t kdrv_sdc_mmc_ext_csd_t::min_perf_w_8_52
```

4.18.5.156 nsac [1/3]

```
uint8_t kdrv_sdc_mmc_csd_t::nsac
```

4.18.5.157 nsac [2/3]

```
uint8_t kdrv_sdc_csd_v1_t::nsac
```

4.18.5.158 nsac [3/3]

```
uint8_t kdrv_sdc_csd_v2_t::nsac
```

4.18.5.159 num_io_func

```
uint8_t kdrv_sdc_sdcard_info_t::num_io_func
```

4.18.5.160 num_of_blks

```
uint32_t kdrv_sdc_sdcard_info_t::num_of_blks
```

4.18.5.161 num_of_boot_blks

```
uint32_t kdrv_sdc_sdcard_info_t::num_of_boot_blks
```

4.18.5.162 ocr

```
uint32_t kdrv_sdc_sdcard_info_t::ocr
```

4.18.5.163 ocr_avail

uint32_t kdrv_sdc_sd_host_t::ocr_avail

4.18.5.164 out_data_hi

uint32_t kdrv_sdc_reg_t::out_data_hi

4.18.5.165 out_data_lo

uint32_t kdrv_sdc_reg_t::out_data_lo

4.18.5.166 partition_conf

uint8_t kdrv_sdc_mmc_ext_csd_t::partition_conf

4.18.5.167 partition_setting_completed

uint8_t kdrv_sdc_mmc_ext_csd_t::partition_setting_completed

4.18.5.168 partitioning_attribute

uint8_t kdrv_sdc_mmc_ext_csd_t::partitioning_attribute

4.18.5.169 partitioning_support

uint8_t kdrv_sdc_mmc_ext_csd_t::partitioning_support

4.18.5.170 performance_move

uint8_t kdrv_sd_status_t::performance_move

4.18.5.171 perm_write_protect [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::perm_write_protect
```

4.18.5.172 perm_write_protect [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::perm_write_protect
```

4.18.5.173 perm_write_protect [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::perm_write_protect
```

4.18.5.174 power

```
uint8_t kdrv_sdc_sd_host_t::power
```

4.18.5.175 power_class

```
uint8_t kdrv_sdc_mmc_ext_csd_t::power_class
```

4.18.5.176 present_state

```
uint32_t kdrv_sdc_reg_t::present_state
```

4.18.5.177 preset_val_ddr50

```
uint16_t kdrv_sdc_reg_t::preset_val_ddr50
```

4.18.5.178 preset_val_ds

```
uint16_t kdrv_sdc_reg_t::preset_val_ds
```

4.18.5.179 preset_val_hs

uint16_t kdrv_sdc_reg_t::preset_val_hs

4.18.5.180 preset_val_init

uint16_t kdrv_sdc_reg_t::preset_val_init

4.18.5.181 preset_val_sdr104

uint16_t kdrv_sdc_reg_t::preset_val_sdr104

4.18.5.182 preset_val_sdr12

uint16_t kdrv_sdc_reg_t::preset_val_sdr12

4.18.5.183 preset_val_sdr25

uint16_t kdrv_sdc_reg_t::preset_val_sdr25

4.18.5.184 preset_val_sdr50

uint16_t kdrv_sdc_reg_t::preset_val_sdr50

4.18.5.185 protected_drive

uint32_t kdrv_sdc_sdcard_info_t::protected_drive

4.18.5.186 pwr_cl_26_195

uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_26_195

4.18.5.187 pwr_cl_26_360

```
uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_26_360
```

4.18.5.188 pwr_cl_52_195

```
uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_52_195
```

4.18.5.189 pwr_cl_52_360

```
uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_52_360
```

4.18.5.190 pwr_cl_ddr_52_195

```
uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_ddr_52_195
```

4.18.5.191 pwr_cl_ddr_52_360

```
uint8_t kdrv_sdc_mmc_ext_csd_t::pwr_cl_ddr_52_360
```

4.18.5.192 pwr_ctl

```
uint8_t kdrv_sdc_reg_t::pwr_ctl
```

4.18.5.193 r2w_factor [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::r2w_factor
```

4.18.5.194 r2w_factor [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::r2w_factor
```

4.18.5.195 r2w_factor [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::r2w_factor
```

4.18.5.196 rca

```
uint16_t kdrv_sdc_sdcard_info_t::rca
```

4.18.5.197 read_bl_len [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::read_bl_len
```

4.18.5.198 read_bl_len [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::read_bl_len
```

4.18.5.199 read_bl_len [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::read_bl_len
```

4.18.5.200 read_bl_partial [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::read_bl_partial
```

4.18.5.201 read_bl_partial [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::read_bl_partial
```

4.18.5.202 read_bl_partial [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::read_bl_partial
```

4.18.5.203 read_blk_misalign [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::read_blk_misalign
```

4.18.5.204 read_blk_misalign [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::read_blk_misalign
```

4.18.5.205 read_blk_misalign [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::read_blk_misalign
```

4.18.5.206 ref_wr_sec_c

```
uint8_t kdrv_sdc_mmc_ext_csd_t::ref_wr_sec_c
```

4.18.5.207 reserved [1/2]

```
uint32_t kdrv_sdc_reg_t::reserved[28]
```

4.18.5.208 reserved [2/2]

```
uint8_t kdrv_sdc_flow_info_t::reserved
```

4.18.5.209 reserved1 [1/6]

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved1[7]
```

4.18.5.210 reserved1 [2/6]

```
uint32_t kdrv_sdc_mmc_csd_t::reserved1
```

4.18.5.211 reserved1 [3/6]

uint32_t kdrv_sd_status_t::reserved1

4.18.5.212 reserved1 [4/6]

uint32_t kdrv_sdc_csd_v1_t::reserved1

4.18.5.213 reserved1 [5/6]

uint32_t kdrv_sdc_csd_v2_t::reserved1

4.18.5.214 reserved1 [6/6]

uint32_t kdrv_sdc_sd_scr_t::reserved1

4.18.5.215 reserved10

uint8_t kdrv_sdc_mmc_ext_csd_t::reserved10

4.18.5.216 reserved11

uint8_t kdrv_sdc_mmc_ext_csd_t::reserved11[3]

4.18.5.217 reserved12

uint8_t kdrv_sdc_mmc_ext_csd_t::reserved12

4.18.5.218 reserved13

uint8_t kdrv_sdc_mmc_ext_csd_t::reserved13

4.18.5.219 reserved14

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved14
```

4.18.5.220 reserved15

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved15
```

4.18.5.221 reserved16

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved16
```

4.18.5.222 reserved17

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved17
```

4.18.5.223 reserved18

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved18
```

4.18.5.224 reserved19

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved19
```

4.18.5.225 reserved2 [1/6]

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved2[262]
```

4.18.5.226 reserved2 [2/6]

```
uint32_t kdrv_sdc_reg_t::reserved2[6]
```

4.18.5.227 reserved2 [3/6]

uint32_t kdrv_sdc_mmc_csd_t::reserved2

4.18.5.228 reserved2 [4/6]

uint32_t kdrv_sd_status_t::reserved2

4.18.5.229 reserved2 [5/6]

uint32_t kdrv_sdc_csd_v1_t::reserved2

4.18.5.230 reserved2 [6/6]

uint32_t kdrv_sdc_csd_v2_t::reserved2

4.18.5.231 reserved20

uint8_t kdrv_sdc_mmc_ext_csd_t::reserved20

4.18.5.232 reserved21

uint8_t kdrv_sdc_mmc_ext_csd_t::reserved21

4.18.5.233 reserved22

uint8_t kdrv_sdc_mmc_ext_csd_t::reserved22

4.18.5.234 reserved23

uint8_t kdrv_sdc_mmc_ext_csd_t::reserved23

4.18.5.235 reserved24

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved24[5]
```

4.18.5.236 reserved25

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved25
```

4.18.5.237 reserved26

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved26
```

4.18.5.238 reserved27

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved27[134]
```

4.18.5.239 reserved3 [1/5]

```
uint32_t kdrv_sdc_mmc_csd_t::reserved3
```

4.18.5.240 reserved3 [2/5]

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved3
```

4.18.5.241 reserved3 [3/5]

```
uint32_t kdrv_sd_status_t::reserved3
```

4.18.5.242 reserved3 [4/5]

```
uint32_t kdrv_sdc_csd_v1_t::reserved3
```

4.18.5.243 reserved3 [5/5]

uint32_t kdrv_sdc_csd_v2_t::reserved3

4.18.5.244 reserved4 [1/5]

uint8_t kdrv_sd_status_t::reserved4[11]

4.18.5.245 reserved4 [2/5]

uint32_t kdrv_sdc_reg_t::reserved4[19]

4.18.5.246 reserved4 [3/5]

uint8_t kdrv_sdc_mmc_ext_csd_t::reserved4[2]

4.18.5.247 reserved4 [4/5]

uint32_t kdrv_sdc_csd_v1_t::reserved4

4.18.5.248 reserved4 [5/5]

uint32_t kdrv_sdc_csd_v2_t::reserved4

4.18.5.249 reserved5 [1/3]

uint8_t kdrv_sd_status_t::reserved5[39]

4.18.5.250 reserved5 [2/3]

uint8_t kdrv_sdc_mmc_ext_csd_t::reserved5

4.18.5.251 reserved5 [3/3]

```
uint32_t kdrv_sdc_csd_v2_t::reserved5
```

4.18.5.252 reserved6

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved6
```

4.18.5.253 reserved7

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved7
```

4.18.5.254 reserved8

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved8
```

4.18.5.255 reserved9

```
uint8_t kdrv_sdc_mmc_ext_csd_t::reserved9
```

4.18.5.256 Reserver5

```
uint32_t kdrv_sdc_csd_v1_t::Reserver5
```

4.18.5.257 reserver6

```
uint32_t kdrv_sdc_csd_v2_t::reserver6
```

4.18.5.258 reserverd2

```
uint32_t kdrv_sdc_sd_scr_t::reserverd2
```

4.18.5.259 reserverd3

```
uint32_t kdrv_sdc_sd_scr_t::reserverd3
```

4.18.5.260 resp_hi

```
uint64_t kdrv_sdc_sdcard_info_t::resp_hi
```

4.18.5.261 resp_lo

```
uint64_t kdrv_sdc_sdcard_info_t::resp_lo
```

4.18.5.262 response_type

```
uint32_t kdrv_sdc_res_t::response_type
```

4.18.5.263 rpmb_size_mult

```
uint8_t kdrv_sdc_mmc_ext_csd_t::rpmb_size_mult
```

4.18.5.264 rst_n_function

```
uint8_t kdrv_sdc_mmc_ext_csd_t::rst_n_function
```

4.18.5.265 s_a_timeout

```
uint8_t kdrv_sdc_mmc_ext_csd_t::s_a_timeout
```

4.18.5.266 s_c_vcc

```
uint8_t kdrv_sdc_mmc_ext_csd_t::s_c_vcc
```

4.18.5.267 s_c_vccq

```
uint8_t kdrv_sdc_mmc_ext_csd_t::s_c_vccq
```

4.18.5.268 s_cmd_set

```
uint8_t kdrv_sdc_mmc_ext_csd_t::s_cmd_set
```

4.18.5.269 scr

```
kdrv_sdc_sd_scr_t kdrv_sdc_sdcard_info_t::scr
```

4.18.5.270 scr_structure

```
uint32_t kdrv_sdc_sd_scr_t::scr_structure
```

4.18.5.271 sd_bus_widths

```
uint32_t kdrv_sdc_sd_scr_t::sd_bus_widths
```

4.18.5.272 sd_card_type_hi

```
uint32_t kdrv_sd_status_t::sd_card_type_hi
```

4.18.5.273 sd_card_type_lo

```
uint32_t kdrv_sd_status_t::sd_card_type_lo
```

4.18.5.274 sd_security

```
uint32_t kdrv_sdc_sd_scr_t::sd_security
```

4.18.5.275 sd_spec

```
uint32_t kdrv_sdc_sd_scr_t::sd_spec
```

4.18.5.276 sd_spec3

```
uint32_t kdrv_sdc_sd_scr_t::sd_spec3
```

4.18.5.277 sd_sts

```
kdrv_sd_status_t kdrv_sdc_sdcard_info_t::sd_sts
```

4.18.5.278 sdc_reg

```
volatile kdrv_sdc_reg_t* kdrv_sdc_res_t::sdc_reg
```

4.18.5.279 sdma_addr

```
uint32_t kdrv_sdc_reg_t::sdma_addr
```

4.18.5.280 sdma_intr

```
uint8_t kdrv_sdc_sdcard_info_t::sdma_intr
```

4.18.5.281 sec_bad_blk_mgmnt

```
uint8_t kdrv_sdc_mmc_ext_csd_t::sec_bad_blk_mgmnt
```

4.18.5.282 sec_count

```
uint32_t kdrv_sdc_mmc_ext_csd_t::sec_count
```


4.18.5.283 sec_erase_mult

```
uint8_t kdrv_sdc_mmc_ext_csd_t::sec_erase_mult
```

4.18.5.284 sec_feature_support

```
uint8_t kdrv_sdc_mmc_ext_csd_t::sec_feature_support
```

4.18.5.285 sec_trim_mult

```
uint8_t kdrv_sdc_mmc_ext_csd_t::sec_trim_mult
```

4.18.5.286 secr_table_port

```
uint32_t kdrv_sdc_reg_t::secr_table_port
```

4.18.5.287 sector_size [1/2]

```
uint32_t kdrv_sdc_csd_v1_t::sector_size
```

4.18.5.288 sector_size [2/2]

```
uint32_t kdrv_sdc_csd_v2_t::sector_size
```

4.18.5.289 secured_mode

```
uint32_t kdrv_sd_status_t::secured_mode
```

4.18.5.290 share_bus_ctl

```
uint32_t kdrv_sdc_reg_t::share_bus_ctl
```

4.18.5.291 size_of_protected_area

```
uint32_t kdrv_sd_status_t::size_of_protected_area
```

4.18.5.292 slt_intr_sts

```
uint16_t kdrv_sdc_reg_t::slt_intr_sts
```

4.18.5.293 soffrst

```
uint8_t kdrv_sdc_reg_t::soffrst
```

4.18.5.294 spec_vers

```
uint32_t kdrv_sdc_mmc_csd_t::spec_vers
```

4.18.5.295 speed

```
kdrv_sdc_bus_speed_e kdrv_sdc_sdcard_info_t::speed
```

4.18.5.296 speed_class

```
uint8_t kdrv_sd_status_t::speed_class
```

4.18.5.297 switch_sts

```
uint8_t kdrv_sdc_sdcard_info_t::switch_sts[64]
```

4.18.5.298 sync_abort

```
kdrv_sdc_abort_type_e kdrv_sdc_flow_info_t::sync_abort
```

4.18.5.299 sys_freq

```
uint32_t kdrv_sdc_sdcard_info_t::sys_freq
```

4.18.5.300 taac [1/3]

```
uint8_t kdrv_sdc_mmc_csd_t::taac
```

4.18.5.301 taac [2/3]

```
uint8_t kdrv_sdc_csd_v1_t::taac
```

4.18.5.302 taac [3/3]

```
uint8_t kdrv_sdc_csd_v2_t::taac
```

4.18.5.303 timeout_ctl

```
uint8_t kdrv_sdc_reg_t::timeout_ctl
```

4.18.5.304 timeout_ms

```
uint32_t kdrv_sdc_res_t::timeout_ms
```

4.18.5.305 tmp_write_protect [1/3]

```
uint32_t kdrv_sdc_mmc_csd_t::tmp_write_protect
```

4.18.5.306 tmp_write_protect [2/3]

```
uint32_t kdrv_sdc_csd_v1_t::tmp_write_protect
```

4.18.5.307 tmp_write_protect [3/3]

uint32_t kdrv_sdc_csd_v2_t::tmp_write_protect

4.18.5.308 tran_speed [1/3]

uint8_t kdrv_sdc_mmc_csd_t::tran_speed

4.18.5.309 tran_speed [2/3]

uint8_t kdrv_sdc_csd_v1_t::tran_speed

4.18.5.310 tran_speed [3/3]

uint8_t kdrv_sdc_csd_v2_t::tran_speed

4.18.5.311 trim_mult

uint8_t kdrv_sdc_mmc_ext_csd_t::trim_mult

4.18.5.312 txmode

uint16_t kdrv_sdc_reg_t::txmode

4.18.5.313 u8_sdma_lock

uint8_t kdrv_sdc_sdcard_info_t::u8_sdma_lock

4.18.5.314 use_dma

[kdrv_sdc_transfer_type_e](#) kdrv_sdc_flow_info_t::use_dma

4.18.5.315 user_wp

```
uint8_t kdrv_sdc_mmc_ext_csd_t::user_wp
```

4.18.5.316 vdd_r_curr_max [1/2]

```
uint32_t kdrv_sdc_mmc_csd_t::vdd_r_curr_max
```

4.18.5.317 vdd_r_curr_max [2/2]

```
uint32_t kdrv_sdc_csd_v1_t::vdd_r_curr_max
```

4.18.5.318 vdd_r_curr_min [1/2]

```
uint32_t kdrv_sdc_mmc_csd_t::vdd_r_curr_min
```

4.18.5.319 vdd_r_curr_min [2/2]

```
uint32_t kdrv_sdc_csd_v1_t::vdd_r_curr_min
```

4.18.5.320 vdd_w_curr_max [1/2]

```
uint32_t kdrv_sdc_mmc_csd_t::vdd_w_curr_max
```

4.18.5.321 vdd_w_curr_max [2/2]

```
uint32_t kdrv_sdc_csd_v1_t::vdd_w_curr_max
```

4.18.5.322 vdd_w_curr_min [1/2]

```
uint32_t kdrv_sdc_mmc_csd_t::vdd_w_curr_min
```

4.18.5.323 vdd_w_curr_min [2/2]

```
uint32_t kdrv_sdc_csd_v1_t::vdd_w_curr_min
```

4.18.5.324 vendor_reg0

```
uint32_t kdrv_sdc_reg_t::vendor_reg0
```

4.18.5.325 vendor_reg1

```
uint32_t kdrv_sdc_reg_t::vendor_reg1
```

4.18.5.326 vendor_reg2

```
uint32_t kdrv_sdc_reg_t::vendor_reg2
```

4.18.5.327 vendor_reg3

```
uint32_t kdrv_sdc_reg_t::vendor_reg3
```

4.18.5.328 vendor_reg4

```
uint32_t kdrv_sdc_reg_t::vendor_reg4
```

4.18.5.329 vendor_reg5

```
uint32_t kdrv_sdc_reg_t::vendor_reg5
```

4.18.5.330 vendor_reg6

```
uint32_t kdrv_sdc_reg_t::vendor_reg6
```

4.18.5.331 wakeup_ctl

uint8_t kdrv_sdc_reg_t::wakeup_ctl

4.18.5.332 wp_grp_enable [1/3]

uint32_t kdrv_sdc_mmc_csd_t::wp_grp_enable

4.18.5.333 wp_grp_enable [2/3]

uint32_t kdrv_sdc_csd_v1_t::wp_grp_enable

4.18.5.334 wp_grp_enable [3/3]

uint32_t kdrv_sdc_csd_v2_t::wp_grp_enable

4.18.5.335 wp_grp_size [1/3]

uint32_t kdrv_sdc_mmc_csd_t::wp_grp_size

4.18.5.336 wp_grp_size [2/3]

uint32_t kdrv_sdc_csd_v1_t::wp_grp_size

4.18.5.337 wp_grp_size [3/3]

uint32_t kdrv_sdc_csd_v2_t::wp_grp_size

4.18.5.338 write_bl_len [1/3]

uint32_t kdrv_sdc_mmc_csd_t::write_bl_len

4.18.5.339 write_bl_len [2/3]

uint32_t kdrv_sdc_csd_v1_t::write_bl_len

4.18.5.340 write_bl_len [3/3]

uint32_t kdrv_sdc_csd_v2_t::write_bl_len

4.18.5.341 write_bl_partial [1/3]

uint32_t kdrv_sdc_mmc_csd_t::write_bl_partial

4.18.5.342 write_bl_partial [2/3]

uint32_t kdrv_sdc_csd_v1_t::write_bl_partial

4.18.5.343 write_bl_partial [3/3]

uint32_t kdrv_sdc_csd_v2_t::write_bl_partial

4.18.5.344 write_blk_misalign [1/3]

uint32_t kdrv_sdc_mmc_csd_t::write_blk_misalign

4.18.5.345 write_blk_misalign [2/3]

uint32_t kdrv_sdc_csd_v1_t::write_blk_misalign

4.18.5.346 write_blk_misalign [3/3]

uint32_t kdrv_sdc_csd_v2_t::write_blk_misalign

4.19 KDRV_SPIF

Kneron spi flash driver.

Functions

- void [kdrv_spif_initialize](#) (void)
Initialize spi flash include hardware setting, operation frequency, and flash status check.
- void [kdrv_spif_memxfer_initialize](#) (uint8_t flash_mode, uint8_t mem_mode)
Initialize spi flash for memxfer include hardware setting, operation frequency, and flash status check.
- [kdrv_status_t kdrv_spif_uninitialize](#) (void)
Uninitialize spi flash and clear related variables.
- void [kdrv_spif_set_commands](#) (uint32_t cmd0, uint32_t cmd1, uint32_t cmd2, uint32_t cmd3)
set spi communication commands including read/write by 3/4bytes address, dummy byte size, operation mode, etc
- void [kdrv_spif_wait_command_complete](#) (void)
Check status bit to wait until command completed.
- void [kdrv_spif_wait_rx_full](#) (void)
Wait until the RX FIFO is full so ready to read.
- void [kdrv_spif_wait_tx_empty](#) (void)
Wait until the TX FIFO is empty so ready to write.
- uint32_t [kdrv_spif_rxfifo_depth](#) (void)
Check the RX FIFO size, unit in byte.
- uint32_t [kdrv_spif_txfifo_depth](#) (void)
Check the TX FIFO size, unit in byte.
- void [kdrv_spif_read_data](#) (uint32_t *buf, uint32_t length)
read data from specific index in spi flash
- void [kdrv_spif_write_data](#) (uint8_t *buf, uint32_t length)
write data to specific index in spi flash
- void [kdrv_spif_read_Rx_FIFO](#) (uint32_t *buf_word, uint16_t *buf_word_index, uint32_t target_byte)
read Rx FIFO data
- void [kdrv_spif_check_status_till_ready_2](#) (void)
check status till the progress is done and ready for next step
- void [kdrv_spif_check_status_till_ready](#) (void)
wait command completed and check status till it's ready
- void [kdrv_spif_check_quad_status_till_ready](#) (void)
wait quad read command completed and check status till ready

4.19.1 Detailed Description

Kneron spi flash driver.

Copyright

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4.19.2 Function Documentation

4.19.2.1 kdrv_spif_check_quad_status_till_ready()

```
void kdrv_spif_check_quad_status_till_ready (  
    void )
```

wait quad read command completed and check status till ready

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Parameters

in	N/A	
----	-----	--

Returns

N/A

4.19.2.2 kdrv_spif_check_status_till_ready()

```
void kdrv_spif_check_status_till_ready (
    void )
```

wait command completed and check status till it's ready

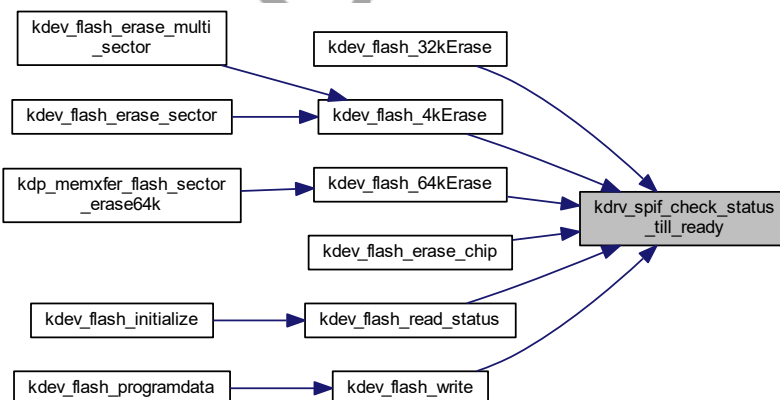
Parameters

in	N/A	
----	-----	--

Returns

N/A

Here is the caller graph for this function:



4.19.2.3 kdrv_spif_check_status_till_ready_2()

```
void kdrv_spif_check_status_till_ready_2 (
    void )
```

check status till the progress is done and ready for next step

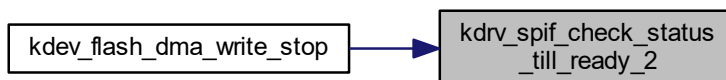
Parameters

in	N/A	
----	-----	--

Returns

N/A

Here is the caller graph for this function:



4.19.2.4 kdrv_spif_initialize()

```
void kdrv_spif_initialize (
    void )
```

Initialize spi flash include hardware setting, operation frequency, and flash status check.

Parameters

in	N/A	
----	-----	--

Returns

N/A

Note

This API MUST be called before using the Read/write APIs for spi flash.

Here is the caller graph for this function:



4.19.2.5 kdrv_spif_memxfer_initialize()

```
void kdrv_spif_memxfer_initialize (
    uint8_t flash_mode,
    uint8_t mem_mode )
```

Initialize spi flash for memxfer include hardware setting, operation frequency, and flash status check.

Parameters

in	<i>flash_mode</i>	flash operating mode	<i>mem_mode</i>	memory operating mode
----	-------------------	----------------------	-----------------	-----------------------

Returns

N/A

4.19.2.6 kdrv_spif_read_data()

```
void kdrv_spif_read_data (
    uint32_t * buf,
    uint32_t length )
```

read data from specific index in spi flash

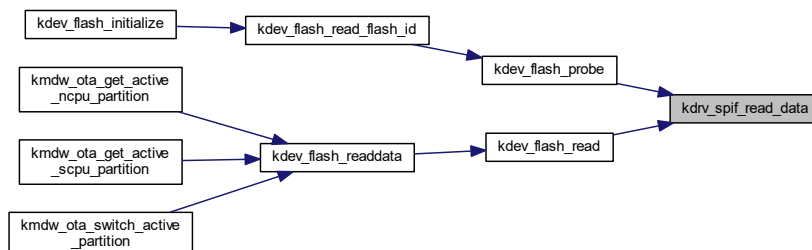
Parameters

in	<i>*buf</i>	buffer for the data read from flash	length	data size
----	-------------	-------------------------------------	--------	-----------

Returns

N/A

Here is the caller graph for this function:



4.19.2.7 kdrv_spif_read_Rx_FIFO()

```
void kdrv_spif_read_Rx_FIFO (
    uint32_t * buf_word,
    uint16_t * buf_word_index,
    uint32_t target_byte )
```

read Rx FIFO data

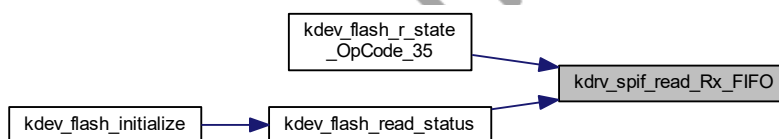
Parameters

in	*buf_word	buffer for the data read from flash *buf_word_index start from specific flash index target_byte data size
----	-----------	---

Returns

N/A

Here is the caller graph for this function:



4.19.2.8 kdrv_spif_rxfifo_depth()

```
uint32_t kdrv_spif_rxfifo_depth (
    void )
```

Check the RX FIFO size, unit in byte.

Parameters

in	N/A	
----	-----	--

Returns

>0 RX FIFO depth

4.19.2.9 kdrv_spif_set_commands()

```
void kdrv_spif_set_commands (
    uint32_t cmd0,
    uint32_t cmd1,
    uint32_t cmd2,
    uint32_t cmd3 )
```

set spi communication commands including read/write by 3/4bytes address, dummy byte size, operation mode, etc

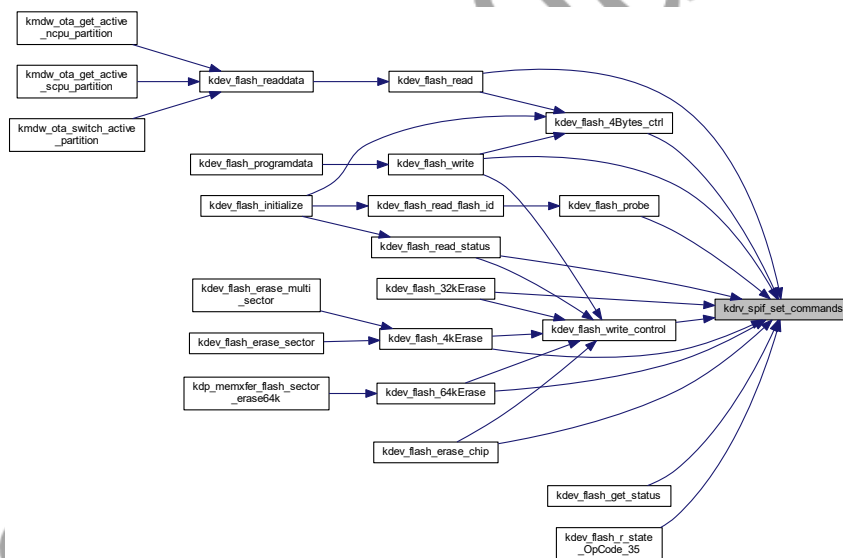
Parameters

in	cmd0	~ 3
----	------	-----

Returns

N/A

Here is the caller graph for this function:



4.19.2.10 kdrv_spif_txfifo_depth()

```
uint32_t kdrv_spif_txfifo_depth (
    void )
```

Check the TX FIFO size, unit in byte.

Parameters

in	N/A	
----	-----	--

Returns

>0 TX FIFO depth

4.19.2.11 kdrv_spif_uninitialize()

```
kdrv_status_t kdrv_spif_uninitialize (  
    void )
```

Uninitialize spi flash and clear related variables.

Parameters

in	N/A	
----	-----	--

Returns

[kdrv_status_t](#)

4.19.2.12 kdrv_spif_wait_command_complete()

```
void kdrv_spif_wait_command_complete (  
    void )
```

Check status bit to wait until command completed.

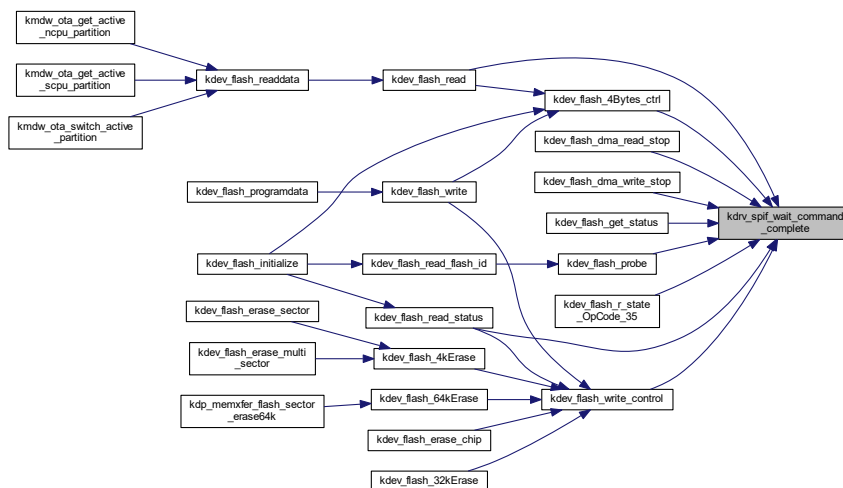
Parameters

in	N/A	
----	-----	--

Returns

N/A

Here is the caller graph for this function:

**4.19.2.13 kdrv_spif_wait_rx_full()**

```
void kdrv_spif_wait_rx_full (
    void )
```

Wait until the RX FIFO is full so ready to read.

Parameters

in	N/A	
----	-----	--

Returns

N/A

4.19.2.14 kdrv_spif_wait_tx_empty()

```
void kdrv_spif_wait_tx_empty (
    void )
```

Wait until the TX FIFO is empty so ready to write.

Parameters

in	N/A	
----	-----	--

Returns

N/A

4.19.2.15 kdrv_spif_write_data()

```
void kdrv_spif_write_data (
    uint8_t * buf,
    uint32_t length )
```

write data to specific index in spi flash

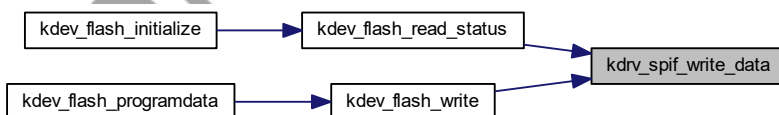
Parameters

in	*buf	buffer for the data to write to flash length data size
----	------	--

Returns

N/A

Here is the caller graph for this function:



4.20 KDRV_SYSTEM

Kneron system driver.

Macros

- #define `FLAGS_SOURCE_READY_EVT` 0x91ad
- #define `SCPU_FW` 1
- #define `NCPU_FW` 2

Enumerations

- enum { `SUBSYS_NPU` = 1, `SUBSYS_PD_NPU`, `SUBSYS_LCDC`, `SUBSYS_NCPU` }
- Enumeration of system reset.*

Functions

- void `kdrv_system_init` (void)
System initialize.
- void `kdrv_system_init_ncpu` (void)
NCPU system initialize.
- void `kdrv_system_reset` (int32_t subsystem)
System reset.

4.20.1 Detailed Description

Kneron system driver.

Copyright

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4.20.2 Macro Definition Documentation

4.20.2.1 `FLAGS_SOURCE_READY_EVT`

```
#define FLAGS_SOURCE_READY_EVT 0x91ad
```

4.20.2.2 NCPU_FW

```
#define NCPU_FW 2
```

4.20.2.3 SCPU_FW

```
#define SCPU_FW 1
```

4.20.3 Enumeration Type Documentation

4.20.3.1 anonymous enum

```
anonymous enum
```

Enumeration of system reset.

Enumerator

SUBSYS_NPU	Software reset for NPU
SUBSYS_PD_NPU	Software reset for whole NPU domain
SUBSYS_LCDC	Software reset for LCDC
SUBSYS_NCPU	The signal controls SYSRESETn of NCPU

4.20.4 Function Documentation

4.20.4.1 kdrv_system_init()

```
void kdrv_system_init (
    void )
```

System initialize.

Turn on NPU/DDR power domain and enable some main clock PLL .

Returns

N/A

Here is the call graph for this function:

**4.20.4.2 kdrv_system_init_ncpu()**

```
void kdrv_system_init_ncpu (  
    void )
```

NCPU system initialize.

Enable NCPU/NPU and some main PLL clock .

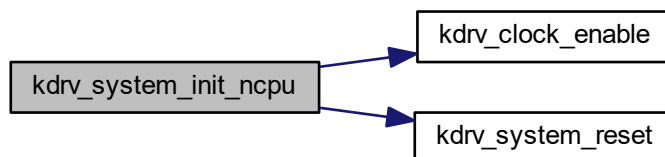
Returns

N/A

Note

This API should be called after [kdrv_system_init\(\)](#) to make sure NPU/DDR power domain is powered on.

Here is the call graph for this function:

**4.20.4.3 kdrv_system_reset()**

```
void kdrv_system_reset (  
    int32_t subsystem )
```

System reset.

Parameters

in	<i>subsystem</i>	subsystem reset id
----	------------------	--------------------

Note

SUBSYS_NPU: reset NPU
SUBSYS_PD_NPU: reset whole NPU domain(clk+ddr phy)
SUBSYS_LCDC: reset LCDC
SUBSYS_NCPU: reset NCPU

Returns

N/A

Here is the caller graph for this function:



4.21 KDRV_TIMER

Kneron timer driver.

Typedefs

- typedef void(* timer_cb_fr_isr_t) (cb_event_t argument, void *arg)
Enumerations of all timer status for kdrv_timer_set.

Enumerations

- enum cb_event_t { TIMER_M1_TIMEOUT, TIMER_M2_TIMEOUT, TIMER_OF_TIMEOUT }
Enumerations of all timer call back even return status.
- enum timer_stat_t { TIMER_PAUSE, TIMER_START, TIMER_STAT_DEFAULT }
Enumerations of all timer status for kdrv_timer_set.

Functions

- kdrv_status_t kdrv_timer_initialize (void)
Enable clock, init timer ip, register IRQ/ISR function.
- kdrv_status_t kdrv_timer_uninitialize (void)
Disable clock, and timer IRQ.
- kdrv_status_t kdrv_timer_open (uint32_t *TimerId, timer_cb_fr_isr_t event_cb, void *arg)
Request one timer id for further usage.
- kdrv_status_t kdrv_timer_close (uint32_t *TimerId)
Close specific timer id.
- kdrv_status_t kdrv_timer_set (uint32_t *TimerId, uint32_t Intval, timer_stat_t State)
Set specific timer with interval and status.
- kdrv_status_t kdrv_timer_perf_open (uint32_t *TimerId)
Open a timer with specific timer id for performance measurement.
- kdrv_status_t kdrv_timer_perf_set (uint32_t *TimerId)
Set specific timer for performance measurment usage.
- kdrv_status_t kdrv_timer_perf_get_instant (uint32_t *TimerId, uint32_t *instant, uint32_t *time)
Get time consumption.
- kdrv_status_t kdrv_timer_perf_reset (uint32_t *TimerId)
Reset performance timer.
- kdrv_status_t kdrv_timer_delay_ms (uint32_t msec)
Let system delay ms.
- kdrv_status_t kdrv_timer_delay_us (uint32_t usec)
Let system delay us.
- kdrv_status_t kdrv_timer_perf_measure_start (void)
Start to use performance measurement function.
- kdrv_status_t kdrv_timer_perf_measure_get (uint32_t *instant, uint32_t *time)
Get time interval.

4.21.1 Detailed Description

Kneron timer driver.

Copyright

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4.21.2 Typedef Documentation

4.21.2.1 timer_cb_fr_isr_t

```
typedef void(* timer_cb_fr_isr_t) (cb_event_t argument, void *arg)
```

Enumerations of all timer status for kdrv_timer_set.

4.21.3 Enumeration Type Documentation

4.21.3.1 cb_event_t

```
enum cb_event_t
```

Enumerations of all timer call back even return status.

Enumerator

TIMER_M1_TIMEOUT	reach timer M1 level
TIMER_M2_TIMEOUT	reach timer M2 level
TIMER_OF_TIMEOUT	timer overflow

4.21.3.2 timer_stat_t

```
enum timer_stat_t
```

Enumerations of all timer status for kdrv_timer_set.

Enumerator

TIMER_PAUSE	
TIMER_START	
TIMER_STAT_DEFAULT	

4.21.4 Function Documentation

4.21.4.1 `kdrv_timer_close()`

```
kdrv_status_t kdrv_timer_close (
    uint32_t * TimerId )
```

Close specific timer id.

Parameters

in	<i>TimerId</i>	pointer of timer id
----	----------------	---------------------

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.21.4.2 `kdrv_timer_delay_ms()`

```
kdrv_status_t kdrv_timer_delay_ms (
    uint32_t msec )
```

Let system delay ms.

Parameters

in	<i>usec</i>	time interval(ms).
----	-------------	--------------------

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.21.4.3 `kdrv_timer_delay_us()`

```
kdrv_status_t kdrv_timer_delay_us (
    uint32_t usec )
```

Let system delay us.

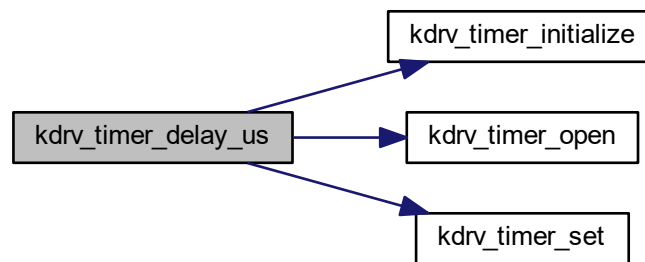
Parameters

in	<i>usec</i>	time interval(us).
----	-------------	--------------------

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the call graph for this function:

**4.21.4.4 kdrv_timer_initialize()**

```
kdrv_status_t kdrv_timer_initialize (
    void )
```

Enable clock, init timer ip, register IRQ/ISR function.

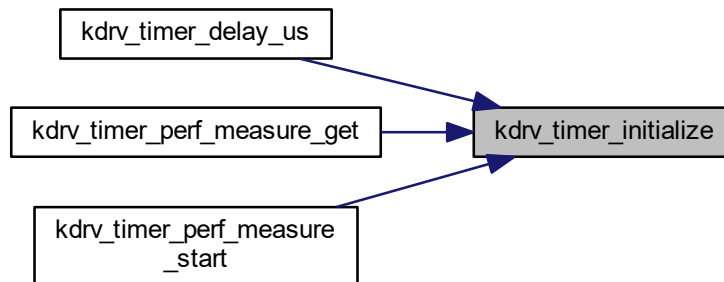
Parameters

in	<i>N/A</i>	
----	------------	--

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.21.4.5 kdrv_timer_open()**

```
kdrv_status_t kdrv_timer_open (
    uint32_t * TimerId,
    timer_cb_fr_isr_t event_cb,
    void * arg )
```

Request one timer id for further usage.

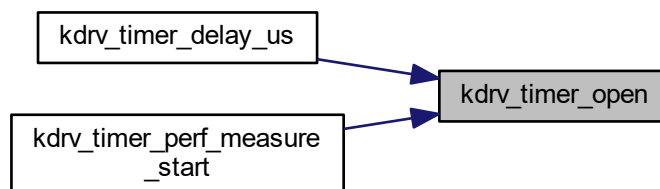
Parameters

out	<i>TimerId</i>	pointer of timer id.
in	<i>event_cb</i>	timer_cb_fr_isr_t, see timer_cb_fr_isr_t
in	<i>arg</i>	user define argument

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.21.4.6 kdrv_timer_perf_get_instant()**

```

kdrv_status_t kdrv_timer_perf_get_instant (
    uint32_t * TimerId,
    uint32_t * instant,
    uint32_t * time )
  
```

Get time consumption.

Parameters

in	<i>TimerId</i>	pointer of timer id
out	<i>instant</i>	pointer of time instant register

Returns

Time consumption

4.21.4.7 kdrv_timer_perf_measure_get()

```

kdrv_status_t kdrv_timer_perf_measure_get (
    uint32_t * instant,
    uint32_t * time )
  
```

Get time interval.

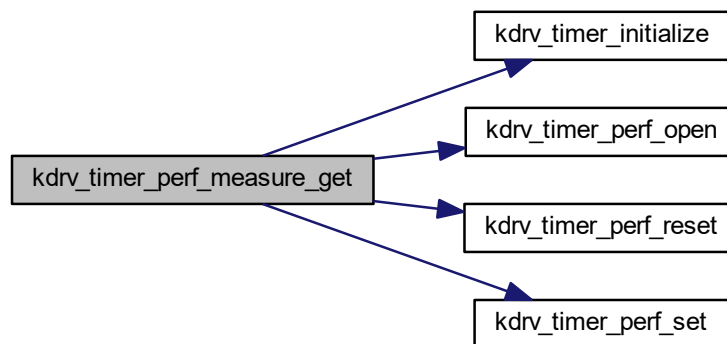
Parameters

in	<i>instant</i>	Difference time interval compare to last time instant.
in	<i>time</i>	Current time.

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the call graph for this function:



4.21.4.8 kdrv_timer_perf_measure_start()

```
kdrv_status_t kdrv_timer_perf_measure_start (  
    void )
```

Start to use performance measurement function.

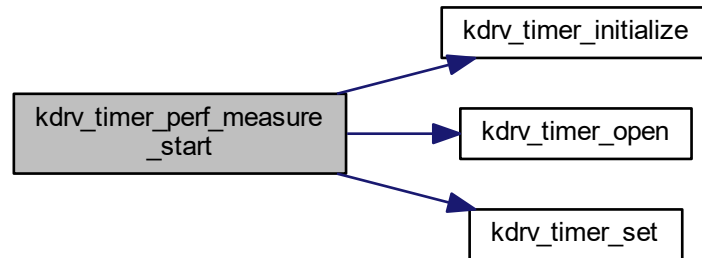
Parameters

in	<i>N/A</i>	
----	------------	--

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the call graph for this function:

**4.21.4.9 kdrv_timer_perf_open()**

```

kdrv_status_t kdrv_timer_perf_open (
    uint32_t * TimerId )
  
```

Open a timer with specific timer id for performance measurement.

Note

Need use [kdrv_timer_perf_set\(\)](#) to start timing measurement.

Parameters

out	<i>TimerId</i>	pointer of timer id
-----	----------------	---------------------

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.21.4.10 kdrv_timer_perf_reset()**

```

kdrv_status_t kdrv_timer_perf_reset (
    uint32_t * TimerId )
  
```

Reset performance timer.

Parameters

in	<i>TimerId</i>	pointer of timer id
----	----------------	---------------------

Returns

kdrv_status_t see [kdrv_status_t](#)

Note

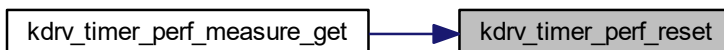
After call [kdrv_timer_perf_open\(\)](#), you should reset this timer first.

Example:

```
uint32_t pftimerid; kdrv_timer_perf_open(&pftimerid);
```

```
kdrv_timer_perf_reset(&pftimerid);
```

Here is the caller graph for this function:



4.21.4.11 kdrv_timer_perf_set()

```
kdrv_status_t kdrv_timer_perf_set (
    uint32_t * TimerId )
```

Set specific timer for performance measurement usage.

Parameters

in	<i>TimerId</i>	pointer of timer id
----	----------------	---------------------

Returns

kdrv_status_t see [kdrv_status_t](#)

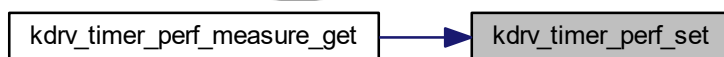
Note

You should call [kdrv_timer_perf_open\(\)](#) and [kdrv_timer_perf_reset\(\)](#) firstly before call this API.

Example:

```
uint32_t perftimerid;
kdrv_timer_perf_open(&pftimerid);
kdrv_timer_perf_reset(&pftimerid);
kdrv_timer_perf_set(&perftimerid);
```

Here is the caller graph for this function:



4.21.4.12 kdrv_timer_set()

```
kdrv_status_t kdrv_timer_set (
    uint32_t * TimerId,
    uint32_t Intval,
    timer_stat_t State )
```

Set specific timer with interval and status.

Parameters

in	<i>TimerId</i>	pointer of timer id
in	<i>Interval</i>	set timer interval
in	<i>timer_stat</i>	see timer_stat , see timer_stat_t

Returns

kdrv_status_t see [kdrv_status_t](#)

Note

This API should be called after [kdrv_timer_open\(\)](#)

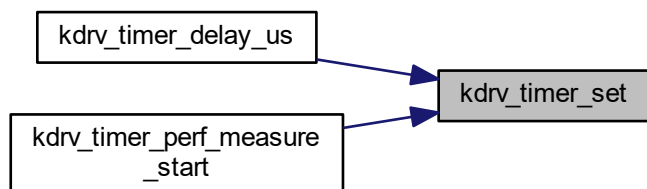
Example:

```
uint32_t timerid;
```

```
kdrv_timer_open(&timerid, NULL, NULL);
```

```
kdrv_timer_set(&timerid, 5000000, TIMER_START);
```

Here is the caller graph for this function:

**4.21.4.13 kdrv_timer_uninitialize()**

```
kdrv_status_t kdrv_timer_uninitialize (
    void )
```

Disable clock, and timer IRQ.

Parameters

in	N/A	
----	-----	--

Returns

kdrv_status_t see [kdrv_status_t](#)

4.22 KDRV_UART

Kneron UART driver.

Data Structures

- struct `kdrv_uart_config_t`
The structure of UART configuration parameters.
- struct `kdrv_uart_fifo_config_t`
The structure of UART FIFO configuration parameters.

Macros

- #define `BAUD_921600` (UART_CLOCK / 14745600)
Enumerations of UART baud rate.
- #define `BAUD_460800` (UART_CLOCK / 7372800)
- #define `BAUD_115200` (UART_CLOCK / 1843200)
- #define `BAUD_57600` (UART_CLOCK / 921600)
- #define `BAUD_38400` (UART_CLOCK / 614400)
- #define `BAUD_19200` (UART_CLOCK / 307200)
- #define `BAUD_14400` (UART_CLOCK / 230400)
- #define `BAUD_9600` (UART_CLOCK / 153600)
- #define `BAUD_4800` (UART_CLOCK / 76800)
- #define `BAUD_2400` (UART_CLOCK / 38400)
- #define `BAUD_1200` (UART_CLOCK / 19200)
- #define `PARITY_NONE` 0
The definition of UART parity.
- #define `PARITY_ODD` 1
- #define `PARITY_EVEN` 2
- #define `PARITY_MARK` 3
- #define `PARITY_SPACE` 4

Typedefs

- typedef int32_t `kdrv_uart_handle_t`
- typedef void(* `kdrv_uart_callback_t`) (uint32_t event)

Enumerations

- enum `kdrv_uart_mode_t` { `UART_MODE_ASYNC_RX` = 0x1, `UART_MODE_ASYNC_TX` = 0x2, `UART_MODE_SYNC_RX` = 0x4, `UART_MODE_SYNC_TX` = 0x8 }
Enumerations of UART mode parameters.
- enum `kdrv_uart_dev_id_t` { `UART0_DEV` = 0, `UART1_DEV`, `UART2_DEV`, `UART3_DEV`, `UART4_DEV`, `TOTAL_UART_DEV` }
Enumerations of UART device instance parameters.
- enum `DRVUART_PORT` { `DRVUART_PORT0` = 0, `DRVUART_PORT1` = 1, `DRVUART_PORT2` = 2, `DRVUART_PORT3` = 3, `DRVUART_PORT4` = 4 }
Enumerations of UART port parameters.
- enum `kdrv_uart_control_t` { `UART_CTRL_CONFIG`, `UART_CTRL_FIFO_RX`, `UART_CTRL_FIFO_TX`, `UART_CTRL_LOOPBACK`, `UART_CTRL_TX_EN`, `UART_CTRL_RX_EN`, `UART_CTRL_ABORT_TX`, `UART_CTRL_ABORT_RX`, `UART_CTRL_TIMEOUT_RX`, `UART_CTRL_TIMEOUT_TX` }
Enumerations of UART control hardware signals.

Functions

- [kdrv_status_t kdrv_uart_initialize](#) (void)
UART driver initialization, it shall be called once in lifecycle.
- [kdrv_status_t kdrv_uart_uninitialize](#) (void)
UART driver uninitialization.
- [kdrv_status_t kdrv_uart_open](#) ([kdrv_uart_handle_t](#) *handle, [uint8_t](#) com_port, [uint32_t](#) mode, [kdrv_uart_callback_t](#) callback)
Open one UART port and acquire a uart port handle.
- [kdrv_status_t kdrv_uart_configure](#) ([kdrv_uart_handle_t](#) handle, [kdrv_uart_control_t](#) prop, [uint8_t](#) *val)
set control for the opened UART port
- [kdrv_status_t kdrv_uart_write](#) ([kdrv_uart_handle_t](#) hdl, [uint8_t](#) *buf, [uint32_t](#) len)
write data to uart port, such as command, parameters, but not suitable for chunk data
- [kdrv_status_t kdrv_uart_get_char](#) ([kdrv_uart_handle_t](#) handle, [char](#) *ch)
read character data from UART port
- [kdrv_status_t kdrv_uart_read](#) ([kdrv_uart_handle_t](#) handle, [uint8_t](#) *buf, [uint32_t](#) len)
read data from the UART port
- [kdrv_status_t kdrv_uart_close](#) ([kdrv_uart_handle_t](#) handle)
close the UART port
- [uint32_t kdrv_uart_get_rx_count](#) ([kdrv_uart_handle_t](#) handle)
get char number in RX buffer
- [uint32_t kdrv_uart_get_tx_count](#) ([kdrv_uart_handle_t](#) handle)
get char number in TX buffer

Variables

- [uint32_t kdrv_uart_config_t::baudrate](#)
- [uint8_t kdrv_uart_config_t::data_bits](#)
- [uint8_t kdrv_uart_config_t::frame_length](#)
- [uint8_t kdrv_uart_config_t::stop_bits](#)
- [uint8_t kdrv_uart_config_t::parity_mode](#)
- [bool kdrv_uart_config_t::fifo_en](#)
- [bool kdrv_uart_fifo_config_t::bEnFifo](#)
- [uint8_t kdrv_uart_fifo_config_t::fifo_trig_level](#)

4.22.1 Detailed Description

Kneron UART driver.

Here are the design highlight points:

- The architecture adopts a lightweight non-thread design
- ISR driven architecture.
- Can support both synchronous and asynchronous mode
- Utilizes FIFO advantage to reduce interrupts and improve robust to accommodate more latency than normal.

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4.22.2 Macro Definition Documentation

4.22.2.1 BAUD_115200

```
#define BAUD_115200 (UART_CLOCK / 1843200)
```

UART baud rate: 115200.

4.22.2.2 BAUD_1200

```
#define BAUD_1200 (UART_CLOCK / 19200)
```

UART baud rate: 1200.

4.22.2.3 BAUD_14400

```
#define BAUD_14400 (UART_CLOCK / 230400)
```

UART baud rate: 14400.

4.22.2.4 BAUD_19200

```
#define BAUD_19200 (UART_CLOCK / 307200)
```

UART baud rate: 19200.

4.22.2.5 BAUD_2400

```
#define BAUD_2400 (UART_CLOCK / 38400)
```

UART baud rate: 2400.

4.22.2.6 BAUD_38400

```
#define BAUD_38400 (UART_CLOCK / 614400)
```

UART baud rate: 38400.

4.22.2.7 BAUD_460800

```
#define BAUD_460800 (UART_CLOCK / 7372800)
```

UART baud rate: 460800.

4.22.2.8 BAUD_4800

```
#define BAUD_4800 (UART_CLOCK / 76800)
```

UART baud rate: 4800.

4.22.2.9 BAUD_57600

```
#define BAUD_57600 (UART_CLOCK / 921600)
```

UART baud rate: 57600.

4.22.2.10 BAUD_921600

```
#define BAUD_921600 (UART_CLOCK / 14745600)
```

Enumerations of UART baud rate.

UART baud rate: 921600.

4.22.2.11 BAUD_9600

```
#define BAUD_9600 (UART_CLOCK / 153600)
```

UART baud rate: 9600.

4.22.2.12 PARITY_EVEN

```
#define PARITY_EVEN 2
```

Even Parity

4.22.2.13 PARITY_MARK

```
#define PARITY_MARK 3
```

Stick odd Parity

4.22.2.14 PARITY_NONE

```
#define PARITY_NONE 0
```

The definition of UART parity.

Disable Parity

4.22.2.15 PARITY_ODD

```
#define PARITY_ODD 1
```

Odd Parity

4.22.2.16 PARITY_SPACE

```
#define PARITY_SPACE 4
```

Stick even Parity

4.22.3 Typedef Documentation

4.22.3.1 kdrv_uart_callback_t

```
typedef void(* kdrv_uart_callback_t) (uint32_t event)
```

4.22.3.2 kdrv_uart_handle_t

```
typedef int32_t kdrv_uart_handle_t
```

4.22.4 Enumeration Type Documentation

4.22.4.1 DRVUART_PORT

```
enum DRVUART_PORT
```

Enumerations of UART port parameters.

Enumerator

DRVUART_PORT0	UART port 0
DRVUART_PORT1	UART port 1
DRVUART_PORT2	UART port 2
DRVUART_PORT3	UART port 3
DRVUART_PORT4	UART port 4

4.22.4.2 kdrv_uart_control_t

enum [kdrv_uart_control_t](#)

Enumerations of UART control hardware signals.

Enumerator

UART_CTRL_CONFIG	set kdrv_uart_config_t
UART_CTRL_FIFO_RX	set kdrv_uart_fifo_config_t
UART_CTRL_FIFO_TX	set kdrv_uart_fifo_config_t
UART_CTRL_LOOPBACK	UART loopback enable
UART_CTRL_TX_EN	UART transmitter enable
UART_CTRL_RX_EN	UART receiver enable
UART_CTRL_ABORT_TX	UART abort transmitter
UART_CTRL_ABORT_RX	UART abort receiver
UART_CTRL_TIMEOUT_RX	UART receiver timeout value
UART_CTRL_TIMEOUT_TX	UART transmitter timeout value

4.22.4.3 kdrv_uart_dev_id_t

enum [kdrv_uart_dev_id_t](#)

Enumerations of UART device instance parameters.

Enumerator

UART0_DEV	UART device instance 0
UART1_DEV	UART device instance 1
UART2_DEV	UART device instance 2
UART3_DEV	UART device instance 3
UART4_DEV	UART device instance 4
TOTAL_UART_DEV	Total UART device instances

4.22.4.4 kdrv_uart_mode_t

enum [kdrv_uart_mode_t](#)

Enumerations of UART mode parameters.

Enumerator

UART_MODE_ASYNC_RX	UART asynchronous receiver mode.
UART_MODE_ASYNC_TX	UART asynchronous transmitter mode.
UART_MODE_SYNC_RX	UART synchronous receiver mode.
UART_MODE_SYNC_TX	UART synchronous transmitter mode.

4.22.5 Function Documentation

4.22.5.1 kdrv_uart_close()

```
kdrv_status_t kdrv_uart_close (
    kdrv_uart_handle_t handle )
```

close the UART port

Parameters

in	<i>handle</i>	device handle for an UART port
----	---------------	--------------------------------

Returns

kdrv_status_t see [kdrv_status_t](#)

4.22.5.2 kdrv_uart_configure()

```
kdrv_status_t kdrv_uart_configure (
    kdrv_uart_handle_t handle,
    kdrv_uart_control_t prop,
    uint8_t * val )
```

set control for the opened UART port

Parameters

in	<i>handle</i>	device handle for an UART port
in	<i>prop</i>	control enumeration
in	<i>val</i>	pointer to control value/structure

Returns

kdrv_status_t see [kdrv_status_t](#)

4.22.5.3 kdrv_uart_get_char()

```
kdrv_status_t kdrv_uart_get_char (
    kdrv_uart_handle_t handle,
    char * ch )
```

read character data from UART port

Parameters

in	<i>handle</i>	device handle for an UART port
out	<i>ch</i>	character data

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.22.5.4 kdrv_uart_get_rx_count()

```
uint32_t kdrv_uart_get_rx_count (
    kdrv_uart_handle_t handle )
```

get char number in RX buffer

Parameters

in	<i>handle</i>	device handle for an UART port
----	---------------	--------------------------------

Returns

number of RX count in the buffer

4.22.5.5 kdrv_uart_get_tx_count()

```
uint32_t kdrv_uart_get_tx_count (
    kdrv_uart_handle_t handle )
```

get char number in TX buffer

Parameters

in	<i>handle</i>	device handle for an UART port
----	---------------	--------------------------------

Returns

number of TX count in the buffer

4.22.5.6 kdrv_uart_initialize()

```
kdrv_status_t kdrv_uart_initialize (
    void )
```

UART driver initialization, it shall be called once in lifecycle.

Returns

kdrv_status_t see [kdrv_status_t](#)

4.22.5.7 kdrv_uart_open()

```
kdrv_status_t kdrv_uart_open (
    kdrv_uart_handle_t * handle,
    uint8_t com_port,
    uint32_t mode,
    kdrv_uart_callback_t callback )
```

Open one UART port and acquire a uart port handle.

This API will open a UART device (com_port: 0-5) for use.

It will return a UART device handle for future device reference.

The client can choose work mode: asynchronization or synchronization.

Synchronization mode will poll the hardware status to determine send/receiving point, it will consume more power and introduce more delay to system execution.

But in the case of non-thread light weight environment, such as message log function, this mode is easy and suitable.

Asynchronization mode lets the driver interrupt driven, save more system power and more efficient,

the client needs to have a thread to listen/wait for the event/signal sent from callback function.

Callback function parameter 'callback' will be registered with this device which is mandatory for async mode, will be invoked whenever Tx/Rx complete or timeout occur.

This callback function should be very thin, can only be used to set flag or send signals

Parameters

out	<i>handle</i>	a handle of an UART port
in	<i>com_port</i>	UART port id
in	<i>mode</i>	bit combination of <code>kdrv_uart_mode_t</code>
in	<i>callback</i>	user callback function

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:



4.22.5.8 kdrv_uart_read()

```

kdrv_status_t kdrv_uart_read (
    kdrv_uart_handle_t handle,
    uint8_t * data,
    uint32_t len )
  
```

read data from the UART port

The client can call this API to receive UART data from remote side.

Depending on the work mode, a little bit different behavior exists there.

In synchronous mode, the API call will not return until all data was received physically.

In asynchronous mode, the API call shall return immediately with `UART_API_RX_BUSY`.

When enough bytes are received or timeout occurs, the client registered callback function will be invoked.

The client shall have a very thin code there to set flags/signals. The client thread shall be listening the signal after this API call.

The client shall allocate the receiving buffer with max possible receiving length.

When one frame is sent out, after 4 chars transmission time, a timeout interrupt will be generated.

Parameters

in	<i>handle</i>	device handle for an UART port
out	<i>buf</i>	data buffer
in	<i>len</i>	data buffer length

Returns

kdrv_status_t see [kdrv_status_t](#)

Read data from UART receiver. Input data: buffer for receiving data len: size Data buffer size in bytes handle: Driver handle return driver status Here is the caller graph for this function:

**4.22.5.9 kdrv_uart_uninitialize()**

```
kdrv_status_t kdrv_uart_uninitialize (
    void )
```

UART driver uninitialization.

Returns

kdrv_status_t see [kdrv_status_t](#)

4.22.5.10 kdrv_uart_write()

```
kdrv_status_t kdrv_uart_write (
    kdrv_uart_handle_t hdl,
    uint8_t * buf,
    uint32_t len )
```

write data to uart port, such as command, parameters, but not suitable for chunk data

The client calls this API to send data out to remote side.

Depending on the work mode, a little bit different behavior exists there.

In synchronous mode, the API call will not return until all data was sent out physically;

In asynchronous mode, the API call shall return immediately with UART_API_TX_BUSY.

When all the buffer data is sent out, the client registered callback function will be invoked.

The client shall have a very thin code there to set flags/signals. The client thread shall be listening the signal after this API call.

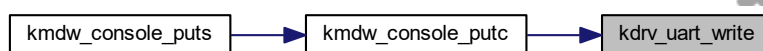
Parameters

in	<i>handle</i>	device handle for an UART port
in	<i>buf</i>	data buffer
in	<i>len</i>	data buffer length

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.22.6 Variable Documentation****4.22.6.1 baudrate**

```
uint32_t kdrv_uart_config_t::baudrate
```

UART baud rate.

4.22.6.2 bEnFifo

```
bool kdrv_uart_fifo_config_t::bEnFifo
```

4.22.6.3 data_bits

```
uint8_t kdrv_uart_config_t::data_bits
```

UART data bits, a data character contains 5~8 data bits.

4.22.6.4 fifo_en

```
bool kdrv_uart_config_t::fifo_en
```

UART fifo mode.

4.22.6.5 fifo_trig_level

```
uint8_t kdrv_uart_fifo_config_t::fifo_trig_level
```

4.22.6.6 frame_length

```
uint8_t kdrv_uart_config_t::frame_length
```

UART frame length, non-zero value for FIR mode

4.22.6.7 parity_mode

```
uint8_t kdrv_uart_config_t::parity_mode
```

UART parity mode, see UART_PARITY_DEF

4.22.6.8 stop_bits

```
uint8_t kdrv_uart_config_t::stop_bits
```

UART stop bit, a data character is preceded by a start bit and is followed by an optional parity bit and a stop bit.

4.23 KDRV_USBD

Kneron USB device mode driver.

Data Structures

- struct [kdrv_usbd_event_t](#)
USB event, it includes [kdrv_usbd_event_name_t](#) and related data.

Macros

- #define [MAX_USBD_CONFIG](#) 1
- #define [MAX_USBD_INTERFACE](#) 1
- #define [MAX_USBD_ENDPOINT](#) 4

Enumerations

- enum [kdrv_usbd_speed_t](#) { [KDRV_USBD_HIGH_SPEED](#), [KDRV_USBD_FULL_SPEED](#) }
Enumeration of connection speed.
- enum [kdrv_usbd_event_name_t](#) {
[KDRV_USBD_EVENT_BUS_RESET](#) = 1, [KDRV_USBD_EVENT_BUS_SUSPEND](#), [KDRV_USBD_EVENT_BUS_RESUME](#),
[KDRV_USBD_EVENT_SETUP_PACKET](#),
[KDRV_USBD_EVENT_DEV_CONFIGURED](#), [KDRV_USBD_EVENT_TRANSFER_BUF_FULL](#), [KDRV_USBD_EVENT_TRAN](#),
[KDRV_USBD_EVENT_TRANSFER_OUT](#),
[KDRV_USBD_EVENT_TRANSFER_TERMINATED](#), [KDRV_USBD_EVENT_DMA_ERROR](#) }
Enumeration of USB event name type.
- enum [kdrv_usbd_status_respond_t](#) { [KDRV_USBD_RESPOND_OK](#), [KDRV_USBD_RESPOND_ERROR](#) }
Enumeration of code for response to host in control transfer.

Functions

- struct [__attribute__\(\(packed\)\)](#)
8-byte setup packet struct
- [kdrv_status_t kdrv_usbd_initialize](#) (void)
USB device mode driver initialization.
- [kdrv_status_t kdrv_usbd_uninitialize](#) (void)
USB device mode driver uninitialization.
- [kdrv_status_t kdrv_usbd_reset_device](#) (void)
reset device and then it can be re-enumerated by host
- [kdrv_status_t kdrv_usbd_set_device_descriptor](#) ([kdrv_usbd_speed_t](#) speed, [kdrv_usbd_device_descriptor_t](#) *dev_desc)
configure device descriptor including configuration, interface and all endpoints descriptors
- [kdrv_status_t kdrv_usbd_set_device_qualifier_descriptor](#) ([kdrv_usbd_speed_t](#) speed, [kdrv_usbd_device_qualifier_descriptor_t](#) *dev_qual_desc)
configure device qualifier descriptor, this is optional
- [kdrv_status_t kdrv_usbd_register_thread_notification](#) ([osThreadId_t](#) tid, [uint32_t](#) tflag)
register user thread ID and thread flag for notifications including events or transfer completion/errors
- [kdrv_status_t kdrv_usbd_set_enable](#) (bool enable)

- set enable/disabale of USB device mode, host can enumerate this device only if device is enabled*
- `bool kdrv_usbd_is_dev_configured` (void)
check if device is enumerated and configured by a host
 - `kdrv_status_t kdrv_usbd_get_event` (`kdrv_usbd_event_t *uevent`)
get a usbd event, this is a blocking function for sync mode usage of USB API
 - `kdrv_status_t kdrv_usbd_control_send` (`uint8_t *buf`, `uint32_t size`, `uint32_t timeout_ms`)
Control-IN transfer, send data to host through the control endpoint.
 - `kdrv_status_t kdrv_usbd_control_receive` (`uint8_t *buf`, `uint32_t *size`, `uint32_t timeout_ms`)
Control-OUT transfer, receive data from host through the control endpoint.
 - `kdrv_status_t kdrv_usbd_control_respond` (`kdrv_usbd_status_respond_t status`)
respond to host through control transfer in the status stage
 - `kdrv_status_t kdrv_usbd_reset_endpoint` (`uint32_t endpoint`)
reset specified endpoint
 - `kdrv_status_t kdrv_usbd_bulk_send` (`uint32_t endpoint`, `uint32_t *buf`, `uint32_t txLen`, `uint32_t timeout_ms`)
Bulk-IN transfer, send data to host through a bulk-in endpoint in blocking mode.
 - `kdrv_status_t kdrv_usbd_bulk_send_async` (`uint32_t endpoint`, `uint32_t *buf`, `uint32_t txLen`)
Bulk-IN transfer, send data to host through a bulk-in endpoint in non-blocking mode.
 - `kdrv_status_t kdrv_usbd_bulk_receive` (`uint32_t endpoint`, `uint32_t *buf`, `uint32_t *blen`, `uint32_t timeout_ms`)
Bulk-OUT transfer, receive data from the host through a bulk-out endpoint in blocking mode.
 - `kdrv_status_t kdrv_usbd_bulk_receive_async` (`uint32_t endpoint`, `uint32_t *buf`, `uint32_t blen`)
Bulk-OUT transfer, receive data from the host through a bulk-out endpoint in non-blocking mode.
 - `kdrv_status_t kdrv_usbd_interrupt_send` (`uint32_t endpoint`, `uint32_t *buf`, `uint32_t txLen`, `uint32_t timeout_ms`)
Interrupt-IN transfer in blocking mode.
 - `kdrv_status_t kdrv_usbd_interrupt_receive` (`uint32_t endpoint`, `uint32_t *buf`, `uint32_t *rxLen`, `uint32_t timeout_ms`)
Interrupt-OUT transfer in blocking mode.

Variables

- `kdrv_usbd_setup_packet_t`
- `kdrv_usbd_endpoint_descriptor_t`
- `kdrv_usbd_interface_descriptor_t`
- `kdrv_usbd_config_descriptor_t`
- `kdrv_usbd_device_descriptor_t`
- `kdrv_usbd_device_qualifier_descriptor_t`
- `kdrv_usbd_event_name_t kdrv_usbd_event_t::ename`
- `kdrv_usbd_setup_packet_t kdrv_usbd_event_t::setup`
- `uint32_t kdrv_usbd_event_t::data1`
- `uint32_t kdrv_usbd_event_t::data2`
- `struct {`
 - `uint32_t kdrv_usbd_event_t::data1`
 - `uint32_t kdrv_usbd_event_t::data2``}`
- `union {`
 - `kdrv_usbd_setup_packet_t kdrv_usbd_event_t::setup`
 - `struct {`
 - `uint32_t kdrv_usbd_event_t::data1`
 - `uint32_t kdrv_usbd_event_t::data2``}`
- `};`

4.23.1 Detailed Description

Kneron USB device mode driver.

This USB driver API implementation is based on an event-driven architecture.

For async mode API usage, to get notified of specific USB events, user of USB driver API needs to create a user thread to listen events by waiting for a specified thread flag (CMSIS-RTOS v2) which is registered at early time.

Listening events is optional for sync mode usage by not setting notification for events and use synchronous mode API to perform transfers.

Once user is notified with the specified thread flag, a get-event API can be used to retrieve the exact USB event and take a corresponding action for it.

USB driver handles hardware interrupts directly in ISR context, based on USB protocol to accomplish USB events and transfer work.

There are two layers of software for a complete USB device mode driver (software layer block diagram is shown as below),

one is USB driver itself which provides a set of generic APIs with prefix "kdrv_usb" them, another is the function driver which can leverage USB driver API to implement.

At present there is none of class drivers like MSC or CDC come with the USB driver implementation, however users can implement their own function driver for custom use cases.

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4.23.2 Macro Definition Documentation

4.23.2.1 MAX_USB_CONFIG

```
#define MAX_USB_CONFIG 1
```

maximum number of configuration descriptor

4.23.2.2 MAX_USB_ENDPOINT

```
#define MAX_USB_ENDPOINT 4
```

maximum number of endpoint descriptor

4.23.2.3 MAX_USB_INTERFACE

```
#define MAX_USB_INTERFACE 1
```

maximum number of interface descriptor

4.23.3 Enumeration Type Documentation

4.23.3.1 kdrv_usbd_event_name_t

enum `kdrv_usbd_event_name_t`

Enumeration of USB event name type.

Enumerator

<code>KDRV_USBD_EVENT_BUS_RESET</code>	USB event of bus reset
<code>KDRV_USBD_EVENT_BUS_SUSPEND</code>	USB event of bus suspend
<code>KDRV_USBD_EVENT_BUS_RESUME</code>	USB event of bus resume
<code>KDRV_USBD_EVENT_SETUP_PACKET</code>	USB event of setup packet
<code>KDRV_USBD_EVENT_DEV_CONFIGURED</code>	USB event of device configuration
<code>KDRV_USBD_EVENT_TRANSFER_BUF_FULL</code>	USB event of transfer buffer full
<code>KDRV_USBD_EVENT_TRANSFER_DONE</code>	USB event of transfer done
<code>KDRV_USBD_EVENT_TRANSFER_OUT</code>	USB event of transfer out
<code>KDRV_USBD_EVENT_TRANSFER_TERMINATED</code>	USB event of transfer terminated
<code>KDRV_USBD_EVENT_DMA_ERROR</code>	USB event of DMA error

4.23.3.2 kdrv_usbd_speed_t

enum `kdrv_usbd_speed_t`

Enumeration of connection speed.

Enumerator

<code>KDRV_USBD_HIGH_SPEED</code>	USB high speed
<code>KDRV_USBD_FULL_SPEED</code>	USB full speed, not supported yet

4.23.3.3 kdrv_usbd_status_respond_t

enum `kdrv_usbd_status_respond_t`

Enumeration of code for response to host in control transfer.

Enumerator

<code>KDRV_USBD_RESPOND_OK</code>	send ACK in the status stage
<code>KDRV_USBD_RESPOND_ERROR</code>	send STALL in the status stage

4.23.4 Function Documentation

4.23.4.1 `__attribute__()`

```
struct __attribute__ (
    (__packed__ )
```

8-byte setup packet struct

Device qualifier descriptor struct.

Device descriptor struct.

Configuration descriptor struct.

Interface descriptor struct.

Endpoint descriptor struct.

4.23.4.2 `kdrv_usbd_bulk_receive()`

```
kdrv_status_t kdrv_usbd_bulk_receive (
    uint32_t endpoint,
    uint32_t * buf,
    uint32_t * blen,
    uint32_t timeout_ms )
```

Bulk-OUT transfer, receive data from the host through a bulk-out endpoint in blocking mode.

Parameters

in	<i>endpoint</i>	a bulk-out endpoint address, should be the value from bEndpointAddress
out	<i>buf</i>	buffer for receiving data
in, out	<i>blen</i>	buffer length for input, actual transferred length for output
in	<i>timeout_ms</i>	timeout in millisecond

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.23.4.3 `kdrv_usbd_bulk_receive_async()`

```
kdrv_status_t kdrv_usbd_bulk_receive_async (
    uint32_t endpoint,
```

```
uint32_t * buf,
uint32_t blen )
```

Bulk-OUT transfer, receive data from the host through a bulk-out endpoint in non-blocking mode.

this works with [kdrv_usbd_get_event\(\)](#), when receiving a 'KDRV_USBD_EVENT_TRANSFER_OUT' event, user should commit a buffer for Bulk Out transfer through this function. when transfer is done by usbd, either a 'KDRV_USBD_EVENT_TRANSFER_DONE' or 'KDRV_USBD_EVENT_TRANSFER_BUF_FULL' event will be sent to user.

Parameters

in	<i>endpoint</i>	a bulk-out endpoint address, should be the value from bEndpointAddress
in	<i>buf</i>	buffer for receiving data
in	<i>blen</i>	buffer length

Returns

kdrv_status_t see [kdrv_status_t](#)

4.23.4.4 kdrv_usbd_bulk_send()

```
kdrv_status_t kdrv_usbd_bulk_send (
    uint32_t endpoint,
    uint32_t * buf,
    uint32_t txLen,
    uint32_t timeout_ms )
```

Bulk-IN transfer, send data to host through a bulk-in endpoint in blocking mode.

Parameters

in	<i>endpoint</i>	a bulk-in endpoint address, should be the value from bEndpointAddress
in	<i>buf</i>	data to be sent to host
in	<i>txLen</i>	number of bytes to be transferred
in	<i>timeout_ms</i>	timeout in millisecond

Returns

kdrv_status_t see [kdrv_status_t](#)

4.23.4.5 kdrv_usbd_bulk_send_async()

```
kdrv_status_t kdrv_usbd_bulk_send_async (
    uint32_t endpoint,
```

```
uint32_t * buf,
uint32_t txLen )
```

Bulk-IN transfer, send data to host through a bulk-in endpoint in non-blocking mode.

user can commit a buffer for Bulk In transfer, and then wait for `KDRV_USBD_EVENT_TRANSFER_DONE` to be notified that the transfer is done or some error code if failed. This function works with `kdrv_usbd_get_event()`.

Parameters

in	<i>endpoint</i>	a bulk-in endpoint address, should be the value from <code>bEndpointAddress</code>
in	<i>buf</i>	data to be sent to host
in	<i>txLen</i>	number of bytes to be transferred

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.23.4.6 kdrv_usbd_control_receive()

```
kdrv_status_t kdrv_usbd_control_receive (
    uint8_t * buf,
    uint32_t * size,
    uint32_t timeout_ms )
```

Control-OUT transfer, receive data from host through the control endpoint.

for a user-defined vendor request & control OUT & `wLength > 0`, user should use this function to receive data from host, or respond an error via `kdrv_usbd_control_respond(KDRV_USBD_RESPOND_ERROR)` to claim STALL

Parameters

out	<i>buf</i>	buffer for receiving data
in	<i>size</i>	buffer length
in	<i>timeout_ms</i>	timeout in millisecond

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.23.4.7 kdrv_usbd_control_respond()

```
kdrv_status_t kdrv_usbd_control_respond (
    kdrv_usbd_status_respond_t status )
```

respond to host through control transfer in the status stage

this function is used as response function to report status for a user-defined vendor request

Parameters

in	<i>status</i>	status, see kdrv_usbd_status_respond_t
----	---------------	--

Returns

kdrv_status_t see [kdrv_status_t](#)

4.23.4.8 kdrv_usbd_control_send()

```
kdrv_status_t kdrv_usbd_control_send (
    uint8_t * buf,
    uint32_t size,
    uint32_t timeout_ms )
```

Control-IN transfer, send data to host through the control endpoint.

for a user-defined vendor request & control IN & wLength > 0, user should use this function to send data to host, or respond an error via `kdrv_usbd_control_respond(KDRV_USBD_RESPOND_ERROR)` to claim STALL

Parameters

in	<i>buf</i>	data to be sent to host
in	<i>size</i>	number of bytes to be transferred
in	<i>timeout_ms</i>	timeout in millisecond

Returns

kdrv_status_t see [kdrv_status_t](#)

4.23.4.9 kdrv_usbd_get_event()

```
kdrv_status_t kdrv_usbd_get_event (
    kdrv_usbd_event_t * uevent )
```

get a usbd event, this is a blocking function for sync mode usage of USB D APIs

@`kdrv_usbd_get_event()` when awake from `osThreadFlagsWait()` due to USB D notification, users can use this function to retrieve which event is appearing and then take the corresponding action. While performing transfers, user can also get notified through this call such as bulk-in notification or transfer complete notifications.

Parameters

in	<i>uevent</i>	usbd event to be notified, see kdrv_usbd_event_t
----	---------------	--

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.23.4.10 kdrv_usbd_initialize()

```
kdrv_status_t kdrv_usbd_initialize (
    void )
```

USB device mode driver initialization.

This API should be the first call for USB D driver initialization and to invoke the driver thread.

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.23.4.11 kdrv_usbd_interrupt_receive()

```
kdrv_status_t kdrv_usbd_interrupt_receive (
    uint32_t endpoint,
    uint32_t * buf,
    uint32_t * rxLen,
    uint32_t timeout_ms )
```

Interrupt-OUT transfer in blocking mode.

Parameters

in	<i>endpoint</i>	a interrupt-out endpoint address, should be the value from <code>bEndpointAddress</code>
out	<i>buf</i>	buffer for receiving data
in, out	<i>rxLen</i>	buffer length for input, actual transferred length for output, should be less than <code>MaxPacketSize</code>
in	<i>timeout_ms</i>	timeout in millisecond

Returns

`kdrv_status_t` see [kdrv_status_t](#)

4.23.4.12 kdrv_usbd_interrupt_send()

```
kdrv_status_t kdrv_usbd_interrupt_send (
    uint32_t endpoint,
```

```
uint32_t * buf,
uint32_t txLen,
uint32_t timeout_ms )
```

Interrupt-IN transfer in blocking mode.

Immediately write data to the FIFO buffer for periodic interrupt-in transfer. Note even while the old data is not yet read by host, this function will overwrite it.

Parameters

in	<i>endpoint</i>	a interrupt-in endpoint address, should be the value from bEndpointAddress
in	<i>buf</i>	data to be sent to host
in	<i>txLen</i>	transfer length, should be less than MaxPacketSize
in	<i>timeout_ms</i>	timeout in millisecond

Returns

kdrv_status_t see [kdrv_status_t](#)

4.23.4.13 kdrv_usbd_is_dev_configured()

```
bool kdrv_usbd_is_dev_configured (
void )
```

check if device is enumerated and configured by a host

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:



4.23.4.14 kdrv_usbd_register_thread_notification()

```
kdrv_status_t kdrv_usbd_register_thread_notification (
osThreadId_t tid,
uint32_t tflag )
```

register user thread ID and thread flag for notifications including events or transfer completion/errors

Parameters

in	<i>tid</i>	CMSIS-RTOS v2 thread ID
in	<i>tflag</i>	user defined thread flag to be notified by osThreadFlagsSet()

Returns

kdrv_status_t see [kdrv_status_t](#)

4.23.4.15 kdrv_usbd_reset_device()

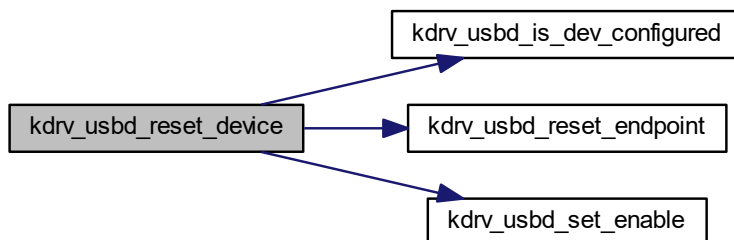
```
kdrv_status_t kdrv_usbd_reset_device (
    void )
```

reset device and then it can be re-enumerated by host

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the call graph for this function:



4.23.4.16 kdrv_usbd_reset_endpoint()

```
kdrv_status_t kdrv_usbd_reset_endpoint (
    uint32_t endpoint )
```

reset specified endpoint

Parameters

in	<i>status</i>	status
----	---------------	--------

Returns

`kdrv_status_t` see [kdrv_status_t](#)

Here is the caller graph for this function:



4.23.4.17 kdrv_usbd_set_device_descriptor()

```

kdrv_status_t kdrv_usbd_set_device_descriptor (
    kdrv_usbd_speed_t speed,
    kdrv_usbd_device_descriptor_t * dev_desc )
  
```

configure device descriptor including configuration, interface and all endpoints descriptors

USB driver API provides specific data structs for these descriptors, users must statically declare instances of these descriptors in memory which will be used when being enumerated by a USB host.

At present some limitations should be noted:

1. Support only one configuration descriptor, one interface descriptor and 4 endpoint descriptors.
2. Isochronous transfer is not supported yet.
3. If enabling log message through USB then one endpoint must be reserved for USB internal use.

Parameters

in	<i>speed</i>	speed want to run, now support only High-Speed
in	<i>dev_desc</i>	user crated device descriptor, this must be kept during device enumeration

Returns

kdrv_status_t see [kdrv_status_t](#)

4.23.4.18 kdrv_usbd_set_device_qualifier_descriptor()

```
kdrv_status_t kdrv_usbd_set_device_qualifier_descriptor (
    kdrv_usbd_speed_t speed,
    kdrv_usbd_device_qualifier_descriptor_t * dev_qual_desc )
```

configure device qualifier descriptor, this is optional

This API is to set other speed when acting in high-speed, users can set a meaningful content in this descriptor.

Parameters

in	<i>speed</i>	speed want to run, now support only High-Speed
in	<i>dev_qual_desc</i>	user crated device qualifier descriptor, this must be kept during device enumeration

Returns

kdrv_status_t see [kdrv_status_t](#)

4.23.4.19 kdrv_usbd_set_enable()

```
kdrv_status_t kdrv_usbd_set_enable (
    bool enable )
```

set enable/disabale of USB device mode, host can enumerate this device only if device is enabled

Once above calls are done properly, users can invoke this function to enable the device and after that it can start to be seen and be enumerated by a USB host.

Once device is enabled and enumerated by a host, some USB events may start appearing, user must start to wait for a specified thread flag to be notified of USB events through the osThreadFlagsWait(), events will be introduced in next section.

Parameters

in	<i>enable</i>	true to enable, false to disable
----	---------------	----------------------------------

Returns

kdrv_status_t see [kdrv_status_t](#)

Here is the caller graph for this function:

**4.23.4.20 kdrv_usbd_uninitialize()**

```
kdrv_status_t kdrv_usbd_uninitialize (  
    void )
```

USB device mode driver uninitialization.

Returns

kdrv_status_t see [kdrv_status_t](#)

4.23.5 Variable Documentation**4.23.5.1 "@5**

```
union { ... }
```

4.23.5.2 "@7

```
struct { ... }
```

4.23.5.3 data1 [1/2]

```
uint32_t { ... } ::data1
```

4.23.5.4 data1 [2/2]

```
uint32_t kdrv_usbd_event_t::data1
```

4.23.5.5 data2 [1/2]

```
uint32_t { ... } ::data2
```

4.23.5.6 data2 [2/2]

```
uint32_t kdrv_usbd_event_t::data2
```

4.23.5.7 ename

```
kdrv\_usbd\_event\_name\_t kdrv_usbd_event_t::ename
```

see [kdrv_usbd_event_name_t](#)

4.23.5.8 kdrv_usbd_config_descriptor_t

```
kdrv_usbd_config_descriptor_t
```

4.23.5.9 kdrv_usbd_device_descriptor_t

```
kdrv_usbd_device_descriptor_t
```

4.23.5.10 kdrv_usbd_device_qualifier_descriptor_t

```
kdrv_usbd_device_qualifier_descriptor_t
```

4.23.5.11 kdrv_usbd_endpoint_descriptor_t

```
kdrv_usbd_endpoint_descriptor_t
```

4.23.5.12 `kdrv_usbd_interface_descriptor_t`

`kdrv_usbd_interface_descriptor_t`

4.23.5.13 `kdrv_usbd_setup_packet_t`

`kdrv_usbd_setup_packet_t`

4.23.5.14 `setup` [1/2]

[kdrv_usbd_setup_packet_t](#) `kdrv_usbd_event_t::setup`

see [kdrv_usbd_setup_packet_t](#)

4.23.5.15 `setup` [2/2]

`kdrv_usbd_setup_packet_t { ... } ::setup`

see [kdrv_usbd_setup_packet_t](#)

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4.24 KDRV_WDT

Kneron WDT device mode driver.

Macros

- #define `KDRV_WDT_BASE` `WDT_FTWDT010_PA_BASE`
- #define `REG_WDT_CNT` (`KDRV_WDT_BASE + 0x00`) /* wdt timer counter */
- #define `REG_WDT_LOAD` (`KDRV_WDT_BASE + 0x04`) /* auto reload register */
- #define `REG_WDT_RST` (`KDRV_WDT_BASE + 0x08`) /* restart register */
- #define `REG_WDT_CR` (`KDRV_WDT_BASE + 0x0C`) /* control register */
- #define `REG_WDT_STS` (`KDRV_WDT_BASE + 0x10`) /* wdt status register */
- #define `REG_WDT_CLR` (`KDRV_WDT_BASE + 0x14`) /* wdt time cleared register */
- #define `REG_WDT_INTR_LEN` (`KDRV_WDT_BASE + 0x18`) /* wdt intr length register */
- #define `REG_WDT_REV` (`KDRV_WDT_BASE + 0x1C`) /* wdt revision */
- #define `WDT_CR_EN` `BIT(0)` /* WDT enable bit, 0: disable, 1: enable */
- #define `WDT_CR_RST_EN` `BIT(1)` /* WDT reset bit, 0: disable, 1: enable */
- #define `WDT_CR_INT_EN` `BIT(2)` /* WDT int enable bit, 0: disable, 1: enable */
- #define `WDT_CR_EXT_EN` `BIT(3)` /* WDT extclk enable bit, 0:disable, 1:enable */
- #define `WDT_CR_EXTCLK` `BIT(4)` /* WDT clock source bit, 0:PCLK, 1:EXTCLK */
- #define `WDT_RST_AUTO_RELOAD_KEY` `0x5AB9`

Functions

- void `kdrv_wdt_enable` (void)
watchdog enable
- void `kdrv_wdt_disable` (void)
watchdog disable
- void `kdrv_wdt_reset` (void)
watchdog reset
- void `kdrv_wdt_set_auto_reload` (uint32_t value)
watchdog reload
- void `kdrv_wdt_sys_int_enable` (void)
watchdog interrupt enable
- void `kdrv_wdt_sys_int_disable` (void)
watchdog interrupt disable
- void `kdrv_wdt_sys_reset_enable` (void)
watchdog reset enable
- void `kdrv_wdt_sys_reset_disable` (void)
watchdog reset disable
- uint32_t `kdrv_wdt_read_counter` (void)
watchdog read counter
- void `kdrv_wdt_set_clear_status` (void)
watchdog status clear
- void `kdrv_wdt_set_int_counter` (uint8_t counter)
watchdog set interrupt counter
- bool `kdrv_wdt_is_counter_zero` (void)
watchdog, is counter zero

4.24.1 Detailed Description

Kneron WDT device mode driver.

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4.24.2 Macro Definition Documentation

4.24.2.1 KDRV_WDT_BASE

```
#define KDRV_WDT_BASE WDT_FTWDT010_PA_BASE
```

4.24.2.2 REG_WDT_CLR

```
#define REG_WDT_CLR (KDRV_WDT_BASE + 0x14) /* wdt time cleared register */
```

4.24.2.3 REG_WDT_CNT

```
#define REG_WDT_CNT (KDRV_WDT_BASE + 0x00) /* wdt timer counter */
```

4.24.2.4 REG_WDT_CR

```
#define REG_WDT_CR (KDRV_WDT_BASE + 0x0C) /* control register */
```

4.24.2.5 REG_WDT_INTR_LEN

```
#define REG_WDT_INTR_LEN (KDRV_WDT_BASE + 0x18) /* wdt intr length register */
```

4.24.2.6 REG_WDT_LOAD

```
#define REG_WDT_LOAD (KDRV_WDT_BASE + 0x04) /* auto reload register */
```


4.24.2.7 REG_WDT_REV

```
#define REG_WDT_REV (KDRV_WDT_BASE + 0x1C) /* wdt revision */
```

4.24.2.8 REG_WDT_RST

```
#define REG_WDT_RST (KDRV_WDT_BASE + 0x08) /* restart register */
```

4.24.2.9 REG_WDT_STS

```
#define REG_WDT_STS (KDRV_WDT_BASE + 0x10) /* wdt status register */
```

4.24.2.10 WDT_CR_EN

```
#define WDT_CR_EN BIT(0) /* WDT enable bit, 0: disable, 1: enable */
```

4.24.2.11 WDT_CR_EXT_EN

```
#define WDT_CR_EXT_EN BIT(3) /* WDT extclk enable bit, 0:disable, 1:enable */
```

4.24.2.12 WDT_CR_EXTCLK

```
#define WDT_CR_EXTCLK BIT(4) /* WDT clock source bit, 0:PCLK, 1:EXTCLK */
```

4.24.2.13 WDT_CR_INT_EN

```
#define WDT_CR_INT_EN BIT(2) /* WDT int enable bit, 0: disable, 1: enable */
```

4.24.2.14 WDT_CR_RST_EN

```
#define WDT_CR_RST_EN BIT(1) /* WDT reset bit, 0: disable, 1: enable */
```

4.24.2.15 WDT_RST_AUTO_RELOAD_KEY

```
#define WDT_RST_AUTO_RELOAD_KEY 0x5AB9
```

4.24.3 Function Documentation

4.24.3.1 kdrv_wdt_disable()

```
void kdrv_wdt_disable (  
    void )
```

watchdog disable

Returns

N/A

4.24.3.2 kdrv_wdt_enable()

```
void kdrv_wdt_enable (  
    void )
```

watchdog enable

Returns

N/A

4.24.3.3 kdrv_wdt_is_counter_zero()

```
bool kdrv_wdt_is_counter_zero (  
    void )
```

watchdog, is counter zero

Returns

bool

4.24.3.4 kdrv_wdt_read_counter()

```
uint32_t kdrv_wdt_read_counter (  
    void )
```

watchdog read counter

Returns

counter value

4.24.3.5 kdrv_wdt_reset()

```
void kdrv_wdt_reset (  
    void )
```

watchdog reset

Returns

N/A

4.24.3.6 kdrv_wdt_set_auto_reload()

```
void kdrv_wdt_set_auto_reload (  
    uint32_t value )
```

watchdog reload

Parameters

in	<i>value</i>	watchdog reload value
----	--------------	-----------------------

Returns

N/A

4.24.3.7 kdrv_wdt_set_clear_status()

```
void kdrv_wdt_set_clear_status (  
    void )
```

watchdog status clear

Returns

N/A

4.24.3.8 kdrv_wdt_set_int_counter()

```
void kdrv_wdt_set_int_counter (  
    uint8_t counter )
```

watchdog set interrupt counter

Parameters

<i>[in]</i>	counter set the duration of assertion of wd_intr, the default value is 0xFF. which means that the default assertion duration is 256 clock cycles(PCLK)
-------------	--

Returns

N/A

4.24.3.9 kdrv_wdt_sys_int_disable()

```
void kdrv_wdt_sys_int_disable (  
    void )
```

watchdog interrupt disable

Returns

N/A

4.24.3.10 kdrv_wdt_sys_int_enable()

```
void kdrv_wdt_sys_int_enable (  
    void )
```

watchdog interrupt enable

Returns

N/A

4.24.3.11 kdrv_wdt_sys_reset_disable()

```
void kdrv_wdt_sys_reset_disable (  
    void )
```

watchdog reset disable

Returns

N/A

4.24.3.12 kdrv_wdt_sys_reset_enable()

```
void kdrv_wdt_sys_reset_enable (  
    void )
```

watchdog reset enable

Returns

N/A

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4.25 KDEV_FLASH

Kneron flash device.

Data Structures

- struct `kdev_flash_sector_t`
Flash Sector index struct.
- struct `kdev_flash_info_t`
Flash information struct.
- struct `kdev_flash_status_t`
Flash Status struct.

Macros

- #define `SPI020_SECTOR_SIZE` 4096
- #define `SPI020_BLOCK_64SIZE` 65536

Functions

- `uint32_t kdev_flash_probe (spi_flash_t *flash)`
- `kdev_status_t kdev_flash_initialize (void)`
Initialize spi flash interface include hardware setting, get flash information and set to 4byte address if flash size is bigger than 16Mbytes.
- `kdev_status_t kdev_flash_uninitialize (void)`
Uninitialize the spi flash interface.
- `kdev_status_t kdev_flash_power_control (ARM_POWER_STATE state)`
Power handling for spi flasg.
- `kdev_status_t kdev_flash_readdata (uint32_t addr, void *data, uint32_t cnt)`
Read data from specific index of spi flash.
- `kdev_status_t kdev_flash_programdata (uint32_t addr, const void *data, uint32_t cnt)`
Program data to specific index in spi flash.
- `kdev_status_t kdev_flash_erase_sector (uint32_t addr)`
Erase Flash by Sector(4k bytes).
- `kdev_status_t kdev_flash_erase_multi_sector (uint16_t start_addr, uint16_t end_addr)`
Erase multiple Flash Sectors(continuously).
- `kdev_status_t kdev_flash_erase_chip (void)`
Erase whole Flash at once. Optional function for faster full chip erase.
- `kdev_flash_status_t kdev_flash_get_status (void)`
Get Flash status.
- `kdev_flash_info_t * kdev_flash_get_info (void)`
Get Flash information.

4.25.1 Detailed Description

Kneron flash device.

Copyright

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4.25.2 Macro Definition Documentation

4.25.2.1 SPI020_BLOCK_64SIZE

```
#define SPI020_BLOCK_64SIZE 65536
```

4.25.2.2 SPI020_SECTOR_SIZE

```
#define SPI020_SECTOR_SIZE 4096
```

4.25.3 Function Documentation

4.25.3.1 kdev_flash_erase_chip()

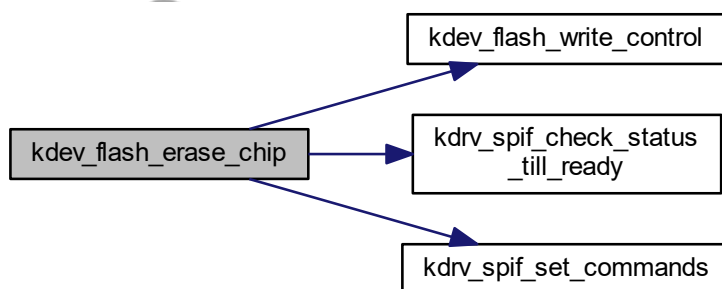
```
kdev_status_t kdev_flash_erase_chip (  
    void )
```

Erase whole Flash at once. Optional function for faster full chip erase.

Returns

[kdev_status_t](#)

Here is the call graph for this function:



4.25.3.2 kdev_flash_erase_multi_sector()

```
kdev_status_t kdev_flash_erase_multi_sector (  
    uint16_t start_addr,  
    uint16_t end_addr )
```

Erase multiple Flash Sectors(continuously).

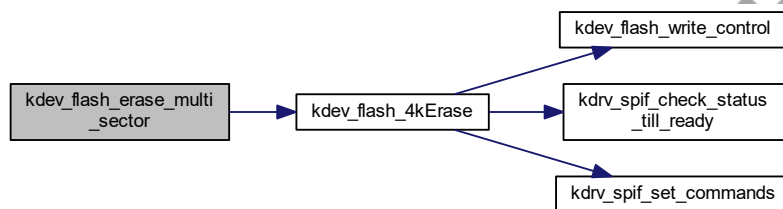
Parameters

in	<i>addr</i>	Sector start address
in	<i>addr</i>	Sector end address

Returns

[kdev_status_t](#)

Here is the call graph for this function:



4.25.3.3 kdev_flash_erase_sector()

```

kdev_status_t kdev_flash_erase_sector (
    uint32_t addr )
  
```

Erase Flash by Sector(4k bytes).

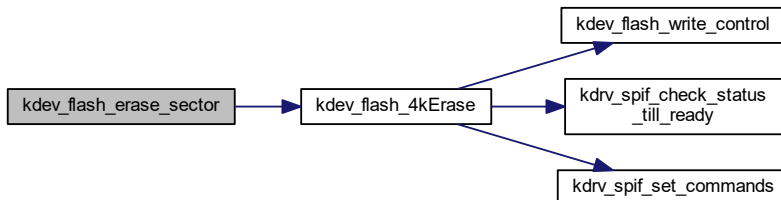
Parameters

in	<i>addr</i>	Sector address
----	-------------	----------------

Returns

[kdev_status_t](#)

Here is the call graph for this function:



4.25.3.4 kdev_flash_get_info()

```
kdev_flash_info_t* kdev_flash_get_info (
    void )
```

Get Flash information.

Returns

Pointer to Flash information [kdev_flash_info_t](#)

4.25.3.5 kdev_flash_get_status()

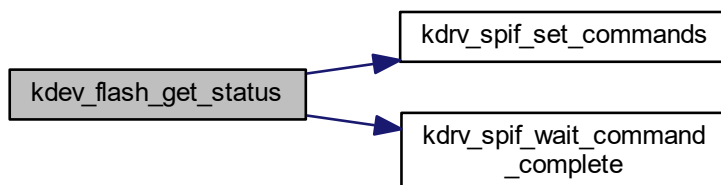
```
kdev_flash_status_t kdev_flash_get_status (
    void )
```

Get Flash status.

Returns

Flash status [kdev_flash_status_t](#)

Here is the call graph for this function:



4.25.3.6 kdev_flash_initialize()

```
kdev_status_t kdev_flash_initialize (
    void )
```

Initialize spi flash interface include hardware setting, get flash information and set to 4byte address if flash size is bigger than 16Mbytes.

Parameters

in	N/A	
----	-----	--

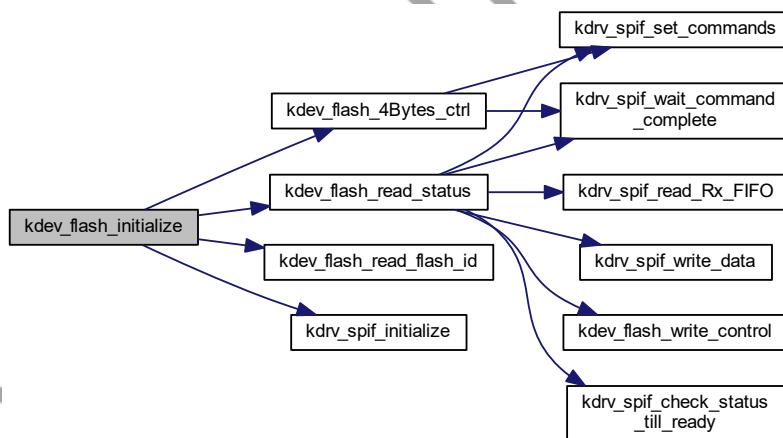
Returns

[kdrv_status_t](#)

Note

This API MUST be called before using the Read/write APIs for spi flash.

Here is the call graph for this function:



4.25.3.7 kdev_flash_power_control()

```
kdev_status_t kdev_flash_power_control (
    ARM_POWER_STATE state )
```

Power handling for spi flasg.

Parameters

in	state	Power state
----	-------	-------------

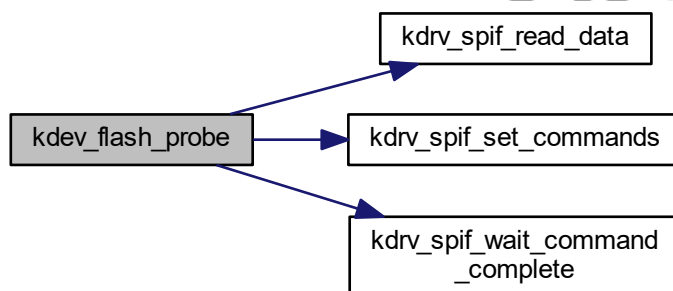
Returns

[kdev_status_t](#)

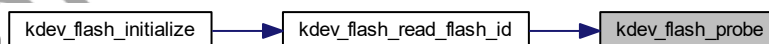
4.25.3.8 kdev_flash_probe()

```
uint32_t kdev_flash_probe (
    spi_flash_t * flash )
```

Here is the call graph for this function:



Here is the caller graph for this function:



4.25.3.9 kdev_flash_programdata()

```
kdev_status_t kdev_flash_programdata (
    uint32_t addr,
    const void * data,
    uint32_t cnt )
```

Program data to specific index in spi flash.

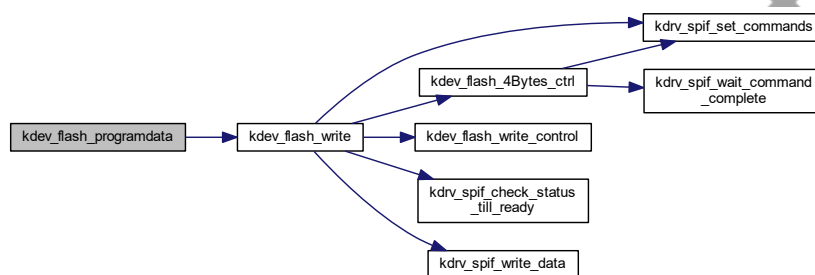
Parameters

in	<i>addr</i>	Data address.
in	<i>data</i>	Pointer to a buffer containing the data to be programmed to Flash.
in	<i>cnt</i>	Number of data items to program.

Returns

number of data items programmed or [kdev_status_t](#)

Here is the call graph for this function:



4.25.3.10 kdev_flash_readdata()

```

kdev_status_t kdev_flash_readdata (
    uint32_t addr,
    void * data,
    uint32_t cnt )
  
```

Read data from specific index of spi flash.

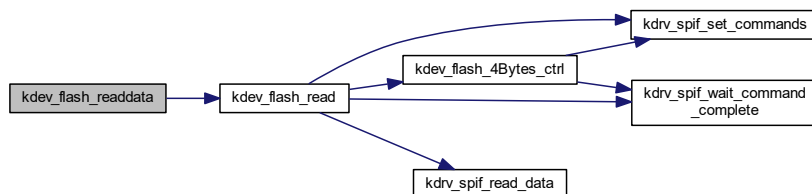
Parameters

in	<i>addr</i>	Data address.
out	<i>data</i>	Pointer to a buffer storing the data read from Flash.
in	<i>cnt</i>	Number of data items to read.

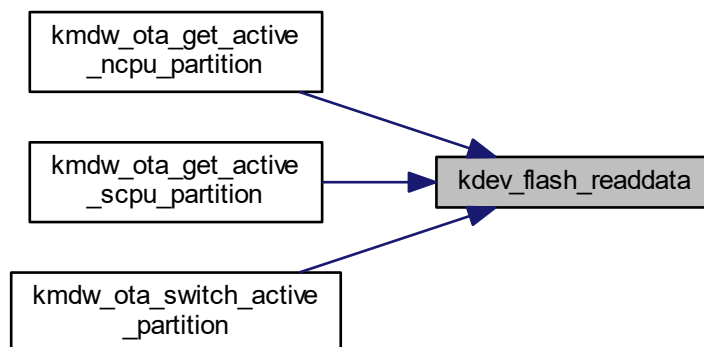
Returns

number of data items read or [kdev_status_t](#)

Here is the call graph for this function:



Here is the caller graph for this function:

**4.25.3.11 kdev_flash_uninitialize()**

```

kdev_status_t kdev_flash_uninitialize (
    void )
  
```

Uninitialize the spi flash interface.

Returns

[kdrv_status_t](#)

4.26 KDEV_PANEL

Kneron panel device interface for MZT_480x272 and ST778_240x320 driver.

Functions

- `kdev_status_t kdev_panel_initialize (kdrv_display_t *display_drv)`
Initializes kdev panel driver.
- `kdev_status_t kdev_panel_clear (kdrv_display_t *display_drv, u32 color)`
- `uint16_t kdev_panel_read_display_id (kdrv_display_t *display_drv)`
- `kdev_status_t kdev_panel_refresh (kdrv_display_t *display_drv)`

4.26.1 Detailed Description

Kneron panel device interface for MZT_480x272 and ST778_240x320 driver.

Copyright

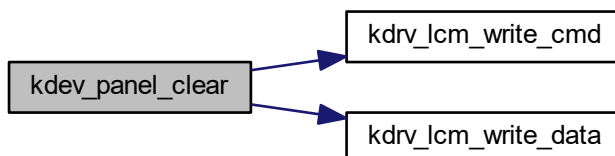
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4.26.2 Function Documentation

4.26.2.1 kdev_panel_clear()

```
kdev_status_t kdev_panel_clear (  
    kdrv_display_t * display_drv,  
    u32 color )
```

Here is the call graph for this function:



4.26.2.2 kdev_panel_initialize()

```
kdev_status_t kdev_panel_initialize (  
    kdrv_display_t * display_drv )
```

Initializes kdev panel driver.

Parameters

in	<i>display_drv</i>	see kdrv_display_t
----	--------------------	------------------------------------

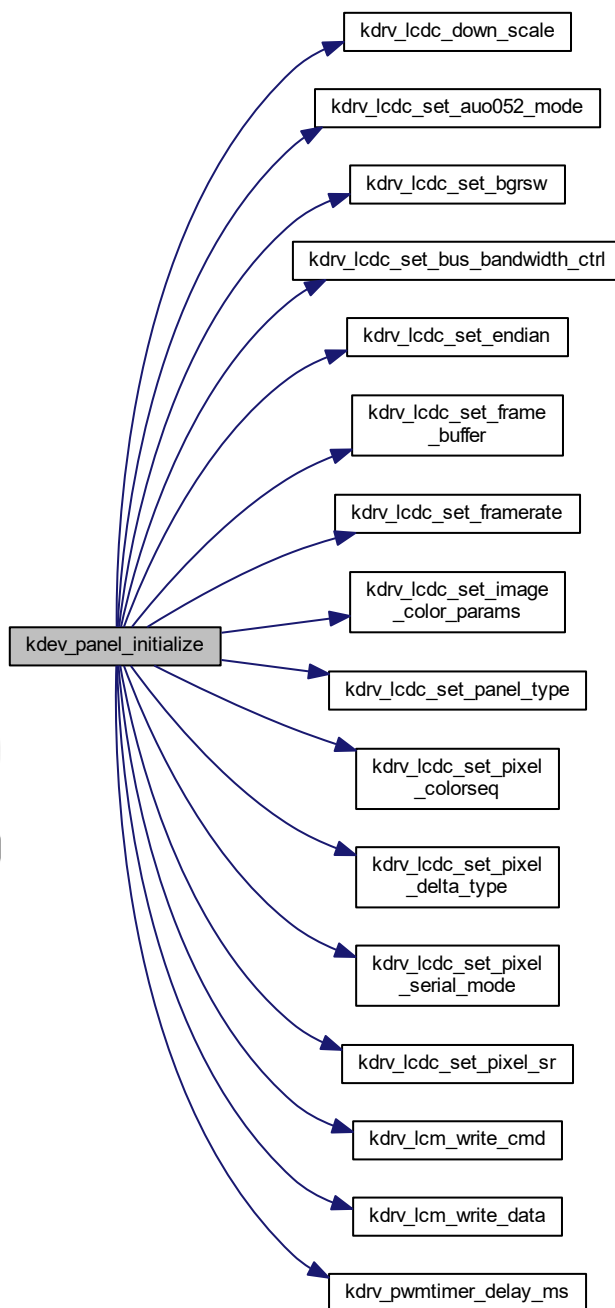
Returns

kdrv_status_t see [kdrv_status_t](#)

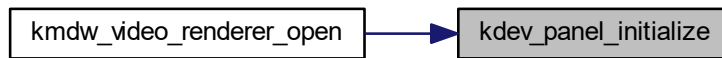
Note

This API MUST be called before using the Read/write APIs for I2C.

Here is the call graph for this function:



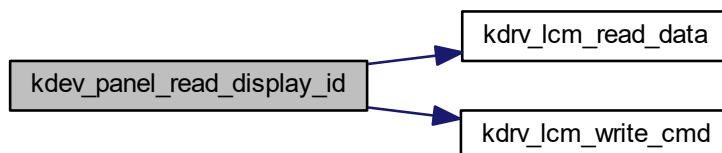
Here is the caller graph for this function:



4.26.2.3 `kdev_panel_read_display_id()`

```
uint16_t kdev_panel_read_display_id (  
    kdrv_display_t * display_drv )
```

Here is the call graph for this function:



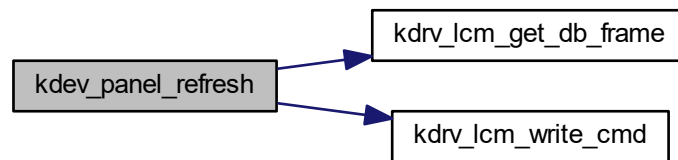
Here is the caller graph for this function:



4.26.2.4 kdev_panel_refresh()

```
kdev_status_t kdev_panel_refresh (  
    kdrv_display_t * display_drv )
```

Here is the call graph for this function:



Here is the caller graph for this function:



4.27 KDEV_SENSOR

Kneron sensor device interface.

Data Structures

- struct [sensor_ops](#)

4.27.1 Detailed Description

Kneron sensor device interface.

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4.28 KMDW_CAMERA

Kneron camera middleware for camera driver.

Data Structures

- struct `cam_format`
- struct `cam_capability`
- struct `cam_sensor_aec`
- struct `cam_ops`

Macros

- #define `CAP_VIDEO_CAPTURE` 0x00000001 /* Is a video capture device */
- #define `CAP_STREAMING` 0x00000002 /* can stream on/off */
- #define `CAP_DEVICE_CAPS` 0x00000004 /* can query capabilities */

Enumerations

- enum {
`CID_SCANNING_MODE = 0x1, CID_AUTO_EXPOSURE_MODE, CID_AUTO_EXPOSURE_PRIORITY,`
`CID_EXPOSURE_TIME_ABSOLUTE,`
`CID_EXPOSURE_TIME_RELATIVE, CID_FOCUS_ABSOLUTE, CID_FOCUS_RELATIVE, CID_IRIS_ABSOLUTE,`
`CID_IRIS_RELATIVE, CID_ZOOM_ABSOLUTE, CID_ZOOM_RELATIVE, CID_PANTILT_ABSOLUTE,`
`CID_PANTILT_RELATIVE, CID_ROLL_ABSOLUTE, CID_ROLL_RELATIVE, CID_FOCUS_AUTO,`
`CID_PRIVACY, CID_FOCUS_SIMPLE, CID_DIGITAL_WINDOW, CID_REGION_OF_INTEREST,`
`CID_BRIGHTNESS, CID_CONTRAST, CID_HUE, CID_SATURATION,`
`CID_SHARPNESS, CID_GAMMA, CID_WHITE_BALANCE_TEMPERATURE, CID_WHITE_BALANCE_COMPONENT,`
`CID_BACKLIGHT_COMPENSATION, CID_GAIN, CID_POWER_LINE_FREQUENCY, CID_HUE_AUTO,`
`CID_WHITE_BALANCE_TEMPERATURE_AUTO, CID_WHITE_BALANCE_COMPONENT_AUTO, CID_DIGITAL_MULTIPLIER,`
`CID_DIGITAL_MULTIPLIER_LIMIT,`
`CID_CONTRAST_AUTO, CID_LIST_ALL = 0xFF }`
- enum { `KDP_CAM_0, KDP_CAM_1, KDP_CAM_NUM` }
- enum `camera_state` {
`CAMERA_STATE_IDLE = 0, CAMERA_STATE_INITED, CAMERA_STATE_RUNNING, CAMERA_STATE_IN_FDR_INFERENCE,`
`CAMERA_STATE_IN_FDR_REGISTRATION, CAMERA_STATE_IN_FDR_AUTO_REGISTRATION,`
`CAMERA_STATE_IN_FDR_REGISTRATION_CONFIRM, CAMERA_STATE_IN_FDR_BOTH_REGISTRATION,`
`CAMERA_STATE_IN_FDR_BOTH_REGISTRATION_CONFIRM, CAMERA_STATE_IN_FDR_BOTH_INFERENCE,`
`CAMERA_STATE_IN_FDR_REGISTRATION_POSE_JUSTIFY }`

Functions

- `kmdw_status_t kmdw_camera_init` (void)
Initializes camera setting.
- `kmdw_status_t kmdw_camera_open` (uint32_t cam_idx)
camera open function
- `kmdw_status_t kmdw_camera_close` (uint32_t cam_idx)
camera close function
- `kmdw_status_t kmdw_camera_get_device_info` (uint32_t cam_idx, struct `cam_capability` *cap)
camera get device information function

- [kmdw_status_t kmdw_camera_set_frame_format](#) (uint32_t cam_idx, struct [cam_format](#) *format)
camera set frame format function
- [kmdw_status_t kmdw_camera_get_frame_format](#) (uint32_t cam_idx, struct [cam_format](#) *format)
camera get frame format function
- [kmdw_status_t kmdw_camera_buffer_init](#) (uint32_t cam_idx)
camera buffer init function
- [kmdw_status_t kmdw_camera_start](#) (uint32_t cam_idx)
camera start function
- [kmdw_status_t kmdw_camera_stop](#) (uint32_t cam_idx)
camera stop function
- [kmdw_status_t kmdw_camera_buffer_prepare](#) (uint32_t cam_idx)
camera buffer prepare function
- [kmdw_status_t kmdw_camera_buffer_capture](#) (uint32_t cam_idx, uint32_t *addr, uint32_t *size)
camera buffer capture function
- [kmdw_status_t kmdw_camera_stream_on](#) (uint32_t cam_idx)
camera streaming on function
- [kmdw_status_t kmdw_camera_stream_off](#) (uint32_t cam_idx)
camera streaming off function
- [kmdw_status_t kmdw_camera_set_gain](#) (uint32_t cam_idx, uint32_t gain1, uint32_t gain2)
camera set gain function
- [kmdw_status_t kmdw_camera_set_aec](#) (uint32_t cam_idx, struct [cam_sensor_aec](#) *aec_p)
camera set ae controller ROI area function
- [kmdw_status_t kmdw_camera_set_exp_time](#) (uint32_t cam_idx, uint32_t gain1, uint32_t gain2)
camera set exposure time function
- [kmdw_status_t kmdw_camera_get_lux](#) (uint32_t cam_idx, uint16_t *expo, uint8_t *pre_gain, uint8_t *post_gain, uint8_t *global_gain, uint8_t *y_average)
camera get lum and other parameter function
- [kmdw_status_t kmdw_camera_led_switch](#) (uint32_t cam_idx, uint32_t on)
camera set nir led on/off function
- [kmdw_status_t kmdw_camera_ioctl](#) (uint32_t cam_idx, uint32_t cid, void *data, uint16_t len)
register specific cam ops with cam_idx
- [kmdw_status_t kmdw_camera_controller_register](#) (uint32_t cam_idx, struct [cam_ops](#) *cam_ops_p)
- [kmdw_status_t kmdw_camera_controller_unregister](#) (uint32_t cam_idx, struct [cam_ops](#) *cam_ops_p)
unregister specific cam ops with cam_idx

Variables

- uint32_t [cam_format::width](#)
- uint32_t [cam_format::height](#)
- uint32_t [cam_format::pixelformat](#)
- uint32_t [cam_format::field](#)
- uint32_t [cam_format::bytesperline](#)
- uint32_t [cam_format::sizeimage](#)
- uint32_t [cam_format::colorspace](#)
- char [cam_capability::driver](#) [16]
- char [cam_capability::desc](#) [16]
- uint32_t [cam_capability::version](#)
- uint32_t [cam_capability::capabilities](#)
- uint8_t [cam_sensor_aec::x1](#)
- uint8_t [cam_sensor_aec::x2](#)
- uint8_t [cam_sensor_aec::y1](#)

- uint8_t cam_sensor_aec::y2
- uint8_t cam_sensor_aec::center_x1
- uint8_t cam_sensor_aec::center_x2
- uint8_t cam_sensor_aec::center_y1
- uint8_t cam_sensor_aec::center_y2
- kmdw_status_t(* cam_ops::open)(uint32_t cam_idx)
- kmdw_status_t(* cam_ops::close)(uint32_t cam_idx)
- kmdw_status_t(* cam_ops::set_format)(uint32_t cam_idx, struct cam_format *format)
- kmdw_status_t(* cam_ops::get_format)(uint32_t cam_idx, struct cam_format *format)
- kmdw_status_t(* cam_ops::buffer_init)(uint32_t cam_idx)
- kmdw_status_t(* cam_ops::start_capture)(uint32_t cam_idx)
- kmdw_status_t(* cam_ops::stop_capture)(uint32_t cam_idx)
- kmdw_status_t(* cam_ops::buffer_prepare)(uint32_t cam_idx)
- kmdw_status_t(* cam_ops::buffer_capture)(uint32_t cam_idx, uint32_t *addr, uint32_t *size)
- kmdw_status_t(* cam_ops::stream_on)(uint32_t cam_idx)
- kmdw_status_t(* cam_ops::stream_off)(uint32_t cam_idx)
- kmdw_status_t(* cam_ops::query_capability)(uint32_t cam_idx, struct cam_capability *cap)
- kmdw_status_t(* cam_ops::set_gain)(uint32_t cam_idx, uint32_t gain1, uint32_t gain2)
- kmdw_status_t(* cam_ops::set_aec)(uint32_t cam_idx, struct cam_sensor_aec *aec_p)
- kmdw_status_t(* cam_ops::set_exp_time)(uint32_t cam_idx, uint32_t gain1, uint32_t gain2)
- kmdw_status_t(* cam_ops::get_lux)(uint32_t cam_idx, uint16_t *expo, uint8_t *pre_gain, uint8_t *post_gain, uint8_t *global_gain, uint8_t *y_average)
- kmdw_status_t(* cam_ops::led_switch)(uint32_t cam_idx, uint32_t on)
- kmdw_status_t(* cam_ops::set_mirror)(uint32_t cam_idx, uint32_t enable)
- kmdw_status_t(* cam_ops::set_flip)(uint32_t cam_idx, uint32_t enable)
- uint32_t(* cam_ops::get_device_id)(uint32_t cam_idx)
- kmdw_status_t(* cam_ops::ioctl)(uint32_t cam_idx, uint32_t cid, void *data, uint16_t len)

4.28.1 Detailed Description

Kneron camera middleware for camera driver.

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4.28.2 Macro Definition Documentation

4.28.2.1 CAP_DEVICE_CAPS

```
#define CAP_DEVICE_CAPS 0x00000004 /* can query capabilities */
```

4.28.2.2 CAP_STREAMING

```
#define CAP_STREAMING 0x00000002 /* can stream on/off */
```

4.28.2.3 CAP_VIDEO_CAPTURE

```
#define CAP_VIDEO_CAPTURE 0x00000001 /* Is a video capture device */
```

4.28.3 Enumeration Type Documentation

4.28.3.1 anonymous enum

anonymous enum

Enumerator

CID_SCANNING_MODE	
CID_AUTO_EXPOSURE_MODE	
CID_AUTO_EXPOSURE_PRIORITY	
CID_EXPOSURE_TIME_ABSOLUTE	
CID_EXPOSURE_TIME_RELATIVE	
CID_FOCUS_ABSOLUTE	
CID_FOCUS_RELATIVE	
CID_IRIS_ABSOLUTE	
CID_IRIS_RELATIVE	
CID_ZOOM_ABSOLUTE	
CID_ZOOM_RELATIVE	
CID_PANTILT_ABSOLUTE	
CID_PANTILT_RELATIVE	
CID_ROLL_ABSOLUTE	
CID_ROLL_RELATIVE	
CID_FOCUS_AUTO	
CID_PRIVACY	
CID_FOCUS_SIMPLE	
CID_DIGITAL_WINDOW	
CID_REGION_OF_INTEREST	
CID_BRIGHTNESS	
CID_CONTRAST	
CID_HUE	
CID_SATURATION	
CID_SHARPNESS	
CID_GAMMA	
CID_WHITE_BALANCE_TEMPERATURE	
CID_WHITE_BALANCE_COMPONENT	
CID_BACKLIGHT_COMPENSATION	
CID_GAIN	
CID_POWER_LINE_FREQUENCY	
CID_HUE_AUTO	
CID_WHITE_BALANCE_TEMPERATURE_AUTO	
CID_WHITE_BALANCE_COMPONENT_AUTO	
CID_DIGITAL_MULTIPLIER	
CID_DIGITAL_MULTIPLIER_LIMIT	
CID_CONTRAST_AUTO	
CID_LIST_ALL	Kneron Inc.

4.28.3.2 anonymous enum

anonymous enum

Enumerator

KDP_CAM_0	
KDP_CAM_1	
KDP_CAM_NUM	

4.28.3.3 camera_state

enum `camera_state`

Enumerator

CAMERA_STATE_IDLE	
CAMERA_STATE_INITED	
CAMERA_STATE_RUNNING	
CAMERA_STATE_IN_FDR_INFERENCE	
CAMERA_STATE_IN_FDR_REGISTRATION	
CAMERA_STATE_IN_FDR_AUTO_REGISTRATION	
CAMERA_STATE_IN_FDR_REGISTRATION_CONFIRM	
CAMERA_STATE_IN_FDR_BOTH_REGISTRATION	
CAMERA_STATE_IN_FDR_BOTH_REGISTRATION_CONFIRM	
CAMERA_STATE_IN_FDR_BOTH_INFERENCE	
CAMERA_STATE_IN_FDR_REGISTRATION_POSE_JUSTIFY	

4.28.4 Function Documentation

4.28.4.1 `kmdw_camera_buffer_capture()`

```
kmdw_status_t kmdw_camera_buffer_capture (
    uint32_t cam_idx,
    uint32_t * addr,
    uint32_t * size )
```

camera buffer capture function

Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.2 kmdw_camera_buffer_init()

```
kmdw_status_t kmdw_camera_buffer_init (  
    uint32_t cam_idx )
```

camera buffer init function

Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.3 kmdw_camera_buffer_prepare()

```
kmdw_status_t kmdw_camera_buffer_prepare (  
    uint32_t cam_idx )
```

camera buffer prepare function

Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.4 kmdw_camera_close()

```
kmdw_status_t kmdw_camera_close (  
    uint32_t cam_idx )
```

camera close function

Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

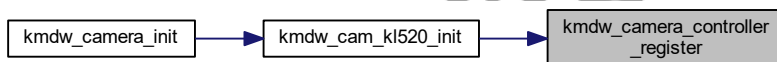
Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.5 kmdw_camera_controller_register()

```
kmdw_status_t kmdw_camera_controller_register (
    uint32_t cam_idx,
    struct cam_ops * cam_ops_p )
```

Here is the caller graph for this function:



4.28.4.6 kmdw_camera_controller_unregister()

```
kmdw_status_t kmdw_camera_controller_unregister (
    uint32_t cam_idx,
    struct cam_ops * cam_ops_p )
```

unregister specific cam ops with cam_idx

Parameters

in	<i>cam_idx</i>	camera id
in	<i>cam_ops</i> _↔ <i>_p</i>	incidence for each cam_idx

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.7 kmdw_camera_get_device_info()

```
kmdw_status_t kmdw_camera_get_device_info (
    uint32_t cam_idx,
    struct cam_capability * cap )
```

camera get device information function

Parameters

in	<i>cam_idx</i>	camera id
out	<i>cap</i>	point of camera capability information.

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.8 kmdw_camera_get_frame_format()

```
kmdw_status_t kmdw_camera_get_frame_format (
    uint32_t cam_idx,
    struct cam_format * format )
```

camera get frame format function

Parameters

in	<i>cam_idx</i>	camera id
out	<i>cap</i>	point of format information.

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.9 kmdw_camera_get_lux()

```
kmdw_status_t kmdw_camera_get_lux (
    uint32_t cam_idx,
    uint16_t * expo,
    uint8_t * pre_gain,
    uint8_t * post_gain,
    uint8_t * global_gain,
    uint8_t * y_average )
```

camera get lum and other parameter function

Parameters

in	<i>cam_idx</i>	camera id
out	<i>expo</i>	exposure time parameter
out	<i>pre_gain</i>	exposure time parameter
out	<i>post_gain</i>	exposure time parameter
out	<i>global_gain</i>	exposure time parameter
in	<i>y_average</i>	exposure time parameter 2

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.10 kmdw_camera_init()

```
kmdw_status_t kmdw_camera_init (
    void )
```

Initializes camera setting.

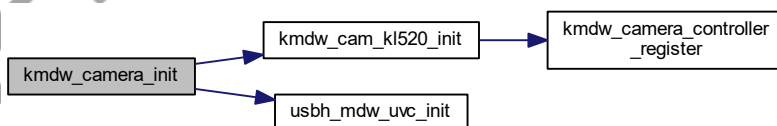
Parameters

in	N/A	
----	-----	--

Returns

kmdw_status_t see [kmdw_status_t](#)

Here is the call graph for this function:



4.28.4.11 kmdw_camera_ioctl()

```
kmdw_status_t kmdw_camera_ioctl (
    uint32_t cam_idx,
```

```
uint32_t cid,  
void * data,  
uint16_t len )
```

register specific cam ops with cam_idx

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Parameters

in	<i>cam_idx</i>	camera id
in	<i>cam_ops</i> <i>_p</i>	incidence for each <i>cam_idx</i>

Returns

`kmdw_status_t` see [kmdw_status_t](#)

camera ioctl function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>cid</i>	control command id
	<i>[in out]</i>	*data pointer to the parameter structure, a control command specific
in	<i>len</i>	structure length

Returns

`kmdw_status_t` see [kmdw_status_t](#)

4.28.4.12 `kmdw_camera_led_switch()`

```
kmdw_status_t kmdw_camera_led_switch (
    uint32_t cam_idx,
    uint32_t on )
```

camera set nir led on/off function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>on</i>	LED on/off cmd, 1: on, 0:off

Returns

`kmdw_status_t` see [kmdw_status_t](#)

4.28.4.13 `kmdw_camera_open()`

```
kmdw_status_t kmdw_camera_open (
    uint32_t cam_idx )
```

camera open function

Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.14 kmdw_camera_set_aec()

```
kmdw_status_t kmdw_camera_set_aec (
    uint32_t cam_idx,
    struct cam_sensor_aec * aec_p )
```

camera set ae controller ROI area function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>aec_p</i>	point of cam_sensor_aec

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.15 kmdw_camera_set_exp_time()

```
kmdw_status_t kmdw_camera_set_exp_time (
    uint32_t cam_idx,
    uint32_t gain1,
    uint32_t gain2 )
```

camera set exposure time function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>gain1</i>	exposure time parameter 1
in	<i>gain2</i>	exposure time parameter 2

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.16 kmdw_camera_set_frame_format()

```
kmdw_status_t kmdw_camera_set_frame_format (
    uint32_t cam_idx,
    struct cam_format * format )
```

camera set frame format function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>cap</i>	point of format information.

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.17 kmdw_camera_set_gain()

```
kmdw_status_t kmdw_camera_set_gain (
    uint32_t cam_idx,
    uint32_t gain1,
    uint32_t gain2 )
```

camera set gain function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>gain1</i>	gain parameter 1
in	<i>gain2</i>	gain parameter 2

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.18 kmdw_camera_start()

```
kmdw_status_t kmdw_camera_start (
    uint32_t cam_idx )
```

camera start function

Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.19 kmdw_camera_stop()

```
kmdw_status_t kmdw_camera_stop (  
    uint32_t cam_idx )
```

camera stop function

Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.20 kmdw_camera_stream_off()

```
kmdw_status_t kmdw_camera_stream_off (  
    uint32_t cam_idx )
```

camera streaming off function

Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.4.21 kmdw_camera_stream_on()

```
kmdw_status_t kmdw_camera_stream_on (  
    uint32_t cam_idx )
```

camera streaming on function

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Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

Returns

kmdw_status_t see [kmdw_status_t](#)

4.28.5 Variable Documentation

4.28.5.1 buffer_capture

`kmdw_status_t (* cam_ops::buffer_capture) (uint32_t cam_idx, uint32_t *addr, uint32_t *size)`

4.28.5.2 buffer_init

`kmdw_status_t (* cam_ops::buffer_init) (uint32_t cam_idx)`

4.28.5.3 buffer_prepare

`kmdw_status_t (* cam_ops::buffer_prepare) (uint32_t cam_idx)`

4.28.5.4 bytesperline

`uint32_t cam_format::bytesperline`

4.28.5.5 capabilities

`uint32_t cam_capability::capabilities`

4.28.5.6 center_x1

```
uint8_t cam_sensor_aec::center_x1
```

4.28.5.7 center_x2

```
uint8_t cam_sensor_aec::center_x2
```

4.28.5.8 center_y1

```
uint8_t cam_sensor_aec::center_y1
```

4.28.5.9 center_y2

```
uint8_t cam_sensor_aec::center_y2
```

4.28.5.10 close

```
kmdw_status_t(* cam_ops::close) (uint32_t cam_idx)
```

4.28.5.11 colorspace

```
uint32_t cam_format::colorspace
```

4.28.5.12 desc

```
char cam_capability::desc[16]
```

4.28.5.13 driver

```
char cam_capability::driver[16]
```

4.28.5.14 field

```
uint32_t cam_format::field
```

4.28.5.15 get_device_id

```
uint32_t(* cam_ops::get_device_id) (uint32_t cam_idx)
```

4.28.5.16 get_format

```
kmdw_status_t(* cam_ops::get_format) (uint32_t cam_idx, struct cam_format *format)
```

4.28.5.17 get_lux

```
kmdw_status_t(* cam_ops::get_lux) (uint32_t cam_idx, uint16_t *expo, uint8_t *pre_gain, uint8_t *post_gain, uint8_t *global_gain, uint8_t *y_average)
```

4.28.5.18 height

```
uint32_t cam_format::height
```

4.28.5.19 ioctl

```
kmdw_status_t(* cam_ops::ioctl) (uint32_t cam_idx, uint32_t cid, void *data, uint16_t len)
```

4.28.5.20 led_switch

```
kmdw_status_t(* cam_ops::led_switch) (uint32_t cam_idx, uint32_t on)
```

4.28.5.21 open

```
kmdw_status_t(* cam_ops::open) (uint32_t cam_idx)
```

4.28.5.22 pixelformat

```
uint32_t cam_format::pixelformat
```

4.28.5.23 query_capability

```
kmdw_status_t(* cam_ops::query_capability) (uint32_t cam_idx, struct cam_capability *cap)
```

4.28.5.24 set_aec

```
kmdw_status_t(* cam_ops::set_aec) (uint32_t cam_idx, struct cam_sensor_aec *aec_p)
```

4.28.5.25 set_exp_time

```
kmdw_status_t(* cam_ops::set_exp_time) (uint32_t cam_idx, uint32_t gain1, uint32_t gain2)
```

4.28.5.26 set_flip

```
kmdw_status_t(* cam_ops::set_flip) (uint32_t cam_idx, uint32_t enable)
```

4.28.5.27 set_format

```
kmdw_status_t(* cam_ops::set_format) (uint32_t cam_idx, struct cam_format *format)
```

4.28.5.28 set_gain

```
kmdw_status_t(* cam_ops::set_gain) (uint32_t cam_idx, uint32_t gain1, uint32_t gain2)
```

4.28.5.29 set_mirror

```
kmdw_status_t(* cam_ops::set_mirror) (uint32_t cam_idx, uint32_t enable)
```

4.28.5.30 sizeimage

```
uint32_t cam_format::sizeimage
```

4.28.5.31 start_capture

```
kmdw_status_t(* cam_ops::start_capture) (uint32_t cam_idx)
```

4.28.5.32 stop_capture

```
kmdw_status_t(* cam_ops::stop_capture) (uint32_t cam_idx)
```

4.28.5.33 stream_off

```
kmdw_status_t(* cam_ops::stream_off) (uint32_t cam_idx)
```

4.28.5.34 stream_on

```
kmdw_status_t(* cam_ops::stream_on) (uint32_t cam_idx)
```

4.28.5.35 version

```
uint32_t cam_capability::version
```

4.28.5.36 width

```
uint32_t cam_format::width
```

4.28.5.37 x1

```
uint8_t cam_sensor_aec::x1
```

4.28.5.38 x2

```
uint8_t cam_sensor_aec::x2
```

4.28.5.39 y1

```
uint8_t cam_sensor_aec::y1
```

4.28.5.40 y2

```
uint8_t cam_sensor_aec::y2
```

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4.29 KMDW_DISPLAY

Kneron display middleware.

Data Structures

- struct [kmdw_display_panel_drv](#)
Structure of representing display and panel driver compatibility.

Functions

- int [kmdw_display_initialize](#) (void)
Initialize display and panel driver.
- int [kmdw_video_renderer_open](#) (struct video_input_params *params)
Open a video renderer to display frame buffer.
- int [kmdw_video_renderer_set_camera](#) (unsigned int cam_idx)
Set camera source index which be displayed on LCD.
- int [kmdw_video_renderer_buffer_initialize](#) (struct video_input_params *params)
Initilize display frame buffer.
- int [kmdw_video_renderer_start](#) (void)
Turn on display preview.
- int [kmdw_video_renderer_stop](#) (void)
Turn off display preview.
- uint32_t [kmdw_video_renderer_get_buffer_addr](#) (void)
Get display snapshot frame buffer.
- int [kmdw_display_get_params](#) (struct video_input_params *dp_params)
Get the input parameters of display.
- int [kmdw_display_update_draw_fb](#) (uint32_t addr, unsigned int cam_idx)
Update frame buffer which be used to draw something on display.
- int [kmdw_display_set_pen_rgb565](#) (uint16_t color, uint16_t pen_width)
Set pen width and color.
- int [kmdw_display_draw_rect](#) (uint32_t x, uint32_t y, uint32_t width, uint32_t height, uint8_t draw_mode)
Draw rectangle without filling color on display.
- int [kmdw_display_draw_line](#) (uint32_t xs, uint32_t ys, uint32_t xe, uint32_t ye)
Draw line on display.
- int [kmdw_display_fill_rect](#) (uint32_t x, uint32_t y, uint32_t width, uint32_t height)
Draw rectangle with filling color on display.
- int [kmdw_display_draw_bitmap](#) (uint32_t x, uint32_t y, uint32_t width, uint32_t height, void *buf)
Draw bitmap on display.
- int [kmdw_display_test_pattern_gen](#) (bool pat_gen)
Generate display test image display.
- int [kmdw_display_refresh](#) (void)
- int [kmdw_display_set_backlight](#) (int duty)
Set display backlight.

4.29.1 Detailed Description

Kneron display middleware.

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4.29.2 Function Documentation

4.29.2.1 kmdw_display_draw_bitmap()

```
int kmdw_display_draw_bitmap (
    uint32_t x,
    uint32_t y,
    uint32_t width,
    uint32_t height,
    void * buf )
```

Draw bitmap on display.

Parameters

in	<i>x</i>	Start x-axis of bitmap on display to draw
in	<i>y</i>	Start y-axis of bitmap on display to draw
in	<i>width</i>	Width of bitmap
in	<i>height</i>	Height of bitmap
in	<i>buf</i>	Bitmap of target

Returns

- 0, Draw bitmap on display successfully
- 1, Empty or wrong lcd driver or other errors

Note

Exmpale:

```
uint32_t buf_idx, buf_addr;
buf_addr = kdp_fb_mgr_next_read(CAMERA_RGB_IDX, &buf_idx);
kmdw_display_update_draw_fb(buf_addr, CAMERA_RGB_IDX);
kmdw_display_draw_bitmap(0, 450, 100, 50, (void *)USER_IMG_ICON_ADDR);
```

Here is the call graph for this function:

**4.29.2.2 kmdw_display_draw_line()**

```
int kmdw_display_draw_line (
    uint32_t xs,
    uint32_t ys,
    uint32_t xe,
    uint32_t ye )
```

Draw line on display.

Parameters

in	<i>xs</i>	Start x-axis of line on display to draw
in	<i>xe</i>	End x-axis of line on display to draw
in	<i>ys</i>	Start y-axis of line on display to draw
in	<i>ye</i>	End y-axis of line on display to draw

Returns

0, Draw line on display successfully
 -1, Empty or wrong lcd driver or other errors

Note

Exmpale:

```
uint32_t buf_idx, buf_addr;
buf_addr = kdp_fb_mgr_next_read(CAMERA_RGB_IDX, &buf_idx);
kmdw_display_update_draw_fb(buf_addr, CAMERA_RGB_IDX);
kmdw_display_set_pen_rgb565(BLACK, 4);
kmdw_display_draw_line(50, 400, 50, 300);
```

Here is the call graph for this function:



4.29.2.3 kmdw_display_draw_rect()

```

int kmdw_display_draw_rect (
    uint32_t x,
    uint32_t y,
    uint32_t width,
    uint32_t height,
    uint8_t draw_mode )
  
```

Draw rectangle without filling color on display.

Parameters

in	<i>x</i>	Start x-axis of rectangle on display to draw
in	<i>y</i>	Start y-axis of rectangle on display to draw
in	<i>width</i>	Width of rectangle
in	<i>height</i>	Height of rectangle
in	<i>draw_mode</i>	see KDP_BOUNDINGBOX_MODE

Returns

0, Draw rectangle on display successfully
 -1, Empty or wrong lcd driver or other errors

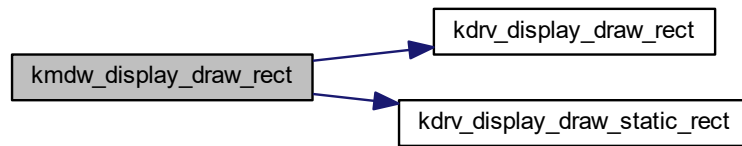
Note

Exmpale:

```

uint32_t buf_idx, buf_addr;
buf_addr = kdp_fb_mgr_next_read(CAMERA_RGB_IDX, &buf_idx);
kmdw_display_update_draw_fb(buf_addr, CAMERA_RGB_IDX);
kmdw_display_set_pen_rgb565(BLUE, 8);
kmdw_display_draw_rect(50, 55, 120, 100, DRAW_FDR_RESULT_BOUNDINGBOX);
  
```

Here is the call graph for this function:



4.29.2.4 kmdw_display_fill_rect()

```

int kmdw_display_fill_rect (
    uint32_t x,
    uint32_t y,
    uint32_t width,
    uint32_t height )
  
```

Draw rectangle with filling color on display.

Parameters

in	<i>x</i>	Start x-axis of rectangle on display to draw
in	<i>y</i>	Start y-axis of rectangle on display to draw
in	<i>width</i>	Width of rectangle
in	<i>height</i>	Height of rectangle

Returns

0, Draw rectangle on display successfully
 -1, Empty or wrong lcd driver or other errors

Note

Exmpale:

```

uint32_t buf_idx, buf_addr;
buf_addr = kdp_fb_mgr_next_read(CAMERA_RGB_IDX, &buf_idx);
kmdw_display_update_draw_fb(buf_addr, CAMERA_RGB_IDX);
kmdw_display_set_pen_rgb565(BLACK, 8);
kmdw_display_fill_rect(0, 0, 640, 480);
  
```

Here is the call graph for this function:



4.29.2.5 kmdw_display_get_params()

```
int kmdw_display_get_params (
    struct video_input_params * dp_params )
```

Get the input parameters of display.

Parameters

in	<code>dp_params</code>	see <code>video_input_params</code>
----	------------------------	-------------------------------------

Returns

- 0, Update frame buffer successfully
- 1, Empty or wrong lcd driver or other errors

Note

Exmpale:
`uint32_t buf_idx, buf_addr;`
`buf_addr = kdp_fb_mgr_next_read(CAMERA_RGB_IDX, &buf_idx);`
`kmdw_display_update_draw_fb(buf_addr, CAMERA_RGB_IDX)`
`kmdw_display_draw_xxx();`

Here is the call graph for this function:



4.29.2.6 kmdw_display_initialize()

```
int kmdw_display_initialize (
    void )
```

Initialize display and panel driver.

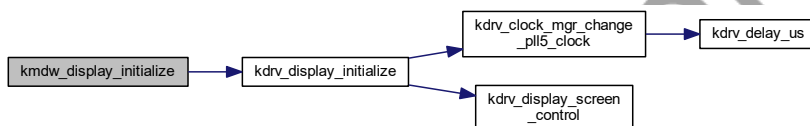
Parameters

in	N/A	
----	-----	--

Returns

N/A

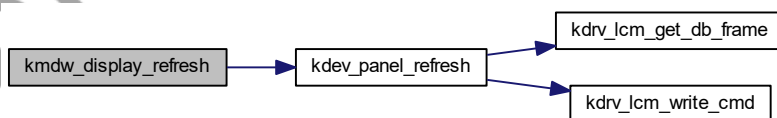
Here is the call graph for this function:



4.29.2.7 kmdw_display_refresh()

```
int kmdw_display_refresh (
    void )
```

Here is the call graph for this function:



4.29.2.8 kmdw_display_set_backlight()

```
int kmdw_display_set_backlight (
    int duty )
```

Set display backlight.

Parameters

in	<i>duty</i>	see kdrv_display_backlight_t
----	-------------	---------------------------------

Returns

- 0, Set display backlight successfully
- 1, Empty or wrong lcd driver or other errors

Note

Exmpale:
 kkmdw_display_set_backlight(KDRV_DISPLAY_BACKLIGHT_ON);

Here is the call graph for this function:

**4.29.2.9 kmdw_display_set_pen_rgb565()**

```

int kmdw_display_set_pen_rgb565 (
    uint16_t color,
    uint16_t pen_width )
  
```

Set pen width and color.

Parameters

in	<i>color</i>	Color of pen
in	<i>pen_width</i>	Width of pen

Returns

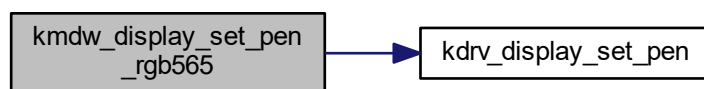
- 0, Set pen width and color successfully
- 1, Empty or wrong lcd driver or other errors

Note

Exmpale:

```
kmdw_display_set_pen_rgb565(BLUE, 8);
```

Here is the call graph for this function:

**4.29.2.10 kmdw_display_test_pattern_gen()**

```
int kmdw_display_test_pattern_gen (
    bool pat_gen )
```

Generate display test image display.

Parameters

in	<i>pat_gen</i>	TRUE or FALSE to generate test pattern
----	----------------	--

Returns

0, Draw rectangle on display successfully
 -1, Empty or wrong lcd driver or other errors

Note

Exmpale:

```
kmdw_display_test_pattern_gen(TRUE);
kmdw_display_initialize(); kmdw_video_renderer_open(&params);
```

Here is the call graph for this function:



4.29.2.11 kmdw_display_update_draw_fb()

```
int kmdw_display_update_draw_fb (
    uint32_t addr,
    unsigned int cam_idx )
```

Update frame buffer which be used to draw something on display.

Parameters

in	<i>addr</i>	Frame buffer address
in	<i>cam_idx</i>	Camera source index

Returns

0, Update frame buffer successfully
 -1, Empty or wrong lcd driver or other errors

Note

Exmpale:
 uint32_t buf_idx, buf_addr;
 buf_addr = kdp_fb_mgr_next_read(CAMERA_RGB_IDX, &buf_idx);
 kmdw_display_update_draw_fb(buf_addr, CAMERA_RGB_IDX)
 kmdw_display_draw_xxx();

4.29.2.12 kmdw_video_renderer_buffer_initialize()

```
int kmdw_video_renderer_buffer_initialize (
    struct video_input_params * params )
```

Initilize display frame buffer.

Parameters

in	<i>params</i>	see video_input_params
----	---------------	------------------------

Returns

0, Initilize display frame buffer successfully
 -1, Empty or wrong lcd driver or other errors

Note

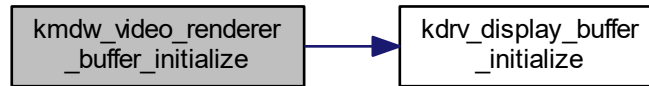
Exmpale:
 struct video_input_params params;
 params.input_fmt = V2K_PIX_FMT_RGB565;
 params.input_xres = LCD_WIDTH;

```

params.input_yres = LCD_HEIGHT;
kmdw_video_renderer_open(&params);
kmdw_video_renderer_set_camera(CAMERA_RGB_IDX);
kmdw_video_renderer_buffer_initialize(&params);

```

Here is the call graph for this function:



4.29.2.13 kmdw_video_renderer_get_buffer_addr()

```

uint32_t kmdw_video_renderer_get_buffer_addr (
    void )

```

Get display snapshot frame buffer.

Returns

>0, Return snapshot frame buffer successfully
-1, Empty or wrong lcd driver or other errors

Note

Exmpale:
uint32_t buf_addr;
buf_addr = kmdw_video_renderer_get_buffer_addr();

Here is the call graph for this function:



4.29.2.14 kmdw_video_renderer_open()

```

int kmdw_video_renderer_open (
    struct video_input_params * params )

```

Open a video renderer to display frame buffer.

Parameters

in	<i>params</i>	see video_input_params
----	---------------	------------------------

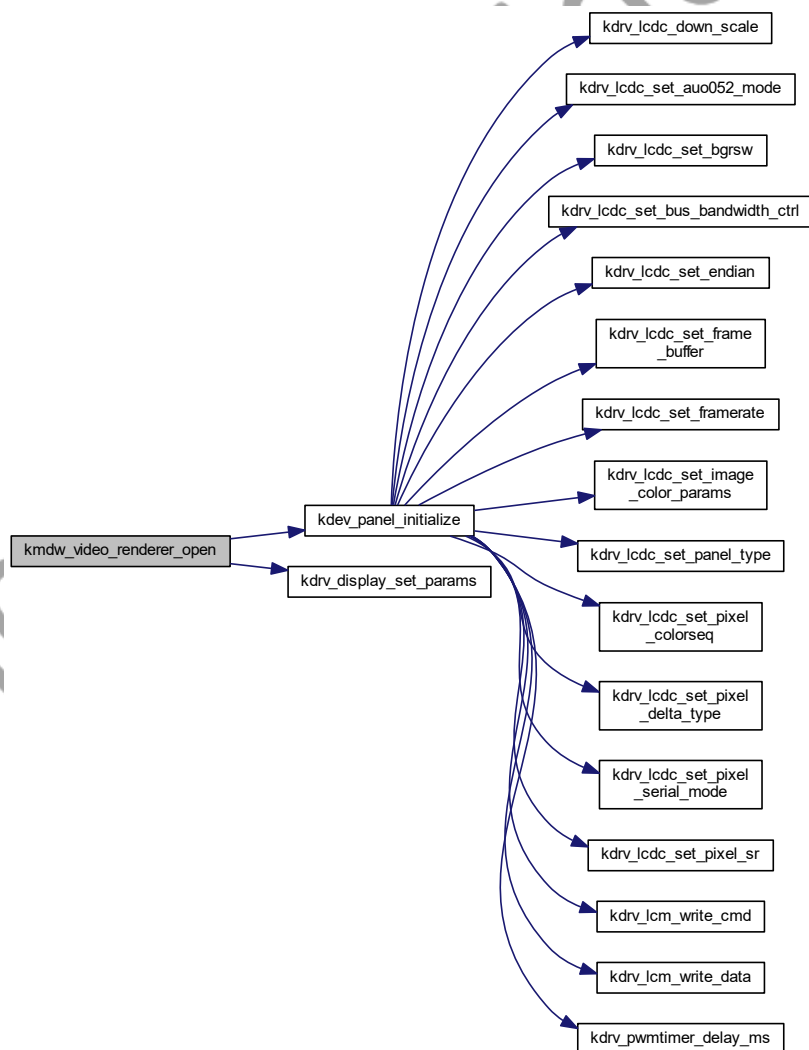
Returns

- 0, Open a video renderer to display frame buffer successfully
- 1, Empty or wrong lcd driver or other errors

Note

Exmpale:
 struct video_input_params params;
 params.input_fmt = V2K_PIX_FMT_RGB565;
 params.input_xres = LCD_WIDTH;
 params.input_yres = LCD_HEIGHT;
 kmdw_video_renderer_open(¶ms);

Here is the call graph for this function:



4.29.2.15 kmdw_video_renderer_set_camera()

```
int kmdw_video_renderer_set_camera (  
    unsigned int cam_idx )
```

Set camera source index which be displayed on LCD.

Parameters

in	cam_idx	Camera source index
----	---------	---------------------

Returns

- 0, Set camera source index which be displayed on LCD successfully
- 1, Empty or wrong lcd driver or other errors

Note

Exmpale:

```
struct video_input_params params;  
params.input_fmt = V2K_PIX_FMT_RGB565;  
params.input_xres = LCD_WIDTH;  
params.input_yres = LCD_HEIGHT;  
kmdw_video_renderer_open(&params);  
kmdw_video_renderer_set_camera(CAMERA_RGB_IDX);
```

4.29.2.16 kmdw_video_renderer_start()

```
int kmdw_video_renderer_start (  
    void )
```

Turn on display preview.

Returns

- 0, Turn on display preview successfully
- 1, Empty or wrong lcd driver or other errors

Note

Exmpale:

```
struct video_input_params params;  
params.input_fmt = V2K_PIX_FMT_RGB565;  
params.input_xres = LCD_WIDTH;  
params.input_yres = LCD_HEIGHT;  
kmdw_video_renderer_open(&params);  
kmdw_video_renderer_set_camera(CAMERA_RGB_IDX);  
kmdw_video_renderer_buffer_initialize(&params);  
kmdw_video_renderer_start();
```

Here is the call graph for this function:

**4.29.2.17 kmdw_video_renderer_stop()**

```
int kmdw_video_renderer_stop (  
    void )
```

Turn off display preview.

Returns

0, Turn off display preview successfully
-1, Empty or wrong lcd driver or other errors

Here is the call graph for this function:



4.30 KMDW_SENSOR

Kneron sensor middleware for sensor device.

Data Structures

- struct [sensor_device](#)
- struct [sensor_init_seq](#)
- struct [sensor_datafmt_info](#)
- struct [sensor_win_size](#)

Macros

- #define [fourcc](#)(a, b, c, d) ((uint32_t)(a) | ((uint32_t)(b) << 8) | ((uint32_t)(c) << 16) | ((uint32_t)(d) << 24))
- #define [PIX_FMT_YCBCR](#) [fourcc](#)('Y', 'B', 'Y', 'R')
- #define [PIX_FMT_RGB565](#) [fourcc](#)('R', 'G', 'B', 'P')
- #define [PIX_FMT_RAW10](#) [fourcc](#)('R', 'A', '1', '0')
- #define [PIX_FMT_RAW8](#) [fourcc](#)('R', 'A', 'W', '8')

Enumerations

- enum [colorspace](#) { [COLORSPACE_RGB](#) = 0, [COLORSPACE_YUV](#) = 1, [COLORSPACE_RAW](#) = 2 }

Functions

- struct [sensor_init_seq__attribute__](#) ((packed))
- [kmdw_status_t kmdw_sensor_s_power](#) (uint32_t cam_idx, uint32_t on)
set sensor power function
- [kmdw_status_t kmdw_sensor_reset](#) (uint32_t cam_idx)
sensor reset function
- [kmdw_status_t kmdw_sensor_s_stream](#) (uint32_t cam_idx, uint32_t enable)
set sensor stream function
- [kmdw_status_t kmdw_sensor_enum_fmt](#) (uint32_t cam_idx, uint32_t index, uint32_t *[fourcc](#))
set sensor enum function
- [kmdw_status_t kmdw_sensor_set_fmt](#) (uint32_t cam_idx, struct [cam_format](#) *format)
set sensor format function
- [kmdw_status_t kmdw_sensor_get_fmt](#) (uint32_t cam_idx, struct [cam_format](#) *format)
get sensor format function
- [kmdw_status_t kmdw_sensor_set_gain](#) (uint32_t cam_idx, uint32_t gain1, uint32_t gain2)
get sensor gain function
- [kmdw_status_t kmdw_sensor_set_aec](#) (uint32_t cam_idx, struct [cam_sensor_aec](#) *aec_p)
sensor set ae controller ROI area function
- [kmdw_status_t kmdw_sensor_set_exp_time](#) (uint32_t cam_idx, uint32_t gain1, uint32_t gain2)
sensor set exposure time function
- [kmdw_status_t kmdw_sensor_get_lux](#) (uint32_t cam_idx, uint16_t *expo, uint8_t *pre_gain, uint8_t *post_gain, uint8_t *global_gain, uint8_t *y_average)
sensor get lum and other parameter function
- [kmdw_status_t kmdw_sensor_led_switch](#) (uint32_t cam_idx, uint32_t on)

- sensor set nir led on/off function*
- [kmdw_status_t kmdw_sensor_set_mirror](#) (uint32_t cam_idx, uint32_t enable)
- sensor set image mirror on/off function*
- [kmdw_status_t kmdw_sensor_set_flip](#) (uint32_t cam_idx, uint32_t enable)
- sensor set image flip on/off function*
- [uint32_t kmdw_sensor_get_dev_id](#) (uint32_t cam_idx)
- sensor get device ID function*
- [kmdw_status_t kmdw_sensor_register](#) (uint32_t cam_idx, uint32_t sensor_idx)
- register sensor*

Variables

- [uint16_t sensor_device::addr](#)
- [uint16_t sensor_init_seq::addr](#)
- [uint8_t sensor_init_seq::value](#)
- [uint16_t addr](#)
- [uint8_t value](#)
- [uint32_t sensor_datafmt_info::fourcc](#)
- [enum colorspace sensor_datafmt_info::colorspace](#)
- [struct sensor_datafmt_info __attribute__](#)
- Endpoint descriptor struct.*
- [uint32_t sensor_win_size::width](#)
- [uint32_t sensor_win_size::height](#)

4.30.1 Detailed Description

Kneron sensor middleware for sensor device.

Copyright

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4.30.2 Macro Definition Documentation

4.30.2.1 fourcc

```
#define fourcc(
    a,
    b,
    c,
    d ) ((uint32_t) (a) | ((uint32_t) (b) << 8) | ((uint32_t) (c) << 16) | ((uint32_t) (d) << 24))
```


4.30.2.2 PIX_FMT_RAW10

```
#define PIX_FMT_RAW10 fourcc('R', 'A', '1', '0')
```

4.30.2.3 PIX_FMT_RAW8

```
#define PIX_FMT_RAW8 fourcc('R', 'A', 'W', '8')
```

4.30.2.4 PIX_FMT_RGB565

```
#define PIX_FMT_RGB565 fourcc('R', 'G', 'B', 'P')
```

4.30.2.5 PIX_FMT_YCBCR

```
#define PIX_FMT_YCBCR fourcc('Y', 'B', 'Y', 'R')
```

4.30.3 Enumeration Type Documentation

4.30.3.1 colorspace

```
enum colorspace
```

Enumerator

COLORSPACE_RGB	
COLORSPACE_YUV	
COLORSPACE_RAW	

4.30.4 Function Documentation

4.30.4.1 __attribute__()

```
struct sensor_init_seq __attribute__ (  
    (packed) )
```

4.30.4.2 kmdw_sensor_enum_fmt()

```
kmdw_status_t kmdw_sensor_enum_fmt (
    uint32_t cam_idx,
    uint32_t index,
    uint32_t * fourcc )
```

set sensor enum function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>index</i>	index
out	<i>fourcc</i>	point of fourcc

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.3 kmdw_sensor_get_dev_id()

```
uint32_t kmdw_sensor_get_dev_id (
    uint32_t cam_idx )
```

sensor get device ID function

Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

Returns

sensor id

4.30.4.4 kmdw_sensor_get_fmt()

```
kmdw_status_t kmdw_sensor_get_fmt (
    uint32_t cam_idx,
    struct cam_format * format )
```

get sensor format function

Parameters

in	<i>cam_idx</i>	camera id
out	<i>format</i>	point of cam_format

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.5 kmdw_sensor_get_lux()

```
kmdw_status_t kmdw_sensor_get_lux (
    uint32_t cam_idx,
    uint16_t * expo,
    uint8_t * pre_gain,
    uint8_t * post_gain,
    uint8_t * global_gain,
    uint8_t * y_average )
```

sensor get lum and other parameter function

Parameters

in	<i>cam_idx</i>	camera id
out	<i>expo</i>	exposure time parameter
out	<i>pre_gain</i>	exposure time parameter
out	<i>post_gain</i>	exposure time parameter
out	<i>global_gain</i>	exposure time parameter
in	<i>y_average</i>	exposure time parameter 2

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.6 kmdw_sensor_led_switch()

```
kmdw_status_t kmdw_sensor_led_switch (
    uint32_t cam_idx,
    uint32_t on )
```

sensor set nir led on/off function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>on</i>	LED on/off cmd, 1: on, 0:off

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.7 kmdw_sensor_register()

```
kmdw_status_t kmdw_sensor_register (
    uint32_t cam_idx,
    uint32_t sensor_idx )
```

register sensor

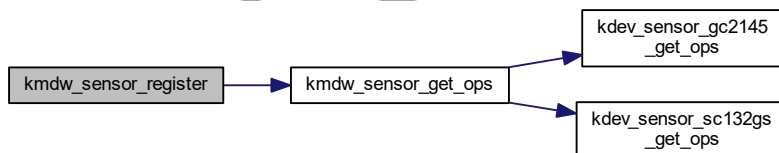
Parameters

in	<i>cam_idx</i>	camera id
in	<i>sensor_idx</i>	sensor id

Returns

kmdw_status_t see [kmdw_status_t](#)

Here is the call graph for this function:

**4.30.4.8 kmdw_sensor_reset()**

```
kmdw_status_t kmdw_sensor_reset (
    uint32_t cam_idx )
```

sensor reset function

Parameters

in	<i>cam_idx</i>	camera id
----	----------------	-----------

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.9 kmdw_sensor_s_power()

```
kmdw_status_t kmdw_sensor_s_power (
    uint32_t cam_idx,
    uint32_t on )
```

set sensor power function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>on</i>	power on/off, 1:on, 0:off

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.10 kmdw_sensor_s_stream()

```
kmdw_status_t kmdw_sensor_s_stream (
    uint32_t cam_idx,
    uint32_t enable )
```

set sensor stream function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>enable</i>	stream enable/disable, 1:enable, 0:disable

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.11 kmdw_sensor_set_aec()

```
kmdw_status_t kmdw_sensor_set_aec (
    uint32_t cam_idx,
    struct cam_sensor_aec * aec_p )
```

sensor set ae controller ROI area function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>aec_p</i>	point of cam_sensor_aec

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.12 kmdw_sensor_set_exp_time()

```
kmdw_status_t kmdw_sensor_set_exp_time (
    uint32_t cam_idx,
    uint32_t gain1,
    uint32_t gain2 )
```

sensor set exposure time function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>gain1</i>	exposure time parameter 1
in	<i>gain2</i>	exposure time parameter 2

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.13 kmdw_sensor_set_flip()

```
kmdw_status_t kmdw_sensor_set_flip (
    uint32_t cam_idx,
    uint32_t enable )
```

sensor set image flip on/off function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>enable</i>	enable/disable cmd, 1: enable, 0:disable

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.14 kmdw_sensor_set_fmt()

```
kmdw_status_t kmdw_sensor_set_fmt (
    uint32_t cam_idx,
    struct cam_format * format )
```

set sensor format function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>format</i>	point of cam_format

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.15 kmdw_sensor_set_gain()

```
kmdw_status_t kmdw_sensor_set_gain (
    uint32_t cam_idx,
    uint32_t gain1,
    uint32_t gain2 )
```

get sensor gain function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>gain1</i>	aec gain parameter 1
in	<i>gain2</i>	aec gain parameter 2

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.4.16 kmdw_sensor_set_mirror()

```
kmdw_status_t kmdw_sensor_set_mirror (
    uint32_t cam_idx,
    uint32_t enable )
```

sensor set image mirror on/off function

Parameters

in	<i>cam_idx</i>	camera id
in	<i>enable</i>	enable/disable cmd, 1: enable, 0:disable

Returns

kmdw_status_t see [kmdw_status_t](#)

4.30.5 Variable Documentation**4.30.5.1 `__attribute__`**

```
struct uvc_format_frame_based __attribute__
```

Endpoint descriptor struct.

USB Interface Association Descriptor.

USB Common Descriptor.

USB String Descriptor.

USB Standard Endpoint Descriptor.

USB Standard Interface Descriptor.

USB Standard Configuration Descriptor.

USB 2.0 Device Qualifier Descriptor.

Device qualifier descriptor struct.

Device descriptor struct.

Configuration descriptor struct.

Interface descriptor struct.

4.30.5.2 `addr` [1/3]

```
uint16_t sensor_device::addr
```

4.30.5.3 `addr` [2/3]

```
uint16_t sensor_init_seq::addr
```


4.30.5.4 addr [3/3]

```
uint16_t addr
```

4.30.5.5 colorspace

```
enum colorspace sensor_datafmt_info::colorspace
```

4.30.5.6 fourcc

```
uint32_t sensor_datafmt_info::fourcc
```

4.30.5.7 height

```
uint32_t sensor_win_size::height
```

4.30.5.8 value [1/2]

```
uint8_t sensor_init_seq::value
```

4.30.5.9 value [2/2]

```
uint8_t value
```

4.30.5.10 width

```
uint32_t sensor_win_size::width
```

Chapter 5

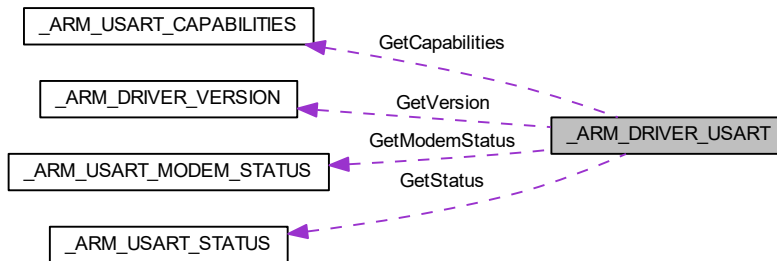
Data Structure Documentation

5.1 `_ARM_DRIVER_USART` Struct Reference

Access structure of the USART Driver.

```
#include <Driver_USART.h>
```

Collaboration diagram for `_ARM_DRIVER_USART`:



Data Fields

- `ARM_DRIVER_VERSION`(* `GetVersion`)(void)
Pointer to `ARM_USART_GetVersion` : Get driver version.
- `ARM_USART_CAPABILITIES`(* `GetCapabilities`)(void)
Pointer to `ARM_USART_GetCapabilities` : Get driver capabilities.
- `int32_t`(* `Initialize`)(`ARM_USART_SignalEvent_t` cb_event)
Pointer to `ARM_USART_Initialize` : Initialize USART Interface.
- `int32_t`(* `Uninitialize`)(void)
Pointer to `ARM_USART_Uninitialize` : De-initialize USART Interface.
- `int32_t`(* `PowerControl`)(`ARM_POWER_STATE` state)
Pointer to `ARM_USART_PowerControl` : Control USART Interface Power.
- `int32_t`(* `Send`)(const void *data, uint32_t num)

- Pointer to ARM_USART_Send : Start sending data to USART transmitter.*

 - `int32_t(* Receive)(void *data, uint32_t num)`
- Pointer to ARM_USART_Receive : Start receiving data from USART receiver.*

 - `int32_t(* Transfer)(const void *data_out, void *data_in, uint32_t num)`
- Pointer to ARM_USART_Transfer : Start sending/receiving data to/from USART.*

 - `uint32_t(* GetTxCount)(void)`
- Pointer to ARM_USART_GetTxCount : Get transmitted data count.*

 - `uint32_t(* GetRxCount)(void)`
- Pointer to ARM_USART_GetRxCount : Get received data count.*

 - `int32_t(* Control)(uint32_t control, uint32_t arg)`
- Pointer to ARM_USART_Control : Control USART Interface.*

 - `ARM_USART_STATUS(* GetStatus)(void)`
- Pointer to ARM_USART_GetStatus : Get USART status.*

 - `int32_t(* SetModemControl)(ARM_USART_MODEM_CONTROL control)`
- Pointer to ARM_USART_SetModemControl : Set USART Modem Control line state.*

 - `ARM_USART_MODEM_STATUS(* GetModemStatus)(void)`
- Pointer to ARM_USART_GetModemStatus : Get USART Modem Status lines state.*

5.1.1 Detailed Description

Access structure of the USART Driver.

5.1.2 Field Documentation

5.1.2.1 Control

```
int32_t (* _ARM_DRIVER_USART::Control)(uint32_t control, uint32_t arg)
```

Pointer to ARM_USART_Control : Control USART Interface.

5.1.2.2 GetCapabilities

```
ARM_USART_CAPABILITIES (* _ARM_DRIVER_USART::GetCapabilities)(void)
```

Pointer to ARM_USART_GetCapabilities : Get driver capabilities.

5.1.2.3 GetModemStatus

```
ARM_USART_MODEM_STATUS (* _ARM_DRIVER_USART::GetModemStatus)(void)
```

Pointer to ARM_USART_GetModemStatus : Get USART Modem Status lines state.

5.1.2.4 GetRxCount

```
uint32_t (* _ARM_DRIVER_USART::GetRxCount) (void)
```

Pointer to ARM_USART_GetRxCount : Get received data count.

5.1.2.5 GetStatus

```
ARM_USART_STATUS (* _ARM_DRIVER_USART::GetStatus) (void)
```

Pointer to ARM_USART_GetStatus : Get USART status.

5.1.2.6 GetTxCount

```
uint32_t (* _ARM_DRIVER_USART::GetTxCount) (void)
```

Pointer to ARM_USART_GetTxCount : Get transmitted data count.

5.1.2.7 GetVersion

```
ARM_DRIVER_VERSION (* _ARM_DRIVER_USART::GetVersion) (void)
```

Pointer to ARM_USART_GetVersion : Get driver version.

5.1.2.8 Initialize

```
int32_t (* _ARM_DRIVER_USART::Initialize) (ARM_USART_SignalEvent_t cb_event)
```

Pointer to ARM_USART_Initialize : Initialize USART Interface.

5.1.2.9 PowerControl

```
int32_t (* _ARM_DRIVER_USART::PowerControl) (ARM_POWER_STATE state)
```

Pointer to ARM_USART_PowerControl : Control USART Interface Power.

5.1.2.10 Receive

```
int32_t(* _ARM_DRIVER_USART::Receive) (void *data, uint32_t num)
```

Pointer to ARM_USART_Receive : Start receiving data from USART receiver.

5.1.2.11 Send

```
int32_t(* _ARM_DRIVER_USART::Send) (const void *data, uint32_t num)
```

Pointer to ARM_USART_Send : Start sending data to USART transmitter.

5.1.2.12 SetModemControl

```
int32_t(* _ARM_DRIVER_USART::SetModemControl) (ARM_USART_MODEM_CONTROL control)
```

Pointer to ARM_USART_SetModemControl : Set USART Modem Control line state.

5.1.2.13 Transfer

```
int32_t(* _ARM_DRIVER_USART::Transfer) (const void *data_out, void *data_in, uint32_t num)
```

Pointer to ARM_USART_Transfer : Start sending/receiving data to/from USART.

5.1.2.14 Uninitialize

```
int32_t(* _ARM_DRIVER_USART::Uninitialize) (void)
```

Pointer to ARM_USART_Uninitialize : De-initialize USART Interface.

The documentation for this struct was generated from the following file:

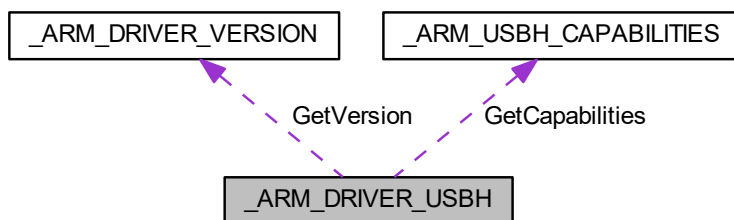
- [Driver_USART.h](#)

5.2 _ARM_DRIVER_USBH Struct Reference

Access structure of USB Host Driver.

```
#include <Driver_USBH.h>
```

Collaboration diagram for _ARM_DRIVER_USBH:



Data Fields

- [ARM_DRIVER_VERSION](#)(* [GetVersion](#))(void)
Pointer to ARM_USBH_GetVersion : Get driver version.
- [ARM_USBH_CAPABILITIES](#)(* [GetCapabilities](#))(void)
Pointer to ARM_USBH_GetCapabilities : Get driver capabilities.
- [int32_t](#)(* [Initialize](#))(ARM_USBH_SignalPortEvent_t cb_port_event, [ARM_USBH_SignalPipeEvent_t](#) cb_pipe_event)
Pointer to ARM_USBH_Initialize : Initialize USB Host Interface.
- [int32_t](#)(* [Uninitialize](#))(void)
Pointer to ARM_USBH_Uninitialize : De-initialize USB Host Interface.
- [int32_t](#)(* [PowerControl](#))(ARM_POWER_STATE state)
Pointer to ARM_USBH_PowerControl : Control USB Host Interface Power.
- [int32_t](#)(* [PortVbusOnOff](#))(uint8_t port, bool vbus)
Pointer to ARM_USBH_PortVbusOnOff : Root HUB Port VBUS on/off.
- [int32_t](#)(* [PortReset](#))(uint8_t port)
Pointer to ARM_USBH_PortReset : Do Root HUB Port Reset.
- [int32_t](#)(* [PortSuspend](#))(uint8_t port)
Pointer to ARM_USBH_PortSuspend : Suspend Root HUB Port (stop generating SOFs).
- [int32_t](#)(* [PortResume](#))(uint8_t port)
Pointer to ARM_USBH_PortResume : Resume Root HUB Port (start generating SOFs).
- [ARM_USBH_PORT_STATE](#)(* [PortGetState](#))(uint8_t port)
Pointer to ARM_USBH_PortGetState : Get current Root HUB Port State.
- [ARM_USBH_PIPE_HANDLE](#)(* [PipeCreate](#))(uint8_t dev_addr, uint8_t dev_speed, uint8_t hub_addr, uint8_t hub_port, uint8_t ep_addr, uint8_t ep_type, uint16_t ep_max_packet_size, uint8_t ep_interval)
Pointer to ARM_USBH_PipeCreate : Create Pipe in System.
- [int32_t](#)(* [PipeModify](#))(ARM_USBH_PIPE_HANDLE pipe_hdl, uint8_t dev_addr, uint8_t dev_speed, uint8_t hub_addr, uint8_t hub_port, uint16_t ep_max_packet_size)
Pointer to ARM_USBH_PipeModify : Modify Pipe in System.
- [int32_t](#)(* [PipeDelete](#))(ARM_USBH_PIPE_HANDLE pipe_hdl)

- Pointer to ARM_USBH_PipeDelete : Delete Pipe from System.*

 - `int32_t(* PipeReset)(ARM_USBH_PIPE_HANDLE pipe_hdl)`

Pointer to ARM_USBH_PipeReset : Reset Pipe.

 - `int32_t(* PipeTransfer)(ARM_USBH_PIPE_HANDLE pipe_hdl, uint32_t packet, uint8_t *data, uint32_t num)`

Pointer to ARM_USBH_PipeTransfer : Transfer packets through USB Pipe.

 - `uint32_t(* PipeTransferGetResult)(ARM_USBH_PIPE_HANDLE pipe_hdl)`

Pointer to ARM_USBH_PipeTransferGetResult : Get result of USB Pipe transfer.

 - `int32_t(* PipeTransferAbort)(ARM_USBH_PIPE_HANDLE pipe_hdl)`

Pointer to ARM_USBH_PipeTransferAbort : Abort current USB Pipe transfer.

 - `uint16_t(* GetFrameNumber)(void)`

Pointer to ARM_USBH_GetFrameNumber : Get current USB Frame Number.

5.2.1 Detailed Description

Access structure of USB Host Driver.

5.2.2 Field Documentation

5.2.2.1 GetCapabilities

`ARM_USBH_CAPABILITIES (* _ARM_DRIVER_USBH::GetCapabilities) (void)`

Pointer to `ARM_USBH_GetCapabilities` : Get driver capabilities.

5.2.2.2 GetFrameNumber

`uint16_t (* _ARM_DRIVER_USBH::GetFrameNumber) (void)`

Pointer to `ARM_USBH_GetFrameNumber` : Get current USB Frame Number.

5.2.2.3 GetVersion

`ARM_DRIVER_VERSION (* _ARM_DRIVER_USBH::GetVersion) (void)`

Pointer to `ARM_USBH_GetVersion` : Get driver version.

5.2.2.4 Initialize

```
int32_t(* _ARM_DRIVER_USBH::Initialize) (ARM_USBH_SignalPortEvent_t cb_port_event, ARM_USBH_SignalPipeEvent_t cb_pipe_event)
```

Pointer to ARM_USBH_Initialize : Initialize USB Host Interface.

5.2.2.5 PipeCreate

```
ARM_USBH_PIPE_HANDLE(* _ARM_DRIVER_USBH::PipeCreate) (uint8_t dev_addr, uint8_t dev_speed, uint8_t hub_addr, uint8_t hub_port, uint8_t ep_addr, uint8_t ep_type, uint16_t ep_max_packet_size, uint8_t ep_interval)
```

Pointer to ARM_USBH_PipeCreate : Create Pipe in System.

5.2.2.6 PipeDelete

```
int32_t(* _ARM_DRIVER_USBH::PipeDelete) (ARM_USBH_PIPE_HANDLE pipe_hdl)
```

Pointer to ARM_USBH_PipeDelete : Delete Pipe from System.

5.2.2.7 PipeModify

```
int32_t(* _ARM_DRIVER_USBH::PipeModify) (ARM_USBH_PIPE_HANDLE pipe_hdl, uint8_t dev_addr, uint8_t dev_speed, uint8_t hub_addr, uint8_t hub_port, uint16_t ep_max_packet_size)
```

Pointer to ARM_USBH_PipeModify : Modify Pipe in System.

5.2.2.8 PipeReset

```
int32_t(* _ARM_DRIVER_USBH::PipeReset) (ARM_USBH_PIPE_HANDLE pipe_hdl)
```

Pointer to ARM_USBH_PipeReset : Reset Pipe.

5.2.2.9 PipeTransfer

```
int32_t(* _ARM_DRIVER_USBH::PipeTransfer) (ARM_USBH_PIPE_HANDLE pipe_hdl, uint32_t packet, uint8_t *data, uint32_t num)
```

Pointer to ARM_USBH_PipeTransfer : Transfer packets through USB Pipe.

5.2.2.10 PipeTransferAbort

```
int32_t (* _ARM_DRIVER_USBH::PipeTransferAbort) (ARM_USBH_PIPE_HANDLE pipe_hdl)
```

Pointer to ARM_USBH_PipeTransferAbort : Abort current USB Pipe transfer.

5.2.2.11 PipeTransferGetResult

```
uint32_t (* _ARM_DRIVER_USBH::PipeTransferGetResult) (ARM_USBH_PIPE_HANDLE pipe_hdl)
```

Pointer to ARM_USBH_PipeTransferGetResult : Get result of USB Pipe transfer.

5.2.2.12 PortGetState

```
ARM_USBH_PORT_STATE (* _ARM_DRIVER_USBH::PortGetState) (uint8_t port)
```

Pointer to ARM_USBH_PortGetState : Get current Root HUB Port State.

5.2.2.13 PortReset

```
int32_t (* _ARM_DRIVER_USBH::PortReset) (uint8_t port)
```

Pointer to ARM_USBH_PortReset : Do Root HUB Port Reset.

5.2.2.14 PortResume

```
int32_t (* _ARM_DRIVER_USBH::PortResume) (uint8_t port)
```

Pointer to ARM_USBH_PortResume : Resume Root HUB Port (start generating SOFs).

5.2.2.15 PortSuspend

```
int32_t (* _ARM_DRIVER_USBH::PortSuspend) (uint8_t port)
```

Pointer to ARM_USBH_PortSuspend : Suspend Root HUB Port (stop generating SOFs).

5.2.2.16 PortVbusOnOff

```
int32_t (* _ARM_DRIVER_USBH::PortVbusOnOff) (uint8_t port, bool vbus)
```

Pointer to ARM_USBH_PortVbusOnOff : Root HUB Port VBUS on/off.

5.2.2.17 PowerControl

```
int32_t (* _ARM_DRIVER_USBH::PowerControl) (ARM_POWER_STATE state)
```

Pointer to ARM_USBH_PowerControl : Control USB Host Interface Power.

5.2.2.18 Uninitialize

```
int32_t (* _ARM_DRIVER_USBH::Uninitialize) (void)
```

Pointer to ARM_USBH_Uninitialize : De-initialize USB Host Interface.

The documentation for this struct was generated from the following file:

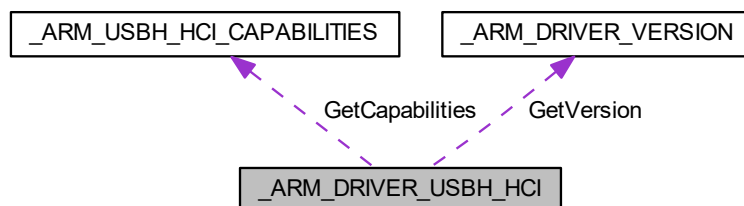
- [Driver_USBH.h](#)

5.3 _ARM_DRIVER_USBH_HCI Struct Reference

Access structure of USB Host HCI (OHCI/EHCI) Driver.

```
#include <Driver_USBH.h>
```

Collaboration diagram for _ARM_DRIVER_USBH_HCI:



Data Fields

- [ARM_DRIVER_VERSION](#)(* [GetVersion](#))(void)
Pointer to ARM_USBH_HCI_GetVersion : Get USB Host HCI (OHCI/EHCI) driver version.
- [ARM_USBH_HCI_CAPABILITIES](#)(* [GetCapabilities](#))(void)
Pointer to ARM_USBH_HCI_GetCapabilities : Get driver capabilities.
- int32_t(* [Initialize](#))(ARM_USBH_HCI_Interrupt_t cb_interrupt)
Pointer to ARM_USBH_HCI_Initialize : Initialize USB Host HCI (OHCI/EHCI) Interface.
- int32_t(* [Uninitialize](#))(void)
Pointer to ARM_USBH_HCI_Uninitialize : De-initialize USB Host HCI (OHCI/EHCI) Interface.
- int32_t(* [PowerControl](#))(ARM_POWER_STATE state)
Pointer to ARM_USBH_HCI_PowerControl : Control USB Host HCI (OHCI/EHCI) Interface Power.
- int32_t(* [PortVbusOnOff](#))(uint8_t port, bool vbus)
Pointer to ARM_USBH_HCI_PortVbusOnOff : USB Host HCI (OHCI/EHCI) Root HUB Port VBUS on/off.

5.3.1 Detailed Description

Access structure of USB Host HCI (OHCI/EHCI) Driver.

5.3.2 Field Documentation

5.3.2.1 GetCapabilities

[ARM_USBH_HCI_CAPABILITIES](#)(* [_ARM_DRIVER_USBH_HCI::GetCapabilities](#)) (void)

Pointer to ARM_USBH_HCI_GetCapabilities : Get driver capabilities.

5.3.2.2 GetVersion

[ARM_DRIVER_VERSION](#)(* [_ARM_DRIVER_USBH_HCI::GetVersion](#)) (void)

Pointer to ARM_USBH_HCI_GetVersion : Get USB Host HCI (OHCI/EHCI) driver version.

5.3.2.3 Initialize

int32_t(* [_ARM_DRIVER_USBH_HCI::Initialize](#)) (ARM_USBH_HCI_Interrupt_t cb_interrupt)

Pointer to ARM_USBH_HCI_Initialize : Initialize USB Host HCI (OHCI/EHCI) Interface.

5.3.2.4 PortVbusOnOff

```
int32_t (* _ARM_DRIVER_USBH_HCI::PortVbusOnOff) (uint8_t port, bool vbus)
```

Pointer to ARM_USBH_HCI_PortVbusOnOff : USB Host HCI (OHCI/EHCI) Root HUB Port VBUS on/off.

5.3.2.5 PowerControl

```
int32_t (* _ARM_DRIVER_USBH_HCI::PowerControl) (ARM_POWER_STATE state)
```

Pointer to ARM_USBH_HCI_PowerControl : Control USB Host HCI (OHCI/EHCI) Interface Power.

5.3.2.6 Uninitialize

```
int32_t (* _ARM_DRIVER_USBH_HCI::Uninitialize) (void)
```

Pointer to ARM_USBH_HCI_Uninitialize : De-initialize USB Host HCI (OHCI/EHCI) Interface.

The documentation for this struct was generated from the following file:

- [Driver_USBH.h](#)

5.4 _ARM_DRIVER_VERSION Struct Reference

Driver Version.

```
#include <Driver_Common.h>
```

Data Fields

- [uint16_t api](#)
API version.
- [uint16_t drv](#)
Driver version.

5.4.1 Detailed Description

Driver Version.

5.4.2 Field Documentation

5.4.2.1 api

```
uint16_t _ARM_DRIVER_VERSION::api
```

API version.

5.4.2.2 drv

```
uint16_t _ARM_DRIVER_VERSION::drv
```

Driver version.

The documentation for this struct was generated from the following file:

- [Driver_Common.h](#)

5.5 _ARM_USART_CAPABILITIES Struct Reference

USART Device Driver Capabilities.

```
#include <Driver_USART.h>
```

Data Fields

- uint32_t [asynchronous](#): 1
supports UART (Asynchronous) mode
- uint32_t [synchronous_master](#): 1
supports Synchronous Master mode
- uint32_t [synchronous_slave](#): 1
supports Synchronous Slave mode
- uint32_t [single_wire](#): 1
supports UART Single-wire mode
- uint32_t [irda](#): 1
supports UART IrDA mode
- uint32_t [smart_card](#): 1
supports UART Smart Card mode
- uint32_t [smart_card_clock](#): 1
Smart Card Clock generator available.
- uint32_t [flow_control_rts](#): 1
RTS Flow Control available.
- uint32_t [flow_control_cts](#): 1
CTS Flow Control available.
- uint32_t [event_tx_complete](#): 1
Transmit completed event: [ARM_USART_EVENT_TX_COMPLETE](#).
- uint32_t [event_rx_timeout](#): 1
Signal receive character timeout event: [ARM_USART_EVENT_RX_TIMEOUT](#).

- uint32_t **rts**: 1
RTS Line: 0=not available, 1=available.
- uint32_t **cts**: 1
CTS Line: 0=not available, 1=available.
- uint32_t **dtr**: 1
DTR Line: 0=not available, 1=available.
- uint32_t **dsr**: 1
DSR Line: 0=not available, 1=available.
- uint32_t **dcd**: 1
DCD Line: 0=not available, 1=available.
- uint32_t **ri**: 1
RI Line: 0=not available, 1=available.
- uint32_t **event_cts**: 1
Signal CTS change event: [ARM_USART_EVENT_CTS](#).
- uint32_t **event_dsr**: 1
Signal DSR change event: [ARM_USART_EVENT_DSR](#).
- uint32_t **event_dcd**: 1
Signal DCD change event: [ARM_USART_EVENT_DCD](#).
- uint32_t **event_ri**: 1
Signal RI change event: [ARM_USART_EVENT_RI](#).

5.5.1 Detailed Description

USART Device Driver Capabilities.

5.5.2 Field Documentation

5.5.2.1 asynchronous

```
uint32_t _ARM_USART_CAPABILITIES::asynchronous
```

supports UART (Asynchronous) mode

5.5.2.2 cts

```
uint32_t _ARM_USART_CAPABILITIES::cts
```

CTS Line: 0=not available, 1=available.

5.5.2.3 dcd

```
uint32_t _ARM_USART_CAPABILITIES::dcd
```

DCD Line: 0=not available, 1=available.

5.5.2.4 dsr

```
uint32_t _ARM_USART_CAPABILITIES::dsr
```

DSR Line: 0=not available, 1=available.

5.5.2.5 dtr

```
uint32_t _ARM_USART_CAPABILITIES::dtr
```

DTR Line: 0=not available, 1=available.

5.5.2.6 event_cts

```
uint32_t _ARM_USART_CAPABILITIES::event_cts
```

Signal CTS change event: [ARM_USART_EVENT_CTS](#).

5.5.2.7 event_dcd

```
uint32_t _ARM_USART_CAPABILITIES::event_dcd
```

Signal DCD change event: [ARM_USART_EVENT_DCD](#).

5.5.2.8 event_dsr

```
uint32_t _ARM_USART_CAPABILITIES::event_dsr
```

Signal DSR change event: [ARM_USART_EVENT_DSR](#).

5.5.2.9 event_ri

uint32_t _ARM_USART_CAPABILITIES::event_ri

Signal RI change event: [ARM_USART_EVENT_RI](#).

5.5.2.10 event_rx_timeout

uint32_t _ARM_USART_CAPABILITIES::event_rx_timeout

Signal receive character timeout event: [ARM_USART_EVENT_RX_TIMEOUT](#).

5.5.2.11 event_tx_complete

uint32_t _ARM_USART_CAPABILITIES::event_tx_complete

Transmit completed event: [ARM_USART_EVENT_TX_COMPLETE](#).

5.5.2.12 flow_control_cts

uint32_t _ARM_USART_CAPABILITIES::flow_control_cts

CTS Flow Control available.

5.5.2.13 flow_control_rts

uint32_t _ARM_USART_CAPABILITIES::flow_control_rts

RTS Flow Control available.

5.5.2.14 irda

uint32_t _ARM_USART_CAPABILITIES::irda

supports UART IrDA mode

5.5.2.15 ri

```
uint32_t _ARM_USART_CAPABILITIES::ri
```

RI Line: 0=not available, 1=available.

5.5.2.16 rts

```
uint32_t _ARM_USART_CAPABILITIES::rts
```

RTS Line: 0=not available, 1=available.

5.5.2.17 single_wire

```
uint32_t _ARM_USART_CAPABILITIES::single_wire
```

supports UART Single-wire mode

5.5.2.18 smart_card

```
uint32_t _ARM_USART_CAPABILITIES::smart_card
```

supports UART Smart Card mode

5.5.2.19 smart_card_clock

```
uint32_t _ARM_USART_CAPABILITIES::smart_card_clock
```

Smart Card Clock generator available.

5.5.2.20 synchronous_master

```
uint32_t _ARM_USART_CAPABILITIES::synchronous_master
```

supports Synchronous Master mode

5.5.2.21 synchronous_slave

```
uint32_t _ARM_USART_CAPABILITIES::synchronous_slave
```

supports Synchronous Slave mode

The documentation for this struct was generated from the following file:

- [Driver_USART.h](#)

5.6 _ARM_USART_MODEM_STATUS Struct Reference

USART Modem Status.

```
#include <Driver_USART.h>
```

Data Fields

- uint32_t [cts](#): 1
CTS state: 1=Active, 0=Inactive.
- uint32_t [dsr](#): 1
DSR state: 1=Active, 0=Inactive.
- uint32_t [dcd](#): 1
DCD state: 1=Active, 0=Inactive.
- uint32_t [ri](#): 1
RI state: 1=Active, 0=Inactive.

5.6.1 Detailed Description

USART Modem Status.

5.6.2 Field Documentation

5.6.2.1 cts

```
uint32_t _ARM_USART_MODEM_STATUS::cts
```

CTS state: 1=Active, 0=Inactive.

5.6.2.2 dcd

```
uint32_t _ARM_USART_MODEM_STATUS::dcd
```

DCD state: 1=Active, 0=Inactive.

5.6.2.3 dsr

```
uint32_t _ARM_USART_MODEM_STATUS::dsr
```

DSR state: 1=Active, 0=Inactive.

5.6.2.4 ri

```
uint32_t _ARM_USART_MODEM_STATUS::ri
```

RI state: 1=Active, 0=Inactive.

The documentation for this struct was generated from the following file:

- [Driver_USART.h](#)

5.7 _ARM_USART_STATUS Struct Reference

USART Status.

```
#include <Driver_USART.h>
```

Data Fields

- [uint32_t tx_busy](#): 1
Transmitter busy flag.
- [uint32_t rx_busy](#): 1
Receiver busy flag.
- [uint32_t tx_underflow](#): 1
Transmit data underflow detected (cleared on start of next send operation)
- [uint32_t rx_overflow](#): 1
Receive data overflow detected (cleared on start of next receive operation)
- [uint32_t rx_break](#): 1
Break detected on receive (cleared on start of next receive operation)
- [uint32_t rx_framing_error](#): 1
Framing error detected on receive (cleared on start of next receive operation)
- [uint32_t rx_parity_error](#): 1
Parity error detected on receive (cleared on start of next receive operation)

5.7.1 Detailed Description

USART Status.

5.7.2 Field Documentation

5.7.2.1 rx_break

```
uint32_t _ARM_USART_STATUS::rx_break
```

Break detected on receive (cleared on start of next receive operation)

5.7.2.2 rx_busy

```
uint32_t _ARM_USART_STATUS::rx_busy
```

Receiver busy flag.

5.7.2.3 rx_framing_error

```
uint32_t _ARM_USART_STATUS::rx_framing_error
```

Framing error detected on receive (cleared on start of next receive operation)

5.7.2.4 rx_overflow

```
uint32_t _ARM_USART_STATUS::rx_overflow
```

Receive data overflow detected (cleared on start of next receive operation)

5.7.2.5 rx_parity_error

```
uint32_t _ARM_USART_STATUS::rx_parity_error
```

Parity error detected on receive (cleared on start of next receive operation)

5.7.2.6 tx_busy

```
uint32_t _ARM_USART_STATUS::tx_busy
```

Transmitter busy flag.

5.7.2.7 tx_underflow

```
uint32_t _ARM_USART_STATUS::tx_underflow
```

Transmit data underflow detected (cleared on start of next send operation)

The documentation for this struct was generated from the following file:

- [Driver_USART.h](#)

5.8 _ARM_USBH_CAPABILITIES Struct Reference

USB Host Driver Capabilities.

```
#include <Driver_USBH.h>
```

Data Fields

- uint32_t [port_mask](#): 15
Root HUB available Ports Mask.
- uint32_t [auto_split](#): 1
Automatic SPLIT packet handling.
- uint32_t [event_connect](#): 1
Signal Connect event.
- uint32_t [event_disconnect](#): 1
Signal Disconnect event.
- uint32_t [event_overcurrent](#): 1
Signal Overcurrent event.
- uint32_t [reserved](#): 13
Reserved (must be zero)

5.8.1 Detailed Description

USB Host Driver Capabilities.

5.8.2 Field Documentation

5.8.2.1 auto_split

uint32_t _ARM_USBH_CAPABILITIES::auto_split

Automatic SPLIT packet handling.

5.8.2.2 event_connect

uint32_t _ARM_USBH_CAPABILITIES::event_connect

Signal Connect event.

5.8.2.3 event_disconnect

uint32_t _ARM_USBH_CAPABILITIES::event_disconnect

Signal Disconnect event.

5.8.2.4 event_overcurrent

uint32_t _ARM_USBH_CAPABILITIES::event_overcurrent

Signal Overcurrent event.

5.8.2.5 port_mask

uint32_t _ARM_USBH_CAPABILITIES::port_mask

Root HUB available Ports Mask.

5.8.2.6 reserved

uint32_t _ARM_USBH_CAPABILITIES::reserved

Reserved (must be zero)

The documentation for this struct was generated from the following file:

- [Driver_USBH.h](#)

5.9 `_ARM_USBH_HCI_CAPABILITIES` Struct Reference

USB Host HCI (OHCI/EHCI) Driver Capabilities.

```
#include <Driver_USBH.h>
```

Data Fields

- `uint32_t port_mask`: 15
Root HUB available Ports Mask.
- `uint32_t reserved`: 17
Reserved (must be zero)

5.9.1 Detailed Description

USB Host HCI (OHCI/EHCI) Driver Capabilities.

5.9.2 Field Documentation

5.9.2.1 `port_mask`

```
uint32_t _ARM_USBH_HCI_CAPABILITIES::port_mask
```

Root HUB available Ports Mask.

5.9.2.2 `reserved`

```
uint32_t _ARM_USBH_HCI_CAPABILITIES::reserved
```

Reserved (must be zero)

The documentation for this struct was generated from the following file:

- [Driver_USBH.h](#)

5.10 `_ARM_USBH_PORT_STATE` Struct Reference

USB Host Port State.

```
#include <Driver_USBH.h>
```

Data Fields

- uint32_t [connected](#): 1
USB Host Port connected flag.
- uint32_t [overcurrent](#): 1
USB Host Port overcurrent flag.
- uint32_t [speed](#): 2
USB Host Port speed setting (ARM_USB_SPEED_xxx)
- uint32_t [reserved](#): 28

5.10.1 Detailed Description

USB Host Port State.

5.10.2 Field Documentation

5.10.2.1 [connected](#)

```
uint32_t _ARM_USBH_PORT_STATE::connected
```

USB Host Port connected flag.

5.10.2.2 [overcurrent](#)

```
uint32_t _ARM_USBH_PORT_STATE::overcurrent
```

USB Host Port overcurrent flag.

5.10.2.3 [reserved](#)

```
uint32_t _ARM_USBH_PORT_STATE::reserved
```

5.10.2.4 [speed](#)

```
uint32_t _ARM_USBH_PORT_STATE::speed
```

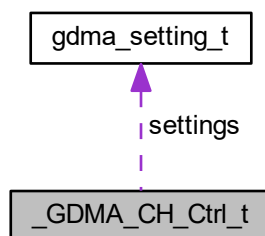
USB Host Port speed setting (ARM_USB_SPEED_xxx)

The documentation for this struct was generated from the following file:

- [Driver_USBH.h](#)

5.11 `_GDMA_CH_Ctrl_t` Struct Reference

Collaboration diagram for `_GDMA_CH_Ctrl_t`:



Data Fields

- [gdma_setting_t settings](#)
- [uint8_t in_use](#)
- [uint8_t running](#)
- [osThreadId_t user_tid](#)
- [gdma_xfer_callback_t user_cb](#)
- [void * user_arg](#)
- [uint32_t src_end](#)
- [uint32_t dst_end](#)
- [kdrv_status_t ret_sts](#)

5.11.1 Field Documentation

5.11.1.1 `dst_end`

```
uint32_t _GDMA_CH_Ctrl_t::dst_end
```

5.11.1.2 `in_use`

```
uint8_t _GDMA_CH_Ctrl_t::in_use
```

5.11.1.3 ret_sts

`kdrv_status_t _GDMA_CH_Ctrl_t::ret_sts`

5.11.1.4 running

`uint8_t _GDMA_CH_Ctrl_t::running`

5.11.1.5 settings

`gdma_setting_t _GDMA_CH_Ctrl_t::settings`

5.11.1.6 src_end

`uint32_t _GDMA_CH_Ctrl_t::src_end`

5.11.1.7 user_arg

`void* _GDMA_CH_Ctrl_t::user_arg`

5.11.1.8 user_cb

`gdma_xfer_callback_t _GDMA_CH_Ctrl_t::user_cb`

5.11.1.9 user_tid

`osThreadId_t _GDMA_CH_Ctrl_t::user_tid`

The documentation for this struct was generated from the following file:

- [kdrv_gdma.c](#)

5.12 `_UVC_FRAME_LINK` Struct Reference

Collaboration diagram for `_UVC_FRAME_LINK`:



Data Fields

- `uint32_t * user_frame`
- `uint32_t size`
- `uint8_t in_use`
- `struct _UVC_FRAME_LINK * next`

5.12.1 Field Documentation

5.12.1.1 `in_use`

```
uint8_t _UVC_FRAME_LINK::in_use
```

5.12.1.2 `next`

```
struct _UVC_FRAME_LINK* _UVC_FRAME_LINK::next
```

5.12.1.3 `size`

```
uint32_t _UVC_FRAME_LINK::size
```

5.12.1.4 user_frame

```
uint32_t* _UVC_FRAME_LINK::user_frame
```

The documentation for this struct was generated from the following file:

- [kmdw_uvc.c](#)

5.13 Buffer_Page_0_DWord Struct Reference

Data Fields

- uint32_t [dev_addr](#): 7
- uint32_t [reserved](#): 1
- uint32_t [endpoint](#): 4
- uint32_t [ptr_address](#): 20

5.13.1 Field Documentation

5.13.1.1 dev_addr

```
uint32_t Buffer_Page_0_DWord::dev_addr
```

5.13.1.2 endpoint

```
uint32_t Buffer_Page_0_DWord::endpoint
```

5.13.1.3 ptr_address

```
uint32_t Buffer_Page_0_DWord::ptr_address
```

5.13.1.4 reserved

```
uint32_t Buffer_Page_0_DWord::reserved
```

The documentation for this struct was generated from the following file:

- [kdrv_usbh.c](#)

5.14 Buffer_Page_1_DWord Struct Reference

Data Fields

- `uint32_t max_packet_size`: 11
- `uint32_t direction`: 1
- `uint32_t ptr_address`: 20

5.14.1 Field Documentation

5.14.1.1 direction

```
uint32_t Buffer_Page_1_DWord::direction
```

5.14.1.2 max_packet_size

```
uint32_t Buffer_Page_1_DWord::max_packet_size
```

5.14.1.3 ptr_address

```
uint32_t Buffer_Page_1_DWord::ptr_address
```

The documentation for this struct was generated from the following file:

- [kdrv_usbh.c](#)

5.15 Buffer_Page_2_DWord Struct Reference

Data Fields

- `uint32_t mult`: 2
- `uint32_t reserved`: 10
- `uint32_t ptr_address`: 20

5.15.1 Field Documentation

5.15.1.1 mult

```
uint32_t Buffer_Page_2_DWord::mult
```

5.15.1.2 ptr_address

```
uint32_t Buffer_Page_2_DWord::ptr_address
```

5.15.1.3 reserved

```
uint32_t Buffer_Page_2_DWord::reserved
```

The documentation for this struct was generated from the following file:

- [kdrv_usbh.c](#)

5.16 Buffer_Page_DWord Struct Reference

Data Fields

- uint32_t [misc](#): 12
- uint32_t [ptr_address](#): 20

5.16.1 Field Documentation

5.16.1.1 misc

```
uint32_t Buffer_Page_DWord::misc
```

5.16.1.2 ptr_address

```
uint32_t Buffer_Page_DWord::ptr_address
```

The documentation for this struct was generated from the following file:

- [kdrv_usbh.c](#)

5.17 Buffer_Pointer_DWord Struct Reference

Data Fields

- uint32_t [cur_offset](#): 12
- uint32_t [ptr_address](#): 20

5.17.1 Field Documentation

5.17.1.1 cur_offset

```
uint32_t Buffer_Pointer_DWord::cur_offset
```

5.17.1.2 ptr_address

```
uint32_t Buffer_Pointer_DWord::ptr_address
```

The documentation for this struct was generated from the following file:

- [kdrv_usbh.c](#)

5.18 cam_capability Struct Reference

```
#include <kmdw_camera.h>
```

Data Fields

- char [driver](#) [16]
- char [desc](#) [16]
- uint32_t [version](#)
- uint32_t [capabilities](#)

The documentation for this struct was generated from the following file:

- [kmdw_camera.h](#)

5.19 cam_format Struct Reference

```
#include <kmdw_camera.h>
```

Data Fields

- [uint32_t width](#)
- [uint32_t height](#)
- [uint32_t pixelformat](#)
- [uint32_t field](#)
- [uint32_t bytesperline](#)
- [uint32_t sizeimage](#)
- [uint32_t colorspace](#)

The documentation for this struct was generated from the following file:

- [kmdw_camera.h](#)

5.20 cam_ops Struct Reference

```
#include <kmdw_camera.h>
```

Data Fields

- [kmdw_status_t\(* open\)](#)(uint32_t cam_idx)
- [kmdw_status_t\(* close\)](#)(uint32_t cam_idx)
- [kmdw_status_t\(* set_format\)](#)(uint32_t cam_idx, struct [cam_format](#) *format)
- [kmdw_status_t\(* get_format\)](#)(uint32_t cam_idx, struct [cam_format](#) *format)
- [kmdw_status_t\(* buffer_init\)](#)(uint32_t cam_idx)
- [kmdw_status_t\(* start_capture\)](#)(uint32_t cam_idx)
- [kmdw_status_t\(* stop_capture\)](#)(uint32_t cam_idx)
- [kmdw_status_t\(* buffer_prepare\)](#)(uint32_t cam_idx)
- [kmdw_status_t\(* buffer_capture\)](#)(uint32_t cam_idx, uint32_t *addr, uint32_t *size)
- [kmdw_status_t\(* stream_on\)](#)(uint32_t cam_idx)
- [kmdw_status_t\(* stream_off\)](#)(uint32_t cam_idx)
- [kmdw_status_t\(* query_capability\)](#)(uint32_t cam_idx, struct [cam_capability](#) *cap)
- [kmdw_status_t\(* set_gain\)](#)(uint32_t cam_idx, uint32_t gain1, uint32_t gain2)
- [kmdw_status_t\(* set_aec\)](#)(uint32_t cam_idx, struct [cam_sensor_aec](#) *aec_p)
- [kmdw_status_t\(* set_exp_time\)](#)(uint32_t cam_idx, uint32_t gain1, uint32_t gain2)
- [kmdw_status_t\(* get_lux\)](#)(uint32_t cam_idx, uint16_t *expo, uint8_t *pre_gain, uint8_t *post_gain, uint8_t *global_gain, uint8_t *y_average)
- [kmdw_status_t\(* led_switch\)](#)(uint32_t cam_idx, uint32_t on)
- [kmdw_status_t\(* set_mirror\)](#)(uint32_t cam_idx, uint32_t enable)
- [kmdw_status_t\(* set_flip\)](#)(uint32_t cam_idx, uint32_t enable)
- [uint32_t\(* get_device_id\)](#)(uint32_t cam_idx)
- [kmdw_status_t\(* ioctl\)](#)(uint32_t cam_idx, uint32_t cid, void *data, uint16_t len)

The documentation for this struct was generated from the following file:

- [kmdw_camera.h](#)

5.21 cam_sensor_aec Struct Reference

```
#include <kmdw_camera.h>
```

Data Fields

- [uint8_t x1](#)
- [uint8_t x2](#)
- [uint8_t y1](#)
- [uint8_t y2](#)
- [uint8_t center_x1](#)
- [uint8_t center_x2](#)
- [uint8_t center_y1](#)
- [uint8_t center_y2](#)

The documentation for this struct was generated from the following file:

- [kmdw_camera.h](#)

5.22 cont_frame_intervals Struct Reference

```
#include <uvc_dev.h>
```

Data Fields

- [uint32_t dwMinFrameInterval](#)
- [uint32_t dwMaxFrameInterval](#)
- [uint32_t dwFrameIntervalStep](#)

5.22.1 Field Documentation

5.22.1.1 dwFrameIntervalStep

```
uint32_t cont_frame_intervals::dwFrameIntervalStep
```

5.22.1.2 dwMaxFrameInterval

```
uint32_t cont_frame_intervals::dwMaxFrameInterval
```

5.22.1.3 dwMinFrameInterval

```
uint32_t cont_frame_intervals::dwMinFrameInterval
```

The documentation for this struct was generated from the following file:

- [uvc_dev.h](#)

5.23 ct_aem Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [aem_req req](#)
- [uint8_t caps](#)
- [uint8_t bAutoExposureMode](#)

5.23.1 Field Documentation

5.23.1.1 bAutoExposureMode

```
uint8_t ct_aem::bAutoExposureMode
```

5.23.1.2 caps

```
uint8_t ct_aem::caps
```

5.23.1.3 req

```
enum aem\_req ct_aem::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.24 ct_aep Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [aep_req req](#)
- uint8_t [caps](#)
- uint8_t [bAutoExposurePriority](#)

5.24.1 Field Documentation

5.24.1.1 bAutoExposurePriority

```
uint8_t ct_aep::bAutoExposurePriority
```

5.24.1.2 caps

```
uint8_t ct_aep::caps
```

5.24.1.3 req

```
enum aep\_req ct_aep::req
```

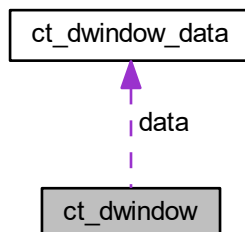
The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.25 ct_dwindow Struct Reference

```
#include <uvc_camera.h>
```

Collaboration diagram for ct_dwindow:



Data Fields

- enum [dwindow_req](#) req
- struct [ct_dwindow_data](#) data

5.25.1 Field Documentation

5.25.1.1 data

```
struct ct_dwindow_data ct_dwindow::data
```

5.25.1.2 req

```
enum dwindow_req ct_dwindow::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.26 ct_dwindow_data Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- uint16_t [wWindow_Top](#)
- uint16_t [wWindow_Left](#)
- uint16_t [wWindow_Bottom](#)
- uint16_t [wWindow_Right](#)
- uint16_t [wNumSteps](#)
- uint16_t [bmNumStepsUnits](#)

5.26.1 Field Documentation

5.26.1.1 bmNumStepsUnits

```
uint16_t ct_dwindow_data::bmNumStepsUnits
```

5.26.1.2 wNumSteps

```
uint16_t ct_dwindow_data::wNumSteps
```

5.26.1.3 wWindow_Bottom

```
uint16_t ct_dwindow_data::wWindow_Bottom
```

5.26.1.4 wWindow_Left

```
uint16_t ct_dwindow_data::wWindow_Left
```

5.26.1.5 wWindow_Right

```
uint16_t ct_dwindow_data::wWindow_Right
```

5.26.1.6 wWindow_Top

```
uint16_t ct_dwindow_data::wWindow_Top
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.27 ct_eta Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [eta_req req](#)
- uint8_t [caps](#)
- uint32_t [bExposureTimeAbsolute](#)

5.27.1 Field Documentation

5.27.1.1 bExposureTimeAbsolute

```
uint32_t ct_eta::bExposureTimeAbsolute
```

5.27.1.2 caps

```
uint8_t ct_eta::caps
```

5.27.1.3 req

```
enum eta_req ct_eta::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.28 ct_etr Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [etr_req](#) req
- [uint8_t](#) caps
- [int8_t](#) [bExposureTimeRelative](#)

5.28.1 Field Documentation

5.28.1.1 bExposureTimeRelative

```
int8_t ct_etr::bExposureTimeRelative
```

5.28.1.2 caps

```
uint8_t ct_etr::caps
```

5.28.1.3 req

```
enum etr\_req ct_etr::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.29 ct_fauto Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [fauto_req](#) req
- uint8_t caps
- uint8_t bFocusAuto

5.29.1 Field Documentation

5.29.1.1 bFocusAuto

```
uint8_t ct_fauto::bFocusAuto
```

5.29.1.2 caps

```
uint8_t ct_fauto::caps
```

5.29.1.3 req

```
enum fauto\_req ct_fauto::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.30 ct_focus_a Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [focus_a_req](#) req
- uint8_t [caps](#)
- uint16_t [wFocusAbsolute](#)

5.30.1 Field Documentation

5.30.1.1 caps

```
uint8_t ct_focus_a::caps
```

5.30.1.2 req

```
enum focus\_a\_req ct_focus_a::req
```

5.30.1.3 wFocusAbsolute

```
uint16_t ct_focus_a::wFocusAbsolute
```

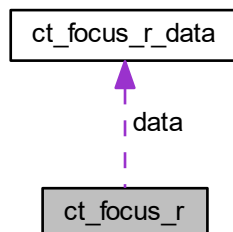
The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.31 ct_focus_r Struct Reference

```
#include <uvc_camera.h>
```

Collaboration diagram for ct_focus_r:



Data Fields

- enum [fr_req req](#)
- uint8_t [caps](#)
- struct [ct_focus_r_data data](#)

5.31.1 Field Documentation

5.31.1.1 caps

```
uint8_t ct_focus_r::caps
```

5.31.1.2 data

```
struct ct_focus_r_data ct_focus_r::data
```

5.31.1.3 req

```
enum fr_req ct_focus_r::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.32 ct_focus_r_data Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- int8_t [bFocusRelative](#)
- uint8_t [bSpeed](#)

5.32.1 Field Documentation

5.32.1.1 bFocusRelative

```
int8_t ct_focus_r_data::bFocusRelative
```

5.32.1.2 bSpeed

```
uint8_t ct_focus_r_data::bSpeed
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.33 ct_focus_sr Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [fsr_req req](#)
- uint8_t [caps](#)
- uint8_t [bFocus](#)

5.33.1 Field Documentation

5.33.1.1 bFocus

```
uint8_t ct_focus_sr::bFocus
```

5.33.1.2 caps

```
uint8_t ct_focus_sr::caps
```

5.33.1.3 req

```
enum fsr_req ct_focus_sr::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.34 ct_iris_a Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [irisa_req](#) req
- uint8_t caps
- uint16_t [wIrisAbsolute](#)

5.34.1 Field Documentation

5.34.1.1 caps

```
uint8_t ct_iris_a::caps
```

5.34.1.2 req

```
enum irisa_req ct_iris_a::req
```

5.34.1.3 wIrisAbsolute

```
uint16_t ct_iris_a::wIrisAbsolute
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.35 ct_iris_r Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [irisr_req req](#)
- uint8_t [caps](#)
- uint8_t [bIrisRelative](#)

5.35.1 Field Documentation

5.35.1.1 bIrisRelative

```
uint8_t ct_iris_r::bIrisRelative
```

5.35.1.2 caps

```
uint8_t ct_iris_r::caps
```

5.35.1.3 req

```
enum irisr\_req ct_iris_r::req
```

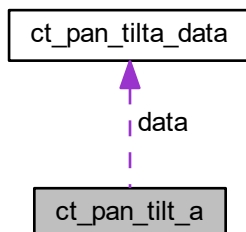
The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.36 ct_pan_tilt_a Struct Reference

```
#include <uvc_camera.h>
```

Collaboration diagram for ct_pan_tilt_a:



Data Fields

- enum [pantilta_req](#) req
- [uint8_t](#) caps
- struct [ct_pan_tilta_data](#) data

5.36.1 Field Documentation

5.36.1.1 caps

```
uint8_t ct_pan_tilt_a::caps
```

5.36.1.2 data

```
struct ct_pan_tilta_data ct_pan_tilt_a::data
```

5.36.1.3 req

```
enum pantilta_req ct_pan_tilt_a::req
```

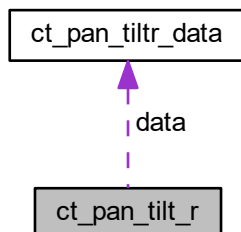
The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.37 ct_pan_tilt_r Struct Reference

```
#include <uvc_camera.h>
```

Collaboration diagram for ct_pan_tilt_r:



Data Fields

- enum [pantiltr_req req](#)
- uint8_t [caps](#)
- struct [ct_pan_tiltr_data data](#)

5.37.1 Field Documentation

5.37.1.1 caps

```
uint8_t ct_pan_tilt_r::caps
```

5.37.1.2 data

```
struct ct_pan_tiltr_data ct_pan_tilt_r::data
```

5.37.1.3 req

```
enum pantiltr_req ct_pan_tilt_r::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.38 ct_pan_tilta_data Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- int32_t [dwPanAbsolute](#)
- int32_t [dwTiltAbsolute](#)

5.38.1 Field Documentation

5.38.1.1 dwPanAbsolute

```
int32_t ct_pan_tilta_data::dwPanAbsolute
```

5.38.1.2 dwTiltAbsolute

```
int32_t ct_pan_tilta_data::dwTiltAbsolute
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.39 ct_pan_tiltr_data Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- [int8_t bPanRelative](#)
- [uint8_t bPanSpeed](#)
- [int8_t bTiltRelative](#)
- [uint8_t bTiltSpeed](#)

5.39.1 Field Documentation

5.39.1.1 bPanRelative

```
int8_t ct_pan_tiltr_data::bPanRelative
```

5.39.1.2 bPanSpeed

```
uint8_t ct_pan_tiltr_data::bPanSpeed
```

5.39.1.3 bTiltRelative

```
int8_t ct_pan_tiltr_data::bTiltRelative
```

5.39.1.4 bTiltSpeed

```
uint8_t ct_pan_tiltr_data::bTiltSpeed
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.40 ct_privacy_shutter Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [ps_req req](#)
- uint8_t [caps](#)
- bool [bPrivacy](#)

5.40.1 Field Documentation

5.40.1.1 bPrivacy

```
bool ct_privacy_shutter::bPrivacy
```

5.40.1.2 caps

```
uint8_t ct_privacy_shutter::caps
```


5.40.1.3 req

```
enum ps_req ct_privacy_shutter::req
```

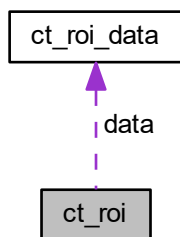
The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.41 ct_roi Struct Reference

```
#include <uvc_camera.h>
```

Collaboration diagram for ct_roi:



Data Fields

- enum [roi_req](#) req
- struct [ct_roi_data](#) data

5.41.1 Field Documentation

5.41.1.1 data

```
struct ct_roi_data ct_roi::data
```

5.41.1.2 req

```
enum roi_req ct_roi::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.42 ct_roi_data Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- uint16_t [wROI_Top](#)
- uint16_t [wROI_Left](#)
- uint16_t [wROI_Bottom](#)
- uint16_t [wROI_Right](#)
- uint16_t [bmAutoControls](#)

5.42.1 Field Documentation

5.42.1.1 bmAutoControls

```
uint16_t ct_roi_data::bmAutoControls
```

5.42.1.2 wROI_Bottom

```
uint16_t ct_roi_data::wROI_Bottom
```

5.42.1.3 wROI_Left

```
uint16_t ct_roi_data::wROI_Left
```

5.42.1.4 wROI_Right

```
uint16_t ct_roi_data::wROI_Right
```

5.42.1.5 wROI_Top

```
uint16_t ct_roi_data::wROI_Top
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.43 ct_roll_a Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [rolla_req](#) req
- [uint8_t](#) caps
- [int16_t](#) wAbsolute

5.43.1 Field Documentation

5.43.1.1 caps

```
uint8_t ct_roll_a::caps
```

5.43.1.2 req

```
enum rolla\_req ct_roll_a::req
```

5.43.1.3 wAbsolute

```
int16_t ct_roll_a::wAbsolute
```

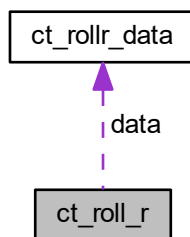
The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.44 ct_roll_r Struct Reference

```
#include <uvc_camera.h>
```

Collaboration diagram for ct_roll_r:



Data Fields

- enum [rollr_req req](#)
- `uint8_t caps`
- struct [ct_rollr_data data](#)

5.44.1 Field Documentation

5.44.1.1 caps

```
uint8_t ct_roll_r::caps
```

5.44.1.2 data

```
struct ct_rollr_data ct_roll_r::data
```

5.44.1.3 req

```
enum rollr_req ct_roll_r::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.45 ct_rollr_data Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- `int8_t` [bRollRelative](#)
- `uint8_t` [bSpeed](#)

5.45.1 Field Documentation

5.45.1.1 bRollRelative

```
int8_t ct_rollr_data::bRollRelative
```

5.45.1.2 bSpeed

```
uint8_t ct_rollr_data::bSpeed
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.46 ct_scm Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [scm_req req](#)
- uint8_t [caps](#)
- bool [bScanningMode](#)

5.46.1 Field Documentation

5.46.1.1 bScanningMode

```
bool ct_scm::bScanningMode
```

5.46.1.2 caps

```
uint8_t ct_scm::caps
```

5.46.1.3 req

```
enum scm\_req ct_scm::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.47 ct_zoom_a Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [zooma_req req](#)
- uint8_t [caps](#)
- uint16_t [wObjectiveFocalLength](#)

5.47.1 Field Documentation

5.47.1.1 caps

```
uint8_t ct_zoom_a::caps
```

5.47.1.2 req

```
enum zooma_req ct_zoom_a::req
```

5.47.1.3 wObjectiveFocalLength

```
uint16_t ct_zoom_a::wObjectiveFocalLength
```

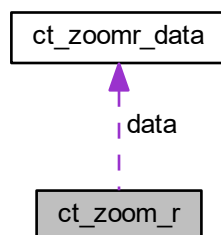
The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.48 ct_zoom_r Struct Reference

```
#include <uvc_camera.h>
```

Collaboration diagram for ct_zoom_r:



Data Fields

- enum [zoomr_req](#) req
- uint8_t [caps](#)
- struct [ct_zoomr_data](#) data

5.48.1 Field Documentation

5.48.1.1 caps

```
uint8_t ct_zoom_r::caps
```

5.48.1.2 data

```
struct ct_zoomr_data ct_zoom_r::data
```

5.48.1.3 req

```
enum zoomr_req ct_zoom_r::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.49 ct_zoomr_data Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- [int8_t bZoom](#)
- [bool bDigitalZoom](#)
- [uint16_t bSpeed](#)

5.49.1 Field Documentation

5.49.1.1 bDigitalZoom

```
bool ct_zoomr_data::bDigitalZoom
```


5.49.1.2 bSpeed

```
uint16_t ct_zoomr_data::bSpeed
```

5.49.1.3 bZoom

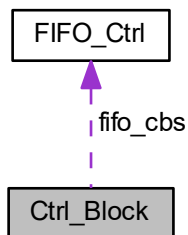
```
int8_t ct_zoomr_data::bZoom
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.50 Ctrl_Block Struct Reference

Collaboration diagram for Ctrl_Block:



Data Fields

- `osThreadId_t` [notifyTid](#)
- `osEventFlagsId_t` [evt_id](#)
- `uint32_t` [notifyFlag](#)
- `bool` [ep0_halted](#)
- `kdrv_usbd_device_descriptor_t *` [dev_desc](#)
- `kdrv_usbd_device_qualifier_descriptor_t *` [dev_qual_desc](#)
- `uint32_t` [config_state](#)
- `FIFO_Ctrl` [fifo_cbs](#) [[FIFO_NUM](#)]

5.50.1 Field Documentation

5.50.1.1 config_state

```
uint32_t Ctrl_Block::config_state
```

5.50.1.2 dev_desc

```
kdrv_usbd_device_descriptor_t* Ctrl_Block::dev_desc
```

5.50.1.3 dev_qual_desc

```
kdrv_usbd_device_qualifier_descriptor_t* Ctrl_Block::dev_qual_desc
```

5.50.1.4 ep0_halted

```
bool Ctrl_Block::ep0_halted
```

5.50.1.5 evt_id

```
osEventFlagsId_t Ctrl_Block::evt_id
```

5.50.1.6 fifo_cbs

```
FIFO_Ctrl Ctrl_Block::fifo_cbs[FIFO_NUM]
```

5.50.1.7 notifyFlag

```
uint32_t Ctrl_Block::notifyFlag
```

5.50.1.8 notifyTid

```
osThreadId_t Ctrl_Block::notifyTid
```

The documentation for this struct was generated from the following file:

- [kdrv_usbd.c](#)

5.51 ctrl_info Struct Reference

```
#include <uvc_dev.h>
```

Data Fields

- [uint32_t cid](#)
- [uint8_t eid](#)
- [uint8_t cs](#)
- [bool supported](#)
- [bool cached](#)
- [uint8_t para_size](#)
- [uint8_t * para](#)
- [uint8_t caps](#)
- [uint8_t len](#)
- [uint8_t ctl_flag](#)

5.51.1 Field Documentation

5.51.1.1 cached

```
bool ctrl_info::cached
```

5.51.1.2 caps

```
uint8_t ctrl_info::caps
```

5.51.1.3 cid

```
uint32_t ctrl_info::cid
```

5.51.1.4 cs

```
uint8_t ctrl_info::cs
```

5.51.1.5 ctl_flag

```
uint8_t ctrl_info::ctl_flag
```

5.51.1.6 eid

```
uint8_t ctrl_info::eid
```

5.51.1.7 len

```
uint8_t ctrl_info::len
```

5.51.1.8 para

```
uint8_t* ctrl_info::para
```

5.51.1.9 para_size

```
uint8_t ctrl_info::para_size
```

5.51.1.10 supported

```
bool ctrl_info::supported
```

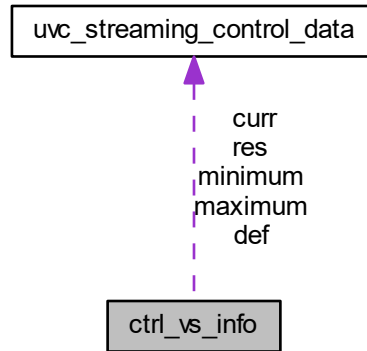
The documentation for this struct was generated from the following file:

- [uvc_dev.h](#)

5.52 ctrl_vs_info Struct Reference

```
#include <uvc_dev.h>
```

Collaboration diagram for ctrl_vs_info:



Data Fields

- bool `cached`
- struct `uvc_streaming_control_data` * `def`
- struct `uvc_streaming_control_data` * `curr`
- struct `uvc_streaming_control_data` * `minimum`
- struct `uvc_streaming_control_data` * `maximum`
- struct `uvc_streaming_control_data` * `res`
- uint8_t `caps`
- uint16_t `len`

5.52.1 Field Documentation

5.52.1.1 `cached`

```
bool ctrl_vs_info::cached
```

5.52.1.2 `caps`

```
uint8_t ctrl_vs_info::caps
```

5.52.1.3 curr

```
struct uvc\_streaming\_control\_data* ctrl_vs_info::curr
```

5.52.1.4 def

```
struct uvc\_streaming\_control\_data* ctrl_vs_info::def
```

5.52.1.5 len

```
uint16_t ctrl_vs_info::len
```

5.52.1.6 maximum

```
struct uvc\_streaming\_control\_data* ctrl_vs_info::maximum
```

5.52.1.7 minimum

```
struct uvc\_streaming\_control\_data* ctrl_vs_info::minimum
```

5.52.1.8 res

```
struct uvc\_streaming\_control\_data* ctrl_vs_info::res
```

The documentation for this struct was generated from the following file:

- [uvc_dev.h](#)

5.53 Device_Address_DWord Struct Reference

Data Fields

- uint32_t [dev_addr](#): 7
- uint32_t [inactivate](#): 1
- uint32_t [endpoint](#): 4
- uint32_t [endpt_speed](#): 2
- uint32_t [dtc](#): 1
- uint32_t [H_reclamation](#): 1
- uint32_t [max_packet_length](#): 11
- uint32_t [C_endpt_flag](#): 1
- uint32_t [RL_Nak_count](#): 4

5.53.1 Field Documentation

5.53.1.1 C_endpt_flag

uint32_t Device_Address_DWord::C_endpt_flag

5.53.1.2 dev_addr

uint32_t Device_Address_DWord::dev_addr

5.53.1.3 dtc

uint32_t Device_Address_DWord::dtc

5.53.1.4 endpoint

uint32_t Device_Address_DWord::endpoint

5.53.1.5 endpt_speed

uint32_t Device_Address_DWord::endpt_speed

5.53.1.6 H_reclamation

uint32_t Device_Address_DWord::H_reclamation

5.53.1.7 inactivate

uint32_t Device_Address_DWord::inactivate

5.53.1.8 max_packet_length

```
uint32_t Device_Address_DWord::max_packet_length
```

5.53.1.9 RL_Nak_count

```
uint32_t Device_Address_DWord::RL_Nak_count
```

The documentation for this struct was generated from the following file:

- [kdrv_usbh.c](#)

5.54 ErrorResiliencyFeatures Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- uint16_t [bmErrorResiliencyFeatures](#)

5.54.1 Field Documentation

5.54.1.1 bmErrorResiliencyFeatures

```
uint16_t ErrorResiliencyFeatures::bmErrorResiliencyFeatures
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.55 eu_levelidc Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- uint8_t [bLevelIDC](#)

5.55.1 Field Documentation

5.55.1.1 bLevelIDC

```
uint8_t eu_levelidc::bLevelIDC
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.56 eu_ltrbuffers Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- uint8_t [bNumHostControlLTRBuffers](#)
- uint8_t [bTrustMode](#)

5.56.1 Field Documentation

5.56.1.1 bNumHostControlLTRBuffers

```
uint8_t eu_ltrbuffers::bNumHostControlLTRBuffers
```

5.56.1.2 bTrustMode

```
uint8_t eu_ltrbuffers::bTrustMode
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.57 eu_ltrpicture Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- [uint8_t bPutAtPositionInLTRBuffer](#)
- [uint8_t bLTRMode](#)

5.57.1 Field Documentation

5.57.1.1 bLTRMode

```
uint8_t eu_ltrpicture::bLTRMode
```

5.57.1.2 bPutAtPositionInLTRBuffer

```
uint8_t eu_ltrpicture::bPutAtPositionInLTRBuffer
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.58 eu_ltrvalidation Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- [uint16_t bmValidLTRs](#)

5.58.1 Field Documentation

5.58.1.1 bmValidLTRs

```
uint16_t eu_ltrvalidation::bmValidLTRs
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.59 eu_min_frame_interval Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- uint32_t [dwFrameInterval](#)

5.59.1 Field Documentation

5.59.1.1 dwFrameInterval

```
uint32_t eu_min_frame_interval::dwFrameInterval
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.60 eu_priority Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- uint8_t [bPriority](#)

5.60.1 Field Documentation

5.60.1.1 bPriority

```
uint8_t eu_priority::bPriority
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.61 eu_profile Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- uint16_t [wProfile](#)
- uint16_t [wConstrainedToolset](#)
- uint8_t [bmSettings](#)

5.61.1 Field Documentation

5.61.1.1 bmSettings

```
uint8_t eu_profile::bmSettings
```

5.61.1.2 wConstrainedToolset

```
uint16_t eu_profile::wConstrainedToolset
```

5.61.1.3 wProfile

```
uint16_t eu_profile::wProfile
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.62 eu_qprime Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- uint16_t [wQpPrime_I](#)
- uint16_t [wQpPrime_P](#)
- uint16_t [wQpPrime_B](#)

5.62.1 Field Documentation

5.62.1.1 wQpPrime_B

```
uint16_t eu_qprime::wQpPrime_B
```

5.62.1.2 wQpPrime_I

```
uint16_t eu_qprime::wQpPrime_I
```

5.62.1.3 wQpPrime_P

```
uint16_t eu_qprime::wQpPrime_P
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.63 eu_range Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- [uint8_t bMinQp](#)
- [uint8_t bMaxQp](#)

5.63.1 Field Documentation

5.63.1.1 bMaxQp

```
uint8_t eu_range::bMaxQp
```

5.63.1.2 bMinQp

```
uint8_t eu_range::bMinQp
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.64 eu_ratecontrolmode Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- uint8_t [bRateControlMode](#)
- uint32_t [dwAverageBitRate](#)
- uint32_t [dwCPBsize](#)
- uint32_t [dwPeakBitRate](#)

5.64.1 Field Documentation

5.64.1.1 bRateControlMode

```
uint8_t eu_ratecontrolmode::bRateControlMode
```

5.64.1.2 dwAverageBitRate

```
uint32_t eu_ratecontrolmode::dwAverageBitRate
```

5.64.1.3 dwCPBsize

```
uint32_t eu_ratecontrolmode::dwCPBsize
```

5.64.1.4 dwPeakBitRate

```
uint32_t eu_ratecontrolmode::dwPeakBitRate
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.65 eu_seimessages Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- [uint8_t bmSEIMessages](#) [8]

5.65.1 Field Documentation

5.65.1.1 bmSEIMessages

```
uint8_t eu_seimessages::bmSEIMessages[8]
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.66 eu_select_layer Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- [uint16_t wLayerOrViewID](#)

5.66.1 Field Documentation

5.66.1.1 wLayerOrViewID

```
uint16_t eu_select_layer::wLayerOrViewID
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.67 eu_slicemode Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- uint16_t [wSliceMode](#)
- uint16_t [wSliceConfigSetting](#)

5.67.1 Field Documentation

5.67.1.1 wSliceConfigSetting

```
uint16_t eu_slicemode::wSliceConfigSetting
```

5.67.1.2 wSliceMode

```
uint16_t eu_slicemode::wSliceMode
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.68 eu_syncframe Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- uint8_t [bSyncFrameType](#)
- uint16_t [wSyncFrameInterval](#)
- uint8_t [bGradualDecoderRefresh](#)

5.68.1 Field Documentation

5.68.1.1 bGradualDecoderRefresh

```
uint8_t eu_syncframe::bGradualDecoderRefresh
```

5.68.1.2 bSyncFrameType

```
uint8_t eu_syncframe::bSyncFrameType
```

5.68.1.3 wSyncFrameInterval

```
uint16_t eu_syncframe::wSyncFrameInterval
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.69 eu_videoresolution Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- [uint16_t wWidth](#)
- [uint16_t wHeight](#)

5.69.1 Field Documentation

5.69.1.1 wHeight

```
uint16_t eu_videoresolution::wHeight
```

5.69.1.2 wWidth

```
uint16_t eu_videoresolution::wWidth
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.70 FIFO_Ctrl Struct Reference

Data Fields

- [uint8_t enabled](#)
- [uint8_t enpNo](#)
- [uint32_t endpointAddress](#)
- [uint32_t maxPacketSize](#)
- [uint8_t transferType](#)
- [uint32_t byteCntReg](#)
- [uint8_t isTransferring](#)
- [uint32_t user_buf_addr](#)
- [uint32_t user_buf_len](#)
- [uint32_t received_length](#)
- [uint8_t short_or_zl_packet](#)
- [uint8_t isBlockingCall](#)
- [kdrv_usbd_event_name_t cur_event](#)

5.70.1 Field Documentation

5.70.1.1 byteCntReg

```
uint32_t FIFO_Ctrl::byteCntReg
```

5.70.1.2 cur_event

```
kdrv_usbd_event_name_t FIFO_Ctrl::cur_event
```

5.70.1.3 enabled

```
uint8_t FIFO_Ctrl::enabled
```

5.70.1.4 endpointAddress

uint32_t FIFO_Ctrl::endpointAddress

5.70.1.5 enpNo

uint8_t FIFO_Ctrl::enpNo

5.70.1.6 isBlockingCall

uint8_t FIFO_Ctrl::isBlockingCall

5.70.1.7 isTransferring

uint8_t FIFO_Ctrl::isTransferring

5.70.1.8 maxPacketSize

uint32_t FIFO_Ctrl::maxPacketSize

5.70.1.9 received_length

uint32_t FIFO_Ctrl::received_length

5.70.1.10 short_or_zl_packet

uint8_t FIFO_Ctrl::short_or_zl_packet

5.70.1.11 transferType

uint8_t FIFO_Ctrl::transferType

5.70.1.12 user_buf_addr

```
uint32_t FIFO_Ctrl::user_buf_addr
```

5.70.1.13 user_buf_len

```
uint32_t FIFO_Ctrl::user_buf_len
```

The documentation for this struct was generated from the following file:

- [kdrv_usbd.c](#)

5.71 gdma_setting_t Struct Reference

Structure of GDMA advanced settings for a specified DMA handle (channel)

```
#include <kdrv_gdma.h>
```

Data Fields

- [gdma_transfer_width_t dst_width](#)
- [gdma_transfer_width_t src_width](#)
- [gdma_burst_size_t burst_size](#)
- [gdma_address_control_t dst_addr_ctrl](#)
- [gdma_address_control_t src_addr_ctrl](#)
- [gdma_work_mode_t dma_mode](#)
- [uint32_t dma_dst_req](#)
- [uint32_t dma_src_req](#)

5.71.1 Detailed Description

Structure of GDMA advanced settings for a specified DMA handle (channel)

The documentation for this struct was generated from the following file:

- [kdrv_gdma.h](#)

5.72 hmx2056_context Struct Reference

Data Fields

- struct v2k_subdev [subdev](#)

5.72.1 Field Documentation

5.72.1.1 subdev

```
struct v2k_subdev hmx2056_context::subdev
```

The documentation for this struct was generated from the following file:

- [kdev_sensor_hmx2056.c](#)

5.73 hmxrica_context Struct Reference

Data Fields

- struct v2k_subdev [subdev](#)
- const struct hmxrica_datafmt * [fmt](#)

5.73.1 Field Documentation

5.73.1.1 fmt

```
const struct hmxrica_datafmt* hmxrica_context::fmt
```

5.73.1.2 subdev

```
struct v2k_subdev hmxrica_context::subdev
```

The documentation for this struct was generated from the following file:

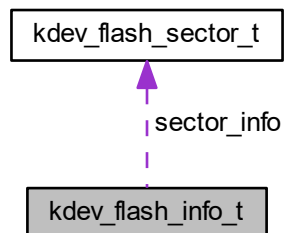
- [kdev_sensor_hmxrica.c](#)

5.74 kdev_flash_info_t Struct Reference

Flash information struct.

```
#include <kdev_flash.h>
```

Collaboration diagram for kdev_flash_info_t:



Data Fields

- [kdev_flash_sector_t * sector_info](#)
- [uint32_t sector_count](#)
- [uint32_t sector_size](#)
- [uint32_t page_size](#)
- [uint32_t program_unit](#)
- [uint8_t erased_value](#)
- [uint32_t flash_size](#)

5.74.1 Detailed Description

Flash information struct.

5.74.2 Field Documentation

5.74.2.1 erased_value

```
uint8_t kdev_flash_info_t::erased_value
```

Contents of erased memory (usually 0xFF)

5.74.2.2 flash_size

```
uint32_t kdev_flash_info_t::flash_size
```

5.74.2.3 page_size

```
uint32_t kdev_flash_info_t::page_size
```

Optimal programming page size in bytes

5.74.2.4 program_unit

```
uint32_t kdev_flash_info_t::program_unit
```

Smallest programmable unit in bytes

5.74.2.5 sector_count

```
uint32_t kdev_flash_info_t::sector_count
```

Number of sectors

5.74.2.6 sector_info

```
kdev_flash_sector_t* kdev_flash_info_t::sector_info
```

Sector layout information (NULL=Uniform sectors)

5.74.2.7 sector_size

```
uint32_t kdev_flash_info_t::sector_size
```

Uniform sector size in bytes (0=sector_info used)

The documentation for this struct was generated from the following file:

- [kdev_flash.h](#)

5.75 kdev_flash_sector_t Struct Reference

Flash Sector index struct.

```
#include <kdev_flash.h>
```

Data Fields

- [uint32_t start](#)
- [uint32_t end](#)

5.75.1 Detailed Description

Flash Sector index struct.

5.75.2 Field Documentation

5.75.2.1 end

```
uint32_t kdev_flash_sector_t::end
```

Sector End address (start+size-1)

5.75.2.2 start

```
uint32_t kdev_flash_sector_t::start
```

Sector Start address

The documentation for this struct was generated from the following file:

- [kdev_flash.h](#)

5.76 kdev_flash_status_t Struct Reference

Flash Status struct.

```
#include <kdev_flash.h>
```

Data Fields

- [uint32_t busy](#): 1
- [uint32_t error](#): 1

5.76.1 Detailed Description

Flash Status struct.

5.76.2 Field Documentation

5.76.2.1 busy

```
uint32_t kdev_flash_status_t::busy
```

Flash busy flag

5.76.2.2 error

```
uint32_t kdev_flash_status_t::error
```

Read/Program/Erase error flag (cleared on start of next operation)

The documentation for this struct was generated from the following file:

- [kdev_flash.h](#)

5.77 kdp520_dpi2ahb_context Struct Reference

Data Fields

- [uint32_t irq](#)
- [uint32_t page_done_num](#)
- [uint32_t tile_avg_en](#)
- [uint32_t tile_n_w](#)
- [uint32_t tile_n_h](#)

5.77.1 Field Documentation

5.77.1.1 irq

```
uint32_t kdp520_dpi2ahb_context::irq
```

5.77.1.2 page_done_num

```
uint32_t kdp520_dpi2ahb_context::page_done_num
```

5.77.1.3 tile_avg_en

```
uint32_t kdp520_dpi2ahb_context::tile_avg_en
```

5.77.1.4 tile_n_h

```
uint32_t kdp520_dpi2ahb_context::tile_n_h
```

5.77.1.5 tile_n_w

```
uint32_t kdp520_dpi2ahb_context::tile_n_w
```

The documentation for this struct was generated from the following file:

- [kdrv_dpi2ahb.c](#)

5.78 kdp520_scu_extreg Struct Reference

```
#include <kdrv_scu_ext.h>
```

Data Fields

- volatile unsigned int [pll0_setting](#)
- volatile unsigned int [pll1_setting](#)
- volatile unsigned int [pll2_setting](#)
- volatile unsigned int [pll3_setting](#)
- volatile unsigned int [pll4_setting](#)
- volatile unsigned int [clk_en0](#)
- volatile unsigned int [clk_en1](#)
- volatile unsigned int [clk_en2](#)
- volatile unsigned int [clk_muxsel](#)
- volatile unsigned int [clk_div0](#)
- volatile unsigned int [clk_div1](#)
- volatile unsigned int [clk_div2](#)
- volatile unsigned int [clk_div3](#)
- volatile unsigned int [clk_div4](#)
- volatile unsigned int [clk_div5](#)
- volatile unsigned int [reserved01](#)
- volatile unsigned int [pll5_setting](#)
- volatile unsigned int [clk_div6](#)
- volatile unsigned int [clk_div7](#)
- volatile unsigned int [reserved02](#) [10]
- volatile unsigned int [spi_cs_n_io](#)
- volatile unsigned int [spi_clk_io](#)
- volatile unsigned int [spi_do_io](#)
- volatile unsigned int [spi_di_io](#)
- volatile unsigned int [spi_wp_n_io](#)
- volatile unsigned int [spi_hold_n_io](#)
- volatile unsigned int [swj_trst_io](#)
- volatile unsigned int [swj_tdi_io](#)
- volatile unsigned int [swj_swditms_io](#)
- volatile unsigned int [swj_swclktck_io](#)
- volatile unsigned int [swj_swj_tdo_io](#)
- volatile unsigned int [lc_pclk_io](#)

5.78.1 Field Documentation

5.78.1.1 clk_div0

```
volatile unsigned int kdp520_scu_extreg::clk_div0
```

5.78.1.2 clk_div1

```
volatile unsigned int kdp520_scu_extreg::clk_div1
```

5.78.1.3 clk_div2

```
volatile unsigned int kdp520_scu_extreg::clk_div2
```

5.78.1.4 clk_div3

```
volatile unsigned int kdp520_scu_extreg::clk_div3
```

5.78.1.5 clk_div4

```
volatile unsigned int kdp520_scu_extreg::clk_div4
```

5.78.1.6 clk_div5

```
volatile unsigned int kdp520_scu_extreg::clk_div5
```

5.78.1.7 clk_div6

```
volatile unsigned int kdp520_scu_extreg::clk_div6
```

5.78.1.8 clk_div7

```
volatile unsigned int kdp520_scu_extreg::clk_div7
```

5.78.1.9 clk_en0

```
volatile unsigned int kdp520_scu_extreg::clk_en0
```

5.78.1.10 clk_en1

```
volatile unsigned int kdp520_scu_extreg::clk_en1
```

5.78.1.11 clk_en2

```
volatile unsigned int kdp520_scu_extreg::clk_en2
```

5.78.1.12 clk_muxsel

```
volatile unsigned int kdp520_scu_extreg::clk_muxsel
```

5.78.1.13 lc_pclk_io

```
volatile unsigned int kdp520_scu_extreg::lc_pclk_io
```

5.78.1.14 pll0_setting

```
volatile unsigned int kdp520_scu_extreg::pll0_setting
```

5.78.1.15 pll1_setting

```
volatile unsigned int kdp520_scu_extreg::pll1_setting
```

5.78.1.16 pll2_setting

```
volatile unsigned int kdp520_scu_extreg::pll2_setting
```

5.78.1.17 pll3_setting

```
volatile unsigned int kdp520_scu_extreg::pll3_setting
```

5.78.1.18 pll4_setting

```
volatile unsigned int kdp520_scu_extreg::pll4_setting
```

5.78.1.19 pll5_setting

```
volatile unsigned int kdp520_scu_extreg::pll5_setting
```

5.78.1.20 reserved01

```
volatile unsigned int kdp520_scu_extreg::reserved01
```

5.78.1.21 reserved02

```
volatile unsigned int kdp520_scu_extreg::reserved02[10]
```

5.78.1.22 spi_clk_io

```
volatile unsigned int kdp520_scu_extreg::spi_clk_io
```

5.78.1.23 spi_cs_n_io

```
volatile unsigned int kdp520_scu_extreg::spi_cs_n_io
```

5.78.1.24 spi_di_io

volatile unsigned int kdp520_scu_extreg::spi_di_io

5.78.1.25 spi_do_io

volatile unsigned int kdp520_scu_extreg::spi_do_io

5.78.1.26 spi_hold_n_io

volatile unsigned int kdp520_scu_extreg::spi_hold_n_io

5.78.1.27 spi_wp_n_io

volatile unsigned int kdp520_scu_extreg::spi_wp_n_io

5.78.1.28 swj_swclktck_io

volatile unsigned int kdp520_scu_extreg::swj_swclktck_io

5.78.1.29 swj_swditms_io

volatile unsigned int kdp520_scu_extreg::swj_swditms_io

5.78.1.30 swj_swj_tdo_io

volatile unsigned int kdp520_scu_extreg::swj_swj_tdo_io

5.78.1.31 swj_tdi_io

volatile unsigned int kdp520_scu_extreg::swj_tdi_io

5.78.1.32 swj_trst_io

```
volatile unsigned int kdp520_scu_extreg::swj_trst_io
```

The documentation for this struct was generated from the following file:

- [kdrv_scu_ext.h](#)

5.79 kdp_timer_t Struct Reference

Data Fields

- [uint32_t in_use](#)
- [timer_cb_fr_isr_t cb](#)
- [void * user_arg](#)
- [osThreadId_t tid](#)
- [uint32_t * ptmid](#)
- [uint32_t perf_in_use](#)
- [uint32_t perf_cnt](#)
- [uint32_t perf_last_instant](#)

5.79.1 Field Documentation

5.79.1.1 cb

```
timer_cb_fr_isr_t kdp_timer_t::cb
```

5.79.1.2 in_use

```
uint32_t kdp_timer_t::in_use
```

5.79.1.3 perf_cnt

```
uint32_t kdp_timer_t::perf_cnt
```

5.79.1.4 perf_in_use

```
uint32_t kdp_timer_t::perf_in_use
```

5.79.1.5 perf_last_instant

```
uint32_t kdp_timer_t::perf_last_instant
```

5.79.1.6 ptmid

```
uint32_t* kdp_timer_t::ptmid
```

5.79.1.7 tid

```
osThreadId_t kdp_timer_t::tid
```

5.79.1.8 user_arg

```
void* kdp_timer_t::user_arg
```

The documentation for this struct was generated from the following file:

- [kdrv_timer.c](#)

5.80 kdp_uvc_id Struct Reference

```
#include <kdp_usb_api.h>
```

Data Fields

- uint16_t [idVendor](#)
- uint16_t [idProduct](#)

5.80.1 Field Documentation

5.80.1.1 idProduct

```
uint16_t kdp_uvc_id::idProduct
```

5.80.1.2 idVendor

```
uint16_t kdp_uvc_id::idVendor
```

The documentation for this struct was generated from the following file:

- [kdp_usb_api.h](#)

5.81 kdrv_adc_regs_t Struct Reference

```
#include <kdrv_adc.h>
```

Data Fields

- uint32_t [data](#) [8]
- uint32_t [reserve](#) [24]
- uint32_t [thrhold](#) [8]
- uint32_t [reserve1](#) [24]
- uint32_t [ctrl](#)
- uint32_t [trim](#)
- uint32_t [inten](#)
- uint32_t [intst](#)
- uint32_t [tparam](#)
- uint32_t [smpr](#)
- uint32_t [reserve2](#)
- uint32_t [prescal](#)
- uint32_t [sqr](#)

5.81.1 Detailed Description

ADC Register Configuration

The documentation for this struct was generated from the following file:

- [kdrv_adc.h](#)

5.82 kdrv_adc_resource_t Struct Reference

```
#include <kdrv_adc.h>
```

Data Fields

- int [io_base](#)
- int [irq](#)

5.82.1 Detailed Description

ADC Resource Configuration

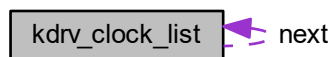
The documentation for this struct was generated from the following file:

- [kdrv_adc.h](#)

5.83 kdrv_clock_list Struct Reference

```
#include <kdrv_clock.h>
```

Collaboration diagram for kdrv_clock_list:



Data Fields

- struct [kdrv_clock_list](#) * [next](#)

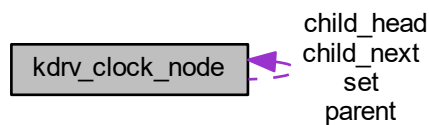
The documentation for this struct was generated from the following file:

- [kdrv_clock.h](#)

5.84 kdrv_clock_node Struct Reference

```
#include <kdrv_clock.h>
```

Collaboration diagram for kdrv_clock_node:



Data Fields

- struct [kdrv_clock_node](#) * [parent](#)
- struct [kdrv_clock_node](#) * [child_head](#)
- struct [kdrv_clock_node](#) * [child_next](#)
- [fn_set](#) set
- [uint8_t](#) [is_enabled](#)
- char [name](#) [15]

The documentation for this struct was generated from the following file:

- [kdrv_clock.h](#)

5.85 kdrv_clock_value Struct Reference

```
#include <kdrv_clock.h>
```

Data Fields

- [uint16_t](#) [ms](#)
- [uint16_t](#) [ns](#)
- [uint16_t](#) [ps](#)
- [uint8_t](#) [div](#)
- [uint8_t](#) [enable](#)

The documentation for this struct was generated from the following file:

- [kdrv_clock.h](#)

5.86 kdrv_csirx_context Struct Reference

Data Fields

- [uint32_t](#) [csi_rx_base](#)
- [uint32_t](#) [mipi_rx_phy_csr](#)
- [uint32_t](#) [mipi_lane_num](#)

5.86.1 Field Documentation

5.86.1.1 csi_rx_base

```
uint32_t kdrv_csirx_context::csi_rx_base
```

5.86.1.2 mipi_lane_num

```
uint32_t kdrv_csirx_context::mipi_lane_num
```

5.86.1.3 mipi_rx_phy_csr

```
uint32_t kdrv_csirx_context::mipi_rx_phy_csr
```

The documentation for this struct was generated from the following file:

- [kdrv_mipicsirx.c](#)

5.87 kdrv_display_pen_info_t Struct Reference

Enumerations of display pen setting.

```
#include <kdrv_display.h>
```

Data Fields

- unsigned int [width](#)
- uint16_t [color](#)

5.87.1 Detailed Description

Enumerations of display pen setting.

5.87.2 Field Documentation

5.87.2.1 color

```
uint16_t kdrv_display_pen_info_t::color
```

Color of pen

5.87.2.2 width

```
unsigned int kdrv_display_pen_info_t::width
```

Width of pen

The documentation for this struct was generated from the following file:

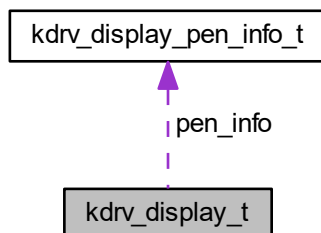
- [kdrv_display.h](#)

5.88 kdrv_display_t Struct Reference

Enumerations of display driver setting.

```
#include <kdrv_display.h>
```

Collaboration diagram for kdrv_display_t:



Data Fields

- struct video_input_params [vi_params](#)
- uint8_t [cam_src_idx](#)
- uint32_t [fb_size](#)
- uint32_t [fb_addr](#)
- uint32_t [base](#)
- uint16_t [display_id](#)
- [kdrv_display_pen_info_t pen_info](#)

5.88.1 Detailed Description

Enumerations of display driver setting.

5.88.2 Field Documentation

5.88.2.1 base

`uint32_t kdrv_display_t::base`

Display driver base address

5.88.2.2 cam_src_idx

`uint8_t kdrv_display_t::cam_src_idx`

Camera source index

5.88.2.3 display_id

`uint16_t kdrv_display_t::display_id`

Display driver id

5.88.2.4 fb_addr

`uint32_t kdrv_display_t::fb_addr`

Frame buffer address

5.88.2.5 fb_size

`uint32_t kdrv_display_t::fb_size`

Frame buffer size

5.88.2.6 pen_info

`kdrv_display_pen_info_t kdrv_display_t::pen_info`

see [kdrv_display_pen_info_t](#)

5.88.2.7 vi_params

`struct video_input_params kdrv_display_t::vi_params`

see [video_input_params](#)

The documentation for this struct was generated from the following file:

- [kdrv_display.h](#)

5.89 kdrv_lcdc_fb_t Struct Reference

Data Fields

- int [buf_size](#)
- uint32_t [buf_addr](#)
- bool [init_done](#)

5.89.1 Field Documentation

5.89.1.1 buf_addr

```
uint32_t kdrv_lcdc_fb_t::buf_addr
```

5.89.1.2 buf_size

```
int kdrv_lcdc_fb_t::buf_size
```

5.89.1.3 init_done

```
bool kdrv_lcdc_fb_t::init_done
```

The documentation for this struct was generated from the following file:

- [kdrv_lcdc.c](#)

5.90 kdrv_lcm_context_t Struct Reference

Data Fields

- uint32_t [dp_buffer_addr](#)

5.90.1 Field Documentation

5.90.1.1 dp_buffer_addr

```
uint32_t kdrv_lcm_context_t::dp_buffer_addr
```

The documentation for this struct was generated from the following file:

- [kdrv_lcm.c](#)

5.91 kdrv_lcm_fb_t Struct Reference

Data Fields

- int [buf_size](#)
- uint32_t [buf_addr](#)
- bool [init_done](#)

5.91.1 Field Documentation

5.91.1.1 buf_addr

```
uint32_t kdrv_lcm_fb_t::buf_addr
```

5.91.1.2 buf_size

```
int kdrv_lcm_fb_t::buf_size
```

5.91.1.3 init_done

```
bool kdrv_lcm_fb_t::init_done
```

The documentation for this struct was generated from the following file:

- [kdrv_lcm.c](#)

5.92 kdrv_pwmtimer_control Struct Reference

Data Fields

- uint32_t [TmSrc](#): 1
- uint32_t [TmStart](#): 1
- uint32_t [TmUpdate](#): 1
- uint32_t [TmOutInv](#): 1
- uint32_t [TmAutoLoad](#):1
- uint32_t [TmIntEn](#): 1
- uint32_t [TmIntMode](#): 1
- uint32_t [TmDmaEn](#): 1
- uint32_t [TmPwmEn](#): 1
- uint32_t [Reserved](#): 15
- uint32_t [TmDeadZone](#):8

5.92.1 Field Documentation

5.92.1.1 Reserved

uint32_t kdrv_pwmtimer_control::Reserved

5.92.1.2 TmAutoLoad

uint32_t kdrv_pwmtimer_control::TmAutoLoad

5.92.1.3 TmDeadZone

uint32_t kdrv_pwmtimer_control::TmDeadZone

5.92.1.4 TmDmaEn

uint32_t kdrv_pwmtimer_control::TmDmaEn

5.92.1.5 TmIntEn

```
uint32_t kdrv_pwmtimer_control::TmIntEn
```

5.92.1.6 TmIntMode

```
uint32_t kdrv_pwmtimer_control::TmIntMode
```

5.92.1.7 TmOutInv

```
uint32_t kdrv_pwmtimer_control::TmOutInv
```

5.92.1.8 TmPwmEn

```
uint32_t kdrv_pwmtimer_control::TmPwmEn
```

5.92.1.9 TmSrc

```
uint32_t kdrv_pwmtimer_control::TmSrc
```

5.92.1.10 TmStart

```
uint32_t kdrv_pwmtimer_control::TmStart
```

5.92.1.11 TmUpdate

```
uint32_t kdrv_pwmtimer_control::TmUpdate
```

The documentation for this struct was generated from the following file:

- [kdrv_pwm.c](#)

5.93 kdrv_pwmtimer_struct Struct Reference

Data Fields

- uint32_t [IntNum](#)
- uint32_t [Tick](#)
- uint32_t [Running](#)

5.93.1 Field Documentation

5.93.1.1 IntNum

```
uint32_t kdrv_pwmtimer_struct::IntNum
```

5.93.1.2 Running

```
uint32_t kdrv_pwmtimer_struct::Running
```

5.93.1.3 Tick

```
uint32_t kdrv_pwmtimer_struct::Tick
```

The documentation for this struct was generated from the following file:

- [kdrv_pwm.c](#)

5.94 kdrv_sd_status_t Struct Reference

```
#include <kdrv_sdc.h>
```

Data Fields

- uint32_t [reserved1](#):5
- uint32_t [secured_mode](#):1
- uint32_t [dat_bus_width](#):2
- uint32_t [sd_card_type_hi](#):8
- uint32_t [reserved2](#):8
- uint32_t [sd_card_type_lo](#):8
- uint32_t [size_of_protected_area](#)
- uint8_t [speed_class](#)
- uint8_t [performance_move](#)
- uint32_t [reserved3](#):4
- uint32_t [au_size](#):4
- uint8_t [erase_size](#) [2]
- uint32_t [erase_offset](#):2
- uint32_t [erase_timeout](#):6
- uint8_t [reserved4](#) [11]
- uint8_t [reserved5](#) [39]

The documentation for this struct was generated from the following file:

- [kdrv_sdc.h](#)

5.95 kdrv_sdc_adma2desc_table_t Struct Reference

```
#include <kdrv_sdc.h>
```

Data Fields

- uint16_t [attr](#)
- uint16_t [lgth](#)
- uint32_t [addr](#)

The documentation for this struct was generated from the following file:

- [kdrv_sdc.h](#)

5.96 kdrv_sdc_csd_v1_t Struct Reference

```
#include <kdrv_sdc.h>
```

Data Fields

- [uint32_t csd_structure](#):2
- [uint32_t reserved1](#):6
- [uint8_t taac](#)
- [uint8_t nsac](#)
- [uint8_t tran_speed](#)
- [uint32_t ccc](#):12
- [uint32_t read_bl_len](#):4
- [uint32_t read_bl_partial](#):1
- [uint32_t write_blk_misalign](#):1
- [uint32_t read_blk_misalign](#):1
- [uint32_t dsr_imp](#):1
- [uint32_t reserved2](#):2
- [uint32_t c_size](#):12
- [uint32_t vdd_r_curr_min](#):3
- [uint32_t vdd_r_curr_max](#):3
- [uint32_t vdd_w_curr_min](#):3
- [uint32_t vdd_w_curr_max](#):3
- [uint32_t c_size_mult](#):3
- [uint32_t erase_blk_en](#):1
- [uint32_t sector_size](#):7
- [uint32_t wp_grp_size](#):7
- [uint32_t wp_grp_enable](#):1
- [uint32_t reserved3](#):2
- [uint32_t r2w_factor](#):3
- [uint32_t write_bl_len](#):4
- [uint32_t write_bl_partial](#):1
- [uint32_t reserved4](#):5
- [uint32_t file_format_grp](#):1
- [uint32_t copy](#):1
- [uint32_t perm_write_protect](#):1
- [uint32_t tmp_write_protect](#):1
- [uint32_t file_format](#):2
- [uint32_t Reserver5](#):2

The documentation for this struct was generated from the following file:

- [kdrv_sdc.h](#)

5.97 kdrv_sdc_csd_v2_t Struct Reference

```
#include <kdrv_sdc.h>
```

Data Fields

- `uint32_t csd_structure:2`
- `uint32_t reserved1:6`
- `uint8_t taac`
- `uint8_t nsac`
- `uint8_t tran_speed`
- `uint32_t ccc:12`
- `uint32_t read_bl_len:4`
- `uint32_t read_bl_partial:1`
- `uint32_t write_blk_misalign:1`
- `uint32_t read_blk_misalign:1`
- `uint32_t dsr_imp:1`
- `uint32_t reserved2:6`
- `uint32_t c_size:22`
- `uint32_t reserved3:1`
- `uint32_t erase_blk_en:1`
- `uint32_t sector_size:7`
- `uint32_t wp_grp_size:7`
- `uint32_t wp_grp_enable:1`
- `uint32_t reserved4:2`
- `uint32_t r2w_factor:3`
- `uint32_t write_bl_len:4`
- `uint32_t write_bl_partial:1`
- `uint32_t reserved5:5`
- `uint32_t file_format_grp:1`
- `uint32_t copy:1`
- `uint32_t perm_write_protect:1`
- `uint32_t tmp_write_protect:1`
- `uint32_t file_format:2`
- `uint32_t reserver6:2`

The documentation for this struct was generated from the following file:

- [kdrv_sdc.h](#)

5.98 kdrv_sdc_flow_info_t Struct Reference

```
#include <kdrv_sdc.h>
```

Data Fields

- [kdrv_sdc_transfer_type_e use_dma](#)
- `uint16_t line_bound`
- `uint16_t adma2rand`
- [kdrv_sdc_abort_type_e sync_abort](#)
- `uint8_t erasing`
- `uint8_t auto_cmd`
- `uint8_t reserved`

The documentation for this struct was generated from the following file:

- [kdrv_sdc.h](#)

5.99 kdrv_sdc_mmc_csd_t Struct Reference

```
#include <kdrv_sdc_mmc.h>
```

Data Fields

- uint32_t `csd_structure`:2
- uint32_t `spec_vers`:4
- uint32_t `reserved1`:2
- uint8_t `taac`
- uint8_t `nsac`
- uint8_t `tran_speed`
- uint32_t `ccc`:12
- uint32_t `read_bl_len`:4
- uint32_t `read_bl_partial`:1
- uint32_t `write_blk_misalign`:1
- uint32_t `read_blk_misalign`:1
- uint32_t `dsr_imp`:1
- uint32_t `reserved2`:2
- uint32_t `c_size`:12
- uint32_t `vdd_r_curr_min`:3
- uint32_t `vdd_r_curr_max`:3
- uint32_t `vdd_w_curr_min`:3
- uint32_t `vdd_w_curr_max`:3
- uint32_t `c_size_mult`:3
- uint32_t `erase_grp_size`:5
- uint32_t `erase_grp_mult`:5
- uint32_t `wp_grp_size`:5
- uint32_t `wp_grp_enable`:1
- uint32_t `default_ecc`:2
- uint32_t `r2w_factor`:3
- uint32_t `write_bl_len`:4
- uint32_t `write_bl_partial`:1
- uint32_t `reserved3`:4
- uint32_t `content_prot_app`:1
- uint32_t `file_format_grp`:1
- uint32_t `COPY`:1
- uint32_t `perm_write_protect`:1
- uint32_t `tmp_write_protect`:1
- uint32_t `file_format`:2
- uint32_t `ecc`:2

The documentation for this struct was generated from the following file:

- [kdrv_sdc_mmc.h](#)

5.100 kdrv_sdc_mmc_ext_csd_t Struct Reference

```
#include <kdrv_sdc_mmc.h>
```

Data Fields

- uint8_t reserved27 [134]
- uint8_t sec_bad_blk_mgmt
- uint8_t reserved26
- uint8_t enh_start_addr [4]
- uint8_t enh_size_mult [3]
- uint8_t gp_size_mult [12]
- uint8_t partition_setting_completed
- uint8_t partitioning_attribute
- uint8_t max_enh_size_mult [3]
- uint8_t partitioning_support
- uint8_t reserved25
- uint8_t rst_n_function
- uint8_t reserved24 [5]
- uint8_t rpmb_size_mult
- uint8_t fw_config
- uint8_t reserved23
- uint8_t user_wp
- uint8_t reserved22
- uint8_t boot_wp
- uint8_t reserved21
- uint8_t erase_group_def
- uint8_t reserved20
- uint8_t boot_bus_width
- uint8_t boot_config_prot
- uint8_t partition_conf
- uint8_t reserved19
- uint8_t erased_mem_cont
- uint8_t reserved18
- uint8_t bus_width
- uint8_t reserved17
- uint8_t hs_timing
- uint8_t reserved16
- uint8_t power_class
- uint8_t reserved15
- uint8_t cmd_set_rev
- uint8_t reserved14
- uint8_t cmd_set
- uint8_t ext_csd_rev
- uint8_t reserved13
- uint8_t csd_structure
- uint8_t reserved12
- uint8_t cardtype
- uint8_t reserved11 [3]
- uint8_t pwr_cl_52_195
- uint8_t pwr_cl_26_195
- uint8_t pwr_cl_52_360
- uint8_t pwr_cl_26_360
- uint8_t reserved10
- uint8_t min_perf_r_4_26
- uint8_t min_perf_w_4_26
- uint8_t min_perf_r_8_26_4_52
- uint8_t min_perf_w_8_26_4_52
- uint8_t min_perf_r_8_52

- [uint8_t min_perf_w_8_52](#)
- [uint8_t reserved9](#)
- [uint32_t sec_count](#)
- [uint8_t reserved8](#)
- [uint8_t s_a_timeout](#)
- [uint8_t reserved7](#)
- [uint8_t s_c_vccq](#)
- [uint8_t s_c_vcc](#)
- [uint8_t hc_wp_grp_size](#)
- [uint8_t ref_wr_sec_c](#)
- [uint8_t erase_timeout_mult](#)
- [uint8_t hc_erase_grp_size](#)
- [uint8_t acc_size](#)
- [uint8_t boot_size_mult](#)
- [uint8_t reserved6](#)
- [uint8_t boot_info](#)
- [uint8_t sec_trim_mult](#)
- [uint8_t sec_erase_mult](#)
- [uint8_t sec_feature_support](#)
- [uint8_t trim_mult](#)
- [uint8_t reserved5](#)
- [uint8_t min_perf_ddr_r_8_52](#)
- [uint8_t min_perf_ddr_w_8_52_8_52](#)
- [uint8_t reserved4 \[2\]](#)
- [uint8_t pwr_cl_ddr_52_195](#)
- [uint8_t pwr_cl_ddr_52_360](#)
- [uint8_t reserved3](#)
- [uint8_t ini_timeout_ap](#)
- [uint8_t reserved2 \[262\]](#)
- [uint8_t s_cmd_set](#)
- [uint8_t reserved1 \[7\]](#)

The documentation for this struct was generated from the following file:

- [kdrv_sdc_mmc.h](#)

5.101 kdrv_sdc_reg_t Struct Reference

```
#include <kdrv_sdc.h>
```

Data Fields

- [uint32_t sdma_addr](#)
- [uint16_t blk_size](#)
- [uint16_t blk_cnt](#)
- [uint32_t cmd_argu](#)
- [uint16_t txmode](#)
- [uint16_t cmd_reg](#)
- [uint64_t cmd_resplo](#)
- [uint64_t cmd_resphi](#)

- uint32_t buf_data
- uint32_t present_state
- uint8_t hcreg
- uint8_t pwr_ctl
- uint8_t blk_gap_ctl
- uint8_t wakeup_ctl
- uint16_t clk_ctl
- uint8_t timeout_ctl
- uint8_t soffrst
- uint16_t intr_sts
- uint16_t err_sts
- uint16_t intr_en
- uint16_t err_en
- uint16_t intr_sig_en
- uint16_t err_sig_en
- uint16_t auto_cmd_err
- uint16_t host_ctl2
- uint32_t cap_reg
- uint32_t cap_reg2
- uint64_t max_curr
- uint16_t cmd12_force_evt
- uint16_t force_evt
- uint32_t adma_err_sts
- uint64_t adma_addr
- uint16_t preset_val_init
- uint16_t preset_val_ds
- uint16_t preset_val_hs
- uint16_t preset_val_sdr12
- uint16_t preset_val_sdr25
- uint16_t preset_val_sdr50
- uint16_t preset_val_sdr104
- uint16_t preset_val_ddr50
- uint32_t reserved [28]
- uint32_t share_bus_ctl
- uint32_t reserved2 [6]
- uint16_t slt_intr_sts
- uint16_t hcver
- uint32_t vendor_reg0
- uint32_t vendor_reg1
- uint32_t vendor_reg2
- uint32_t vendor_reg3
- uint32_t vendor_reg4
- uint32_t vendor_reg5
- uint32_t vendor_reg6
- uint32_t ahb_err_sts
- uint32_t ahb_err_en
- uint32_t ahb_err_sig_en
- uint32_t dma_hndshk
- uint32_t reserved4 [19]
- uint32_t hw_attr
- uint32_t ip_ver
- uint32_t ciph_m_ctl
- uint32_t ciph_m_sts
- uint16_t ciph_m_sts_en
- uint16_t ciph_m_sig_en

- [uint32_t in_data_lo](#)
- [uint32_t in_data_hi](#)
- [uint32_t in_key_lo](#)
- [uint32_t in_key_hi](#)
- [uint32_t out_data_lo](#)
- [uint32_t out_data_hi](#)
- [uint32_t secr_table_port](#)

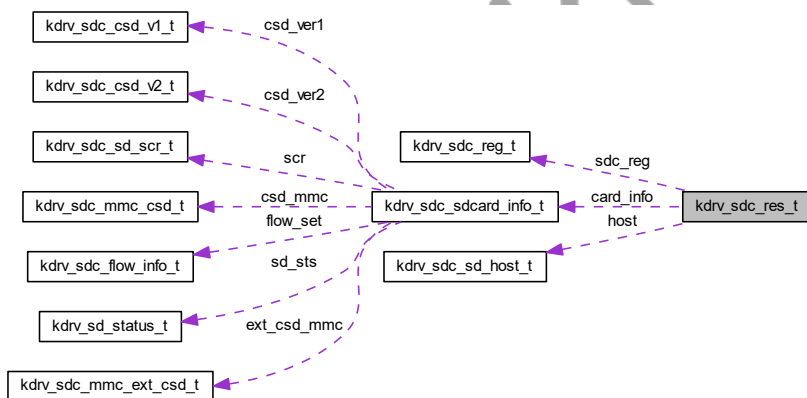
The documentation for this struct was generated from the following file:

- [kdrv_sdc.h](#)

5.102 kdrv_sdc_res_t Struct Reference

```
#include <kdrv_sdc.h>
```

Collaboration diagram for `kdrv_sdc_res_t`:



Data Fields

- volatile [kdrv_sdc_reg_t](#) * `sdc_reg`
- volatile [kdrv_sdc_sdc_card_info_t](#) * `card_info`
- [kdrv_sdc_sd_host_t](#) * `host`
- [kdrv_sdc_infinite_test_e](#) `infinite_mode`
- [uint16_t](#) `fifo_depth`
- [uint32_t](#) `timeout_ms`
- [uint32_t](#) `data_present`
- [uint32_t](#) `adma2_use_interrupt`
- [uint32_t](#) `adma2_insert_nop`
- [uint32_t](#) `response_type`
- [uint32_t](#) `inhibit_datchk`

The documentation for this struct was generated from the following file:

- [kdrv_sdc.h](#)

5.103 kdrv_sdc_sd_host_t Struct Reference

```
#include <kdrv_sdc.h>
```

Data Fields

- uint32_t [max_clk](#)
- uint32_t [min_clk](#)
- uint32_t [clock](#)
- uint8_t [power](#)
- uint32_t [ocr_avail](#)

The documentation for this struct was generated from the following file:

- [kdrv_sdc.h](#)

5.104 kdrv_sdc_sd_scr_t Struct Reference

```
#include <kdrv_sdc.h>
```

Data Fields

- uint32_t [sd_spec](#):4
- uint32_t [scr_structure](#):4
- uint32_t [sd_bus_widths](#):4
- uint32_t [sd_security](#):3
- uint32_t [data_stat_after_erase](#):1
- uint32_t [reserved1](#):7
- uint32_t [sd_spec3](#):1
- uint32_t [cmd20_support](#):1
- uint32_t [cmd23_support](#):1
- uint32_t [reserverd2](#):6
- uint32_t [reserverd3](#)

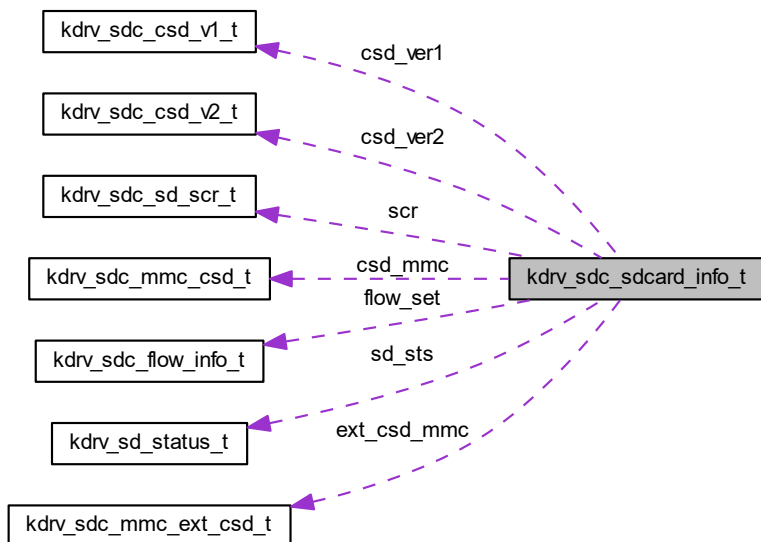
The documentation for this struct was generated from the following file:

- [kdrv_sdc.h](#)

5.105 kdrv_sdc_sdcard_info_t Struct Reference

```
#include <kdrv_sdc.h>
```

Collaboration diagram for kdrv_sdc_sdcard_info_t:



Data Fields

- uint32_t [card_insert](#)
- [kdrv_sdc_flow_info_t flow_set](#)
- uint16_t [rca](#)
- uint16_t [dsr](#)
- [kdrv_sdc_sd_scr_t scr](#)
- uint32_t [ocr](#)
- uint64_t [csd_lo](#)
- uint64_t [csd_hi](#)
- [kdrv_sdc_csd_v1_t csd_ver1](#)
- [kdrv_sdc_csd_v2_t csd_ver2](#)
- uint64_t [cid_lo](#)
- uint64_t [cid_hi](#)
- uint64_t [resp_lo](#)
- uint64_t [resp_hi](#)
- uint32_t [num_of_blks](#)
- uint8_t [switch_sts](#) [64]
- volatile uint16_t [err_sts](#)
- volatile uint16_t [auto_err](#)
- volatile uint8_t [cpl_mask](#)
- [kdrv_sd_status_t sd_sts](#)
- uint16_t [bs_mode](#)
- uint8_t [bus_width](#)

- [uint8_t already_init](#)
- [uint8_t blk_addr](#)
- [uint32_t max_dtr](#)
- [kdrv_sdc_bus_speed_e speed](#)
- [uint32_t fifo_depth](#)
- [kdrv_sdc_mmc_csd_t csd_mmc](#)
- [kdrv_sdc_mmc_ext_csd_t ext_csd_mmc](#)
- [uint32_t num_of_boot_blks](#)
- [uint8_t u8_sdma_lock](#)
- [uint8_t sdma_intr](#)
- [uint32_t card_type](#)
- [uint8_t num_io_func](#)
- [uint8_t mem_present](#)
- [uint32_t drive](#)
- [uint32_t sys_freq](#)
- [uint32_t protected_drive](#)
- [uint32_t cprm_init](#)
- [uint32_t kmu_lo](#)
- [uint32_t kmu_hi](#)
- [uint32_t auto_cbc](#)

The documentation for this struct was generated from the following file:

- [kdrv_sdc.h](#)

5.106 kdrv_uart_config_t Struct Reference

The structure of UART configuration parameters.

```
#include <kdrv_uart.h>
```

Data Fields

- [uint32_t baudrate](#)
- [uint8_t data_bits](#)
- [uint8_t frame_length](#)
- [uint8_t stop_bits](#)
- [uint8_t parity_mode](#)
- [bool fifo_en](#)

5.106.1 Detailed Description

The structure of UART configuration parameters.

The documentation for this struct was generated from the following file:

- [kdrv_uart.h](#)

5.107 kdrv_uart_fifo_config_t Struct Reference

The structure of UART FIFO configuration parameters.

```
#include <kdrv_uart.h>
```

Data Fields

- bool [bEnFifo](#)
- uint8_t [fifo_trig_level](#)

5.107.1 Detailed Description

The structure of UART FIFO configuration parameters.

The documentation for this struct was generated from the following file:

- [kdrv_uart.h](#)

5.108 kdrv_usbd_event_t Struct Reference

USB event, it includes [kdrv_usbd_event_name_t](#) and related data.

```
#include <kdrv_usbd.h>
```

Data Fields

- [kdrv_usbd_event_name_t](#) [ename](#)
- union {
 - [kdrv_usbd_setup_packet_t](#) [kdrv_usbd_event_t::setup](#)
 - struct {
 - uint32_t [kdrv_usbd_event_t::data1](#)
 - uint32_t [kdrv_usbd_event_t::data2](#)

5.108.1 Detailed Description

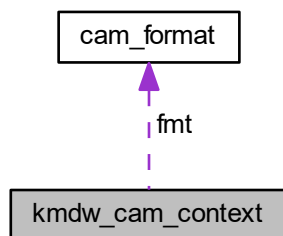
USB event, it includes [kdrv_usbd_event_name_t](#) and related data.

The documentation for this struct was generated from the following file:

- [kdrv_usbd.h](#)

5.109 kmdw_cam_context Struct Reference

Collaboration diagram for kmdw_cam_context:



Data Fields

- `uint32_t id`
- `uint32_t sensor_id`
- `uint32_t cam_input_type`
- `uint32_t capabilities`
- `struct cam_format fmt`

5.109.1 Field Documentation

5.109.1.1 cam_input_type

`uint32_t kmdw_cam_context::cam_input_type`

5.109.1.2 capabilities

`uint32_t kmdw_cam_context::capabilities`

5.109.1.3 fmt

`struct cam_format kmdw_cam_context::fmt`

5.109.1.4 id

```
uint32_t kmdw_cam_context::id
```

5.109.1.5 sensor_id

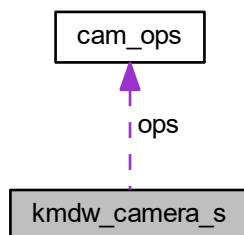
```
uint32_t kmdw_cam_context::sensor_id
```

The documentation for this struct was generated from the following file:

- [kmdw_camera_kl520.c](#)

5.110 kmdw_camera_s Struct Reference

Collaboration diagram for kmdw_camera_s:



Data Fields

- `uint32_t inuse`
- `struct cam_ops * ops`

5.110.1 Field Documentation

5.110.1.1 inuse

```
uint32_t kmdw_camera_s::inuse
```

5.110.1.2 ops

```
struct cam_ops* kmdw_camera_s::ops
```

The documentation for this struct was generated from the following file:

- [kmdw_camera.c](#)

5.111 kmdw_display_panel_drv Struct Reference

Structure of representing display and panel driver compatibility.

```
#include <kmdw_display.h>
```

Data Fields

- struct video_input_params [vi_params](#)
- uint32_t [fb_size](#)
- uint32_t [type](#)
- uint32_t [base](#)
- uint16_t [display_id](#)

5.111.1 Detailed Description

Structure of representing display and panel driver compatibility.

5.111.2 Field Documentation

5.111.2.1 base

```
uint32_t kmdw_display_panel_drv::base
```

5.111.2.2 display_id

```
uint16_t kmdw_display_panel_drv::display_id
```

5.111.2.3 fb_size

```
uint32_t kmdw_display_panel_drv::fb_size
```

5.111.2.4 type

```
uint32_t kmdw_display_panel_drv::type
```

5.111.2.5 vi_params

```
struct video_input_params kmdw_display_panel_drv::vi_params
```

The documentation for this struct was generated from the following file:

- [kmdw_display.h](#)

5.112 kmdw_img_data_t Struct Reference

Data Fields

- [int32_t raw_img_idx](#)
- [osEventFlagsId_t evt_caller](#)
- [uint32_t caller_e](#)
- [osEventFlagsId_t evt_result](#)
- [uint32_t result_e](#)

5.112.1 Field Documentation

5.112.1.1 caller_e

```
uint32_t kmdw_img_data_t::caller_e
```

5.112.1.2 evt_caller

```
osEventFlagsId_t kmdw_img_data_t::evt_caller
```

5.112.1.3 evt_result

osEventFlagsId_t kmdw_img_data_t::evt_result

5.112.1.4 raw_img_idx

int32_t kmdw_img_data_t::raw_img_idx

5.112.1.5 result_e

uint32_t kmdw_img_data_t::result_e

The documentation for this struct was generated from the following file:

- [kmdw_model.c](#)

5.113 kmdw_model_data_t Struct Reference

Data Fields

- uint32_t [n_model_count](#)
- struct kdp_model_s * [p_model_info](#)
- uint8_t * [pn_is_model_loaded_table](#)
- uint32_t [n_ddr_addr_model_end](#)
- int32_t [n_model_slot_index](#)

5.113.1 Field Documentation

5.113.1.1 n_ddr_addr_model_end

uint32_t kmdw_model_data_t::n_ddr_addr_model_end

5.113.1.2 n_model_count

uint32_t kmdw_model_data_t::n_model_count

5.113.1.3 n_model_slot_index

```
int32_t kmdw_model_data_t::n_model_slot_index
```

5.113.1.4 p_model_info

```
struct kdp_model_s* kmdw_model_data_t::p_model_info
```

5.113.1.5 pn_is_model_loaded_table

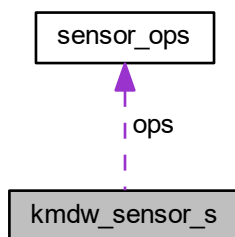
```
uint8_t* kmdw_model_data_t::pn_is_model_loaded_table
```

The documentation for this struct was generated from the following file:

- [kmdw_model.c](#)

5.114 kmdw_sensor_s Struct Reference

Collaboration diagram for kmdw_sensor_s:



Data Fields

- uint32_t [inuse](#)
- struct [sensor_ops](#) * [ops](#)

5.114.1 Field Documentation

5.114.1.1 inuse

```
uint32_t kmdw_sensor_s::inuse
```

5.114.1.2 ops

```
struct sensor\_ops* kmdw_sensor_s::ops
```

The documentation for this struct was generated from the following file:

- [kmdw_sensor.c](#)

5.115 [lcdc_img_pixfmt_pxp](#) Struct Reference

Data Fields

- [kdrv_lcdc_img_pixfmt_t](#) [pixfmt_img0](#)
- [kdrv_lcdc_img_pixfmt_t](#) [pixfmt_img1](#)
- [kdrv_lcdc_img_pixfmt_t](#) [pixfmt_img2](#)
- [kdrv_lcdc_img_pixfmt_t](#) [pixfmt_img3](#)

5.115.1 Field Documentation

5.115.1.1 [pixfmt_img0](#)

```
kdrv\_lcdc\_img\_pixfmt\_t lcdc\_img\_pixfmt\_pxp::pixfmt\_img0
```

5.115.1.2 [pixfmt_img1](#)

```
kdrv\_lcdc\_img\_pixfmt\_t lcdc\_img\_pixfmt\_pxp::pixfmt\_img1
```

5.115.1.3 [pixfmt_img2](#)

```
kdrv\_lcdc\_img\_pixfmt\_t lcdc\_img\_pixfmt\_pxp::pixfmt\_img2
```

5.115.1.4 `pixfmt_img3`

`kdrv_lcdc_img_pixfmt_t` `lcdc_img_pixfmt_pxp::pixfmt_img3`

The documentation for this struct was generated from the following file:

- [kdrv_lcdc.c](#)

5.116 `Link_Pointer_DWord` Struct Reference

Data Fields

- `uint32_t` `terminate`: 1
- `uint32_t` `type`: 2
- `uint32_t` `reserved`: 2
- `uint32_t` `ptr_address`: 27

5.116.1 Field Documentation

5.116.1.1 `ptr_address`

`uint32_t` `Link_Pointer_DWord::ptr_address`

5.116.1.2 `reserved`

`uint32_t` `Link_Pointer_DWord::reserved`

5.116.1.3 `terminate`

`uint32_t` `Link_Pointer_DWord::terminate`

5.116.1.4 `type`

`uint32_t` `Link_Pointer_DWord::type`

The documentation for this struct was generated from the following file:

- [kdrv_usbh.c](#)

5.117 Mask_DWord Struct Reference

Data Fields

- uint32_t [S_mask](#): 8
- uint32_t [C_mask](#): 8
- uint32_t [hub_addr](#): 7
- uint32_t [port_number](#): 7
- uint32_t [mult](#): 2

5.117.1 Field Documentation

5.117.1.1 C_mask

uint32_t Mask_DWord::C_mask

5.117.1.2 hub_addr

uint32_t Mask_DWord::hub_addr

5.117.1.3 mult

uint32_t Mask_DWord::mult

5.117.1.4 port_number

uint32_t Mask_DWord::port_number

5.117.1.5 S_mask

uint32_t Mask_DWord::S_mask

The documentation for this struct was generated from the following file:

- [kdrv_usbh.c](#)

5.118 ota_boot_cfg_item_t Struct Reference

Data Fields

- u32 [partition_id](#)
- u32 [seq](#)
- u32 [flag](#)

5.118.1 Field Documentation

5.118.1.1 flag

u32 ota_boot_cfg_item_t::flag

5.118.1.2 partition_id

u32 ota_boot_cfg_item_t::partition_id

5.118.1.3 seq

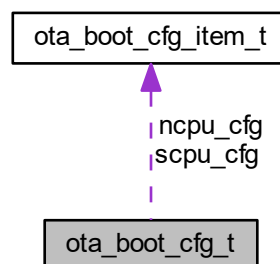
u32 ota_boot_cfg_item_t::seq

The documentation for this struct was generated from the following file:

- [kmdw_ota.c](#)

5.119 ota_boot_cfg_t Struct Reference

Collaboration diagram for ota_boot_cfg_t:



Data Fields

- [ota_boot_cfg_item_t](#) [scpu_cfg](#)
- [ota_boot_cfg_item_t](#) [ncpu_cfg](#)

5.119.1 Field Documentation

5.119.1.1 ncpu_cfg

[ota_boot_cfg_item_t](#) [ota_boot_cfg_t::ncpu_cfg](#)

5.119.1.2 scpu_cfg

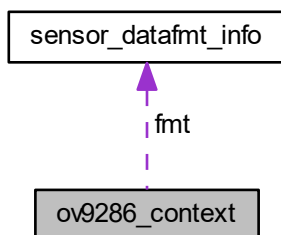
[ota_boot_cfg_item_t](#) [ota_boot_cfg_t::scpu_cfg](#)

The documentation for this struct was generated from the following file:

- [kmdw_ota.c](#)

5.120 ov9286_context Struct Reference

Collaboration diagram for `ov9286_context`:



Data Fields

- struct `v2k_subdev` [subdev](#)
- const struct [sensor_datafmt_info](#) * `fmt`

5.120.1 Field Documentation

5.120.1.1 fmt

```
const struct sensor\_datafmt\_info* ov9286_context::fmt
```

5.120.1.2 subdev

```
struct v2k_subdev ov9286_context::subdev
```

The documentation for this struct was generated from the following file:

- [kdev_sensor_ov9286.c](#)

5.121 pu_backlight Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [backlight_req](#) req
- uint8_t [caps](#)
- uint16_t [wBacklightCompensation](#)

5.121.1 Field Documentation

5.121.1.1 caps

```
uint8_t pu_backlight::caps
```

5.121.1.2 req

```
enum backlight\_req pu_backlight::req
```

5.121.1.3 wBacklightCompensation

```
uint16_t pu_backlight::wBacklightCompensation
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.122 pu_brightness Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [brightness_req req](#)
- [uint8_t caps](#)
- [int16_t wBrightness](#)

5.122.1 Field Documentation

5.122.1.1 caps

```
uint8_t pu_brightness::caps
```

5.122.1.2 req

```
enum brightness\_req pu_brightness::req
```

5.122.1.3 wBrightness

```
int16_t pu_brightness::wBrightness
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.123 pu_contrast Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [contrast_req](#) req
- uint8_t caps
- uint16_t wContrast

5.123.1 Field Documentation

5.123.1.1 caps

```
uint8_t pu_contrast::caps
```

5.123.1.2 req

```
enum contrast\_req pu_contrast::req
```

5.123.1.3 wContrast

```
uint16_t pu_contrast::wContrast
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.124 pu_contrast_auto Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [contrast_auto_req](#) req
- uint8_t caps
- uint8_t bContrastAuto

5.124.1 Field Documentation

5.124.1.1 bContrastAuto

```
uint8_t pu_contrast_auto::bContrastAuto
```

5.124.1.2 caps

```
uint8_t pu_contrast_auto::caps
```

5.124.1.3 req

```
enum contrast_auto_req pu_contrast_auto::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.125 pu_dmultiplier Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [dmpl_req req](#)
- [uint8_t caps](#)
- [uint16_t wMultiplierStep](#)

5.125.1 Field Documentation

5.125.1.1 caps

```
uint8_t pu_dmultiplier::caps
```

5.125.1.2 req

```
enum dmpl\_req pu_dmultiplier::req
```

5.125.1.3 wMultiplierStep

```
uint16_t pu_dmultiplier::wMultiplierStep
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.126 pu_dmultiplierlimit Struct Reference

```
#include <uvc\_camera.h>
```

Data Fields

- enum [dmpl_limit_req](#) req
- uint8_t [caps](#)
- uint16_t [wMultiplierLimit](#)

5.126.1 Field Documentation

5.126.1.1 caps

```
uint8_t pu_dmultiplierlimit::caps
```

5.126.1.2 req

```
enum dmpl\_limit\_req pu_dmultiplierlimit::req
```

5.126.1.3 wMultiplierLimit

```
uint16_t pu_dmultiplierlimit::wMultiplierLimit
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.127 pu_gain Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [gain_req](#) req
- uint8_t caps
- uint16_t wGain

5.127.1 Field Documentation

5.127.1.1 caps

```
uint8_t pu_gain::caps
```

5.127.1.2 req

```
enum gain\_req pu_gain::req
```

5.127.1.3 wGain

```
uint16_t pu_gain::wGain
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.128 pu_gamma Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [gamma_req req](#)
- uint8_t [caps](#)
- uint16_t [wGamma](#)

5.128.1 Field Documentation

5.128.1.1 caps

```
uint8_t pu_gamma::caps
```

5.128.1.2 req

```
enum gamma\_req pu_gamma::req
```

5.128.1.3 wGamma

```
uint16_t pu_gamma::wGamma
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.129 pu_hue Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [hue_req req](#)
- uint8_t [caps](#)
- uint16_t [wHue](#)

5.129.1 Field Documentation

5.129.1.1 caps

```
uint8_t pu_hue::caps
```

5.129.1.2 req

```
enum hue_req pu_hue::req
```

5.129.1.3 wHue

```
uint16_t pu_hue::wHue
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.130 pu_hue_auto Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [hue_auto_req](#) req
- uint8_t [caps](#)
- uint8_t [bHueAuto](#)

5.130.1 Field Documentation

5.130.1.1 bHueAuto

```
uint8_t pu_hue_auto::bHueAuto
```

5.130.1.2 caps

```
uint8_t pu_hue_auto::caps
```

5.130.1.3 req

```
enum hue_auto_req pu_hue_auto::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.131 pu_power_line_frequency Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [power_line_freq_req](#) req
- uint8_t caps
- uint8_t bPowerLineFrequency

5.131.1 Field Documentation

5.131.1.1 bPowerLineFrequency

```
uint8_t pu_power_line_frequency::bPowerLineFrequency
```

5.131.1.2 caps

```
uint8_t pu_power_line_frequency::caps
```

5.131.1.3 req

```
enum power_line_freq_req pu_power_line_frequency::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.132 pu_saturation Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [saturation_req](#) req
- [uint8_t](#) caps
- [uint16_t](#) wSaturation

5.132.1 Field Documentation

5.132.1.1 caps

```
uint8_t pu_saturation::caps
```

5.132.1.2 req

```
enum saturation_req pu_saturation::req
```

5.132.1.3 wSaturation

```
uint16_t pu_saturation::wSaturation
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.133 pu_sharpness Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [sharpness_req req](#)
- uint8_t [caps](#)
- uint16_t [wSharpness](#)

5.133.1 Field Documentation

5.133.1.1 caps

```
uint8_t pu_sharpness::caps
```

5.133.1.2 req

```
enum sharpness\_req pu_sharpness::req
```

5.133.1.3 wSharpness

```
uint16_t pu_sharpness::wSharpness
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.134 pu_wbc_auto Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [wbc_auto_req req](#)
- uint8_t [caps](#)
- uint8_t [bWhiteBalanceComponentAuto](#)

5.134.1 Field Documentation

5.134.1.1 bWhiteBalanceComponentAuto

```
uint8_t pu_wbc_auto::bWhiteBalanceComponentAuto
```

5.134.1.2 caps

```
uint8_t pu_wbc_auto::caps
```

5.134.1.3 req

```
enum wbc_auto_req pu_wbc_auto::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.135 pu_white_balance_temp Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [wbt_req req](#)
- uint8_t [caps](#)
- uint16_t [wWhiteBalanceTemperature](#)

5.135.1 Field Documentation

5.135.1.1 caps

```
uint8_t pu_white_balance_temp::caps
```

5.135.1.2 req

```
enum wbt_req pu_white_balance_temp::req
```

5.135.1.3 wWhiteBalanceTemperature

```
uint16_t pu_white_balance_temp::wWhiteBalanceTemperature
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.136 pu_white_balance_temp_auto Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- enum [wbt_auto_req](#) req
- [uint8_t](#) caps
- [uint8_t](#) [bWhiteBalanceTemperatureAuto](#)

5.136.1 Field Documentation

5.136.1.1 bWhiteBalanceTemperatureAuto

```
uint8_t pu_white_balance_temp_auto::bWhiteBalanceTemperatureAuto
```

5.136.1.2 caps

```
uint8_t pu_white_balance_temp_auto::caps
```

5.136.1.3 req

```
enum wbt_auto_req pu_white_balance_temp_auto::req
```

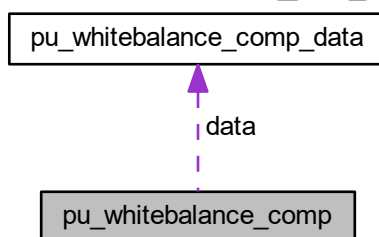
The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.137 pu_whitebalance_comp Struct Reference

```
#include <uvc_camera.h>
```

Collaboration diagram for pu_whitebalance_comp:



Data Fields

- enum [whitebalance_comp_req](#) req
- [uint8_t](#) caps
- struct [pu_whitebalance_comp_data](#) data

5.137.1 Field Documentation

5.137.1.1 caps

```
uint8_t pu_whitebalance_comp::caps
```


5.137.1.2 data

```
struct pu_whitebalance_comp_data pu_whitebalance_comp::data
```

5.137.1.3 req

```
enum whitebalance_comp_req pu_whitebalance_comp::req
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.138 pu_whitebalance_comp_data Struct Reference

```
#include <uvc_camera.h>
```

Data Fields

- int16_t [wWhiteBalanceBlue](#)
- int16_t [wWhiteBalanceRed](#)

5.138.1 Field Documentation

5.138.1.1 wWhiteBalanceBlue

```
int16_t pu_whitebalance_comp_data::wWhiteBalanceBlue
```

5.138.1.2 wWhiteBalanceRed

```
int16_t pu_whitebalance_comp_data::wWhiteBalanceRed
```

The documentation for this struct was generated from the following file:

- [uvc_camera.h](#)

5.139 s_kdp_memxfer Struct Reference

```
#include <kmdw_memxfer.h>
```

Data Fields

- `int(* init)(uint8_t flash_mode, uint8_t mem_mode)`
- `int(* flash_to_ddr)(uint32_t dst, uint32_t src, size_t bytes)`
- `int(* ddr_to_flash)(uint32_t dst, uint32_t src, size_t bytes)`
- `int(* flash_sector_erase64k)(uint32_t addr)`
- `int(* flash_to_niram)(int part_idx)`
- `uint8_t(* flash_get_device_id)(void)`

5.139.1 Field Documentation

5.139.1.1 ddr_to_flash

```
int(* s_kdp_memxfer::ddr_to_flash)(uint32_t dst, uint32_t src, size_t bytes)
```

5.139.1.2 flash_get_device_id

```
uint8_t(* s_kdp_memxfer::flash_get_device_id)(void)
```

5.139.1.3 flash_sector_erase64k

```
int(* s_kdp_memxfer::flash_sector_erase64k)(uint32_t addr)
```

5.139.1.4 flash_to_ddr

```
int(* s_kdp_memxfer::flash_to_ddr)(uint32_t dst, uint32_t src, size_t bytes)
```

5.139.1.5 flash_to_niram

```
int(* s_kdp_memxfer::flash_to_niram)(int part_idx)
```

5.139.1.6 init

```
int(* s_kdp_memxfer::init) (uint8_t flash_mode, uint8_t mem_mode)
```

The documentation for this struct was generated from the following file:

- [kmdw_memxfer.h](#)

5.140 sensor_datafmt_info Struct Reference

```
#include <kmdw_sensor.h>
```

Data Fields

- uint32_t [fourcc](#)
- enum [colorspace](#) [colorspace](#)

The documentation for this struct was generated from the following file:

- [kmdw_sensor.h](#)

5.141 sensor_device Struct Reference

```
#include <kmdw_sensor.h>
```

Data Fields

- uint16_t [addr](#)

The documentation for this struct was generated from the following file:

- [kmdw_sensor.h](#)

5.142 sensor_init_seq Struct Reference

```
#include <kmdw_sensor.h>
```

Data Fields

- uint16_t [addr](#)
- uint8_t [value](#)

The documentation for this struct was generated from the following file:

- [kmdw_sensor.h](#)

5.143 sensor_ops Struct Reference

```
#include <kdev_sensor.h>
```

Data Fields

- `kdev_status_t(* s_power)`(uint32_t on)
- `kdev_status_t(* reset)`(void)
- `kdev_status_t(* s_stream)`(uint32_t enable)
- `kdev_status_t(* enum_fmt)`(uint32_t index, uint32_t *fourcc)
- `kdev_status_t(* get_fmt)`(struct `cam_format` *format)
- `kdev_status_t(* set_fmt)`(struct `cam_format` *format)
- `kdev_status_t(* set_gain)`(uint32_t gain1, uint32_t gain2)
- `kdev_status_t(* set_aec)`(struct `cam_sensor_aec` *aec_p)
- `kdev_status_t(* set_exp_time)`(uint32_t gain1, uint32_t gain2)
- `kdev_status_t(* get_lux)`(uint16_t *expo, uint8_t *pre_gain, uint8_t *post_gain, uint8_t *global_gain, uint8_t *y_average)
- `kdev_status_t(* led_switch)`(uint32_t on)
- `kdev_status_t(* set_mirror)`(uint32_t enable)
- `kdev_status_t(* set_flip)`(uint32_t enable)
- `uint32_t(* get_dev_id)`(void)

5.143.1 Field Documentation

5.143.1.1 enum_fmt

```
kdev_status_t(* sensor_ops::enum_fmt) (uint32_t index, uint32_t *fourcc)
```

5.143.1.2 get_dev_id

```
uint32_t(* sensor_ops::get_dev_id) (void)
```

5.143.1.3 get_fmt

```
kdev_status_t(* sensor_ops::get_fmt) (struct cam_format *format)
```

5.143.1.4 get_lux

`kdev_status_t`(* sensor_ops::get_lux) (uint16_t *expo, uint8_t *pre_gain, uint8_t *post_gain, uint8_t *global_gain, uint8_t *y_average)

5.143.1.5 led_switch

`kdev_status_t`(* sensor_ops::led_switch) (uint32_t on)

5.143.1.6 reset

`kdev_status_t`(* sensor_ops::reset) (void)

5.143.1.7 s_power

`kdev_status_t`(* sensor_ops::s_power) (uint32_t on)

5.143.1.8 s_stream

`kdev_status_t`(* sensor_ops::s_stream) (uint32_t enable)

5.143.1.9 set_aec

`kdev_status_t`(* sensor_ops::set_aec) (struct `cam_sensor_aec` *aec_p)

5.143.1.10 set_exp_time

`kdev_status_t`(* sensor_ops::set_exp_time) (uint32_t gain1, uint32_t gain2)

5.143.1.11 set_flip

`kdev_status_t`(* sensor_ops::set_flip) (uint32_t enable)

5.143.1.12 set_fmt

`kdev_status_t`(* sensor_ops::set_fmt) (struct `cam_format` *format)

5.143.1.13 set_gain

`kdev_status_t`(* sensor_ops::set_gain) (uint32_t gain1, uint32_t gain2)

5.143.1.14 set_mirror

`kdev_status_t`(* sensor_ops::set_mirror) (uint32_t enable)

The documentation for this struct was generated from the following file:

- [kdev_sensor.h](#)

5.144 sensor_win_size Struct Reference

```
#include <kmdw_sensor.h>
```

Data Fields

- uint32_t [width](#)
- uint32_t [height](#)

The documentation for this struct was generated from the following file:

- [kmdw_sensor.h](#)

5.145 spi_flash_t Struct Reference

```
#include <kdrv_SPI020.h>
```

Data Fields

- [uint8_t reserved](#)
- [uint8_t manufacturer](#)
- [uint16_t flash_id](#)
- [uint32_t flash_size](#)
- [uint8_t support_dual](#)
- [uint8_t sys_version](#)
- [uint8_t dev_mode](#)
- [uint8_t vender_specific](#)

5.145.1 Field Documentation

5.145.1.1 dev_mode

`uint8_t spi_flash_t::dev_mode`

5.145.1.2 flash_id

`uint16_t spi_flash_t::flash_id`

5.145.1.3 flash_size

`uint32_t spi_flash_t::flash_size`

5.145.1.4 manufacturer

`uint8_t spi_flash_t::manufacturer`

5.145.1.5 reserved

`uint8_t spi_flash_t::reserved`

5.145.1.6 support_dual

```
uint8_t spi_flash_t::support_dual
```

5.145.1.7 sys_version

```
uint8_t spi_flash_t::sys_version
```

5.145.1.8 vender_specific

```
uint8_t spi_flash_t::vender_specific
```

The documentation for this struct was generated from the following file:

- [kdrv_SPI020.h](#)

5.146 start_stop_layer Struct Reference

```
#include <uvc_ctrl.h>
```

Data Fields

- [uint8_t bUpdate](#)

5.146.1 Field Documentation

5.146.1.1 bUpdate

```
uint8_t start_stop_layer::bUpdate
```

The documentation for this struct was generated from the following file:

- [uvc_ctrl.h](#)

5.147 Status_DWord Struct Reference

Data Fields

- uint32_t [status](#): 8
- uint32_t [PID](#): 2
- uint32_t [CERR](#): 2
- uint32_t [c_page](#): 3
- uint32_t [ioc](#): 1
- uint32_t [total_bytes_txfer](#): 15
- uint32_t [dt](#): 1

5.147.1 Field Documentation

5.147.1.1 c_page

uint32_t Status_DWord::c_page

5.147.1.2 CERR

uint32_t Status_DWord::CERR

5.147.1.3 dt

uint32_t Status_DWord::dt

5.147.1.4 ioc

uint32_t Status_DWord::ioc

5.147.1.5 PID

uint32_t Status_DWord::PID

5.147.1.6 status

```
uint32_t Status_DWord::status
```

5.147.1.7 total_bytes_txfer

```
uint32_t Status_DWord::total_bytes_txfer
```

The documentation for this struct was generated from the following file:

- [kdrv_usbh.c](#)

5.148 Transaction_DWord Struct Reference

Data Fields

- uint32_t [offset](#): 12
- uint32_t [pg](#): 3
- uint32_t [ioc](#): 1
- uint32_t [length](#): 12
- uint32_t [status](#): 4

5.148.1 Field Documentation

5.148.1.1 ioc

```
uint32_t Transaction_DWord::ioc
```

5.148.1.2 length

```
uint32_t Transaction_DWord::length
```

5.148.1.3 offset

```
uint32_t Transaction_DWord::offset
```

5.148.1.4 pg

```
uint32_t Transaction_DWord::pg
```

5.148.1.5 status

```
uint32_t Transaction_DWord::status
```

The documentation for this struct was generated from the following file:

- [kdrv_usbh.c](#)

5.149 U_regDPI2AHB Union Reference

Data Fields

- struct {
 - uint32_t D2ACtrl
 - uint32_t D2AFrameNumCtrl
 - uint32_t D2APage0Addr
 - uint32_t D2APage1Addr
 - uint32_t D2AIntrCtrl
 - uint32_t D2AIntrStat
 - uint32_t D2AStatus
 - uint32_t D2APacketType
 - uint32_t FTCInternal1
 - uint32_t FTCInternal2
 - uint32_t TAVGRn
- struct {
 - uint32_t D2a_sr:1
 - uint32_t D2a_hp:1
 - uint32_t D2a_vp:1
 - uint32_t D2a_da:1
 - uint32_t D2a_fr_df:7
 - uint32_t D2a_ft:4
 - uint32_t Gamma_en:1
 - uint32_t Tile_avg_size:2
 - uint32_t Reserve0:14
 - uint32_t D2a_fn:1
 - uint32_t Tile_avg_en:1
 - uint32_t Reserve1:30
 - uint32_t D2a_pg0_addr:32
 - uint32_t D2a_pg1_addr:32
 - uint32_t D2a_wrd_ce:1
 - uint32_t D2a_fn_ol_ce:1
 - uint32_t D2a_fifo_of_ce:1
 - uint32_t D2a_fifo_uf_ce:1
 - uint32_t Ahb_tx_err_ce:1
 - uint32_t Tile_avg_d_ce:1

```
uint32_t Reserve2:26
uint32_t D2a_wrd:1
uint32_t D2a_fn_ol:1
uint32_t D2a_fifo_of:1
uint32_t D2a_fifo_uf:1
uint32_t Ahb_tx_err:1
uint32_t tile_avg_d:1
uint32_t Reserve3:26
uint32_t D2a_pg1_b:1
uint32_t D2a_pg0_b:1
uint32_t Reserve4:30
uint32_t D2a_pt:6
uint32_t Reserve5:26
uint32_t D2a_fn_tg:1
uint32_t Reserve6:31
uint32_t cs:5
uint32_t Reserve7:27
uint32_t TAVGR1_0:8
uint32_t TAVGR1_1:8
uint32_t TAVGR1_2:8
uint32_t TAVGR1_3:8
} bf
```

5.149.1 Field Documentation

5.149.1.1 Ahb_tx_err

```
uint32_t U_regDPI2AHB::Ahb_tx_err
```

5.149.1.2 Ahb_tx_err_ce

```
uint32_t U_regDPI2AHB::Ahb_tx_err_ce
```

5.149.1.3 bf

```
struct { ... } U_regDPI2AHB::bf
```

5.149.1.4 cs

```
uint32_t U_regDPI2AHB::cs
```

5.149.1.5 D2a_da

uint32_t U_regDPI2AHB::D2a_da

5.149.1.6 D2a_fifo_of

uint32_t U_regDPI2AHB::D2a_fifo_of

5.149.1.7 D2a_fifo_of_ce

uint32_t U_regDPI2AHB::D2a_fifo_of_ce

5.149.1.8 D2a_fifo_uf

uint32_t U_regDPI2AHB::D2a_fifo_uf

5.149.1.9 D2a_fifo_uf_ce

uint32_t U_regDPI2AHB::D2a_fifo_uf_ce

5.149.1.10 D2a_fn

uint32_t U_regDPI2AHB::D2a_fn

5.149.1.11 D2a_fn_ol

uint32_t U_regDPI2AHB::D2a_fn_ol

5.149.1.12 D2a_fn_ol_ce

uint32_t U_regDPI2AHB::D2a_fn_ol_ce

5.149.1.13 D2a_fn_tg

uint32_t U_regDPI2AHB::D2a_fn_tg

5.149.1.14 D2a_fr_df

uint32_t U_regDPI2AHB::D2a_fr_df

5.149.1.15 D2a_ft

uint32_t U_regDPI2AHB::D2a_ft

5.149.1.16 D2a_hp

uint32_t U_regDPI2AHB::D2a_hp

5.149.1.17 D2a_pg0_addr

uint32_t U_regDPI2AHB::D2a_pg0_addr

5.149.1.18 D2a_pg0_b

uint32_t U_regDPI2AHB::D2a_pg0_b

5.149.1.19 D2a_pg1_addr

uint32_t U_regDPI2AHB::D2a_pg1_addr

5.149.1.20 D2a_pg1_b

uint32_t U_regDPI2AHB::D2a_pg1_b

5.149.1.21 D2a_pt

uint32_t U_regDPI2AHB::D2a_pt

5.149.1.22 D2a_sr

uint32_t U_regDPI2AHB::D2a_sr

5.149.1.23 D2a_vp

uint32_t U_regDPI2AHB::D2a_vp

5.149.1.24 D2a_wrd

uint32_t U_regDPI2AHB::D2a_wrd

5.149.1.25 D2a_wrd_ce

uint32_t U_regDPI2AHB::D2a_wrd_ce

5.149.1.26 D2ACtrl

uint32_t U_regDPI2AHB::D2ACtrl

5.149.1.27 D2AFrameNumCtrl

uint32_t U_regDPI2AHB::D2AFrameNumCtrl

5.149.1.28 D2AIntrCtrl

uint32_t U_regDPI2AHB::D2AIntrCtrl

5.149.1.29 D2AIntrStat

```
uint32_t U_regDPI2AHB::D2AIntrStat
```

5.149.1.30 D2APacketType

```
uint32_t U_regDPI2AHB::D2APacketType
```

5.149.1.31 D2APage0Addr

```
uint32_t U_regDPI2AHB::D2APage0Addr
```

5.149.1.32 D2APage1Addr

```
uint32_t U_regDPI2AHB::D2APage1Addr
```

5.149.1.33 D2AStatus

```
uint32_t U_regDPI2AHB::D2AStatus
```

5.149.1.34 dw

```
struct { ... } U_regDPI2AHB::dw
```

5.149.1.35 FTCInternal1

```
uint32_t U_regDPI2AHB::FTCInternal1
```

5.149.1.36 FTCInternal2

```
uint32_t U_regDPI2AHB::FTCInternal2
```


5.149.1.37 Gamma_en

```
uint32_t U_regDPI2AHB::Gamma_en
```

5.149.1.38 Reserve0

```
uint32_t U_regDPI2AHB::Reserve0
```

5.149.1.39 Reserve1

```
uint32_t U_regDPI2AHB::Reserve1
```

5.149.1.40 Reserve2

```
uint32_t U_regDPI2AHB::Reserve2
```

5.149.1.41 Reserve3

```
uint32_t U_regDPI2AHB::Reserve3
```

5.149.1.42 Reserve4

```
uint32_t U_regDPI2AHB::Reserve4
```

5.149.1.43 Reserve5

```
uint32_t U_regDPI2AHB::Reserve5
```

5.149.1.44 Reserve6

```
uint32_t U_regDPI2AHB::Reserve6
```

5.149.1.45 Reserve7

```
uint32_t U_regDPI2AHB::Reserve7
```

5.149.1.46 TAVGR1_0

```
uint32_t U_regDPI2AHB::TAVGR1_0
```

5.149.1.47 TAVGR1_1

```
uint32_t U_regDPI2AHB::TAVGR1_1
```

5.149.1.48 TAVGR1_2

```
uint32_t U_regDPI2AHB::TAVGR1_2
```

5.149.1.49 TAVGR1_3

```
uint32_t U_regDPI2AHB::TAVGR1_3
```

5.149.1.50 TAVGRn

```
uint32_t U_regDPI2AHB::TAVGRn
```

5.149.1.51 tile_avg_d

```
uint32_t U_regDPI2AHB::tile_avg_d
```

5.149.1.52 Tile_avg_d_ce

```
uint32_t U_regDPI2AHB::Tile_avg_d_ce
```

5.149.1.53 Tile_avg_en

```
uint32_t U_regDPI2AHB::Tile_avg_en
```

5.149.1.54 Tile_avg_size

```
uint32_t U_regDPI2AHB::Tile_avg_size
```

The documentation for this union was generated from the following file:

- [kdrv_dpi2ahb.c](#)

5.150 U_regDPI2AHBCtrl Union Reference

Data Fields

- struct {
 uint32_t [D2A_CtrlReg](#)
} [dw](#)
- struct {
 uint32_t [pwr_rst_n](#):1
 uint32_t [sys_rst_n](#):1
 uint32_t [ahb_rst_n](#):1
 uint32_t [rst_n](#):1
 uint32_t [pwr_rst_n_1](#):1
 uint32_t [sys_rst_n_1](#):1
 uint32_t [ahb_rst_n_1](#):1
 uint32_t [rst_n_1](#):1
 uint32_t [Reserve0](#):24
} [bf](#)

5.150.1 Field Documentation

5.150.1.1 ahb_rst_n

```
uint32_t U_regDPI2AHBCtrl::ahb_rst_n
```

5.150.1.2 ahb_rst_n_1

```
uint32_t U_regDPI2AHBCtrl::ahb_rst_n_1
```

5.150.1.3 bf

```
struct { ... } U_regDPI2AHBCtrl::bf
```

5.150.1.4 D2A_CtrlReg

```
uint32_t U_regDPI2AHBCtrl::D2A_CtrlReg
```

5.150.1.5 dw

```
struct { ... } U_regDPI2AHBCtrl::dw
```

5.150.1.6 pwr_rst_n

```
uint32_t U_regDPI2AHBCtrl::pwr_rst_n
```

5.150.1.7 pwr_rst_n_1

```
uint32_t U_regDPI2AHBCtrl::pwr_rst_n_1
```

5.150.1.8 Reserve0

```
uint32_t U_regDPI2AHBCtrl::Reserve0
```

5.150.1.9 rst_n

```
uint32_t U_regDPI2AHBCtrl::rst_n
```

5.150.1.10 rst_n_1

```
uint32_t U_regDPI2AHBCtrl::rst_n_1
```

5.150.1.11 sys_rst_n

```
uint32_t U_regDPI2AHBCtrl::sys_rst_n
```

5.150.1.12 sys_rst_n_1

```
uint32_t U_regDPI2AHBCtrl::sys_rst_n_1
```

The documentation for this union was generated from the following file:

- [kdrv_dpi2ahb.c](#)

5.151 U_regGDMA Union Reference

Data Fields

- struct {
 - uint32_t INT
 - uint32_t INT_TC
 - uint32_t INT_TC_CLR
 - uint32_t INT_ERR_ABT
 - uint32_t INT_ERR_ABT_CLR
 - uint32_t TC
 - uint32_t ERR_ABT
 - uint32_t CH_EN
 - uint32_t CH_BUSY
 - uint32_t CSR
 - uint32_t SYNC
 - uint32_t DMAC_REVISION
 - uint32_t DMAC_FEATURE

5.151.1 Field Documentation

5.151.1.1 CH_BUSY

```
uint32_t U_regGDMA::CH_BUSY
```

5.151.1.2 CH_EN

```
uint32_t U_regGDMA::CH_EN
```

5.151.1.3 CSR

```
uint32_t U_regGDMA::CSR
```

5.151.1.4 DMAC_FEATURE

```
uint32_t U_regGDMA::DMAC_FEATURE
```

5.151.1.5 DMAC_REVISION

```
uint32_t U_regGDMA::DMAC_REVISION
```

5.151.1.6 dw

```
struct { ... } U_regGDMA::dw
```

5.151.1.7 ERR_ABT

```
uint32_t U_regGDMA::ERR_ABT
```

5.151.1.8 INT

```
uint32_t U_regGDMA::INT
```

5.151.1.9 INT_ERR_ABT

```
uint32_t U_regGDMA::INT_ERR_ABT
```

5.151.1.10 INT_ERR_ABT_CLR

```
uint32_t U_regGDMA::INT_ERR_ABT_CLR
```

5.151.1.11 INT_TC

```
uint32_t U_regGDMA::INT_TC
```

5.151.1.12 INT_TC_CLR

```
uint32_t U_regGDMA::INT_TC_CLR
```

5.151.1.13 SYNC

```
uint32_t U_regGDMA::SYNC
```

5.151.1.14 TC

```
uint32_t U_regGDMA::TC
```

The documentation for this union was generated from the following file:

- [kdrv_gdma.c](#)

5.152 U_regGDMA_CH Union Reference

Data Fields

- struct {
 - uint32_t CSR
 - uint32_t CFG
 - uint32_t SrcAddr
 - uint32_t DstAddr
 - uint32_t LLP
 - uint32_t SIZE
 - uint32_t reserved [2]
 } dw

- struct {
 - uint32_t CSR_CH_EN: 1
 - uint32_t CSR_DST_SEL: 1
 - uint32_t CSR_SRC_SEL: 1
 - uint32_t CSR_DSTAD_CTL: 2
 - uint32_t CSR_SRCAD_CTL: 2
 - uint32_t CSR_MODE: 1
 - uint32_t CSR_DST_WIDTH: 3
 - uint32_t CSR_SRC_WIDTH: 3
 - uint32_t CSR_reserved0: 1
 - uint32_t CSR_ABT: 1
 - uint32_t CSR_SRC_SIZE: 3
 - uint32_t CSR_PROT1: 1
 - uint32_t CSR_PROT2: 1
 - uint32_t CSR_PROT3: 1
 - uint32_t CSR_PRIORITY: 2
 - uint32_t CSR_DMA_FF_TH: 3
 - uint32_t CSR_reserved2: 4
 - uint32_t CSR_TC_MSK: 1
 - uint32_t CFG_INT_TC_MSK: 1
 - uint32_t CFG_INT_ERR_MSK: 1
 - uint32_t CFG_INT_ABT_MSK: 1
 - uint32_t CFG_SRC_RS: 4
 - uint32_t CFG_SRC_HE: 1
 - uint32_t CFG_BUSY: 1
 - uint32_t CFG_DST_RS: 4
 - uint32_t CFG_DST_HE: 1
 - uint32_t CFG_reserved1: 2
 - uint32_t CFG_LLP_CNT: 4
 - uint32_t CFG_reserved2: 12
 } bf

5.152.1 Field Documentation

5.152.1.1 bf

```
struct { ... } U_regGDMA_CH::bf
```


5.152.1.2 CFG

uint32_t U_regGDMA_CH::CFG

5.152.1.3 CFG_BUSY

uint32_t U_regGDMA_CH::CFG_BUSY

5.152.1.4 CFG_DST_HE

uint32_t U_regGDMA_CH::CFG_DST_HE

5.152.1.5 CFG_DST_RS

uint32_t U_regGDMA_CH::CFG_DST_RS

5.152.1.6 CFG_INT_ABT_MSK

uint32_t U_regGDMA_CH::CFG_INT_ABT_MSK

5.152.1.7 CFG_INT_ERR_MSK

uint32_t U_regGDMA_CH::CFG_INT_ERR_MSK

5.152.1.8 CFG_INT_TC_MSK

uint32_t U_regGDMA_CH::CFG_INT_TC_MSK

5.152.1.9 CFG_LL_P_CNT

uint32_t U_regGDMA_CH::CFG_LL_P_CNT

5.152.1.10 CFG_reserved1

uint32_t U_regGDMA_CH::CFG_reserved1

5.152.1.11 CFG_reserved2

uint32_t U_regGDMA_CH::CFG_reserved2

5.152.1.12 CFG_SRC_HE

uint32_t U_regGDMA_CH::CFG_SRC_HE

5.152.1.13 CFG_SRC_RS

uint32_t U_regGDMA_CH::CFG_SRC_RS

5.152.1.14 CSR

uint32_t U_regGDMA_CH::CSR

5.152.1.15 CSR_AB_T

uint32_t U_regGDMA_CH::CSR_AB_T

5.152.1.16 CSR_CH_EN

uint32_t U_regGDMA_CH::CSR_CH_EN

5.152.1.17 CSR_DMA_FF_TH

uint32_t U_regGDMA_CH::CSR_DMA_FF_TH

5.152.1.18 CSR_DST_SEL

uint32_t U_regGDMA_CH::CSR_DST_SEL

5.152.1.19 CSR_DST_WIDTH

uint32_t U_regGDMA_CH::CSR_DST_WIDTH

5.152.1.20 CSR_DSTAD_CTL

uint32_t U_regGDMA_CH::CSR_DSTAD_CTL

5.152.1.21 CSR_MODE

uint32_t U_regGDMA_CH::CSR_MODE

5.152.1.22 CSR_PRIORITY

uint32_t U_regGDMA_CH::CSR_PRIORITY

5.152.1.23 CSR_PROT1

uint32_t U_regGDMA_CH::CSR_PROT1

5.152.1.24 CSR_PROT2

uint32_t U_regGDMA_CH::CSR_PROT2

5.152.1.25 CSR_PROT3

uint32_t U_regGDMA_CH::CSR_PROT3

5.152.1.26 CSR_reserved0

```
uint32_t U_regGDMA_CH::CSR_reserved0
```

5.152.1.27 CSR_reserved2

```
uint32_t U_regGDMA_CH::CSR_reserved2
```

5.152.1.28 CSR_SRC_SEL

```
uint32_t U_regGDMA_CH::CSR_SRC_SEL
```

5.152.1.29 CSR_SRC_SIZE

```
uint32_t U_regGDMA_CH::CSR_SRC_SIZE
```

5.152.1.30 CSR_SRC_WIDTH

```
uint32_t U_regGDMA_CH::CSR_SRC_WIDTH
```

5.152.1.31 CSR_SRCAD_CTL

```
uint32_t U_regGDMA_CH::CSR_SRCAD_CTL
```

5.152.1.32 CSR_TC_MSK

```
uint32_t U_regGDMA_CH::CSR_TC_MSK
```

5.152.1.33 DstAddr

```
uint32_t U_regGDMA_CH::DstAddr
```

5.152.1.34 dw

```
struct { ... } U_regGDMA_CH::dw
```

5.152.1.35 LLP

```
uint32_t U_regGDMA_CH::LLP
```

5.152.1.36 reserved

```
uint32_t U_regGDMA_CH::reserved[2]
```

5.152.1.37 SIZE

```
uint32_t U_regGDMA_CH::SIZE
```

5.152.1.38 SrcAddr

```
uint32_t U_regGDMA_CH::SrcAddr
```

The documentation for this union was generated from the following file:

- [kdrv_gdma.c](#)

5.153 U_regGPIO Union Reference

Data Fields

- struct {
 - uint32_t [DOUT_OFFSET](#)
 - uint32_t [DIN_OFFSET](#)
 - uint32_t [PINOUT_OFFSET](#)
 - uint32_t [PIN_BYPASS](#)
 - uint32_t [DATASET](#)
 - uint32_t [DATACLR](#)
 - uint32_t [PULLENABLE](#)
 - uint32_t [PULLTYPE](#)
 - uint32_t [INT_ENABLE](#)
 - uint32_t [INT_RAWSTATE](#)
 - uint32_t [INT_MASKSTATE](#)
 - uint32_t [INT_MASK](#)
 - uint32_t [INT_CLEAR](#)
 - uint32_t [INT_TRIGGER](#)
 - uint32_t [INT_BOTH](#)
 - uint32_t [INT_RISENEG](#)
 - uint32_t [INT_BOUNCEENABLE](#)
 - uint32_t [INT_PRESCALE](#)
- ```
} dw
```

## 5.153.1 Field Documentation

### 5.153.1.1 DATACLR

```
uint32_t U_regGPIO::DATACLR
```

### 5.153.1.2 DATASET

```
uint32_t U_regGPIO::DATASET
```

### 5.153.1.3 DIN\_OFFSET

```
uint32_t U_regGPIO::DIN_OFFSET
```

### 5.153.1.4 DOUT\_OFFSET

```
uint32_t U_regGPIO::DOUT_OFFSET
```

### 5.153.1.5 dw

```
struct { ... } U_regGPIO::dw
```

### 5.153.1.6 INT\_BOTH

```
uint32_t U_regGPIO::INT_BOTH
```

### 5.153.1.7 INT\_BOUNCEENABLE

```
uint32_t U_regGPIO::INT_BOUNCEENABLE
```

**5.153.1.8 INT\_CLEAR**

```
uint32_t U_regGPIO::INT_CLEAR
```

**5.153.1.9 INT\_ENABLE**

```
uint32_t U_regGPIO::INT_ENABLE
```

**5.153.1.10 INT\_MASK**

```
uint32_t U_regGPIO::INT_MASK
```

**5.153.1.11 INT\_MASKSTATE**

```
uint32_t U_regGPIO::INT_MASKSTATE
```

**5.153.1.12 INT\_PRESCALE**

```
uint32_t U_regGPIO::INT_PRESCALE
```

**5.153.1.13 INT\_RAWSTATE**

```
uint32_t U_regGPIO::INT_RAWSTATE
```

**5.153.1.14 INT\_RISENEG**

```
uint32_t U_regGPIO::INT_RISENEG
```

**5.153.1.15 INT\_TRIGGER**

```
uint32_t U_regGPIO::INT_TRIGGER
```

#### 5.153.1.16 PIN\_BYPASS

```
uint32_t U_regGPIO::PIN_BYPASS
```

#### 5.153.1.17 PINOUT\_OFFSET

```
uint32_t U_regGPIO::PINOUT_OFFSET
```

#### 5.153.1.18 PULLENABLE

```
uint32_t U_regGPIO::PULLENABLE
```

#### 5.153.1.19 PULLTYPE

```
uint32_t U_regGPIO::PULLTYPE
```

The documentation for this union was generated from the following file:

- [kdrv\\_gpio.c](#)

### 5.154 U\_regTIMER Union Reference

#### Data Fields

- struct {
    - uint32\_t Tm1Counter
    - uint32\_t Tm1Load
    - uint32\_t Tm1Match1
    - uint32\_t Tm1Match2
    - uint32\_t Tm2Counter
    - uint32\_t Tm2Load
    - uint32\_t Tm2Match1
    - uint32\_t Tm2Match2
    - uint32\_t Tm3Counter
    - uint32\_t Tm3Load
    - uint32\_t Tm3Match1
    - uint32\_t Tm3Match2
    - uint32\_t TmCR
    - uint32\_t IntrState
    - uint32\_t IntrMask
    - uint32\_t TmRevision
- } dw



```
• struct {
 uint32_t Tm1Counter:32
 uint32_t Tm1Load:32
 uint32_t Tm1Match1:32
 uint32_t Tm1Match2:32
 uint32_t Tm2Counter:32
 uint32_t Tm2Load:32
 uint32_t Tm2Match1:32
 uint32_t Tm2Match2:32
 uint32_t Tm3Counter:32
 uint32_t Tm3Load:32
 uint32_t Tm3Match1:32
 uint32_t Tm3Match2:32
 uint32_t Tm1En:1
 uint32_t Tm1Clock:1
 uint32_t Tm1OfEn:1
 uint32_t Tm2En:1
 uint32_t Tm2Clock:1
 uint32_t Tm2OfEn:1
 uint32_t Tm3En:1
 uint32_t Tm3Clock:1
 uint32_t Tm3OfEn:1
 uint32_t Tm1UpDown:1
 uint32_t Tm2UpDown:1
 uint32_t Tm3UpDown:1
 uint32_t Reserve0:20
 uint32_t STm1Match1:1
 uint32_t STm1Match2:1
 uint32_t STm1Overflow:1
 uint32_t STm2Match1:1
 uint32_t STm2Match2:1
 uint32_t STm2Overflow:1
 uint32_t STm3Match1:1
 uint32_t STm3Match2:1
 uint32_t STm3Overflow:1
 uint32_t Reserve1:23
 uint32_t MTm1Match1:1
 uint32_t MTm1Match2:1
 uint32_t MTm1Overflow:1
 uint32_t MTm2Match1:1
 uint32_t MTm2Match2:1
 uint32_t MTm2Overflow:1
 uint32_t MTm3Match1:1
 uint32_t MTm3Match2:1
 uint32_t MTm3Overflow:1
 uint32_t Reserve2:23
} bf
```

## 5.154.1 Field Documentation

### 5.154.1.1 bf

```
struct { ... } U_regTIMER::bf
```

**5.154.1.2 dw**

```
struct { ... } U_regTIMER::dw
```

**5.154.1.3 IntrMask**

```
uint32_t U_regTIMER::IntrMask
```

**5.154.1.4 IntrState**

```
uint32_t U_regTIMER::IntrState
```

**5.154.1.5 MTm1Match1**

```
uint32_t U_regTIMER::MTm1Match1
```

**5.154.1.6 MTm1Match2**

```
uint32_t U_regTIMER::MTm1Match2
```

**5.154.1.7 MTm1Overflow**

```
uint32_t U_regTIMER::MTm1Overflow
```

**5.154.1.8 MTm2Match1**

```
uint32_t U_regTIMER::MTm2Match1
```

**5.154.1.9 MTm2Match2**

```
uint32_t U_regTIMER::MTm2Match2
```

**5.154.1.10 MTm2Overflow**

```
uint32_t U_regTIMER::MTm2Overflow
```

**5.154.1.11 MTm3Match1**

```
uint32_t U_regTIMER::MTm3Match1
```

**5.154.1.12 MTm3Match2**

```
uint32_t U_regTIMER::MTm3Match2
```

**5.154.1.13 MTm3Overflow**

```
uint32_t U_regTIMER::MTm3Overflow
```

**5.154.1.14 Reserve0**

```
uint32_t U_regTIMER::Reserve0
```

**5.154.1.15 Reserve1**

```
uint32_t U_regTIMER::Reserve1
```

**5.154.1.16 Reserve2**

```
uint32_t U_regTIMER::Reserve2
```

**5.154.1.17 STm1Match1**

```
uint32_t U_regTIMER::STm1Match1
```

**5.154.1.18 STm1Match2**

```
uint32_t U_regTIMER::STm1Match2
```

**5.154.1.19 STm1Overflow**

```
uint32_t U_regTIMER::STm1Overflow
```

**5.154.1.20 STm2Match1**

```
uint32_t U_regTIMER::STm2Match1
```

**5.154.1.21 STm2Match2**

```
uint32_t U_regTIMER::STm2Match2
```

**5.154.1.22 STm2Overflow**

```
uint32_t U_regTIMER::STm2Overflow
```

**5.154.1.23 STm3Match1**

```
uint32_t U_regTIMER::STm3Match1
```

**5.154.1.24 STm3Match2**

```
uint32_t U_regTIMER::STm3Match2
```

**5.154.1.25 STm3Overflow**

```
uint32_t U_regTIMER::STm3Overflow
```

**5.154.1.26 Tm1Clock**

```
uint32_t U_regTIMER::Tm1Clock
```

**5.154.1.27 Tm1Counter**

```
uint32_t U_regTIMER::Tm1Counter
```

**5.154.1.28 Tm1En**

```
uint32_t U_regTIMER::Tm1En
```

**5.154.1.29 Tm1Load**

```
uint32_t U_regTIMER::Tm1Load
```

**5.154.1.30 Tm1Match1**

```
uint32_t U_regTIMER::Tm1Match1
```

**5.154.1.31 Tm1Match2**

```
uint32_t U_regTIMER::Tm1Match2
```

**5.154.1.32 Tm1OfEn**

```
uint32_t U_regTIMER::Tm1OfEn
```

**5.154.1.33 Tm1UpDown**

```
uint32_t U_regTIMER::Tm1UpDown
```

**5.154.1.34 Tm2Clock**

```
uint32_t U_regTIMER::Tm2Clock
```

**5.154.1.35 Tm2Counter**

```
uint32_t U_regTIMER::Tm2Counter
```

**5.154.1.36 Tm2En**

```
uint32_t U_regTIMER::Tm2En
```

**5.154.1.37 Tm2Load**

```
uint32_t U_regTIMER::Tm2Load
```

**5.154.1.38 Tm2Match1**

```
uint32_t U_regTIMER::Tm2Match1
```

**5.154.1.39 Tm2Match2**

```
uint32_t U_regTIMER::Tm2Match2
```

**5.154.1.40 Tm2OfEn**

```
uint32_t U_regTIMER::Tm2OfEn
```

**5.154.1.41 Tm2UpDown**

```
uint32_t U_regTIMER::Tm2UpDown
```

**5.154.1.42 Tm3Clock**

```
uint32_t U_regTIMER::Tm3Clock
```

**5.154.1.43 Tm3Counter**

```
uint32_t U_regTIMER::Tm3Counter
```

**5.154.1.44 Tm3En**

```
uint32_t U_regTIMER::Tm3En
```

**5.154.1.45 Tm3Load**

```
uint32_t U_regTIMER::Tm3Load
```

**5.154.1.46 Tm3Match1**

```
uint32_t U_regTIMER::Tm3Match1
```

**5.154.1.47 Tm3Match2**

```
uint32_t U_regTIMER::Tm3Match2
```

**5.154.1.48 Tm3OfEn**

```
uint32_t U_regTIMER::Tm3OfEn
```

**5.154.1.49 Tm3UpDown**

```
uint32_t U_regTIMER::Tm3UpDown
```

### 5.154.1.50 TmCR

```
uint32_t U_regTIMER::TmCR
```

### 5.154.1.51 TmRevision

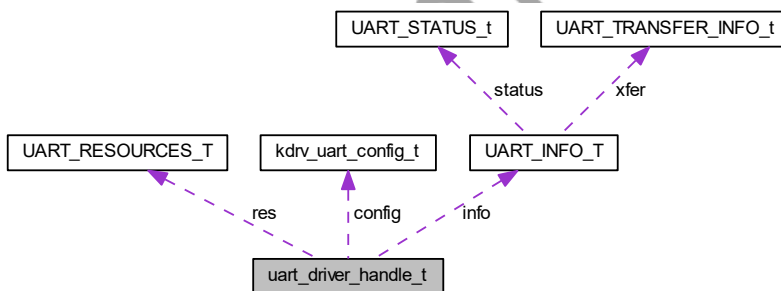
```
uint32_t U_regTIMER::TmRevision
```

The documentation for this union was generated from the following file:

- [kdrv\\_timer.c](#)

## 5.155 uart\_driver\_handle\_t Struct Reference

Collaboration diagram for `uart_driver_handle_t`:



### Data Fields

- [uint32\\_t uart\\_port](#)
- [uart\\_state\\_t state](#)
- [kdrv\\_uart\\_config\\_t config](#)
- [UART\\_INFO\\_T info](#)
- [UART\\_RESOURCES\\_T res](#)
- [int32\\_t nTimeOutTx](#)
- [int32\\_t nTimeOutRx](#)
- [uint32\\_t iir](#)

### 5.155.1 Field Documentation



### 5.155.1.1 config

`kdrv_uart_config_t` `uart_driver_handle_t::config`

### 5.155.1.2 iir

`uint32_t` `uart_driver_handle_t::iir`

### 5.155.1.3 info

`UART_INFO_T` `uart_driver_handle_t::info`

### 5.155.1.4 nTimeOutRx

`int32_t` `uart_driver_handle_t::nTimeOutRx`

### 5.155.1.5 nTimeOutTx

`int32_t` `uart_driver_handle_t::nTimeOutTx`

### 5.155.1.6 res

`UART_RESOURCES_T` `uart_driver_handle_t::res`

### 5.155.1.7 state

`uart_state_t` `uart_driver_handle_t::state`

### 5.155.1.8 uart\_port

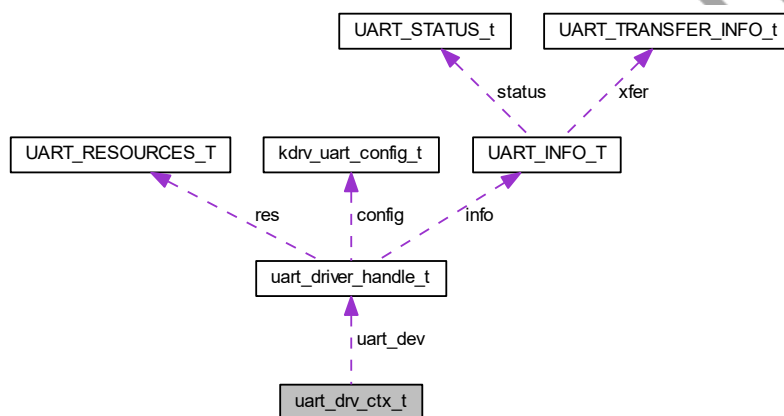
```
uint32_t uart_driver_handle_t::uart_port
```

The documentation for this struct was generated from the following file:

- [kdrv\\_uart.c](#)

## 5.156 uart\_drv\_ctx\_t Struct Reference

Collaboration diagram for `uart_drv_ctx_t`:



### Data Fields

- `int8_t total_open_uarts`
- `bool active_dev [TOTAL_UART_DEV]`
- `uart_driver_handle_t * uart_dev [MAX_UART_INST]`

### 5.156.1 Field Documentation

#### 5.156.1.1 active\_dev

```
bool uart_drv_ctx_t::active_dev[TOTAL_UART_DEV]
```

### 5.156.1.2 total\_open\_uarts

```
int8_t uart_drv_ctx_t::total_open_uarts
```

### 5.156.1.3 uart\_dev

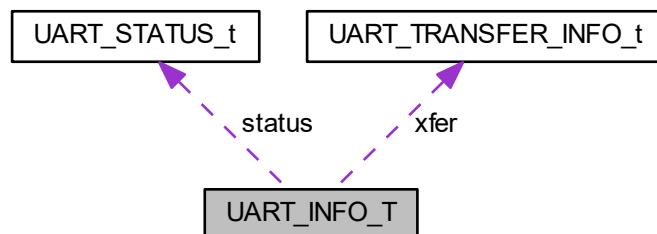
```
uart_driver_handle_t* uart_drv_ctx_t::uart_dev[MAX_UART_INST]
```

The documentation for this struct was generated from the following file:

- [kdrv\\_uart.c](#)

## 5.157 UART\_INFO\_T Struct Reference

Collaboration diagram for UART\_INFO\_T:



### Data Fields

- [ARM\\_USART\\_SignalEvent\\_t cb\\_event](#)
- [UART\\_STATUS\\_t status](#)
- [UART\\_TRANSFER\\_INFO\\_t xfer](#)
- [uint32\\_t flags](#)
- [uint32\\_t mode](#)

### 5.157.1 Field Documentation

### 5.157.1.1 `cb_event`

`ARM_USART_SignalEvent_t` `UART_INFO_T::cb_event`

### 5.157.1.2 `flags`

`uint32_t` `UART_INFO_T::flags`

### 5.157.1.3 `mode`

`uint32_t` `UART_INFO_T::mode`

### 5.157.1.4 `status`

`UART_STATUS_t` `UART_INFO_T::status`

### 5.157.1.5 `xfer`

`UART_TRANSFER_INFO_t` `UART_INFO_T::xfer`

The documentation for this struct was generated from the following file:

- [kdrv\\_uart.c](#)

## 5.158 `UART_RESOURCES_T` Struct Reference

### Data Fields

- `uint32_t` `irq_num`
- `uart_isr_t` `isr`
- `uint32_t` `fifo_depth`
- `uint32_t` `tx_fifo_threshold`
- `uint32_t` `rx_fifo_threshold`
- `uint32_t` `fifo_len`
- `uint32_t` `clock`
- `uint32_t` `hw_base`

## 5.158.1 Field Documentation

### 5.158.1.1 clock

uint32\_t UART\_RESOURCES\_T::clock

### 5.158.1.2 fifo\_depth

uint32\_t UART\_RESOURCES\_T::fifo\_depth

### 5.158.1.3 fifo\_len

uint32\_t UART\_RESOURCES\_T::fifo\_len

### 5.158.1.4 hw\_base

uint32\_t UART\_RESOURCES\_T::hw\_base

### 5.158.1.5 irq\_num

uint32\_t UART\_RESOURCES\_T::irq\_num

### 5.158.1.6 isr

uart\_isr\_t UART\_RESOURCES\_T::isr

### 5.158.1.7 rx\_fifo\_threshold

uint32\_t UART\_RESOURCES\_T::rx\_fifo\_threshold

### 5.158.1.8 tx\_fifo\_threshold

```
uint32_t UART_RESOURCES_T::tx_fifo_threshold
```

The documentation for this struct was generated from the following file:

- [kdrv\\_uart.c](#)

## 5.159 UART\_STATUS\_t Struct Reference

### Data Fields

- volatile uint8\_t tx\_busy
- volatile uint8\_t rx\_busy
- uint8\_t tx\_underflow
- uint8\_t rx\_overflow
- uint8\_t rx\_break
- uint8\_t rx\_framing\_error
- uint8\_t rx\_parity\_error

### 5.159.1 Field Documentation

#### 5.159.1.1 rx\_break

```
uint8_t UART_STATUS_t::rx_break
```

#### 5.159.1.2 rx\_busy

```
volatile uint8_t UART_STATUS_t::rx_busy
```

#### 5.159.1.3 rx\_framing\_error

```
uint8_t UART_STATUS_t::rx_framing_error
```

#### 5.159.1.4 rx\_overflow

```
uint8_t UART_STATUS_t::rx_overflow
```

### 5.159.1.5 rx\_parity\_error

```
uint8_t UART_STATUS_t::rx_parity_error
```

### 5.159.1.6 tx\_busy

```
volatile uint8_t UART_STATUS_t::tx_busy
```

### 5.159.1.7 tx\_underflow

```
uint8_t UART_STATUS_t::tx_underflow
```

The documentation for this struct was generated from the following file:

- [kdrv\\_uart.c](#)

## 5.160 UART\_TRANSFER\_INFO\_t Struct Reference

### Data Fields

- volatile uint32\_t rx\_num
- volatile uint32\_t tx\_num
- volatile uint8\_t \* rx\_buf
- volatile uint8\_t \* tx\_buf
- volatile uint32\_t rx\_cnt
- volatile uint32\_t tx\_cnt

### 5.160.1 Field Documentation

#### 5.160.1.1 rx\_buf

```
volatile uint8_t* UART_TRANSFER_INFO_t::rx_buf
```

#### 5.160.1.2 rx\_cnt

```
volatile uint32_t UART_TRANSFER_INFO_t::rx_cnt
```

### 5.160.1.3 rx\_num

```
volatile uint32_t UART_TRANSFER_INFO_t::rx_num
```

### 5.160.1.4 tx\_buf

```
volatile uint8_t* UART_TRANSFER_INFO_t::tx_buf
```

### 5.160.1.5 tx\_cnt

```
volatile uint32_t UART_TRANSFER_INFO_t::tx_cnt
```

### 5.160.1.6 tx\_num

```
volatile uint32_t UART_TRANSFER_INFO_t::tx_num
```

The documentation for this struct was generated from the following file:

- [kdrv\\_uart.c](#)

## 5.161 usb\_bos\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint16\\_t wTotalLength](#)
- [uint8\\_t bNumDeviceCaps](#)

#### 5.161.1 Field Documentation



### 5.161.1.1 bDescriptorType

```
uint8_t usb_bos_descriptor::bDescriptorType
```

### 5.161.1.2 bLength

```
uint8_t usb_bos_descriptor::bLength
```

### 5.161.1.3 bNumDeviceCaps

```
uint8_t usb_bos_descriptor::bNumDeviceCaps
```

### 5.161.1.4 wTotalLength

```
uint16_t usb_bos_descriptor::wTotalLength
```

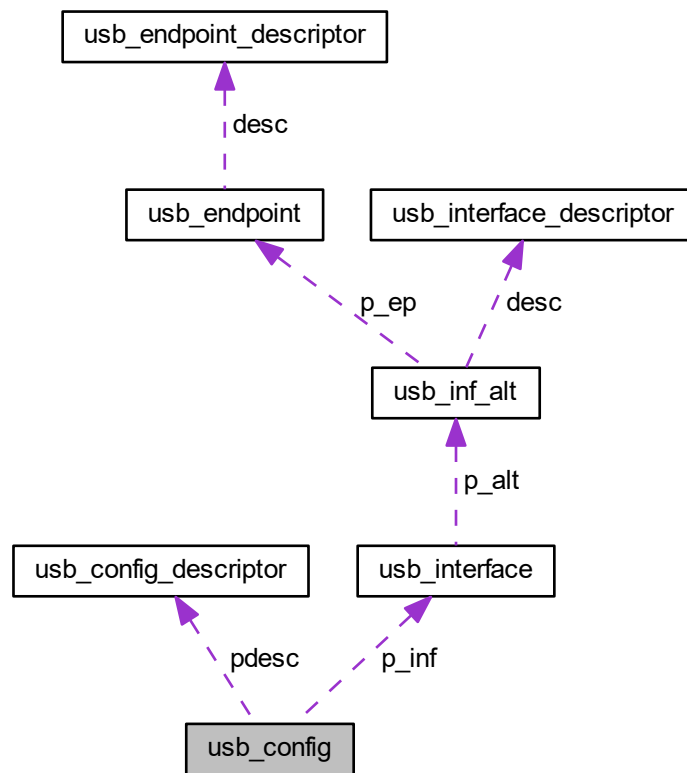
The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.162 usb\_config Struct Reference

```
#include <kdp_usb_api.h>
```

Collaboration diagram for usb\_config:



## Data Fields

- struct `usb_config_descriptor` \* `pdesc`
- `uint8_t` `num_inf`
- `uint8_t` `cur_inf`
- struct `usb_interface` \* `p_inf`

## 5.162.1 Field Documentation

### 5.162.1.1 cur\_inf

```
uint8_t usb_config::cur_inf
```

### 5.162.1.2 num\_inf

```
uint8_t usb_config::num_inf
```

### 5.162.1.3 p\_inf

```
struct usb_interface* usb_config::p_inf
```

### 5.162.1.4 pdesc

```
struct usb_config_descriptor* usb_config::pdesc
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_api.h](#)

## 5.163 usb\_config\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint16\\_t wTotalLength](#)
- [uint8\\_t bNumInterfaces](#)
- [uint8\\_t bConfigurationValue](#)
- [uint8\\_t iConfiguration](#)
- [uint8\\_t bmAttributes](#)
- [uint8\\_t bMaxPower](#)

### 5.163.1 Field Documentation

#### 5.163.1.1 bConfigurationValue

```
uint8_t usb_config_descriptor::bConfigurationValue
```

### 5.163.1.2 bDescriptorType

```
uint8_t usb_config_descriptor::bDescriptorType
```

### 5.163.1.3 bLength

```
uint8_t usb_config_descriptor::bLength
```

### 5.163.1.4 bmAttributes

```
uint8_t usb_config_descriptor::bmAttributes
```

### 5.163.1.5 bMaxPower

```
uint8_t usb_config_descriptor::bMaxPower
```

### 5.163.1.6 bNumInterfaces

```
uint8_t usb_config_descriptor::bNumInterfaces
```

### 5.163.1.7 iConfiguration

```
uint8_t usb_config_descriptor::iConfiguration
```

### 5.163.1.8 wTotalLength

```
uint16_t usb_config_descriptor::wTotalLength
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.164 usb\_ctrlrequest Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- uint8\_t [bRequestType](#)
- uint8\_t [bRequest](#)
- uint16\_t [wValue](#)
- uint16\_t [wIndex](#)
- uint16\_t [wLength](#)

### 5.164.1 Detailed Description

struct [usb\\_ctrlrequest](#) - SETUP data for a USB device control request @bRequestType: matches the USB bmRequestType field @bRequest: matches the USB bRequest field @wValue: matches the USB wValue field (le16 byte order) @wIndex: matches the USB wIndex field (le16 byte order) @wLength: matches the USB wLength field (le16 byte order)

This structure is used to send control requests to a USB device. It matches the different fields of the USB 2.0 Spec section 9.3, table 9-2. See the USB spec for a fuller description of the different fields, and what they are used for.

Note that the driver for any interface can issue control requests. For most devices, interfaces don't coordinate with each other, so such requests may be made at any time.

### 5.164.2 Field Documentation

#### 5.164.2.1 bRequest

```
uint8_t usb_ctrlrequest::bRequest
```

#### 5.164.2.2 bRequestType

```
uint8_t usb_ctrlrequest::bRequestType
```

#### 5.164.2.3 wIndex

```
uint16_t usb_ctrlrequest::wIndex
```

#### 5.164.2.4 wLength

```
uint16_t usb_ctrlrequest::wLength
```

#### 5.164.2.5 wValue

```
uint16_t usb_ctrlrequest::wValue
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

### 5.165 usb\_debug\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

#### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDebugInEndpoint](#)
- [uint8\\_t bDebugOutEndpoint](#)

#### 5.165.1 Field Documentation

##### 5.165.1.1 bDebugInEndpoint

```
uint8_t usb_debug_descriptor::bDebugInEndpoint
```

##### 5.165.1.2 bDebugOutEndpoint

```
uint8_t usb_debug_descriptor::bDebugOutEndpoint
```

### 5.165.1.3 bDescriptorType

```
uint8_t usb_debug_descriptor::bDescriptorType
```

### 5.165.1.4 bLength

```
uint8_t usb_debug_descriptor::bLength
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.166 usb\_descriptor\_header Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)

### 5.166.1 Field Documentation

#### 5.166.1.1 bDescriptorType

```
uint8_t usb_descriptor_header::bDescriptorType
```

#### 5.166.1.2 bLength

```
uint8_t usb_descriptor_header::bLength
```

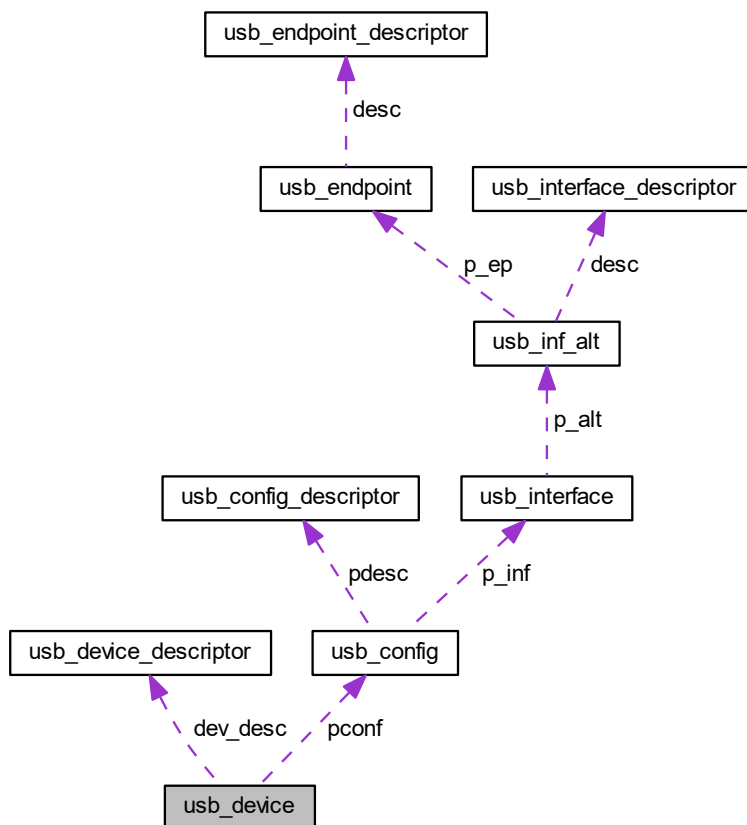
The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.167 usb\_device Struct Reference

```
#include <kdp_usb_api.h>
```

Collaboration diagram for usb\_device:



### Data Fields

- struct `usb_device_descriptor` \* `dev_desc`
- `uint8_t` `num_conf`
- `uint8_t` `cur_conf`
- struct `usb_config` \* `pconf`

### 5.167.1 Field Documentation

#### 5.167.1.1 cur\_conf

```
uint8_t usb_device::cur_conf
```



### 5.167.1.2 dev\_desc

```
struct usb_device_descriptor* usb_device::dev_desc
```

### 5.167.1.3 num\_conf

```
uint8_t usb_device::num_conf
```

### 5.167.1.4 pconf

```
struct usb_config* usb_device::pconf
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_api.h](#)

## 5.168 usb\_device\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint16\\_t bcdUSB](#)
- [uint8\\_t bDeviceClass](#)
- [uint8\\_t bDeviceSubClass](#)
- [uint8\\_t bDeviceProtocol](#)
- [uint8\\_t bMaxPacketSize0](#)
- [uint16\\_t idVendor](#)
- [uint16\\_t idProduct](#)
- [uint16\\_t bcdDevice](#)
- [uint8\\_t iManufacturer](#)
- [uint8\\_t iProduct](#)
- [uint8\\_t iSerialNumber](#)
- [uint8\\_t bNumConfigurations](#)

### 5.168.1 Field Documentation

**5.168.1.1 bcdDevice**

```
uint16_t usb_device_descriptor::bcdDevice
```

**5.168.1.2 bcdUSB**

```
uint16_t usb_device_descriptor::bcdUSB
```

**5.168.1.3 bDescriptorType**

```
uint8_t usb_device_descriptor::bDescriptorType
```

**5.168.1.4 bDeviceClass**

```
uint8_t usb_device_descriptor::bDeviceClass
```

**5.168.1.5 bDeviceProtocol**

```
uint8_t usb_device_descriptor::bDeviceProtocol
```

**5.168.1.6 bDeviceSubClass**

```
uint8_t usb_device_descriptor::bDeviceSubClass
```

**5.168.1.7 bLength**

```
uint8_t usb_device_descriptor::bLength
```

**5.168.1.8 bMaxPacketSize0**

```
uint8_t usb_device_descriptor::bMaxPacketSize0
```

### 5.168.1.9 bNumConfigurations

```
uint8_t usb_device_descriptor::bNumConfigurations
```

### 5.168.1.10 idProduct

```
uint16_t usb_device_descriptor::idProduct
```

### 5.168.1.11 idVendor

```
uint16_t usb_device_descriptor::idVendor
```

### 5.168.1.12 iManufacturer

```
uint8_t usb_device_descriptor::iManufacturer
```

### 5.168.1.13 iProduct

```
uint8_t usb_device_descriptor::iProduct
```

### 5.168.1.14 iSerialNumber

```
uint8_t usb_device_descriptor::iSerialNumber
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.169 usb\_device\_id Struct Reference

```
#include <kdp_usb.h>
```

## Data Fields

- [uint16\\_t idVendor](#)
- [uint16\\_t idProduct](#)

### 5.169.1 Field Documentation

#### 5.169.1.1 idProduct

```
uint16_t usb_device_id::idProduct
```

#### 5.169.1.2 idVendor

```
uint16_t usb_device_id::idVendor
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb.h](#)

## 5.170 usb\_device\_qualifier\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint16\\_t bcdUSB](#)
- [uint8\\_t bDeviceClass](#)
- [uint8\\_t bDeviceSubClass](#)
- [uint8\\_t bDeviceProtocol](#)
- [uint8\\_t bMaxPacketSize0](#)
- [uint8\\_t bNumConfigurations](#)
- [uint8\\_t bReserved](#)

### 5.170.1 Field Documentation

**5.170.1.1 bcdUSB**

```
uint16_t usb_device_qualifier_descriptor::bcdUSB
```

**5.170.1.2 bDescriptorType**

```
uint8_t usb_device_qualifier_descriptor::bDescriptorType
```

**5.170.1.3 bDeviceClass**

```
uint8_t usb_device_qualifier_descriptor::bDeviceClass
```

**5.170.1.4 bDeviceProtocol**

```
uint8_t usb_device_qualifier_descriptor::bDeviceProtocol
```

**5.170.1.5 bDeviceSubClass**

```
uint8_t usb_device_qualifier_descriptor::bDeviceSubClass
```

**5.170.1.6 bLength**

```
uint8_t usb_device_qualifier_descriptor::bLength
```

**5.170.1.7 bMaxPacketSize0**

```
uint8_t usb_device_qualifier_descriptor::bMaxPacketSize0
```

**5.170.1.8 bNumConfigurations**

```
uint8_t usb_device_qualifier_descriptor::bNumConfigurations
```

### 5.170.1.9 bReserved

```
uint8_t usb_device_qualifier_descriptor::bReserved
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.171 usb\_encryption\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bEncryptionType](#)
- [uint8\\_t bEncryptionValue](#)
- [uint8\\_t bAuthKeyIndex](#)

### 5.171.1 Field Documentation

#### 5.171.1.1 bAuthKeyIndex

```
uint8_t usb_encryption_descriptor::bAuthKeyIndex
```

#### 5.171.1.2 bDescriptorType

```
uint8_t usb_encryption_descriptor::bDescriptorType
```

#### 5.171.1.3 bEncryptionType

```
uint8_t usb_encryption_descriptor::bEncryptionType
```

#### 5.171.1.4 bEncryptionValue

```
uint8_t usb_encryption_descriptor::bEncryptionValue
```

#### 5.171.1.5 bLength

```
uint8_t usb_encryption_descriptor::bLength
```

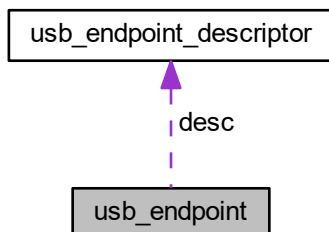
The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

### 5.172 usb\_endpoint Struct Reference

```
#include <kdp_usb_api.h>
```

Collaboration diagram for usb\_endpoint:



#### Data Fields

- struct [usb\\_endpoint\\_descriptor](#) [desc](#)
- void \* [hcpriv](#)
- unsigned char \* [extra](#)
- int [extralen](#)
- int [enabled](#)
- int [streams](#)

#### 5.172.1 Field Documentation

### 5.172.1.1 desc

```
struct usb_endpoint_descriptor usb_endpoint::desc
```

### 5.172.1.2 enabled

```
int usb_endpoint::enabled
```

### 5.172.1.3 extra

```
unsigned char* usb_endpoint::extra
```

### 5.172.1.4 extralen

```
int usb_endpoint::extralen
```

### 5.172.1.5 hcpriv

```
void* usb_endpoint::hcpriv
```

### 5.172.1.6 streams

```
int usb_endpoint::streams
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_api.h](#)

## 5.173 usb\_endpoint\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```



## Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bEndpointAddress](#)
- [uint8\\_t bmAttributes](#)
- [uint16\\_t wMaxPacketSize](#)
- [uint8\\_t bInterval](#)
- [uint8\\_t bRefresh](#)
- [uint8\\_t bSynchAddress](#)

### 5.173.1 Field Documentation

#### 5.173.1.1 bDescriptorType

`uint8_t usb_endpoint_descriptor::bDescriptorType`

#### 5.173.1.2 bEndpointAddress

`uint8_t usb_endpoint_descriptor::bEndpointAddress`

#### 5.173.1.3 bInterval

`uint8_t usb_endpoint_descriptor::bInterval`

#### 5.173.1.4 bLength

`uint8_t usb_endpoint_descriptor::bLength`

#### 5.173.1.5 bmAttributes

`uint8_t usb_endpoint_descriptor::bmAttributes`

### 5.173.1.6 bRefresh

```
uint8_t usb_endpoint_descriptor::bRefresh
```

### 5.173.1.7 bSynchAddress

```
uint8_t usb_endpoint_descriptor::bSynchAddress
```

### 5.173.1.8 wMaxPacketSize

```
uint16_t usb_endpoint_descriptor::wMaxPacketSize
```

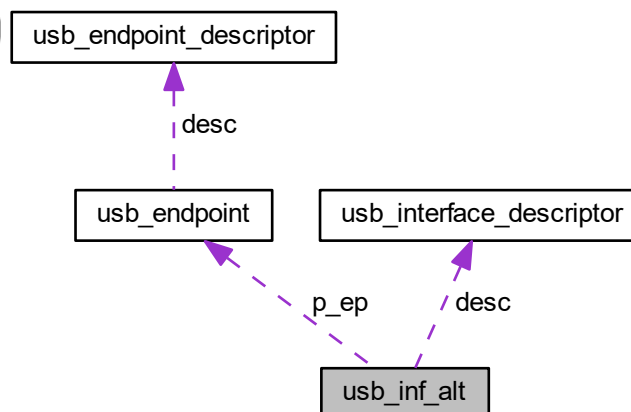
The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.174 usb\_inf\_alt Struct Reference

```
#include <kdp_usb_api.h>
```

Collaboration diagram for usb\_inf\_alt:



## Data Fields

- struct [usb\\_interface\\_descriptor](#) desc
- int [extralen](#)
- unsigned char \* [extra](#)
- uint8\_t [num\\_ep](#)
- struct [usb\\_endpoint](#) \* [p\\_ep](#)

### 5.174.1 Field Documentation

#### 5.174.1.1 desc

```
struct usb_interface_descriptor usb_inf_alt::desc
```

#### 5.174.1.2 extra

```
unsigned char* usb_inf_alt::extra
```

#### 5.174.1.3 extralen

```
int usb_inf_alt::extralen
```

#### 5.174.1.4 num\_ep

```
uint8_t usb_inf_alt::num_ep
```

#### 5.174.1.5 p\_ep

```
struct usb_endpoint* usb_inf_alt::p_ep
```

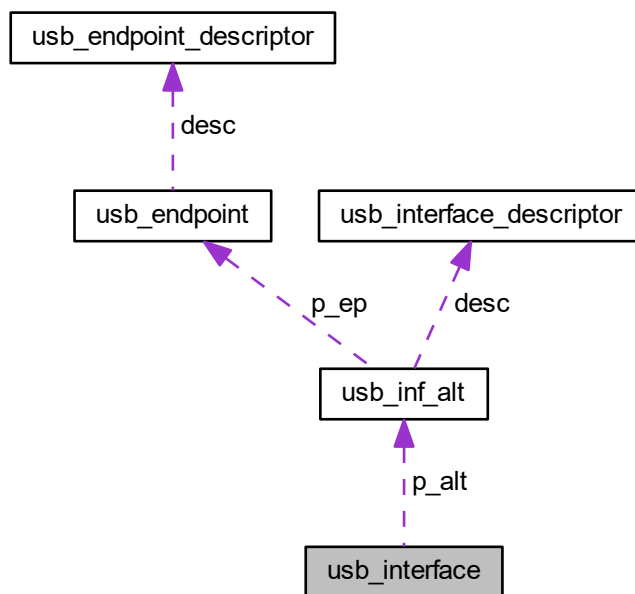
The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_api.h](#)

## 5.175 usb\_interface Struct Reference

```
#include <kdp_usb_api.h>
```

Collaboration diagram for usb\_interface:



### Data Fields

- struct `usb_inf_alt` \* `p_alt`
- `uint8_t` `num_alt`
- `uint8_t` `cur_num`

### 5.175.1 Field Documentation

#### 5.175.1.1 `cur_num`

```
uint8_t usb_interface::cur_num
```

### 5.175.1.2 num\_alt

```
uint8_t usb_interface::num_alt
```

### 5.175.1.3 p\_alt

```
struct usb_inf_alt* usb_interface::p_alt
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_api.h](#)

## 5.176 usb\_interface\_assoc\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bFirstInterface](#)
- [uint8\\_t bInterfaceCount](#)
- [uint8\\_t bFunctionClass](#)
- [uint8\\_t bFunctionSubClass](#)
- [uint8\\_t bFunctionProtocol](#)
- [uint8\\_t iFunction](#)

### 5.176.1 Field Documentation

#### 5.176.1.1 bDescriptorType

```
uint8_t usb_interface_assoc_descriptor::bDescriptorType
```

#### 5.176.1.2 bFirstInterface

```
uint8_t usb_interface_assoc_descriptor::bFirstInterface
```

### 5.176.1.3 bFunctionClass

```
uint8_t usb_interface_assoc_descriptor::bFunctionClass
```

### 5.176.1.4 bFunctionProtocol

```
uint8_t usb_interface_assoc_descriptor::bFunctionProtocol
```

### 5.176.1.5 bFunctionSubClass

```
uint8_t usb_interface_assoc_descriptor::bFunctionSubClass
```

### 5.176.1.6 bInterfaceCount

```
uint8_t usb_interface_assoc_descriptor::bInterfaceCount
```

### 5.176.1.7 bLength

```
uint8_t usb_interface_assoc_descriptor::bLength
```

### 5.176.1.8 iFunction

```
uint8_t usb_interface_assoc_descriptor::iFunction
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.177 usb\_interface\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

## Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bInterfaceNumber](#)
- [uint8\\_t bAlternateSetting](#)
- [uint8\\_t bNumEndpoints](#)
- [uint8\\_t bInterfaceClass](#)
- [uint8\\_t bInterfaceSubClass](#)
- [uint8\\_t bInterfaceProtocol](#)
- [uint8\\_t iInterface](#)

### 5.177.1 Field Documentation

#### 5.177.1.1 bAlternateSetting

`uint8_t usb_interface_descriptor::bAlternateSetting`

#### 5.177.1.2 bDescriptorType

`uint8_t usb_interface_descriptor::bDescriptorType`

#### 5.177.1.3 bInterfaceClass

`uint8_t usb_interface_descriptor::bInterfaceClass`

#### 5.177.1.4 bInterfaceNumber

`uint8_t usb_interface_descriptor::bInterfaceNumber`

#### 5.177.1.5 bInterfaceProtocol

`uint8_t usb_interface_descriptor::bInterfaceProtocol`

### 5.177.1.6 bInterfaceSubClass

```
uint8_t usb_interface_descriptor::bInterfaceSubClass
```

### 5.177.1.7 bLength

```
uint8_t usb_interface_descriptor::bLength
```

### 5.177.1.8 bNumEndpoints

```
uint8_t usb_interface_descriptor::bNumEndpoints
```

### 5.177.1.9 iInterface

```
uint8_t usb_interface_descriptor::iInterface
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.178 usb\_key\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t tTKID \[3\]](#)
- [uint8\\_t bReserved](#)
- [uint8\\_t bKeyData \[0\]](#)

### 5.178.1 Field Documentation



### 5.178.1.1 bDescriptorType

```
uint8_t usb_key_descriptor::bDescriptorType
```

### 5.178.1.2 bKeyData

```
uint8_t usb_key_descriptor::bKeyData[0]
```

### 5.178.1.3 bLength

```
uint8_t usb_key_descriptor::bLength
```

### 5.178.1.4 bReserved

```
uint8_t usb_key_descriptor::bReserved
```

### 5.178.1.5 tTKID

```
uint8_t usb_key_descriptor::tTKID[3]
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.179 usb\_otg20\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bmAttributes](#)
- [uint16\\_t bcdOTG](#)

## 5.179.1 Field Documentation

### 5.179.1.1 bcdOTG

```
uint16_t usb_otg20_descriptor::bcdOTG
```

### 5.179.1.2 bDescriptorType

```
uint8_t usb_otg20_descriptor::bDescriptorType
```

### 5.179.1.3 bLength

```
uint8_t usb_otg20_descriptor::bLength
```

### 5.179.1.4 bmAttributes

```
uint8_t usb_otg20_descriptor::bmAttributes
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.180 usb\_otg\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bmAttributes](#)

### 5.180.1 Field Documentation

### 5.180.1.1 bDescriptorType

```
uint8_t usb_otg_descriptor::bDescriptorType
```

### 5.180.1.2 bLength

```
uint8_t usb_otg_descriptor::bLength
```

### 5.180.1.3 bmAttributes

```
uint8_t usb_otg_descriptor::bmAttributes
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.181 usb\_other\_speed\_configuration\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint16\\_t wTotalLength](#)
- [uint8\\_t bNumInterfaces](#)
- [uint8\\_t bConfigurationValue](#)
- [uint8\\_t iConfiguration](#)
- [uint8\\_t bmAttributes](#)
- [uint8\\_t bMaxPower](#)

### 5.181.1 Field Documentation

#### 5.181.1.1 bConfigurationValue

```
uint8_t usb_other_speed_configuration_descriptor::bConfigurationValue
```

### 5.181.1.2 bDescriptorType

```
uint8_t usb_other_speed_configuration_descriptor::bDescriptorType
```

### 5.181.1.3 bLength

```
uint8_t usb_other_speed_configuration_descriptor::bLength
```

### 5.181.1.4 bmAttributes

```
uint8_t usb_other_speed_configuration_descriptor::bmAttributes
```

### 5.181.1.5 bMaxPower

```
uint8_t usb_other_speed_configuration_descriptor::bMaxPower
```

### 5.181.1.6 bNumInterfaces

```
uint8_t usb_other_speed_configuration_descriptor::bNumInterfaces
```

### 5.181.1.7 iConfiguration

```
uint8_t usb_other_speed_configuration_descriptor::iConfiguration
```

### 5.181.1.8 wTotalLength

```
uint16_t usb_other_speed_configuration_descriptor::wTotalLength
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.182 usb\_qualifier\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint16\\_t bcdUSB](#)
- [uint8\\_t bDeviceClass](#)
- [uint8\\_t bDeviceSubClass](#)
- [uint8\\_t bDeviceProtocol](#)
- [uint8\\_t bMaxPacketSize0](#)
- [uint8\\_t bNumConfigurations](#)
- [uint8\\_t bRESERVED](#)

### 5.182.1 Field Documentation

#### 5.182.1.1 bcdUSB

```
uint16_t usb_qualifier_descriptor::bcdUSB
```

#### 5.182.1.2 bDescriptorType

```
uint8_t usb_qualifier_descriptor::bDescriptorType
```

#### 5.182.1.3 bDeviceClass

```
uint8_t usb_qualifier_descriptor::bDeviceClass
```

#### 5.182.1.4 bDeviceProtocol

```
uint8_t usb_qualifier_descriptor::bDeviceProtocol
```

### 5.182.1.5 bDeviceSubClass

```
uint8_t usb_qualifier_descriptor::bDeviceSubClass
```

### 5.182.1.6 bLength

```
uint8_t usb_qualifier_descriptor::bLength
```

### 5.182.1.7 bMaxPacketSize0

```
uint8_t usb_qualifier_descriptor::bMaxPacketSize0
```

### 5.182.1.8 bNumConfigurations

```
uint8_t usb_qualifier_descriptor::bNumConfigurations
```

### 5.182.1.9 bRESERVED

```
uint8_t usb_qualifier_descriptor::bRESERVED
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.183 USB\_REQUEST\_TYPE Struct Reference

bmRequestType Definition

```
#include <usb_def.h>
```

### Data Fields

- uint8\_t [Recipient](#): 5  
*D4..0: Recipient.*
- uint8\_t [Type](#): 2  
*D6..5: Type.*
- uint8\_t [Dir](#): 1  
*D7: Data Transfer Direction.*

### 5.183.1 Detailed Description

bmRequestType Definition

### 5.183.2 Field Documentation

#### 5.183.2.1 Dir

```
uint8_t USB_REQUEST_TYPE::Dir
```

D7: Data Transfer Direction.

#### 5.183.2.2 Recipient

```
uint8_t USB_REQUEST_TYPE::Recipient
```

D4..0: Recipient.

#### 5.183.2.3 Type

```
uint8_t USB_REQUEST_TYPE::Type
```

D6..5: Type.

The documentation for this struct was generated from the following file:

- [usb\\_def.h](#)

## 5.184 usb\_security\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint16\\_t wTotalLength](#)
- [uint8\\_t bNumEncryptionTypes](#)

### 5.184.1 Field Documentation

#### 5.184.1.1 bDescriptorType

```
uint8_t usb_security_descriptor::bDescriptorType
```

#### 5.184.1.2 bLength

```
uint8_t usb_security_descriptor::bLength
```

#### 5.184.1.3 bNumEncryptionTypes

```
uint8_t usb_security_descriptor::bNumEncryptionTypes
```

#### 5.184.1.4 wTotalLength

```
uint16_t usb_security_descriptor::wTotalLength
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.185 usb\_set\_sel\_req Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t u1\\_sel](#)
- [uint8\\_t u1\\_pel](#)
- [uint16\\_t u2\\_sel](#)
- [uint16\\_t u2\\_pel](#)

### 5.185.1 Field Documentation



### 5.185.1.1 u1\_pel

```
uint8_t usb_set_sel_req::u1_pel
```

### 5.185.1.2 u1\_sel

```
uint8_t usb_set_sel_req::u1_sel
```

### 5.185.1.3 u2\_pel

```
uint16_t usb_set_sel_req::u2_pel
```

### 5.185.1.4 u2\_sel

```
uint16_t usb_set_sel_req::u2_sel
```

The documentation for this struct was generated from the following file:

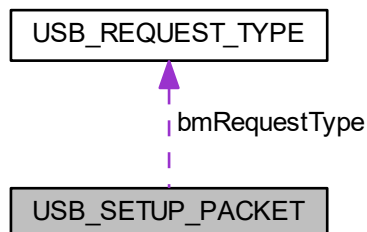
- [kdp\\_usb\\_ch9.h](#)

## 5.186 USB\_SETUP\_PACKET Struct Reference

USB Default Control Pipe Setup Packet.

```
#include <usb_def.h>
```

Collaboration diagram for USB\_SETUP\_PACKET:



## Data Fields

- [USB\\_REQUEST\\_TYPE](#) `bmRequestType`  
*Characteristics of request.*
- `uint8_t` `bRequest`  
*Specific request.*
- `uint16_t` `wValue`  
*Value according to request.*
- `uint16_t` `wIndex`  
*Index or Offset according to request.*
- `uint16_t` `wLength`  
*Number of bytes to transfer if there is a Data stage.*

### 5.186.1 Detailed Description

USB Default Control Pipe Setup Packet.

### 5.186.2 Field Documentation

#### 5.186.2.1 `bmRequestType`

`USB_REQUEST_TYPE` `USB_SETUP_PACKET::bmRequestType`

Characteristics of request.

#### 5.186.2.2 `bRequest`

`uint8_t` `USB_SETUP_PACKET::bRequest`

Specific request.

#### 5.186.2.3 `wIndex`

`uint16_t` `USB_SETUP_PACKET::wIndex`

Index or Offset according to request.

#### 5.186.2.4 wLength

```
uint16_t USB_SETUP_PACKET::wLength
```

Number of bytes to transfer if there is a Data stage.

#### 5.186.2.5 wValue

```
uint16_t USB_SETUP_PACKET::wValue
```

Value according to request.

The documentation for this struct was generated from the following file:

- [usb\\_def.h](#)

### 5.187 usb\_ss\_ep\_comp\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

#### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bMaxBurst](#)
- [uint8\\_t bmAttributes](#)
- [uint16\\_t wBytesPerInterval](#)

#### 5.187.1 Field Documentation

##### 5.187.1.1 bDescriptorType

```
uint8_t usb_ss_ep_comp_descriptor::bDescriptorType
```

##### 5.187.1.2 bLength

```
uint8_t usb_ss_ep_comp_descriptor::bLength
```

### 5.187.1.3 bmAttributes

```
uint8_t usb_ss_ep_comp_descriptor::bmAttributes
```

### 5.187.1.4 bMaxBurst

```
uint8_t usb_ss_ep_comp_descriptor::bMaxBurst
```

### 5.187.1.5 wBytesPerInterval

```
uint16_t usb_ss_ep_comp_descriptor::wBytesPerInterval
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.188 usb\_ssp\_isoc\_ep\_comp\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint16\\_t wReserved](#)
- [uint32\\_t dwBytesPerInterval](#)

### 5.188.1 Field Documentation

#### 5.188.1.1 bDescriptorType

```
uint8_t usb_ssp_isoc_ep_comp_descriptor::bDescriptorType
```

### 5.188.1.2 bLength

```
uint8_t usb_ssp_isoc_ep_comp_descriptor::bLength
```

### 5.188.1.3 dwBytesPerInterval

```
uint32_t usb_ssp_isoc_ep_comp_descriptor::dwBytesPerInterval
```

### 5.188.1.4 wReseved

```
uint16_t usb_ssp_isoc_ep_comp_descriptor::wReseved
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.189 usb\_string\_descriptor Struct Reference

```
#include <kdp_usb_ch9.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint16\\_t wData](#) [1]

### 5.189.1 Field Documentation

#### 5.189.1.1 bDescriptorType

```
uint8_t usb_string_descriptor::bDescriptorType
```

#### 5.189.1.2 bLength

```
uint8_t usb_string_descriptor::bLength
```

### 5.189.1.3 wData

```
uint16_t usb_string_descriptor::wData[1]
```

The documentation for this struct was generated from the following file:

- [kdp\\_usb\\_ch9.h](#)

## 5.190 USBH\_Event\_t Struct Reference

### Data Fields

- [uint8\\_t type](#)
- [uint8\\_t port](#)
- [uint32\\_t event](#)

### 5.190.1 Field Documentation

#### 5.190.1.1 event

```
uint32_t USBH_Event_t::event
```

#### 5.190.1.2 port

```
uint8_t USBH_Event_t::port
```

#### 5.190.1.3 type

```
uint8_t USBH_Event_t::type
```

The documentation for this struct was generated from the following file:

- [kmdw\\_usbh.c](#)

## 5.191 USBH\_PIPE\_TID\_t Struct Reference

### Data Fields

- [USBH\\_PIPE\\_HANDLE pipe](#)
- [osThreadId\\_t thread](#)

## 5.191.1 Field Documentation

### 5.191.1.1 pipe

`USBH_PIPE_HANDLE USBH_PIPE_TID_t::pipe`

### 5.191.1.2 thread

`osThreadId_t USBH_PIPE_TID_t::thread`

The documentation for this struct was generated from the following file:

- [kmdw\\_usbh.c](#)

## 5.192 uvc\_camera\_terminal\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bTerminalID](#)
- [uint16\\_t wTerminalType](#)
- [uint8\\_t bAssocTerminal](#)
- [uint8\\_t iTerminal](#)
- [uint16\\_t wObjectiveFocalLengthMin](#)
- [uint16\\_t wObjectiveFocalLengthMax](#)
- [uint16\\_t wOcularFocalLength](#)
- [uint8\\_t bControlSize](#)
- [uint8\\_t bmControls \[0\]](#)

## 5.192.1 Field Documentation

### 5.192.1.1 bAssocTerminal

`uint8_t uvc_camera_terminal_descriptor::bAssocTerminal`

**5.192.1.2 bControlSize**

```
uint8_t uvc_camera_terminal_descriptor::bControlSize
```

**5.192.1.3 bDescriptorSubType**

```
uint8_t uvc_camera_terminal_descriptor::bDescriptorSubType
```

**5.192.1.4 bDescriptorType**

```
uint8_t uvc_camera_terminal_descriptor::bDescriptorType
```

**5.192.1.5 bLength**

```
uint8_t uvc_camera_terminal_descriptor::bLength
```

**5.192.1.6 bmControls**

```
uint8_t uvc_camera_terminal_descriptor::bmControls[0]
```

**5.192.1.7 bTerminalID**

```
uint8_t uvc_camera_terminal_descriptor::bTerminalID
```

**5.192.1.8 iTerminal**

```
uint8_t uvc_camera_terminal_descriptor::iTerminal
```

**5.192.1.9 wObjectiveFocalLengthMax**

```
uint16_t uvc_camera_terminal_descriptor::wObjectiveFocalLengthMax
```



#### 5.192.1.10 wObjectiveFocalLengthMin

```
uint16_t uvc_camera_terminal_descriptor::wObjectiveFocalLengthMin
```

#### 5.192.1.11 wOcularFocalLength

```
uint16_t uvc_camera_terminal_descriptor::wOcularFocalLength
```

#### 5.192.1.12 wTerminalType

```
uint16_t uvc_camera_terminal_descriptor::wTerminalType
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

### 5.193 uvc\_color\_mat\_desc Struct Reference

```
#include <uvc_dev.h>
```

#### Data Fields

- [uint8\\_t bColorPrimaries](#)
- [uint8\\_t bTransferCharacteristics](#)
- [uint8\\_t bMatrixCoefficients](#)

#### 5.193.1 Field Documentation

##### 5.193.1.1 bColorPrimaries

```
uint8_t uvc_color_mat_desc::bColorPrimaries
```

##### 5.193.1.2 bMatrixCoefficients

```
uint8_t uvc_color_mat_desc::bMatrixCoefficients
```

### 5.193.1.3 bTransferCharacteristics

```
uint8_t uvc_color_mat_desc::bTransferCharacteristics
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.194 uvc\_color\_matching\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bColorPrimaries](#)
- [uint8\\_t bTransferCharacteristics](#)
- [uint8\\_t bMatrixCoefficients](#)

### 5.194.1 Field Documentation

#### 5.194.1.1 bColorPrimaries

```
uint8_t uvc_color_matching_descriptor::bColorPrimaries
```

#### 5.194.1.2 bDescriptorSubType

```
uint8_t uvc_color_matching_descriptor::bDescriptorSubType
```

#### 5.194.1.3 bDescriptorType

```
uint8_t uvc_color_matching_descriptor::bDescriptorType
```

#### 5.194.1.4 bLength

```
uint8_t uvc_color_matching_descriptor::bLength
```

#### 5.194.1.5 bMatrixCoefficients

```
uint8_t uvc_color_matching_descriptor::bMatrixCoefficients
```

#### 5.194.1.6 bTransferCharacteristics

```
uint8_t uvc_color_matching_descriptor::bTransferCharacteristics
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

### 5.195 uvc\_control Struct Reference

```
#include <uvc_dev.h>
```

#### Data Fields

- [uint8\\_t entity\\_id](#)
- [uint8\\_t index](#)
- [uint8\\_t size](#)
- [uint8\\_t flags](#)

#### 5.195.1 Field Documentation

##### 5.195.1.1 entity\_id

```
uint8_t uvc_control::entity_id
```

### 5.195.1.2 flags

```
uint8_t uvc_control::flags
```

### 5.195.1.3 index

```
uint8_t uvc_control::index
```

### 5.195.1.4 size

```
uint8_t uvc_control::size
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.196 uvc\_control\_endpoint\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint16\\_t wMaxTransferSize](#)

### 5.196.1 Field Documentation

#### 5.196.1.1 bDescriptorSubType

```
uint8_t uvc_control_endpoint_descriptor::bDescriptorSubType
```

### 5.196.1.2 bDescriptorType

```
uint8_t uvc_control_endpoint_descriptor::bDescriptorType
```

### 5.196.1.3 bLength

```
uint8_t uvc_control_endpoint_descriptor::bLength
```

### 5.196.1.4 wMaxTransferSize

```
uint16_t uvc_control_endpoint_descriptor::wMaxTransferSize
```

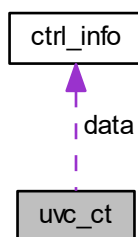
The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.197 uvc\_ct Struct Reference

```
#include <uvc_dev.h>
```

Collaboration diagram for uvc\_ct:



### Data Fields

- uint16\_t [wObjectiveFocalLengthMin](#)
- uint16\_t [wObjectiveFocalLengthMax](#)
- uint16\_t [wOcularFocalLength](#)
- uint32\_t [bmControls](#)
- struct [ctrl\\_info](#) \* [data](#)

## 5.197.1 Field Documentation

### 5.197.1.1 bmControls

```
uint32_t uvc_ct::bmControls
```

### 5.197.1.2 data

```
struct ctrl_info* uvc_ct::data
```

### 5.197.1.3 wObjectiveFocalLengthMax

```
uint16_t uvc_ct::wObjectiveFocalLengthMax
```

### 5.197.1.4 wObjectiveFocalLengthMin

```
uint16_t uvc_ct::wObjectiveFocalLengthMin
```

### 5.197.1.5 wOcularFocalLength

```
uint16_t uvc_ct::wOcularFocalLength
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.198 uvc\_decode\_op Struct Reference

```
#include <uvc_dev.h>
```

### Data Fields

- struct uvc\_buffer \* [buf](#)
- void \* [dst](#)
- const uint8\_t \* [src](#)
- int [len](#)

### 5.198.1 Field Documentation

#### 5.198.1.1 buf

```
struct uvc_buffer* uvc_decode_op::buf
```

#### 5.198.1.2 dst

```
void* uvc_decode_op::dst
```

#### 5.198.1.3 len

```
int uvc_decode_op::len
```

#### 5.198.1.4 src

```
const uint8_t* uvc_decode_op::src
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.199 uvc\_descriptor\_header Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)

### 5.199.1 Field Documentation





## Data Fields

- char `name` [32]
- uint32\_t `device_caps`
- struct `usb_device` \* `usb_dev`
- uint8\_t `num_inf`
- uint8\_t `vc_inf`
- struct `ctrl_info` \* `inf_ctl`
- uint16\_t `uvc_version`
- uint32\_t `clock_frequency`
- uint8\_t `nITs`
- struct `uvc_it` \* `IT`
- uint8\_t `nOTs`
- struct `uvc_ot` \* `OT`
- uint8\_t `nSUs`
- struct `uvc_su` \* `SU`
- uint8\_t `nPUs`
- struct `uvc_pu` \* `PU`
- uint8\_t `nXUs`
- struct `uvc_xu` \* `XU`
- uint8\_t `num_vs_inf`
- struct `uvc_streaming` \* `curr_stream`
- struct `uvc_streaming` \* `stream`
- struct `uvc_vc_int_ep` \* `int_ep`
- uint8\_t \* `status`
- bool `inited`
- bool `opened`

### 5.200.1 Field Documentation

#### 5.200.1.1 `clock_frequency`

```
uint32_t uvc_device::clock_frequency
```

#### 5.200.1.2 `curr_stream`

```
struct uvc_streaming* uvc_device::curr_stream
```

#### 5.200.1.3 `device_caps`

```
uint32_t uvc_device::device_caps
```

**5.200.1.4 inf\_ctl**

```
struct ctrl_info* uvc_device::inf_ctl
```

**5.200.1.5 initd**

```
bool uvc_device::initd
```

**5.200.1.6 int\_ep**

```
struct uvc_vc_int_ep* uvc_device::int_ep
```

**5.200.1.7 IT**

```
struct uvc_it* uvc_device::IT
```

**5.200.1.8 name**

```
char uvc_device::name[32]
```

**5.200.1.9 nITs**

```
uint8_t uvc_device::nITs
```

**5.200.1.10 nOTs**

```
uint8_t uvc_device::nOTs
```

**5.200.1.11 nPUs**

```
uint8_t uvc_device::nPUs
```

**5.200.1.12 nSUs**

```
uint8_t uvc_device::nSUs
```

**5.200.1.13 num\_inf**

```
uint8_t uvc_device::num_inf
```

**5.200.1.14 num\_vs\_inf**

```
uint8_t uvc_device::num_vs_inf
```

**5.200.1.15 nXUs**

```
uint8_t uvc_device::nXUs
```

**5.200.1.16 opened**

```
bool uvc_device::opened
```

**5.200.1.17 OT**

```
struct uvc_ot* uvc_device::OT
```

**5.200.1.18 PU**

```
struct uvc_pu* uvc_device::PU
```

**5.200.1.19 status**

```
uint8_t* uvc_device::status
```

### 5.200.1.20 stream

```
struct uvc_streaming* uvc_device::stream
```

### 5.200.1.21 SU

```
struct uvc_su* uvc_device::SU
```

### 5.200.1.22 usb\_dev

```
struct usb_device* uvc_device::usb_dev
```

### 5.200.1.23 uvc\_version

```
uint16_t uvc_device::uvc_version
```

### 5.200.1.24 vc\_inf

```
uint8_t uvc_device::vc_inf
```

### 5.200.1.25 XU

```
struct uvc_xu* uvc_device::XU
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.201 uvc\_encoding\_unit\_descriptor Struct Reference

```
#include <uvc.h>
```

## Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bUnitID](#)
- [uint8\\_t bSourceID](#)
- [uint8\\_t iEncoding](#)
- [uint8\\_t bControlSize](#)
- [uint8\\_t bmControls \[0\]](#)
- [uint8\\_t bmControlsRuntime \[0\]](#)

### 5.201.1 Field Documentation

#### 5.201.1.1 bControlSize

`uint8_t uvc_encoding_unit_descriptor::bControlSize`

#### 5.201.1.2 bDescriptorSubType

`uint8_t uvc_encoding_unit_descriptor::bDescriptorSubType`

#### 5.201.1.3 bDescriptorType

`uint8_t uvc_encoding_unit_descriptor::bDescriptorType`

#### 5.201.1.4 bLength

`uint8_t uvc_encoding_unit_descriptor::bLength`

#### 5.201.1.5 bmControls

`uint8_t uvc_encoding_unit_descriptor::bmControls[0]`

### 5.201.1.6 bmControlsRuntime

```
uint8_t uvc_encoding_unit_descriptor::bmControlsRuntime[0]
```

### 5.201.1.7 bSourceID

```
uint8_t uvc_encoding_unit_descriptor::bSourceID
```

### 5.201.1.8 bUnitID

```
uint8_t uvc_encoding_unit_descriptor::bUnitID
```

### 5.201.1.9 iEncoding

```
uint8_t uvc_encoding_unit_descriptor::iEncoding
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.202 uvc\_ET\_Head\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)

### 5.202.1 Field Documentation

#### 5.202.1.1 bDescriptorSubType

```
uint8_t uvc_ET_Head_descriptor::bDescriptorSubType
```

### 5.202.1.2 bDescriptorType

```
uint8_t uvc_ET_Head_descriptor::bDescriptorType
```

### 5.202.1.3 bLength

```
uint8_t uvc_ET_Head_descriptor::bLength
```

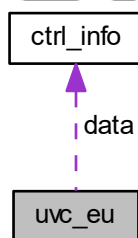
The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.203 uvc\_eu Struct Reference

```
#include <uvc_dev.h>
```

Collaboration diagram for uvc\_eu:



### Data Fields

- [uint8\\_t id](#)
- [uint8\\_t s\\_id](#)
- [uint8\\_t bSourceID](#)
- [uint8\\_t bNumControls](#)
- [uint32\\_t bmControls](#)
- [uint32\\_t bmControlsRuntime](#)
- [struct ctrl\\_info \\* data](#)

### 5.203.1 Field Documentation

### 5.203.1.1 bmControls

```
uint32_t uvc_eu::bmControls
```

### 5.203.1.2 bmControlsRuntime

```
uint32_t uvc_eu::bmControlsRuntime
```

### 5.203.1.3 bNumControls

```
uint8_t uvc_eu::bNumControls
```

### 5.203.1.4 bSourceID

```
uint8_t uvc_eu::bSourceID
```

### 5.203.1.5 data

```
struct ctrl_info* uvc_eu::data
```

### 5.203.1.6 id

```
uint8_t uvc_eu::id
```

### 5.203.1.7 s\_id

```
uint8_t uvc_eu::s_id
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)



## 5.204 uvc\_extension\_unit\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bUnitID](#)
- [uint8\\_t guidExtensionCode](#) [16]
- [uint8\\_t bNumControls](#)
- [uint8\\_t bNrInPins](#)
- [uint8\\_t baSourceID](#) [0]
- [uint8\\_t bControlSize](#)
- [uint8\\_t bmControls](#) [0]
- [uint8\\_t iExtension](#)

### 5.204.1 Field Documentation

#### 5.204.1.1 baSourceID

```
uint8_t uvc_extension_unit_descriptor::baSourceID[0]
```

#### 5.204.1.2 bControlSize

```
uint8_t uvc_extension_unit_descriptor::bControlSize
```

#### 5.204.1.3 bDescriptorSubType

```
uint8_t uvc_extension_unit_descriptor::bDescriptorSubType
```

#### 5.204.1.4 bDescriptorType

```
uint8_t uvc_extension_unit_descriptor::bDescriptorType
```

### 5.204.1.5 bLength

```
uint8_t uvc_extension_unit_descriptor::bLength
```

### 5.204.1.6 bmControls

```
uint8_t uvc_extension_unit_descriptor::bmControls[0]
```

### 5.204.1.7 bNrInPins

```
uint8_t uvc_extension_unit_descriptor::bNrInPins
```

### 5.204.1.8 bNumControls

```
uint8_t uvc_extension_unit_descriptor::bNumControls
```

### 5.204.1.9 bUnitID

```
uint8_t uvc_extension_unit_descriptor::bUnitID
```

### 5.204.1.10 guidExtensionCode

```
uint8_t uvc_extension_unit_descriptor::guidExtensionCode[16]
```

### 5.204.1.11 iExtension

```
uint8_t uvc_extension_unit_descriptor::iExtension
```

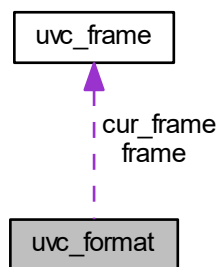
The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.205 uvc\_format Struct Reference

```
#include <uvc_dev.h>
```

Collaboration diagram for uvc\_format:



### Data Fields

- uint8\_t [type](#)
- uint8\_t [index](#)
- uint8\_t [bpp](#)
- uint8\_t [colorspace](#)
- uint32\_t [fcc](#)
- char [name](#) [32]
- unsigned int [nframes](#)
- uint8\_t [cur\\_frame\\_num](#)
- struct [uvc\\_frame](#) \* [frame](#)
- struct [uvc\\_frame](#) \* [cur\\_frame](#)

### 5.205.1 Field Documentation

#### 5.205.1.1 bpp

```
uint8_t uvc_format::bpp
```

#### 5.205.1.2 colorspace

```
uint8_t uvc_format::colorspace
```

### 5.205.1.3 cur\_frame

```
struct uvc_frame* uvc_format::cur_frame
```

### 5.205.1.4 cur\_frame\_num

```
uint8_t uvc_format::cur_frame_num
```

### 5.205.1.5 fcc

```
uint32_t uvc_format::fcc
```

### 5.205.1.6 frame

```
struct uvc_frame* uvc_format::frame
```

### 5.205.1.7 index

```
uint8_t uvc_format::index
```

### 5.205.1.8 name

```
char uvc_format::name[32]
```

### 5.205.1.9 nframes

```
unsigned int uvc_format::nframes
```

### 5.205.1.10 type

```
uint8_t uvc_format::type
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.206 uvc\_format\_desc Struct Reference

```
#include <uvc_dev.h>
```

### Data Fields

- char \* [name](#)
- uint32\_t [fcc](#)

### 5.206.1 Field Documentation

#### 5.206.1.1 fcc

```
uint32_t uvc_format_desc::fcc
```

#### 5.206.1.2 name

```
char* uvc_format_desc::name
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.207 uvc\_format\_desc\_head Struct Reference

```
#include <uvc.h>
```

### Data Fields

- uint8\_t [bLength](#)
- uint8\_t [bDescriptorType](#)
- uint8\_t [bDescriptorSubtype](#)
- uint8\_t [bFormatIndex](#)

## 5.207.1 Field Documentation

### 5.207.1.1 bDescriptorSubtype

```
uint8_t uvc_format_desc_head::bDescriptorSubtype
```

### 5.207.1.2 bDescriptorType

```
uint8_t uvc_format_desc_head::bDescriptorType
```

### 5.207.1.3 bFormatIndex

```
uint8_t uvc_format_desc_head::bFormatIndex
```

### 5.207.1.4 bLength

```
uint8_t uvc_format_desc_head::bLength
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.208 uvc\_format\_frame\_based Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bFrameIndex](#)
- [uint8\\_t bNumFrameDescriptors](#)
- [uint8\\_t guidFormat \[16\]](#)
- [uint8\\_t bBitsPerPixel](#)
- [uint8\\_t bDefaultFrameIndex](#)
- [uint8\\_t bAspectRatioX](#)
- [uint8\\_t bAspectRatioY](#)
- [uint8\\_t bmInterfaceFlags](#)
- [uint8\\_t bCopyProtect](#)
- [uint8\\_t bVariableSize](#)

## 5.208.1 Field Documentation

### 5.208.1.1 bAspectRatioX

uint8\_t uvc\_format\_frame\_based::bAspectRatioX

### 5.208.1.2 bAspectRatioY

uint8\_t uvc\_format\_frame\_based::bAspectRatioY

### 5.208.1.3 bBitsPerPixel

uint8\_t uvc\_format\_frame\_based::bBitsPerPixel

### 5.208.1.4 bCopyProtect

uint8\_t uvc\_format\_frame\_based::bCopyProtect

### 5.208.1.5 bDefaultFrameIndex

uint8\_t uvc\_format\_frame\_based::bDefaultFrameIndex

### 5.208.1.6 bDescriptorSubType

uint8\_t uvc\_format\_frame\_based::bDescriptorSubType

### 5.208.1.7 bDescriptorType

uint8\_t uvc\_format\_frame\_based::bDescriptorType

### 5.208.1.8 bFrameIndex

```
uint8_t uvc_format_frame_based::bFrameIndex
```

### 5.208.1.9 bLength

```
uint8_t uvc_format_frame_based::bLength
```

### 5.208.1.10 bmInterfaceFlags

```
uint8_t uvc_format_frame_based::bmInterfaceFlags
```

### 5.208.1.11 bNumFrameDescriptors

```
uint8_t uvc_format_frame_based::bNumFrameDescriptors
```

### 5.208.1.12 bVariableSize

```
uint8_t uvc_format_frame_based::bVariableSize
```

### 5.208.1.13 guidFormat

```
uint8_t uvc_format_frame_based::guidFormat[16]
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.209 uvc\_format\_mjpeg Struct Reference

```
#include <uvc.h>
```



## Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bFormatIndex](#)
- [uint8\\_t bNumFrameDescriptors](#)
- [uint8\\_t bmFlags](#)
- [uint8\\_t bDefaultFrameIndex](#)
- [uint8\\_t bAspectRatioX](#)
- [uint8\\_t bAspectRatioY](#)
- [uint8\\_t bmInterfaceFlags](#)
- [uint8\\_t bCopyProtect](#)

### 5.209.1 Field Documentation

#### 5.209.1.1 bAspectRatioX

```
uint8_t uvc_format_mjpeg::bAspectRatioX
```

#### 5.209.1.2 bAspectRatioY

```
uint8_t uvc_format_mjpeg::bAspectRatioY
```

#### 5.209.1.3 bCopyProtect

```
uint8_t uvc_format_mjpeg::bCopyProtect
```

#### 5.209.1.4 bDefaultFrameIndex

```
uint8_t uvc_format_mjpeg::bDefaultFrameIndex
```

#### 5.209.1.5 bDescriptorSubType

```
uint8_t uvc_format_mjpeg::bDescriptorSubType
```

### 5.209.1.6 bDescriptorType

```
uint8_t uvc_format_mjpeg::bDescriptorType
```

### 5.209.1.7 bFormatIndex

```
uint8_t uvc_format_mjpeg::bFormatIndex
```

### 5.209.1.8 bLength

```
uint8_t uvc_format_mjpeg::bLength
```

### 5.209.1.9 bmFlags

```
uint8_t uvc_format_mjpeg::bmFlags
```

### 5.209.1.10 bmInterfaceFlags

```
uint8_t uvc_format_mjpeg::bmInterfaceFlags
```

### 5.209.1.11 bNumFrameDescriptors

```
uint8_t uvc_format_mjpeg::bNumFrameDescriptors
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.210 uvc\_format\_uncompressed Struct Reference

```
#include <uvc.h>
```

## Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bFormatIndex](#)
- [uint8\\_t bNumFrameDescriptors](#)
- [uint8\\_t guidFormat \[16\]](#)
- [uint8\\_t bBitsPerPixel](#)
- [uint8\\_t bDefaultFrameIndex](#)
- [uint8\\_t bAspectRatioX](#)
- [uint8\\_t bAspectRatioY](#)
- [uint8\\_t bmInterfaceFlags](#)
- [uint8\\_t bCopyProtect](#)

### 5.210.1 Field Documentation

#### 5.210.1.1 bAspectRatioX

`uint8_t uvc_format_uncompressed::bAspectRatioX`

#### 5.210.1.2 bAspectRatioY

`uint8_t uvc_format_uncompressed::bAspectRatioY`

#### 5.210.1.3 bBitsPerPixel

`uint8_t uvc_format_uncompressed::bBitsPerPixel`

#### 5.210.1.4 bCopyProtect

`uint8_t uvc_format_uncompressed::bCopyProtect`

#### 5.210.1.5 bDefaultFrameIndex

`uint8_t uvc_format_uncompressed::bDefaultFrameIndex`

### 5.210.1.6 bDescriptorSubType

```
uint8_t uvc_format_uncompressed::bDescriptorSubType
```

### 5.210.1.7 bDescriptorType

```
uint8_t uvc_format_uncompressed::bDescriptorType
```

### 5.210.1.8 bFormatIndex

```
uint8_t uvc_format_uncompressed::bFormatIndex
```

### 5.210.1.9 bLength

```
uint8_t uvc_format_uncompressed::bLength
```

### 5.210.1.10 bmInterfaceFlags

```
uint8_t uvc_format_uncompressed::bmInterfaceFlags
```

### 5.210.1.11 bNumFrameDescriptors

```
uint8_t uvc_format_uncompressed::bNumFrameDescriptors
```

### 5.210.1.12 guidFormat

```
uint8_t uvc_format_uncompressed::guidFormat[16]
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.211 uvc\_frame Struct Reference

```
#include <uvc_dev.h>
```

### Data Fields

- uint8\_t bDescriptorType
- uint8\_t bFrameIndex
- uint8\_t bmCapabilities
- uint16\_t wWidth
- uint16\_t wHeight
- uint32\_t dwMinBitRate
- uint32\_t dwMaxBitRate
- uint32\_t dwMaxVideoFrameBufferSize
- uint32\_t dwDefaultFrameInterval
- uint8\_t bFrameIntervalType
- uint32\_t \* dwFrameInterval

### 5.211.1 Field Documentation

#### 5.211.1.1 bDescriptorType

```
uint8_t uvc_frame::bDescriptorType
```

#### 5.211.1.2 bFrameIndex

```
uint8_t uvc_frame::bFrameIndex
```

#### 5.211.1.3 bFrameIntervalType

```
uint8_t uvc_frame::bFrameIntervalType
```

#### 5.211.1.4 bmCapabilities

```
uint8_t uvc_frame::bmCapabilities
```

**5.211.1.5 dwDefaultFrameInterval**

```
uint32_t uvc_frame::dwDefaultFrameInterval
```

**5.211.1.6 dwFrameInterval**

```
uint32_t* uvc_frame::dwFrameInterval
```

**5.211.1.7 dwMaxBitRate**

```
uint32_t uvc_frame::dwMaxBitRate
```

**5.211.1.8 dwMaxVideoFrameBufferSize**

```
uint32_t uvc_frame::dwMaxVideoFrameBufferSize
```

**5.211.1.9 dwMinBitRate**

```
uint32_t uvc_frame::dwMinBitRate
```

**5.211.1.10 wHeight**

```
uint16_t uvc_frame::wHeight
```

**5.211.1.11 wWidth**

```
uint16_t uvc_frame::wWidth
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.212 uvc\_frame\_desc\_head Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubtype](#)
- [uint8\\_t bFrameIndex](#)

### 5.212.1 Field Documentation

#### 5.212.1.1 bDescriptorSubtype

```
uint8_t uvc_frame_desc_head::bDescriptorSubtype
```

#### 5.212.1.2 bDescriptorType

```
uint8_t uvc_frame_desc_head::bDescriptorType
```

#### 5.212.1.3 bFrameIndex

```
uint8_t uvc_frame_desc_head::bFrameIndex
```

#### 5.212.1.4 bLength

```
uint8_t uvc_frame_desc_head::bLength
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.213 uvc\_frame\_mjpeg Struct Reference

```
#include <uvc.h>
```

## Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bFrameIndex](#)
- [uint8\\_t bmCapabilities](#)
- [uint16\\_t wWidth](#)
- [uint16\\_t wHeight](#)
- [uint32\\_t dwMinBitRate](#)
- [uint32\\_t dwMaxBitRate](#)
- [uint32\\_t dwMaxVideoFrameBufferSize](#)
- [uint32\\_t dwDefaultFrameInterval](#)
- [uint8\\_t bFrameIntervalType](#)
- [uint32\\_t dwFrameInterval \[\]](#)

### 5.213.1 Field Documentation

#### 5.213.1.1 bDescriptorSubType

`uint8_t uvc_frame_mjpeg::bDescriptorSubType`

#### 5.213.1.2 bDescriptorType

`uint8_t uvc_frame_mjpeg::bDescriptorType`

#### 5.213.1.3 bFrameIndex

`uint8_t uvc_frame_mjpeg::bFrameIndex`

#### 5.213.1.4 bFrameIntervalType

`uint8_t uvc_frame_mjpeg::bFrameIntervalType`

#### 5.213.1.5 bLength

`uint8_t uvc_frame_mjpeg::bLength`



### 5.213.1.6 bmCapabilities

```
uint8_t uvc_frame_mjpeg::bmCapabilities
```

### 5.213.1.7 dwDefaultFrameInterval

```
uint32_t uvc_frame_mjpeg::dwDefaultFrameInterval
```

### 5.213.1.8 dwFrameInterval

```
uint32_t uvc_frame_mjpeg::dwFrameInterval[]
```

### 5.213.1.9 dwMaxBitRate

```
uint32_t uvc_frame_mjpeg::dwMaxBitRate
```

### 5.213.1.10 dwMaxVideoFrameBufferSize

```
uint32_t uvc_frame_mjpeg::dwMaxVideoFrameBufferSize
```

### 5.213.1.11 dwMinBitRate

```
uint32_t uvc_frame_mjpeg::dwMinBitRate
```

### 5.213.1.12 wHeight

```
uint16_t uvc_frame_mjpeg::wHeight
```

### 5.213.1.13 wWidth

```
uint16_t uvc_frame_mjpeg::wWidth
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.214 uvc\_frame\_uncompressed Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bFrameIndex](#)
- [uint8\\_t bmCapabilities](#)
- [uint16\\_t wWidth](#)
- [uint16\\_t wHeight](#)
- [uint32\\_t dwMinBitRate](#)
- [uint32\\_t dwMaxBitRate](#)
- [uint32\\_t dwMaxVideoFrameBufferSize](#)
- [uint32\\_t dwDefaultFrameInterval](#)
- [uint8\\_t bFrameIntervalType](#)
- [uint32\\_t dwFrameInterval \[\]](#)

### 5.214.1 Field Documentation

#### 5.214.1.1 bDescriptorSubType

```
uint8_t uvc_frame_uncompressed::bDescriptorSubType
```

#### 5.214.1.2 bDescriptorType

```
uint8_t uvc_frame_uncompressed::bDescriptorType
```

### 5.214.1.3 bFrameIndex

```
uint8_t uvc_frame_uncompressed::bFrameIndex
```

### 5.214.1.4 bFrameIntervalType

```
uint8_t uvc_frame_uncompressed::bFrameIntervalType
```

### 5.214.1.5 bLength

```
uint8_t uvc_frame_uncompressed::bLength
```

### 5.214.1.6 bmCapabilities

```
uint8_t uvc_frame_uncompressed::bmCapabilities
```

### 5.214.1.7 dwDefaultFrameInterval

```
uint32_t uvc_frame_uncompressed::dwDefaultFrameInterval
```

### 5.214.1.8 dwFrameInterval

```
uint32_t uvc_frame_uncompressed::dwFrameInterval[]
```

### 5.214.1.9 dwMaxBitRate

```
uint32_t uvc_frame_uncompressed::dwMaxBitRate
```

### 5.214.1.10 dwMaxVideoFrameBufferSize

```
uint32_t uvc_frame_uncompressed::dwMaxVideoFrameBufferSize
```

#### 5.214.1.11 dwMinBitRate

```
uint32_t uvc_frame_uncompressed::dwMinBitRate
```

#### 5.214.1.12 wHeight

```
uint16_t uvc_frame_uncompressed::wHeight
```

#### 5.214.1.13 wWidth

```
uint16_t uvc_frame_uncompressed::wWidth
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

### 5.215 uvc\_inf\_assoc\_descriptor Struct Reference

```
#include <uvc.h>
```

#### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bFirstInterface](#)
- [uint8\\_t bInterfaceCount](#)
- [uint8\\_t bFunctionClass](#)
- [uint8\\_t bFunctionSubClass](#)
- [uint8\\_t bFunctionProtocol](#)
- [uint8\\_t iFunction](#)

#### 5.215.1 Field Documentation

##### 5.215.1.1 bDescriptorType

```
uint8_t uvc_inf_assoc_descriptor::bDescriptorType
```

### 5.215.1.2 bFirstInterface

```
uint8_t uvc_inf_assoc_descriptor::bFirstInterface
```

### 5.215.1.3 bFunctionClass

```
uint8_t uvc_inf_assoc_descriptor::bFunctionClass
```

### 5.215.1.4 bFunctionProtocol

```
uint8_t uvc_inf_assoc_descriptor::bFunctionProtocol
```

### 5.215.1.5 bFunctionSubClass

```
uint8_t uvc_inf_assoc_descriptor::bFunctionSubClass
```

### 5.215.1.6 bInterfaceCount

```
uint8_t uvc_inf_assoc_descriptor::bInterfaceCount
```

### 5.215.1.7 bLength

```
uint8_t uvc_inf_assoc_descriptor::bLength
```

### 5.215.1.8 iFunction

```
uint8_t uvc_inf_assoc_descriptor::iFunction
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.216 uvc\_input\_header\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bNumFormats](#)
- [uint16\\_t wTotalLength](#)
- [uint8\\_t bEndpointAddress](#)
- [uint8\\_t bmInfo](#)
- [uint8\\_t bTerminalLink](#)
- [uint8\\_t bStillCaptureMethod](#)
- [uint8\\_t bTriggerSupport](#)
- [uint8\\_t bTriggerUsage](#)
- [uint8\\_t bControlSize](#)
- [uint8\\_t bmaControls \[\]](#)

### 5.216.1 Field Documentation

#### 5.216.1.1 bControlSize

```
uint8_t uvc_input_header_descriptor::bControlSize
```

#### 5.216.1.2 bDescriptorSubType

```
uint8_t uvc_input_header_descriptor::bDescriptorSubType
```

#### 5.216.1.3 bDescriptorType

```
uint8_t uvc_input_header_descriptor::bDescriptorType
```

#### 5.216.1.4 bEndpointAddress

```
uint8_t uvc_input_header_descriptor::bEndpointAddress
```

**5.216.1.5 bLength**

```
uint8_t uvc_input_header_descriptor::bLength
```

**5.216.1.6 bmaControls**

```
uint8_t uvc_input_header_descriptor::bmaControls[]
```

**5.216.1.7 bmInfo**

```
uint8_t uvc_input_header_descriptor::bmInfo
```

**5.216.1.8 bNumFormats**

```
uint8_t uvc_input_header_descriptor::bNumFormats
```

**5.216.1.9 bStillCaptureMethod**

```
uint8_t uvc_input_header_descriptor::bStillCaptureMethod
```

**5.216.1.10 bTerminalLink**

```
uint8_t uvc_input_header_descriptor::bTerminalLink
```

**5.216.1.11 bTriggerSupport**

```
uint8_t uvc_input_header_descriptor::bTriggerSupport
```

**5.216.1.12 bTriggerUsage**

```
uint8_t uvc_input_header_descriptor::bTriggerUsage
```

### 5.216.1.13 wTotalLength

```
uint16_t uvc_input_header_descriptor::wTotalLength
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.217 uvc\_input\_terminal\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bTerminalID](#)
- [uint16\\_t wTerminalType](#)
- [uint8\\_t bAssocTerminal](#)
- [uint8\\_t iTerminal](#)

### 5.217.1 Field Documentation

#### 5.217.1.1 bAssocTerminal

```
uint8_t uvc_input_terminal_descriptor::bAssocTerminal
```

#### 5.217.1.2 bDescriptorSubType

```
uint8_t uvc_input_terminal_descriptor::bDescriptorSubType
```

#### 5.217.1.3 bDescriptorType

```
uint8_t uvc_input_terminal_descriptor::bDescriptorType
```



#### 5.217.1.4 bLength

```
uint8_t uvc_input_terminal_descriptor::bLength
```

#### 5.217.1.5 bTerminalID

```
uint8_t uvc_input_terminal_descriptor::bTerminalID
```

#### 5.217.1.6 iTerminal

```
uint8_t uvc_input_terminal_descriptor::iTerminal
```

#### 5.217.1.7 wTerminalType

```
uint16_t uvc_input_terminal_descriptor::wTerminalType
```

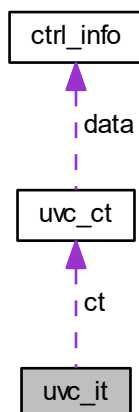
The documentation for this struct was generated from the following file:

- [uvc.h](#)

### 5.218 uvc\_it Struct Reference

```
#include <uvc_dev.h>
```

Collaboration diagram for uvc\_it:



## Data Fields

- `uint8_t id`
- `uint16_t wTerminalType`
- `uint8_t bAssocTerminal`
- `struct uvc_ct * ct`

### 5.218.1 Field Documentation

#### 5.218.1.1 bAssocTerminal

```
uint8_t uvc_it::bAssocTerminal
```

#### 5.218.1.2 ct

```
struct uvc_ct* uvc_it::ct
```

#### 5.218.1.3 id

```
uint8_t uvc_it::id
```

#### 5.218.1.4 wTerminalType

```
uint16_t uvc_it::wTerminalType
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.219 uvc\_ot Struct Reference

```
#include <uvc_dev.h>
```

## Data Fields

- [uint8\\_t id](#)
- [uint16\\_t wTerminalType](#)
- [uint8\\_t bAssocTerminal](#)
- [uint8\\_t baSourceID](#)

### 5.219.1 Field Documentation

#### 5.219.1.1 baSourceID

```
uint8_t uvc_ot::baSourceID
```

#### 5.219.1.2 bAssocTerminal

```
uint8_t uvc_ot::bAssocTerminal
```

#### 5.219.1.3 id

```
uint8_t uvc_ot::id
```

#### 5.219.1.4 wTerminalType

```
uint16_t uvc_ot::wTerminalType
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.220 uvc\_output\_header\_descriptor Struct Reference

```
#include <uvc.h>
```

## Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bNumFormats](#)
- [uint16\\_t wTotalLength](#)
- [uint8\\_t bEndpointAddress](#)
- [uint8\\_t bTerminalLink](#)
- [uint8\\_t bControlSize](#)
- [uint8\\_t bmaControls \[\]](#)

### 5.220.1 Field Documentation

#### 5.220.1.1 bControlSize

`uint8_t uvc_output_header_descriptor::bControlSize`

#### 5.220.1.2 bDescriptorSubType

`uint8_t uvc_output_header_descriptor::bDescriptorSubType`

#### 5.220.1.3 bDescriptorType

`uint8_t uvc_output_header_descriptor::bDescriptorType`

#### 5.220.1.4 bEndpointAddress

`uint8_t uvc_output_header_descriptor::bEndpointAddress`

#### 5.220.1.5 bLength

`uint8_t uvc_output_header_descriptor::bLength`

### 5.220.1.6 bmaControls

```
uint8_t uvc_output_header_descriptor::bmaControls[]
```

### 5.220.1.7 bNumFormats

```
uint8_t uvc_output_header_descriptor::bNumFormats
```

### 5.220.1.8 bTerminalLink

```
uint8_t uvc_output_header_descriptor::bTerminalLink
```

### 5.220.1.9 wTotalLength

```
uint16_t uvc_output_header_descriptor::wTotalLength
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.221 uvc\_output\_terminal\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bTerminalID](#)
- [uint16\\_t wTerminalType](#)
- [uint8\\_t bAssocTerminal](#)
- [uint8\\_t bSourceID](#)
- [uint8\\_t iTerminal](#)

### 5.221.1 Field Documentation

**5.221.1.1 bAssocTerminal**

```
uint8_t uvc_output_terminal_descriptor::bAssocTerminal
```

**5.221.1.2 bDescriptorSubType**

```
uint8_t uvc_output_terminal_descriptor::bDescriptorSubType
```

**5.221.1.3 bDescriptorType**

```
uint8_t uvc_output_terminal_descriptor::bDescriptorType
```

**5.221.1.4 bLength**

```
uint8_t uvc_output_terminal_descriptor::bLength
```

**5.221.1.5 bSourceID**

```
uint8_t uvc_output_terminal_descriptor::bSourceID
```

**5.221.1.6 bTerminalID**

```
uint8_t uvc_output_terminal_descriptor::bTerminalID
```

**5.221.1.7 iTerminal**

```
uint8_t uvc_output_terminal_descriptor::iTerminal
```

### 5.221.1.8 wTerminalType

```
uint16_t uvc_output_terminal_descriptor::wTerminalType
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.222 uvc\_processing\_unit\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bUnitID](#)
- [uint8\\_t bSourceID](#)
- [uint16\\_t wMaxMultiplier](#)
- [uint8\\_t bControlSize](#)
- [uint8\\_t bmControls \[0\]](#)
- [uint8\\_t iProcessing](#)
- [uint8\\_t bmVideoStandards](#)

### 5.222.1 Field Documentation

#### 5.222.1.1 bControlSize

```
uint8_t uvc_processing_unit_descriptor::bControlSize
```

#### 5.222.1.2 bDescriptorSubType

```
uint8_t uvc_processing_unit_descriptor::bDescriptorSubType
```

#### 5.222.1.3 bDescriptorType

```
uint8_t uvc_processing_unit_descriptor::bDescriptorType
```

#### 5.222.1.4 bLength

```
uint8_t uvc_processing_unit_descriptor::bLength
```

#### 5.222.1.5 bmControls

```
uint8_t uvc_processing_unit_descriptor::bmControls[0]
```

#### 5.222.1.6 bmVideoStandards

```
uint8_t uvc_processing_unit_descriptor::bmVideoStandards
```

#### 5.222.1.7 bSourceID

```
uint8_t uvc_processing_unit_descriptor::bSourceID
```

#### 5.222.1.8 bUnitID

```
uint8_t uvc_processing_unit_descriptor::bUnitID
```

#### 5.222.1.9 iProcessing

```
uint8_t uvc_processing_unit_descriptor::iProcessing
```

#### 5.222.1.10 wMaxMultiplier

```
uint16_t uvc_processing_unit_descriptor::wMaxMultiplier
```

The documentation for this struct was generated from the following file:

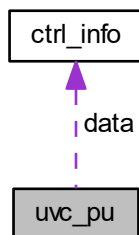
- [uvc.h](#)



## 5.223 uvc\_pu Struct Reference

```
#include <uvc_dev.h>
```

Collaboration diagram for uvc\_pu:



### Data Fields

- uint8\_t `id`
- uint8\_t `baSourceID`
- uint16\_t `wMaxMultiplier`
- uint32\_t `bmControls`
- uint8\_t `bmVideoStandards`
- struct `ctrl_info` \* `data`

### 5.223.1 Field Documentation

#### 5.223.1.1 `baSourceID`

```
uint8_t uvc_pu::baSourceID
```

#### 5.223.1.2 `bmControls`

```
uint32_t uvc_pu::bmControls
```

### 5.223.1.3 bmVideoStandards

```
uint8_t uvc_pu::bmVideoStandards
```

### 5.223.1.4 data

```
struct ctrl_info* uvc_pu::data
```

### 5.223.1.5 id

```
uint8_t uvc_pu::id
```

### 5.223.1.6 wMaxMultiplier

```
uint16_t uvc_pu::wMaxMultiplier
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.224 uvc\_selector\_unit\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bUnitID](#)
- [uint8\\_t bNrInPins](#)
- [uint8\\_t baSourceID \[0\]](#)
- [uint8\\_t iSelector](#)

### 5.224.1 Field Documentation

#### 5.224.1.1 baSourceID

```
uint8_t uvc_selector_unit_descriptor::baSourceID[0]
```

#### 5.224.1.2 bDescriptorSubType

```
uint8_t uvc_selector_unit_descriptor::bDescriptorSubType
```

#### 5.224.1.3 bDescriptorType

```
uint8_t uvc_selector_unit_descriptor::bDescriptorType
```

#### 5.224.1.4 bLength

```
uint8_t uvc_selector_unit_descriptor::bLength
```

#### 5.224.1.5 bNrInPins

```
uint8_t uvc_selector_unit_descriptor::bNrInPins
```

#### 5.224.1.6 bUnitID

```
uint8_t uvc_selector_unit_descriptor::bUnitID
```

#### 5.224.1.7 iSelector

```
uint8_t uvc_selector_unit_descriptor::iSelector
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.225 uvc\_still\_image\_frame\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint8\\_t bEndpointAddress](#)
- [uint8\\_t bNumImageSizePatterns](#)
- [uint16\\_t wWidth \[0\]](#)
- [uint16\\_t wHeight \[0\]](#)
- [uint8\\_t bNumCompressionPattern](#)
- [uint8\\_t bCompression \[\]](#)

### 5.225.1 Field Documentation

#### 5.225.1.1 bCompression

```
uint8_t uvc_still_image_frame_descriptor::bCompression[]
```

#### 5.225.1.2 bDescriptorSubType

```
uint8_t uvc_still_image_frame_descriptor::bDescriptorSubType
```

#### 5.225.1.3 bDescriptorType

```
uint8_t uvc_still_image_frame_descriptor::bDescriptorType
```

#### 5.225.1.4 bEndpointAddress

```
uint8_t uvc_still_image_frame_descriptor::bEndpointAddress
```



## Data Fields

- struct `uvc_device` \* `uvc_dev`
- int `ifnum`
- uint8\_t `num_alt`
- uint8\_t `curr_altnum`
- struct `uvc_vs_alt_intf` \* `if_alt`
- uint8\_t `num_ep`
- uint16\_t `ep_addr`
- struct `uvc_streaming_header` `header`
- uint8\_t `ep_type`
- uint8\_t `TerminalId`
- uint8\_t `ControlSize`
- unsigned int `nformats`
- struct `uvc_format` \* `format`
- uint8\_t `cur_format_num`
- struct `uvc_format` \* `cur_format`
- struct `ctrl_vs_info` \* `vs_ctrl_info`
- struct `uvc_color_mat_desc` \* `color_match`
- `USBH_PIPE_HANDLE` `isoch_pipe`
- uint32\_t `imagesize`
- uint8\_t \* `all_frame_buf`
- int `write_idx`
- bool `running`

### 5.226.1 Field Documentation

#### 5.226.1.1 `all_frame_buf`

```
uint8_t* uvc_streaming::all_frame_buf
```

#### 5.226.1.2 `color_match`

```
struct uvc_color_mat_desc* uvc_streaming::color_match
```

#### 5.226.1.3 `ControlSize`

```
uint8_t uvc_streaming::ControlSize
```

#### 5.226.1.4 cur\_format

```
struct uvc_format* uvc_streaming::cur_format
```

#### 5.226.1.5 cur\_format\_num

```
uint8_t uvc_streaming::cur_format_num
```

#### 5.226.1.6 curr\_altnum

```
uint8_t uvc_streaming::curr_altnum
```

#### 5.226.1.7 ep\_addr

```
uint16_t uvc_streaming::ep_addr
```

#### 5.226.1.8 ep\_type

```
uint8_t uvc_streaming::ep_type
```

#### 5.226.1.9 format

```
struct uvc_format* uvc_streaming::format
```

#### 5.226.1.10 header

```
struct uvc_streaming_header uvc_streaming::header
```

#### 5.226.1.11 if\_alt

```
struct uvc_vs_alt_intf* uvc_streaming::if_alt
```

**5.226.1.12 ifnum**

```
int uvc_streaming::ifnum
```

**5.226.1.13 imagesize**

```
uint32_t uvc_streaming::imagesize
```

**5.226.1.14 isoch\_pipe**

```
USBH_PIPE_HANDLE uvc_streaming::isoch_pipe
```

**5.226.1.15 nformats**

```
unsigned int uvc_streaming::nformats
```

**5.226.1.16 num\_alt**

```
uint8_t uvc_streaming::num_alt
```

**5.226.1.17 num\_ep**

```
uint8_t uvc_streaming::num_ep
```

**5.226.1.18 running**

```
bool uvc_streaming::running
```

**5.226.1.19 TerminalId**

```
uint8_t uvc_streaming::TerminalId
```



### 5.226.1.20 uvc\_dev

```
struct uvc_device* uvc_streaming::uvc_dev
```

### 5.226.1.21 vs\_ctrl\_info

```
struct ctrl_vs_info* uvc_streaming::vs_ctrl_info
```

### 5.226.1.22 write\_idx

```
int uvc_streaming::write_idx
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.227 uvc\_streaming\_control\_data Struct Reference

```
#include <uvc.h>
```

### Data Fields

- uint16\_t [wmHint](#)
- uint8\_t [bFormatIndex](#)
- uint8\_t [bFrameIndex](#)
- uint32\_t [dwFrameInterval](#)
- uint16\_t [wKeyFrameRate](#)
- uint16\_t [wPFrameRate](#)
- uint16\_t [wCompQuality](#)
- uint16\_t [wCompWindowSize](#)
- uint16\_t [wDelay](#)
- uint32\_t [dwMaxVideoFrameSize](#)
- uint32\_t [dwMaxPayloadTransferSize](#)
- uint32\_t [dwClockFrequency](#)
- uint8\_t [bmFramingInfo](#)
- uint8\_t [bPreferredVersion](#)
- uint8\_t [bMinVersion](#)
- uint8\_t [bMaxVersion](#)
- uint8\_t [bUsage](#)
- uint8\_t [bBitDrpthLuma](#)
- uint8\_t [bmSetting](#)
- uint8\_t [bMaxNumberOfRefFeamesPlus1](#)
- uint16\_t [wRateControlModes](#)
- uint8\_t [bmLayoutPerStream](#) [8]

## 5.227.1 Field Documentation

### 5.227.1.1 bBitDrpthLuma

uint8\_t uvc\_streaming\_control\_data::bBitDrpthLuma

### 5.227.1.2 bFormatIndex

uint8\_t uvc\_streaming\_control\_data::bFormatIndex

### 5.227.1.3 bFrameIndex

uint8\_t uvc\_streaming\_control\_data::bFrameIndex

### 5.227.1.4 bMaxNumberOfRefFeamesPlus1

uint8\_t uvc\_streaming\_control\_data::bMaxNumberOfRefFeamesPlus1

### 5.227.1.5 bMaxVersion

uint8\_t uvc\_streaming\_control\_data::bMaxVersion

### 5.227.1.6 bmFramingInfo

uint8\_t uvc\_streaming\_control\_data::bmFramingInfo

### 5.227.1.7 bMinVersion

uint8\_t uvc\_streaming\_control\_data::bMinVersion

### 5.227.1.8 bmLayoutPerStream

```
uint8_t uvc_streaming_control_data::bmLayoutPerStream[8]
```

### 5.227.1.9 bmSetting

```
uint8_t uvc_streaming_control_data::bmSetting
```

### 5.227.1.10 bPreferredVersion

```
uint8_t uvc_streaming_control_data::bPreferredVersion
```

### 5.227.1.11 bUsage

```
uint8_t uvc_streaming_control_data::bUsage
```

### 5.227.1.12 dwClockFrequency

```
uint32_t uvc_streaming_control_data::dwClockFrequency
```

### 5.227.1.13 dwFrameInterval

```
uint32_t uvc_streaming_control_data::dwFrameInterval
```

### 5.227.1.14 dwMaxPayloadTransferSize

```
uint32_t uvc_streaming_control_data::dwMaxPayloadTransferSize
```

### 5.227.1.15 dwMaxVideoFrameSize

```
uint32_t uvc_streaming_control_data::dwMaxVideoFrameSize
```

**5.227.1.16 wCompQuality**

```
uint16_t uvc_streaming_control_data::wCompQuality
```

**5.227.1.17 wCompWindowSize**

```
uint16_t uvc_streaming_control_data::wCompWindowSize
```

**5.227.1.18 wDelay**

```
uint16_t uvc_streaming_control_data::wDelay
```

**5.227.1.19 wKeyFrameRate**

```
uint16_t uvc_streaming_control_data::wKeyFrameRate
```

**5.227.1.20 wmHint**

```
uint16_t uvc_streaming_control_data::wmHint
```

**5.227.1.21 wPFrameRate**

```
uint16_t uvc_streaming_control_data::wPFrameRate
```

**5.227.1.22 wRateControlModes**

```
uint16_t uvc_streaming_control_data::wRateControlModes
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.228 uvc\_streaming\_header Struct Reference

```
#include <uvc_dev.h>
```

### Data Fields

- [uint8\\_t bNumFormats](#)
- [uint8\\_t bEndpointAddress](#)
- [uint8\\_t bTerminalLink](#)
- [uint8\\_t bControlSize](#)
- [uint8\\_t \\* bmaControls](#)
- [uint8\\_t bmlInfo](#)
- [uint8\\_t bStillCaptureMethod](#)
- [uint8\\_t bTriggerSupport](#)
- [uint8\\_t bTriggerUsage](#)

### 5.228.1 Field Documentation

#### 5.228.1.1 bControlSize

```
uint8_t uvc_streaming_header::bControlSize
```

#### 5.228.1.2 bEndpointAddress

```
uint8_t uvc_streaming_header::bEndpointAddress
```

#### 5.228.1.3 bmaControls

```
uint8_t* uvc_streaming_header::bmaControls
```

#### 5.228.1.4 bmlInfo

```
uint8_t uvc_streaming_header::bmlInfo
```

### 5.228.1.5 bNumFormats

```
uint8_t uvc_streaming_header::bNumFormats
```

### 5.228.1.6 bStillCaptureMethod

```
uint8_t uvc_streaming_header::bStillCaptureMethod
```

### 5.228.1.7 bTerminalLink

```
uint8_t uvc_streaming_header::bTerminalLink
```

### 5.228.1.8 bTriggerSupport

```
uint8_t uvc_streaming_header::bTriggerSupport
```

### 5.228.1.9 bTriggerUsage

```
uint8_t uvc_streaming_header::bTriggerUsage
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.229 uvc\_su Struct Reference

```
#include <uvc_dev.h>
```

### Data Fields

- [uint8\\_t id](#)
- [uint8\\_t bNrInPins](#)
- [uint8\\_t \\* baSourceID](#)

### 5.229.1 Field Documentation

### 5.229.1.1 baSourceID

```
uint8_t* uvc_su::baSourceID
```

### 5.229.1.2 bNrInPins

```
uint8_t uvc_su::bNrInPins
```

### 5.229.1.3 id

```
uint8_t uvc_su::id
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.230 uvc\_usb\_ctrlreq Struct Reference

```
#include <uvc_ctrl.h>
```

### Data Fields

- [uint8\\_t bRequestType](#)
- [uint8\\_t bRequest](#)
- [uint16\\_t wValue](#)
- [uint16\\_t wIndex](#)
- [uint16\\_t wLength](#)
- [uint8\\_t \\* data](#)

### 5.230.1 Field Documentation

#### 5.230.1.1 bRequest

```
uint8_t uvc_usb_ctrlreq::bRequest
```

### 5.230.1.2 bRequestType

```
uint8_t uvc_usb_ctrlreq::bRequestType
```

### 5.230.1.3 data

```
uint8_t* uvc_usb_ctrlreq::data
```

### 5.230.1.4 wIndex

```
uint16_t uvc_usb_ctrlreq::wIndex
```

### 5.230.1.5 wLength

```
uint16_t uvc_usb_ctrlreq::wLength
```

### 5.230.1.6 wValue

```
uint16_t uvc_usb_ctrlreq::wValue
```

The documentation for this struct was generated from the following file:

- [uvc\\_ctrl.h](#)

## 5.231 uvc\_vc\_if\_header\_descriptor Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bLength](#)
- [uint8\\_t bDescriptorType](#)
- [uint8\\_t bDescriptorSubType](#)
- [uint16\\_t bcdUVC](#)
- [uint16\\_t wTotalLength](#)
- [uint32\\_t dwClockFrequency](#)
- [uint8\\_t bInCollection](#)
- [uint8\\_t baInterfaceNr \[\]](#)



## 5.231.1 Field Documentation

### 5.231.1.1 baInterfaceNr

```
uint8_t uvc_vc_if_header_descriptor::baInterfaceNr[]
```

### 5.231.1.2 bcdUVC

```
uint16_t uvc_vc_if_header_descriptor::bcdUVC
```

### 5.231.1.3 bDescriptorSubType

```
uint8_t uvc_vc_if_header_descriptor::bDescriptorSubType
```

### 5.231.1.4 bDescriptorType

```
uint8_t uvc_vc_if_header_descriptor::bDescriptorType
```

### 5.231.1.5 bInCollection

```
uint8_t uvc_vc_if_header_descriptor::bInCollection
```

### 5.231.1.6 bLength

```
uint8_t uvc_vc_if_header_descriptor::bLength
```

### 5.231.1.7 dwClockFrequency

```
uint32_t uvc_vc_if_header_descriptor::dwClockFrequency
```

### 5.231.1.8 wTotalLength

```
uint16_t uvc_vc_if_header_descriptor::wTotalLength
```

The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.232 uvc\_vc\_int\_ep Struct Reference

```
#include <uvc_dev.h>
```

### Data Fields

- uint16\_t [addr](#)
- uint16\_t [maxpacketSize](#)
- uint16\_t [wMaxTransferSize](#)
- uint8\_t [interval](#)
- struct urb \* [int\\_urb](#)

### 5.232.1 Field Documentation

#### 5.232.1.1 addr

```
uint16_t uvc_vc_int_ep::addr
```

#### 5.232.1.2 int\_urb

```
struct urb* uvc_vc_int_ep::int_urb
```

#### 5.232.1.3 interval

```
uint8_t uvc_vc_int_ep::interval
```

#### 5.232.1.4 maxpacketsize

```
uint16_t uvc_vc_int_ep::maxpacketsize
```

#### 5.232.1.5 wMaxTransferSize

```
uint16_t uvc_vc_int_ep::wMaxTransferSize
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

### 5.233 uvc\_vs\_alt\_intf Struct Reference

```
#include <uvc_dev.h>
```

#### Data Fields

- [uint8\\_t ep\\_type](#)
- [uint16\\_t addr](#)
- [uint16\\_t maxpacketsize](#)
- [uint8\\_t interval](#)
- [uint8\\_t alt\\_num](#)

#### 5.233.1 Field Documentation

##### 5.233.1.1 addr

```
uint16_t uvc_vs_alt_intf::addr
```

##### 5.233.1.2 alt\_num

```
uint8_t uvc_vs_alt_intf::alt_num
```

### 5.233.1.3 ep\_type

```
uint8_t uvc_vs_alt_intf::ep_type
```

### 5.233.1.4 interval

```
uint8_t uvc_vs_alt_intf::interval
```

### 5.233.1.5 maxpacketize

```
uint16_t uvc_vs_alt_intf::maxpacketize
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.234 uvc\_vs\_ctl\_data Struct Reference

```
#include <uvc_dev.h>
```

### Data Fields

- uint16\_t [wmHint](#)
- uint8\_t [bFormatIndex](#)
- uint8\_t [bFrameIndex](#)
- uint32\_t [dwFrameInterval](#)
- uint16\_t [wDelay](#)
- uint32\_t [dwMaxVideoFrameSize](#)
- uint32\_t [dwMaxPayloadTransferSize](#)
- uint32\_t [dwClockFrequency](#)
- uint8\_t [bPreferredVersion](#)
- uint8\_t [bMinVersion](#)
- uint8\_t [bMaxVersion](#)

### 5.234.1 Field Documentation

#### 5.234.1.1 bFormatIndex

```
uint8_t uvc_vs_ctl_data::bFormatIndex
```

**5.234.1.2 bFrameIndex**

```
uint8_t uvc_vs_ctl_data::bFrameIndex
```

**5.234.1.3 bMaxVersion**

```
uint8_t uvc_vs_ctl_data::bMaxVersion
```

**5.234.1.4 bMinVersion**

```
uint8_t uvc_vs_ctl_data::bMinVersion
```

**5.234.1.5 bPreferredVersion**

```
uint8_t uvc_vs_ctl_data::bPreferredVersion
```

**5.234.1.6 dwClockFrequency**

```
uint32_t uvc_vs_ctl_data::dwClockFrequency
```

**5.234.1.7 dwFrameInterval**

```
uint32_t uvc_vs_ctl_data::dwFrameInterval
```

**5.234.1.8 dwMaxPayloadTransferSize**

```
uint32_t uvc_vs_ctl_data::dwMaxPayloadTransferSize
```

**5.234.1.9 dwMaxVideoFrameSize**

```
uint32_t uvc_vs_ctl_data::dwMaxVideoFrameSize
```

### 5.234.1.10 wDelay

```
uint16_t uvc_vs_ctl_data::wDelay
```

### 5.234.1.11 wmHint

```
uint16_t uvc_vs_ctl_data::wmHint
```

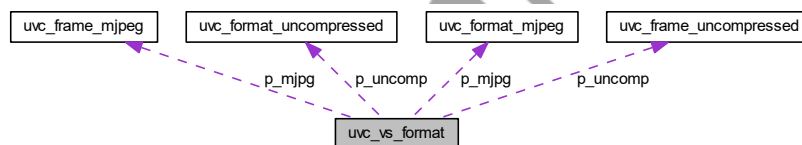
The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.235 uvc\_vs\_format Struct Reference

```
#include <uvc_dev.h>
```

Collaboration diagram for uvc\_vs\_format:



### Data Fields

- uint8\_t len
- union {
  - struct uvc\_format\_uncompressed \* p\_uncomp
  - struct uvc\_format\_mjpeg \* p\_mjpg
 } format
- uint8\_t num\_frame
- uint8\_t curr\_framenum
- uint8\_t frame\_len
- union {
  - struct uvc\_frame\_uncompressed \* p\_uncomp
  - struct uvc\_frame\_mjpeg \* p\_mjpg
 } frame

### 5.235.1 Field Documentation

### 5.235.1.1 curr\_framenum

```
uint8_t uvc_vs_format::curr_framenum
```

### 5.235.1.2 format

```
union { ... } uvc_vs_format::format
```

### 5.235.1.3 frame

```
union { ... } uvc_vs_format::frame
```

### 5.235.1.4 frame\_len

```
uint8_t uvc_vs_format::frame_len
```

### 5.235.1.5 len

```
uint8_t uvc_vs_format::len
```

### 5.235.1.6 num\_frame

```
uint8_t uvc_vs_format::num_frame
```

### 5.235.1.7 p\_mjpg [1/2]

```
struct uvc_format_mjpeg* uvc_vs_format::p_mjpg
```

### 5.235.1.8 p\_mjpg [2/2]

```
struct uvc_frame_mjpeg* uvc_vs_format::p_mjpg
```

### 5.235.1.9 p\_uncomp [1/2]

```
struct uvc_format_uncompressed* uvc_vs_format::p_uncomp
```

### 5.235.1.10 p\_uncomp [2/2]

```
struct uvc_frame_uncompressed* uvc_vs_format::p_uncomp
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.236 uvc\_vs\_still\_control\_data Struct Reference

```
#include <uvc.h>
```

### Data Fields

- [uint8\\_t bFormatIndex](#)
- [uint8\\_t bFrameIndex](#)
- [uint8\\_t bCompressionIndex](#)
- [uint32\\_t dwMaxVideoFrameSize](#)
- [uint32\\_t dwMaxPayloadTransferSize](#)

### 5.236.1 Field Documentation

#### 5.236.1.1 bCompressionIndex

```
uint8_t uvc_vs_still_control_data::bCompressionIndex
```

#### 5.236.1.2 bFormatIndex

```
uint8_t uvc_vs_still_control_data::bFormatIndex
```



### 5.236.1.3 bFrameIndex

```
uint8_t uvc_vs_still_control_data::bFrameIndex
```

### 5.236.1.4 dwMaxPayloadTransferSize

```
uint32_t uvc_vs_still_control_data::dwMaxPayloadTransferSize
```

### 5.236.1.5 dwMaxVideoFrameSize

```
uint32_t uvc_vs_still_control_data::dwMaxVideoFrameSize
```

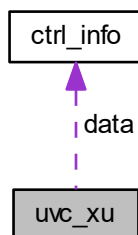
The documentation for this struct was generated from the following file:

- [uvc.h](#)

## 5.237 uvc\_xu Struct Reference

```
#include <uvc_dev.h>
```

Collaboration diagram for uvc\_xu:



### Data Fields

- [uint8\\_t id](#)
- [uint8\\_t bNrInPins](#)
- [uint8\\_t \\* baSourceID](#)
- [uint8\\_t bNumControls](#)
- [uint32\\_t bmControls](#)
- [struct ctrl\\_info \\* data](#)

## 5.237.1 Field Documentation

### 5.237.1.1 baSourceID

```
uint8_t* uvc_xu::baSourceID
```

### 5.237.1.2 bmControls

```
uint32_t uvc_xu::bmControls
```

### 5.237.1.3 bNrInPins

```
uint8_t uvc_xu::bNrInPins
```

### 5.237.1.4 bNumControls

```
uint8_t uvc_xu::bNumControls
```

### 5.237.1.5 data

```
struct ctrl_info* uvc_xu::data
```

### 5.237.1.6 id

```
uint8_t uvc_xu::id
```

The documentation for this struct was generated from the following file:

- [uvc\\_dev.h](#)

## 5.238 uvc\_xu\_control\_query Struct Reference

```
#include <uvc_ctrl.h>
```

## Data Fields

- [uint8\\_t unit](#)
- [uint8\\_t selector](#)
- [uint8\\_t query](#)
- [uint16\\_t size](#)
- [uint8\\_t \\* data](#)

### 5.238.1 Field Documentation

#### 5.238.1.1 data

```
uint8_t* uvc_xu_control_query::data
```

#### 5.238.1.2 query

```
uint8_t uvc_xu_control_query::query
```

#### 5.238.1.3 selector

```
uint8_t uvc_xu_control_query::selector
```

#### 5.238.1.4 size

```
uint16_t uvc_xu_control_query::size
```

#### 5.238.1.5 unit

```
uint8_t uvc_xu_control_query::unit
```

The documentation for this struct was generated from the following file:

- [uvc\\_ctrl.h](#)

## 5.239 vs\_generatekeyframe Struct Reference

```
#include <uvc_ctrl.h>
```

### Data Fields

- [uint8\\_t bGenerateKeyFrame](#)

### 5.239.1 Field Documentation

#### 5.239.1.1 bGenerateKeyFrame

```
uint8_t vs_generatekeyframe::bGenerateKeyFrame
```

The documentation for this struct was generated from the following file:

- [uvc\\_ctrl.h](#)

## 5.240 vs\_still\_image\_trigger Struct Reference

```
#include <uvc_ctrl.h>
```

### Data Fields

- [uint8\\_t bTrigger](#)

### 5.240.1 Field Documentation

#### 5.240.1.1 bTrigger

```
uint8_t vs_still_image_trigger::bTrigger
```

The documentation for this struct was generated from the following file:

- [uvc\\_ctrl.h](#)

## 5.241 vs\_streamerrorcode Struct Reference

```
#include <uvc_ctrl.h>
```

### Data Fields

- [uint8\\_t bStreamErrorCode](#)

### 5.241.1 Field Documentation

#### 5.241.1.1 bStreamErrorCode

```
uint8_t vs_streamerrorcode::bStreamErrorCode
```

The documentation for this struct was generated from the following file:

- [uvc\\_ctrl.h](#)

## 5.242 vs\_synch\_delay Struct Reference

```
#include <uvc_ctrl.h>
```

### Data Fields

- [uint16\\_t wDelay](#)

### 5.242.1 Field Documentation

#### 5.242.1.1 wDelay

```
uint16_t vs_synch_delay::wDelay
```

The documentation for this struct was generated from the following file:

- [uvc\\_ctrl.h](#)

## 5.243 vs\_updateframe Struct Reference

```
#include <uvc_ctrl.h>
```

### Data Fields

- [uint8\\_t bStartFrameSegment](#)
- [uint8\\_t bEndFrameSegment](#)

### 5.243.1 Field Documentation

#### 5.243.1.1 bEndFrameSegment

```
uint8_t vs_updateframe::bEndFrameSegment
```

#### 5.243.1.2 bStartFrameSegment

```
uint8_t vs_updateframe::bStartFrameSegment
```

The documentation for this struct was generated from the following file:

- [uvc\\_ctrl.h](#)

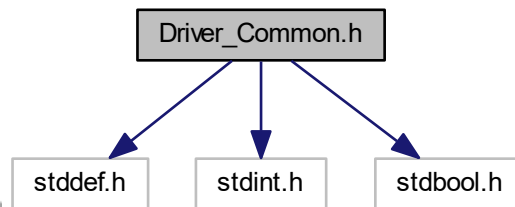
Kneron Confidential

## Chapter 6

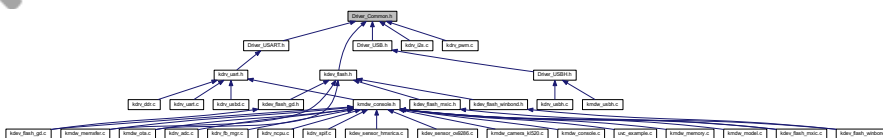
# File Documentation

### 6.1 Driver\_Common.h File Reference

```
#include <stddef.h>
#include <stdint.h>
#include <stdbool.h>
Include dependency graph for Driver_Common.h:
```



This graph shows which files directly or indirectly include this file:



### Data Structures

- struct [\\_ARM\\_DRIVER\\_VERSION](#)  
*Driver Version.*



## Macros

- #define `ARM_DRIVER_VERSION_MAJOR_MINOR`(major, minor) (((major) << 8) | (minor))
- #define `ARM_DRIVER_OK` 0  
*Operation succeeded.*
- #define `ARM_DRIVER_ERROR` -1  
*Unspecified error.*
- #define `ARM_DRIVER_ERROR_BUSY` -2  
*Driver is busy.*
- #define `ARM_DRIVER_ERROR_TIMEOUT` -3  
*Timeout occurred.*
- #define `ARM_DRIVER_ERROR_UNSUPPORTED` -4  
*Operation not supported.*
- #define `ARM_DRIVER_ERROR_PARAMETER` -5  
*Parameter error.*
- #define `ARM_DRIVER_ERROR_SPECIFIC` -6  
*Start of driver specific errors.*

## Typedefs

- typedef struct `_ARM_DRIVER_VERSION` `ARM_DRIVER_VERSION`  
*Driver Version.*
- typedef enum `_ARM_POWER_STATE` `ARM_POWER_STATE`  
*General power states.*

## Enumerations

- enum `_ARM_POWER_STATE` { `ARM_POWER_OFF`, `ARM_POWER_LOW`, `ARM_POWER_FULL` }  
*General power states.*

### 6.1.1 Macro Definition Documentation

#### 6.1.1.1 `ARM_DRIVER_ERROR`

```
#define ARM_DRIVER_ERROR -1
```

Unspecified error.

#### 6.1.1.2 `ARM_DRIVER_ERROR_BUSY`

```
#define ARM_DRIVER_ERROR_BUSY -2
```

Driver is busy.

### 6.1.1.3 ARM\_DRIVER\_ERROR\_PARAMETER

```
#define ARM_DRIVER_ERROR_PARAMETER -5
```

Parameter error.

### 6.1.1.4 ARM\_DRIVER\_ERROR\_SPECIFIC

```
#define ARM_DRIVER_ERROR_SPECIFIC -6
```

Start of driver specific errors.

### 6.1.1.5 ARM\_DRIVER\_ERROR\_TIMEOUT

```
#define ARM_DRIVER_ERROR_TIMEOUT -3
```

Timeout occurred.

### 6.1.1.6 ARM\_DRIVER\_ERROR\_UNSUPPORTED

```
#define ARM_DRIVER_ERROR_UNSUPPORTED -4
```

Operation not supported.

### 6.1.1.7 ARM\_DRIVER\_OK

```
#define ARM_DRIVER_OK 0
```

Operation succeeded.

### 6.1.1.8 ARM\_DRIVER\_VERSION\_MAJOR\_MINOR

```
#define ARM_DRIVER_VERSION_MAJOR_MINOR(
 major,
 minor) (((major) << 8) | (minor))
```

## 6.1.2 Typedef Documentation

### 6.1.2.1 ARM\_DRIVER\_VERSION

```
typedef struct _ARM_DRIVER_VERSION ARM_DRIVER_VERSION
```

Driver Version.

### 6.1.2.2 ARM\_POWER\_STATE

```
typedef enum _ARM_POWER_STATE ARM_POWER_STATE
```

General power states.

## 6.1.3 Enumeration Type Documentation

### 6.1.3.1 \_ARM\_POWER\_STATE

```
enum _ARM_POWER_STATE
```

General power states.

#### Enumerator

|                |                                                                 |
|----------------|-----------------------------------------------------------------|
| ARM_POWER_OFF  | Power off: no operation possible.                               |
| ARM_POWER_LOW  | Low Power mode: retain state, detect and signal wake-up events. |
| ARM_POWER_FULL | Power on: full operation at maximum performance.                |

## 6.2 Driver\_USART.h File Reference

```
#include "Driver_Common.h"
```



- #define `ARM_USART_MODE_SINGLE_WIRE` (0x04UL << `ARM_USART_CONTROL_Pos`)  
*UART Single-wire (half-duplex); arg = Baudrate.*
- #define `ARM_USART_MODE_IRDA` (0x05UL << `ARM_USART_CONTROL_Pos`)  
*UART IrDA; arg = Baudrate.*
- #define `ARM_USART_MODE_SMART_CARD` (0x06UL << `ARM_USART_CONTROL_Pos`)  
*UART Smart Card; arg = Baudrate.*
- #define `ARM_USART_DATA_BITS_Pos` 8
- #define `ARM_USART_DATA_BITS_Msk` (7UL << `ARM_USART_DATA_BITS_Pos`)
- #define `ARM_USART_DATA_BITS_5` (5UL << `ARM_USART_DATA_BITS_Pos`)  
*5 Data bits*
- #define `ARM_USART_DATA_BITS_6` (6UL << `ARM_USART_DATA_BITS_Pos`)  
*6 Data bit*
- #define `ARM_USART_DATA_BITS_7` (7UL << `ARM_USART_DATA_BITS_Pos`)  
*7 Data bits*
- #define `ARM_USART_DATA_BITS_8` (0UL << `ARM_USART_DATA_BITS_Pos`)  
*8 Data bits (default)*
- #define `ARM_USART_DATA_BITS_9` (1UL << `ARM_USART_DATA_BITS_Pos`)  
*9 Data bits*
- #define `ARM_USART_PARITY_Pos` 12
- #define `ARM_USART_PARITY_Msk` (3UL << `ARM_USART_PARITY_Pos`)
- #define `ARM_USART_PARITY_NONE` (0UL << `ARM_USART_PARITY_Pos`)  
*No Parity (default)*
- #define `ARM_USART_PARITY_EVEN` (1UL << `ARM_USART_PARITY_Pos`)  
*Even Parity.*
- #define `ARM_USART_PARITY_ODD` (2UL << `ARM_USART_PARITY_Pos`)  
*Odd Parity.*
- #define `ARM_USART_STOP_BITS_Pos` 14
- #define `ARM_USART_STOP_BITS_Msk` (3UL << `ARM_USART_STOP_BITS_Pos`)
- #define `ARM_USART_STOP_BITS_1` (0UL << `ARM_USART_STOP_BITS_Pos`)  
*1 Stop bit (default)*
- #define `ARM_USART_STOP_BITS_2` (1UL << `ARM_USART_STOP_BITS_Pos`)  
*2 Stop bits*
- #define `ARM_USART_STOP_BITS_1_5` (2UL << `ARM_USART_STOP_BITS_Pos`)  
*1.5 Stop bits*
- #define `ARM_USART_STOP_BITS_0_5` (3UL << `ARM_USART_STOP_BITS_Pos`)  
*0.5 Stop bits*
- #define `ARM_USART_FLOW_CONTROL_Pos` 16
- #define `ARM_USART_FLOW_CONTROL_Msk` (3UL << `ARM_USART_FLOW_CONTROL_Pos`)
- #define `ARM_USART_FLOW_CONTROL_NONE` (0UL << `ARM_USART_FLOW_CONTROL_Pos`)  
*No Flow Control (default)*
- #define `ARM_USART_FLOW_CONTROL_RTS` (1UL << `ARM_USART_FLOW_CONTROL_Pos`)  
*RTS Flow Control.*
- #define `ARM_USART_FLOW_CONTROL_CTS` (2UL << `ARM_USART_FLOW_CONTROL_Pos`)  
*CTS Flow Control.*
- #define `ARM_USART_FLOW_CONTROL_RTS_CTS` (3UL << `ARM_USART_FLOW_CONTROL_Pos`)  
*RTS/CTS Flow Control.*
- #define `ARM_USART_CPOL_Pos` 17
- #define `ARM_USART_CPOL_Msk` (1UL << `ARM_USART_CPOL_Pos`)
- #define `ARM_USART_CPOL0` (0UL << `ARM_USART_CPOL_Pos`)  
*CPOL = 0 (default)*
- #define `ARM_USART_CPOL1` (1UL << `ARM_USART_CPOL_Pos`)

- CPOL = 1.*
- #define `ARM_USART_CPHA_Pos` 18
  - #define `ARM_USART_CPHA_Msk` (1UL << `ARM_USART_CPHA_Pos`)
  - #define `ARM_USART_CPHA0` (0UL << `ARM_USART_CPHA_Pos`)
  - CPHA = 0 (default)*
  - #define `ARM_USART_CPHA1` (1UL << `ARM_USART_CPHA_Pos`)
  - CPHA = 1.*
  - #define `ARM_USART_SET_DEFAULT_TX_VALUE` (0x10UL << `ARM_USART_CONTROL_Pos`)  
    *Set default Transmit value (Synchronous Receive only); arg = value.*
  - #define `ARM_USART_SET_IRDA_PULSE` (0x11UL << `ARM_USART_CONTROL_Pos`)  
    *Set IrDA Pulse in ns; arg: 0=3/16 of bit period*
  - #define `ARM_USART_SET_SMART_CARD_GUARD_TIME` (0x12UL << `ARM_USART_CONTROL_Pos`)  
    *Set Smart Card Guard Time; arg = number of bit periods.*
  - #define `ARM_USART_SET_SMART_CARD_CLOCK` (0x13UL << `ARM_USART_CONTROL_Pos`)  
    *Set Smart Card Clock in Hz; arg: 0=Clock not generated.*
  - #define `ARM_USART_CONTROL_SMART_CARD_NACK` (0x14UL << `ARM_USART_CONTROL_Pos`)  
    *Smart Card NACK generation; arg: 0=disabled, 1=enabled.*
  - #define `ARM_USART_CONTROL_TX` (0x15UL << `ARM_USART_CONTROL_Pos`)  
    *Transmitter; arg: 0=disabled, 1=enabled.*
  - #define `ARM_USART_CONTROL_RX` (0x16UL << `ARM_USART_CONTROL_Pos`)  
    *Receiver; arg: 0=disabled, 1=enabled.*
  - #define `ARM_USART_CONTROL_BREAK` (0x17UL << `ARM_USART_CONTROL_Pos`)  
    *Continuous Break transmission; arg: 0=disabled, 1=enabled.*
  - #define `ARM_USART_ABORT_SEND` (0x18UL << `ARM_USART_CONTROL_Pos`)  
    *Abort ARM\_USART\_Send.*
  - #define `ARM_USART_ABORT_RECEIVE` (0x19UL << `ARM_USART_CONTROL_Pos`)  
    *Abort ARM\_USART\_Receive.*
  - #define `ARM_USART_ABORT_TRANSFER` (0x1AUL << `ARM_USART_CONTROL_Pos`)  
    *Abort ARM\_USART\_Transfer.*
  - #define `ARM_USART_ERROR_MODE` (`ARM_DRIVER_ERROR_SPECIFIC` - 1)  
    *Specified Mode not supported.*
  - #define `ARM_USART_ERROR_BAUDRATE` (`ARM_DRIVER_ERROR_SPECIFIC` - 2)  
    *Specified baudrate not supported.*
  - #define `ARM_USART_ERROR_DATA_BITS` (`ARM_DRIVER_ERROR_SPECIFIC` - 3)  
    *Specified number of Data bits not supported.*
  - #define `ARM_USART_ERROR_PARITY` (`ARM_DRIVER_ERROR_SPECIFIC` - 4)  
    *Specified Parity not supported.*
  - #define `ARM_USART_ERROR_STOP_BITS` (`ARM_DRIVER_ERROR_SPECIFIC` - 5)  
    *Specified number of Stop bits not supported.*
  - #define `ARM_USART_ERROR_FLOW_CONTROL` (`ARM_DRIVER_ERROR_SPECIFIC` - 6)  
    *Specified Flow Control not supported.*
  - #define `ARM_USART_ERROR_CPOL` (`ARM_DRIVER_ERROR_SPECIFIC` - 7)  
    *Specified Clock Polarity not supported.*
  - #define `ARM_USART_ERROR_CPHA` (`ARM_DRIVER_ERROR_SPECIFIC` - 8)  
    *Specified Clock Phase not supported.*
  - #define `ARM_USART_EVENT_SEND_COMPLETE` (1UL << 0)  
    *Send completed; however USART may still transmit data.*
  - #define `ARM_USART_EVENT_RECEIVE_COMPLETE` (1UL << 1)  
    *Receive completed.*
  - #define `ARM_USART_EVENT_TRANSFER_COMPLETE` (1UL << 2)

- *Transfer completed.*
- #define `ARM_USART_EVENT_TX_COMPLETE` (1UL << 3)  
*Transmit completed (optional)*
- #define `ARM_USART_EVENT_TX_UNDERFLOW` (1UL << 4)  
*Transmit data not available (Synchronous Slave)*
- #define `ARM_USART_EVENT_RX_OVERFLOW` (1UL << 5)  
*Receive data overflow.*
- #define `ARM_USART_EVENT_RX_TIMEOUT` (1UL << 6)  
*Receive character timeout (optional)*
- #define `ARM_USART_EVENT_RX_BREAK` (1UL << 7)  
*Break detected on receive.*
- #define `ARM_USART_EVENT_RX_FRAMING_ERROR` (1UL << 8)  
*Framing error detected on receive.*
- #define `ARM_USART_EVENT_RX_PARITY_ERROR` (1UL << 9)  
*Parity error detected on receive.*
- #define `ARM_USART_EVENT_CTS` (1UL << 10)  
*CTS state changed (optional)*
- #define `ARM_USART_EVENT_DSR` (1UL << 11)  
*DSR state changed (optional)*
- #define `ARM_USART_EVENT_DCD` (1UL << 12)  
*DCD state changed (optional)*
- #define `ARM_USART_EVENT_RI` (1UL << 13)  
*RI state changed (optional)*

## Typedefs

- typedef struct `_ARM_USART_STATUS` `ARM_USART_STATUS`  
*USART Status.*
- typedef enum `_ARM_USART_MODEM_CONTROL` `ARM_USART_MODEM_CONTROL`  
*USART Modem Control.*
- typedef struct `_ARM_USART_MODEM_STATUS` `ARM_USART_MODEM_STATUS`  
*USART Modem Status.*
- typedef void(\* `ARM_USART_SignalEvent_t`) (uint32\_t event)  
*Pointer to ARM\_USART\_SignalEvent : Signal USART Event.*
- typedef struct `_ARM_USART_CAPABILITIES` `ARM_USART_CAPABILITIES`  
*USART Device Driver Capabilities.*
- typedef struct `_ARM_DRIVER_USART` `ARM_DRIVER_USART`  
*Access structure of the USART Driver.*

## Enumerations

- enum `_ARM_USART_MODEM_CONTROL` { `ARM_USART_RTS_CLEAR`, `ARM_USART_RTS_SET`, `ARM_USART_DTR_CLEAR`, `ARM_USART_DTR_SET` }  
*USART Modem Control.*

### 6.2.1 Macro Definition Documentation

### 6.2.1.1 ARM\_USART\_ABORT\_RECEIVE

```
#define ARM_USART_ABORT_RECEIVE (0x19UL << ARM_USART_CONTROL_Pos)
```

Abort ARM\_USART\_Receive.

### 6.2.1.2 ARM\_USART\_ABORT\_SEND

```
#define ARM_USART_ABORT_SEND (0x18UL << ARM_USART_CONTROL_Pos)
```

Abort ARM\_USART\_Send.

### 6.2.1.3 ARM\_USART\_ABORT\_TRANSFER

```
#define ARM_USART_ABORT_TRANSFER (0x1AUL << ARM_USART_CONTROL_Pos)
```

Abort ARM\_USART\_Transfer.

### 6.2.1.4 ARM\_USART\_API\_VERSION

```
#define ARM_USART_API_VERSION ARM_DRIVER_VERSION_MAJOR_MINOR(2,01) /* API version */
```

### 6.2.1.5 ARM\_USART\_CONTROL\_BREAK

```
#define ARM_USART_CONTROL_BREAK (0x17UL << ARM_USART_CONTROL_Pos)
```

Continuous Break transmission; arg: 0=disabled, 1=enabled.

### 6.2.1.6 ARM\_USART\_CONTROL\_Msk

```
#define ARM_USART_CONTROL_Msk (0xFFUL << ARM_USART_CONTROL_Pos)
```

### 6.2.1.7 ARM\_USART\_CONTROL\_Pos

```
#define ARM_USART_CONTROL_Pos 0
```



### 6.2.1.8 ARM\_USART\_CONTROL\_RX

```
#define ARM_USART_CONTROL_RX (0x16UL << ARM_USART_CONTROL_Pos)
```

Receiver; arg: 0=disabled, 1=enabled.

### 6.2.1.9 ARM\_USART\_CONTROL\_SMART\_CARD\_NACK

```
#define ARM_USART_CONTROL_SMART_CARD_NACK (0x14UL << ARM_USART_CONTROL_Pos)
```

Smart Card NACK generation; arg: 0=disabled, 1=enabled.

### 6.2.1.10 ARM\_USART\_CONTROL\_TX

```
#define ARM_USART_CONTROL_TX (0x15UL << ARM_USART_CONTROL_Pos)
```

Transmitter; arg: 0=disabled, 1=enabled.

### 6.2.1.11 ARM\_USART\_CPHA0

```
#define ARM_USART_CPHA0 (0UL << ARM_USART_CPHA_Pos)
```

CPHA = 0 (default)

### 6.2.1.12 ARM\_USART\_CPHA1

```
#define ARM_USART_CPHA1 (1UL << ARM_USART_CPHA_Pos)
```

CPHA = 1.

### 6.2.1.13 ARM\_USART\_CPHA\_Msk

```
#define ARM_USART_CPHA_Msk (1UL << ARM_USART_CPHA_Pos)
```

#### 6.2.1.14 ARM\_USART\_CPHA\_Pos

```
#define ARM_USART_CPHA_Pos 18
```

#### 6.2.1.15 ARM\_USART\_CPOL0

```
#define ARM_USART_CPOL0 (0UL << ARM_USART_CPOL_Pos)
```

CPOL = 0 (default)

#### 6.2.1.16 ARM\_USART\_CPOL1

```
#define ARM_USART_CPOL1 (1UL << ARM_USART_CPOL_Pos)
```

CPOL = 1.

#### 6.2.1.17 ARM\_USART\_CPOL\_Msk

```
#define ARM_USART_CPOL_Msk (1UL << ARM_USART_CPOL_Pos)
```

#### 6.2.1.18 ARM\_USART\_CPOL\_Pos

```
#define ARM_USART_CPOL_Pos 17
```

#### 6.2.1.19 ARM\_USART\_DATA\_BITS\_5

```
#define ARM_USART_DATA_BITS_5 (5UL << ARM_USART_DATA_BITS_Pos)
```

5 Data bits

#### 6.2.1.20 ARM\_USART\_DATA\_BITS\_6

```
#define ARM_USART_DATA_BITS_6 (6UL << ARM_USART_DATA_BITS_Pos)
```

6 Data bit

#### 6.2.1.21 ARM\_USART\_DATA\_BITS\_7

```
#define ARM_USART_DATA_BITS_7 (7UL << ARM_USART_DATA_BITS_Pos)
```

7 Data bits

#### 6.2.1.22 ARM\_USART\_DATA\_BITS\_8

```
#define ARM_USART_DATA_BITS_8 (0UL << ARM_USART_DATA_BITS_Pos)
```

8 Data bits (default)

#### 6.2.1.23 ARM\_USART\_DATA\_BITS\_9

```
#define ARM_USART_DATA_BITS_9 (1UL << ARM_USART_DATA_BITS_Pos)
```

9 Data bits

#### 6.2.1.24 ARM\_USART\_DATA\_BITS\_Msk

```
#define ARM_USART_DATA_BITS_Msk (7UL << ARM_USART_DATA_BITS_Pos)
```

#### 6.2.1.25 ARM\_USART\_DATA\_BITS\_Pos

```
#define ARM_USART_DATA_BITS_Pos 8
```

#### 6.2.1.26 ARM\_USART\_ERROR\_BAUDRATE

```
#define ARM_USART_ERROR_BAUDRATE (ARM_DRIVER_ERROR_SPECIFIC - 2)
```

Specified baudrate not supported.

#### 6.2.1.27 ARM\_USART\_ERROR\_CPHA

```
#define ARM_USART_ERROR_CPHA (ARM_DRIVER_ERROR_SPECIFIC - 8)
```

Specified Clock Phase not supported.

#### 6.2.1.28 ARM\_USART\_ERROR\_CPOL

```
#define ARM_USART_ERROR_CPOL (ARM_DRIVER_ERROR_SPECIFIC - 7)
```

Specified Clock Polarity not supported.

#### 6.2.1.29 ARM\_USART\_ERROR\_DATA\_BITS

```
#define ARM_USART_ERROR_DATA_BITS (ARM_DRIVER_ERROR_SPECIFIC - 3)
```

Specified number of Data bits not supported.

#### 6.2.1.30 ARM\_USART\_ERROR\_FLOW\_CONTROL

```
#define ARM_USART_ERROR_FLOW_CONTROL (ARM_DRIVER_ERROR_SPECIFIC - 6)
```

Specified Flow Control not supported.

#### 6.2.1.31 ARM\_USART\_ERROR\_MODE

```
#define ARM_USART_ERROR_MODE (ARM_DRIVER_ERROR_SPECIFIC - 1)
```

Specified Mode not supported.

#### 6.2.1.32 ARM\_USART\_ERROR\_PARITY

```
#define ARM_USART_ERROR_PARITY (ARM_DRIVER_ERROR_SPECIFIC - 4)
```

Specified Parity not supported.

### 6.2.1.33 ARM\_USART\_ERROR\_STOP\_BITS

```
#define ARM_USART_ERROR_STOP_BITS (ARM_DRIVER_ERROR_SPECIFIC - 5)
```

Specified number of Stop bits not supported.

### 6.2.1.34 ARM\_USART\_EVENT\_CTS

```
#define ARM_USART_EVENT_CTS (1UL << 10)
```

CTS state changed (optional)

### 6.2.1.35 ARM\_USART\_EVENT\_DCD

```
#define ARM_USART_EVENT_DCD (1UL << 12)
```

DCD state changed (optional)

### 6.2.1.36 ARM\_USART\_EVENT\_DSR

```
#define ARM_USART_EVENT_DSR (1UL << 11)
```

DSR state changed (optional)

### 6.2.1.37 ARM\_USART\_EVENT\_RECEIVE\_COMPLETE

```
#define ARM_USART_EVENT_RECEIVE_COMPLETE (1UL << 1)
```

Receive completed.

### 6.2.1.38 ARM\_USART\_EVENT\_RI

```
#define ARM_USART_EVENT_RI (1UL << 13)
```

RI state changed (optional)

### 6.2.1.39 ARM\_USART\_EVENT\_RX\_BREAK

```
#define ARM_USART_EVENT_RX_BREAK (1UL << 7)
```

Break detected on receive.

### 6.2.1.40 ARM\_USART\_EVENT\_RX\_FRAMING\_ERROR

```
#define ARM_USART_EVENT_RX_FRAMING_ERROR (1UL << 8)
```

Framing error detected on receive.

### 6.2.1.41 ARM\_USART\_EVENT\_RX\_OVERFLOW

```
#define ARM_USART_EVENT_RX_OVERFLOW (1UL << 5)
```

Receive data overflow.

### 6.2.1.42 ARM\_USART\_EVENT\_RX\_PARITY\_ERROR

```
#define ARM_USART_EVENT_RX_PARITY_ERROR (1UL << 9)
```

Parity error detected on receive.

### 6.2.1.43 ARM\_USART\_EVENT\_RX\_TIMEOUT

```
#define ARM_USART_EVENT_RX_TIMEOUT (1UL << 6)
```

Receive character timeout (optional)

### 6.2.1.44 ARM\_USART\_EVENT\_SEND\_COMPLETE

```
#define ARM_USART_EVENT_SEND_COMPLETE (1UL << 0)
```

Send completed; however USART may still transmit data.

#### 6.2.1.45 ARM\_USART\_EVENT\_TRANSFER\_COMPLETE

```
#define ARM_USART_EVENT_TRANSFER_COMPLETE (1UL << 2)
```

Transfer completed.

#### 6.2.1.46 ARM\_USART\_EVENT\_TX\_COMPLETE

```
#define ARM_USART_EVENT_TX_COMPLETE (1UL << 3)
```

Transmit completed (optional)

#### 6.2.1.47 ARM\_USART\_EVENT\_TX\_UNDERFLOW

```
#define ARM_USART_EVENT_TX_UNDERFLOW (1UL << 4)
```

Transmit data not available (Synchronous Slave)

#### 6.2.1.48 ARM\_USART\_FLOW\_CONTROL\_CTS

```
#define ARM_USART_FLOW_CONTROL_CTS (2UL << ARM_USART_FLOW_CONTROL_Pos)
```

CTS Flow Control.

#### 6.2.1.49 ARM\_USART\_FLOW\_CONTROL\_Msk

```
#define ARM_USART_FLOW_CONTROL_Msk (3UL << ARM_USART_FLOW_CONTROL_Pos)
```

#### 6.2.1.50 ARM\_USART\_FLOW\_CONTROL\_NONE

```
#define ARM_USART_FLOW_CONTROL_NONE (0UL << ARM_USART_FLOW_CONTROL_Pos)
```

No Flow Control (default)

### 6.2.1.51 ARM\_USART\_FLOW\_CONTROL\_Pos

```
#define ARM_USART_FLOW_CONTROL_Pos 16
```

### 6.2.1.52 ARM\_USART\_FLOW\_CONTROL\_RTS

```
#define ARM_USART_FLOW_CONTROL_RTS (1UL << ARM_USART_FLOW_CONTROL_Pos)
```

RTS Flow Control.

### 6.2.1.53 ARM\_USART\_FLOW\_CONTROL\_RTS\_CTS

```
#define ARM_USART_FLOW_CONTROL_RTS_CTS (3UL << ARM_USART_FLOW_CONTROL_Pos)
```

RTS/CTS Flow Control.

### 6.2.1.54 ARM\_USART\_MODE\_ASYNCHRONOUS

```
#define ARM_USART_MODE_ASYNCHRONOUS (0x01UL << ARM_USART_CONTROL_Pos)
```

UART (Asynchronous); arg = Baudrate.

### 6.2.1.55 ARM\_USART\_MODE\_IRDA

```
#define ARM_USART_MODE_IRDA (0x05UL << ARM_USART_CONTROL_Pos)
```

UART IrDA; arg = Baudrate.

### 6.2.1.56 ARM\_USART\_MODE\_SINGLE\_WIRE

```
#define ARM_USART_MODE_SINGLE_WIRE (0x04UL << ARM_USART_CONTROL_Pos)
```

UART Single-wire (half-duplex); arg = Baudrate.



#### 6.2.1.57 ARM\_USART\_MODE\_SMART\_CARD

```
#define ARM_USART_MODE_SMART_CARD (0x06UL << ARM_USART_CONTROL_Pos)
```

UART Smart Card; arg = Baudrate.

#### 6.2.1.58 ARM\_USART\_MODE\_SYNCHRONOUS\_MASTER

```
#define ARM_USART_MODE_SYNCHRONOUS_MASTER (0x02UL << ARM_USART_CONTROL_Pos)
```

Synchronous Master (generates clock signal); arg = Baudrate.

#### 6.2.1.59 ARM\_USART\_MODE\_SYNCHRONOUS\_SLAVE

```
#define ARM_USART_MODE_SYNCHRONOUS_SLAVE (0x03UL << ARM_USART_CONTROL_Pos)
```

Synchronous Slave (external clock signal)

#### 6.2.1.60 ARM\_USART\_PARITY\_EVEN

```
#define ARM_USART_PARITY_EVEN (1UL << ARM_USART_PARITY_Pos)
```

Even Parity.

#### 6.2.1.61 ARM\_USART\_PARITY\_Msk

```
#define ARM_USART_PARITY_Msk (3UL << ARM_USART_PARITY_Pos)
```

#### 6.2.1.62 ARM\_USART\_PARITY\_NONE

```
#define ARM_USART_PARITY_NONE (0UL << ARM_USART_PARITY_Pos)
```

No Parity (default)

### 6.2.1.63 ARM\_USART\_PARITY\_ODD

```
#define ARM_USART_PARITY_ODD (2UL << ARM_USART_PARITY_Pos)
```

Odd Parity.

### 6.2.1.64 ARM\_USART\_PARITY\_Pos

```
#define ARM_USART_PARITY_Pos 12
```

### 6.2.1.65 ARM\_USART\_SET\_DEFAULT\_TX\_VALUE

```
#define ARM_USART_SET_DEFAULT_TX_VALUE (0x10UL << ARM_USART_CONTROL_Pos)
```

Set default Transmit value (Synchronous Receive only); arg = value.

### 6.2.1.66 ARM\_USART\_SET\_IRDA\_PULSE

```
#define ARM_USART_SET_IRDA_PULSE (0x11UL << ARM_USART_CONTROL_Pos)
```

Set IrDA Pulse in ns; arg: 0=3/16 of bit period

### 6.2.1.67 ARM\_USART\_SET\_SMART\_CARD\_CLOCK

```
#define ARM_USART_SET_SMART_CARD_CLOCK (0x13UL << ARM_USART_CONTROL_Pos)
```

Set Smart Card Clock in Hz; arg: 0=Clock not generated.

### 6.2.1.68 ARM\_USART\_SET\_SMART\_CARD\_GUARD\_TIME

```
#define ARM_USART_SET_SMART_CARD_GUARD_TIME (0x12UL << ARM_USART_CONTROL_Pos)
```

Set Smart Card Guard Time; arg = number of bit periods.

### 6.2.1.69 ARM\_USART\_STOP\_BITS\_0\_5

```
#define ARM_USART_STOP_BITS_0_5 (3UL << ARM_USART_STOP_BITS_Pos)
```

0.5 Stop bits

### 6.2.1.70 ARM\_USART\_STOP\_BITS\_1

```
#define ARM_USART_STOP_BITS_1 (0UL << ARM_USART_STOP_BITS_Pos)
```

1 Stop bit (default)

### 6.2.1.71 ARM\_USART\_STOP\_BITS\_1\_5

```
#define ARM_USART_STOP_BITS_1_5 (2UL << ARM_USART_STOP_BITS_Pos)
```

1.5 Stop bits

### 6.2.1.72 ARM\_USART\_STOP\_BITS\_2

```
#define ARM_USART_STOP_BITS_2 (1UL << ARM_USART_STOP_BITS_Pos)
```

2 Stop bits

### 6.2.1.73 ARM\_USART\_STOP\_BITS\_Msk

```
#define ARM_USART_STOP_BITS_Msk (3UL << ARM_USART_STOP_BITS_Pos)
```

### 6.2.1.74 ARM\_USART\_STOP\_BITS\_Pos

```
#define ARM_USART_STOP_BITS_Pos 14
```

## 6.2.2 Typedef Documentation

### 6.2.2.1 ARM\_DRIVER\_USART

```
typedef struct _ARM_DRIVER_USART ARM_DRIVER_USART
```

Access structure of the USART Driver.

### 6.2.2.2 ARM\_USART\_CAPABILITIES

```
typedef struct _ARM_USART_CAPABILITIES ARM_USART_CAPABILITIES
```

USART Device Driver Capabilities.

### 6.2.2.3 ARM\_USART\_MODEM\_CONTROL

```
typedef enum _ARM_USART_MODEM_CONTROL ARM_USART_MODEM_CONTROL
```

USART Modem Control.

### 6.2.2.4 ARM\_USART\_MODEM\_STATUS

```
typedef struct _ARM_USART_MODEM_STATUS ARM_USART_MODEM_STATUS
```

USART Modem Status.

### 6.2.2.5 ARM\_USART\_SignalEvent\_t

```
typedef void(* ARM_USART_SignalEvent_t) (uint32_t event)
```

Pointer to ARM\_USART\_SignalEvent : Signal USART Event.

### 6.2.2.6 ARM\_USART\_STATUS

```
typedef struct _ARM_USART_STATUS ARM_USART_STATUS
```

USART Status.

## 6.2.3 Enumeration Type Documentation

### 6.2.3.1 \_ARM\_USART\_MODEM\_CONTROL

```
enum _ARM_USART_MODEM_CONTROL
```

USART Modem Control.

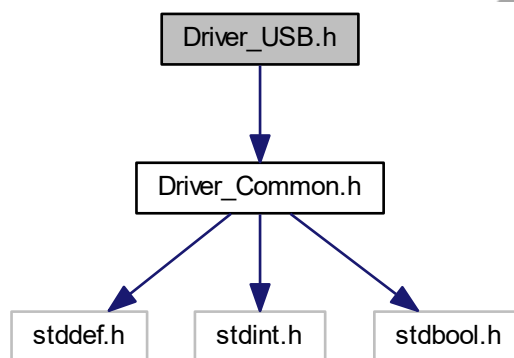
## Enumerator

|                     |                 |
|---------------------|-----------------|
| ARM_USART_RTS_CLEAR | Deactivate RTS. |
| ARM_USART_RTS_SET   | Activate RTS.   |
| ARM_USART_DTR_CLEAR | Deactivate DTR. |
| ARM_USART_DTR_SET   | Activate DTR.   |

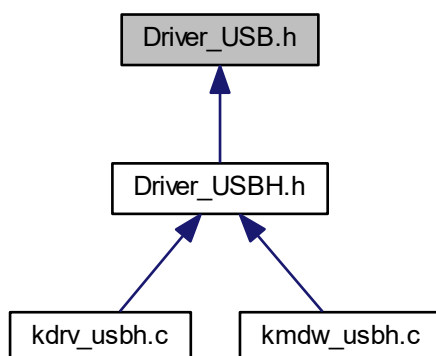
### 6.3 Driver\_USB.h File Reference

```
#include "Driver_Common.h"
```

Include dependency graph for Driver\_USB.h:



This graph shows which files directly or indirectly include this file:



## Macros

- #define `ARM_USB_ROLE_NONE` (0)
- #define `ARM_USB_ROLE_HOST` (1)
- #define `ARM_USB_ROLE_DEVICE` (2)
- #define `ARM_USB_PIN_DP` (1 << 0)  
*USB D+ pin.*
- #define `ARM_USB_PIN_DM` (1 << 1)  
*USB D- pin.*
- #define `ARM_USB_PIN_VBUS` (1 << 2)  
*USB VBUS pin.*
- #define `ARM_USB_PIN_OC` (1 << 3)  
*USB OverCurrent pin.*
- #define `ARM_USB_PIN_ID` (1 << 4)  
*USB ID pin.*
- #define `ARM_USB_SPEED_LOW` (0)  
*Low-speed USB.*
- #define `ARM_USB_SPEED_FULL` (1)  
*Full-speed USB.*
- #define `ARM_USB_SPEED_HIGH` (2)  
*High-speed USB.*
- #define `ARM_USB_PID_OUT` (1)
- #define `ARM_USB_PID_IN` (9)
- #define `ARM_USB_PID_SOF` (5)
- #define `ARM_USB_PID_SETUP` (13)
- #define `ARM_USB_PID_DATA0` (3)
- #define `ARM_USB_PID_DATA1` (11)
- #define `ARM_USB_PID_DATA2` (7)
- #define `ARM_USB_PID_MDATA` (15)
- #define `ARM_USB_PID_ACK` (2)
- #define `ARM_USB_PID_NAK` (10)
- #define `ARM_USB_PID_STALL` (14)
- #define `ARM_USB_PID_NYET` (6)
- #define `ARM_USB_PID_PRE` (12)
- #define `ARM_USB_PID_ERR` (12)
- #define `ARM_USB_PID_SPLIT` (8)
- #define `ARM_USB_PID_PING` (4)
- #define `ARM_USB_PID_RESERVED` (0)
- #define `ARM_USB_ENDPOINT_NUMBER_MASK` (0x0F)
- #define `ARM_USB_ENDPOINT_DIRECTION_MASK` (0x80)
- #define `ARM_USB_ENDPOINT_CONTROL` (0)  
*Control Endpoint.*
- #define `ARM_USB_ENDPOINT_ISOCHRONOUS` (1)  
*Isochronous Endpoint.*
- #define `ARM_USB_ENDPOINT_BULK` (2)  
*Bulk Endpoint.*
- #define `ARM_USB_ENDPOINT_INTERRUPT` (3)  
*Interrupt Endpoint.*
- #define `ARM_USB_ENDPOINT_MAX_PACKET_SIZE_MASK` (0x07FF)
- #define `ARM_USB_ENDPOINT_MICROFRAME_TRANSACTIONS_MASK` (0x1800)
- #define `ARM_USB_ENDPOINT_MICROFRAME_TRANSACTIONS_1` (0x0000)
- #define `ARM_USB_ENDPOINT_MICROFRAME_TRANSACTIONS_2` (0x0800)
- #define `ARM_USB_ENDPOINT_MICROFRAME_TRANSACTIONS_3` (0x1000)

## 6.3.1 Macro Definition Documentation

### 6.3.1.1 ARM\_USB\_ENDPOINT\_BULK

```
#define ARM_USB_ENDPOINT_BULK (2)
```

Bulk Endpoint.

### 6.3.1.2 ARM\_USB\_ENDPOINT\_CONTROL

```
#define ARM_USB_ENDPOINT_CONTROL (0)
```

Control Endpoint.

### 6.3.1.3 ARM\_USB\_ENDPOINT\_DIRECTION\_MASK

```
#define ARM_USB_ENDPOINT_DIRECTION_MASK (0x80)
```

### 6.3.1.4 ARM\_USB\_ENDPOINT\_INTERRUPT

```
#define ARM_USB_ENDPOINT_INTERRUPT (3)
```

Interrupt Endpoint.

### 6.3.1.5 ARM\_USB\_ENDPOINT\_ISOCHRONOUS

```
#define ARM_USB_ENDPOINT_ISOCHRONOUS (1)
```

Isochronous Endpoint.

### 6.3.1.6 ARM\_USB\_ENDPOINT\_MAX\_PACKET\_SIZE\_MASK

```
#define ARM_USB_ENDPOINT_MAX_PACKET_SIZE_MASK (0x07FF)
```

**6.3.1.7 ARM\_USB\_ENDPOINT\_MICROFRAME\_TRANSACTIONS\_1**

```
#define ARM_USB_ENDPOINT_MICROFRAME_TRANSACTIONS_1 (0x0000)
```

**6.3.1.8 ARM\_USB\_ENDPOINT\_MICROFRAME\_TRANSACTIONS\_2**

```
#define ARM_USB_ENDPOINT_MICROFRAME_TRANSACTIONS_2 (0x0800)
```

**6.3.1.9 ARM\_USB\_ENDPOINT\_MICROFRAME\_TRANSACTIONS\_3**

```
#define ARM_USB_ENDPOINT_MICROFRAME_TRANSACTIONS_3 (0x1000)
```

**6.3.1.10 ARM\_USB\_ENDPOINT\_MICROFRAME\_TRANSACTIONS\_MASK**

```
#define ARM_USB_ENDPOINT_MICROFRAME_TRANSACTIONS_MASK (0x1800)
```

**6.3.1.11 ARM\_USB\_ENDPOINT\_NUMBER\_MASK**

```
#define ARM_USB_ENDPOINT_NUMBER_MASK (0x0F)
```

**6.3.1.12 ARM\_USB\_PID\_ACK**

```
#define ARM_USB_PID_ACK (2)
```

**6.3.1.13 ARM\_USB\_PID\_DATA0**

```
#define ARM_USB_PID_DATA0 (3)
```

**6.3.1.14 ARM\_USB\_PID\_DATA1**

```
#define ARM_USB_PID_DATA1 (11)
```



**6.3.1.15 ARM\_USB\_PID\_DATA2**

```
#define ARM_USB_PID_DATA2 (7)
```

**6.3.1.16 ARM\_USB\_PID\_ERR**

```
#define ARM_USB_PID_ERR (12)
```

**6.3.1.17 ARM\_USB\_PID\_IN**

```
#define ARM_USB_PID_IN (9)
```

**6.3.1.18 ARM\_USB\_PID\_MDATA**

```
#define ARM_USB_PID_MDATA (15)
```

**6.3.1.19 ARM\_USB\_PID\_NAK**

```
#define ARM_USB_PID_NAK (10)
```

**6.3.1.20 ARM\_USB\_PID\_NYET**

```
#define ARM_USB_PID_NYET (6)
```

**6.3.1.21 ARM\_USB\_PID\_OUT**

```
#define ARM_USB_PID_OUT (1)
```

**6.3.1.22 ARM\_USB\_PID\_PING**

```
#define ARM_USB_PID_PING (4)
```

### 6.3.1.23 ARM\_USB\_PID\_PRE

```
#define ARM_USB_PID_PRE (12)
```

### 6.3.1.24 ARM\_USB\_PID\_RESERVED

```
#define ARM_USB_PID_RESERVED (0)
```

### 6.3.1.25 ARM\_USB\_PID\_SETUP

```
#define ARM_USB_PID_SETUP (13)
```

### 6.3.1.26 ARM\_USB\_PID\_SOF

```
#define ARM_USB_PID_SOF (5)
```

### 6.3.1.27 ARM\_USB\_PID\_SPLIT

```
#define ARM_USB_PID_SPLIT (8)
```

### 6.3.1.28 ARM\_USB\_PID\_STALL

```
#define ARM_USB_PID_STALL (14)
```

### 6.3.1.29 ARM\_USB\_PIN\_DM

```
#define ARM_USB_PIN_DM (1 << 1)
```

USB D- pin.

### 6.3.1.30 ARM\_USB\_PIN\_DP

```
#define ARM_USB_PIN_DP (1 << 0)
```

USB D+ pin.

### 6.3.1.31 ARM\_USB\_PIN\_ID

```
#define ARM_USB_PIN_ID (1 << 4)
```

USB ID pin.

### 6.3.1.32 ARM\_USB\_PIN\_OC

```
#define ARM_USB_PIN_OC (1 << 3)
```

USB OverCurrent pin.

### 6.3.1.33 ARM\_USB\_PIN\_VBUS

```
#define ARM_USB_PIN_VBUS (1 << 2)
```

USB VBUS pin.

### 6.3.1.34 ARM\_USB\_ROLE\_DEVICE

```
#define ARM_USB_ROLE_DEVICE (2)
```

### 6.3.1.35 ARM\_USB\_ROLE\_HOST

```
#define ARM_USB_ROLE_HOST (1)
```

### 6.3.1.36 ARM\_USB\_ROLE\_NONE

```
#define ARM_USB_ROLE_NONE (0)
```

### 6.3.1.37 ARM\_USB\_SPEED\_FULL

```
#define ARM_USB_SPEED_FULL (1)
```

Full-speed USB.

### 6.3.1.38 ARM\_USB\_SPEED\_HIGH

```
#define ARM_USB_SPEED_HIGH (2)
```

High-speed USB.

### 6.3.1.39 ARM\_USB\_SPEED\_LOW

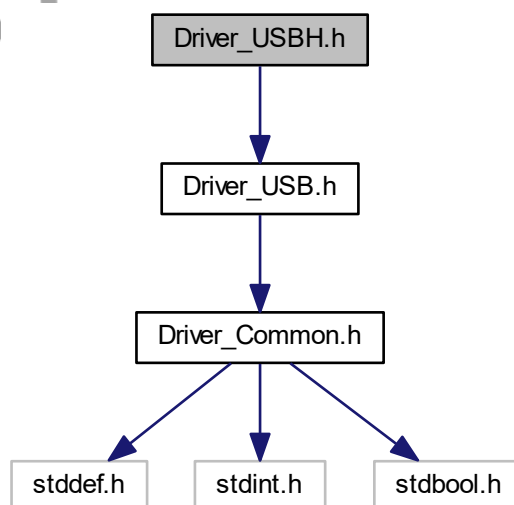
```
#define ARM_USB_SPEED_LOW (0)
```

Low-speed USB.

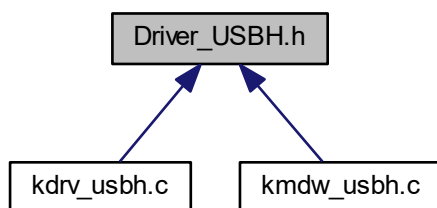
## 6.4 Driver\_USBH.h File Reference

```
#include "Driver_USB.h"
```

Include dependency graph for Driver\_USBH.h:



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [\\_ARM\\_USBH\\_PORT\\_STATE](#)  
*USB Host Port State.*
- struct [\\_ARM\\_USBH\\_CAPABILITIES](#)  
*USB Host Driver Capabilities.*
- struct [\\_ARM\\_DRIVER\\_USBH](#)  
*Access structure of USB Host Driver.*
- struct [\\_ARM\\_USBH\\_HCI\\_CAPABILITIES](#)  
*USB Host HCI (OHCI/EHCI) Driver Capabilities.*
- struct [\\_ARM\\_DRIVER\\_USBH\\_HCI](#)  
*Access structure of USB Host HCI (OHCI/EHCI) Driver.*

## Macros

- #define [ARM\\_USBH\\_API\\_VERSION\\_ARM\\_DRIVER\\_VERSION\\_MAJOR\\_MINOR\(2,2\)](#) /\* API version \*/
- #define [ARM\\_USBH\\_EP\\_HANDLE\\_ARM\\_USBH\\_PIPE\\_HANDLE](#) /\* Legacy name \*/
- #define [ARM\\_USBH\\_PACKET\\_TOKEN\\_Pos](#) 0
- #define [ARM\\_USBH\\_PACKET\\_TOKEN\\_Msk](#) (0x0FUL << [ARM\\_USBH\\_PACKET\\_TOKEN\\_Pos](#))
- #define [ARM\\_USBH\\_PACKET\\_SETUP](#) (0x01UL << [ARM\\_USBH\\_PACKET\\_TOKEN\\_Pos](#))  
*SETUP Packet.*
- #define [ARM\\_USBH\\_PACKET\\_OUT](#) (0x02UL << [ARM\\_USBH\\_PACKET\\_TOKEN\\_Pos](#))  
*OUT Packet.*
- #define [ARM\\_USBH\\_PACKET\\_IN](#) (0x03UL << [ARM\\_USBH\\_PACKET\\_TOKEN\\_Pos](#))  
*IN Packet.*
- #define [ARM\\_USBH\\_PACKET\\_PING](#) (0x04UL << [ARM\\_USBH\\_PACKET\\_TOKEN\\_Pos](#))  
*PING Packet.*
- #define [ARM\\_USBH\\_PACKET\\_DATA\\_Pos](#) 4
- #define [ARM\\_USBH\\_PACKET\\_DATA\\_Msk](#) (0x0FUL << [ARM\\_USBH\\_PACKET\\_DATA\\_Pos](#))
- #define [ARM\\_USBH\\_PACKET\\_DATA0](#) (0x01UL << [ARM\\_USBH\\_PACKET\\_DATA\\_Pos](#))  
*DATA0 PID.*
- #define [ARM\\_USBH\\_PACKET\\_DATA1](#) (0x02UL << [ARM\\_USBH\\_PACKET\\_DATA\\_Pos](#))  
*DATA1 PID.*
- #define [ARM\\_USBH\\_PACKET\\_SPLIT\\_Pos](#) 8
- #define [ARM\\_USBH\\_PACKET\\_SPLIT\\_Msk](#) (0x0FUL << [ARM\\_USBH\\_PACKET\\_SPLIT\\_Pos](#))

- #define `ARM_USBH_PACKET_SSPLIT` (0x08UL << `ARM_USBH_PACKET_SPLIT_Pos`)  
*SSPLIT Packet.*
- #define `ARM_USBH_PACKET_SSPLIT_S` (0x09UL << `ARM_USBH_PACKET_SPLIT_Pos`)  
*SSPLIT Packet: Data Start.*
- #define `ARM_USBH_PACKET_SSPLIT_E` (0x0AUL << `ARM_USBH_PACKET_SPLIT_Pos`)  
*SSPLIT Packet: Data End.*
- #define `ARM_USBH_PACKET_SSPLIT_S_E` (0x0BUL << `ARM_USBH_PACKET_SPLIT_Pos`)  
*SSPLIT Packet: Data All.*
- #define `ARM_USBH_PACKET_CSPLIT` (0x0CUL << `ARM_USBH_PACKET_SPLIT_Pos`)  
*CSPLIT Packet.*
- #define `ARM_USBH_PACKET_PRE` (1UL << 12)  
*PRE Token.*
- #define `ARM_USBH_EVENT_CONNECT` (1UL << 0)  
*USB Device Connected to Port.*
- #define `ARM_USBH_EVENT_DISCONNECT` (1UL << 1)  
*USB Device Disconnected from Port.*
- #define `ARM_USBH_EVENT_OVERCURRENT` (1UL << 2)  
*USB Device caused Overcurrent.*
- #define `ARM_USBH_EVENT_RESET` (1UL << 3)  
*USB Reset completed.*
- #define `ARM_USBH_EVENT_SUSPEND` (1UL << 4)  
*USB Suspend occurred.*
- #define `ARM_USBH_EVENT_RESUME` (1UL << 5)  
*USB Resume occurred.*
- #define `ARM_USBH_EVENT_REMOTE_WAKEUP` (1UL << 6)  
*USB Device activated Remote Wakeup.*
- #define `ARM_USBH_EVENT_TRANSFER_COMPLETE` (1UL << 0)  
*Transfer completed.*
- #define `ARM_USBH_EVENT_HANDSHAKE_NAK` (1UL << 1)  
*NAK Handshake received.*
- #define `ARM_USBH_EVENT_HANDSHAKE_NYET` (1UL << 2)  
*NYET Handshake received.*
- #define `ARM_USBH_EVENT_HANDSHAKE_MDATA` (1UL << 3)  
*MDATA Handshake received.*
- #define `ARM_USBH_EVENT_HANDSHAKE_STALL` (1UL << 4)  
*STALL Handshake received.*
- #define `ARM_USBH_EVENT_HANDSHAKE_ERR` (1UL << 5)  
*ERR Handshake received.*
- #define `ARM_USBH_EVENT_BUS_ERROR` (1UL << 6)  
*Bus Error detected.*
- #define `ARM_USBH_SignalEndpointEvent_t` `ARM_USBH_SignalPipeEvent_t` /\* Legacy name \*/

## Typedefs

- typedef volatile struct `_ARM_USBH_PORT_STATE` `ARM_USBH_PORT_STATE`  
*USB Host Port State.*
- typedef uint32\_t `ARM_USBH_PIPE_HANDLE`  
*USB Host Pipe Handle.*
- typedef void(\* `ARM_USBH_SignalPortEvent_t`) (uint8\_t port, uint32\_t event)  
*Pointer to ARM\_USBH\_SignalPortEvent : Signal Root HUB Port Event.*

- typedef void(\* [ARM\\_USBH\\_SignalPipeEvent\\_t](#)) ([ARM\\_USBH\\_PIPE\\_HANDLE](#) pipe\_hdl, uint32\_t event)  
*Pointer to ARM\_USBH\_SignalPipeEvent : Signal Pipe Event.*
- typedef struct [\\_ARM\\_USBH\\_CAPABILITIES](#) [ARM\\_USBH\\_CAPABILITIES](#)  
*USB Host Driver Capabilities.*
- typedef struct [\\_ARM\\_DRIVER\\_USBH](#) [ARM\\_DRIVER\\_USBH](#)  
*Access structure of USB Host Driver.*
- typedef void(\* [ARM\\_USBH\\_HCI\\_Interrupt\\_t](#)) (void)  
*Pointer to Interrupt Handler Routine.*
- typedef struct [\\_ARM\\_USBH\\_HCI\\_CAPABILITIES](#) [ARM\\_USBH\\_HCI\\_CAPABILITIES](#)  
*USB Host HCI (OHCI/EHCI) Driver Capabilities.*
- typedef struct [\\_ARM\\_DRIVER\\_USBH\\_HCI](#) [ARM\\_DRIVER\\_USBH\\_HCI](#)  
*Access structure of USB Host HCI (OHCI/EHCI) Driver.*

## Variables

- [ARM\\_DRIVER\\_USBH](#) [Driver\\_USBH0](#)

## 6.4.1 Macro Definition Documentation

### 6.4.1.1 ARM\_USBH\_API\_VERSION

```
#define ARM_USBH_API_VERSION ARM_DRIVER_VERSION_MAJOR_MINOR(2,2) /* API version */
```

### 6.4.1.2 ARM\_USBH\_EP\_HANDLE

```
#define ARM_USBH_EP_HANDLE ARM_USBH_PIPE_HANDLE /* Legacy name */
```

### 6.4.1.3 ARM\_USBH\_EVENT\_BUS\_ERROR

```
#define ARM_USBH_EVENT_BUS_ERROR (1UL << 6)
```

Bus Error detected.

### 6.4.1.4 ARM\_USBH\_EVENT\_CONNECT

```
#define ARM_USBH_EVENT_CONNECT (1UL << 0)
```

USB Device Connected to Port.

#### 6.4.1.5 ARM\_USBH\_EVENT\_DISCONNECT

```
#define ARM_USBH_EVENT_DISCONNECT (1UL << 1)
```

USB Device Disconnected from Port.

#### 6.4.1.6 ARM\_USBH\_EVENT\_HANDSHAKE\_ERR

```
#define ARM_USBH_EVENT_HANDSHAKE_ERR (1UL << 5)
```

ERR Handshake received.

#### 6.4.1.7 ARM\_USBH\_EVENT\_HANDSHAKE\_MDATA

```
#define ARM_USBH_EVENT_HANDSHAKE_MDATA (1UL << 3)
```

MDATA Handshake received.

#### 6.4.1.8 ARM\_USBH\_EVENT\_HANDSHAKE\_NAK

```
#define ARM_USBH_EVENT_HANDSHAKE_NAK (1UL << 1)
```

NAK Handshake received.

#### 6.4.1.9 ARM\_USBH\_EVENT\_HANDSHAKE\_NYET

```
#define ARM_USBH_EVENT_HANDSHAKE_NYET (1UL << 2)
```

NYET Handshake received.

#### 6.4.1.10 ARM\_USBH\_EVENT\_HANDSHAKE\_STALL

```
#define ARM_USBH_EVENT_HANDSHAKE_STALL (1UL << 4)
```

STALL Handshake received.



#### 6.4.1.11 ARM\_USBH\_EVENT\_OVERCURRENT

```
#define ARM_USBH_EVENT_OVERCURRENT (1UL << 2)
```

USB Device caused Overcurrent.

#### 6.4.1.12 ARM\_USBH\_EVENT\_REMOTE\_WAKEUP

```
#define ARM_USBH_EVENT_REMOTE_WAKEUP (1UL << 6)
```

USB Device activated Remote Wakeup.

#### 6.4.1.13 ARM\_USBH\_EVENT\_RESET

```
#define ARM_USBH_EVENT_RESET (1UL << 3)
```

USB Reset completed.

#### 6.4.1.14 ARM\_USBH\_EVENT\_RESUME

```
#define ARM_USBH_EVENT_RESUME (1UL << 5)
```

USB Resume occurred.

#### 6.4.1.15 ARM\_USBH\_EVENT\_SUSPEND

```
#define ARM_USBH_EVENT_SUSPEND (1UL << 4)
```

USB Suspend occurred.

#### 6.4.1.16 ARM\_USBH\_EVENT\_TRANSFER\_COMPLETE

```
#define ARM_USBH_EVENT_TRANSFER_COMPLETE (1UL << 0)
```

Transfer completed.

#### 6.4.1.17 ARM\_USBH\_PACKET\_CSPLIT

```
#define ARM_USBH_PACKET_CSPLIT (0x0CUL << ARM_USBH_PACKET_SPLIT_Pos)
```

CSPLIT Packet.

#### 6.4.1.18 ARM\_USBH\_PACKET\_DATA0

```
#define ARM_USBH_PACKET_DATA0 (0x01UL << ARM_USBH_PACKET_DATA_Pos)
```

DATA0 PID.

#### 6.4.1.19 ARM\_USBH\_PACKET\_DATA1

```
#define ARM_USBH_PACKET_DATA1 (0x02UL << ARM_USBH_PACKET_DATA_Pos)
```

DATA1 PID.

#### 6.4.1.20 ARM\_USBH\_PACKET\_DATA\_Msk

```
#define ARM_USBH_PACKET_DATA_Msk (0x0FUL << ARM_USBH_PACKET_DATA_Pos)
```

#### 6.4.1.21 ARM\_USBH\_PACKET\_DATA\_Pos

```
#define ARM_USBH_PACKET_DATA_Pos 4
```

#### 6.4.1.22 ARM\_USBH\_PACKET\_IN

```
#define ARM_USBH_PACKET_IN (0x03UL << ARM_USBH_PACKET_TOKEN_Pos)
```

IN Packet.

#### 6.4.1.23 ARM\_USBH\_PACKET\_OUT

```
#define ARM_USBH_PACKET_OUT (0x02UL << ARM_USBH_PACKET_TOKEN_Pos)
```

OUT Packet.

#### 6.4.1.24 ARM\_USBH\_PACKET\_PING

```
#define ARM_USBH_PACKET_PING (0x04UL << ARM_USBH_PACKET_TOKEN_Pos)
```

PING Packet.

#### 6.4.1.25 ARM\_USBH\_PACKET\_PRE

```
#define ARM_USBH_PACKET_PRE (1UL << 12)
```

PRE Token.

#### 6.4.1.26 ARM\_USBH\_PACKET\_SETUP

```
#define ARM_USBH_PACKET_SETUP (0x01UL << ARM_USBH_PACKET_TOKEN_Pos)
```

SETUP Packet.

#### 6.4.1.27 ARM\_USBH\_PACKET\_SPLIT\_Msk

```
#define ARM_USBH_PACKET_SPLIT_Msk (0x0FUL << ARM_USBH_PACKET_SPLIT_Pos)
```

#### 6.4.1.28 ARM\_USBH\_PACKET\_SPLIT\_Pos

```
#define ARM_USBH_PACKET_SPLIT_Pos 8
```

#### 6.4.1.29 ARM\_USBH\_PACKET\_SSPLIT

```
#define ARM_USBH_PACKET_SSPLIT (0x08UL << ARM_USBH_PACKET_SPLIT_Pos)
```

SSPLIT Packet.

#### 6.4.1.30 ARM\_USBH\_PACKET\_SSPLIT\_E

```
#define ARM_USBH_PACKET_SSPLIT_E (0x0AUL << ARM_USBH_PACKET_SPLIT_Pos)
```

SSPLIT Packet: Data End.

#### 6.4.1.31 ARM\_USBH\_PACKET\_SSPLIT\_S

```
#define ARM_USBH_PACKET_SSPLIT_S (0x09UL << ARM_USBH_PACKET_SPLIT_Pos)
```

SSPLIT Packet: Data Start.

#### 6.4.1.32 ARM\_USBH\_PACKET\_SSPLIT\_S\_E

```
#define ARM_USBH_PACKET_SSPLIT_S_E (0x0BUL << ARM_USBH_PACKET_SPLIT_Pos)
```

SSPLIT Packet: Data All.

#### 6.4.1.33 ARM\_USBH\_PACKET\_TOKEN\_Msk

```
#define ARM_USBH_PACKET_TOKEN_Msk (0x0FUL << ARM_USBH_PACKET_TOKEN_Pos)
```

#### 6.4.1.34 ARM\_USBH\_PACKET\_TOKEN\_Pos

```
#define ARM_USBH_PACKET_TOKEN_Pos 0
```

#### 6.4.1.35 ARM\_USBH\_SignalEndpointEvent\_t

```
#define ARM_USBH_SignalEndpointEvent_t ARM_USBH_SignalPipeEvent_t /* Legacy name */
```

## 6.4.2 Typedef Documentation

### 6.4.2.1 ARM\_DRIVER\_USBH

```
typedef struct _ARM_DRIVER_USBH ARM_DRIVER_USBH
```

Access structure of USB Host Driver.

### 6.4.2.2 ARM\_DRIVER\_USBH\_HCI

```
typedef struct _ARM_DRIVER_USBH_HCI ARM_DRIVER_USBH_HCI
```

Access structure of USB Host HCI (OHCI/EHCI) Driver.

### 6.4.2.3 ARM\_USBH\_CAPABILITIES

```
typedef struct _ARM_USBH_CAPABILITIES ARM_USBH_CAPABILITIES
```

USB Host Driver Capabilities.

### 6.4.2.4 ARM\_USBH\_HCI\_CAPABILITIES

```
typedef struct _ARM_USBH_HCI_CAPABILITIES ARM_USBH_HCI_CAPABILITIES
```

USB Host HCI (OHCI/EHCI) Driver Capabilities.

### 6.4.2.5 ARM\_USBH\_HCI\_Interrupt\_t

```
typedef void(* ARM_USBH_HCI_Interrupt_t) (void)
```

Pointer to Interrupt Handler Routine.

#### 6.4.2.6 ARM\_USBH\_PIPE\_HANDLE

```
typedef uint32_t ARM_USBH_PIPE_HANDLE
```

USB Host Pipe Handle.

#### 6.4.2.7 ARM\_USBH\_PORT\_STATE

```
typedef volatile struct _ARM_USBH_PORT_STATE ARM_USBH_PORT_STATE
```

USB Host Port State.

#### 6.4.2.8 ARM\_USBH\_SignalPipeEvent\_t

```
typedef void(* ARM_USBH_SignalPipeEvent_t) (ARM_USBH_PIPE_HANDLE pipe_hdl, uint32_t event)
```

Pointer to ARM\_USBH\_SignalPipeEvent : Signal Pipe Event.

#### 6.4.2.9 ARM\_USBH\_SignalPortEvent\_t

```
typedef void(* ARM_USBH_SignalPortEvent_t) (uint8_t port, uint32_t event)
```

Pointer to ARM\_USBH\_SignalPortEvent : Signal Root HUB Port Event.

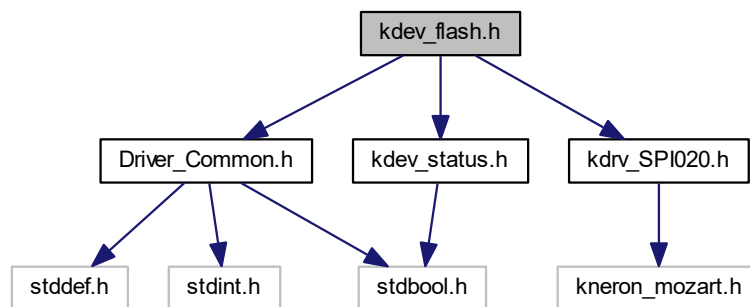
### 6.4.3 Variable Documentation

#### 6.4.3.1 Driver\_USBH0

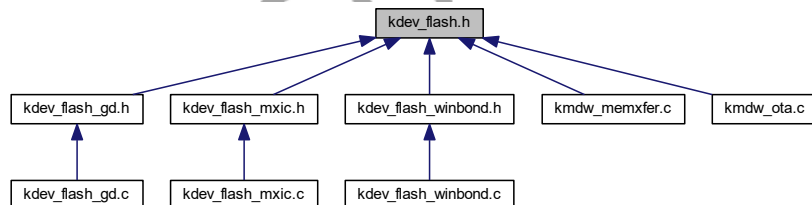
```
ARM_DRIVER_USBH Driver_USBH0
```

## 6.5 kdev\_flash.h File Reference

```
#include "Driver_Common.h"
#include "kdrv_SPI020.h"
#include "kdev_status.h"
Include dependency graph for kdev_flash.h:
```



This graph shows which files directly or indirectly include this file:



### Data Structures

- struct [kdev\\_flash\\_sector\\_t](#)  
*Flash Sector index struct.*
- struct [kdev\\_flash\\_info\\_t](#)  
*Flash information struct.*
- struct [kdev\\_flash\\_status\\_t](#)  
*Flash Status struct.*

### Macros

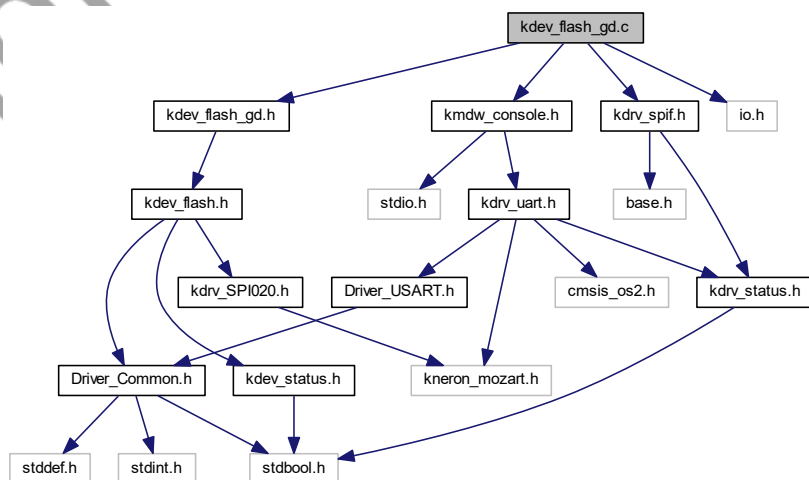
- `#define SPI020_SECTOR_SIZE 4096`
- `#define SPI020_BLOCK_64SIZE 65536`

## Functions

- `uint32_t kdev_flash_probe (spi_flash_t *flash)`
- `kdev_status_t kdev_flash_initialize (void)`  
*Initialize spi flash interface include hardware setting, get flash information and set to 4byte address if flash size is bigger than 16Mbytes.*
- `kdev_status_t kdev_flash_uninitialize (void)`  
*Uinitialize the spi flash interface.*
- `kdev_status_t kdev_flash_power_control (ARM_POWER_STATE state)`  
*Power handling for spi flasg.*
- `kdev_status_t kdev_flash_readdata (uint32_t addr, void *data, uint32_t cnt)`  
*Read data from specific index of spi flash.*
- `kdev_status_t kdev_flash_programdata (uint32_t addr, const void *data, uint32_t cnt)`  
*Program data to specific index in spi flash.*
- `kdev_status_t kdev_flash_erase_sector (uint32_t addr)`  
*Erase Flash by Sector(4k bytes).*
- `kdev_status_t kdev_flash_erase_multi_sector (uint16_t start_addr, uint16_t end_addr)`  
*Erase multiple Flash Sectors(continuously).*
- `kdev_status_t kdev_flash_erase_chip (void)`  
*Erase whole Flash at once. Optional function for faster full chip erase.*
- `kdev_flash_status_t kdev_flash_get_status (void)`  
*Get Flash status.*
- `kdev_flash_info_t * kdev_flash_get_info (void)`  
*Get Flash information.*

## 6.6 kdev\_flash\_gd.c File Reference

```
#include "kdev_flash_gd.h"
#include "kdrv_spif.h"
#include "kmdw_console.h"
#include "io.h"
Include dependency graph for kdev_flash_gd.c:
```





## Functions

- void [kdev\\_flash\\_4Bytes\\_ctrl](#) (uint8\_t enable)
- void [kdev\\_flash\\_write\\_control](#) (uint8\_t enable)
- void [kdev\\_flash\\_64kErase](#) (uint32\_t offset)
- void [kdev\\_flash\\_32kErase](#) (uint32\_t offset)
- void [kdev\\_flash\\_4kErase](#) (uint32\_t offset)
- uint32\_t [kdev\\_flash\\_probe](#) ([spi\\_flash\\_t](#) \*flash)
- void [kdev\\_flash\\_read\\_flash\\_id](#) (void)
- void [kdev\\_flash\\_read\\_status](#) (void)
- [kdev\\_status\\_t](#) [kdev\\_flash\\_initialize](#) (void)
 

*Initialize spi flash interface include hardware setting, get flash information and set to 4byte address if flash size is bigger than 16Mbytes.*
- [kdev\\_status\\_t](#) [kdev\\_flash\\_uninitialize](#) (void)
 

*Uinitialize the spi flash interface.*
- [kdev\\_status\\_t](#) [kdev\\_flash\\_power\\_control](#) ([ARM\\_POWER\\_STATE](#) state)
 

*Power handling for spi flasg.*
- void [kdev\\_flash\\_read](#) (uint8\_t type, uint32\_t offset, uint32\_t len, void \*buf)
- void [kdev\\_flash\\_dma\\_read\\_stop](#) (void)
- void [kdev\\_flash\\_dma\\_write\\_stop](#) (void)
- uint8\_t [kdev\\_flash\\_r\\_state\\_OpCode\\_35](#) (void)
- void [kdev\\_flash\\_write](#) (uint8\_t type, uint32\_t offset, uint32\_t len, void \*buf, uint32\_t buf\_offset)
- [kdev\\_status\\_t](#) [kdev\\_flash\\_readdata](#) (uint32\_t addr, void \*data, uint32\_t cnt)
 

*Read data from specific index of spi flash.*
- [kdev\\_status\\_t](#) [kdev\\_flash\\_programdata](#) (uint32\_t addr, const void \*data, uint32\_t cnt)
 

*Program data to specific index in spi flash.*
- [kdev\\_status\\_t](#) [kdev\\_flash\\_erase\\_sector](#) (uint32\_t addr)
 

*Erase Flash by Sector(4k bytes).*
- [kdev\\_status\\_t](#) [kdev\\_flash\\_erase\\_multi\\_sector](#) (uint16\_t start\_addr, uint16\_t end\_addr)
 

*Erase multiple Flash Sectors(continuously).*
- [kdev\\_status\\_t](#) [kdev\\_flash\\_erase\\_chip](#) (void)
 

*Erase whole Flash at once. Optional function for faster full chip erase.*
- [kdev\\_flash\\_status\\_t](#) [kdev\\_flash\\_get\\_status](#) (void)
 

*Get Flash status.*
- [kdev\\_flash\\_info\\_t](#) \* [kdev\\_flash\\_get\\_info](#) (void)
 

*Get Flash information.*

## Variables

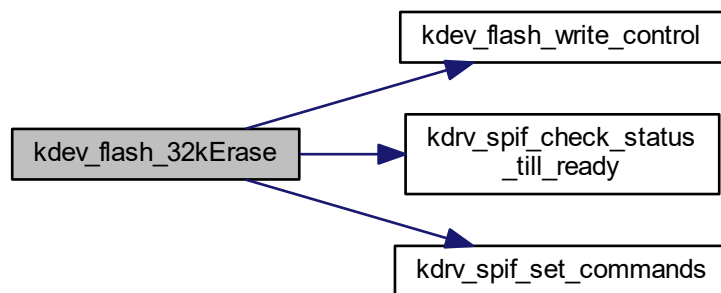
- [spi\\_flash\\_t](#) flash\_info

### 6.6.1 Function Documentation

### 6.6.1.1 kdev\_flash\_32kErase()

```
void kdev_flash_32kErase (
 uint32_t offset)
```

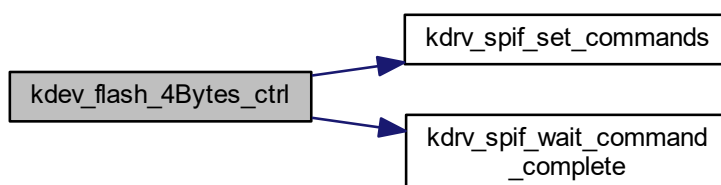
Here is the call graph for this function:



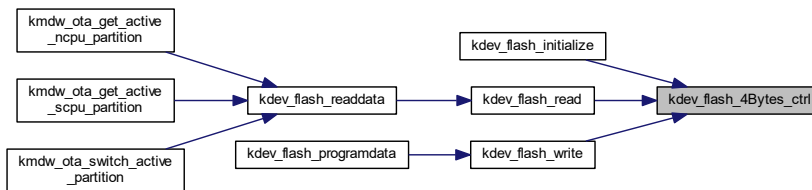
### 6.6.1.2 kdev\_flash\_4Bytes\_ctrl()

```
void kdev_flash_4Bytes_ctrl (
 uint8_t enable)
```

Here is the call graph for this function:



Here is the caller graph for this function:



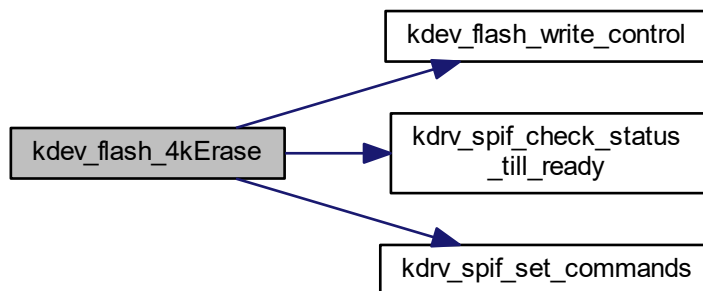
### 6.6.1.3 kdev\_flash\_4kErase()

```

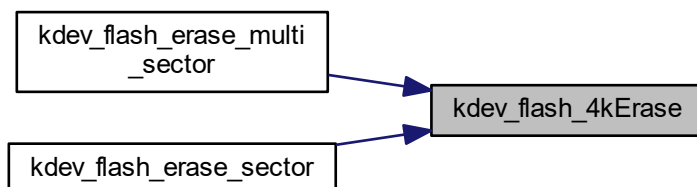
void kdev_flash_4kErase (
 uint32_t offset)

```

Here is the call graph for this function:



Here is the caller graph for this function:



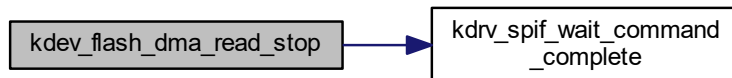
#### 6.6.1.4 kdev\_flash\_64kErase()

```
void kdev_flash_64kErase (
 uint32_t offset)
```

#### 6.6.1.5 kdev\_flash\_dma\_read\_stop()

```
void kdev_flash_dma_read_stop (
 void)
```

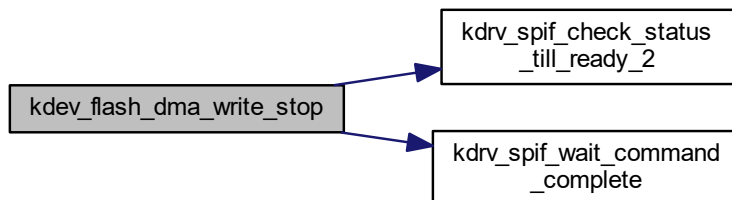
Here is the call graph for this function:



#### 6.6.1.6 kdev\_flash\_dma\_write\_stop()

```
void kdev_flash_dma_write_stop (
 void)
```

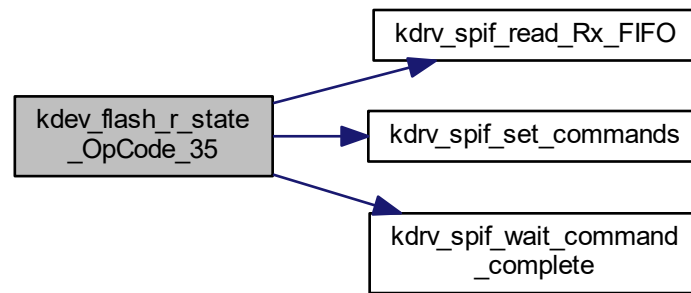
Here is the call graph for this function:



### 6.6.1.7 kdev\_flash\_r\_state\_OpCode\_35()

```
uint8_t kdev_flash_r_state_OpCode_35 (
 void)
```

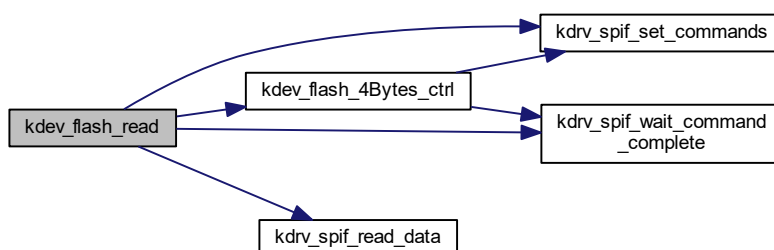
Here is the call graph for this function:



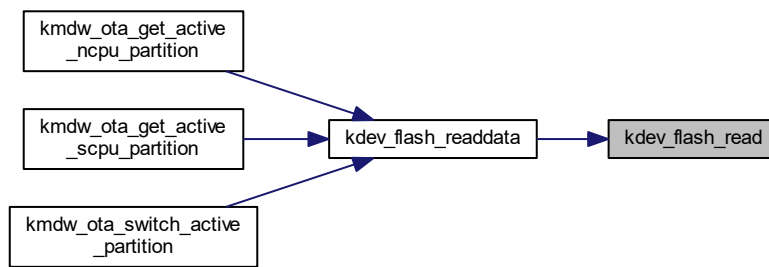
### 6.6.1.8 kdev\_flash\_read()

```
void kdev_flash_read (
 uint8_t type,
 uint32_t offset,
 uint32_t len,
 void * buf)
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 6.6.1.9 kdev\_flash\_read\_flash\_id()

```
void kdev_flash_read_flash_id (
 void)
```

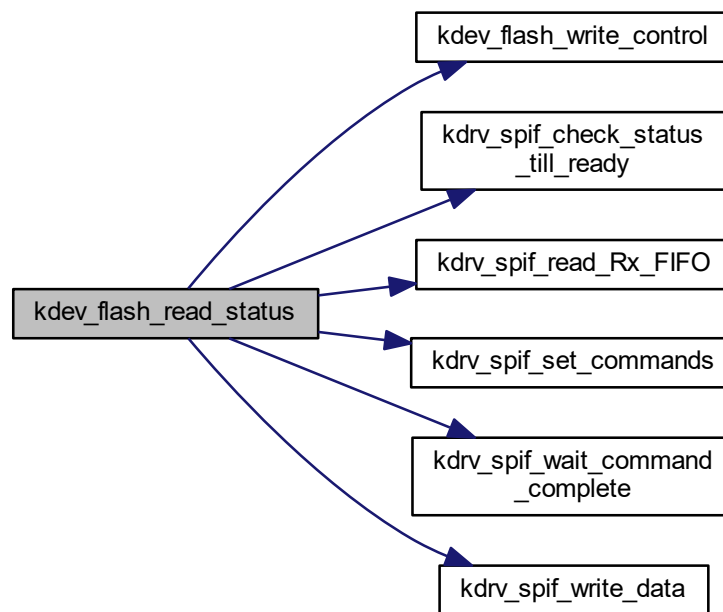
Here is the caller graph for this function:



#### 6.6.1.10 kdev\_flash\_read\_status()

```
void kdev_flash_read_status (
 void)
```

Here is the call graph for this function:



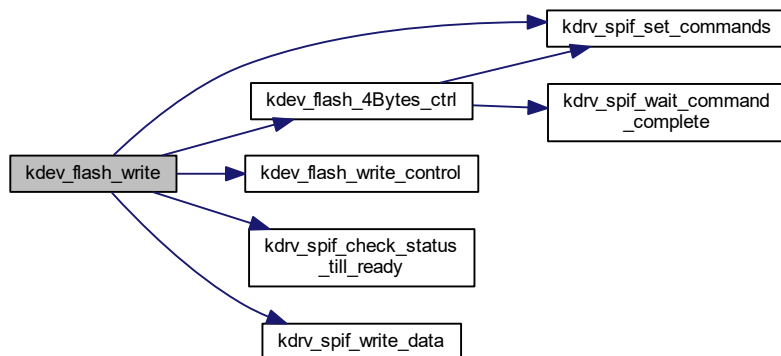
Here is the caller graph for this function:



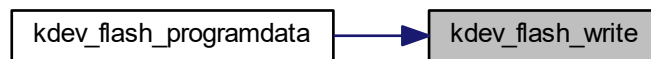
#### 6.6.1.11 kdev\_flash\_write()

```
void kdev_flash_write (
 uint8_t type,
 uint32_t offset,
 uint32_t len,
 void * buf,
 uint32_t buf_offset)
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 6.6.1.12 kdev\_flash\_write\_control()

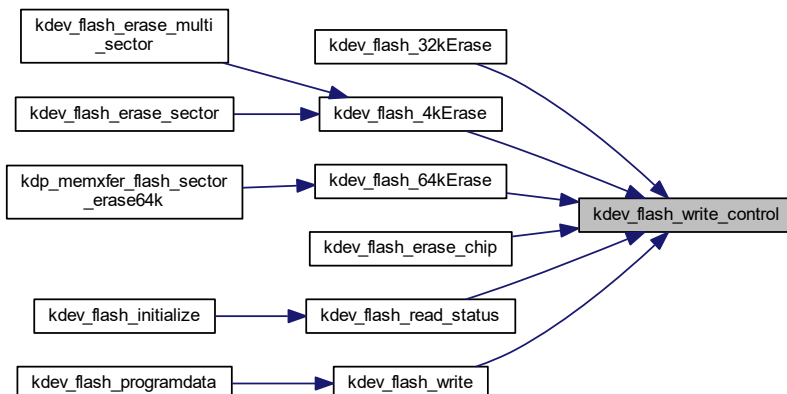
```

void kdev_flash_write_control (
 uint8_t enable)

```



Here is the caller graph for this function:



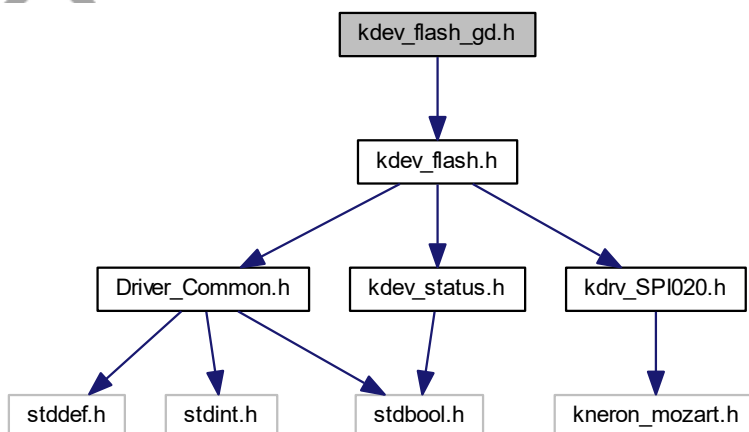
## 6.6.2 Variable Documentation

### 6.6.2.1 flash\_info

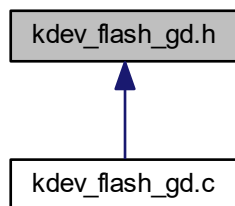
```
spi_flash_t flash_info
```

## 6.7 kdev\_flash\_gd.h File Reference

```
#include "kdev_flash.h"
Include dependency graph for kdev_flash_gd.h:
```



This graph shows which files directly or indirectly include this file:



## Macros

- #define FLASH\_WB\_DEV 0xEF
- #define FLASH\_GD\_DEV 0xC8
- #define FLASH\_MXIC\_DEV 0xC2
- #define FLASH\_Micron\_DEV 0x20
- #define FLASH\_ZBIT\_DEV 0x5E
- #define FLASH\_IS\_WB\_DEV(x) ((x>>16)&0xFF == FLASH\_WB\_DEV)
- #define FLASH\_IS\_MXIC\_DEV(x) ((x>>16)&0xFF == FLASH\_MXIC\_DEV)
- #define FLASH\_IS\_GD\_DEV(x) ((x>>16)&0xFF == FLASH\_GD\_DEV)
- #define WB\_W25Q01JV\_ID 0x2140
- #define WB\_W25Q512JV\_ID 0x2040
- #define WB\_W25L256JV\_ID 0x1940
- #define WB\_W25Q128BVFG\_ID 0x1840
- #define WB\_W25Q64CV\_ID\_9F 0x1740
- #define WB\_W25Q32CV\_ID\_9F 0x1640
- #define WB\_W25P80\_ID\_9F 0x1420
- #define WB\_W25P16\_ID\_9F 0x1520
- #define WB\_W25P32\_ID\_9F 0x1620
- #define WB\_W25P16\_ID\_90 0x14
- #define MX\_MX25L51245G 0x1A20
- #define MX\_MX25L25645G 0x1920
- #define MX\_MX25L12845EM1 0x1820
- #define MX\_MX25L6405D 0x1720
- #define GD\_GD25Q64CSIG\_ID 0x1740
- #define GD\_GD25Q127CSIG\_ID 0x1840
- #define GD\_GD25Q256\_ID 0x1940
- #define GD\_GD25Q256\_ID\_9F 0x1940
- #define GD25Q512MC\_ID\_9F 0x2040
- #define INVALID\_CHIP\_ID 0xFFFF
- #define INVALID\_MANU\_ID 0xFF
- #define FLASH\_SIZE\_32MB\_ID 0x19
- #define FLASH\_SIZE\_16MB\_ID 0x18
- #define FLASH\_SIZE\_8MB\_ID 0x17
- #define FLASH\_SIZE\_4MB\_ID 0x16
- #define FLASH\_SIZE\_2MB\_ID 0x15
- #define FLASH\_SIZE\_1MB\_ID 0x14
- #define FLASH\_SIZE\_512MB\_ID 0x20
- #define FLASH\_SIZE\_SHIFT (FLASH\_SIZE\_512MB\_ID - 0x1A)
- #define FLASH\_3BYTE\_ADDR\_MAX 0x4000

## 6.7.1 Macro Definition Documentation

### 6.7.1.1 FLASH\_3BYTE\_ADDR\_MAX

```
#define FLASH_3BYTE_ADDR_MAX 0x4000
```

### 6.7.1.2 FLASH\_GD\_DEV

```
#define FLASH_GD_DEV 0xC8
```

### 6.7.1.3 FLASH\_IS\_GD\_DEV

```
#define FLASH_IS_GD_DEV(
 x) ((x>>16)&0xFF == FLASH_GD_DEV)
```

### 6.7.1.4 FLASH\_IS\_MXIC\_DEV

```
#define FLASH_IS_MXIC_DEV(
 x) ((x>>16)&0xFF == FLASH_MXIC_DEV)
```

### 6.7.1.5 FLASH\_IS\_WB\_DEV

```
#define FLASH_IS_WB_DEV(
 x) ((x>>16)&0xFF == FLASH_WB_DEV)
```

### 6.7.1.6 FLASH\_Micron\_DEV

```
#define FLASH_Micron_DEV 0x20
```

**6.7.1.7 FLASH\_MXIC\_DEV**

```
#define FLASH_MXIC_DEV 0xC2
```

**6.7.1.8 FLASH\_SIZE\_16MB\_ID**

```
#define FLASH_SIZE_16MB_ID 0x18
```

**6.7.1.9 FLASH\_SIZE\_1MB\_ID**

```
#define FLASH_SIZE_1MB_ID 0x14
```

**6.7.1.10 FLASH\_SIZE\_2MB\_ID**

```
#define FLASH_SIZE_2MB_ID 0x15
```

**6.7.1.11 FLASH\_SIZE\_32MB\_ID**

```
#define FLASH_SIZE_32MB_ID 0x19
```

**6.7.1.12 FLASH\_SIZE\_4MB\_ID**

```
#define FLASH_SIZE_4MB_ID 0x16
```

**6.7.1.13 FLASH\_SIZE\_512MB\_ID**

```
#define FLASH_SIZE_512MB_ID 0x20
```

**6.7.1.14 FLASH\_SIZE\_8MB\_ID**

```
#define FLASH_SIZE_8MB_ID 0x17
```

**6.7.1.15 FLASH\_SIZE\_SHIFT**

```
#define FLASH_SIZE_SHIFT (FLASH_SIZE_512MB_ID - 0x1A)
```

**6.7.1.16 FLASH\_WB\_DEV**

```
#define FLASH_WB_DEV 0xEF
```

**6.7.1.17 FLASH\_ZBIT\_DEV**

```
#define FLASH_ZBIT_DEV 0x5E
```

**6.7.1.18 GD25Q512MC\_ID\_9F**

```
#define GD25Q512MC_ID_9F 0x2040
```

**6.7.1.19 GD\_GD25Q127CSIG\_ID**

```
#define GD_GD25Q127CSIG_ID 0x1840
```

**6.7.1.20 GD\_GD25Q256\_ID**

```
#define GD_GD25Q256_ID 0x1940
```

**6.7.1.21 GD\_GD25Q256\_ID\_9F**

```
#define GD_GD25Q256_ID_9F 0x1940
```

**6.7.1.22 GD\_GD25Q64CSIG\_ID**

```
#define GD_GD25Q64CSIG_ID 0x1740
```

**6.7.1.23 INVALID\_CHIP\_ID**

```
#define INVALID_CHIP_ID 0xFFFF
```

**6.7.1.24 INVALID\_MANU\_ID**

```
#define INVALID_MANU_ID 0xFF
```

**6.7.1.25 MX\_MX25L12845EM1**

```
#define MX_MX25L12845EM1 0x1820
```

**6.7.1.26 MX\_MX25L25645G**

```
#define MX_MX25L25645G 0x1920
```

**6.7.1.27 MX\_MX25L51245G**

```
#define MX_MX25L51245G 0x1A20
```

**6.7.1.28 MX\_MX25L6405D**

```
#define MX_MX25L6405D 0x1720
```

**6.7.1.29 WB\_W25L256JV\_ID**

```
#define WB_W25L256JV_ID 0x1940
```

**6.7.1.30 WB\_W25P16\_ID\_90**

```
#define WB_W25P16_ID_90 0x14
```

**6.7.1.31 WB\_W25P16\_ID\_9F**

```
#define WB_W25P16_ID_9F 0x1520
```

**6.7.1.32 WB\_W25P32\_ID\_9F**

```
#define WB_W25P32_ID_9F 0x1620
```

**6.7.1.33 WB\_W25P80\_ID\_9F**

```
#define WB_W25P80_ID_9F 0x1420
```

**6.7.1.34 WB\_W25Q01JV\_ID**

```
#define WB_W25Q01JV_ID 0x2140
```

**6.7.1.35 WB\_W25Q128BVFG\_ID**

```
#define WB_W25Q128BVFG_ID 0x1840
```

**6.7.1.36 WB\_W25Q32CV\_ID\_9F**

```
#define WB_W25Q32CV_ID_9F 0x1640
```

**6.7.1.37 WB\_W25Q512JV\_ID**

```
#define WB_W25Q512JV_ID 0x2040
```

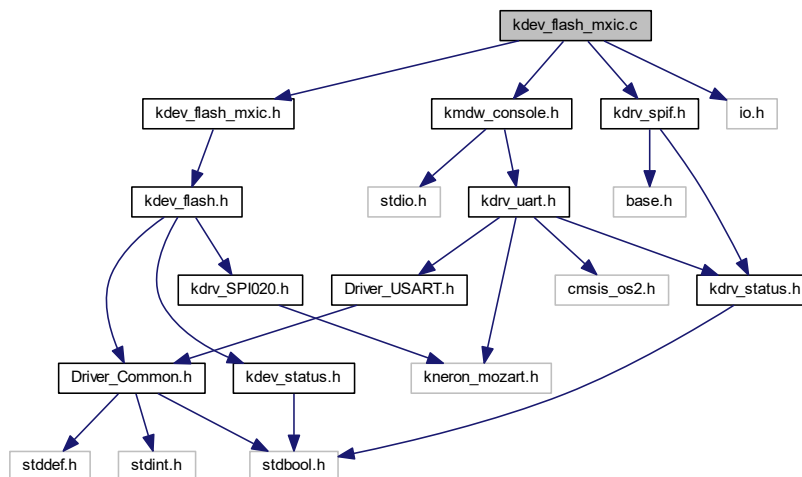
**6.7.1.38 WB\_W25Q64CV\_ID\_9F**

```
#define WB_W25Q64CV_ID_9F 0x1740
```

## 6.8 kdev\_flash\_mx1c.c File Reference

```
#include "kdev_flash_mx1c.h"
#include "kdrv_spif.h"
#include "kmdw_console.h"
#include "io.h"
```

Include dependency graph for kdev\_flash\_mx1c.c:



### Macros

- #define `mx1c_msg`(fmt, ...)

### Functions

- void `kdev_flash_4Bytes_ctrl` (uint8\_t enable)
- void `kdev_flash_write_control` (uint8\_t enable)
- void `kdev_flash_64kErase` (uint32\_t offset)
- void `kdev_flash_32kErase` (uint32\_t offset)
- void `kdev_flash_4kErase` (uint32\_t offset)
- uint32\_t `kdev_flash_probe` (spi\_flash\_t \*flash)
- void `kdev_flash_read_flash_id` (void)
- void `kdev_flash_read_status` (void)
- `kdev_status_t` `kdev_flash_initialize` (void)

*Initialize spi flash interface include hardware setting, get flash information and set to 4byte address if flash size is bigger than 16Mbytes.*

- `kdev_status_t` `kdev_flash_uninitialize` (void)

*Uninitialize the spi flash interface.*

- `kdev_status_t` `kdev_flash_power_control` (ARM\_POWER\_STATE state)

*Power handling for spi flasg.*

- void `kdev_flash_read` (uint8\_t type, uint32\_t offset, uint32\_t len, void \*buf)
- void `kdev_flash_dma_read_stop` (void)
- void `kdev_flash_dma_write_stop` (void)



- `uint8_t kdev_flash_r_state_OpCode_35` (void)
- void `kdev_flash_write` (`uint8_t` type, `uint32_t` offset, `uint32_t` len, void \*buf, `uint32_t` buf\_offset)
- `kdev_status_t kdev_flash_readdata` (`uint32_t` addr, void \*data, `uint32_t` cnt)  
*Read data from specific index of spi flash.*
- `kdev_status_t kdev_flash_programdata` (`uint32_t` addr, const void \*data, `uint32_t` cnt)  
*Program data to specific index in spi flash.*
- `kdev_status_t kdev_flash_erase_sector` (`uint32_t` addr)  
*Erase Flash by Sector(4k bytes).*
- `kdev_status_t kdev_flash_erase_multi_sector` (`uint16_t` start\_addr, `uint16_t` end\_addr)  
*Erase multiple Flash Sectors(continuously).*
- `kdev_status_t kdev_flash_erase_chip` (void)  
*Erase whole Flash at once. Optional function for faster full chip erase.*
- `kdev_flash_status_t kdev_flash_get_status` (void)  
*Get Flash status.*
- `kdev_flash_info_t * kdev_flash_get_info` (void)  
*Get Flash information.*

## Variables

- `spi_flash_t flash_info`

## 6.8.1 Macro Definition Documentation

### 6.8.1.1 mxic\_msg

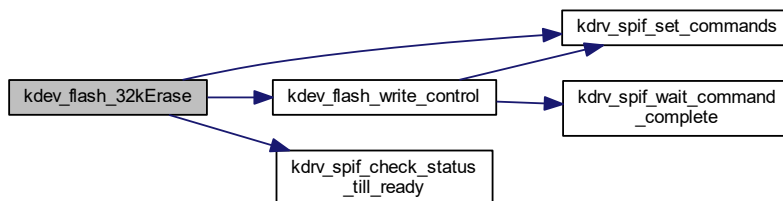
```
#define mxic_msg(
 fmt,
 ...)
```

## 6.8.2 Function Documentation

### 6.8.2.1 kdev\_flash\_32kErase()

```
void kdev_flash_32kErase (
 uint32_t offset)
```

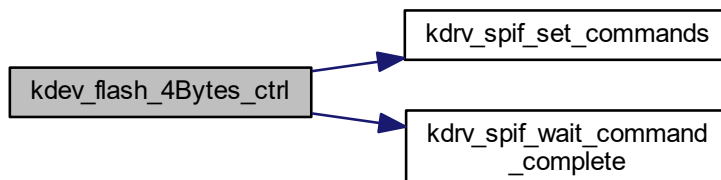
Here is the call graph for this function:



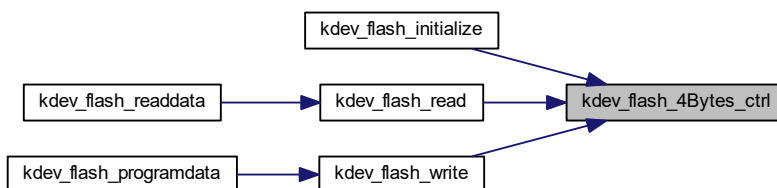
### 6.8.2.2 kdev\_flash\_4Bytes\_ctrl()

```
void kdev_flash_4Bytes_ctrl (
 uint8_t enable)
```

Here is the call graph for this function:



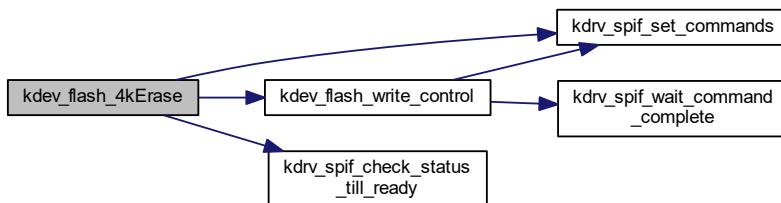
Here is the caller graph for this function:



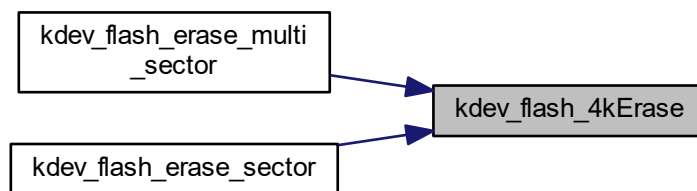
### 6.8.2.3 kdev\_flash\_4kErase()

```
void kdev_flash_4kErase (
 uint32_t offset)
```

Here is the call graph for this function:



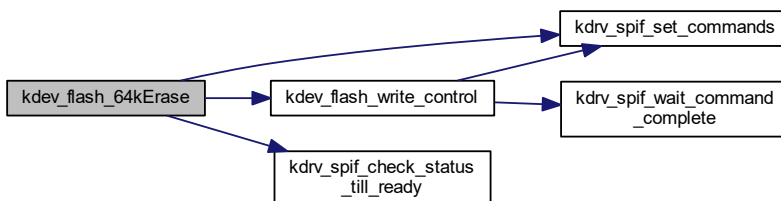
Here is the caller graph for this function:



### 6.8.2.4 kdev\_flash\_64kErase()

```
void kdev_flash_64kErase (
 uint32_t offset)
```

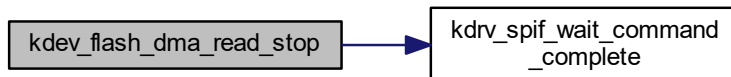
Here is the call graph for this function:



### 6.8.2.5 kdev\_flash\_dma\_read\_stop()

```
void kdev_flash_dma_read_stop (
 void)
```

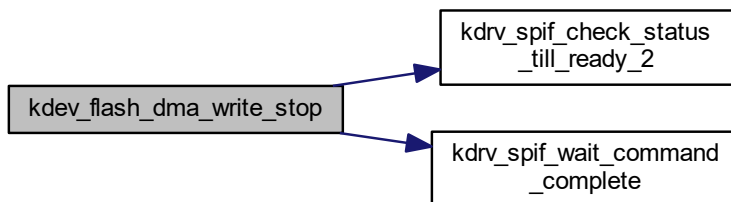
Here is the call graph for this function:



### 6.8.2.6 kdev\_flash\_dma\_write\_stop()

```
void kdev_flash_dma_write_stop (
 void)
```

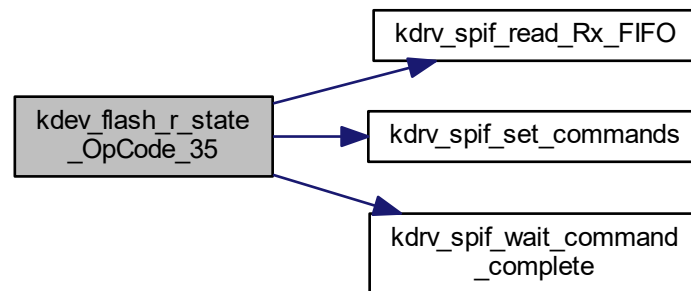
Here is the call graph for this function:



### 6.8.2.7 kdev\_flash\_r\_state OpCode\_35()

```
uint8_t kdev_flash_r_state_OpCode_35 (
 void)
```

Here is the call graph for this function:



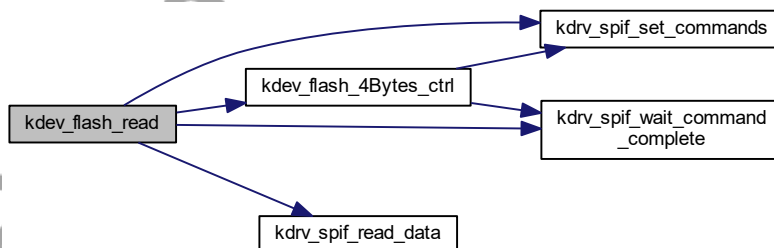
### 6.8.2.8 kdev\_flash\_read()

```

void kdev_flash_read (
 uint8_t type,
 uint32_t offset,
 uint32_t len,
 void * buf)

```

Here is the call graph for this function:



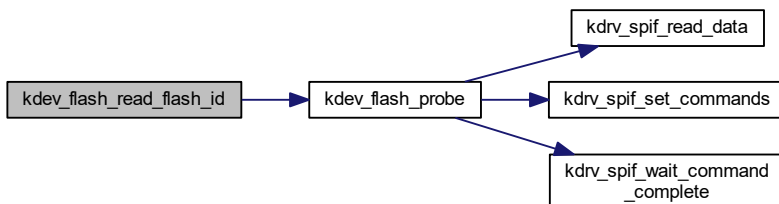
Here is the caller graph for this function:



### 6.8.2.9 kdev\_flash\_read\_flash\_id()

```
void kdev_flash_read_flash_id (
 void)
```

Here is the call graph for this function:



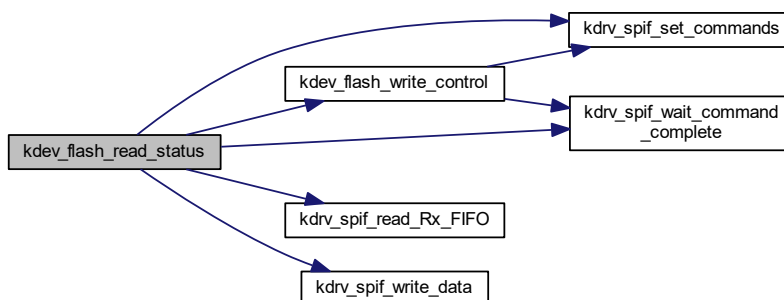
Here is the caller graph for this function:



### 6.8.2.10 kdev\_flash\_read\_status()

```
void kdev_flash_read_status (
 void)
```

Here is the call graph for this function:



Here is the caller graph for this function:



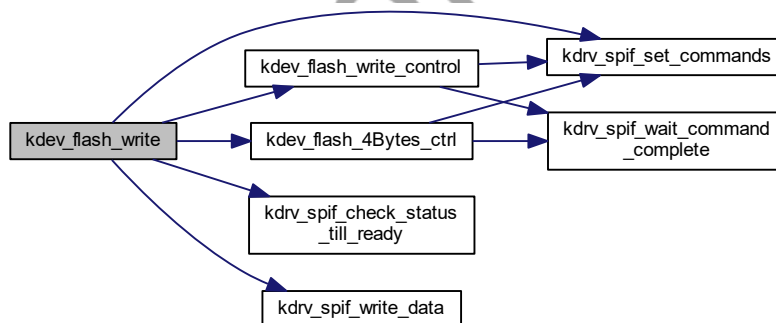
### 6.8.2.11 kdev\_flash\_write()

```

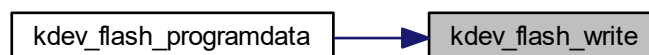
void kdev_flash_write (
 uint8_t type,
 uint32_t offset,
 uint32_t len,
 void * buf,
 uint32_t buf_offset)

```

Here is the call graph for this function:



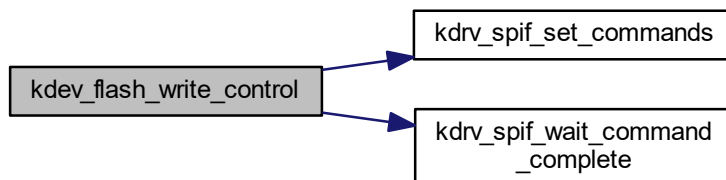
Here is the caller graph for this function:



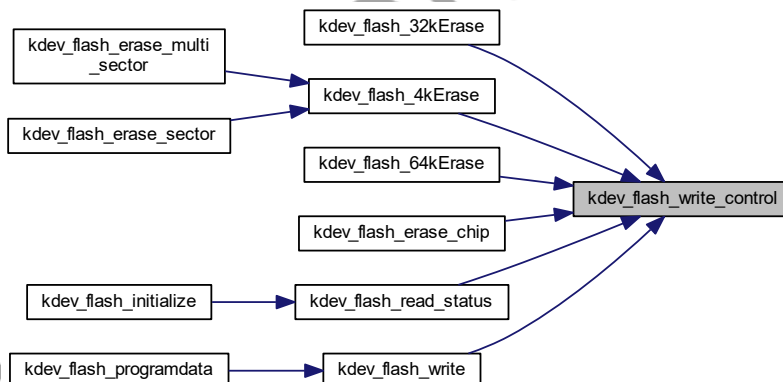
### 6.8.2.12 kdev\_flash\_write\_control()

```
void kdev_flash_write_control (
 uint8_t enable)
```

Here is the call graph for this function:



Here is the caller graph for this function:



## 6.8.3 Variable Documentation

### 6.8.3.1 flash\_info

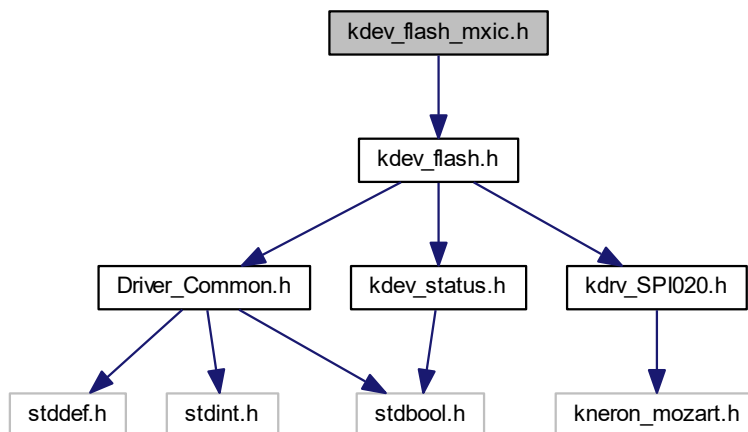
```
spi_flash_t flash_info
```



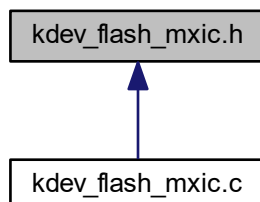
## 6.9 kdev\_flash\_mxic.h File Reference

```
#include "kdev_flash.h"
```

Include dependency graph for kdev\_flash\_mxic.h:



This graph shows which files directly or indirectly include this file:



### Macros

- #define [FLASH\\_WB\\_DEV](#) 0xEF
- #define [FLASH\\_GD\\_DEV](#) 0xC8
- #define [FLASH\\_MXIC\\_DEV](#) 0xC2
- #define [FLASH\\_Micron\\_DEV](#) 0x20
- #define [FLASH\\_ZBIT\\_DEV](#) 0x5E
- #define [FLASH\\_IS\\_WB\\_DEV\(x\)](#) ((x>>16)&0xFF == [FLASH\\_WB\\_DEV](#))
- #define [FLASH\\_IS\\_MXIC\\_DEV\(x\)](#) ((x>>16)&0xFF == [FLASH\\_MXIC\\_DEV](#))
- #define [FLASH\\_IS\\_GD\\_DEV\(x\)](#) ((x>>16)&0xFF == [FLASH\\_GD\\_DEV](#))
- #define [WB\\_W25Q01JV\\_ID](#) 0x2140

- #define WB\_W25Q512JV\_ID 0x2040
- #define WB\_W25L256JV\_ID 0x1940
- #define WB\_W25Q128BVFG\_ID 0x1840
- #define WB\_W25Q64CV\_ID\_9F 0x1740
- #define WB\_W25Q32CV\_ID\_9F 0x1640
- #define WB\_W25P80\_ID\_9F 0x1420
- #define WB\_W25P16\_ID\_9F 0x1520
- #define WB\_W25P32\_ID\_9F 0x1620
- #define WB\_W25P16\_ID\_90 0x14
- #define MX\_MX25L51245G 0x1A20
- #define MX\_MX25L25645G 0x1920
- #define MX\_MX25L12845EM1 0x1820
- #define MX\_MX25L6405D 0x1720
- #define GD\_GD25Q64CSIG\_ID 0x1740
- #define GD\_GD25Q127CSIG\_ID 0x1840
- #define GD\_GD25Q256\_ID 0x1940
- #define GD\_GD25Q256\_ID\_9F 0x1940
- #define GD25Q512MC\_ID\_9F 0x2040
- #define INVALID\_CHIP\_ID 0xFFFF
- #define INVALID\_MANU\_ID 0xFF
- #define FLASH\_SIZE\_32MB\_ID 0x19
- #define FLASH\_SIZE\_16MB\_ID 0x18
- #define FLASH\_SIZE\_8MB\_ID 0x17
- #define FLASH\_SIZE\_4MB\_ID 0x16
- #define FLASH\_SIZE\_2MB\_ID 0x15
- #define FLASH\_SIZE\_1MB\_ID 0x14
- #define FLASH\_SIZE\_512MB\_ID 0x20
- #define FLASH\_SIZE\_SHIFT (FLASH\_SIZE\_512MB\_ID - 0x1A)
- #define FLASH\_3BYTE\_ADDR\_MAX 0x4000

## 6.9.1 Macro Definition Documentation

### 6.9.1.1 FLASH\_3BYTE\_ADDR\_MAX

```
#define FLASH_3BYTE_ADDR_MAX 0x4000
```

### 6.9.1.2 FLASH\_GD\_DEV

```
#define FLASH_GD_DEV 0xC8
```

### 6.9.1.3 FLASH\_IS\_GD\_DEV

```
#define FLASH_IS_GD_DEV(
 x) ((x >> 16) & 0xFF == FLASH_GD_DEV)
```

#### 6.9.1.4 FLASH\_IS\_MXIC\_DEV

```
#define FLASH_IS_MXIC_DEV(
 x) ((x>>16)&0xFF == FLASH_MXIC_DEV)
```

#### 6.9.1.5 FLASH\_IS\_WB\_DEV

```
#define FLASH_IS_WB_DEV(
 x) ((x>>16)&0xFF == FLASH_WB_DEV)
```

#### 6.9.1.6 FLASH\_Micron\_DEV

```
#define FLASH_Micron_DEV 0x20
```

#### 6.9.1.7 FLASH\_MXIC\_DEV

```
#define FLASH_MXIC_DEV 0xC2
```

#### 6.9.1.8 FLASH\_SIZE\_16MB\_ID

```
#define FLASH_SIZE_16MB_ID 0x18
```

#### 6.9.1.9 FLASH\_SIZE\_1MB\_ID

```
#define FLASH_SIZE_1MB_ID 0x14
```

#### 6.9.1.10 FLASH\_SIZE\_2MB\_ID

```
#define FLASH_SIZE_2MB_ID 0x15
```

**6.9.1.11 FLASH\_SIZE\_32MB\_ID**

```
#define FLASH_SIZE_32MB_ID 0x19
```

**6.9.1.12 FLASH\_SIZE\_4MB\_ID**

```
#define FLASH_SIZE_4MB_ID 0x16
```

**6.9.1.13 FLASH\_SIZE\_512MB\_ID**

```
#define FLASH_SIZE_512MB_ID 0x20
```

**6.9.1.14 FLASH\_SIZE\_8MB\_ID**

```
#define FLASH_SIZE_8MB_ID 0x17
```

**6.9.1.15 FLASH\_SIZE\_SHIFT**

```
#define FLASH_SIZE_SHIFT (FLASH_SIZE_512MB_ID - 0x1A)
```

**6.9.1.16 FLASH\_WB\_DEV**

```
#define FLASH_WB_DEV 0xEF
```

**6.9.1.17 FLASH\_ZBIT\_DEV**

```
#define FLASH_ZBIT_DEV 0x5E
```

**6.9.1.18 GD25Q512MC\_ID\_9F**

```
#define GD25Q512MC_ID_9F 0x2040
```

**6.9.1.19 GD\_GD25Q127CSIG\_ID**

```
#define GD_GD25Q127CSIG_ID 0x1840
```

**6.9.1.20 GD\_GD25Q256\_ID**

```
#define GD_GD25Q256_ID 0x1940
```

**6.9.1.21 GD\_GD25Q256\_ID\_9F**

```
#define GD_GD25Q256_ID_9F 0x1940
```

**6.9.1.22 GD\_GD25Q64CSIG\_ID**

```
#define GD_GD25Q64CSIG_ID 0x1740
```

**6.9.1.23 INVALID\_CHIP\_ID**

```
#define INVALID_CHIP_ID 0xFFFF
```

**6.9.1.24 INVALID\_MANU\_ID**

```
#define INVALID_MANU_ID 0xFF
```

**6.9.1.25 MX\_MX25L12845EM1**

```
#define MX_MX25L12845EM1 0x1820
```

**6.9.1.26 MX\_MX25L25645G**

```
#define MX_MX25L25645G 0x1920
```

**6.9.1.27 MX\_MX25L51245G**

```
#define MX_MX25L51245G 0x1A20
```

**6.9.1.28 MX\_MX25L6405D**

```
#define MX_MX25L6405D 0x1720
```

**6.9.1.29 WB\_W25L256JV\_ID**

```
#define WB_W25L256JV_ID 0x1940
```

**6.9.1.30 WB\_W25P16\_ID\_90**

```
#define WB_W25P16_ID_90 0x14
```

**6.9.1.31 WB\_W25P16\_ID\_9F**

```
#define WB_W25P16_ID_9F 0x1520
```

**6.9.1.32 WB\_W25P32\_ID\_9F**

```
#define WB_W25P32_ID_9F 0x1620
```

**6.9.1.33 WB\_W25P80\_ID\_9F**

```
#define WB_W25P80_ID_9F 0x1420
```

**6.9.1.34 WB\_W25Q01JV\_ID**

```
#define WB_W25Q01JV_ID 0x2140
```

### 6.9.1.35 WB\_W25Q128BVFG\_ID

```
#define WB_W25Q128BVFG_ID 0x1840
```

### 6.9.1.36 WB\_W25Q32CV\_ID\_9F

```
#define WB_W25Q32CV_ID_9F 0x1640
```

### 6.9.1.37 WB\_W25Q512JV\_ID

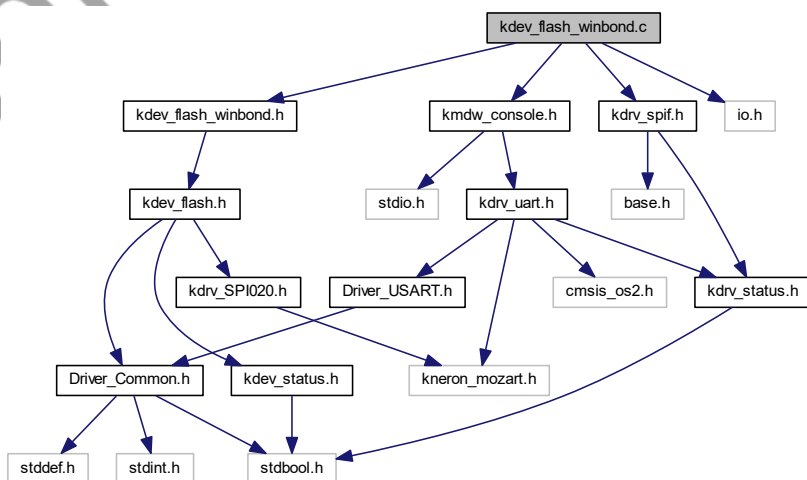
```
#define WB_W25Q512JV_ID 0x2040
```

### 6.9.1.38 WB\_W25Q64CV\_ID\_9F

```
#define WB_W25Q64CV_ID_9F 0x1740
```

## 6.10 kdev\_flash\_winbond.c File Reference

```
#include "kdev_flash_winbond.h"
#include "kdrv_spif.h"
#include "kmdw_console.h"
#include "io.h"
Include dependency graph for kdev_flash_winbond.c:
```



## Functions

- void `kdev_flash_4Bytes_ctrl` (uint8\_t enable)
- void `kdev_flash_write_control` (uint8\_t enable)
- void `kdev_flash_64kErase` (uint32\_t offset)
- void `kdev_flash_32kErase` (uint32\_t offset)
- void `kdev_flash_4kErase` (uint32\_t offset)
- uint32\_t `kdev_flash_probe` (`spi_flash_t` \*flash)
- void `kdev_flash_read_flash_id` (void)
- void `kdev_flash_read_status` (void)
- `kdev_status_t` `kdev_flash_initialize` (void)
 

*Initialize spi flash interface include hardware setting, get flash information and set to 4byte address if flash size is bigger than 16Mbytes.*
- `kdev_status_t` `kdev_flash_uninitialize` (void)
 

*Uninitialize the spi flash interface.*
- `kdev_status_t` `kdev_flash_power_control` (ARM\_POWER\_STATE state)
 

*Power handling for spi flasg.*
- void `kdev_flash_read` (uint8\_t type, uint32\_t offset, uint32\_t len, void \*buf)
- void `kdev_flash_dma_read_stop` (void)
- void `kdev_flash_dma_write_stop` (void)
- uint8\_t `kdev_flash_r_state_OpCode_35` (void)
- void `kdev_flash_write` (uint8\_t type, uint32\_t offset, uint32\_t len, void \*buf, uint32\_t buf\_offset)
- `kdev_status_t` `kdev_flash_readdata` (uint32\_t addr, void \*data, uint32\_t cnt)
 

*Read data from specific index of spi flash.*
- `kdev_status_t` `kdev_flash_programdata` (uint32\_t addr, const void \*data, uint32\_t cnt)
 

*Program data to specific index in spi flash.*
- `kdev_status_t` `kdev_flash_erase_sector` (uint32\_t addr)
 

*Erase Flash by Sector(4k bytes).*
- `kdev_status_t` `kdev_flash_erase_multi_sector` (uint16\_t start\_addr, uint16\_t end\_addr)
 

*Erase multiple Flash Sectors(continuously).*
- `kdev_status_t` `kdev_flash_erase_chip` (void)
 

*Erase whole Flash at once. Optional function for faster full chip erase.*
- `kdev_flash_status_t` `kdev_flash_get_status` (void)
 

*Get Flash status.*
- `kdev_flash_info_t` \* `kdev_flash_get_info` (void)
 

*Get Flash information.*

## Variables

- `spi_flash_t` flash\_info

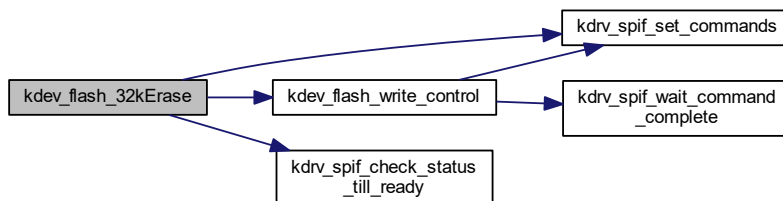
### 6.10.1 Function Documentation



### 6.10.1.1 kdev\_flash\_32kErase()

```
void kdev_flash_32kErase (
 uint32_t offset)
```

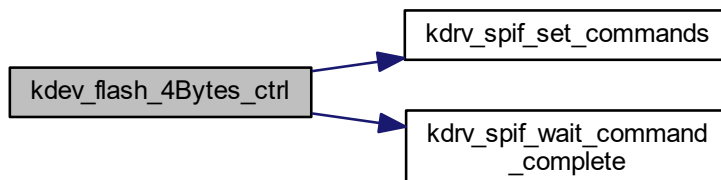
Here is the call graph for this function:



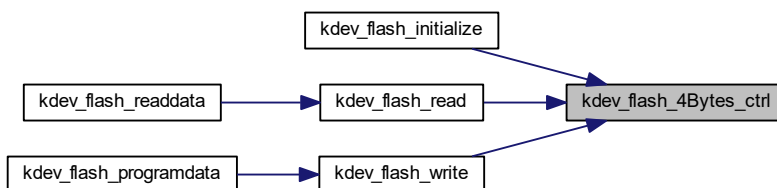
### 6.10.1.2 kdev\_flash\_4Bytes\_ctrl()

```
void kdev_flash_4Bytes_ctrl (
 uint8_t enable)
```

Here is the call graph for this function:



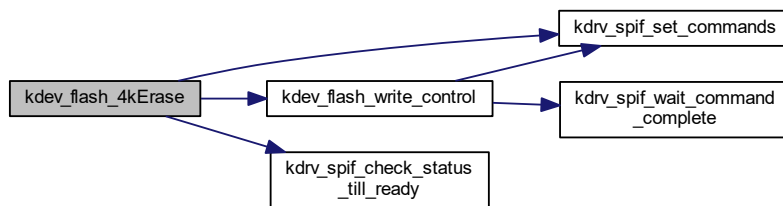
Here is the caller graph for this function:



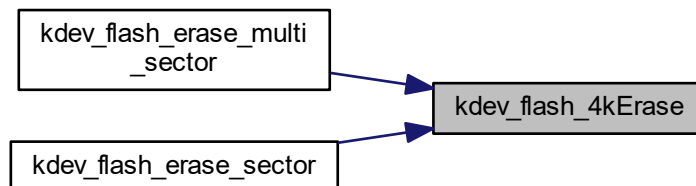
### 6.10.1.3 kdev\_flash\_4kErase()

```
void kdev_flash_4kErase (
 uint32_t offset)
```

Here is the call graph for this function:



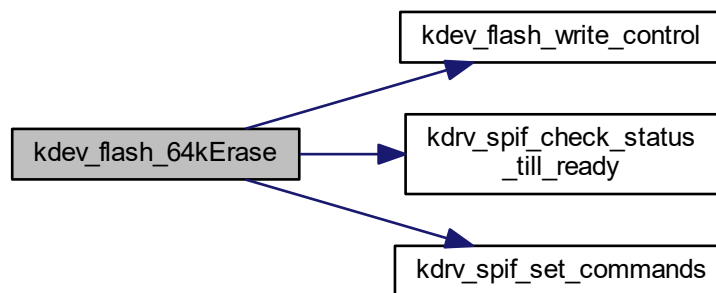
Here is the caller graph for this function:



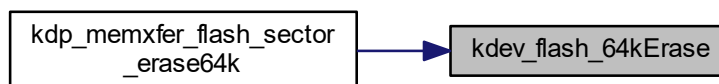
### 6.10.1.4 kdev\_flash\_64kErase()

```
void kdev_flash_64kErase (
 uint32_t offset)
```

Here is the call graph for this function:



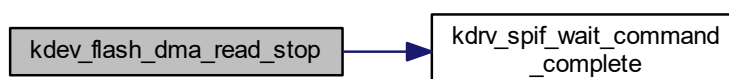
Here is the caller graph for this function:



#### 6.10.1.5 kdev\_flash\_dma\_read\_stop()

```
void kdev_flash_dma_read_stop (
 void)
```

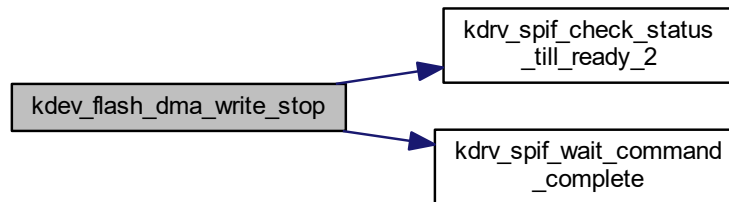
Here is the call graph for this function:



### 6.10.1.6 kdev\_flash\_dma\_write\_stop()

```
void kdev_flash_dma_write_stop (
 void)
```

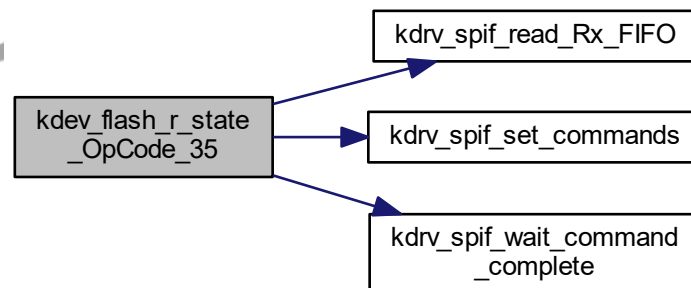
Here is the call graph for this function:



### 6.10.1.7 kdev\_flash\_r\_state\_OpCode\_35()

```
uint8_t kdev_flash_r_state_OpCode_35 (
 void)
```

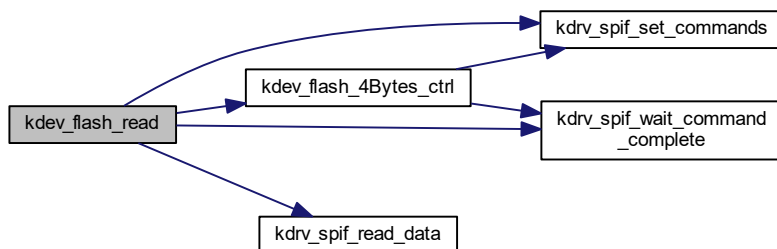
Here is the call graph for this function:



### 6.10.1.8 kdev\_flash\_read()

```
void kdev_flash_read (
 uint8_t type,
 uint32_t offset,
 uint32_t len,
 void * buf)
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 6.10.1.9 kdev\_flash\_read\_flash\_id()

```
void kdev_flash_read_flash_id (
 void)
```

Here is the call graph for this function:



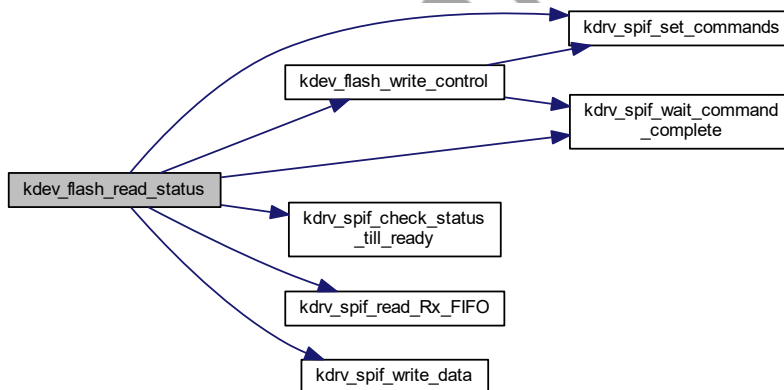
Here is the caller graph for this function:



### 6.10.1.10 `kdev_flash_read_status()`

```
void kdev_flash_read_status (
 void)
```

Here is the call graph for this function:



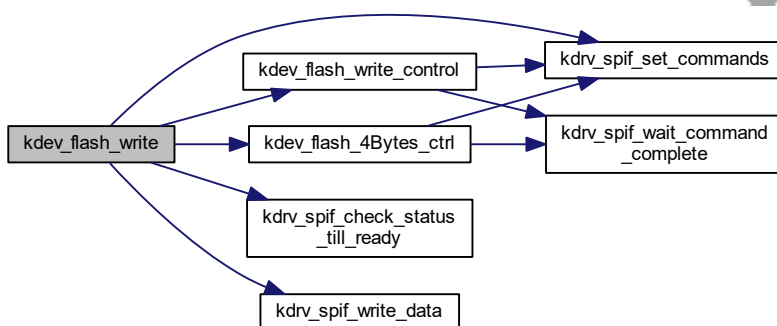
Here is the caller graph for this function:



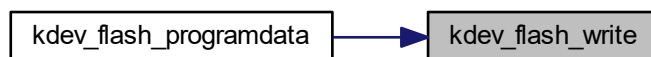
### 6.10.1.11 kdev\_flash\_write()

```
void kdev_flash_write (
 uint8_t type,
 uint32_t offset,
 uint32_t len,
 void * buf,
 uint32_t buf_offset)
```

Here is the call graph for this function:



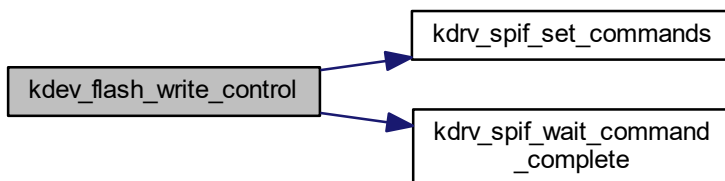
Here is the caller graph for this function:



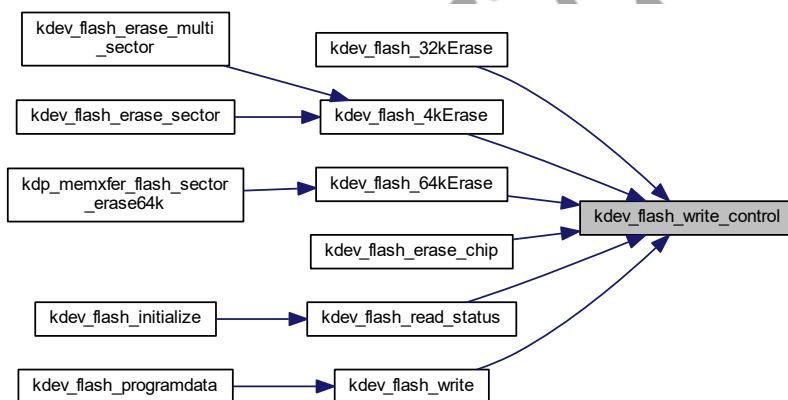
### 6.10.1.12 kdev\_flash\_write\_control()

```
void kdev_flash_write_control (
 uint8_t enable)
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 6.10.2 Variable Documentation

#### 6.10.2.1 flash\_info

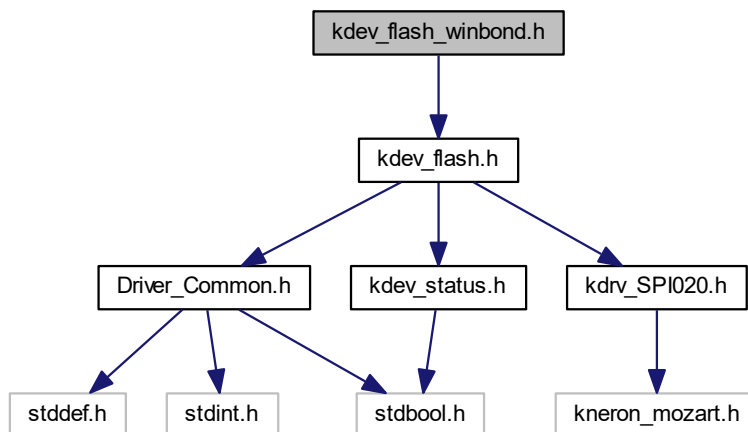
`spi_flash_t` flash\_info



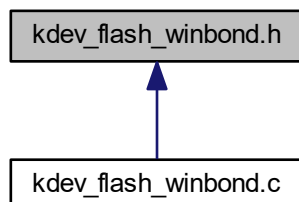
## 6.11 kdev\_flash\_winbond.h File Reference

```
#include "kdev_flash.h"
```

Include dependency graph for kdev\_flash\_winbond.h:



This graph shows which files directly or indirectly include this file:



### Macros

- #define FLASH\_WB\_DEV 0xEF
- #define FLASH\_GD\_DEV 0xC8
- #define FLASH\_MXIC\_DEV 0xC2
- #define FLASH\_Micron\_DEV 0x20
- #define FLASH\_ZBIT\_DEV 0x5E
- #define FLASH\_IS\_WB\_DEV(x) ((x>>16)&0xFF == FLASH\_WB\_DEV)
- #define FLASH\_IS\_MXIC\_DEV(x) ((x>>16)&0xFF == FLASH\_MXIC\_DEV)
- #define FLASH\_IS\_GD\_DEV(x) ((x>>16)&0xFF == FLASH\_GD\_DEV)
- #define WB\_W25Q01JV\_ID 0x2140

- #define WB\_W25Q512JV\_ID 0x2040
- #define WB\_W25L256JV\_ID 0x1940
- #define WB\_W25Q128BVFG\_ID 0x1840
- #define WB\_W25Q64CV\_ID\_9F 0x1740
- #define WB\_W25Q32CV\_ID\_9F 0x1640
- #define WB\_W25P80\_ID\_9F 0x1420
- #define WB\_W25P16\_ID\_9F 0x1520
- #define WB\_W25P32\_ID\_9F 0x1620
- #define WB\_W25P16\_ID\_90 0x14
- #define MX\_MX25L51245G 0x1A20
- #define MX\_MX25L25645G 0x1920
- #define MX\_MX25L12845EM1 0x1820
- #define MX\_MX25L6405D 0x1720
- #define GD\_GD25Q64CSIG\_ID 0x1740
- #define GD\_GD25Q127CSIG\_ID 0x1840
- #define GD\_GD25Q256\_ID 0x1940
- #define GD\_GD25Q256\_ID\_9F 0x1940
- #define GD25Q512MC\_ID\_9F 0x2040
- #define INVALID\_CHIP\_ID 0xFFFF
- #define INVALID\_MANU\_ID 0xFF
- #define FLASH\_SIZE\_32MB\_ID 0x19
- #define FLASH\_SIZE\_16MB\_ID 0x18
- #define FLASH\_SIZE\_8MB\_ID 0x17
- #define FLASH\_SIZE\_4MB\_ID 0x16
- #define FLASH\_SIZE\_2MB\_ID 0x15
- #define FLASH\_SIZE\_1MB\_ID 0x14
- #define FLASH\_SIZE\_512MB\_ID 0x20
- #define FLASH\_SIZE\_SHIFT (FLASH\_SIZE\_512MB\_ID - 0x1A)
- #define FLASH\_3BYTE\_ADDR\_MAX 0x4000

## 6.11.1 Macro Definition Documentation

### 6.11.1.1 FLASH\_3BYTE\_ADDR\_MAX

```
#define FLASH_3BYTE_ADDR_MAX 0x4000
```

### 6.11.1.2 FLASH\_GD\_DEV

```
#define FLASH_GD_DEV 0xC8
```

### 6.11.1.3 FLASH\_IS\_GD\_DEV

```
#define FLASH_IS_GD_DEV(
 x) ((x >> 16) & 0xFF == FLASH_GD_DEV)
```

#### 6.11.1.4 FLASH\_IS\_MXIC\_DEV

```
#define FLASH_IS_MXIC_DEV(
 x) ((x>>16)&0xFF == FLASH_MXIC_DEV)
```

#### 6.11.1.5 FLASH\_IS\_WB\_DEV

```
#define FLASH_IS_WB_DEV(
 x) ((x>>16)&0xFF == FLASH_WB_DEV)
```

#### 6.11.1.6 FLASH\_Micron\_DEV

```
#define FLASH_Micron_DEV 0x20
```

#### 6.11.1.7 FLASH\_MXIC\_DEV

```
#define FLASH_MXIC_DEV 0xC2
```

#### 6.11.1.8 FLASH\_SIZE\_16MB\_ID

```
#define FLASH_SIZE_16MB_ID 0x18
```

#### 6.11.1.9 FLASH\_SIZE\_1MB\_ID

```
#define FLASH_SIZE_1MB_ID 0x14
```

#### 6.11.1.10 FLASH\_SIZE\_2MB\_ID

```
#define FLASH_SIZE_2MB_ID 0x15
```

**6.11.1.11 FLASH\_SIZE\_32MB\_ID**

```
#define FLASH_SIZE_32MB_ID 0x19
```

**6.11.1.12 FLASH\_SIZE\_4MB\_ID**

```
#define FLASH_SIZE_4MB_ID 0x16
```

**6.11.1.13 FLASH\_SIZE\_512MB\_ID**

```
#define FLASH_SIZE_512MB_ID 0x20
```

**6.11.1.14 FLASH\_SIZE\_8MB\_ID**

```
#define FLASH_SIZE_8MB_ID 0x17
```

**6.11.1.15 FLASH\_SIZE\_SHIFT**

```
#define FLASH_SIZE_SHIFT (FLASH_SIZE_512MB_ID - 0x1A)
```

**6.11.1.16 FLASH\_WB\_DEV**

```
#define FLASH_WB_DEV 0xEF
```

**6.11.1.17 FLASH\_ZBIT\_DEV**

```
#define FLASH_ZBIT_DEV 0x5E
```

**6.11.1.18 GD25Q512MC\_ID\_9F**

```
#define GD25Q512MC_ID_9F 0x2040
```

**6.11.1.19 GD\_GD25Q127CSIG\_ID**

```
#define GD_GD25Q127CSIG_ID 0x1840
```

**6.11.1.20 GD\_GD25Q256\_ID**

```
#define GD_GD25Q256_ID 0x1940
```

**6.11.1.21 GD\_GD25Q256\_ID\_9F**

```
#define GD_GD25Q256_ID_9F 0x1940
```

**6.11.1.22 GD\_GD25Q64CSIG\_ID**

```
#define GD_GD25Q64CSIG_ID 0x1740
```

**6.11.1.23 INVALID\_CHIP\_ID**

```
#define INVALID_CHIP_ID 0xFFFF
```

**6.11.1.24 INVALID\_MANU\_ID**

```
#define INVALID_MANU_ID 0xFF
```

**6.11.1.25 MX\_MX25L12845EM1**

```
#define MX_MX25L12845EM1 0x1820
```

**6.11.1.26 MX\_MX25L25645G**

```
#define MX_MX25L25645G 0x1920
```

**6.11.1.27 MX\_MX25L51245G**

```
#define MX_MX25L51245G 0x1A20
```

**6.11.1.28 MX\_MX25L6405D**

```
#define MX_MX25L6405D 0x1720
```

**6.11.1.29 WB\_W25L256JV\_ID**

```
#define WB_W25L256JV_ID 0x1940
```

**6.11.1.30 WB\_W25P16\_ID\_90**

```
#define WB_W25P16_ID_90 0x14
```

**6.11.1.31 WB\_W25P16\_ID\_9F**

```
#define WB_W25P16_ID_9F 0x1520
```

**6.11.1.32 WB\_W25P32\_ID\_9F**

```
#define WB_W25P32_ID_9F 0x1620
```

**6.11.1.33 WB\_W25P80\_ID\_9F**

```
#define WB_W25P80_ID_9F 0x1420
```

**6.11.1.34 WB\_W25Q01JV\_ID**

```
#define WB_W25Q01JV_ID 0x2140
```

### 6.11.1.35 WB\_W25Q128BVFG\_ID

```
#define WB_W25Q128BVFG_ID 0x1840
```

### 6.11.1.36 WB\_W25Q32CV\_ID\_9F

```
#define WB_W25Q32CV_ID_9F 0x1640
```

### 6.11.1.37 WB\_W25Q512JV\_ID

```
#define WB_W25Q512JV_ID 0x2040
```

### 6.11.1.38 WB\_W25Q64CV\_ID\_9F

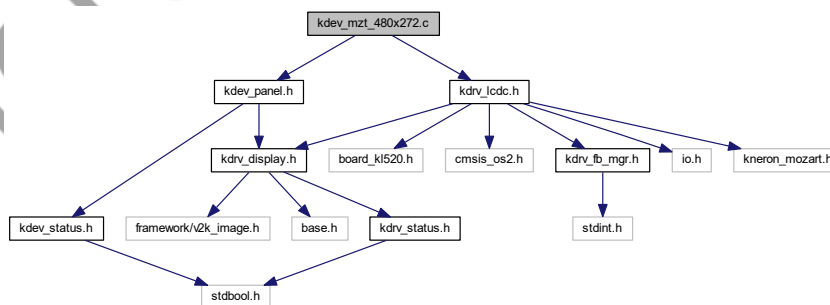
```
#define WB_W25Q64CV_ID_9F 0x1740
```

## 6.12 kdev\_mzt\_480x272.c File Reference

```
#include "kdev_panel.h"
```

```
#include "kdrv_lcdc.h"
```

Include dependency graph for kdev\_mzt\_480x272.c:



### Macros

- #define [MZT\\_PANEL\\_WIDTH](#) TFT43\_WIDTH
- #define [MZT\\_PANEL\\_HEIGHT](#) TFT43\_HEIGHT

## Functions

- `kdev_status_t kdev_panel_initialize (kdrv_display_t *display_drv)`  
*Initializes kdev panel driver.*
- `kdev_status_t kdev_panel_clear (kdrv_display_t *display_drv, u32 color)`
- `uint16_t kdev_panel_read_display_id (kdrv_display_t *display_drv)`
- `kdev_status_t kdev_panel_refresh (kdrv_display_t *display_drv)`

### 6.12.1 Macro Definition Documentation

#### 6.12.1.1 MZT\_PANEL\_HEIGHT

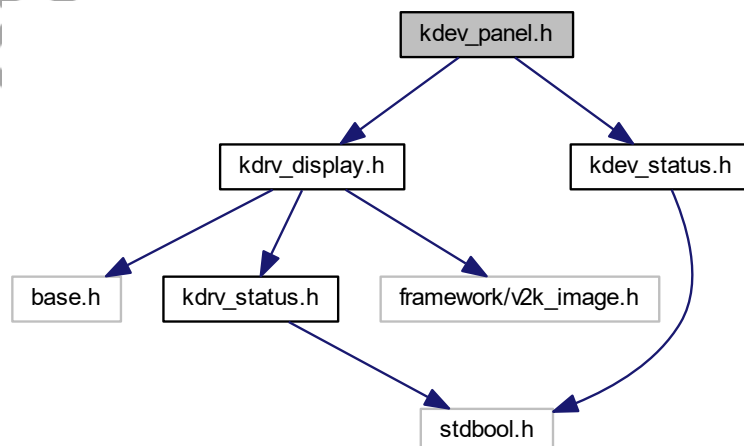
```
#define MZT_PANEL_HEIGHT TFT43_HEIGHT
```

#### 6.12.1.2 MZT\_PANEL\_WIDTH

```
#define MZT_PANEL_WIDTH TFT43_WIDTH
```

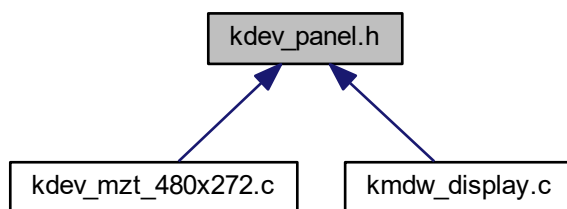
### 6.13 kdev\_panel.h File Reference

```
#include "kdrv_display.h"
#include "kdev_status.h"
Include dependency graph for kdev_panel.h:
```





This graph shows which files directly or indirectly include this file:

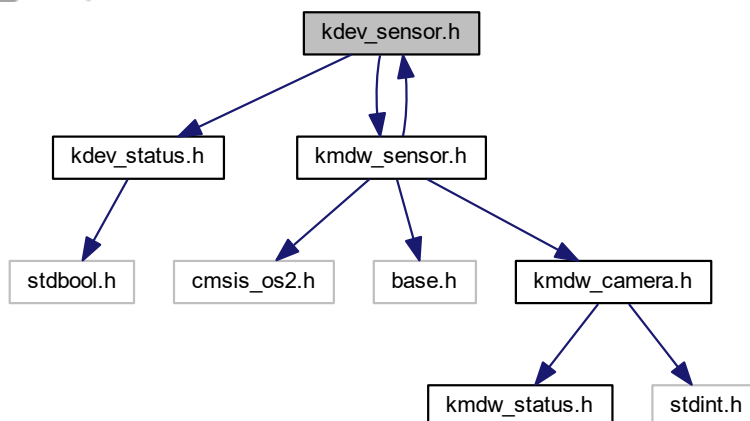


## Functions

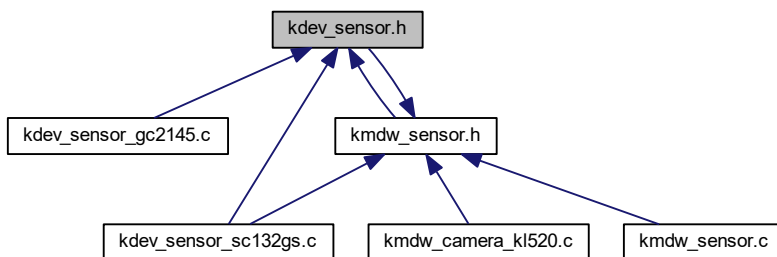
- `kdev_status_t kdev_panel_initialize (kdrv_display_t *display_drv)`  
*Initializes kdev panel driver.*
- `kdev_status_t kdev_panel_clear (kdrv_display_t *display_drv, u32 color)`
- `uint16_t kdev_panel_read_display_id (kdrv_display_t *display_drv)`
- `kdev_status_t kdev_panel_refresh (kdrv_display_t *display_drv)`

## 6.14 kdev\_sensor.h File Reference

```
#include "kdev_status.h"
#include "kmdw_sensor.h"
Include dependency graph for kdev_sensor.h:
```



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct `sensor_ops`

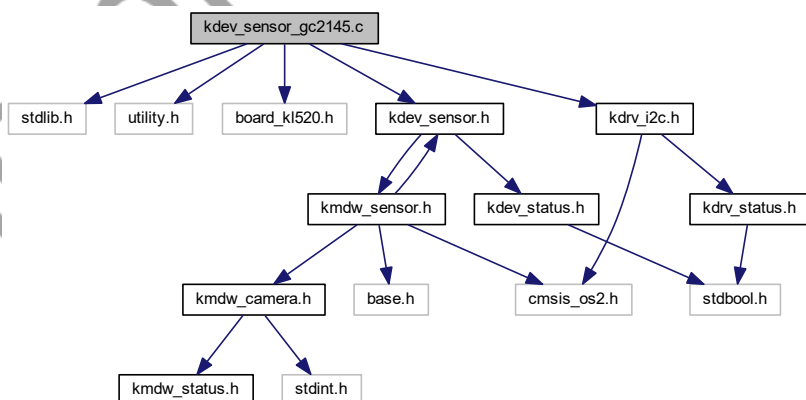
## 6.15 kdev\_sensor\_gc2145.c File Reference

```

#include <stdlib.h>
#include "utility.h"
#include "board_kl520.h"
#include "kdev_sensor.h"
#include "kdrv_i2c.h"

```

Include dependency graph for `kdev_sensor_gc2145.c`:



## Macros

- `#define sensor_msg(fmt, ...)`

## Functions

- `uint32_t gc2145_init` (struct `sensor_device` \*`sensor_dev`, struct `sensor_init_seq` \*`seq`)
- struct `sensor_ops` \* `kdev_sensor_gc2145_get_ops` (void)

## Variables

- struct `sensor_init_seq` `gc2145_init_regs` []

### 6.15.1 Macro Definition Documentation

#### 6.15.1.1 `sensor_msg`

```
#define sensor_msg(
 fmt,
 ...)
```

### 6.15.2 Function Documentation

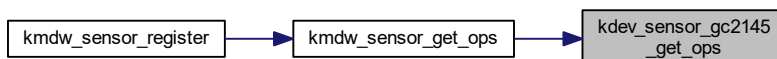
#### 6.15.2.1 `gc2145_init()`

```
uint32_t gc2145_init (
 struct sensor_device * sensor_dev,
 struct sensor_init_seq * seq)
```

#### 6.15.2.2 `kdev_sensor_gc2145_get_ops()`

```
struct sensor_ops* kdev_sensor_gc2145_get_ops (
 void)
```

Here is the caller graph for this function:



## 6.15.3 Variable Documentation

### 6.15.3.1 gc2145\_init\_regs

```
struct sensor_init_seq gc2145_init_regs[]
```

## 6.16 kdev\_sensor\_hmx2056.c File Reference

```
#include "config/board_kdp520.h"
#include <stdlib.h>
#include "framework/init.h"
#include "framework/v2k.h"
#include "framework/v2k_image.h"
#include "framework/framework_errno.h"
#include "media/camera/sensor.h"
#include "media/camera/sys_camera.h"
#include "media/v2k_subdev.h"
#include "utility.h"
```

Include dependency graph for `kdev_sensor_hmx2056.c`:



## Data Structures

- struct [hmx2056\\_context](#)

## Macros

- #define [RES\\_640x480](#) 1
- #define [RES\\_480x272](#) 2
- #define [HMX2056\\_RES](#) [RES\\_640x480](#)

## Functions

- void [hmx2056\\_init](#) (struct [sensor\\_device](#) \*sensor\_dev, struct [sensor\\_init\\_seq](#) \*seq)
- [KDP\\_SENSOR\\_DRIVER\\_SETUP](#) (hmx2056\_i2c\_driver)

## Variables

- struct [sensor\\_init\\_seq](#) INITDATA [hmx2056\\_init\\_regs](#) []
- struct core\_device [hmx2056\\_link\\_device](#)

## 6.16.1 Macro Definition Documentation

### 6.16.1.1 HMX2056\_RES

```
#define HMX2056_RES RES_640x480
```

### 6.16.1.2 RES\_480x272

```
#define RES_480x272 2
```

### 6.16.1.3 RES\_640x480

```
#define RES_640x480 1
```

## 6.16.2 Function Documentation

### 6.16.2.1 hmx2056\_init()

```
void hmx2056_init (
 struct sensor_device * sensor_dev,
 struct sensor_init_seq * seq)
```

### 6.16.2.2 KDP\_SENSOR\_DRIVER\_SETUP()

```
KDP_SENSOR_DRIVER_SETUP (
 hmx2056_i2c_driver)
```

## 6.16.3 Variable Documentation



## 6.17.1 Function Documentation

### 6.17.1.1 hmxrica\_init()

```
void hmxrica_init (
 struct sensor_device * sensor_dev,
 struct sensor_init_seq * seq)
```

### 6.17.1.2 KDP\_SENSOR\_DRIVER\_SETUP()

```
KDP_SENSOR_DRIVER_SETUP (
 hmxrica_i2c_driver)
```

## 6.17.2 Variable Documentation

### 6.17.2.1 hmxrica\_i2c\_driver

```
struct sensor_driver hmxrica_i2c_driver
```

**Initial value:**

```
= {
 .driver = {
 .name = "sensor-hmxrica",
 },
 .probe = hmxrica_probe,
 .remove = hmxrica_remove,
 .core_dev = &hmxrica_link_device,
}
```

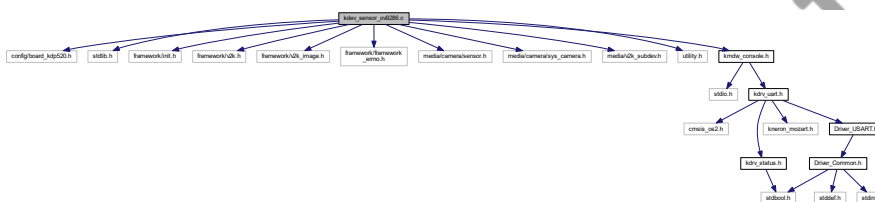
### 6.17.2.2 hmxrica\_link\_device

```
struct core_device hmxrica_link_device
```

## 6.18 kdev\_sensor\_ov9286.c File Reference

```
#include "config/board_kdp520.h"
#include <stdlib.h>
#include "framework/init.h"
#include "framework/v2k.h"
#include "framework/v2k_image.h"
#include "framework/framework_errno.h"
#include "media/camera/sensor.h"
#include "media/camera/sys_camera.h"
#include "media/v2k_subdev.h"
#include "utility.h"
#include "kmdw_console.h"
```

Include dependency graph for kdev\_sensor\_ov9286.c:



### Data Structures

- struct [ov9286\\_context](#)

### Macros

- #define [FPS\\_30](#) 0
- #define [FPS\\_16](#) 1
- #define [OV8286\\_FPS](#) [FPS\\_30](#)

### Functions

- void [ov9286\\_init](#) (struct [sensor\\_device](#) \*[sensor\\_device](#), struct [sensor\\_init\\_seq](#) \*[seq](#))
- [KDP\\_SENSOR\\_DRIVER\\_SETUP](#) ([ov9286\\_i2c\\_driver](#))

### Variables

- struct [sensor\\_init\\_seq](#) INITDATA [ov9286\\_init\\_regs](#) []
- struct [core\\_device](#) [ov9286\\_link\\_device](#)

#### 6.18.1 Macro Definition Documentation



### 6.18.1.1 FPS\_16

```
#define FPS_16 1
```

### 6.18.1.2 FPS\_30

```
#define FPS_30 0
```

### 6.18.1.3 OV8286\_FPS

```
#define OV8286_FPS FPS_30
```

## 6.18.2 Function Documentation

### 6.18.2.1 KDP\_SENSOR\_DRIVER\_SETUP()

```
KDP_SENSOR_DRIVER_SETUP (
 ov9286_i2c_driver)
```

### 6.18.2.2 ov9286\_init()

```
void ov9286_init (
 struct sensor_device * sensor_device,
 struct sensor_init_seq * seq)
```

## 6.18.3 Variable Documentation

### 6.18.3.1 ov9286\_init\_regs

```
struct sensor_init_seq INITDATA ov9286_init_regs[]
```

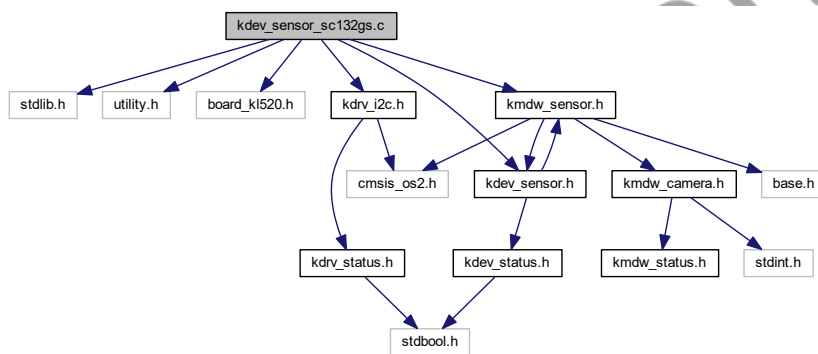
### 6.18.3.2 ov9286\_link\_device

```
struct core_device ov9286_link_device
```

## 6.19 kdev\_sensor\_sc132gs.c File Reference

```
#include <stdlib.h>
#include "utility.h"
#include "board_kl520.h"
#include "kmdw_sensor.h"
#include "kdev_sensor.h"
#include "kdrv_i2c.h"
```

Include dependency graph for kdev\_sensor\_sc132gs.c:



### Macros

- #define `sensor_msg`(fmt, ...)

### Functions

- void `sc132gs_init` (struct `sensor_device` \*sensor\_dev, struct `sensor_init_seq` \*seq)
- struct `sensor_ops` \* `kdev_sensor_sc132gs_get_ops` (void)

### Variables

- struct `sensor_init_seq` `sc132gs_init_regs` []

### 6.19.1 Macro Definition Documentation

### 6.19.1.1 sensor\_msg

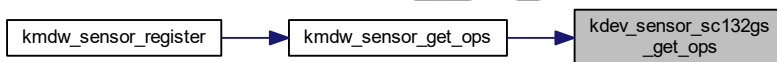
```
#define sensor_msg(
 fmt,
 ...)
```

## 6.19.2 Function Documentation

### 6.19.2.1 kdev\_sensor\_sc132gs\_get\_ops()

```
struct sensor_ops* kdev_sensor_sc132gs_get_ops (
 void)
```

Here is the caller graph for this function:



### 6.19.2.2 sc132gs\_init()

```
void sc132gs_init (
 struct sensor_device * sensor_dev,
 struct sensor_init_seq * seq)
```

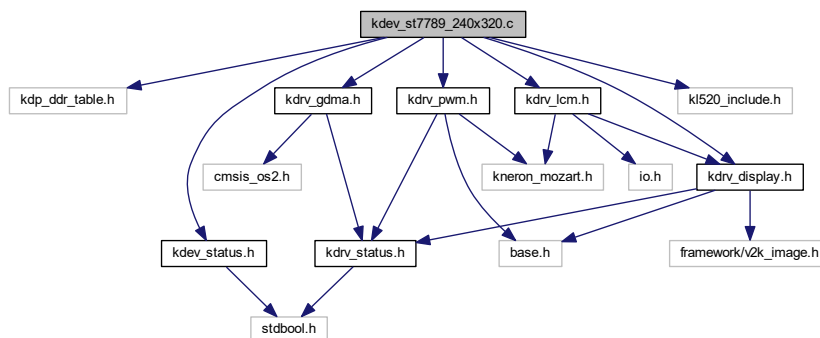
## 6.19.3 Variable Documentation

### 6.19.3.1 sc132gs\_init\_regs

```
struct sensor_init_seq sc132gs_init_regs[]
```

## 6.20 kdev\_st7789\_240x320.c File Reference

```
#include "kdp_dds_table.h"
#include "kdrv_gdma.h"
#include "kdrv_display.h"
#include "kdrv_lcm.h"
#include "kl520_include.h"
#include "kdev_status.h"
#include "kdrv_pwm.h"
Include dependency graph for kdev_st7789_240x320.c:
```



### Macros

- #define [TE\\_ENABLE](#)
- #define [PORTRAIT\\_DMA\\_ENABLE](#)
- #define [FRAME\\_RATE\\_60HZ](#) 0
- #define [FRAME\\_RATE\\_39HZ](#) 1
- #define [FRAME\\_RATE\\_CTRL](#) [FRAME\\_RATE\\_60HZ](#)
- #define [RAM\\_ENDIAN\\_MSB](#) 0
- #define [RAM\\_ENDIAN\\_LSB](#) 1
- #define [RAM\\_ENDIAN\\_TYPE](#) [RAM\\_ENDIAN\\_MSB](#)
- #define [PANEL\\_REG\\_RAMWR](#) 0x2C
- #define [PANEL\\_REG\\_WRMEMC](#) 0x3C
- #define [ST7789\\_PORTRAIT](#)
- #define [ST7789\\_PANEL\\_WIDTH](#) [QVGA\\_PORTRAIT\\_WIDTH](#)
- #define [ST7789\\_PANEL\\_HEIGHT](#) [QVGA\\_PORTRAIT\\_HEIGHT](#)
- #define [ST7789\\_PANEL\\_TOTAL\\_PIXEL](#) [ST7789\\_PANEL\\_WIDTH](#) \* [ST7789\\_PANEL\\_HEIGHT](#)
- #define [OPEN\\_DOWN\\_SCALING](#)
- #define [BYTES\\_PER\\_PIXEL](#) 2
- #define [FRAME\\_RATE\\_CTRL](#) [FRAME\\_RATE\\_39HZ](#)
- #define [RAM\\_ENDIAN\\_TYPE](#) [RAM\\_ENDIAN\\_LSB](#)
- #define [TE\\_ENABLE](#)

### Functions

- [kdev\\_status\\_t kdev\\_panel\\_initialize](#) ([kdrv\\_display\\_t](#) \*display\_drv)  
*Initializes kdev panel driver.*
- [kdev\\_status\\_t kdev\\_panel\\_clear](#) ([kdrv\\_display\\_t](#) \*display\_drv, u32 color)
- [uint16\\_t kdev\\_panel\\_read\\_display\\_id](#) ([kdrv\\_display\\_t](#) \*display\_drv)
- [kdev\\_status\\_t kdev\\_panel\\_refresh](#) ([kdrv\\_display\\_t](#) \*display\_drv)

## Variables

- osMutexId\_t [mutex\\_st7789](#) = NULL
- osMutexId\_t [mutex\\_snapshot](#) = NULL

### 6.20.1 Macro Definition Documentation

#### 6.20.1.1 BYTES\_PER\_PIXEL

```
#define BYTES_PER_PIXEL 2
```

#### 6.20.1.2 FRAME\_RATE\_39HZ

```
#define FRAME_RATE_39HZ 1
```

#### 6.20.1.3 FRAME\_RATE\_60HZ

```
#define FRAME_RATE_60HZ 0
```

#### 6.20.1.4 FRAME\_RATE\_CTRL [1/2]

```
#define FRAME_RATE_CTRL FRAME_RATE_60HZ
```

#### 6.20.1.5 FRAME\_RATE\_CTRL [2/2]

```
#define FRAME_RATE_CTRL FRAME_RATE_39HZ
```

#### 6.20.1.6 OPEN\_DOWN\_SCALING

```
#define OPEN_DOWN_SCALING
```

**6.20.1.7 PANEL\_REG\_RAMWR**

```
#define PANEL_REG_RAMWR 0x2C
```

**6.20.1.8 PANEL\_REG\_WRMEMC**

```
#define PANEL_REG_WRMEMC 0x3C
```

**6.20.1.9 PORTRAIT\_DMA\_ENABLE**

```
#define PORTRAIT_DMA_ENABLE
```

**6.20.1.10 RAM\_ENDIAN\_LSB**

```
#define RAM_ENDIAN_LSB 1
```

**6.20.1.11 RAM\_ENDIAN\_MSB**

```
#define RAM_ENDIAN_MSB 0
```

**6.20.1.12 RAM\_ENDIAN\_TYPE [1/2]**

```
#define RAM_ENDIAN_TYPE RAM_ENDIAN_MSB
```

**6.20.1.13 RAM\_ENDIAN\_TYPE [2/2]**

```
#define RAM_ENDIAN_TYPE RAM_ENDIAN_LSB
```

**6.20.1.14 ST7789\_PANEL\_HEIGHT**

```
#define ST7789_PANEL_HEIGHT QVGA_PORTRAIT_HEIGHT
```

### 6.20.1.15 ST7789\_PANEL\_TOTAL\_PIXEL

```
#define ST7789_PANEL_TOTAL_PIXEL ST7789_PANEL_WIDTH * ST7789_PANEL_HEIGHT
```

### 6.20.1.16 ST7789\_PANEL\_WIDTH

```
#define ST7789_PANEL_WIDTH QVGA_PORTRAIT_WIDTH
```

### 6.20.1.17 ST7789\_PORTRAIT

```
#define ST7789_PORTRAIT
```

### 6.20.1.18 TE\_ENABLE [1/2]

```
#define TE_ENABLE
```

### 6.20.1.19 TE\_ENABLE [2/2]

```
#define TE_ENABLE
```

## 6.20.2 Variable Documentation

### 6.20.2.1 mutex\_snapshot

```
osMutexId_t mutex_snapshot = NULL
```

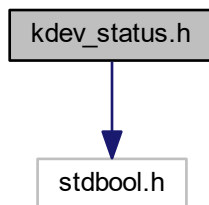
### 6.20.2.2 mutex\_st7789

```
osMutexId_t mutex_st7789 = NULL
```

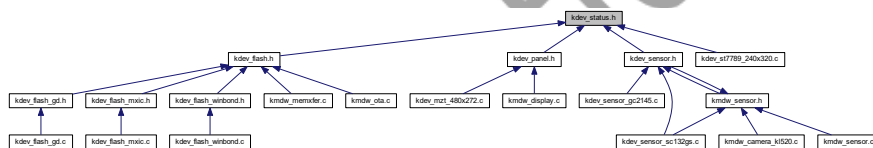
## 6.21 kdev\_status.h File Reference

```
#include <stdbool.h>
```

Include dependency graph for kdev\_status.h:



This graph shows which files directly or indirectly include this file:



### Enumerations

- enum `kdev_status_t` { `KDEV_STATUS_OK` = 0, `KDEV_STATUS_ERROR` }

#### 6.21.1 Enumeration Type Documentation

##### 6.21.1.1 kdev\_status\_t

```
enum kdev_status_t
```

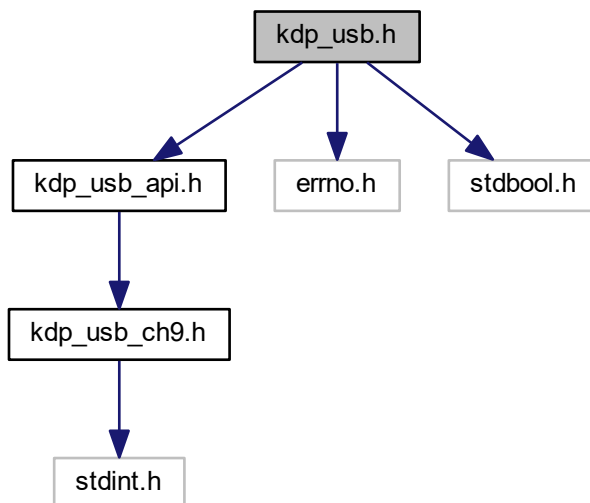
##### Enumerator

|                                |                     |
|--------------------------------|---------------------|
| <code>KDEV_STATUS_OK</code>    | driver status OK    |
| <code>KDEV_STATUS_ERROR</code> | driver status error |

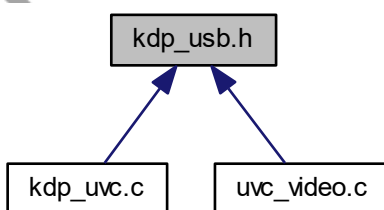


## 6.22 kdp\_usb.h File Reference

```
#include "kdp_usb_api.h"
#include <errno.h>
#include <stdbool.h>
Include dependency graph for kdp_usb.h:
```



This graph shows which files directly or indirectly include this file:



### Data Structures

- struct [usb\\_device\\_id](#)

### Macros

- #define [USB\\_DEVICE\\_ID\\_MATCH\\_DEVICE](#)([USB\\_DEVICE\\_ID\\_MATCH\\_VENDOR](#) | [USB\\_DEVICE\\_ID\\_MATCH\\_PRODUCT](#))
- #define [USB\\_DEVICE](#)(vend, prod)

## 6.22.1 Macro Definition Documentation

### 6.22.1.1 USB\_DEVICE

```
#define USB_DEVICE(
 vend,
 prod)
```

**Value:**

```
.match_flags = USB_DEVICE_ID_MATCH_DEVICE, \
 .idVendor = (vend), \
 .idProduct = (prod)
```

USB\_DEVICE - macro used to describe a specific usb device @vend: the 16 bit USB Vendor ID @prod: the 16 bit USB Product ID

This macro is used to create a struct [usb\\_device\\_id](#) that matches a specific device.

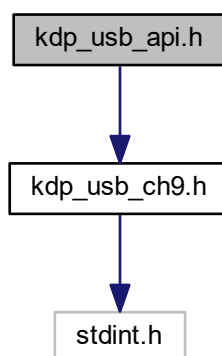
### 6.22.1.2 USB\_DEVICE\_ID\_MATCH\_DEVICE

```
#define USB_DEVICE_ID_MATCH_DEVICE (USB_DEVICE_ID_MATCH_VENDOR | USB_DEVICE_ID_MATCH_PRODUCT)
```

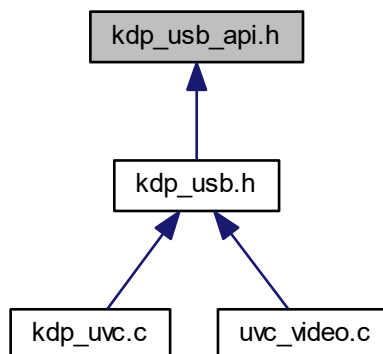
## 6.23 kdp\_usb\_api.h File Reference

```
#include "kdp_usb_ch9.h"
```

Include dependency graph for kdp\_usb\_api.h:



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [kdp\\_uvc\\_id](#)
- struct [usb\\_endpoint](#)
- struct [usb\\_inf\\_alt](#)
- struct [usb\\_interface](#)
- struct [usb\\_config](#)
- struct [usb\\_device](#)

## Macros

- `#define USB_DEVICE_ID_MATCH_VENDOR 0x0001`
- `#define USB_DEVICE_ID_MATCH_PRODUCT 0x0002`
- `#define USB_DEVICE_ID_MATCH_INT_CLASS 0x0080`
- `#define USB_DEVICE_ID_MATCH_INT_SUBCLASS 0x0100`
- `#define USB_DEVICE_ID_MATCH_INT_PROTOCOL 0x0200`
- `#define USB_DEVICE_ID_MATCH_DEV_HI 0x0008`
- `#define USB_DEVICE_ID_MATCH_DEVICE (USB_DEVICE_ID_MATCH_VENDOR | USB_DEVICE_ID_MATCH_PRODUCT)`
- `#define USB_DEVICE_ID_MATCH_INT_INFO`

## Typedefs

- typedef unsigned int [size\\_t](#)

## Enumerations

- enum [usb\\_init\\_type](#) { `USB_INIT_HOST` = 0, `USB_INIT_DEVICE` }

## Functions

- struct `usb_endpoint __attribute__((packed))`

## Variables

- struct `usb_endpoint_descriptor desc`
- void \* `hcpriv`
- unsigned char \* `extra`
- int `extralen`
- int `enabled`
- int `streams`
- uint8\_t `num_ep`
- struct `usb_endpoint * p_ep`
- struct `usb_inf_alt * p_alt`
- uint8\_t `num_alt`
- uint8\_t `cur_num`
- struct `usb_config_descriptor * pdesc`
- uint8\_t `num_inf`
- uint8\_t `cur_inf`
- struct `usb_interface * p_inf`
- struct `usb_device __attribute__((packed))`

### 6.23.1 Macro Definition Documentation

#### 6.23.1.1 USB\_DEVICE\_ID\_MATCH\_DEV\_HI

```
#define USB_DEVICE_ID_MATCH_DEV_HI 0x0008
```

#### 6.23.1.2 USB\_DEVICE\_ID\_MATCH\_DEVICE

```
#define USB_DEVICE_ID_MATCH_DEVICE (USB_DEVICE_ID_MATCH_VENDOR | USB_DEVICE_ID_MATCH_PRODUCT)
```

#### 6.23.1.3 USB\_DEVICE\_ID\_MATCH\_INT\_CLASS

```
#define USB_DEVICE_ID_MATCH_INT_CLASS 0x0080
```

#### 6.23.1.4 USB\_DEVICE\_ID\_MATCH\_INT\_INFO

```
#define USB_DEVICE_ID_MATCH_INT_INFO
```

**Value:**

```
(USB_DEVICE_ID_MATCH_INT_CLASS | \
 USB_DEVICE_ID_MATCH_INT_SUBCLASS | \
 USB_DEVICE_ID_MATCH_INT_PROTOCOL)
```

#### 6.23.1.5 USB\_DEVICE\_ID\_MATCH\_INT\_PROTOCOL

```
#define USB_DEVICE_ID_MATCH_INT_PROTOCOL 0x0200
```

#### 6.23.1.6 USB\_DEVICE\_ID\_MATCH\_INT\_SUBCLASS

```
#define USB_DEVICE_ID_MATCH_INT_SUBCLASS 0x0100
```

#### 6.23.1.7 USB\_DEVICE\_ID\_MATCH\_PRODUCT

```
#define USB_DEVICE_ID_MATCH_PRODUCT 0x0002
```

#### 6.23.1.8 USB\_DEVICE\_ID\_MATCH\_VENDOR

```
#define USB_DEVICE_ID_MATCH_VENDOR 0x0001
```

### 6.23.2 Typedef Documentation

#### 6.23.2.1 size\_t

```
typedef unsigned int size_t
```

### 6.23.3 Enumeration Type Documentation

#### 6.23.3.1 usb\_init\_type

```
enum usb_init_type
```

## Enumerator

|                 |  |
|-----------------|--|
| USB_INIT_HOST   |  |
| USB_INIT_DEVICE |  |

## 6.23.4 Function Documentation

### 6.23.4.1 \_\_attribute\_\_()

```
struct usb_endpoint __attribute__ (
 (packed))
```

## 6.23.5 Variable Documentation

### 6.23.5.1 \_\_attribute\_\_

```
struct usb_device __attribute__
```

### 6.23.5.2 cur\_inf

```
uint8_t cur_inf
```

### 6.23.5.3 cur\_num

```
uint8_t cur_num
```

### 6.23.5.4 desc

```
struct usb_interface_descriptor desc
```

**6.23.5.5 enabled**

```
int enabled
```

**6.23.5.6 extra**

```
unsigned char * extra
```

**6.23.5.7 extralen**

```
int extralen
```

**6.23.5.8 hcpriv**

```
void* hcpriv
```

**6.23.5.9 num\_alt**

```
uint8_t num_alt
```

**6.23.5.10 num\_ep**

```
uint8_t num_ep
```

**6.23.5.11 num\_inf**

```
uint8_t num_inf
```

**6.23.5.12 p\_alt**

```
struct usb_inf_alt* p_alt
```

### 6.23.5.13 p\_ep

```
struct usb_endpoint* p_ep
```

### 6.23.5.14 p\_inf

```
struct usb_interface* p_inf
```

### 6.23.5.15 pdesc

```
struct usb_config_descriptor* pdesc
```

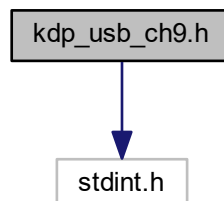
### 6.23.5.16 streams

```
int streams
```

## 6.24 kdp\_usb\_ch9.h File Reference

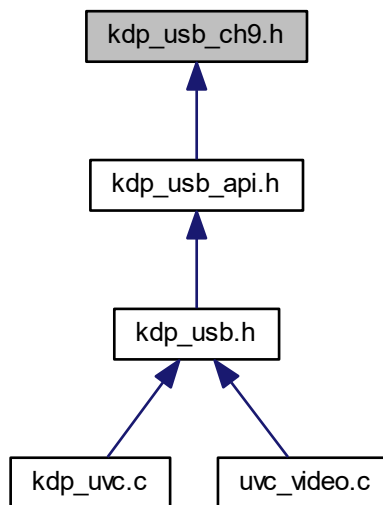
```
#include <stdint.h>
```

Include dependency graph for kdp\_usb\_ch9.h:





This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [usb\\_ctrlrequest](#)
- struct [usb\\_descriptor\\_header](#)
- struct [usb\\_device\\_descriptor](#)
- struct [usb\\_device\\_qualifier\\_descriptor](#)
- struct [usb\\_other\\_speed\\_configuration\\_descriptor](#)
- struct [usb\\_otg\\_descriptor](#)
- struct [usb\\_otg20\\_descriptor](#)
- struct [usb\\_config\\_descriptor](#)
- struct [usb\\_string\\_descriptor](#)
- struct [usb\\_interface\\_descriptor](#)
- struct [usb\\_endpoint\\_descriptor](#)
- struct [usb\\_ssp\\_isoc\\_ep\\_comp\\_descriptor](#)
- struct [usb\\_ss\\_ep\\_comp\\_descriptor](#)
- struct [usb\\_qualifier\\_descriptor](#)
- struct [usb\\_debug\\_descriptor](#)
- struct [usb\\_interface\\_assoc\\_descriptor](#)
- struct [usb\\_security\\_descriptor](#)
- struct [usb\\_key\\_descriptor](#)
- struct [usb\\_encryption\\_descriptor](#)
- struct [usb\\_bos\\_descriptor](#)
- struct [usb\\_set\\_sel\\_req](#)

## Macros

- #define USB\_DIR\_OUT 0x0 /\* to device \*/
- #define USB\_DIR\_IN 0x80 /\* to host \*/
- #define USB\_TYPE\_MASK (0x03 << 5)
- #define USB\_TYPE\_STANDARD (0x00 << 5)
- #define USB\_TYPE\_CLASS (0x01 << 5)
- #define USB\_TYPE\_VENDOR (0x02 << 5)
- #define USB\_TYPE\_RESERVED (0x03 << 5)
- #define USB\_RECIP\_MASK 0x1f
- #define USB\_RECIP\_DEVICE 0x00
- #define USB\_RECIP\_INTERFACE 0x01
- #define USB\_RECIP\_ENDPOINT 0x02
- #define USB\_RECIP\_OTHER 0x03
- #define USB\_RECIP\_PORT 0x04
- #define USB\_RECIP\_RPIPE 0x05
- #define USB\_REQ\_GET\_STATUS 0x00
- #define USB\_REQ\_CLEAR\_FEATURE 0x01
- #define USB\_REQ\_SET\_FEATURE 0x03
- #define USB\_REQ\_SET\_ADDRESS 0x05
- #define USB\_REQ\_GET\_DESCRIPTOR 0x06
- #define USB\_REQ\_SET\_DESCRIPTOR 0x07
- #define USB\_REQ\_GET\_CONFIGURATION 0x08
- #define USB\_REQ\_SET\_CONFIGURATION 0x09
- #define USB\_REQ\_GET\_INTERFACE 0x0A
- #define USB\_REQ\_SET\_INTERFACE 0x0B
- #define USB\_REQ\_SYNCH\_FRAME 0x0C
- #define USB\_REQ\_SET\_SEL 0x30
- #define USB\_REQ\_SET\_ISOCH\_DELAY 0x31
- #define USB\_REQ\_SET\_ENCRYPTION 0x0D /\* Wireless USB \*/
- #define USB\_REQ\_GET\_ENCRYPTION 0x0E
- #define USB\_REQ\_RPIPE\_ABORT 0x0E
- #define USB\_REQ\_SET\_HANDSHAKE 0x0F
- #define USB\_REQ\_RPIPE\_RESET 0x0F
- #define USB\_REQ\_GET\_HANDSHAKE 0x10
- #define USB\_REQ\_SET\_CONNECTION 0x11
- #define USB\_REQ\_SET\_SECURITY\_DATA 0x12
- #define USB\_REQ\_GET\_SECURITY\_DATA 0x13
- #define USB\_REQ\_SET\_WUSB\_DATA 0x14
- #define USB\_REQ\_LOOPBACK\_DATA\_WRITE 0x15
- #define USB\_REQ\_LOOPBACK\_DATA\_READ 0x16
- #define USB\_REQ\_SET\_INTERFACE\_DS 0x17
- #define USB\_REQ\_GET\_PARTNER\_PDO 20
- #define USB\_REQ\_GET\_BATTERY\_STATUS 21
- #define USB\_REQ\_SET\_PDO 22
- #define USB\_REQ\_GET\_VDM 23
- #define USB\_REQ\_SEND\_VDM 24
- #define USB\_REQ\_GET\_REPORT 0x01
- #define USB\_REQ\_GET\_IDLE 0x02
- #define USB\_REQ\_GET\_PROTOCOL 0x03
- #define USB\_REQ\_SET\_REPORT 0x09
- #define USB\_REQ\_SET\_IDLE 0x0A
- #define USB\_REQ\_SET\_PROTOCOL 0x0B
- #define USB\_DEVICE\_SELF\_POWERED 0 /\* (read only) \*/
- #define USB\_DEVICE\_REMOTE\_WAKEUP 1 /\* dev may initiate wakeup \*/

- #define USB\_DEVICE\_TEST\_MODE 2 /\* (wired high speed only) \*/
- #define USB\_DEVICE\_BATTERY 2 /\* (wireless) \*/
- #define USB\_DEVICE\_B\_HNP\_ENABLE 3 /\* (otg) dev may initiate HNP \*/
- #define USB\_DEVICE\_WUSB\_DEVICE 3 /\* (wireless)\*/
- #define USB\_DEVICE\_A\_HNP\_SUPPORT 4 /\* (otg) RH port supports HNP \*/
- #define USB\_DEVICE\_A\_ALT\_HNP\_SUPPORT 5 /\* (otg) other RH port does \*/
- #define USB\_DEVICE\_DEBUG\_MODE 6 /\* (special devices only) \*/
- #define TEST\_J 1
- #define TEST\_K 2
- #define TEST\_SE0\_NAK 3
- #define TEST\_PACKET 4
- #define TEST\_FORCE\_EN 5
- #define USB\_DEVICE\_U1\_ENABLE 48 /\* dev may initiate U1 transition \*/
- #define USB\_DEVICE\_U2\_ENABLE 49 /\* dev may initiate U2 transition \*/
- #define USB\_DEVICE\_LTM\_ENABLE 50 /\* dev may send LTM \*/
- #define USB\_INTRF\_FUNC\_SUSPEND 0 /\* function suspend \*/
- #define USB\_INTR\_FUNC\_SUSPEND\_OPT\_MASK 0xFF00
- #define USB\_INTRF\_FUNC\_SUSPEND\_LP (1 << (8 + 0))
- #define USB\_INTRF\_FUNC\_SUSPEND\_RW (1 << (8 + 1))
- #define USB\_INTRF\_STAT\_FUNC\_RW\_CAP 1
- #define USB\_INTRF\_STAT\_FUNC\_RW 2
- #define USB\_ENDPOINT\_HALT 0 /\* IN/OUT will STALL \*/
- #define USB\_DEV\_STAT\_U1\_ENABLED 2 /\* transition into U1 state \*/
- #define USB\_DEV\_STAT\_U2\_ENABLED 3 /\* transition into U2 state \*/
- #define USB\_DEV\_STAT\_LTM\_ENABLED 4 /\* Latency tolerance messages \*/
- #define USB\_DEVICE\_BATTERY\_WAKE\_MASK 40
- #define USB\_DEVICE\_OS\_IS\_PD\_AWARE 41
- #define USB\_DEVICE\_POLICY\_MODE 42
- #define USB\_PORT\_PR\_SWAP 43
- #define USB\_PORT\_GOTO\_MIN 44
- #define USB\_PORT\_RETURN\_POWER 45
- #define USB\_PORT\_ACCEPT\_PD\_REQUEST 46
- #define USB\_PORT\_REJECT\_PD\_REQUEST 47
- #define USB\_PORT\_PORT\_PD\_RESET 48
- #define USB\_PORT\_C\_PORT\_PD\_CHANGE 49
- #define USB\_PORT\_CABLE\_PD\_RESET 50
- #define USB\_DEVICE\_CHARGING\_POLICY 54
- #define USB\_DT\_DEVICE 0x01
- #define USB\_DT\_CONFIG 0x02
- #define USB\_DT\_STRING 0x03
- #define USB\_DT\_INTERFACE 0x04
- #define USB\_DT\_ENDPOINT 0x05
- #define USB\_DT\_DEVICE\_QUALIFIER 0x06
- #define USB\_DT\_OTHER\_SPEED\_CONFIG 0x07
- #define USB\_DT\_INTERFACE\_POWER 0x08
- #define USB\_DT\_OTG 0x09
- #define USB\_DT\_DEBUG 0x0a
- #define USB\_DT\_INTERFACE\_ASSOCIATION 0x0b
- #define USB\_DT\_SECURITY 0x0c
- #define USB\_DT\_KEY 0x0d
- #define USB\_DT\_ENCRYPTION\_TYPE 0x0e
- #define USB\_DT\_BOS 0x0f
- #define USB\_DT\_DEVICE\_CAPABILITY 0x10
- #define USB\_DT\_WIRELESS\_ENDPOINT\_COMP 0x11
- #define USB\_DT\_WIRE\_ADAPTER 0x21

- #define USB\_DT\_RPIPE 0x22
- #define USB\_DT\_CS\_RADIO\_CONTROL 0x23
- #define USB\_DT\_PIPE\_USAGE 0x24
- #define USB\_DT\_SS\_ENDPOINT\_COMP 0x30
- #define USB\_DT\_SSP\_ISOC\_ENDPOINT\_COMP 0x31
- #define USB\_DT\_CS\_DEVICE (USB\_TYPE\_CLASS | USB\_DT\_DEVICE)
- #define USB\_DT\_CS\_CONFIG (USB\_TYPE\_CLASS | USB\_DT\_CONFIG)
- #define USB\_DT\_CS\_STRING (USB\_TYPE\_CLASS | USB\_DT\_STRING)
- #define USB\_DT\_CS\_INTERFACE (USB\_TYPE\_CLASS | USB\_DT\_INTERFACE)
- #define USB\_DT\_CS\_ENDPOINT (USB\_TYPE\_CLASS | USB\_DT\_ENDPOINT)
- #define USB\_DT\_DEVICE\_SIZE 18
- #define USB\_CLASS\_PER\_INTERFACE 0 /\* for DeviceClass \*/
- #define USB\_CLASS\_AUDIO 1
- #define USB\_CLASS\_COMM 2
- #define USB\_CLASS\_HID 3
- #define USB\_CLASS\_PHYSICAL 5
- #define USB\_CLASS\_STILL\_IMAGE 6
- #define USB\_CLASS\_PRINTER 7
- #define USB\_CLASS\_MASS\_STORAGE 8
- #define USB\_CLASS\_HUB 9
- #define USB\_CLASS\_CDC\_DATA 0x0a
- #define USB\_CLASS\_CSCID 0x0b /\* chip+ smart card \*/
- #define USB\_CLASS\_CONTENT\_SEC 0x0d /\* content security \*/
- #define USB\_CLASS\_VIDEO 0x0e
- #define USB\_CLASS\_WIRELESS\_CONTROLLER 0xe0
- #define USB\_CLASS\_MISC 0xef
- #define USB\_CLASS\_APP\_SPEC 0xfe
- #define USB\_CLASS\_VENDOR\_SPEC 0xff
- #define USB\_SUBCLASS\_VENDOR\_SPEC 0xff
- #define USB\_DT\_CONFIG\_SIZE 9
- #define USB\_CONFIG\_ATT\_ONE (1 << 7) /\* must be set \*/
- #define USB\_CONFIG\_ATT\_SELFPPOWER (1 << 6) /\* self powered \*/
- #define USB\_CONFIG\_ATT\_WAKEUP (1 << 5) /\* can wakeup \*/
- #define USB\_CONFIG\_ATT\_BATTERY (1 << 4) /\* battery powered \*/
- #define USB\_DT\_INTERFACE\_SIZE 9
- #define USB\_DT\_ENDPOINT\_SIZE 7
- #define USB\_DT\_ENDPOINT\_AUDIO\_SIZE 9 /\* Audio extension \*/
- #define USB\_ENDPOINT\_NUMBER\_MASK 0x0f /\* in bEndpointAddress \*/
- #define USB\_ENDPOINT\_DIR\_MASK 0x80
- #define USB\_ENDPOINT\_XFERTYPE\_MASK 0x03 /\* in bmAttributes \*/
- #define USB\_ENDPOINT\_XFER\_CONTROL 0
- #define USB\_ENDPOINT\_XFER\_ISOC 1
- #define USB\_ENDPOINT\_XFER\_BULK 2
- #define USB\_ENDPOINT\_XFER\_INT 3
- #define USB\_ENDPOINT\_MAX\_ADJUSTABLE 0x80
- #define USB\_ENDPOINT\_INTRTYPE 0x30
- #define USB\_ENDPOINT\_INTR\_PERIODIC (0 << 4)
- #define USB\_ENDPOINT\_INTR\_NOTIFICATION (1 << 4)
- #define USB\_DT\_SSP\_ISOC\_EP\_COMP\_SIZE 8
- #define USB\_DT\_SS\_EP\_COMP\_SIZE 6
- #define USB\_SS\_MULT(p) (1 + ((p) & 0x3))
- #define USB\_SS\_SSP\_ISOC\_COMP(p) ((p) & (1 << 7))
- #define USB\_OTG\_SRP (1 << 0)
- #define USB\_OTG\_HNP (1 << 1) /\* swap host/device roles \*/
- #define USB\_OTG\_ADP (1 << 2) /\* support ADP \*/

- #define OTG\_STS\_SELECTOR 0xF000 /\* OTG status selector \*/
- #define USB\_ENC\_TYPE\_UNSECURE 0
- #define USB\_ENC\_TYPE\_WIRED 1 /\* non-wireless mode \*/
- #define USB\_ENC\_TYPE\_CCM\_1 2 /\* aes128/cbc session \*/
- #define USB\_ENC\_TYPE\_RSA\_1 3 /\* rsa3072/sha1 auth \*/
- #define USB\_DT\_BOS\_SIZE 5
- #define USB3\_LPM\_DISABLED 0x0
- #define USB3\_LPM\_U1\_MAX\_TIMEOUT 0x7F
- #define USB3\_LPM\_U2\_MAX\_TIMEOUT 0xFE
- #define USB3\_LPM\_DEVICE\_INITIATED 0xFF
- #define USB3\_LPM\_MAX\_U1\_SEL\_PEL 0xFF
- #define USB3\_LPM\_MAX\_U2\_SEL\_PEL 0xFFFF
- #define USB\_SELF\_POWER\_VBUS\_MAX\_DRAW 100

## Enumerations

- enum usb\_device\_speed {  
USB\_SPEED\_UNKNOWN = 0, USB\_SPEED\_LOW1, USB\_SPEED\_FULL1, USB\_SPEED\_HIGH1,  
USB\_SPEED\_WIRELESS, USB\_SPEED\_SUPER, USB\_SPEED\_SUPER\_PLUS }
- enum usb\_device\_state {  
USB\_STATE\_NOTATTACHED = 0, USB\_STATE\_ATTACHED, USB\_STATE\_POWERED, USB\_STATE\_RECONNECTING,  
USB\_STATE\_UNAUTHENTICATED, USB\_STATE\_DEFAULT, USB\_STATE\_ADDRESS, USB\_STATE\_CONFIGURED,  
USB\_STATE\_SUSPENDED }
- enum usb3\_link\_state { USB3\_LPM\_U0 = 0, USB3\_LPM\_U1, USB3\_LPM\_U2, USB3\_LPM\_U3 }

## Functions

- struct usb\_ctrlrequest \_\_attribute\_\_((packed))

## Variables

- uint8\_t bRequestType
- uint8\_t bRequest
- uint16\_t wValue
- uint16\_t wIndex
- uint16\_t wLength
- uint8\_t bLength
- uint8\_t bDescriptorType
- uint16\_t bcdUSB
- uint8\_t bDeviceClass
- uint8\_t bDeviceSubClass
- uint8\_t bDeviceProtocol
- uint8\_t bMaxPacketSize0
- uint16\_t idVendor
- uint16\_t idProduct
- uint16\_t bcdDevice
- uint8\_t iManufacturer
- uint8\_t iProduct
- uint8\_t iSerialNumber
- uint8\_t bNumConfigurations
- uint8\_t bReserved
- uint16\_t wTotalLength

- uint8\_t bNumInterfaces
- uint8\_t bConfigurationValue
- uint8\_t iConfiguration
- uint8\_t bmAttributes
- uint8\_t bMaxPower
- uint16\_t bcdOTG
- uint16\_t wData [1]
- uint8\_t bInterfaceNumber
- uint8\_t bAlternateSetting
- uint8\_t bNumEndpoints
- uint8\_t bInterfaceClass
- uint8\_t bInterfaceSubClass
- uint8\_t bInterfaceProtocol
- uint8\_t iInterface
- uint8\_t bEndpointAddress
- uint16\_t wMaxPacketSize
- uint8\_t bInterval
- uint8\_t bRefresh
- uint8\_t bSynchAddress
- uint16\_t wReseved
- uint32\_t dwBytesPerInterval
- uint8\_t bMaxBurst
- uint16\_t wBytesPerInterval
- uint8\_t bRESERVED
- uint8\_t bDebugInEndpoint
- uint8\_t bDebugOutEndpoint
- uint8\_t bFirstInterface
- uint8\_t bInterfaceCount
- uint8\_t bFunctionClass
- uint8\_t bFunctionSubClass
- uint8\_t bFunctionProtocol
- uint8\_t iFunction
- uint8\_t bNumEncryptionTypes
- uint8\_t tTKID [3]
- uint8\_t bKeyData [0]
- uint8\_t bEncryptionType
- uint8\_t bEncryptionValue
- uint8\_t bAuthKeyIndex
- uint8\_t bNumDeviceCaps
- enum usb\_device\_speed \_\_attribute\_\_
- uint8\_t u1\_sel
- uint8\_t u1\_pel
- uint16\_t u2\_sel
- uint16\_t u2\_pel

## 6.24.1 Macro Definition Documentation

### 6.24.1.1 OTG\_STS\_SELECTOR

```
#define OTG_STS_SELECTOR 0xF000 /* OTG status selector */
```

#### 6.24.1.2 TEST\_FORCE\_EN

```
#define TEST_FORCE_EN 5
```

#### 6.24.1.3 TEST\_J

```
#define TEST_J 1
```

#### 6.24.1.4 TEST\_K

```
#define TEST_K 2
```

#### 6.24.1.5 TEST\_PACKET

```
#define TEST_PACKET 4
```

#### 6.24.1.6 TEST\_SE0\_NAK

```
#define TEST_SE0_NAK 3
```

#### 6.24.1.7 USB3\_LPM\_DEVICE\_INITIATED

```
#define USB3_LPM_DEVICE_INITIATED 0xFF
```

#### 6.24.1.8 USB3\_LPM\_DISABLED

```
#define USB3_LPM_DISABLED 0x0
```

#### 6.24.1.9 USB3\_LPM\_MAX\_U1\_SEL\_PEL

```
#define USB3_LPM_MAX_U1_SEL_PEL 0xFF
```

**6.24.1.10 USB3\_LPM\_MAX\_U2\_SEL\_PEL**

```
#define USB3_LPM_MAX_U2_SEL_PEL 0xFFFF
```

**6.24.1.11 USB3\_LPM\_U1\_MAX\_TIMEOUT**

```
#define USB3_LPM_U1_MAX_TIMEOUT 0x7F
```

**6.24.1.12 USB3\_LPM\_U2\_MAX\_TIMEOUT**

```
#define USB3_LPM_U2_MAX_TIMEOUT 0xFE
```

**6.24.1.13 USB\_CLASS\_APP\_SPEC**

```
#define USB_CLASS_APP_SPEC 0xfe
```

**6.24.1.14 USB\_CLASS\_AUDIO**

```
#define USB_CLASS_AUDIO 1
```

**6.24.1.15 USB\_CLASS\_CDC\_DATA**

```
#define USB_CLASS_CDC_DATA 0x0a
```

**6.24.1.16 USB\_CLASS\_COMM**

```
#define USB_CLASS_COMM 2
```

**6.24.1.17 USB\_CLASS\_CONTENT\_SEC**

```
#define USB_CLASS_CONTENT_SEC 0x0d /* content security */
```



**6.24.1.18 USB\_CLASS\_CSCID**

```
#define USB_CLASS_CSCID 0x0b /* chip+ smart card */
```

**6.24.1.19 USB\_CLASS\_HID**

```
#define USB_CLASS_HID 3
```

**6.24.1.20 USB\_CLASS\_HUB**

```
#define USB_CLASS_HUB 9
```

**6.24.1.21 USB\_CLASS\_MASS\_STORAGE**

```
#define USB_CLASS_MASS_STORAGE 8
```

**6.24.1.22 USB\_CLASS\_MISC**

```
#define USB_CLASS_MISC 0xef
```

**6.24.1.23 USB\_CLASS\_PER\_INTERFACE**

```
#define USB_CLASS_PER_INTERFACE 0 /* for DeviceClass */
```

**6.24.1.24 USB\_CLASS\_PHYSICAL**

```
#define USB_CLASS_PHYSICAL 5
```

**6.24.1.25 USB\_CLASS\_PRINTER**

```
#define USB_CLASS_PRINTER 7
```

**6.24.1.26 USB\_CLASS\_STILL\_IMAGE**

```
#define USB_CLASS_STILL_IMAGE 6
```

**6.24.1.27 USB\_CLASS\_VENDOR\_SPEC**

```
#define USB_CLASS_VENDOR_SPEC 0xff
```

**6.24.1.28 USB\_CLASS\_VIDEO**

```
#define USB_CLASS_VIDEO 0x0e
```

**6.24.1.29 USB\_CLASS\_WIRELESS\_CONTROLLER**

```
#define USB_CLASS_WIRELESS_CONTROLLER 0xe0
```

**6.24.1.30 USB\_CONFIG\_ATT\_BATTERY**

```
#define USB_CONFIG_ATT_BATTERY (1 << 4) /* battery powered */
```

**6.24.1.31 USB\_CONFIG\_ATT\_ONE**

```
#define USB_CONFIG_ATT_ONE (1 << 7) /* must be set */
```

**6.24.1.32 USB\_CONFIG\_ATT\_SELFPOWER**

```
#define USB_CONFIG_ATT_SELFPOWER (1 << 6) /* self powered */
```

**6.24.1.33 USB\_CONFIG\_ATT\_WAKEUP**

```
#define USB_CONFIG_ATT_WAKEUP (1 << 5) /* can wakeup */
```

**6.24.1.34 USB\_DEV\_STAT\_LTM\_ENABLED**

```
#define USB_DEV_STAT_LTM_ENABLED 4 /* Latency tolerance messages */
```

**6.24.1.35 USB\_DEV\_STAT\_U1\_ENABLED**

```
#define USB_DEV_STAT_U1_ENABLED 2 /* transition into U1 state */
```

**6.24.1.36 USB\_DEV\_STAT\_U2\_ENABLED**

```
#define USB_DEV_STAT_U2_ENABLED 3 /* transition into U2 state */
```

**6.24.1.37 USB\_DEVICE\_A\_ALT\_HNP\_SUPPORT**

```
#define USB_DEVICE_A_ALT_HNP_SUPPORT 5 /* (otg) other RH port does */
```

**6.24.1.38 USB\_DEVICE\_A\_HNP\_SUPPORT**

```
#define USB_DEVICE_A_HNP_SUPPORT 4 /* (otg) RH port supports HNP */
```

**6.24.1.39 USB\_DEVICE\_B\_HNP\_ENABLE**

```
#define USB_DEVICE_B_HNP_ENABLE 3 /* (otg) dev may initiate HNP */
```

**6.24.1.40 USB\_DEVICE\_BATTERY**

```
#define USB_DEVICE_BATTERY 2 /* (wireless) */
```

**6.24.1.41 USB\_DEVICE\_BATTERY\_WAKE\_MASK**

```
#define USB_DEVICE_BATTERY_WAKE_MASK 40
```

**6.24.1.42 USB\_DEVICE\_CHARGING\_POLICY**

```
#define USB_DEVICE_CHARGING_POLICY 54
```

**6.24.1.43 USB\_DEVICE\_DEBUG\_MODE**

```
#define USB_DEVICE_DEBUG_MODE 6 /* (special devices only) */
```

**6.24.1.44 USB\_DEVICE\_LTM\_ENABLE**

```
#define USB_DEVICE_LTM_ENABLE 50 /* dev may send LTM */
```

**6.24.1.45 USB\_DEVICE\_OS\_IS\_PD\_AWARE**

```
#define USB_DEVICE_OS_IS_PD_AWARE 41
```

**6.24.1.46 USB\_DEVICE\_POLICY\_MODE**

```
#define USB_DEVICE_POLICY_MODE 42
```

**6.24.1.47 USB\_DEVICE\_REMOTE\_WAKEUP**

```
#define USB_DEVICE_REMOTE_WAKEUP 1 /* dev may initiate wakeup */
```

**6.24.1.48 USB\_DEVICE\_SELF\_POWERED**

```
#define USB_DEVICE_SELF_POWERED 0 /* (read only) */
```

**6.24.1.49 USB\_DEVICE\_TEST\_MODE**

```
#define USB_DEVICE_TEST_MODE 2 /* (wired high speed only) */
```

**6.24.1.50 USB\_DEVICE\_U1\_ENABLE**

```
#define USB_DEVICE_U1_ENABLE 48 /* dev may initiate U1 transition */
```

**6.24.1.51 USB\_DEVICE\_U2\_ENABLE**

```
#define USB_DEVICE_U2_ENABLE 49 /* dev may initiate U2 transition */
```

**6.24.1.52 USB\_DEVICE\_WUSB\_DEVICE**

```
#define USB_DEVICE_WUSB_DEVICE 3 /* (wireless)*/
```

**6.24.1.53 USB\_DIR\_IN**

```
#define USB_DIR_IN 0x80 /* to host */
```

**6.24.1.54 USB\_DIR\_OUT**

```
#define USB_DIR_OUT 0x0 /* to device */
```

**6.24.1.55 USB\_DT\_BOS**

```
#define USB_DT_BOS 0x0f
```

**6.24.1.56 USB\_DT\_BOS\_SIZE**

```
#define USB_DT_BOS_SIZE 5
```

**6.24.1.57 USB\_DT\_CONFIG**

```
#define USB_DT_CONFIG 0x02
```

**6.24.1.58 USB\_DT\_CONFIG\_SIZE**

```
#define USB_DT_CONFIG_SIZE 9
```

**6.24.1.59 USB\_DT\_CS\_CONFIG**

```
#define USB_DT_CS_CONFIG (USB_TYPE_CLASS | USB_DT_CONFIG)
```

**6.24.1.60 USB\_DT\_CS\_DEVICE**

```
#define USB_DT_CS_DEVICE (USB_TYPE_CLASS | USB_DT_DEVICE)
```

**6.24.1.61 USB\_DT\_CS\_ENDPOINT**

```
#define USB_DT_CS_ENDPOINT (USB_TYPE_CLASS | USB_DT_ENDPOINT)
```

**6.24.1.62 USB\_DT\_CS\_INTERFACE**

```
#define USB_DT_CS_INTERFACE (USB_TYPE_CLASS | USB_DT_INTERFACE)
```

**6.24.1.63 USB\_DT\_CS\_RADIO\_CONTROL**

```
#define USB_DT_CS_RADIO_CONTROL 0x23
```

**6.24.1.64 USB\_DT\_CS\_STRING**

```
#define USB_DT_CS_STRING (USB_TYPE_CLASS | USB_DT_STRING)
```

**6.24.1.65 USB\_DT\_DEBUG**

```
#define USB_DT_DEBUG 0x0a
```

**6.24.1.66 USB\_DT\_DEVICE**

```
#define USB_DT_DEVICE 0x01
```

**6.24.1.67 USB\_DT\_DEVICE\_CAPABILITY**

```
#define USB_DT_DEVICE_CAPABILITY 0x10
```

**6.24.1.68 USB\_DT\_DEVICE\_QUALIFIER**

```
#define USB_DT_DEVICE_QUALIFIER 0x06
```

**6.24.1.69 USB\_DT\_DEVICE\_SIZE**

```
#define USB_DT_DEVICE_SIZE 18
```

**6.24.1.70 USB\_DT\_ENCRYPTION\_TYPE**

```
#define USB_DT_ENCRYPTION_TYPE 0x0e
```

**6.24.1.71 USB\_DT\_ENDPOINT**

```
#define USB_DT_ENDPOINT 0x05
```

**6.24.1.72 USB\_DT\_ENDPOINT\_AUDIO\_SIZE**

```
#define USB_DT_ENDPOINT_AUDIO_SIZE 9 /* Audio extension */
```

**6.24.1.73 USB\_DT\_ENDPOINT\_SIZE**

```
#define USB_DT_ENDPOINT_SIZE 7
```

**6.24.1.74 USB\_DT\_INTERFACE**

```
#define USB_DT_INTERFACE 0x04
```

**6.24.1.75 USB\_DT\_INTERFACE\_ASSOCIATION**

```
#define USB_DT_INTERFACE_ASSOCIATION 0x0b
```

**6.24.1.76 USB\_DT\_INTERFACE\_POWER**

```
#define USB_DT_INTERFACE_POWER 0x08
```

**6.24.1.77 USB\_DT\_INTERFACE\_SIZE**

```
#define USB_DT_INTERFACE_SIZE 9
```

**6.24.1.78 USB\_DT\_KEY**

```
#define USB_DT_KEY 0x0d
```

**6.24.1.79 USB\_DT\_OTG**

```
#define USB_DT_OTG 0x09
```

**6.24.1.80 USB\_DT\_OTHER\_SPEED\_CONFIG**

```
#define USB_DT_OTHER_SPEED_CONFIG 0x07
```

**6.24.1.81 USB\_DT\_PIPE\_USAGE**

```
#define USB_DT_PIPE_USAGE 0x24
```



**6.24.1.82 USB\_DT\_RPIPE**

```
#define USB_DT_RPIPE 0x22
```

**6.24.1.83 USB\_DT\_SECURITY**

```
#define USB_DT_SECURITY 0x0c
```

**6.24.1.84 USB\_DT\_SS\_ENDPOINT\_COMP**

```
#define USB_DT_SS_ENDPOINT_COMP 0x30
```

**6.24.1.85 USB\_DT\_SS\_EP\_COMP\_SIZE**

```
#define USB_DT_SS_EP_COMP_SIZE 6
```

**6.24.1.86 USB\_DT\_SSP\_ISOC\_ENDPOINT\_COMP**

```
#define USB_DT_SSP_ISOC_ENDPOINT_COMP 0x31
```

**6.24.1.87 USB\_DT\_SSP\_ISOC\_EP\_COMP\_SIZE**

```
#define USB_DT_SSP_ISOC_EP_COMP_SIZE 8
```

**6.24.1.88 USB\_DT\_STRING**

```
#define USB_DT_STRING 0x03
```

**6.24.1.89 USB\_DT\_WIRE\_ADAPTER**

```
#define USB_DT_WIRE_ADAPTER 0x21
```

**6.24.1.90 USB\_DT\_WIRELESS\_ENDPOINT\_COMP**

```
#define USB_DT_WIRELESS_ENDPOINT_COMP 0x11
```

**6.24.1.91 USB\_ENC\_TYPE\_CCM\_1**

```
#define USB_ENC_TYPE_CCM_1 2 /* aes128/cbc session */
```

**6.24.1.92 USB\_ENC\_TYPE\_RSA\_1**

```
#define USB_ENC_TYPE_RSA_1 3 /* rsa3072/sha1 auth */
```

**6.24.1.93 USB\_ENC\_TYPE\_UNSECURE**

```
#define USB_ENC_TYPE_UNSECURE 0
```

**6.24.1.94 USB\_ENC\_TYPE\_WIRED**

```
#define USB_ENC_TYPE_WIRED 1 /* non-wireless mode */
```

**6.24.1.95 USB\_ENDPOINT\_DIR\_MASK**

```
#define USB_ENDPOINT_DIR_MASK 0x80
```

**6.24.1.96 USB\_ENDPOINT\_HALT**

```
#define USB_ENDPOINT_HALT 0 /* IN/OUT will STALL */
```

**6.24.1.97 USB\_ENDPOINT\_INTR\_NOTIFICATION**

```
#define USB_ENDPOINT_INTR_NOTIFICATION (1 << 4)
```

**6.24.1.98 USB\_ENDPOINT\_INTR\_PERIODIC**

```
#define USB_ENDPOINT_INTR_PERIODIC (0 << 4)
```

**6.24.1.99 USB\_ENDPOINT\_INTRTYPE**

```
#define USB_ENDPOINT_INTRTYPE 0x30
```

**6.24.1.100 USB\_ENDPOINT\_MAX\_ADJUSTABLE**

```
#define USB_ENDPOINT_MAX_ADJUSTABLE 0x80
```

**6.24.1.101 USB\_ENDPOINT\_NUMBER\_MASK**

```
#define USB_ENDPOINT_NUMBER_MASK 0x0f /* in bEndpointAddress */
```

**6.24.1.102 USB\_ENDPOINT\_XFER\_BULK**

```
#define USB_ENDPOINT_XFER_BULK 2
```

**6.24.1.103 USB\_ENDPOINT\_XFER\_CONTROL**

```
#define USB_ENDPOINT_XFER_CONTROL 0
```

**6.24.1.104 USB\_ENDPOINT\_XFER\_INT**

```
#define USB_ENDPOINT_XFER_INT 3
```

**6.24.1.105 USB\_ENDPOINT\_XFER\_ISOC**

```
#define USB_ENDPOINT_XFER_ISOC 1
```

**6.24.1.106 USB\_ENDPOINT\_XFERTYPE\_MASK**

```
#define USB_ENDPOINT_XFERTYPE_MASK 0x03 /* in bmAttributes */
```

**6.24.1.107 USB\_INTR\_FUNC\_SUSPEND\_OPT\_MASK**

```
#define USB_INTR_FUNC_SUSPEND_OPT_MASK 0xFF00
```

**6.24.1.108 USB\_INTRF\_FUNC\_SUSPEND**

```
#define USB_INTRF_FUNC_SUSPEND 0 /* function suspend */
```

**6.24.1.109 USB\_INTRF\_FUNC\_SUSPEND\_LP**

```
#define USB_INTRF_FUNC_SUSPEND_LP (1 << (8 + 0))
```

**6.24.1.110 USB\_INTRF\_FUNC\_SUSPEND\_RW**

```
#define USB_INTRF_FUNC_SUSPEND_RW (1 << (8 + 1))
```

**6.24.1.111 USB\_INTRF\_STAT\_FUNC\_RW**

```
#define USB_INTRF_STAT_FUNC_RW 2
```

**6.24.1.112 USB\_INTRF\_STAT\_FUNC\_RW\_CAP**

```
#define USB_INTRF_STAT_FUNC_RW_CAP 1
```

**6.24.1.113 USB\_OTG\_ADP**

```
#define USB_OTG_ADP (1 << 2) /* support ADP */
```

**6.24.1.114 USB\_OTG\_HNP**

```
#define USB_OTG_HNP (1 << 1) /* swap host/device roles */
```

**6.24.1.115 USB\_OTG\_SRP**

```
#define USB_OTG_SRP (1 << 0)
```

**6.24.1.116 USB\_PORT\_ACCEPT\_PD\_REQUEST**

```
#define USB_PORT_ACCEPT_PD_REQUEST 46
```

**6.24.1.117 USB\_PORT\_C\_PORT\_PD\_CHANGE**

```
#define USB_PORT_C_PORT_PD_CHANGE 49
```

**6.24.1.118 USB\_PORT\_CABLE\_PD\_RESET**

```
#define USB_PORT_CABLE_PD_RESET 50
```

**6.24.1.119 USB\_PORT\_GOTO\_MIN**

```
#define USB_PORT_GOTO_MIN 44
```

**6.24.1.120 USB\_PORT\_PORT\_PD\_RESET**

```
#define USB_PORT_PORT_PD_RESET 48
```

**6.24.1.121 USB\_PORT\_PR\_SWAP**

```
#define USB_PORT_PR_SWAP 43
```

**6.24.1.122 USB\_PORT\_REJECT\_PD\_REQUEST**

```
#define USB_PORT_REJECT_PD_REQUEST 47
```

**6.24.1.123 USB\_PORT\_RETURN\_POWER**

```
#define USB_PORT_RETURN_POWER 45
```

**6.24.1.124 USB\_RECIP\_DEVICE**

```
#define USB_RECIP_DEVICE 0x00
```

**6.24.1.125 USB\_RECIP\_ENDPOINT**

```
#define USB_RECIP_ENDPOINT 0x02
```

**6.24.1.126 USB\_RECIP\_INTERFACE**

```
#define USB_RECIP_INTERFACE 0x01
```

**6.24.1.127 USB\_RECIP\_MASK**

```
#define USB_RECIP_MASK 0x1f
```

**6.24.1.128 USB\_RECIP\_OTHER**

```
#define USB_RECIP_OTHER 0x03
```

**6.24.1.129 USB\_RECIP\_PORT**

```
#define USB_RECIP_PORT 0x04
```

**6.24.1.130 USB\_RECIP\_RPIPE**

```
#define USB_RECIP_RPIPE 0x05
```

**6.24.1.131 USB\_REQ\_CLEAR\_FEATURE**

```
#define USB_REQ_CLEAR_FEATURE 0x01
```

**6.24.1.132 USB\_REQ\_GET\_BATTERY\_STATUS**

```
#define USB_REQ_GET_BATTERY_STATUS 21
```

**6.24.1.133 USB\_REQ\_GET\_CONFIGURATION**

```
#define USB_REQ_GET_CONFIGURATION 0x08
```

**6.24.1.134 USB\_REQ\_GET\_DESCRIPTOR**

```
#define USB_REQ_GET_DESCRIPTOR 0x06
```

**6.24.1.135 USB\_REQ\_GET\_ENCRYPTION**

```
#define USB_REQ_GET_ENCRYPTION 0x0E
```

**6.24.1.136 USB\_REQ\_GET\_HANDSHAKE**

```
#define USB_REQ_GET_HANDSHAKE 0x10
```

**6.24.1.137 USB\_REQ\_GET\_IDLE**

```
#define USB_REQ_GET_IDLE 0x02
```

**6.24.1.138 USB\_REQ\_GET\_INTERFACE**

```
#define USB_REQ_GET_INTERFACE 0x0A
```

**6.24.1.139 USB\_REQ\_GET\_PARTNER\_PDO**

```
#define USB_REQ_GET_PARTNER_PDO 20
```

**6.24.1.140 USB\_REQ\_GET\_PROTOCOL**

```
#define USB_REQ_GET_PROTOCOL 0x03
```

**6.24.1.141 USB\_REQ\_GET\_REPORT**

```
#define USB_REQ_GET_REPORT 0x01
```

**6.24.1.142 USB\_REQ\_GET\_SECURITY\_DATA**

```
#define USB_REQ_GET_SECURITY_DATA 0x13
```

**6.24.1.143 USB\_REQ\_GET\_STATUS**

```
#define USB_REQ_GET_STATUS 0x00
```

**6.24.1.144 USB\_REQ\_GET\_VDM**

```
#define USB_REQ_GET_VDM 23
```

**6.24.1.145 USB\_REQ\_LOOPBACK\_DATA\_READ**

```
#define USB_REQ_LOOPBACK_DATA_READ 0x16
```



**6.24.1.146 USB\_REQ\_LOOPBACK\_DATA\_WRITE**

```
#define USB_REQ_LOOPBACK_DATA_WRITE 0x15
```

**6.24.1.147 USB\_REQ\_RPIPE\_ABORT**

```
#define USB_REQ_RPIPE_ABORT 0x0E
```

**6.24.1.148 USB\_REQ\_RPIPE\_RESET**

```
#define USB_REQ_RPIPE_RESET 0x0F
```

**6.24.1.149 USB\_REQ\_SEND\_VDM**

```
#define USB_REQ_SEND_VDM 24
```

**6.24.1.150 USB\_REQ\_SET\_ADDRESS**

```
#define USB_REQ_SET_ADDRESS 0x05
```

**6.24.1.151 USB\_REQ\_SET\_CONFIGURATION**

```
#define USB_REQ_SET_CONFIGURATION 0x09
```

**6.24.1.152 USB\_REQ\_SET\_CONNECTION**

```
#define USB_REQ_SET_CONNECTION 0x11
```

**6.24.1.153 USB\_REQ\_SET\_DESCRIPTOR**

```
#define USB_REQ_SET_DESCRIPTOR 0x07
```

**6.24.1.154 USB\_REQ\_SET\_ENCRYPTION**

```
#define USB_REQ_SET_ENCRYPTION 0x0D /* Wireless USB */
```

**6.24.1.155 USB\_REQ\_SET\_FEATURE**

```
#define USB_REQ_SET_FEATURE 0x03
```

**6.24.1.156 USB\_REQ\_SET\_HANDSHAKE**

```
#define USB_REQ_SET_HANDSHAKE 0x0F
```

**6.24.1.157 USB\_REQ\_SET\_IDLE**

```
#define USB_REQ_SET_IDLE 0x0A
```

**6.24.1.158 USB\_REQ\_SET\_INTERFACE**

```
#define USB_REQ_SET_INTERFACE 0x0B
```

**6.24.1.159 USB\_REQ\_SET\_INTERFACE\_DS**

```
#define USB_REQ_SET_INTERFACE_DS 0x17
```

**6.24.1.160 USB\_REQ\_SET\_ISOCH\_DELAY**

```
#define USB_REQ_SET_ISOCH_DELAY 0x31
```

**6.24.1.161 USB\_REQ\_SET\_PDO**

```
#define USB_REQ_SET_PDO 22
```

**6.24.1.162 USB\_REQ\_SET\_PROTOCOL**

```
#define USB_REQ_SET_PROTOCOL 0x0B
```

**6.24.1.163 USB\_REQ\_SET\_REPORT**

```
#define USB_REQ_SET_REPORT 0x09
```

**6.24.1.164 USB\_REQ\_SET\_SECURITY\_DATA**

```
#define USB_REQ_SET_SECURITY_DATA 0x12
```

**6.24.1.165 USB\_REQ\_SET\_SEL**

```
#define USB_REQ_SET_SEL 0x30
```

**6.24.1.166 USB\_REQ\_SET\_WUSB\_DATA**

```
#define USB_REQ_SET_WUSB_DATA 0x14
```

**6.24.1.167 USB\_REQ\_SYNC\_FRAME**

```
#define USB_REQ_SYNC_FRAME 0x0C
```

**6.24.1.168 USB\_SELF\_POWER\_VBUS\_MAX\_DRAW**

```
#define USB_SELF_POWER_VBUS_MAX_DRAW 100
```

**6.24.1.169 USB\_SS\_MULT**

```
#define USB_SS_MULT(
 p) (1 + ((p) & 0x3))
```

**6.24.1.170 USB\_SS\_SSP\_ISOC\_COMP**

```
#define USB_SS_SSP_ISOC_COMP(
 p) ((p) & (1 << 7))
```

**6.24.1.171 USB\_SUBCLASS\_VENDOR\_SPEC**

```
#define USB_SUBCLASS_VENDOR_SPEC 0xff
```

**6.24.1.172 USB\_TYPE\_CLASS**

```
#define USB_TYPE_CLASS (0x01 << 5)
```

**6.24.1.173 USB\_TYPE\_MASK**

```
#define USB_TYPE_MASK (0x03 << 5)
```

**6.24.1.174 USB\_TYPE\_RESERVED**

```
#define USB_TYPE_RESERVED (0x03 << 5)
```

**6.24.1.175 USB\_TYPE\_STANDARD**

```
#define USB_TYPE_STANDARD (0x00 << 5)
```

**6.24.1.176 USB\_TYPE\_VENDOR**

```
#define USB_TYPE_VENDOR (0x02 << 5)
```

**6.24.2 Enumeration Type Documentation****6.24.2.1 usb3\_link\_state**

```
enum usb3_link_state
```

## Enumerator

|             |  |
|-------------|--|
| USB3_LPM_U0 |  |
| USB3_LPM_U1 |  |
| USB3_LPM_U2 |  |
| USB3_LPM_U3 |  |

**6.24.2.2 usb\_device\_speed**

```
enum usb_device_speed
```

## Enumerator

|                      |  |
|----------------------|--|
| USB_SPEED_UNKNOWN    |  |
| USB_SPEED_LOW1       |  |
| USB_SPEED_FULL1      |  |
| USB_SPEED_HIGH1      |  |
| USB_SPEED_WIRELESS   |  |
| USB_SPEED_SUPER      |  |
| USB_SPEED_SUPER_PLUS |  |

**6.24.2.3 usb\_device\_state**

```
enum usb_device_state
```

## Enumerator

|                           |  |
|---------------------------|--|
| USB_STATE_NOTATTACHED     |  |
| USB_STATE_ATTACHED        |  |
| USB_STATE_POWERED         |  |
| USB_STATE_RECONNECTING    |  |
| USB_STATE_UNAUTHENTICATED |  |
| USB_STATE_DEFAULT         |  |
| USB_STATE_ADDRESS         |  |
| USB_STATE_CONFIGURED      |  |
| USB_STATE_SUSPENDED       |  |

**6.24.3 Function Documentation**

### 6.24.3.1 `__attribute__()`

```
struct usb_ctrlrequest __attribute__ (
 (packed))
```

## 6.24.4 Variable Documentation

### 6.24.4.1 `__attribute__`

```
enum usb_device_speed __attribute__
```

### 6.24.4.2 `bAlternateSetting`

```
uint8_t bAlternateSetting
```

### 6.24.4.3 `bAuthKeyIndex`

```
uint8_t bAuthKeyIndex
```

### 6.24.4.4 `bcdDevice`

```
uint16_t bcdDevice
```

### 6.24.4.5 `bcdOTG`

```
uint16_t bcdOTG
```

### 6.24.4.6 `bcdUSB`

```
uint16_t bcdUSB
```

**6.24.4.7 bConfigurationValue**

uint8\_t bConfigurationValue

**6.24.4.8 bDebugInEndpoint**

uint8\_t bDebugInEndpoint

**6.24.4.9 bDebugOutEndpoint**

uint8\_t bDebugOutEndpoint

**6.24.4.10 bDescriptorType**

uint8\_t bDescriptorType

**6.24.4.11 bDeviceClass**

uint8\_t bDeviceClass

**6.24.4.12 bDeviceProtocol**

uint8\_t bDeviceProtocol

**6.24.4.13 bDeviceSubClass**

uint8\_t bDeviceSubClass

**6.24.4.14 bEncryptionType**

uint8\_t bEncryptionType

**6.24.4.15 bEncryptionValue**

```
uint8_t bEncryptionValue
```

**6.24.4.16 bEndpointAddress**

```
uint8_t bEndpointAddress
```

**6.24.4.17 bFirstInterface**

```
uint8_t bFirstInterface
```

**6.24.4.18 bFunctionClass**

```
uint8_t bFunctionClass
```

**6.24.4.19 bFunctionProtocol**

```
uint8_t bFunctionProtocol
```

**6.24.4.20 bFunctionSubClass**

```
uint8_t bFunctionSubClass
```

**6.24.4.21 bInterfaceClass**

```
uint8_t bInterfaceClass
```

**6.24.4.22 bInterfaceCount**

```
uint8_t bInterfaceCount
```



**6.24.4.23 bInterfaceNumber**

```
uint8_t bInterfaceNumber
```

**6.24.4.24 bInterfaceProtocol**

```
uint8_t bInterfaceProtocol
```

**6.24.4.25 bInterfaceSubClass**

```
uint8_t bInterfaceSubClass
```

**6.24.4.26 bInterval**

```
uint8_t bInterval
```

**6.24.4.27 bKeyData**

```
uint8_t bKeyData[0]
```

**6.24.4.28 bLength**

```
uint8_t bLength
```

**6.24.4.29 bmAttributes**

```
uint8_t bmAttributes
```

**6.24.4.30 bMaxBurst**

```
uint8_t bMaxBurst
```

**6.24.4.31 bMaxPacketSize0**

uint8\_t bMaxPacketSize0

**6.24.4.32 bMaxPower**

uint8\_t bMaxPower

**6.24.4.33 bNumConfigurations**

uint8\_t bNumConfigurations

**6.24.4.34 bNumDeviceCaps**

uint8\_t bNumDeviceCaps

**6.24.4.35 bNumEncryptionTypes**

uint8\_t bNumEncryptionTypes

**6.24.4.36 bNumEndpoints**

uint8\_t bNumEndpoints

**6.24.4.37 bNumInterfaces**

uint8\_t bNumInterfaces

**6.24.4.38 bRefresh**

uint8\_t bRefresh

**6.24.4.39 bRequest**

uint8\_t bRequest

**6.24.4.40 bRequestType**

uint8\_t bRequestType

**6.24.4.41 bReserved**

uint8\_t bReserved

**6.24.4.42 bRESERVED**

uint8\_t bRESERVED

**6.24.4.43 bSynchAddress**

uint8\_t bSynchAddress

**6.24.4.44 dwBytesPerInterval**

uint32\_t dwBytesPerInterval

**6.24.4.45 iConfiguration**

uint8\_t iConfiguration

**6.24.4.46 idProduct**

uint16\_t idProduct

**6.24.4.47 idVendor**

```
uint16_t idVendor
```

**6.24.4.48 iFunction**

```
uint8_t iFunction
```

**6.24.4.49 iInterface**

```
uint8_t iInterface
```

**6.24.4.50 iManufacturer**

```
uint8_t iManufacturer
```

**6.24.4.51 iProduct**

```
uint8_t iProduct
```

**6.24.4.52 iSerialNumber**

```
uint8_t iSerialNumber
```

**6.24.4.53 tTKID**

```
uint8_t tTKID[3]
```

**6.24.4.54 u1\_pel**

```
uint8_t u1_pel
```

**6.24.4.55 u1\_sel**

```
uint8_t u1_sel
```

**6.24.4.56 u2\_pel**

```
uint16_t u2_pel
```

**6.24.4.57 u2\_sel**

```
uint16_t u2_sel
```

**6.24.4.58 wBytesPerInterval**

```
uint16_t wBytesPerInterval
```

**6.24.4.59 wData**

```
uint16_t wData[1]
```

**6.24.4.60 wIndex**

```
uint16_t wIndex
```

**6.24.4.61 wLength**

```
uint16_t wLength
```

**6.24.4.62 wMaxPacketSize**

```
uint16_t wMaxPacketSize
```

### 6.24.4.63 wReseved

```
uint16_t wReseved
```

### 6.24.4.64 wTotalLength

```
uint16_t wTotalLength
```

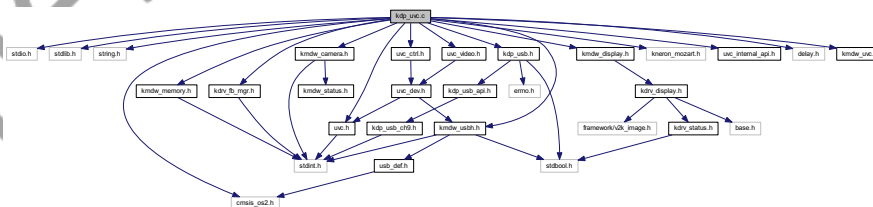
### 6.24.4.65 wValue

```
uint16_t wValue
```

## 6.25 kdp\_uvc.c File Reference

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <cmsis_os2.h>
#include "kneron_mozart.h"
#include "kdp_usb.h"
#include "uvc.h"
#include <uvc_video.h>
#include <uvc_ctrl.h>
#include "kmdw_memory.h"
#include "uvc_internal_api.h"
#include "kdrv_fb_mgr.h"
#include "kmdw_camera.h"
#include "kmdw_display.h"
#include "delay.h"
#include "kmdw_usbh.h"
#include "kmdw_uvc.h"
```

Include dependency graph for kdp\_uvc.c:



## Macros

- #define [KDP\\_UVC\\_DRIVER\\_DESC](#) "KDP UVC driver"
- #define [KDP\\_UVC\\_DRIVER](#) 1
- #define [MIN](#)(a, b) (((a)<(b))?(a):(b))
- #define [MAX](#)(a, b) (((a)>(b))?(a):(b))
- #define [ROUND\\_UP](#)(x, y) (((x) + (y - 1)) / y) \* y

## 6.25.1 Macro Definition Documentation

### 6.25.1.1 KDP\_UVC\_DRIVER

```
#define KDP_UVC_DRIVER 1
```

### 6.25.1.2 KDP\_UVC\_DRIVER\_DESC

```
#define KDP_UVC_DRIVER_DESC "KDP UVC driver"
```

### 6.25.1.3 MAX

```
#define MAX(
 a,
 b) ((a)>(b))?(a):(b)
```

### 6.25.1.4 MIN

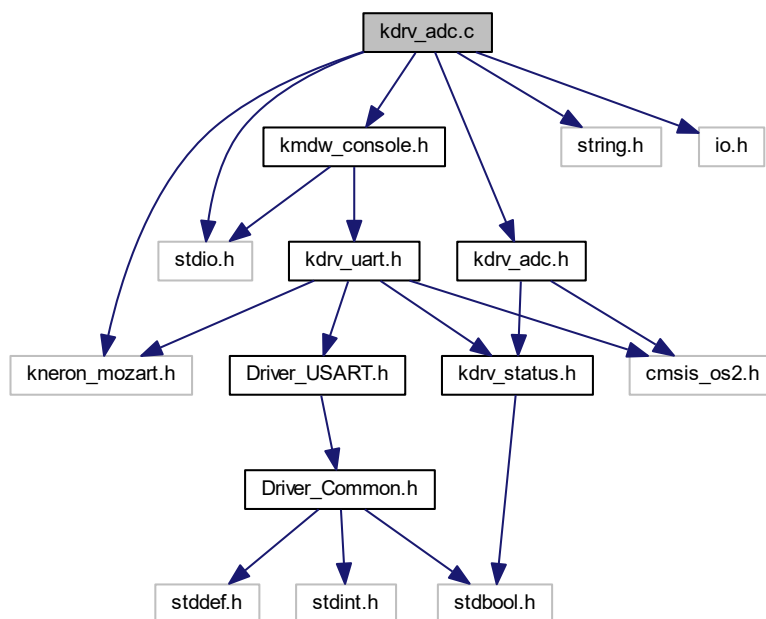
```
#define MIN(
 a,
 b) ((a)<(b))?(a):(b)
```

### 6.25.1.5 ROUND\_UP

```
#define ROUND_UP(
 x,
 y) (((x) + (y - 1)) / y) * y
```

## 6.26 kdrv\_adc.c File Reference

```
#include <stdio.h>
#include <string.h>
#include "io.h"
#include "kneron_mozart.h"
#include "kdrv_adc.h"
#include "kmdw_console.h"
Include dependency graph for kdrv_adc.c:
```



### Macros

- #define [NUM\\_TDC](#) 4
- #define [SCANMODE](#) SCANMODE\_CONT

### Functions

- void [\\_kdrv\\_adc\\_config](#) (void)
- [kdrv\\_status\\_t kdrv\\_adc\\_initialize](#) (void)  
*ADC driver initialization.*
- [kdrv\\_status\\_t kdrv\\_adc\\_uninitialize](#) ([kdrv\\_adc\\_resource\\_t](#) \*res)  
*ADC driver uninitialization.*
- [kdrv\\_status\\_t kdrv\\_adc\\_rest](#) ([kdrv\\_adc\\_resource\\_t](#) \*res)  
*ADC reset control.*
- [kdrv\\_status\\_t kdrv\\_adc\\_enable](#) ([kdrv\\_adc\\_resource\\_t](#) \*res, int mode)  
*ADC enable control.*
- int [kdrv\\_adc\\_read](#) (int id)  
*ADC data read control.*
- void [\\_print\\_adc\\_register](#) ([kdrv\\_adc\\_resource\\_t](#) \*res)



## Variables

- [kdrv\\_adc\\_resource\\_t kdrv\\_adc\\_resource](#)

### 6.26.1 Macro Definition Documentation

#### 6.26.1.1 NUM\_TDC

```
#define NUM_TDC 4
```

#### 6.26.1.2 SCANMODE

```
#define SCANMODE SCANMODE_CONT
```

### 6.26.2 Function Documentation

#### 6.26.2.1 \_kdrv\_adc\_config()

```
void _kdrv_adc_config (
 void)
```

#### 6.26.2.2 \_print\_adc\_register()

```
void _print_adc_register (
 kdrv_adc_resource_t * res)
```

### 6.26.3 Variable Documentation

#### 6.26.3.1 kdrv\_adc\_resource

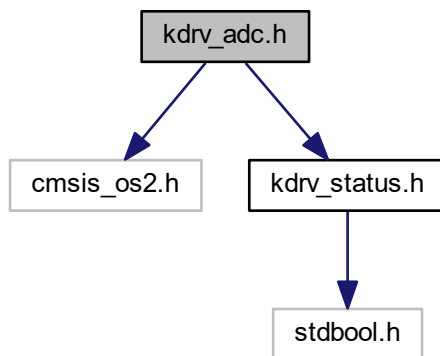
```
kdrv_adc_resource_t kdrv_adc_resource
```

**Initial value:**

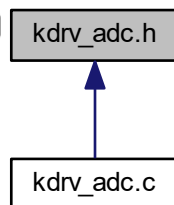
```
= {
 ADC_FTTSC010_0_PA_BASE,
 ADC_FTADCC010_IRQ,
}
```

## 6.27 kdrv\_adc.h File Reference

```
#include "cmsis_os2.h"
#include "kdrv_status.h"
Include dependency graph for kdrv_adc.h:
```



This graph shows which files directly or indirectly include this file:



### Data Structures

- struct [kdrv\\_adc\\_resource\\_t](#)
- struct [kdrv\\_adc\\_regs\\_t](#)

### Macros

- #define [HTHR\\_EN](#) (1<<31)
- #define [HTHR\(x\)](#) (((x)&0xFFF)<<16)
- #define [LTHR\\_EN](#) (1<<15)
- #define [LTHR\(x\)](#) (((x)&0xFFF)<<0)

- #define `SCAN_NUM(x)` ( $x << 16$ )
- #define `SCANMODE_CONT` ( $1 << 9$ )
- #define `SCANMODE_SGL` ( $1 << 8$ )
- #define `SWSTART` ( $1 << 4$ )
- #define `ADC_EN` ( $1 << 0$ )
- #define `CHDONE_INTEN(x)` ( $1 << ((x)+8)$ )
- #define `TS_OVR_INTREN` ( $1 << 3$ )
- #define `TS_UDR_INTREN` ( $1 << 2$ )
- #define `STOP_INTEN` ( $1 << 1$ )
- #define `DONE_INTEN` ( $1 << 0$ )
- #define `CH_INTRSTS(x)` ( $1 << ((x)+8)$ )
- #define `TS_THDOD_INTRSTS` ( $1 << 3$ )
- #define `TS_THDUD_INTRSTS` ( $1 << 2$ )
- #define `ADC_STOP_INTRSTS` ( $1 << 1$ )
- #define `ADC_DONE_INTSTS` ( $1 << 0$ )

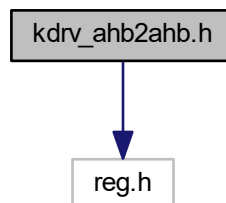
## Functions

- `kdrv_status_t kdrv_adc_initialize` (void)  
*ADC driver initialization.*
- `kdrv_status_t kdrv_adc_uninitialize` (`kdrv_adc_resource_t *res`)  
*ADC driver uninitialization.*
- `kdrv_status_t kdrv_adc_rest` (`kdrv_adc_resource_t *res`)  
*ADC reset control.*
- `kdrv_status_t kdrv_adc_enable` (`kdrv_adc_resource_t *res`, int mode)  
*ADC enable control.*
- int `kdrv_adc_read` (int id)  
*ADC data read control.*

## 6.28 kdrv\_ahb2ahb.h File Reference

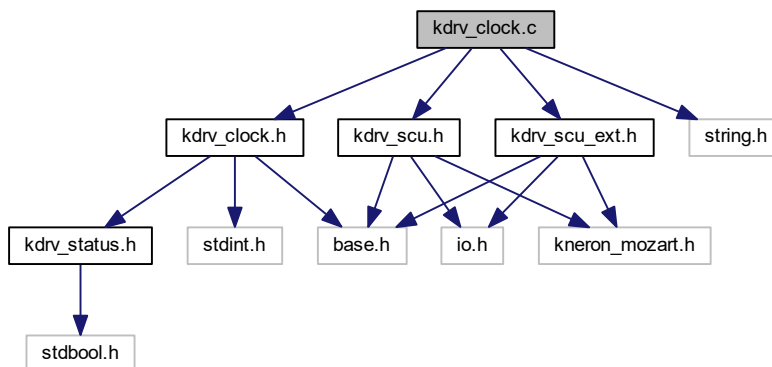
```
#include "reg.h"
```

Include dependency graph for `kdrv_ahb2ahb.h`:



## 6.29 kdrv\_clock.c File Reference

```
#include "kdrv_clock.h"
#include <string.h>
#include "kdrv_scu.h"
#include "kdrv_scu_ext.h"
Include dependency graph for kdrv_clock.c:
```



### Macros

- #define [CYCLES\\_PER\\_LOOP](#) 2
- #define [DEBUG\\_CLOCK](#)(\_\_node, \_\_clock\_val)
- #define [\\_clock\\_ref\\_add](#)(\_\_node) { ++\_\_node->ref\_cnt; }
- #define [\\_clock\\_ref\\_sub](#)(\_\_node) { if (\_\_node->ref\_cnt > 0) --\_\_node->ref\_cnt; }

### Functions

- void [kdrv\\_delay\\_us](#) (uint32\_t usec)
- struct [kdrv\\_clock\\_node](#) \* [\\_find\\_child\\_head](#) (struct [kdrv\\_clock\\_node](#) \*node)
- struct [kdrv\\_clock\\_node](#) \* [\\_find\\_sibling\\_is\\_enabled](#) (struct [kdrv\\_clock\\_node](#) \*node)
- void [kdrv\\_clock\\_mgr\\_init](#) ()
- void [kdrv\\_clock\\_mgr\\_open](#) (struct [kdrv\\_clock\\_node](#) \*node, struct [kdrv\\_clock\\_value](#) \*clock\_val)
- void [kdrv\\_clock\\_mgr\\_close](#) (struct [kdrv\\_clock\\_node](#) \*node)
- void [kdrv\\_clock\\_mgr\\_set\\_scuclkin](#) (enum [scuclkin\\_type](#) type, bool enable)
- void [kdrv\\_clock\\_mgr\\_set\\_muxsel](#) (uint32\_t flags)
- uint32\_t [kdrv\\_clock\\_mgr\\_calculate\\_clockout](#) (enum [pll\\_id](#) id, uint16\_t ms, uint16\_t ns, uint16\_t F\_ps)
- void [kdrv\\_clock\\_mgr\\_open\\_pll1](#) (void)
- void [kdrv\\_clock\\_mgr\\_open\\_pll2](#) (void)
- void [kdrv\\_clock\\_mgr\\_open\\_pll3](#) (void)
- void [kdrv\\_clock\\_mgr\\_open\\_pll4](#) (void)
- void [kdrv\\_clock\\_mgr\\_open\\_pll5](#) (void)
- void [kdrv\\_clock\\_mgr\\_close\\_pll1](#) (void)
- void [kdrv\\_clock\\_mgr\\_close\\_pll2](#) (void)
- void [clock\\_mgr\\_close\\_pll3](#) (void)
- void [kdrv\\_clock\\_mgr\\_close\\_pll4](#) (void)

- void `clock_mgr_close_pll5` (void)
- void `kdrv_clock_mgr_change_pll3_clock` (uint32\_t ms, uint32\_t ns, uint32\_t ps, uint32\_t csi0\_txesc, uint32\_t csi0\_csi, uint32\_t csi0\_vc0, uint32\_t csi1\_txesc, uint32\_t csi1\_csi, uint32\_t csi1\_vc0)
- void `kdrv_clock_mgr_change_pll5_clock` (uint32\_t ms, uint32\_t ns, uint32\_t ps)
- void `kdrv_clock_enable` (enum clk clk)
- void `kdrv_clock_disable` (enum clk clk)
- void `kdrv_clock_set_csiclk` (uint32\_t idx, uint32\_t enable)
- void `kdrv_debug_pll_clock` (void)

## Variables

- uint32\_t `SystemCoreClock`
- struct `kdrv_clock_node clock_node_pll1` = { .name = "pll1" }
- struct `kdrv_clock_node clock_node_pll1_out` = { .name = "pll1o" }
- struct `kdrv_clock_node clock_node_pll2` = { .name = "pll2" }
- struct `kdrv_clock_node clock_node_pll2_out` = { .name = "pll2o" }
- struct `kdrv_clock_node clock_node_pll3` = { .name = "pll3" }
- struct `kdrv_clock_node clock_node_pll3_out1` = { .name = "pll3o1" }
- struct `kdrv_clock_node clock_node_pll3_out2` = { .name = "pll3o2" }
- struct `kdrv_clock_node clock_node_csirx0_hs_csi` = { .name = "pll3csirx0csi" }
- struct `kdrv_clock_node clock_node_csirx0_hs_vc0` = { .name = "pll3csirx0vc0" }
- struct `kdrv_clock_node clock_node_csirx0_lp` = { .name = "pll3csirx0lp" }
- struct `kdrv_clock_node clock_node_pll4` = { .name = "pll4" }
- struct `kdrv_clock_node clock_node_pll4_out1` = { .name = "pll4o1" }
- struct `kdrv_clock_node clock_node_pll4_fref_pll0` = { .name = "pll4frefpll0" }
- struct `kdrv_clock_node clock_node_pll5` = { .name = "pll5" }
- struct `kdrv_clock_node clock_node_pll5_out1` = { .name = "pll5o1" }
- struct `kdrv_clock_node clock_node_pll5_out2` = { .name = "pll5o2" }
- struct `kdrv_clock_node clock_node_lcdc` = { .name = "pll5lcclk" }

## 6.29.1 Macro Definition Documentation

### 6.29.1.1 `_clock_ref_add`

```
#define _clock_ref_add(
 __node) { ++__node->ref_cnt; }
```

### 6.29.1.2 `_clock_ref_sub`

```
#define _clock_ref_sub(
 __node) { if (__node->ref_cnt > 0) --__node->ref_cnt; }
```

### 6.29.1.3 CYCLES\_PER\_LOOP

```
#define CYCLES_PER_LOOP 2
```

### 6.29.1.4 DEBUG\_CLOCK

```
#define DEBUG_CLOCK(
 __node,
 __clock_val)
```

## 6.29.2 Function Documentation

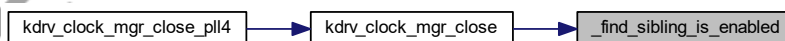
### 6.29.2.1 \_find\_child\_head()

```
struct kdrv_clock_node* _find_child_head (
 struct kdrv_clock_node * node) [inline]
```

### 6.29.2.2 \_find\_sibling\_is\_enabled()

```
struct kdrv_clock_node* _find_sibling_is_enabled (
 struct kdrv_clock_node * node)
```

Here is the caller graph for this function:



### 6.29.2.3 clock\_mgr\_close\_pll3()

```
void clock_mgr_close_pll3 (
 void)
```

#### 6.29.2.4 clock\_mgr\_close\_pll5()

```
void clock_mgr_close_pll5 (
 void)
```

### 6.29.3 Variable Documentation

#### 6.29.3.1 clock\_node\_csirx0\_hs\_csi

```
struct kdrv_clock_node clock_node_csirx0_hs_csi = { .name = "pll3csirx0csi" }
```

#### 6.29.3.2 clock\_node\_csirx0\_hs\_vc0

```
struct kdrv_clock_node clock_node_csirx0_hs_vc0 = { .name = "pll3csirx0vc0" }
```

#### 6.29.3.3 clock\_node\_csirx0\_lp

```
struct kdrv_clock_node clock_node_csirx0_lp = { .name = "pll3csirx0lp" }
```

#### 6.29.3.4 clock\_node\_lcdc

```
struct kdrv_clock_node clock_node_lcdc = { .name = "pll5lclk" }
```

#### 6.29.3.5 clock\_node\_pll1

```
struct kdrv_clock_node clock_node_pll1 = { .name = "pll1" }
```

#### 6.29.3.6 clock\_node\_pll2

```
struct kdrv_clock_node clock_node_pll2 = { .name = "pll2" }
```

### 6.29.3.7 clock\_node\_pll2\_out

```
struct kdrv_clock_node clock_node_pll2_out = { .name = "pll2o" }
```

### 6.29.3.8 clock\_node\_pll3

```
struct kdrv_clock_node clock_node_pll3 = { .name = "pll3" }
```

### 6.29.3.9 clock\_node\_pll3\_out1

```
struct kdrv_clock_node clock_node_pll3_out1 = { .name = "pll3o1" }
```

### 6.29.3.10 clock\_node\_pll3\_out2

```
struct kdrv_clock_node clock_node_pll3_out2 = { .name = "pll3o2" }
```

### 6.29.3.11 clock\_node\_pll4

```
struct kdrv_clock_node clock_node_pll4 = { .name = "pll4" }
```

### 6.29.3.12 clock\_node\_pll4\_fref\_pll0

```
struct kdrv_clock_node clock_node_pll4_fref_pll0 = { .name = "pll4frefpll0" }
```

### 6.29.3.13 clock\_node\_pll4\_out1

```
struct kdrv_clock_node clock_node_pll4_out1 = { .name = "pll4o1" }
```

### 6.29.3.14 clock\_node\_pll5

```
struct kdrv_clock_node clock_node_pll5 = { .name = "pll5" }
```



### 6.29.3.15 clock\_node\_pll5\_out1

```
struct kdrv_clock_node clock_node_pll5_out1 = { .name = "pll5o1" }
```

### 6.29.3.16 clock\_node\_pll5\_out2

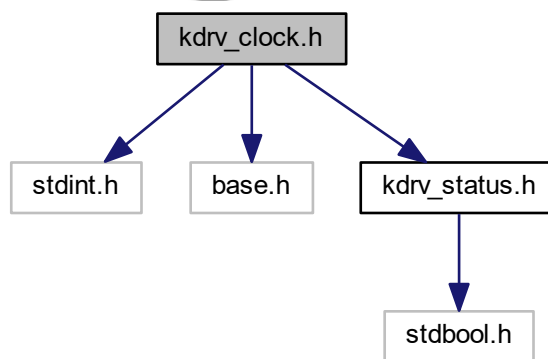
```
struct kdrv_clock_node clock_node_pll5_out2 = { .name = "pll5o2" }
```

### 6.29.3.17 SystemCoreClock

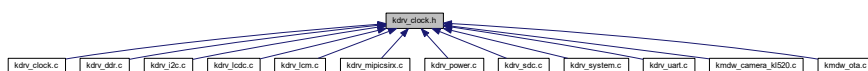
```
uint32_t SystemCoreClock
```

## 6.30 kdrv\_clock.h File Reference

```
#include <stdint.h>
#include <base.h>
#include "kdrv_status.h"
Include dependency graph for kdrv_clock.h:
```



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [kdrv\\_clock\\_value](#)
- struct [kdrv\\_clock\\_list](#)
- struct [kdrv\\_clock\\_node](#)

## Macros

- #define [CLOCK\\_MUXSEL\\_NCPU\\_TRACECLK\\_DEFAULT](#) 0x10000000
- #define [CLOCK\\_MUXSEL\\_NCPU\\_TRACECLK\\_FROM\\_SCPU\\_TRACECLK](#) 0x20000000
- #define [CLOCK\\_MUXSEL\\_NCPU\\_TRACECLK\\_MASK](#) 0x30000000
- #define [CLOCK\\_MUXSEL\\_SCPU\\_TRACECLK\\_SRC\\_PLL0DIV3](#) 0x01000000
- #define [CLOCK\\_MUXSEL\\_SCPU\\_TRACECLK\\_SRC\\_PLL0DIV2](#) 0x02000000
- #define [CLOCK\\_MUXSEL\\_SCPU\\_TRACECLK\\_MASK](#) 0x03000000
- #define [CLOCK\\_MUXSEL\\_CSIRX1\\_CLK\\_PLL5](#) 0x00100000
- #define [CLOCK\\_MUXSEL\\_CSIRX1\\_CLK\\_PLL3](#) 0x00200000
- #define [CLOCK\\_MUXSEL\\_CSIRX1\\_CLK\\_MASK](#) 0x00300000
- #define [CLOCK\\_MUXSEL\\_NPU\\_CLK\\_PLL4](#) 0x00010000
- #define [CLOCK\\_MUXSEL\\_NPU\\_CLK\\_PLL5](#) 0x00020000
- #define [CLOCK\\_MUXSEL\\_NPU\\_CLK\\_PLL0](#) 0x00040000
- #define [CLOCK\\_MUXSEL\\_NPU\\_CLK\\_MASK](#) 0x00070000
- #define [CLOCK\\_MUXSEL\\_PLL4\\_FREF\\_PLL0DIV](#) 0x00001000
- #define [CLOCK\\_MUXSEL\\_PLL4\\_FREF\\_OSC](#) 0x00002000
- #define [CLOCK\\_MUXSEL\\_PLL4\\_MASK](#) 0x00003000
- #define [CLOCK\\_MUXSEL\\_UART\\_0\\_IRDA\\_UCLK\\_UART](#) 0x00000100
- #define [CLOCK\\_MUXSEL\\_UART\\_0\\_IRDA\\_UCLK\\_IRDA](#) 0x00000200
- #define [CLOCK\\_MUXSEL\\_UART\\_0\\_IRDA\\_UCLK\\_MASK](#) 0x00000300

## Typedefs

- typedef int(\* [fn\\_set](#)) (struct [kdrv\\_clock\\_node](#) \*, struct [kdrv\\_clock\\_value](#) \*)

## Enumerations

- enum [clk](#) {  
[CLK\\_PLL1](#) = 1, [CLK\\_PLL1\\_OUT](#), [CLK\\_PLL2](#), [CLK\\_PLL2\\_OUT](#),  
[CLK\\_PLL3](#), [CLK\\_PLL3\\_OUT1](#), [CLK\\_PLL3\\_OUT2](#), [CLK\\_PLL4](#),  
[CLK\\_PLL4\\_OUT](#), [CLK\\_PLL5](#), [CLK\\_PLL5\\_OUT1](#), [CLK\\_PLL5\\_OUT2](#),  
[CLK\\_FCS\\_PLL2](#) = 20, [CLK\\_FCS\\_DLL](#), [CLK\\_PLL4\\_FREF\\_PLL0](#), [CLK\\_BUS\\_SAHB](#) = 30,  
[CLK\\_BUS\\_NAHB](#), [CLK\\_BUS\\_PAHB1](#), [CLK\\_BUS\\_PAHB2](#), [CLK\\_BUS\\_APB0](#),  
[CLK\\_BUS\\_APB1](#), [CLK\\_SCPU](#) = 50, [CLK\\_SCPU\\_TRACE](#), [CLK\\_NCPU](#) = 60,  
[CLK\\_NCPU\\_TRACE](#), [CLK\\_NPU](#), [CLK\\_SPI\\_CLK](#) = 100, [CLK\\_ADC\\_CLK](#),  
[CLK\\_WDT\\_EXT\\_CLK](#), [CLK\\_SD\\_CLK](#), [CLK\\_MIPI\\_TXHSPLLREF\\_CLK](#), [CLK\\_MIPI\\_TX\\_ESC\\_CLK](#),  
[CLK\\_MIPI\\_CSITX\\_DSI\\_CLK](#), [CLK\\_MIPI\\_CSITX\\_CSI\\_CLK](#), [CLK\\_MIPI\\_CSIRX1\\_TXESC\\_CLK](#), [CLK\\_MIPI\\_CSIRX1\\_CSI\\_CLK](#),  
[CLK\\_MIPI\\_CSIRX1\\_VC0\\_CLK](#), [CLK\\_MIPI\\_CSIRX0\\_TXESC\\_CLK](#), [CLK\\_MIPI\\_CSIRX0\\_CSI\\_CLK](#), [CLK\\_MIPI\\_CSIRX0\\_VC0](#),  
[CLK\\_LC\\_SCALER](#), [CLK\\_LC\\_CLK](#), [CLK\\_TMR1\\_EXTCLK3](#), [CLK\\_TMR1\\_EXTCLK2](#),  
[CLK\\_TMR1\\_EXTCLK1](#), [CLK\\_TMR0\\_EXTCLK3](#), [CLK\\_TMR0\\_EXTCLK2](#), [CLK\\_TMR0\\_EXTCLK1](#),  
[CLK\\_PWM\\_EXTCLK6](#), [CLK\\_PWM\\_EXTCLK5](#), [CLK\\_PWM\\_EXTCLK4](#), [CLK\\_PWM\\_EXTCLK3](#),  
[CLK\\_PWM\\_EXTCLK2](#), [CLK\\_PWM\\_EXTCLK1](#), [CLK\\_UART1\\_3\\_FREF](#), [CLK\\_UART1\\_2\\_FREF](#),  
[CLK\\_UART1\\_1\\_FREF](#), [CLK\\_UART1\\_0\\_FREF](#), [CLK\\_UART0\\_FREF](#), [CLK\\_SSP1\\_1\\_SSPCLK](#),  
[CLK\\_SSP1\\_0\\_SSPCLK](#), [CLK\\_SSP0\\_1\\_SSPCLK](#), [CLK\\_SSP0\\_0\\_SSPCLK](#) }
- enum [pll\\_id](#) {  
[pll\\_1](#) = 0, [pll\\_2](#), [pll\\_3](#), [pll\\_4](#),  
[pll\\_5](#) }
- enum [scuclkin\\_type](#) { [scuclkin\\_osc](#) = 0, [scuclkin\\_rtosc](#), [scuclkin\\_pll0div3](#), [scuclkin\\_pll0div4](#) }

## Functions

- void `kdrv_clock_mgr_init` (void)
- void `kdrv_clock_mgr_open` (struct `kdrv_clock_node` \*node, struct `kdrv_clock_value` \*clock\_val)
- void `kdrv_clock_mgr_close` (struct `kdrv_clock_node` \*node)
- void `kdrv_clock_mgr_set_scuclk` (enum `scuclk_type` type, bool enable)
- void `kdrv_clock_mgr_set_muxsel` (uint32\_t flags)
- uint32\_t `kdrv_clock_mgr_calculate_clockout` (enum `pll_id` id, uint16\_t ms, uint16\_t ns, uint16\_t F\_ps)
- void `kdrv_clock_mgr_open_pll1` (void)
- void `kdrv_clock_mgr_open_pll2` (void)
- void `kdrv_clock_mgr_open_pll3` (void)
- void `kdrv_clock_mgr_open_pll4` (void)
- void `kdrv_clock_mgr_open_pll5` (void)
- void `kdrv_clock_mgr_close_pll1` (void)
- void `kdrv_clock_mgr_close_pll2` (void)
- void `kdrv_clock_mgr_close_pll4` (void)
- void `kdrv_clock_mgr_change_pll3_clock` (uint32\_t ms, uint32\_t ns, uint32\_t ps, uint32\_t csi0\_txesc, uint32\_t csi0\_csi, uint32\_t csi0\_vc0, uint32\_t csi1\_txesc, uint32\_t csi1\_csi, uint32\_t csi1\_vc0)
- void `kdrv_clock_mgr_change_pll5_clock` (uint32\_t ms, uint32\_t ns, uint32\_t ps)
- void `kdrv_debug_pll_clock` (void)
- void `kdrv_clock_set_csiclk` (uint32\_t cam\_idx, uint32\_t enable)
- void `kdrv_clock_enable` (enum `clk` clk)
- void `kdrv_clock_disable` (enum `clk` clk)
- void `kdrv_delay_us` (uint32\_t usec)

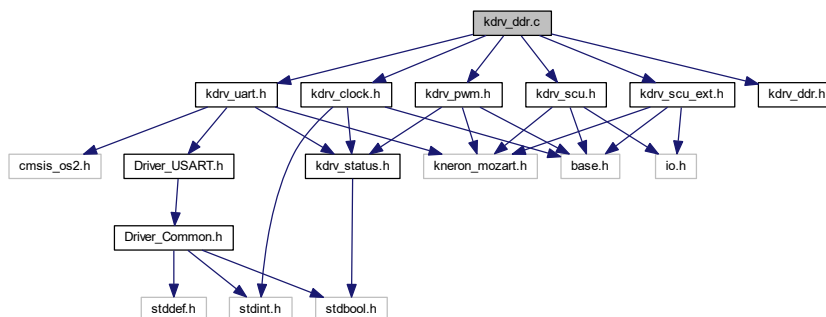
## Variables

- struct `kdrv_clock_node` `clock_node_pll1_out`

## 6.31 kdrv\_dds.c File Reference

```
#include "kdrv_uart.h"
#include "kdrv_dds.h"
#include "kdrv_scu_ext.h"
#include "kdrv_clock.h"
#include "kdrv_pwm.h"
#include "kdrv_scu.h"
```

Include dependency graph for `kdrv_dds.c`:



## Macros

- #define `DDR_BASE` `DDRC_FTDDR3030_PA_BASE`
- #define `DDR_REG_MCSR` `(DDR_BASE + 0x0004)`
- #define `DDR_REG_MCSR_EXIT_SELF_REFRESH` `BIT3`
- #define `DDR_REG_MCSR_SELF_REFRESH` `BIT2`
- #define `DDR_REG_MCSR_INIT_CMD` `BIT0`
- #define `DDR_DORMANT_BOOTUP` `(SCU_REG_BTUP_STS_RTC_BTUPTS | SCU_REG_BTUP_STS_SMR)`

## Functions

- void `kdrv_dds_self_refresh_enter` (void)  
*DDR enter self-refresh mode to save power.*
- void `kdrv_dds_self_refresh_exit` (void)  
*DDR exit self-refresh mode to normal mode.*
- void `kdrv_dds_wakeup` (void)  
*DDR wakeup and de-assert reset of DDR controller.*
- void `kdrv_dds_system_init` (enum `kdrv_dds_init_mode` mode)  
*DDR initialize.*

## Variables

- uint32\_t `bootup_status`

### 6.31.1 Macro Definition Documentation

#### 6.31.1.1 DDR\_BASE

```
#define DDR_BASE DDRC_FTDDR3030_PA_BASE
```

#### 6.31.1.2 DDR\_DORMANT\_BOOTUP

```
#define DDR_DORMANT_BOOTUP (SCU_REG_BTUP_STS_RTC_BTUPTS | SCU_REG_BTUP_STS_SMR)
```

#### 6.31.1.3 DDR\_REG\_MCSR

```
#define DDR_REG_MCSR (DDR_BASE + 0x0004)
```

#### 6.31.1.4 DDR\_REG\_MCSR\_EXIT\_SELF\_REFRESH

```
#define DDR_REG_MCSR_EXIT_SELF_REFRESH BIT3
```

#### 6.31.1.5 DDR\_REG\_MCSR\_INIT\_CMD

```
#define DDR_REG_MCSR_INIT_CMD BIT0
```

#### 6.31.1.6 DDR\_REG\_MCSR\_SELF\_REFRESH

```
#define DDR_REG_MCSR_SELF_REFRESH BIT2
```

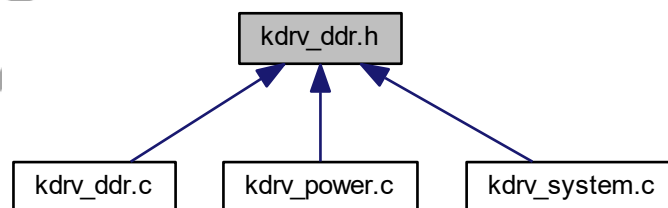
### 6.31.2 Variable Documentation

#### 6.31.2.1 bootup\_status

```
uint32_t bootup_status
```

## 6.32 kdrv\_dds.h File Reference

This graph shows which files directly or indirectly include this file:



### Enumerations

- enum `kdrv_dds_init_mode` { `DDR_INIT_WAKEUP_ONLY` = 0, `DDR_INIT_ALL`, `DDR_INIT_ALL_EXIT_SELF_REFRESH` }

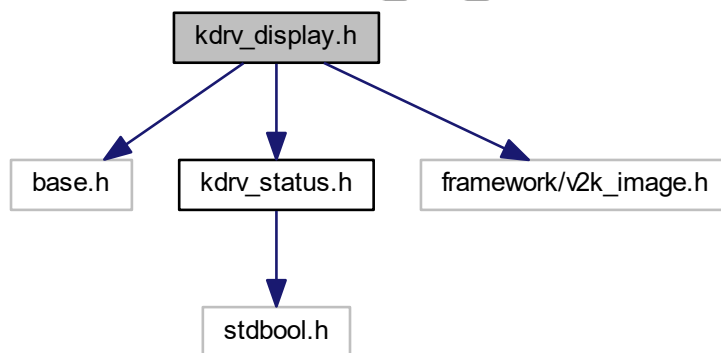
*Enumeration of ddr init mode.*

## Functions

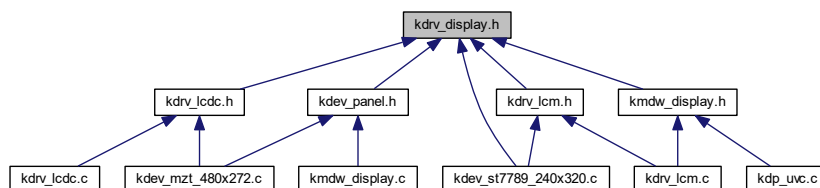
- void `kdrv_dds_wakeup` (void)  
*DDR wakeup and de-assert reset of DDR controller.*
- void `kdrv_dds_system_init` (enum `kdrv_dds_init_mode` mode)  
*DDR initialize.*
- void `kdrv_dds_self_refresh_enter` (void)  
*DDR enter self-refresh mode to save power.*
- void `kdrv_dds_self_refresh_exit` (void)  
*DDR exit self-refresh mode to normal mode.*

## 6.33 kdrv\_display.h File Reference

```
#include "base.h"
#include "kdrv_status.h"
#include "framework/v2k_image.h"
Include dependency graph for kdrv_display.h:
```



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [kdrv\\_display\\_pen\\_info\\_t](#)  
*Enumerations of display pen setting.*
- struct [kdrv\\_display\\_t](#)  
*Enumerations of display driver setting.*

## Macros

- #define [FRAME\\_SIZE\\_RGB](#)(xres, yres, mbpp) ((xres) \* (yres) \* (mbpp) / 8)

## Functions

- int [kdrv\\_display\\_cal\\_framesize](#) (unsigned short width, unsigned short height, unsigned int input\_fmt)  
*inline function to calculate frame size for display*
- [kdrv\\_display\\_t \\* kdrv\\_display\\_initialize](#) (void)  
*Initialize display driver.*
- [kdrv\\_status\\_t kdrv\\_display\\_buffer\\_initialize](#) (struct video\_input\_params \*params)  
*Initialize display frame buffer.*
- [uint32\\_t kdrv\\_display\\_get\\_buffer](#) (void)
- [kdrv\\_status\\_t kdrv\\_display\\_set\\_params](#) ([kdrv\\_display\\_t \\*display\\_drv](#), struct video\_input\_params \*params)  
*Set display parameters.*
- [kdrv\\_status\\_t kdrv\\_display\\_get\\_params](#) ([kdrv\\_display\\_t \\*display\\_drv](#), struct video\_input\_params \*params)  
*Get display parameters.*
- [kdrv\\_status\\_t kdrv\\_display\\_set\\_camera](#) ([kdrv\\_display\\_t \\*display\\_drv](#), [uint8\\_t cam\\_idx](#))  
*Set camera source which will be preview on display.*
- [kdrv\\_status\\_t kdrv\\_display\\_start](#) ([kdrv\\_display\\_t \\*display\\_drv](#))  
*Start display image preview.*
- [kdrv\\_status\\_t kdrv\\_display\\_stop](#) ([kdrv\\_display\\_t \\*display\\_drv](#))  
*Stop display image preview.*
- [kdrv\\_status\\_t kdrv\\_display\\_set\\_pen](#) ([kdrv\\_display\\_t \\*display\\_drv](#), [uint16\\_t color](#), [uint32\\_t width](#))  
*Set pen setting.*
- [kdrv\\_status\\_t kdrv\\_display\\_update\\_draw\\_fb](#) ([kdrv\\_display\\_t \\*display\\_drv](#), [uint32\\_t addr](#), [uint8\\_t cam\\_idx](#))  
*Update frame buffer which be used to draw something on display.*
- [kdrv\\_status\\_t kdrv\\_display\\_draw\\_static\\_rect](#) ([kdrv\\_display\\_t \\*display\\_drv](#), [uint32\\_t org\\_x](#), [uint32\\_t org\\_y](#), [uint32\\_t width](#), [uint32\\_t height](#))  
*Draw rectangle without filling color on display.*
- [kdrv\\_status\\_t kdrv\\_display\\_draw\\_rect](#) ([kdrv\\_display\\_t \\*display\\_drv](#), [uint32\\_t org\\_x](#), [uint32\\_t org\\_y](#), [uint32\\_t width](#), [uint32\\_t height](#))  
*Draw rectangle without filling color on display.*
- [kdrv\\_status\\_t kdrv\\_display\\_draw\\_line](#) ([kdrv\\_display\\_t \\*display\\_drv](#), [uint32\\_t xs](#), [uint32\\_t ys](#), [uint32\\_t xe](#), [uint32\\_t ye](#))  
*Draw line on display.*
- [kdrv\\_status\\_t kdrv\\_display\\_fill\\_rect](#) ([kdrv\\_display\\_t \\*display\\_drv](#), [uint32\\_t org\\_x](#), [uint32\\_t org\\_y](#), [uint32\\_t width](#), [uint32\\_t height](#))  
*Draw rectangle with filling color on display.*
- [kdrv\\_status\\_t kdrv\\_display\\_draw\\_bitmap](#) ([kdrv\\_display\\_t \\*display\\_drv](#), [uint32\\_t org\\_x](#), [uint32\\_t org\\_y](#), [uint32\\_t width](#), [uint32\\_t height](#), void \*pBuf)  
*Draw bitmap on display.*
- [kdrv\\_status\\_t kdrv\\_display\\_test\\_pattern\\_gen](#) ([kdrv\\_display\\_t \\*display\\_drv](#), bool pat\_gen)

*Set display backlight.*

- `kdrv_status_t kdrv_display_set_backlight(kdrv_display_t *display_drv, int light)`

*Set display backlight.*

- `kdrv_status_t kdrv_display_set_frame_margin_len(uint16_t margin_len)`
- `uint16_t kdrv_display_get_frame_margin_len(void)`
- `kdrv_status_t kdrv_display_set_review_snapshot_en(bool enable)`
- `bool kdrv_display_get_review_snapshot_en(void)`
- `kdrv_status_t kdrv_display_set_snapshot_preview_en(bool enable)`
- `bool kdrv_display_get_snapshot_preview_en(void)`

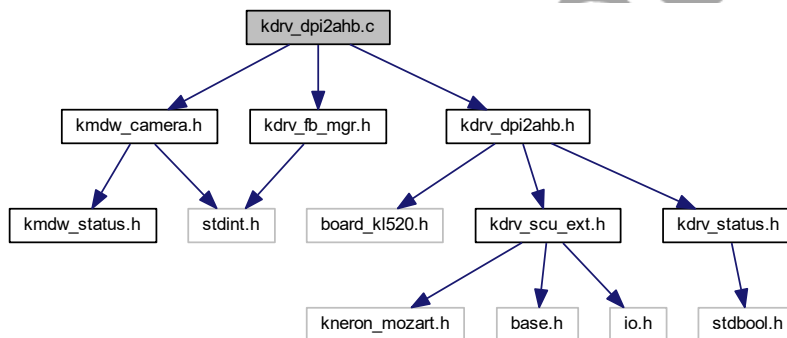
## 6.34 kdrv\_dpi2ahb.c File Reference

```
#include "kmdw_camera.h"
```

```
#include "kdrv_dpi2ahb.h"
```

```
#include "kdrv_fb_mgr.h"
```

Include dependency graph for `kdrv_dpi2ahb.c`:



### Data Structures

- struct `kdp520_dpi2ahb_context`
- union `U_regDPI2AHB`
- union `U_regDPI2AHBCtrl`

### Macros

- `#define DPI2AHB_PAGE_NUM 2`
- `#define D2A_REG_CTRL 0x00`
- `#define D2A_REG_FNC 0x04`
- `#define D2A_REG_P0ADDR 0x08`
- `#define D2A_REG_P1ADDR 0x0C`
- `#define D2A_REG_ICT 0x10`
- `#define D2A_REG_IS 0x14`
- `#define D2A_REG_ST 0x18`
- `#define D2A_REG_PT 0x1C`
- `#define D2A_REG_FIU0 0x20`



- #define `D2A_REG_FIU1` 0x24
- #define `D2A_REG_TAVR` 0x28
- #define `D2A_INT_TILE_AVG_D` BIT5
- #define `D2A_INT_AHB_TX_ERR` BIT4
- #define `D2A_INT_FIFO_UF` BIT3
- #define `D2A_INT_FIFO_OF` BIT2
- #define `D2A_INT_FN_OL` BIT1
- #define `D2A_INT_WRD` BIT0
- #define `D2A_INT_ALL` 0x3F
- #define `D2A_INT_ERRORS` (`D2A_INT_AHB_TX_ERR` | `D2A_INT_FIFO_UF` | `D2A_INT_FIFO_OF` | `D2A_INT_FN_OL`)
- #define `D2A_ST_PG` 0x3
- #define `D2A_PT_YUV422` 0x1E
- #define `D2A_PT_RGB565` 0x22
- #define `D2A_PT_RGB888` 0x24
- #define `D2A_PT_RAW8` 0x2A
- #define `D2A_PT_RAW10` 0x2B
- #define `D2A_PT_RAW12` 0x2C
- #define `D2A_PT_RAW14` 0x2D
- #define `D2A_PT_RAW16` 0x2E
- #define `TILE_AVG_SIZE_128` 0x00000000
- #define `TILE_AVG_SIZE_64` BIT16
- #define `TILE_AVG_SIZE_32` BIT17
- #define `TILE_AVG_SIZE_VAL` `TILE_AVG_SIZE_128`
- #define `TILE_AVG_SIZE_PIXELS` 128
- #define `D2A_REG_CTRL_0` 0x3000
- #define `D2A_REG_CTRL_1` 0x3000
- #define `regdpi2ahb_0` ((union `U_regDPI2AHB` \*) `DPI2AHB_CSR_PA_BASE`)
- #define `regdpi2ahb_1` ((union `U_regDPI2AHB` \*) `DPI2AHB_CSR_1_PA_BASE`)
- #define `regdpi2ahb_ctrl` ((union `U_regDPI2AHBCtrl` \*) `SCU_EXTREG_DPI2AHB_CTRL`)

## Typedefs

- typedef volatile union `U_regDPI2AHB` `U_regDPI2AHB`
- typedef volatile union `U_regDPI2AHBCtrl` `U_regDPI2AHBCtrl`

## Functions

- void `kdrv_dpi2ahb_irqhandler` (uint32\_t cam\_idx)
- void `kdrv_dpi2ahb_isr_0` (void)
- void `kdrv_dpi2ahb_isr_1` (void)
- `kdrv_status_t` `kdrv_dpi2ahb_enable` (uint32\_t cam\_idx, struct `cam_format` \*fmt)
  - kdrv\_dpi2ahb\_enable* Enable dpi2ahb IP.
- `kdrv_status_t` `kdrv_dpi2ahb_start` (uint32\_t cam\_idx)
  - kdrv\_dpi2ahb\_start* Start dpi2ahb interrupt, enable IRQ.
- `kdrv_status_t` `kdrv_dpi2ahb_stop` (uint32\_t cam\_idx)
  - kdrv\_dpi2ahb\_stop* Stop dpi2ahb interrupt, disable IRQ.
- `kdrv_status_t` `kdrv_dpi2ahb_buf_init` (uint32\_t cam\_idx)
  - kdrv\_dpi2ahb\_buf\_init* Set dpi2ahb page buffer default address.
- `kdrv_status_t` `kdrv_dpi2ahb_initialize` (uint32\_t cam\_idx)
  - kdrv\_dpi2ahb\_initialize* Init dpi2ahb IRQ and reset IP.

## Variables

- const uint32\_t PixelFmtMapping [4] = {D2A\_PT\_RGB565, D2A\_PT\_RAW10, D2A\_PT\_RAW8, D2A\_PT\_YUV422}
- struct kdp520\_dpi2ahb\_context dpi2ahb\_ctx [D2A\_CAM\_NUM]

### 6.34.1 Macro Definition Documentation

#### 6.34.1.1 D2A\_INT\_AHB\_TX\_ERR

```
#define D2A_INT_AHB_TX_ERR BIT4
```

#### 6.34.1.2 D2A\_INT\_ALL

```
#define D2A_INT_ALL 0x3F
```

#### 6.34.1.3 D2A\_INT\_ERRORS

```
#define D2A_INT_ERRORS (D2A_INT_AHB_TX_ERR | D2A_INT_FIFO_UF | D2A_INT_FIFO_OF | D2A_INT_FN_OL)
```

#### 6.34.1.4 D2A\_INT\_FIFO\_OF

```
#define D2A_INT_FIFO_OF BIT2
```

#### 6.34.1.5 D2A\_INT\_FIFO\_UF

```
#define D2A_INT_FIFO_UF BIT3
```

#### 6.34.1.6 D2A\_INT\_FN\_OL

```
#define D2A_INT_FN_OL BIT1
```

#### 6.34.1.7 D2A\_INT\_TILE\_AVG\_D

```
#define D2A_INT_TILE_AVG_D BIT5
```

#### 6.34.1.8 D2A\_INT\_WRD

```
#define D2A_INT_WRD BIT0
```

#### 6.34.1.9 D2A\_PT\_RAW10

```
#define D2A_PT_RAW10 0x2B
```

#### 6.34.1.10 D2A\_PT\_RAW12

```
#define D2A_PT_RAW12 0x2C
```

#### 6.34.1.11 D2A\_PT\_RAW14

```
#define D2A_PT_RAW14 0x2D
```

#### 6.34.1.12 D2A\_PT\_RAW16

```
#define D2A_PT_RAW16 0x2E
```

#### 6.34.1.13 D2A\_PT\_RAW8

```
#define D2A_PT_RAW8 0x2A
```

#### 6.34.1.14 D2A\_PT\_RGB565

```
#define D2A_PT_RGB565 0x22
```

**6.34.1.15 D2A\_PT\_RGB888**

```
#define D2A_PT_RGB888 0x24
```

**6.34.1.16 D2A\_PT\_YUV422**

```
#define D2A_PT_YUV422 0x1E
```

**6.34.1.17 D2A\_REG\_CTRL**

```
#define D2A_REG_CTRL 0x00
```

**6.34.1.18 D2A\_REG\_CTRL\_0**

```
#define D2A_REG_CTRL_0 0x3000
```

**6.34.1.19 D2A\_REG\_CTRL\_1**

```
#define D2A_REG_CTRL_1 0x3000
```

**6.34.1.20 D2A\_REG\_FIU0**

```
#define D2A_REG_FIU0 0x20
```

**6.34.1.21 D2A\_REG\_FIU1**

```
#define D2A_REG_FIU1 0x24
```

**6.34.1.22 D2A\_REG\_FNC**

```
#define D2A_REG_FNC 0x04
```

**6.34.1.23 D2A\_REG\_ICT**

```
#define D2A_REG_ICT 0x10
```

**6.34.1.24 D2A\_REG\_IS**

```
#define D2A_REG_IS 0x14
```

**6.34.1.25 D2A\_REG\_P0ADDR**

```
#define D2A_REG_P0ADDR 0x08
```

**6.34.1.26 D2A\_REG\_P1ADDR**

```
#define D2A_REG_P1ADDR 0x0C
```

**6.34.1.27 D2A\_REG\_PT**

```
#define D2A_REG_PT 0x1C
```

**6.34.1.28 D2A\_REG\_ST**

```
#define D2A_REG_ST 0x18
```

**6.34.1.29 D2A\_REG\_TAVR**

```
#define D2A_REG_TAVR 0x28
```

**6.34.1.30 D2A\_ST\_PG**

```
#define D2A_ST_PG 0x3
```

**6.34.1.31 DPI2AHB\_PAGE\_NUM**

```
#define DPI2AHB_PAGE_NUM 2
```

**6.34.1.32 regdpi2ahb\_0**

```
#define regdpi2ahb_0 ((union U_regDPI2AHB *) DPI2AHB_CSR_PA_BASE)
```

**6.34.1.33 regdpi2ahb\_1**

```
#define regdpi2ahb_1 ((union U_regDPI2AHB *) DPI2AHB_CSR_1_PA_BASE)
```

**6.34.1.34 regdpi2ahb\_ctrl**

```
#define regdpi2ahb_ctrl ((union U_regDPI2AHBCtrl *) SCU_EXTREG_DPI2AHB_CTRL)
```

**6.34.1.35 TILE\_AVG\_SIZE\_128**

```
#define TILE_AVG_SIZE_128 0x00000000
```

**6.34.1.36 TILE\_AVG\_SIZE\_32**

```
#define TILE_AVG_SIZE_32 BIT17
```

**6.34.1.37 TILE\_AVG\_SIZE\_64**

```
#define TILE_AVG_SIZE_64 BIT16
```

**6.34.1.38 TILE\_AVG\_SIZE\_PIXELS**

```
#define TILE_AVG_SIZE_PIXELS 128
```

### 6.34.1.39 TILE\_AVG\_SIZE\_VAL

```
#define TILE_AVG_SIZE_VAL TILE_AVG_SIZE_128
```

## 6.34.2 Typedef Documentation

### 6.34.2.1 U\_regDPI2AHB

```
typedef volatile union U_regDPI2AHB U_regDPI2AHB
```

### 6.34.2.2 U\_regDPI2AHBCtrl

```
typedef volatile union U_regDPI2AHBCtrl U_regDPI2AHBCtrl
```

## 6.34.3 Function Documentation

### 6.34.3.1 kdrv\_dpi2ahb\_irqhandler()

```
void kdrv_dpi2ahb_irqhandler (
 uint32_t cam_idx)
```

### 6.34.3.2 kdrv\_dpi2ahb\_isr\_0()

```
void kdrv_dpi2ahb_isr_0 (
 void)
```

### 6.34.3.3 kdrv\_dpi2ahb\_isr\_1()

```
void kdrv_dpi2ahb_isr_1 (
 void)
```

## 6.34.4 Variable Documentation

#### 6.34.4.1 dpi2ahb\_ctx

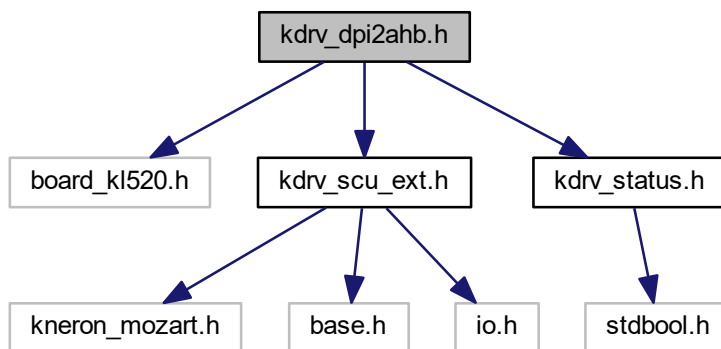
```
struct kdp520_dpi2ahb_context dpi2ahb_ctx[D2A_CAM_NUM]
```

#### 6.34.4.2 PixelFmtMapping

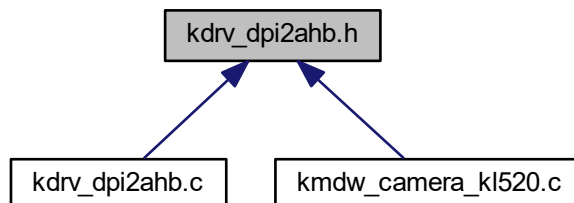
```
const uint32_t PixelFmtMapping[4] = {D2A_PT_RGB565, D2A_PT_RAW10, D2A_PT_RAW8, D2A_PT_YUV422}
```

### 6.35 kdrv\_dpi2ahb.h File Reference

```
#include "board_kl520.h"
#include "kdrv_scu_ext.h"
#include "kdrv_status.h"
Include dependency graph for kdrv_dpi2ahb.h:
```



This graph shows which files directly or indirectly include this file:





## Macros

- #define `TILE_BLOCK_MAX_W` 10
- #define `TILE_BLOCK_MAX_H` 6
- #define `TILE_BLOCKS_MAX` (`TILE_BLOCK_MAX_W` \* `TILE_BLOCK_MAX_H`)
- #define `TILE_REGS_MAX` (`TILE_BLOCKS_MAX` / 4)

## Enumerations

- enum { `D2A_CAM_0`, `D2A_CAM_1`, `D2A_CAM_NUM` }

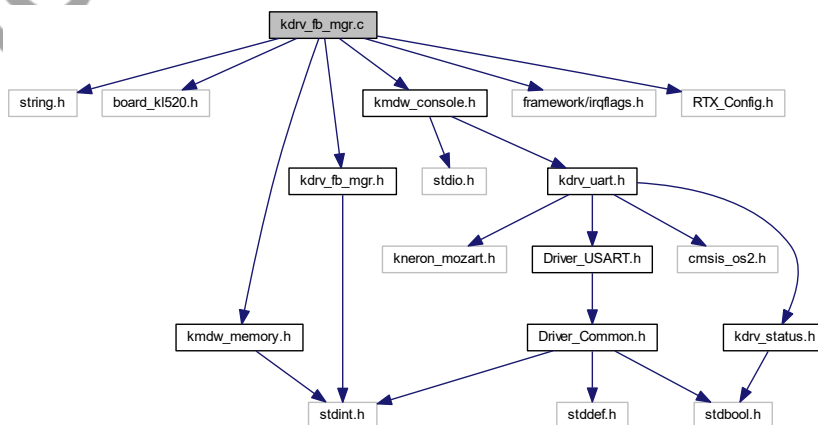
## Functions

- `kdrv_status_t kdrv_dpi2ahb_enable` (`uint32_t cam_idx`, `struct cam_format *fmt`)  
*kdrv\_dpi2ahb\_enable Enable dpi2ahb IP.*
- `kdrv_status_t kdrv_dpi2ahb_stop` (`uint32_t cam_idx`)  
*kdrv\_dpi2ahb\_stop Stop dpi2ahb interrupt, disable IRQ.*
- `kdrv_status_t kdrv_dpi2ahb_start` (`uint32_t cam_idx`)  
*kdrv\_dpi2ahb\_start Start dpi2ahb interrupt, enable IRQ.*
- `kdrv_status_t kdrv_dpi2ahb_buf_init` (`uint32_t cam_idx`)  
*kdrv\_dpi2ahb\_buf\_init Set dpi2ahb page buffer default address.*
- `kdrv_status_t kdrv_dpi2ahb_initialize` (`uint32_t cam_idx`)  
*kdrv\_dpi2ahb\_initialize Init dpi2ahb IRQ and reset IP.*

## 6.36 kdrv\_fb\_mgr.c File Reference

```
#include <string.h>
#include "board_kl520.h"
#include "kmdw_memory.h"
#include "kdrv_fb_mgr.h"
#include "kmdw_console.h"
#include "framework/irqflags.h"
#include "RTX_Config.h"
```

Include dependency graph for `kdrv_fb_mgr.c`:



## Data Structures

- struct `kdrv_fb_mgr_s`

## Macros

- #define `USE_GUARDBAND` 4
- #define `INF_WAIT_MAX_TIME_MS` 500
- #define `INF_WAIT_OS_DELAY_MS` 10
- #define `INF_WAIT_OS_DELAY_TICKS` (`OS_TICK_FREQ * INF_WAIT_OS_DELAY_MS / 1000`)
- #define `fb_msg`(fmt, ...)

## Functions

- int `kdrv_fb_mgr_init` (int cam\_idx, uint32\_t buf\_size, int buf\_num, int frame\_info\_size)  
*To initialize frame buffer pool for camera.*
- uint32\_t `kdrv_fb_mgr_next_write` (int cam\_idx, int \*write\_idx)  
*To get next available buffer for camera to write.*
- int `kdrv_fb_mgr_write_done` (int cam\_idx, int write\_idx)  
*To notify the finish of a buffer written by camera.*
- void `kdrv_fb_mgr_free_write_buf` (int cam\_idx)  
*To free the use of frame buffers for camera.*
- uint32\_t `kdrv_fb_mgr_get_buf_seq_num` (int cam\_idx, int idx)  
*To get the (camera write) sequence number of a buffer.*
- uint32\_t `kdrv_fb_mgr_get_current_buf_seq_num` (int cam\_idx)  
*To get current buffer sequence number.*
- uint32\_t `kdrv_fb_mgr_get_buf` (int cam\_idx, int idx)  
*To get a buffer of an index.*
- uint32\_t `kdrv_fb_mgr_get_frame_info_buf` (int cam\_idx, int idx)  
*To get a buffer of an index.*
- uint32\_t `kdrv_fb_mgr_next_read` (int cam\_idx, int \*read\_idx)  
*To get the next buffer for drawing.*
- int `kdrv_fb_mgr_read_done` (int cam\_idx, int read\_idx)  
*To notify the finish of a buffer done for drawing.*
- void `kdrv_fb_mgr_free_read_buf` (int cam\_idx)  
*To free the use of frame buffers for drawing.*
- uint32\_t `kdrv_fb_mgr_next_inf` (int cam\_idx, int \*inf\_idx)  
*To get the next buffer for inference.*
- int `kdrv_fb_mgr_inf_done` (int cam\_idx, int inf\_idx)  
*To notify the finish of a buffer done for inference.*
- void `kdrv_fb_mgr_free_inf_buf` (int cam\_idx)  
*To free the use of frame buffers for inference.*
- uint32\_t `kdrv_fb_mgr_next_display` (int cam\_idx, int \*disp\_idx)  
*To get the buffer for display.*
- int `kdrv_fb_mgr_display_set_src` (int cam\_idx, int disp\_src)  
*To set display buffer source.*
- int `kdrv_fb_mgr_notifier_register` (int cam\_idx, `fb_write_done_notify` callback)  
*To register a callback for a finished frame by camera.*

## 6.36.1 Macro Definition Documentation

### 6.36.1.1 fb\_msg

```
#define fb_msg(
 fmt,
 ...)
```

### 6.36.1.2 INF\_WAIT\_MAX\_TIME\_MS

```
#define INF_WAIT_MAX_TIME_MS 500
```

### 6.36.1.3 INF\_WAIT\_OS\_DELAY\_MS

```
#define INF_WAIT_OS_DELAY_MS 10
```

### 6.36.1.4 INF\_WAIT\_OS\_DELAY\_TICKS

```
#define INF_WAIT_OS_DELAY_TICKS (OS_TICK_FREQ * INF_WAIT_OS_DELAY_MS / 1000)
```

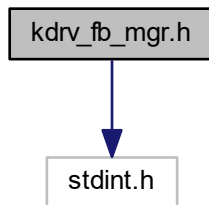
### 6.36.1.5 USE\_GUARDBAND

```
#define USE_GUARDBAND 4
```

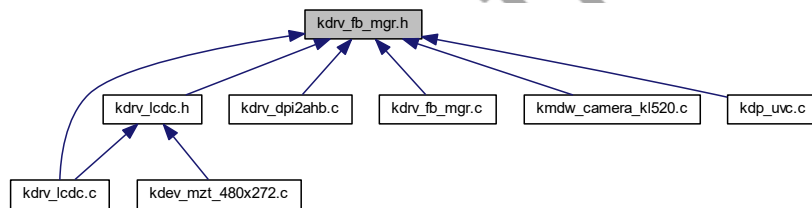
## 6.37 kdrv\_fb\_mgr.h File Reference

```
#include <stdint.h>
```

Include dependency graph for kdrv\_fb\_mgr.h:



This graph shows which files directly or indirectly include this file:



### Macros

- #define [MAX\\_FRAME\\_BUFFER](#) 7
- #define [DISPLAY\\_SRC\\_READ](#) 0
- #define [DISPLAY\\_SRC\\_INF](#) 1
- #define [DISPLAY\\_SRC\\_WRITE](#) 2

### Typedefs

- typedef int(\* [fb\\_write\\_done\\_notify](#)) (int cam\_idx, int write\_idx)

### Functions

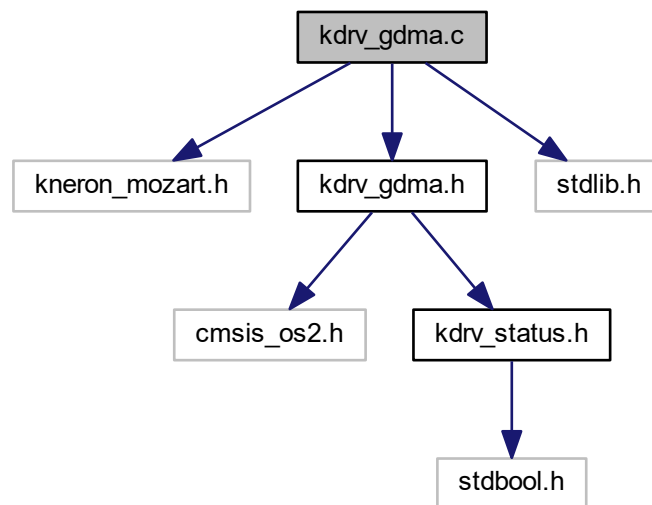
- int [kdrv\\_fb\\_mgr\\_init](#) (int cam\_idx, uint32\_t buf\_size, int buf\_num, int frame\_info\_size)  
*To initialize frame buffer pool for camera.*
- uint32\_t [kdrv\\_fb\\_mgr\\_next\\_write](#) (int cam\_idx, int \*write\_idx)  
*To get next available buffer for camera to write.*

- int `kdrv_fb_mgr_write_done` (int cam\_idx, int write\_idx)  
*To notify the finish of a buffer written by camera.*
- void `kdrv_fb_mgr_free_write_buf` (int cam\_idx)  
*To free the use of frame buffers for camera.*
- uint32\_t `kdrv_fb_mgr_get_buf` (int cam\_idx, int idx)  
*To get a buffer of an index.*
- uint32\_t `kdrv_fb_mgr_get_frame_info_buf` (int cam\_idx, int idx)  
*To get a buffer of an index.*
- uint32\_t `kdrv_fb_mgr_get_buf_seq_num` (int cam\_idx, int idx)  
*To get the (camera write) sequence number of a buffer.*
- uint32\_t `kdrv_fb_mgr_get_current_buf_seq_num` (int cam\_idx)  
*To get current buffer sequence number.*
- uint32\_t `kdrv_fb_mgr_next_read` (int cam\_idx, int \*read\_idx)  
*To get the next buffer for drawing.*
- int `kdrv_fb_mgr_read_done` (int cam\_idx, int read\_idx)  
*To notify the finish of a buffer done for drawing.*
- void `kdrv_fb_mgr_free_read_buf` (int cam\_idx)  
*To free the use of frame buffers for drawing.*
- uint32\_t `kdrv_fb_mgr_next_inf` (int cam\_idx, int \*inf\_idx)  
*To get the next buffer for inference.*
- int `kdrv_fb_mgr_inf_done` (int cam\_idx, int inf\_idx)  
*To notify the finish of a buffer done for inference.*
- void `kdrv_fb_mgr_free_inf_buf` (int cam\_idx)  
*To free the use of frame buffers for inference.*
- uint32\_t `kdrv_fb_mgr_next_display` (int cam\_idx, int \*disp\_idx)  
*To get the buffer for display.*
- int `kdrv_fb_mgr_display_set_src` (int cam\_idx, int disp\_src)  
*To set display buffer source.*
- int `kdrv_fb_mgr_notifier_register` (int cam\_idx, `fb_write_done_notify` callback)  
*To register a callback for a finished frame by camera.*

## 6.38 kdrv\_gdma.c File Reference

```
#include "kneron_mozart.h"
#include "kdrv_gdma.h"
#include <stdlib.h>
```

Include dependency graph for `kdrv_gdma.c`:



## Data Structures

- union [U\\_regGDMA](#)
- union [U\\_regGDMA\\_CH](#)
- struct [\\_GDMA\\_CH\\_Ctrl\\_t](#)

## Macros

- `#define DMA_FIFO_SIZE 4`
- `#define NUM_DMA_CHANNELS 8`
- `#define NUM_CH_FOR_MEMCPY 3`
- `#define DMA_CHANNEL_BIT_MASK ((0x1 << NUM_DMA_CHANNELS) - 1)`
- `#define DMACEN 0x1`
- `#define GDMA_FLAG_XFER_DONE 0x100`
- `#define regGDMA ((U_regGDMA *)DMAC_FTDMA020_PA_BASE)`
- `#define regGDMA_ch ((U_regGDMA_CH *) (DMAC_FTDMA020_PA_BASE + 0x100))`

## Functions

- `kdrv_status_t kdrv_gdma_initialize` (void)  
*GDMA driver initialization.*
- `kdrv_status_t kdrv_gdma_uninitialize` (void)  
*GDMA driver uninitialization.*
- `kdrv_status_t kdrv_gdma_acquire_handle` (`kdrv_gdma_handle_t *handle`)  
*Acquire a GDMA handle.*
- `kdrv_status_t kdrv_gdma_configure_setting` (`kdrv_gdma_handle_t handle`, `gdma_setting_t *dma_setting`)

Configure the DMA working behavior on specified DMA handle with specified dma settings.

- [kdrv\\_status\\_t kdrv\\_gdma\\_release\\_handle](#) ([kdrv\\_gdma\\_handle\\_t](#) handle)  
Release the DMA handle.
- [kdrv\\_status\\_t kdrv\\_gdma\\_transfer\\_async](#) ([kdrv\\_gdma\\_handle\\_t](#) handle, [uint32\\_t](#) dst\_addr, [uint32\\_t](#) src\_addr, [uint32\\_t](#) num\_bytes, [gdma\\_xfer\\_callback\\_t](#) xfer\_isr\_cb, void \*usr\_arg)  
Start DMA transfer with specified DMA handle running in asynchronous (non-blocking) mode.
- [kdrv\\_status\\_t kdrv\\_gdma\\_transfer](#) ([kdrv\\_gdma\\_handle\\_t](#) handle, [uint32\\_t](#) dst\_addr, [uint32\\_t](#) src\_addr, [uint32\\_t](#) num\_bytes)  
Start DMA transfer with specified DMA handle running in synchronous (blocking) mode.
- [kdrv\\_status\\_t kdrv\\_gdma\\_memcpy\\_async](#) ([uint32\\_t](#) dst\_addr, [uint32\\_t](#) src\_addr, [uint32\\_t](#) num\_bytes, [gdma\\_xfer\\_callback\\_t](#) xfer\_isr\_cb, void \*usr\_arg)  
Start DMA transfer with automatic DMA handle running in asynchronous (non-blocking) mode.
- [kdrv\\_status\\_t kdrv\\_gdma\\_memcpy](#) ([uint32\\_t](#) dst\_addr, [uint32\\_t](#) src\_addr, [uint32\\_t](#) num\_bytes)  
Start DMA transfer with automatic DMA handle running in synchronous (blocking) mode.

## 6.38.1 Macro Definition Documentation

### 6.38.1.1 DMA\_CHANNEL\_BIT\_MASK

```
#define DMA_CHANNEL_BIT_MASK ((0x1 << NUM_DMA_CHANNELS) - 1)
```

### 6.38.1.2 DMA\_FIFO\_SIZE

```
#define DMA_FIFO_SIZE 4
```

### 6.38.1.3 DMACEN

```
#define DMACEN 0x1
```

### 6.38.1.4 GDMA\_FLAG\_XFER\_DONE

```
#define GDMA_FLAG_XFER_DONE 0x100
```

### 6.38.1.5 NUM\_CH\_FOR\_MEMCPY

```
#define NUM_CH_FOR_MEMCPY 3
```

### 6.38.1.6 NUM\_DMA\_CHANNELS

```
#define NUM_DMA_CHANNELS 8
```

### 6.38.1.7 regGDMA

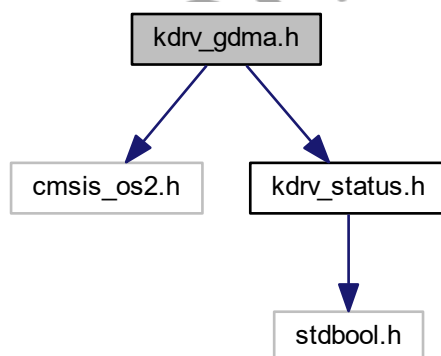
```
#define regGDMA ((U_regGDMA *)DMAC_FTDMAC020_PA_BASE)
```

### 6.38.1.8 regGDMA\_ch

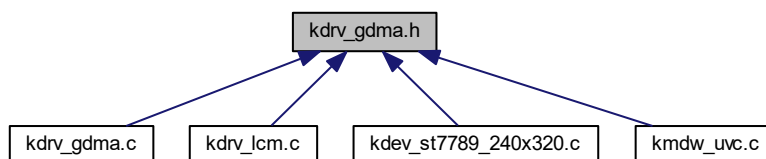
```
#define regGDMA_ch ((U_regGDMA_CH *) (DMAC_FTDMAC020_PA_BASE + 0x100))
```

## 6.39 kdrv\_gdma.h File Reference

```
#include "cmsis_os2.h"
#include "kdrv_status.h"
Include dependency graph for kdrv_gdma.h:
```



This graph shows which files directly or indirectly include this file:





## Data Structures

- struct [gdma\\_setting\\_t](#)  
Structure of GDMA advanced settings for a specified DMA handle (channel)

## Typedefs

- typedef int32\_t [kdrv\\_gdma\\_handle\\_t](#)  
GDMA handle type which represents for a DMA channel and related DMA operations.
- typedef void(\* [gdma\\_xfer\\_callback\\_t](#)) ([kdrv\\_status\\_t](#) status, void \*arg)  
GDMA user callback function with transfer status notification. Note that this is callback form ISR context.

## Enumerations

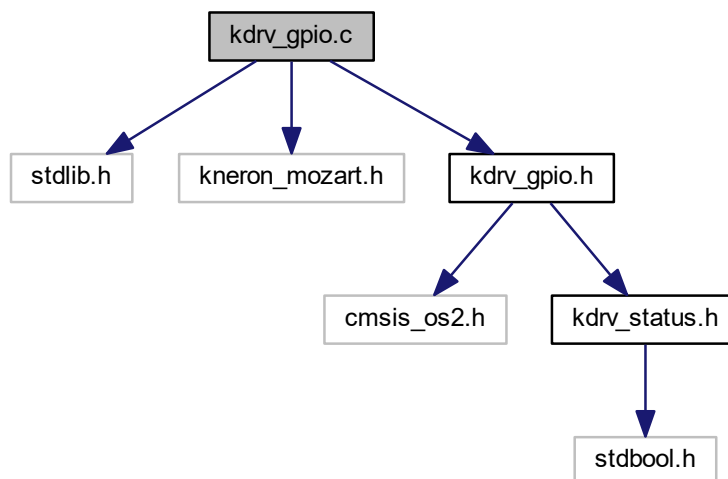
- enum [gdma\\_transfer\\_width\\_t](#) { [GDMA\\_TXFER\\_WIDTH\\_8\\_BITS](#) = 0x0, [GDMA\\_TXFER\\_WIDTH\\_16\\_BITS](#), [GDMA\\_TXFER\\_WIDTH\\_32\\_BITS](#) }  
Enumeration of GDMA transfer size: 8/16/32 bits, this is about byte-alignment.
- enum [gdma\\_burst\\_size\\_t](#) { [GDMA\\_BURST\\_SIZE\\_1](#) = 0x0, [GDMA\\_BURST\\_SIZE\\_4](#), [GDMA\\_BURST\\_SIZE\\_8](#), [GDMA\\_BURST\\_SIZE\\_16](#), [GDMA\\_BURST\\_SIZE\\_32](#), [GDMA\\_BURST\\_SIZE\\_64](#), [GDMA\\_BURST\\_SIZE\\_128](#), [GDMA\\_BURST\\_SIZE\\_256](#) }  
Enumeration of GDMA transfer burst : 1/4/8/16/32/64/128/256, this is about performance.
- enum [gdma\\_address\\_control\\_t](#) { [GDMA\\_INCREMENT\\_ADDRESS](#) = 0x0, [GDMA\\_DECREMENT\\_ADDRESS](#), [GDMA\\_FIXED\\_ADDRESS](#) }  
Enumeration of DMA address control, auto-increasing/descreading or fixed.
- enum [gdma\\_work\\_mode\\_t](#) { [GDMA\\_NORMAL\\_MODE](#) = 0x0, [GDMA\\_HW\\_HANDSHAKE\\_MODE](#) }  
Enumeration of DMA working mode, can be normal or hardware handshake mode.

## Functions

- [kdrv\\_status\\_t kdrv\\_gdma\\_initialize](#) (void)  
GDMA driver initialization.
- [kdrv\\_status\\_t kdrv\\_gdma\\_uninitialize](#) (void)  
GDMA driver uninitialization.
- [kdrv\\_status\\_t kdrv\\_gdma\\_acquire\\_handle](#) ([kdrv\\_gdma\\_handle\\_t](#) \*handle)  
Acquire a GDMA handle.
- [kdrv\\_status\\_t kdrv\\_gdma\\_configure\\_setting](#) ([kdrv\\_gdma\\_handle\\_t](#) handle, [gdma\\_setting\\_t](#) \*dma\_setting)  
Configure the DMA working behavior on specified DMA handle with specified dma settings.
- [kdrv\\_status\\_t kdrv\\_gdma\\_release\\_handle](#) ([kdrv\\_gdma\\_handle\\_t](#) handle)  
Release the DMA handle.
- [kdrv\\_status\\_t kdrv\\_gdma\\_transfer\\_async](#) ([kdrv\\_gdma\\_handle\\_t](#) handle, uint32\_t dst\_addr, uint32\_t src\_addr, uint32\_t num\_bytes, [gdma\\_xfer\\_callback\\_t](#) xfer\_isr\_cb, void \*usr\_arg)  
Start DMA transfer with specified DMA handle running in asynchronous (non-blocking) mode.
- [kdrv\\_status\\_t kdrv\\_gdma\\_transfer](#) ([kdrv\\_gdma\\_handle\\_t](#) handle, uint32\_t dst\_addr, uint32\_t src\_addr, uint32\_t num\_bytes)  
Start DMA transfer with specified DMA handle running in synchronous (blocking) mode.
- [kdrv\\_status\\_t kdrv\\_gdma\\_memcpy\\_async](#) (uint32\_t dst\_addr, uint32\_t src\_addr, uint32\_t num\_bytes, [gdma\\_xfer\\_callback\\_t](#) xfer\_isr\_cb, void \*usr\_arg)  
Start DMA transfer with automatic DMA handle running in asynchronous (non-blocking) mode.
- [kdrv\\_status\\_t kdrv\\_gdma\\_memcpy](#) (uint32\_t dst\_addr, uint32\_t src\_addr, uint32\_t num\_bytes)  
Start DMA transfer with automatic DMA handle running in synchronous (blocking) mode.

## 6.40 kdrv\_gpio.c File Reference

```
#include <stdlib.h>
#include "kneron_mozart.h"
#include "kdrv_gpio.h"
Include dependency graph for kdrv_gpio.c:
```



### Data Structures

- union [U\\_regGPIO](#)

### Macros

- #define [regGPIO](#) (([U\\_regGPIO](#) \*)GPIO\_FTGPIO010\_PA\_BASE)

### Functions

- [kdrv\\_status\\_t kdrv\\_gpio\\_initialize](#) ()  
*GPIO driver initialization, this must be invoked once before any GPIO manipulations.*
- [kdrv\\_status\\_t kdrv\\_gpio\\_uninitialize](#) ()  
*GPIO driver uninitialization.*
- [kdrv\\_status\\_t kdrv\\_gpio\\_set\\_attribute](#) ([kdrv\\_gpio\\_pin\\_t](#) pin, [uint32\\_t](#) attributes)  
*set pin attributes for a specified GPIO pin*
- [kdrv\\_status\\_t kdrv\\_gpio\\_register\\_callback](#) ([gpio\\_interrupt\\_callback\\_t](#) gpio\_isr\_cb, void \*usr\_arg)  
*register user callback with user argument for GPIO interrupt in this callback can get interrupts for all GPIO pins*
- [kdrv\\_status\\_t kdrv\\_gpio\\_set\\_interrupt](#) ([kdrv\\_gpio\\_pin\\_t](#) pin, bool isEnabled)  
*set interrupt enable/disable for a specified GPIO pin*
- [kdrv\\_status\\_t kdrv\\_gpio\\_set\\_debounce](#) ([kdrv\\_gpio\\_pin\\_t](#) pin, bool isEnabled, [uint32\\_t](#) debounce\_clock)  
*set debounce enable/disable with clock setting in Hz*
- [kdrv\\_status\\_t kdrv\\_gpio\\_write\\_pin](#) ([kdrv\\_gpio\\_pin\\_t](#) pin, bool value)  
*write GPIO digital pin value*
- [kdrv\\_status\\_t kdrv\\_gpio\\_read\\_pin](#) ([kdrv\\_gpio\\_pin\\_t](#) pin, bool \*pValue)  
*read GPIO digital pin value*

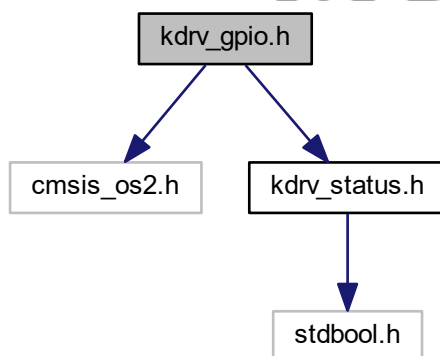
## 6.40.1 Macro Definition Documentation

### 6.40.1.1 regGPIO

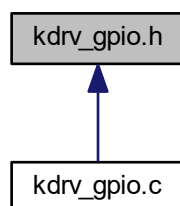
```
#define regGPIO ((U_regGPIO *)GPIO_FTGPIO010_PA_BASE)
```

## 6.41 kdrv\_gpio.h File Reference

```
#include <cmsis_os2.h>
#include "kdrv_status.h"
Include dependency graph for kdrv_gpio.h:
```



This graph shows which files directly or indirectly include this file:



## Typedefs

- typedef void(\* [gpio\\_interrupt\\_callback\\_t](#)) ([kdrv\\_gpio\\_pin\\_t](#) pin, void \*arg)

## Enumerations

- enum [kdrv\\_gpio\\_attribute\\_t](#) {  
[GPIO\\_DIR\\_INPUT](#) = 0x1, [GPIO\\_DIR\\_OUTPUT](#) = 0x2, [GPIO\\_INT\\_EDGE\\_RISING](#) = 0x4, [GPIO\\_INT\\_EDGE\\_FALLING](#) = 0x8,  
[GPIO\\_INT\\_EDGE\\_BOTH](#) = 0x10, [GPIO\\_INT\\_LEVEL\\_HIGH](#) = 0x20, [GPIO\\_INT\\_LEVEL\\_LOW](#) = 0x40 }

*Enumerations of GPIO pin attributes, input or output, interrupt trigger settings.*

- enum [kdrv\\_gpio\\_pin\\_t](#) {  
[GPIO\\_PIN\\_0](#) = 0, [GPIO\\_PIN\\_1](#), [GPIO\\_PIN\\_2](#), [GPIO\\_PIN\\_3](#),  
[GPIO\\_PIN\\_4](#), [GPIO\\_PIN\\_5](#), [GPIO\\_PIN\\_6](#), [GPIO\\_PIN\\_7](#),  
[GPIO\\_PIN\\_8](#), [GPIO\\_PIN\\_9](#), [GPIO\\_PIN\\_10](#), [GPIO\\_PIN\\_11](#),  
[GPIO\\_PIN\\_12](#), [GPIO\\_PIN\\_13](#), [GPIO\\_PIN\\_14](#), [GPIO\\_PIN\\_15](#),  
[GPIO\\_PIN\\_16](#), [GPIO\\_PIN\\_17](#), [GPIO\\_PIN\\_18](#), [GPIO\\_PIN\\_19](#),  
[GPIO\\_PIN\\_20](#), [GPIO\\_PIN\\_21](#), [GPIO\\_PIN\\_22](#), [GPIO\\_PIN\\_23](#),  
[GPIO\\_PIN\\_24](#), [GPIO\\_PIN\\_25](#), [GPIO\\_PIN\\_26](#), [GPIO\\_PIN\\_27](#),  
[GPIO\\_PIN\\_28](#), [GPIO\\_PIN\\_29](#), [GPIO\\_PIN\\_30](#), [GPIO\\_PIN\\_31](#) }

*Enumerations of GPIO pin ID, there 32 GPIO pins.*

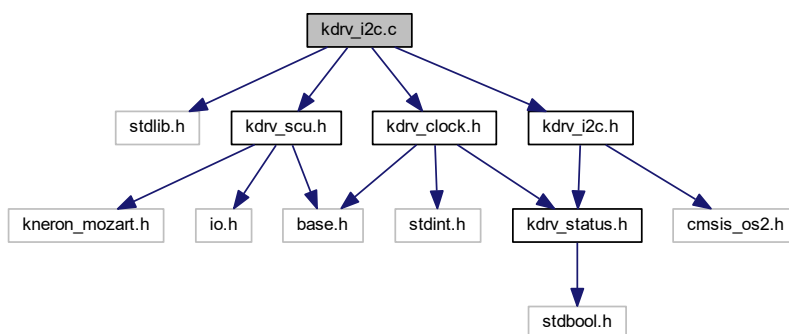
## Functions

- [kdrv\\_status\\_t kdrv\\_gpio\\_initialize](#) (void)  
*GPIO driver initialization, this must be invoked once before any GPIO manipulations.*
- [kdrv\\_status\\_t kdrv\\_gpio\\_uninitialize](#) (void)  
*GPIO driver uninitialization.*
- [kdrv\\_status\\_t kdrv\\_gpio\\_set\\_attribute](#) ([kdrv\\_gpio\\_pin\\_t](#) pin, [uint32\\_t](#) attributes)  
*set pin attributes for a specified GPIO pin*
- [kdrv\\_status\\_t kdrv\\_gpio\\_register\\_callback](#) ([gpio\\_interrupt\\_callback\\_t](#) gpio\_isr\_cb, void \*usr\_arg)  
*register user callback with user argument for GPIO interrupt in this callback can get interrupts for all GPIO pins*
- [kdrv\\_status\\_t kdrv\\_gpio\\_set\\_interrupt](#) ([kdrv\\_gpio\\_pin\\_t](#) pin, bool isEnabled)  
*set interrupt enable/disable for a specified GPIO pin*
- [kdrv\\_status\\_t kdrv\\_gpio\\_set\\_debounce](#) ([kdrv\\_gpio\\_pin\\_t](#) pin, bool isEnabled, [uint32\\_t](#) debounce\_clock)  
*set debounce enable/disable with clock setting in Hz*
- [kdrv\\_status\\_t kdrv\\_gpio\\_write\\_pin](#) ([kdrv\\_gpio\\_pin\\_t](#) pin, bool value)  
*write GPIO digital pin value*
- [kdrv\\_status\\_t kdrv\\_gpio\\_read\\_pin](#) ([kdrv\\_gpio\\_pin\\_t](#) pin, bool \*pValue)  
*read GPIO digital pin value*

## 6.42 kdrv\_i2c.c File Reference

```
#include <stdlib.h>
#include "kdrv_scu.h"
#include "kdrv_clock.h"
```

```
#include "kdrv_i2c.h"
Include dependency graph for kdrv_i2c.c:
```



## Macros

- #define [I2C\\_ENABLE\\_THREAD\\_SYNC](#)
- #define [I2CRegRead](#)(id, reg\_offset) inw(IIC\_FTII010\_0\_PA\_BASE + id \* 0x100000 + reg\_offset)
- #define [I2CRegWrite](#)(id, reg\_offset, val) outw(IIC\_FTII010\_0\_PA\_BASE + id \* 0x100000 + reg\_offset, val)
- #define [I2CRegMaskedSet](#)(id, reg\_offset, val) masked\_outw(IIC\_FTII010\_0\_PA\_BASE + id \* 0x100000 + reg\_offset, val, val)
- #define [I2CRegMaskedClr](#)(id, reg\_offset, val) masked\_outw(IIC\_FTII010\_0\_PA\_BASE + id \* 0x100000 + reg\_offset, 0, val)
- #define [REG\\_I2C\\_CR](#) 0x00
- #define [CR\\_ALIRQ](#) BIT13 /\* arbitration lost interrupt (master) \*/
- #define [CR\\_SAMIRQ](#) BIT12 /\* slave address match interrupt (slave) \*/
- #define [CR\\_STOPIRQ](#) BIT11 /\* stop condition interrupt (slave) \*/
- #define [CR\\_NAKRIRQ](#) BIT10 /\* NACK response interrupt (master) \*/
- #define [CR\\_DRIRQ](#) BIT9 /\* rx interrupt (both) \*/
- #define [CR\\_DTIRQ](#) BIT8 /\* tx interrupt (both) \*/
- #define [CR\\_TBEN](#) BIT7 /\* tx enable (both) \*/
- #define [CR\\_NAK](#) BIT6 /\* NACK (both) \*/
- #define [CR\\_STOP](#) BIT5 /\* stop (master) \*/
- #define [CR\\_START](#) BIT4 /\* start (master) \*/
- #define [CR\\_GCEN](#) BIT3 /\* general call support (slave) \*/
- #define [CR\\_MST\\_EN](#) BIT2 /\* enable clock out (master) \*/
- #define [CR\\_I2C\\_EN](#) BIT1 /\* enable I2C (both) \*/
- #define [CR\\_I2C\\_RST](#) BIT0 /\* reset I2C (both) \*/
- #define [CR\\_ENABLE](#) (CR\_ALIRQ | CR\_NAKRIRQ | CR\_DRIRQ | CR\_DTIRQ | CR\_MST\_EN | CR\_I2C\_EN)
- #define [REG\\_I2C\\_SR](#) 0x04
- #define [SR\\_SBS](#) BIT23 /\* start byte \*/
- #define [SR\\_HSS](#) BIT22 /\* high speed mode \*/
- #define [SR\\_START](#) BIT11 /\* start \*/
- #define [SR\\_AL](#) BIT10 /\* arbitration lost \*/
- #define [SR\\_GC](#) BIT9 /\* general call \*/
- #define [SR\\_SAM](#) BIT8 /\* slave address match \*/
- #define [SR\\_STOP](#) BIT7 /\* stop received \*/
- #define [SR\\_NACK](#) BIT6 /\* NACK received \*/
- #define [SR\\_TD](#) BIT5 /\* transfer done \*/

- #define SR\_BB BIT3 /\* bus busy \*/
- #define SR\_I2CB BIT2 /\* chip busy \*/
- #define SR\_RW BIT0 /\* set when master-rx or slave-tx mode \*/
- #define REG\_I2C\_CDR 0x08
- #define CDR\_COUNT\_100KHZ ((uint32\_t)((APB\_CLOCK) / (2 \* 100000) - (GSR\_VALUE / 2) - 2))
- #define CDR\_COUNT\_400KHZ ((uint32\_t)((APB\_CLOCK) / (2 \* 400000) - (GSR\_VALUE / 2) - 2))
- #define CDR\_COUNT\_1MHZ ((uint32\_t)((APB\_CLOCK) / (2 \* 1000000) - (GSR\_VALUE / 2) - 2))
- #define REG\_I2C\_DR 0x0C
- #define REG\_I2C\_AR 0x10
- #define REG\_I2C\_TGSR 0x14
- #define GSR\_VALUE 0x5
- #define TSR\_VALUE 0x5
- #define REG\_I2C\_BMR 0x18
- #define REG\_I2C\_BSTM 0x1C
- #define REG\_I2C\_REVISION 0x30

## Functions

- `kdrv_status_t kdrv_i2c_initialize (kdrv_i2c_ctrl_t ctrl_id, kdrv_i2c_bus_speed_t bus_speed)`  
*Initializes Kdrv I2C driver (as master) and configures it for the specified speed.*
- `kdrv_status_t kdrv_i2c_uninitialize (kdrv_i2c_ctrl_t ctrl_id)`  
*Uninitializes Kdrv I2C driver.*
- `kdrv_status_t kdrv_i2c_transmit (kdrv_i2c_ctrl_t ctrl_id, uint16_t slave_addr, uint8_t *data, uint32_t num, bool with_STOP)`  
*transmit data to a specified slave address, the STOP condition can be optionally not generated.*
- `kdrv_status_t kdrv_i2c_receive (kdrv_i2c_ctrl_t ctrl_id, uint16_t slave_addr, uint8_t *data, uint32_t num, bool with_STOP)`  
*receive data from a specified slave address, the STOP condition can be optionally not generated.*
- `kdrv_status_t kdrv_i2c_write_register (kdrv_i2c_ctrl_t ctrl_id, uint16_t slave_addr, uint16_t reg, uint16_t reg_size, uint16_t len, uint8_t *data)`  
*specialized function to write to the register of slave device, register address can be 1 or 2 bytes.*
- `kdrv_status_t kdrv_i2c_read_register (kdrv_i2c_ctrl_t ctrl_id, uint16_t slave_addr, uint16_t reg, uint16_t reg_size, uint16_t len, uint8_t *data)`  
*specialized function to read from the register of slave device, register address can be 1 or 2 bytes.*

## 6.42.1 Macro Definition Documentation

### 6.42.1.1 CDR\_COUNT\_100KHZ

```
#define CDR_COUNT_100KHZ ((uint32_t)((APB_CLOCK) / (2 * 100000) - (GSR_VALUE / 2) - 2))
```

### 6.42.1.2 CDR\_COUNT\_1MHZ

```
#define CDR_COUNT_1MHZ ((uint32_t)((APB_CLOCK) / (2 * 1000000) - (GSR_VALUE / 2) - 2))
```

### 6.42.1.3 CDR\_COUNT\_400KHZ

```
#define CDR_COUNT_400KHZ ((uint32_t)((APB_CLOCK) / (2 * 400000) - (GSR_VALUE / 2) - 2))
```

### 6.42.1.4 CR\_ALIRQ

```
#define CR_ALIRQ BIT13 /* arbitration lost interrupt (master) */
```

### 6.42.1.5 CR\_DRIRQ

```
#define CR_DRIRQ BIT9 /* rx interrupt (both) */
```

### 6.42.1.6 CR\_DTIRQ

```
#define CR_DTIRQ BIT8 /* tx interrupt (both) */
```

### 6.42.1.7 CR\_ENABLE

```
#define CR_ENABLE (CR_ALIRQ | CR_NAKRIRQ | CR_DRIRQ | CR_DTIRQ | CR_MST_EN | CR_I2C_EN)
```

### 6.42.1.8 CR\_GCEN

```
#define CR_GCEN BIT3 /* general call support (slave) */
```

### 6.42.1.9 CR\_I2C\_EN

```
#define CR_I2C_EN BIT1 /* enable I2C (both) */
```

### 6.42.1.10 CR\_I2C\_RST

```
#define CR_I2C_RST BIT0 /* reset I2C (both) */
```

**6.42.1.11 CR\_MST\_EN**

```
#define CR_MST_EN BIT2 /* enable clock out (master) */
```

**6.42.1.12 CR\_NAK**

```
#define CR_NAK BIT6 /* NACK (both) */
```

**6.42.1.13 CR\_NAKRIRQ**

```
#define CR_NAKRIRQ BIT10 /* NACK response interrupt (master) */
```

**6.42.1.14 CR\_SAMIRQ**

```
#define CR_SAMIRQ BIT12 /* slave address match interrupt (slave) */
```

**6.42.1.15 CR\_START**

```
#define CR_START BIT4 /* start (master) */
```

**6.42.1.16 CR\_STOP**

```
#define CR_STOP BIT5 /* stop (master) */
```

**6.42.1.17 CR\_STOPIRQ**

```
#define CR_STOPIRQ BIT11 /* stop condition interrupt (slave) */
```

**6.42.1.18 CR\_TBEN**

```
#define CR_TBEN BIT7 /* tx enable (both) */
```



#### 6.42.1.19 GSR\_VALUE

```
#define GSR_VALUE 0x5
```

#### 6.42.1.20 I2C\_ENABLE\_THREAD\_SYNC

```
#define I2C_ENABLE_THREAD_SYNC
```

#### 6.42.1.21 I2CRegMaskedClr

```
#define I2CRegMaskedClr(
 id,
 reg_offset,
 val) masked_outw(IIC_FTIIC010_0_PA_BASE + id * 0x100000 + reg_offset, 0, val)
```

#### 6.42.1.22 I2CRegMaskedSet

```
#define I2CRegMaskedSet(
 id,
 reg_offset,
 val) masked_outw(IIC_FTIIC010_0_PA_BASE + id * 0x100000 + reg_offset, val, val)
```

#### 6.42.1.23 I2CRegRead

```
#define I2CRegRead(
 id,
 reg_offset) inw(IIC_FTIIC010_0_PA_BASE + id * 0x100000 + reg_offset)
```

#### 6.42.1.24 I2CRegWrite

```
#define I2CRegWrite(
 id,
 reg_offset,
 val) outw(IIC_FTIIC010_0_PA_BASE + id * 0x100000 + reg_offset, val)
```

**6.42.1.25 REG\_I2C\_AR**

```
#define REG_I2C_AR 0x10
```

**6.42.1.26 REG\_I2C\_BMR**

```
#define REG_I2C_BMR 0x18
```

**6.42.1.27 REG\_I2C\_BSTMR**

```
#define REG_I2C_BSTMR 0x1C
```

**6.42.1.28 REG\_I2C\_CDR**

```
#define REG_I2C_CDR 0x08
```

**6.42.1.29 REG\_I2C\_CR**

```
#define REG_I2C_CR 0x00
```

**6.42.1.30 REG\_I2C\_DR**

```
#define REG_I2C_DR 0x0C
```

**6.42.1.31 REG\_I2C\_REVISION**

```
#define REG_I2C_REVISION 0x30
```

**6.42.1.32 REG\_I2C\_SR**

```
#define REG_I2C_SR 0x04
```

**6.42.1.33 REG\_I2C\_TGSR**

```
#define REG_I2C_TGSR 0x14
```

**6.42.1.34 SR\_AL**

```
#define SR_AL BIT10 /* arbitration lost */
```

**6.42.1.35 SR\_BB**

```
#define SR_BB BIT3 /* bus busy */
```

**6.42.1.36 SR\_GC**

```
#define SR_GC BIT9 /* general call */
```

**6.42.1.37 SR\_HSS**

```
#define SR_HSS BIT22 /* high speed mode */
```

**6.42.1.38 SR\_I2CB**

```
#define SR_I2CB BIT2 /* chip busy */
```

**6.42.1.39 SR\_NACK**

```
#define SR_NACK BIT6 /* NACK received */
```

**6.42.1.40 SR\_RW**

```
#define SR_RW BIT0 /* set when master-rx or slave-tx mode */
```

**6.42.1.41 SR\_SAM**

```
#define SR_SAM BIT8 /* slave address match */
```

**6.42.1.42 SR\_SBS**

```
#define SR_SBS BIT23 /* start byte */
```

**6.42.1.43 SR\_START**

```
#define SR_START BIT11 /* start */
```

**6.42.1.44 SR\_STOP**

```
#define SR_STOP BIT7 /* stop received */
```

**6.42.1.45 SR\_TD**

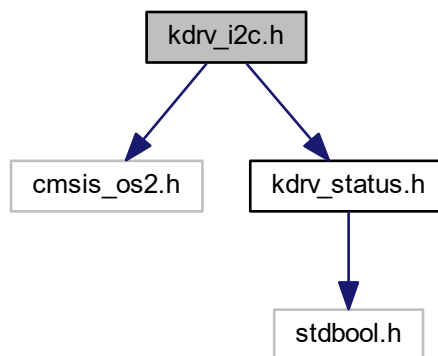
```
#define SR_TD BIT5 /* transfer done */
```

**6.42.1.46 TSR\_VALUE**

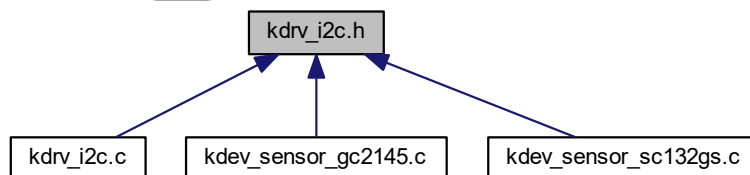
```
#define TSR_VALUE 0x5
```

## 6.43 kdrv\_i2c.h File Reference

```
#include "cmsis_os2.h"
#include "kdrv_status.h"
Include dependency graph for kdrv_i2c.h:
```



This graph shows which files directly or indirectly include this file:



### Enumerations

- enum `kdrv_i2c_bus_speed_t` { `KDRV_I2C_SPEED_100K` = 0, `KDRV_I2C_SPEED_200K`, `KDRV_I2C_SPEED_400K`, `KDRV_I2C_SPEED_1M` }

*Enumerations of I2C bus speed.*

- enum `kdrv_i2c_ctrl_t` { `KDRV_I2C_CTRL_0` = 0, `KDRV_I2C_CTRL_1`, `KDRV_I2C_CTRL_2`, `KDRV_I2C_CTRL_3`, `TOTAL_KDRV_I2C_CTRL` }

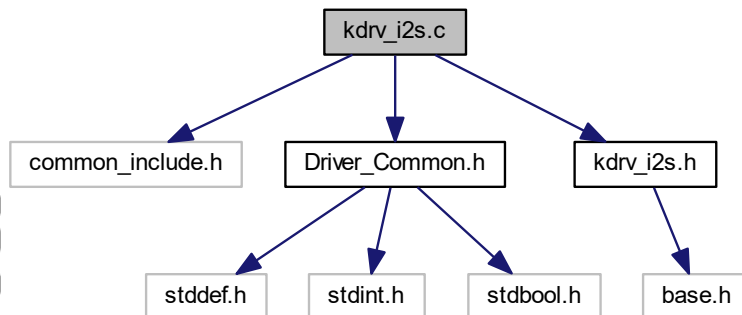
*Enumerations of I2C controller instances.*

## Functions

- `kdrv_status_t kdrv_i2c_initialize (kdrv_i2c_ctrl_t ctrl_id, kdrv_i2c_bus_speed_t bus_speed)`  
*Initializes Kdrv I2C driver (as master) and configures it for the specified speed.*
- `kdrv_status_t kdrv_i2c_uninitialize (kdrv_i2c_ctrl_t ctrl_id)`  
*Uninitializes Kdrv I2C driver.*
- `kdrv_status_t kdrv_i2c_transmit (kdrv_i2c_ctrl_t ctrl_id, uint16_t slave_addr, uint8_t *data, uint32_t num, bool with_STOP)`  
*transmit data to a specified slave address, the STOP condition can be optionally not generated.*
- `kdrv_status_t kdrv_i2c_receive (kdrv_i2c_ctrl_t ctrl_id, uint16_t slave_addr, uint8_t *data, uint32_t num, bool with_STOP)`  
*receive data from a specified slave address, the STOP condition can be optionally not generated.*
- `kdrv_status_t kdrv_i2c_write_register (kdrv_i2c_ctrl_t ctrl_id, uint16_t slave_addr, uint16_t reg, uint16_t reg_size, uint16_t len, uint8_t *data)`  
*specialized function to write to the register of slave device, register address can be 1 or 2 bytes.*
- `kdrv_status_t kdrv_i2c_read_register (kdrv_i2c_ctrl_t ctrl_id, uint16_t slave_addr, uint16_t reg, uint16_t reg_size, uint16_t len, uint8_t *data)`  
*specialized function to read from the register of slave device, register address can be 1 or 2 bytes.*

## 6.44 kdrv\_i2s.c File Reference

```
#include "common_include.h"
#include "Driver_Common.h"
#include "kdrv_i2s.h"
Include dependency graph for kdrv_i2s.c:
```



## Functions

- void `fLib_I2S_Init (u32 base_address, u32 codec, SSP_MODE_T mode)`
- void `fLib_SetSSPFrame (u32 base_address, u32 frame)`
- void `fLib_SetSSPFramePolar (u32 base_address, u32 polar)`
- void `fLib_SetSSPOPMode (u32 base_address, u32 mode)`
- void `fLib_SetSSPDataLen (u32 base_address, u32 len)`
- void `fLib_SetSSPpaddingDataLen (u32 base_address, u32 len)`

- void `fLib_SetSSPClkdiv` (u32 base\_address, u32 divider)
- void `fLib_SSPClearTxFIFO` (u32 base\_address)
- void `fLib_SSPClearRxFIFO` (u32 base\_address)
- void `fLib_WriteSSP` (u32 base\_address, u32 data)
- u32 `fLib_ReadSSPStatus` (u32 base\_address)
- u32 `fLib_ReadSSP` (u32 base\_address)
- void `fLib_SetSSPCLKPO` (u32 base\_address, u32 spolarity)
- void `fLib_SetSSPCLKPH` (u32 base\_address, u32 sphase)
- u32 `fLib_ReadSSPIntStatus` (u32 base\_address)
- void `fLib_SetSSP_TXFIFO` (u32 base\_address, u32 threshold, u32 underrun)
- void `fLib_SetSSP_RXFIFO` (u32 base\_address, u32 threshold, u32 underrun)
- void `fLib_SetSSP_DMA` (u32 base\_address, u32 trans, u32 rec)
- void `fLib_SetSSP_FIFO_Threshold` (u32 base\_address, u32 trans\_len, u32 rec\_len)
- void `fLib_SetSSP_WarmReset` (u32 base\_address)
- void `fLib_SetSSP_ColdReset` (u32 base\_address)
- void `fLib_SetSSP_Enable` (u32 base\_address, int enable)
- void `fLib_SetSSP_IntMask` (u32 base\_address, int Mask)
- u32 `fLib_SSP_GetTxFIFOLen` (u32 base\_address)
- u32 `fLib_SSP_GetRxFIFOLen` (u32 base\_address)
- u32 `fLib_SSP_GetRxFIFOValidEntries` (u32 base\_addr)
- void `fLib_AC97_SetSlotValidReg` (u32 base\_address, u32 SlotValid)
- void `fLib_InitAC97` (u32 base\_address)
- void `fLib_AC97_WriteData` (u32 base\_address, u32 \*data, u32 Len)
- void `fLib_AC97_ReadData` (u32 base\_address, u32 \*data, u32 Len)
- u32 `fLib_ReadSSP32Bit` (u32 base\_address)
- u32 `fLib_AC97_ReadOneWordData` (u32 base\_address)
- int `fLib_AC97_ReadRegister` (u32 base\_address, u32 Reg\_Index, u16 \*data)
- int `fLib_ReturnTxFIFO_Count` (u32 base\_address)
- int `fLib_ReturnRxFIFO_Count` (u32 base\_address)
- int `fLib_AC97_ReadRegisterEx` (u32 base\_address, u32 Reg\_Index, u16 \*data)
- void `fLib_AC97_WriteRegister` (u32 base\_address, u32 Reg\_Index, u32 data)
- void `fLib_AC97_WriteRegisterEx` (u32 base\_address, u32 Reg\_Index, u32 data)
- u32 `fLib_SSP_busy` (u32 base\_addr)
- void `fLib_SetSSP_SDL_Write` (u32 base\_address, u32 len, u32 w\_data)

## Variables

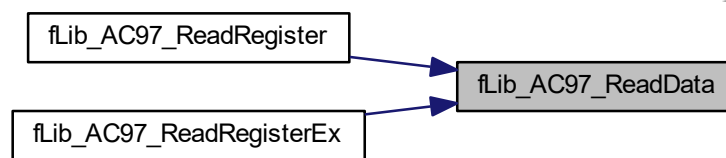
- int `TxFIFOLen` = 0
- int `RxFIFOLen` = 0

### 6.44.1 Function Documentation

#### 6.44.1.1 fLib\_AC97\_ReadData()

```
void fLib_AC97_ReadData (
 u32 base_address,
 u32 * data,
 u32 Len)
```

Here is the caller graph for this function:



#### 6.44.1.2 fLib\_AC97\_ReadOneWordData()

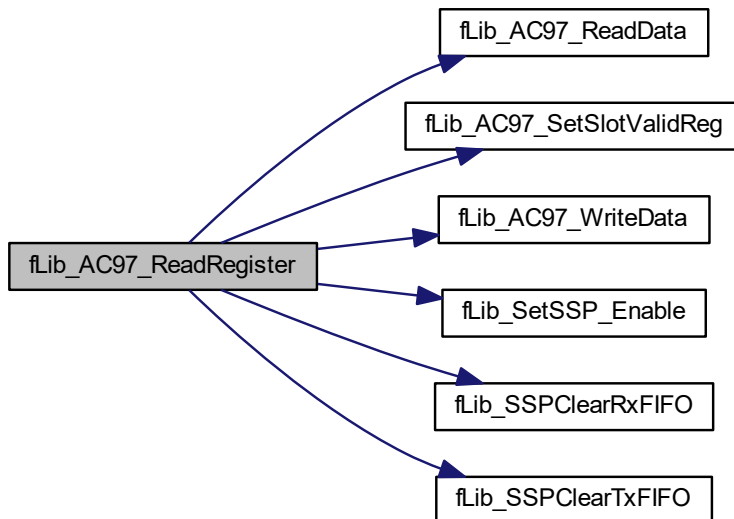
```
u32 fLib_AC97_ReadOneWordData (
 u32 base_address)
```

#### 6.44.1.3 fLib\_AC97\_ReadRegister()

```
int fLib_AC97_ReadRegister (
 u32 base_address,
 u32 Reg_Index,
 u16 * data)
```



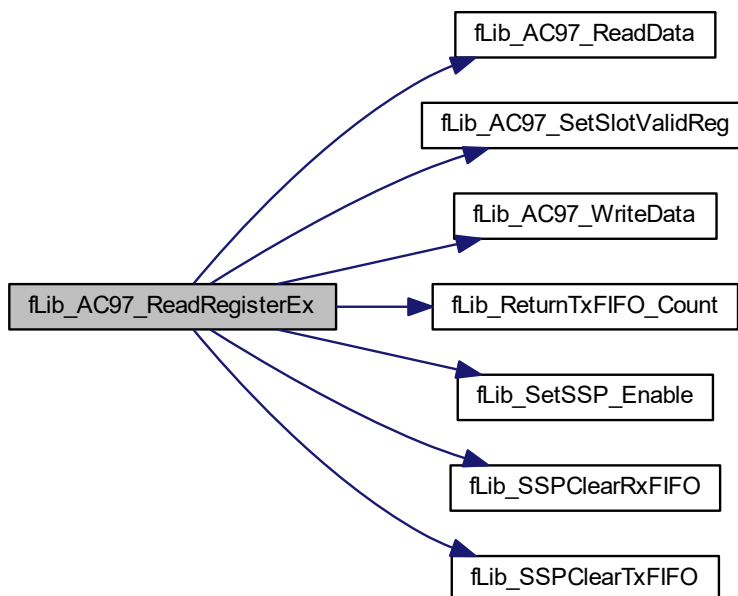
Here is the call graph for this function:



#### 6.44.1.4 fLib\_AC97\_ReadRegisterEx()

```
int fLib_AC97_ReadRegisterEx (
 u32 base_address,
 u32 Reg_Index,
 u16 * data)
```

Here is the call graph for this function:



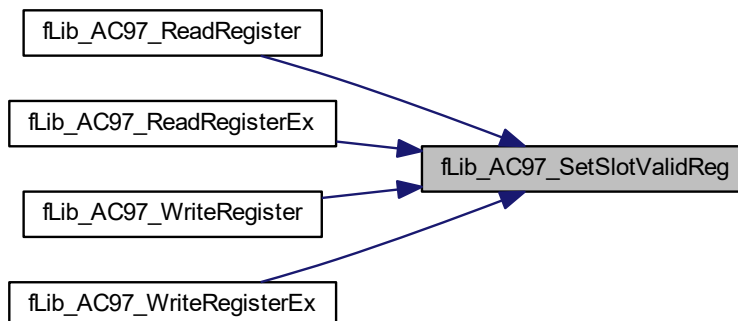
**6.44.1.5 fLib\_AC97\_SetSlotValidReg()**

```

void fLib_AC97_SetSlotValidReg (
 u32 base_address,
 u32 SlotValid)

```

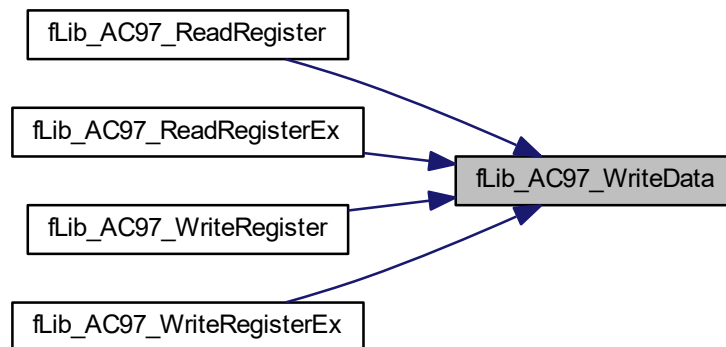
Here is the caller graph for this function:



#### 6.44.1.6 fLib\_AC97\_WriteData()

```
void fLib_AC97_WriteData (
 u32 base_address,
 u32 * data,
 u32 Len)
```

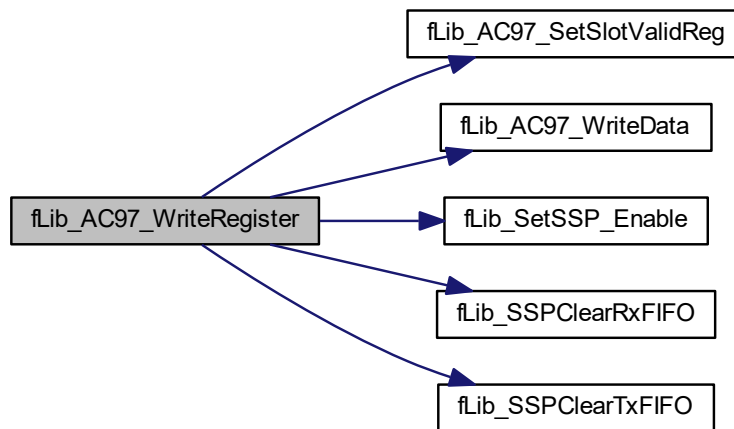
Here is the caller graph for this function:



#### 6.44.1.7 fLib\_AC97\_WriteRegister()

```
void fLib_AC97_WriteRegister (
 u32 base_address,
 u32 Reg_Index,
 u32 data)
```

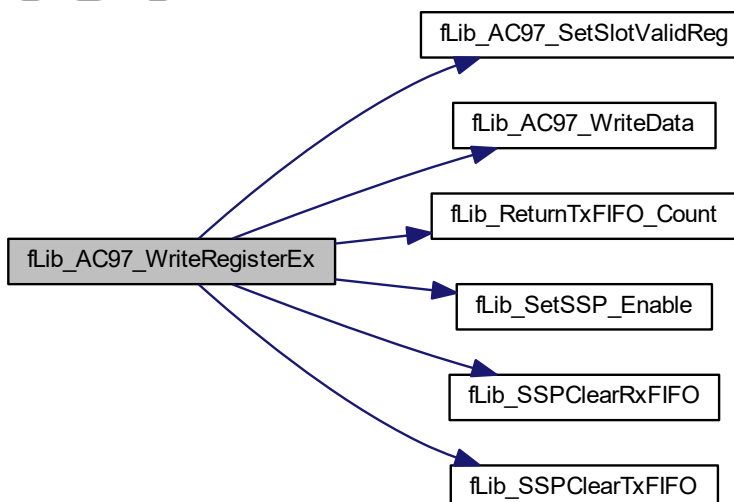
Here is the call graph for this function:



#### 6.44.1.8 fLib\_AC97\_WriteRegisterEx()

```
void fLib_AC97_WriteRegisterEx (
 u32 base_address,
 u32 Reg_Index,
 u32 data)
```

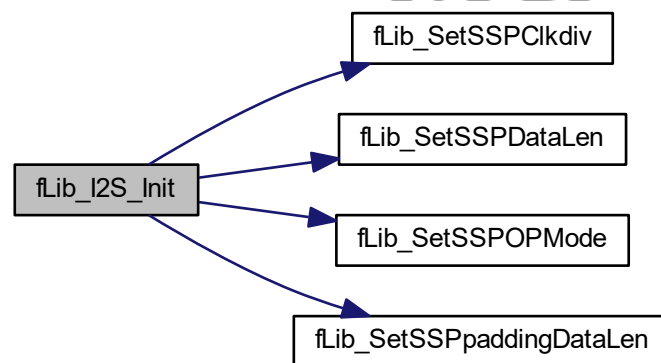
Here is the call graph for this function:



#### 6.44.1.9 fLib\_I2S\_Init()

```
void fLib_I2S_Init (
 u32 base_address,
 u32 codec,
 SSP_MODE_T mode)
```

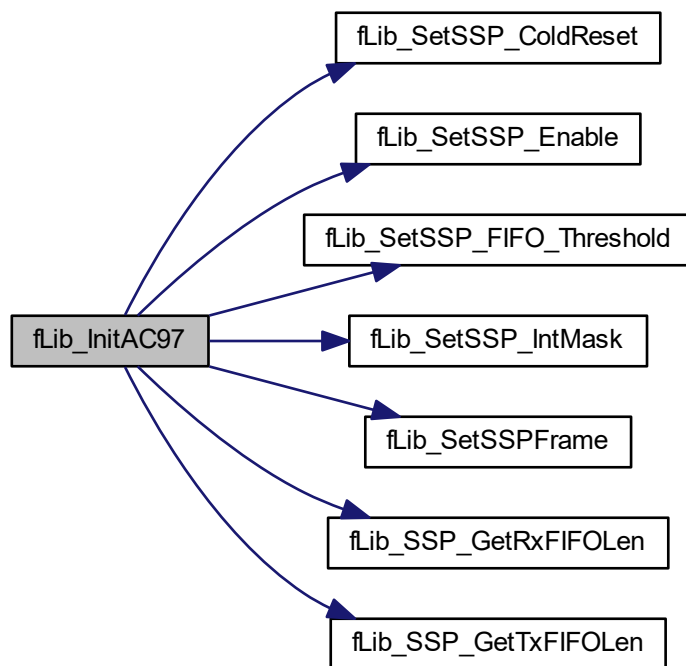
Here is the call graph for this function:



#### 6.44.1.10 fLib\_InitAC97()

```
void fLib_InitAC97 (
 u32 base_address)
```

Here is the call graph for this function:



#### 6.44.1.11 fLib\_ReadSSP()

```
u32 fLib_ReadSSP (
 u32 base_address)
```

#### 6.44.1.12 fLib\_ReadSSP32Bit()

```
u32 fLib_ReadSSP32Bit (
 u32 base_address)
```

#### 6.44.1.13 fLib\_ReadSSPIntStatus()

```
u32 fLib_ReadSSPIntStatus (
 u32 base_address)
```

#### 6.44.1.14 fLib\_ReadSSPStatus()

```
u32 fLib_ReadSSPStatus (
 u32 base_address)
```

Here is the caller graph for this function:



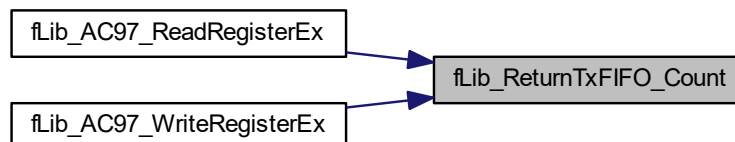
#### 6.44.1.15 fLib\_ReturnRxFIFO\_Count()

```
int fLib_ReturnRxFIFO_Count (
 u32 base_address)
```

#### 6.44.1.16 fLib\_ReturnTxFIFO\_Count()

```
int fLib_ReturnTxFIFO_Count (
 u32 base_address)
```

Here is the caller graph for this function:



#### 6.44.1.17 fLib\_SetSSP\_ColdReset()

```
void fLib_SetSSP_ColdReset (
 u32 base_address)
```

Here is the caller graph for this function:



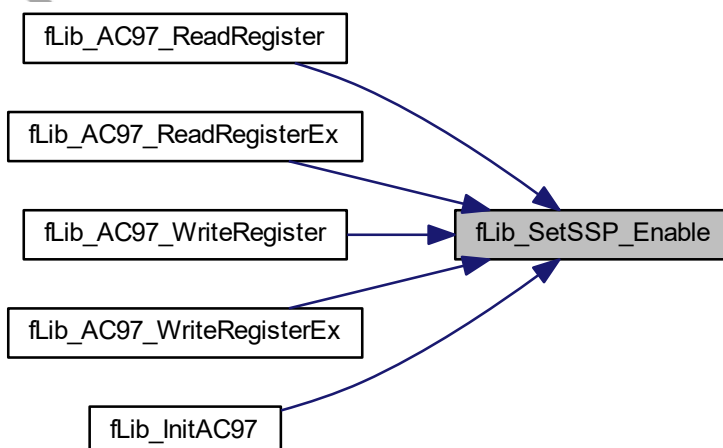
#### 6.44.1.18 fLib\_SetSSP\_DMA()

```
void fLib_SetSSP_DMA (
 u32 base_address,
 u32 trans,
 u32 rec)
```

#### 6.44.1.19 fLib\_SetSSP\_Enable()

```
void fLib_SetSSP_Enable (
 u32 base_address,
 int enable)
```

Here is the caller graph for this function:

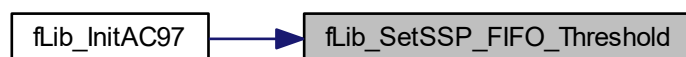




#### 6.44.1.20 fLib\_SetSSP\_FIFO\_Threshold()

```
void fLib_SetSSP_FIFO_Threshold (
 u32 base_address,
 u32 trans_len,
 u32 rec_len)
```

Here is the caller graph for this function:



#### 6.44.1.21 fLib\_SetSSP\_IntMask()

```
void fLib_SetSSP_IntMask (
 u32 base_address,
 int Mask)
```

Here is the caller graph for this function:



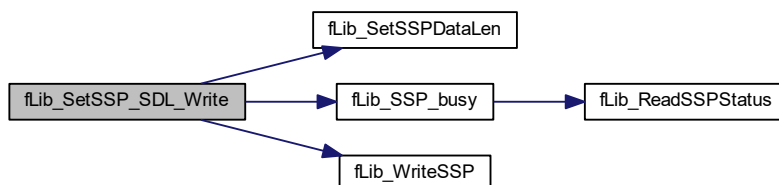
#### 6.44.1.22 fLib\_SetSSP\_RXFIFO()

```
void fLib_SetSSP_RXFIFO (
 u32 base_address,
 u32 threshold,
 u32 underrun)
```

#### 6.44.1.23 fLib\_SetSSP\_SDL\_Write()

```
void fLib_SetSSP_SDL_Write (
 u32 base_address,
 u32 len,
 u32 w_data)
```

Here is the call graph for this function:



#### 6.44.1.24 fLib\_SetSSP\_TXFIFO()

```
void fLib_SetSSP_TXFIFO (
 u32 base_address,
 u32 threshold,
 u32 underrun)
```

#### 6.44.1.25 fLib\_SetSSP\_WarmReset()

```
void fLib_SetSSP_WarmReset (
 u32 base_address)
```

#### 6.44.1.26 fLib\_SetSSPClkdiv()

```
void fLib_SetSSPClkdiv (
 u32 base_address,
 u32 divider)
```

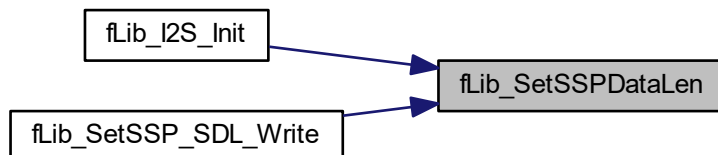
Here is the caller graph for this function:



#### 6.44.1.27 fLib\_SetSSPDataLen()

```
void fLib_SetSSPDataLen (
 u32 base_address,
 u32 len)
```

Here is the caller graph for this function:



#### 6.44.1.28 fLib\_SetSSPFrame()

```
void fLib_SetSSPFrame (
 u32 base_address,
 u32 frame)
```

Here is the caller graph for this function:



#### 6.44.1.29 fLib\_SetSSPFramePolar()

```
void fLib_SetSSPFramePolar (
 u32 base_address,
 u32 polar)
```

#### 6.44.1.30 fLib\_SetSSPOPMode()

```
void fLib_SetSSPOPMode (
 u32 base_address,
 u32 mode)
```

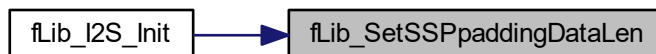
Here is the caller graph for this function:



#### 6.44.1.31 fLib\_SetSSPpaddingDataLen()

```
void fLib_SetSSPpaddingDataLen (
 u32 base_address,
 u32 len)
```

Here is the caller graph for this function:



#### 6.44.1.32 fLib\_SetSSPCLKPH()

```
void fLib_SetSSPCLKPH (
 u32 base_address,
 u32 sphase)
```

### 6.44.1.33 fLib\_SetSSPSCLKPO()

```
void fLib_SetSSPSCLKPO (
 u32 base_address,
 u32 spolarity)
```

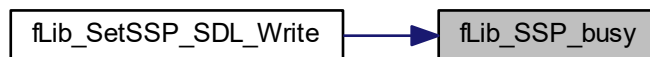
### 6.44.1.34 fLib\_SSP\_busy()

```
u32 fLib_SSP_busy (
 u32 base_addr)
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 6.44.1.35 fLib\_SSP\_GetRxFIFOLen()

```
u32 fLib_SSP_GetRxFIFOLen (
 u32 base_address)
```

Here is the caller graph for this function:



#### 6.44.1.36 fLib\_SSP\_GetRxFIFOValidEntries()

```
u32 fLib_SSP_GetRxFIFOValidEntries (
 u32 base_addr)
```

Here is the call graph for this function:



#### 6.44.1.37 fLib\_SSP\_GetTxFIFOLen()

```
u32 fLib_SSP_GetTxFIFOLen (
 u32 base_address)
```

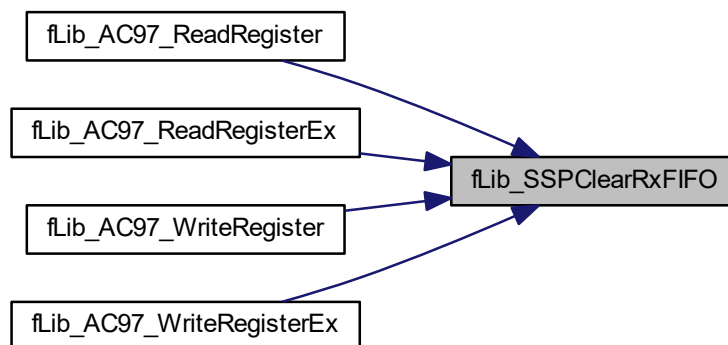
Here is the caller graph for this function:



#### 6.44.1.38 fLib\_SSPClearRxFIFO()

```
void fLib_SSPClearRxFIFO (
 u32 base_address)
```

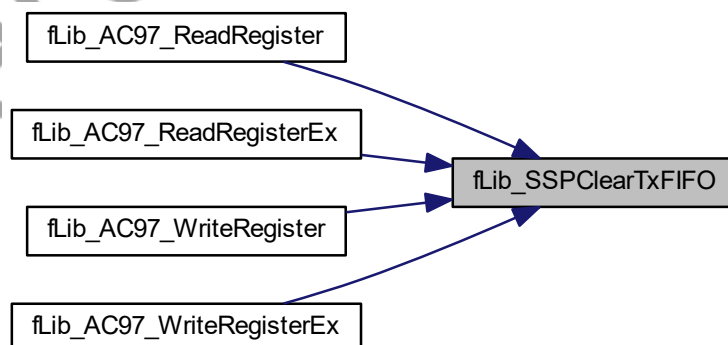
Here is the caller graph for this function:



#### 6.44.1.39 fLib\_SSPClearTxFIFO()

```
void fLib_SSPClearTxFIFO (
 u32 base_address)
```

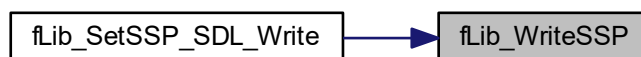
Here is the caller graph for this function:



#### 6.44.1.40 fLib\_WriteSSP()

```
void fLib_WriteSSP (
 u32 base_address,
 u32 data)
```

Here is the caller graph for this function:



### 6.44.2 Variable Documentation

#### 6.44.2.1 RxFIFOLen

```
int RxFIFOLen = 0
```

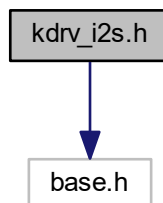
#### 6.44.2.2 TxFIFOLen

```
int TxFIFOLen = 0
```

### 6.45 kdrv\_i2s.h File Reference

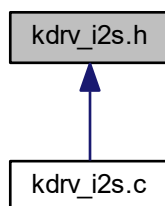
```
#include "base.h"
```

Include dependency graph for kdrv\_i2s.h:





This graph shows which files directly or indirectly include this file:



## Macros

- #define SSP\_CONTROL0 0x0
- #define SSP\_CONTROL1 0x4
- #define SSP\_CONTROL2 0x8
- #define SSP\_STATUS 0xC
- #define SSP\_INT\_CONTROL 0x10
- #define SSP\_INT\_STATUS 0x14
- #define SSP\_DATA 0x18
- #define SSP\_INFO 0x1C
- #define SSP\_ACLINK\_SLOT\_VALID 0x20
- #define SSP\_Format 0x0000
- #define SPI\_Format 0x1000
- #define Microwire\_Format 0x2000
- #define I2S\_Format 0x3000
- #define AC97\_Format 0x4000
- #define SSP\_FSDIST 0x300
- #define SSP\_LBM 0x80 /\* loopback mode \*/
- #define SSP\_LSB 0x40 /\* LSB first \*/
- #define SSP\_FSPO\_LOW 0x20 /\* Frame sync atcive low \*/
- #define SSP\_FSPO\_HIGH 0x0 /\* Frame sync atcive high \*/
- #define SSP\_DATAJUSTIFY 0x10 /\* data padding in front of serial data \*/
- #define SSP\_OPM\_MS 0x03
- #define SSP\_OPM\_SL 0x01
- #define SSP\_OPM\_MSST 0xC /\* Master stereo mode \*/
- #define SSP\_OPM\_MSMO 0x8 /\* Master mono mode \*/
- #define SSP\_OPM\_SLST 0x4 /\* Slave stereo mode \*/
- #define SSP\_OPM\_SLMO 0x0 /\* Slave mono mode \*/
- #define SSP\_SCLKPO\_HIGH 0x2 /\* SCLK Remain HIGH \*/
- #define SSP\_SCLKPO\_LOW 0x0 /\* SCLK Remain LOW \*/
- #define SSP\_SCLKPH\_HALFCLK 0x1 /\* Half CLK cycle \*/
- #define SSP\_SCLKPH\_ONECLK 0x0 /\* One CLK cycle \*/
- #define SSP\_PDL 0xFF000000 /\* paddinf data length \*/
- #define SSP\_SDL 0x7F0000 /\* Serial data length(actual data length-1) \*/
- #define SSP\_CLKDIV 0xFFFF /\* clk divider \*/
- #define SSP\_TXEN (1<<8) /\* Transmit function enable \*/
- #define SSP\_RXEN (1<<7) /\* Receive function enable \*/

- #define SSP\_SSPRST (1<<6)
- #define SSP\_ACCRST 0x20 /\* AC-Link Cold Reset Enable \*/
- #define SSP\_ACWRST 0x10 /\* AC-Link Warm Reset Enable \*/
- #define SSP\_TXFCLR 0x8 /\* TX FIFO Clear \*/
- #define SSP\_RXFCLR 0x4 /\* RX FIFO Clear \*/
- #define SSP\_TXDOE 0x2 /\* TX Data Output Enable \*/
- #define SSP\_SSPEN 0x1 /\* SSP Enable \*/
- #define SSP\_TFVE 0x3f000 /\* Tx FIFO Valid Entries \*/
- #define SSP\_RFVE 0x3f0 /\* Rx FIFO Valid Entries \*/
- #define SSP\_BUSY 0x4 /\* Busy for recv or tx \*/
- #define SSP\_TFNF 0x2 /\* TX FIFO Not Full \*/
- #define SSP\_RFF 0x1 /\* RX FIFO Full \*/
- #define SSP\_TXDMAEN 0x20 /\* TX DMA Enable \*/
- #define SSP\_RXDMAEN 0x10 /\* RX DMA Enable \*/
- #define SSP\_TFIEN 0x8 /\* TX FIFO Int Enable \*/
- #define SSP\_RFIEN 0x4 /\* RX FIFO Int Enable \*/
- #define SSP\_TFURIEN 0x2 /\* TX FIFO Underrun int enable \*/
- #define SSP\_RFORIEN 0x1 /\* RX FIFO Overrun int enable \*/
- #define SSP\_AC97FCI 0x10
- #define SSP\_TFTHI 0x8 /\* TX FIFO Threshold Interrupt \*/
- #define SSP\_RFTHI 0x4 /\* RX FIFO Threshold Interrupt \*/
- #define TFURI 0x2 /\* TX FIFO Underrun interrupt \*/
- #define RFORI 0x1 /\* RX FIFO Overrun interrupt \*/
- #define SSP\_TXFIFO\_DEPTH 0xFF0000
- #define SSP\_RXFIFO\_DEPTH 0xFF00
- #define SSP\_FIFO\_WIDTH 0xFF
- #define MAX\_SSP 0x4 /\* ssp device number(include AC97 and I2S) \*/
- #define AC97\_SLOT\_NUM 13
- #define AC97\_TX\_BUF\_SIZE 16
- #define AC97\_RX\_BUF\_SIZE 16
- #define SSPCK\_BASE CPE\_PWM\_BASE+0x30
- #define SSP1CKDIV 0xF
- #define I2SCKDIV 0xF0
- #define AC97CKDIV 0xF00
- #define SSP2CKDIV 0xF000
- #define UDA1345TS\_I2S 0
- #define W6631TS\_I2S 1
- #define NORMAL\_I2S 2
- #define FSA0AC108\_I2S 3
- #define WM8510\_I2S 4
- #define PCM3793\_I2S 5
- #define WM8731S\_I2S 6
- #define WM9081\_I2S 7
- #define I2S\_FIFO\_WIDTH 16

## Enumerations

- enum SSP\_MODE\_T { SSP\_AS\_MASTER = 0, SSP\_AS\_SLAVE = 1 }

## Functions

- void `fLib_I2S_Init` (u32, u32, `SSP_MODE_T`)
- void `fLib_WriteSSP` (u32, u32)
- u32 `fLib_ReadSSP` (u32)
- void `fLib_SetSSPFrame` (u32, u32)
- void `fLib_SetSSPFramePolar` (u32, u32)
- void `fLib_SetSSPOPMode` (u32, u32)
- void `fLib_SetSSPDataLen` (u32, u32)
- void `fLib_SetSSPpaddingDataLen` (u32, u32)
- void `fLib_SetSSPClkdiv` (u32, u32)
- void `fLib_SSPClearTxFIFO` (u32)
- void `fLib_SSPClearRxFIFO` (u32)
- u32 `fLib_ReadSSPStatus` (u32)
- void `fLib_SetSSPCLKPO` (u32, u32)
- void `fLib_SetSSPCLKPH` (u32, u32)
- u32 `fLib_ReadSSPIntStatus` (u32)
- void `fLib_SetSSP_TXFIFO` (u32, u32, u32)
- void `fLib_SetSSP_RXFIFO` (u32, u32, u32)
- void `fLib_SetSSP_DMA` (u32, u32, u32)
- void `fLib_SetSSP_FIFO_Threshold` (u32, u32, u32)
- void `fLib_SetSSP_WarmReset` (u32)
- void `fLib_SetSSP_ColdReset` (u32)
- u32 `fLib_ReadSSP32Bit` (u32)
- void `fLib_SetSSP_Enable` (u32, int)
- void `fLib_SetSSP_IntMask` (u32, int)
- u32 `fLib_SSP_GetRxFIFOValidEntries` (u32 base\_addr)
- void `fLib_InitAC97` (u32)
- void `fLib_AC97_SetSlotValidReg` (u32, u32)
- int `fLib_AC97_ReadRegister` (u32, u32, u16 \*)
- void `fLib_AC97_WriteRegister` (u32, u32, u32)
- void `fLib_AC97_WriteData` (u32, u32 \*, u32)
- void `fLib_AC97_ReadData` (u32, u32 \*, u32)
- u32 `fLib_AC97_ReadOneWordData` (u32)
- int `fLib_AC97_ReadRegisterEx` (u32, u32, u16 \*)
- void `fLib_AC97_WriteRegisterEx` (u32, u32, u32)
- int `fLib_ReturnTxFIFO_Count` (u32)
- int `fLib_ReturnRxFIFO_Count` (u32)
- u32 `fLib_SSP_GetTxFIFOLen` (u32)
- void `fLib_SetSSP_SDL_Write` (u32, u32, u32)
- u32 `fLib_SSP_busy` (u32 base\_addr)
- void `delay` (int ticks)

### 6.45.1 Macro Definition Documentation

#### 6.45.1.1 AC97\_Format

```
#define AC97_Format 0x4000
```

**6.45.1.2 AC97\_RX\_BUF\_SIZE**

```
#define AC97_RX_BUF_SIZE 16
```

**6.45.1.3 AC97\_SLOT\_NUM**

```
#define AC97_SLOT_NUM 13
```

**6.45.1.4 AC97\_TX\_BUF\_SIZE**

```
#define AC97_TX_BUF_SIZE 16
```

**6.45.1.5 AC97CKDIV**

```
#define AC97CKDIV 0xF00
```

**6.45.1.6 FSA0AC108\_I2S**

```
#define FSA0AC108_I2S 3
```

**6.45.1.7 I2S\_FIFO\_WIDTH**

```
#define I2S_FIFO_WIDTH 16
```

**6.45.1.8 I2S\_Format**

```
#define I2S_Format 0x3000
```

**6.45.1.9 I2SCKDIV**

```
#define I2SCKDIV 0xF0
```

**6.45.1.10 MAX\_SSP**

```
#define MAX_SSP 0x4 /* ssp device number(include AC97 and I2S) */
```

**6.45.1.11 Microwire\_Format**

```
#define Microwire_Format 0x2000
```

**6.45.1.12 NORMAL\_I2S**

```
#define NORMAL_I2S 2
```

**6.45.1.13 PCM3793\_I2S**

```
#define PCM3793_I2S 5
```

**6.45.1.14 RFORI**

```
#define RFORI 0x1 /* RX FIFO Overrun interrupt */
```

**6.45.1.15 SPI\_Format**

```
#define SPI_Format 0x1000
```

**6.45.1.16 SSP1CKDIV**

```
#define SSP1CKDIV 0xF
```

**6.45.1.17 SSP2CKDIV**

```
#define SSP2CKDIV 0xF000
```

**6.45.1.18 SSP\_AC97FCI**

```
#define SSP_AC97FCI 0x10
```

**6.45.1.19 SSP\_ACCRST**

```
#define SSP_ACCRST 0x20 /* AC-Link Cold Reset Enable */
```

**6.45.1.20 SSP\_ACLINK\_SLOT\_VALID**

```
#define SSP_ACLINK_SLOT_VALID 0x20
```

**6.45.1.21 SSP\_ACWRST**

```
#define SSP_ACWRST 0x10 /* AC-Link Warm Reset Enable */
```

**6.45.1.22 SSP\_BUSY**

```
#define SSP_BUSY 0x4 /* Busy for recv or tx */
```

**6.45.1.23 SSP\_CLKDIV**

```
#define SSP_CLKDIV 0xFFFF /* clk divider */
```

**6.45.1.24 SSP\_CONTROL0**

```
#define SSP_CONTROL0 0x0
```

**6.45.1.25 SSP\_CONTROL1**

```
#define SSP_CONTROL1 0x4
```

#### 6.45.1.26 SSP\_CONTROL2

```
#define SSP_CONTROL2 0x8
```

#### 6.45.1.27 SSP\_DATA

```
#define SSP_DATA 0x18
```

#### 6.45.1.28 SSP\_DATAJUSTIFY

```
#define SSP_DATAJUSTIFY 0x10 /* data padding in front of serial data */
```

#### 6.45.1.29 SSP\_FIFO\_WIDTH

```
#define SSP_FIFO_WIDTH 0xFF
```

#### 6.45.1.30 SSP\_Format

```
#define SSP_Format 0x0000
```

#### 6.45.1.31 SSP\_FSDIST

```
#define SSP_FSDIST 0x300
```

#### 6.45.1.32 SSP\_FSPO\_HIGH

```
#define SSP_FSPO_HIGH 0x0 /* Frame sync atcive high */
```

#### 6.45.1.33 SSP\_FSPO\_LOW

```
#define SSP_FSPO_LOW 0x20 /* Frame sync atcive low */
```

**6.45.1.34 SSP\_INFO**

```
#define SSP_INFO 0x1C
```

**6.45.1.35 SSP\_INT\_CONTROL**

```
#define SSP_INT_CONTROL 0x10
```

**6.45.1.36 SSP\_INT\_STATUS**

```
#define SSP_INT_STATUS 0x14
```

**6.45.1.37 SSP\_LBM**

```
#define SSP_LBM 0x80 /* loopback mode */
```

**6.45.1.38 SSP\_LSB**

```
#define SSP_LSB 0x40 /* LSB first */
```

**6.45.1.39 SSP\_OPM\_MS**

```
#define SSP_OPM_MS 0x03
```

**6.45.1.40 SSP\_OPM\_MSMO**

```
#define SSP_OPM_MSMO 0x8 /* Master mono mode */
```

**6.45.1.41 SSP\_OPM\_MSST**

```
#define SSP_OPM_MSST 0xC /* Master stereo mode */
```



**6.45.1.42 SSP\_OPM\_SL**

```
#define SSP_OPM_SL 0x01
```

**6.45.1.43 SSP\_OPM\_SLMO**

```
#define SSP_OPM_SLMO 0x0 /* Slave mono mode */
```

**6.45.1.44 SSP\_OPM\_SLST**

```
#define SSP_OPM_SLST 0x4 /* Slave stereo mode */
```

**6.45.1.45 SSP\_PDL**

```
#define SSP_PDL 0xFF000000 /* padding data length */
```

**6.45.1.46 SSP\_RFF**

```
#define SSP_RFF 0x1 /* RX FIFO Full */
```

**6.45.1.47 SSP\_RFIEN**

```
#define SSP_RFIEN 0x4 /* RX FIFO Int Enable */
```

**6.45.1.48 SSP\_RFORIEN**

```
#define SSP_RFORIEN 0x1 /* RX FIFO Overrun int enable */
```

**6.45.1.49 SSP\_RFTHI**

```
#define SSP_RFTHI 0x4 /* RX FIFO Threshold Interrupt */
```

**6.45.1.50 SSP\_RFVE**

```
#define SSP_RFVE 0x3f0 /* Rx FIFO Valid Entries */
```

**6.45.1.51 SSP\_RXDMAEN**

```
#define SSP_RXDMAEN 0x10 /* RX DMA Enable */
```

**6.45.1.52 SSP\_RXEN**

```
#define SSP_RXEN (1<<7) /* Receive function enable */
```

**6.45.1.53 SSP\_RXFCLR**

```
#define SSP_RXFCLR 0x4 /* RX FIFO Clear */
```

**6.45.1.54 SSP\_RXFIFO\_DEPTH**

```
#define SSP_RXFIFO_DEPTH 0xFF00
```

**6.45.1.55 SSP\_SCLKPH\_HALFCLK**

```
#define SSP_SCLKPH_HALFCLK 0x1 /* Half CLK cycle */
```

**6.45.1.56 SSP\_SCLKPH\_ONECLK**

```
#define SSP_SCLKPH_ONECLK 0x0 /* One CLK cycle */
```

**6.45.1.57 SSP\_SCLKPO\_HIGH**

```
#define SSP_SCLKPO_HIGH 0x2 /* SCLK Remain HIGH */
```

**6.45.1.58 SSP\_SCLKPO\_LOW**

```
#define SSP_SCLKPO_LOW 0x0 /* SCLK Remain LOW */
```

**6.45.1.59 SSP\_SDL**

```
#define SSP_SDL 0x7F0000 /* Serial data length(actual data length-1) */
```

**6.45.1.60 SSP\_SSPEEN**

```
#define SSP_SSPEEN 0x1 /* SSP Enable */
```

**6.45.1.61 SSP\_SSPRST**

```
#define SSP_SSPRST (1<<6)
```

**6.45.1.62 SSP\_STATUS**

```
#define SSP_STATUS 0xC
```

**6.45.1.63 SSP\_TFIEN**

```
#define SSP_TFIEN 0x8 /* TX FIFO Int Enable */
```

**6.45.1.64 SSP\_TFNF**

```
#define SSP_TFNF 0x2 /* TX FIFO Not Full */
```

**6.45.1.65 SSP\_TFTHI**

```
#define SSP_TFTHI 0x8 /* TX FIFO Threshold Interrupt */
```

**6.45.1.66 SSP\_TFURIEN**

```
#define SSP_TFURIEN 0x2 /* TX FIFO Underrun int enable */
```

**6.45.1.67 SSP\_TFVE**

```
#define SSP_TFVE 0x3f000 /* Tx FIFO Valid Entries */
```

**6.45.1.68 SSP\_TXDMAEN**

```
#define SSP_TXDMAEN 0x20 /* TX DMA Enable */
```

**6.45.1.69 SSP\_TXDOE**

```
#define SSP_TXDOE 0x2 /* TX Data Output Enable */
```

**6.45.1.70 SSP\_TXEN**

```
#define SSP_TXEN (1<<8) /* Transmit function enable */
```

**6.45.1.71 SSP\_TXFCLR**

```
#define SSP_TXFCLR 0x8 /* TX FIFO Clear */
```

**6.45.1.72 SSP\_TXFIFO\_DEPTH**

```
#define SSP_TXFIFO_DEPTH 0xFF0000
```

**6.45.1.73 SSPCK\_BASE**

```
#define SSPCK_BASE CPE_PWM_BASE+0x30
```

#### 6.45.1.74 TFURI

```
#define TFURI 0x2 /* TX FIFO Underrun interrupt */
```

#### 6.45.1.75 UDA1345TS\_I2S

```
#define UDA1345TS_I2S 0
```

#### 6.45.1.76 W6631TS\_I2S

```
#define W6631TS_I2S 1
```

#### 6.45.1.77 WM8510\_I2S

```
#define WM8510_I2S 4
```

#### 6.45.1.78 WM8731S\_I2S

```
#define WM8731S_I2S 6
```

#### 6.45.1.79 WM9081\_I2S

```
#define WM9081_I2S 7
```

### 6.45.2 Enumeration Type Documentation

#### 6.45.2.1 SSP\_MODE\_T

```
enum SSP_MODE_T
```

## Enumerator

|               |  |
|---------------|--|
| SSP_AS_MASTER |  |
| SSP_AS_SLAVE  |  |

### 6.45.3 Function Documentation

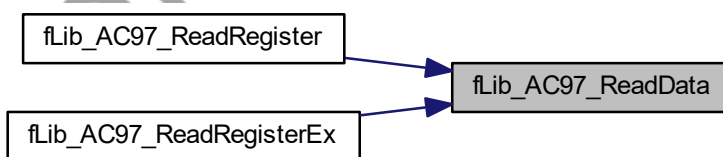
#### 6.45.3.1 delay()

```
void delay (
 int ticks)
```

#### 6.45.3.2 fLib\_AC97\_ReadData()

```
void fLib_AC97_ReadData (
 u32 ,
 u32 * ,
 u32)
```

Here is the caller graph for this function:



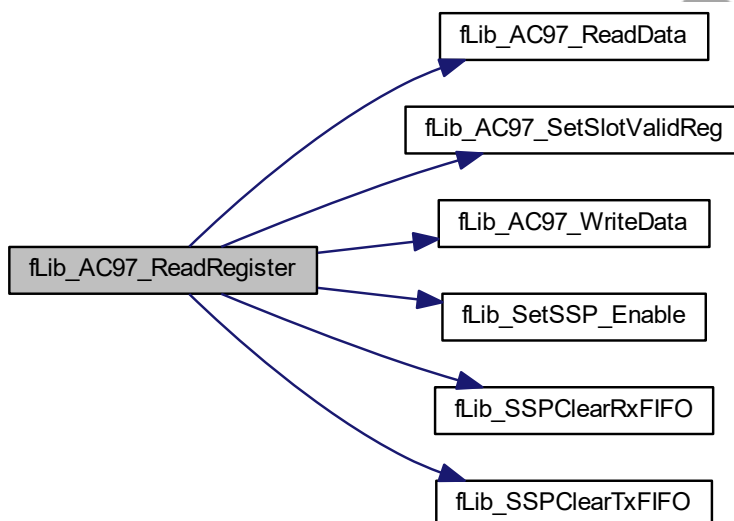
#### 6.45.3.3 fLib\_AC97\_ReadOneWordData()

```
u32 fLib_AC97_ReadOneWordData (
 u32)
```

#### 6.45.3.4 fLib\_AC97\_ReadRegister()

```
int fLib_AC97_ReadRegister (
 u32 ,
 u32 ,
 u16 *)
```

Here is the call graph for this function:



#### 6.45.3.5 fLib\_AC97\_ReadRegisterEx()

```
int fLib_AC97_ReadRegisterEx (
 u32 ,
 u32 ,
 u16 *)
```

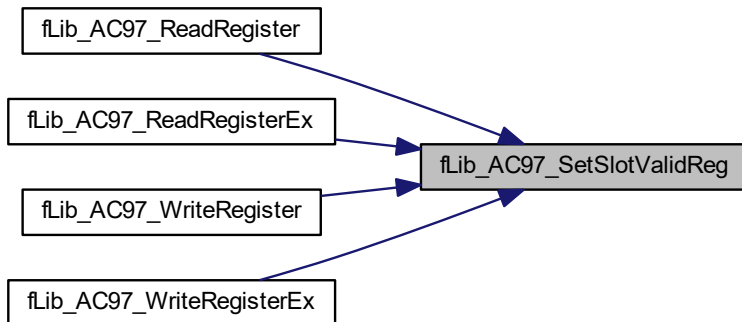
Here is the call graph for this function:



### 6.45.3.6 fLib\_AC97\_SetSlotValidReg()

```
void fLib_AC97_SetSlotValidReg (
 u32 ,
 u32)
```

Here is the caller graph for this function:

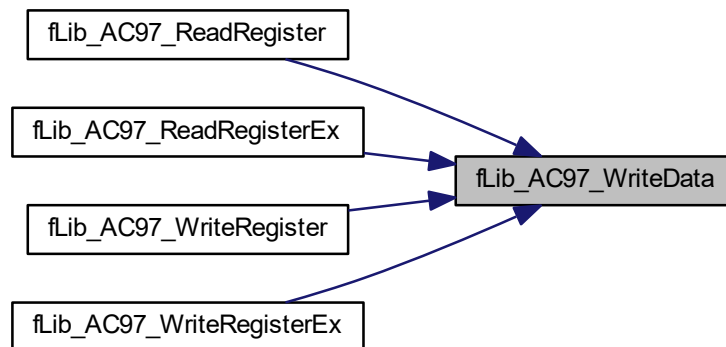




### 6.45.3.7 fLib\_AC97\_WriteData()

```
void fLib_AC97_WriteData (
 u32 ,
 u32 * ,
 u32)
```

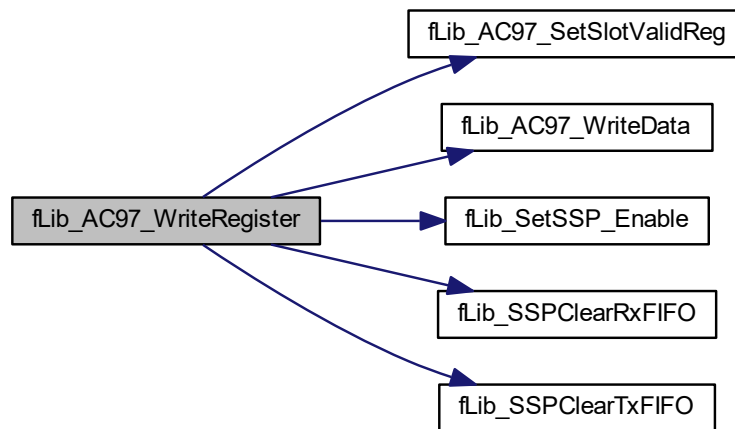
Here is the caller graph for this function:



### 6.45.3.8 fLib\_AC97\_WriteRegister()

```
void fLib_AC97_WriteRegister (
 u32 ,
 u32 ,
 u32)
```

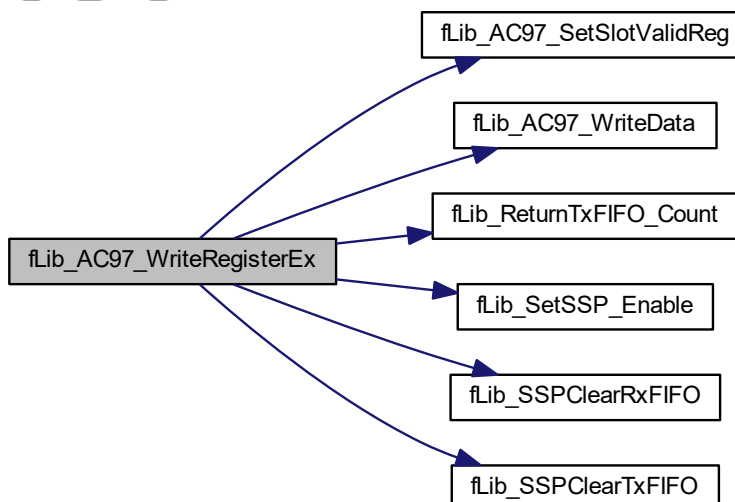
Here is the call graph for this function:



#### 6.45.3.9 fLib\_AC97\_WriteRegisterEx()

```
void fLib_AC97_WriteRegisterEx (
 u32 ,
 u32 ,
 u32)
```

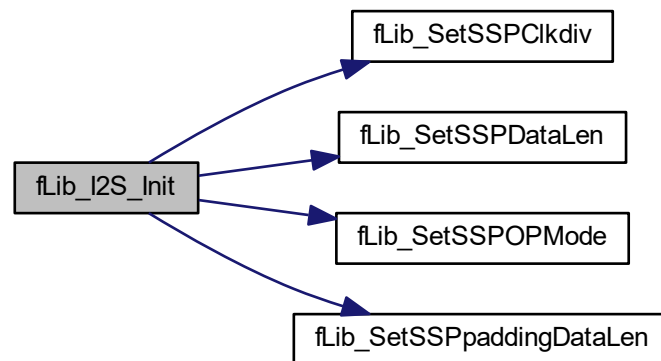
Here is the call graph for this function:



#### 6.45.3.10 fLib\_I2S\_Init()

```
void fLib_I2S_Init (
 u32 ,
 u32 ,
 SSP_MODE_T)
```

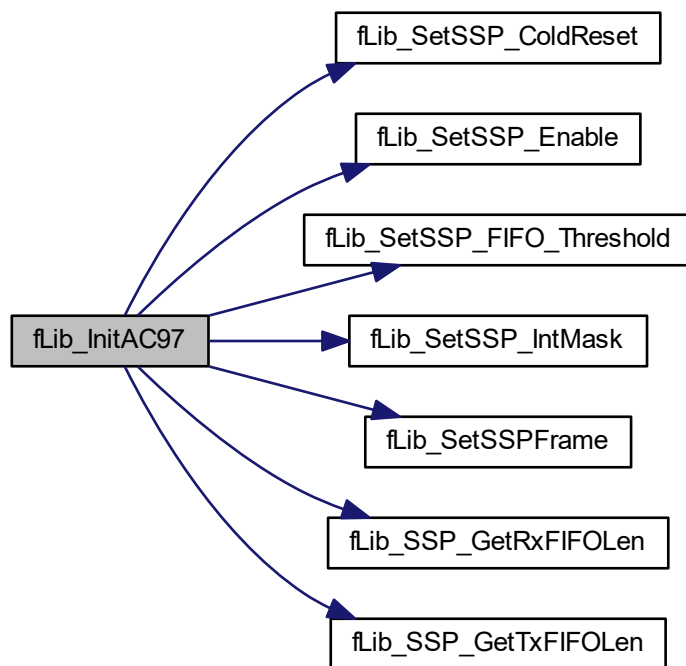
Here is the call graph for this function:



#### 6.45.3.11 fLib\_InitAC97()

```
void fLib_InitAC97 (
 u32)
```

Here is the call graph for this function:



#### 6.45.3.12 fLib\_ReadSSP()

```
u32 fLib_ReadSSP (
 u32)
```

#### 6.45.3.13 fLib\_ReadSSP32Bit()

```
u32 fLib_ReadSSP32Bit (
 u32)
```

#### 6.45.3.14 fLib\_ReadSSPIntStatus()

```
u32 fLib_ReadSSPIntStatus (
 u32)
```

### 6.45.3.15 fLib\_ReadSSPStatus()

```
u32 fLib_ReadSSPStatus (
 u32)
```

Here is the caller graph for this function:



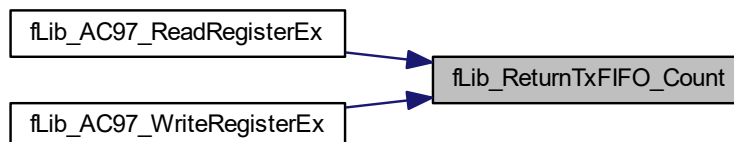
### 6.45.3.16 fLib\_ReturnRxFIFO\_Count()

```
int fLib_ReturnRxFIFO_Count (
 u32)
```

### 6.45.3.17 fLib\_ReturnTxFIFO\_Count()

```
int fLib_ReturnTxFIFO_Count (
 u32)
```

Here is the caller graph for this function:



### 6.45.3.18 fLib\_SetSSP\_ColdReset()

```
void fLib_SetSSP_ColdReset (
 u32)
```

Here is the caller graph for this function:



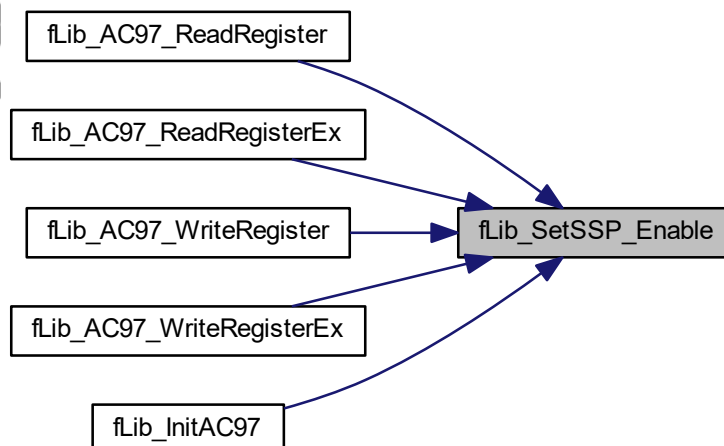
### 6.45.3.19 fLib\_SetSSP\_DMA()

```
void fLib_SetSSP_DMA (
 u32 ,
 u32 ,
 u32)
```

### 6.45.3.20 fLib\_SetSSP\_Enable()

```
void fLib_SetSSP_Enable (
 u32 ,
 int)
```

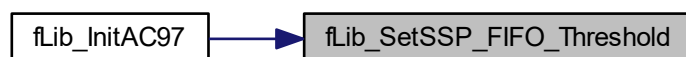
Here is the caller graph for this function:



### 6.45.3.21 fLib\_SetSSP\_FIFO\_Threshold()

```
void fLib_SetSSP_FIFO_Threshold (
 u32 ,
 u32 ,
 u32)
```

Here is the caller graph for this function:



### 6.45.3.22 fLib\_SetSSP\_IntMask()

```
void fLib_SetSSP_IntMask (
 u32 ,
 int)
```

Here is the caller graph for this function:



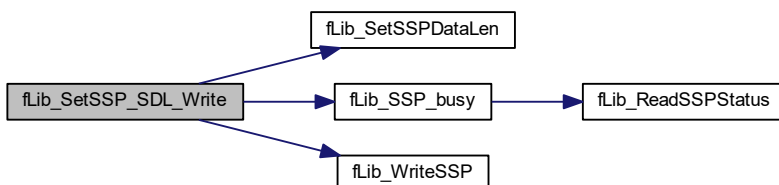
### 6.45.3.23 fLib\_SetSSP\_RXFIFO()

```
void fLib_SetSSP_RXFIFO (
 u32 ,
 u32 ,
 u32)
```

### 6.45.3.24 fLib\_SetSSP\_SDL\_Write()

```
void fLib_SetSSP_SDL_Write (
 u32 ,
 u32 ,
 u32)
```

Here is the call graph for this function:



### 6.45.3.25 fLib\_SetSSP\_TXFIFO()

```
void fLib_SetSSP_TXFIFO (
 u32 ,
 u32 ,
 u32)
```

### 6.45.3.26 fLib\_SetSSP\_WarmReset()

```
void fLib_SetSSP_WarmReset (
 u32)
```

### 6.45.3.27 fLib\_SetSSPClkdiv()

```
void fLib_SetSSPClkdiv (
 u32 ,
 u32)
```

Here is the caller graph for this function:

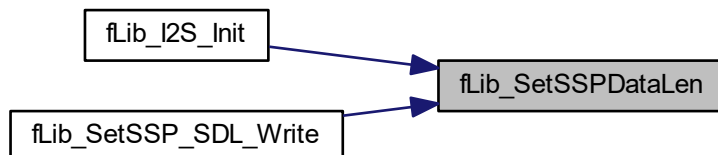




### 6.45.3.28 fLib\_SetSSPDataLen()

```
void fLib_SetSSPDataLen (
 u32 ,
 u32)
```

Here is the caller graph for this function:



### 6.45.3.29 fLib\_SetSSPFrame()

```
void fLib_SetSSPFrame (
 u32 ,
 u32)
```

Here is the caller graph for this function:



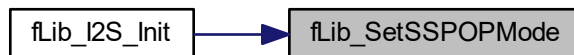
### 6.45.3.30 fLib\_SetSSPFramePolar()

```
void fLib_SetSSPFramePolar (
 u32 ,
 u32)
```

### 6.45.3.31 fLib\_SetSSPOPMode()

```
void fLib_SetSSPOPMode (
 u32 ,
 u32)
```

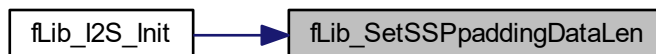
Here is the caller graph for this function:



### 6.45.3.32 fLib\_SetSSPpaddingDataLen()

```
void fLib_SetSSPpaddingDataLen (
 u32 ,
 u32)
```

Here is the caller graph for this function:



### 6.45.3.33 fLib\_SetSSPCLKPH()

```
void fLib_SetSSPCLKPH (
 u32 ,
 u32)
```

#### 6.45.3.34 fLib\_SetSSPSCLKPO()

```
void fLib_SetSSPSCLKPO (
 u32 ,
 u32)
```

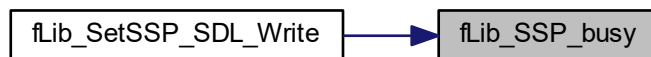
#### 6.45.3.35 fLib\_SSP\_busy()

```
u32 fLib_SSP_busy (
 u32 base_addr)
```

Here is the call graph for this function:



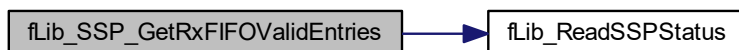
Here is the caller graph for this function:



#### 6.45.3.36 fLib\_SSP\_GetRxFIFOValidEntries()

```
u32 fLib_SSP_GetRxFIFOValidEntries (
 u32 base_addr)
```

Here is the call graph for this function:



### 6.45.3.37 fLib\_SSP\_GetTxFIFOLen()

```
u32 fLib_SSP_GetTxFIFOLen (
 u32)
```

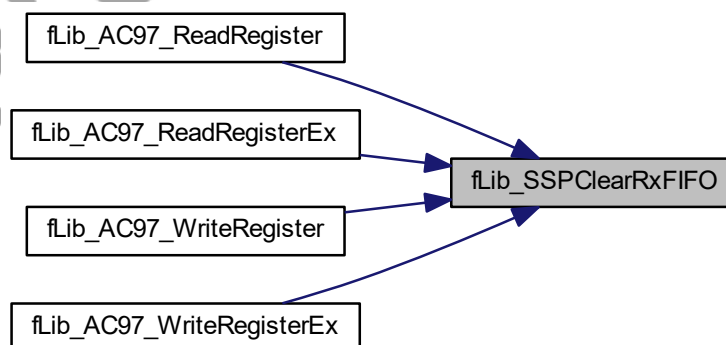
Here is the caller graph for this function:



### 6.45.3.38 fLib\_SSPClearRxFIFO()

```
void fLib_SSPClearRxFIFO (
 u32)
```

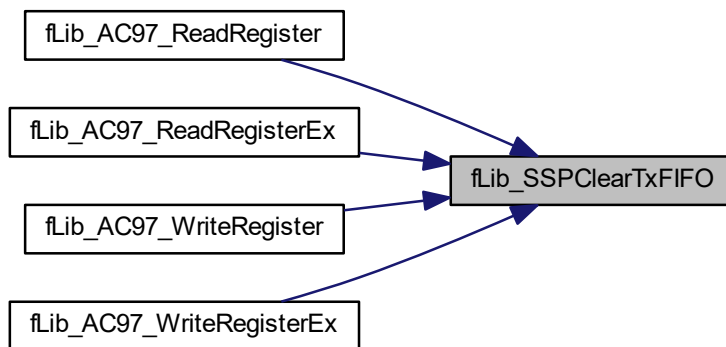
Here is the caller graph for this function:



### 6.45.3.39 fLib\_SSPClearTxFIFO()

```
void fLib_SSPClearTxFIFO (
 u32)
```

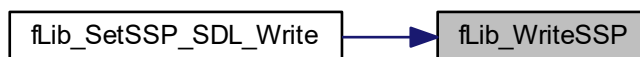
Here is the caller graph for this function:



### 6.45.3.40 fLib\_WriteSSP()

```
void fLib_WriteSSP (
 u32 ,
 u32)
```

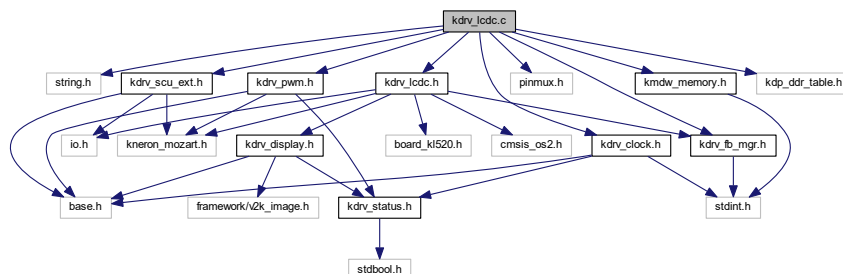
Here is the caller graph for this function:



## 6.46 kdrv\_lcdc.c File Reference

```
#include <string.h>
#include "kdrv_scu_ext.h"
#include "kdrv_clock.h"
#include "kdrv_lcdc.h"
```

```
#include "pinmux.h"
#include "kdrv_fb_mgr.h"
#include "kmdw_memory.h"
#include "kdrv_pwm.h"
#include "kdp_dds_table.h"
Include dependency graph for kdrv_lcdc.c:
```



## Data Structures

- struct [kdrv\\_lcdc\\_fb\\_t](#)
- struct [lcdc\\_img\\_pixfmt\\_pxp](#)

## Macros

- #define [lcdc\\_msg](#)(fmt, ...)
- #define [PWM0\\_FREQ\\_CNT](#) (2000000)
- #define [LCDC\\_REG\\_FUNC\\_ENABLE](#) (LCD\_FTLCD210\_PA\_BASE + 0x0000)
- #define [LCDC\\_REG\\_PANEL\\_PIXEL](#) (LCD\_FTLCD210\_PA\_BASE + 0x0004)
- #define [LCDC\\_REG\\_INTR\\_ENABLE\\_MASK](#) (LCD\_FTLCD210\_PA\_BASE + 0x0008)
- #define [LCDC\\_REG\\_INTR\\_CLEAR](#) (LCD\_FTLCD210\_PA\_BASE + 0x000C)
- #define [LCDC\\_REG\\_INTR\\_STATUS](#) (LCD\_FTLCD210\_PA\_BASE + 0x0010)
- #define [LCDC\\_REG\\_FRAME\\_BUFFER](#) (LCD\_FTLCD210\_PA\_BASE + 0x0014)
- #define [LCDC\\_REG\\_PANEL\\_IMAGE0\\_FRAME0](#) (LCD\_FTLCD210\_PA\_BASE + 0x0018)
- #define [LCDC\\_REG\\_PANEL\\_IMAGE1\\_FRAME0](#) (LCD\_FTLCD210\_PA\_BASE + 0x0024)
- #define [LCDC\\_REG\\_PANEL\\_IMAGE2\\_FRAME0](#) (LCD\_FTLCD210\_PA\_BASE + 0x0030)
- #define [LCDC\\_REG\\_PANEL\\_IMAGE3\\_FRAME0](#) (LCD\_FTLCD210\_PA\_BASE + 0x003C)
- #define [LCDC\\_REG\\_PATGEN\\_PATTERN\\_BAR\\_DISTANCE](#) (LCD\_FTLCD210\_PA\_BASE + 0x0048)
- #define [LCDC\\_REG\\_FIFO\\_THRESHOLD](#) (LCD\_FTLCD210\_PA\_BASE + 0x004C)
- #define [LCDC\\_REG\\_BANDWIDTH\\_CTRL](#) (LCD\_FTLCD210\_PA\_BASE + 0x0050)
- #define [LCDC\\_REG\\_FIFO\\_THRESHOLD\\_CTRL\\_PARAM](#) (LCD\_FTLCD210\_PA\_BASE + 0x0060)
- #define [LCDC\\_REG\\_HORIZONTAL\\_TIMING\\_CTRL](#) (LCD\_FTLCD210\_PA\_BASE + 0x0100)
- #define [LCDC\\_REG\\_VERTICAL\\_TIMING\\_CTRL](#) (LCD\_FTLCD210\_PA\_BASE + 0x0104)
- #define [LCDC\\_REG\\_VERTICAL\\_BACK\\_PORCH](#) (LCD\_FTLCD210\_PA\_BASE + 0x0108)
- #define [LCDC\\_REG\\_POLARITY\\_CTRL](#) (LCD\_FTLCD210\_PA\_BASE + 0x010C)
- #define [LCDC\\_REG\\_SERIAL\\_PANEL\\_PIXEL](#) (LCD\_FTLCD210\_PA\_BASE + 0x0200)
- #define [LCDC\\_REG\\_PIPPOP\\_FMT\\_1](#) (LCD\_FTLCD210\_PA\_BASE + 0x0318)
- #define [LCDC\\_REG\\_COLOR\\_MGR\\_0](#) (LCD\_FTLCD210\_PA\_BASE + 0x0400)
- #define [LCDC\\_REG\\_COLOR\\_MGR\\_1](#) (LCD\_FTLCD210\_PA\_BASE + 0x0404)
- #define [LCDC\\_REG\\_COLOR\\_MGR\\_2](#) (LCD\_FTLCD210\_PA\_BASE + 0x0408)
- #define [LCDC\\_REG\\_COLOR\\_MGR\\_3](#) (LCD\_FTLCD210\_PA\_BASE + 0x040C)

- #define `LCDC_REG_LT_OF_GAMMA_RED` (`LCD_FTLCDC210_PA_BASE + 0x0600`)
- #define `LCDC_REG_LT_OF_GAMMA_GREEN` (`LCD_FTLCDC210_PA_BASE + 0x0700`)
- #define `LCDC_REG_LT_OF_GAMMA_BLUE` (`LCD_FTLCDC210_PA_BASE + 0x0800`)
- #define `LCDC_REG_PALETTE` (`LCD_FTLCDC210_PA_BASE + 0x0A00`)
- #define `LCDC_REG_SCALER_HOR_RES_IN` (`LCD_FTLCDC210_PA_BASE + 0x1100`)
- #define `LCDC_REG_SCALER_VER_RES_IN` (`LCD_FTLCDC210_PA_BASE + 0x1104`)
- #define `LCDC_REG_SCALER_HOR_RES_OUT` (`LCD_FTLCDC210_PA_BASE + 0x1108`)
- #define `LCDC_REG_SCALER_VER_RES_OUT` (`LCD_FTLCDC210_PA_BASE + 0x110C`)
- #define `LCDC_REG_SCALER_MISC` (`LCD_FTLCDC210_PA_BASE + 0x1110`)
- #define `LCDC_REG_SCALER_RES` (`LCD_FTLCDC210_PA_BASE + 0x112C`)
- #define `LCDC_REG_FUNC_ENABLE_SET_PenGen(val)` `SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 14)`
- #define `LCDC_REG_FUNC_ENABLE_SET_PIPEn(val)` `SET_MASKED_BITS(LCDC_REG_FUNC_ENABLE, val, 10, 11)`
- #define `LCDC_REG_FUNC_ENABLE_SET_BlendEn(val)` `SET_MASKED_BITS(LCDC_REG_FUNC_ENABLE, val, 8, 9)`
- #define `LCDC_REG_FUNC_ENABLE_SET_ScalerEn(val)` `SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 5)`
- #define `LCDC_REG_FUNC_ENABLE_SET_OSDEn(val)` `SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 4)`
- #define `LCDC_REG_FUNC_ENABLE_SET_EnYCbCr(val)` `SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 3)`
- #define `LCDC_REG_FUNC_ENABLE_SET_EnYCbCr420(val)` `SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 2)`
- #define `LCDC_REG_FUNC_ENABLE_SET_LCDOn(val)` `SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 1)`
- #define `LCDC_REG_FUNC_ENABLE_SET_LCDen(val)` `SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 0)`
- #define `LCDC_REG_FUNC_ENABLE_GET_Values()` `GET_BITS(LCDC_REG_FUNC_ENABLE, 0, 19)`
- #define `LCDC_REG_PANEL_PIXEL_SET_AddrUpdate(val)` `SET_MASKED_BIT(LCDC_REG_PANEL_PIXEL, val, 16)`
- #define `LCDC_REG_PANEL_PIXEL_SET_UpdateSrc(val)` `SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 14, 15)`
- #define `LCDC_REG_PANEL_PIXEL_SET_DitherType(val)` `SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 12, 13)`
- #define `LCDC_REG_PANEL_PIXEL_SET_PanelType(val)` `SET_MASKED_BIT(LCDC_REG_PANEL_PIXEL, val, 11)`
- #define `LCDC_REG_PANEL_PIXEL_SET_Vcomp(val)` `SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 9, 10)`
- #define `LCDC_REG_PANEL_PIXEL_SET_RGBTYPE(val)` `SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 7, 8)`
- #define `LCDC_REG_PANEL_PIXEL_SET_Endian(val)` `SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 5, 6)`
- #define `LCDC_REG_PANEL_PIXEL_SET_BGRSW(val)` `SET_MASKED_BIT(LCDC_REG_PANEL_PIXEL, val, 4)`
- #define `LCDC_REG_PANEL_PIXEL_SET_BppFifo(val)` `SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 0, 2)`
- #define `LCDC_REG_PANEL_PIXEL_GET_Values()` `GET_BITS(LCDC_REG_PANEL_PIXEL, 0, 20)`
- #define `LCDC_REG_PANEL_PIXEL_RGBTYPE_565` (`0x0 << 7`)
- #define `LCDC_REG_PANEL_PIXEL_RGBTYPE_555` (`0x1 << 7`)
- #define `LCDC_REG_PANEL_PIXEL_RGBTYPE_444` (`0x2 << 7`)
- #define `LCDC_REG_PANEL_PIXEL_RGBTYPE_MASK` (`BIT7 | BIT8`)
- #define `LCDC_REG_PANEL_PIXEL_BppFifo_1bpp` (`0x0`)
- #define `LCDC_REG_PANEL_PIXEL_BppFifo_2bpp` (`0x1`)
- #define `LCDC_REG_PANEL_PIXEL_BppFifo_4bpp` (`0x2`)
- #define `LCDC_REG_PANEL_PIXEL_BppFifo_8bpp` (`0x3`)

- #define LCDC\_REG\_PANEL\_PIXEL\_BppFifo\_16bpp (0x4)
- #define LCDC\_REG\_PANEL\_PIXEL\_BppFifo\_24bpp (0x5)
- #define LCDC\_REG\_PANEL\_PIXEL\_BppFifo\_MASK (BIT0 | BIT1 | BIT2)
- #define LCDC\_REG\_PANEL\_PIXEL\_VSync (0x00)
- #define LCDC\_REG\_PANEL\_PIXEL\_VBackPorch (0x01)
- #define LCDC\_REG\_PANEL\_PIXEL\_VActiveImg (0x02)
- #define LCDC\_REG\_PANEL\_PIXEL\_VFrontPorch (0x03)
- #define LCDC\_REG\_INTR\_ENABLE\_MASK\_SET(val) SET\_MASKED\_BITS(LCDC\_REG\_INTR\_ENABLE\_MASK, val, 0, 3)
- #define LCDC\_REG\_INTR\_ENABLE\_MASK\_GET\_Values() GET\_BITS(LCDC\_REG\_INTR\_ENABLE\_MASK, 0, 3)
- #define LCDC\_REG\_INTR\_CLEAR\_BusErr() SET\_BIT(LCDC\_REG\_INTR\_CLEAR, 3)
- #define LCDC\_REG\_INTR\_CLEAR\_Vstatus() SET\_BIT(LCDC\_REG\_INTR\_CLEAR, 2)
- #define LCDC\_REG\_INTR\_CLEAR\_NxtBase() SET\_BIT(LCDC\_REG\_INTR\_CLEAR, 1)
- #define LCDC\_REG\_INTR\_CLEAR\_FIFOUdn() SET\_BIT(LCDC\_REG\_INTR\_CLEAR, 0)
- #define LCDC\_REG\_INTR\_CLEAR\_AiIStatus(val) SET\_MASKED\_BITS(LCDC\_REG\_INTR\_CLEAR, val, 0, 3)
- #define LCDC\_REG\_INTR\_STATUS\_IntBusErr BIT3
- #define LCDC\_REG\_INTR\_STATUS\_IntVstatus BIT2
- #define LCDC\_REG\_INTR\_STATUS\_IntNxtBase BIT1
- #define LCDC\_REG\_INTR\_STATUS\_IntFIFOUdn BIT0
- #define LCDC\_REG\_INTR\_GET\_IntStatus() GET\_BITS(LCDC\_REG\_INTR\_STATUS, 0, 3)
- #define LCDC\_REG\_FRAME\_BUFFER\_GET\_LmScalDownValues() GET\_BITS(LCDC\_REG\_FRAME\_BUFFER, 8, 15)
- #define LCDC\_REG\_FIFO\_THRESHOLD\_SET\_BufThreshold(val) SET\_MASKED\_BITS(LCDC\_REG\_FIFO\_THRESHOLD, val, 0, 31)
- #define LCDC\_REG\_FIFO\_THRESHOLD\_GET\_BufThresholdValues() GET\_BITS(LCDC\_REG\_FIFO\_THRESHOLD, 0, 31)
- #define LCDC\_REG\_BANDWIDTH\_CTRL\_GET\_Values() GET\_BITS(LCDC\_REG\_BANDWIDTH\_CTRL, 0, 9)
- #define LCDC\_REG\_FIFO\_THRESHOLD\_CTRL\_PARAM\_GET\_Buf4Thrshold() GET\_BITS(LCDC\_REG\_FIFO\_THRESHOLD, 0, 7)
- #define LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL\_SET\_HBP(val) SET\_MASKED\_BITS(LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL, val, 24, 31)
- #define LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL\_SET\_HFP(val) SET\_MASKED\_BITS(LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL, val, 16, 23)
- #define LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL\_SET\_HW(val) SET\_MASKED\_BITS(LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL, val, 8, 15)
- #define LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL\_SET\_PL(val) SET\_MASKED\_BITS(LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL, val, 0, 7)
- #define LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL\_GET\_Values() GET\_BITS(LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL, 0, 31)
- #define LCDC\_REG\_VERTICAL\_TIMING\_CTRL\_SET\_VFP(val) SET\_MASKED\_BITS(LCDC\_REG\_VERTICAL\_TIMING\_CTRL, val, 24, 31)
- #define LCDC\_REG\_VERTICAL\_TIMING\_CTRL\_SET\_VW(val) SET\_MASKED\_BITS(LCDC\_REG\_VERTICAL\_TIMING\_CTRL, val, 16, 21)
- #define LCDC\_REG\_VERTICAL\_TIMING\_CTRL\_SET\_LF(val) SET\_MASKED\_BITS(LCDC\_REG\_VERTICAL\_TIMING\_CTRL, val, 0, 11)
- #define LCDC\_REG\_VERTICAL\_TIMING\_CTRL\_GET\_Values() GET\_BITS(LCDC\_REG\_VERTICAL\_TIMING\_CTRL, 0, 31)
- #define LCDC\_REG\_VERTICAL\_BACK\_PORCH\_SET\_VBP(val) SET\_MASKED\_BITS(LCDC\_REG\_VERTICAL\_BACK\_PORCH, val, 0, 7)
- #define LCDC\_REG\_VERTICAL\_BACK\_PORCH\_GET\_VBP() GET\_BITS(LCDC\_REG\_VERTICAL\_BACK\_PORCH, 0, 7)
- #define LCDC\_REG\_POLARITY\_CTRL\_SET\_DivNo(val) SET\_MASKED\_BITS(LCDC\_REG\_POLARITY\_CTRL, val, 8, 14)



- #define `LCDC_REG_POLARITY_CTRL_SET_IPWR(val)` SET\_MASKED\_BIT(LCDC\_REG\_POLARITY\_CTRL, val, 4)
- #define `LCDC_REG_POLARITY_CTRL_SET_IDE(val)` SET\_MASKED\_BIT(LCDC\_REG\_POLARITY\_CTRL, val, 3)
- #define `LCDC_REG_POLARITY_CTRL_SET_ICK(val)` SET\_MASKED\_BIT(LCDC\_REG\_POLARITY\_CTRL, val, 2)
- #define `LCDC_REG_POLARITY_CTRL_SET_IHS(val)` SET\_MASKED\_BIT(LCDC\_REG\_POLARITY\_CTRL, val, 1)
- #define `LCDC_REG_POLARITY_CTRL_SET_IVS(val)` SET\_MASKED\_BIT(LCDC\_REG\_POLARITY\_CTRL, val, 0)
- #define `LCDC_REG_POLARITY_CTRL_GET_Values()` GET\_BITS(LCDC\_REG\_POLARITY\_CTRL, 0, 14)
- #define `LCDC_REG_SERIAL_PANEL_PIXEL_SET_AUO052(val)` SET\_MASKED\_BIT(LCDC\_REG\_SERIAL\_PANEL\_PIXEL, val, 5)
- #define `LCDC_REG_SERIAL_PANEL_PIXEL_SET_LSR(val)` SET\_MASKED\_BIT(LCDC\_REG\_SERIAL\_PANEL\_PIXEL, val, 4)
- #define `LCDC_REG_SERIAL_PANEL_PIXEL_SET_ColorSeq(val)` SET\_MASKED\_BITS(LCDC\_REG\_SERIAL\_PANEL\_PIXEL, val, 2, 3)
- #define `LCDC_REG_SERIAL_PANEL_PIXEL_SET_DeltaType(val)` SET\_MASKED\_BIT(LCDC\_REG\_SERIAL\_PANEL\_PIXEL, val, 1)
- #define `LCDC_REG_SERIAL_PANEL_PIXEL_SET_SerialMode(val)` SET\_MASKED\_BIT(LCDC\_REG\_SERIAL\_PANEL\_PIXEL, val, 0)
- #define `LCDC_REG_SERIAL_PANEL_PIXEL_GET_Values()` GET\_BITS(LCDC\_REG\_SERIAL\_PANEL\_PIXEL, 0, 5)
- #define `LCDC_REG_PIPPOP_FMT_1_SET_BppFifo0(val)` SET\_MASKED\_BITS(LCDC\_REG\_PIPPOP\_FMT\_1, val, 0, 2)
- #define `LCDC_REG_PIPPOP_FMT_1_GET_BppFifo0()` GET\_BITS(LCDC\_REG\_PIPPOP\_FMT\_1, 0, 2)
- #define `LCDC_REG_SCALER_HOR_RES_IN_SET_hor_no_in(val)` SET\_MASKED\_BITS(LCDC\_REG\_SCALER\_HOR\_RES\_IN, val, 0, 11)
- #define `LCDC_REG_SCALER_HOR_RES_IN_GET_hor_no_in()` GET\_BITS(LCDC\_REG\_SCALER\_HOR\_RES\_IN, 0, 11)
- #define `LCDC_REG_SCALER_VER_RES_IN_SET_ver_no_in(val)` SET\_MASKED\_BITS(LCDC\_REG\_SCALER\_VER\_RES\_IN, val, 0, 11)
- #define `LCDC_REG_SCALER_VER_RES_IN_GET_ver_no_in()` GET\_BITS(LCDC\_REG\_SCALER\_VER\_RES\_IN, 0, 11)
- #define `LCDC_REG_SCALER_HOR_RES_OUT_SET_hor_no_out(val)` SET\_MASKED\_BITS(LCDC\_REG\_SCALER\_HOR\_RES\_OUT, val, 0, 13)
- #define `LCDC_REG_SCALER_HOR_RES_OUT_GET_hor_no_out()` GET\_BITS(LCDC\_REG\_SCALER\_HOR\_RES\_OUT, 0, 13)
- #define `LCDC_REG_SCALER_VER_RES_OUT_SET_ver_no_out(val)` SET\_MASKED\_BITS(LCDC\_REG\_SCALER\_VER\_RES\_OUT, val, 0, 13)
- #define `LCDC_REG_SCALER_VER_RES_OUT_GET_ver_no_out()` GET\_BITS(LCDC\_REG\_SCALER\_VER\_RES\_OUT, 0, 13)
- #define `LCDC_REG_SCALER_MISC_SET_fir_sel(val)` SET\_MASKED\_BITS(LCDC\_REG\_SCALER\_MISC, val, 6, 8)
- #define `LCDC_REG_SCALER_MISC_SET_hor_inter_mode(val)` SET\_MASKED\_BITS(LCDC\_REG\_SCALER\_MISC, val, 3, 4)
- #define `LCDC_REG_SCALER_MISC_SET_ver_inter_mode(val)` SET\_MASKED\_BITS(LCDC\_REG\_SCALER\_MISC, val, 1, 2)
- #define `LCDC_REG_SCALER_MISC_SET_bypass_mode(val)` SET\_MASKED\_BIT(LCDC\_REG\_SCALER\_MISC, val, 0)
- #define `LCDC_REG_SCALER_MISC_GET_Values()` GET\_BITS(LCDC\_REG\_SCALER\_MISC, 0, 8)
- #define `LCDC_REG_SCALER_RES_SET_scal_hor_num(val)` SET\_MASKED\_BITS(LCDC\_REG\_SCALER\_RES, val, 8, 15)
- #define `LCDC_REG_SCALER_RES_SET_scal_ver_num(val)` SET\_MASKED\_BITS(LCDC\_REG\_SCALER\_RES, val, 0, 7)
- #define `LCDC_REG_SCALER_RES_GET_Values()` GET\_BITS(LCDC\_REG\_SCALER\_RES, 0, 15)
- #define `LCDC_DOWN_SCALE_WITH_CROP` (NO)
- #define `SWAP(a, b)`

## Functions

- void `lcd_update_snapshot_data` (uint32\_t addr)
- void `lcdc_vstatus_isr` (void)
- `kdrv_display_t * kdrv_display_initialize` (void)  
*Initialize display driver.*
- `kdrv_status_t kdrv_display_buffer_initialize` (struct video\_input\_params \*params)  
*Initialize display frame buffer.*
- uint32\_t `kdrv_display_get_buffer` (void)
- `kdrv_status_t kdrv_display_set_params` (`kdrv_display_t *display_drv`, struct video\_input\_params \*params)  
*Set display parameters.*
- `kdrv_status_t kdrv_display_get_params` (`kdrv_display_t *display_drv`, struct video\_input\_params \*params)  
*Get display parameters.*
- `kdrv_status_t kdrv_display_set_camera` (`kdrv_display_t *display_drv`, uint8\_t cam\_idx)  
*Set camera source which will be preview on display.*
- `kdrv_status_t kdrv_display_start` (`kdrv_display_t *display_drv`)  
*Start display image preview.*
- `kdrv_status_t kdrv_display_stop` (`kdrv_display_t *display_drv`)  
*Stop display image preview.*
- `kdrv_status_t kdrv_display_set_pen` (`kdrv_display_t *display_drv`, uint16\_t color, uint32\_t width)  
*Set pen setting.*
- `kdrv_status_t kdrv_display_update_draw_fb` (`kdrv_display_t *display_drv`, uint32\_t addr, uint8\_t cam\_idx)  
*Update frame buffer which be used to draw something on display.*
- `kdrv_status_t kdrv_display_draw_static_rect` (`kdrv_display_t *display_drv`, uint32\_t org\_x, uint32\_t org\_y, uint32\_t width, uint32\_t height)  
*Draw rectangle without filling color on display.*
- `kdrv_status_t kdrv_display_draw_rect` (`kdrv_display_t *display_drv`, uint32\_t org\_x, uint32\_t org\_y, uint32\_t width, uint32\_t height)  
*Draw rectangle without filling color on display.*
- `kdrv_status_t kdrv_display_draw_line` (`kdrv_display_t *display_drv`, uint32\_t xs, uint32\_t ys, uint32\_t xe, uint32\_t ye)  
*Draw line on display.*
- `kdrv_status_t kdrv_display_fill_rect` (`kdrv_display_t *display_drv`, uint32\_t org\_x, uint32\_t org\_y, uint32\_t width, uint32\_t height)  
*Draw rectangle with filling color on display.*
- `kdrv_status_t kdrv_display_draw_bitmap` (`kdrv_display_t *display_drv`, uint32\_t org\_x, uint32\_t org\_y, uint32\_t width, uint32\_t height, void \*pBuf)  
*Draw bitmap on display.*
- `kdrv_status_t kdrv_display_test_pattern_gen` (`kdrv_display_t *display_drv`, bool pat\_gen)  
*Set display backlight.*
- `kdrv_status_t kdrv_display_set_backlight` (`kdrv_display_t *display_drv`, int light)  
*Set display backlight.*
- `kdrv_status_t kdrv_display_screen_control` (`kdrv_lcdc_screen_ctrl_t ctrl`)  
*Control display screen ON/OFF.*
- `kdrv_status_t kdrv_lcdc_set_panel_type` (`kdrv_lcdc_panel_type_t type`)  
*Set TFT panel color depth selection of LCD serial panel pixel parameter.*
- `kdrv_status_t kdrv_lcdc_set_bgrsw` (`kdrv_lcdc_output_fmt_t format`)  
*Set output format selection of LCD serial panel pixel parameter.*
- `kdrv_status_t kdrv_lcdc_set_pixel_sr` (`kdrv_lcdc_serial_pix_sr_t rotate`)  
*Set odd line shift rotate of LCD serial panel pixel parameter.*
- `kdrv_status_t kdrv_lcdc_set_pixel_colorseq` (`kdrv_lcdc_serial_pix_colorseq_t color`)  
*Set color sequence of odd line of LCD serial panel pixel parameter.*

- [kdrv\\_status\\_t kdrv\\_lcdc\\_set\\_pixel\\_delta\\_type](#) ([kdrv\\_lcdc\\_serial\\_pix\\_delta\\_type\\_t](#) type)  
*Set delta type arrangement of color filter of LCD serial panel pixel parameter.*
- [kdrv\\_status\\_t kdrv\\_lcdc\\_set\\_pixel\\_serial\\_mode](#) ([kdrv\\_lcdc\\_serial\\_pix\\_output\\_mode\\_t](#) mode)  
*Set RGB serial output mode of LCD serial panel pixel parameter.*
- [kdrv\\_status\\_t kdrv\\_lcdc\\_set\\_endian](#) ([kdrv\\_lcdc\\_fb\\_data\\_endianness\\_t](#) endian\_type)  
*Set data endian.*
- [kdrv\\_status\\_t kdrv\\_lcdc\\_set\\_auo052\\_mode](#) ([kdrv\\_lcdc\\_auo052\\_mode\\_t](#) mode)  
*Set data endian.*
- [kdrv\\_status\\_t kdrv\\_lcdc\\_set\\_bus\\_bandwidth\\_ctrl](#) ([uint32\\_t](#) ctrl)  
*Set frame rate of lcdc vsync.*
- [kdrv\\_status\\_t kdrv\\_lcdc\\_down\\_scale](#) ([uint16\\_t](#) hor\_no\_in, [uint16\\_t](#) hor\_no\_out, [uint16\\_t](#) ver\_no\_in, [uint16\\_t](#) ver\_no\_out)  
*Set image down scale.*
- [kdrv\\_status\\_t kdrv\\_lcdc\\_set\\_framerate](#) ([int](#) framerate, [int](#) width, [int](#) height)  
*Set frame rate of lcdc vsync.*
- [kdrv\\_status\\_t kdrv\\_lcdc\\_set\\_image\\_color\\_params](#) ([uint32\\_t](#) color0, [uint32\\_t](#) color1, [uint32\\_t](#) color2, [uint32\\_t](#) color3)  
*Set LCD color management parameter.*
- [kdrv\\_status\\_t kdrv\\_lcdc\\_set\\_frame\\_buffer](#) ([uint32\\_t](#) img\_scal\_down)  
*Set frame buffer parameter.*
- [kdrv\\_status\\_t kdrv\\_display\\_set\\_frame\\_margin\\_len](#) ([uint16\\_t](#) margin\_len)
- [uint16\\_t kdrv\\_display\\_get\\_frame\\_margin\\_len](#) ([void](#))
- [kdrv\\_status\\_t kdrv\\_display\\_set\\_review\\_snapshot\\_en](#) ([bool](#) enable)
- [bool kdrv\\_display\\_get\\_review\\_snapshot\\_en](#) ([void](#))
- [kdrv\\_status\\_t kdrv\\_display\\_set\\_snapshot\\_preview\\_en](#) ([bool](#) enable)
- [bool kdrv\\_display\\_get\\_snapshot\\_preview\\_en](#) ([void](#))

## Variables

- [kdrv\\_lcdc\\_fb\\_t kdrv\\_lcdc\\_frame\\_buffer](#)

## 6.46.1 Macro Definition Documentation

### 6.46.1.1 LCDC\_DOWN\_SCALE\_WITH\_CROP

```
#define LCDC_DOWN_SCALE_WITH_CROP (NO)
```

### 6.46.1.2 lcdc\_msg

```
#define lcdc_msg(
 fmt,
 ...)
```

### 6.46.1.3 LCDC\_REG\_BANDWIDTH\_CTRL

```
#define LCDC_REG_BANDWIDTH_CTRL (LCD_FTLCDC210_PA_BASE + 0x0050)
```

### 6.46.1.4 LCDC\_REG\_BANDWIDTH\_CTRL\_GET\_Values

```
#define LCDC_REG_BANDWIDTH_CTRL_GET_Values() GET_BITS(LCDC_REG_BANDWIDTH_CTRL, 0, 9)
```

### 6.46.1.5 LCDC\_REG\_COLOR\_MGR\_0

```
#define LCDC_REG_COLOR_MGR_0 (LCD_FTLCDC210_PA_BASE + 0x0400)
```

### 6.46.1.6 LCDC\_REG\_COLOR\_MGR\_1

```
#define LCDC_REG_COLOR_MGR_1 (LCD_FTLCDC210_PA_BASE + 0x0404)
```

### 6.46.1.7 LCDC\_REG\_COLOR\_MGR\_2

```
#define LCDC_REG_COLOR_MGR_2 (LCD_FTLCDC210_PA_BASE + 0x0408)
```

### 6.46.1.8 LCDC\_REG\_COLOR\_MGR\_3

```
#define LCDC_REG_COLOR_MGR_3 (LCD_FTLCDC210_PA_BASE + 0x040C)
```

### 6.46.1.9 LCDC\_REG\_FIFO\_THRESHOLD

```
#define LCDC_REG_FIFO_THRESHOLD (LCD_FTLCDC210_PA_BASE + 0x004C)
```

### 6.46.1.10 LCDC\_REG\_FIFO\_THRESHOLD\_CTRL\_PARAM

```
#define LCDC_REG_FIFO_THRESHOLD_CTRL_PARAM (LCD_FTLCDC210_PA_BASE + 0x0060)
```

#### 6.46.1.11 LCDC\_REG\_FIFO\_THRESHOLD\_CTRL\_PARAM\_GET\_Buf4Thrshold

```
#define LCDC_REG_FIFO_THRESHOLD_CTRL_PARAM_GET_Buf4Thrshold() GET_BITS(LCDC_REG_FIFO_THRESHOLD_CTRL_PARAM,
0, 7)
```

#### 6.46.1.12 LCDC\_REG\_FIFO\_THRESHOLD\_GET\_BufThresholdValues

```
#define LCDC_REG_FIFO_THRESHOLD_GET_BufThresholdValues() GET_BITS(LCDC_REG_FIFO_THRESHOLD, 0,
31)
```

#### 6.46.1.13 LCDC\_REG\_FIFO\_THRESHOLD\_SET\_BufThreshold

```
#define LCDC_REG_FIFO_THRESHOLD_SET_BufThreshold(
 val) SET_MASKED_BITS(LCDC_REG_FIFO_THRESHOLD, val, 0, 31)
```

#### 6.46.1.14 LCDC\_REG\_FRAME\_BUFFER

```
#define LCDC_REG_FRAME_BUFFER (LCD_FTLCDC210_PA_BASE + 0x0014)
```

#### 6.46.1.15 LCDC\_REG\_FRAME\_BUFFER\_GET\_LmScalDownValues

```
#define LCDC_REG_FRAME_BUFFER_GET_LmScalDownValues() GET_BITS(LCDC_REG_FRAME_BUFFER, 8, 15)
```

#### 6.46.1.16 LCDC\_REG\_FUNC\_ENABLE

```
#define LCDC_REG_FUNC_ENABLE (LCD_FTLCDC210_PA_BASE + 0x0000)
```

#### 6.46.1.17 LCDC\_REG\_FUNC\_ENABLE\_GET\_Values

```
#define LCDC_REG_FUNC_ENABLE_GET_Values() GET_BITS(LCDC_REG_FUNC_ENABLE, 0, 19)
```

**6.46.1.18 LCDC\_REG\_FUNC\_ENABLE\_SET\_BlendEn**

```
#define LCDC_REG_FUNC_ENABLE_SET_BlendEn(
 val) SET_MASKED_BITS(LCDC_REG_FUNC_ENABLE, val, 8, 9)
```

**6.46.1.19 LCDC\_REG\_FUNC\_ENABLE\_SET\_EnYCbCr**

```
#define LCDC_REG_FUNC_ENABLE_SET_EnYCbCr(
 val) SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 3)
```

**6.46.1.20 LCDC\_REG\_FUNC\_ENABLE\_SET\_EnYCbCr420**

```
#define LCDC_REG_FUNC_ENABLE_SET_EnYCbCr420(
 val) SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 2)
```

**6.46.1.21 LCDC\_REG\_FUNC\_ENABLE\_SET\_LCDen**

```
#define LCDC_REG_FUNC_ENABLE_SET_LCDen(
 val) SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 0)
```

**6.46.1.22 LCDC\_REG\_FUNC\_ENABLE\_SET\_LCDon**

```
#define LCDC_REG_FUNC_ENABLE_SET_LCDon(
 val) SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 1)
```

**6.46.1.23 LCDC\_REG\_FUNC\_ENABLE\_SET OSDen**

```
#define LCDC_REG_FUNC_ENABLE_SET OSDen(
 val) SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 4)
```

**6.46.1.24 LCDC\_REG\_FUNC\_ENABLE\_SET\_PenGen**

```
#define LCDC_REG_FUNC_ENABLE_SET_PenGen(
 val) SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 14)
```

#### 6.46.1.25 LCDC\_REG\_FUNC\_ENABLE\_SET\_PiPEn

```
#define LCDC_REG_FUNC_ENABLE_SET_PiPEn(
 val) SET_MASKED_BITS(LCDC_REG_FUNC_ENABLE, val, 10, 11)
```

#### 6.46.1.26 LCDC\_REG\_FUNC\_ENABLE\_SET\_ScalerEn

```
#define LCDC_REG_FUNC_ENABLE_SET_ScalerEn(
 val) SET_MASKED_BIT(LCDC_REG_FUNC_ENABLE, val, 5)
```

#### 6.46.1.27 LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL

```
#define LCDC_REG_HORIZONTAL_TIMING_CTRL (LCD_FTLCDC210_PA_BASE + 0x0100)
```

#### 6.46.1.28 LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL\_GET\_Values

```
#define LCDC_REG_HORIZONTAL_TIMING_CTRL_GET_Values() GET_BITS(LCDC_REG_HORIZONTAL_TIMING_CTRL,
0, 31)
```

#### 6.46.1.29 LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL\_SET\_HBP

```
#define LCDC_REG_HORIZONTAL_TIMING_CTRL_SET_HBP(
 val) SET_MASKED_BITS(LCDC_REG_HORIZONTAL_TIMING_CTRL, val, 24, 31)
```

#### 6.46.1.30 LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL\_SET\_HFP

```
#define LCDC_REG_HORIZONTAL_TIMING_CTRL_SET_HFP(
 val) SET_MASKED_BITS(LCDC_REG_HORIZONTAL_TIMING_CTRL, val, 16, 23)
```

#### 6.46.1.31 LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL\_SET\_HW

```
#define LCDC_REG_HORIZONTAL_TIMING_CTRL_SET_HW(
 val) SET_MASKED_BITS(LCDC_REG_HORIZONTAL_TIMING_CTRL, val, 8, 15)
```

#### 6.46.1.32 LCDC\_REG\_HORIZONTAL\_TIMING\_CTRL\_SET\_PL

```
#define LCDC_REG_HORIZONTAL_TIMING_CTRL_SET_PL(
 val) SET_MASKED_BITS(LCDC_REG_HORIZONTAL_TIMING_CTRL, val, 0, 7)
```

#### 6.46.1.33 LCDC\_REG\_INTR\_CLEAR

```
#define LCDC_REG_INTR_CLEAR (LCD_FTLCDC210_PA_BASE + 0x000C)
```

#### 6.46.1.34 LCDC\_REG\_INTR\_CLEAR\_AllStatus

```
#define LCDC_REG_INTR_CLEAR_AllStatus(
 val) SET_MASKED_BITS(LCDC_REG_INTR_CLEAR, val, 0, 3)
```

#### 6.46.1.35 LCDC\_REG\_INTR\_CLEAR\_BusErr

```
#define LCDC_REG_INTR_CLEAR_BusErr() SET_BIT(LCDC_REG_INTR_CLEAR, 3)
```

#### 6.46.1.36 LCDC\_REG\_INTR\_CLEAR\_FIFOdn

```
#define LCDC_REG_INTR_CLEAR_FIFOdn() SET_BIT(LCDC_REG_INTR_CLEAR, 0)
```

#### 6.46.1.37 LCDC\_REG\_INTR\_CLEAR\_NxtBase

```
#define LCDC_REG_INTR_CLEAR_NxtBase() SET_BIT(LCDC_REG_INTR_CLEAR, 1)
```

#### 6.46.1.38 LCDC\_REG\_INTR\_CLEAR\_Vstatus

```
#define LCDC_REG_INTR_CLEAR_Vstatus() SET_BIT(LCDC_REG_INTR_CLEAR, 2)
```



#### 6.46.1.39 LCDC\_REG\_INTR\_ENABLE\_MASK

```
#define LCDC_REG_INTR_ENABLE_MASK (LCD_FTLCDC210_PA_BASE + 0x0008)
```

#### 6.46.1.40 LCDC\_REG\_INTR\_ENABLE\_MASK\_GET\_Values

```
#define LCDC_REG_INTR_ENABLE_MASK_GET_Values() GET_BITS(LCDC_REG_INTR_ENABLE_MASK, 0, 3)
```

#### 6.46.1.41 LCDC\_REG\_INTR\_ENABLE\_MASK\_SET

```
#define LCDC_REG_INTR_ENABLE_MASK_SET(
 val) SET_MASKED_BITS(LCDC_REG_INTR_ENABLE_MASK, val, 0, 3)
```

#### 6.46.1.42 LCDC\_REG\_INTR\_GET\_IntStatus

```
#define LCDC_REG_INTR_GET_IntStatus() GET_BITS(LCDC_REG_INTR_STATUS, 0, 3)
```

#### 6.46.1.43 LCDC\_REG\_INTR\_STATUS

```
#define LCDC_REG_INTR_STATUS (LCD_FTLCDC210_PA_BASE + 0x0010)
```

#### 6.46.1.44 LCDC\_REG\_INTR\_STATUS\_IntBusErr

```
#define LCDC_REG_INTR_STATUS_IntBusErr BIT3
```

#### 6.46.1.45 LCDC\_REG\_INTR\_STATUS\_IntFIFOUn

```
#define LCDC_REG_INTR_STATUS_IntFIFOUn BIT0
```

**6.46.1.46 LCDC\_REG\_INTR\_STATUS\_IntNxtBase**

```
#define LCDC_REG_INTR_STATUS_IntNxtBase BIT1
```

**6.46.1.47 LCDC\_REG\_INTR\_STATUS\_IntVstatus**

```
#define LCDC_REG_INTR_STATUS_IntVstatus BIT2
```

**6.46.1.48 LCDC\_REG\_LT\_OF\_GAMMA\_BLUE**

```
#define LCDC_REG_LT_OF_GAMMA_BLUE (LCD_FTLCDC210_PA_BASE + 0x0800)
```

**6.46.1.49 LCDC\_REG\_LT\_OF\_GAMMA\_GREEN**

```
#define LCDC_REG_LT_OF_GAMMA_GREEN (LCD_FTLCDC210_PA_BASE + 0x0700)
```

**6.46.1.50 LCDC\_REG\_LT\_OF\_GAMMA\_RED**

```
#define LCDC_REG_LT_OF_GAMMA_RED (LCD_FTLCDC210_PA_BASE + 0x0600)
```

**6.46.1.51 LCDC\_REG\_PALETTE**

```
#define LCDC_REG_PALETTE (LCD_FTLCDC210_PA_BASE + 0x0A00)
```

**6.46.1.52 LCDC\_REG\_PANEL\_IMAGE0\_FRAME0**

```
#define LCDC_REG_PANEL_IMAGE0_FRAME0 (LCD_FTLCDC210_PA_BASE + 0x0018)
```

**6.46.1.53 LCDC\_REG\_PANEL\_IMAGE1\_FRAME0**

```
#define LCDC_REG_PANEL_IMAGE1_FRAME0 (LCD_FTLCDC210_PA_BASE + 0x0024)
```

**6.46.1.54 LCDC\_REG\_PANEL\_IMAGE2\_FRAME0**

```
#define LCDC_REG_PANEL_IMAGE2_FRAME0 (LCD_FTLCDC210_PA_BASE + 0x0030)
```

**6.46.1.55 LCDC\_REG\_PANEL\_IMAGE3\_FRAME0**

```
#define LCDC_REG_PANEL_IMAGE3_FRAME0 (LCD_FTLCDC210_PA_BASE + 0x003C)
```

**6.46.1.56 LCDC\_REG\_PANEL\_PIXEL**

```
#define LCDC_REG_PANEL_PIXEL (LCD_FTLCDC210_PA_BASE + 0x0004)
```

**6.46.1.57 LCDC\_REG\_PANEL\_PIXEL\_BppFifo\_16bpp**

```
#define LCDC_REG_PANEL_PIXEL_BppFifo_16bpp (0x4)
```

**6.46.1.58 LCDC\_REG\_PANEL\_PIXEL\_BppFifo\_1bpp**

```
#define LCDC_REG_PANEL_PIXEL_BppFifo_1bpp (0x0)
```

**6.46.1.59 LCDC\_REG\_PANEL\_PIXEL\_BppFifo\_24bpp**

```
#define LCDC_REG_PANEL_PIXEL_BppFifo_24bpp (0x5)
```

**6.46.1.60 LCDC\_REG\_PANEL\_PIXEL\_BppFifo\_2bpp**

```
#define LCDC_REG_PANEL_PIXEL_BppFifo_2bpp (0x1)
```

**6.46.1.61 LCDC\_REG\_PANEL\_PIXEL\_BppFifo\_4bpp**

```
#define LCDC_REG_PANEL_PIXEL_BppFifo_4bpp (0x2)
```

**6.46.1.62 LCDC\_REG\_PANEL\_PIXEL\_BppFifo\_8bpp**

```
#define LCDC_REG_PANEL_PIXEL_BppFifo_8bpp (0x3)
```

**6.46.1.63 LCDC\_REG\_PANEL\_PIXEL\_BppFifo\_MASK**

```
#define LCDC_REG_PANEL_PIXEL_BppFifo_MASK (BIT0 | BIT1 | BIT2)
```

**6.46.1.64 LCDC\_REG\_PANEL\_PIXEL\_GET\_Values**

```
#define LCDC_REG_PANEL_PIXEL_GET_Values() GET_BITS(LCDC_REG_PANEL_PIXEL, 0, 20)
```

**6.46.1.65 LCDC\_REG\_PANEL\_PIXEL\_RGBTYPE\_444**

```
#define LCDC_REG_PANEL_PIXEL_RGBTYPE_444 (0x2 << 7)
```

**6.46.1.66 LCDC\_REG\_PANEL\_PIXEL\_RGBTYPE\_555**

```
#define LCDC_REG_PANEL_PIXEL_RGBTYPE_555 (0x1 << 7)
```

**6.46.1.67 LCDC\_REG\_PANEL\_PIXEL\_RGBTYPE\_565**

```
#define LCDC_REG_PANEL_PIXEL_RGBTYPE_565 (0x0 << 7)
```

**6.46.1.68 LCDC\_REG\_PANEL\_PIXEL\_RGBTYPE\_MASK**

```
#define LCDC_REG_PANEL_PIXEL_RGBTYPE_MASK (BIT7 | BIT8)
```

**6.46.1.69 LCDC\_REG\_PANEL\_PIXEL\_SET\_AddrUpdate**

```
#define LCDC_REG_PANEL_PIXEL_SET_AddrUpdate(
 val) SET_MASKED_BIT(LCDC_REG_PANEL_PIXEL, val, 16)
```

#### 6.46.1.70 LCDC\_REG\_PANEL\_PIXEL\_SET\_BGRSW

```
#define LCDC_REG_PANEL_PIXEL_SET_BGRSW(
 val) SET_MASKED_BIT(LCDC_REG_PANEL_PIXEL, val, 4)
```

#### 6.46.1.71 LCDC\_REG\_PANEL\_PIXEL\_SET\_BppFifo

```
#define LCDC_REG_PANEL_PIXEL_SET_BppFifo(
 val) SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 0, 2)
```

#### 6.46.1.72 LCDC\_REG\_PANEL\_PIXEL\_SET\_DitherType

```
#define LCDC_REG_PANEL_PIXEL_SET_DitherType(
 val) SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 12, 13)
```

#### 6.46.1.73 LCDC\_REG\_PANEL\_PIXEL\_SET\_Endian

```
#define LCDC_REG_PANEL_PIXEL_SET_Endian(
 val) SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 5, 6)
```

#### 6.46.1.74 LCDC\_REG\_PANEL\_PIXEL\_SET\_PanelType

```
#define LCDC_REG_PANEL_PIXEL_SET_PanelType(
 val) SET_MASKED_BIT(LCDC_REG_PANEL_PIXEL, val, 11)
```

#### 6.46.1.75 LCDC\_REG\_PANEL\_PIXEL\_SET\_RGBTYPE

```
#define LCDC_REG_PANEL_PIXEL_SET_RGBTYPE(
 val) SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 7, 8)
```

#### 6.46.1.76 LCDC\_REG\_PANEL\_PIXEL\_SET\_UpdateSrc

```
#define LCDC_REG_PANEL_PIXEL_SET_UpdateSrc(
 val) SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 14, 15)
```

**6.46.1.77 LCDC\_REG\_PANEL\_PIXEL\_SET\_Vcomp**

```
#define LCDC_REG_PANEL_PIXEL_SET_Vcomp(
 val) SET_MASKED_BITS(LCDC_REG_PANEL_PIXEL, val, 9, 10)
```

**6.46.1.78 LCDC\_REG\_PANEL\_PIXEL\_VActiveImg**

```
#define LCDC_REG_PANEL_PIXEL_VActiveImg (0x02)
```

**6.46.1.79 LCDC\_REG\_PANEL\_PIXEL\_VBackPorch**

```
#define LCDC_REG_PANEL_PIXEL_VBackPorch (0x01)
```

**6.46.1.80 LCDC\_REG\_PANEL\_PIXEL\_VFrontPorch**

```
#define LCDC_REG_PANEL_PIXEL_VFrontPorch (0x03)
```

**6.46.1.81 LCDC\_REG\_PANEL\_PIXEL\_VSync**

```
#define LCDC_REG_PANEL_PIXEL_VSync (0x00)
```

**6.46.1.82 LCDC\_REG\_PATGEN\_PATTERN\_BAR\_DISTANCE**

```
#define LCDC_REG_PATGEN_PATTERN_BAR_DISTANCE (LCD_FTLCDC210_PA_BASE + 0x0048)
```

**6.46.1.83 LCDC\_REG\_PIPPOP\_FMT\_1**

```
#define LCDC_REG_PIPPOP_FMT_1 (LCD_FTLCDC210_PA_BASE + 0x0318)
```

**6.46.1.84 LCDC\_REG\_PIPPOP\_FMT\_1\_GET\_BppFifo0**

```
#define LCDC_REG_PIPPOP_FMT_1_GET_BppFifo0() GET_BITS(LCDC_REG_PIPPOP_FMT_1, 0, 2)
```

**6.46.1.85 LCDC\_REG\_PIPPOP\_FMT\_1\_SET\_BppFifo0**

```
#define LCDC_REG_PIPPOP_FMT_1_SET_BppFifo0(
 val) SET_MASKED_BITS(LCDC_REG_PIPPOP_FMT_1, val, 0, 2)
```

**6.46.1.86 LCDC\_REG\_POLARITY\_CTRL**

```
#define LCDC_REG_POLARITY_CTRL (LCD_FTLCDC210_PA_BASE + 0x010C)
```

**6.46.1.87 LCDC\_REG\_POLARITY\_CTRL\_GET\_Values**

```
#define LCDC_REG_POLARITY_CTRL_GET_Values() GET_BITS(LCDC_REG_POLARITY_CTRL, 0, 14)
```

**6.46.1.88 LCDC\_REG\_POLARITY\_CTRL\_SET\_DivNo**

```
#define LCDC_REG_POLARITY_CTRL_SET_DivNo(
 val) SET_MASKED_BITS(LCDC_REG_POLARITY_CTRL, val, 8, 14)
```

**6.46.1.89 LCDC\_REG\_POLARITY\_CTRL\_SET\_Ick**

```
#define LCDC_REG_POLARITY_CTRL_SET_Ick(
 val) SET_MASKED_BIT(LCDC_REG_POLARITY_CTRL, val, 2)
```

**6.46.1.90 LCDC\_REG\_POLARITY\_CTRL\_SET\_IDE**

```
#define LCDC_REG_POLARITY_CTRL_SET_IDE(
 val) SET_MASKED_BIT(LCDC_REG_POLARITY_CTRL, val, 3)
```

**6.46.1.91 LCDC\_REG\_POLARITY\_CTRL\_SET\_IHS**

```
#define LCDC_REG_POLARITY_CTRL_SET_IHS(
 val) SET_MASKED_BIT(LCDC_REG_POLARITY_CTRL, val, 1)
```

**6.46.1.92 LCDC\_REG\_POLARITY\_CTRL\_SET\_IPWR**

```
#define LCDC_REG_POLARITY_CTRL_SET_IPWR(
 val) SET_MASKED_BIT(LCDC_REG_POLARITY_CTRL, val, 4)
```

**6.46.1.93 LCDC\_REG\_POLARITY\_CTRL\_SET\_IVS**

```
#define LCDC_REG_POLARITY_CTRL_SET_IVS(
 val) SET_MASKED_BIT(LCDC_REG_POLARITY_CTRL, val, 0)
```

**6.46.1.94 LCDC\_REG\_SCALER\_HOR\_RES\_IN**

```
#define LCDC_REG_SCALER_HOR_RES_IN (LCD_FTLCD210_PA_BASE + 0x1100)
```

**6.46.1.95 LCDC\_REG\_SCALER\_HOR\_RES\_IN\_GET\_hor\_no\_in**

```
#define LCDC_REG_SCALER_HOR_RES_IN_GET_hor_no_in() GET_BITS(LCDC_REG_SCALER_HOR_RES_IN, 0,
11)
```

**6.46.1.96 LCDC\_REG\_SCALER\_HOR\_RES\_IN\_SET\_hor\_no\_in**

```
#define LCDC_REG_SCALER_HOR_RES_IN_SET_hor_no_in(
 val) SET_MASKED_BITS(LCDC_REG_SCALER_HOR_RES_IN, val, 0, 11)
```

**6.46.1.97 LCDC\_REG\_SCALER\_HOR\_RES\_OUT**

```
#define LCDC_REG_SCALER_HOR_RES_OUT (LCD_FTLCD210_PA_BASE + 0x1108)
```



**6.46.1.98 LCDC\_REG\_SCALER\_HOR\_RES\_OUT\_GET\_hor\_no\_out**

```
#define LCDC_REG_SCALER_HOR_RES_OUT_GET_hor_no_out() GET_BITS(LCDC_REG_SCALER_HOR_RES_OUT, 0, 13)
```

**6.46.1.99 LCDC\_REG\_SCALER\_HOR\_RES\_OUT\_SET\_hor\_no\_out**

```
#define LCDC_REG_SCALER_HOR_RES_OUT_SET_hor_no_out(val) SET_MASKED_BITS(LCDC_REG_SCALER_HOR_RES_OUT, val, 0, 13)
```

**6.46.1.100 LCDC\_REG\_SCALER\_MISC**

```
#define LCDC_REG_SCALER_MISC (LCD_FTLCD210_PA_BASE + 0x1110)
```

**6.46.1.101 LCDC\_REG\_SCALER\_MISC\_GET\_Values**

```
#define LCDC_REG_SCALER_MISC_GET_Values() GET_BITS(LCDC_REG_SCALER_MISC, 0, 8)
```

**6.46.1.102 LCDC\_REG\_SCALER\_MISC\_SET\_bypass\_mode**

```
#define LCDC_REG_SCALER_MISC_SET_bypass_mode(val) SET_MASKED_BIT(LCDC_REG_SCALER_MISC, val, 0)
```

**6.46.1.103 LCDC\_REG\_SCALER\_MISC\_SET\_fir\_sel**

```
#define LCDC_REG_SCALER_MISC_SET_fir_sel(val) SET_MASKED_BITS(LCDC_REG_SCALER_MISC, val, 6, 8)
```

**6.46.1.104 LCDC\_REG\_SCALER\_MISC\_SET\_hor\_inter\_mode**

```
#define LCDC_REG_SCALER_MISC_SET_hor_inter_mode(val) SET_MASKED_BITS(LCDC_REG_SCALER_MISC, val, 3, 4)
```

**6.46.1.105 LCDC\_REG\_SCALER\_MISC\_SET\_ver\_inter\_mode**

```
#define LCDC_REG_SCALER_MISC_SET_ver_inter_mode(
 val) SET_MASKED_BITS(LCDC_REG_SCALER_MISC, val, 1, 2)
```

**6.46.1.106 LCDC\_REG\_SCALER\_RES**

```
#define LCDC_REG_SCALER_RES (LCD_FTLCD210_PA_BASE + 0x112C)
```

**6.46.1.107 LCDC\_REG\_SCALER\_RES\_GET\_Values**

```
#define LCDC_REG_SCALER_RES_GET_Values() GET_BITS(LCDC_REG_SCALER_RES, 0, 15)
```

**6.46.1.108 LCDC\_REG\_SCALER\_RES\_SET\_scal\_hor\_num**

```
#define LCDC_REG_SCALER_RES_SET_scal_hor_num(
 val) SET_MASKED_BITS(LCDC_REG_SCALER_RES, val, 8, 15)
```

**6.46.1.109 LCDC\_REG\_SCALER\_RES\_SET\_scal\_ver\_num**

```
#define LCDC_REG_SCALER_RES_SET_scal_ver_num(
 val) SET_MASKED_BITS(LCDC_REG_SCALER_RES, val, 0, 7)
```

**6.46.1.110 LCDC\_REG\_SCALER\_VER\_RES\_IN**

```
#define LCDC_REG_SCALER_VER_RES_IN (LCD_FTLCD210_PA_BASE + 0x1104)
```

**6.46.1.111 LCDC\_REG\_SCALER\_VER\_RES\_IN\_GET\_ver\_no\_in**

```
#define LCDC_REG_SCALER_VER_RES_IN_GET_ver_no_in() GET_BITS(LCDC_REG_SCALER_VER_RES_IN, 0,
11)
```

**6.46.1.112 LCDC\_REG\_SCALER\_VER\_RES\_IN\_SET\_ver\_no\_in**

```
#define LCDC_REG_SCALER_VER_RES_IN_SET_ver_no_in(
 val) SET_MASKED_BITS(LCDC_REG_SCALER_VER_RES_IN, val, 0, 11)
```

**6.46.1.113 LCDC\_REG\_SCALER\_VER\_RES\_OUT**

```
#define LCDC_REG_SCALER_VER_RES_OUT (LCD_FTLCDC210_PA_BASE + 0x110C)
```

**6.46.1.114 LCDC\_REG\_SCALER\_VER\_RES\_OUT\_GET\_ver\_no\_out**

```
#define LCDC_REG_SCALER_VER_RES_OUT_GET_ver_no_out() GET_BITS(LCDC_REG_SCALER_VER_RES_OUT, 0,
13)
```

**6.46.1.115 LCDC\_REG\_SCALER\_VER\_RES\_OUT\_SET\_ver\_no\_out**

```
#define LCDC_REG_SCALER_VER_RES_OUT_SET_ver_no_out(
 val) SET_MASKED_BITS(LCDC_REG_SCALER_VER_RES_OUT, val, 0, 13)
```

**6.46.1.116 LCDC\_REG\_SERIAL\_PANEL\_PIXEL**

```
#define LCDC_REG_SERIAL_PANEL_PIXEL (LCD_FTLCDC210_PA_BASE + 0x0200)
```

**6.46.1.117 LCDC\_REG\_SERIAL\_PANEL\_PIXEL\_GET\_Values**

```
#define LCDC_REG_SERIAL_PANEL_PIXEL_GET_Values() GET_BITS(LCDC_REG_SERIAL_PANEL_PIXEL, 0, 5)
```

**6.46.1.118 LCDC\_REG\_SERIAL\_PANEL\_PIXEL\_SET\_AUO052**

```
#define LCDC_REG_SERIAL_PANEL_PIXEL_SET_AUO052(
 val) SET_MASKED_BIT(LCDC_REG_SERIAL_PANEL_PIXEL, val, 5)
```

**6.46.1.119 LCDC\_REG\_SERIAL\_PANEL\_PIXEL\_SET\_ColorSeq**

```
#define LCDC_REG_SERIAL_PANEL_PIXEL_SET_ColorSeq(
 val) SET_MASKED_BITS(LCDC_REG_SERIAL_PANEL_PIXEL, val, 2, 3)
```

**6.46.1.120 LCDC\_REG\_SERIAL\_PANEL\_PIXEL\_SET\_DeltaType**

```
#define LCDC_REG_SERIAL_PANEL_PIXEL_SET_DeltaType(
 val) SET_MASKED_BIT(LCDC_REG_SERIAL_PANEL_PIXEL, val, 1)
```

**6.46.1.121 LCDC\_REG\_SERIAL\_PANEL\_PIXEL\_SET\_LSR**

```
#define LCDC_REG_SERIAL_PANEL_PIXEL_SET_LSR(
 val) SET_MASKED_BIT(LCDC_REG_SERIAL_PANEL_PIXEL, val, 4)
```

**6.46.1.122 LCDC\_REG\_SERIAL\_PANEL\_PIXEL\_SET\_SerialMode**

```
#define LCDC_REG_SERIAL_PANEL_PIXEL_SET_SerialMode(
 val) SET_MASKED_BIT(LCDC_REG_SERIAL_PANEL_PIXEL, val, 0)
```

**6.46.1.123 LCDC\_REG\_VERTICAL\_BACK\_PORCH**

```
#define LCDC_REG_VERTICAL_BACK_PORCH (LCD_FTLCDC210_PA_BASE + 0x0108)
```

**6.46.1.124 LCDC\_REG\_VERTICAL\_BACK\_PORCH\_GET\_VBP**

```
#define LCDC_REG_VERTICAL_BACK_PORCH_GET_VBP() GET_BITS(LCDC_REG_VERTICAL_BACK_PORCH, 0, 7)
```

**6.46.1.125 LCDC\_REG\_VERTICAL\_BACK\_PORCH\_SET\_VBP**

```
#define LCDC_REG_VERTICAL_BACK_PORCH_SET_VBP(
 val) SET_MASKED_BITS(LCDC_REG_VERTICAL_BACK_PORCH, val, 0, 7)
```

**6.46.1.126 LCDC\_REG\_VERTICAL\_TIMING\_CTRL**

```
#define LCDC_REG_VERTICAL_TIMING_CTRL (LCD_FTLCD210_PA_BASE + 0x0104)
```

**6.46.1.127 LCDC\_REG\_VERTICAL\_TIMING\_CTRL\_GET\_Values**

```
#define LCDC_REG_VERTICAL_TIMING_CTRL_GET_Values() GET_BITS(LCDC_REG_VERTICAL_TIMING_CTRL, 0, 31)
```

**6.46.1.128 LCDC\_REG\_VERTICAL\_TIMING\_CTRL\_SET\_LF**

```
#define LCDC_REG_VERTICAL_TIMING_CTRL_SET_LF(
 val) SET_MASKED_BITS(LCDC_REG_VERTICAL_TIMING_CTRL, val, 0, 11)
```

**6.46.1.129 LCDC\_REG\_VERTICAL\_TIMING\_CTRL\_SET\_VFP**

```
#define LCDC_REG_VERTICAL_TIMING_CTRL_SET_VFP(
 val) SET_MASKED_BITS(LCDC_REG_VERTICAL_TIMING_CTRL, val, 24, 31)
```

**6.46.1.130 LCDC\_REG\_VERTICAL\_TIMING\_CTRL\_SET\_VW**

```
#define LCDC_REG_VERTICAL_TIMING_CTRL_SET_VW(
 val) SET_MASKED_BITS(LCDC_REG_VERTICAL_TIMING_CTRL, val, 16, 21)
```

**6.46.1.131 PWM0\_FREQ\_CNT**

```
#define PWM0_FREQ_CNT (2000000)
```

**6.46.1.132 SWAP**

```
#define SWAP(
 a,
 b)
```

**Value:**

```
do \

 { a^=b; \
 b^=a; \
 a^=b; }while(0)
```

## 6.46.2 Function Documentation

### 6.46.2.1 lcd\_update\_snapshot\_data()

```
void lcd_update_snapshot_data (
 uint32_t addr)
```

### 6.46.2.2 lcdc\_vstatus\_isr()

```
void lcdc_vstatus_isr (
 void)
```

Here is the call graph for this function:



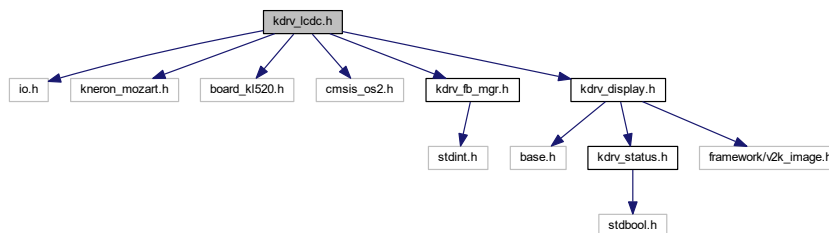
## 6.46.3 Variable Documentation

### 6.46.3.1 kdrv\_lcdc\_frame\_buffer

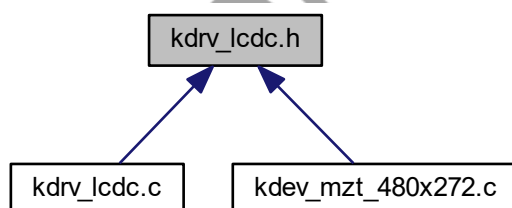
```
kdrv_lcdc_fb_t kdrv_lcdc_frame_buffer
```

## 6.47 kdrv\_lcdc.h File Reference

```
#include "io.h"
#include "kneron_mozart.h"
#include "board_kl520.h"
#include <cmsis_os2.h>
#include "kdrv_fb_mgr.h"
#include "kdrv_display.h"
Include dependency graph for kdrv_lcdc.h:
```



This graph shows which files directly or indirectly include this file:



### Macros

- #define [FLAGS\\_KDP520\\_LCDC\\_START\\_DRAW\\_RECT\\_EVT](#) BIT0
- #define [FLAGS\\_KDP520\\_LCDC\\_STOP\\_DRAW\\_RECT\\_EVT](#) BIT1
- #define [MAX\\_FRAME\\_NUM](#) (1)
- #define [LCDC\\_HINT\\_BOUNDINGBOX\\_MARGIN\\_LEN](#) (30)

### Enumerations

- enum [kdrv\\_lcdc\\_screen\\_ctrl\\_t](#) { [KDRV\\_LCDC\\_SCREEN\\_OFF](#) = 0, [KDRV\\_LCDC\\_SCREEN\\_ON](#) }
- enum [kdrv\\_lcdc\\_img\\_pixfmt\\_t](#) { [KDRV\\_LCDC\\_IMG\\_PIXFMT\\_1BPP](#) = 0, [KDRV\\_LCDC\\_IMG\\_PIXFMT\\_2BPP](#), [KDRV\\_LCDC\\_IMG\\_PIXFMT\\_4BPP](#), [KDRV\\_LCDC\\_IMG\\_PIXFMT\\_8BPP](#), [KDRV\\_LCDC\\_IMG\\_PIXFMT\\_16BPP](#), [KDRV\\_LCDC\\_IMG\\_PIXFMT\\_24BPP](#), [KDRV\\_LCDC\\_IMG\\_PIXFMT\\_ARGB8888](#), [KDRV\\_LCDC\\_IMG\\_PIXFMT\\_ARGB1555](#) }

- enum `kdrv_lcdc_panel_type_t` { `KDRV_LCDDC_6BIT_PER_CHANNEL` = 0, `KDRV_LCDDC_8BIT_PER_CHANNEL` }
- enum `kdrv_lcdc_output_fmt_t` { `KDRV_LCDDC_OUTPUT_FMT_RGB` = 0, `KDRV_LCDDC_OUTPUT_FMT_BGR` }
- enum `kdrv_lcdc_serial_pix_sr_t` { `KDRV_LCDDC_SERIAL_PIX_RSR` = 0, `KDRV_LCDDC_SERIAL_PIX_LSR` }
- enum `kdrv_lcdc_serial_pix_colorseq_t` { `KDRV_LCDDC_SERIAL_PIX_COLORSEQ_RGB` = 0, `KDRV_LCDDC_SERIAL_PIX_COLORSEQ_GBR` }
- enum `kdrv_lcdc_serial_pix_delta_type_t` { `KDRV_LCDDC_SERIAL_PIX_DELTA_TYPE_SAME_SEQ` = 0, `KDRV_LCDDC_SERIAL_PIX_DELTA_TYPE_DIFF_SEQ` }
- enum `kdrv_lcdc_serial_pix_output_mode_t` { `KDRV_LCDDC_SERIAL_PIX_RGB_PARALLEL_OUTPUT` = 0, `KDRV_LCDDC_SERIAL_PIX_RGB_SERIAL_OUTPUT` }
- enum `kdrv_lcdc_fb_data_endianness_t` { `KDRV_LCDDC_FB_DATA_ENDIAN_LBLP` = 0, `KDRV_LCDDC_FB_DATA_ENDIAN_BBLP`, `KDRV_LCDDC_FB_DATA_ENDIAN_LBBP` }
- enum `kdrv_lcdc_pat_gen_t` { `KDRV_LCDDC_PAT_GEN_DISABLE` = 0, `KDRV_LCDDC_PAT_GEN_ENABLE` }
- enum `kdrv_lcdc_auo052_mode_t` { `KDRV_LCDDC_AUO052_OFF` = 0, `KDRV_LCDDC_AUO052_ON` }

## Functions

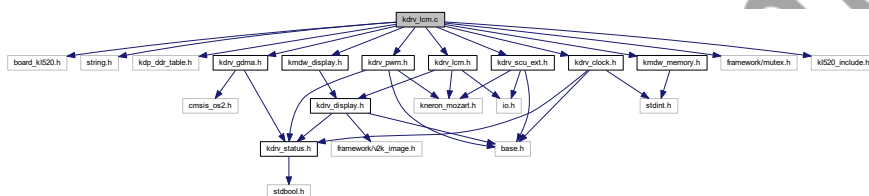
- `kdrv_status_t kdrv_display_screen_control` (`kdrv_lcdc_screen_ctrl_t ctrl`)  
*Control display screen ON/OFF.*
- `kdrv_status_t kdrv_lcdc_set_panel_type` (`kdrv_lcdc_panel_type_t type`)  
*Set TFT panel color depth selection of LCD serial panel pixel parameter.*
- `kdrv_status_t kdrv_lcdc_set_bgrsw` (`kdrv_lcdc_output_fmt_t format`)  
*Set output format selection of LCD serial panel pixel parameter.*
- `kdrv_status_t kdrv_lcdc_set_pixel_sr` (`kdrv_lcdc_serial_pix_sr_t rotate`)  
*Set odd line shift rotate of LCD serial panel pixel parameter.*
- `kdrv_status_t kdrv_lcdc_set_pixel_colorseq` (`kdrv_lcdc_serial_pix_colorseq_t color`)  
*Set color sequence of odd line of LCD serial panel pixel parameter.*
- `kdrv_status_t kdrv_lcdc_set_pixel_delta_type` (`kdrv_lcdc_serial_pix_delta_type_t type`)  
*Set delta type arrangement of color filter of LCD serial panel pixel parameter.*
- `kdrv_status_t kdrv_lcdc_set_pixel_serial_mode` (`kdrv_lcdc_serial_pix_output_mode_t mode`)  
*Set RGB serial output mode of LCD serial panel pixel parameter.*
- `kdrv_status_t kdrv_lcdc_set_endian` (`kdrv_lcdc_fb_data_endianness_t endian_type`)  
*Set data endian.*
- `kdrv_status_t kdrv_lcdc_set_auo052_mode` (`kdrv_lcdc_auo052_mode_t mode`)  
*Set data endian.*
- `kdrv_status_t kdrv_lcdc_down_scale` (`uint16_t hor_no_in`, `uint16_t hor_no_out`, `uint16_t ver_no_in`, `uint16_t ver_no_out`)  
*Set image down scale.*
- `kdrv_status_t kdrv_lcdc_set_framerate` (`int framerate`, `int width`, `int height`)  
*Set frame rate of lcdc vsync.*
- `kdrv_status_t kdrv_lcdc_set_image_color_params` (`uint32_t color0`, `uint32_t color1`, `uint32_t color2`, `uint32_t color3`)  
*Set LCD color management parameter.*
- `kdrv_status_t kdrv_lcdc_set_bus_bandwidth_ctrl` (`uint32_t ctrl`)  
*Set frame rate of lcdc vsync.*
- `kdrv_status_t kdrv_lcdc_set_frame_buffer` (`uint32_t img_scal_down`)  
*Set frame buffer parameter.*



## 6.48 kdrv\_lcm.c File Reference

```
#include "board_kl520.h"
#include <string.h>
#include "kdp_dds_table.h"
#include "kdrv_gdma.h"
#include "kdrv_scu_ext.h"
#include "kdrv_lcm.h"
#include "kdrv_pwm.h"
#include "kdrv_clock.h"
#include "kmdw_display.h"
#include <framework/mutex.h>
#include "kl520_include.h"
#include "kmdw_memory.h"
```

Include dependency graph for kdrv\_lcm.c:



### Data Structures

- struct [kdrv\\_lcm\\_context\\_t](#)
- struct [kdrv\\_lcm\\_fb\\_t](#)

### Macros

- #define [lcm\\_msg](#)(fmt, ...)
- #define [LCM\\_BASE](#) SLCD\_FTLCDC210\_PA\_BASE
- #define [LCM\\_REG\\_TIMING](#) (LCM\_BASE + 0x200)
- #define [LCM\\_REG\\_RDY](#) (LCM\_BASE + 0x204)
- #define [LCM\\_REG\\_RS](#) (LCM\_BASE + 0x208)
- #define [LCM\\_REG\\_DATA](#) (LCM\_BASE + 0x20C)
- #define [LCM\\_REG\\_CMD](#) (LCM\_BASE + 0x210)
- #define [LCM\\_REG\\_OP\\_MODE](#) (LCM\_BASE + 0x214)
- #define [LCM\\_REG\\_ENABLE](#) (LCM\_BASE + 0x228)
- #define [LCM\\_REG\\_TIMING\\_P](#)(base) (base + 0x200)
- #define [LCM\\_REG\\_RDY\\_P](#)(base) (base + 0x204)
- #define [LCM\\_REG\\_RS\\_P](#)(base) (base + 0x208)
- #define [LCM\\_REG\\_DATA\\_P](#)(base) (base + 0x20C)
- #define [LCM\\_REG\\_CMD\\_P](#)(base) (base + 0x210)
- #define [LCM\\_REG\\_OP\\_MODE\\_P](#)(base) (base + 0x214)
- #define [LCM\\_REG\\_ENABLE\\_P](#)(base) (base + 0x228)
- #define [LCM\\_REG\\_TPWH\\_WIDTH\\_4\\_READ\\_CYCLE](#)() GET\_BITS(LCM\_REG\_TIMING, 16, 19)
- #define [LCM\\_REG\\_TAS\\_WIDTH](#)() GET\_BITS(LCM\_REG\_TIMING, 12, 15)
- #define [LCM\\_REG\\_TAH\\_WIDTH](#)() GET\_BITS(LCM\_REG\_TIMING, 8, 11)
- #define [LCM\\_REG\\_TPWL\\_WIDTH](#)() GET\_BITS(LCM\_REG\_TIMING, 4, 7)

- #define LCM\_REG\_TPWH\_WIDTH\_4\_WRITE\_CYCLE() GET\_BITS(LCM\_REG\_TIMING, 0, 3)
- #define LCM\_REG\_LCM\_RDY() GET\_BIT(LCM\_REG\_RDY, 0)
- #define LCM\_REG\_LCM\_DATA() GET\_BITS(LCM\_REG\_DATA, 0, 31)
- #define LCM\_REG\_LCM\_CMD() GET\_BITS(LCM\_REG\_CMD, 0, 31)
- #define LCM\_REG\_LCM\_OP\_MODE\_16\_BIT\_MODE\_SELECTION() GET\_BITS(LCM\_REG\_OP\_MODE, 6, 7)
- #define LCM\_REG\_LCM\_OP\_MODE\_BIT\_SELECTION\_BUS\_INTERFACE() GET\_BITS(LCM\_REG\_OP\_MODE, 4, 5)
- #define LCM\_REG\_LCM\_OP\_MODE\_BIT\_SELECTION\_PANEL\_INTERFACE() GET\_BITS(LCM\_REG\_OP\_MODE, 2, 3)
- #define LCM\_REG\_LCM\_OP\_MODE\_MCU\_SELECTION() GET\_BIT(LCM\_REG\_OP\_MODE, 0)
- #define LCM\_REG\_LCM\_ENABLE\_BACKLIGHT\_CTRL() GET\_BIT(LCM\_REG\_ENABLE, 12)
- #define LCM\_REG\_LCM\_ENABLE\_SIGNAL\_INVERSE() GET\_BIT(LCM\_REG\_ENABLE, 11)
- #define LCM\_REG\_LCM\_ENABLE\_RESET\_ASSERT() GET\_BIT(LCM\_REG\_ENABLE, 8)
- #define LCM\_REG\_LCM\_ENABLE() GET\_BIT(LCM\_REG\_ENABLE, 0)
- #define LCM\_REG\_TIMING\_SET\_Tpwh\_r(val) SET\_MASKED\_BITS(LCM\_REG\_TIMING, val, 16, 19)
- #define LCM\_REG\_TIMING\_SET\_Tas(val) SET\_MASKED\_BITS(LCM\_REG\_TIMING, val, 12, 15)
- #define LCM\_REG\_TIMING\_SET\_Tah(val) SET\_MASKED\_BITS(LCM\_REG\_TIMING, val, 8, 11)
- #define LCM\_REG\_TIMING\_SET\_Tpwl(val) SET\_MASKED\_BITS(LCM\_REG\_TIMING, val, 4, 7)
- #define LCM\_REG\_TIMING\_SET\_Tpwh\_w(val) SET\_MASKED\_BITS(LCM\_REG\_TIMING, val, 0, 3)
- #define LCM\_REG\_RDY\_READY\_FOR\_ACCESS BIT0
- #define LCM\_REG\_RDY\_GET\_Rdy\_C\_D GET\_BIT(LCM\_REG\_RDY, 0)
- #define LCM\_REG\_RS\_DMYRD\_RS BIT0
- #define LCM\_REG\_RS\_GET\_DMYRD\_RS() GET\_BIT(LCM\_REG\_RS, 0)
- #define LCM\_REG\_RS\_SET\_DMYRD\_RS(val) SET\_MASKED\_BIT(LCM\_REG\_RS, val, 0)
- #define LCM\_REG\_OP\_MODE\_SET\_16bit\_mode(val) SET\_MASKED\_BITS(LCM\_REG\_TIMING, val, 6, 7)
- #define LCM\_REG\_OP\_MODE\_SET\_Bus\_IF(val) SET\_MASKED\_BITS(LCM\_REG\_TIMING, val, 4, 5)
- #define LCM\_REG\_OP\_MODE\_SET\_Panel\_IF(val) SET\_MASKED\_BITS(LCM\_REG\_TIMING, val, 2, 3)
- #define LCM\_REG\_OP\_MODE\_SET\_C68(val) SET\_MASKED\_BITS(LCM\_REG\_TIMING, val, 0, 1)
- #define LCM\_REG\_ENABLE\_GET\_BLCTRL\_SET() GET\_BIT(LCM\_REG\_ENABLE, 12)
- #define LCM\_REG\_ENABLE\_GET\_RST\_INV() GET\_BIT(LCM\_REG\_ENABLE, 11)
- #define LCM\_REG\_ENABLE\_GET\_RST\_CLR() GET\_BIT(LCM\_REG\_ENABLE, 9)
- #define LCM\_REG\_ENABLE\_GET\_RST\_SET() GET\_BIT(LCM\_REG\_ENABLE, 8)
- #define LCM\_REG\_ENABLE\_GET\_LCM\_En() GET\_BIT(LCM\_REG\_ENABLE, 0)
- #define LCM\_REG\_ENABLE\_SET\_BLCTRL\_CLR(val) SET\_MASKED\_BIT(LCM\_REG\_ENABLE, val, 13)
- #define LCM\_REG\_ENABLE\_SET\_BLCTRL\_SET(val) SET\_MASKED\_BIT(LCM\_REG\_ENABLE, val, 12)
- #define LCM\_REG\_ENABLE\_SET\_RST\_INV(val) SET\_MASKED\_BIT(LCM\_REG\_ENABLE, val, 11)
- #define LCM\_REG\_ENABLE\_SET\_RST\_CLR() SET\_BIT(LCM\_REG\_ENABLE, 9)
- #define LCM\_REG\_ENABLE\_SET\_RST\_SET(val)
- #define LCM\_REG\_ENABLE\_SET\_LCM\_En(val) SET\_MASKED\_BIT(LCM\_REG\_ENABLE, val, 0)
- #define LCM\_PROFILE\_ENABLE
- #define LCM\_PROFILE\_START() \_prof\_start = osKernelGetTickCount();
- #define LCM\_PROFILE\_STOP()
- #define LCM\_OPS\_WAIT\_TIMEOUT\_CNT (1000)
- #define PWM6\_FREQ\_CNT (2000000)

## Enumerations

- enum lcm\_signal\_cycle {
  - LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X1 = 0x00, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X2 = 0x01, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X3 = 0x02, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X4 = 0x03,
  - LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X5 = 0x04, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X6 = 0x05, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X7 = 0x06, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X8 = 0x07,
  - LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X9 = 0x08, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X10 = 0x09, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X11 = 0x0A, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X12 = 0x0B,
  - LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X13 = 0x0C, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X14 = 0x0D, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X15 = 0x0E, LCM\_SIGNAL\_WIDTH\_LC\_PCLK\_X16 = 0x0F }

- enum `lcm_16bitmode_selection` { `LCM_16BITMODE_ONESHOT` = 0x00, `LCM_16BITMODE_16_AT_MSB` = 0x01, `LCM_16BITMODE_16_AT_LSB` = 0x01 }
- enum `lcm_data_bus_type` { `LCM_DATA_BUS_8_BITS` = 0x00, `LCM_DATA_BUS_9_BITS` = 0x01, `LCM_DATA_BUS_16_BITS` = 0x02, `LCM_DATA_BUS_18_BITS` = 0x03 }
- enum `lcm_panel_interface_type` { `LCM_PANEL_INTEFACE_MONO` = 0x00, `LCM_PANEL_INTEFACE_16_BITS` = 0x00, `LCM_PANEL_INTEFACE_18_BITS` = 0x00 }
- enum `lcm_mcu_interface_mode` { `LCM_MCU_INTERFACE_8080` = 0x00, `LCM_MCU_INTERFACE_6800` = 0x01 }
- enum `lcm_state` { `LCM_STATE_IDLE` = 0, `LCM_STATE_INITED`, `LCM_STATE_STOPPED`, `LCM_STATE_PROBED`, `LCM_STATE_STARTED` }

## Functions

- `kdrv_display_t * kdrv_display_initialize` (void)  
*Initialize display driver.*
- `kdrv_status_t kdrv_display_set_pen` (`kdrv_display_t *display_drv`, `uint16_t color`, unsigned int width)
- `kdrv_status_t kdrv_display_set_params` (`kdrv_display_t *display_drv`, `struct video_input_params *params`)  
*Set display parameters.*
- `kdrv_status_t kdrv_display_get_params` (`kdrv_display_t *display_drv`, `struct video_input_params *params`)  
*Get display parameters.*
- `kdrv_status_t kdrv_display_set_camera` (`kdrv_display_t *display_drv`, `uint8_t cam_idx`)  
*Set camera source which will be preview on display.*
- `kdrv_status_t kdrv_display_buffer_initialize` (`struct video_input_params *params`)  
*Initialize display frame buffer.*
- `uint32_t kdrv_display_get_buffer` (void)
- `kdrv_status_t kdrv_display_start` (`kdrv_display_t *display_drv`)  
*Start display image preview.*
- `kdrv_status_t kdrv_display_stop` (`kdrv_display_t *display_drv`)  
*Stop display image preview.*
- `kdrv_status_t kdrv_display_draw_line` (`kdrv_display_t *display_drv`, `uint32_t xs`, `uint32_t ys`, `uint32_t xe`, `uint32_t ye`)  
*Draw line on display.*
- `kdrv_status_t kdrv_display_draw_rect` (`kdrv_display_t *display_drv`, `uint32_t org_x`, `uint32_t org_y`, `uint32_t width`, `uint32_t height`)  
*Draw rectangle without filling color on display.*
- `kdrv_status_t kdrv_display_draw_static_rect` (`kdrv_display_t *display_drv`, `uint32_t org_x`, `uint32_t org_y`, `uint32_t width`, `uint32_t height`)  
*Draw rectangle without filling color on display.*
- `kdrv_status_t kdrv_display_test_pattern_gen` (`kdrv_display_t *display_drv`, `bool pat_gen`)  
*Set display backlight.*
- `kdrv_status_t kdrv_display_fill_rect` (`kdrv_display_t *display_drv`, `uint32_t org_x`, `uint32_t org_y`, `uint32_t width`, `uint32_t height`)  
*Draw rectangle with filling color on display.*
- `kdrv_status_t kdrv_display_draw_bitmap` (`kdrv_display_t *display_drv`, `uint32_t org_x`, `uint32_t org_y`, `uint32_t width`, `uint32_t height`, `void *pBuf`)  
*Draw bitmap on display.*
- `kdrv_status_t kdrv_display_set_backlight` (`kdrv_display_t *display_drv`, int light)  
*Set display backlight.*
- `kdrv_status_t kdrv_display_set_frame_margin_len` (`uint16_t margin_len`)
- `uint16_t kdrv_display_get_frame_margin_len` (void)
- `kdrv_status_t kdrv_display_set_review_snapshot_en` (bool enable)

- bool `kdrv_display_get_review_snapshot_en` (void)
- `kdrv_status_t kdrv_display_set_snapshot_preview_en` (bool enable)
- bool `kdrv_display_get_snapshot_preview_en` (void)
- `kdrv_status_t kdrv_lcm_write_cmd` (uint32\_t base, unsigned char data)
- `kdrv_status_t kdrv_lcm_write_data` (uint32\_t base, unsigned char data)
- unsigned int `kdrv_lcm_read_data` (uint32\_t base)
- `kdrv_status_t kdrv_lcm_pressingnr` (`kdrv_display_t *display_drv`, u32 addr)
- `kdrv_status_t kdrv_lcm_pressing` (`kdrv_display_t *display_drv`, u32 addr)
- `kdrv_status_t kdrv_display_update_draw_fb` (`kdrv_display_t *display_drv`, uint32\_t addr, uint8\_t cam\_idx)  
*Update frame buffer which be used to draw something on display.*
- uint8\_t `kdrv_lcm_get_backlight` (void)
- uint32\_t `kdrv_lcm_get_db_frame` (void)

## Variables

- `kdrv_lcm_context_t kdrv_lcm_ctx`
- uint8\_t `_glight` = 50
- bool `m_show_txt` = true
- struct mutex `display_reg_lock`
- enum `lcm_state m_lcm_state`
- u32 `sys_fdr_state`
- `kdrv_lcm_fb_t kdrv_lcm_frame_buffer`
- `kdrv_display_t kdrv_display`
- `osMutexId_t mutex_snapshot`

## 6.48.1 Macro Definition Documentation

### 6.48.1.1 LCM\_BASE

```
#define LCM_BASE SLCD_FTLCDC210_PA_BASE
```

### 6.48.1.2 lcm\_msg

```
#define lcm_msg(
 fmt,
 ...)
```

### 6.48.1.3 LCM\_OPS\_WAIT\_TIMEOUT\_CNT

```
#define LCM_OPS_WAIT_TIMEOUT_CNT (1000)
```

#### 6.48.1.4 LCM\_PROFILE\_ENABLE

```
#define LCM_PROFILE_ENABLE
```

#### 6.48.1.5 LCM\_PROFILE\_START

```
#define LCM_PROFILE_START() _prof_start = osKernelGetTickCount();
```

#### 6.48.1.6 LCM\_PROFILE\_STOP

```
#define LCM_PROFILE_STOP()
```

**Value:**

```
{ \
 _prof_end = osKernelGetTickCount(); \
 _prof_offset = _prof_end - _prof_start; \
 _prof_total += _prof_offset; \
 ++_prof_frame_cnt; \
 /*DSG("[%s] offset=%u average=%u", __func__, _prof_offset, _prof_total / _prof_frame_cnt);*/
\
}
```

#### 6.48.1.7 LCM\_REG\_CMD

```
#define LCM_REG_CMD (LCM_BASE + 0x210)
```

#### 6.48.1.8 LCM\_REG\_CMD\_P

```
#define LCM_REG_CMD_P(
 base) (base + 0x210)
```

#### 6.48.1.9 LCM\_REG\_DATA

```
#define LCM_REG_DATA (LCM_BASE + 0x20C)
```

#### 6.48.1.10 LCM\_REG\_DATA\_P

```
#define LCM_REG_DATA_P(
 base) (base + 0x20C)
```

#### 6.48.1.11 LCM\_REG\_ENABLE

```
#define LCM_REG_ENABLE (LCM_BASE + 0x228)
```

#### 6.48.1.12 LCM\_REG\_ENABLE\_GET\_BLCTRL\_SET

```
#define LCM_REG_ENABLE_GET_BLCTRL_SET() GET_BIT(LCM_REG_ENABLE, 12)
```

#### 6.48.1.13 LCM\_REG\_ENABLE\_GET\_LCM\_En

```
#define LCM_REG_ENABLE_GET_LCM_En() GET_BIT(LCM_REG_ENABLE, 0)
```

#### 6.48.1.14 LCM\_REG\_ENABLE\_GET\_RST\_CLR

```
#define LCM_REG_ENABLE_GET_RST_CLR() GET_BIT(LCM_REG_ENABLE, 9)
```

#### 6.48.1.15 LCM\_REG\_ENABLE\_GET\_RST\_INV

```
#define LCM_REG_ENABLE_GET_RST_INV() GET_BIT(LCM_REG_ENABLE, 11)
```

#### 6.48.1.16 LCM\_REG\_ENABLE\_GET\_RST\_SET

```
#define LCM_REG_ENABLE_GET_RST_SET() GET_BIT(LCM_REG_ENABLE, 8)
```

#### 6.48.1.17 LCM\_REG\_ENABLE\_P

```
#define LCM_REG_ENABLE_P(
 base) (base + 0x228)
```

#### 6.48.1.18 LCM\_REG\_ENABLE\_SET\_BLCTRL\_CLR

```
#define LCM_REG_ENABLE_SET_BLCTRL_CLR(
 val) SET_MASKED_BIT(LCM_REG_ENABLE, val, 13)
```

#### 6.48.1.19 LCM\_REG\_ENABLE\_SET\_BLCTRL\_SET

```
#define LCM_REG_ENABLE_SET_BLCTRL_SET(
 val) SET_MASKED_BIT(LCM_REG_ENABLE, val, 12)
```

#### 6.48.1.20 LCM\_REG\_ENABLE\_SET\_LCM\_En

```
#define LCM_REG_ENABLE_SET_LCM_En(
 val) SET_MASKED_BIT(LCM_REG_ENABLE, val, 0)
```

#### 6.48.1.21 LCM\_REG\_ENABLE\_SET\_RST\_CLR

```
#define LCM_REG_ENABLE_SET_RST_CLR() SET_BIT(LCM_REG_ENABLE, 9)
```

#### 6.48.1.22 LCM\_REG\_ENABLE\_SET\_RST\_INV

```
#define LCM_REG_ENABLE_SET_RST_INV(
 val) SET_MASKED_BIT(LCM_REG_ENABLE, val, 11)
```

#### 6.48.1.23 LCM\_REG\_ENABLE\_SET\_RST\_SET

```
#define LCM_REG_ENABLE_SET_RST_SET(
 val)
```

**6.48.1.24 LCM\_REG\_LCM\_CMD**

```
#define LCM_REG_LCM_CMD() GET_BITS(LCM_REG_CMD, 0, 31)
```

**6.48.1.25 LCM\_REG\_LCM\_DATA**

```
#define LCM_REG_LCM_DATA() GET_BITS(LCM_REG_DATA, 0, 31)
```

**6.48.1.26 LCM\_REG\_LCM\_ENABLE**

```
#define LCM_REG_LCM_ENABLE() GET_BIT(LCM_REG_ENABLE, 0)
```

**6.48.1.27 LCM\_REG\_LCM\_ENABLE\_BACKLIGHT\_CTRL**

```
#define LCM_REG_LCM_ENABLE_BACKLIGHT_CTRL() GET_BIT(LCM_REG_ENABLE, 12)
```

**6.48.1.28 LCM\_REG\_LCM\_ENABLE\_RESET\_ASSERT**

```
#define LCM_REG_LCM_ENABLE_RESET_ASSERT() GET_BIT(LCM_REG_ENABLE, 8)
```

**6.48.1.29 LCM\_REG\_LCM\_ENABLE\_SIGNAL\_INVERSE**

```
#define LCM_REG_LCM_ENABLE_SIGNAL_INVERSE() GET_BIT(LCM_REG_ENABLE, 11)
```

**6.48.1.30 LCM\_REG\_LCM\_OP\_MODE\_16\_BIT\_MODE\_SELECTION**

```
#define LCM_REG_LCM_OP_MODE_16_BIT_MODE_SELECTION() GET_BITS(LCM_REG_OP_MODE, 6, 7)
```

**6.48.1.31 LCM\_REG\_LCM\_OP\_MODE\_BIT\_SELECTION\_BUS\_INTERFACE**

```
#define LCM_REG_LCM_OP_MODE_BIT_SELECTION_BUS_INTERFACE() GET_BITS(LCM_REG_OP_MODE, 4, 5)
```



#### 6.48.1.32 LCM\_REG\_LCM\_OP\_MODE\_BIT\_SELECTION\_PANEL\_INTERFACE

```
#define LCM_REG_LCM_OP_MODE_BIT_SELECTION_PANEL_INTERFACE() GET_BITS(LCM_REG_OP_MODE, 2, 3)
```

#### 6.48.1.33 LCM\_REG\_LCM\_OP\_MODE\_MCU\_SELECTION

```
#define LCM_REG_LCM_OP_MODE_MCU_SELECTION() GET_BIT(LCM_REG_OP_MODE, 0)
```

#### 6.48.1.34 LCM\_REG\_LCM\_RDY

```
#define LCM_REG_LCM_RDY() GET_BIT(LCM_REG_RDY, 0)
```

#### 6.48.1.35 LCM\_REG\_OP\_MODE

```
#define LCM_REG_OP_MODE (LCM_BASE + 0x214)
```

#### 6.48.1.36 LCM\_REG\_OP\_MODE\_P

```
#define LCM_REG_OP_MODE_P(
 base) (base + 0x214)
```

#### 6.48.1.37 LCM\_REG\_OP\_MODE\_SET\_16bit\_mode

```
#define LCM_REG_OP_MODE_SET_16bit_mode(
 val) SET_MASKED_BITS(LCM_REG_TIMING, val, 6, 7)
```

#### 6.48.1.38 LCM\_REG\_OP\_MODE\_SET\_Bus\_IF

```
#define LCM_REG_OP_MODE_SET_Bus_IF(
 val) SET_MASKED_BITS(LCM_REG_TIMING, val, 4, 5)
```

**6.48.1.39 LCM\_REG\_OP\_MODE\_SET\_C68**

```
#define LCM_REG_OP_MODE_SET_C68(
 val) SET_MASKED_BITS(LCM_REG_TIMING, val, 0, 1)
```

**6.48.1.40 LCM\_REG\_OP\_MODE\_SET\_Panel\_IF**

```
#define LCM_REG_OP_MODE_SET_Panel_IF(
 val) SET_MASKED_BITS(LCM_REG_TIMING, val, 2, 3)
```

**6.48.1.41 LCM\_REG\_RDY**

```
#define LCM_REG_RDY (LCM_BASE + 0x204)
```

**6.48.1.42 LCM\_REG\_RDY\_GET\_Rdy\_C\_D**

```
#define LCM_REG_RDY_GET_Rdy_C_D GET_BIT(LCM_REG_RDY, 0)
```

**6.48.1.43 LCM\_REG\_RDY\_P**

```
#define LCM_REG_RDY_P(
 base) (base + 0x204)
```

**6.48.1.44 LCM\_REG\_RDY\_READY\_FOR\_ACCESS**

```
#define LCM_REG_RDY_READY_FOR_ACCESS BIT0
```

**6.48.1.45 LCM\_REG\_RS**

```
#define LCM_REG_RS (LCM_BASE + 0x208)
```

**6.48.1.46 LCM\_REG\_RS\_DMYRD\_RS**

```
#define LCM_REG_RS_DMYRD_RS BIT0
```

**6.48.1.47 LCM\_REG\_RS\_GET\_DMYRD\_RS**

```
#define LCM_REG_RS_GET_DMYRD_RS() GET_BIT(LCM_REG_RS, 0)
```

**6.48.1.48 LCM\_REG\_RS\_P**

```
#define LCM_REG_RS_P(
 base) (base + 0x208)
```

**6.48.1.49 LCM\_REG\_RS\_SET\_DMYRD\_RS**

```
#define LCM_REG_RS_SET_DMYRD_RS(
 val) SET_MASKED_BIT(LCM_REG_RS, val, 0)
```

**6.48.1.50 LCM\_REG\_TAH\_WIDTH**

```
#define LCM_REG_TAH_WIDTH() GET_BITS(LCM_REG_TIMING, 8, 11)
```

**6.48.1.51 LCM\_REG\_TAS\_WIDTH**

```
#define LCM_REG_TAS_WIDTH() GET_BITS(LCM_REG_TIMING, 12, 15)
```

**6.48.1.52 LCM\_REG\_TIMING**

```
#define LCM_REG_TIMING (LCM_BASE + 0x200)
```

**6.48.1.53 LCM\_REG\_TIMING\_P**

```
#define LCM_REG_TIMING_P(
 base) (base + 0x200)
```

**6.48.1.54 LCM\_REG\_TIMING\_SET\_Tah**

```
#define LCM_REG_TIMING_SET_Tah(
 val) SET_MASKED_BITS(LCM_REG_TIMING, val, 8, 11)
```

**6.48.1.55 LCM\_REG\_TIMING\_SET\_Tas**

```
#define LCM_REG_TIMING_SET_Tas(
 val) SET_MASKED_BITS(LCM_REG_TIMING, val, 12, 15)
```

**6.48.1.56 LCM\_REG\_TIMING\_SET\_Tpwh\_r**

```
#define LCM_REG_TIMING_SET_Tpwh_r(
 val) SET_MASKED_BITS(LCM_REG_TIMING, val, 16, 19)
```

**6.48.1.57 LCM\_REG\_TIMING\_SET\_Tpwh\_w**

```
#define LCM_REG_TIMING_SET_Tpwh_w(
 val) SET_MASKED_BITS(LCM_REG_TIMING, val, 0, 3)
```

**6.48.1.58 LCM\_REG\_TIMING\_SET\_Tpwl**

```
#define LCM_REG_TIMING_SET_Tpwl(
 val) SET_MASKED_BITS(LCM_REG_TIMING, val, 4, 7)
```

**6.48.1.59 LCM\_REG\_TPWH\_WIDTH\_4\_READ\_CYCLE**

```
#define LCM_REG_TPWH_WIDTH_4_READ_CYCLE() GET_BITS(LCM_REG_TIMING, 16, 19)
```

**6.48.1.60 LCM\_REG\_TPWH\_WIDTH\_4\_WRITE\_CYCLE**

```
#define LCM_REG_TPWH_WIDTH_4_WRITE_CYCLE() GET_BITS(LCM_REG_TIMING, 0, 3)
```

**6.48.1.61 LCM\_REG\_TPWL\_WIDTH**

```
#define LCM_REG_TPWL_WIDTH() GET_BITS(LCM_REG_TIMING, 4, 7)
```

**6.48.1.62 PWM6\_FREQ\_CNT**

```
#define PWM6_FREQ_CNT (2000000)
```

**6.48.2 Enumeration Type Documentation****6.48.2.1 lcm\_16bitmode\_selection**

```
enum lcm_16bitmode_selection
```

**Enumerator**

|                         |  |
|-------------------------|--|
| LCM_16BITMODE_ONESHOT   |  |
| LCM_16BITMODE_16_AT_MSB |  |
| LCM_16BITMODE_16_AT_LSB |  |

**6.48.2.2 lcm\_data\_bus\_type**

```
enum lcm_data_bus_type
```

**Enumerator**

|                      |  |
|----------------------|--|
| LCM_DATA_BUS_8_BITS  |  |
| LCM_DATA_BUS_9_BITS  |  |
| LCM_DATA_BUS_16_BITS |  |
| LCM_DATA_BUS_18_BITS |  |

### 6.48.2.3 lcm\_mcu\_interface\_mode

enum `lcm_mcu_interface_mode`

#### Enumerator

|                        |  |
|------------------------|--|
| LCM_MCU_INTERFACE_8080 |  |
| LCM_MCU_INTERFACE_6800 |  |

### 6.48.2.4 lcm\_panel\_interface\_type

enum `lcm_panel_interface_type`

#### Enumerator

|                            |  |
|----------------------------|--|
| LCM_PANEL_INTEFACE_MONO    |  |
| LCM_PANEL_INTEFACE_16_BITS |  |
| LCM_PANEL_INTEFACE_18_BITS |  |

### 6.48.2.5 lcm\_signal\_cycle

enum `lcm_signal_cycle`

#### Enumerator

|                              |  |
|------------------------------|--|
| LCM_SIGNAL_WIDTH_LC_PCLK_X1  |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X2  |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X3  |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X4  |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X5  |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X6  |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X7  |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X8  |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X9  |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X10 |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X11 |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X12 |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X13 |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X14 |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X15 |  |
| LCM_SIGNAL_WIDTH_LC_PCLK_X16 |  |

### 6.48.2.6 lcm\_state

```
enum lcm_state
```

#### Enumerator

|                   |  |
|-------------------|--|
| LCM_STATE_IDLE    |  |
| LCM_STATE_INITED  |  |
| LCM_STATE_STOPPED |  |
| LCM_STATE_PROBED  |  |
| LCM_STATE_STARTED |  |

### 6.48.3 Function Documentation

#### 6.48.3.1 kdrv\_display\_set\_pen()

```
kdrv_status_t kdrv_display_set_pen (
 kdrv_display_t * display_drv,
 uint16_t color,
 unsigned int width)
```

### 6.48.4 Variable Documentation

#### 6.48.4.1 \_glight

```
uint8_t _glight = 50
```

#### 6.48.4.2 display\_reg\_lock

```
struct mutex display_reg_lock
```

#### 6.48.4.3 kdrv\_display

```
kdrv_display_t kdrv_display
```

#### 6.48.4.4 kdrv\_lcm\_ctx

```
kdrv_lcm_context_t kdrv_lcm_ctx
```

#### 6.48.4.5 kdrv\_lcm\_frame\_buffer

```
kdrv_lcm_fb_t kdrv_lcm_frame_buffer
```

#### 6.48.4.6 m\_lcm\_state

```
enum lcm_state m_lcm_state
```

#### 6.48.4.7 m\_show\_txt

```
bool m_show_txt = true
```

#### 6.48.4.8 mutex\_snapshot

```
osMutexId_t mutex_snapshot
```

#### 6.48.4.9 sys\_fdr\_state

```
u32 sys_fdr_state
```



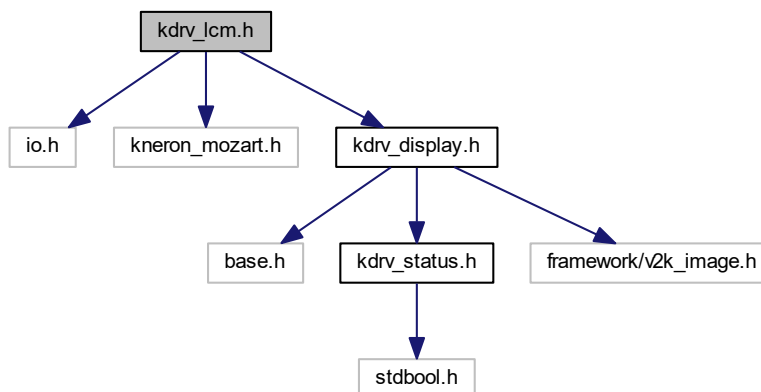
## 6.49 kdrv\_lcm.h File Reference

```
#include "io.h"
```

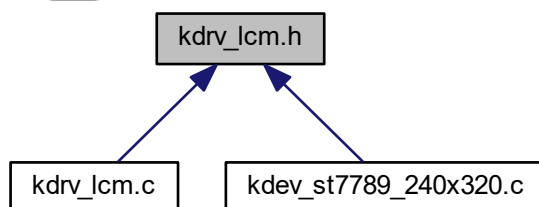
```
#include "kneron_mozart.h"
```

```
#include "kdrv_display.h"
```

Include dependency graph for kdrv\_lcm.h:



This graph shows which files directly or indirectly include this file:



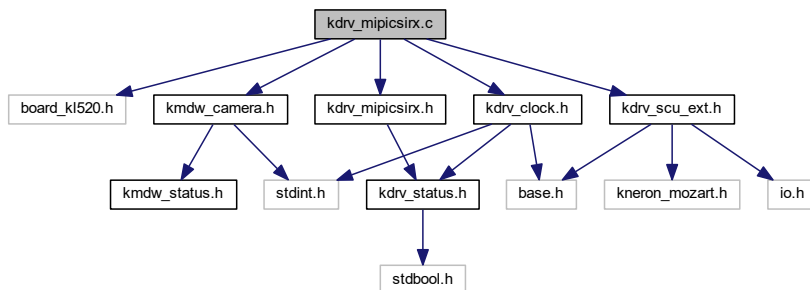
### Functions

- `u8 kdrv_lcm_get_backlight` (void)
- `kdrv_status_t kdrv_lcm_pressing` (`kdrv_display_t *display_drv`, `u32 addr`)
- `kdrv_status_t kdrv_lcm_pressingnir` (`kdrv_display_t *display_drv`, `u32 addr`)
- `kdrv_status_t kdrv_lcm_write_cmd` (`uint32_t base`, unsigned char `data`)
- `kdrv_status_t kdrv_lcm_write_data` (`uint32_t base`, unsigned char `data`)
- unsigned int `kdrv_lcm_read_data` (`uint32_t base`)
- `uint32_t kdrv_lcm_get_db_frame` (void)

## 6.50 kdrv\_mipicsirx.c File Reference

```
#include "board_kl520.h"
#include "kmdw_camera.h"
#include "kdrv_mipicsirx.h"
#include "kdrv_clock.h"
#include "kdrv_scu_ext.h"
```

Include dependency graph for kdrv\_mipicsirx.c:



### Data Structures

- struct [kdrv\\_csirx\\_context](#)

### Macros

- #define [ROUND\\_UP](#)(x, y) (((x) + (y - 1)) / y) \* y
- #define [CSI2RX\\_REG\\_VIDR](#) 0x00
- #define [CSI2RX\\_REG\\_DIDR](#) 0x01
- #define [CSI2RX\\_REG\\_CR](#) 0x04
- #define [CSI2RX\\_REG\\_VSCR](#) 0x05
- #define [CSI2RX\\_REG\\_ECR](#) 0x06
- #define [CSI2RX\\_REG\\_TCNR](#) 0x08
- #define [CSI2RX\\_REG\\_HRTVR](#) 0x0A
- #define [CSI2RX\\_REG\\_FIUR](#) 0x0B
- #define [CSI2RX\\_REG\\_ITR](#) 0x12
- #define [CSI2RX\\_REG\\_VSTR0](#) 0x14
- #define [CSI2RX\\_REG\\_HSTR0](#) 0x15
- #define [CSI2RX\\_REG\\_VSTR1](#) 0x16
- #define [CSI2RX\\_REG\\_HSTR1](#) 0x17
- #define [CSI2RX\\_REG\\_VSTR2](#) 0x18
- #define [CSI2RX\\_REG\\_HSTR2](#) 0x19
- #define [CSI2RX\\_REG\\_VSTR3](#) 0x1A
- #define [CSI2RX\\_REG\\_HSTR3](#) 0x1B
- #define [CSI2RX\\_REG\\_MCR](#) 0x1C
- #define [CSI2RX\\_REG\\_VSTER](#) 0x1E
- #define [CSI2RX\\_REG\\_HP NR](#) 0x20
- #define [CSI2RX\\_REG\\_PECR](#) 0x28
- #define [CSI2RX\\_REG\\_DL MR](#) 0x2A

- #define CSI2RX\_REG\_CSIERR 0x30
- #define CSI2RX\_REG\_INTSTS 0x33
- #define CSI2RX\_REG\_ESR 0x34
- #define CSI2RX\_REG\_DPISR 0x38
- #define CSI2RX\_REG\_INTER 0x3C
- #define CSI2RX\_REG\_FFR 0x3D
- #define CSI2RX\_REG\_DPCMR 0x48
- #define CSI2RX\_REG\_FRR 0x4C
- #define CSI2RX\_REG\_PFTR 0x50
- #define CSI2RX\_REG\_PUDTR 0x58
- #define CSI2RX\_REG\_FRCR 0x80
- #define CSI2RX\_REG\_FNR 0x88
- #define CSI2RX\_REG\_BPGLR 0x90
- #define CSI2RX\_REG\_BPGHR 0x91
- #define MAX\_VIDEO\_MEM 8 << 20
- #define CSIRX\_0\_BASE CSIRX\_FTCSIRX100\_PA\_BASE
- #define CSIRX\_1\_BASE CSIRX\_FTCSIRX100\_1\_PA\_BASE
- #define CSIRX\_REG\_VSCR\_SET\_VSTU0(addr, val) SET\_MASKED\_BIT(addr, val, 0)
- #define CSIRX\_REG\_PECR\_GET\_PEC(addr) GET\_BITS(addr, 0, 7)
- #define CSIRX\_REG\_PECR\_SET\_PEC(addr, val) SET\_MASKED\_BITS(addr, val, 0, 7)
- #define CSIRX\_REG\_0\_DLMR0 (CSIRX\_0\_BASE + 0x2A)
- #define CSIRX\_REG\_0\_DLMR0\_GET\_L1() GET\_BITS(CSIRX\_REG\_0\_DLMR0, 4, 6)
- #define CSIRX\_REG\_0\_DLMR0\_GET\_L0() GET\_BITS(CSIRX\_REG\_0\_DLMR0, 0, 2)
- #define CSIRX\_REG\_1\_DLMR0 (CSIRX\_1\_BASE + 0x2A)
- #define CSIRX\_REG\_1\_DLMR0\_GET\_L1() GET\_BITS(CSIRX\_REG\_1\_DLMR0, 4, 6)
- #define CSIRX\_REG\_1\_DLMR0\_GET\_L0() GET\_BITS(CSIRX\_REG\_1\_DLMR0, 0, 2)
- #define CSIRX\_REG\_0\_FEATURE0 (CSIRX\_0\_BASE + 0x40)
- #define CSIRX\_REG\_1\_FEATURE0 (CSIRX\_1\_BASE + 0x40)
- #define CSIRX\_REG\_0\_FEATURE0\_GET\_DFAD() GET\_BITS(CSIRX\_REG\_0\_FEATURE0, 5, 7)
- #define CSIRX\_REG\_1\_FEATURE0\_GET\_DFAD() GET\_BITS(CSIRX\_REG\_1\_FEATURE0, 5, 7)
- #define CSIRX\_REG\_0\_FEATURE0\_GET\_LN() GET\_BITS(CSIRX\_REG\_0\_FEATURE0, 2, 4)
- #define CSIRX\_REG\_1\_FEATURE0\_GET\_LN() GET\_BITS(CSIRX\_REG\_1\_FEATURE0, 2, 4)
- #define CSIRX\_REG\_0\_FEATURE0\_GET\_VCN() GET\_BITS(CSIRX\_REG\_0\_FEATURE0, 0, 1)
- #define CSIRX\_REG\_1\_FEATURE0\_GET\_VCN() GET\_BITS(CSIRX\_REG\_1\_FEATURE0, 0, 1)
- #define CSIRX\_REG\_0\_FEATURE6 (CSIRX\_0\_BASE + 0x46)
- #define CSIRX\_REG\_1\_FEATURE6 (CSIRX\_1\_BASE + 0x46)
- #define CSIRX\_REG\_0\_FEATURE6\_GET\_ASC() GET\_BIT(CSIRX\_REG\_0\_FEATURE6, 7)
- #define CSIRX\_REG\_1\_FEATURE6\_GET\_ASC() GET\_BIT(CSIRX\_REG\_1\_FEATURE6, 7)
- #define CSIRX\_REG\_0\_FEATURE6\_GET\_APB() GET\_BIT(CSIRX\_REG\_0\_FEATURE6, 6)
- #define CSIRX\_REG\_1\_FEATURE6\_GET\_APB() GET\_BIT(CSIRX\_REG\_1\_FEATURE6, 6)
- #define CSIRX\_REG\_0\_FEATURE6\_GET\_I2C() GET\_BIT(CSIRX\_REG\_0\_FEATURE6, 5)
- #define CSIRX\_REG\_1\_FEATURE6\_GET\_I2C() GET\_BIT(CSIRX\_REG\_1\_FEATURE6, 5)
- #define CSIRX\_REG\_0\_FEATURE6\_GET\_DPCM() GET\_BIT(CSIRX\_REG\_0\_FEATURE6, 4)
- #define CSIRX\_REG\_1\_FEATURE6\_GET\_DPCM() GET\_BIT(CSIRX\_REG\_1\_FEATURE6, 4)
- #define CSIRX\_REG\_0\_FEATURE6\_GET\_CD() GET\_BIT(CSIRX\_REG\_0\_FEATURE6, 3)
- #define CSIRX\_REG\_1\_FEATURE6\_GET\_CD() GET\_BIT(CSIRX\_REG\_1\_FEATURE6, 3)
- #define CSIRX\_REG\_0\_FEATURE6\_GET\_DP() GET\_BIT(CSIRX\_REG\_0\_FEATURE6, 2)
- #define CSIRX\_REG\_1\_FEATURE6\_GET\_DP() GET\_BIT(CSIRX\_REG\_1\_FEATURE6, 2)
- #define CSIRX\_REG\_0\_FEATURE6\_GET\_FRC() GET\_BIT(CSIRX\_REG\_0\_FEATURE6, 1)
- #define CSIRX\_REG\_1\_FEATURE6\_GET\_FRC() GET\_BIT(CSIRX\_REG\_1\_FEATURE6, 1)
- #define CSIRX\_REG\_0\_FEATURE6\_GET\_PG() GET\_BIT(CSIRX\_REG\_0\_FEATURE6, 0)
- #define CSIRX\_REG\_1\_FEATURE6\_GET\_PG() GET\_BIT(CSIRX\_REG\_1\_FEATURE6, 0)
- #define CSIRX\_REG\_0\_FEATURE7 (CSIRX\_0\_BASE + 0x47)
- #define CSIRX\_REG\_1\_FEATURE7 (CSIRX\_1\_BASE + 0x47)
- #define CSIRX\_REG\_0\_FEATURE7\_GET\_OP() GET\_BIT(CSIRX\_REG\_0\_FEATURE7, 4)

- #define CSIRX\_REG\_1\_FEATURE7\_GET\_OP() GET\_BIT(CSIRX\_REG\_1\_FEATURE7, 4)
- #define CSIRX\_REG\_0\_FEATURE7\_GET\_MR() GET\_BIT(CSIRX\_REG\_0\_FEATURE7, 3)
- #define CSIRX\_REG\_1\_FEATURE7\_GET\_MR() GET\_BIT(CSIRX\_REG\_1\_FEATURE7, 3)
- #define CSIRX\_REG\_0\_FEATURE7\_GET\_CRC() GET\_BIT(CSIRX\_REG\_0\_FEATURE7, 2)
- #define CSIRX\_REG\_1\_FEATURE7\_GET\_CRC() GET\_BIT(CSIRX\_REG\_1\_FEATURE7, 2)
- #define CSIRX\_REG\_0\_FEATURE7\_GET\_SWAP() GET\_BIT(CSIRX\_REG\_0\_FEATURE7, 1)
- #define CSIRX\_REG\_1\_FEATURE7\_GET\_SWAP() GET\_BIT(CSIRX\_REG\_1\_FEATURE7, 1)
- #define CSIRX\_REG\_0\_FEATURE7\_GET\_QP() GET\_BIT(CSIRX\_REG\_0\_FEATURE7, 0)
- #define CSIRX\_REG\_1\_FEATURE7\_GET\_QP() GET\_BIT(CSIRX\_REG\_1\_FEATURE7, 0)
- #define CSIRX\_REG\_0\_BPGLR0 (CSIRX\_0\_BASE + 0x90)
- #define CSIRX\_REG\_1\_BPGLR0 (CSIRX\_1\_BASE + 0x90)
- #define CSIRX\_REG\_0\_BPGLR0\_SET\_VLN(val) SET\_MASKED\_BITS(CSIRX\_REG\_0\_BPGLR0, val, 0, 7)
- #define CSIRX\_REG\_1\_BPGLR0\_SET\_VLN(val) SET\_MASKED\_BITS(CSIRX\_REG\_1\_BPGLR0, val, 0, 7)
- #define CSIRX\_REG\_0\_BPGHR0 (CSIRX\_0\_BASE + 0x91)
- #define CSIRX\_REG\_1\_BPGHR0 (CSIRX\_1\_BASE + 0x91)
- #define CSIRX\_REG\_0\_BPGHR0\_SET\_PT(val) SET\_MASKED\_BITS(CSIRX\_REG\_0\_BPGHR0, val, 6, 7)
- #define CSIRX\_REG\_1\_BPGHR0\_SET\_PT(val) SET\_MASKED\_BITS(CSIRX\_REG\_1\_BPGHR0, val, 6, 7)
- #define CSIRX\_REG\_0\_BPGHR0\_SET\_PS(val) SET\_MASKED\_BIT(CSIRX\_REG\_0\_BPGHR0, val, 5)
- #define CSIRX\_REG\_1\_BPGHR0\_SET\_PS(val) SET\_MASKED\_BIT(CSIRX\_REG\_1\_BPGHR0, val, 5)
- #define CSIRX\_REG\_0\_BPGHR0\_SET\_GE(val) SET\_MASKED\_BIT(CSIRX\_REG\_0\_BPGHR0, val, 4)
- #define CSIRX\_REG\_1\_BPGHR0\_SET\_GE(val) SET\_MASKED\_BIT(CSIRX\_REG\_1\_BPGHR0, val, 4)
- #define CSIRX\_REG\_0\_BPGHR0\_SET\_VLN(val) SET\_MASKED\_BITS(CSIRX\_REG\_0\_BPGHR0, val, 0, 3)
- #define CSIRX\_REG\_1\_BPGHR0\_SET\_VLN(val) SET\_MASKED\_BITS(CSIRX\_REG\_1\_BPGHR0, val, 0, 3)

## Functions

- `kdrv_status_t kdrv_csi2rx_initialize` (uint32\_t cam\_idx)  
*kdrv\_csi2rx\_initialize* Initialize mipicsirx related variable.
- `kdrv_status_t kdrv_csi2rx_enable` (uint32\_t input\_type, uint32\_t cam\_idx, uint32\_t sensor\_idx, struct cam\_format \*fmt)  
*kdrv\_csi2rx\_enable* Set mipicsirx related register for IP enable.
- `kdrv_status_t kdrv_csi2rx_start` (uint32\_t input\_type, uint32\_t cam\_idx)  
*kdrv\_csi2rx\_start* Set mipicsirx related register for IP start.
- `kdrv_status_t kdrv_csi2rx_set_power` (uint32\_t cam\_idx, uint32\_t on)  
*kdrv\_csi2rx\_set\_power* Set mipicsirx power related register.
- `kdrv_status_t kdrv_csi2rx_reset` (uint32\_t cam\_idx, uint32\_t sensor\_idx)  
*kdrv\_csi2rx\_reset* Reset mipicsirx.

## Variables

- struct `kdrv_csirx_context csirx_ctx` [CSI2RX\_CAM\_NUM]

### 6.50.1 Macro Definition Documentation

#### 6.50.1.1 CSI2RX\_REG\_BPGHR

```
#define CSI2RX_REG_BPGHR 0x91
```

### 6.50.1.2 CSI2RX\_REG\_BPGLR

```
#define CSI2RX_REG_BPGLR 0x90
```

### 6.50.1.3 CSI2RX\_REG\_CR

```
#define CSI2RX_REG_CR 0x04
```

### 6.50.1.4 CSI2RX\_REG\_CSIERR

```
#define CSI2RX_REG_CSIERR 0x30
```

### 6.50.1.5 CSI2RX\_REG\_DIDR

```
#define CSI2RX_REG_DIDR 0x01
```

### 6.50.1.6 CSI2RX\_REG\_DLMR

```
#define CSI2RX_REG_DLMR 0x2A
```

### 6.50.1.7 CSI2RX\_REG\_DPCMR

```
#define CSI2RX_REG_DPCMR 0x48
```

### 6.50.1.8 CSI2RX\_REG\_DPISR

```
#define CSI2RX_REG_DPISR 0x38
```

### 6.50.1.9 CSI2RX\_REG\_ECR

```
#define CSI2RX_REG_ECR 0x06
```

**6.50.1.10 CSI2RX\_REG\_ESR**

```
#define CSI2RX_REG_ESR 0x34
```

**6.50.1.11 CSI2RX\_REG\_FFR**

```
#define CSI2RX_REG_FFR 0x3D
```

**6.50.1.12 CSI2RX\_REG\_FIUR**

```
#define CSI2RX_REG_FIUR 0x0B
```

**6.50.1.13 CSI2RX\_REG\_FNR**

```
#define CSI2RX_REG_FNR 0x88
```

**6.50.1.14 CSI2RX\_REG\_FRCR**

```
#define CSI2RX_REG_FRCR 0x80
```

**6.50.1.15 CSI2RX\_REG\_FRR**

```
#define CSI2RX_REG_FRR 0x4C
```

**6.50.1.16 CSI2RX\_REG\_HPNR**

```
#define CSI2RX_REG_HPNR 0x20
```

**6.50.1.17 CSI2RX\_REG\_HRTVR**

```
#define CSI2RX_REG_HRTVR 0x0A
```

**6.50.1.18 CSI2RX\_REG\_HSTR0**

```
#define CSI2RX_REG_HSTR0 0x15
```

**6.50.1.19 CSI2RX\_REG\_HSTR1**

```
#define CSI2RX_REG_HSTR1 0x17
```

**6.50.1.20 CSI2RX\_REG\_HSTR2**

```
#define CSI2RX_REG_HSTR2 0x19
```

**6.50.1.21 CSI2RX\_REG\_HSTR3**

```
#define CSI2RX_REG_HSTR3 0x1B
```

**6.50.1.22 CSI2RX\_REG\_INTER**

```
#define CSI2RX_REG_INTER 0x3C
```

**6.50.1.23 CSI2RX\_REG\_INTSTS**

```
#define CSI2RX_REG_INTSTS 0x33
```

**6.50.1.24 CSI2RX\_REG\_ITR**

```
#define CSI2RX_REG_ITR 0x12
```

**6.50.1.25 CSI2RX\_REG\_MCR**

```
#define CSI2RX_REG_MCR 0x1C
```

**6.50.1.26 CSI2RX\_REG\_PECR**

```
#define CSI2RX_REG_PECR 0x28
```

**6.50.1.27 CSI2RX\_REG\_PFTR**

```
#define CSI2RX_REG_PFTR 0x50
```

**6.50.1.28 CSI2RX\_REG\_PUDTR**

```
#define CSI2RX_REG_PUDTR 0x58
```

**6.50.1.29 CSI2RX\_REG\_TCNR**

```
#define CSI2RX_REG_TCNR 0x08
```

**6.50.1.30 CSI2RX\_REG\_VIDR**

```
#define CSI2RX_REG_VIDR 0x00
```

**6.50.1.31 CSI2RX\_REG\_VSCR**

```
#define CSI2RX_REG_VSCR 0x05
```

**6.50.1.32 CSI2RX\_REG\_VSTER**

```
#define CSI2RX_REG_VSTER 0x1E
```

**6.50.1.33 CSI2RX\_REG\_VSTR0**

```
#define CSI2RX_REG_VSTR0 0x14
```



**6.50.1.34 CSI2RX\_REG\_VSTR1**

```
#define CSI2RX_REG_VSTR1 0x16
```

**6.50.1.35 CSI2RX\_REG\_VSTR2**

```
#define CSI2RX_REG_VSTR2 0x18
```

**6.50.1.36 CSI2RX\_REG\_VSTR3**

```
#define CSI2RX_REG_VSTR3 0x1A
```

**6.50.1.37 CSIRX\_0\_BASE**

```
#define CSIRX_0_BASE CSIRX_FTCSIRX100_PA_BASE
```

**6.50.1.38 CSIRX\_1\_BASE**

```
#define CSIRX_1_BASE CSIRX_FTCSIRX100_1_PA_BASE
```

**6.50.1.39 CSIRX\_REG\_0\_BPGHR0**

```
#define CSIRX_REG_0_BPGHR0 (CSIRX_0_BASE + 0x91)
```

**6.50.1.40 CSIRX\_REG\_0\_BPGHR0\_SET\_GE**

```
#define CSIRX_REG_0_BPGHR0_SET_GE(
 val) SET_MASKED_BIT(CSIRX_REG_0_BPGHR0, val, 4)
```

**6.50.1.41 CSIRX\_REG\_0\_BPGHR0\_SET\_PS**

```
#define CSIRX_REG_0_BPGHR0_SET_PS(
 val) SET_MASKED_BIT(CSIRX_REG_0_BPGHR0, val, 5)
```

**6.50.1.42 CSIRX\_REG\_0\_BPGHR0\_SET\_PT**

```
#define CSIRX_REG_0_BPGHR0_SET_PT(
 val) SET_MASKED_BITS(CSIRX_REG_0_BPGHR0, val, 6, 7)
```

**6.50.1.43 CSIRX\_REG\_0\_BPGHR0\_SET\_VLN**

```
#define CSIRX_REG_0_BPGHR0_SET_VLN(
 val) SET_MASKED_BITS(CSIRX_REG_0_BPGHR0, val, 0, 3)
```

**6.50.1.44 CSIRX\_REG\_0\_BPGLR0**

```
#define CSIRX_REG_0_BPGLR0 (CSIRX_0_BASE + 0x90)
```

**6.50.1.45 CSIRX\_REG\_0\_BPGLR0\_SET\_VLN**

```
#define CSIRX_REG_0_BPGLR0_SET_VLN(
 val) SET_MASKED_BITS(CSIRX_REG_0_BPGLR0, val, 0, 7)
```

**6.50.1.46 CSIRX\_REG\_0\_DLMR0**

```
#define CSIRX_REG_0_DLMR0 (CSIRX_0_BASE + 0x2A)
```

**6.50.1.47 CSIRX\_REG\_0\_DLMR0\_GET\_L0**

```
#define CSIRX_REG_0_DLMR0_GET_L0() GET_BITS(CSIRX_REG_0_DLMR0, 0, 2)
```

#### 6.50.1.48 CSIRX\_REG\_0\_DLMR0\_GET\_L1

```
#define CSIRX_REG_0_DLMR0_GET_L1() GET_BITS(CSIRX_REG_0_DLMR0, 4, 6)
```

#### 6.50.1.49 CSIRX\_REG\_0\_FEATURE0

```
#define CSIRX_REG_0_FEATURE0 (CSIRX_0_BASE + 0x40)
```

#### 6.50.1.50 CSIRX\_REG\_0\_FEATURE0\_GET\_DFAD

```
#define CSIRX_REG_0_FEATURE0_GET_DFAD() GET_BITS(CSIRX_REG_0_FEATURE0, 5, 7)
```

#### 6.50.1.51 CSIRX\_REG\_0\_FEATURE0\_GET\_LN

```
#define CSIRX_REG_0_FEATURE0_GET_LN() GET_BITS(CSIRX_REG_0_FEATURE0, 2, 4)
```

#### 6.50.1.52 CSIRX\_REG\_0\_FEATURE0\_GET\_VCN

```
#define CSIRX_REG_0_FEATURE0_GET_VCN() GET_BITS(CSIRX_REG_0_FEATURE0, 0, 1)
```

#### 6.50.1.53 CSIRX\_REG\_0\_FEATURE6

```
#define CSIRX_REG_0_FEATURE6 (CSIRX_0_BASE + 0x46)
```

#### 6.50.1.54 CSIRX\_REG\_0\_FEATURE6\_GET\_APB

```
#define CSIRX_REG_0_FEATURE6_GET_APB() GET_BIT(CSIRX_REG_0_FEATURE6, 6)
```

#### 6.50.1.55 CSIRX\_REG\_0\_FEATURE6\_GET\_ASC

```
#define CSIRX_REG_0_FEATURE6_GET_ASC() GET_BIT(CSIRX_REG_0_FEATURE6, 7)
```

**6.50.1.56 CSIRX\_REG\_0\_FEATURE6\_GET\_CD**

```
#define CSIRX_REG_0_FEATURE6_GET_CD() GET_BIT(CSIRX_REG_0_FEATURE6, 3)
```

**6.50.1.57 CSIRX\_REG\_0\_FEATURE6\_GET\_DP**

```
#define CSIRX_REG_0_FEATURE6_GET_DP() GET_BIT(CSIRX_REG_0_FEATURE6, 2)
```

**6.50.1.58 CSIRX\_REG\_0\_FEATURE6\_GET\_DPCM**

```
#define CSIRX_REG_0_FEATURE6_GET_DPCM() GET_BIT(CSIRX_REG_0_FEATURE6, 4)
```

**6.50.1.59 CSIRX\_REG\_0\_FEATURE6\_GET\_FRC**

```
#define CSIRX_REG_0_FEATURE6_GET_FRC() GET_BIT(CSIRX_REG_0_FEATURE6, 1)
```

**6.50.1.60 CSIRX\_REG\_0\_FEATURE6\_GET\_I2C**

```
#define CSIRX_REG_0_FEATURE6_GET_I2C() GET_BIT(CSIRX_REG_0_FEATURE6, 5)
```

**6.50.1.61 CSIRX\_REG\_0\_FEATURE6\_GET\_PG**

```
#define CSIRX_REG_0_FEATURE6_GET_PG() GET_BIT(CSIRX_REG_0_FEATURE6, 0)
```

**6.50.1.62 CSIRX\_REG\_0\_FEATURE7**

```
#define CSIRX_REG_0_FEATURE7 (CSIRX_0_BASE + 0x47)
```

**6.50.1.63 CSIRX\_REG\_0\_FEATURE7\_GET\_CRC**

```
#define CSIRX_REG_0_FEATURE7_GET_CRC() GET_BIT(CSIRX_REG_0_FEATURE7, 2)
```

**6.50.1.64 CSIRX\_REG\_0\_FEATURE7\_GET\_MR**

```
#define CSIRX_REG_0_FEATURE7_GET_MR() GET_BIT(CSIRX_REG_0_FEATURE7, 3)
```

**6.50.1.65 CSIRX\_REG\_0\_FEATURE7\_GET\_OP**

```
#define CSIRX_REG_0_FEATURE7_GET_OP() GET_BIT(CSIRX_REG_0_FEATURE7, 4)
```

**6.50.1.66 CSIRX\_REG\_0\_FEATURE7\_GET\_QP**

```
#define CSIRX_REG_0_FEATURE7_GET_QP() GET_BIT(CSIRX_REG_0_FEATURE7, 0)
```

**6.50.1.67 CSIRX\_REG\_0\_FEATURE7\_GET\_SWAP**

```
#define CSIRX_REG_0_FEATURE7_GET_SWAP() GET_BIT(CSIRX_REG_0_FEATURE7, 1)
```

**6.50.1.68 CSIRX\_REG\_1\_BPGHR0**

```
#define CSIRX_REG_1_BPGHR0 (CSIRX_1_BASE + 0x91)
```

**6.50.1.69 CSIRX\_REG\_1\_BPGHR0\_SET\_GE**

```
#define CSIRX_REG_1_BPGHR0_SET_GE(
 val) SET_MASKED_BIT(CSIRX_REG_1_BPGHR0, val, 4)
```

**6.50.1.70 CSIRX\_REG\_1\_BPGHR0\_SET\_PS**

```
#define CSIRX_REG_1_BPGHR0_SET_PS(
 val) SET_MASKED_BIT(CSIRX_REG_1_BPGHR0, val, 5)
```

**6.50.1.71 CSIRX\_REG\_1\_BPGHR0\_SET\_PT**

```
#define CSIRX_REG_1_BPGHR0_SET_PT(
 val) SET_MASKED_BITS(CSIRX_REG_1_BPGHR0, val, 6, 7)
```

**6.50.1.72 CSIRX\_REG\_1\_BPGHR0\_SET\_VLN**

```
#define CSIRX_REG_1_BPGHR0_SET_VLN(
 val) SET_MASKED_BITS(CSIRX_REG_1_BPGHR0, val, 0, 3)
```

**6.50.1.73 CSIRX\_REG\_1\_BPGLR0**

```
#define CSIRX_REG_1_BPGLR0 (CSIRX_1_BASE + 0x90)
```

**6.50.1.74 CSIRX\_REG\_1\_BPGLR0\_SET\_VLN**

```
#define CSIRX_REG_1_BPGLR0_SET_VLN(
 val) SET_MASKED_BITS(CSIRX_REG_1_BPGLR0, val, 0, 7)
```

**6.50.1.75 CSIRX\_REG\_1\_DLMR0**

```
#define CSIRX_REG_1_DLMR0 (CSIRX_1_BASE + 0x2A)
```

**6.50.1.76 CSIRX\_REG\_1\_DLMR0\_GET\_L0**

```
#define CSIRX_REG_1_DLMR0_GET_L0() GET_BITS(CSIRX_REG_1_DLMR0, 0, 2)
```

**6.50.1.77 CSIRX\_REG\_1\_DLMR0\_GET\_L1**

```
#define CSIRX_REG_1_DLMR0_GET_L1() GET_BITS(CSIRX_REG_1_DLMR0, 4, 6)
```

### 6.50.1.78 CSIRX\_REG\_1\_FEATURE0

```
#define CSIRX_REG_1_FEATURE0 (CSIRX_1_BASE + 0x40)
```

### 6.50.1.79 CSIRX\_REG\_1\_FEATURE0\_GET\_DFAD

```
#define CSIRX_REG_1_FEATURE0_GET_DFAD() GET_BITS(CSIRX_REG_1_FEATURE0, 5, 7)
```

### 6.50.1.80 CSIRX\_REG\_1\_FEATURE0\_GET\_LN

```
#define CSIRX_REG_1_FEATURE0_GET_LN() GET_BITS(CSIRX_REG_1_FEATURE0, 2, 4)
```

### 6.50.1.81 CSIRX\_REG\_1\_FEATURE0\_GET\_VCN

```
#define CSIRX_REG_1_FEATURE0_GET_VCN() GET_BITS(CSIRX_REG_1_FEATURE0, 0, 1)
```

### 6.50.1.82 CSIRX\_REG\_1\_FEATURE6

```
#define CSIRX_REG_1_FEATURE6 (CSIRX_1_BASE + 0x46)
```

### 6.50.1.83 CSIRX\_REG\_1\_FEATURE6\_GET\_APB

```
#define CSIRX_REG_1_FEATURE6_GET_APB() GET_BIT(CSIRX_REG_1_FEATURE6, 6)
```

### 6.50.1.84 CSIRX\_REG\_1\_FEATURE6\_GET\_ASC

```
#define CSIRX_REG_1_FEATURE6_GET_ASC() GET_BIT(CSIRX_REG_1_FEATURE6, 7)
```

### 6.50.1.85 CSIRX\_REG\_1\_FEATURE6\_GET\_CD

```
#define CSIRX_REG_1_FEATURE6_GET_CD() GET_BIT(CSIRX_REG_1_FEATURE6, 3)
```

**6.50.1.86 CSIRX\_REG\_1\_FEATURE6\_GET\_DP**

```
#define CSIRX_REG_1_FEATURE6_GET_DP() GET_BIT(CSIRX_REG_1_FEATURE6, 2)
```

**6.50.1.87 CSIRX\_REG\_1\_FEATURE6\_GET\_DPCM**

```
#define CSIRX_REG_1_FEATURE6_GET_DPCM() GET_BIT(CSIRX_REG_1_FEATURE6, 4)
```

**6.50.1.88 CSIRX\_REG\_1\_FEATURE6\_GET\_FRC**

```
#define CSIRX_REG_1_FEATURE6_GET_FRC() GET_BIT(CSIRX_REG_1_FEATURE6, 1)
```

**6.50.1.89 CSIRX\_REG\_1\_FEATURE6\_GET\_I2C**

```
#define CSIRX_REG_1_FEATURE6_GET_I2C() GET_BIT(CSIRX_REG_1_FEATURE6, 5)
```

**6.50.1.90 CSIRX\_REG\_1\_FEATURE6\_GET\_PG**

```
#define CSIRX_REG_1_FEATURE6_GET_PG() GET_BIT(CSIRX_REG_1_FEATURE6, 0)
```

**6.50.1.91 CSIRX\_REG\_1\_FEATURE7**

```
#define CSIRX_REG_1_FEATURE7 (CSIRX_1_BASE + 0x47)
```

**6.50.1.92 CSIRX\_REG\_1\_FEATURE7\_GET\_CRC**

```
#define CSIRX_REG_1_FEATURE7_GET_CRC() GET_BIT(CSIRX_REG_1_FEATURE7, 2)
```

**6.50.1.93 CSIRX\_REG\_1\_FEATURE7\_GET\_MR**

```
#define CSIRX_REG_1_FEATURE7_GET_MR() GET_BIT(CSIRX_REG_1_FEATURE7, 3)
```



**6.50.1.94 CSIRX\_REG\_1\_FEATURE7\_GET\_OP**

```
#define CSIRX_REG_1_FEATURE7_GET_OP() GET_BIT(CSIRX_REG_1_FEATURE7, 4)
```

**6.50.1.95 CSIRX\_REG\_1\_FEATURE7\_GET\_QP**

```
#define CSIRX_REG_1_FEATURE7_GET_QP() GET_BIT(CSIRX_REG_1_FEATURE7, 0)
```

**6.50.1.96 CSIRX\_REG\_1\_FEATURE7\_GET\_SWAP**

```
#define CSIRX_REG_1_FEATURE7_GET_SWAP() GET_BIT(CSIRX_REG_1_FEATURE7, 1)
```

**6.50.1.97 CSIRX\_REG\_PECR\_GET\_PEC**

```
#define CSIRX_REG_PECR_GET_PEC(
 addr) GET_BITS(addr, 0, 7)
```

**6.50.1.98 CSIRX\_REG\_PECR\_SET\_PEC**

```
#define CSIRX_REG_PECR_SET_PEC(
 addr,
 val) SET_MASKED_BITS(addr, val, 0, 7)
```

**6.50.1.99 CSIRX\_REG\_VSCR\_SET\_VSTU0**

```
#define CSIRX_REG_VSCR_SET_VSTU0(
 addr,
 val) SET_MASKED_BIT(addr, val, 0)
```

**6.50.1.100 MAX\_VIDEO\_MEM**

```
#define MAX_VIDEO_MEM 8 << 20
```

### 6.50.1.101 ROUND\_UP

```
#define ROUND_UP(
 x,
 y) (((x) + (y - 1)) / y) * y
```

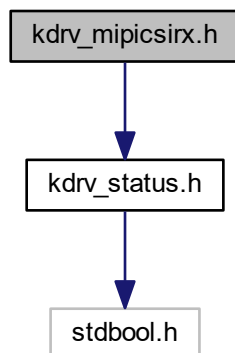
## 6.50.2 Variable Documentation

### 6.50.2.1 csirx\_ctx

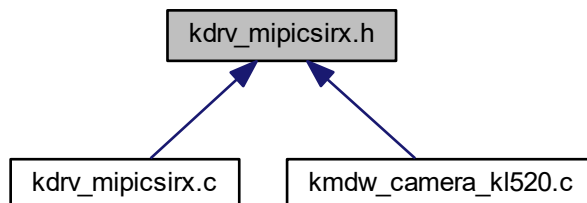
```
struct kdrv_csirx_context csirx_ctx[CSI2RX_CAM_NUM]
```

## 6.51 kdrv\_mipicsirx.h File Reference

```
#include "kdrv_status.h"
Include dependency graph for kdrv_mipicsirx.h:
```



This graph shows which files directly or indirectly include this file:



## Enumerations

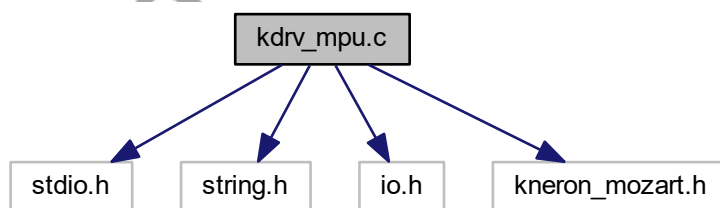
- enum { [CSI2RX\\_CAM\\_0](#), [CSI2RX\\_CAM\\_1](#), [CSI2RX\\_CAM\\_NUM](#) }

## Functions

- [kdrv\\_status\\_t kdrv\\_csi2rx\\_initialize](#) (uint32\_t cam\_idx)  
*kdrv\_csi2rx\_initialize* Initilize mipicsirx related variable.
- [kdrv\\_status\\_t kdrv\\_csi2rx\\_enable](#) (uint32\_t input\_type, uint32\_t cam\_idx, uint32\_t sensor\_idx, struct [cam\\_format](#) \*fmt)  
*kdrv\_csi2rx\_enable* Set mipicsirx related register for IP enable.
- [kdrv\\_status\\_t kdrv\\_csi2rx\\_start](#) (uint32\_t input\_type, uint32\_t cam\_idx)  
*kdrv\_csi2rx\_start* Set mipicsirx related register for IP start.
- [kdrv\\_status\\_t kdrv\\_csi2rx\\_set\\_power](#) (uint32\_t cam\_idx, uint32\_t on)  
*kdrv\_csi2rx\_set\_power* Set mipicsirx power related register.
- [kdrv\\_status\\_t kdrv\\_csi2rx\\_reset](#) (uint32\_t cam\_idx, uint32\_t sensor\_idx)  
*kdrv\_csi2rx\_reset* Reset mipicsirx.

## 6.52 kdrv\_mpu.c File Reference

```
#include <stdio.h>
#include <string.h>
#include "io.h"
#include "kneron_mozart.h"
Include dependency graph for kdrv_mpu.c:
```



## Macros

- #define [ROM\\_MEM\\_BASE](#) 0x10000000
- #define [SiRAM\\_MEM\\_VECTOR\\_OFFSET](#) 0x2000
- #define [MPU\\_DEFAULT\\_MAP](#) 0x04
- #define [MPU\\_XN](#) 1U << 28
- #define [MPU\\_1KB](#) (ARM\_MPU\_REGION\_SIZE\_1KB << 1)
- #define [MPU\\_32KB](#) (ARM\_MPU\_REGION\_SIZE\_32KB << 1)
- #define [MPU\\_64KB](#) (ARM\_MPU\_REGION\_SIZE\_64KB << 1)
- #define [MPU\\_128KB](#) (ARM\_MPU\_REGION\_SIZE\_128KB << 1)

- #define MPU\_96KB\_SRD (0xC0 << 8)
- #define MPU\_64MB (ARM\_MPU\_REGION\_SIZE\_64MB << 1)
- #define MPU\_4GB (ARM\_MPU\_REGION\_SIZE\_4GB << 1)
- #define MPU\_2pGB\_SRD (0xE0 << 8)
- #define MPU\_RW (ARM\_MPU\_AP\_FULL << 24)
- #define MPU\_RO (ARM\_MPU\_AP\_RO << 24)
- #define MPU\_NA (ARM\_MPU\_AP\_NONE << 24)
- #define MPU\_CACHE (0x0F << 16)
- #define MPU\_DEV\_S (0x05 << 16)
- #define MPU\_EN 1

## Functions

- void `kdrv_mpu_config` (void)  
*config memory protect space, siram + niram*
- void `kdrv_mpu_niram_enable` (void)  
*mpu protect enable for niram memory space*
- void `kdrv_mpu_niram_disable` (void)  
*mpu protect disable for niram memory space*

## 6.52.1 Macro Definition Documentation

### 6.52.1.1 MPU\_128KB

```
#define MPU_128KB (ARM_MPU_REGION_SIZE_128KB << 1)
```

### 6.52.1.2 MPU\_1KB

```
#define MPU_1KB (ARM_MPU_REGION_SIZE_1KB << 1)
```

### 6.52.1.3 MPU\_2pGB\_SRD

```
#define MPU_2pGB_SRD (0xE0 << 8)
```

### 6.52.1.4 MPU\_32KB

```
#define MPU_32KB (ARM_MPU_REGION_SIZE_32KB << 1)
```

### 6.52.1.5 MPU\_4GB

```
#define MPU_4GB (ARM_MPU_REGION_SIZE_4GB << 1)
```

### 6.52.1.6 MPU\_64KB

```
#define MPU_64KB (ARM_MPU_REGION_SIZE_64KB << 1)
```

### 6.52.1.7 MPU\_64MB

```
#define MPU_64MB (ARM_MPU_REGION_SIZE_64MB << 1)
```

### 6.52.1.8 MPU\_96KB\_SRD

```
#define MPU_96KB_SRD (0xC0 << 8)
```

### 6.52.1.9 MPU\_CACHE

```
#define MPU_CACHE (0x0F << 16)
```

### 6.52.1.10 MPU\_DEFAULT\_MAP

```
#define MPU_DEFAULT_MAP 0x04
```

### 6.52.1.11 MPU\_DEV\_S

```
#define MPU_DEV_S (0x05 << 16)
```

### 6.52.1.12 MPU\_EN

```
#define MPU_EN 1
```

### 6.52.1.13 MPU\_NA

```
#define MPU_NA (ARM_MPU_AP_NONE << 24)
```

### 6.52.1.14 MPU\_RO

```
#define MPU_RO (ARM_MPU_AP_RO << 24)
```

### 6.52.1.15 MPU\_RW

```
#define MPU_RW (ARM_MPU_AP_FULL << 24)
```

### 6.52.1.16 MPU\_XN

```
#define MPU_XN 1U << 28
```

### 6.52.1.17 ROM\_MEM\_BASE

```
#define ROM_MEM_BASE 0x10000000
```

### 6.52.1.18 SIRAM\_MEM\_VECTOR\_OFFSET

```
#define SIRAM_MEM_VECTOR_OFFSET 0x2000
```

## 6.53 kdrv\_mpu.h File Reference

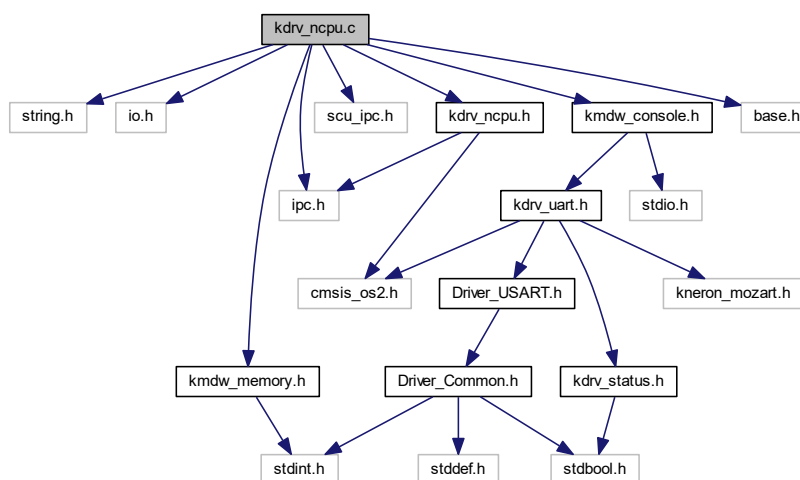
### Functions

- void [kdrv\\_mpu\\_config](#) (void)  
*config memory protect space, siram + niram*
- void [kdrv\\_mpu\\_niram\\_enable](#) (void)  
*mpu protect enable for niram memory space*
- void [kdrv\\_mpu\\_niram\\_disable](#) (void)  
*mpu protect disable for niram memory space*

## 6.54 kdrv\_ncpu.c File Reference

```
#include <string.h>
#include "io.h"
#include "kmdw_memory.h"
#include "ipc.h"
#include "scu_ipc.h"
#include "kdrv_ncpu.h"
#include "kmdw_console.h"
#include "base.h"
```

Include dependency graph for kdrv\_ncpu.c:



### Macros

- #define [NCPU\\_IRQ](#) 51
- #define [INPROC\\_ARRAY\\_MAX\\_SIZE](#) 1000
- #define [CMD\\_FLAGS\(i\)](#) (s\_out\_comm->cmd\_flags[i])
- #define [CMD\\_FLAGS\\_IS\\_ACTIVE\(i\)](#) (s\_out\_comm->cmd\_flags[i] == IMAGE\_STATE\_ACTIVE)
- #define [CMD\\_FLAGS\\_IS\\_INACTIVE\(i\)](#) (s\_out\_comm->cmd\_flags[i] == IMAGE\_STATE\_INACTIVE)
- #define [CMD\\_STATUS\(i\)](#) (s\_in\_comm->cmd\_status[i])
- #define [CMD\\_STATUS\\_IS\\_NPU\\_BUSY\(i\)](#) (s\_in\_comm->cmd\_status[i] == IMAGE\_STATE\_NPU\_BUSY)
- #define [CMD\\_STATUS\\_IS\\_NPU\\_DONE\(i\)](#) (s\_in\_comm->cmd\_status[i] == IMAGE\_STATE\_NPU\_DONE)
- #define [CMD\\_STATUS\\_IS\\_PROC\\_DONE\(i\)](#) (s\_in\_comm->cmd\_status[i] == IMAGE\_STATE\_POST\_PROCESSING\_DONE)

### Functions

- void [kdrv\\_ncpu\\_trigger\\_int](#) (void)  
*Trigger NCPU interrupt.*
- int [kdrv\\_ncpu\\_get\\_avail\\_com](#) (void)  
*Get available COM.*
- int [kdrv\\_ncpu\\_set\\_image\\_active](#) (uint32\_t n\_index)  
*Set active image index.*

- int `kdrv_ncpu_get_image_active` ()  
*Get active image index.*
- int `kdrv_ncpu_set_model_active` (uint32\_t n\_index)  
*Set active model index.*
- int `kdrv_ncpu_get_model_active` ()  
*Get active model index.*
- void `kdrv_ncpu_set_model` (struct kdp\_model\_s \*model\_info\_addr, uint32\_t info\_idx, int32\_t slot\_idx)  
*Set model information.*
- void `kdrv_ncpu_initialize` (ipc\_handler\_t ipc\_handler)  
*Initialize NPU functionality.*
- struct ncpu\_to\_scpu\_s \* `kdrv_ncpu_get_input` (void)  
*Get ncpu\_to\_scpu\_s.*
- struct scpu\_to\_ncpu\_s \* `kdrv_ncpu_get_output` (void)  
*Get scpu\_to\_ncpu\_s.*
- void `kdrv_ncpu_set_scpu_debug_lvl` (uint32\_t lvl)  
*Set SCPU debug level.*
- void `kdrv_ncpu_set_ncpu_debug_lvl` (uint32\_t lvl)  
*Set NCPU debug level.*

## Variables

- `ipc_handler_t ipc_handler_cb`
- struct scpu\_to\_ncpu\_s \* `s_out_comm`
- struct ncpu\_to\_scpu\_s \* `s_in_comm`

## 6.54.1 Macro Definition Documentation

### 6.54.1.1 CMD\_FLAGS

```
#define CMD_FLAGS(
 i) (s_out_comm->cmd_flags[i])
```

### 6.54.1.2 CMD\_FLAGS\_IS\_ACTIVE

```
#define CMD_FLAGS_IS_ACTIVE(
 i) (s_out_comm->cmd_flags[i] == IMAGE_STATE_ACTIVE)
```

### 6.54.1.3 CMD\_FLAGS\_IS\_INACTIVE

```
#define CMD_FLAGS_IS_INACTIVE(
 i) (s_out_comm->cmd_flags[i] == IMAGE_STATE_INACTIVE)
```



#### 6.54.1.4 CMD\_STATUS

```
#define CMD_STATUS(
 i) (s_in_comm->cmd_status[i])
```

#### 6.54.1.5 CMD\_STATUS\_IS\_NPU\_BUSY

```
#define CMD_STATUS_IS_NPU_BUSY(
 i) (s_in_comm->cmd_status[i] == IMAGE_STATE_NPU_BUSY)
```

#### 6.54.1.6 CMD\_STATUS\_IS\_NPU\_DONE

```
#define CMD_STATUS_IS_NPU_DONE(
 i) (s_in_comm->cmd_status[i] == IMAGE_STATE_NPU_DONE)
```

#### 6.54.1.7 CMD\_STATUS\_IS\_PROC\_DONE

```
#define CMD_STATUS_IS_PROC_DONE(
 i) (s_in_comm->cmd_status[i] == IMAGE_STATE_POST_PROCESSING_DONE)
```

#### 6.54.1.8 INPROC\_ARRAY\_MAX\_SIZE

```
#define INPROC_ARRAY_MAX_SIZE 1000
```

#### 6.54.1.9 NCPU\_IRQ

```
#define NCPU_IRQ 51
```

### 6.54.2 Variable Documentation

#### 6.54.2.1 ipc\_handler\_cb

```
ipc_handler_t ipc_handler_cb
```

### 6.54.2.2 s\_in\_comm

```
struct ncpu_to_scpu_s* s_in_comm
```

### 6.54.2.3 s\_out\_comm

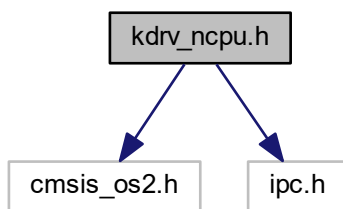
```
struct scpu_to_ncpu_s* s_out_comm
```

## 6.55 kdrv\_ncpu.h File Reference

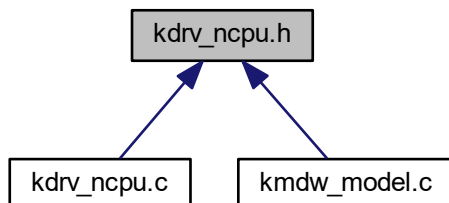
```
#include "cmsis_os2.h"
```

```
#include "ipc.h"
```

Include dependency graph for kdrv\_ncpu.h:



This graph shows which files directly or indirectly include this file:



## Typedefs

- typedef void(\* [ipc\\_handler\\_t](#)) (int ipc\_idx, int state)

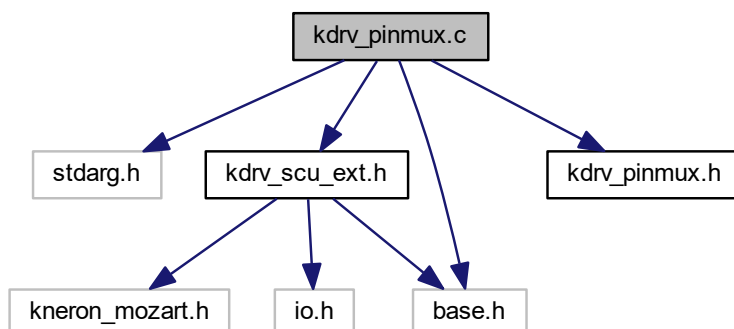
## Functions

- void [kdrv\\_ncpu\\_initialize](#) ([ipc\\_handler\\_t](#) ipc\_handler)  
*Initialize NPU functionality.*
- void [kdrv\\_ncpu\\_set\\_model](#) (struct [kdp\\_model\\_s](#) \*model\_info\_addr, [uint32\\_t](#) info\_idx, [int32\\_t](#) slot\_idx)  
*Set model information.*
- int [kdrv\\_ncpu\\_get\\_avail\\_com](#) (void)  
*Get available COM.*
- int [kdrv\\_ncpu\\_set\\_model\\_active](#) ([uint32\\_t](#) index)  
*Set active model index.*
- int [kdrv\\_ncpu\\_get\\_model\\_active](#) (void)  
*Get active model index.*
- int [kdrv\\_ncpu\\_set\\_image\\_active](#) ([uint32\\_t](#) index)  
*Set active image index.*
- int [kdrv\\_ncpu\\_get\\_image\\_active](#) (void)  
*Get active image index.*
- void [kdrv\\_ncpu\\_set\\_scpu\\_debug\\_lvl](#) ([uint32\\_t](#) lvl)  
*Set SCPU debug level.*
- void [kdrv\\_ncpu\\_set\\_ncpu\\_debug\\_lvl](#) ([uint32\\_t](#) lvl)  
*Set NCPU debug level.*
- void [kdrv\\_ncpu\\_trigger\\_int](#) (void)  
*Trigger NCPU interrupt.*
- struct [ncpu\\_to\\_scpu\\_s](#) \* [kdrv\\_ncpu\\_get\\_input](#) (void)  
*Get ncpu\_to\_scpu\_s.*
- struct [scpu\\_to\\_ncpu\\_s](#) \* [kdrv\\_ncpu\\_get\\_output](#) (void)  
*Get scpu\_to\_ncpu\_s.*

## 6.56 kdrv\_pinmux.c File Reference

```
#include <stdarg.h>
#include "kdrv_scu_ext.h"
#include "base.h"
#include "kdrv_pinmux.h"
```

Include dependency graph for kdrv\_pinmux.c:



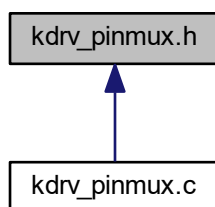
## Functions

- void `kdrv_pinmux_config` (`kdrv_pin_name` pin, `kdrv_pinmux_mode` mode, `kdrv_pin_pull` pull\_type, `kdrv_pin_driving` driving)

*Pinmux configure.*

## 6.57 kdrv\_pinmux.h File Reference

This graph shows which files directly or indirectly include this file:



## Enumerations

- enum `kdrv_pin_name` {  
`KDRV_PIN_SPI_WP_N=0`, `KDRV_PIN_SPI_HOLD_N`, `KDRV_PIN_JTAG_TRST_N`, `KDRV_PIN_JTAG_TDI`,  
`KDRV_PIN_JTAG_SWDTMS`, `KDRV_PIN_JTAG_SWCLKTCK`, `KDRV_PIN_JTAG_TDO`, `KDRV_PIN_LC_PCLK`,  
`KDRV_PIN_LC_VS`, `KDRV_PIN_LC_HS`, `KDRV_PIN_LC_DE`, `KDRV_PIN_LC_DATA_0`,  
`KDRV_PIN_LC_DATA_1`, `KDRV_PIN_LC_DATA_2`, `KDRV_PIN_LC_DATA_3`, `KDRV_PIN_LC_DATA_4`,  
`KDRV_PIN_LC_DATA_5`, `KDRV_PIN_LC_DATA_6`, `KDRV_PIN_LC_DATA_7`, `KDRV_PIN_LC_DATA_8`,  
`KDRV_PIN_LC_DATA_9`, `KDRV_PIN_LC_DATA_10`, `KDRV_PIN_LC_DATA_11`, `KDRV_PIN_LC_DATA_12`,  
`KDRV_PIN_LC_DATA_13`, `KDRV_PIN_LC_DATA_14`, `KDRV_PIN_LC_DATA_15`, `KDRV_PIN_SD_CLK`,  
`KDRV_PIN_SD_CMD`, `KDRV_PIN_SD_DAT_0`, `KDRV_PIN_SD_DAT_1`, `KDRV_PIN_SD_DAT_2`,  
`KDRV_PIN_SD_DAT_3`, `KDRV_PIN_UART0_RX`, `KDRV_PIN_UART0_TX`, `KDRV_PIN_I2C0_SCL`,  
`KDRV_PIN_I2C0_SDA`, `KDRV_PIN_PWM0` }

*Enumerations of KDP520 all configurable pins.*

- enum `kdrv_pinmux_mode` {  
`PIN_MODE_0 = 0`, `PIN_MODE_1`, `PIN_MODE_2`, `PIN_MODE_3`,  
`PIN_MODE_4`, `PIN_MODE_5`, `PIN_MODE_6`, `PIN_MODE_7` }

*Enumerations of KDP520 pinmux modes.*

- enum `kdrv_pin_pull` { `PIN_PULL_NONE`, `PIN_PULL_UP`, `PIN_PULL_DOWN` }

*Enumerations of KDP520 pull status.*

- enum `kdrv_pin_driving` {  
`PIN_DRIVING_NONE`, `PIN_DRIVING_4MA`, `PIN_DRIVING_8MA`, `PIN_DRIVING_12MA`,  
`PIN_DRIVING_16MA` }

*Enumerations of KDP520 output driving capability.*

## Functions

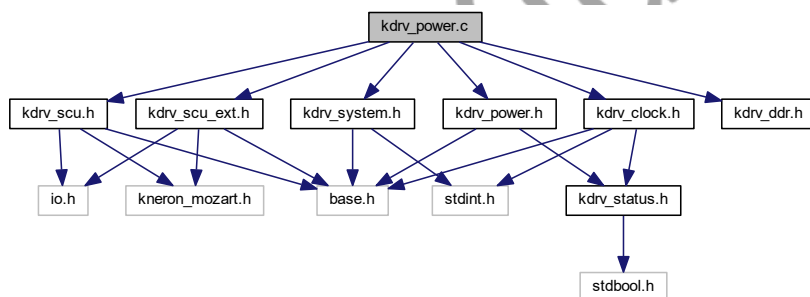
- void `kdrv_pinmux_config` (`kdrv_pin_name` pin, `kdrv_pinmux_mode` mode, `kdrv_pin_pull` pull\_type, `kdrv_pin_driving` driving)

*Pinmux configure.*

## 6.58 kdrv\_power.c File Reference

```
#include "kdrv_power.h"
#include "kdrv_scu.h"
#include "kdrv_scu_ext.h"
#include "kdrv_system.h"
#include "kdrv_clock.h"
#include "kdrv_ddr.h"
```

Include dependency graph for `kdrv_power.c`:



## Macros

- #define `POWER_DOMAIN_WORKING_NONE` 0x00000000
- #define `POWER_DOMAIN_WORKING_DEFAULT` 0x00000001
- #define `POWER_DOMAIN_WORKING_NPU` 0x00000002
- #define `POWER_DOMAIN_WORKING_DDR` 0x00000004
- #define `POWER_DOMAIN_WORKING_ALL` (`POWER_DOMAIN_WORKING_DEFAULT` | `POWER_DOMAIN_WORKING_NPU` | `POWER_DOMAIN_WORKING_DDR`)
- #define `POWER_DOMAIN_SOFTOFF_DEFAULT` 0x00000010
- #define `POWER_DOMAIN_SOFTOFF_NPU` 0x00000020
- #define `POWER_DOMAIN_SOFTOFF_DDR` 0x00000040
- #define `POWER_DOMAIN_SOFTOFF_MASK`
- #define `PWR_CTRL_SOFTOFF_MASK`
- #define `PWR_CTRL_SOFTOFF_DEEP_RETENTION`
- #define `PWR_CTRL_SOFTOFF_RTC_MODE`

## Functions

- void `kdrv_power_sw_reset` (void)  
*Watchdog reset.*
- `kdrv_status_t kdrv_power_set_domain` (`kdrv_power_domain_t` domain, int enable)  
*Set power domain.*
- `kdrv_status_t kdrv_power_softoff` (`kdrv_power_mode_t` mode)  
*Shutdown the power supply to all blocks, except the logic in the RTC domain and DDR memory is in self-refresh state.*
- `kdrv_status_t kdrv_power_ops` (`kdrv_power_ops_t` ops)  
*Power operation.*

## Variables

- `kdrv_power_mode_t __power_mgr_mode` = `POWER_MODE_RTC`

### 6.58.1 Macro Definition Documentation

#### 6.58.1.1 POWER\_DOMAIN\_SOFTOFF\_DDR

```
#define POWER_DOMAIN_SOFTOFF_DDR 0x00000040
```

#### 6.58.1.2 POWER\_DOMAIN\_SOFTOFF\_DEFAULT

```
#define POWER_DOMAIN_SOFTOFF_DEFAULT 0x00000010
```

#### 6.58.1.3 POWER\_DOMAIN\_SOFTOFF\_MASK

```
#define POWER_DOMAIN_SOFTOFF_MASK
```

##### Value:

```
(POWER_DOMAIN_SOFTOFF_DEFAULT | \
POWER_DOMAIN_SOFTOFF_NPU | \
POWER_DOMAIN_SOFTOFF_DDR)
```

#### 6.58.1.4 POWER\_DOMAIN\_SOFTOFF\_NPU

```
#define POWER_DOMAIN_SOFTOFF_NPU 0x00000020
```

### 6.58.1.5 POWER\_DOMAIN\_WORKING\_ALL

```
#define POWER_DOMAIN_WORKING_ALL (POWER_DOMAIN_WORKING_DEFAULT | POWER_DOMAIN_WORKING_NPU |
POWER_DOMAIN_WORKING_DDR)
```

### 6.58.1.6 POWER\_DOMAIN\_WORKING\_DDR

```
#define POWER_DOMAIN_WORKING_DDR 0x00000004
```

### 6.58.1.7 POWER\_DOMAIN\_WORKING\_DEFAULT

```
#define POWER_DOMAIN_WORKING_DEFAULT 0x00000001
```

### 6.58.1.8 POWER\_DOMAIN\_WORKING\_NONE

```
#define POWER_DOMAIN_WORKING_NONE 0x00000000
```

### 6.58.1.9 POWER\_DOMAIN\_WORKING\_NPU

```
#define POWER_DOMAIN_WORKING_NPU 0x00000002
```

### 6.58.1.10 PWR\_CTRL\_SOFTOFF\_DEEP\_RETENTION

```
#define PWR_CTRL_SOFTOFF_DEEP_RETENTION
```

**Value:**

```
(SCU_REG_PWR_CTRL_PWRUP_UPDATE | \
SCU_REG_PWR_CTRL_PWRUP_CTRL_DOMAIN_DDRCK | \
SCU_REG_PWR_CTRL_PWRUP_CTRL_DOMAIN_DEFAULT | \
SCU_REG_PWR_CTRL_PWRDN_CTRL_DOMAIN_DDRCK)
```

### 6.58.1.11 PWR\_CTRL\_SOFTOFF\_MASK

```
#define PWR_CTRL_SOFTOFF_MASK
```

**Value:**

```
(SCU_REG_PWR_CTRL_PWRUP_UPDATE | \
SCU_REG_PWR_CTRL_PWRUP_CTRL_MASK | \
SCU_REG_PWR_CTRL_PWRDN_CTRL_MASK)
```

### 6.58.1.12 PWR\_CTRL\_SOFTOFF\_RTC\_MODE

```
#define PWR_CTRL_SOFTOFF_RTC_MODE
```

**Value:**

```
(SCU_REG_PWR_CTRL_PWRUP_UPDATE | \
 SCU_REG_PWR_CTRL_PWRUP_CTRL_DOMAIN_DEFAULT)
```

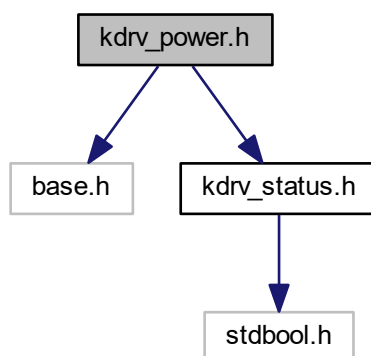
## 6.58.2 Variable Documentation

### 6.58.2.1 \_\_power\_mgr\_mode

```
kdrv_power_mode_t __power_mgr_mode = POWER_MODE_RTC
```

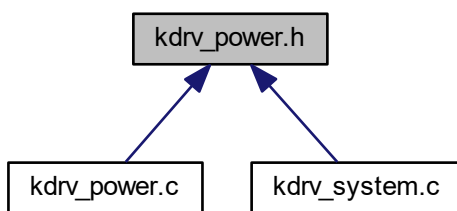
## 6.59 kdrv\_power.h File Reference

```
#include <base.h>
#include "kdrv_status.h"
Include dependency graph for kdrv_power.h:
```





This graph shows which files directly or indirectly include this file:



## Enumerations

- enum `kdrv_power_domain_t` { `POWER_DOMAIN_DEFAULT` = 1, `POWER_DOMAIN_NPU`, `POWER_DOMAIN_DDRCK` }  
*Enumerations of k1520 power domains.*
- enum `kdrv_power_ops_t` { `POWER_OPS_FCS` = 0, `POWER_OPS_CHANGE_BUS_SPEED`, `POWER_OPS_PLL_UPDATE`, `POWER_OPS_SLEEPING` }  
*Enumerations of k1520 power operations.*
- enum `kdrv_power_mode_t` { `POWER_MODE_RTC` = 0, `POWER_MODE_ALWAYSON`, `POWER_MODE_FULL`, `POWER_MODE_RETENTION`, `POWER_MODE_DEEP_RETENTION` }  
*Enumerations of k1520 power modes.*

## Functions

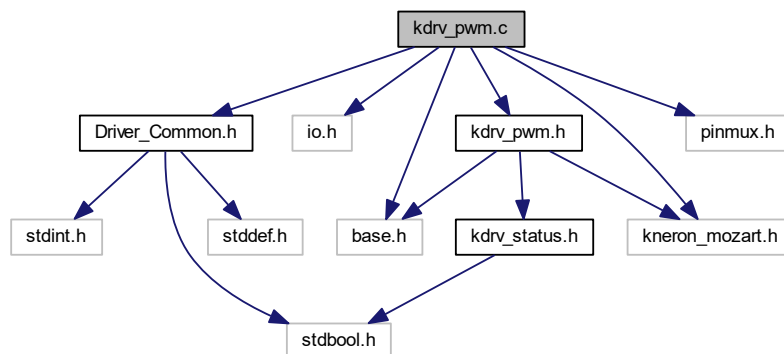
- void `kdrv_power_sw_reset` (void)  
*Watchdog reset.*
- `kdrv_status_t` `kdrv_power_ops` (`kdrv_power_ops_t` ops)  
*Power operation.*
- `kdrv_status_t` `kdrv_power_set_domain` (`kdrv_power_domain_t` domain, int enable)  
*Set power domain.*
- `kdrv_status_t` `kdrv_power_softoff` (`kdrv_power_mode_t` mode)  
*Shutdown the power supply to all blocks, except the logic in the RTC domain and DDR memory is in self-refresh state.*

## 6.60 kdrv\_pwm.c File Reference

```
#include "base.h"
#include "io.h"
#include "Driver_Common.h"
#include "kneron_mozart.h"
#include "kdrv_pwm.h"
```

```
#include "pinmux.h"
```

Include dependency graph for `kdrv_pwm.c`:



## Data Structures

- struct `kdrv_pwmtimer_control`
- struct `kdrv_pwmtimer_struct`

## Macros

- `#define` `pwm_msg`(fmt, ...)
- `#define` `MAX_PWM_TIMER` 6
- `#define` `HZ` 100
- `#define` `MAX_TIMER` 7
- `#define` `TIMER_INTSTAT` 0x0
- `#define` `TIMER_CR` 0x0
- `#define` `TIMER_LOAD` 0x4
- `#define` `TIMER_COMPARE` 0x8
- `#define` `TIMER_CNTO` 0xc

## Typedefs

- typedef void(\* `timer_isr`) (void)

## Functions

- `uint32_t` `kdrv_current_t1_tick` (void)  
*Get t1 tick.*
- `uint32_t` `kdrv_current_t2_tick` (void)  
*Get t2 tick.*
- `uint32_t` `kdrv_current_t3_tick` (void)  
*Get t3 tick.*
- `uint32_t` `kdrv_current_t4_tick` (void)

- Get t4 tick.
- uint32\_t `kdrv_current_t5_tick` (void)
- Get t5 tick.
- uint32\_t `kdrv_current_t6_tick` (void)
- Get t6 tick.
- `kdrv_status_t kdrv_pwmtimer_initialize` (pwmtimer timer, uint32\_t tick)
  - Initialize specific timer id and give tick.
- `kdrv_status_t kdrv_pwmtimer_close` (pwmtimer timer)
  - Close specific pwm timer id.
- `kdrv_status_t kdrv_pwmtimer_tick_reset` (pwmtimer timer)
  - Reset pwm timer tick.
- `kdrv_status_t kdrv_pwmtimer_delay_ms` (uint32\_t msec)
  - Use pwm timer to delay for certain time interval.
- `kdrv_status_t kdrv_pwm_config` (pwmtimer timer, `pwpmpolarity` polarity, uint32\_t duty, uint32\_t period, bool ns2clkcnt)
  - `kdrv_pwm_config`
- `kdrv_status_t kdrv_pwm_enable` (pwmtimer timer)
  - `kdrv_pwm_enable`
- `kdrv_status_t kdrv_pwm_disable` (pwmtimer timer)
  - `kdrv_pwm_disable`

## Variables

- `kdrv_pwmtimer_control * timer_control` [MAX\_TIMER+1]
- uint32\_t \* `CNTBBase_tmp`
- uint32\_t \* `CMPBBase_tmp`
- uint32\_t `t1_tick` = 0
- uint32\_t `t2_tick` = 0
- uint32\_t `t3_tick` = 0
- uint32\_t `t4_tick` = 0
- uint32\_t `t5_tick` = 0
- uint32\_t `t6_tick` = 0

## 6.60.1 Macro Definition Documentation

### 6.60.1.1 HZ

```
#define HZ 100
```

### 6.60.1.2 MAX\_PWM\_TIMER

```
#define MAX_PWM_TIMER 6
```

### 6.60.1.3 MAX\_TIMER

```
#define MAX_TIMER 7
```

### 6.60.1.4 pwm\_msg

```
#define pwm_msg(
 fmt,
 ...)
```

### 6.60.1.5 TIMER\_CNT0

```
#define TIMER_CNT0 0xc
```

### 6.60.1.6 TIMER\_COMPARE

```
#define TIMER_COMPARE 0x8
```

### 6.60.1.7 TIMER\_CR

```
#define TIMER_CR 0x0
```

### 6.60.1.8 TIMER\_INTSTAT

```
#define TIMER_INTSTAT 0x0
```

### 6.60.1.9 TIMER\_LOAD

```
#define TIMER_LOAD 0x4
```

## 6.60.2 Typedef Documentation

### 6.60.2.1 timer\_isr

```
typedef void(* timer_isr) (void)
```

## 6.60.3 Variable Documentation

### 6.60.3.1 CMPBBase\_tmp

```
uint32_t* CMPBBase_tmp
```

### 6.60.3.2 CNTBBase\_tmp

```
uint32_t* CNTBBase_tmp
```

### 6.60.3.3 t1\_tick

```
uint32_t t1_tick = 0
```

### 6.60.3.4 t2\_tick

```
uint32_t t2_tick = 0
```

### 6.60.3.5 t3\_tick

```
uint32_t t3_tick = 0
```

### 6.60.3.6 t4\_tick

```
uint32_t t4_tick = 0
```

### 6.60.3.7 t5\_tick

```
uint32_t t5_tick = 0
```

### 6.60.3.8 t6\_tick

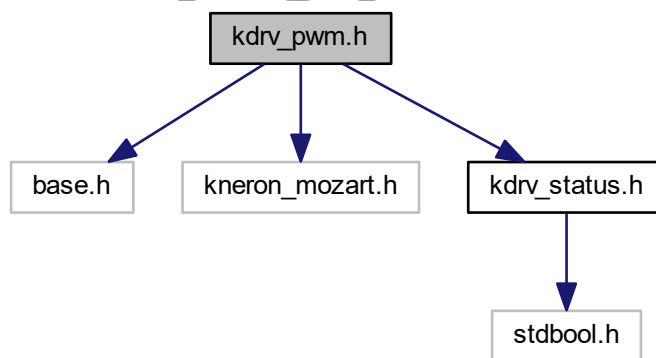
```
uint32_t t6_tick = 0
```

### 6.60.3.9 timer\_control

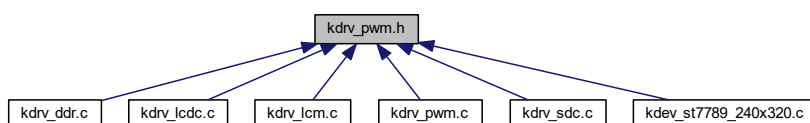
```
kdrv_pwm_timer_control* timer_control[MAX_TIMER+1]
```

## 6.61 kdrv\_pwm.h File Reference

```
#include "base.h"
#include "kneron_mozart.h"
#include "kdrv_status.h"
Include dependency graph for kdrv_pwm.h:
```



This graph shows which files directly or indirectly include this file:



## Macros

- #define `APB_CLK` `APB_CLOCK`
- #define `PWMTMR_1000MSEC_PERIOD` `(uint32_t)(APB_CLK)`
- #define `PWMTMR_5000MSEC_PERIOD` `(uint32_t)(APB_CLK*5)`
- #define `PWMTMR_1000MSEC_PERIOD` `(uint32_t)(APB_CLK)`
- #define `PWMTMR_100MSEC_PERIOD` `(uint32_t)(APB_CLK/10)`
- #define `PWMTMR_20MSEC_PERIOD` `(uint32_t)(APB_CLK/50)`
- #define `PWMTMR_15MSEC_PERIOD` `(uint32_t)(((APB_CLK/100)*3)/2)`
- #define `PWMTMR_10MSEC_PERIOD` `(uint32_t)(APB_CLK/100)`
- #define `PWMTMR_1MSEC_PERIOD` `(uint32_t)(APB_CLK/1000)`
- #define `PWMTMR_01MSEC_PERIOD` `(uint32_t)(APB_CLK/10000)`

## Typedefs

- typedef enum `Timer_IoType` `timeriotype`  
*Enumerations of kl520 power domains.*

## Enumerations

- enum `pwmtimer` {  
`PWMTIMER1 =1, PWMTIMER2 =2, PWMTIMER3 =3, PWMTIMER4 =4,`  
`PWMTIMER5 =5, PWMTIMER6 =6` }  
*Enumerations of all timer callback event return status.*
- enum `Timer_IoType` { `IO_TIMER_RESETALL, IO_TIMER_GETTICK, IO_TIMER_SETTICK, IO_TIMER_SETCLKSRC` }  
*Enumerations of kl520 power domains.*
- enum `pwmpolarity` { `PWM_POLARITY_NORMAL = 0, PWM_POLARITY_INVERSED` }  
*Enumerations of polarity of a PWM signal.*

## Functions

- `uint32_t kdrv_current_t1_tick` (void)  
*Get t1 tick.*
- `uint32_t kdrv_current_t2_tick` (void)  
*Get t2 tick.*
- `uint32_t kdrv_current_t3_tick` (void)  
*Get t3 tick.*
- `uint32_t kdrv_current_t4_tick` (void)  
*Get t4 tick.*
- `uint32_t kdrv_current_t5_tick` (void)  
*Get t5 tick.*
- `uint32_t kdrv_current_t6_tick` (void)  
*Get t6 tick.*
- `kdrv_status_t kdrv_pwmtimer_initialize` (`pwmtimer timer`, `uint32_t tick`)  
*Initialize specific timer id and give tick.*
- `kdrv_status_t kdrv_pwmtimer_close` (`pwmtimer timer`)  
*Close specific pwm timer id.*
- `kdrv_status_t kdrv_pwmtimer_tick_reset` (`pwmtimer timer`)  
*Reset pwm timer tick.*

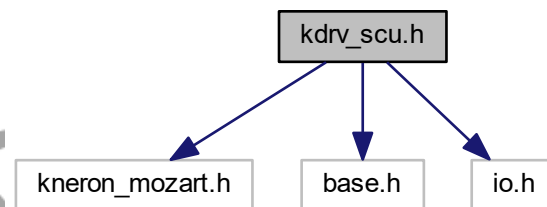
- `kdrv_status_t kdrv_pwmtimer_delay_ms` (uint32\_t msec)  
*Use pwm timer to delay for certain time interval.*
- `kdrv_status_t kdrv_pwm_config` (pwmtimer timer, pwmpolarity polarity, uint32\_t duty, uint32\_t period, bool ns2clkcnt)  
*kdrv\_pwm\_config*
- `kdrv_status_t kdrv_pwm_enable` (pwmtimer timer)  
*kdrv\_pwm\_enable*
- `kdrv_status_t kdrv_pwm_disable` (pwmtimer timer)  
*kdrv\_pwm\_disable*

## 6.62 kdrv\_reg.h File Reference

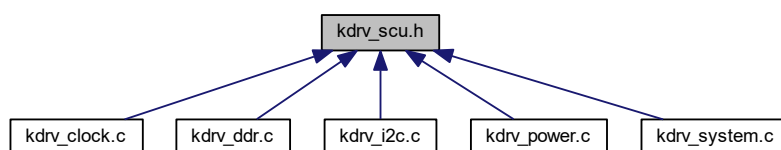
## 6.63 kdrv\_scu.h File Reference

```
#include "kneron_mozart.h"
#include "base.h"
#include "io.h"
```

Include dependency graph for kdrv\_scu.h:



This graph shows which files directly or indirectly include this file:





## Macros

- #define SCU\_REG\_BTUP\_STS (SCU\_FTSCU100\_PA\_BASE + 0x0000)
- #define SCU\_REG\_BTUP\_CTRL (SCU\_FTSCU100\_PA\_BASE + 0x0004)
- #define SCU\_REG\_PWR\_CTRL (SCU\_FTSCU100\_PA\_BASE + 0x0008)
- #define SCU\_REG\_PWR\_MOD (SCU\_FTSCU100\_PA\_BASE + 0x0020)
- #define SCU\_REG\_INT\_STS (SCU\_FTSCU100\_PA\_BASE + 0x0024)
- #define SCU\_REG\_INT\_EN (SCU\_FTSCU100\_PA\_BASE + 0x0028)
- #define SCU\_REG\_PLL\_CTRL (SCU\_FTSCU100\_PA\_BASE + 0x0030)
- #define SCU\_REG\_PLL2\_CTRL (SCU\_FTSCU100\_PA\_BASE + 0x0040)
- #define SCU\_REG\_DLL\_CTRL (SCU\_FTSCU100\_PA\_BASE + 0x0044)
- #define SCU\_REG\_PWR\_VCCSTS (SCU\_FTSCU100\_PA\_BASE + 0x0048)
- #define SCU\_REG\_AHBCLKG (SCU\_FTSCU100\_PA\_BASE + 0x0050)
- #define SCU\_REG\_SLP\_AHBCLKG (SCU\_FTSCU100\_PA\_BASE + 0x0058)
- #define SCU\_REG\_APBCLKG (SCU\_FTSCU100\_PA\_BASE + 0x0060)
- #define SCU\_REG\_APBCLKG2 (SCU\_FTSCU100\_PA\_BASE + 0x0064)
- #define SCU\_REG\_SLP\_APBCLKG (SCU\_FTSCU100\_PA\_BASE + 0x0068)
- #define SCU\_REG\_SLP\_WAKUP\_ST (SCU\_FTSCU100\_PA\_BASE + 0x00C0)
- #define SCU\_REG\_SLP\_WAKUP\_EN (SCU\_FTSCU100\_PA\_BASE + 0x00C4)
- #define SCU\_REG\_RTC\_TIME1 (SCU\_FTSCU100\_PA\_BASE + 0x0200)
- #define SCU\_REG\_RTC\_TIME2 (SCU\_FTSCU100\_PA\_BASE + 0x0204)
- #define SCU\_REG\_RTC\_ALM1 (SCU\_FTSCU100\_PA\_BASE + 0x0208)
- #define SCU\_REG\_RTC\_ALM2 (SCU\_FTSCU100\_PA\_BASE + 0x020C)
- #define SCU\_REG\_RTC\_CTRL (SCU\_FTSCU100\_PA\_BASE + 0x0210)
- #define SCU\_REG\_BTUP\_STS\_RTC\_BTUPTS BIT17
- #define SCU\_REG\_BTUP\_STS\_PWRBTN\_STS BIT16
- #define SCU\_REG\_BTUP\_STS\_PMR BIT11
- #define SCU\_REG\_BTUP\_STS\_SMR BIT10
- #define SCU\_REG\_BTUP\_STS\_WDR BIT9
- #define SCU\_REG\_BTUP\_STS\_HWR BIT8
- #define SCU\_REG\_BTUP\_STS\_PMR1 BIT7
- #define SCU\_REG\_BTUP\_STS\_PMR2 BIT6
- #define SCU\_REG\_BTUP\_CTRL\_RTC\_BU\_EN BIT17
- #define SCU\_REG\_BTUP\_CTRL\_PWRBTN\_EN BIT16
- #define SCU\_REG\_BTUP\_CTRL\_GPO\_OUT BIT0
- #define SCU\_REG\_PWR\_CTRL\_PWRUP\_UPDATE BIT24
- #define SCU\_REG\_PWR\_CTRL\_PWRUP\_CTRL\_DOMAIN\_DDRCK BIT10
- #define SCU\_REG\_PWR\_CTRL\_PWRUP\_CTRL\_DOMAIN\_NPU BIT9
- #define SCU\_REG\_PWR\_CTRL\_PWRUP\_CTRL\_DOMAIN\_DEFAULT BIT8
- #define SCU\_REG\_PWR\_CTRL\_PWRUP\_CTRL\_MASK
- #define SCU\_REG\_PWR\_CTRL\_PWRDN\_CTRL\_DOMAIN\_DDRCK BIT2
- #define SCU\_REG\_PWR\_CTRL\_PWRDN\_CTRL\_DOMAIN\_NPU BIT1
- #define SCU\_REG\_PWR\_CTRL\_PWRDN\_CTRL\_DOMAIN\_DEFAULT BIT0
- #define SCU\_REG\_PWR\_CTRL\_PWRDN\_CTRL\_MASK
- #define SCU\_REG\_PWR\_MOD\_SELFR\_CMD\_OFF BIT31
- #define SCU\_REG\_PWR\_MOD\_FCS\_PLL2\_RSTn BIT30
- #define SCU\_REG\_PWR\_MOD\_FCS\_DLL\_RSTn BIT29
- #define SCU\_REG\_PWR\_MOD\_FCS\_PLL\_RSTn BIT28
- #define SCU\_REG\_PWR\_MOD\_SW\_RST BIT10
- #define SCU\_REG\_PWR\_MOD\_FCS BIT6
- #define SCU\_REG\_PWR\_MOD\_BUS\_SPEED BIT5
- #define SCU\_REG\_PWR\_MOD\_SOFTOFF BIT1
- #define SCU\_REG\_PWR\_MOD\_SET\_SOFTOFF(val) SET\_MASKED\_BIT(SCU\_REG\_PWR\_MOD, val, 1)
- #define SCU\_REG\_INT\_STS\_PWRSTATE\_CHG BIT28
- #define SCU\_REG\_INT\_STS\_RTC\_SEC BIT18

- #define SCU\_REG\_INT\_STS\_RTC\_PER BIT17
- #define SCU\_REG\_INT\_STS\_RTC\_ALARM BIT16
- #define SCU\_REG\_INT\_STS\_PLL\_UPDATE BIT8
- #define SCU\_REG\_INT\_STS\_FCS BIT6
- #define SCU\_REG\_INT\_STS\_BUSSPEED BIT5
- #define SCU\_REG\_INT\_STS\_WAKEUP BIT3
- #define SCU\_REG\_INT\_STS\_PWRBTN\_RISE BIT1
- #define SCU\_REG\_INT\_STS\_PWRBTN\_FALL BIT0
- #define SCU\_REG\_PLL\_CTRL\_GET\_CLKIN\_MUX() GET\_BITS(SCU\_EXTREG\_USB\_OTG\_CTRL, 4, 5)
- #define SCU\_REG\_PLL\_CTRL\_SET\_CLKIN\_MUX(val) SET\_MASKED\_BITS(SCU\_EXTREG\_USB\_OTG\_CTRL, val, 4, 5)
- #define SCU\_REG\_PLL\_CTRL\_CLKIN\_MUX\_BIT\_START 4
- #define SCU\_REG\_PLL\_CTRL\_CLKIN\_MUX\_MASK BIT4 | BIT5 | BIT6 | BIT7
- #define SCU\_REG\_PLL\_CTRL\_PLEN BIT0
- #define SCU\_REG\_PLL\_CTRL\_SET\_PLEN(val) SET\_MASKED\_BIT(SCU\_REG\_DLL\_CTRL, val, 0)
- #define SCU\_REG\_PLL2\_CTRL\_PLL2EN BIT0
- #define SCU\_REG\_PLL2\_CTRL\_SET\_PLL2EN(val) SET\_MASKED\_BIT(SCU\_REG\_PLL2\_CTRL, val, 0)
- #define SCU\_REG\_DLL\_CTRL\_DLEN BIT0
- #define SCU\_REG\_DLL\_CTRL\_SET\_DLEN(val) SET\_MASKED\_BIT(SCU\_REG\_DLL\_CTRL, val, 0)
- #define SCU\_REG\_PWR\_VCCSTS\_GET\_PWR\_READY() GET\_BITS(SCU\_REG\_PWR\_VCCSTS, 0, 2)
- #define SCU\_REG\_PWR\_VCCSTS\_PWR\_READY\_DOMAIN\_DDRCK BIT2
- #define SCU\_REG\_PWR\_VCCSTS\_PWR\_READY\_DOMAIN\_NPU BIT1
- #define SCU\_REG\_PWR\_VCCSTS\_PWR\_READY\_DOMAIN\_DEFAULT BIT0
- #define SCU\_REG\_PWR\_VCCSTS\_PWR\_READY\_DOMAIN\_MASK
- #define SCU\_REG\_AHBCLKG\_HCLK\_EN\_DPI1\_HCLK BIT21
- #define SCU\_REG\_AHBCLKG\_HCLK\_EN\_DPI0\_HCLK BIT20
- #define SCU\_REG\_APBCLKG2\_PCLK\_EN\_MIPI\_RX1\_PHY\_PCLK BIT1
- #define SCU\_REG\_APBCLKG2\_PCLK\_EN\_MIPI\_RX0\_PHY\_PCLK BIT0
- #define SCU\_REG\_APBCLKG\_PCLK\_EN\_CSIRX1\_PCLK BIT29
- #define SCU\_REG\_APBCLKG\_PCLK\_EN\_CSIRX0\_PCLK BIT28
- #define SCU\_REG\_APBCLKG\_PCLK\_EN\_GPIO\_PCLK BIT20
- #define SCU\_REG\_APBCLKG\_PCLK\_EN\_PWM\_PCLK BIT17
- #define SCU\_REG\_APBCLKG\_PCLK\_EN\_I2C3\_PCLK BIT5
- #define SCU\_REG\_APBCLKG\_PCLK\_EN\_I2C2\_PCLK BIT4
- #define SCU\_REG\_APBCLKG\_PCLK\_EN\_I2C1\_PCLK BIT3
- #define SCU\_REG\_APBCLKG\_PCLK\_EN\_I2C0\_PCLK BIT2
- #define SCU\_REG\_APBCLKG2 (SCU\_FTSCU100\_PA\_BASE + 0x0064)
- #define SCU\_REG\_SLP\_WAUP\_EN\_GET\_SLP\_WAKUP\_ST0() GET\_BIT(SCU\_REG\_SLP\_WAKUP\_ST, 0)
- #define SCU\_REG\_SLP\_WAUP\_EN\_SET\_SLP\_WAKUP\_ST0(val) SET\_MASKED\_BIT(SCU\_REG\_SLP\_WAKUP\_ST, val, 0)
- #define SCU\_REG\_SLP\_WAUP\_EN\_GET\_SLP\_WAKUP\_EN0() GET\_BIT(SCU\_REG\_SLP\_WAKUP\_EN, 0)
- #define SCU\_REG\_SLP\_WAUP\_EN\_SET\_SLP\_WAKUP\_EN0(val) SET\_MASKED\_BIT(SCU\_REG\_SLP\_WAKUP\_EN, val, 0)

### 6.63.1 Macro Definition Documentation

### 6.63.1.1 SCU\_REG\_AHBCLKG

```
#define SCU_REG_AHBCLKG (SCU_FTSCU100_PA_BASE + 0x0050)
```

### 6.63.1.2 SCU\_REG\_AHBCLKG\_HCLK\_EN\_DPI0\_HCLK

```
#define SCU_REG_AHBCLKG_HCLK_EN_DPI0_HCLK BIT20
```

### 6.63.1.3 SCU\_REG\_AHBCLKG\_HCLK\_EN\_DPI1\_HCLK

```
#define SCU_REG_AHBCLKG_HCLK_EN_DPI1_HCLK BIT21
```

### 6.63.1.4 SCU\_REG\_APBCLKG

```
#define SCU_REG_APBCLKG (SCU_FTSCU100_PA_BASE + 0x0060)
```

### 6.63.1.5 SCU\_REG\_APBCLKG2 [1/2]

```
#define SCU_REG_APBCLKG2 (SCU_FTSCU100_PA_BASE + 0x0064)
```

### 6.63.1.6 SCU\_REG\_APBCLKG2 [2/2]

```
#define SCU_REG_APBCLKG2 (SCU_FTSCU100_PA_BASE + 0x0064)
```

### 6.63.1.7 SCU\_REG\_APBCLKG2\_PCLK\_EN\_MIPI\_RX0\_PHY\_PCLK

```
#define SCU_REG_APBCLKG2_PCLK_EN_MIPI_RX0_PHY_PCLK BIT0
```

### 6.63.1.8 SCU\_REG\_APBCLKG2\_PCLK\_EN\_MIPI\_RX1\_PHY\_PCLK

```
#define SCU_REG_APBCLKG2_PCLK_EN_MIPI_RX1_PHY_PCLK BIT1
```

**6.63.1.9 SCU\_REG\_APBCLKG\_PCLK\_EN\_CSIRX0\_PCLK**

```
#define SCU_REG_APBCLKG_PCLK_EN_CSIRX0_PCLK BIT28
```

**6.63.1.10 SCU\_REG\_APBCLKG\_PCLK\_EN\_CSIRX1\_PCLK**

```
#define SCU_REG_APBCLKG_PCLK_EN_CSIRX1_PCLK BIT29
```

**6.63.1.11 SCU\_REG\_APBCLKG\_PCLK\_EN\_GPIO\_PCLK**

```
#define SCU_REG_APBCLKG_PCLK_EN_GPIO_PCLK BIT20
```

**6.63.1.12 SCU\_REG\_APBCLKG\_PCLK\_EN\_I2C0\_PCLK**

```
#define SCU_REG_APBCLKG_PCLK_EN_I2C0_PCLK BIT2
```

**6.63.1.13 SCU\_REG\_APBCLKG\_PCLK\_EN\_I2C1\_PCLK**

```
#define SCU_REG_APBCLKG_PCLK_EN_I2C1_PCLK BIT3
```

**6.63.1.14 SCU\_REG\_APBCLKG\_PCLK\_EN\_I2C2\_PCLK**

```
#define SCU_REG_APBCLKG_PCLK_EN_I2C2_PCLK BIT4
```

**6.63.1.15 SCU\_REG\_APBCLKG\_PCLK\_EN\_I2C3\_PCLK**

```
#define SCU_REG_APBCLKG_PCLK_EN_I2C3_PCLK BIT5
```

**6.63.1.16 SCU\_REG\_APBCLKG\_PCLK\_EN\_PWM\_PCLK**

```
#define SCU_REG_APBCLKG_PCLK_EN_PWM_PCLK BIT17
```

**6.63.1.17 SCU\_REG\_BTUP\_CTRL**

```
#define SCU_REG_BTUP_CTRL (SCU_FTSCU100_PA_BASE + 0x0004)
```

**6.63.1.18 SCU\_REG\_BTUP\_CTRL\_GPO\_OUT**

```
#define SCU_REG_BTUP_CTRL_GPO_OUT BIT0
```

**6.63.1.19 SCU\_REG\_BTUP\_CTRL\_PWRBTN\_EN**

```
#define SCU_REG_BTUP_CTRL_PWRBTN_EN BIT16
```

**6.63.1.20 SCU\_REG\_BTUP\_CTRL\_RTC\_BU\_EN**

```
#define SCU_REG_BTUP_CTRL_RTC_BU_EN BIT17
```

**6.63.1.21 SCU\_REG\_BTUP\_STS**

```
#define SCU_REG_BTUP_STS (SCU_FTSCU100_PA_BASE + 0x0000)
```

**6.63.1.22 SCU\_REG\_BTUP\_STS\_HWR**

```
#define SCU_REG_BTUP_STS_HWR BIT8
```

**6.63.1.23 SCU\_REG\_BTUP\_STS\_PMR**

```
#define SCU_REG_BTUP_STS_PMR BIT11
```

**6.63.1.24 SCU\_REG\_BTUP\_STS\_PMR1**

```
#define SCU_REG_BTUP_STS_PMR1 BIT7
```

**6.63.1.25 SCU\_REG\_BTUP\_STS\_PMR2**

```
#define SCU_REG_BTUP_STS_PMR2 BIT6
```

**6.63.1.26 SCU\_REG\_BTUP\_STS\_PWRBTN\_STS**

```
#define SCU_REG_BTUP_STS_PWRBTN_STS BIT16
```

**6.63.1.27 SCU\_REG\_BTUP\_STS\_RTC\_BTUPTS**

```
#define SCU_REG_BTUP_STS_RTC_BTUPTS BIT17
```

**6.63.1.28 SCU\_REG\_BTUP\_STS\_SMR**

```
#define SCU_REG_BTUP_STS_SMR BIT10
```

**6.63.1.29 SCU\_REG\_BTUP\_STS\_WDR**

```
#define SCU_REG_BTUP_STS_WDR BIT9
```

**6.63.1.30 SCU\_REG\_DLL\_CTRL**

```
#define SCU_REG_DLL_CTRL (SCU_FTSCU100_PA_BASE + 0x0044)
```

**6.63.1.31 SCU\_REG\_DLL\_CTRL\_DLEN**

```
#define SCU_REG_DLL_CTRL_DLEN BIT0
```

**6.63.1.32 SCU\_REG\_DLL\_CTRL\_SET\_DLEN**

```
#define SCU_REG_DLL_CTRL_SET_DLEN(
 val) SET_MASKED_BIT(SCU_REG_DLL_CTRL, val, 0)
```

### 6.63.1.33 SCU\_REG\_INT\_EN

```
#define SCU_REG_INT_EN (SCU_FTSCU100_PA_BASE + 0x0028)
```

### 6.63.1.34 SCU\_REG\_INT\_STS

```
#define SCU_REG_INT_STS (SCU_FTSCU100_PA_BASE + 0x0024)
```

### 6.63.1.35 SCU\_REG\_INT\_STS\_BUSSPEED

```
#define SCU_REG_INT_STS_BUSSPEED BIT5
```

### 6.63.1.36 SCU\_REG\_INT\_STS\_FCS

```
#define SCU_REG_INT_STS_FCS BIT6
```

### 6.63.1.37 SCU\_REG\_INT\_STS\_PLL\_UPDATE

```
#define SCU_REG_INT_STS_PLL_UPDATE BIT8
```

### 6.63.1.38 SCU\_REG\_INT\_STS\_PWRBTN\_FALL

```
#define SCU_REG_INT_STS_PWRBTN_FALL BIT0
```

### 6.63.1.39 SCU\_REG\_INT\_STS\_PWRBTN\_RISE

```
#define SCU_REG_INT_STS_PWRBTN_RISE BIT1
```

### 6.63.1.40 SCU\_REG\_INT\_STS\_PWRSTATE\_CHG

```
#define SCU_REG_INT_STS_PWRSTATE_CHG BIT28
```

**6.63.1.41 SCU\_REG\_INT\_STS\_RTC\_ALARM**

```
#define SCU_REG_INT_STS_RTC_ALARM BIT16
```

**6.63.1.42 SCU\_REG\_INT\_STS\_RTC\_PER**

```
#define SCU_REG_INT_STS_RTC_PER BIT17
```

**6.63.1.43 SCU\_REG\_INT\_STS\_RTC\_SEC**

```
#define SCU_REG_INT_STS_RTC_SEC BIT18
```

**6.63.1.44 SCU\_REG\_INT\_STS\_WAKEUP**

```
#define SCU_REG_INT_STS_WAKEUP BIT3
```

**6.63.1.45 SCU\_REG\_PLL2\_CTRL**

```
#define SCU_REG_PLL2_CTRL (SCU_FTSCU100_PA_BASE + 0x0040)
```

**6.63.1.46 SCU\_REG\_PLL2\_CTRL\_PLL2EN**

```
#define SCU_REG_PLL2_CTRL_PLL2EN BIT0
```

**6.63.1.47 SCU\_REG\_PLL2\_CTRL\_SET\_PLL2EN**

```
#define SCU_REG_PLL2_CTRL_SET_PLL2EN(
 val) SET_MASKED_BIT(SCU_REG_PLL2_CTRL, val, 0)
```



#### 6.63.1.48 SCU\_REG\_PLL\_CTRL

```
#define SCU_REG_PLL_CTRL (SCU_FTSCU100_PA_BASE + 0x0030)
```

#### 6.63.1.49 SCU\_REG\_PLL\_CTRL\_CLKIN\_MUX\_BIT\_START

```
#define SCU_REG_PLL_CTRL_CLKIN_MUX_BIT_START 4
```

#### 6.63.1.50 SCU\_REG\_PLL\_CTRL\_CLKIN\_MUX\_MASK

```
#define SCU_REG_PLL_CTRL_CLKIN_MUX_MASK BIT4 | BIT5 | BIT6 | BIT7
```

#### 6.63.1.51 SCU\_REG\_PLL\_CTRL\_GET\_CLKIN\_MUX

```
#define SCU_REG_PLL_CTRL_GET_CLKIN_MUX() GET_BITS(SCU_EXTREG_USB_OTG_CTRL, 4, 5)
```

#### 6.63.1.52 SCU\_REG\_PLL\_CTRL\_PLEN

```
#define SCU_REG_PLL_CTRL_PLEN BIT0
```

#### 6.63.1.53 SCU\_REG\_PLL\_CTRL\_SET\_CLKIN\_MUX

```
#define SCU_REG_PLL_CTRL_SET_CLKIN_MUX(
 val) SET_MASKED_BITS(SCU_EXTREG_USB_OTG_CTRL, val, 4, 5)
```

#### 6.63.1.54 SCU\_REG\_PLL\_CTRL\_SET\_PLEN

```
#define SCU_REG_PLL_CTRL_SET_PLEN(
 val) SET_MASKED_BIT(SCU_REG_DLL_CTRL, val, 0)
```

**6.63.1.55 SCU\_REG\_PWR\_CTRL**

```
#define SCU_REG_PWR_CTRL (SCU_FTSCU100_PA_BASE + 0x0008)
```

**6.63.1.56 SCU\_REG\_PWR\_CTRL\_PWRDN\_CTRL\_DOMAIN\_DDRCK**

```
#define SCU_REG_PWR_CTRL_PWRDN_CTRL_DOMAIN_DDRCK BIT2
```

**6.63.1.57 SCU\_REG\_PWR\_CTRL\_PWRDN\_CTRL\_DOMAIN\_DEFAULT**

```
#define SCU_REG_PWR_CTRL_PWRDN_CTRL_DOMAIN_DEFAULT BIT0
```

**6.63.1.58 SCU\_REG\_PWR\_CTRL\_PWRDN\_CTRL\_DOMAIN\_NPU**

```
#define SCU_REG_PWR_CTRL_PWRDN_CTRL_DOMAIN_NPU BIT1
```

**6.63.1.59 SCU\_REG\_PWR\_CTRL\_PWRDN\_CTRL\_MASK**

```
#define SCU_REG_PWR_CTRL_PWRDN_CTRL_MASK
```

**Value:**

```
(SCU_REG_PWR_CTRL_PWRDN_CTRL_DOMAIN_DDRCK | \
```

```
SCU_REG_PWR_CTRL_PWRDN_CTRL_DOMAIN_NPU | \
SCU_REG_PWR_CTRL_PWRDN_CTRL_DOMAIN_DEFAULT)
```

**6.63.1.60 SCU\_REG\_PWR\_CTRL\_PWRUP\_CTRL\_DOMAIN\_DDRCK**

```
#define SCU_REG_PWR_CTRL_PWRUP_CTRL_DOMAIN_DDRCK BIT10
```

**6.63.1.61 SCU\_REG\_PWR\_CTRL\_PWRUP\_CTRL\_DOMAIN\_DEFAULT**

```
#define SCU_REG_PWR_CTRL_PWRUP_CTRL_DOMAIN_DEFAULT BIT8
```

**6.63.1.62 SCU\_REG\_PWR\_CTRL\_PWRUP\_CTRL\_DOMAIN\_NPU**

```
#define SCU_REG_PWR_CTRL_PWRUP_CTRL_DOMAIN_NPU BIT9
```

**6.63.1.63 SCU\_REG\_PWR\_CTRL\_PWRUP\_CTRL\_MASK**

```
#define SCU_REG_PWR_CTRL_PWRUP_CTRL_MASK
```

**Value:**

```
(SCU_REG_PWR_CTRL_PWRUP_CTRL_DOMAIN_DDRCK | \
```

```
SCU_REG_PWR_CTRL_PWRUP_CTRL_DOMAIN_NPU | \
SCU_REG_PWR_CTRL_PWRUP_CTRL_DOMAIN_DEFAULT)
```

**6.63.1.64 SCU\_REG\_PWR\_CTRL\_PWRUP\_UPDATE**

```
#define SCU_REG_PWR_CTRL_PWRUP_UPDATE BIT24
```

**6.63.1.65 SCU\_REG\_PWR\_MOD**

```
#define SCU_REG_PWR_MOD (SCU_FTSCU100_PA_BASE + 0x0020)
```

**6.63.1.66 SCU\_REG\_PWR\_MOD\_BUS\_SPEED**

```
#define SCU_REG_PWR_MOD_BUS_SPEED BIT5
```

**6.63.1.67 SCU\_REG\_PWR\_MOD\_FCS**

```
#define SCU_REG_PWR_MOD_FCS BIT6
```

**6.63.1.68 SCU\_REG\_PWR\_MOD\_FCS\_DLL\_RSTn**

```
#define SCU_REG_PWR_MOD_FCS_DLL_RSTn BIT29
```

**6.63.1.69 SCU\_REG\_PWR\_MOD\_FCS\_PLL2\_RSTn**

```
#define SCU_REG_PWR_MOD_FCS_PLL2_RSTn BIT30
```

**6.63.1.70 SCU\_REG\_PWR\_MOD\_FCS\_PLL\_RSTn**

```
#define SCU_REG_PWR_MOD_FCS_PLL_RSTn BIT28
```

**6.63.1.71 SCU\_REG\_PWR\_MOD\_SELFR\_CMD\_OFF**

```
#define SCU_REG_PWR_MOD_SELFR_CMD_OFF BIT31
```

**6.63.1.72 SCU\_REG\_PWR\_MOD\_SET\_SOFTOFF**

```
#define SCU_REG_PWR_MOD_SET_SOFTOFF(
 val) SET_MASKED_BIT(SCU_REG_PWR_MOD, val, 1)
```

**6.63.1.73 SCU\_REG\_PWR\_MOD\_SOFTOFF**

```
#define SCU_REG_PWR_MOD_SOFTOFF BIT1
```

**6.63.1.74 SCU\_REG\_PWR\_MOD\_SW\_RST**

```
#define SCU_REG_PWR_MOD_SW_RST BIT10
```

**6.63.1.75 SCU\_REG\_PWR\_VCCSTS**

```
#define SCU_REG_PWR_VCCSTS (SCU_FTSCU100_PA_BASE + 0x0048)
```

**6.63.1.76 SCU\_REG\_PWR\_VCCSTS\_GET\_PWR\_READY**

```
#define SCU_REG_PWR_VCCSTS_GET_PWR_READY() GET_BITS(SCU_REG_PWR_VCCSTS, 0, 2)
```

**6.63.1.77 SCU\_REG\_PWR\_VCCSTS\_PWR\_READY\_DOMAIN\_DDRCK**

```
#define SCU_REG_PWR_VCCSTS_PWR_READY_DOMAIN_DDRCK BIT2
```

**6.63.1.78 SCU\_REG\_PWR\_VCCSTS\_PWR\_READY\_DOMAIN\_DEFAULT**

```
#define SCU_REG_PWR_VCCSTS_PWR_READY_DOMAIN_DEFAULT BIT0
```

**6.63.1.79 SCU\_REG\_PWR\_VCCSTS\_PWR\_READY\_DOMAIN\_MASK**

```
#define SCU_REG_PWR_VCCSTS_PWR_READY_DOMAIN_MASK
```

**Value:**

```
(SCU_REG_PWR_VCCSTS_PWR_READY_DOMAIN_DDRCK | \
SCU_REG_PWR_VCCSTS_PWR_READY_DOMAIN_NPU | \
SCU_REG_PWR_VCCSTS_PWR_READY_DOMAIN_DEFAULT)
```

**6.63.1.80 SCU\_REG\_PWR\_VCCSTS\_PWR\_READY\_DOMAIN\_NPU**

```
#define SCU_REG_PWR_VCCSTS_PWR_READY_DOMAIN_NPU BIT1
```

**6.63.1.81 SCU\_REG\_RTC\_ALM1**

```
#define SCU_REG_RTC_ALM1 (SCU_FTSCU100_PA_BASE + 0x0208)
```

**6.63.1.82 SCU\_REG\_RTC\_ALM2**

```
#define SCU_REG_RTC_ALM2 (SCU_FTSCU100_PA_BASE + 0x020C)
```

**6.63.1.83 SCU\_REG\_RTC\_CTRL**

```
#define SCU_REG_RTC_CTRL (SCU_FTSCU100_PA_BASE + 0x0210)
```

**6.63.1.84 SCU\_REG\_RTC\_TIME1**

```
#define SCU_REG_RTC_TIME1 (SCU_FTSCU100_PA_BASE + 0x0200)
```

**6.63.1.85 SCU\_REG\_RTC\_TIME2**

```
#define SCU_REG_RTC_TIME2 (SCU_FTSCU100_PA_BASE + 0x0204)
```

**6.63.1.86 SCU\_REG\_SLP\_AHBCLKG**

```
#define SCU_REG_SLP_AHBCLKG (SCU_FTSCU100_PA_BASE + 0x0058)
```

**6.63.1.87 SCU\_REG\_SLP\_APBCLKG**

```
#define SCU_REG_SLP_APBCLKG (SCU_FTSCU100_PA_BASE + 0x0068)
```

**6.63.1.88 SCU\_REG\_SLP\_WAKUP\_EN**

```
#define SCU_REG_SLP_WAKUP_EN (SCU_FTSCU100_PA_BASE + 0x00C4)
```

**6.63.1.89 SCU\_REG\_SLP\_WAKUP\_ST**

```
#define SCU_REG_SLP_WAKUP_ST (SCU_FTSCU100_PA_BASE + 0x00C0)
```

**6.63.1.90 SCU\_REG\_SLP\_WAUP\_EN\_GET\_SLP\_WAKUP\_EN0**

```
#define SCU_REG_SLP_WAUP_EN_GET_SLP_WAKUP_EN0() GET_BIT(SCU_REG_SLP_WAKUP_EN, 0)
```

### 6.63.1.91 SCU\_REG\_SLP\_WAUP\_EN\_GET\_SLP\_WAKUP\_ST0

```
#define SCU_REG_SLP_WAUP_EN_GET_SLP_WAKUP_ST0() GET_BIT(SCU_REG_SLP_WAKUP_ST, 0)
```

### 6.63.1.92 SCU\_REG\_SLP\_WAUP\_EN\_SET\_SLP\_WAKUP\_EN0

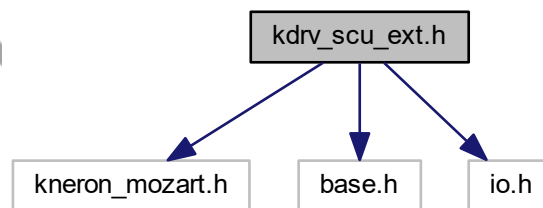
```
#define SCU_REG_SLP_WAUP_EN_SET_SLP_WAKUP_EN0(
 val) SET_MASKED_BIT(SCU_REG_SLP_WAKUP_EN, val, 0)
```

### 6.63.1.93 SCU\_REG\_SLP\_WAUP\_EN\_SET\_SLP\_WAKUP\_ST0

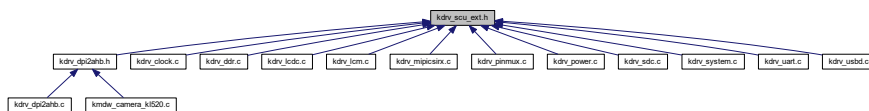
```
#define SCU_REG_SLP_WAUP_EN_SET_SLP_WAKUP_ST0(
 val) SET_MASKED_BIT(SCU_REG_SLP_WAKUP_ST, val, 0)
```

## 6.64 kdrv\_scu\_ext.h File Reference

```
#include "kneron_mozart.h"
#include "base.h"
#include "io.h"
Include dependency graph for kdrv_scu_ext.h:
```



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [kdp520\\_scu\\_extreg](#)

## Macros

- #define [PINMUX\\_SET](#)(reg, mode) outw(reg, ((inw(reg) & ~(BIT(2) | BIT(1) | BIT(0))) | mode))
- #define [PINMUX\\_CLR](#)(reg) outw(reg, (inw(reg) & ~(BIT(2) | BIT(1) | BIT(0))))
- #define [SCU\\_EXTREG\\_PLL0\\_SETTING](#) (SCU\_EXTREG\_PA\_BASE + 0x0000)
- #define [SCU\\_EXTREG\\_PLL1\\_SETTING](#) (SCU\_EXTREG\_PA\_BASE + 0x0004)
- #define [SCU\\_EXTREG\\_PLL2\\_SETTING](#) (SCU\_EXTREG\_PA\_BASE + 0x0008)
- #define [SCU\\_EXTREG\\_PLL3\\_SETTING](#) (SCU\_EXTREG\_PA\_BASE + 0x000C)
- #define [SCU\\_EXTREG\\_PLL4\\_SETTING](#) (SCU\_EXTREG\_PA\_BASE + 0x0010)
- #define [SCU\\_EXTREG\\_PLL5\\_SETTING](#) (SCU\_EXTREG\_PA\_BASE + 0x003C)
- #define [SCU\\_EXTREG\\_CLK\\_EN0](#) (SCU\_EXTREG\_PA\_BASE + 0x0014)
- #define [SCU\\_EXTREG\\_CLK\\_EN1](#) (SCU\_EXTREG\_PA\_BASE + 0x0018)
- #define [SCU\\_EXTREG\\_CLK\\_EN2](#) (SCU\_EXTREG\_PA\_BASE + 0x001C)
- #define [SCU\\_EXTREG\\_CLK\\_MUX\\_SEL](#) (SCU\_EXTREG\_PA\_BASE + 0x0020)
- #define [SCU\\_EXTREG\\_CLK\\_DIV0](#) (SCU\_EXTREG\_PA\_BASE + 0x0024)
- #define [SCU\\_EXTREG\\_CLK\\_DIV1](#) (SCU\_EXTREG\_PA\_BASE + 0x0028)
- #define [SCU\\_EXTREG\\_CLK\\_DIV2](#) (SCU\_EXTREG\_PA\_BASE + 0x002C)
- #define [SCU\\_EXTREG\\_CLK\\_DIV3](#) (SCU\_EXTREG\_PA\_BASE + 0x0030)
- #define [SCU\\_EXTREG\\_CLK\\_DIV4](#) (SCU\_EXTREG\_PA\_BASE + 0x0034)
- #define [SCU\\_EXTREG\\_CLK\\_DIV5](#) (SCU\_EXTREG\_PA\_BASE + 0x0038)
- #define [SCU\\_EXTREG\\_SWRST\\_MASK0](#) (SCU\_EXTREG\_PA\_BASE + 0x0040)
- #define [SCU\\_EXTREG\\_SWRST\\_MASK1](#) (SCU\_EXTREG\_PA\_BASE + 0x0044)
- #define [SCU\\_EXTREG\\_SWRST\\_MASK2](#) (SCU\_EXTREG\_PA\_BASE + 0x0048)
- #define [SCU\\_EXTREG\\_SWRST](#) (SCU\_EXTREG\_PA\_BASE + 0x004C)
- #define [SCU\\_EXTREG\\_CM4\\_NCPU\\_CTRL](#) (SCU\_EXTREG\_PA\_BASE + 0x0068)
- #define [SCU\\_EXTREG\\_DDR\\_CTRL](#) (SCU\_EXTREG\_PA\_BASE + 0x0080)
- #define [SCU\\_EXTREG\\_USB\\_OTG\\_CTRL](#) (SCU\_EXTREG\_PA\_BASE + 0x008C)
- #define [SCU\\_EXTREG\\_CSIRX\\_CTRL0](#) (SCU\_EXTREG\_PA\_BASE + 0x0090)
- #define [SCU\\_EXTREG\\_CSIRX\\_CTRL1](#) (SCU\_EXTREG\_PA\_BASE + 0x0094)
- #define [SCU\\_EXTREG\\_DPI2AHB\\_CTRL](#) (SCU\_EXTREG\_PA\_BASE + 0x009C)
- #define [SCU\\_EXTREG\\_BONDING\\_OPTION](#) (SCU\_EXTREG\_PA\_BASE + 0x00A0)
- #define [SCU\\_EXTREG\\_SD\\_CTRL](#) (SCU\_EXTREG\_PA\_BASE + 0x00A4)
- #define [SCU\\_EXTREG\\_ADC\\_CTRL](#) (SCU\_EXTREG\_PA\_BASE + 0x00A8)
- #define [SCU\\_EXTREG\\_MISC](#) (SCU\_EXTREG\_PA\_BASE + 0x00B0)
- #define [SCU\\_EXTREG\\_CLK\\_DIV6](#) (SCU\_EXTREG\_PA\_BASE + 0x00D0)
- #define [SCU\\_EXTREG\\_CLK\\_DIV7](#) (SCU\_EXTREG\_PA\_BASE + 0x00D4)
- #define [SCU\\_EXTREG\\_SPI\\_CS\\_N](#) (SCU\_EXTREG\_PA\_BASE + 0x0100)
- #define [SCU\\_EXTREG\\_SPI\\_CLK](#) (SCU\_EXTREG\_PA\_BASE + 0x0104)
- #define [SCU\\_EXTREG\\_SPI\\_DO](#) (SCU\_EXTREG\_PA\_BASE + 0x0108)
- #define [SCU\\_EXTREG\\_SPI\\_DI](#) (SCU\_EXTREG\_PA\_BASE + 0x010C)
- #define [SCU\\_EXTREG\\_SPI\\_WP\\_N\\_IOCTL](#) (SCU\_EXTREG\_PA\_BASE + 0x0110)
- #define [SCU\\_EXTREG\\_SPI\\_HOLD\\_N\\_IOCTL](#) (SCU\_EXTREG\_PA\_BASE + 0x0114)
- #define [SCU\\_EXTREG\\_SWJ\\_TRST\\_IOCTL](#) (SCU\_EXTREG\_PA\_BASE + 0x0118)
- #define [SCU\\_EXTREG\\_SWJ\\_TDI\\_IOCTL](#) (SCU\_EXTREG\_PA\_BASE + 0x011C)
- #define [SCU\\_EXTREG\\_SWJ\\_SWDITMS\\_IOCTL](#) (SCU\_EXTREG\_PA\_BASE + 0x0120)
- #define [SCU\\_EXTREG\\_SWJ\\_SWCLKTCK\\_IOCTL](#) (SCU\_EXTREG\_PA\_BASE + 0x0124)
- #define [SCU\\_EXTREG\\_SWJ\\_TDO\\_IOCTL](#) (SCU\_EXTREG\_PA\_BASE + 0x0128)
- #define [SCU\\_EXTREG\\_LC\\_PCLK\\_IOCTL](#) (SCU\_EXTREG\_PA\_BASE + 0x012C)
- #define [SCU\\_EXTREG\\_LC\\_VS\\_IOCTL](#) (SCU\_EXTREG\_PA\_BASE + 0x0130)
- #define [SCU\\_EXTREG\\_LC\\_HS\\_IOCTL](#) (SCU\_EXTREG\_PA\_BASE + 0x0134)



- #define SCU\_EXTREG\_LC\_DE\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0138)
- #define SCU\_EXTREG\_LC\_DATA0\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x013C)
- #define SCU\_EXTREG\_LC\_DATA1\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0140)
- #define SCU\_EXTREG\_LC\_DATA2\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0144)
- #define SCU\_EXTREG\_LC\_DATA3\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0148)
- #define SCU\_EXTREG\_LC\_DATA4\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x014C)
- #define SCU\_EXTREG\_LC\_DATA5\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0150)
- #define SCU\_EXTREG\_LC\_DATA6\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0154)
- #define SCU\_EXTREG\_LC\_DATA7\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0158)
- #define SCU\_EXTREG\_LC\_DATA8\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x015C)
- #define SCU\_EXTREG\_LC\_DATA9\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0160)
- #define SCU\_EXTREG\_LC\_DATA10\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0164)
- #define SCU\_EXTREG\_LC\_DATA11\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0168)
- #define SCU\_EXTREG\_LC\_DATA12\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x016C)
- #define SCU\_EXTREG\_LC\_DATA13\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0170)
- #define SCU\_EXTREG\_LC\_DATA14\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0174)
- #define SCU\_EXTREG\_LC\_DATA15\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0178)
- #define SCU\_EXTREG\_SD\_CLK\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x017C)
- #define SCU\_EXTREG\_SD\_CMD\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0180)
- #define SCU\_EXTREG\_SD\_DATA0\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0184)
- #define SCU\_EXTREG\_SD\_DATA1\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0188)
- #define SCU\_EXTREG\_SD\_DATA2\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x018C)
- #define SCU\_EXTREG\_SD\_DATA3\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0190)
- #define SCU\_EXTREG\_UART0\_RX\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0194)
- #define SCU\_EXTREG\_UART0\_TX\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x0198)
- #define SCU\_EXTREG\_I2C0\_CLK\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x019C)
- #define SCU\_EXTREG\_I2C0\_DATA\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x01A0)
- #define SCU\_EXTREG\_PWM0\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x01A4)
- #define SCU\_EXTREG\_OTG\_DRV\_VBUS\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x01A8)
- #define SCU\_EXTREG\_SPARE0\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x01B0)
- #define SCU\_EXTREG\_SPARE1\_IOCTLRL (SCU\_EXTREG\_PA\_BASE + 0x01B4)
- #define SCU\_EXTREG\_PLL0\_SETTING\_GET\_ns() GET\_BITS(SCU\_EXTREG\_PLL0\_SETTING, 24, 30)
- #define SCU\_EXTREG\_PLL0\_SETTING\_GET\_ms() GET\_BITS(SCU\_EXTREG\_PLL0\_SETTING, 16, 20)
- #define SCU\_EXTREG\_PLL0\_SETTING\_GET\_cc() GET\_BITS(SCU\_EXTREG\_PLL0\_SETTING, 12, 13)
- #define SCU\_EXTREG\_PLL0\_SETTING\_GET\_f() GET\_BITS(SCU\_EXTREG\_PLL0\_SETTING, 8, 9)
- #define SCU\_EXTREG\_PLL0\_SETTING\_GET\_en() GET\_BIT(SCU\_EXTREG\_PLL0\_SETTING, 0)
- #define SCU\_EXTREG\_PLL0\_SETTING\_SET\_ns() SET\_MASKED\_BITS(SCU\_EXTREG\_PLL0\_SETTING, 24, 30)
- #define SCU\_EXTREG\_PLL0\_SETTING\_SET\_ms() SET\_MASKED\_BITS(SCU\_EXTREG\_PLL0\_SETTING, 16, 20)
- #define SCU\_EXTREG\_PLL0\_SETTING\_SET\_cc() SET\_MASKED\_BITS(SCU\_EXTREG\_PLL0\_SETTING, 12, 13)
- #define SCU\_EXTREG\_PLL0\_SETTING\_SET\_f() SET\_MASKED\_BITS(SCU\_EXTREG\_PLL0\_SETTING, 8, 9)
- #define SCU\_EXTREG\_PLL0\_SETTING\_SET\_en() SET\_MASKED\_BIT(SCU\_EXTREG\_PLL0\_SETTING, 0)
- #define SCU\_EXTREG\_PLL1\_SETTING\_GET\_ns() GET\_BITS(SCU\_EXTREG\_PLL1\_SETTING, 24, 30)
- #define SCU\_EXTREG\_PLL1\_SETTING\_GET\_ms() GET\_BITS(SCU\_EXTREG\_PLL1\_SETTING, 16, 20)
- #define SCU\_EXTREG\_PLL1\_SETTING\_GET\_cc() GET\_BITS(SCU\_EXTREG\_PLL1\_SETTING, 12, 13)
- #define SCU\_EXTREG\_PLL1\_SETTING\_GET\_f() GET\_BITS(SCU\_EXTREG\_PLL1\_SETTING, 8, 9)
- #define SCU\_EXTREG\_PLL1\_SETTING\_GET\_en() GET\_BIT(SCU\_EXTREG\_PLL1\_SETTING, 0)
- #define SCU\_EXTREG\_PLL1\_SETTING\_SET\_ns(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL1\_SETTING, val, 24, 30)
- #define SCU\_EXTREG\_PLL1\_SETTING\_SET\_ms(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL1\_SETTING, val, 16, 20)

- #define SCU\_EXTREG\_PLL1\_SETTING\_SET\_cc(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL1\_SETTING, val, 12, 13)
- #define SCU\_EXTREG\_PLL1\_SETTING\_SET\_f(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL1\_SETTING, val, 8, 9)
- #define SCU\_EXTREG\_PLL1\_SETTING\_SET\_en(val) SET\_MASKED\_BIT(SCU\_EXTREG\_PLL1\_SETTING, val, 0)
- #define SCU\_EXTREG\_PLL2\_SETTING\_GET\_ns() GET\_BITS(SCU\_EXTREG\_PLL2\_SETTING, 24, 30)
- #define SCU\_EXTREG\_PLL2\_SETTING\_GET\_ms() GET\_BITS(SCU\_EXTREG\_PLL2\_SETTING, 16, 20)
- #define SCU\_EXTREG\_PLL2\_SETTING\_GET\_cc() GET\_BITS(SCU\_EXTREG\_PLL2\_SETTING, 12, 13)
- #define SCU\_EXTREG\_PLL2\_SETTING\_GET\_f() GET\_BITS(SCU\_EXTREG\_PLL2\_SETTING, 8, 9)
- #define SCU\_EXTREG\_PLL2\_SETTING\_GET\_en() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 0)
- #define SCU\_EXTREG\_PLL2\_SETTING\_SET\_ns(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL2\_SETTING, val, 24, 30)
- #define SCU\_EXTREG\_PLL2\_SETTING\_SET\_ms(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL2\_SETTING, val, 16, 20)
- #define SCU\_EXTREG\_PLL2\_SETTING\_SET\_cc(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL2\_SETTING, val, 12, 13)
- #define SCU\_EXTREG\_PLL2\_SETTING\_SET\_f(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL2\_SETTING, val, 8, 9)
- #define SCU\_EXTREG\_PLL2\_SETTING\_SET\_en(val) SET\_MASKED\_BIT(SCU\_EXTREG\_PLL2\_SETTING, val, 0)
- #define SCU\_EXTREG\_PLL3\_SETTING\_ps\_MASK (BIT24|BIT25|BIT26|BIT27|BIT28)
- #define SCU\_EXTREG\_PLL3\_SETTING\_ns\_MASK (BIT12|BIT13|BIT14|BIT15|BIT16|BIT17|BIT18|BIT19|BIT20)
- #define SCU\_EXTREG\_PLL3\_SETTING\_ms\_MASK (BIT8|BIT9|BIT10)
- #define SCU\_EXTREG\_PLL3\_SETTING\_is\_MASK (BIT4|BIT5|BIT6)
- #define SCU\_EXTREG\_PLL3\_SETTING\_rs\_MASK (BIT2|BIT3)
- #define SCU\_EXTREG\_PLL3\_SETTING\_ps\_START 24
- #define SCU\_EXTREG\_PLL3\_SETTING\_ns\_START 12
- #define SCU\_EXTREG\_PLL3\_SETTING\_ms\_START 8
- #define SCU\_EXTREG\_PLL3\_SETTING\_is\_START 4
- #define SCU\_EXTREG\_PLL3\_SETTING\_rs\_START 2
- #define SCU\_EXTREG\_PLL3\_SETTING\_GET\_ps() GET\_BITS(SCU\_EXTREG\_PLL3\_SETTING, 24, 28)
- #define SCU\_EXTREG\_PLL3\_SETTING\_GET\_ns() GET\_BITS(SCU\_EXTREG\_PLL3\_SETTING, 12, 20)
- #define SCU\_EXTREG\_PLL3\_SETTING\_GET\_ms() GET\_BITS(SCU\_EXTREG\_PLL3\_SETTING, 8, 10)
- #define SCU\_EXTREG\_PLL3\_SETTING\_GET\_is() GET\_BITS(SCU\_EXTREG\_PLL3\_SETTING, 4, 6)
- #define SCU\_EXTREG\_PLL3\_SETTING\_GET\_rs() GET\_BITS(SCU\_EXTREG\_PLL3\_SETTING, 2, 3)
- #define SCU\_EXTREG\_PLL3\_SETTING\_GET\_en() GET\_BIT(SCU\_EXTREG\_PLL3\_SETTING, 0)
- #define SCU\_EXTREG\_PLL3\_SETTING\_SET\_ps(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL3\_SETTING, val, 24, 28)
- #define SCU\_EXTREG\_PLL3\_SETTING\_SET\_ns(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL3\_SETTING, val, 12, 20)
- #define SCU\_EXTREG\_PLL3\_SETTING\_SET\_ms(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL3\_SETTING, val, 8, 10)
- #define SCU\_EXTREG\_PLL3\_SETTING\_SET\_is(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL3\_SETTING, val, 4, 6)
- #define SCU\_EXTREG\_PLL3\_SETTING\_SET\_rs(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL3\_SETTING, val, 2, 3)
- #define SCU\_EXTREG\_PLL3\_SETTING\_SET\_en(val) SET\_MASKED\_BIT(SCU\_EXTREG\_PLL3\_SETTING, val, 0)
- #define SCU\_EXTREG\_PLL4\_SETTING\_GET\_ps() GET\_BITS(SCU\_EXTREG\_PLL4\_SETTING, 24, 28)
- #define SCU\_EXTREG\_PLL4\_SETTING\_GET\_ns() GET\_BITS(SCU\_EXTREG\_PLL4\_SETTING, 12, 20)
- #define SCU\_EXTREG\_PLL4\_SETTING\_GET\_ms() GET\_BITS(SCU\_EXTREG\_PLL4\_SETTING, 8, 10)
- #define SCU\_EXTREG\_PLL4\_SETTING\_GET\_is() GET\_BITS(SCU\_EXTREG\_PLL4\_SETTING, 4, 6)
- #define SCU\_EXTREG\_PLL4\_SETTING\_GET\_rs() GET\_BITS(SCU\_EXTREG\_PLL4\_SETTING, 2, 3)

- #define SCU\_EXTREG\_PLL4\_SETTING\_GET\_en() GET\_BIT(SCU\_EXTREG\_PLL4\_SETTING, 0)
- #define SCU\_EXTREG\_PLL4\_SETTING\_SET\_ps(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL4\_SETTING, val, 24, 28)
- #define SCU\_EXTREG\_PLL4\_SETTING\_SET\_ns(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL4\_SETTING, val, 12, 20)
- #define SCU\_EXTREG\_PLL4\_SETTING\_SET\_ms(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL4\_SETTING, val, 8, 10)
- #define SCU\_EXTREG\_PLL4\_SETTING\_SET\_is(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL4\_SETTING, val, 4, 6)
- #define SCU\_EXTREG\_PLL4\_SETTING\_SET\_rs(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL4\_SETTING, val, 2, 3)
- #define SCU\_EXTREG\_PLL4\_SETTING\_SET\_en(val) SET\_MASKED\_BIT(SCU\_EXTREG\_PLL4\_SETTING, val, 0)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_ncpu\_traceclk() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 24)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_scpu\_traceclk() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 23)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_ncpu\_fclk\_src() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 22)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_pll4\_fref\_pll0() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 12)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_pll5\_out2() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 9)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_pll5\_out1() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 8)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_pll4\_out1() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 6)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_pll3\_out2() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 5)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_pll3\_out1() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 4)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_pll2\_out() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 2)
- #define SCU\_EXTREG\_CLK\_EN0\_GET\_pll1\_out() GET\_BIT(SCU\_EXTREG\_CLK\_EN0, 1)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_ncpu\_traceclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 24)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_scpu\_traceclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 23)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_ncpu\_fclk\_src(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 22)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_pll4\_fref\_pll0(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 12)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_pll5\_out2(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 9)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_pll5\_out1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 8)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_pll4\_out1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 6)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_pll3\_out2(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 5)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_pll3\_out1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 4)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_pll2\_out(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 2)
- #define SCU\_EXTREG\_CLK\_EN0\_SET\_pll1\_out(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN0, val, 1)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_spi\_clk() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 24)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_npu() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 23)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_adcclk() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 22)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_wdt\_extclk() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 21)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_sdclk() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 20)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_TxHsPIIRefClk() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 16)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_tx\_EscClk() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 14)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_csitx\_dsi() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 13)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_csitx\_csi() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 12)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_csirx1\_TxEscClk() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 10)

- #define SCU\_EXTREG\_CLK\_EN1\_GET\_csirx1\_csi() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 9)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_csirx1\_vc0() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 8)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_csirx0\_TxEscClk() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 6)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_csirx0\_csi() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 5)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_csirx0\_vc0() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 4)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_LC\_SCALER() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 1)
- #define SCU\_EXTREG\_CLK\_EN1\_GET\_LC\_CLK() GET\_BIT(SCU\_EXTREG\_CLK\_EN1, 0)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_spi\_clk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 24)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_npu(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 23)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_adcclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 22)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_wdt\_extclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 21)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_sdclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 20)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_TxHsPllRefClk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 16)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_tx\_EscClk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 14)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_csitx\_dsi(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 13)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_csitx\_csi(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 12)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_csirx1\_TxEscClk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 10)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_csirx1\_csi(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 9)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_csirx1\_vc0(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 8)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_csirx0\_TxEscClk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 6)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_csirx0\_csi(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 5)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_csirx0\_vc0(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 4)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_LC\_SCALER(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 1)
- #define SCU\_EXTREG\_CLK\_EN1\_SET\_LC\_CLK(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN1, val, 0)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_tmr1\_extclk3() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 29)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_tmr1\_extclk2() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 28)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_tmr1\_extclk1() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 27)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_tmr0\_extclk3() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 26)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_tmr0\_extclk2() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 25)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_tmr0\_extclk1() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 24)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk6() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 21)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk5() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 20)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk4() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 19)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk3() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 18)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk2() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 17)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk1() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 16)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_uart1\_3\_fref() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 15)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_uart1\_2\_fref() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 14)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_uart1\_1\_fref() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 13)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_uart1\_0\_fref() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 12)

- #define SCU\_EXTREG\_CLK\_EN2\_GET\_uart0\_fref() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 8)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_ssp1\_1\_sspclk() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 6)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_ssp1\_0\_sspclk() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 4)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_ssp0\_1\_sspclk() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 2)
- #define SCU\_EXTREG\_CLK\_EN2\_GET\_ssp0\_0\_sspclk() GET\_BIT(SCU\_EXTREG\_PLL2\_SETTING, 0)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_tmr1\_extclk3(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 29)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_tmr1\_extclk2(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 28)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_tmr1\_extclk1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 27)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_tmr0\_extclk3(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 26)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_tmr0\_extclk2(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 25)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_tmr0\_extclk1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 24)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk6(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 21)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk5(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 20)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk4(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 19)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk3(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 18)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk2(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 17)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 16)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_uart1\_3\_fref(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 15)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_uart1\_2\_fref(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 14)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_uart1\_1\_fref(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 13)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_uart1\_0\_fref(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 12)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_uart0\_fref(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 8)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_ssp1\_1\_sspclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 6)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_ssp1\_0\_sspclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 4)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_ssp0\_1\_sspclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 2)
- #define SCU\_EXTREG\_CLK\_EN2\_SET\_ssp0\_0\_sspclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_EN2, val, 0)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_ncpu\_traceclk() GET\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, 14)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_scpu\_traceclk\_src() GET\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, 13)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_csirx1\_clk() GET\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, 12)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_npu\_clk() GET\_BITS(SCU\_EXTREG\_CLK\_MUX\_SEL, 8, 9)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_pll4\_fref() GET\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, 6)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_uart\_0\_irda\_uclk() GET\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, 4)

- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_ssp1\_1\_sspclk() GET\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, 3)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_ssp1\_0\_sspclk() GET\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, 2)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_ssp0\_1\_sspclk() GET\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, 1)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_ssp0\_0\_sspclk() GET\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, 0)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_ncpu\_traceclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, val, 14)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_scpu\_traceclk\_src(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, val, 13)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_csirx1\_clk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, val, 12)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_npu\_clk(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_MUX\_SEL, val, 8, 9)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_pll4\_fref(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, val, 6)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_uart\_0\_irda\_uclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, val, 4)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_ssp1\_1\_sspclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, val, 3)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_ssp1\_0\_sspclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, val, 2)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_ssp0\_1\_sspclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, val, 1)
- #define SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_ssp0\_0\_sspclk(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CLK\_MUX\_SEL, val, 0)
- #define SCU\_EXTREG\_CLK\_DIV0\_GET\_ncpu\_fclk() GET\_BITS(SCU\_EXTREG\_CLK\_DIV0, 28, 31)
- #define SCU\_EXTREG\_CLK\_DIV0\_GET\_sdclk2x() GET\_BITS(SCU\_EXTREG\_CLK\_DIV0, 24, 27)
- #define SCU\_EXTREG\_CLK\_DIV0\_GET\_spi\_clk() GET\_BITS(SCU\_EXTREG\_CLK\_DIV0, 20, 23)
- #define SCU\_EXTREG\_CLK\_DIV0\_GET\_pll4\_fref\_pll0() GET\_BITS(SCU\_EXTREG\_CLK\_DIV0, 8, 12)
- #define SCU\_EXTREG\_CLK\_DIV0\_SET\_ncpu\_fclk(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV0, val, 28, 31)
- #define SCU\_EXTREG\_CLK\_DIV0\_SET\_sdclk2x(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV0, val, 24, 27)
- #define SCU\_EXTREG\_CLK\_DIV0\_SET\_spi\_clk(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV0, val, 20, 23)
- #define SCU\_EXTREG\_CLK\_DIV0\_SET\_pll4\_fref\_pll0(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV0, val, 8, 12)
- #define SCU\_EXTREG\_CLK\_DIV1\_GET\_csirx0\_TxEscClk() GET\_BITS(SCU\_EXTREG\_CLK\_DIV1, 28, 31)
- #define SCU\_EXTREG\_CLK\_DIV1\_GET\_csirx0\_csi() GET\_BITS(SCU\_EXTREG\_CLK\_DIV1, 20, 24)
- #define SCU\_EXTREG\_CLK\_DIV1\_GET\_csirx0\_vc0() GET\_BITS(SCU\_EXTREG\_CLK\_DIV1, 12, 16)
- #define SCU\_EXTREG\_CLK\_DIV1\_GET\_LC\_CLK() GET\_BITS(SCU\_EXTREG\_CLK\_DIV1, 4, 8)
- #define SCU\_EXTREG\_CLK\_DIV1\_GET\_LC\_SCALER\_CLK() GET\_BITS(SCU\_EXTREG\_CLK\_DIV1, 0, 3)
- #define SCU\_EXTREG\_CLK\_DIV1\_SET\_csirx0\_TxEscClk(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV1, val, 28, 31)
- #define SCU\_EXTREG\_CLK\_DIV1\_SET\_csirx0\_csi(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV1, val, 20, 24)
- #define SCU\_EXTREG\_CLK\_DIV1\_SET\_csirx0\_vc0(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV1, val, 12, 16)
- #define SCU\_EXTREG\_CLK\_DIV1\_SET\_LC\_CLK(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV1, val, 4, 8)
- #define SCU\_EXTREG\_CLK\_DIV1\_SET\_LC\_SCALER\_CLK(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV1, val, 0, 3)
- #define SCU\_EXTREG\_CLK\_DIV2\_GET\_npu\_clk\_pll5() GET\_BITS(SCU\_EXTREG\_CLK\_DIV2, 16, 18)

- #define SCU\_EXTREG\_CLK\_DIV2\_GET\_npu\_clk\_pll4() GET\_BITS(SCU\_EXTREG\_CLK\_DIV2, 12, 14)
- #define SCU\_EXTREG\_CLK\_DIV2\_GET\_npu\_clk\_pll0() GET\_BITS(SCU\_EXTREG\_CLK\_DIV2, 8, 10)
- #define SCU\_EXTREG\_CLK\_DIV2\_SET\_npu\_clk\_pll5(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV2, val, 16, 18)
- #define SCU\_EXTREG\_CLK\_DIV2\_SET\_npu\_clk\_pll4(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV2, val, 12, 14)
- #define SCU\_EXTREG\_CLK\_DIV2\_SET\_npu\_clk\_pll0(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV2, val, 8, 10)
- #define SCU\_EXTREG\_CLK\_DIV3\_GET\_ssp0\_1\_sspclk\_slv() GET\_BITS(SCU\_EXTREG\_CLK\_DIV3, 24, 26)
- #define SCU\_EXTREG\_CLK\_DIV3\_GET\_ssp0\_1\_sspclk\_mst() GET\_BITS(SCU\_EXTREG\_CLK\_DIV3, 16, 21)
- #define SCU\_EXTREG\_CLK\_DIV3\_GET\_ssp0\_0\_sspclk\_slv() GET\_BITS(SCU\_EXTREG\_CLK\_DIV3, 8, 10)
- #define SCU\_EXTREG\_CLK\_DIV3\_GET\_ssp0\_0\_sspclk\_mst() GET\_BITS(SCU\_EXTREG\_CLK\_DIV3, 0, 5)
- #define SCU\_EXTREG\_CLK\_DIV3\_SET\_ssp0\_1\_sspclk\_slv(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV3, val, 24, 26)
- #define SCU\_EXTREG\_CLK\_DIV3\_SET\_ssp0\_1\_sspclk\_mst(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV3, val, 16, 21)
- #define SCU\_EXTREG\_CLK\_DIV3\_SET\_ssp0\_0\_sspclk\_slv(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV3, val, 8, 10)
- #define SCU\_EXTREG\_CLK\_DIV3\_SET\_ssp0\_0\_sspclk\_mst(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV3, val, 0, 5)
- #define SCU\_EXTREG\_CLK\_DIV4\_GET\_ssp1\_1\_sspclk\_slv() GET\_BITS(SCU\_EXTREG\_CLK\_DIV4, 24, 26)
- #define SCU\_EXTREG\_CLK\_DIV4\_GET\_ssp1\_1\_sspclk\_mst() GET\_BITS(SCU\_EXTREG\_CLK\_DIV4, 16, 21)
- #define SCU\_EXTREG\_CLK\_DIV4\_GET\_ssp1\_0\_sspclk\_slv() GET\_BITS(SCU\_EXTREG\_CLK\_DIV4, 8, 10)
- #define SCU\_EXTREG\_CLK\_DIV4\_GET\_ssp1\_0\_sspclk\_mst() GET\_BITS(SCU\_EXTREG\_CLK\_DIV4, 0, 5)
- #define SCU\_EXTREG\_CLK\_DIV4\_SET\_ssp1\_1\_sspclk\_slv(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV4, val, 24, 26)
- #define SCU\_EXTREG\_CLK\_DIV4\_SET\_ssp1\_1\_sspclk\_mst(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV4, val, 16, 21)
- #define SCU\_EXTREG\_CLK\_DIV4\_SET\_ssp1\_0\_sspclk\_slv(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV4, val, 8, 10)
- #define SCU\_EXTREG\_CLK\_DIV4\_SET\_ssp1\_0\_sspclk\_mst(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV4, val, 0, 5)
- #define SCU\_EXTREG\_PLL5\_SETTING\_ps\_MASK (BIT24|BIT25|BIT26|BIT27|BIT28)
- #define SCU\_EXTREG\_PLL5\_SETTING\_ns\_MASK (BIT12|BIT13|BIT14|BIT15|BIT16|BIT17|BIT18|BIT19|BIT20)
- #define SCU\_EXTREG\_PLL5\_SETTING\_ms\_MASK (BIT8|BIT9|BIT10)
- #define SCU\_EXTREG\_PLL5\_SETTING\_is\_MASK (BIT4|BIT5|BIT6)
- #define SCU\_EXTREG\_PLL5\_SETTING\_rs\_MASK (BIT2|BIT3)
- #define SCU\_EXTREG\_PLL5\_SETTING\_ps\_START 24
- #define SCU\_EXTREG\_PLL5\_SETTING\_ns\_START 12
- #define SCU\_EXTREG\_PLL5\_SETTING\_ms\_START 8
- #define SCU\_EXTREG\_PLL5\_SETTING\_is\_START 4
- #define SCU\_EXTREG\_PLL5\_SETTING\_rs\_START 2
- #define SCU\_EXTREG\_PLL5\_SETTING\_GET\_ps() GET\_BITS(SCU\_EXTREG\_PLL5\_SETTING, 24, 28)
- #define SCU\_EXTREG\_PLL5\_SETTING\_GET\_ns() GET\_BITS(SCU\_EXTREG\_PLL5\_SETTING, 12, 20)
- #define SCU\_EXTREG\_PLL5\_SETTING\_GET\_ms() GET\_BITS(SCU\_EXTREG\_PLL5\_SETTING, 8, 10)
- #define SCU\_EXTREG\_PLL5\_SETTING\_GET\_is() GET\_BITS(SCU\_EXTREG\_PLL5\_SETTING, 4, 6)
- #define SCU\_EXTREG\_PLL5\_SETTING\_GET\_rs() GET\_BITS(SCU\_EXTREG\_PLL5\_SETTING, 2, 3)

- #define SCU\_EXTREG\_PLL5\_SETTING\_GET\_en() GET\_BIT(SCU\_EXTREG\_PLL5\_SETTING, 0)
- #define SCU\_EXTREG\_PLL5\_SETTING\_SET\_ps(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL5\_SETTING, val, 24, 28)
- #define SCU\_EXTREG\_PLL5\_SETTING\_SET\_ns(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL5\_SETTING, val, 12, 20)
- #define SCU\_EXTREG\_PLL5\_SETTING\_SET\_ms(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL5\_SETTING, val, 8, 10)
- #define SCU\_EXTREG\_PLL5\_SETTING\_SET\_is(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL5\_SETTING, val, 4, 6)
- #define SCU\_EXTREG\_PLL5\_SETTING\_SET\_rs(val) SET\_MASKED\_BITS(SCU\_EXTREG\_PLL5\_SETTING, val, 2, 3)
- #define SCU\_EXTREG\_PLL5\_SETTING\_SET\_en(val) SET\_MASKED\_BIT(SCU\_EXTREG\_PLL5\_SETTING, val, 0)
- #define SCU\_EXTREG\_SWRST\_MASK0\_GET\_cpu\_resetreq\_n() GET\_BIT(SCU\_EXTREG\_SWRST\_MASK0, 0)
- #define SCU\_EXTREG\_SWRST\_MASK0\_SET\_cpu\_resetreq\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SWRST\_MASK0, val, 0)
- #define SCU\_EXTREG\_SWRST\_MASK1\_lcm\_reset\_n BIT23
- #define SCU\_EXTREG\_SWRST\_MASK1\_AResetn\_u\_FTLCDC210 BIT20
- #define SCU\_EXTREG\_SWRST\_MASK1\_PRESETn\_u\_FTLCDC210 BIT19
- #define SCU\_EXTREG\_SWRST\_MASK1\_TV\_RSTn\_FTLCDC210 BIT18
- #define SCU\_EXTREG\_SWRST\_MASK1\_LC\_SCALER\_RSTn\_FTLCDC210 BIT17
- #define SCU\_EXTREG\_SWRST\_MASK1\_LC\_RSTn\_FTLCDC210 BIT16
- #define SCU\_EXTREG\_SWRST\_MASK1\_GET\_lcm\_reset\_n() GET\_BIT(SCU\_EXTREG\_PLL5\_SETTING, 23)
- #define SCU\_EXTREG\_SWRST\_MASK1\_SET\_lcm\_reset\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_PLL5\_SETTING, val, 23)
- #define SCU\_EXTREG\_SWRST\_GET\_NPU\_resetrn() GET\_BIT(SCU\_EXTREG\_SWRST, 2)
- #define SCU\_EXTREG\_SWRST\_GET\_PD\_NPU\_resetrn() GET\_BIT(SCU\_EXTREG\_SWRST, 1)
- #define SCU\_EXTREG\_SWRST\_GET\_LCDC\_resetrn() GET\_BIT(SCU\_EXTREG\_SWRST, 0)
- #define SCU\_EXTREG\_SWRST\_SET\_NPU\_resetrn(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SWRST, val, 2)
- #define SCU\_EXTREG\_SWRST\_SET\_PD\_NPU\_resetrn(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SWRST, val, 1)
- #define SCU\_EXTREG\_SWRST\_SET\_LCDC\_resetrn(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SWRST, val, 0)
- #define SCU\_EXTREG\_CM4\_NCPU\_CTRL\_GET\_wakeup() GET\_BIT(SCU\_EXTREG\_CM4\_NCPU\_CTRL, 12)
- #define SCU\_EXTREG\_CM4\_NCPU\_CTRL\_SET\_wakeup(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CM4\_NCPU\_CTRL, val, 12)
- #define SCU\_EXTREG\_DDR\_CTRL\_Dphy\_resetrn BIT29
- #define SCU\_EXTREG\_DDR\_CTRL\_wakeup BIT28
- #define SCU\_EXTREG\_DDR\_CTRL\_SELFBIAS BIT15
- #define SCU\_EXTREG\_DDR\_CTRL\_SET\_Dphy\_resetrn(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DDR\_CTRL, val, 29)
- #define SCU\_EXTREG\_DDR\_CTRL\_SET\_wakeup(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DDR\_CTRL, val, 28)
- #define SCU\_EXTREG\_DDR\_CTRL\_SET\_SELFBIAS(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DDR\_CTRL, val, 15)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_EXTCTRL\_SUSPENDM() GET\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, 8)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_u\_iddig() GET\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, 7)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_wakeup() GET\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, 6)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_I1\_wakeup() GET\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, 5)



- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_OSCOUTEN() GET\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, 4)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_PLLALIV() GET\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, 3)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_XTLSEL() GET\_BITS(SCU\_EXTREG\_USB\_OTG\_CTRL, 1, 2)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_OUTCLKSEL() GET\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, 0)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_EXTCTRL\_SUSPENDM(val) SET\_MASKED\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, val, 8)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_u\_iddig(val) SET\_MASKED\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, val, 7)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_wakeup(val) SET\_MASKED\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, val, 6)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_I1\_wakeup(val) SET\_MASKED\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, val, 5)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_OSCOUTEN(val) SET\_MASKED\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, val, 4)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_PLLALIV(val) SET\_MASKED\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, val, 3)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_XTLSEL(val) SET\_MASKED\_BITS(SCU\_EXTREG\_USB\_OTG\_CTRL, val, 1, 2)
- #define SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_OUTCLKSEL(val) SET\_MASKED\_BIT(SCU\_EXTREG\_USB\_OTG\_CTRL, val, 0)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_apb\_rst\_n BIT28
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_pwr\_rst\_n BIT25
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_sys\_rst\_n BIT24
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_ClkLnEn BIT1
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_Enable BIT0
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_apb\_rst\_n() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 28)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_pwr\_rst\_n() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 25)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_sys\_rst\_n() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 24)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DP1() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 17)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DN1() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 16)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DP0() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 15)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DN0() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 14)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_CKP() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 13)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_CKN() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 12)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_ClkLnEn() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 1)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_Enable() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, 0)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_apb\_rst\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 28)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_pwr\_rst\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 25)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_sys\_rst\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 24)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_DP1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 17)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_DN1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 16)

- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_DP0(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 15)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_DN0(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 14)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_CKP(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 13)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_CKN(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 12)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_ClkLnEn(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 1)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_Enable(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL0, val, 0)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_apb\_rst\_n BIT28
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_pwr\_rst\_n BIT25
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_sys\_rst\_n BIT24
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_ClkLnEn BIT1
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_Enable BIT0
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_GET\_apb\_rst\_n() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 28)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_GET\_pwr\_rst\_n() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 25)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_GET\_sys\_rst\_n() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 24)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DP1\_1() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 17)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DN1\_1() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 16)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DP0\_1() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 15)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DN0\_1() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 14)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_CKP\_1() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 13)
- #define SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_CKN\_1() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 12)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_GET\_ClkLnEn() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 1)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_GET\_Enable() GET\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, 0)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_apb\_rst\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 28)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_pwr\_rst\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 25)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_sys\_rst\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 24)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_DP1\_1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 17)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_DN1\_1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 16)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_DP0\_1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 15)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_DN0\_1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 14)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_CKP\_1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 13)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_CKN\_1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 12)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_ClkLnEn(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 1)
- #define SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_Enable(val) SET\_MASKED\_BIT(SCU\_EXTREG\_CSIRX\_CTRL1, val, 0)

- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_rst\_n\_1 BIT7
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_apb\_rst\_n\_1 BIT6
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_sys\_rst\_n\_1 BIT5
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_pwr\_rst\_n\_1 BIT4
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_rst\_n BIT3
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_apb\_rst\_n BIT2
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_sys\_rst\_n BIT1
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_pwr\_rst\_n BIT0
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_rst\_n\_1() GET\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, 7)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_apb\_rst\_n\_1() GET\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, 6)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_sys\_rst\_n\_1() GET\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, 5)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_pwr\_rst\_n\_1() GET\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, 4)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_rst\_n() GET\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, 3)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_apb\_rst\_n() GET\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, 2)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_sys\_rst\_n() GET\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, 1)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_pwr\_rst\_n() GET\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, 0)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_rst\_n\_1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, val, 7)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_apb\_rst\_n\_1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, val, 6)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_sys\_rst\_n\_1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, val, 5)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_pwr\_rst\_n\_1(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, val, 4)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_rst\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, val, 3)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_apb\_rst\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, val, 2)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_sys\_rst\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, val, 1)
- #define SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_pwr\_rst\_n(val) SET\_MASKED\_BIT(SCU\_EXTREG\_DPI2AHB\_CTRL, val, 0)
- #define SCU\_EXTREG\_BONDING\_OPTION\_GET\_pkg\_214() GET\_BIT(SCU\_EXTREG\_BONDING\_OPTION, 0)
- #define SCU\_EXTREG\_SD\_CTRL\_GET\_io\_sd\_cd(val) GET\_BIT(SCU\_EXTREG\_SD\_CTRL, 0)
- #define SCU\_EXTREG\_SD\_CTRL\_GET\_io\_sd\_wp(val) GET\_BIT(SCU\_EXTREG\_SD\_CTRL, 1)
- #define SCU\_EXTREG\_SD\_CTRL\_SET\_io\_sd\_cd(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SD\_CTRL, 0)
- #define SCU\_EXTREG\_SD\_CTRL\_SET\_io\_sd\_wp(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SD\_CTRL, 1)
- #define SCU\_EXTREG\_MISC\_GET\_smr\_por\_n() GET\_BITS(SCU\_EXTREG\_MISC, 4, 6)
- #define SCU\_EXTREG\_MISC\_GET\_lcm\_cken() GET\_BIT(SCU\_EXTREG\_MISC, 12)
- #define SCU\_EXTREG\_MISC\_SET\_lcm\_cken(val) SET\_MASKED\_BIT(SCU\_EXTREG\_MISC, val, 12)
- #define SCU\_EXTREG\_MISC\_SET\_DPI\_MUX\_0\_sel(val) SET\_MASKED\_BIT(SCU\_EXTREG\_MISC, val, 8)
- #define SCU\_EXTREG\_MISC\_SET\_DPI\_MUX\_0\_get() GET\_BIT(SCU\_EXTREG\_MISC, 8)
- #define SCU\_EXTREG\_MISC\_SET\_DPI\_MUX\_1\_sel(val) SET\_MASKED\_BIT(SCU\_EXTREG\_MISC, val, 9)
- #define SCU\_EXTREG\_MISC\_SET\_DPI\_MUX\_1\_get() GET\_BIT(SCU\_EXTREG\_MISC, 9)
- #define SCU\_EXTREG\_MISC\_PWR\_RESET\_RELEASE\_DOMAIN\_DDRCK BIT6
- #define SCU\_EXTREG\_MISC\_PWR\_RESET\_RELEASE\_DOMAIN\_NPU BIT5
- #define SCU\_EXTREG\_MISC\_PWR\_RESET\_RELEASE\_DOMAIN\_DEFAULT BIT4
- #define SCU\_EXTREG\_MISC\_PWR\_RESET\_RELEASE\_DOMAIN\_MASK
- #define SCU\_EXTREG\_CLK\_DIV6\_GET\_uart1\_3\_fref() GET\_BITS(SCU\_EXTREG\_CLK\_DIV6, 24, 26)

- #define SCU\_EXTREG\_CLK\_DIV6\_GET\_uart1\_2\_fref() GET\_BITS(SCU\_EXTREG\_CLK\_DIV6, 20, 22)
- #define SCU\_EXTREG\_CLK\_DIV6\_GET\_uart1\_1\_fref() GET\_BITS(SCU\_EXTREG\_CLK\_DIV6, 16, 18)
- #define SCU\_EXTREG\_CLK\_DIV6\_GET\_uart1\_0\_fref() GET\_BITS(SCU\_EXTREG\_CLK\_DIV6, 12, 14)
- #define SCU\_EXTREG\_CLK\_DIV6\_GET\_uart0\_fref() GET\_BITS(SCU\_EXTREG\_CLK\_DIV6, 8, 10)
- #define SCU\_EXTREG\_CLK\_DIV6\_GET\_uart0\_fir\_fref() GET\_BITS(SCU\_EXTREG\_CLK\_DIV6, 0, 4)
- #define SCU\_EXTREG\_CLK\_DIV6\_SET\_uart1\_3\_fref(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV6, val, 24, 26)
- #define SCU\_EXTREG\_CLK\_DIV6\_SET\_uart1\_2\_fref(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV6, val, 20, 22)
- #define SCU\_EXTREG\_CLK\_DIV6\_SET\_uart1\_1\_fref(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV6, val, 16, 18)
- #define SCU\_EXTREG\_CLK\_DIV6\_SET\_uart1\_0\_fref(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV6, val, 12, 14)
- #define SCU\_EXTREG\_CLK\_DIV6\_SET\_uart0\_fref(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV6, val, 8, 10)
- #define SCU\_EXTREG\_CLK\_DIV6\_SET\_uart0\_fir\_fref(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV6, val, 0, 4)
- #define SCU\_EXTREG\_CLK\_DIV7\_csirx1\_TxEscClk\_pll3\_MASK (BIT16|BIT17|BIT18|BIT19)
- #define SCU\_EXTREG\_CLK\_DIV7\_csi1\_csi\_pll3\_MASK (BIT8|BIT9|BIT10|BIT11|BIT12)
- #define SCU\_EXTREG\_CLK\_DIV7\_csi1\_vc0\_pll3\_MASK (BIT0|BIT1|BIT2|BIT3|BIT4)
- #define SCU\_EXTREG\_CLK\_DIV7\_csirx1\_TxEscClk\_pll3\_START 16
- #define SCU\_EXTREG\_CLK\_DIV7\_csi1\_csi\_pll3\_MASK\_START 8
- #define SCU\_EXTREG\_CLK\_DIV7\_csi1\_vc0\_pll3\_MASK\_START 0
- #define SCU\_EXTREG\_CLK\_DIV7\_GET\_ncpu\_traceclk\_div() GET\_BITS(SCU\_EXTREG\_CLK\_DIV7, 23, 25)
- #define SCU\_EXTREG\_CLK\_DIV7\_GET\_scpu\_traceclk\_div() GET\_BITS(SCU\_EXTREG\_CLK\_DIV7, 20, 22)
- #define SCU\_EXTREG\_CLK\_DIV7\_GET\_csirx1\_TxEscClk\_pll3() GET\_BITS(SCU\_EXTREG\_CLK\_DIV7, 16, 19)
- #define SCU\_EXTREG\_CLK\_DIV7\_GET\_csi1\_csi\_pll3() GET\_BITS(SCU\_EXTREG\_CLK\_DIV7, 8, 12)
- #define SCU\_EXTREG\_CLK\_DIV7\_GET\_csi1\_vc0\_pll3() GET\_BITS(SCU\_EXTREG\_CLK\_DIV7, 0, 4)
- #define SCU\_EXTREG\_CLK\_DIV7\_SET\_ncpu\_traceclk\_div(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV7, val, 23, 25)
- #define SCU\_EXTREG\_CLK\_DIV7\_SET\_scpu\_traceclk\_div(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV7, val, 20, 22)
- #define SCU\_EXTREG\_CLK\_DIV7\_SET\_csirx1\_TxEscClk\_pll3(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV7, val, 16, 19)
- #define SCU\_EXTREG\_CLK\_DIV7\_SET\_csi1\_csi\_pll3(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV7, val, 8, 12)
- #define SCU\_EXTREG\_CLK\_DIV7\_SET\_csi1\_vc0\_pll3(val) SET\_MASKED\_BITS(SCU\_EXTREG\_CLK\_DIV7, val, 0, 4)
- #define SCU\_EXTREG\_SPI\_CS\_N\_GET\_dcsr() GET\_BITS(SCU\_EXTREG\_SPI\_CS\_N, 5, 8)
- #define SCU\_EXTREG\_SPI\_CS\_N\_GET\_pd() GET\_BIT(SCU\_EXTREG\_SPI\_CS\_N, 4)
- #define SCU\_EXTREG\_SPI\_CS\_N\_GET\_pu() GET\_BIT(SCU\_EXTREG\_SPI\_CS\_N, 3)
- #define SCU\_EXTREG\_SPI\_CS\_N\_SET\_dcsr(val) SET\_MASKED\_BITS(SCU\_EXTREG\_SPI\_CS\_N, val, 5, 8)
- #define SCU\_EXTREG\_SPI\_CS\_N\_SET\_pd(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_CS\_N, 4)
- #define SCU\_EXTREG\_SPI\_CS\_N\_SET\_pu(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_CS\_N, 3)
- #define SCU\_EXTREG\_SPI\_CLK\_GET\_dcsr() GET\_BITS(SCU\_EXTREG\_SPI\_CLK, 5, 8)
- #define SCU\_EXTREG\_SPI\_CLK\_GET\_pd() GET\_BIT(SCU\_EXTREG\_SPI\_CLK, 4)
- #define SCU\_EXTREG\_SPI\_CLK\_GET\_pu() GET\_BIT(SCU\_EXTREG\_SPI\_CLK, 3)
- #define SCU\_EXTREG\_SPI\_CLK\_SET\_dcsr(val) SET\_MASKED\_BITS(SCU\_EXTREG\_SPI\_CLK, val, 5, 8)
- #define SCU\_EXTREG\_SPI\_CLK\_SET\_pd(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_CLK, 4)
- #define SCU\_EXTREG\_SPI\_CLK\_SET\_pu(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_CLK, 3)
- #define SCU\_EXTREG\_SPI\_DO\_GET\_dcsr() GET\_BITS(SCU\_EXTREG\_SPI\_DO, 5, 8)

- #define SCU\_EXTREG\_SPI\_DO\_GET\_pd() GET\_BIT(SCU\_EXTREG\_SPI\_DO, 4)
- #define SCU\_EXTREG\_SPI\_DO\_GET\_pu() GET\_BIT(SCU\_EXTREG\_SPI\_DO, 3)
- #define SCU\_EXTREG\_SPI\_DO\_SET\_dcsr(val) SET\_MASKED\_BITS(SCU\_EXTREG\_SPI\_DO, val, 5, 8)
- #define SCU\_EXTREG\_SPI\_DO\_SET\_pd(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_DO, 4)
- #define SCU\_EXTREG\_SPI\_DO\_SET\_pu(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_DO, 3)
- #define SCU\_EXTREG\_SPI\_DI\_GET\_dcsr() GET\_BITS(SCU\_EXTREG\_SPI\_DI, 5, 8)
- #define SCU\_EXTREG\_SPI\_DI\_GET\_pd() GET\_BIT(SCU\_EXTREG\_SPI\_DI, 4)
- #define SCU\_EXTREG\_SPI\_DI\_GET\_pu() GET\_BIT(SCU\_EXTREG\_SPI\_DI, 3)
- #define SCU\_EXTREG\_SPI\_DI\_SET\_dcsr(val) SET\_MASKED\_BITS(SCU\_EXTREG\_SPI\_DI, val, 5, 8)
- #define SCU\_EXTREG\_SPI\_DI\_SET\_pd(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_DI, 4)
- #define SCU\_EXTREG\_SPI\_DI\_SET\_pu(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_DI, 3)
- #define SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_GET\_dcsr() GET\_BITS(SCU\_EXTREG\_SPI\_WP\_N\_IOCTL, 5, 8)
- #define SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_GET\_pd() GET\_BIT(SCU\_EXTREG\_SPI\_WP\_N\_IOCTL, 4)
- #define SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_GET\_pu() GET\_BIT(SCU\_EXTREG\_SPI\_WP\_N\_IOCTL, 3)
- #define SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_SET\_dcsr(val) SET\_MASKED\_BITS(SCU\_EXTREG\_SPI\_WP\_N\_IOCTL, val, 5, 8)
- #define SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_SET\_pd(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_WP\_N\_IOCTL, 4)
- #define SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_SET\_pu(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_WP\_N\_IOCTL, 3)
- #define SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL\_GET\_pd() GET\_BIT(SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL, 4)
- #define SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL\_GET\_dcsr() GET\_BITS(SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL, 5, 8)
- #define SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL\_GET\_pu() GET\_BIT(SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL, 3)
- #define SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL\_SET\_dcsr(val) SET\_MASKED\_BITS(SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL, val, 5, 8)
- #define SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL\_SET\_pd(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL, 4)
- #define SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL\_SET\_pu(val) SET\_MASKED\_BIT(SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL, 3)
- #define SCU\_EXTREG\_LC\_DATA6\_GET\_dcsr() GET\_BITS(SCU\_EXTREG\_LC\_DATA6\_IOCTL, 5, 8)
- #define SCU\_EXTREG\_LC\_DATA6\_GET\_pd() GET\_BIT(SCU\_EXTREG\_LC\_DATA6\_IOCTL, 4)
- #define SCU\_EXTREG\_LC\_DATA6\_GET\_pu() GET\_BIT(SCU\_EXTREG\_LC\_DATA6\_IOCTL, 3)
- #define SCU\_EXTREG\_LC\_DATA6\_SET\_dcsr(val) SET\_MASKED\_BITS(SCU\_EXTREG\_LC\_DATA6\_IOCTL, val, 5, 8)
- #define SCU\_EXTREG\_LC\_DATA6\_SET\_pd(val) SET\_MASKED\_BIT(SCU\_EXTREG\_LC\_DATA6\_IOCTL, 4)
- #define SCU\_EXTREG\_LC\_DATA6\_SET\_pu(val) SET\_MASKED\_BIT(SCU\_EXTREG\_LC\_DATA6\_IOCTL, 3)
- #define SCU\_EXTREG\_LC\_DATA7\_GET\_dcsr() GET\_BITS(SCU\_EXTREG\_LC\_DATA7\_IOCTL, 5, 8)
- #define SCU\_EXTREG\_LC\_DATA7\_GET\_pd() GET\_BIT(SCU\_EXTREG\_LC\_DATA7\_IOCTL, 4)
- #define SCU\_EXTREG\_LC\_DATA7\_GET\_pu() GET\_BIT(SCU\_EXTREG\_LC\_DATA7\_IOCTL, 3)
- #define SCU\_EXTREG\_LC\_DATA7\_SET\_dcsr(val) SET\_MASKED\_BITS(SCU\_EXTREG\_LC\_DATA7\_IOCTL, val, 5, 8)
- #define SCU\_EXTREG\_LC\_DATA7\_SET\_pd(val) SET\_MASKED\_BIT(SCU\_EXTREG\_LC\_DATA7\_IOCTL, 4)
- #define SCU\_EXTREG\_LC\_DATA7\_SET\_pu(val) SET\_MASKED\_BIT(SCU\_EXTREG\_LC\_DATA7\_IOCTL, 3)
- #define SCU\_EXTREG\_PRINT(\_\_desc, \_\_regtype, \_\_symbol) DSG("%s %s %x", \_\_desc, # \_\_symbol, SC← U\_EXTREG\_## \_\_regtype##\_GET## \_\_symbol())
- #define SCU\_EXTREG\_PRINT2(\_\_label) {DSG("%s=%x", # \_\_label, inw(\_\_label))};
- #define SCU\_EXTREG\_PRINT\_ALL()

## Enumerations

- enum {  
PINMUX\_MODE0 = 0, PINMUX\_MODE1, PINMUX\_MODE2, PINMUX\_MODE3,  
PINMUX\_MODE4, PINMUX\_MODE5, PINMUX\_MODE6, PINMUX\_MODE7 }

### 6.64.1 Macro Definition Documentation

#### 6.64.1.1 PINMUX\_CLR

```
#define PINMUX_CLR(
 reg) outw(reg, (inw(reg) & ~(BIT(2) | BIT(1) | BIT(0))))
```

#### 6.64.1.2 PINMUX\_SET

```
#define PINMUX_SET(
 reg,
 mode) outw(reg, ((inw(reg) & ~(BIT(2) | BIT(1) | BIT(0))) | mode))
```

#### 6.64.1.3 SCU\_EXTREG\_ADC\_CTRL

```
#define SCU_EXTREG_ADC_CTRL (SCU_EXTREG_PA_BASE + 0x00A8)
```

#### 6.64.1.4 SCU\_EXTREG\_BONDING\_OPTION

```
#define SCU_EXTREG_BONDING_OPTION (SCU_EXTREG_PA_BASE + 0x00A0)
```

#### 6.64.1.5 SCU\_EXTREG\_BONDING\_OPTION\_GET\_pkg\_214

```
#define SCU_EXTREG_BONDING_OPTION_GET_pkg_214() GET_BIT(SCU_EXTREG_BONDING_OPTION, 0)
```

#### 6.64.1.6 SCU\_EXTREG\_CLK\_DIV0

```
#define SCU_EXTREG_CLK_DIV0 (SCU_EXTREG_PA_BASE + 0x0024)
```

#### 6.64.1.7 SCU\_EXTREG\_CLK\_DIV0\_GET\_ncpu\_fclk

```
#define SCU_EXTREG_CLK_DIV0_GET_ncpu_fclk() GET_BITS(SCU_EXTREG_CLK_DIV0, 28, 31)
```

#### 6.64.1.8 SCU\_EXTREG\_CLK\_DIV0\_GET\_pll4\_fref\_pll0

```
#define SCU_EXTREG_CLK_DIV0_GET_pll4_fref_pll0() GET_BITS(SCU_EXTREG_CLK_DIV0, 8, 12)
```

#### 6.64.1.9 SCU\_EXTREG\_CLK\_DIV0\_GET\_sdclk2x

```
#define SCU_EXTREG_CLK_DIV0_GET_sdclk2x() GET_BITS(SCU_EXTREG_CLK_DIV0, 24, 27)
```

#### 6.64.1.10 SCU\_EXTREG\_CLK\_DIV0\_GET\_spi\_clk

```
#define SCU_EXTREG_CLK_DIV0_GET_spi_clk() GET_BITS(SCU_EXTREG_CLK_DIV0, 20, 23)
```

#### 6.64.1.11 SCU\_EXTREG\_CLK\_DIV0\_SET\_ncpu\_fclk

```
#define SCU_EXTREG_CLK_DIV0_SET_ncpu_fclk(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV0, val, 28, 31)
```

#### 6.64.1.12 SCU\_EXTREG\_CLK\_DIV0\_SET\_pll4\_fref\_pll0

```
#define SCU_EXTREG_CLK_DIV0_SET_pll4_fref_pll0(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV0, val, 8, 12)
```

#### 6.64.1.13 SCU\_EXTREG\_CLK\_DIV0\_SET\_sdclk2x

```
#define SCU_EXTREG_CLK_DIV0_SET_sdclk2x(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV0, val, 24, 27)
```

#### 6.64.1.14 SCU\_EXTREG\_CLK\_DIV0\_SET\_spi\_clk

```
#define SCU_EXTREG_CLK_DIV0_SET_spi_clk(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV0, val, 20, 23)
```

#### 6.64.1.15 SCU\_EXTREG\_CLK\_DIV1

```
#define SCU_EXTREG_CLK_DIV1 (SCU_EXTREG_PA_BASE + 0x0028)
```

#### 6.64.1.16 SCU\_EXTREG\_CLK\_DIV1\_GET\_csirx0\_csi

```
#define SCU_EXTREG_CLK_DIV1_GET_csirx0_csi() GET_BITS(SCU_EXTREG_CLK_DIV1, 20, 24)
```

#### 6.64.1.17 SCU\_EXTREG\_CLK\_DIV1\_GET\_csirx0\_TxEscClk

```
#define SCU_EXTREG_CLK_DIV1_GET_csirx0_TxEscClk() GET_BITS(SCU_EXTREG_CLK_DIV1, 28, 31)
```

#### 6.64.1.18 SCU\_EXTREG\_CLK\_DIV1\_GET\_csirx0\_vc0

```
#define SCU_EXTREG_CLK_DIV1_GET_csirx0_vc0() GET_BITS(SCU_EXTREG_CLK_DIV1, 12, 16)
```

#### 6.64.1.19 SCU\_EXTREG\_CLK\_DIV1\_GET\_LC\_CLK

```
#define SCU_EXTREG_CLK_DIV1_GET_LC_CLK() GET_BITS(SCU_EXTREG_CLK_DIV1, 4, 8)
```

#### 6.64.1.20 SCU\_EXTREG\_CLK\_DIV1\_GET\_LC\_SCALER\_CLK

```
#define SCU_EXTREG_CLK_DIV1_GET_LC_SCALER_CLK() GET_BITS(SCU_EXTREG_CLK_DIV1, 0, 3)
```



#### 6.64.1.21 SCU\_EXTREG\_CLK\_DIV1\_SET\_csirx0\_csi

```
#define SCU_EXTREG_CLK_DIV1_SET_csirx0_csi(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV1, val, 20, 24)
```

#### 6.64.1.22 SCU\_EXTREG\_CLK\_DIV1\_SET\_csirx0\_TxEscClk

```
#define SCU_EXTREG_CLK_DIV1_SET_csirx0_TxEscClk(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV1, val, 28, 31)
```

#### 6.64.1.23 SCU\_EXTREG\_CLK\_DIV1\_SET\_csirx0\_vc0

```
#define SCU_EXTREG_CLK_DIV1_SET_csirx0_vc0(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV1, val, 12, 16)
```

#### 6.64.1.24 SCU\_EXTREG\_CLK\_DIV1\_SET\_LC\_CLK

```
#define SCU_EXTREG_CLK_DIV1_SET_LC_CLK(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV1, val, 4, 8)
```

#### 6.64.1.25 SCU\_EXTREG\_CLK\_DIV1\_SET\_LC\_SCALER\_CLK

```
#define SCU_EXTREG_CLK_DIV1_SET_LC_SCALER_CLK(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV1, val, 0, 3)
```

#### 6.64.1.26 SCU\_EXTREG\_CLK\_DIV2

```
#define SCU_EXTREG_CLK_DIV2 (SCU_EXTREG_PA_BASE + 0x002C)
```

#### 6.64.1.27 SCU\_EXTREG\_CLK\_DIV2\_GET\_npu\_clk\_pll0

```
#define SCU_EXTREG_CLK_DIV2_GET_npu_clk_pll0() GET_BITS(SCU_EXTREG_CLK_DIV2, 8, 10)
```

**6.64.1.28 SCU\_EXTREG\_CLK\_DIV2\_GET\_npu\_clk\_pll4**

```
#define SCU_EXTREG_CLK_DIV2_GET_npu_clk_pll4 () GET_BITS(SCU_EXTREG_CLK_DIV2, 12, 14)
```

**6.64.1.29 SCU\_EXTREG\_CLK\_DIV2\_GET\_npu\_clk\_pll5**

```
#define SCU_EXTREG_CLK_DIV2_GET_npu_clk_pll5 () GET_BITS(SCU_EXTREG_CLK_DIV2, 16, 18)
```

**6.64.1.30 SCU\_EXTREG\_CLK\_DIV2\_SET\_npu\_clk\_pll0**

```
#define SCU_EXTREG_CLK_DIV2_SET_npu_clk_pll0(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV2, val, 8, 10)
```

**6.64.1.31 SCU\_EXTREG\_CLK\_DIV2\_SET\_npu\_clk\_pll4**

```
#define SCU_EXTREG_CLK_DIV2_SET_npu_clk_pll4(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV2, val, 12, 14)
```

**6.64.1.32 SCU\_EXTREG\_CLK\_DIV2\_SET\_npu\_clk\_pll5**

```
#define SCU_EXTREG_CLK_DIV2_SET_npu_clk_pll5(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV2, val, 16, 18)
```

**6.64.1.33 SCU\_EXTREG\_CLK\_DIV3**

```
#define SCU_EXTREG_CLK_DIV3 (SCU_EXTREG_PA_BASE + 0x0030)
```

**6.64.1.34 SCU\_EXTREG\_CLK\_DIV3\_GET\_ssp0\_0\_sspclk\_mst**

```
#define SCU_EXTREG_CLK_DIV3_GET_ssp0_0_sspclk_mst () GET_BITS(SCU_EXTREG_CLK_DIV3, 0, 5)
```

**6.64.1.35 SCU\_EXTREG\_CLK\_DIV3\_GET\_ssp0\_0\_sspclk\_slv**

```
#define SCU_EXTREG_CLK_DIV3_GET_ssp0_0_sspclk_slv() GET_BITS(SCU_EXTREG_CLK_DIV3, 8, 10)
```

**6.64.1.36 SCU\_EXTREG\_CLK\_DIV3\_GET\_ssp0\_1\_sspclk\_mst**

```
#define SCU_EXTREG_CLK_DIV3_GET_ssp0_1_sspclk_mst() GET_BITS(SCU_EXTREG_CLK_DIV3, 16, 21)
```

**6.64.1.37 SCU\_EXTREG\_CLK\_DIV3\_GET\_ssp0\_1\_sspclk\_slv**

```
#define SCU_EXTREG_CLK_DIV3_GET_ssp0_1_sspclk_slv() GET_BITS(SCU_EXTREG_CLK_DIV3, 24, 26)
```

**6.64.1.38 SCU\_EXTREG\_CLK\_DIV3\_SET\_ssp0\_0\_sspclk\_mst**

```
#define SCU_EXTREG_CLK_DIV3_SET_ssp0_0_sspclk_mst(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV3, val, 0, 5)
```

**6.64.1.39 SCU\_EXTREG\_CLK\_DIV3\_SET\_ssp0\_0\_sspclk\_slv**

```
#define SCU_EXTREG_CLK_DIV3_SET_ssp0_0_sspclk_slv(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV3, val, 8, 10)
```

**6.64.1.40 SCU\_EXTREG\_CLK\_DIV3\_SET\_ssp0\_1\_sspclk\_mst**

```
#define SCU_EXTREG_CLK_DIV3_SET_ssp0_1_sspclk_mst(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV3, val, 16, 21)
```

**6.64.1.41 SCU\_EXTREG\_CLK\_DIV3\_SET\_ssp0\_1\_sspclk\_slv**

```
#define SCU_EXTREG_CLK_DIV3_SET_ssp0_1_sspclk_slv(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV3, val, 24, 26)
```

#### 6.64.1.42 SCU\_EXTREG\_CLK\_DIV4

```
#define SCU_EXTREG_CLK_DIV4 (SCU_EXTREG_PA_BASE + 0x0034)
```

#### 6.64.1.43 SCU\_EXTREG\_CLK\_DIV4\_GET\_ssp1\_0\_sspclk\_mst

```
#define SCU_EXTREG_CLK_DIV4_GET_ssp1_0_sspclk_mst() GET_BITS(SCU_EXTREG_CLK_DIV4, 0, 5)
```

#### 6.64.1.44 SCU\_EXTREG\_CLK\_DIV4\_GET\_ssp1\_0\_sspclk\_slv

```
#define SCU_EXTREG_CLK_DIV4_GET_ssp1_0_sspclk_slv() GET_BITS(SCU_EXTREG_CLK_DIV4, 8, 10)
```

#### 6.64.1.45 SCU\_EXTREG\_CLK\_DIV4\_GET\_ssp1\_1\_sspclk\_mst

```
#define SCU_EXTREG_CLK_DIV4_GET_ssp1_1_sspclk_mst() GET_BITS(SCU_EXTREG_CLK_DIV4, 16, 21)
```

#### 6.64.1.46 SCU\_EXTREG\_CLK\_DIV4\_GET\_ssp1\_1\_sspclk\_slv

```
#define SCU_EXTREG_CLK_DIV4_GET_ssp1_1_sspclk_slv() GET_BITS(SCU_EXTREG_CLK_DIV4, 24, 26)
```

#### 6.64.1.47 SCU\_EXTREG\_CLK\_DIV4\_SET\_ssp1\_0\_sspclk\_mst

```
#define SCU_EXTREG_CLK_DIV4_SET_ssp1_0_sspclk_mst(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV4, val, 0, 5)
```

#### 6.64.1.48 SCU\_EXTREG\_CLK\_DIV4\_SET\_ssp1\_0\_sspclk\_slv

```
#define SCU_EXTREG_CLK_DIV4_SET_ssp1_0_sspclk_slv(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV4, val, 8, 10)
```

#### 6.64.1.49 SCU\_EXTREG\_CLK\_DIV4\_SET\_ssp1\_1\_sspclk\_mst

```
#define SCU_EXTREG_CLK_DIV4_SET_ssp1_1_sspclk_mst(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV4, val, 16, 21)
```

#### 6.64.1.50 SCU\_EXTREG\_CLK\_DIV4\_SET\_ssp1\_1\_sspclk\_slv

```
#define SCU_EXTREG_CLK_DIV4_SET_ssp1_1_sspclk_slv(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV4, val, 24, 26)
```

#### 6.64.1.51 SCU\_EXTREG\_CLK\_DIV5

```
#define SCU_EXTREG_CLK_DIV5 (SCU_EXTREG_PA_BASE + 0x0038)
```

#### 6.64.1.52 SCU\_EXTREG\_CLK\_DIV6

```
#define SCU_EXTREG_CLK_DIV6 (SCU_EXTREG_PA_BASE + 0x00D0)
```

#### 6.64.1.53 SCU\_EXTREG\_CLK\_DIV6\_GET\_uart0\_fir\_fref

```
#define SCU_EXTREG_CLK_DIV6_GET_uart0_fir_fref() GET_BITS(SCU_EXTREG_CLK_DIV6, 0, 4)
```

#### 6.64.1.54 SCU\_EXTREG\_CLK\_DIV6\_GET\_uart0\_fref

```
#define SCU_EXTREG_CLK_DIV6_GET_uart0_fref() GET_BITS(SCU_EXTREG_CLK_DIV6, 8, 10)
```

#### 6.64.1.55 SCU\_EXTREG\_CLK\_DIV6\_GET\_uart1\_0\_fref

```
#define SCU_EXTREG_CLK_DIV6_GET_uart1_0_fref() GET_BITS(SCU_EXTREG_CLK_DIV6, 12, 14)
```

**6.64.1.56 SCU\_EXTREG\_CLK\_DIV6\_GET\_uart1\_1\_fref**

```
#define SCU_EXTREG_CLK_DIV6_GET_uart1_1_fref() GET_BITS(SCU_EXTREG_CLK_DIV6, 16, 18)
```

**6.64.1.57 SCU\_EXTREG\_CLK\_DIV6\_GET\_uart1\_2\_fref**

```
#define SCU_EXTREG_CLK_DIV6_GET_uart1_2_fref() GET_BITS(SCU_EXTREG_CLK_DIV6, 20, 22)
```

**6.64.1.58 SCU\_EXTREG\_CLK\_DIV6\_GET\_uart1\_3\_fref**

```
#define SCU_EXTREG_CLK_DIV6_GET_uart1_3_fref() GET_BITS(SCU_EXTREG_CLK_DIV6, 24, 26)
```

**6.64.1.59 SCU\_EXTREG\_CLK\_DIV6\_SET\_uart0\_fir\_fref**

```
#define SCU_EXTREG_CLK_DIV6_SET_uart0_fir_fref(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV6, val, 0, 4)
```

**6.64.1.60 SCU\_EXTREG\_CLK\_DIV6\_SET\_uart0\_fref**

```
#define SCU_EXTREG_CLK_DIV6_SET_uart0_fref(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV6, val, 8, 10)
```

**6.64.1.61 SCU\_EXTREG\_CLK\_DIV6\_SET\_uart1\_0\_fref**

```
#define SCU_EXTREG_CLK_DIV6_SET_uart1_0_fref(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV6, val, 12, 14)
```

**6.64.1.62 SCU\_EXTREG\_CLK\_DIV6\_SET\_uart1\_1\_fref**

```
#define SCU_EXTREG_CLK_DIV6_SET_uart1_1_fref(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV6, val, 16, 18)
```

**6.64.1.63 SCU\_EXTREG\_CLK\_DIV6\_SET\_uart1\_2\_fref**

```
#define SCU_EXTREG_CLK_DIV6_SET_uart1_2_fref(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV6, val, 20, 22)
```

**6.64.1.64 SCU\_EXTREG\_CLK\_DIV6\_SET\_uart1\_3\_fref**

```
#define SCU_EXTREG_CLK_DIV6_SET_uart1_3_fref(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV6, val, 24, 26)
```

**6.64.1.65 SCU\_EXTREG\_CLK\_DIV7**

```
#define SCU_EXTREG_CLK_DIV7 (SCU_EXTREG_PA_BASE + 0x00D4)
```

**6.64.1.66 SCU\_EXTREG\_CLK\_DIV7\_csi1\_csi\_pll3\_MASK**

```
#define SCU_EXTREG_CLK_DIV7_csi1_csi_pll3_MASK (BIT8|BIT9|BIT10|BIT11|BIT12)
```

**6.64.1.67 SCU\_EXTREG\_CLK\_DIV7\_csi1\_csi\_pll3\_MASK\_START**

```
#define SCU_EXTREG_CLK_DIV7_csi1_csi_pll3_MASK_START 8
```

**6.64.1.68 SCU\_EXTREG\_CLK\_DIV7\_csi1\_vc0\_pll3\_MASK**

```
#define SCU_EXTREG_CLK_DIV7_csi1_vc0_pll3_MASK (BIT0|BIT1|BIT2|BIT3|BIT4)
```

**6.64.1.69 SCU\_EXTREG\_CLK\_DIV7\_csi1\_vc0\_pll3\_MASK\_START**

```
#define SCU_EXTREG_CLK_DIV7_csi1_vc0_pll3_MASK_START 0
```

**6.64.1.70 SCU\_EXTREG\_CLK\_DIV7\_csirx1\_TxEscClk\_pll3\_MASK**

```
#define SCU_EXTREG_CLK_DIV7_csirx1_TxEscClk_pll3_MASK (BIT16|BIT17|BIT18|BIT19)
```

**6.64.1.71 SCU\_EXTREG\_CLK\_DIV7\_csirx1\_TxEscClk\_pll3\_START**

```
#define SCU_EXTREG_CLK_DIV7_csirx1_TxEscClk_pll3_START 16
```

**6.64.1.72 SCU\_EXTREG\_CLK\_DIV7\_GET\_csi1\_csi\_pll3**

```
#define SCU_EXTREG_CLK_DIV7_GET_csi1_csi_pll3() GET_BITS(SCU_EXTREG_CLK_DIV7, 8, 12)
```

**6.64.1.73 SCU\_EXTREG\_CLK\_DIV7\_GET\_csi1\_vc0\_pll3**

```
#define SCU_EXTREG_CLK_DIV7_GET_csi1_vc0_pll3() GET_BITS(SCU_EXTREG_CLK_DIV7, 0, 4)
```

**6.64.1.74 SCU\_EXTREG\_CLK\_DIV7\_GET\_csirx1\_TxEscClk\_pll3**

```
#define SCU_EXTREG_CLK_DIV7_GET_csirx1_TxEscClk_pll3() GET_BITS(SCU_EXTREG_CLK_DIV7, 16, 19)
```

**6.64.1.75 SCU\_EXTREG\_CLK\_DIV7\_GET\_ncpu\_traceclk\_div**

```
#define SCU_EXTREG_CLK_DIV7_GET_ncpu_traceclk_div() GET_BITS(SCU_EXTREG_CLK_DIV7, 23, 25)
```

**6.64.1.76 SCU\_EXTREG\_CLK\_DIV7\_GET\_scpu\_traceclk\_div**

```
#define SCU_EXTREG_CLK_DIV7_GET_scpu_traceclk_div() GET_BITS(SCU_EXTREG_CLK_DIV7, 20, 22)
```

**6.64.1.77 SCU\_EXTREG\_CLK\_DIV7\_SET\_csi1\_csi\_pll3**

```
#define SCU_EXTREG_CLK_DIV7_SET_csi1_csi_pll3(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV7, val, 8, 12)
```



**6.64.1.78 SCU\_EXTREG\_CLK\_DIV7\_SET\_csi1\_vc0\_pll3**

```
#define SCU_EXTREG_CLK_DIV7_SET_csi1_vc0_pll3(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV7, val, 0, 4)
```

**6.64.1.79 SCU\_EXTREG\_CLK\_DIV7\_SET\_csirx1\_TxEscClk\_pll3**

```
#define SCU_EXTREG_CLK_DIV7_SET_csirx1_TxEscClk_pll3(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV7, val, 16, 19)
```

**6.64.1.80 SCU\_EXTREG\_CLK\_DIV7\_SET\_ncpu\_traceclk\_div**

```
#define SCU_EXTREG_CLK_DIV7_SET_ncpu_traceclk_div(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV7, val, 23, 25)
```

**6.64.1.81 SCU\_EXTREG\_CLK\_DIV7\_SET\_scpu\_traceclk\_div**

```
#define SCU_EXTREG_CLK_DIV7_SET_scpu_traceclk_div(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_DIV7, val, 20, 22)
```

**6.64.1.82 SCU\_EXTREG\_CLK\_EN0**

```
#define SCU_EXTREG_CLK_EN0 (SCU_EXTREG_PA_BASE + 0x0014)
```

**6.64.1.83 SCU\_EXTREG\_CLK\_EN0\_GET\_ncpu\_fclk\_src**

```
#define SCU_EXTREG_CLK_EN0_GET_ncpu_fclk_src() GET_BIT(SCU_EXTREG_CLK_EN0, 22)
```

**6.64.1.84 SCU\_EXTREG\_CLK\_EN0\_GET\_ncpu\_traceclk**

```
#define SCU_EXTREG_CLK_EN0_GET_ncpu_traceclk() GET_BIT(SCU_EXTREG_CLK_EN0, 24)
```

**6.64.1.85 SCU\_EXTREG\_CLK\_EN0\_GET\_pll1\_out**

```
#define SCU_EXTREG_CLK_EN0_GET_pll1_out() GET_BIT(SCU_EXTREG_CLK_EN0, 1)
```

**6.64.1.86 SCU\_EXTREG\_CLK\_EN0\_GET\_pll2\_out**

```
#define SCU_EXTREG_CLK_EN0_GET_pll2_out() GET_BIT(SCU_EXTREG_CLK_EN0, 2)
```

**6.64.1.87 SCU\_EXTREG\_CLK\_EN0\_GET\_pll3\_out1**

```
#define SCU_EXTREG_CLK_EN0_GET_pll3_out1() GET_BIT(SCU_EXTREG_CLK_EN0, 4)
```

**6.64.1.88 SCU\_EXTREG\_CLK\_EN0\_GET\_pll3\_out2**

```
#define SCU_EXTREG_CLK_EN0_GET_pll3_out2() GET_BIT(SCU_EXTREG_CLK_EN0, 5)
```

**6.64.1.89 SCU\_EXTREG\_CLK\_EN0\_GET\_pll4\_fref\_pll0**

```
#define SCU_EXTREG_CLK_EN0_GET_pll4_fref_pll0() GET_BIT(SCU_EXTREG_CLK_EN0, 12)
```

**6.64.1.90 SCU\_EXTREG\_CLK\_EN0\_GET\_pll4\_out1**

```
#define SCU_EXTREG_CLK_EN0_GET_pll4_out1() GET_BIT(SCU_EXTREG_CLK_EN0, 6)
```

**6.64.1.91 SCU\_EXTREG\_CLK\_EN0\_GET\_pll5\_out1**

```
#define SCU_EXTREG_CLK_EN0_GET_pll5_out1() GET_BIT(SCU_EXTREG_CLK_EN0, 8)
```

**6.64.1.92 SCU\_EXTREG\_CLK\_EN0\_GET\_pll5\_out2**

```
#define SCU_EXTREG_CLK_EN0_GET_pll5_out2() GET_BIT(SCU_EXTREG_CLK_EN0, 9)
```

**6.64.1.93 SCU\_EXTREG\_CLK\_EN0\_GET\_scpu\_traceclk**

```
#define SCU_EXTREG_CLK_EN0_GET_scpu_traceclk() GET_BIT(SCU_EXTREG_CLK_EN0, 23)
```

**6.64.1.94 SCU\_EXTREG\_CLK\_EN0\_SET\_ncpu\_fclk\_src**

```
#define SCU_EXTREG_CLK_EN0_SET_ncpu_fclk_src(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 22)
```

**6.64.1.95 SCU\_EXTREG\_CLK\_EN0\_SET\_ncpu\_traceclk**

```
#define SCU_EXTREG_CLK_EN0_SET_ncpu_traceclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 24)
```

**6.64.1.96 SCU\_EXTREG\_CLK\_EN0\_SET\_pll1\_out**

```
#define SCU_EXTREG_CLK_EN0_SET_pll1_out(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 1)
```

**6.64.1.97 SCU\_EXTREG\_CLK\_EN0\_SET\_pll2\_out**

```
#define SCU_EXTREG_CLK_EN0_SET_pll2_out(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 2)
```

**6.64.1.98 SCU\_EXTREG\_CLK\_EN0\_SET\_pll3\_out1**

```
#define SCU_EXTREG_CLK_EN0_SET_pll3_out1(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 4)
```

**6.64.1.99 SCU\_EXTREG\_CLK\_EN0\_SET\_pll3\_out2**

```
#define SCU_EXTREG_CLK_EN0_SET_pll3_out2(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 5)
```

**6.64.1.100 SCU\_EXTREG\_CLK\_EN0\_SET\_pll4\_fref\_pll0**

```
#define SCU_EXTREG_CLK_EN0_SET_pll4_fref_pll0(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 12)
```

**6.64.1.101 SCU\_EXTREG\_CLK\_EN0\_SET\_pll4\_out1**

```
#define SCU_EXTREG_CLK_EN0_SET_pll4_out1(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 6)
```

**6.64.1.102 SCU\_EXTREG\_CLK\_EN0\_SET\_pll5\_out1**

```
#define SCU_EXTREG_CLK_EN0_SET_pll5_out1(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 8)
```

**6.64.1.103 SCU\_EXTREG\_CLK\_EN0\_SET\_pll5\_out2**

```
#define SCU_EXTREG_CLK_EN0_SET_pll5_out2(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 9)
```

**6.64.1.104 SCU\_EXTREG\_CLK\_EN0\_SET\_scpu\_traceclk**

```
#define SCU_EXTREG_CLK_EN0_SET_scpu_traceclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN0, val, 23)
```

**6.64.1.105 SCU\_EXTREG\_CLK\_EN1**

```
#define SCU_EXTREG_CLK_EN1 (SCU_EXTREG_PA_BASE + 0x0018)
```

**6.64.1.106 SCU\_EXTREG\_CLK\_EN1\_GET\_adcclk**

```
#define SCU_EXTREG_CLK_EN1_GET_adcclk() GET_BIT(SCU_EXTREG_CLK_EN1, 22)
```

**6.64.1.107 SCU\_EXTREG\_CLK\_EN1\_GET\_csirx0\_csi**

```
#define SCU_EXTREG_CLK_EN1_GET_csirx0_csi() GET_BIT(SCU_EXTREG_CLK_EN1, 5)
```

**6.64.1.108 SCU\_EXTREG\_CLK\_EN1\_GET\_csirx0\_TxEscClk**

```
#define SCU_EXTREG_CLK_EN1_GET_csirx0_TxEscClk() GET_BIT(SCU_EXTREG_CLK_EN1, 6)
```

**6.64.1.109 SCU\_EXTREG\_CLK\_EN1\_GET\_csirx0\_vc0**

```
#define SCU_EXTREG_CLK_EN1_GET_csirx0_vc0() GET_BIT(SCU_EXTREG_CLK_EN1, 4)
```

**6.64.1.110 SCU\_EXTREG\_CLK\_EN1\_GET\_csirx1\_csi**

```
#define SCU_EXTREG_CLK_EN1_GET_csirx1_csi() GET_BIT(SCU_EXTREG_CLK_EN1, 9)
```

**6.64.1.111 SCU\_EXTREG\_CLK\_EN1\_GET\_csirx1\_TxEscClk**

```
#define SCU_EXTREG_CLK_EN1_GET_csirx1_TxEscClk() GET_BIT(SCU_EXTREG_CLK_EN1, 10)
```

**6.64.1.112 SCU\_EXTREG\_CLK\_EN1\_GET\_csirx1\_vc0**

```
#define SCU_EXTREG_CLK_EN1_GET_csirx1_vc0() GET_BIT(SCU_EXTREG_CLK_EN1, 8)
```

**6.64.1.113 SCU\_EXTREG\_CLK\_EN1\_GET\_csitx\_csi**

```
#define SCU_EXTREG_CLK_EN1_GET_csitx_csi() GET_BIT(SCU_EXTREG_CLK_EN1, 12)
```

**6.64.1.114 SCU\_EXTREG\_CLK\_EN1\_GET\_csitx\_dsi**

```
#define SCU_EXTREG_CLK_EN1_GET_csitx_dsi() GET_BIT(SCU_EXTREG_CLK_EN1, 13)
```

**6.64.1.115 SCU\_EXTREG\_CLK\_EN1\_GET\_LC\_CLK**

```
#define SCU_EXTREG_CLK_EN1_GET_LC_CLK() GET_BIT(SCU_EXTREG_CLK_EN1, 0)
```

**6.64.1.116 SCU\_EXTREG\_CLK\_EN1\_GET\_LC\_SCALER**

```
#define SCU_EXTREG_CLK_EN1_GET_LC_SCALER() GET_BIT(SCU_EXTREG_CLK_EN1, 1)
```

**6.64.1.117 SCU\_EXTREG\_CLK\_EN1\_GET\_npu**

```
#define SCU_EXTREG_CLK_EN1_GET_npu() GET_BIT(SCU_EXTREG_CLK_EN1, 23)
```

**6.64.1.118 SCU\_EXTREG\_CLK\_EN1\_GET\_sdclk**

```
#define SCU_EXTREG_CLK_EN1_GET_sdclk() GET_BIT(SCU_EXTREG_CLK_EN1, 20)
```

**6.64.1.119 SCU\_EXTREG\_CLK\_EN1\_GET\_spi\_clk**

```
#define SCU_EXTREG_CLK_EN1_GET_spi_clk() GET_BIT(SCU_EXTREG_CLK_EN1, 24)
```

**6.64.1.120 SCU\_EXTREG\_CLK\_EN1\_GET\_tx\_EscClk**

```
#define SCU_EXTREG_CLK_EN1_GET_tx_EscClk() GET_BIT(SCU_EXTREG_CLK_EN1, 14)
```

**6.64.1.121 SCU\_EXTREG\_CLK\_EN1\_GET\_TxHsPIIRefClk**

```
#define SCU_EXTREG_CLK_EN1_GET_TxHsPllRefClk() GET_BIT(SCU_EXTREG_CLK_EN1, 16)
```

**6.64.1.122 SCU\_EXTREG\_CLK\_EN1\_GET\_wdt\_extclk**

```
#define SCU_EXTREG_CLK_EN1_GET_wdt_extclk() GET_BIT(SCU_EXTREG_CLK_EN1, 21)
```

**6.64.1.123 SCU\_EXTREG\_CLK\_EN1\_SET\_adcclk**

```
#define SCU_EXTREG_CLK_EN1_SET_adcclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 22)
```

**6.64.1.124 SCU\_EXTREG\_CLK\_EN1\_SET\_csirx0\_csi**

```
#define SCU_EXTREG_CLK_EN1_SET_csirx0_csi(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 5)
```

**6.64.1.125 SCU\_EXTREG\_CLK\_EN1\_SET\_csirx0\_TxEscClk**

```
#define SCU_EXTREG_CLK_EN1_SET_csirx0_TxEscClk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 6)
```

**6.64.1.126 SCU\_EXTREG\_CLK\_EN1\_SET\_csirx0\_vc0**

```
#define SCU_EXTREG_CLK_EN1_SET_csirx0_vc0(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 4)
```

**6.64.1.127 SCU\_EXTREG\_CLK\_EN1\_SET\_csirx1\_csi**

```
#define SCU_EXTREG_CLK_EN1_SET_csirx1_csi(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 9)
```

**6.64.1.128 SCU\_EXTREG\_CLK\_EN1\_SET\_csirx1\_TxEscClk**

```
#define SCU_EXTREG_CLK_EN1_SET_csirx1_TxEscClk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 10)
```

**6.64.1.129 SCU\_EXTREG\_CLK\_EN1\_SET\_csirx1\_vc0**

```
#define SCU_EXTREG_CLK_EN1_SET_csirx1_vc0(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 8)
```

**6.64.1.130 SCU\_EXTREG\_CLK\_EN1\_SET\_csitx\_csi**

```
#define SCU_EXTREG_CLK_EN1_SET_csitx_csi(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 12)
```

**6.64.1.131 SCU\_EXTREG\_CLK\_EN1\_SET\_csitx\_dsi**

```
#define SCU_EXTREG_CLK_EN1_SET_csitx_dsi(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 13)
```

**6.64.1.132 SCU\_EXTREG\_CLK\_EN1\_SET\_LC\_CLK**

```
#define SCU_EXTREG_CLK_EN1_SET_LC_CLK(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 0)
```

**6.64.1.133 SCU\_EXTREG\_CLK\_EN1\_SET\_LC\_SCALER**

```
#define SCU_EXTREG_CLK_EN1_SET_LC_SCALER(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 1)
```

**6.64.1.134 SCU\_EXTREG\_CLK\_EN1\_SET\_npu**

```
#define SCU_EXTREG_CLK_EN1_SET_npu(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 23)
```

**6.64.1.135 SCU\_EXTREG\_CLK\_EN1\_SET\_sdclk**

```
#define SCU_EXTREG_CLK_EN1_SET_sdclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 20)
```

**6.64.1.136 SCU\_EXTREG\_CLK\_EN1\_SET\_spi\_clk**

```
#define SCU_EXTREG_CLK_EN1_SET_spi_clk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 24)
```



**6.64.1.137 SCU\_EXTREG\_CLK\_EN1\_SET\_tx\_EscClk**

```
#define SCU_EXTREG_CLK_EN1_SET_tx_EscClk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 14)
```

**6.64.1.138 SCU\_EXTREG\_CLK\_EN1\_SET\_TxHsPllRefClk**

```
#define SCU_EXTREG_CLK_EN1_SET_TxHsPllRefClk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 16)
```

**6.64.1.139 SCU\_EXTREG\_CLK\_EN1\_SET\_wdt\_extclk**

```
#define SCU_EXTREG_CLK_EN1_SET_wdt_extclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN1, val, 21)
```

**6.64.1.140 SCU\_EXTREG\_CLK\_EN2**

```
#define SCU_EXTREG_CLK_EN2 (SCU_EXTREG_PA_BASE + 0x001C)
```

**6.64.1.141 SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk1**

```
#define SCU_EXTREG_CLK_EN2_GET_pwm_extclk1() GET_BIT(SCU_EXTREG_PLL2_SETTING, 16)
```

**6.64.1.142 SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk2**

```
#define SCU_EXTREG_CLK_EN2_GET_pwm_extclk2() GET_BIT(SCU_EXTREG_PLL2_SETTING, 17)
```

**6.64.1.143 SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk3**

```
#define SCU_EXTREG_CLK_EN2_GET_pwm_extclk3() GET_BIT(SCU_EXTREG_PLL2_SETTING, 18)
```

**6.64.1.144 SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk4**

```
#define SCU_EXTREG_CLK_EN2_GET_pwm_extclk4() GET_BIT(SCU_EXTREG_PLL2_SETTING, 19)
```

**6.64.1.145 SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk5**

```
#define SCU_EXTREG_CLK_EN2_GET_pwm_extclk5() GET_BIT(SCU_EXTREG_PLL2_SETTING, 20)
```

**6.64.1.146 SCU\_EXTREG\_CLK\_EN2\_GET\_pwm\_extclk6**

```
#define SCU_EXTREG_CLK_EN2_GET_pwm_extclk6() GET_BIT(SCU_EXTREG_PLL2_SETTING, 21)
```

**6.64.1.147 SCU\_EXTREG\_CLK\_EN2\_GET\_ssp0\_0\_sspclk**

```
#define SCU_EXTREG_CLK_EN2_GET_ssp0_0_sspclk() GET_BIT(SCU_EXTREG_PLL2_SETTING, 0)
```

**6.64.1.148 SCU\_EXTREG\_CLK\_EN2\_GET\_ssp0\_1\_sspclk**

```
#define SCU_EXTREG_CLK_EN2_GET_ssp0_1_sspclk() GET_BIT(SCU_EXTREG_PLL2_SETTING, 2)
```

**6.64.1.149 SCU\_EXTREG\_CLK\_EN2\_GET\_ssp1\_0\_sspclk**

```
#define SCU_EXTREG_CLK_EN2_GET_ssp1_0_sspclk() GET_BIT(SCU_EXTREG_PLL2_SETTING, 4)
```

**6.64.1.150 SCU\_EXTREG\_CLK\_EN2\_GET\_ssp1\_1\_sspclk**

```
#define SCU_EXTREG_CLK_EN2_GET_ssp1_1_sspclk() GET_BIT(SCU_EXTREG_PLL2_SETTING, 6)
```

**6.64.1.151 SCU\_EXTREG\_CLK\_EN2\_GET\_tmr0\_extclk1**

```
#define SCU_EXTREG_CLK_EN2_GET_tmr0_extclk1() GET_BIT(SCU_EXTREG_PLL2_SETTING, 24)
```

**6.64.1.152 SCU\_EXTREG\_CLK\_EN2\_GET\_tmr0\_extclk2**

```
#define SCU_EXTREG_CLK_EN2_GET_tmr0_extclk2() GET_BIT(SCU_EXTREG_PLL2_SETTING, 25)
```

**6.64.1.153 SCU\_EXTREG\_CLK\_EN2\_GET\_tmr0\_extclk3**

```
#define SCU_EXTREG_CLK_EN2_GET_tmr0_extclk3() GET_BIT(SCU_EXTREG_PLL2_SETTING, 26)
```

**6.64.1.154 SCU\_EXTREG\_CLK\_EN2\_GET\_tmr1\_extclk1**

```
#define SCU_EXTREG_CLK_EN2_GET_tmr1_extclk1() GET_BIT(SCU_EXTREG_PLL2_SETTING, 27)
```

**6.64.1.155 SCU\_EXTREG\_CLK\_EN2\_GET\_tmr1\_extclk2**

```
#define SCU_EXTREG_CLK_EN2_GET_tmr1_extclk2() GET_BIT(SCU_EXTREG_PLL2_SETTING, 28)
```

**6.64.1.156 SCU\_EXTREG\_CLK\_EN2\_GET\_tmr1\_extclk3**

```
#define SCU_EXTREG_CLK_EN2_GET_tmr1_extclk3() GET_BIT(SCU_EXTREG_PLL2_SETTING, 29)
```

**6.64.1.157 SCU\_EXTREG\_CLK\_EN2\_GET\_uart0\_fref**

```
#define SCU_EXTREG_CLK_EN2_GET_uart0_fref() GET_BIT(SCU_EXTREG_PLL2_SETTING, 8)
```

**6.64.1.158 SCU\_EXTREG\_CLK\_EN2\_GET\_uart1\_0\_fref**

```
#define SCU_EXTREG_CLK_EN2_GET_uart1_0_fref() GET_BIT(SCU_EXTREG_PLL2_SETTING, 12)
```

**6.64.1.159 SCU\_EXTREG\_CLK\_EN2\_GET\_uart1\_1\_fref**

```
#define SCU_EXTREG_CLK_EN2_GET_uart1_1_fref() GET_BIT(SCU_EXTREG_PLL2_SETTING, 13)
```

**6.64.1.160 SCU\_EXTREG\_CLK\_EN2\_GET\_uart1\_2\_fref**

```
#define SCU_EXTREG_CLK_EN2_GET_uart1_2_fref() GET_BIT(SCU_EXTREG_PLL2_SETTING, 14)
```

**6.64.1.161 SCU\_EXTREG\_CLK\_EN2\_GET\_uart1\_3\_fref**

```
#define SCU_EXTREG_CLK_EN2_GET_uart1_3_fref() GET_BIT(SCU_EXTREG_PLL2_SETTING, 15)
```

**6.64.1.162 SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk1**

```
#define SCU_EXTREG_CLK_EN2_SET_pwm_extclk1(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 16)
```

**6.64.1.163 SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk2**

```
#define SCU_EXTREG_CLK_EN2_SET_pwm_extclk2(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 17)
```

**6.64.1.164 SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk3**

```
#define SCU_EXTREG_CLK_EN2_SET_pwm_extclk3(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 18)
```

**6.64.1.165 SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk4**

```
#define SCU_EXTREG_CLK_EN2_SET_pwm_extclk4(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 19)
```

**6.64.1.166 SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk5**

```
#define SCU_EXTREG_CLK_EN2_SET_pwm_extclk5(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 20)
```

**6.64.1.167 SCU\_EXTREG\_CLK\_EN2\_SET\_pwm\_extclk6**

```
#define SCU_EXTREG_CLK_EN2_SET_pwm_extclk6(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 21)
```

**6.64.1.168 SCU\_EXTREG\_CLK\_EN2\_SET\_ssp0\_0\_sspclk**

```
#define SCU_EXTREG_CLK_EN2_SET_ssp0_0_sspclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 0)
```

**6.64.1.169 SCU\_EXTREG\_CLK\_EN2\_SET\_ssp0\_1\_sspclk**

```
#define SCU_EXTREG_CLK_EN2_SET_ssp0_1_sspclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 2)
```

**6.64.1.170 SCU\_EXTREG\_CLK\_EN2\_SET\_ssp1\_0\_sspclk**

```
#define SCU_EXTREG_CLK_EN2_SET_ssp1_0_sspclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 4)
```

**6.64.1.171 SCU\_EXTREG\_CLK\_EN2\_SET\_ssp1\_1\_sspclk**

```
#define SCU_EXTREG_CLK_EN2_SET_ssp1_1_sspclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 6)
```

**6.64.1.172 SCU\_EXTREG\_CLK\_EN2\_SET\_tmr0\_extclk1**

```
#define SCU_EXTREG_CLK_EN2_SET_tmr0_extclk1(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 24)
```

**6.64.1.173 SCU\_EXTREG\_CLK\_EN2\_SET\_tmr0\_extclk2**

```
#define SCU_EXTREG_CLK_EN2_SET_tmr0_extclk2(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 25)
```

**6.64.1.174 SCU\_EXTREG\_CLK\_EN2\_SET\_tmr0\_extclk3**

```
#define SCU_EXTREG_CLK_EN2_SET_tmr0_extclk3(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 26)
```

**6.64.1.175 SCU\_EXTREG\_CLK\_EN2\_SET\_tmr1\_extclk1**

```
#define SCU_EXTREG_CLK_EN2_SET_tmr1_extclk1(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 27)
```

**6.64.1.176 SCU\_EXTREG\_CLK\_EN2\_SET\_tmr1\_extclk2**

```
#define SCU_EXTREG_CLK_EN2_SET_tmr1_extclk2(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 28)
```

**6.64.1.177 SCU\_EXTREG\_CLK\_EN2\_SET\_tmr1\_extclk3**

```
#define SCU_EXTREG_CLK_EN2_SET_tmr1_extclk3(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 29)
```

**6.64.1.178 SCU\_EXTREG\_CLK\_EN2\_SET\_uart0\_fref**

```
#define SCU_EXTREG_CLK_EN2_SET_uart0_fref(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 8)
```

**6.64.1.179 SCU\_EXTREG\_CLK\_EN2\_SET\_uart1\_0\_fref**

```
#define SCU_EXTREG_CLK_EN2_SET_uart1_0_fref(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 12)
```

**6.64.1.180 SCU\_EXTREG\_CLK\_EN2\_SET\_uart1\_1\_fref**

```
#define SCU_EXTREG_CLK_EN2_SET_uart1_1_fref(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 13)
```

**6.64.1.181 SCU\_EXTREG\_CLK\_EN2\_SET\_uart1\_2\_fref**

```
#define SCU_EXTREG_CLK_EN2_SET_uart1_2_fref(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 14)
```

**6.64.1.182 SCU\_EXTREG\_CLK\_EN2\_SET\_uart1\_3\_fref**

```
#define SCU_EXTREG_CLK_EN2_SET_uart1_3_fref(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_EN2, val, 15)
```

**6.64.1.183 SCU\_EXTREG\_CLK\_MUX\_SEL**

```
#define SCU_EXTREG_CLK_MUX_SEL (SCU_EXTREG_PA_BASE + 0x0020)
```

**6.64.1.184 SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_csirx1\_clk**

```
#define SCU_EXTREG_CLK_MUX_SEL_GET_csirx1_clk() GET_BIT(SCU_EXTREG_CLK_MUX_SEL, 12)
```

**6.64.1.185 SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_ncpu\_traceclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_GET_ncpu_traceclk() GET_BIT(SCU_EXTREG_CLK_MUX_SEL, 14)
```

**6.64.1.186 SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_npu\_clk**

```
#define SCU_EXTREG_CLK_MUX_SEL_GET_npu_clk() GET_BITS(SCU_EXTREG_CLK_MUX_SEL, 8, 9)
```

**6.64.1.187 SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_pll4\_fref**

```
#define SCU_EXTREG_CLK_MUX_SEL_GET_pll4_fref() GET_BIT(SCU_EXTREG_CLK_MUX_SEL, 6)
```

**6.64.1.188 SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_scpu\_traceclk\_src**

```
#define SCU_EXTREG_CLK_MUX_SEL_GET_scpu_traceclk_src() GET_BIT(SCU_EXTREG_CLK_MUX_SEL, 13)
```

**6.64.1.189 SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_ssp0\_0\_sspclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_GET_ssp0_0_sspclk() GET_BIT(SCU_EXTREG_CLK_MUX_SEL, 0)
```

**6.64.1.190 SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_ssp0\_1\_sspclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_GET_ssp0_1_sspclk() GET_BIT(SCU_EXTREG_CLK_MUX_SEL, 1)
```

**6.64.1.191 SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_ssp1\_0\_sspclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_GET_ssp1_0_sspclk() GET_BIT(SCU_EXTREG_CLK_MUX_SEL, 2)
```

**6.64.1.192 SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_ssp1\_1\_sspclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_GET_ssp1_1_sspclk() GET_BIT(SCU_EXTREG_CLK_MUX_SEL, 3)
```

**6.64.1.193 SCU\_EXTREG\_CLK\_MUX\_SEL\_GET\_uart\_0\_irda\_uclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_GET_uart_0_irda_uclk() GET_BIT(SCU_EXTREG_CLK_MUX_SEL, 4)
```

**6.64.1.194 SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_csirx1\_clk**

```
#define SCU_EXTREG_CLK_MUX_SEL_SET_csirx1_clk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_MUX_SEL, val, 12)
```



**6.64.1.195 SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_ncpu\_traceclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_SET_ncpu_traceclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_MUX_SEL, val, 14)
```

**6.64.1.196 SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_npu\_clk**

```
#define SCU_EXTREG_CLK_MUX_SEL_SET_npu_clk(
 val) SET_MASKED_BITS(SCU_EXTREG_CLK_MUX_SEL, val, 8, 9)
```

**6.64.1.197 SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_pll4\_fref**

```
#define SCU_EXTREG_CLK_MUX_SEL_SET_pll4_fref(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_MUX_SEL, val, 6)
```

**6.64.1.198 SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_scpu\_traceclk\_src**

```
#define SCU_EXTREG_CLK_MUX_SEL_SET_scpu_traceclk_src(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_MUX_SEL, val, 13)
```

**6.64.1.199 SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_ssp0\_0\_sspclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_SET_ssp0_0_sspclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_MUX_SEL, val, 0)
```

**6.64.1.200 SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_ssp0\_1\_sspclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_SET_ssp0_1_sspclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_MUX_SEL, val, 1)
```

**6.64.1.201 SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_ssp1\_0\_sspclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_SET_ssp1_0_sspclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_MUX_SEL, val, 2)
```

**6.64.1.202 SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_ssp1\_1\_sspclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_SET_ssp1_1_sspclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_MUX_SEL, val, 3)
```

**6.64.1.203 SCU\_EXTREG\_CLK\_MUX\_SEL\_SET\_uart\_0\_irda\_uclk**

```
#define SCU_EXTREG_CLK_MUX_SEL_SET_uart_0_irda_uclk(
 val) SET_MASKED_BIT(SCU_EXTREG_CLK_MUX_SEL, val, 4)
```

**6.64.1.204 SCU\_EXTREG\_CM4\_NCPU\_CTRL**

```
#define SCU_EXTREG_CM4_NCPU_CTRL (SCU_EXTREG_PA_BASE + 0x0068)
```

**6.64.1.205 SCU\_EXTREG\_CM4\_NCPU\_CTRL\_GET\_wakeup**

```
#define SCU_EXTREG_CM4_NCPU_CTRL_GET_wakeup() GET_BIT(SCU_EXTREG_CM4_NCPU_CTRL, 12)
```

**6.64.1.206 SCU\_EXTREG\_CM4\_NCPU\_CTRL\_SET\_wakeup**

```
#define SCU_EXTREG_CM4_NCPU_CTRL_SET_wakeup(
 val) SET_MASKED_BIT(SCU_EXTREG_CM4_NCPU_CTRL, val, 12)
```

**6.64.1.207 SCU\_EXTREG\_CSIRX\_CTRL0**

```
#define SCU_EXTREG_CSIRX_CTRL0 (SCU_EXTREG_PA_BASE + 0x0090)
```

**6.64.1.208 SCU\_EXTREG\_CSIRX\_CTRL0\_apb\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL0_apb_rst_n BIT28
```

**6.64.1.209 SCU\_EXTREG\_CSIRX\_CTRL0\_ClkLnEn**

```
#define SCU_EXTREG_CSIRX_CTRL0_ClkLnEn BIT1
```

**6.64.1.210 SCU\_EXTREG\_CSIRX\_CTRL0\_Enable**

```
#define SCU_EXTREG_CSIRX_CTRL0_Enable BIT0
```

**6.64.1.211 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_apb\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_apb_rst_n() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 28)
```

**6.64.1.212 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_ClkLnEn**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_ClkLnEn() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 1)
```

**6.64.1.213 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_CKN**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_CKN() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 12)
```

**6.64.1.214 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_CKN\_1**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_CKN_1() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 12)
```

**6.64.1.215 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_CKP**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_CKP() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 13)
```

**6.64.1.216 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_CKP\_1**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_CKP_1() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 13)
```

**6.64.1.217 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DN0**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_DN0() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 14)
```

**6.64.1.218 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DN0\_1**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_DN0_1() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 14)
```

**6.64.1.219 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DN1**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_DN1() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 16)
```

**6.64.1.220 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DN1\_1**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_DN1_1() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 16)
```

**6.64.1.221 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DP0**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_DP0() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 15)
```

**6.64.1.222 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DP0\_1**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_DP0_1() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 15)
```

**6.64.1.223 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DP1**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_DP1() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 17)
```

**6.64.1.224 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_CMOS\_IE\_DP1\_1**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_CMOS_IE_DP1_1() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 17)
```

**6.64.1.225 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_Enable**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_Enable() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 0)
```

**6.64.1.226 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_pwr\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_pwr_rst_n() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 25)
```

**6.64.1.227 SCU\_EXTREG\_CSIRX\_CTRL0\_GET\_sys\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL0_GET_sys_rst_n() GET_BIT(SCU_EXTREG_CSIRX_CTRL0, 24)
```

**6.64.1.228 SCU\_EXTREG\_CSIRX\_CTRL0\_pwr\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL0_pwr_rst_n BIT25
```

**6.64.1.229 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_apb\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_apb_rst_n(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 28)
```

**6.64.1.230 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_ClkLnEn**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_ClkLnEn(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 1)
```

**6.64.1.231 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_CKN**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_CMOS_IE_CKN(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 12)
```

**6.64.1.232 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_CKP**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_CMOS_IE_CKP(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 13)
```

**6.64.1.233 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_DN0**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_CMOS_IE_DN0(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 14)
```

**6.64.1.234 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_DN1**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_CMOS_IE_DN1(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 16)
```

**6.64.1.235 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_DP0**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_CMOS_IE_DP0(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 15)
```

**6.64.1.236 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_CMOS\_IE\_DP1**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_CMOS_IE_DP1(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 17)
```

**6.64.1.237 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_Enable**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_Enable(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 0)
```

**6.64.1.238 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_pwr\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_pwr_rst_n(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 25)
```

**6.64.1.239 SCU\_EXTREG\_CSIRX\_CTRL0\_SET\_sys\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL0_SET_sys_rst_n(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL0, val, 24)
```

**6.64.1.240 SCU\_EXTREG\_CSIRX\_CTRL0\_sys\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL0_sys_rst_n BIT24
```

**6.64.1.241 SCU\_EXTREG\_CSIRX\_CTRL1**

```
#define SCU_EXTREG_CSIRX_CTRL1 (SCU_EXTREG_PA_BASE + 0x0094)
```

**6.64.1.242 SCU\_EXTREG\_CSIRX\_CTRL1\_apb\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL1_apb_rst_n BIT28
```

**6.64.1.243 SCU\_EXTREG\_CSIRX\_CTRL1\_ClkLnEn**

```
#define SCU_EXTREG_CSIRX_CTRL1_ClkLnEn BIT1
```

**6.64.1.244 SCU\_EXTREG\_CSIRX\_CTRL1\_Enable**

```
#define SCU_EXTREG_CSIRX_CTRL1_Enable BIT0
```

**6.64.1.245 SCU\_EXTREG\_CSIRX\_CTRL1\_GET\_apb\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL1_GET_apb_rst_n() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 28)
```

**6.64.1.246 SCU\_EXTREG\_CSIRX\_CTRL1\_GET\_ClkLnEn**

```
#define SCU_EXTREG_CSIRX_CTRL1_GET_ClkLnEn() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 1)
```

**6.64.1.247 SCU\_EXTREG\_CSIRX\_CTRL1\_GET\_Enable**

```
#define SCU_EXTREG_CSIRX_CTRL1_GET_Enable() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 0)
```

**6.64.1.248 SCU\_EXTREG\_CSIRX\_CTRL1\_GET\_pwr\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL1_GET_pwr_rst_n() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 25)
```

**6.64.1.249 SCU\_EXTREG\_CSIRX\_CTRL1\_GET\_sys\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL1_GET_sys_rst_n() GET_BIT(SCU_EXTREG_CSIRX_CTRL1, 24)
```

**6.64.1.250 SCU\_EXTREG\_CSIRX\_CTRL1\_pwr\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL1_pwr_rst_n BIT25
```

**6.64.1.251 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_apb\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_apb_rst_n(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 28)
```

**6.64.1.252 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_ClkLnEn**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_ClkLnEn(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 1)
```



**6.64.1.253 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_CKN\_1**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_CMOS_IE_CKN_1(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 12)
```

**6.64.1.254 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_CKP\_1**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_CMOS_IE_CKP_1(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 13)
```

**6.64.1.255 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_DN0\_1**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_CMOS_IE_DN0_1(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 14)
```

**6.64.1.256 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_DN1\_1**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_CMOS_IE_DN1_1(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 16)
```

**6.64.1.257 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_DP0\_1**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_CMOS_IE_DP0_1(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 15)
```

**6.64.1.258 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_CMOS\_IE\_DP1\_1**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_CMOS_IE_DP1_1(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 17)
```

**6.64.1.259 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_Enable**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_Enable(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 0)
```

**6.64.1.260 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_pwr\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_pwr_rst_n(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 25)
```

**6.64.1.261 SCU\_EXTREG\_CSIRX\_CTRL1\_SET\_sys\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL1_SET_sys_rst_n(
 val) SET_MASKED_BIT(SCU_EXTREG_CSIRX_CTRL1, val, 24)
```

**6.64.1.262 SCU\_EXTREG\_CSIRX\_CTRL1\_sys\_rst\_n**

```
#define SCU_EXTREG_CSIRX_CTRL1_sys_rst_n BIT24
```

**6.64.1.263 SCU\_EXTREG\_DDR\_CTRL**

```
#define SCU_EXTREG_DDR_CTRL (SCU_EXTREG_PA_BASE + 0x0080)
```

**6.64.1.264 SCU\_EXTREG\_DDR\_CTRL\_Dphy\_resetrn**

```
#define SCU_EXTREG_DDR_CTRL_Dphy_resetrn BIT29
```

**6.64.1.265 SCU\_EXTREG\_DDR\_CTRL\_SELFBIAS**

```
#define SCU_EXTREG_DDR_CTRL_SELFBIAS BIT15
```

**6.64.1.266 SCU\_EXTREG\_DDR\_CTRL\_SET\_Dphy\_resetrn**

```
#define SCU_EXTREG_DDR_CTRL_SET_Dphy_resetrn(
 val) SET_MASKED_BIT(SCU_EXTREG_DDR_CTRL, val, 29)
```

**6.64.1.267 SCU\_EXTREG\_DDR\_CTRL\_SET\_SELFBIAS**

```
#define SCU_EXTREG_DDR_CTRL_SET_SELFBIAS(
 val) SET_MASKED_BIT(SCU_EXTREG_DDR_CTRL, val, 15)
```

**6.64.1.268 SCU\_EXTREG\_DDR\_CTRL\_SET\_wakeup**

```
#define SCU_EXTREG_DDR_CTRL_SET_wakeup(
 val) SET_MASKED_BIT(SCU_EXTREG_DDR_CTRL, val, 28)
```

**6.64.1.269 SCU\_EXTREG\_DDR\_CTRL\_wakeup**

```
#define SCU_EXTREG_DDR_CTRL_wakeup BIT28
```

**6.64.1.270 SCU\_EXTREG\_DPI2AHB\_CTRL**

```
#define SCU_EXTREG_DPI2AHB_CTRL (SCU_EXTREG_PA_BASE + 0x009C)
```

**6.64.1.271 SCU\_EXTREG\_DPI2AHB\_CTRL\_apb\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_apb_rst_n BIT2
```

**6.64.1.272 SCU\_EXTREG\_DPI2AHB\_CTRL\_apb\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_apb_rst_n_1 BIT6
```

**6.64.1.273 SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_apb\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_GET_apb_rst_n() GET_BIT(SCU_EXTREG_DPI2AHB_CTRL, 2)
```

**6.64.1.274 SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_apb\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_GET_apb_rst_n_1() GET_BIT(SCU_EXTREG_DPI2AHB_CTRL, 6)
```

**6.64.1.275 SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_pwr\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_GET_pwr_rst_n() GET_BIT(SCU_EXTREG_DPI2AHB_CTRL, 0)
```

**6.64.1.276 SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_pwr\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_GET_pwr_rst_n_1() GET_BIT(SCU_EXTREG_DPI2AHB_CTRL, 4)
```

**6.64.1.277 SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_GET_rst_n() GET_BIT(SCU_EXTREG_DPI2AHB_CTRL, 3)
```

**6.64.1.278 SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_GET_rst_n_1() GET_BIT(SCU_EXTREG_DPI2AHB_CTRL, 7)
```

**6.64.1.279 SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_sys\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_GET_sys_rst_n() GET_BIT(SCU_EXTREG_DPI2AHB_CTRL, 1)
```

**6.64.1.280 SCU\_EXTREG\_DPI2AHB\_CTRL\_GET\_sys\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_GET_sys_rst_n_1() GET_BIT(SCU_EXTREG_DPI2AHB_CTRL, 5)
```

**6.64.1.281 SCU\_EXTREG\_DPI2AHB\_CTRL\_pwr\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_pwr_rst_n BIT0
```

**6.64.1.282 SCU\_EXTREG\_DPI2AHB\_CTRL\_pwr\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_pwr_rst_n_1 BIT4
```

**6.64.1.283 SCU\_EXTREG\_DPI2AHB\_CTRL\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_rst_n BIT3
```

**6.64.1.284 SCU\_EXTREG\_DPI2AHB\_CTRL\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_rst_n_1 BIT7
```

**6.64.1.285 SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_apb\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_SET_apb_rst_n(
 val) SET_MASKED_BIT(SCU_EXTREG_DPI2AHB_CTRL, val, 2)
```

**6.64.1.286 SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_apb\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_SET_apb_rst_n_1(
 val) SET_MASKED_BIT(SCU_EXTREG_DPI2AHB_CTRL, val, 6)
```

**6.64.1.287 SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_pwr\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_SET_pwr_rst_n(
 val) SET_MASKED_BIT(SCU_EXTREG_DPI2AHB_CTRL, val, 0)
```

**6.64.1.288 SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_pwr\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_SET_pwr_rst_n_1(
 val) SET_MASKED_BIT(SCU_EXTREG_DPI2AHB_CTRL, val, 4)
```

**6.64.1.289 SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_SET_rst_n(
 val) SET_MASKED_BIT(SCU_EXTREG_DPI2AHB_CTRL, val, 3)
```

**6.64.1.290 SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_SET_rst_n_1(
 val) SET_MASKED_BIT(SCU_EXTREG_DPI2AHB_CTRL, val, 7)
```

**6.64.1.291 SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_sys\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_SET_sys_rst_n(
 val) SET_MASKED_BIT(SCU_EXTREG_DPI2AHB_CTRL, val, 1)
```

**6.64.1.292 SCU\_EXTREG\_DPI2AHB\_CTRL\_SET\_sys\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_SET_sys_rst_n_1(
 val) SET_MASKED_BIT(SCU_EXTREG_DPI2AHB_CTRL, val, 5)
```

**6.64.1.293 SCU\_EXTREG\_DPI2AHB\_CTRL\_sys\_rst\_n**

```
#define SCU_EXTREG_DPI2AHB_CTRL_sys_rst_n BIT1
```

**6.64.1.294 SCU\_EXTREG\_DPI2AHB\_CTRL\_sys\_rst\_n\_1**

```
#define SCU_EXTREG_DPI2AHB_CTRL_sys_rst_n_1 BIT5
```

**6.64.1.295 SCU\_EXTREG\_I2C0\_CLK\_IOCTLRL**

```
#define SCU_EXTREG_I2C0_CLK_IOCTLRL (SCU_EXTREG_PA_BASE + 0x019C)
```

**6.64.1.296 SCU\_EXTREG\_I2C0\_DATA\_IOCTLRL**

```
#define SCU_EXTREG_I2C0_DATA_IOCTLRL (SCU_EXTREG_PA_BASE + 0x01A0)
```

**6.64.1.297 SCU\_EXTREG\_LC\_DATA0\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA0_IOCTLRL (SCU_EXTREG_PA_BASE + 0x013C)
```

**6.64.1.298 SCU\_EXTREG\_LC\_DATA10\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA10_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0164)
```

**6.64.1.299 SCU\_EXTREG\_LC\_DATA11\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA11_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0168)
```

**6.64.1.300 SCU\_EXTREG\_LC\_DATA12\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA12_IOCTLRL (SCU_EXTREG_PA_BASE + 0x016C)
```

**6.64.1.301 SCU\_EXTREG\_LC\_DATA13\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA13_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0170)
```

**6.64.1.302 SCU\_EXTREG\_LC\_DATA14\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA14_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0174)
```

**6.64.1.303 SCU\_EXTREG\_LC\_DATA15\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA15_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0178)
```

**6.64.1.304 SCU\_EXTREG\_LC\_DATA1\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA1_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0140)
```

**6.64.1.305 SCU\_EXTREG\_LC\_DATA2\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA2_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0144)
```

**6.64.1.306 SCU\_EXTREG\_LC\_DATA3\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA3_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0148)
```

**6.64.1.307 SCU\_EXTREG\_LC\_DATA4\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA4_IOCTLRL (SCU_EXTREG_PA_BASE + 0x014C)
```

**6.64.1.308 SCU\_EXTREG\_LC\_DATA5\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA5_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0150)
```

**6.64.1.309 SCU\_EXTREG\_LC\_DATA6\_GET\_dcsr**

```
#define SCU_EXTREG_LC_DATA6_GET_dcsr() GET_BITS(SCU_EXTREG_LC_DATA6_IOCTLRL, 5, 8)
```

**6.64.1.310 SCU\_EXTREG\_LC\_DATA6\_GET\_pd**

```
#define SCU_EXTREG_LC_DATA6_GET_pd() GET_BIT(SCU_EXTREG_LC_DATA6_IOCTLRL, 4)
```

**6.64.1.311 SCU\_EXTREG\_LC\_DATA6\_GET\_pu**

```
#define SCU_EXTREG_LC_DATA6_GET_pu() GET_BIT(SCU_EXTREG_LC_DATA6_IOCTLRL, 3)
```



**6.64.1.312 SCU\_EXTREG\_LC\_DATA6\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA6_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0154)
```

**6.64.1.313 SCU\_EXTREG\_LC\_DATA6\_SET\_dcsr**

```
#define SCU_EXTREG_LC_DATA6_SET_dcsr(
 val) SET_MASKED_BITS(SCU_EXTREG_LC_DATA6_IOCTLRL, val, 5, 8)
```

**6.64.1.314 SCU\_EXTREG\_LC\_DATA6\_SET\_pd**

```
#define SCU_EXTREG_LC_DATA6_SET_pd(
 val) SET_MASKED_BIT(SCU_EXTREG_LC_DATA6_IOCTLRL, 4)
```

**6.64.1.315 SCU\_EXTREG\_LC\_DATA6\_SET\_pu**

```
#define SCU_EXTREG_LC_DATA6_SET_pu(
 val) SET_MASKED_BIT(SCU_EXTREG_LC_DATA6_IOCTLRL, 3)
```

**6.64.1.316 SCU\_EXTREG\_LC\_DATA7\_GET\_dcsr**

```
#define SCU_EXTREG_LC_DATA7_GET_dcsr() GET_BITS(SCU_EXTREG_LC_DATA7_IOCTLRL, 5, 8)
```

**6.64.1.317 SCU\_EXTREG\_LC\_DATA7\_GET\_pd**

```
#define SCU_EXTREG_LC_DATA7_GET_pd() GET_BIT(SCU_EXTREG_LC_DATA7_IOCTLRL, 4)
```

**6.64.1.318 SCU\_EXTREG\_LC\_DATA7\_GET\_pu**

```
#define SCU_EXTREG_LC_DATA7_GET_pu() GET_BIT(SCU_EXTREG_LC_DATA7_IOCTLRL, 3)
```

**6.64.1.319 SCU\_EXTREG\_LC\_DATA7\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA7_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0158)
```

**6.64.1.320 SCU\_EXTREG\_LC\_DATA7\_SET\_dcsr**

```
#define SCU_EXTREG_LC_DATA7_SET_dcsr(
 val) SET_MASKED_BITS(SCU_EXTREG_LC_DATA7_IOCTLRL, val, 5, 8)
```

**6.64.1.321 SCU\_EXTREG\_LC\_DATA7\_SET\_pd**

```
#define SCU_EXTREG_LC_DATA7_SET_pd(
 val) SET_MASKED_BIT(SCU_EXTREG_LC_DATA7_IOCTLRL, 4)
```

**6.64.1.322 SCU\_EXTREG\_LC\_DATA7\_SET\_pu**

```
#define SCU_EXTREG_LC_DATA7_SET_pu(
 val) SET_MASKED_BIT(SCU_EXTREG_LC_DATA7_IOCTLRL, 3)
```

**6.64.1.323 SCU\_EXTREG\_LC\_DATA8\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA8_IOCTLRL (SCU_EXTREG_PA_BASE + 0x015C)
```

**6.64.1.324 SCU\_EXTREG\_LC\_DATA9\_IOCTLRL**

```
#define SCU_EXTREG_LC_DATA9_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0160)
```

**6.64.1.325 SCU\_EXTREG\_LC\_DE\_IOCTLRL**

```
#define SCU_EXTREG_LC_DE_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0138)
```

**6.64.1.326 SCU\_EXTREG\_LC\_HS\_IOCTLRL**

```
#define SCU_EXTREG_LC_HS_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0134)
```

**6.64.1.327 SCU\_EXTREG\_LC\_PCLK\_IOCTLRL**

```
#define SCU_EXTREG_LC_PCLK_IOCTLRL (SCU_EXTREG_PA_BASE + 0x012C)
```

**6.64.1.328 SCU\_EXTREG\_LC\_VS\_IOCTLRL**

```
#define SCU_EXTREG_LC_VS_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0130)
```

**6.64.1.329 SCU\_EXTREG\_MISC**

```
#define SCU_EXTREG_MISC (SCU_EXTREG_PA_BASE + 0x00B0)
```

**6.64.1.330 SCU\_EXTREG\_MISC\_GET\_lcm\_cken**

```
#define SCU_EXTREG_MISC_GET_lcm_cken() GET_BIT(SCU_EXTREG_MISC, 12)
```

**6.64.1.331 SCU\_EXTREG\_MISC\_GET\_smr\_por\_n**

```
#define SCU_EXTREG_MISC_GET_smr_por_n() GET_BITS(SCU_EXTREG_MISC, 4, 6)
```

**6.64.1.332 SCU\_EXTREG\_MISC\_PWR\_RESET\_RELEASE\_DOMAIN\_DDRCK**

```
#define SCU_EXTREG_MISC_PWR_RESET_RELEASE_DOMAIN_DDRCK BIT6
```

**6.64.1.333 SCU\_EXTREG\_MISC\_PWR\_RESET\_RELEASE\_DOMAIN\_DEFAULT**

```
#define SCU_EXTREG_MISC_PWR_RESET_RELEASE_DOMAIN_DEFAULT BIT4
```

**6.64.1.334 SCU\_EXTREG\_MISC\_PWR\_RESET\_RELEASE\_DOMAIN\_MASK**

```
#define SCU_EXTREG_MISC_PWR_RESET_RELEASE_DOMAIN_MASK
```

**Value:**

```
(SCU_EXTREG_MISC_PWR_RESET_RELEASE_DOMAIN_DDRCK | \
 \
 \
 SCU_EXTREG_MISC_PWR_RESET_RELEASE_DOMAIN_NPU | \
 SCU_EXTREG_MISC_PWR_RESET_RELEASE_DOMAIN_DEFAULT)
```

**6.64.1.335 SCU\_EXTREG\_MISC\_PWR\_RESET\_RELEASE\_DOMAIN\_NPU**

```
#define SCU_EXTREG_MISC_PWR_RESET_RELEASE_DOMAIN_NPU BIT5
```

**6.64.1.336 SCU\_EXTREG\_MISC\_SET\_DPI\_MUX\_0\_get**

```
#define SCU_EXTREG_MISC_SET_DPI_MUX_0_get () GET_BIT(SCU_EXTREG_MISC, 8)
```

**6.64.1.337 SCU\_EXTREG\_MISC\_SET\_DPI\_MUX\_0\_sel**

```
#define SCU_EXTREG_MISC_SET_DPI_MUX_0_sel (\
 val) SET_MASKED_BIT(SCU_EXTREG_MISC, val, 8)
```

**6.64.1.338 SCU\_EXTREG\_MISC\_SET\_DPI\_MUX\_1\_get**

```
#define SCU_EXTREG_MISC_SET_DPI_MUX_1_get () GET_BIT(SCU_EXTREG_MISC, 9)
```

**6.64.1.339 SCU\_EXTREG\_MISC\_SET\_DPI\_MUX\_1\_sel**

```
#define SCU_EXTREG_MISC_SET_DPI_MUX_1_sel (\
 val) SET_MASKED_BIT(SCU_EXTREG_MISC, val, 9)
```

**6.64.1.340 SCU\_EXTREG\_MISC\_SET\_lcm\_cken**

```
#define SCU_EXTREG_MISC_SET_lcm_cken (\
 val) SET_MASKED_BIT(SCU_EXTREG_MISC, val, 12)
```

**6.64.1.341 SCU\_EXTREG\_OTG\_DRV\_VBUS\_IOCTLL**

```
#define SCU_EXTREG_OTG_DRV_VBUS_IOCTLL (SCU_EXTREG_PA_BASE + 0x01A8)
```

**6.64.1.342 SCU\_EXTREG\_PLL0\_SETTING**

```
#define SCU_EXTREG_PLL0_SETTING (SCU_EXTREG_PA_BASE + 0x0000)
```

**6.64.1.343 SCU\_EXTREG\_PLL0\_SETTING\_GET\_cc**

```
#define SCU_EXTREG_PLL0_SETTING_GET_cc() GET_BITS(SCU_EXTREG_PLL0_SETTING, 12, 13)
```

**6.64.1.344 SCU\_EXTREG\_PLL0\_SETTING\_GET\_en**

```
#define SCU_EXTREG_PLL0_SETTING_GET_en() GET_BIT(SCU_EXTREG_PLL0_SETTING, 0)
```

**6.64.1.345 SCU\_EXTREG\_PLL0\_SETTING\_GET\_f**

```
#define SCU_EXTREG_PLL0_SETTING_GET_f() GET_BITS(SCU_EXTREG_PLL0_SETTING, 8, 9)
```

**6.64.1.346 SCU\_EXTREG\_PLL0\_SETTING\_GET\_ms**

```
#define SCU_EXTREG_PLL0_SETTING_GET_ms() GET_BITS(SCU_EXTREG_PLL0_SETTING, 16, 20)
```

**6.64.1.347 SCU\_EXTREG\_PLL0\_SETTING\_GET\_ns**

```
#define SCU_EXTREG_PLL0_SETTING_GET_ns() GET_BITS(SCU_EXTREG_PLL0_SETTING, 24, 30)
```

**6.64.1.348 SCU\_EXTREG\_PLL0\_SETTING\_SET\_cc**

```
#define SCU_EXTREG_PLL0_SETTING_SET_cc() SET_MASKED_BITS(SCU_EXTREG_PLL0_SETTING, 12, 13)
```

**6.64.1.349 SCU\_EXTREG\_PLL0\_SETTING\_SET\_en**

```
#define SCU_EXTREG_PLL0_SETTING_SET_en() SET_MASKED_BIT(SCU_EXTREG_PLL0_SETTING, 0)
```

**6.64.1.350 SCU\_EXTREG\_PLL0\_SETTING\_SET\_f**

```
#define SCU_EXTREG_PLL0_SETTING_SET_f() SET_MASKED_BITS(SCU_EXTREG_PLL0_SETTING, 8, 9)
```

**6.64.1.351 SCU\_EXTREG\_PLL0\_SETTING\_SET\_ms**

```
#define SCU_EXTREG_PLL0_SETTING_SET_ms() SET_MASKED_BITS(SCU_EXTREG_PLL0_SETTING, 16, 20)
```

**6.64.1.352 SCU\_EXTREG\_PLL0\_SETTING\_SET\_ns**

```
#define SCU_EXTREG_PLL0_SETTING_SET_ns() SET_MASKED_BITS(SCU_EXTREG_PLL0_SETTING, 24, 30)
```

**6.64.1.353 SCU\_EXTREG\_PLL1\_SETTING**

```
#define SCU_EXTREG_PLL1_SETTING (SCU_EXTREG_PA_BASE + 0x0004)
```

**6.64.1.354 SCU\_EXTREG\_PLL1\_SETTING\_GET\_cc**

```
#define SCU_EXTREG_PLL1_SETTING_GET_cc() GET_BITS(SCU_EXTREG_PLL1_SETTING, 12, 13)
```

**6.64.1.355 SCU\_EXTREG\_PLL1\_SETTING\_GET\_en**

```
#define SCU_EXTREG_PLL1_SETTING_GET_en() GET_BIT(SCU_EXTREG_PLL1_SETTING, 0)
```

**6.64.1.356 SCU\_EXTREG\_PLL1\_SETTING\_GET\_f**

```
#define SCU_EXTREG_PLL1_SETTING_GET_f() GET_BITS(SCU_EXTREG_PLL1_SETTING, 8, 9)
```

**6.64.1.357 SCU\_EXTREG\_PLL1\_SETTING\_GET\_ms**

```
#define SCU_EXTREG_PLL1_SETTING_GET_ms() GET_BITS(SCU_EXTREG_PLL1_SETTING, 16, 20)
```

**6.64.1.358 SCU\_EXTREG\_PLL1\_SETTING\_GET\_ns**

```
#define SCU_EXTREG_PLL1_SETTING_GET_ns() GET_BITS(SCU_EXTREG_PLL1_SETTING, 24, 30)
```

**6.64.1.359 SCU\_EXTREG\_PLL1\_SETTING\_SET\_cc**

```
#define SCU_EXTREG_PLL1_SETTING_SET_cc(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL1_SETTING, val, 12, 13)
```

**6.64.1.360 SCU\_EXTREG\_PLL1\_SETTING\_SET\_en**

```
#define SCU_EXTREG_PLL1_SETTING_SET_en(
 val) SET_MASKED_BIT(SCU_EXTREG_PLL1_SETTING, val, 0)
```

**6.64.1.361 SCU\_EXTREG\_PLL1\_SETTING\_SET\_f**

```
#define SCU_EXTREG_PLL1_SETTING_SET_f(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL1_SETTING, val, 8, 9)
```

**6.64.1.362 SCU\_EXTREG\_PLL1\_SETTING\_SET\_ms**

```
#define SCU_EXTREG_PLL1_SETTING_SET_ms(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL1_SETTING, val, 16, 20)
```

**6.64.1.363 SCU\_EXTREG\_PLL1\_SETTING\_SET\_ns**

```
#define SCU_EXTREG_PLL1_SETTING_SET_ns(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL1_SETTING, val, 24, 30)
```

**6.64.1.364 SCU\_EXTREG\_PLL2\_SETTING**

```
#define SCU_EXTREG_PLL2_SETTING (SCU_EXTREG_PA_BASE + 0x0008)
```

**6.64.1.365 SCU\_EXTREG\_PLL2\_SETTING\_GET\_cc**

```
#define SCU_EXTREG_PLL2_SETTING_GET_cc() GET_BITS(SCU_EXTREG_PLL2_SETTING, 12, 13)
```

**6.64.1.366 SCU\_EXTREG\_PLL2\_SETTING\_GET\_en**

```
#define SCU_EXTREG_PLL2_SETTING_GET_en() GET_BIT(SCU_EXTREG_PLL2_SETTING, 0)
```

**6.64.1.367 SCU\_EXTREG\_PLL2\_SETTING\_GET\_f**

```
#define SCU_EXTREG_PLL2_SETTING_GET_f() GET_BITS(SCU_EXTREG_PLL2_SETTING, 8, 9)
```

**6.64.1.368 SCU\_EXTREG\_PLL2\_SETTING\_GET\_ms**

```
#define SCU_EXTREG_PLL2_SETTING_GET_ms() GET_BITS(SCU_EXTREG_PLL2_SETTING, 16, 20)
```

**6.64.1.369 SCU\_EXTREG\_PLL2\_SETTING\_GET\_ns**

```
#define SCU_EXTREG_PLL2_SETTING_GET_ns() GET_BITS(SCU_EXTREG_PLL2_SETTING, 24, 30)
```

**6.64.1.370 SCU\_EXTREG\_PLL2\_SETTING\_SET\_cc**

```
#define SCU_EXTREG_PLL2_SETTING_SET_cc(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL2_SETTING, val, 12, 13)
```



**6.64.1.371 SCU\_EXTREG\_PLL2\_SETTING\_SET\_en**

```
#define SCU_EXTREG_PLL2_SETTING_SET_en(
 val) SET_MASKED_BIT(SCU_EXTREG_PLL2_SETTING, val, 0)
```

**6.64.1.372 SCU\_EXTREG\_PLL2\_SETTING\_SET\_f**

```
#define SCU_EXTREG_PLL2_SETTING_SET_f(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL2_SETTING, val, 8, 9)
```

**6.64.1.373 SCU\_EXTREG\_PLL2\_SETTING\_SET\_ms**

```
#define SCU_EXTREG_PLL2_SETTING_SET_ms(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL2_SETTING, val, 16, 20)
```

**6.64.1.374 SCU\_EXTREG\_PLL2\_SETTING\_SET\_ns**

```
#define SCU_EXTREG_PLL2_SETTING_SET_ns(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL2_SETTING, val, 24, 30)
```

**6.64.1.375 SCU\_EXTREG\_PLL3\_SETTING**

```
#define SCU_EXTREG_PLL3_SETTING (SCU_EXTREG_PA_BASE + 0x000C)
```

**6.64.1.376 SCU\_EXTREG\_PLL3\_SETTING\_GET\_en**

```
#define SCU_EXTREG_PLL3_SETTING_GET_en() GET_BIT(SCU_EXTREG_PLL3_SETTING, 0)
```

**6.64.1.377 SCU\_EXTREG\_PLL3\_SETTING\_GET\_is**

```
#define SCU_EXTREG_PLL3_SETTING_GET_is() GET_BITS(SCU_EXTREG_PLL3_SETTING, 4, 6)
```

**6.64.1.378 SCU\_EXTREG\_PLL3\_SETTING\_GET\_ms**

```
#define SCU_EXTREG_PLL3_SETTING_GET_ms() GET_BITS(SCU_EXTREG_PLL3_SETTING, 8, 10)
```

**6.64.1.379 SCU\_EXTREG\_PLL3\_SETTING\_GET\_ns**

```
#define SCU_EXTREG_PLL3_SETTING_GET_ns() GET_BITS(SCU_EXTREG_PLL3_SETTING, 12, 20)
```

**6.64.1.380 SCU\_EXTREG\_PLL3\_SETTING\_GET\_ps**

```
#define SCU_EXTREG_PLL3_SETTING_GET_ps() GET_BITS(SCU_EXTREG_PLL3_SETTING, 24, 28)
```

**6.64.1.381 SCU\_EXTREG\_PLL3\_SETTING\_GET\_rs**

```
#define SCU_EXTREG_PLL3_SETTING_GET_rs() GET_BITS(SCU_EXTREG_PLL3_SETTING, 2, 3)
```

**6.64.1.382 SCU\_EXTREG\_PLL3\_SETTING\_is\_MASK**

```
#define SCU_EXTREG_PLL3_SETTING_is_MASK (BIT4|BIT5|BIT6)
```

**6.64.1.383 SCU\_EXTREG\_PLL3\_SETTING\_is\_START**

```
#define SCU_EXTREG_PLL3_SETTING_is_START 4
```

**6.64.1.384 SCU\_EXTREG\_PLL3\_SETTING\_ms\_MASK**

```
#define SCU_EXTREG_PLL3_SETTING_ms_MASK (BIT8|BIT9|BIT10)
```

**6.64.1.385 SCU\_EXTREG\_PLL3\_SETTING\_ms\_START**

```
#define SCU_EXTREG_PLL3_SETTING_ms_START 8
```

**6.64.1.386 SCU\_EXTREG\_PLL3\_SETTING\_ns\_MASK**

```
#define SCU_EXTREG_PLL3_SETTING_ns_MASK (BIT12|BIT13|BIT14|BIT15|BIT16|BIT17|BIT18|BIT19|BIT20)
```

**6.64.1.387 SCU\_EXTREG\_PLL3\_SETTING\_ns\_START**

```
#define SCU_EXTREG_PLL3_SETTING_ns_START 12
```

**6.64.1.388 SCU\_EXTREG\_PLL3\_SETTING\_ps\_MASK**

```
#define SCU_EXTREG_PLL3_SETTING_ps_MASK (BIT24|BIT25|BIT26|BIT27|BIT28)
```

**6.64.1.389 SCU\_EXTREG\_PLL3\_SETTING\_ps\_START**

```
#define SCU_EXTREG_PLL3_SETTING_ps_START 24
```

**6.64.1.390 SCU\_EXTREG\_PLL3\_SETTING\_rs\_MASK**

```
#define SCU_EXTREG_PLL3_SETTING_rs_MASK (BIT2|BIT3)
```

**6.64.1.391 SCU\_EXTREG\_PLL3\_SETTING\_rs\_START**

```
#define SCU_EXTREG_PLL3_SETTING_rs_START 2
```

**6.64.1.392 SCU\_EXTREG\_PLL3\_SETTING\_SET\_en**

```
#define SCU_EXTREG_PLL3_SETTING_SET_en(
 val) SET_MASKED_BIT(SCU_EXTREG_PLL3_SETTING, val, 0)
```

**6.64.1.393 SCU\_EXTREG\_PLL3\_SETTING\_SET\_is**

```
#define SCU_EXTREG_PLL3_SETTING_SET_is(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL3_SETTING, val, 4, 6)
```

**6.64.1.394 SCU\_EXTREG\_PLL3\_SETTING\_SET\_ms**

```
#define SCU_EXTREG_PLL3_SETTING_SET_ms(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL3_SETTING, val, 8, 10)
```

**6.64.1.395 SCU\_EXTREG\_PLL3\_SETTING\_SET\_ns**

```
#define SCU_EXTREG_PLL3_SETTING_SET_ns(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL3_SETTING, val, 12, 20)
```

**6.64.1.396 SCU\_EXTREG\_PLL3\_SETTING\_SET\_ps**

```
#define SCU_EXTREG_PLL3_SETTING_SET_ps(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL3_SETTING, val, 24, 28)
```

**6.64.1.397 SCU\_EXTREG\_PLL3\_SETTING\_SET\_rs**

```
#define SCU_EXTREG_PLL3_SETTING_SET_rs(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL3_SETTING, val, 2, 3)
```

**6.64.1.398 SCU\_EXTREG\_PLL4\_SETTING**

```
#define SCU_EXTREG_PLL4_SETTING (SCU_EXTREG_PA_BASE + 0x0010)
```

**6.64.1.399 SCU\_EXTREG\_PLL4\_SETTING\_GET\_en**

```
#define SCU_EXTREG_PLL4_SETTING_GET_en() GET_BIT(SCU_EXTREG_PLL4_SETTING, 0)
```

**6.64.1.400 SCU\_EXTREG\_PLL4\_SETTING\_GET\_is**

```
#define SCU_EXTREG_PLL4_SETTING_GET_is() GET_BITS(SCU_EXTREG_PLL4_SETTING, 4, 6)
```

**6.64.1.401 SCU\_EXTREG\_PLL4\_SETTING\_GET\_ms**

```
#define SCU_EXTREG_PLL4_SETTING_GET_ms() GET_BITS(SCU_EXTREG_PLL4_SETTING, 8, 10)
```

**6.64.1.402 SCU\_EXTREG\_PLL4\_SETTING\_GET\_ns**

```
#define SCU_EXTREG_PLL4_SETTING_GET_ns() GET_BITS(SCU_EXTREG_PLL4_SETTING, 12, 20)
```

**6.64.1.403 SCU\_EXTREG\_PLL4\_SETTING\_GET\_ps**

```
#define SCU_EXTREG_PLL4_SETTING_GET_ps() GET_BITS(SCU_EXTREG_PLL4_SETTING, 24, 28)
```

**6.64.1.404 SCU\_EXTREG\_PLL4\_SETTING\_GET\_rs**

```
#define SCU_EXTREG_PLL4_SETTING_GET_rs() GET_BITS(SCU_EXTREG_PLL4_SETTING, 2, 3)
```

**6.64.1.405 SCU\_EXTREG\_PLL4\_SETTING\_SET\_en**

```
#define SCU_EXTREG_PLL4_SETTING_SET_en(
 val) SET_MASKED_BIT(SCU_EXTREG_PLL4_SETTING, val, 0)
```

**6.64.1.406 SCU\_EXTREG\_PLL4\_SETTING\_SET\_is**

```
#define SCU_EXTREG_PLL4_SETTING_SET_is(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL4_SETTING, val, 4, 6)
```

**6.64.1.407 SCU\_EXTREG\_PLL4\_SETTING\_SET\_ms**

```
#define SCU_EXTREG_PLL4_SETTING_SET_ms(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL4_SETTING, val, 8, 10)
```

**6.64.1.408 SCU\_EXTREG\_PLL4\_SETTING\_SET\_ns**

```
#define SCU_EXTREG_PLL4_SETTING_SET_ns(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL4_SETTING, val, 12, 20)
```

**6.64.1.409 SCU\_EXTREG\_PLL4\_SETTING\_SET\_ps**

```
#define SCU_EXTREG_PLL4_SETTING_SET_ps(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL4_SETTING, val, 24, 28)
```

**6.64.1.410 SCU\_EXTREG\_PLL4\_SETTING\_SET\_rs**

```
#define SCU_EXTREG_PLL4_SETTING_SET_rs(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL4_SETTING, val, 2, 3)
```

**6.64.1.411 SCU\_EXTREG\_PLL5\_SETTING**

```
#define SCU_EXTREG_PLL5_SETTING (SCU_EXTREG_PA_BASE + 0x003C)
```

**6.64.1.412 SCU\_EXTREG\_PLL5\_SETTING\_GET\_en**

```
#define SCU_EXTREG_PLL5_SETTING_GET_en() GET_BIT(SCU_EXTREG_PLL5_SETTING, 0)
```

**6.64.1.413 SCU\_EXTREG\_PLL5\_SETTING\_GET\_is**

```
#define SCU_EXTREG_PLL5_SETTING_GET_is() GET_BITS(SCU_EXTREG_PLL5_SETTING, 4, 6)
```

**6.64.1.414 SCU\_EXTREG\_PLL5\_SETTING\_GET\_ms**

```
#define SCU_EXTREG_PLL5_SETTING_GET_ms() GET_BITS(SCU_EXTREG_PLL5_SETTING, 8, 10)
```

**6.64.1.415 SCU\_EXTREG\_PLL5\_SETTING\_GET\_ns**

```
#define SCU_EXTREG_PLL5_SETTING_GET_ns() GET_BITS(SCU_EXTREG_PLL5_SETTING, 12, 20)
```

**6.64.1.416 SCU\_EXTREG\_PLL5\_SETTING\_GET\_ps**

```
#define SCU_EXTREG_PLL5_SETTING_GET_ps() GET_BITS(SCU_EXTREG_PLL5_SETTING, 24, 28)
```

**6.64.1.417 SCU\_EXTREG\_PLL5\_SETTING\_GET\_rs**

```
#define SCU_EXTREG_PLL5_SETTING_GET_rs() GET_BITS(SCU_EXTREG_PLL5_SETTING, 2, 3)
```

**6.64.1.418 SCU\_EXTREG\_PLL5\_SETTING\_is\_MASK**

```
#define SCU_EXTREG_PLL5_SETTING_is_MASK (BIT4|BIT5|BIT6)
```

**6.64.1.419 SCU\_EXTREG\_PLL5\_SETTING\_is\_START**

```
#define SCU_EXTREG_PLL5_SETTING_is_START 4
```

**6.64.1.420 SCU\_EXTREG\_PLL5\_SETTING\_ms\_MASK**

```
#define SCU_EXTREG_PLL5_SETTING_ms_MASK (BIT8|BIT9|BIT10)
```

**6.64.1.421 SCU\_EXTREG\_PLL5\_SETTING\_ms\_START**

```
#define SCU_EXTREG_PLL5_SETTING_ms_START 8
```

**6.64.1.422 SCU\_EXTREG\_PLL5\_SETTING\_ns\_MASK**

```
#define SCU_EXTREG_PLL5_SETTING_ns_MASK (BIT12|BIT13|BIT14|BIT15|BIT16|BIT17|BIT18|BIT19|BIT20)
```

**6.64.1.423 SCU\_EXTREG\_PLL5\_SETTING\_ns\_START**

```
#define SCU_EXTREG_PLL5_SETTING_ns_START 12
```

**6.64.1.424 SCU\_EXTREG\_PLL5\_SETTING\_ps\_MASK**

```
#define SCU_EXTREG_PLL5_SETTING_ps_MASK (BIT24|BIT25|BIT26|BIT27|BIT28)
```

**6.64.1.425 SCU\_EXTREG\_PLL5\_SETTING\_ps\_START**

```
#define SCU_EXTREG_PLL5_SETTING_ps_START 24
```

**6.64.1.426 SCU\_EXTREG\_PLL5\_SETTING\_rs\_MASK**

```
#define SCU_EXTREG_PLL5_SETTING_rs_MASK (BIT2|BIT3)
```

**6.64.1.427 SCU\_EXTREG\_PLL5\_SETTING\_rs\_START**

```
#define SCU_EXTREG_PLL5_SETTING_rs_START 2
```

**6.64.1.428 SCU\_EXTREG\_PLL5\_SETTING\_SET\_en**

```
#define SCU_EXTREG_PLL5_SETTING_SET_en(
 val) SET_MASKED_BIT(SCU_EXTREG_PLL5_SETTING, val, 0)
```



**6.64.1.429 SCU\_EXTREG\_PLL5\_SETTING\_SET\_is**

```
#define SCU_EXTREG_PLL5_SETTING_SET_is(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL5_SETTING, val, 4, 6)
```

**6.64.1.430 SCU\_EXTREG\_PLL5\_SETTING\_SET\_ms**

```
#define SCU_EXTREG_PLL5_SETTING_SET_ms(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL5_SETTING, val, 8, 10)
```

**6.64.1.431 SCU\_EXTREG\_PLL5\_SETTING\_SET\_ns**

```
#define SCU_EXTREG_PLL5_SETTING_SET_ns(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL5_SETTING, val, 12, 20)
```

**6.64.1.432 SCU\_EXTREG\_PLL5\_SETTING\_SET\_ps**

```
#define SCU_EXTREG_PLL5_SETTING_SET_ps(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL5_SETTING, val, 24, 28)
```

**6.64.1.433 SCU\_EXTREG\_PLL5\_SETTING\_SET\_rs**

```
#define SCU_EXTREG_PLL5_SETTING_SET_rs(
 val) SET_MASKED_BITS(SCU_EXTREG_PLL5_SETTING, val, 2, 3)
```

**6.64.1.434 SCU\_EXTREG\_PRINT**

```
#define SCU_EXTREG_PRINT(
 __desc,
 __regtype,
 __symbol) DSG("%s %s %x", __desc, #__symbol, SCU_EXTREG_##__regtype##_GET##_##__symbol())
```

**6.64.1.435 SCU\_EXTREG\_PRINT2**

```
#define SCU_EXTREG_PRINT2(
 __label) {DSG("%s=%x", #__label, inw(__label))};
```

**6.64.1.436 SCU\_EXTREG\_PRINT\_ALL**

```
#define SCU_EXTREG_PRINT_ALL()
```

**6.64.1.437 SCU\_EXTREG\_PWM0\_IOCTL**

```
#define SCU_EXTREG_PWM0_IOCTL (SCU_EXTREG_PA_BASE + 0x01A4)
```

**6.64.1.438 SCU\_EXTREG\_SD\_CLK\_IOCTL**

```
#define SCU_EXTREG_SD_CLK_IOCTL (SCU_EXTREG_PA_BASE + 0x017C)
```

**6.64.1.439 SCU\_EXTREG\_SD\_CMD\_IOCTL**

```
#define SCU_EXTREG_SD_CMD_IOCTL (SCU_EXTREG_PA_BASE + 0x0180)
```

**6.64.1.440 SCU\_EXTREG\_SD\_CTRL**

```
#define SCU_EXTREG_SD_CTRL (SCU_EXTREG_PA_BASE + 0x00A4)
```

**6.64.1.441 SCU\_EXTREG\_SD\_CTRL\_GET\_io\_sd\_cd**

```
#define SCU_EXTREG_SD_CTRL_GET_io_sd_cd(
 val) GET_BIT(SCU_EXTREG_SD_CTRL, 0)
```

**6.64.1.442 SCU\_EXTREG\_SD\_CTRL\_GET\_io\_sd\_wp**

```
#define SCU_EXTREG_SD_CTRL_GET_io_sd_wp(
 val) GET_BIT(SCU_EXTREG_SD_CTRL, 1)
```

**6.64.1.443 SCU\_EXTREG\_SD\_CTRL\_SET\_io\_sd\_cd**

```
#define SCU_EXTREG_SD_CTRL_SET_io_sd_cd(
 val) SET_MASKED_BIT(SCU_EXTREG_SD_CTRL, 0)
```

**6.64.1.444 SCU\_EXTREG\_SD\_CTRL\_SET\_io\_sd\_wp**

```
#define SCU_EXTREG_SD_CTRL_SET_io_sd_wp(
 val) SET_MASKED_BIT(SCU_EXTREG_SD_CTRL, 1)
```

**6.64.1.445 SCU\_EXTREG\_SD\_DATA0\_IOCTL**

```
#define SCU_EXTREG_SD_DATA0_IOCTL (SCU_EXTREG_PA_BASE + 0x0184)
```

**6.64.1.446 SCU\_EXTREG\_SD\_DATA1\_IOCTL**

```
#define SCU_EXTREG_SD_DATA1_IOCTL (SCU_EXTREG_PA_BASE + 0x0188)
```

**6.64.1.447 SCU\_EXTREG\_SD\_DATA2\_IOCTL**

```
#define SCU_EXTREG_SD_DATA2_IOCTL (SCU_EXTREG_PA_BASE + 0x018C)
```

**6.64.1.448 SCU\_EXTREG\_SD\_DATA3\_IOCTL**

```
#define SCU_EXTREG_SD_DATA3_IOCTL (SCU_EXTREG_PA_BASE + 0x0190)
```

**6.64.1.449 SCU\_EXTREG\_SPARE0\_IOCTL**

```
#define SCU_EXTREG_SPARE0_IOCTL (SCU_EXTREG_PA_BASE + 0x01B0)
```

**6.64.1.450 SCU\_EXTREG\_SPARE1\_IOCTL**

```
#define SCU_EXTREG_SPARE1_IOCTL (SCU_EXTREG_PA_BASE + 0x01B4)
```

**6.64.1.451 SCU\_EXTREG\_SPI\_CLK**

```
#define SCU_EXTREG_SPI_CLK (SCU_EXTREG_PA_BASE + 0x0104)
```

**6.64.1.452 SCU\_EXTREG\_SPI\_CLK\_GET\_dcsr**

```
#define SCU_EXTREG_SPI_CLK_GET_dcsr() GET_BITS(SCU_EXTREG_SPI_CLK, 5, 8)
```

**6.64.1.453 SCU\_EXTREG\_SPI\_CLK\_GET\_pd**

```
#define SCU_EXTREG_SPI_CLK_GET_pd() GET_BIT(SCU_EXTREG_SPI_CLK, 4)
```

**6.64.1.454 SCU\_EXTREG\_SPI\_CLK\_GET\_pu**

```
#define SCU_EXTREG_SPI_CLK_GET_pu() GET_BIT(SCU_EXTREG_SPI_CLK, 3)
```

**6.64.1.455 SCU\_EXTREG\_SPI\_CLK\_SET\_dcsr**

```
#define SCU_EXTREG_SPI_CLK_SET_dcsr(
 val) SET_MASKED_BITS(SCU_EXTREG_SPI_CLK, val, 5, 8)
```

**6.64.1.456 SCU\_EXTREG\_SPI\_CLK\_SET\_pd**

```
#define SCU_EXTREG_SPI_CLK_SET_pd(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_CLK, 4)
```

**6.64.1.457 SCU\_EXTREG\_SPI\_CLK\_SET\_pu**

```
#define SCU_EXTREG_SPI_CLK_SET_pu(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_CLK, 3)
```

**6.64.1.458 SCU\_EXTREG\_SPI\_CS\_N**

```
#define SCU_EXTREG_SPI_CS_N (SCU_EXTREG_PA_BASE + 0x0100)
```

**6.64.1.459 SCU\_EXTREG\_SPI\_CS\_N\_GET\_dcsr**

```
#define SCU_EXTREG_SPI_CS_N_GET_dcsr() GET_BITS(SCU_EXTREG_SPI_CS_N, 5, 8)
```

**6.64.1.460 SCU\_EXTREG\_SPI\_CS\_N\_GET\_pd**

```
#define SCU_EXTREG_SPI_CS_N_GET_pd() GET_BIT(SCU_EXTREG_SPI_CS_N, 4)
```

**6.64.1.461 SCU\_EXTREG\_SPI\_CS\_N\_GET\_pu**

```
#define SCU_EXTREG_SPI_CS_N_GET_pu() GET_BIT(SCU_EXTREG_SPI_CS_N, 3)
```

**6.64.1.462 SCU\_EXTREG\_SPI\_CS\_N\_SET\_dcsr**

```
#define SCU_EXTREG_SPI_CS_N_SET_dcsr(
 val) SET_MASKED_BITS(SCU_EXTREG_SPI_CS_N, val, 5, 8)
```

**6.64.1.463 SCU\_EXTREG\_SPI\_CS\_N\_SET\_pd**

```
#define SCU_EXTREG_SPI_CS_N_SET_pd(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_CS_N, 4)
```

**6.64.1.464 SCU\_EXTREG\_SPI\_CS\_N\_SET\_pu**

```
#define SCU_EXTREG_SPI_CS_N_SET_pu(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_CS_N, 3)
```

**6.64.1.465 SCU\_EXTREG\_SPI\_DI**

```
#define SCU_EXTREG_SPI_DI (SCU_EXTREG_PA_BASE + 0x010C)
```

**6.64.1.466 SCU\_EXTREG\_SPI\_DI\_GET\_dcsr**

```
#define SCU_EXTREG_SPI_DI_GET_dcsr() GET_BITS(SCU_EXTREG_SPI_DI, 5, 8)
```

**6.64.1.467 SCU\_EXTREG\_SPI\_DI\_GET\_pd**

```
#define SCU_EXTREG_SPI_DI_GET_pd() GET_BIT(SCU_EXTREG_SPI_DI, 4)
```

**6.64.1.468 SCU\_EXTREG\_SPI\_DI\_GET\_pu**

```
#define SCU_EXTREG_SPI_DI_GET_pu() GET_BIT(SCU_EXTREG_SPI_DI, 3)
```

**6.64.1.469 SCU\_EXTREG\_SPI\_DI\_SET\_dcsr**

```
#define SCU_EXTREG_SPI_DI_SET_dcsr(
 val) SET_MASKED_BITS(SCU_EXTREG_SPI_DI, val, 5, 8)
```

**6.64.1.470 SCU\_EXTREG\_SPI\_DI\_SET\_pd**

```
#define SCU_EXTREG_SPI_DI_SET_pd(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_DI, 4)
```

**6.64.1.471 SCU\_EXTREG\_SPI\_DI\_SET\_pu**

```
#define SCU_EXTREG_SPI_DI_SET_pu(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_DI, 3)
```

**6.64.1.472 SCU\_EXTREG\_SPI\_DO**

```
#define SCU_EXTREG_SPI_DO (SCU_EXTREG_PA_BASE + 0x0108)
```

**6.64.1.473 SCU\_EXTREG\_SPI\_DO\_GET\_dcsr**

```
#define SCU_EXTREG_SPI_DO_GET_dcsr() GET_BITS(SCU_EXTREG_SPI_DO, 5, 8)
```

**6.64.1.474 SCU\_EXTREG\_SPI\_DO\_GET\_pd**

```
#define SCU_EXTREG_SPI_DO_GET_pd() GET_BIT(SCU_EXTREG_SPI_DO, 4)
```

**6.64.1.475 SCU\_EXTREG\_SPI\_DO\_GET\_pu**

```
#define SCU_EXTREG_SPI_DO_GET_pu() GET_BIT(SCU_EXTREG_SPI_DO, 3)
```

**6.64.1.476 SCU\_EXTREG\_SPI\_DO\_SET\_dcsr**

```
#define SCU_EXTREG_SPI_DO_SET_dcsr(
 val) SET_MASKED_BITS(SCU_EXTREG_SPI_DO, val, 5, 8)
```

**6.64.1.477 SCU\_EXTREG\_SPI\_DO\_SET\_pd**

```
#define SCU_EXTREG_SPI_DO_SET_pd(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_DO, 4)
```

**6.64.1.478 SCU\_EXTREG\_SPI\_DO\_SET\_pu**

```
#define SCU_EXTREG_SPI_DO_SET_pu(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_DO, 3)
```

**6.64.1.479 SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTLR**

```
#define SCU_EXTREG_SPI_HOLD_N_IOCTLR (SCU_EXTREG_PA_BASE + 0x0114)
```

**6.64.1.480 SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTLR\_GET\_dcsr**

```
#define SCU_EXTREG_SPI_HOLD_N_IOCTLR_GET_dcsr() GET_BITS(SCU_EXTREG_SPI_HOLD_N_IOCTLR, 5, 8)
```

**6.64.1.481 SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTLR\_GET\_pd**

```
#define SCU_EXTREG_SPI_HOLD_N_IOCTLR_GET_pd() GET_BIT(SCU_EXTREG_SPI_HOLD_N_IOCTLR, 4)
```

**6.64.1.482 SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTLR\_GET\_pu**

```
#define SCU_EXTREG_SPI_HOLD_N_IOCTLR_GET_pu() GET_BIT(SCU_EXTREG_SPI_HOLD_N_IOCTLR, 3)
```

**6.64.1.483 SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTLR\_SET\_dcsr**

```
#define SCU_EXTREG_SPI_HOLD_N_IOCTLR_SET_dcsr(
 val) SET_MASKED_BITS(SCU_EXTREG_SPI_HOLD_N_IOCTLR, val, 5, 8)
```



**6.64.1.484 SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL\_SET\_pd**

```
#define SCU_EXTREG_SPI_HOLD_N_IOCTL_SET_pd(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_HOLD_N_IOCTL, 4)
```

**6.64.1.485 SCU\_EXTREG\_SPI\_HOLD\_N\_IOCTL\_SET\_pu**

```
#define SCU_EXTREG_SPI_HOLD_N_IOCTL_SET_pu(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_HOLD_N_IOCTL, 3)
```

**6.64.1.486 SCU\_EXTREG\_SPI\_WP\_N\_IOCTL**

```
#define SCU_EXTREG_SPI_WP_N_IOCTL (SCU_EXTREG_PA_BASE + 0x0110)
```

**6.64.1.487 SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_GET\_dcsr**

```
#define SCU_EXTREG_SPI_WP_N_IOCTL_GET_dcsr() GET_BITS(SCU_EXTREG_SPI_WP_N_IOCTL, 5, 8)
```

**6.64.1.488 SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_GET\_pd**

```
#define SCU_EXTREG_SPI_WP_N_IOCTL_GET_pd() GET_BIT(SCU_EXTREG_SPI_WP_N_IOCTL, 4)
```

**6.64.1.489 SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_GET\_pu**

```
#define SCU_EXTREG_SPI_WP_N_IOCTL_GET_pu() GET_BIT(SCU_EXTREG_SPI_WP_N_IOCTL, 3)
```

**6.64.1.490 SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_SET\_dcsr**

```
#define SCU_EXTREG_SPI_WP_N_IOCTL_SET_dcsr(
 val) SET_MASKED_BITS(SCU_EXTREG_SPI_WP_N_IOCTL, val, 5, 8)
```

**6.64.1.491 SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_SET\_pd**

```
#define SCU_EXTREG_SPI_WP_N_IOCTL_SET_pd(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_WP_N_IOCTL, 4)
```

**6.64.1.492 SCU\_EXTREG\_SPI\_WP\_N\_IOCTL\_SET\_pu**

```
#define SCU_EXTREG_SPI_WP_N_IOCTL_SET_pu(
 val) SET_MASKED_BIT(SCU_EXTREG_SPI_WP_N_IOCTL, 3)
```

**6.64.1.493 SCU\_EXTREG\_SWJ\_SWCLKTCK\_IOCTL**

```
#define SCU_EXTREG_SWJ_SWCLKTCK_IOCTL (SCU_EXTREG_PA_BASE + 0x0124)
```

**6.64.1.494 SCU\_EXTREG\_SWJ\_SWDITMS\_IOCTL**

```
#define SCU_EXTREG_SWJ_SWDITMS_IOCTL (SCU_EXTREG_PA_BASE + 0x0120)
```

**6.64.1.495 SCU\_EXTREG\_SWJ\_TDI\_IOCTL**

```
#define SCU_EXTREG_SWJ_TDI_IOCTL (SCU_EXTREG_PA_BASE + 0x011C)
```

**6.64.1.496 SCU\_EXTREG\_SWJ\_TDO\_IOCTL**

```
#define SCU_EXTREG_SWJ_TDO_IOCTL (SCU_EXTREG_PA_BASE + 0x0128)
```

**6.64.1.497 SCU\_EXTREG\_SWJ\_TRST\_IOCTL**

```
#define SCU_EXTREG_SWJ_TRST_IOCTL (SCU_EXTREG_PA_BASE + 0x0118)
```

**6.64.1.498 SCU\_EXTREG\_SWRST**

```
#define SCU_EXTREG_SWRST (SCU_EXTREG_PA_BASE + 0x004C)
```

**6.64.1.499 SCU\_EXTREG\_SWRST\_GET\_LCDC\_resetrn**

```
#define SCU_EXTREG_SWRST_GET_LCDC_resetrn() GET_BIT(SCU_EXTREG_SWRST, 0)
```

**6.64.1.500 SCU\_EXTREG\_SWRST\_GET\_NPU\_resetrn**

```
#define SCU_EXTREG_SWRST_GET_NPU_resetrn() GET_BIT(SCU_EXTREG_SWRST, 2)
```

**6.64.1.501 SCU\_EXTREG\_SWRST\_GET\_PD\_NPU\_resetrn**

```
#define SCU_EXTREG_SWRST_GET_PD_NPU_resetrn() GET_BIT(SCU_EXTREG_SWRST, 1)
```

**6.64.1.502 SCU\_EXTREG\_SWRST\_MASK0**

```
#define SCU_EXTREG_SWRST_MASK0 (SCU_EXTREG_PA_BASE + 0x0040)
```

**6.64.1.503 SCU\_EXTREG\_SWRST\_MASK0\_GET\_cpu\_resetrq\_n**

```
#define SCU_EXTREG_SWRST_MASK0_GET_cpu_resetrq_n() GET_BIT(SCU_EXTREG_SWRST_MASK0, 0)
```

**6.64.1.504 SCU\_EXTREG\_SWRST\_MASK0\_SET\_cpu\_resetrq\_n**

```
#define SCU_EXTREG_SWRST_MASK0_SET_cpu_resetrq_n(
 val) SET_MASKED_BIT(SCU_EXTREG_SWRST_MASK0, val, 0)
```

**6.64.1.505 SCU\_EXTREG\_SWRST\_MASK1**

```
#define SCU_EXTREG_SWRST_MASK1 (SCU_EXTREG_PA_BASE + 0x0044)
```

**6.64.1.506 SCU\_EXTREG\_SWRST\_MASK1\_AResetn\_u\_FTLCDC210**

```
#define SCU_EXTREG_SWRST_MASK1_AResetn_u_FTLCDC210 BIT20
```

**6.64.1.507 SCU\_EXTREG\_SWRST\_MASK1\_GET\_lcm\_reset\_n**

```
#define SCU_EXTREG_SWRST_MASK1_GET_lcm_reset_n() GET_BIT(SCU_EXTREG_PLL5_SETTING, 23)
```

**6.64.1.508 SCU\_EXTREG\_SWRST\_MASK1\_LC\_RSTn\_FTLCDC210**

```
#define SCU_EXTREG_SWRST_MASK1_LC_RSTn_FTLCDC210 BIT16
```

**6.64.1.509 SCU\_EXTREG\_SWRST\_MASK1\_LC\_SCALER\_RSTn\_FTLCDC210**

```
#define SCU_EXTREG_SWRST_MASK1_LC_SCALER_RSTn_FTLCDC210 BIT17
```

**6.64.1.510 SCU\_EXTREG\_SWRST\_MASK1\_lcm\_reset\_n**

```
#define SCU_EXTREG_SWRST_MASK1_lcm_reset_n BIT23
```

**6.64.1.511 SCU\_EXTREG\_SWRST\_MASK1\_PRESETn\_u\_FTLCDC210**

```
#define SCU_EXTREG_SWRST_MASK1_PRESETn_u_FTLCDC210 BIT19
```

**6.64.1.512 SCU\_EXTREG\_SWRST\_MASK1\_SET\_lcm\_reset\_n**

```
#define SCU_EXTREG_SWRST_MASK1_SET_lcm_reset_n(
 val) SET_MASKED_BIT(SCU_EXTREG_PLL5_SETTING, val, 23)
```

**6.64.1.513 SCU\_EXTREG\_SWRST\_MASK1\_TV\_RSTn\_FTLCDC210**

```
#define SCU_EXTREG_SWRST_MASK1_TV_RSTn_FTLCDC210 BIT18
```

**6.64.1.514 SCU\_EXTREG\_SWRST\_MASK2**

```
#define SCU_EXTREG_SWRST_MASK2 (SCU_EXTREG_PA_BASE + 0x0048)
```

**6.64.1.515 SCU\_EXTREG\_SWRST\_SET\_LCDC\_resetrn**

```
#define SCU_EXTREG_SWRST_SET_LCDC_resetrn(
 val) SET_MASKED_BIT(SCU_EXTREG_SWRST, val, 0)
```

**6.64.1.516 SCU\_EXTREG\_SWRST\_SET\_NPU\_resetrn**

```
#define SCU_EXTREG_SWRST_SET_NPU_resetrn(
 val) SET_MASKED_BIT(SCU_EXTREG_SWRST, val, 2)
```

**6.64.1.517 SCU\_EXTREG\_SWRST\_SET\_PD\_NPU\_resetrn**

```
#define SCU_EXTREG_SWRST_SET_PD_NPU_resetrn(
 val) SET_MASKED_BIT(SCU_EXTREG_SWRST, val, 1)
```

**6.64.1.518 SCU\_EXTREG\_UART0\_RX\_IOCTLRL**

```
#define SCU_EXTREG_UART0_RX_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0194)
```

**6.64.1.519 SCU\_EXTREG\_UART0\_TX\_IOCTLRL**

```
#define SCU_EXTREG_UART0_TX_IOCTLRL (SCU_EXTREG_PA_BASE + 0x0198)
```

**6.64.1.520 SCU\_EXTREG\_USB\_OTG\_CTRL**

```
#define SCU_EXTREG_USB_OTG_CTRL (SCU_EXTREG_PA_BASE + 0x008C)
```

**6.64.1.521 SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_EXTCTRL\_SUSPENDM**

```
#define SCU_EXTREG_USB_OTG_CTRL_GET_EXTCTRL_SUSPENDM() GET_BIT(SCU_EXTREG_USB_OTG_CTRL, 8)
```

**6.64.1.522 SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_I1\_wakeup**

```
#define SCU_EXTREG_USB_OTG_CTRL_GET_I1_wakeup() GET_BIT(SCU_EXTREG_USB_OTG_CTRL, 5)
```

**6.64.1.523 SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_OSCOUTEN**

```
#define SCU_EXTREG_USB_OTG_CTRL_GET_OSCOUTEN() GET_BIT(SCU_EXTREG_USB_OTG_CTRL, 4)
```

**6.64.1.524 SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_OUTCLKSEL**

```
#define SCU_EXTREG_USB_OTG_CTRL_GET_OUTCLKSEL() GET_BIT(SCU_EXTREG_USB_OTG_CTRL, 0)
```

**6.64.1.525 SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_PLLALIV**

```
#define SCU_EXTREG_USB_OTG_CTRL_GET_PLLALIV() GET_BIT(SCU_EXTREG_USB_OTG_CTRL, 3)
```

**6.64.1.526 SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_u\_iddig**

```
#define SCU_EXTREG_USB_OTG_CTRL_GET_u_iddig() GET_BIT(SCU_EXTREG_USB_OTG_CTRL, 7)
```

**6.64.1.527 SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_wakeup**

```
#define SCU_EXTREG_USB_OTG_CTRL_GET_wakeup() GET_BIT(SCU_EXTREG_USB_OTG_CTRL, 6)
```

**6.64.1.528 SCU\_EXTREG\_USB\_OTG\_CTRL\_GET\_XTLSEL**

```
#define SCU_EXTREG_USB_OTG_CTRL_GET_XTLSEL() GET_BITS(SCU_EXTREG_USB_OTG_CTRL, 1, 2)
```

**6.64.1.529 SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_EXTCTRL\_SUSPENDM**

```
#define SCU_EXTREG_USB_OTG_CTRL_SET_EXTCTRL_SUSPENDM(
 val) SET_MASKED_BIT(SCU_EXTREG_USB_OTG_CTRL, val, 8)
```

**6.64.1.530 SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_I1\_wakeup**

```
#define SCU_EXTREG_USB_OTG_CTRL_SET_I1_wakeup(
 val) SET_MASKED_BIT(SCU_EXTREG_USB_OTG_CTRL, val, 5)
```

**6.64.1.531 SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_OSCOUTEN**

```
#define SCU_EXTREG_USB_OTG_CTRL_SET_OSCOUTEN(
 val) SET_MASKED_BIT(SCU_EXTREG_USB_OTG_CTRL, val, 4)
```

**6.64.1.532 SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_OUTCLKSEL**

```
#define SCU_EXTREG_USB_OTG_CTRL_SET_OUTCLKSEL(
 val) SET_MASKED_BIT(SCU_EXTREG_USB_OTG_CTRL, val, 0)
```

**6.64.1.533 SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_PLLALIV**

```
#define SCU_EXTREG_USB_OTG_CTRL_SET_PLLALIV(
 val) SET_MASKED_BIT(SCU_EXTREG_USB_OTG_CTRL, val, 3)
```

**6.64.1.534 SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_u\_iddig**

```
#define SCU_EXTREG_USB_OTG_CTRL_SET_u_iddig(
 val) SET_MASKED_BIT(SCU_EXTREG_USB_OTG_CTRL, val, 7)
```

### 6.64.1.535 SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_wakeup

```
#define SCU_EXTREG_USB_OTG_CTRL_SET_wakeup(
 val) SET_MASKED_BIT(SCU_EXTREG_USB_OTG_CTRL, val, 6)
```

### 6.64.1.536 SCU\_EXTREG\_USB\_OTG\_CTRL\_SET\_XTLSEL

```
#define SCU_EXTREG_USB_OTG_CTRL_SET_XTLSEL(
 val) SET_MASKED_BITS(SCU_EXTREG_USB_OTG_CTRL, val, 1, 2)
```

## 6.64.2 Enumeration Type Documentation

### 6.64.2.1 anonymous enum

anonymous enum

#### Enumerator

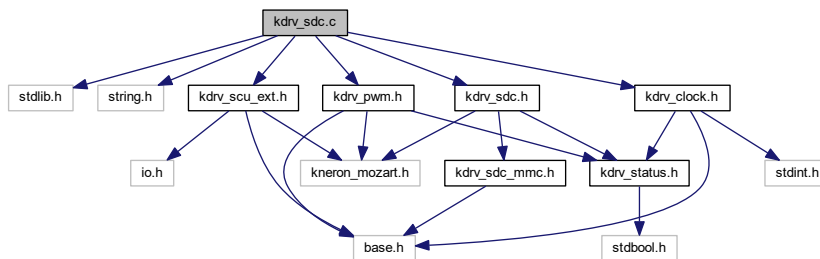
|              |  |
|--------------|--|
| PINMUX_MODE0 |  |
| PINMUX_MODE1 |  |
| PINMUX_MODE2 |  |
| PINMUX_MODE3 |  |
| PINMUX_MODE4 |  |
| PINMUX_MODE5 |  |
| PINMUX_MODE6 |  |
| PINMUX_MODE7 |  |

## 6.65 kdrv\_sdc.c File Reference

```
#include <stdlib.h>
#include <string.h>
#include "kdrv_sdc.h"
#include "kdrv_clock.h"
#include "kdrv_scu_ext.h"
#include "kdrv_pwm.h"
```



Include dependency graph for `kdrv_sdc.c`:



## Macros

- `#define kmdw_dbg_printf(fmt, ...)`
- `#define FTSDC021_BASE_CLOCK 100 /* 100MHz */`
- `#define SDC_AHB_CHANNEL 0`
- `#define USE_PIO`

## Typedefs

- typedef signed long `clock_t`

## Functions

- `kdrv_status_t kdrv_sdc_initialize` (void)  
*kdrv\_sdc\_initialize, initail sd/emmc card interface*
- `kdrv_status_t kdrv_sdc_uninitialize` (void)  
*kdrv\_sdc\_uninitialize, uninitail sd card interface and resource*
- `kdrv_status_t kdrv_sdc_dev_scan` (void)  
*kdrv\_sdc\_dev\_scan() scan sd/mmc memory card*
- `kdrv_sdc_res_t * kdrv_sdc_get_dev` (void)  
*kdrv\_sdc\_get\_dev() get device infromation*
- `kdrv_status_t kdrv_sdc_read` (uint8\_t \*buf, uint32\_t sd\_offset, uint32\_t size)  
*kdrv\_sdc\_read read data from sd/mmc card*
- `kdrv_status_t kdrv_sdc_write` (uint8\_t \*buf, uint32\_t sd\_offset, uint32\_t size)  
*kdrv\_sdc\_write write data from sd/mmc card*

## Variables

- `kdrv_sdc_res_t sdc0_res`
- `uint32_t sdma_bound_mask`
- `kdrv_sdc_adma2desc_table_t sdc_adma2_desc_table` [ADMA2\_NUM\_OF\_LINES]
- `volatile uint8_t err_recover = 0`
- `uint32_t rd_bl_len`
- `uint32_t wr_bl_len`

## 6.65.1 Macro Definition Documentation

### 6.65.1.1 FTSDC021\_BASE\_CLOCK

```
#define FTSDC021_BASE_CLOCK 100 /* 100MHz */
```

### 6.65.1.2 kmdw\_dbg\_printf

```
#define kmdw_dbg_printf(
 fmt,
 ...)
```

Kneron Peripheral API - SDC

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### 6.65.1.3 SDC\_AHB\_CHANNEL

```
#define SDC_AHB_CHANNEL 0
```

### 6.65.1.4 USE\_PIO

```
#define USE_PIO
```

## 6.65.2 Typedef Documentation

### 6.65.2.1 clock\_t

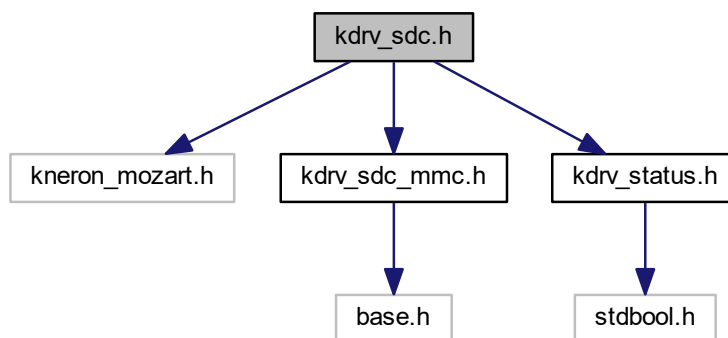
```
typedef signed long clock_t
```

## 6.65.3 Variable Documentation

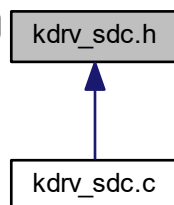


## 6.66 kdrv\_sdc.h File Reference

```
#include "kneron_mozart.h"
#include "kdrv_sdc_mmc.h"
#include "kdrv_status.h"
Include dependency graph for kdrv_sdc.h:
```



This graph shows which files directly or indirectly include this file:



### Data Structures

- struct [kdrv\\_sdc\\_reg\\_t](#)
- struct [kdrv\\_sdc\\_flow\\_info\\_t](#)
- struct [kdrv\\_sd\\_status\\_t](#)
- struct [kdrv\\_sdc\\_csd\\_v1\\_t](#)
- struct [kdrv\\_sdc\\_csd\\_v2\\_t](#)
- struct [kdrv\\_sdc\\_sd\\_scr\\_t](#)
- struct [kdrv\\_sdc\\_sdcard\\_info\\_t](#)
- struct [kdrv\\_sdc\\_sd\\_host\\_t](#)
- struct [kdrv\\_sdc\\_adma2desc\\_table\\_t](#)
- struct [kdrv\\_sdc\\_res\\_t](#)

## Macros

- #define [ADMA2\\_NUM\\_OF\\_LINES](#) 64
- #define [CARD\\_TYPE\\_UNKNOWN](#) 0
- #define [MEMORY\\_CARD\\_TYPE\\_SD](#) 1
- #define [MEMORY\\_CARD\\_TYPE\\_MMC](#) 2
- #define [SDIO\\_TYPE\\_CARD](#) 3
- #define [MEMORY\\_SDIO\\_COMBO](#) 4
- #define [SCR\\_LENGTH](#) 8
- #define [SD\\_STATUS\\_LENGTH](#) 64
- #define [EXT\\_CSD\\_LENGTH](#) 512
- #define [SDHCI\\_SCR\\_SUPPORT\\_4BIT\\_BUS](#) 0x4
- #define [SDHCI\\_SCR\\_SUPPORT\\_1BIT\\_BUS](#) 0x1
- #define [WAIT\\_CMD\\_COMPLETE](#) BIT(0)
- #define [WAIT\\_TRANS\\_COMPLETE](#) BIT(1)
- #define [WAIT\\_DMA\\_INTR](#) BIT(2)
- #define [WAIT\\_BLOCK\\_GAP](#) BIT(3)
- #define [KDRV\\_SDC\\_BASE](#) SDC\_FTSDC021\_PA\_BASE
- #define [SDHCI\\_TXMODE\\_DMA\\_EN](#) BIT(0)
- #define [SDHCI\\_TXMODE\\_BKCNT\\_EN](#) BIT(1)
- #define [SDHCI\\_TXMODE\\_AUTOCMD12\\_EN](#) BIT(2)
- #define [SDHCI\\_TXMODE\\_AUTOCMD23\\_EN](#) (2 << 2)
- #define [SDHCI\\_TXMODE\\_READ\\_DIRECTION](#) BIT(4)
- #define [SDHCI\\_TXMODE\\_WRITE\\_DIRECTION](#) (0 << 4)
- #define [SDHCI\\_TXMODE\\_MULTI\\_SEL](#) BIT(5)
- #define [SDHCI\\_CMD\\_IDX\\_SHIFT](#) 0x08
- #define [SDHCI\\_CMD\\_TYPE\\_SHIFT](#) 0x06
- #define [SDHCI\\_CMD\\_DATA\\_PRESEL\\_SHIFT](#) 0x05
- #define [SDHCI\\_CMD\\_NO\\_RESPONSE](#) 0x00
- #define [SDHCI\\_CMD\\_RTYPE\\_R2](#) 0x09
- #define [SDHCI\\_CMD\\_RTYPE\\_R3R4](#) 0x02
- #define [SDHCI\\_CMD\\_RTYPE\\_R1R5R6R7](#) 0x1A
- #define [SDHCI\\_CMD\\_RTYPE\\_R1BR5B](#) 0x1B
- #define [SDHCI\\_CMD\\_TYPE\\_NORMAL](#) 0x00
- #define [SDHCI\\_CMD\\_TYPE\\_SUSPEND](#) 0x01
- #define [SDHCI\\_CMD\\_TYPE\\_RESUME](#) 0x02
- #define [SDHCI\\_CMD\\_TYPE\\_ABORT](#) 0x03
- #define [SDHCI\\_CMD\\_DATA\\_PRESENT](#) 0x01
- #define [SDHCI\\_REG\\_DATA\\_PORT](#) 0x20
- #define [SDHCI\\_REG\\_PRE\\_STATE](#) 0x24
- #define [SDHCI\\_STS\\_CMD\\_INHIBIT](#) BIT(0)
- #define [SDHCI\\_STS\\_CMD\\_DAT\\_INHIBIT](#) BIT(1)
- #define [SDHCI\\_STS\\_DAT\\_LINE\\_ACT](#) BIT(2)
- #define [SDHCI\\_STS\\_WRITE\\_TRAN\\_ACT](#) BIT(8)
- #define [SDHCI\\_STS\\_READ\\_TRAN\\_ACT](#) BIT(9)
- #define [SDHCI\\_STS\\_BUFF\\_WRITE](#) BIT(10)
- #define [SDHCI\\_STS\\_BUFF\\_READ](#) BIT(11)
- #define [SDHCI\\_STS\\_CARD\\_INSERT](#) BIT(16)
- #define [SDHCI\\_STS\\_CARD\\_STABLE](#) BIT(17)
- #define [SDHCI\\_STS\\_CARD\\_WP](#) BIT(19)
- #define [SDHCI\\_STS\\_DAT\\_LINE\\_LEVEL](#) (0xF << 20)
- #define [SDHCI\\_STS\\_CMD\\_LINE\\_LEVEL](#) BIT(24)
- #define [SDHCI\\_REG\\_HC](#) 0x28
- #define [SDHCI\\_HC\\_LED\\_ON](#) BIT(0)
- #define [SDHCI\\_HC\\_BUS\\_WIDTH\\_4BIT](#) BIT(1)

- #define SDHCI\_HC\_HI\_SPEED BIT(2)
- #define SDHCI\_HC\_USE\_ADMA2 BIT(3)
- #define SDHCI\_HC\_BUS\_WIDTH\_8BIT BIT(5)
- #define SDHCI\_HC\_CARD\_DETECT\_TEST BIT(6)
- #define SDHCI\_HC\_CARD\_DETECT\_SIGNAL BIT(7)
- #define SDHCI\_POWER\_ON BIT(0)
- #define SDHCI\_POWER\_180 (5 << 1)
- #define SDHCI\_POWER\_300 (6 << 1)
- #define SDHCI\_POWER\_330 (7 << 1)
- #define SDHCI\_STOP\_AT\_BLOCK\_GAP\_REQ BIT(0)
- #define SDHCI\_CONTINUE\_REQ BIT(1)
- #define SDHCI\_READ\_WAIT\_CTL BIT(2)
- #define SDHCI\_INT\_AT\_BLOCK\_GAP BIT(3)
- #define SDHCI\_REG\_CLK\_CTRL 0x2C
- #define SDHCI\_CLK\_CTRL\_LOW\_CLK\_SEL\_SHIFT 8
- #define SDHCI\_CLK\_CTRL\_UP\_CLK\_SEL\_SHIFT 6
- #define SDHCI\_CLK\_CTRL\_INTERNALCLK\_EN BIT(0)
- #define SDHCI\_CLK\_CTRL\_INTERNALCLK\_STABLE BIT(1)
- #define SDHCI\_CLK\_CTRL\_SDCLK\_EN BIT(2)
- #define SDHCI\_CLK\_CTRL\_CLK\_GEN\_SEL\_PRO BIT(5)
- #define SDHCI\_SOFTRST\_ALL BIT(0)
- #define SDHCI\_SOFTRST\_CMD BIT(1)
- #define SDHCI\_SOFTRST\_DAT BIT(2)
- #define SDHCI\_REG\_INTR\_STATE 0x30
- #define SDHCI\_INTR\_STS\_ERR BIT(15)
- #define SDHCI\_INTR\_STS\_CARD\_INTR BIT(8)
- #define SDHCI\_INTR\_STS\_CARD\_REMOVE BIT(7)
- #define SDHCI\_INTR\_STS\_CARD\_INSERT BIT(6)
- #define SDHCI\_INTR\_STS\_BUFF\_READ\_READY BIT(5)
- #define SDHCI\_INTR\_STS\_BUFF\_WRITE\_READY BIT(4)
- #define SDHCI\_INTR\_STS\_DMA BIT(3)
- #define SDHCI\_INTR\_STS\_BLK\_GAP BIT(2)
- #define SDHCI\_INTR\_STS\_TXR\_COMPLETE BIT(1)
- #define SDHCI\_INTR\_STS\_CMD\_COMPLETE BIT(0) /\* CMD completed, CMD12/CMD23 will not generate this command \*/
- #define SDHCI\_INTR\_ERR\_TUNING BIT(10)
- #define SDHCI\_INTR\_ERR\_ADMA BIT(9)
- #define SDHCI\_INTR\_ERR\_AUTO\_CMD BIT(8)
- #define SDHCI\_INTR\_ERR\_CURR\_LIMIT BIT(7)
- #define SDHCI\_INTR\_ERR\_DATA\_ENDBIT BIT(6)
- #define SDHCI\_INTR\_ERR\_DATA\_CRC BIT(5)
- #define SDHCI\_INTR\_ERR\_DATA\_TIMEOUT BIT(4)
- #define SDHCI\_INTR\_ERR\_CMD\_INDEX BIT(3)
- #define SDHCI\_INTR\_ERR\_CMD\_ENDBIT BIT(2)
- #define SDHCI\_INTR\_ERR\_CMD\_CRC BIT(1)
- #define SDHCI\_INTR\_ERR\_CMD\_TIMEOUT BIT(0)
- #define SDHCI\_INTR\_ERR\_CMD\_LINE (SDHCI\_INTR\_ERR\_CMD\_INDEX | SDHCI\_INTR\_ERR\_CMD\_ENDBIT | SDHCI\_INTR\_ERR\_CMD\_CRC | SDHCI\_INTR\_ERR\_CMD\_TIMEOUT)
- #define SDHCI\_INTR\_ERR\_DAT\_LINE (SDHCI\_INTR\_ERR\_DATA\_ENDBIT | SDHCI\_INTR\_ERR\_DATA\_CRC | SDHCI\_INTR\_ERR\_DATA\_TIMEOUT)
- #define SDHCI\_INTR\_EN\_ALL (0x10FF)
- #define SDHCI\_ERR\_EN\_ALL (0xF7FF)
- #define SDHCI\_INTR\_SIG\_EN (SDHCI\_INTR\_STS\_CARD\_REMOVE | SDHCI\_INTR\_STS\_CARD\_INSERT | SDHCI\_INTR\_STS\_CMD\_COMPLETE | SDHCI\_INTR\_STS\_TXR\_COMPLETE)
- #define SDHCI\_INTR\_SIGN\_EN\_SDMA (SDHCI\_INTR\_SIG\_EN | SDHCI\_INTR\_STS\_DMA | SDHCI\_INTR\_STS\_BLK\_GAP)

- #define SDHCI\_INTR\_SIGN\_EN\_ADMA (SDHCI\_INTR\_SIG\_EN | SDHCI\_INTR\_STS\_DMA)
- #define SDHCI\_INTR\_SIGN\_EN\_PIO (SDHCI\_INTR\_SIG\_EN | SDHCI\_INTR\_STS\_BLKGP)
- #define SDHCI\_ERR\_SIG\_EN\_ALL (0xF3FF)
- #define SDHCI\_AUTOCMD12\_ERR\_NOT\_EXECUTED BIT(0)
- #define SDHCI\_AUTOCMD12\_ERR\_TIMEOUT BIT(1)
- #define SDHCI\_AUTOCMD12\_ERR\_CRC BIT(2)
- #define SDHCI\_AUTOCMD12\_ERR\_END\_BIT BIT(3)
- #define SDHCI\_AUTOCMD12\_ERR\_INDEX BIT(4)
- #define SDHCI\_AUTOCMD12\_ERR\_CMD\_NOT\_ISSUE BIT(7)
- #define SDHCI\_REG\_HOST\_CTRL2 0x3E
- #define SDHCI\_PRESET\_VAL\_EN BIT(15)
- #define SDHCI\_ASYNC\_INT\_EN BIT(14)
- #define SDHCI\_SMPL\_CLK\_SELECT BIT(7)
- #define SDHCI\_EXECUTE\_TUNING BIT(6) /\* Write 1 Auto clear \*/
- #define SDHCI\_DRV\_TYPE\_MASK BIT(4)
- #define SDHCI\_DRV\_TYPE\_SHIFT 4
- #define SDHCI\_DRV\_TYPEB 0
- #define SDHCI\_DRV\_TYPEA 1
- #define SDHCI\_DRV\_TYPEC 2
- #define SDHCI\_DRV\_TYPED 3
- #define SDHCI\_18V\_SIGNAL BIT(3)
- #define SDHCI\_UHS\_MODE\_MASK (7 << 0)
- #define SDHCI\_SDR12 0
- #define SDHCI\_SDR25 1
- #define SDHCI\_SDR50 2
- #define SDHCI\_SDR104 3
- #define SDHCI\_DDR50 4
- #define SDHCI\_CAP\_VOLTAGE\_33V BIT(24)
- #define SDHCI\_CAP\_VOLTAGE\_30V BIT(25)
- #define SDHCI\_CAP\_VOLTAGE\_18V BIT(26)
- #define SDHCI\_CAP\_FIFO\_DEPTH\_16BYTE (0 << 29)
- #define SDHCI\_CAP\_FIFO\_DEPTH\_32BYTE (1 << 29)
- #define SDHCI\_CAP\_FIFO\_DEPTH\_64BYTE (2 << 29)
- #define SDHCI\_CAP\_FIFO\_DEPTH\_512BYTE (3 << 29)
- #define SDHCI\_CAP\_FIFO\_DEPTH\_1024BYTE (4 << 29)
- #define SDHCI\_CAP\_FIFO\_DEPTH\_2048BYTE (5 << 29)
- #define SDHCI\_SUPPORT\_SDR50 BIT(0)
- #define SDHCI\_SUPPORT\_SDR104 BIT(1)
- #define SDHCI\_SUPPORT\_DDR50 BIT(2)
- #define SDHCI\_SUPPORT\_DRV\_TYPEA BIT(4)
- #define SDHCI\_SUPPORT\_DRV\_TYPEC BIT(5)
- #define SDHCI\_SUPPORT\_DRV\_TYPED BIT(6)
- #define SDHCI\_RETUNING\_TIME\_MAS 0xF
- #define SDHCI\_RETUNING\_TIME\_SHIFT 8
- #define SDHCI\_SDR50\_TUNING BIT(13)
- #define SDHCI\_RETUNING\_MODE\_MASK 0x3
- #define SDHCI\_RETUNING\_MODE\_SHIFT 14
- #define MMC\_BOOT\_ACK BIT(2)
- #define MMC\_BUS\_TEST\_MODE 0x3
- #define MMC\_ALTERNATIVE\_BOOT\_MODE 0x2
- #define MMC\_BOOT\_MODE 0x1
- #define NORMAL\_MODE 0x0
- #define SDHCI\_CMD0\_GO\_IDLE\_STATE 0
- #define SDHCI\_CMD1\_MMC\_SEND\_OP\_COND 1
- #define SDHCI\_CMD2\_SEND\_ALL\_CID 2

- #define SDHCI\_CMD3\_SEND\_RELATIVE\_ADDR 3
- #define SDHCI\_CMD5\_IO\_SEND\_OP\_COND 5
- #define SDHCI\_CMD6\_SWITCH\_FUNC 6
- #define SDHCI\_CMD6\_SET\_BUS\_WIDTH 6
- #define SDHCI\_CMD7\_SELECT\_CARD 7
- #define SDHCI\_CMD8\_SEND\_IF\_COND 8
- #define SDHCI\_CMD8\_SEND\_EXT\_CSD 8
- #define SDHCI\_CMD9\_SEND\_CSD 9
- #define SDHCI\_CMD10\_SEND\_CID 10
- #define SDHCI\_CMD11\_VOLTAGE\_SWITCH 11
- #define SDHCI\_CMD12\_STOP\_TRANS 12
- #define SDHCI\_CMD13\_SEND\_STATUS 13
- #define SDHCI\_CMD13\_SD\_STATUS 13
- #define SDHCI\_CMD16\_SET\_BLOCKLEN 16
- #define SDHCI\_CMD17\_READ\_SINGLE\_BLOCK 17
- #define SDHCI\_CMD18\_READ\_MULTI\_BLOCK 18
- #define SDHCI\_CMD19\_SEND\_TUNE\_BLOCK 19
- #define SDHCI\_CMD23\_SET\_WR\_BLOCK\_CNT 23
- #define SDHCI\_CMD24\_WRITE\_BLOCK 24
- #define SDHCI\_CMD25\_WRITE\_MULTI\_BLOCK 25
- #define SDHCI\_CMD32\_ERASE\_WR\_BLK\_START 32
- #define SDHCI\_CMD33\_ERASE\_WR\_BLK\_END 33
- #define SDHCI\_CMD35\_ERASE\_GROUP\_START 35
- #define SDHCI\_CMD36\_ERASE\_GROUP\_END 36
- #define SDHCI\_CMD38\_ERASE 38
- #define SDHCI\_CMD41\_SD\_SEND\_OP\_COND 41
- #define SDHCI\_CMD43\_GET\_MKB 43
- #define SDHCI\_CMD44\_GET\_MID 44
- #define SDHCI\_CMD45\_CER\_RN1 45
- #define SDHCI\_CMD46\_CER\_RN2 46
- #define SDHCI\_CMD47\_CER\_RES2 47
- #define SDHCI\_CMD48\_CER\_RES1 48
- #define SDHCI\_CMD51\_SEND\_SCR 51
- #define SDHCI\_CMD52\_IO\_RW\_DIRECT 52
- #define SDHCI\_CMD53\_IO\_RW\_EXTENDED 53
- #define SDHCI\_CMD55\_APP 55
- #define SDHCI\_CMD56\_GEN 56
- #define SDHCI\_CMD8\_SEND\_IF\_COND\_ARGU 0x1AA
- #define SDHCI\_CMD41\_SD\_SEND\_OP\_COND\_HCS\_ARGU 0xC0FF8000
- #define SDHCI\_CMD41\_SD\_SEND\_OP\_COND\_ARGU 0x00FF8000
- #define SDHCI\_CMD1\_MMC\_SEND\_OP\_COND\_BYTE\_MODE 0x80FF8000
- #define SDHCI\_CMD1\_MMC\_SEND\_OP\_COND\_SECTOR\_MODE 0xC0FF8000
- #define CMD\_RETRY\_CNT 5
- #define SDHCI\_TIMEOUT 0xFFF
- #define SD\_CMD52\_RW\_in\_W 0x80000000
- #define SD\_CMD52\_RW\_in\_R 0x00000000
- #define SD\_CMD52\_RAW 0x08000000
- #define SD\_CMD52\_no\_RAW 0x00000000
- #define SD\_CMD52\_FUNC(Num) (Num << 28)
- #define SD\_CMD52\_Reg\_Addr(Addr) (Addr << 9)
- #define SD\_CMD53\_RW\_in\_W 0x80000000
- #define SD\_CMD53\_RW\_in\_R 0x00000000
- #define SD\_CMD53\_FUNC(Num) (Num << 28)
- #define SD\_CMD53\_Block\_Mode 0x08000000
- #define SD\_CMD53\_Byte\_Mode 0x00000000



- #define SD\_CMD53\_OP\_inc 0x04000000
- #define SD\_CMD53\_OP\_fix 0x00000000
- #define SD\_CMD53\_Reg\_Addr(Addr) (Addr << 9)
- #define SD\_STATUS\_OUT\_OF\_RANGE 0x80000000
- #define SD\_STATUS\_ADDRESS\_ERROR BIT(30)
- #define SD\_STATUS\_BLOCK\_LEN\_ERROR BIT(29)
- #define SD\_STATUS\_ERASE\_SEQ\_ERROR BIT(28)
- #define SD\_STATUS\_ERASE\_PARAM BIT(27)
- #define SD\_STATUS\_WP\_VIOLATION BIT(26)
- #define SD\_STATUS\_CARD\_IS\_LOCK BIT(25)
- #define SD\_STATUS\_LOCK\_UNLOCK\_FAILED BIT(24)
- #define SD\_STATUS\_COM\_CRC\_ERROR BIT(23)
- #define SD\_STATUS\_ILLEGAL\_COMMAND BIT(22)
- #define SD\_STATUS\_CARD\_ECC\_FAILED BIT(21)
- #define SD\_STATUS\_CC\_ERROR BIT(20)
- #define SD\_STATUS\_ERROR BIT(19)
- #define SD\_STATUS\_UNDERRUN BIT(18)
- #define SD\_STATUS\_OVERRUN BIT(17)
- #define SD\_STATUS\_CSD\_OVERWRITE BIT(16)
- #define SD\_STATUS\_WP\_ERASE\_SKIP BIT(15)
- #define SD\_STATUS\_CARD\_ECC\_DISABLE BIT(14)
- #define SD\_STATUS\_ERASE\_RESET BIT(13)
- #define SD\_STATUS\_CURRENT\_STATE (0xF << 9)
- #define SD\_STATUS\_READY\_FOR\_DATA BIT(8)
- #define MMC\_STATUS\_SWITCH\_ERROR BIT(7)
- #define SD\_STATUS\_APP\_CMD BIT(5)
- #define SD\_STATUS\_AKE\_SEQ\_ERROR BIT(3)
- #define SD\_STATUS\_ERROR\_BITS
- #define SDHCI\_1BIT\_BUS\_WIDTH 0x0
- #define SDHCI\_4BIT\_BUS\_WIDTH 0x2
- #define ADMA2\_ENTRY\_VALID BIT(0)
- #define ADMA2\_ENTRY\_END BIT(1)
- #define ADMA2\_ENTRY\_INT BIT(2)
- #define ADMA2\_NOP (0 << 4)
- #define ADMA2\_SET (1 << 4)
- #define ADMA2\_TRAN (2 << 4)
- #define ADMA2\_LINK (3 << 4)

## Enumerations

- enum kdrv\_sdc\_infinite\_test\_e { INFINITE\_NO = 0, INFINITE\_MODE\_1, INFINITE\_MODE\_2 }
- enum kdrv\_sdc\_transfer\_act\_e { WRITE = 0, READ }
- enum kdrv\_sdc\_transfer\_type\_e {  
ADMA = 0, SDMA, PIO, EDMA,  
TRANS\_UNKNOWN }
- enum kdrv\_sdc\_abort\_type\_e { ABORT\_ASYNCHRONOUS = 0, ABORT\_SYNCHRONOUS, ABORT\_UNDEFINED }
- enum kdrv\_sdc\_cprm\_test\_e { CPRM\_PROTECT\_RW, CPRM\_FILESYS, CPRM\_UNKNOWN }
- enum kdrv\_sdc\_bus\_speed\_e {  
SPEED\_DEFAULT = 0, SPEED\_SDR25, SPEED\_SDR50, SPEED\_SDR104,  
SPEED\_DDR50, SPEED\_RSRV }
- enum kdrv\_sdc\_card\_state\_e {  
CUR\_STATE\_IDLE = 0, CUR\_STATE\_READY, CUR\_STATE\_IDENT, CUR\_STATE\_STBY,  
CUR\_STATE\_TRAN, CUR\_STATE\_DATA, CUR\_STATE\_RCV, CUR\_STATE\_PRG,  
CUR\_STATE\_DIS, CUR\_STATE\_RSV }

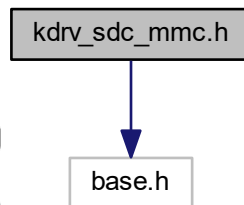
## Functions

- [kdrv\\_status\\_t kdrv\\_sdc\\_initialize](#) (void)  
*kdrv\_sdc\_initialize, initail sd/emmc card interface*
- [kdrv\\_status\\_t kdrv\\_sdc\\_uninitialize](#) (void)  
*kdrv\_sdc\_uninitialize, uninitail sd/emmc card interface and resource*
- [kdrv\\_status\\_t kdrv\\_sdc\\_dev\\_scan](#) (void)  
*kdrv\_sdc\_dev\_scan() scan sd/mmc memory card*
- [kdrv\\_sdc\\_res\\_t \\* kdrv\\_sdc\\_get\\_dev](#) (void)  
*kdrv\_sdc\_get\_dev() get device structure*
- [kdrv\\_status\\_t kdrv\\_sdc\\_read](#) (uint8\_t \*buf, uint32\_t sd\_offset, uint32\_t size)  
*kdrv\_sdc\_read read data from sd/mmc card*
- [kdrv\\_status\\_t kdrv\\_sdc\\_write](#) (uint8\_t \*buf, uint32\_t sd\_offset, uint32\_t size)  
*kdrv\_sdc\_write write data from sd/mmc card*

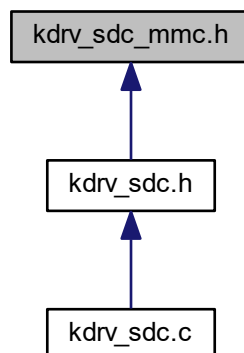
## 6.67 kdrv\_sdc\_mmc.h File Reference

```
#include "base.h"
```

Include dependency graph for kdrv\_sdc\_mmc.h:



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [kdrv\\_sdc\\_mmc\\_csd\\_t](#)
- struct [kdrv\\_sdc\\_mmc\\_ext\\_csd\\_t](#)

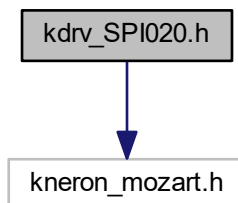
## Macros

- #define [SDHCI\\_MMC\\_SWITCH](#) 6
- #define [SDHCI\\_MMC\\_VENDOR\\_CMD](#) 62
- #define [EXT\\_CSD\\_CMD\\_SET\\_NORMAL](#) (1<<0)
- #define [EXT\\_CSD\\_CMD\\_SET\\_SECURE](#) (1<<1)
- #define [EXT\\_CSD\\_CMD\\_SET\\_CPSECURE](#) (1<<2)
- #define [EXT\\_CSD\\_PARTITION\\_SETTING\\_COMPLETED](#) 156
- #define [EXT\\_CSD\\_PARTITION\\_CONF](#) 179
- #define [EXT\\_CSD\\_BUS\\_WIDTH](#) 183 /\* R/W \*/
- #define [EXT\\_CSD\\_HS\\_TIMING](#) 185 /\* R/W \*/
- #define [EXT\\_CSD\\_CARD\\_TYPE](#) 196 /\* RO \*/
- #define [EXT\\_CSD\\_SEC\\_CNT](#) 212 /\* RO, 4 bytes \*/
- #define [EXT\\_CSD\\_BOOT\\_SIZE\\_MULT](#) 226
- #define [EXT\\_CSD\\_CMD\\_SET](#) 0x0
- #define [EXT\\_CSD\\_SET\\_BIT](#) 0x1
- #define [EXT\\_CSD\\_CLR\\_BYTE](#) 0x2
- #define [EXT\\_CSD\\_WRITE\\_BYTE](#) 0x3
- #define [EXT\\_CSD\\_BUS\\_8BIT](#) 0x2
- #define [EXT\\_CSD\\_BUS\\_4BIT](#) 0x1
- #define [EXT\\_CSD\\_BUS\\_1BIT](#) 0x0
- #define [MMC\\_CMD6\\_ACCESS\\_MODE\(x\)](#) (uint32\_t)( x << 24)
- #define [MMC\\_CMD6\\_INDEX\(x\)](#) (uint32\_t)( x << 16)
- #define [MMC\\_CMD6\\_VALUE\(x\)](#) (uint32\_t)( x << 8)
- #define [MMC\\_CMD6\\_CMD\\_SET\(x\)](#) (uint32\_t)( x )
- #define [MMC\\_CARD\\_BUSY](#) 0x80000000 /\* Card Power up status bit \*/

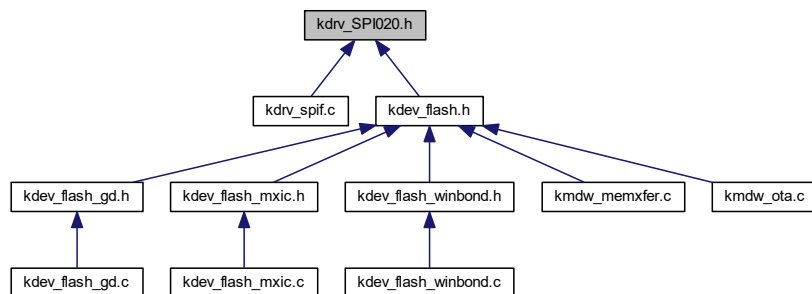
## 6.68 kdrv\_SPI020.h File Reference

```
#include "kneron_mozart.h"
```

Include dependency graph for kdrv\_SPI020.h:



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [spi\\_flash\\_t](#)

## Macros

- #define [FLASH\\_64K](#) 0x10000
- #define [FLASH\\_PAGE\\_SIZE](#) 256
- #define [FLASH\\_NORMAL](#) 0x00
- #define [FLASH\\_DTR\\_RW](#) 0x01
- #define [FLASH\\_DUAL\\_READ](#) 0x02
- #define [FLASH\\_DMA\\_READ](#) 0x04
- #define [FLASH\\_DMA\\_WRITE](#) 0x08
- #define [FLASH\\_IO\\_RW](#) 0x10
- #define [FLASH\\_BYTE\\_MODE](#) 0x20
- #define [FLASH\\_QUAD\\_RW](#) 0x40
- #define [FLASH\\_FAST\\_READ](#) 0x80
- #define [FLASH\\_OP\\_MODE](#) [FLASH\\_NORMAL](#)
- #define [FLASH\\_CTL\\_SPI010](#) 0x01
- #define [FLASH\\_CTL\\_SPI020](#) 0x02
- #define [FLASH\\_4BYTES\\_CMD\\_EN](#) 0x01
- #define [SPI\\_CLK\\_DIVIDER\\_2](#) 0x00
- #define [SPI\\_CLK\\_DIVIDER\\_4](#) 0x01
- #define [SPI\\_CLK\\_DIVIDER\\_6](#) 0x02
- #define [SPI\\_CLK\\_DIVIDER\\_8](#) 0x03
- #define [SPI020\\_CE\\_0](#) 0x0000
- #define [SPI020\\_CE\\_1](#) 0x0100
- #define [SPI020\\_CE\\_2](#) 0x0200
- #define [SPI020\\_CE\\_3](#) 0x0300
- #define [SPI020\\_CE\\_VALUE](#) [SPI020\\_CE\\_0](#)
- #define [SPI020\\_INTR\\_CFG](#) 0x00000000
- #define [SPI020REG\\_CMD0](#) ([SPI\\_FTSPi020\\_PA\\_BASE](#)+0x00)
- #define [SPI020REG\\_CMD1](#) ([SPI\\_FTSPi020\\_PA\\_BASE](#)+0x04)
- #define [SPI020REG\\_CMD2](#) ([SPI\\_FTSPi020\\_PA\\_BASE](#)+0x08)
- #define [SPI020REG\\_CMD3](#) ([SPI\\_FTSPi020\\_PA\\_BASE](#)+0x0C)
- #define [SPI020REG\\_CONTROL](#) ([SPI\\_FTSPi020\\_PA\\_BASE](#)+0x10)
- #define [SPI020REG\\_ACTIMER](#) ([SPI\\_FTSPi020\\_PA\\_BASE](#)+0x14)

- #define SPI020REG\_STATUS (SPI\_FTSPi020\_PA\_BASE+0x18)
- #define SPI020REG\_INTERRUPT (SPI\_FTSPi020\_PA\_BASE+0x20)
- #define SPI020REG\_INTR\_ST (SPI\_FTSPi020\_PA\_BASE+0x24)
- #define SPI020REG\_READ\_ST (SPI\_FTSPi020\_PA\_BASE+0x28)
- #define SPI020REG\_VERSION (SPI\_FTSPi020\_PA\_BASE+0x50)
- #define SPI020REG\_FEATURE (SPI\_FTSPi020\_PA\_BASE+0x54)
- #define SPI020REG\_SCKINDLY (SPI\_FTSPi020\_PA\_BASE+0x58)
- #define SPI020REG\_DATAPORT (SPI\_FTSPi020\_PA\_BASE+0x100)
- #define SPI020\_ABORT BIT8
- #define SPI020\_CLK\_MODE BIT4
- #define SPI020\_CLK\_DIVIDER (BIT0|BIT1)
- #define SPI020\_RXFIFO\_READY BIT1
- #define SPI020\_TXFIFO\_READY BIT0
- #define SPI020\_cmd\_cmplt\_intr\_en BIT1
- #define SPI020\_DMA\_EN BIT0
- #define SPI020\_CMD\_CMPLT BIT0
- #define SPI020\_RX\_DEPTH 0xFF00
- #define SPI020\_TX\_DEPTH 0x00FF
- #define SPI020\_B7\_CMD0 0x0
- #define SPI020\_B7\_CMD1 0x01000000
- #define SPI020\_B7\_CMD2 0x0
- #define SPI020\_B7\_CMD3 (0xB7000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_13\_CMD0 0x0
- #define SPI020\_13\_CMD1 0x01000004
- #define SPI020\_13\_CMD2 0x0
- #define SPI020\_13\_CMD3 (0x13000000|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_0C\_CMD0 0x0
- #define SPI020\_0C\_CMD1 0x01080004
- #define SPI020\_0C\_CMD2 0x0
- #define SPI020\_0C\_CMD3 (0x0C000000|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_12\_CMD0 0x0
- #define SPI020\_12\_CMD1 0x01000004
- #define SPI020\_12\_CMD2 0x0
- #define SPI020\_12\_CMD3 (0x12000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_34\_CMD0 0x0
- #define SPI020\_34\_CMD1 0x01000004
- #define SPI020\_34\_CMD2 0x0
- #define SPI020\_34\_CMD3 (0x34000042|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_21\_CMD0 0x0
- #define SPI020\_21\_CMD1 0x01000004
- #define SPI020\_21\_CMD2 0x0
- #define SPI020\_21\_CMD3 (0x21000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_DC\_CMD0 0x0
- #define SPI020\_DC\_CMD1 0x01000004
- #define SPI020\_DC\_CMD2 0x0
- #define SPI020\_DC\_CMD3 (0xDC000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_6C\_CMD0 0x0
- #define SPI020\_6C\_CMD1 0x01080004
- #define SPI020\_6C\_CMD2 0x0
- #define SPI020\_6C\_CMD3 (0x6C000040|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_BC\_CMD0 0x0
- #define SPI020\_BC\_CMD1 0x01040004
- #define SPI020\_BC\_CMD2 0x0
- #define SPI020\_BC\_CMD3 (0xBC000060|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_EC\_CMD0 0x0

- #define SPI020\_EC\_CMD1 0x01060004
- #define SPI020\_EC\_CMD2 0x0
- #define SPI020\_EC\_CMD3 (0xEC000080|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_3C\_CMD0 0x0
- #define SPI020\_3C\_CMD1 0x01080004
- #define SPI020\_3C\_CMD2 0x0
- #define SPI020\_3C\_CMD3 (0x3C000020|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_34\_CMD0 0x0
- #define SPI020\_34\_CMD1 0x01000004
- #define SPI020\_34\_CMD2 0x0
- #define SPI020\_34\_CMD3 (0x34000042|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_E9\_CMD0 0x0
- #define SPI020\_E9\_CMD1 0x01000000
- #define SPI020\_E9\_CMD2 0x0
- #define SPI020\_E9\_CMD3 (0xE9000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_9F\_CMD0 0x0
- #define SPI020\_9F\_CMD1 0x01020000
- #define SPI020\_9F\_CMD2 0x3
- #define SPI020\_9F\_CMD3 (0x9F000000|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_AB\_CMD0 0x0
- #define SPI020\_AB\_CMD1 0x01000000
- #define SPI020\_AB\_CMD2 0x0
- #define SPI020\_AB\_CMD3 (0xAB000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_B9\_CMD0 0x0
- #define SPI020\_B9\_CMD1 0x01000000
- #define SPI020\_B9\_CMD2 0x0
- #define SPI020\_B9\_CMD3 (0xB9000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_05\_CMD0 0x0
- #define SPI020\_05\_CMD1 0x01000000
- #define SPI020\_05\_CMD2 0x0
- #define SPI020\_05\_CMD3 (0x05000004|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_05\_CMD0\_w 0x0
- #define SPI020\_05\_CMD1\_w 0x01000000
- #define SPI020\_05\_CMD2\_w 0x1
- #define SPI020\_05\_CMD3\_w (0x05000008|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_35\_CMD0 0x0
- #define SPI020\_35\_CMD1 0x01000000
- #define SPI020\_35\_CMD2 0x1
- #define SPI020\_35\_CMD3 (0x35000008|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_15\_CMD0 0x0
- #define SPI020\_15\_CMD1 0x01000000
- #define SPI020\_15\_CMD2 0x1
- #define SPI020\_15\_CMD3 (0x15000008|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_11\_CMD0 0x0
- #define SPI020\_11\_CMD1 0x01000000
- #define SPI020\_11\_CMD2 0x1
- #define SPI020\_11\_CMD3 (0x11000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_31\_CMD0 0x0
- #define SPI020\_31\_CMD1 0x01000000
- #define SPI020\_31\_CMD2 0x1
- #define SPI020\_31\_CMD3 (0x31000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_03\_CMD0 0x0
- #define SPI020\_03\_CMD1 0x01000003
- #define SPI020\_03\_CMD2 0x0
- #define SPI020\_03\_CMD3 (0x03000000|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)

- #define SPI020\_0B\_CMD0 0x0
- #define SPI020\_0B\_CMD1 0x01080003
- #define SPI020\_0B\_CMD2 0x0
- #define SPI020\_0B\_CMD3 (0x0B000000|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_0D\_CMD0 0x0
- #define SPI020\_0D\_CMD1 0x01060003
- #define SPI020\_0D\_CMD2 0x0
- #define SPI020\_0D\_CMD3 (0x0D000010|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_BD\_CMD0 0x0
- #define SPI020\_BD\_CMD1 0x01080003
- #define SPI020\_BD\_CMD2 0x0
- #define SPI020\_BD\_CMD3 (0xBD000070|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_ED\_CMD0 0x0
- #define SPI020\_ED\_CMD1 0x01080003
- #define SPI020\_ED\_CMD2 0x0
- #define SPI020\_ED\_CMD3 (0xED000090|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_30\_CMD0 0x0
- #define SPI020\_30\_CMD1 0x01000000
- #define SPI020\_30\_CMD2 0x0
- #define SPI020\_30\_CMD3 (0x30000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_06\_CMD0 0x0
- #define SPI020\_06\_CMD1 0x01000000
- #define SPI020\_06\_CMD2 0x0
- #define SPI020\_06\_CMD3 (0x06000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_04\_CMD0 0x0
- #define SPI020\_04\_CMD1 0x01000000
- #define SPI020\_04\_CMD2 0x0
- #define SPI020\_04\_CMD3 (0x04000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_02\_CMD0 0x0
- #define SPI020\_02\_CMD1 0x01000003
- #define SPI020\_02\_CMD2 0x0
- #define SPI020\_02\_CMD3 (0x02000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_32\_CMD0 0x0
- #define SPI020\_32\_CMD1 0x01000003
- #define SPI020\_32\_CMD2 0x0
- #define SPI020\_32\_CMD3 (0x32000042|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_C7\_CMD0 0x0
- #define SPI020\_C7\_CMD1 0x01000000
- #define SPI020\_C7\_CMD2 0x0
- #define SPI020\_C7\_CMD3 (0xC7000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_60\_CMD0 0x0
- #define SPI020\_60\_CMD1 0x01000000
- #define SPI020\_60\_CMD2 0x0
- #define SPI020\_60\_CMD3 (0x60000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_D8\_CMD0 0x0
- #define SPI020\_D8\_CMD1 0x01000003
- #define SPI020\_D8\_CMD2 0x0
- #define SPI020\_D8\_CMD3 (0xD8000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_52\_CMD0 0x0
- #define SPI020\_52\_CMD1 0x01000003
- #define SPI020\_52\_CMD2 0x0
- #define SPI020\_52\_CMD3 (0x52000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_20\_CMD0 0x0
- #define SPI020\_20\_CMD1 0x01000003
- #define SPI020\_20\_CMD2 0x0

- #define SPI020\_20\_CMD3 (0x20000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_3B\_CMD0 0x0
- #define SPI020\_3B\_CMD1 0x01080003
- #define SPI020\_3B\_CMD2 0x0
- #define SPI020\_3B\_CMD3 (0x3B000020|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_6B\_CMD0 0x0
- #define SPI020\_6B\_CMD1 0x01080003
- #define SPI020\_6B\_CMD2 0x0
- #define SPI020\_6B\_CMD3 (0x6B000040|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_BB\_CMD0 0x0
- #define SPI020\_BB\_CMD1 0x01040003
- #define SPI020\_BB\_CMD2 0x0
- #define SPI020\_BB\_CMD3 (0xBB000060|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_EB\_CMD0 0x0
- #define SPI020\_EB\_CMD1 0x01060003
- #define SPI020\_EB\_CMD2 0x0
- #define SPI020\_EB\_CMD3 (0xEB000080|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_50\_CMD0 0x0
- #define SPI020\_50\_CMD1 0x01000000
- #define SPI020\_50\_CMD2 0x0
- #define SPI020\_50\_CMD3 (0x50000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_01\_CMD0 0x0
- #define SPI020\_01\_CMD1 0x01000000
- #define SPI020\_01\_CMD2 0x2
- #define SPI020\_01\_CMD3 (0x01000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_90\_CMD0 0x0
- #define SPI020\_90\_CMD1 0x01000003
- #define SPI020\_90\_CMD2 0x02
- #define SPI020\_90\_CMD3 (0x90000000|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_66\_CMD0 0x0
- #define SPI020\_66\_CMD1 0x01000000
- #define SPI020\_66\_CMD2 0x00
- #define SPI020\_66\_CMD3 (0x66000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_66\_CMD0\_ORG 0x0
- #define SPI020\_66\_CMD1\_ORG 0x01000000
- #define SPI020\_66\_CMD2\_ORG 0x00
- #define SPI020\_66\_CMD3\_ORG (0x66000000|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)
- #define SPI020\_99\_CMD0 0x0
- #define SPI020\_99\_CMD1 0x01000000
- #define SPI020\_99\_CMD2 0x00
- #define SPI020\_99\_CMD3 (0x99000002|SPI020\_CE\_VALUE|SPI020\_INTR\_CFG)

## Enumerations

- enum spi\_clk\_mode\_t { SPI\_CLK\_MODE0 =0, SPI\_CLK\_MODE3 =0x10 }

### 6.68.1 Macro Definition Documentation



**6.68.1.1 FLASH\_4BYTES\_CMD\_EN**

```
#define FLASH_4BYTES_CMD_EN 0x01
```

**6.68.1.2 FLASH\_64K**

```
#define FLASH_64K 0x10000
```

**6.68.1.3 FLASH\_BYTE\_MODE**

```
#define FLASH_BYTE_MODE 0x20
```

**6.68.1.4 FLASH\_CTL\_SPI010**

```
#define FLASH_CTL_SPI010 0x01
```

**6.68.1.5 FLASH\_CTL\_SPI020**

```
#define FLASH_CTL_SPI020 0x02
```

**6.68.1.6 FLASH\_DMA\_READ**

```
#define FLASH_DMA_READ 0x04
```

**6.68.1.7 FLASH\_DMA\_WRITE**

```
#define FLASH_DMA_WRITE 0x08
```

**6.68.1.8 FLASH\_DTR\_RW**

```
#define FLASH_DTR_RW 0x01
```

**6.68.1.9 FLASH\_DUAL\_READ**

```
#define FLASH_DUAL_READ 0x02
```

**6.68.1.10 FLASH\_FAST\_READ**

```
#define FLASH_FAST_READ 0x80
```

**6.68.1.11 FLASH\_IO\_RW**

```
#define FLASH_IO_RW 0x10
```

**6.68.1.12 FLASH\_NORMAL**

```
#define FLASH_NORMAL 0x00
```

**6.68.1.13 FLASH\_OP\_MODE**

```
#define FLASH_OP_MODE FLASH_NORMAL
```

**6.68.1.14 FLASH\_PAGE\_SIZE**

```
#define FLASH_PAGE_SIZE 256
```

**6.68.1.15 FLASH\_QUAD\_RW**

```
#define FLASH_QUAD_RW 0x40
```

**6.68.1.16 SPI020\_01\_CMD0**

```
#define SPI020_01_CMD0 0x0
```

**6.68.1.17 SPI020\_01\_CMD1**

```
#define SPI020_01_CMD1 0x01000000
```

**6.68.1.18 SPI020\_01\_CMD2**

```
#define SPI020_01_CMD2 0x2
```

**6.68.1.19 SPI020\_01\_CMD3**

```
#define SPI020_01_CMD3 (0x01000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.20 SPI020\_02\_CMD0**

```
#define SPI020_02_CMD0 0x0
```

**6.68.1.21 SPI020\_02\_CMD1**

```
#define SPI020_02_CMD1 0x01000003
```

**6.68.1.22 SPI020\_02\_CMD2**

```
#define SPI020_02_CMD2 0x0
```

**6.68.1.23 SPI020\_02\_CMD3**

```
#define SPI020_02_CMD3 (0x02000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.24 SPI020\_03\_CMD0**

```
#define SPI020_03_CMD0 0x0
```

**6.68.1.25 SPI020\_03\_CMD1**

```
#define SPI020_03_CMD1 0x01000003
```

**6.68.1.26 SPI020\_03\_CMD2**

```
#define SPI020_03_CMD2 0x0
```

**6.68.1.27 SPI020\_03\_CMD3**

```
#define SPI020_03_CMD3 (0x03000000|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.28 SPI020\_04\_CMD0**

```
#define SPI020_04_CMD0 0x0
```

**6.68.1.29 SPI020\_04\_CMD1**

```
#define SPI020_04_CMD1 0x01000000
```

**6.68.1.30 SPI020\_04\_CMD2**

```
#define SPI020_04_CMD2 0x0
```

**6.68.1.31 SPI020\_04\_CMD3**

```
#define SPI020_04_CMD3 (0x04000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.32 SPI020\_05\_CMD0**

```
#define SPI020_05_CMD0 0x0
```

**6.68.1.33 SPI020\_05\_CMD0\_w**

```
#define SPI020_05_CMD0_w 0x0
```

**6.68.1.34 SPI020\_05\_CMD1**

```
#define SPI020_05_CMD1 0x01000000
```

**6.68.1.35 SPI020\_05\_CMD1\_w**

```
#define SPI020_05_CMD1_w 0x01000000
```

**6.68.1.36 SPI020\_05\_CMD2**

```
#define SPI020_05_CMD2 0x0
```

**6.68.1.37 SPI020\_05\_CMD2\_w**

```
#define SPI020_05_CMD2_w 0x1
```

**6.68.1.38 SPI020\_05\_CMD3**

```
#define SPI020_05_CMD3 (0x05000004|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.39 SPI020\_05\_CMD3\_w**

```
#define SPI020_05_CMD3_w (0x05000008|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.40 SPI020\_06\_CMD0**

```
#define SPI020_06_CMD0 0x0
```

**6.68.1.41 SPI020\_06\_CMD1**

```
#define SPI020_06_CMD1 0x01000000
```

**6.68.1.42 SPI020\_06\_CMD2**

```
#define SPI020_06_CMD2 0x0
```

**6.68.1.43 SPI020\_06\_CMD3**

```
#define SPI020_06_CMD3 (0x06000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.44 SPI020\_0B\_CMD0**

```
#define SPI020_0B_CMD0 0x0
```

**6.68.1.45 SPI020\_0B\_CMD1**

```
#define SPI020_0B_CMD1 0x01080003
```

**6.68.1.46 SPI020\_0B\_CMD2**

```
#define SPI020_0B_CMD2 0x0
```

**6.68.1.47 SPI020\_0B\_CMD3**

```
#define SPI020_0B_CMD3 (0x0B000000|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.48 SPI020\_0C\_CMD0**

```
#define SPI020_0C_CMD0 0x0
```

**6.68.1.49 SPI020\_OC\_CMD1**

```
#define SPI020_OC_CMD1 0x01080004
```

**6.68.1.50 SPI020\_OC\_CMD2**

```
#define SPI020_OC_CMD2 0x0
```

**6.68.1.51 SPI020\_OC\_CMD3**

```
#define SPI020_OC_CMD3 (0x0C000000|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.52 SPI020\_OD\_CMD0**

```
#define SPI020_OD_CMD0 0x0
```

**6.68.1.53 SPI020\_OD\_CMD1**

```
#define SPI020_OD_CMD1 0x01060003
```

**6.68.1.54 SPI020\_OD\_CMD2**

```
#define SPI020_OD_CMD2 0x0
```

**6.68.1.55 SPI020\_OD\_CMD3**

```
#define SPI020_OD_CMD3 (0x0D000010|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.56 SPI020\_11\_CMD0**

```
#define SPI020_11_CMD0 0x0
```

**6.68.1.57 SPI020\_11\_CMD1**

```
#define SPI020_11_CMD1 0x01000000
```

**6.68.1.58 SPI020\_11\_CMD2**

```
#define SPI020_11_CMD2 0x1
```

**6.68.1.59 SPI020\_11\_CMD3**

```
#define SPI020_11_CMD3 (0x11000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.60 SPI020\_12\_CMD0**

```
#define SPI020_12_CMD0 0x0
```

**6.68.1.61 SPI020\_12\_CMD1**

```
#define SPI020_12_CMD1 0x01000004
```

**6.68.1.62 SPI020\_12\_CMD2**

```
#define SPI020_12_CMD2 0x0
```

**6.68.1.63 SPI020\_12\_CMD3**

```
#define SPI020_12_CMD3 (0x12000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.64 SPI020\_13\_CMD0**

```
#define SPI020_13_CMD0 0x0
```



**6.68.1.65 SPI020\_13\_CMD1**

```
#define SPI020_13_CMD1 0x01000004
```

**6.68.1.66 SPI020\_13\_CMD2**

```
#define SPI020_13_CMD2 0x0
```

**6.68.1.67 SPI020\_13\_CMD3**

```
#define SPI020_13_CMD3 (0x13000000|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.68 SPI020\_15\_CMD0**

```
#define SPI020_15_CMD0 0x0
```

**6.68.1.69 SPI020\_15\_CMD1**

```
#define SPI020_15_CMD1 0x01000000
```

**6.68.1.70 SPI020\_15\_CMD2**

```
#define SPI020_15_CMD2 0x1
```

**6.68.1.71 SPI020\_15\_CMD3**

```
#define SPI020_15_CMD3 (0x15000008|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.72 SPI020\_20\_CMD0**

```
#define SPI020_20_CMD0 0x0
```

**6.68.1.73 SPI020\_20\_CMD1**

```
#define SPI020_20_CMD1 0x01000003
```

**6.68.1.74 SPI020\_20\_CMD2**

```
#define SPI020_20_CMD2 0x0
```

**6.68.1.75 SPI020\_20\_CMD3**

```
#define SPI020_20_CMD3 (0x20000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.76 SPI020\_21\_CMD0**

```
#define SPI020_21_CMD0 0x0
```

**6.68.1.77 SPI020\_21\_CMD1**

```
#define SPI020_21_CMD1 0x01000004
```

**6.68.1.78 SPI020\_21\_CMD2**

```
#define SPI020_21_CMD2 0x0
```

**6.68.1.79 SPI020\_21\_CMD3**

```
#define SPI020_21_CMD3 (0x21000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.80 SPI020\_30\_CMD0**

```
#define SPI020_30_CMD0 0x0
```

**6.68.1.81 SPI020\_30\_CMD1**

```
#define SPI020_30_CMD1 0x01000000
```

**6.68.1.82 SPI020\_30\_CMD2**

```
#define SPI020_30_CMD2 0x0
```

**6.68.1.83 SPI020\_30\_CMD3**

```
#define SPI020_30_CMD3 (0x30000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.84 SPI020\_31\_CMD0**

```
#define SPI020_31_CMD0 0x0
```

**6.68.1.85 SPI020\_31\_CMD1**

```
#define SPI020_31_CMD1 0x01000000
```

**6.68.1.86 SPI020\_31\_CMD2**

```
#define SPI020_31_CMD2 0x1
```

**6.68.1.87 SPI020\_31\_CMD3**

```
#define SPI020_31_CMD3 (0x31000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.88 SPI020\_32\_CMD0**

```
#define SPI020_32_CMD0 0x0
```

**6.68.1.89 SPI020\_32\_CMD1**

```
#define SPI020_32_CMD1 0x01000003
```

**6.68.1.90 SPI020\_32\_CMD2**

```
#define SPI020_32_CMD2 0x0
```

**6.68.1.91 SPI020\_32\_CMD3**

```
#define SPI020_32_CMD3 (0x32000042|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.92 SPI020\_34\_CMD0 [1/2]**

```
#define SPI020_34_CMD0 0x0
```

**6.68.1.93 SPI020\_34\_CMD0 [2/2]**

```
#define SPI020_34_CMD0 0x0
```

**6.68.1.94 SPI020\_34\_CMD1 [1/2]**

```
#define SPI020_34_CMD1 0x01000004
```

**6.68.1.95 SPI020\_34\_CMD1 [2/2]**

```
#define SPI020_34_CMD1 0x01000004
```

**6.68.1.96 SPI020\_34\_CMD2 [1/2]**

```
#define SPI020_34_CMD2 0x0
```

**6.68.1.97 SPI020\_34\_CMD2 [2/2]**

```
#define SPI020_34_CMD2 0x0
```

**6.68.1.98 SPI020\_34\_CMD3 [1/2]**

```
#define SPI020_34_CMD3 (0x34000042|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.99 SPI020\_34\_CMD3 [2/2]**

```
#define SPI020_34_CMD3 (0x34000042|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.100 SPI020\_35\_CMD0**

```
#define SPI020_35_CMD0 0x0
```

**6.68.1.101 SPI020\_35\_CMD1**

```
#define SPI020_35_CMD1 0x01000000
```

**6.68.1.102 SPI020\_35\_CMD2**

```
#define SPI020_35_CMD2 0x1
```

**6.68.1.103 SPI020\_35\_CMD3**

```
#define SPI020_35_CMD3 (0x35000008|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.104 SPI020\_3B\_CMD0**

```
#define SPI020_3B_CMD0 0x0
```

**6.68.1.105 SPI020\_3B\_CMD1**

```
#define SPI020_3B_CMD1 0x01080003
```

**6.68.1.106 SPI020\_3B\_CMD2**

```
#define SPI020_3B_CMD2 0x0
```

**6.68.1.107 SPI020\_3B\_CMD3**

```
#define SPI020_3B_CMD3 (0x3B000020|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.108 SPI020\_3C\_CMD0**

```
#define SPI020_3C_CMD0 0x0
```

**6.68.1.109 SPI020\_3C\_CMD1**

```
#define SPI020_3C_CMD1 0x01080004
```

**6.68.1.110 SPI020\_3C\_CMD2**

```
#define SPI020_3C_CMD2 0x0
```

**6.68.1.111 SPI020\_3C\_CMD3**

```
#define SPI020_3C_CMD3 (0x3C000020|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.112 SPI020\_50\_CMD0**

```
#define SPI020_50_CMD0 0x0
```

**6.68.1.113 SPI020\_50\_CMD1**

```
#define SPI020_50_CMD1 0x01000000
```

**6.68.1.114 SPI020\_50\_CMD2**

```
#define SPI020_50_CMD2 0x0
```

**6.68.1.115 SPI020\_50\_CMD3**

```
#define SPI020_50_CMD3 (0x50000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.116 SPI020\_52\_CMD0**

```
#define SPI020_52_CMD0 0x0
```

**6.68.1.117 SPI020\_52\_CMD1**

```
#define SPI020_52_CMD1 0x01000003
```

**6.68.1.118 SPI020\_52\_CMD2**

```
#define SPI020_52_CMD2 0x0
```

**6.68.1.119 SPI020\_52\_CMD3**

```
#define SPI020_52_CMD3 (0x52000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.120 SPI020\_60\_CMD0**

```
#define SPI020_60_CMD0 0x0
```

**6.68.1.121 SPI020\_60\_CMD1**

```
#define SPI020_60_CMD1 0x01000000
```

**6.68.1.122 SPI020\_60\_CMD2**

```
#define SPI020_60_CMD2 0x0
```

**6.68.1.123 SPI020\_60\_CMD3**

```
#define SPI020_60_CMD3 (0x60000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.124 SPI020\_66\_CMD0**

```
#define SPI020_66_CMD0 0x0
```

**6.68.1.125 SPI020\_66\_CMD0\_ORG**

```
#define SPI020_66_CMD0_ORG 0x0
```

**6.68.1.126 SPI020\_66\_CMD1**

```
#define SPI020_66_CMD1 0x01000000
```

**6.68.1.127 SPI020\_66\_CMD1\_ORG**

```
#define SPI020_66_CMD1_ORG 0x01000000
```

**6.68.1.128 SPI020\_66\_CMD2**

```
#define SPI020_66_CMD2 0x00
```



**6.68.1.129 SPI020\_66\_CMD2\_ORG**

```
#define SPI020_66_CMD2_ORG 0x00
```

**6.68.1.130 SPI020\_66\_CMD3**

```
#define SPI020_66_CMD3 (0x66000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.131 SPI020\_66\_CMD3\_ORG**

```
#define SPI020_66_CMD3_ORG (0x66000000|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.132 SPI020\_6B\_CMD0**

```
#define SPI020_6B_CMD0 0x0
```

**6.68.1.133 SPI020\_6B\_CMD1**

```
#define SPI020_6B_CMD1 0x01080003
```

**6.68.1.134 SPI020\_6B\_CMD2**

```
#define SPI020_6B_CMD2 0x0
```

**6.68.1.135 SPI020\_6B\_CMD3**

```
#define SPI020_6B_CMD3 (0x6B000040|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.136 SPI020\_6C\_CMD0**

```
#define SPI020_6C_CMD0 0x0
```

**6.68.1.137 SPI020\_6C\_CMD1**

```
#define SPI020_6C_CMD1 0x01080004
```

**6.68.1.138 SPI020\_6C\_CMD2**

```
#define SPI020_6C_CMD2 0x0
```

**6.68.1.139 SPI020\_6C\_CMD3**

```
#define SPI020_6C_CMD3 (0x6C000040|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.140 SPI020\_90\_CMD0**

```
#define SPI020_90_CMD0 0x0
```

**6.68.1.141 SPI020\_90\_CMD1**

```
#define SPI020_90_CMD1 0x01000003
```

**6.68.1.142 SPI020\_90\_CMD2**

```
#define SPI020_90_CMD2 0x02
```

**6.68.1.143 SPI020\_90\_CMD3**

```
#define SPI020_90_CMD3 (0x90000000|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.144 SPI020\_99\_CMD0**

```
#define SPI020_99_CMD0 0x0
```

**6.68.1.145 SPI020\_99\_CMD1**

```
#define SPI020_99_CMD1 0x01000000
```

**6.68.1.146 SPI020\_99\_CMD2**

```
#define SPI020_99_CMD2 0x00
```

**6.68.1.147 SPI020\_99\_CMD3**

```
#define SPI020_99_CMD3 (0x99000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.148 SPI020\_9F\_CMD0**

```
#define SPI020_9F_CMD0 0x0
```

**6.68.1.149 SPI020\_9F\_CMD1**

```
#define SPI020_9F_CMD1 0x01020000
```

**6.68.1.150 SPI020\_9F\_CMD2**

```
#define SPI020_9F_CMD2 0x3
```

**6.68.1.151 SPI020\_9F\_CMD3**

```
#define SPI020_9F_CMD3 (0x9F000000|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.152 SPI020\_AB\_CMD0**

```
#define SPI020_AB_CMD0 0x0
```

**6.68.1.153 SPI020\_AB\_CMD1**

```
#define SPI020_AB_CMD1 0x01000000
```

**6.68.1.154 SPI020\_AB\_CMD2**

```
#define SPI020_AB_CMD2 0x0
```

**6.68.1.155 SPI020\_AB\_CMD3**

```
#define SPI020_AB_CMD3 (0xAB000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.156 SPI020\_ABORT**

```
#define SPI020_ABORT BIT8
```

**6.68.1.157 SPI020\_B7\_CMD0**

```
#define SPI020_B7_CMD0 0x0
```

**6.68.1.158 SPI020\_B7\_CMD1**

```
#define SPI020_B7_CMD1 0x01000000
```

**6.68.1.159 SPI020\_B7\_CMD2**

```
#define SPI020_B7_CMD2 0x0
```

**6.68.1.160 SPI020\_B7\_CMD3**

```
#define SPI020_B7_CMD3 (0xB7000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.161 SPI020\_B9\_CMD0**

```
#define SPI020_B9_CMD0 0x0
```

**6.68.1.162 SPI020\_B9\_CMD1**

```
#define SPI020_B9_CMD1 0x01000000
```

**6.68.1.163 SPI020\_B9\_CMD2**

```
#define SPI020_B9_CMD2 0x0
```

**6.68.1.164 SPI020\_B9\_CMD3**

```
#define SPI020_B9_CMD3 (0xB9000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.165 SPI020\_BB\_CMD0**

```
#define SPI020_BB_CMD0 0x0
```

**6.68.1.166 SPI020\_BB\_CMD1**

```
#define SPI020_BB_CMD1 0x01040003
```

**6.68.1.167 SPI020\_BB\_CMD2**

```
#define SPI020_BB_CMD2 0x0
```

**6.68.1.168 SPI020\_BB\_CMD3**

```
#define SPI020_BB_CMD3 (0xBB000060|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.169 SPI020\_BC\_CMD0**

```
#define SPI020_BC_CMD0 0x0
```

**6.68.1.170 SPI020\_BC\_CMD1**

```
#define SPI020_BC_CMD1 0x01040004
```

**6.68.1.171 SPI020\_BC\_CMD2**

```
#define SPI020_BC_CMD2 0x0
```

**6.68.1.172 SPI020\_BC\_CMD3**

```
#define SPI020_BC_CMD3 (0xBC000060|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.173 SPI020\_BD\_CMD0**

```
#define SPI020_BD_CMD0 0x0
```

**6.68.1.174 SPI020\_BD\_CMD1**

```
#define SPI020_BD_CMD1 0x01080003
```

**6.68.1.175 SPI020\_BD\_CMD2**

```
#define SPI020_BD_CMD2 0x0
```

**6.68.1.176 SPI020\_BD\_CMD3**

```
#define SPI020_BD_CMD3 (0xBD000070|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.177 SPI020\_C7\_CMD0**

```
#define SPI020_C7_CMD0 0x0
```

**6.68.1.178 SPI020\_C7\_CMD1**

```
#define SPI020_C7_CMD1 0x01000000
```

**6.68.1.179 SPI020\_C7\_CMD2**

```
#define SPI020_C7_CMD2 0x0
```

**6.68.1.180 SPI020\_C7\_CMD3**

```
#define SPI020_C7_CMD3 (0xC7000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.181 SPI020\_CE\_0**

```
#define SPI020_CE_0 0x0000
```

**6.68.1.182 SPI020\_CE\_1**

```
#define SPI020_CE_1 0x0100
```

**6.68.1.183 SPI020\_CE\_2**

```
#define SPI020_CE_2 0x0200
```

**6.68.1.184 SPI020\_CE\_3**

```
#define SPI020_CE_3 0x0300
```

**6.68.1.185 SPI020\_CE\_VALUE**

```
#define SPI020_CE_VALUE SPI020_CE_0
```

**6.68.1.186 SPI020\_CLK\_DIVIDER**

```
#define SPI020_CLK_DIVIDER (BIT0|BIT1)
```

**6.68.1.187 SPI020\_CLK\_MODE**

```
#define SPI020_CLK_MODE BIT4
```

**6.68.1.188 SPI020\_CMD\_CMPLT**

```
#define SPI020_CMD_CMPLT BIT0
```

**6.68.1.189 SPI020\_cmd\_cmplt\_intr\_en**

```
#define SPI020_cmd_cmplt_intr_en BIT1
```

**6.68.1.190 SPI020\_D8\_CMD0**

```
#define SPI020_D8_CMD0 0x0
```

**6.68.1.191 SPI020\_D8\_CMD1**

```
#define SPI020_D8_CMD1 0x01000003
```

**6.68.1.192 SPI020\_D8\_CMD2**

```
#define SPI020_D8_CMD2 0x0
```



**6.68.1.193 SPI020\_D8\_CMD3**

```
#define SPI020_D8_CMD3 (0xD8000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.194 SPI020\_DC\_CMD0**

```
#define SPI020_DC_CMD0 0x0
```

**6.68.1.195 SPI020\_DC\_CMD1**

```
#define SPI020_DC_CMD1 0x01000004
```

**6.68.1.196 SPI020\_DC\_CMD2**

```
#define SPI020_DC_CMD2 0x0
```

**6.68.1.197 SPI020\_DC\_CMD3**

```
#define SPI020_DC_CMD3 (0xDC000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.198 SPI020\_DMA\_EN**

```
#define SPI020_DMA_EN BIT0
```

**6.68.1.199 SPI020\_E9\_CMD0**

```
#define SPI020_E9_CMD0 0x0
```

**6.68.1.200 SPI020\_E9\_CMD1**

```
#define SPI020_E9_CMD1 0x01000000
```

**6.68.1.201 SPI020\_E9\_CMD2**

```
#define SPI020_E9_CMD2 0x0
```

**6.68.1.202 SPI020\_E9\_CMD3**

```
#define SPI020_E9_CMD3 (0xE9000002|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.203 SPI020\_EB\_CMD0**

```
#define SPI020_EB_CMD0 0x0
```

**6.68.1.204 SPI020\_EB\_CMD1**

```
#define SPI020_EB_CMD1 0x01060003
```

**6.68.1.205 SPI020\_EB\_CMD2**

```
#define SPI020_EB_CMD2 0x0
```

**6.68.1.206 SPI020\_EB\_CMD3**

```
#define SPI020_EB_CMD3 (0xEB000080|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.207 SPI020\_EC\_CMD0**

```
#define SPI020_EC_CMD0 0x0
```

**6.68.1.208 SPI020\_EC\_CMD1**

```
#define SPI020_EC_CMD1 0x01060004
```

**6.68.1.209 SPI020\_EC\_CMD2**

```
#define SPI020_EC_CMD2 0x0
```

**6.68.1.210 SPI020\_EC\_CMD3**

```
#define SPI020_EC_CMD3 (0xEC000080|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.211 SPI020\_ED\_CMD0**

```
#define SPI020_ED_CMD0 0x0
```

**6.68.1.212 SPI020\_ED\_CMD1**

```
#define SPI020_ED_CMD1 0x01080003
```

**6.68.1.213 SPI020\_ED\_CMD2**

```
#define SPI020_ED_CMD2 0x0
```

**6.68.1.214 SPI020\_ED\_CMD3**

```
#define SPI020_ED_CMD3 (0xED000090|SPI020_CE_VALUE|SPI020_INTR_CFG)
```

**6.68.1.215 SPI020\_INTR\_CFG**

```
#define SPI020_INTR_CFG 0x00000000
```

**6.68.1.216 SPI020\_RX\_DEPTH**

```
#define SPI020_RX_DEPTH 0xFF00
```

**6.68.1.217 SPI020\_RXFIFO\_READY**

```
#define SPI020_RXFIFO_READY BIT1
```

**6.68.1.218 SPI020\_TX\_DEPTH**

```
#define SPI020_TX_DEPTH 0x00FF
```

**6.68.1.219 SPI020\_TXFIFO\_READY**

```
#define SPI020_TXFIFO_READY BIT0
```

**6.68.1.220 SPI020REG\_ACTIMER**

```
#define SPI020REG_ACTIMER (SPI_FTSPi020_PA_BASE+0x14)
```

**6.68.1.221 SPI020REG\_CMD0**

```
#define SPI020REG_CMD0 (SPI_FTSPi020_PA_BASE+0x00)
```

**6.68.1.222 SPI020REG\_CMD1**

```
#define SPI020REG_CMD1 (SPI_FTSPi020_PA_BASE+0x04)
```

**6.68.1.223 SPI020REG\_CMD2**

```
#define SPI020REG_CMD2 (SPI_FTSPi020_PA_BASE+0x08)
```

**6.68.1.224 SPI020REG\_CMD3**

```
#define SPI020REG_CMD3 (SPI_FTSPi020_PA_BASE+0x0C)
```

**6.68.1.225 SPI020REG\_CONTROL**

```
#define SPI020REG_CONTROL (SPI_FTSPi020_PA_BASE+0x10)
```

**6.68.1.226 SPI020REG\_DATAPORT**

```
#define SPI020REG_DATAPORT (SPI_FTSPi020_PA_BASE+0x100)
```

**6.68.1.227 SPI020REG\_FEATURE**

```
#define SPI020REG_FEATURE (SPI_FTSPi020_PA_BASE+0x54)
```

**6.68.1.228 SPI020REG\_INTERRUPT**

```
#define SPI020REG_INTERRUPT (SPI_FTSPi020_PA_BASE+0x20)
```

**6.68.1.229 SPI020REG\_INTR\_ST**

```
#define SPI020REG_INTR_ST (SPI_FTSPi020_PA_BASE+0x24)
```

**6.68.1.230 SPI020REG\_READ\_ST**

```
#define SPI020REG_READ_ST (SPI_FTSPi020_PA_BASE+0x28)
```

**6.68.1.231 SPI020REG\_SCKINDLY**

```
#define SPI020REG_SCKINDLY (SPI_FTSPi020_PA_BASE+0x58)
```

**6.68.1.232 SPI020REG\_STATUS**

```
#define SPI020REG_STATUS (SPI_FTSPi020_PA_BASE+0x18)
```

### 6.68.1.233 SPI020REG\_VERSION

```
#define SPI020REG_VERSION (SPI_FTSPi020_PA_BASE+0x50)
```

### 6.68.1.234 SPI\_CLK\_DIVIDER\_2

```
#define SPI_CLK_DIVIDER_2 0x00
```

### 6.68.1.235 SPI\_CLK\_DIVIDER\_4

```
#define SPI_CLK_DIVIDER_4 0x01
```

### 6.68.1.236 SPI\_CLK\_DIVIDER\_6

```
#define SPI_CLK_DIVIDER_6 0x02
```

### 6.68.1.237 SPI\_CLK\_DIVIDER\_8

```
#define SPI_CLK_DIVIDER_8 0x03
```

## 6.68.2 Enumeration Type Documentation

### 6.68.2.1 spi\_clk\_mode\_t

```
enum spi_clk_mode_t
```

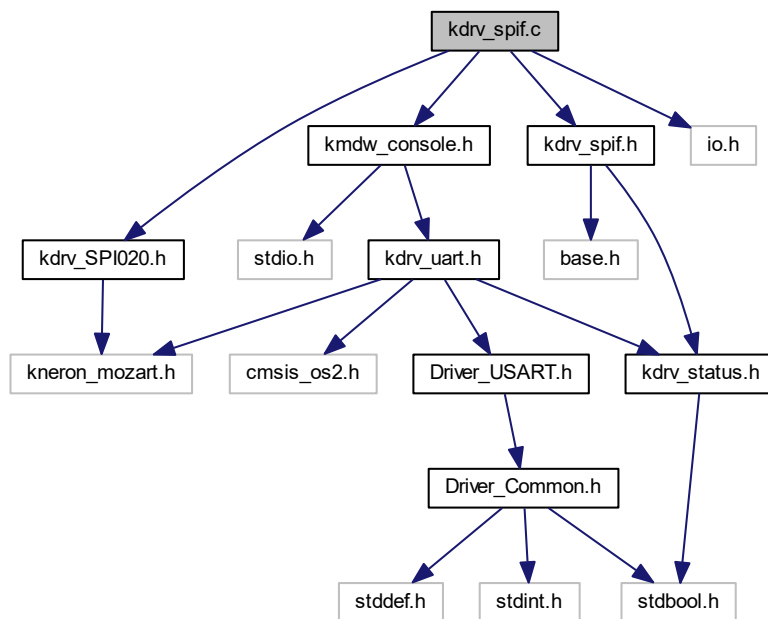
Enumerator

|               |  |
|---------------|--|
| SPI_CLK_MODE0 |  |
| SPI_CLK_MODE3 |  |

## 6.69 kdrv\_spif.c File Reference

```
#include "kdrv_SPI020.h"
#include "kdrv_spif.h"
#include "kmdw_console.h"
#include "io.h"
```

Include dependency graph for kdrv\_spif.c:



### Macros

- #define [spif\\_msg](#)(fmt, ...)
- #define [min\\_t](#)(x, y) ( x < y ? x: y )
- #define [MEMXFER\\_OPS\\_NONE](#) 0x00
- #define [MEMXFER\\_OPS\\_CPU](#) 0x01
- #define [MEMXFER\\_OPS\\_DMA](#) 0x02
- #define [MEMXFER\\_INITED](#) 0x10
- #define [MEMXFER\\_OPS\\_MASK](#) MEMXFER\_OPS\_CPU | MEMXFER\_OPS\_DMA

### Functions

- void [kdrv\\_spif\\_initialize](#) (void)  
*Initialize spi flash include hardware setting, operation frequency, and flash status check.*
- void [kdrv\\_spif\\_memxfer\\_initialize](#) (uint8\_t flash\_mode, uint8\_t mem\_mode)  
*Initialize spi flash for memxfer include hardware setting, operation frequency, and flash status check.*
- void [kdrv\\_spif\\_set\\_commands](#) (uint32\_t cmd0, uint32\_t cmd1, uint32\_t cmd2, uint32\_t cmd3)  
*set spi communication commands including read/write by 3/4bytes address, dummy byte size, operation mode, etc*
- void [kdrv\\_spif\\_wait\\_command\\_complete](#) (void)

*Check status bit to wait until command completed.*

- `uint8_t kdrv_spif_rx_FIFO_empty_check` (void)
- `void kdrv_spif_wait_rx_full` (void)

*Wait until the RX FIFO is full so ready to read.*

- `void kdrv_spif_wait_tx_empty` (void)

*Wait until the TX FIFO is empty so ready to write.*

- `uint32_t kdrv_spif_rxfifo_depth` (void)

*Check the RX FIFO size, unit in byte.*

- `uint32_t kdrv_spif_txfifo_depth` (void)

*Check the TX FIFO size, unit in byte.*

- `void kdrv_spif_read_Rx_FIFO` (`uint32_t *buf_word`, `uint16_t *buf_word_index`, `uint32_t target_byte`)

*read Rx FIFO data*

- `void kdrv_spif_read_data` (`uint32_t *buf`, `uint32_t length`)

*read data from specific index in spi flash*

- `void kdrv_spif_check_status_till_ready_2` (void)

*check status till the progress is done and ready for next step*

- `void kdrv_spif_check_status_till_ready` (void)

*wait command completed and check status till it's ready*

- `void kdrv_spif_check_quad_status_till_ready` (void)

*wait quad read command completed and check status till ready*

- `void kdrv_spif_write_data` (`uint8_t *buf`, `uint32_t length`)

*write data to specific index in spi flash*

## 6.69.1 Macro Definition Documentation

### 6.69.1.1 MEMXFER\_INITED

```
#define MEMXFER_INITED 0x10
```

### 6.69.1.2 MEMXFER\_OPS\_CPU

```
#define MEMXFER_OPS_CPU 0x01
```

### 6.69.1.3 MEMXFER\_OPS\_DMA

```
#define MEMXFER_OPS_DMA 0x02
```



#### 6.69.1.4 MEMXFER\_OPS\_MASK

```
#define MEMXFER_OPS_MASK MEMXFER_OPS_CPU | MEMXFER_OPS_DMA
```

#### 6.69.1.5 MEMXFER\_OPS\_NONE

```
#define MEMXFER_OPS_NONE 0x00
```

#### 6.69.1.6 min\_t

```
#define min_t(
 x,
 y) (x < y ? x : y)
```

#### 6.69.1.7 spif\_msg

```
#define spif_msg(
 fmt,
 ...)
```

### 6.69.2 Function Documentation

#### 6.69.2.1 kdrv\_spif\_rx\_FIFO\_empty\_check()

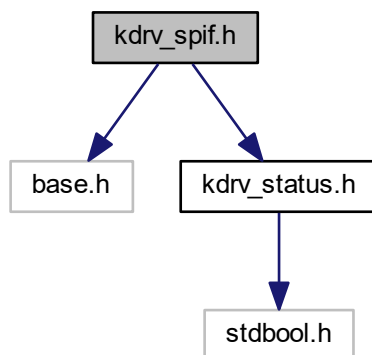
```
uint8_t kdrv_spif_rx_FIFO_empty_check (
 void)
```

## 6.70 kdrv\_spif.h File Reference

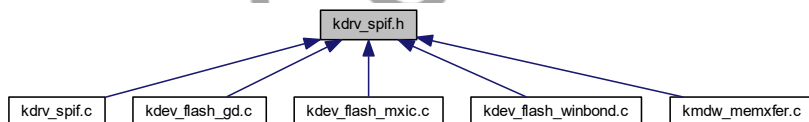
```
#include "base.h"
```

```
#include "kdrv_status.h"
```

Include dependency graph for kdrv\_spif.h:



This graph shows which files directly or indirectly include this file:



### Functions

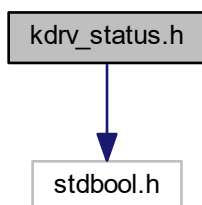
- void [kdrv\\_spif\\_initialize](#) (void)  
*Initialize spi flash include hardware setting, operation frequency, and flash status check.*
- void [kdrv\\_spif\\_memxfer\\_initialize](#) (uint8\_t flash\_mode, uint8\_t mem\_mode)  
*Initialize spi flash for memxfer include hardware setting, operation frequency, and flash status check.*
- [kdrv\\_status\\_t kdrv\\_spif\\_uninitialize](#) (void)  
*Uninitialize spi flash and clear related variables.*
- void [kdrv\\_spif\\_set\\_commands](#) (uint32\_t cmd0, uint32\_t cmd1, uint32\_t cmd2, uint32\_t cmd3)  
*set spi communication commands including read/write by 3/4bytes address, dummy byte size, operation mode, etc*
- void [kdrv\\_spif\\_wait\\_command\\_complete](#) (void)  
*Check status bit to wait until command completed.*
- void [kdrv\\_spif\\_wait\\_rx\\_full](#) (void)  
*Wait until the RX FIFO is full so ready to read.*
- void [kdrv\\_spif\\_wait\\_tx\\_empty](#) (void)  
*Wait until the TX FIFO is empty so ready to write.*

- `uint32_t kdrv_spif_rxfifo_depth` (void)  
*Check the RX FIFO size, unit in byte.*
- `uint32_t kdrv_spif_txfifo_depth` (void)  
*Check the TX FIFO size, unit in byte.*
- `void kdrv_spif_read_data` (`uint32_t *buf`, `uint32_t length`)  
*read data from specific index in spi flash*
- `void kdrv_spif_write_data` (`uint8_t *buf`, `uint32_t length`)  
*write data to specific index in spi flash*
- `void kdrv_spif_read_Rx_FIFO` (`uint32_t *buf_word`, `uint16_t *buf_word_index`, `uint32_t target_byte`)  
*read Rx FIFO data*
- `void kdrv_spif_check_status_till_ready_2` (void)  
*check status till the progress is done and ready for next step*
- `void kdrv_spif_check_status_till_ready` (void)  
*wait command completed and check status till it's ready*
- `void kdrv_spif_check_quad_status_till_ready` (void)  
*wait quad read command completed and check status till ready*

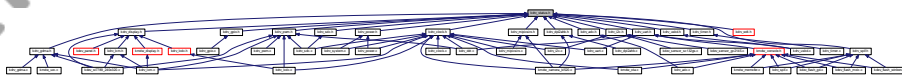
## 6.71 kdrv\_status.h File Reference

```
#include <stdbool.h>
```

Include dependency graph for `kdrv_status.h`:



This graph shows which files directly or indirectly include this file:



## Enumerations

- `enum kdrv_status_t` {  
`KDRV_STATUS_OK = 0`, `KDRV_STATUS_ERROR`, `KDRV_STATUS_INVALID_PARAM`, `KDRV_STATUS_I2C_BUS_BUSY`,  
`KDRV_STATUS_I2C_DEVICE_NACK`, `KDRV_STATUS_I2C_TIMEOUT`, `KDRV_STATUS_USBD_INVALID_ENDPOINT`,  
`KDRV_STATUS_USBD_TRANSFER_TIMEOUT`,  
`KDRV_STATUS_USBD_INVALID_TRANSFER`, `KDRV_STATUS_USBD_TRANSFER_IN_PROGRESS`,

```

KDRV_STATUS_GDMA_ERROR_NO_RESOURCE, KDRV_STATUS_TIMER_ID_NOT_IN_USED,
KDRV_STATUS_TIMER_ID_IN_USED, KDRV_STATUS_TIMER_ID_NOT_AVAILABLE, KDRV_STATUS_TIMER_INVALID_TIMER_ID,
KDRV_STATUS_UART_TX_RX_BUSY,
KDRV_STATUS_UART_TIMEOUT, KDRV_STATUS_SDC_CMD_ERR, KDRV_STATUS_SDC_INIT_ERR,
KDRV_STATUS_SDC_CARD_NO_EXISTED,
KDRV_STATUS_SDC_CARD_TYPE_ERR, KDRV_STATUS_SDC_CSD_EXT_READ_ERR, KDRV_STATUS_SDC_CID_READ_ERR,
KDRV_STATUS_SDC_MEM_ALLOC_ERR,
KDRV_STATUS_SDC_READ_FAIL, KDRV_STATUS_SDC_WRITE_FAIL, KDRV_STATUS_SDC_TRANSFER_FAIL,
KDRV_STATUS_SDC_TIMEOUT,
KDRV_STATUS_SDC_CMD_NOT_SUPPORT, KDRV_STATUS_SDC_BUS_WIDTH_NOT_SUPPORT,
KDRV_STATUS_SDC_BUS_WIDTH_ERR, KDRV_STATUS_SDC_SPEED_MOD_ERR,
KDRV_STATUS_SDC_VOL_ERR, KDRV_STATUS_SDC_INHIBIT_ERR, KDRV_STATUS_SDC_RECOVERABLE_ERR,
KDRV_STATUS_SDC_ABORT_ERR,
KDRV_STATUS_SDC_SWITCH_ERR, KDRV_STATUS_SDC_PWR_SET_ERR }

```

## 6.71.1 Enumeration Type Documentation

### 6.71.1.1 kdrv\_status\_t

```
enum kdrv_status_t
```

#### Enumerator

|                                       |                                      |
|---------------------------------------|--------------------------------------|
| KDRV_STATUS_OK                        | driver status OK                     |
| KDRV_STATUS_ERROR                     | driver status error                  |
| KDRV_STATUS_INVALID_PARAM             | driver invalid parameters            |
| KDRV_STATUS_I2C_BUS_BUSY              | I2C : bus is busy                    |
| KDRV_STATUS_I2C_DEVICE_NACK           | I2C : slave device does not send ACK |
| KDRV_STATUS_I2C_TIMEOUT               | I2C : transfer timeout               |
| KDRV_STATUS_USBD_INVALID_ENDPOINT     | USBD : invalid endpoint              |
| KDRV_STATUS_USBD_TRANSFER_TIMEOUT     | USBD : transfer timeout              |
| KDRV_STATUS_USBD_INVALID_TRANSFER     | USBD : invalid transfer operation    |
| KDRV_STATUS_USBD_TRANSFER_IN_PROGRESS | USBD : transfer is in progress       |
| KDRV_STATUS_GDMA_ERROR_NO_RESOURCE    | GDMA : DMA channel is not available  |
| KDRV_STATUS_TIMER_ID_NOT_IN_USED      | Timer: TIMER Id NOT in used          |
| KDRV_STATUS_TIMER_ID_IN_USED          | Timer: TIMER Id in used              |
| KDRV_STATUS_TIMER_ID_NOT_AVAILABLE    | Timer: TIMER Id is NOT available     |
| KDRV_STATUS_TIMER_INVALID_TIMER_ID    | Timer: TIMER Id is invalid           |
| KDRV_STATUS_UART_TX_RX_BUSY           | UART: TX or RX is busy               |
| KDRV_STATUS_UART_TIMEOUT              | UART: timeout                        |
| KDRV_STATUS_SDC_CMD_ERR               | SDC: command erro                    |
| KDRV_STATUS_SDC_INIT_ERR              | SDC: init erro                       |
| KDRV_STATUS_SDC_CARD_NO_EXISTED       | SDC: card not existed                |
| KDRV_STATUS_SDC_CARD_TYPE_ERR         | SDC: card type error                 |
| KDRV_STATUS_SDC_CSD_EXT_READ_ERR      | SDC: csd info read error             |
| KDRV_STATUS_SDC_CID_READ_ERR          | SDC: cid info read error             |
| KDRV_STATUS_SDC_MEM_ALLOC_ERR         | SDC: mem alloc fail                  |
| KDRV_STATUS_SDC_READ_FAIL             | SDC: sdc read fail                   |
| KDRV_STATUS_SDC_WRITE_FAIL            | SDC: sdc write fail                  |

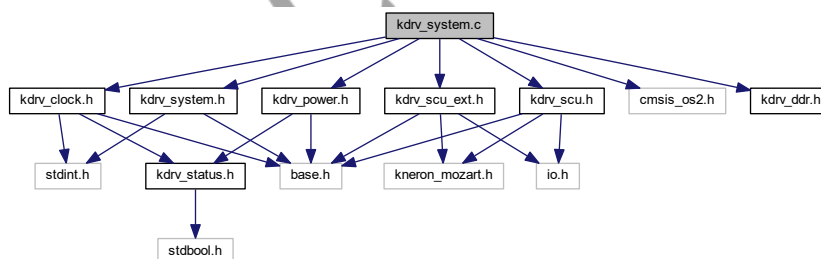
## Enumerator

|                                       |                                |
|---------------------------------------|--------------------------------|
| KDRV_STATUS_SDC_TRANSFER_FAIL         | SDC: sdc transfer fail         |
| KDRV_STATUS_SDC_TIMEOUT               | SDC: sdc timeout               |
| KDRV_STATUS_SDC_CMD_NOT_SUPPORT       | SDC: sdc command not support   |
| KDRV_STATUS_SDC_BUS_WIDTH_NOT_SUPPORT | SDC: sdc bus width not support |
| KDRV_STATUS_SDC_BUS_WIDTH_ERR         | SDC: sdc bus width fail        |
| KDRV_STATUS_SDC_SPEED_MOD_ERR         | SDC: sdc set speed mode error  |
| KDRV_STATUS_SDC_VOL_ERR               | SDC: sdc voltage error         |
| KDRV_STATUS_SDC_INHIBIT_ERR           | SDC: sdc inhibit error         |
| KDRV_STATUS_SDC_RECOVERABLE_ERR       | SDC: sdc none recoverable      |
| KDRV_STATUS_SDC_ABORT_ERR             | SDC: sdc abort error           |
| KDRV_STATUS_SDC_SWITCH_ERR            | SDC: sdc switch fail           |
| KDRV_STATUS_SDC_PWR_SET_ERR           | SDC: sdc pwr set fail          |

## 6.72 kdrv\_system.c File Reference

```
#include "kdrv_system.h"
#include <cmsis_os2.h>
#include "kdrv_scu.h"
#include "kdrv_scu_ext.h"
#include "kdrv_power.h"
#include "kdrv_clock.h"
#include "kdrv_ddr.h"
```

Include dependency graph for kdrv\_system.c:



### Macros

- #define `BOOTUP_STATUS_WARM` (`SCU_REG_BTUP_STS_SMR` | `SCU_REG_BTUP_STS_PMR2`)

### Functions

- void `kdrv_system_reset` (int32\_t subsystem)  
*System reset.*
- void `system_isr` (void)
- void `kdrv_system_init` (void)  
*System initialize.*
- void `kdrv_system_init_ncpu` (void)  
*NCPU system initialize.*

## Variables

- uint32\_t [bootup\\_status](#)
- uint32\_t [warm\\_boot](#)
- uint32\_t [\\_\\_sys\\_int\\_flag](#)

### 6.72.1 Macro Definition Documentation

#### 6.72.1.1 BOOTUP\_STATUS\_WARM

```
#define BOOTUP_STATUS_WARM (SCU_REG_BTUP_STS_SMR | SCU_REG_BTUP_STS_PMR2)
```

### 6.72.2 Function Documentation

#### 6.72.2.1 system\_isr()

```
void system_isr (
 void)
```

Here is the caller graph for this function:



### 6.72.3 Variable Documentation

#### 6.72.3.1 \_\_sys\_int\_flag

```
uint32_t __sys_int_flag
```

### 6.72.3.2 bootup\_status

```
uint32_t bootup_status
```

### 6.72.3.3 warm\_boot

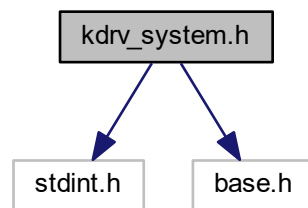
```
uint32_t warm_boot
```

## 6.73 kdrv\_system.h File Reference

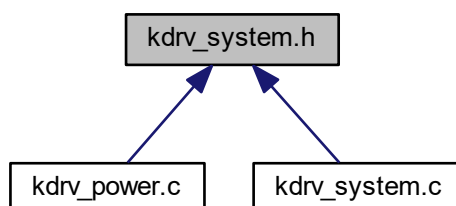
```
#include <stdint.h>
```

```
#include "base.h"
```

Include dependency graph for kdrv\_system.h:



This graph shows which files directly or indirectly include this file:



## Macros

- #define [FLAGS\\_SOURCE\\_READY\\_EVT](#) 0x91ad
- #define [SCPU\\_FW](#) 1
- #define [NCPU\\_FW](#) 2

## Enumerations

- enum { [SUBSYS\\_NPU](#) = 1, [SUBSYS\\_PD\\_NPU](#), [SUBSYS\\_LCDC](#), [SUBSYS\\_NCPU](#) }

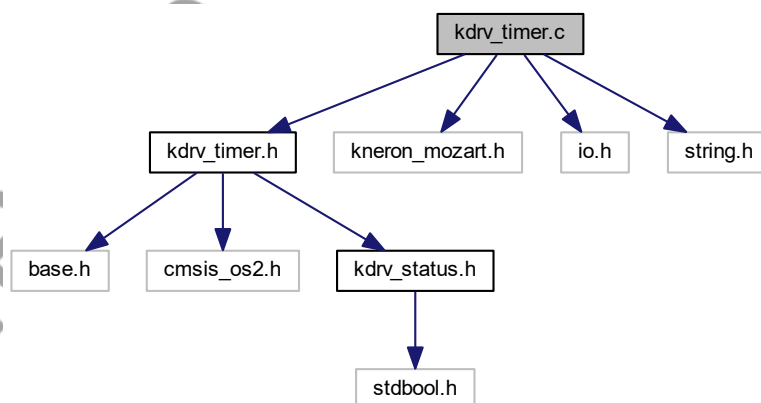
*Enumeration of system reset.*

## Functions

- void [kdrv\\_system\\_init](#) (void)  
*System initialize.*
- void [kdrv\\_system\\_init\\_ncpu](#) (void)  
*NCPU system initialize.*
- void [kdrv\\_system\\_reset](#) (int32\_t subsystem)  
*System reset.*

## 6.74 kdrv\_timer.c File Reference

```
#include "kdrv_timer.h"
#include "kneron_mozart.h"
#include "io.h"
#include <string.h>
Include dependency graph for kdrv_timer.c:
```



## Data Structures

- struct [kdp\\_timer\\_t](#)
- union [U\\_regTIMER](#)



## Macros

- #define `TIMER_DGB`
- #define `PERF_ISR_CNT` 99
- #define `FLAGS_TIMER_M1_DONE_EVENT` BIT0
- #define `FLAGS_TIMER_M2_DONE_EVENT` BIT1
- #define `FLAGS_TIMER_OF_DONE_EVENT` BIT2
- #define `FLAGS_TIMER_ALL_EVENTS` ( `FLAGS_TIMER_M1_DONE_EVENT` | `FLAGS_TIMER_M2_DONE_EVENT` | `FLAGS_TIMER_OF_DONE_EVENT` )
- #define `TM_PER_IP` 3
- #define `TM_REG_OFS` 3
- #define `TM_ENABLE` 0x01
- #define `TM_CLK` 0x02
- #define `TM_OFENABLE` 0x04
- #define `TM_INT_MASK_M1` 0x01
- #define `TM_INT_MASK_M2` 0x02
- #define `TM_INT_MASK_OF` 0x04
- #define `TM_TMCR` 0x30
- #define `TM_TMINTSTAT` 0x34
- #define `TM_TMINTMASK` 0x38
- #define `TM_ID_1` 0
- #define `TM_ID_2` 1
- #define `TM_ID_3` 2
- #define `TM_DOWN` 0
- #define `TM_UP` 1
- #define `REGTIMER_0` ((`U_regTIMER*`) `TMR_FTPWMTMR010_0_PA_BASE`)
- #define `REGTIMER_1` ((`U_regTIMER*`) `TMR_FTPWMTMR010_1_PA_BASE`)

## Typedefs

- typedef volatile union `U_regTIMER` `U_regTIMER`

## Enumerations

- enum `TIMER_ID` {  
`TIMER_ID_0`, `TIMER_ID_1`, `TIMER_ID_2`, `TIMER_ID_3`,  
`TIMER_ID_4`, `TIMER_ID_5`, `TIMER_ID_MAX`, `TIMER_ID_INIT` =0xFF }

## Functions

- `uint32_t kdrv_timer_get_bit` (`uint32_t` mask)
- `kdrv_status_t kdrv_timer_intclear` (`uint32_t` TimerId, `uint32_t` IntId)
- void `kdrv_timer_irqhandler0` (void)
- void `kdrv_timer_irqhandler1` (void)
- `kdrv_status_t kdrv_timer_register` (`uint32_t` \*TimerId, `timer_cb_fr_isr_t` cb\_event, void \*arg)
- `kdrv_status_t kdrv_timer_unregister` (`uint32_t` \*TimerId)
- `kdrv_status_t kdrv_timer_open` (`uint32_t` \*TimerId, `timer_cb_fr_isr_t` cb\_event, void \*arg)  
*Request one timer id for further usage.*
- `kdrv_status_t kdrv_timer_close` (`uint32_t` \*TimerId)  
*Close specific timer id.*
- `kdrv_status_t kdrv_timer_set` (`uint32_t` \*TimerId, `uint32_t` Intval, `timer_stat_t` State)

- Set specific timer with interval and status.*

  - `kdrv_status_t kdrv_timer_perf_open` (uint32\_t \*TimerId)

*Open a timer with specific timer id for performance measurement.*
- `kdrv_status_t kdrv_timer_perf_set` (uint32\_t \*TimerId)

*Set specific timer for performance measurment usage.*
- `kdrv_status_t kdrv_timer_perf_get_instant` (uint32\_t \*TimerId, uint32\_t \*instant, uint32\_t \*time)

*Get time consumption.*
- `kdrv_status_t kdrv_timer_perf_reset` (uint32\_t \*TimerId)

*Reset performance timer.*
- `kdrv_status_t kdrv_timer_initialize` (void)

*Enable clock, init timer ip, register IRQ/ISR function.*
- `kdrv_status_t kdrv_timer_uninitialize` (void)

*Disable clock, and timer IRQ.*
- `kdrv_status_t kdrv_timer_delay_ms` (uint32\_t msec)

*Let system delay ms.*
- `kdrv_status_t kdrv_timer_delay_us` (uint32\_t usec)

*Let system delay us.*
- `kdrv_status_t kdrv_timer_perf_measure_start` (void)

*Start to use performance measurement function.*
- `kdrv_status_t kdrv_timer_perf_measure_get` (uint32\_t \*instant, uint32\_t \*time)

*Get time interval.*

## Variables

- volatile uint32\_t `timer_used_mask`
- volatile uint32\_t `timer_wakeup`
- volatile `kdp_timer_t timer` [TIMER\_ID\_MAX]
- uint32\_t `ErrCnt` [2]
- uint32\_t `TCnt` [2]
- uint32\_t `perftimerid`
- uint32\_t `timer_initied` = 0

## 6.74.1 Macro Definition Documentation

### 6.74.1.1 FLAGS\_TIMER\_ALL\_EVENTS

```
#define FLAGS_TIMER_ALL_EVENTS (FLAGS_TIMER_M1_DONE_EVENT | FLAGS_TIMER_M2_DONE_EVENT | FLAGS_TIMER_OF_DONE_EV
```

### 6.74.1.2 FLAGS\_TIMER\_M1\_DONE\_EVENT

```
#define FLAGS_TIMER_M1_DONE_EVENT BIT0
```

### 6.74.1.3 FLAGS\_TIMER\_M2\_DONE\_EVENT

```
#define FLAGS_TIMER_M2_DONE_EVENT BIT1
```

### 6.74.1.4 FLAGS\_TIMER\_OF\_DONE\_EVENT

```
#define FLAGS_TIMER_OF_DONE_EVENT BIT2
```

### 6.74.1.5 PERF\_ISR\_CNT

```
#define PERF_ISR_CNT 99
```

### 6.74.1.6 REGTIMER\_0

```
#define REGTIMER_0 ((U_regTIMER*) TMR_FTPWMTMR010_0_PA_BASE)
```

### 6.74.1.7 REGTIMER\_1

```
#define REGTIMER_1 ((U_regTIMER*) TMR_FTPWMTMR010_1_PA_BASE)
```

### 6.74.1.8 TIMER\_DGB

```
#define TIMER_DGB
```

### 6.74.1.9 TM\_CLK

```
#define TM_CLK 0x02
```

### 6.74.1.10 TM\_DOWN

```
#define TM_DOWN 0
```

**6.74.1.11 TM\_ENABLE**

```
#define TM_ENABLE 0x01
```

**6.74.1.12 TM\_ID\_1**

```
#define TM_ID_1 0
```

**6.74.1.13 TM\_ID\_2**

```
#define TM_ID_2 1
```

**6.74.1.14 TM\_ID\_3**

```
#define TM_ID_3 2
```

**6.74.1.15 TM\_INT\_MASK\_M1**

```
#define TM_INT_MASK_M1 0x01
```

**6.74.1.16 TM\_INT\_MASK\_M2**

```
#define TM_INT_MASK_M2 0x02
```

**6.74.1.17 TM\_INT\_MASK\_OF**

```
#define TM_INT_MASK_OF 0x04
```

**6.74.1.18 TM\_OFENABLE**

```
#define TM_OFENABLE 0x04
```

#### 6.74.1.19 TM\_PER\_IP

```
#define TM_PER_IP 3
```

#### 6.74.1.20 TM\_REG\_OFS

```
#define TM_REG_OFS 3
```

#### 6.74.1.21 TM\_TMCR

```
#define TM_TMCR 0x30
```

#### 6.74.1.22 TM\_TMINTMASK

```
#define TM_TMINTMASK 0x38
```

#### 6.74.1.23 TM\_TMINTSTAT

```
#define TM_TMINTSTAT 0x34
```

#### 6.74.1.24 TM\_UP

```
#define TM_UP 1
```

### 6.74.2 Typedef Documentation

#### 6.74.2.1 U\_regTIMER

```
typedef volatile union U_regTIMER U_regTIMER
```

### 6.74.3 Enumeration Type Documentation

#### 6.74.3.1 TIMER\_ID

```
enum TIMER_ID
```

## Enumerator

|               |  |
|---------------|--|
| TIMER_ID_0    |  |
| TIMER_ID_1    |  |
| TIMER_ID_2    |  |
| TIMER_ID_3    |  |
| TIMER_ID_4    |  |
| TIMER_ID_5    |  |
| TIMER_ID_MAX  |  |
| TIMER_ID_INIT |  |

## 6.74.4 Function Documentation

### 6.74.4.1 kdrv\_timer\_get\_bit()

```
uint32_t kdrv_timer_get_bit (
 uint32_t mask)
```

### 6.74.4.2 kdrv\_timer\_intclear()

```
kdrv_status_t kdrv_timer_intclear (
 uint32_t TimerId,
 uint32_t IntId)
```

### 6.74.4.3 kdrv\_timer\_irqhandler0()

```
void kdrv_timer_irqhandler0 (
 void)
```

### 6.74.4.4 kdrv\_timer\_irqhandler1()

```
void kdrv_timer_irqhandler1 (
 void)
```

#### 6.74.4.5 kdrv\_timer\_register()

```
kdrv_status_t kdrv_timer_register (
 uint32_t * TimerId,
 timer_cb_fr_isr_t cb_event,
 void * arg)
```

#### 6.74.4.6 kdrv\_timer\_unregister()

```
kdrv_status_t kdrv_timer_unregister (
 uint32_t * TimerId)
```

### 6.74.5 Variable Documentation

#### 6.74.5.1 ErrCnt

```
uint32_t ErrCnt[2]
```

#### 6.74.5.2 perftimerid

```
uint32_t perftimerid
```

#### 6.74.5.3 TCnt

```
uint32_t TCnt[2]
```

#### 6.74.5.4 timer

```
volatile kdp_timer_t timer[TIMER_ID_MAX]
```

#### 6.74.5.5 timer\_inited

```
uint32_t timer_inited = 0
```

### 6.74.5.6 timer\_used\_mask

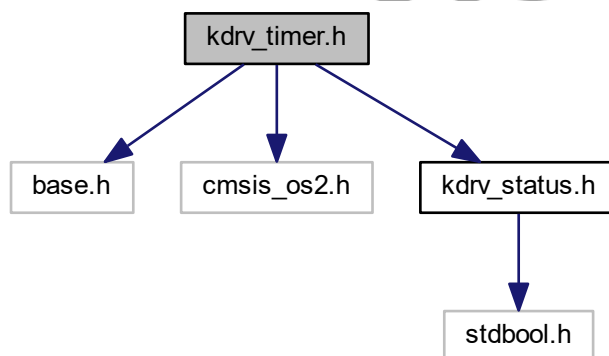
```
volatile uint32_t timer_used_mask
```

### 6.74.5.7 timer\_wakeup

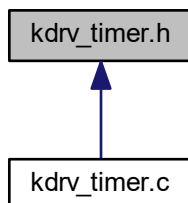
```
volatile uint32_t timer_wakeup
```

## 6.75 kdrv\_timer.h File Reference

```
#include "base.h"
#include <cmsis_os2.h>
#include "kdrv_status.h"
Include dependency graph for kdrv_timer.h:
```



This graph shows which files directly or indirectly include this file:





## Typedefs

- typedef void(\* timer\_cb\_fr\_isr\_t) (cb\_event\_t argument, void \*arg)

*Enumerations of all timer status for kdrv\_timer\_set.*

## Enumerations

- enum cb\_event\_t { TIMER\_M1\_TIMEOUT, TIMER\_M2\_TIMEOUT, TIMER\_OF\_TIMEOUT }

*Enumerations of all timer call back even return status.*

- enum timer\_stat\_t { TIMER\_PAUSE, TIMER\_START, TIMER\_STAT\_DEFAULT }

*Enumerations of all timer status for kdrv\_timer\_set.*

## Functions

- kdrv\_status\_t kdrv\_timer\_initialize (void)

*Enable clock, init timer ip, register IRQ/ISR function.*

- kdrv\_status\_t kdrv\_timer\_uninitialize (void)

*Disable clock, and timer IRQ.*

- kdrv\_status\_t kdrv\_timer\_open (uint32\_t \*TimerId, timer\_cb\_fr\_isr\_t event\_cb, void \*arg)

*Request one timer id for further usage.*

- kdrv\_status\_t kdrv\_timer\_close (uint32\_t \*TimerId)

*Close specific timer id.*

- kdrv\_status\_t kdrv\_timer\_set (uint32\_t \*TimerId, uint32\_t Intval, timer\_stat\_t State)

*Set specific timer with interval and status.*

- kdrv\_status\_t kdrv\_timer\_perf\_open (uint32\_t \*TimerId)

*Open a timer with specific timer id for performance measurement.*

- kdrv\_status\_t kdrv\_timer\_perf\_set (uint32\_t \*TimerId)

*Set specific timer for performance measurment usage.*

- kdrv\_status\_t kdrv\_timer\_perf\_get\_instant (uint32\_t \*TimerId, uint32\_t \*instant, uint32\_t \*time)

*Get time consumption.*

- kdrv\_status\_t kdrv\_timer\_perf\_reset (uint32\_t \*TimerId)

*Reset performance timer.*

- kdrv\_status\_t kdrv\_timer\_delay\_ms (uint32\_t msec)

*Let system delay ms.*

- kdrv\_status\_t kdrv\_timer\_delay\_us (uint32\_t usec)

*Let system delay us.*

- kdrv\_status\_t kdrv\_timer\_perf\_measure\_start (void)

*Start to use performance measurement function.*

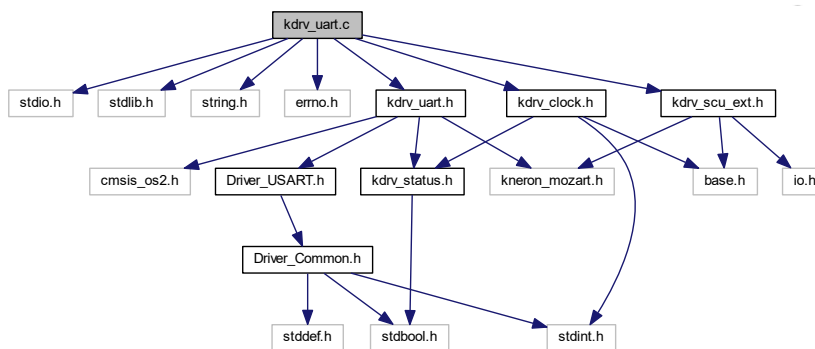
- kdrv\_status\_t kdrv\_timer\_perf\_measure\_get (uint32\_t \*instant, uint32\_t \*time)

*Get time interval.*

## 6.76 kdrv\_uart.c File Reference

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <errno.h>
#include "kdrv_uart.h"
#include "kdrv_scu_ext.h"
#include "kdrv_clock.h"
```

Include dependency graph for kdrv\_uart.c:



### Data Structures

- struct [UART\\_STATUS\\_t](#)
- struct [UART\\_TRANSFER\\_INFO\\_t](#)
- struct [UART\\_INFO\\_T](#)
- struct [UART\\_RESOURCES\\_T](#)
- struct [uart\\_driver\\_handle\\_t](#)
- struct [uart\\_drv\\_ctx\\_t](#)

### Macros

- #define [SERIAL\\_THR](#) 0x00 /\* Transmitter Holding Register(Write).\*/
- #define [SERIAL\\_RBR](#) 0x00 /\* Receive Buffer register (Read).\*/
- #define [SERIAL\\_IER](#) 0x04 /\* Interrupt Enable register.\*/
- #define [SERIAL\\_IIR](#) 0x08 /\* Interrupt Identification register(Read).\*/
- #define [SERIAL\\_FCR](#) 0x08 /\* FIFO control register(Write).\*/
- #define [SERIAL\\_LCR](#) 0x0C /\* Line Control register.\*/
- #define [SERIAL\\_MCR](#) 0x10 /\* Modem Control Register.\*/
- #define [SERIAL\\_LSR](#) 0x14 /\* Line status register(Read) .\*/
- #define [SERIAL\\_MSR](#) 0x18 /\* Modem Status register (Read).\*/
- #define [SERIAL\\_SPR](#) 0x1C /\* Scratch pad register \*/
- #define [SERIAL\\_DLL](#) 0x0 /\* Divisor Register LSB \*/
- #define [SERIAL\\_DLM](#) 0x4 /\* Divisor Register MSB \*/
- #define [SERIAL\\_PSR](#) 0x8 /\* Prescale Divison Factor \*/
- #define [SERIAL\\_MDR](#) 0x20
- #define [SERIAL\\_ACR](#) 0x24

- #define SERIAL\_TXLENL 0x28
- #define SERIAL\_TXLENH 0x2C
- #define SERIAL\_MRXLLENL 0x30
- #define SERIAL\_MRXLLENH 0x34
- #define SERIAL\_PLR 0x38
- #define SERIAL\_FMIIR\_PIO 0x3C
- #define SERIAL\_FEATURE 0x68
- #define SERIAL\_IER\_DR 0x1 /\* Data ready Enable \*/
- #define SERIAL\_IER\_TE 0x2 /\* THR Empty Enable \*/
- #define SERIAL\_IER\_RLS 0x4 /\* Receive Line Status Enable \*/
- #define SERIAL\_IER\_MS 0x8 /\* Modem Staus Enable \*/
- #define SERIAL\_IIR\_NONE 0x1 /\* No interrupt pending \*/
- #define SERIAL\_IIR\_RLS 0x6 /\* Receive Line Status \*/
- #define SERIAL\_IIR\_DR 0x4 /\* Receive Data Ready \*/
- #define SERIAL\_IIR\_TIMEOUT 0xc /\* Receive Time Out \*/
- #define SERIAL\_IIR\_TE 0x2 /\* THR Empty \*/
- #define SERIAL\_IIR\_MODEM 0x0 /\* Modem Status \*/
- #define SERIAL\_FCR\_FE 0x1 /\* FIFO Enable \*/
- #define SERIAL\_FCR\_RXFR 0x2 /\* Rx FIFO Reset \*/
- #define SERIAL\_FCR\_TXFR 0x4 /\* Tx FIFO Reset \*/
- #define SERIAL\_LCR\_LEN5 0x0
- #define SERIAL\_LCR\_LEN6 0x1
- #define SERIAL\_LCR\_LEN7 0x2
- #define SERIAL\_LCR\_LEN8 0x3
- #define SERIAL\_LCR\_STOP 0x4
- #define SERIAL\_LCR\_EVEN 0x18 /\* Even Parity \*/
- #define SERIAL\_LCR\_ODD 0x8 /\* Odd Parity \*/
- #define SERIAL\_LCR\_PE 0x8 /\* Parity Enable \*/
- #define SERIAL\_LCR\_SETBREAK 0x40 /\* Set Break condition \*/
- #define SERIAL\_LCR\_STICKPARITY 0x20 /\* Stick Parity Enable \*/
- #define SERIAL\_LCR\_DLAB 0x80 /\* Divisor Latch Access Bit \*/
- #define SERIAL\_LSR\_DR 0x1 /\* Data Ready \*/
- #define SERIAL\_LSR\_OE 0x2 /\* Overrun Error \*/
- #define SERIAL\_LSR\_PE 0x4 /\* Parity Error \*/
- #define SERIAL\_LSR\_FE 0x8 /\* Framing Error \*/
- #define SERIAL\_LSR\_BI 0x10 /\* Break Interrupt \*/
- #define SERIAL\_LSR\_THRE 0x20 /\* THR Empty \*/
- #define SERIAL\_LSR\_TE 0x40 /\* Transmitte Empty \*/
- #define SERIAL\_LSR\_DE 0x80 /\* FIFO Data Error \*/
- #define SERIAL\_MCR\_DTR 0x1 /\* Data Terminal Ready \*/
- #define SERIAL\_MCR\_RTS 0x2 /\* Request to Send \*/
- #define SERIAL\_MCR\_OUT1 0x4 /\* output 1 \*/
- #define SERIAL\_MCR\_OUT2 0x8 /\* output2 or global interrupt enable \*/
- #define SERIAL\_MCR\_LPBK 0x10 /\* loopback mode \*/
- #define SERIAL\_MSR\_DELTACTS 0x1 /\* Delta CTS \*/
- #define SERIAL\_MSR\_DELTADSR 0x2 /\* Delta DSR \*/
- #define SERIAL\_MSR\_TERI 0x4 /\* Trailing Edge RI \*/
- #define SERIAL\_MSR\_DELTACD 0x8 /\* Delta CD \*/
- #define SERIAL\_MSR\_CTS 0x10 /\* Clear To Send \*/
- #define SERIAL\_MSR\_DSR 0x20 /\* Data Set Ready \*/
- #define SERIAL\_MSR\_RI 0x40 /\* Ring Indicator \*/
- #define SERIAL\_MSR\_DCD 0x80 /\* Data Carrier Detect \*/
- #define SERIAL\_MDR\_MODE\_SEL 0x03
- #define SERIAL\_MDR\_UART 0x0
- #define SERIAL\_MDR\_SIR 0x1

- #define SERIAL\_MDR\_FIR 0x2
- #define SERIAL\_ACR\_TXENABLE 0x1
- #define SERIAL\_ACR\_RXENABLE 0x2
- #define SERIAL\_ACR\_SET\_EOT 0x4
- #define IIR\_CODE\_MASK 0xf
- #define SERIAL\_IIR\_TX\_FIFO\_FULL 0x10
- #define UART\_INITIALIZED (1 << 0)
- #define UART\_BASIC\_CONFIGURED (1 << 2)
- #define UART\_FIFO\_RX\_CONFIGURED (1 << 3)
- #define UART\_FIFO\_TX\_CONFIGURED (1 << 4)
- #define UART\_TX\_ENABLED (1 << 5)
- #define UART\_RX\_ENABLED (1 << 6)
- #define UART\_LOOPBACK\_ENABLED (1 << 7)
- #define SERIAL\_FIFO\_DEPTH\_REG 0x68
- #define SERIAL\_FIFO\_DEPTH\_16B 0x1
- #define SERIAL\_FIFO\_DEPTH\_32B 0x2
- #define SERIAL\_FIFO\_DEPTH\_64B 0x4
- #define SERIAL\_FIFO\_DEPTH\_128B 0x8
- #define SERIAL\_FIFO\_TRIG\_LEVEL\_1 0x0
- #define SERIAL\_FIFO\_TRIG\_LEVEL\_4 0x1
- #define SERIAL\_FIFO\_TRIG\_LEVEL\_8 0x2
- #define SERIAL\_FIFO\_TRIG\_LEVEL\_14 0x3
- #define DEFAULT\_SYNC\_TIMEOUT\_CHARS\_TIME 0
- #define MAX\_UART\_INST 5

## Typedefs

- typedef void(\* uart\_isr\_t) (void)

## Enumerations

- enum uart\_state\_t { UART\_UNINIT, UART\_INIT\_DONE, UART\_WORKING, UART\_CLOSED }

## Functions

- void UART0\_ISR (void)
- void UART1\_ISR (void)
- void UART2\_ISR (void)
- void UART3\_ISR (void)
- void UART4\_ISR (void)
- void UART\_ISR (uint8\_t port\_no)
- kdrv\_status\_t kdrv\_uart\_initialize (void)  
*UART driver initialization, it shall be called once in lifecycle.*
- kdrv\_status\_t kdrv\_uart\_uninitialize (void)  
*UART driver uninitialization.*
- kdrv\_status\_t kdrv\_uart\_open (kdrv\_uart\_handle\_t \*handle, uint8\_t com\_port, uint32\_t mode, kdrv\_uart\_callback\_t cb)  
*Open one UART port and acquire a uart port handle.*
- kdrv\_status\_t kdrv\_uart\_close (kdrv\_uart\_handle\_t handle)  
*close the UART port*
- kdrv\_status\_t kdrv\_uart\_configure (kdrv\_uart\_handle\_t handle, kdrv\_uart\_control\_t prop, uint8\_t \*pVal)

- set control for the opened UART port*
- `kdrv_status_t kdrv_uart_write` (`kdrv_uart_handle_t` handle, `uint8_t *data`, `uint32_t len`)  
*write data to uart port, such as command, parameters, but not suitable for chunk data*
- `kdrv_status_t kdrv_uart_get_char` (`kdrv_uart_handle_t` handle, `char *ch`)  
*read character data from UART port*
- `kdrv_status_t kdrv_uart_read` (`kdrv_uart_handle_t` handle, `uint8_t *data`, `uint32_t len`)  
*read data from the UART port*
- `uint32_t kdrv_uart_get_rx_count` (`kdrv_uart_handle_t` handle)  
*get char number in RX buffer*
- `uint32_t kdrv_uart_get_tx_count` (`kdrv_uart_handle_t` handle)  
*get char number in TX buffer*

## Variables

- `uint32_t UART_PORT` [5]
- `IRQn_Type gUartIRQTbl` [5]
- `uart_isr_t gUartISRs` [5]
- `uint32_t gUartClk` [5]

## 6.76.1 Macro Definition Documentation

### 6.76.1.1 DEFAULT\_SYNC\_TIMEOUT\_CHARS\_TIME

```
#define DEFAULT_SYNC_TIMEOUT_CHARS_TIME 0
```

### 6.76.1.2 IIR\_CODE\_MASK

```
#define IIR_CODE_MASK 0xf
```

### 6.76.1.3 MAX\_UART\_INST

```
#define MAX_UART_INST 5
```

### 6.76.1.4 SERIAL\_ACR

```
#define SERIAL_ACR 0x24
```

**6.76.1.5 SERIAL\_ACR\_RXENABLE**

```
#define SERIAL_ACR_RXENABLE 0x2
```

**6.76.1.6 SERIAL\_ACR\_SET\_EOT**

```
#define SERIAL_ACR_SET_EOT 0x4
```

**6.76.1.7 SERIAL\_ACR\_TXENABLE**

```
#define SERIAL_ACR_TXENABLE 0x1
```

**6.76.1.8 SERIAL\_DLL**

```
#define SERIAL_DLL 0x0 /* Divisor Register LSB */
```

**6.76.1.9 SERIAL\_DLM**

```
#define SERIAL_DLM 0x4 /* Divisor Register MSB */
```

**6.76.1.10 SERIAL\_FCR**

```
#define SERIAL_FCR 0x08 /* FIFO control register(Write).*/
```

**6.76.1.11 SERIAL\_FCR\_FE**

```
#define SERIAL_FCR_FE 0x1 /* FIFO Enable */
```

**6.76.1.12 SERIAL\_FCR\_RXFR**

```
#define SERIAL_FCR_RXFR 0x2 /* Rx FIFO Reset */
```

**6.76.1.13 SERIAL\_FCR\_TXFR**

```
#define SERIAL_FCR_TXFR 0x4 /* Tx FIFO Reset */
```

**6.76.1.14 SERIAL\_FEATURE**

```
#define SERIAL_FEATURE 0x68
```

**6.76.1.15 SERIAL\_FIFO\_DEPTH\_128B**

```
#define SERIAL_FIFO_DEPTH_128B 0x8
```

**6.76.1.16 SERIAL\_FIFO\_DEPTH\_16B**

```
#define SERIAL_FIFO_DEPTH_16B 0x1
```

**6.76.1.17 SERIAL\_FIFO\_DEPTH\_32B**

```
#define SERIAL_FIFO_DEPTH_32B 0x2
```

**6.76.1.18 SERIAL\_FIFO\_DEPTH\_64B**

```
#define SERIAL_FIFO_DEPTH_64B 0x4
```

**6.76.1.19 SERIAL\_FIFO\_DEPTH\_REG**

```
#define SERIAL_FIFO_DEPTH_REG 0x68
```

**6.76.1.20 SERIAL\_FIFO\_TRIG\_LEVEL\_1**

```
#define SERIAL_FIFO_TRIG_LEVEL_1 0x0
```

**6.76.1.21 SERIAL\_FIFO\_TRIG\_LEVEL\_14**

```
#define SERIAL_FIFO_TRIG_LEVEL_14 0x3
```

**6.76.1.22 SERIAL\_FIFO\_TRIG\_LEVEL\_4**

```
#define SERIAL_FIFO_TRIG_LEVEL_4 0x1
```

**6.76.1.23 SERIAL\_FIFO\_TRIG\_LEVEL\_8**

```
#define SERIAL_FIFO_TRIG_LEVEL_8 0x2
```

**6.76.1.24 SERIAL\_FMIIR\_PIO**

```
#define SERIAL_FMIIR_PIO 0x3C
```

**6.76.1.25 SERIAL\_IER**

```
#define SERIAL_IER 0x04 /* Interrupt Enable register.*/
```

**6.76.1.26 SERIAL\_IER\_DR**

```
#define SERIAL_IER_DR 0x1 /* Data ready Enable */
```

**6.76.1.27 SERIAL\_IER\_MS**

```
#define SERIAL_IER_MS 0x8 /* Modem Staus Enable */
```

**6.76.1.28 SERIAL\_IER\_RLS**

```
#define SERIAL_IER_RLS 0x4 /* Receive Line Status Enable */
```



**6.76.1.29 SERIAL\_IER\_TE**

```
#define SERIAL_IER_TE 0x2 /* THR Empty Enable */
```

**6.76.1.30 SERIAL\_IIR**

```
#define SERIAL_IIR 0x08 /* Interrupt Identification register(Read).*/
```

**6.76.1.31 SERIAL\_IIR\_DR**

```
#define SERIAL_IIR_DR 0x4 /* Receive Data Ready */
```

**6.76.1.32 SERIAL\_IIR\_MODEM**

```
#define SERIAL_IIR_MODEM 0x0 /* Modem Status */
```

**6.76.1.33 SERIAL\_IIR\_NONE**

```
#define SERIAL_IIR_NONE 0x1 /* No interrupt pending */
```

**6.76.1.34 SERIAL\_IIR\_RLS**

```
#define SERIAL_IIR_RLS 0x6 /* Receive Line Status */
```

**6.76.1.35 SERIAL\_IIR\_TE**

```
#define SERIAL_IIR_TE 0x2 /* THR Empty */
```

**6.76.1.36 SERIAL\_IIR\_TIMEOUT**

```
#define SERIAL_IIR_TIMEOUT 0xc /* Receive Time Out */
```

**6.76.1.37 SERIAL\_IIR\_TX\_FIFO\_FULL**

```
#define SERIAL_IIR_TX_FIFO_FULL 0x10
```

**6.76.1.38 SERIAL\_LCR**

```
#define SERIAL_LCR 0x0C /* Line Control register.*/
```

**6.76.1.39 SERIAL\_LCR\_DLAB**

```
#define SERIAL_LCR_DLAB 0x80 /* Divisor Latch Access Bit */
```

**6.76.1.40 SERIAL\_LCR\_EVEN**

```
#define SERIAL_LCR_EVEN 0x18 /* Even Parity */
```

**6.76.1.41 SERIAL\_LCR\_LEN5**

```
#define SERIAL_LCR_LEN5 0x0
```

**6.76.1.42 SERIAL\_LCR\_LEN6**

```
#define SERIAL_LCR_LEN6 0x1
```

**6.76.1.43 SERIAL\_LCR\_LEN7**

```
#define SERIAL_LCR_LEN7 0x2
```

**6.76.1.44 SERIAL\_LCR\_LEN8**

```
#define SERIAL_LCR_LEN8 0x3
```

**6.76.1.45 SERIAL\_LCR\_ODD**

```
#define SERIAL_LCR_ODD 0x8 /* Odd Parity */
```

**6.76.1.46 SERIAL\_LCR\_PE**

```
#define SERIAL_LCR_PE 0x8 /* Parity Enable */
```

**6.76.1.47 SERIAL\_LCR\_SETBREAK**

```
#define SERIAL_LCR_SETBREAK 0x40 /* Set Break condition */
```

**6.76.1.48 SERIAL\_LCR\_STICKPARITY**

```
#define SERIAL_LCR_STICKPARITY 0x20 /* Stick Parity Enable */
```

**6.76.1.49 SERIAL\_LCR\_STOP**

```
#define SERIAL_LCR_STOP 0x4
```

**6.76.1.50 SERIAL\_LSR**

```
#define SERIAL_LSR 0x14 /* Line status register(Read) */
```

**6.76.1.51 SERIAL\_LSR\_BI**

```
#define SERIAL_LSR_BI 0x10 /* Break Interrupt */
```

**6.76.1.52 SERIAL\_LSR\_DE**

```
#define SERIAL_LSR_DE 0x80 /* FIFO Data Error */
```

**6.76.1.53 SERIAL\_LSR\_DR**

```
#define SERIAL_LSR_DR 0x1 /* Data Ready */
```

**6.76.1.54 SERIAL\_LSR\_FE**

```
#define SERIAL_LSR_FE 0x8 /* Framing Error */
```

**6.76.1.55 SERIAL\_LSR\_OE**

```
#define SERIAL_LSR_OE 0x2 /* Overrun Error */
```

**6.76.1.56 SERIAL\_LSR\_PE**

```
#define SERIAL_LSR_PE 0x4 /* Parity Error */
```

**6.76.1.57 SERIAL\_LSR\_TE**

```
#define SERIAL_LSR_TE 0x40 /* Transmitter Empty */
```

**6.76.1.58 SERIAL\_LSR\_THRE**

```
#define SERIAL_LSR_THRE 0x20 /* THR Empty */
```

**6.76.1.59 SERIAL\_MCR**

```
#define SERIAL_MCR 0x10 /* Modem Control Register.*/
```

**6.76.1.60 SERIAL\_MCR\_DTR**

```
#define SERIAL_MCR_DTR 0x1 /* Data Terminal Ready */
```

**6.76.1.61 SERIAL\_MCR\_LPBK**

```
#define SERIAL_MCR_LPBK 0x10 /* loopback mode */
```

**6.76.1.62 SERIAL\_MCR\_OUT1**

```
#define SERIAL_MCR_OUT1 0x4 /* output 1 */
```

**6.76.1.63 SERIAL\_MCR\_OUT2**

```
#define SERIAL_MCR_OUT2 0x8 /* output2 or global interrupt enable */
```

**6.76.1.64 SERIAL\_MCR\_RTS**

```
#define SERIAL_MCR_RTS 0x2 /* Request to Send */
```

**6.76.1.65 SERIAL\_MDR**

```
#define SERIAL_MDR 0x20
```

**6.76.1.66 SERIAL\_MDR\_FIR**

```
#define SERIAL_MDR_FIR 0x2
```

**6.76.1.67 SERIAL\_MDR\_MODE\_SEL**

```
#define SERIAL_MDR_MODE_SEL 0x03
```

**6.76.1.68 SERIAL\_MDR\_SIR**

```
#define SERIAL_MDR_SIR 0x1
```

**6.76.1.69 SERIAL\_MDR\_UART**

```
#define SERIAL_MDR_UART 0x0
```

**6.76.1.70 SERIAL\_MRXLLENH**

```
#define SERIAL_MRXLLENH 0x34
```

**6.76.1.71 SERIAL\_MRXLLENL**

```
#define SERIAL_MRXLLENL 0x30
```

**6.76.1.72 SERIAL\_MSR**

```
#define SERIAL_MSR 0x18 /* Modem Status register (Read).*/
```

**6.76.1.73 SERIAL\_MSR\_CTS**

```
#define SERIAL_MSR_CTS 0x10 /* Clear To Send */
```

**6.76.1.74 SERIAL\_MSR\_DCD**

```
#define SERIAL_MSR_DCD 0x80 /* Data Carrier Detect */
```

**6.76.1.75 SERIAL\_MSR\_DELTACD**

```
#define SERIAL_MSR_DELTACD 0x8 /* Delta CD */
```

**6.76.1.76 SERIAL\_MSR\_DELTACTS**

```
#define SERIAL_MSR_DELTACTS 0x1 /* Delta CTS */
```

**6.76.1.77 SERIAL\_MSR\_DELTADSR**

```
#define SERIAL_MSR_DELTADSR 0x2 /* Delta DSR */
```

**6.76.1.78 SERIAL\_MSR\_DSR**

```
#define SERIAL_MSR_DSR 0x20 /* Data Set Ready */
```

**6.76.1.79 SERIAL\_MSR\_RI**

```
#define SERIAL_MSR_RI 0x40 /* Ring Indicator */
```

**6.76.1.80 SERIAL\_MSR\_TERI**

```
#define SERIAL_MSR_TERI 0x4 /* Trailing Edge RI */
```

**6.76.1.81 SERIAL\_PLR**

```
#define SERIAL_PLR 0x38
```

**6.76.1.82 SERIAL\_PSR**

```
#define SERIAL_PSR 0x8 /* Prescale Divison Factor */
```

**6.76.1.83 SERIAL\_RBR**

```
#define SERIAL_RBR 0x00 /* Receive Buffer register (Read).*/
```

**6.76.1.84 SERIAL\_SPR**

```
#define SERIAL_SPR 0x1C /* Scratch pad register */
```

**6.76.1.85 SERIAL\_THR**

```
#define SERIAL_THR 0x00 /* Transmitter Holding Register(Write).*/
```

Kneron Peripheral API - UART

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**6.76.1.86 SERIAL\_TXLENH**

```
#define SERIAL_TXLENH 0x2C
```

**6.76.1.87 SERIAL\_TXLENL**

```
#define SERIAL_TXLENL 0x28
```

**6.76.1.88 UART\_BASIC\_CONFIGURED**

```
#define UART_BASIC_CONFIGURED (1 << 2)
```

**6.76.1.89 UART\_FIFO\_RX\_CONFIGURED**

```
#define UART_FIFO_RX_CONFIGURED (1 << 3)
```

**6.76.1.90 UART\_FIFO\_TX\_CONFIGURED**

```
#define UART_FIFO_TX_CONFIGURED (1 << 4)
```

**6.76.1.91 UART\_INITIALIZED**

```
#define UART_INITIALIZED (1 << 0)
```



### 6.76.1.92 UART\_LOOPBACK\_ENABLED

```
#define UART_LOOPBACK_ENABLED (1 << 7)
```

### 6.76.1.93 UART\_RX\_ENABLED

```
#define UART_RX_ENABLED (1 << 6)
```

### 6.76.1.94 UART\_TX\_ENABLED

```
#define UART_TX_ENABLED (1 << 5)
```

## 6.76.2 Typedef Documentation

### 6.76.2.1 uart\_isr\_t

```
typedef void(* uart_isr_t) (void)
```

## 6.76.3 Enumeration Type Documentation

### 6.76.3.1 uart\_state\_t

```
enum uart_state_t
```

Enumerator

|                |  |
|----------------|--|
| UART_UNINIT    |  |
| UART_INIT_DONE |  |
| UART_WORKING   |  |
| UART_CLOSED    |  |

## 6.76.4 Function Documentation

#### 6.76.4.1 UART0\_ISR()

```
void UART0_ISR (
 void)
```

#### 6.76.4.2 UART1\_ISR()

```
void UART1_ISR (
 void)
```

Here is the call graph for this function:



#### 6.76.4.3 UART2\_ISR()

```
void UART2_ISR (
 void)
```

Here is the call graph for this function:



#### 6.76.4.4 UART3\_ISR()

```
void UART3_ISR (
 void)
```

Here is the call graph for this function:



#### 6.76.4.5 UART4\_ISR()

```
void UART4_ISR (
 void)
```

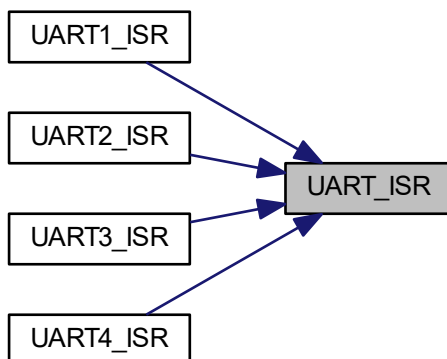
Here is the call graph for this function:



#### 6.76.4.6 UART\_ISR()

```
void UART_ISR (
 uint8_t port_no)
```

Here is the caller graph for this function:



## 6.76.5 Variable Documentation

### 6.76.5.1 gUartClk

```
uint32_t gUartClk[5]
```

**Initial value:**

```
= {
 UART_CLOCK,
 UART_CLOCK_2,
 UART_CLOCK_2,
 UART_CLOCK,
 UART_CLOCK}
```

### 6.76.5.2 gUartIRQTbl

```
IRQn_Type gUartIRQTbl[5]
```

**Initial value:**

```
= {
 UART_FTUART010_0_IRQ,
 UART_FTUART010_1_IRQ,
 UART_FTUART010_1_1_IRQ,
 UART_FTUART010_1_2_IRQ,
 UART_FTUART010_1_3_IRQ
}
```

### 6.76.5.3 gUartISRs

```
uart_isr_t gUartISRs[5]
```

**Initial value:**

```
= {
 UART0_ISR,
 UART1_ISR,
 UART2_ISR,
 UART3_ISR,
 UART4_ISR}
```

### 6.76.5.4 UART\_PORT

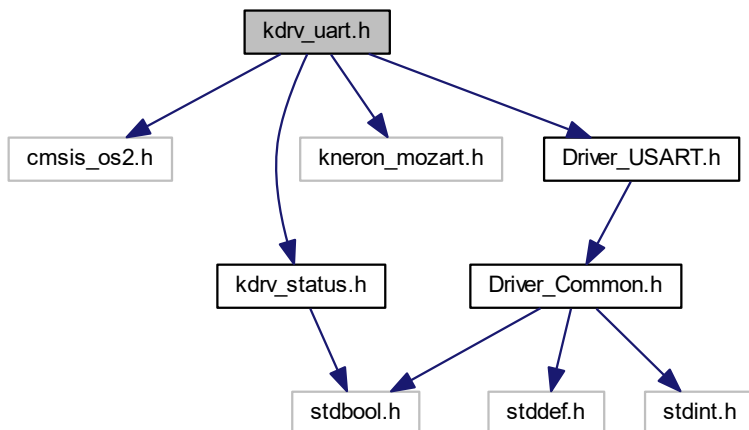
```
static uint32_t UART_PORT
```

**Initial value:**

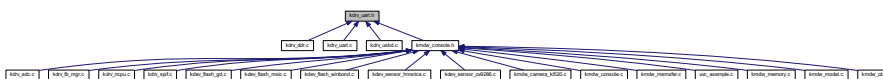
```
= {UART_FUART010_0_PA_BASE, UART_FUART010_1_PA_BASE,
 UART_FUART010_1_1_PA_BASE, UART_FUART010_1_2_PA_BASE,
 UART_FUART010_1_3_PA_BASE}
```

## 6.77 kdrv\_uart.h File Reference

```
#include "cmsis_os2.h"
#include "kdrv_status.h"
#include "kneron_mozart.h"
#include "Driver_USART.h"
Include dependency graph for kdrv_uart.h:
```



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct `kdrv_uart_config_t`  
*The structure of UART configuration parameters.*
- struct `kdrv_uart_fifo_config_t`  
*The structure of UART FIFO configuration parameters.*

## Macros

- #define `BAUD_921600` (UART\_CLOCK / 14745600)  
*Enumerations of UART baud rate.*
- #define `BAUD_460800` (UART\_CLOCK / 7372800)
- #define `BAUD_115200` (UART\_CLOCK / 1843200)
- #define `BAUD_57600` (UART\_CLOCK / 921600)
- #define `BAUD_38400` (UART\_CLOCK / 614400)
- #define `BAUD_19200` (UART\_CLOCK / 307200)
- #define `BAUD_14400` (UART\_CLOCK / 230400)
- #define `BAUD_9600` (UART\_CLOCK / 153600)
- #define `BAUD_4800` (UART\_CLOCK / 76800)
- #define `BAUD_2400` (UART\_CLOCK / 38400)
- #define `BAUD_1200` (UART\_CLOCK / 19200)
- #define `PARITY_NONE` 0  
*The definition of UART parity.*
- #define `PARITY_ODD` 1
- #define `PARITY_EVEN` 2
- #define `PARITY_MARK` 3
- #define `PARITY_SPACE` 4

## Typedefs

- typedef int32\_t `kdrv_uart_handle_t`
- typedef void(\* `kdrv_uart_callback_t`) (uint32\_t event)

## Enumerations

- enum `kdrv_uart_mode_t` { `UART_MODE_ASYNC_RX` = 0x1, `UART_MODE_ASYNC_TX` = 0x2, `UART_MODE_SYNC_RX` = 0x4, `UART_MODE_SYNC_TX` = 0x8 }  
*Enumerations of UART mode parameters.*
- enum `kdrv_uart_dev_id_t` { `UART0_DEV` = 0, `UART1_DEV`, `UART2_DEV`, `UART3_DEV`, `UART4_DEV`, `TOTAL_UART_DEV` }  
*Enumerations of UART device instance parameters.*
- enum `DRVUART_PORT` { `DRVUART_PORT0` = 0, `DRVUART_PORT1` = 1, `DRVUART_PORT2` = 2, `DRVUART_PORT3` = 3, `DRVUART_PORT4` = 4 }  
*Enumerations of UART port parameters.*
- enum `kdrv_uart_control_t` { `UART_CTRL_CONFIG`, `UART_CTRL_FIFO_RX`, `UART_CTRL_FIFO_TX`, `UART_CTRL_LOOPBACK`, `UART_CTRL_TX_EN`, `UART_CTRL_RX_EN`, `UART_CTRL_ABORT_TX`, `UART_CTRL_ABORT_RX`, `UART_CTRL_TIMEOUT_RX`, `UART_CTRL_TIMEOUT_TX` }  
*Enumerations of UART control hardware signals.*

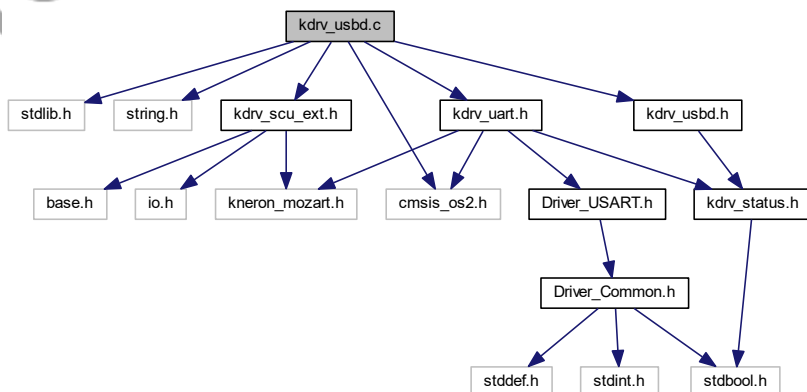
## Functions

- [kdrv\\_status\\_t kdrv\\_uart\\_initialize](#) (void)  
*UART driver initialization, it shall be called once in lifecycle.*
- [kdrv\\_status\\_t kdrv\\_uart\\_uninitialize](#) (void)  
*UART driver uninitialization.*
- [kdrv\\_status\\_t kdrv\\_uart\\_open](#) (kdrv\_uart\_handle\_t \*handle, uint8\_t com\_port, uint32\_t mode, kdrv\_uart\_callback\_t callback)  
*Open one UART port and acquire a uart port handle.*
- [kdrv\\_status\\_t kdrv\\_uart\\_configure](#) (kdrv\_uart\_handle\_t handle, kdrv\_uart\_control\_t prop, uint8\_t \*val)  
*set control for the opened UART port*
- [kdrv\\_status\\_t kdrv\\_uart\\_write](#) (kdrv\_uart\_handle\_t hdl, uint8\_t \*buf, uint32\_t len)  
*write data to uart port, such as command, parameters, but not suitable for chunk data*
- [kdrv\\_status\\_t kdrv\\_uart\\_get\\_char](#) (kdrv\_uart\_handle\_t handle, char \*ch)  
*read character data from UART port*
- [kdrv\\_status\\_t kdrv\\_uart\\_read](#) (kdrv\_uart\_handle\_t handle, uint8\_t \*buf, uint32\_t len)  
*read data from the UART port*
- [kdrv\\_status\\_t kdrv\\_uart\\_close](#) (kdrv\_uart\_handle\_t handle)  
*close the UART port*
- [uint32\\_t kdrv\\_uart\\_get\\_rx\\_count](#) (kdrv\_uart\_handle\_t handle)  
*get char number in RX buffer*
- [uint32\\_t kdrv\\_uart\\_get\\_tx\\_count](#) (kdrv\_uart\_handle\_t handle)  
*get char number in TX buffer*

## 6.78 kdrv\_usbd.c File Reference

```
#include <stdlib.h>
#include <string.h>
#include "cmsis_os2.h"
#include "kdrv_scu_ext.h"
#include "kdrv_uart.h"
#include "kdrv_usbd.h"
```

Include dependency graph for kdrv\_usbd.c:



## Data Structures

- struct [FIFO\\_Ctrl](#)
- struct [Ctrl\\_Block](#)

## Macros

- #define [REG\\_OTG\\_CSR](#) 0x80
- #define [VBUS\\_VLD\\_RO](#) BIT19
- #define [B\\_SESS\\_END\\_RO](#) BIT16
- #define [REG\\_OTG\\_ISR](#) 0x84
- #define [REG\\_OTG\\_IER](#) 0x88
- #define [OTG\\_APLGRMV\\_RW1C](#) BIT12
- #define [OTG\\_A\\_WAIT\\_CON\\_RW1C](#) BIT11
- #define [OTG\\_OVC\\_RW1C](#) BIT10
- #define [OTG\\_IDCHG\\_RW1C](#) BIT9
- #define [OTG\\_RLCHG\\_RW1C](#) BIT8
- #define [OTG\\_B\\_SESS\\_END\\_RW1C](#) BIT6
- #define [OTG\\_A\\_VBUS\\_ERR\\_RW1C](#) BIT5
- #define [OTG\\_A\\_SRP\\_DET\\_RW1C](#) BIT4
- #define [OTG\\_B\\_SRP\\_DN\\_RW1C](#) BIT0
- #define [REG\\_GLB\\_ISR](#) 0xC0
- #define [REG\\_GLB\\_INT](#) 0xC4
- #define [INT\\_POLARITY](#) BIT3
- #define [OTG\\_INT](#) BIT1
- #define [DEV\\_INT](#) BIT0
- #define [REG\\_DEV\\_CTL](#) 0x100
- #define [REG\\_DEV\\_ADR](#) 0x104
- #define [AFT\\_CONF](#) BIT7
- #define [REG\\_DEV\\_TST](#) 0x108
- #define [TST\\_CLRFF](#) BIT0
- #define [REG\\_DEV\\_SMT](#) 0x110
- #define [REG\\_PHY\\_TST](#) 0x114
- #define [TST\\_JSTA](#) BIT0
- #define [REG\\_CXCFE](#) 0x120
- #define [F\\_EMP\\_0](#) BIT8
- #define [CX\\_CLR](#) BIT3
- #define [CX\\_STL](#) BIT2
- #define [CX\\_DONE](#) BIT0
- #define [REG\\_DEV\\_ICR](#) 0x124
- #define [REG\\_DEV\\_MIGR](#) 0x130
- #define [REG\\_DEV\\_IGR](#) 0x140
- #define [GX\\_INT\\_G3\\_RO](#) BIT3
- #define [GX\\_INT\\_G2\\_RO](#) BIT2
- #define [GX\\_INT\\_G1\\_RO](#) BIT1
- #define [GX\\_INT\\_G0\\_RO](#) BIT0
- #define [REG\\_DEV\\_MISG0](#) 0x134
- #define [REG\\_DEV\\_ISG0](#) 0x144
- #define [G0\\_CX\\_COMABT\\_INT\\_RW1C](#) BIT5
- #define [G0\\_CX\\_COMFAIL\\_INT\\_RO](#) BIT4
- #define [G0\\_CX\\_COMEND\\_INT\\_RO](#) BIT3
- #define [G0\\_CX\\_OUT\\_INT\\_RO](#) BIT2
- #define [G0\\_CX\\_IN\\_INT\\_RO](#) BIT1
- #define [G0\\_CX\\_SETUP\\_INT\\_RO](#) BIT0



- #define REG\_DEV\_MISG1 0x138
- #define REG\_DEV\_ISG1 0x148
- #define MF0\_IN\_INT BIT16
- #define MF0\_SPK\_INT BIT1
- #define MF0\_OUT\_INT BIT0
- #define G1\_F3\_IN\_INT\_RO BIT19
- #define G1\_F2\_IN\_INT\_RO BIT18
- #define G1\_F1\_IN\_INT\_RO BIT17
- #define G1\_F0\_IN\_INT\_RO BIT16
- #define G1\_F3\_SPK\_INT\_RO BIT7
- #define G1\_F3\_OUT\_INT\_RO BIT6
- #define G1\_F2\_SPK\_INT\_RO BIT5
- #define G1\_F2\_OUT\_INT\_RO BIT4
- #define G1\_F1\_SPK\_INT\_RO BIT3
- #define G1\_F1\_OUT\_INT\_RO BIT2
- #define G1\_F0\_SPK\_INT\_RO BIT1
- #define G1\_F0\_OUT\_INT\_RO BIT0
- #define REG\_DEV\_MISG2 0x13C
- #define REG\_DEV\_ISG2 0x14C
- #define G2\_Dev\_Wakeup\_byVbus\_RO BIT10
- #define G2\_Dev\_Idle\_RO BIT9
- #define G2\_DMA\_ERROR\_RW1C BIT8
- #define G2\_DMA\_CMPLT\_RW1C BIT7
- #define G2\_RX0BYTE\_INT\_RW1C BIT6
- #define G2\_TX0BYTE\_INT\_RW1C BIT5
- #define G2\_ISO\_SEQ\_ABORT\_INT\_RW1C BIT4
- #define G2\_ISO\_SEQ\_ERR\_INT\_RW1C BIT3
- #define G2\_RESM\_INT\_RW1C BIT2
- #define G2\_SUSP\_INT\_RW1C BIT1
- #define G2\_USBRST\_INT\_RW1C BIT0
- #define REG\_DEV\_RXZ 0x150
- #define RX0BYTE\_EP1 BIT0
- #define REG\_DEV\_INMPS\_1 0x160
- #define TX0BYTE\_IEPn BIT15
- #define RSTG\_IEPn BIT12
- #define STL\_IEPn BIT11
- #define REG\_DEV\_OUTMPS\_1 0x180
- #define RSTG\_OEPn BIT12
- #define STL\_IEPn BIT11
- #define REG\_DEV\_EPMAP0 0x1A0
- #define REG\_DEV\_EPMAP1 0x1A4
- #define REG\_DEV\_FMAP 0x1A8
- #define REG\_DEV\_FCFG 0x1AC
- #define FFRST BIT12
- #define BC\_Fn 0x7ff
- #define REG\_DMA\_TFN 0x1C0
- #define DMA\_TARGET\_ACC\_CXF BIT4
- #define DMA\_TARGET\_ACC\_F3 BIT3
- #define DMA\_TARGET\_ACC\_F2 BIT2
- #define DMA\_TARGET\_ACC\_F1 BIT1
- #define DMA\_TARGET\_ACC\_F0 BIT0
- #define DMA\_TARGET\_ACC\_NONE 0x0
- #define REG\_DMA\_CPS1 0x1C8
- #define DMA\_TYPE BIT1
- #define DMA\_START BIT0

- #define REG\_DMA\_CPS2 0x1CC
- #define REG\_DMA\_CPS3 0x1D0
- #define FIFO\_NUM 4
- #define UsbRegRead(reg\_offset) inw(USB\_FOTG210\_PA\_BASE + reg\_offset)
- #define UsbRegWrite(reg\_offset, val) outw(USB\_FOTG210\_PA\_BASE + reg\_offset, val)
- #define UsbRegMaskedSet(reg\_offset, val) masked\_outw(USB\_FOTG210\_PA\_BASE + reg\_offset, val, val)
- #define UsbRegMaskedClr(reg\_offset, val) masked\_outw(USB\_FOTG210\_PA\_BASE + reg\_offset, 0, val)
- #define MIN(x, y) (((x) < (y)) ? (x) : (y))
- #define QLEN 30
- #define FIFO\_SHORT\_PKT\_INTERRUPTS (G1\_F0\_SPK\_INT\_RO | G1\_F1\_SPK\_INT\_RO | G1\_F2\_SPK\_INT\_RO | G1\_F3\_SPK\_INT\_RO)
- #define FIFO\_OUT\_INTERRUPTS (G1\_F0\_OUT\_INT\_RO | G1\_F1\_OUT\_INT\_RO | G1\_F2\_OUT\_INT\_RO | G1\_F3\_OUT\_INT\_RO)
- #define FIFO\_IN\_INTERRUPTS (G1\_F0\_IN\_INT\_RO | G1\_F1\_IN\_INT\_RO | G1\_F2\_IN\_INT\_RO | G1\_F3\_IN\_INT\_RO)

## Enumerations

- enum { CONFIG\_DEFAULT\_STATE = 0, CONFIG\_ADDRESS\_STATE, CONFIG\_CONFIGURED\_STATE }
- enum { TXFER\_CONTROL = 0, TXFER\_ISO, TXFER\_BULK, TXFER\_INT }
- enum { RESP\_NACK = 1, RESP\_ACK, RESP\_STALL }
- enum { READ\_FIFO = 0, WRITE\_FIFO = 1 }

## Functions

- `kdrv_status_t kdrv_usbd_initialize` (void)  
*USB device mode driver initialization.*
- `kdrv_status_t kdrv_usbd_uninitialize` (void)  
*USB device mode driver uninitialization.*
- `kdrv_status_t kdrv_usbd_reset_device` ()  
*reset device and then it can be re-enumerated by host*
- `kdrv_status_t kdrv_usbd_set_device_descriptor` (kdrv\_usbd\_speed\_t speed, kdrv\_usbd\_device\_descriptor\_t \*dev\_desc)  
*configure device descriptor including configuration, interface and all endpoints descriptors*
- `kdrv_status_t kdrv_usbd_set_device_qualifier_descriptor` (kdrv\_usbd\_speed\_t speed, kdrv\_usbd\_device\_qualifier\_descriptor\_t \*dev\_qual\_desc)  
*configure device qualifier descriptor, this is optional*
- `kdrv_status_t kdrv_usbd_set_enable` (bool enable)  
*set enable/disabale of USB device mode, host can enumerate this device only if device is enabled*
- `bool kdrv_usbd_is_dev_configured` (void)  
*check if device is enumerated and configured by a host*
- `kdrv_status_t kdrv_usbd_get_event` (kdrv\_usbd\_event\_t \*uevent)  
*get a usbd event, this is a blocking function for sync mode usage of USBDB APIs*
- `kdrv_status_t kdrv_usbd_register_thread_notification` (osThreadId\_t tid, uint32\_t tflag)  
*register user thread ID and thread flag for notifications including events or transfer completion/errors*
- `kdrv_status_t kdrv_usbd_control_send` (uint8\_t \*buf, uint32\_t size, uint32\_t timeout\_ms)  
*Control-IN transfer, send data to host through the control endpoint.*
- `kdrv_status_t kdrv_usbd_control_receive` (uint8\_t \*buf, uint32\_t \*size, uint32\_t timeout\_ms)  
*Control-OUT transfer, receive data from host through the control endpoint.*
- `kdrv_status_t kdrv_usbd_control_respond` (kdrv\_usbd\_status\_respond\_t status)  
*respond to host through control transfer in the status stage*

- [kdrv\\_status\\_t kdrv\\_usbd\\_bulk\\_send](#) (uint32\_t endpoint, uint32\_t \*buf, uint32\_t txLen, uint32\_t timeout\_ms)  
*Bulk-IN transfer, send data to host through a bulk-in endpoint in blocking mode.*
- [kdrv\\_status\\_t kdrv\\_usbd\\_reset\\_endpoint](#) (uint32\_t endpoint)  
*reset specified endpoint*
- [kdrv\\_status\\_t kdrv\\_usbd\\_bulk\\_send\\_async](#) (uint32\_t endpoint, uint32\_t \*buf, uint32\_t txLen)  
*Bulk-IN transfer, send data to host through a bulk-in endpoint in non-blocking mode.*
- [kdrv\\_status\\_t kdrv\\_usbd\\_bulk\\_receive](#) (uint32\_t endpoint, uint32\_t \*buf, uint32\_t \*blen, uint32\_t timeout\_ms)  
*Bulk-OUT transfer, receive data from the host through a bulk-out endpoint in blocking mode.*
- [kdrv\\_status\\_t kdrv\\_usbd\\_bulk\\_receive\\_async](#) (uint32\_t endpoint, uint32\_t \*buf, uint32\_t \*blen)  
*Bulk-OUT transfer, receive data from the host through a bulk-out endpoint in non-blocking mode.*
- [kdrv\\_status\\_t kdrv\\_usbd\\_interrupt\\_send](#) (uint32\_t endpoint, uint32\_t \*buf, uint32\_t txLen, uint32\_t timeout\_ms)  
*Interrupt-IN transfer in blocking mode.*
- [kdrv\\_status\\_t kdrv\\_usbd\\_interrupt\\_receive](#) (uint32\_t endpoint, uint32\_t \*buf, uint32\_t \*rxLen, uint32\_t timeout\_ms)  
*Interrupt-OUT transfer in blocking mode.*

## Variables

- [Ctrl\\_Block cb](#)

## 6.78.1 Macro Definition Documentation

### 6.78.1.1 AFT\_CONF

```
#define AFT_CONF BIT7
```

### 6.78.1.2 B\_SESS\_END\_RO

```
#define B_SESS_END_RO BIT16
```

### 6.78.1.3 BC\_Fn

```
#define BC_Fn 0x7ff
```

### 6.78.1.4 CX\_CLR

```
#define CX_CLR BIT3
```

**6.78.1.5 CX\_DONE**

```
#define CX_DONE BIT0
```

**6.78.1.6 CX\_STL**

```
#define CX_STL BIT2
```

**6.78.1.7 DEV\_INT**

```
#define DEV_INT BIT0
```

**6.78.1.8 DMA\_START**

```
#define DMA_START BIT0
```

**6.78.1.9 DMA\_TARGET\_ACC\_CXF**

```
#define DMA_TARGET_ACC_CXF BIT4
```

**6.78.1.10 DMA\_TARGET\_ACC\_F0**

```
#define DMA_TARGET_ACC_F0 BIT0
```

**6.78.1.11 DMA\_TARGET\_ACC\_F1**

```
#define DMA_TARGET_ACC_F1 BIT1
```

**6.78.1.12 DMA\_TARGET\_ACC\_F2**

```
#define DMA_TARGET_ACC_F2 BIT2
```

**6.78.1.13 DMA\_TARGET\_ACC\_F3**

```
#define DMA_TARGET_ACC_F3 BIT3
```

**6.78.1.14 DMA\_TARGET\_ACC\_NONE**

```
#define DMA_TARGET_ACC_NONE 0x0
```

**6.78.1.15 DMA\_TYPE**

```
#define DMA_TYPE BIT1
```

**6.78.1.16 F\_EMP\_0**

```
#define F_EMP_0 BIT8
```

**6.78.1.17 FFRST**

```
#define FFRST BIT12
```

**6.78.1.18 FIFO\_IN\_INTERRUPTS**

```
#define FIFO_IN_INTERRUPTS (G1_F0_IN_INT_RO | G1_F1_IN_INT_RO | G1_F2_IN_INT_RO | G1_F3_IN_INT_RO)
```

**6.78.1.19 FIFO\_NUM**

```
#define FIFO_NUM 4
```

**6.78.1.20 FIFO\_OUT\_INTERRUPTS**

```
#define FIFO_OUT_INTERRUPTS (G1_F0_OUT_INT_RO | G1_F1_OUT_INT_RO | G1_F2_OUT_INT_RO | G1_F3_OUT_INT_RO)
```

### 6.78.1.21 FIFO\_SHORT\_PKT\_INTERRUPTS

```
#define FIFO_SHORT_PKT_INTERRUPTS (G1_F0_SPK_INT_RO | G1_F1_SPK_INT_RO | G1_F2_SPK_INT_RO |
G1_F3_SPK_INT_RO)
```

### 6.78.1.22 G0\_CX\_COMABT\_INT\_RW1C

```
#define G0_CX_COMABT_INT_RW1C BIT5
```

### 6.78.1.23 G0\_CX\_COMEND\_INT\_RO

```
#define G0_CX_COMEND_INT_RO BIT3
```

### 6.78.1.24 G0\_CX\_COMFAIL\_INT\_RO

```
#define G0_CX_COMFAIL_INT_RO BIT4
```

### 6.78.1.25 G0\_CX\_IN\_INT\_RO

```
#define G0_CX_IN_INT_RO BIT1
```

### 6.78.1.26 G0\_CX\_OUT\_INT\_RO

```
#define G0_CX_OUT_INT_RO BIT2
```

### 6.78.1.27 G0\_CX\_SETUP\_INT\_RO

```
#define G0_CX_SETUP_INT_RO BIT0
```

**6.78.1.28 G1\_F0\_IN\_INT\_RO**

```
#define G1_F0_IN_INT_RO BIT16
```

**6.78.1.29 G1\_F0\_OUT\_INT\_RO**

```
#define G1_F0_OUT_INT_RO BIT0
```

**6.78.1.30 G1\_F0\_SPK\_INT\_RO**

```
#define G1_F0_SPK_INT_RO BIT1
```

**6.78.1.31 G1\_F1\_IN\_INT\_RO**

```
#define G1_F1_IN_INT_RO BIT17
```

**6.78.1.32 G1\_F1\_OUT\_INT\_RO**

```
#define G1_F1_OUT_INT_RO BIT2
```

**6.78.1.33 G1\_F1\_SPK\_INT\_RO**

```
#define G1_F1_SPK_INT_RO BIT3
```

**6.78.1.34 G1\_F2\_IN\_INT\_RO**

```
#define G1_F2_IN_INT_RO BIT18
```

**6.78.1.35 G1\_F2\_OUT\_INT\_RO**

```
#define G1_F2_OUT_INT_RO BIT4
```

**6.78.1.36 G1\_F2\_SPK\_INT\_RO**

```
#define G1_F2_SPK_INT_RO BIT5
```

**6.78.1.37 G1\_F3\_IN\_INT\_RO**

```
#define G1_F3_IN_INT_RO BIT19
```

**6.78.1.38 G1\_F3\_OUT\_INT\_RO**

```
#define G1_F3_OUT_INT_RO BIT6
```

**6.78.1.39 G1\_F3\_SPK\_INT\_RO**

```
#define G1_F3_SPK_INT_RO BIT7
```

**6.78.1.40 G2\_Dev\_Idle\_RO**

```
#define G2_Dev_Idle_RO BIT9
```

**6.78.1.41 G2\_Dev\_Wakeup\_byVbus\_RO**

```
#define G2_Dev_Wakeup_byVbus_RO BIT10
```

**6.78.1.42 G2\_DMA\_CMPLT\_RW1C**

```
#define G2_DMA_CMPLT_RW1C BIT7
```

**6.78.1.43 G2\_DMA\_ERROR\_RW1C**

```
#define G2_DMA_ERROR_RW1C BIT8
```



**6.78.1.44 G2\_ISO\_SEQ\_ABORT\_INT\_RW1C**

```
#define G2_ISO_SEQ_ABORT_INT_RW1C BIT4
```

**6.78.1.45 G2\_ISO\_SEQ\_ERR\_INT\_RW1C**

```
#define G2_ISO_SEQ_ERR_INT_RW1C BIT3
```

**6.78.1.46 G2\_RESM\_INT\_RW1C**

```
#define G2_RESM_INT_RW1C BIT2
```

**6.78.1.47 G2\_RX0BYTE\_INT\_RW1C**

```
#define G2_RX0BYTE_INT_RW1C BIT6
```

**6.78.1.48 G2\_SUSP\_INT\_RW1C**

```
#define G2_SUSP_INT_RW1C BIT1
```

**6.78.1.49 G2\_TX0BYTE\_INT\_RW1C**

```
#define G2_TX0BYTE_INT_RW1C BIT5
```

**6.78.1.50 G2\_USBRST\_INT\_RW1C**

```
#define G2_USBRST_INT_RW1C BIT0
```

**6.78.1.51 GX\_INT\_G0\_RO**

```
#define GX_INT_G0_RO BIT0
```

**6.78.1.52 GX\_INT\_G1\_RO**

```
#define GX_INT_G1_RO BIT1
```

**6.78.1.53 GX\_INT\_G2\_RO**

```
#define GX_INT_G2_RO BIT2
```

**6.78.1.54 GX\_INT\_G3\_RO**

```
#define GX_INT_G3_RO BIT3
```

**6.78.1.55 INT\_POLARITY**

```
#define INT_POLARITY BIT3
```

**6.78.1.56 MF0\_IN\_INT**

```
#define MF0_IN_INT BIT16
```

**6.78.1.57 MF0\_OUT\_INT**

```
#define MF0_OUT_INT BIT0
```

**6.78.1.58 MF0\_SPK\_INT**

```
#define MF0_SPK_INT BIT1
```

**6.78.1.59 MIN**

```
#define MIN(
 x,
 y) ((x) < (y)) ? (x) : (y)
```

**6.78.1.60 OTG\_A\_SRP\_DET\_RW1C**

```
#define OTG_A_SRP_DET_RW1C BIT4
```

**6.78.1.61 OTG\_A\_VBUS\_ERR\_RW1C**

```
#define OTG_A_VBUS_ERR_RW1C BIT5
```

**6.78.1.62 OTG\_A\_WAIT\_CON\_RW1C**

```
#define OTG_A_WAIT_CON_RW1C BIT11
```

**6.78.1.63 OTG\_APLGRMV\_RW1C**

```
#define OTG_APLGRMV_RW1C BIT12
```

**6.78.1.64 OTG\_B\_SESS\_END\_RW1C**

```
#define OTG_B_SESS_END_RW1C BIT6
```

**6.78.1.65 OTG\_B\_SRP\_DN\_RW1C**

```
#define OTG_B_SRP_DN_RW1C BIT0
```

**6.78.1.66 OTG\_IDCHG\_RW1C**

```
#define OTG_IDCHG_RW1C BIT9
```

**6.78.1.67 OTG\_INT**

```
#define OTG_INT BIT1
```

**6.78.1.68 OTG\_OVC\_RW1C**

```
#define OTG_OVC_RW1C BIT10
```

**6.78.1.69 OTG\_RLCHG\_RW1C**

```
#define OTG_RLCHG_RW1C BIT8
```

**6.78.1.70 QLEN**

```
#define QLEN 30
```

**6.78.1.71 REG\_CXCFE**

```
#define REG_CXCFE 0x120
```

**6.78.1.72 REG\_DEV\_ADR**

```
#define REG_DEV_ADR 0x104
```

**6.78.1.73 REG\_DEV\_CTL**

```
#define REG_DEV_CTL 0x100
```

**6.78.1.74 REG\_DEV\_EPMAP0**

```
#define REG_DEV_EPMAP0 0x1A0
```

**6.78.1.75 REG\_DEV\_EPMAP1**

```
#define REG_DEV_EPMAP1 0x1A4
```

**6.78.1.76 REG\_DEV\_FCFG**

```
#define REG_DEV_FCFG 0x1AC
```

**6.78.1.77 REG\_DEV\_FMAP**

```
#define REG_DEV_FMAP 0x1A8
```

**6.78.1.78 REG\_DEV\_ICR**

```
#define REG_DEV_ICR 0x124
```

**6.78.1.79 REG\_DEV\_IGR**

```
#define REG_DEV_IGR 0x140
```

**6.78.1.80 REG\_DEV\_INMPS\_1**

```
#define REG_DEV_INMPS_1 0x160
```

**6.78.1.81 REG\_DEV\_ISG0**

```
#define REG_DEV_ISG0 0x144
```

**6.78.1.82 REG\_DEV\_ISG1**

```
#define REG_DEV_ISG1 0x148
```

**6.78.1.83 REG\_DEV\_ISG2**

```
#define REG_DEV_ISG2 0x14C
```

**6.78.1.84 REG\_DEV\_MIGR**

```
#define REG_DEV_MIGR 0x130
```

**6.78.1.85 REG\_DEV\_MISG0**

```
#define REG_DEV_MISG0 0x134
```

**6.78.1.86 REG\_DEV\_MISG1**

```
#define REG_DEV_MISG1 0x138
```

**6.78.1.87 REG\_DEV\_MISG2**

```
#define REG_DEV_MISG2 0x13C
```

**6.78.1.88 REG\_DEV\_OUTMPS\_1**

```
#define REG_DEV_OUTMPS_1 0x180
```

**6.78.1.89 REG\_DEV\_RXZ**

```
#define REG_DEV_RXZ 0x150
```

**6.78.1.90 REG\_DEV\_SMT**

```
#define REG_DEV_SMT 0x110
```

**6.78.1.91 REG\_DEV\_TST**

```
#define REG_DEV_TST 0x108
```

**6.78.1.92 REG\_DMA\_CPS1**

```
#define REG_DMA_CPS1 0x1C8
```

**6.78.1.93 REG\_DMA\_CPS2**

```
#define REG_DMA_CPS2 0x1CC
```

**6.78.1.94 REG\_DMA\_CPS3**

```
#define REG_DMA_CPS3 0x1D0
```

**6.78.1.95 REG\_DMA\_TFN**

```
#define REG_DMA_TFN 0x1C0
```

**6.78.1.96 REG\_GLB\_INT**

```
#define REG_GLB_INT 0xC4
```

**6.78.1.97 REG\_GLB\_ISR**

```
#define REG_GLB_ISR 0xC0
```

**6.78.1.98 REG\_OTG\_CSR**

```
#define REG_OTG_CSR 0x80
```

**6.78.1.99 REG\_OTG\_IER**

```
#define REG_OTG_IER 0x88
```

**6.78.1.100 REG\_OTG\_ISR**

```
#define REG_OTG_ISR 0x84
```

**6.78.1.101 REG\_PHY\_TST**

```
#define REG_PHY_TST 0x114
```

**6.78.1.102 RSTG\_IEPn**

```
#define RSTG_IEPn BIT12
```

**6.78.1.103 RSTG\_OEPn**

```
#define RSTG_OEPn BIT12
```

**6.78.1.104 RX0BYTE\_EP1**

```
#define RX0BYTE_EP1 BIT0
```

**6.78.1.105 STL\_IEPn [1/2]**

```
#define STL_IEPn BIT11
```



**6.78.1.106 STL\_IEPn [2/2]**

```
#define STL_IEPn BIT11
```

**6.78.1.107 TST\_CLRFF**

```
#define TST_CLRFF BIT0
```

**6.78.1.108 TST\_JSTA**

```
#define TST_JSTA BIT0
```

**6.78.1.109 TX0BYTE\_IEPn**

```
#define TX0BYTE_IEPn BIT15
```

**6.78.1.110 UsbRegMaskedClr**

```
#define UsbRegMaskedClr(
 reg_offset,
 val) masked_outw(USB_FOTG210_PA_BASE + reg_offset, 0, val)
```

**6.78.1.111 UsbRegMaskedSet**

```
#define UsbRegMaskedSet(
 reg_offset,
 val) masked_outw(USB_FOTG210_PA_BASE + reg_offset, val, val)
```

**6.78.1.112 UsbRegRead**

```
#define UsbRegRead(
 reg_offset) inw(USB_FOTG210_PA_BASE + reg_offset)
```

**6.78.1.113 UsbRegWrite**

```
#define UsbRegWrite(
 reg_offset,
 val) outw(USB_FOTG210_PA_BASE + reg_offset, val)
```

**6.78.1.114 VBUS\_VLD\_RO**

```
#define VBUS_VLD_RO BIT19
```

**6.78.2 Enumeration Type Documentation****6.78.2.1 anonymous enum**

anonymous enum

**Enumerator**

|                         |  |
|-------------------------|--|
| CONFIG_DEFAULT_STATE    |  |
| CONFIG_ADDRESS_STATE    |  |
| CONFIG_CONFIGURED_STATE |  |

**6.78.2.2 anonymous enum**

anonymous enum

**Enumerator**

|               |  |
|---------------|--|
| TXFER_CONTROL |  |
| TXFER_ISO     |  |
| TXFER_BULK    |  |
| TXFER_INT     |  |

**6.78.2.3 anonymous enum**

anonymous enum

## Enumerator

|            |  |
|------------|--|
| RESP_NACK  |  |
| RESP_ACK   |  |
| RESP_STALL |  |

**6.78.2.4 anonymous enum**

anonymous enum

## Enumerator

|            |  |
|------------|--|
| READ_FIFO  |  |
| WRITE_FIFO |  |

**6.78.3 Variable Documentation****6.78.3.1 cb**

`Ctrl_Block` cb

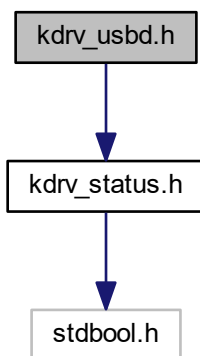
**Initial value:**

```
=
{
 .notifyTid = 0,
 .notifyFlag = 0,
 .ep0_halted = false,
 .dev_desc = NULL,
 .config_state = CONFIG_DEFAULT_STATE,
}
```

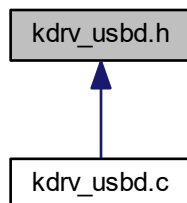
## 6.79 kdrv\_usbd.h File Reference

```
#include "kdrv_status.h"
```

Include dependency graph for kdrv\_usbd.h:



This graph shows which files directly or indirectly include this file:



### Data Structures

- struct [kdrv\\_usbd\\_event\\_t](#)  
*USB event, it includes kdrv\_usbd\_event\_name\_t and related data.*

### Macros

- #define [MAX\\_USBD\\_CONFIG](#) 1
- #define [MAX\\_USBD\\_INTERFACE](#) 1
- #define [MAX\\_USBD\\_ENDPOINT](#) 4

## Enumerations

- enum `kdrv_usbd_speed_t` { `KDRV_USBD_HIGH_SPEED`, `KDRV_USBD_FULL_SPEED` }  
*Enumeration of connection speed.*
- enum `kdrv_usbd_event_name_t` {  
`KDRV_USBD_EVENT_BUS_RESET = 1`, `KDRV_USBD_EVENT_BUS_SUSPEND`, `KDRV_USBD_EVENT_BUS_RESUME`,  
`KDRV_USBD_EVENT_SETUP_PACKET`,  
`KDRV_USBD_EVENT_DEV_CONFIGURED`, `KDRV_USBD_EVENT_TRANSFER_BUF_FULL`, `KDRV_USBD_EVENT_TRAN`,  
`KDRV_USBD_EVENT_TRANSFER_OUT`,  
`KDRV_USBD_EVENT_TRANSFER_TERMINATED`, `KDRV_USBD_EVENT_DMA_ERROR` }  
*Enumeration of USB event name type.*
- enum `kdrv_usbd_status_respond_t` { `KDRV_USBD_RESPOND_OK`, `KDRV_USBD_RESPOND_ERROR` }  
*Enumeration of code for response to host in control transfer.*

## Functions

- struct `__attribute__((packed))`  
*8-byte setup packet struct*
- `kdrv_status_t kdrv_usbd_initialize` (void)  
*USB device mode driver initialization.*
- `kdrv_status_t kdrv_usbd_uninitialize` (void)  
*USB device mode driver uninitialization.*
- `kdrv_status_t kdrv_usbd_reset_device` (void)  
*reset device and then it can be re-enumerated by host*
- `kdrv_status_t kdrv_usbd_set_device_descriptor` (`kdrv_usbd_speed_t` speed, `kdrv_usbd_device_descriptor_t` \*dev\_desc)  
*configure device descriptor including configuration, interface and all endpoints descriptors*
- `kdrv_status_t kdrv_usbd_set_device_qualifier_descriptor` (`kdrv_usbd_speed_t` speed, `kdrv_usbd_device_qualifier_descriptor_t` \*dev\_qual\_desc)  
*configure device qualifier descriptor, this is optional*
- `kdrv_status_t kdrv_usbd_register_thread_notification` (`osThreadId_t` tid, `uint32_t` tflag)  
*register user thread ID and thread flag for notifications including events or transfer completion/errors*
- `kdrv_status_t kdrv_usbd_set_enable` (bool enable)  
*set enable/disabale of USB device mode, host can enumerate this device only if device is enabled*
- bool `kdrv_usbd_is_dev_configured` (void)  
*check if device is enumerated and configured by a host*
- `kdrv_status_t kdrv_usbd_get_event` (`kdrv_usbd_event_t` \*uevent)  
*get a usbd event, this is a blocking function for sync mode usage of USBD APIs*
- `kdrv_status_t kdrv_usbd_control_send` (`uint8_t` \*buf, `uint32_t` size, `uint32_t` timeout\_ms)  
*Control-IN transfer, send data to host through the control endpoint.*
- `kdrv_status_t kdrv_usbd_control_receive` (`uint8_t` \*buf, `uint32_t` \*size, `uint32_t` timeout\_ms)  
*Control-OUT transfer, receive data from host through the control endpoint.*
- `kdrv_status_t kdrv_usbd_control_respond` (`kdrv_usbd_status_respond_t` status)  
*respond to host through control transfer in the status stage*
- `kdrv_status_t kdrv_usbd_reset_endpoint` (`uint32_t` endpoint)  
*reset specified endpoint*
- `kdrv_status_t kdrv_usbd_bulk_send` (`uint32_t` endpoint, `uint32_t` \*buf, `uint32_t` txLen, `uint32_t` timeout\_ms)  
*Bulk-IN transfer, send data to host through a bulk-in endpoint in blocking mode.*
- `kdrv_status_t kdrv_usbd_bulk_send_async` (`uint32_t` endpoint, `uint32_t` \*buf, `uint32_t` txLen)  
*Bulk-IN transfer, send data to host through a bulk-in endpoint in non-blocking mode.*
- `kdrv_status_t kdrv_usbd_bulk_receive` (`uint32_t` endpoint, `uint32_t` \*buf, `uint32_t` \*blen, `uint32_t` timeout\_ms)

*Bulk-OUT transfer, receive data from the host through a bulk-out endpoint in blocking mode.*

- `kdrv_status_t kdrv_usbd_bulk_receive_async` (uint32\_t endpoint, uint32\_t \*buf, uint32\_t blen)

*Bulk-OUT transfer, receive data from the host through a bulk-out endpoint in non-blocking mode.*

- `kdrv_status_t kdrv_usbd_interrupt_send` (uint32\_t endpoint, uint32\_t \*buf, uint32\_t txLen, uint32\_t timeout\_ms)

*Interrupt-IN transfer in blocking mode.*

- `kdrv_status_t kdrv_usbd_interrupt_receive` (uint32\_t endpoint, uint32\_t \*buf, uint32\_t \*rxLen, uint32\_t timeout\_ms)

*Interrupt-OUT transfer in blocking mode.*

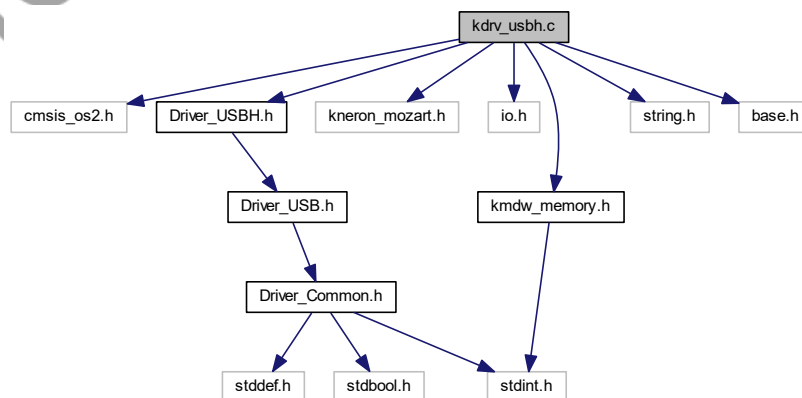
## Variables

- `kdrv_usbd_setup_packet_t`
- `kdrv_usbd_endpoint_descriptor_t`
- `kdrv_usbd_interface_descriptor_t`
- `kdrv_usbd_config_descriptor_t`
- `kdrv_usbd_device_descriptor_t`
- `kdrv_usbd_device_qualifier_descriptor_t`

## 6.80 kdrv\_usbh.c File Reference

```
#include "cmsis_os2.h"
#include "Driver_USBH.h"
#include "kneron_mozart.h"
#include "io.h"
#include "kmdw_memory.h"
#include <string.h>
#include "base.h"
```

Include dependency graph for kdrv\_usbh.c:



## Data Structures

- struct [Link\\_Pointer\\_DWord](#)
- struct [Status\\_DWord](#)
- struct [Buffer\\_Pointer\\_DWord](#)
- struct [Transaction\\_DWord](#)
- struct [Buffer\\_Page\\_DWord](#)
- struct [Buffer\\_Page\\_0\\_DWord](#)
- struct [Buffer\\_Page\\_1\\_DWord](#)
- struct [Buffer\\_Page\\_2\\_DWord](#)
- struct [Device\\_Address\\_DWord](#)
- struct [Mask\\_DWord](#)

## Macros

- #define [USBH\\_DRV\\_FULL](#)
- #define [EHCI\\_USBCMD](#) 0x10
- #define [ASCH\\_EN](#) BIT5
- #define [PSCH\\_EN](#) BIT4
- #define [HC\\_RESET](#) BIT1
- #define [RS](#) BIT0
- #define [EHCI\\_USBSTS](#) 0x14
- #define [ASCH\\_STS](#) BIT15
- #define [PSCH\\_STS](#) BIT14
- #define [HCHalted](#) BIT12
- #define [INT\\_OAA](#) BIT5
- #define [H\\_SYSERR](#) BIT4
- #define [FRL\\_ROL](#) BIT3
- #define [PO\\_CHG\\_DET](#) BIT2
- #define [USBERR\\_INT](#) BIT1
- #define [USB\\_INT](#) BIT0
- #define [EHCI\\_USBINTR](#) 0x18
- #define [H\\_SYSERR\\_EN](#) BIT4
- #define [PO\\_CHG\\_INT\\_EN](#) BIT2
- #define [USBERR\\_INT\\_EN](#) BIT1
- #define [USB\\_INT\\_EN](#) BIT0
- #define [EHCI\\_FRINDEX](#) 0x1C
- #define [EHCI\\_PERIODIC\\_LIST\\_ADDR](#) 0x24
- #define [EHCI\\_ASYNC\\_LIST\\_ADDR](#) 0x28
- #define [EHCI\\_PORTSC](#) 0x30
- #define [PO\\_RESET](#) BIT8
- #define [PO\\_SUSP](#) BIT7
- #define [F\\_PO\\_RESM](#) BIT6
- #define [PO\\_EN](#) BIT2
- #define [CONN\\_CHG](#) BIT1
- #define [CONN\\_STS](#) BIT0
- #define [REG\\_OTG\\_CSR](#) 0x80
- #define [A\\_BUS\\_DROP](#) BIT5
- #define [A\\_BUS\\_REQ](#) BIT4
- #define [REG\\_OTG\\_ISR](#) 0x84
- #define [OTG\\_OVC\\_RW1C](#) BIT10
- #define [REG\\_GLB\\_INT](#) 0xC4
- #define [REG\\_DEV\\_CTL](#) 0x100
- #define [REG\\_PHY\\_TST](#) 0x114

- #define `TST_JSTA` BIT0
- #define `UsbRegRead`(reg\_offset) inw(USB\_FOTG210\_PA\_BASE + reg\_offset)
- #define `UsbRegWrite`(reg\_offset, val) outw(USB\_FOTG210\_PA\_BASE + reg\_offset, val)
- #define `UsbRegMaskedSet`(reg\_offset, val) masked\_outw(USB\_FOTG210\_PA\_BASE + reg\_offset, val, val)
- #define `UsbRegMaskedClr`(reg\_offset, val) masked\_outw(USB\_FOTG210\_PA\_BASE + reg\_offset, 0, val)
- #define `ARM_USBH_DRV_VERSION` `ARM_DRIVER_VERSION_MAJOR_MINOR`(2, 0) /\* driver version \*/
- #define `QH_NUM` 10
- #define `QH_REAL_SIZE` 48
- #define `QH_ALLOC_IZE` 64
- #define `qTD_NUM` 50
- #define `qTD_REAL_SIZE` 32
- #define `qTD_ALLOC_SIZE` 64
- #define `MAX_PIPES` `QH_NUM`
- #define `FRAME_LIST_SIZE` 1024
- #define `FRAME_LIST_ROLL_MASK` (`FRAME_LIST_SIZE` - 1)
- #define `iTD_MAX_NUM` 1024
- #define `iTD_SIZE` 64
- #define `HORI_LINK_TPYE_iTD` 0x0
- #define `HORI_LINK_TPYE_QH` 0x1

## Enumerations

- enum `EHCI_SCHEDULE_TYPE` { `ASYNC_SCHEDULE` = `ASCH_EN`, `PERIODIC_SCHEDULE` = `PSCH_EN` }

## Functions

- struct `__attribute__((__packed__))`  
*8-byte setup packet struct*
- `uint32_t` `scpu_remap_addr` (`uint32_t` `addr`)

## Variables

- `Q_TD`
- `I_TD`
- `Queue_Head`
- `ARM_DRIVER_USBH` `Driver_USBH0`

## 6.80.1 Macro Definition Documentation

### 6.80.1.1 A\_BUS\_DROP

```
#define A_BUS_DROP BIT5
```



### 6.80.1.2 A\_BUS\_REQ

```
#define A_BUS_REQ BIT4
```

### 6.80.1.3 ARM\_USBH\_DRV\_VERSION

```
#define ARM_USBH_DRV_VERSION ARM_DRIVER_VERSION_MAJOR_MINOR(2, 0) /* driver version */
```

### 6.80.1.4 ASCH\_EN

```
#define ASCH_EN BIT5
```

### 6.80.1.5 ASCH\_STS

```
#define ASCH_STS BIT15
```

### 6.80.1.6 CONN\_CHG

```
#define CONN_CHG BIT1
```

### 6.80.1.7 CONN\_STS

```
#define CONN_STS BIT0
```

### 6.80.1.8 EHCI\_ASYNC\_LIST\_ADDR

```
#define EHCI_ASYNC_LIST_ADDR 0x28
```

### 6.80.1.9 EHCI\_FRINDEX

```
#define EHCI_FRINDEX 0x1C
```

**6.80.1.10 EHCI\_PERIODIC\_LIST\_ADDR**

```
#define EHCI_PERIODIC_LIST_ADDR 0x24
```

**6.80.1.11 EHCI\_PORTSC**

```
#define EHCI_PORTSC 0x30
```

**6.80.1.12 EHCI\_USBCMD**

```
#define EHCI_USBCMD 0x10
```

**6.80.1.13 EHCI\_USBINTR**

```
#define EHCI_USBINTR 0x18
```

**6.80.1.14 EHCI\_USBSTS**

```
#define EHCI_USBSTS 0x14
```

**6.80.1.15 F\_PO\_RESM**

```
#define F_PO_RESM BIT6
```

**6.80.1.16 FRAME\_LIST\_ROLL\_MASK**

```
#define FRAME_LIST_ROLL_MASK (FRAME_LIST_SIZE - 1)
```

**6.80.1.17 FRAME\_LIST\_SIZE**

```
#define FRAME_LIST_SIZE 1024
```

**6.80.1.18 FRL\_ROL**

```
#define FRL_ROL BIT3
```

**6.80.1.19 H\_SYSERR**

```
#define H_SYSERR BIT4
```

**6.80.1.20 H\_SYSERR\_EN**

```
#define H_SYSERR_EN BIT4
```

**6.80.1.21 HC\_RESET**

```
#define HC_RESET BIT1
```

**6.80.1.22 HCHalted**

```
#define HCHalted BIT12
```

**6.80.1.23 HORI\_LINK\_TPYE\_ITD**

```
#define HORI_LINK_TPYE_ITD 0x0
```

**6.80.1.24 HORI\_LINK\_TPYE\_QH**

```
#define HORI_LINK_TPYE_QH 0x1
```

**6.80.1.25 INT\_OAA**

```
#define INT_OAA BIT5
```

**6.80.1.26 iTD\_MAX\_NUM**

```
#define iTD_MAX_NUM 1024
```

**6.80.1.27 iTD\_SIZE**

```
#define iTD_SIZE 64
```

**6.80.1.28 MAX\_PIPES**

```
#define MAX_PIPES QH_NUM
```

**6.80.1.29 OTG\_OVC\_RW1C**

```
#define OTG_OVC_RW1C BIT10
```

**6.80.1.30 PO\_CHG\_DET**

```
#define PO_CHG_DET BIT2
```

**6.80.1.31 PO\_CHG\_INT\_EN**

```
#define PO_CHG_INT_EN BIT2
```

**6.80.1.32 PO\_EN**

```
#define PO_EN BIT2
```

**6.80.1.33 PO\_RESET**

```
#define PO_RESET BIT8
```

**6.80.1.34 PO\_SUSP**

```
#define PO_SUSP BIT7
```

**6.80.1.35 PSCH\_EN**

```
#define PSCH_EN BIT4
```

**6.80.1.36 PSCH\_STS**

```
#define PSCH_STS BIT14
```

**6.80.1.37 QH\_ALLOC\_IZE**

```
#define QH_ALLOC_IZE 64
```

**6.80.1.38 QH\_NUM**

```
#define QH_NUM 10
```

**6.80.1.39 QH\_REAL\_SIZE**

```
#define QH_REAL_SIZE 48
```

**6.80.1.40 qTD\_ALLOC\_SIZE**

```
#define qTD_ALLOC_SIZE 64
```

**6.80.1.41 qTD\_NUM**

```
#define qTD_NUM 50
```

**6.80.1.42 qTD\_REAL\_SIZE**

```
#define qTD_REAL_SIZE 32
```

**6.80.1.43 REG\_DEV\_CTL**

```
#define REG_DEV_CTL 0x100
```

**6.80.1.44 REG\_GLB\_INT**

```
#define REG_GLB_INT 0xC4
```

**6.80.1.45 REG\_OTG\_CSR**

```
#define REG_OTG_CSR 0x80
```

**6.80.1.46 REG\_OTG\_ISR**

```
#define REG_OTG_ISR 0x84
```

**6.80.1.47 REG\_PHY\_TST**

```
#define REG_PHY_TST 0x114
```

**6.80.1.48 RS**

```
#define RS BIT0
```

**6.80.1.49 TST\_JSTA**

```
#define TST_JSTA BIT0
```

**6.80.1.50 USB\_INT**

```
#define USB_INT BIT0
```

**6.80.1.51 USB\_INT\_EN**

```
#define USB_INT_EN BIT0
```

**6.80.1.52 USBERR\_INT**

```
#define USBERR_INT BIT1
```

**6.80.1.53 USBERR\_INT\_EN**

```
#define USBERR_INT_EN BIT1
```

**6.80.1.54 USBH\_DRV\_FULL**

```
#define USBH_DRV_FULL
```

**6.80.1.55 UsbRegMaskedClr**

```
#define UsbRegMaskedClr(
 reg_offset,
 val) masked_outw(USB_FOTG210_PA_BASE + reg_offset, 0, val)
```

**6.80.1.56 UsbRegMaskedSet**

```
#define UsbRegMaskedSet(
 reg_offset,
 val) masked_outw(USB_FOTG210_PA_BASE + reg_offset, val, val)
```

### 6.80.1.57 UsbRegRead

```
#define UsbRegRead(
 reg_offset) inw(USB_FOTG210_PA_BASE + reg_offset)
```

### 6.80.1.58 UsbRegWrite

```
#define UsbRegWrite(
 reg_offset,
 val) outw(USB_FOTG210_PA_BASE + reg_offset, val)
```

## 6.80.2 Enumeration Type Documentation

### 6.80.2.1 EHCI\_SCHEDULE\_TYPE

```
enum EHCI_SCHEDULE_TYPE
```

Enumerator

|                   |  |
|-------------------|--|
| ASYNC_SCHEDULE    |  |
| PERIODIC_SCHEDULE |  |

## 6.80.3 Function Documentation

### 6.80.3.1 scpu\_remap\_addr()

```
uint32_t scpu_remap_addr (
 uint32_t addr)
```

## 6.80.4 Variable Documentation



### 6.80.4.1 Driver\_USBH0

[ARM\\_DRIVER\\_USBH](#) Driver\_USBH0

#### Initial value:

```
= {
 usbh_driver_get_version,
 usbh_driver_get_capabilities,
 usbh_driver_initialize,
 usbh_driver_uninitialize,
 usbh_driver_power_control,
 usbh_driver_vbus_on_off,
 usbh_driver_port_reset,
 usbh_driver_port_suspend,
 usbh_driver_port_resume,
 usbh_driver_port_get_state,
 usbh_driver_pipe_create,
 usbh_driver_pipe_modify,
 usbh_driver_pipe_delete,
 usbh_driver_pipe_reset,
 usbh_driver_pipe_transfer,
 usbh_driver_pipe_transfer_get_result,
 usbh_driver_pipe_transfer_abort,
 usbh_driver_get_frame_number,
}
```

### 6.80.4.2 I\_TD

I\_TD

### 6.80.4.3 Q\_TD

Q\_TD

### 6.80.4.4 Queue\_Head

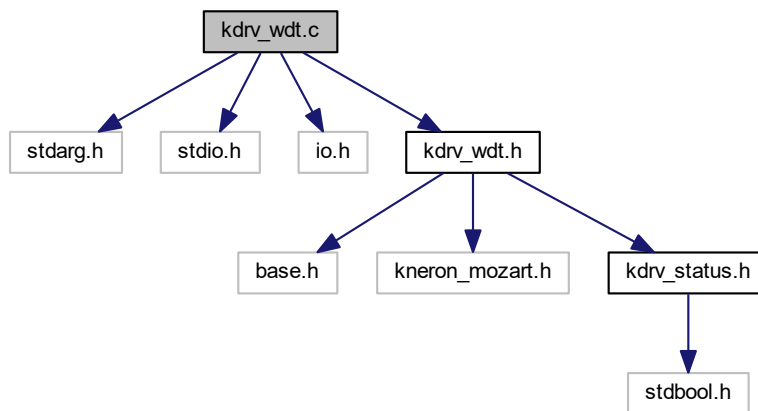
Queue\_Head

## 6.81 kdrv\_wdt.c File Reference

```
#include <stdarg.h>
#include <stdio.h>
#include "io.h"
```

```
#include "kdrv_wdt.h"
```

Include dependency graph for kdrv\_wdt.c:

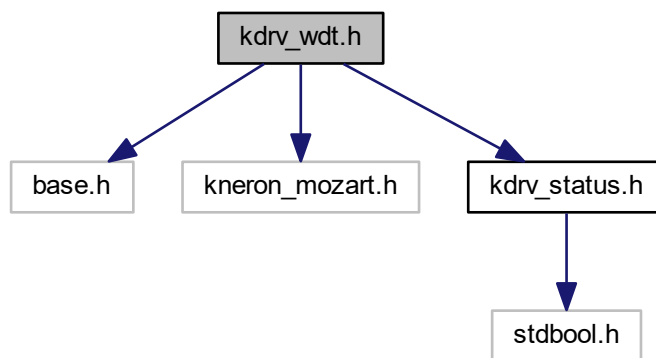


## Functions

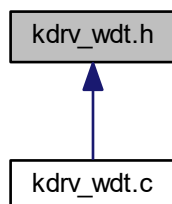
- void [kdrv\\_wdt\\_enable](#) (void)  
*watchdog enable*
- void [kdrv\\_wdt\\_disable](#) (void)  
*watchdog disable*
- void [kdrv\\_wdt\\_reset](#) (void)  
*watchdog reset*
- void [kdrv\\_wdt\\_set\\_auto\\_reload](#) (uint32\_t value)  
*watchdog reload*
- void [kdrv\\_wdt\\_set\\_clear\\_status](#) (void)  
*watchdog status clear*
- void [kdrv\\_wdt\\_set\\_int\\_counter](#) (uint8\_t counter)  
*watchdog set interrupt counter*
- void [kdrv\\_wdt\\_sys\\_int\\_enable](#) (void)  
*watchdog interrupt enable*
- void [kdrv\\_wdt\\_sys\\_int\\_disable](#) (void)  
*watchdog interrupt disable*
- void [kdrv\\_wdt\\_sys\\_reset\\_enable](#) (void)  
*watchdog reset enable*
- void [kdrv\\_wdt\\_sys\\_reset\\_disable](#) (void)  
*watchdog reset disable*
- bool [kdrv\\_wdt\\_is\\_counter\\_zero](#) ()  
*watchdog, is counter zero*
- uint32\_t [kdrv\\_wdt\\_read\\_counter](#) ()  
*watchdog read counter*

## 6.82 kdrv\_wdt.h File Reference

```
#include "base.h"
#include "kneron_mozart.h"
#include "kdrv_status.h"
Include dependency graph for kdrv_wdt.h:
```



This graph shows which files directly or indirectly include this file:



### Macros

- #define `KDRV_WDT_BASE` `WDT_FTWDT010_PA_BASE`
- #define `REG_WDT_CNT` `(KDRV_WDT_BASE + 0x00) /* wdt timer counter */`
- #define `REG_WDT_LOAD` `(KDRV_WDT_BASE + 0x04) /* auto reload register */`
- #define `REG_WDT_RST` `(KDRV_WDT_BASE + 0x08) /* restart register */`
- #define `REG_WDT_CR` `(KDRV_WDT_BASE + 0x0C) /* control register */`
- #define `REG_WDT_STS` `(KDRV_WDT_BASE + 0x10) /* wdt status register */`
- #define `REG_WDT_CLR` `(KDRV_WDT_BASE + 0x14) /* wdt time cleared register */`
- #define `REG_WDT_INTR_LEN` `(KDRV_WDT_BASE + 0x18) /* wdt intr length register */`
- #define `REG_WDT_REV` `(KDRV_WDT_BASE + 0x1C) /* wdt revision */`

- #define `WDT_CR_EN` BIT(0) /\* WDT enable bit, 0: disable, 1: enable \*/
- #define `WDT_CR_RST_EN` BIT(1) /\* WDT reset bit, 0: disable, 1: enable \*/
- #define `WDT_CR_INT_EN` BIT(2) /\* WDT int enable bit, 0: disable, 1: enable \*/
- #define `WDT_CR_EXT_EN` BIT(3) /\* WDT extclk enable bit, 0:disable, 1:enable \*/
- #define `WDT_CR_EXTCLK` BIT(4) /\* WDT clock source bit, 0:PCLK, 1:EXTCLK \*/
- #define `WDT_RST_AUTO_RELOAD_KEY` 0x5AB9

## Functions

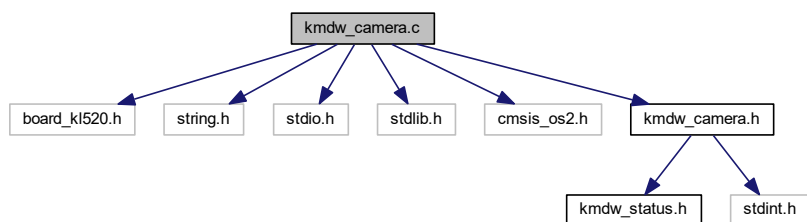
- void `kdrv_wdt_enable` (void)  
*watchdog enable*
- void `kdrv_wdt_disable` (void)  
*watchdog disable*
- void `kdrv_wdt_reset` (void)  
*watchdog reset*
- void `kdrv_wdt_set_auto_reload` (uint32\_t value)  
*watchdog reload*
- void `kdrv_wdt_sys_int_enable` (void)  
*watchdog interrupt enable*
- void `kdrv_wdt_sys_int_disable` (void)  
*watchdog interrupt disable*
- void `kdrv_wdt_sys_reset_enable` (void)  
*watchdog reset enable*
- void `kdrv_wdt_sys_reset_disable` (void)  
*watchdog reset disable*
- uint32\_t `kdrv_wdt_read_counter` (void)  
*watchdog read counter*
- void `kdrv_wdt_set_clear_status` (void)  
*watchdog status clear*
- void `kdrv_wdt_set_int_counter` (uint8\_t counter)  
*watchdog set interrupt counter*
- bool `kdrv_wdt_is_counter_zero` (void)  
*watchdog, is counter zero*

## 6.83 kmdw\_camera.c File Reference

```
#include "board_k1520.h"
#include <string.h>
#include <stdio.h>
#include <stdlib.h>
#include <cmsis_os2.h>
```

```
#include "kmdw_camera.h"
```

Include dependency graph for kmdw\_camera.c:



## Data Structures

- struct [kmdw\\_camera\\_s](#)

## Functions

- [kmdw\\_status\\_t kmdw\\_camera\\_init](#) (void)  
*Initializes camera setting.*
- [kmdw\\_status\\_t kmdw\\_camera\\_open](#) (uint32\_t cam\_idx)  
*camera open function*
- [kmdw\\_status\\_t kmdw\\_camera\\_close](#) (uint32\_t cam\_idx)  
*camera close function*
- [kmdw\\_status\\_t kmdw\\_camera\\_get\\_device\\_info](#) (uint32\_t cam\_idx, struct [cam\\_capability](#) \*cap)  
*camera get device information function*
- [kmdw\\_status\\_t kmdw\\_camera\\_set\\_frame\\_format](#) (uint32\_t cam\_idx, struct [cam\\_format](#) \*format)  
*camera set frame format function*
- [kmdw\\_status\\_t kmdw\\_camera\\_get\\_frame\\_format](#) (uint32\_t cam\_idx, struct [cam\\_format](#) \*format)  
*camera get frame format function*
- [kmdw\\_status\\_t kmdw\\_camera\\_buffer\\_init](#) (uint32\_t cam\_idx)  
*camera buffer init function*
- [kmdw\\_status\\_t kmdw\\_camera\\_start](#) (uint32\_t cam\_idx)  
*camera start function*
- [kmdw\\_status\\_t kmdw\\_camera\\_stop](#) (uint32\_t cam\_idx)  
*camera stop function*
- [kmdw\\_status\\_t kmdw\\_camera\\_buffer\\_prepare](#) (uint32\_t cam\_idx)  
*camera buffer prepare function*
- [kmdw\\_status\\_t kmdw\\_camera\\_buffer\\_capture](#) (uint32\_t cam\_idx, uint32\_t \*addr, uint32\_t \*size)  
*camera buffer capture function*
- [kmdw\\_status\\_t kmdw\\_camera\\_stream\\_on](#) (uint32\_t cam\_idx)  
*camera streaming on function*
- [kmdw\\_status\\_t kmdw\\_camera\\_stream\\_off](#) (uint32\_t cam\_idx)  
*camera streaming off function*
- [kmdw\\_status\\_t kmdw\\_camera\\_set\\_gain](#) (uint32\_t cam\_idx, uint32\_t gain1, uint32\_t gain2)  
*camera set gain function*
- [kmdw\\_status\\_t kmdw\\_camera\\_set\\_aec](#) (uint32\_t cam\_idx, struct [cam\\_sensor\\_aec](#) \*aec\_p)

- camera set ae controller ROI area function*
- `kmdw_status_t kmdw_camera_set_exp_time` (uint32\_t cam\_idx, uint32\_t gain1, uint32\_t gain2)
- camera set exposure time function*
- `kmdw_status_t kmdw_camera_get_lux` (uint32\_t cam\_idx, uint16\_t \*expo, uint8\_t \*pre\_gain, uint8\_t \*post\_gain, uint8\_t \*global\_gain, uint8\_t \*y\_average)
- camera get lum and other parameter function*
- `kmdw_status_t kmdw_camera_led_switch` (uint32\_t cam\_idx, uint32\_t on)
- camera set nir led on/off function*
- `kmdw_status_t kmdw_camera_set_mirror` (uint32\_t cam\_idx, uint32\_t enable)
- `kmdw_status_t kmdw_camera_set_flip` (uint32\_t cam\_idx, uint32\_t enable)
- `uint32_t kmdw_camera_get_device_id` (uint32\_t cam\_idx)
- `kmdw_status_t kmdw_camera_ioctl` (uint32\_t cam\_idx, uint32\_t cid, void \*data, uint16\_t len)
- register specific cam ops with cam\_idx*
- `kmdw_status_t kmdw_camera_controller_register` (uint32\_t cam\_idx, struct `cam_ops` \*cam\_ops\_p)
- `kmdw_status_t kmdw_camera_controller_unregister` (uint32\_t cam\_idx, struct `cam_ops` \*cam\_ops\_p)
- unregister specific cam ops with cam\_idx*

## Variables

- struct `kmdw_camera_s camera_s` [IMGSRC\_NUM]

## 6.83.1 Function Documentation

### 6.83.1.1 `kmdw_camera_get_device_id()`

```
uint32_t kmdw_camera_get_device_id (
 uint32_t cam_idx)
```

### 6.83.1.2 `kmdw_camera_set_flip()`

```
kmdw_status_t kmdw_camera_set_flip (
 uint32_t cam_idx,
 uint32_t enable)
```

### 6.83.1.3 `kmdw_camera_set_mirror()`

```
kmdw_status_t kmdw_camera_set_mirror (
 uint32_t cam_idx,
 uint32_t enable)
```

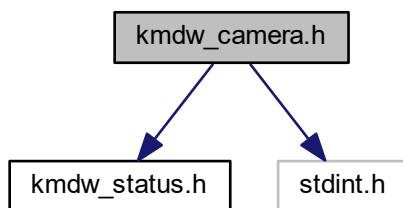
## 6.83.2 Variable Documentation

### 6.83.2.1 camera\_s

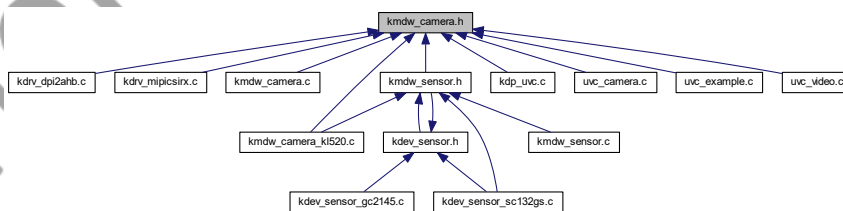
```
struct kmdw_camera_s camera_s[IMGSRV_NUM]
```

## 6.84 kmdw\_camera.h File Reference

```
#include "kmdw_status.h"
#include <stdint.h>
Include dependency graph for kmdw_camera.h:
```



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [cam\\_format](#)
- struct [cam\\_capability](#)
- struct [cam\\_sensor\\_aec](#)
- struct [cam\\_ops](#)

## Macros

- #define CAP\_VIDEO\_CAPTURE 0x00000001 /\* Is a video capture device \*/
- #define CAP\_STREAMING 0x00000002 /\* can stream on/off \*/
- #define CAP\_DEVICE\_CAPS 0x00000004 /\* can query capabilities \*/

## Enumerations

- enum {  
 CID\_SCANNING\_MODE = 0x1, CID\_AUTO\_EXPOSURE\_MODE, CID\_AUTO\_EXPOSURE\_PRIORITY,  
 CID\_EXPOSURE\_TIME\_ABSOLUTE,  
 CID\_EXPOSURE\_TIME\_RELATIVE, CID\_FOCUS\_ABSOLUTE, CID\_FOCUS\_RELATIVE, CID\_IRIS\_ABSOLUTE,  
 CID\_IRIS\_RELATIVE, CID\_ZOOM\_ABSOLUTE, CID\_ZOOM\_RELATIVE, CID\_PANTILT\_ABSOLUTE,  
 CID\_PANTILT\_RELATIVE, CID\_ROLL\_ABSOLUTE, CID\_ROLL\_RELATIVE, CID\_FOCUS\_AUTO,  
 CID\_PRIVACY, CID\_FOCUS\_SIMPLE, CID\_DIGITAL\_WINDOW, CID\_REGION\_OF\_INTEREST,  
 CID\_BRIGHTNESS, CID\_CONTRAST, CID\_HUE, CID\_SATURATION,  
 CID\_SHARPNESS, CID\_GAMMA, CID\_WHITE\_BALANCE\_TEMPERATURE, CID\_WHITE\_BALANCE\_COMPONENT,  
 CID\_BACKLIGHT\_COMPENSATION, CID\_GAIN, CID\_POWER\_LINE\_FREQUENCY, CID\_HUE\_AUTO,  
 CID\_WHITE\_BALANCE\_TEMPERATURE\_AUTO, CID\_WHITE\_BALANCE\_COMPONENT\_AUTO, CID\_DIGITAL\_MULTIPLIER,  
 CID\_DIGITAL\_MULTIPLIER\_LIMIT,  
 CID\_CONTRAST\_AUTO, CID\_LIST\_ALL = 0xFF }
- enum { KDP\_CAM\_0, KDP\_CAM\_1, KDP\_CAM\_NUM }
- enum camera\_state {  
 CAMERA\_STATE\_IDLE = 0, CAMERA\_STATE\_INITED, CAMERA\_STATE\_RUNNING, CAMERA\_STATE\_IN\_FDR\_INFERENCE,  
 CAMERA\_STATE\_IN\_FDR\_REGISTRATION, CAMERA\_STATE\_IN\_FDR\_AUTO\_REGISTRATION,  
 CAMERA\_STATE\_IN\_FDR\_REGISTRATION\_CONFIRM, CAMERA\_STATE\_IN\_FDR\_BOTH\_REGISTRATION,  
 CAMERA\_STATE\_IN\_FDR\_BOTH\_REGISTRATION\_CONFIRM, CAMERA\_STATE\_IN\_FDR\_BOTH\_INFERENCE,  
 CAMERA\_STATE\_IN\_FDR\_REGISTRATION\_POSE\_JUSTIFY }

## Functions

- `kmdw_status_t kmdw_camera_init` (void)  
*Initializes camera setting.*
- `kmdw_status_t kmdw_camera_open` (uint32\_t cam\_idx)  
*camera open function*
- `kmdw_status_t kmdw_camera_close` (uint32\_t cam\_idx)  
*camera close function*
- `kmdw_status_t kmdw_camera_get_device_info` (uint32\_t cam\_idx, struct cam\_capability \*cap)  
*camera get device information function*
- `kmdw_status_t kmdw_camera_set_frame_format` (uint32\_t cam\_idx, struct cam\_format \*format)  
*camera set frame format function*
- `kmdw_status_t kmdw_camera_get_frame_format` (uint32\_t cam\_idx, struct cam\_format \*format)  
*camera get frame format function*
- `kmdw_status_t kmdw_camera_buffer_init` (uint32\_t cam\_idx)  
*camera buffer init function*
- `kmdw_status_t kmdw_camera_start` (uint32\_t cam\_idx)  
*camera start function*
- `kmdw_status_t kmdw_camera_stop` (uint32\_t cam\_idx)  
*camera stop function*
- `kmdw_status_t kmdw_camera_buffer_prepare` (uint32\_t cam\_idx)  
*camera buffer prepare function*
- `kmdw_status_t kmdw_camera_buffer_capture` (uint32\_t cam\_idx, uint32\_t \*addr, uint32\_t \*size)

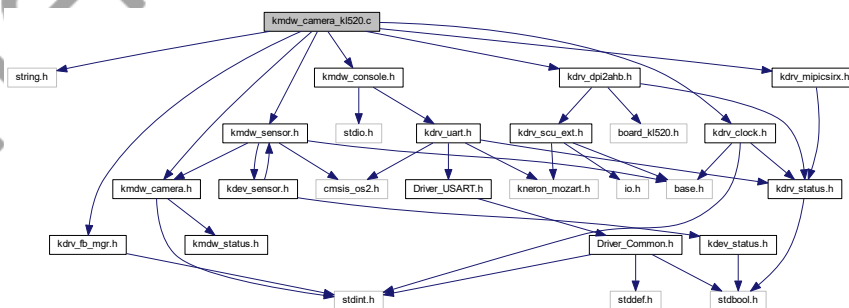


- camera buffer capture function*
- [kmdw\\_status\\_t kmdw\\_camera\\_stream\\_on](#) (uint32\_t cam\_idx)
- camera streaming on function*
- [kmdw\\_status\\_t kmdw\\_camera\\_stream\\_off](#) (uint32\_t cam\_idx)
- camera streaming off function*
- [kmdw\\_status\\_t kmdw\\_camera\\_set\\_gain](#) (uint32\_t cam\_idx, uint32\_t gain1, uint32\_t gain2)
- camera set gain function*
- [kmdw\\_status\\_t kmdw\\_camera\\_set\\_aec](#) (uint32\_t cam\_idx, struct [cam\\_sensor\\_aec](#) \*aec\_p)
- camera set ae controller ROI area function*
- [kmdw\\_status\\_t kmdw\\_camera\\_set\\_exp\\_time](#) (uint32\_t cam\_idx, uint32\_t gain1, uint32\_t gain2)
- camera set exposure time function*
- [kmdw\\_status\\_t kmdw\\_camera\\_get\\_lux](#) (uint32\_t cam\_idx, uint16\_t \*expo, uint8\_t \*pre\_gain, uint8\_t \*post\_gain, uint8\_t \*global\_gain, uint8\_t \*y\_average)
- camera get lum and other parameter function*
- [kmdw\\_status\\_t kmdw\\_camera\\_led\\_switch](#) (uint32\_t cam\_idx, uint32\_t on)
- camera set nir led on/off function*
- [kmdw\\_status\\_t kmdw\\_camera\\_ioctl](#) (uint32\_t cam\_idx, uint32\_t cid, void \*data, uint16\_t len)
- register specific cam ops with cam\_idx*
- [kmdw\\_status\\_t kmdw\\_camera\\_controller\\_register](#) (uint32\_t cam\_idx, struct [cam\\_ops](#) \*cam\_ops\_p)
- [kmdw\\_status\\_t kmdw\\_camera\\_controller\\_unregister](#) (uint32\_t cam\_idx, struct [cam\\_ops](#) \*cam\_ops\_p)
- unregister specific cam ops with cam\_idx*

## 6.85 kmdw\_camera\_kl520.c File Reference

```
#include <string.h>
#include "kmdw_camera.h"
#include "kmdw_sensor.h"
#include "kmdw_console.h"
#include "kdrv_fb_mgr.h"
#include "kdrv_clock.h"
#include "kdrv_dpi2ahb.h"
#include "kdrv_mipicsirx.h"
```

Include dependency graph for kmdw\_camera\_kl520.c:



## Data Structures

- struct [kmdw\\_cam\\_context](#)

## Macros

- #define `cam_msg`(fmt, ...)

## Functions

- void `kmdw_cam_mipi_init` (uint32\_t cam\_idx)
- void `kmdw_cam_dpi_init` (uint32\_t cam\_idx)
- void `kmdw_cam_uvc_init` (void)
- void `kmdw_cam_port_init` (uint32\_t cam\_idx)
- `kmdw_status_t kmdw_cam_kl520_init` (void)

## Variables

- struct `kmdw_cam_context cam_ctx` [KDP\_CAM\_NUM]

### 6.85.1 Macro Definition Documentation

#### 6.85.1.1 `cam_msg`

```
#define cam_msg(
 fmt,
 ...)
```

### 6.85.2 Function Documentation

#### 6.85.2.1 `kmdw_cam_dpi_init()`

```
void kmdw_cam_dpi_init (
 uint32_t cam_idx)
```

Here is the caller graph for this function:



### 6.85.2.2 kmdw\_cam\_kl520\_init()

```
kmdw_status_t kmdw_cam_kl520_init (
 void)
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 6.85.2.3 kmdw\_cam\_mipi\_init()

```
void kmdw_cam_mipi_init (
 uint32_t cam_idx)
```

Here is the call graph for this function:



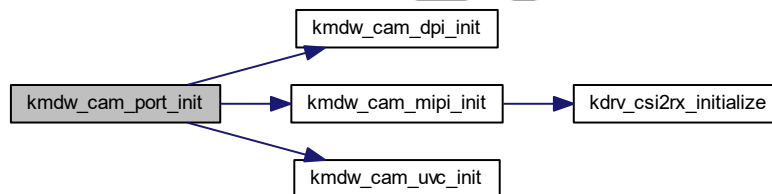
Here is the caller graph for this function:



#### 6.85.2.4 kmdw\_cam\_port\_init()

```
void kmdw_cam_port_init (
 uint32_t cam_idx)
```

Here is the call graph for this function:



#### 6.85.2.5 kmdw\_cam\_uvc\_init()

```
void kmdw_cam_uvc_init (
 void)
```

Here is the caller graph for this function:



## 6.85.3 Variable Documentation

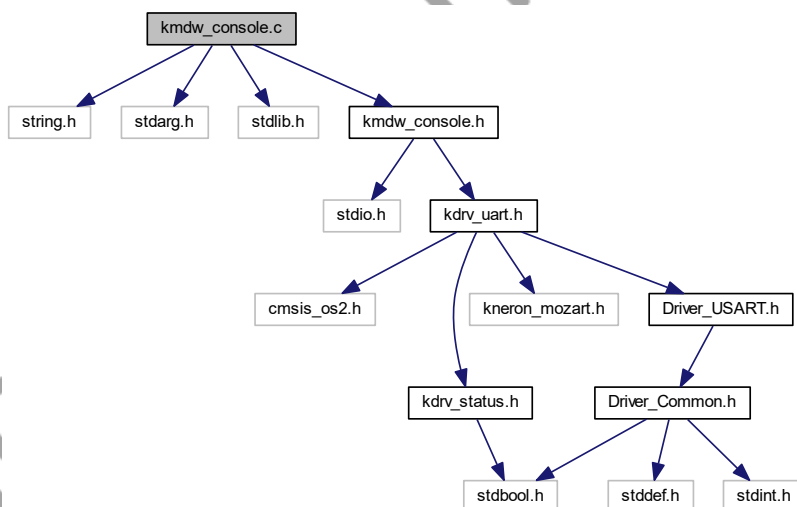
### 6.85.3.1 cam\_ctx

```
struct kmdw_cam_context cam_ctx[KDP_CAM_NUM]
```

## 6.86 kmdw\_console.c File Reference

```
#include <string.h>
#include <stdarg.h>
#include <stdlib.h>
#include "kmdw_console.h"
```

Include dependency graph for kmdw\_console.c:



## Macros

- #define `BACKSP_KEY` 0x08
- #define `RETURN_KEY` 0x0D
- #define `DELETE_KEY` 0x7F
- #define `BELL` 0x07

## Functions

- void `kmdw_console_init` (`kdrv_uart_dev_id_t` uart\_dev)
- void `kmdw_printf` (const char \*fmt,...)
- void `kmdw_level_printf` (int level, const char \*fmt,...)
- char `kmdw_console_getc` (void)
- void `kmdw_console_putc` (char Ch)
- void `kmdw_console_puts` (char \*str)
- int `kmdw_console_echo_gets` (char \*buf, int len)
- \_\_weak void `kdrv_ncpu_set_scpu_debug_lvl` (uint32\_t lvl)  
*Set SCPU debug level.*
- \_\_weak void `kdrv_ncpu_set_ncpu_debug_lvl` (uint32\_t lvl)  
*Set NCPU debug level.*
- void `kmdw_console_set_log_level_scpu` (uint32\_t level)
- uint32\_t `kmdw_console_get_log_level_scpu` (void)
- void `kmdw_console_set_log_level_ncpu` (uint32\_t level)

## Variables

- bool `UART0_Rx` = false
- bool `UART0_Tx` = false
- const char `uart_error_msg` [30] = "ERROR: UART Buffer Overrun.\n\n0"

### 6.86.1 Macro Definition Documentation

#### 6.86.1.1 BACKSP\_KEY

```
#define BACKSP_KEY 0x08
```

#### 6.86.1.2 BELL

```
#define BELL 0x07
```

#### 6.86.1.3 DELETE\_KEY

```
#define DELETE_KEY 0x7F
```

#### 6.86.1.4 RETURN\_KEY

```
#define RETURN_KEY 0x0D
```

## 6.86.2 Function Documentation

### 6.86.2.1 kmdw\_console\_echo\_gets()

```
int kmdw_console_echo_gets (
 char * buf,
 int len)
```

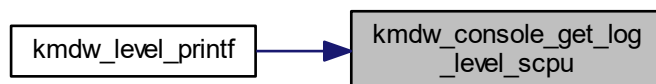
Here is the call graph for this function:



### 6.86.2.2 kmdw\_console\_get\_log\_level\_scpu()

```
uint32_t kmdw_console_get_log_level_scpu (
 void)
```

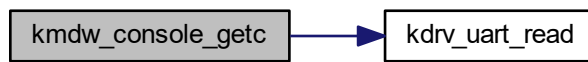
Here is the caller graph for this function:



### 6.86.2.3 kmdw\_console\_getc()

```
char kmdw_console_getc (
 void)
```

Here is the call graph for this function:



### 6.86.2.4 kmdw\_console\_init()

```
void kmdw_console_init (
 kdrv_uart_dev_id_t uart_dev)
```

Here is the call graph for this function:



### 6.86.2.5 kmdw\_console\_putc()

```
void kmdw_console_putc (
 char Ch)
```

Here is the call graph for this function:





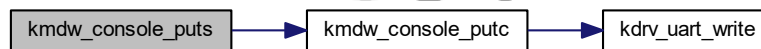
Here is the caller graph for this function:



#### 6.86.2.6 kmdw\_console\_puts()

```
void kmdw_console_puts (
 char * str)
```

Here is the call graph for this function:



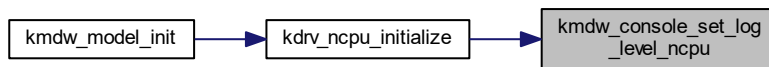
#### 6.86.2.7 kmdw\_console\_set\_log\_level\_ncpu()

```
void kmdw_console_set_log_level_ncpu (
 uint32_t level)
```

Here is the call graph for this function:



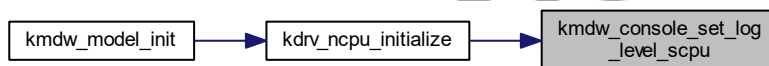
Here is the caller graph for this function:



#### 6.86.2.8 kmdw\_console\_set\_log\_level\_scpu()

```
void kmdw_console_set_log_level_scpu (
 uint32_t level)
```

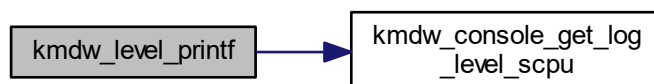
Here is the caller graph for this function:



#### 6.86.2.9 kmdw\_level\_printf()

```
void kmdw_level_printf (
 int level,
 const char * fmt,
 ...)
```

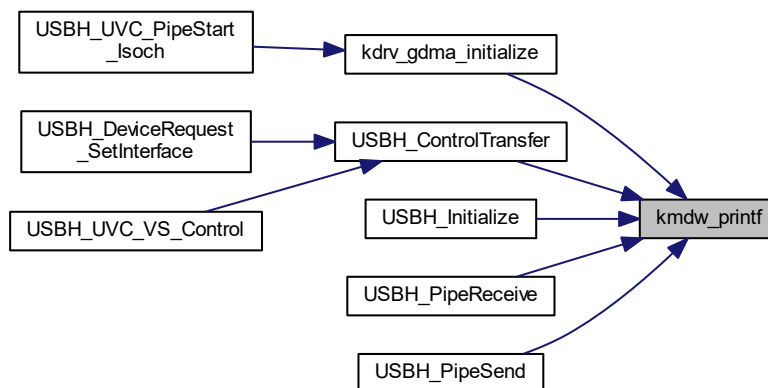
Here is the call graph for this function:



### 6.86.2.10 kmdw\_printf()

```
void kmdw_printf (
 const char * fmt,
 ...)
```

Here is the caller graph for this function:



## 6.86.3 Variable Documentation

### 6.86.3.1 UART0\_Rx

```
bool UART0_Rx = false
```

### 6.86.3.2 UART0\_Tx

```
bool UART0_Tx = false
```

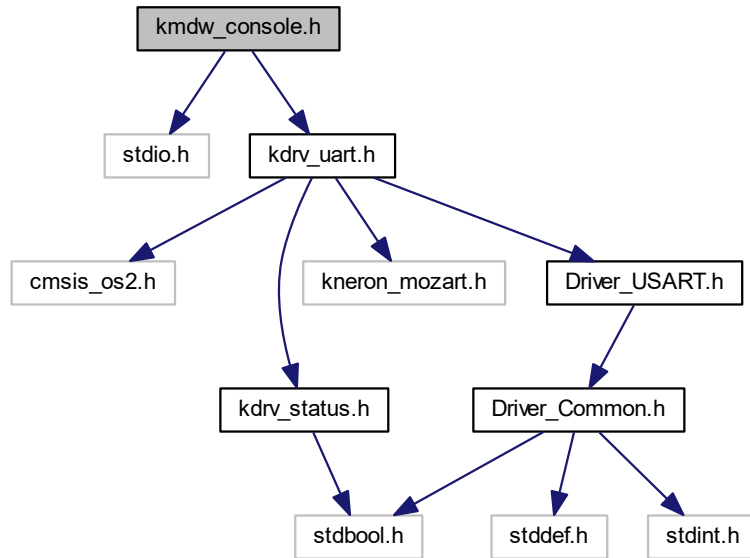
### 6.86.3.3 uart\_error\_msg

```
const char uart_error_msg[30] = "ERROR: UART Buffer Overrun.\r\n\0"
```

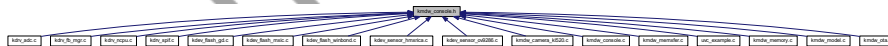
## 6.87 kmdw\_console.h File Reference

```
#include <stdio.h>
#include "kdrv_uart.h"
```

Include dependency graph for kmdw\_console.h:



This graph shows which files directly or indirectly include this file:



### Macros

- #define [LOG\\_NONE](#) 0
- #define [LOG\\_CRITICAL](#) 1
- #define [LOG\\_ERROR](#) 2
- #define [LOG\\_USER](#) 3
- #define [LOG\\_INFO](#) 4
- #define [LOG\\_TRACE](#) 5
- #define [LOG\\_DBG](#) 6
- #define [LOG\\_PROFILE](#) 9
- #define [DSG\\_NOLF](#)(\_\_format\_\_, ...)
- #define [DSG](#)(\_\_format\_\_, ...)
- #define [dbg\\_msg](#)(fmt, ...)
- #define [trace\\_msg](#)(fmt, ...)
- #define [info\\_msg](#)(fmt, ...)
- #define [err\\_msg](#)(fmt, ...)

- #define `critical_msg`(fmt, ...)
- #define `dlog`(fmt, ...)
- #define `dbg_msg_api`(fmt, ...) `dbg_msg`(fmt, ##\_\_VA\_ARGS\_\_)
- #define `dbg_msg_app`(fmt, ...) `dbg_msg`(fmt, ##\_\_VA\_ARGS\_\_)
- #define `dbg_msg_algo`(fmt, ...) `critical_msg`(fmt, ##\_\_VA\_ARGS\_\_)
- #define `dbg_msg_console`(fmt, ...) `critical_msg`(fmt "\n", ##\_\_VA\_ARGS\_\_)
- #define `dbg_msg_user`(fmt, ...) `kmdw_level_printf`(LOG\_USER, fmt, ##\_\_VA\_ARGS\_\_)

## Functions

- void `kmdw_console_init` (`kdrv_uart_dev_id_t` uart\_dev)
- void `kmdw_console_set_log_level_scpu` (`uint32_t` level)
- void `kmdw_console_set_log_level_ncpu` (`uint32_t` level)
- char `kmdw_console_getc` (void)
- void `kmdw_console_putc` (char Ch)
- void `kmdw_console_puts` (char \*str)
- int `kmdw_console_echo_gets` (char \*buf, int len)
- `uint32_t` `kmdw_console_get_log_level_scpu` (void)
- void `kmdw_printf` (const char \*fmt,...)
- void `kmdw_level_printf` (int level, const char \*fmt,...)

### 6.87.1 Macro Definition Documentation

#### 6.87.1.1 `critical_msg`

```
#define critical_msg(
 fmt,
 ...)
```

#### 6.87.1.2 `dbg_msg`

```
#define dbg_msg(
 fmt,
 ...)
```

#### 6.87.1.3 `dbg_msg_algo`

```
#define dbg_msg_algo(
 fmt,
 ...) critical_msg(fmt, ##__VA_ARGS__)
```

#### 6.87.1.4 dbg\_msg\_api

```
#define dbg_msg_api(
 fmt,
 ...) dbg_msg(fmt, ##__VA_ARGS__)
```

#### 6.87.1.5 dbg\_msg\_app

```
#define dbg_msg_app(
 fmt,
 ...) dbg_msg(fmt, ##__VA_ARGS__)
```

#### 6.87.1.6 dbg\_msg\_console

```
#define dbg_msg_console(
 fmt,
 ...) critical_msg(fmt "\n", ##__VA_ARGS__)
```

#### 6.87.1.7 dbg\_msg\_user

```
#define dbg_msg_user(
 fmt,
 ...) kmdw_level_printf(LOG_USER, fmt, ##__VA_ARGS__)
```

#### 6.87.1.8 dlog

```
#define dlog(
 fmt,
 ...)
```

#### 6.87.1.9 DSG

```
#define DSG(
 __format__,
 ...)
```

**6.87.1.10 DSG\_NOLF**

```
#define DSG_NOLF(
 __format__,
 ...)
```

**6.87.1.11 err\_msg**

```
#define err_msg(
 fmt,
 ...)
```

**6.87.1.12 info\_msg**

```
#define info_msg(
 fmt,
 ...)
```

**6.87.1.13 LOG\_CRITICAL**

```
#define LOG_CRITICAL 1
```

**6.87.1.14 LOG\_DBG**

```
#define LOG_DBG 6
```

**6.87.1.15 LOG\_ERROR**

```
#define LOG_ERROR 2
```

**6.87.1.16 LOG\_INFO**

```
#define LOG_INFO 4
```

### 6.87.1.17 LOG\_NONE

```
#define LOG_NONE 0
```

### 6.87.1.18 LOG\_PROFILE

```
#define LOG_PROFILE 9
```

### 6.87.1.19 LOG\_TRACE

```
#define LOG_TRACE 5
```

### 6.87.1.20 LOG\_USER

```
#define LOG_USER 3
```

### 6.87.1.21 trace\_msg

```
#define trace_msg(
 fmt,
 ...)
```

## 6.87.2 Function Documentation

### 6.87.2.1 kmdw\_console\_echo\_gets()

```
int kmdw_console_echo_gets (
 char * buf,
 int len)
```

Here is the call graph for this function:

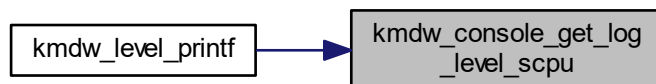




### 6.87.2.2 kmdw\_console\_get\_log\_level\_scpu()

```
uint32_t kmdw_console_get_log_level_scpu (
 void)
```

Here is the caller graph for this function:



### 6.87.2.3 kmdw\_console\_getc()

```
char kmdw_console_getc (
 void)
```

Here is the call graph for this function:



### 6.87.2.4 kmdw\_console\_init()

```
void kmdw_console_init (
 kdrv_uart_dev_id_t uart_dev)
```

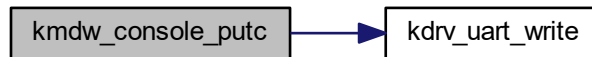
Here is the call graph for this function:



### 6.87.2.5 kmdw\_console\_putc()

```
void kmdw_console_putc (
 char Ch)
```

Here is the call graph for this function:



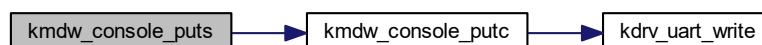
Here is the caller graph for this function:



### 6.87.2.6 kmdw\_console\_puts()

```
void kmdw_console_puts (
 char * str)
```

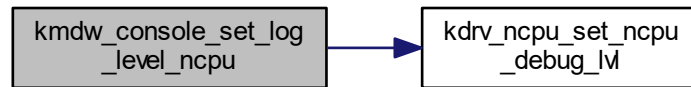
Here is the call graph for this function:



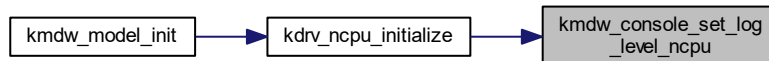
### 6.87.2.7 kmdw\_console\_set\_log\_level\_ncpu()

```
void kmdw_console_set_log_level_ncpu (
 uint32_t level)
```

Here is the call graph for this function:



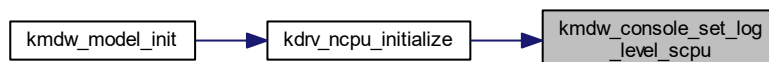
Here is the caller graph for this function:



### 6.87.2.8 kmdw\_console\_set\_log\_level\_scpu()

```
void kmdw_console_set_log_level_scpu (
 uint32_t level)
```

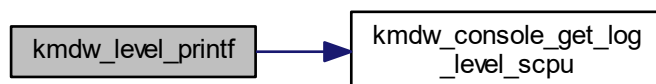
Here is the caller graph for this function:



### 6.87.2.9 kmdw\_level\_printf()

```
void kmdw_level_printf (
 int level,
 const char * fmt,
 ...)
```

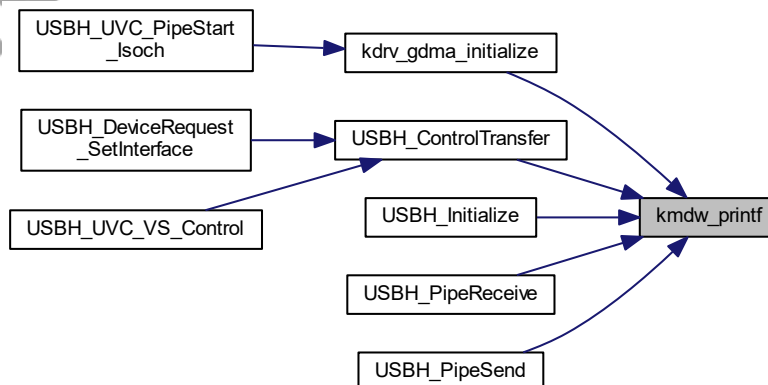
Here is the call graph for this function:



### 6.87.2.10 kmdw\_printf()

```
void kmdw_printf (
 const char * fmt,
 ...)
```

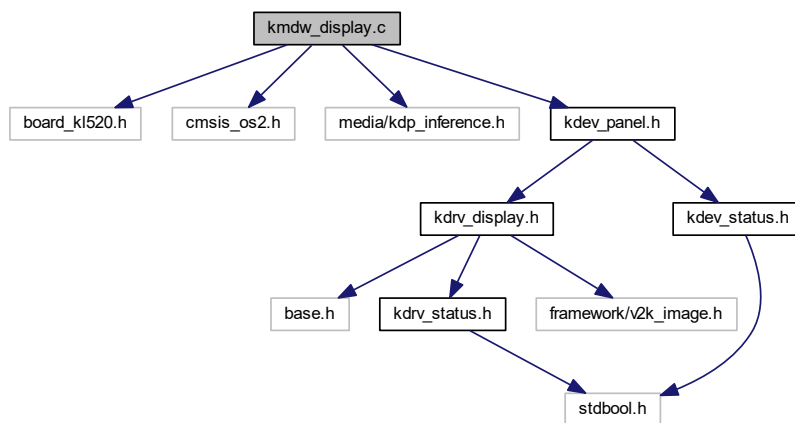
Here is the caller graph for this function:



## 6.88 kmdw\_display.c File Reference

```
#include "board_kl520.h"
#include <cmsis_os2.h>
#include "media/kdp_inference.h"
#include "kdev_panel.h"
```

Include dependency graph for kmdw\_display.c:



### Functions

- int [kmdw\\_video\\_renderer\\_buffer\\_initialize](#) (struct video\_input\_params \*dp\_params)  
*Initilize display frame buffer.*
- uint32\_t [kmdw\\_video\\_renderer\\_get\\_buffer\\_addr](#) (void)  
*Get display snapshot frame buffer.*
- int [kmdw\\_display\\_get\\_params](#) (struct video\_input\_params \*dp\_params)  
*Get the input parameters of display.*
- int [kmdw\\_display\\_get\\_device\\_id](#) (void)
- int [kmdw\\_video\\_renderer\\_open](#) (struct video\_input\_params \*params)  
*Open a video renderer to display frame buffer.*
- int [kmdw\\_video\\_renderer\\_set\\_camera](#) (uint8\_t cam\_idx)
- int [kmdw\\_video\\_renderer\\_start](#) (void)  
*Turn on display preview.*
- int [kmdw\\_video\\_renderer\\_stop](#) (void)  
*Turn off display preview.*
- int [kmdw\\_display\\_set\\_pen\\_rgb565](#) (uint16\_t color, uint16\_t pen\_width)  
*Set pen width and color.*
- int [kmdw\\_display\\_draw\\_rect](#) (uint32\_t x, uint32\_t y, uint32\_t width, uint32\_t height, uint8\_t draw\_mode)  
*Draw rectangle without filling color on display.*
- int [kmdw\\_display\\_draw\\_line](#) (uint32\_t xs, uint32\_t ys, uint32\_t xe, uint32\_t ye)  
*Draw line on display.*
- int [kmdw\\_display\\_fill\\_rect](#) (uint32\_t x, uint32\_t y, uint32\_t width, uint32\_t height)  
*Draw rectangle with filling color on display.*
- int [kmdw\\_display\\_draw\\_bitmap](#) (uint32\_t x, uint32\_t y, uint32\_t width, uint32\_t height, void \*buf)

*Draw bitmap on display.*

- int `kmdw_display_update_draw_fb` (uint32\_t `addr`, uint8\_t `cam_idx`)
- int `kmdw_display_refresh` (void)
- int `kmdw_display_test_pattern_gen` (bool `pat_gen`)

*Generate display test image display.*

- int `kmdw_display_set_backlight` (int `duty`)

*Set display backlight.*

- int `kmdw_display_initialize` (void)

*Initialize display and panel driver.*

## Variables

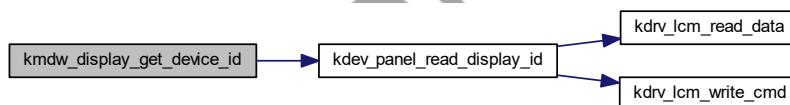
- `kdrv_display_t * p_display_drv`

## 6.88.1 Function Documentation

### 6.88.1.1 `kmdw_display_get_device_id()`

```
int kmdw_display_get_device_id (
 void)
```

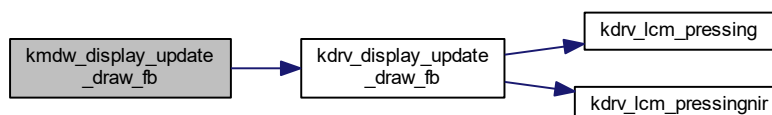
Here is the call graph for this function:



### 6.88.1.2 `kmdw_display_update_draw_fb()`

```
int kmdw_display_update_draw_fb (
 uint32_t addr,
 uint8_t cam_idx)
```

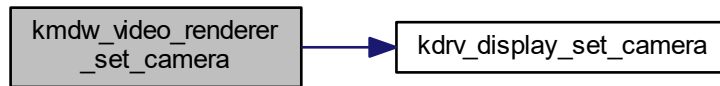
Here is the call graph for this function:



### 6.88.1.3 kmdw\_video\_renderer\_set\_camera()

```
int kmdw_video_renderer_set_camera (
 uint8_t cam_idx)
```

Here is the call graph for this function:



## 6.88.2 Variable Documentation

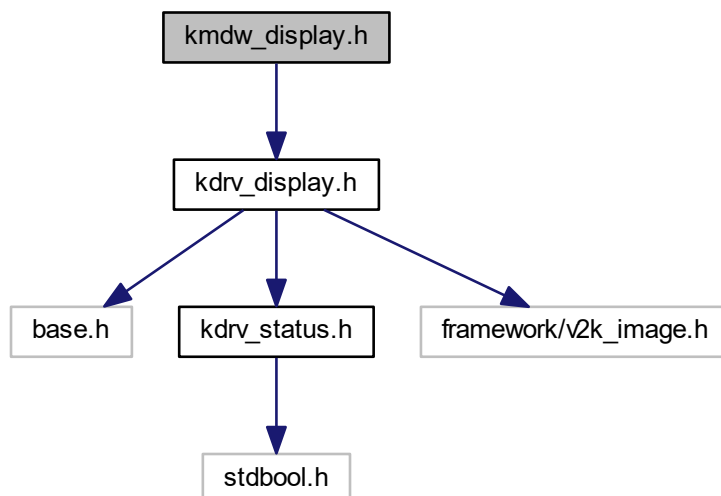
### 6.88.2.1 p\_display\_drv

```
kdrv_display_t* p_display_drv
```

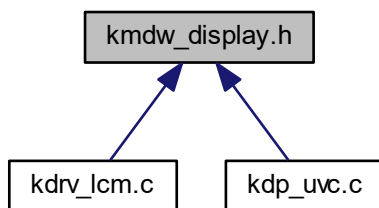
## 6.89 kmdw\_display.h File Reference

```
#include "kdrv_display.h"
```

Include dependency graph for kmdw\_display.h:



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [kmdw\\_display\\_panel\\_drv](#)  
*Structure of representing display and panel driver compatibility.*

## Functions

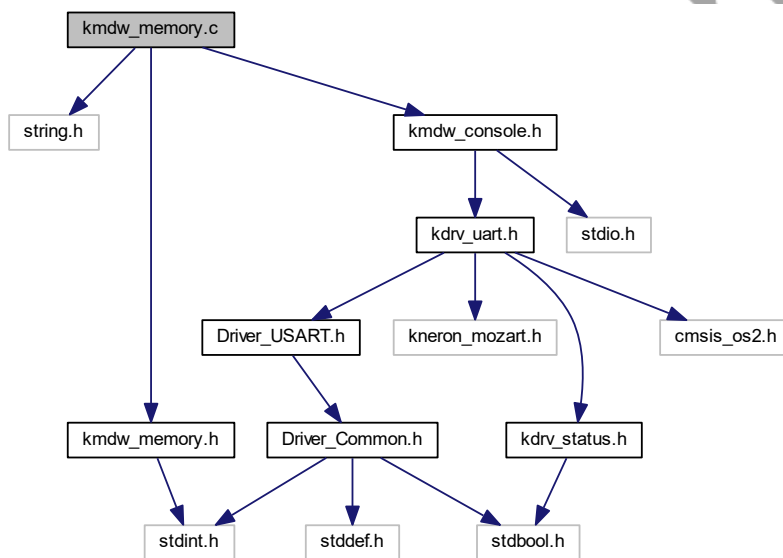
- int [kmdw\\_display\\_initialize](#) (void)  
*Initialize display and panel driver.*
- int [kmdw\\_video\\_renderer\\_open](#) (struct video\_input\_params \*params)  
*Open a video renderer to display frame buffer.*
- int [kmdw\\_video\\_renderer\\_set\\_camera](#) (unsigned int cam\_idx)  
*Set camera source index which be displayed on LCD.*
- int [kmdw\\_video\\_renderer\\_buffer\\_initialize](#) (struct video\_input\_params \*params)  
*Initilize display frame buffer.*
- int [kmdw\\_video\\_renderer\\_start](#) (void)  
*Turn on display preview.*
- int [kmdw\\_video\\_renderer\\_stop](#) (void)  
*Turn off display preview.*
- uint32\_t [kmdw\\_video\\_renderer\\_get\\_buffer\\_addr](#) (void)  
*Get display snapshot frame buffer.*
- int [kmdw\\_display\\_get\\_params](#) (struct video\_input\_params \*dp\_params)  
*Get the input parameters of display.*
- int [kmdw\\_display\\_update\\_draw\\_fb](#) (uint32\_t addr, unsigned int cam\_idx)  
*Update frame buffer which be used to draw something on display.*
- int [kmdw\\_display\\_set\\_pen\\_rgb565](#) (uint16\_t color, uint16\_t pen\_width)  
*Set pen width and color.*
- int [kmdw\\_display\\_draw\\_rect](#) (uint32\_t x, uint32\_t y, uint32\_t width, uint32\_t height, uint8\_t draw\_mode)  
*Draw rectangle without filling color on display.*
- int [kmdw\\_display\\_draw\\_line](#) (uint32\_t xs, uint32\_t ys, uint32\_t xe, uint32\_t ye)  
*Draw line on display.*
- int [kmdw\\_display\\_fill\\_rect](#) (uint32\_t x, uint32\_t y, uint32\_t width, uint32\_t height)  
*Draw rectangle with filling color on display.*
- int [kmdw\\_display\\_draw\\_bitmap](#) (uint32\_t x, uint32\_t y, uint32\_t width, uint32\_t height, void \*buf)



- *Draw bitmap on display.*
- int [kmdw\\_display\\_test\\_pattern\\_gen](#) (bool pat\_gen)  
*Generate display test image display.*
- int [kmdw\\_display\\_refresh](#) (void)
- int [kmdw\\_display\\_set\\_backlight](#) (int duty)  
*Set display backlight.*

## 6.90 kmdw\_memory.c File Reference

```
#include <string.h>
#include "kmdw_memory.h"
#include "kmdw_console.h"
Include dependency graph for kmdw_memory.c:
```



### Macros

- #define [ALIGN\\_BYTE](#) 16

### Functions

- void [kmdw\\_dds\\_init](#) (uint32\_t start\_addr, uint32\_t end\_addr)  
*To initialize available DDR block.*
- uint32\_t [kmdw\\_dds\\_reserve](#) (uint32\_t numbyte)  
*to allocate DDR memory*

#### 6.90.1 Macro Definition Documentation

### 6.90.1.1 ALIGN\_BYTE

```
#define ALIGN_BYTE 16
```

## 6.90.2 Function Documentation

### 6.90.2.1 kmdw\_ddr\_init()

```
void kmdw_ddr_init (
 uint32_t start_addr,
 uint32_t end_addr)
```

To initialize available DDR block.

#### Parameters

|                   |                                |
|-------------------|--------------------------------|
| <i>start_addr</i> | the start address of DDR block |
| <i>eed_addr</i>   | the end address of DDR block   |

### 6.90.2.2 kmdw\_ddr\_reserve()

```
uint32_t kmdw_ddr_reserve (
 uint32_t numbyte)
```

to allocate DDR memory

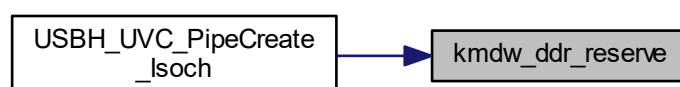
#### Parameters

|                |              |
|----------------|--------------|
| <i>numbyte</i> | size in byte |
|----------------|--------------|

#### Returns

the address of allocated block

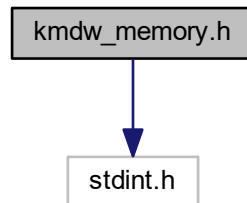
Here is the caller graph for this function:



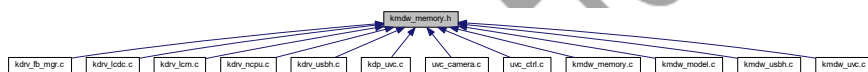
## 6.91 kmdw\_memory.h File Reference

```
#include <stdint.h>
```

Include dependency graph for kmdw\_memory.h:



This graph shows which files directly or indirectly include this file:



### Functions

- void [kmdw\\_dds\\_init](#) (uint32\_t start\_addr, uint32\_t end\_addr)  
*To initialize available DDR block.*
- uint32\_t [kmdw\\_dds\\_reserve](#) (uint32\_t numbyte)  
*to allocate DDR memory*

### 6.91.1 Function Documentation

#### 6.91.1.1 kmdw\_dds\_init()

```
void kmdw_dds_init (
 uint32_t start_addr,
 uint32_t end_addr)
```

To initialize available DDR block.

#### Parameters

|                   |                                |
|-------------------|--------------------------------|
| <i>start_addr</i> | the start address of DDR block |
| <i>end_addr</i>   | the end address of DDR block   |

### 6.91.1.2 kmdw\_dds\_reserve()

```
uint32_t kmdw_dds_reserve (
 uint32_t numbyte)
```

to allocate DDR memory

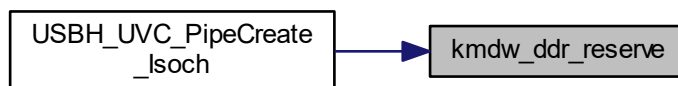
#### Parameters

|                |              |
|----------------|--------------|
| <i>numbyte</i> | size in byte |
|----------------|--------------|

#### Returns

the address of allocated block

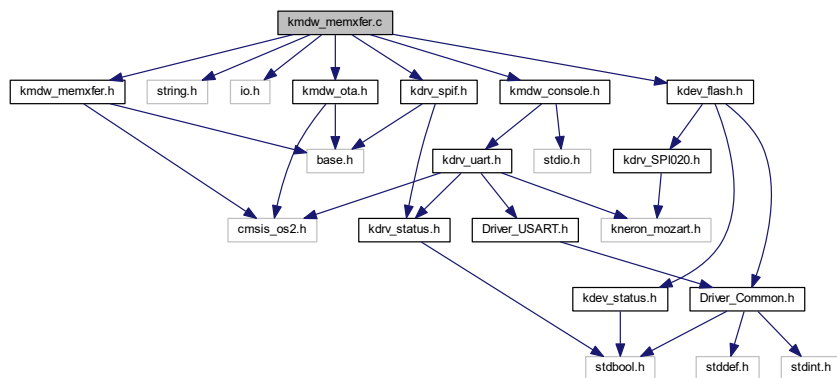
Here is the caller graph for this function:



## 6.92 kmdw\_memxfer.c File Reference

```
#include "kmdw_memxfer.h"
#include <string.h>
#include <io.h>
#include "kmdw_ota.h"
#include "kdrv_spif.h"
#include "kdev_flash.h"
#include "kmdw_console.h"
```

Include dependency graph for `kmdw_memxfer.c`:



## Macros

- #define `FLASH_WB_DEV` 0xEF
- #define `FLASH_MXIC_DEV` 0xC2
- #define `FLASH_Micron_DEV` 0x20
- #define `FLASH_SIZE_1MB_ID` 0x14
- #define `MEMXFER_INITED` 0x10
- #define `MEMXFER_OPS_MASK` `MEMXFER_OPS_CPU | MEMXFER_OPS_DMA`
- #define `SPI_QUAD_MODE`
- #define `SPI_BUS_SPEED_100MHZ` 0x01
- #define `SPI_BUS_SPEED_50MHZ` 0x02
- #define `SPI_BUS_SPEED_25MHZ` 0x04
- #define `SPI_BUS_SPEED_SPI_BUS_SPEED_100MHZ`
- #define `_get_min(x, y)` (  $x < y$  ?  $x$  :  $y$  )
- #define `BLOCK_SIZE` 256
- #define `SECTOR_ERASE_SIZE` 4096
- #define `SECTOR64_ERASE_SIZE` 0x10000

## Functions

- void `kdrv_spif_set_commands` (uint32\_t cmd0, uint32\_t cmd1, uint32\_t cmd2, uint32\_t cmd3)  
*set spi communication commands including read/write by 3/4bytes address, dummy byte size, operation mode, etc*
- void `kdrv_spif_wait_command_complete` (void)  
*Check status bit to wait until command completed.*
- void `kdev_flash_write_control` (uint8\_t enable)
- void `kdrv_spif_check_quad_status_till_ready` (void)  
*wait quad read command completed and check status till ready*
- void `kdev_flash_64kErase` (uint32\_t offset)
- void `kdev_flash_read_flash_id` (void)
- int `kdp_memxfer_init` (uint8\_t flash\_mode, uint8\_t mem\_mode)
- int `kdp_memxfer_flash_to_ddr` (uint32\_t dst, uint32\_t src, size\_t bytes)
- int `kdp_memxfer_ddr_to_flash` (uint32\_t dst, uint32\_t src, size\_t bytes)
- int `kdp_memxfer_flash_sector_erase64k` (uint32\_t addr)  
*flash 64k sector erase*
- int `kdp_memxfer_flash_to_niram` (int part\_idx)  
*load ncpu firmware code from flash to niram*
- uint8\_t `kdp_memxfer_get_flash_device_id` (void)

## Variables

- const struct [s\\_kdp\\_memxfer](#) [kdp\\_memxfer\\_module](#)

### 6.92.1 Macro Definition Documentation

#### 6.92.1.1 `_get_min`

```
#define _get_min(
 x,
 y) (x < y ? x : y)
```

#### 6.92.1.2 `BLOCK_SIZE`

```
#define BLOCK_SIZE 256
```

#### 6.92.1.3 `FLASH_Micron_DEV`

```
#define FLASH_Micron_DEV 0x20
```

#### 6.92.1.4 `FLASH_MXIC_DEV`

```
#define FLASH_MXIC_DEV 0xC2
```

#### 6.92.1.5 `FLASH_SIZE_1MB_ID`

```
#define FLASH_SIZE_1MB_ID 0x14
```

#### 6.92.1.6 `FLASH_WB_DEV`

```
#define FLASH_WB_DEV 0xEF
```

### 6.92.1.7 MEMXFER\_INITED

```
#define MEMXFER_INITED 0x10
```

### 6.92.1.8 MEMXFER\_OPS\_MASK

```
#define MEMXFER_OPS_MASK MEMXFER_OPS_CPU | MEMXFER_OPS_DMA
```

### 6.92.1.9 SECTOR64\_ERASE\_SIZE

```
#define SECTOR64_ERASE_SIZE 0x10000
```

### 6.92.1.10 SECTOR\_ERASE\_SIZE

```
#define SECTOR_ERASE_SIZE 4096
```

### 6.92.1.11 SPI\_BUS\_SPEED

```
#define SPI_BUS_SPEED SPI_BUS_SPEED_100MHZ
```

### 6.92.1.12 SPI\_BUS\_SPEED\_100MHZ

```
#define SPI_BUS_SPEED_100MHZ 0x01
```

### 6.92.1.13 SPI\_BUS\_SPEED\_25MHZ

```
#define SPI_BUS_SPEED_25MHZ 0x04
```

### 6.92.1.14 SPI\_BUS\_SPEED\_50MHZ

```
#define SPI_BUS_SPEED_50MHZ 0x02
```

### 6.92.1.15 SPI\_QUAD\_MODE

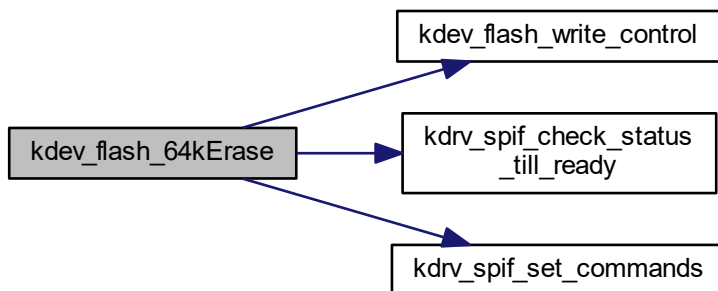
```
#define SPI_QUAD_MODE
```

## 6.92.2 Function Documentation

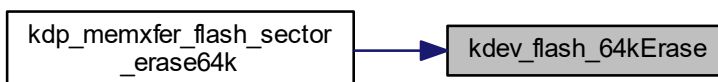
### 6.92.2.1 kdev\_flash\_64kErase()

```
void kdev_flash_64kErase (
 uint32_t offset)
```

Here is the call graph for this function:



Here is the caller graph for this function:

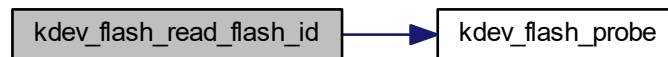




### 6.92.2.2 kdev\_flash\_read\_flash\_id()

```
void kdev_flash_read_flash_id (
 void)
```

Here is the call graph for this function:



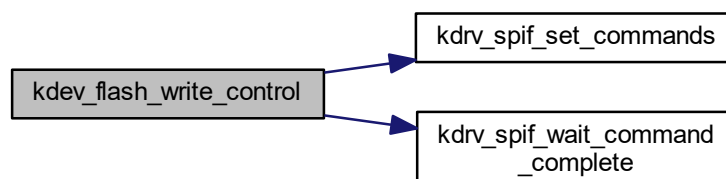
Here is the caller graph for this function:



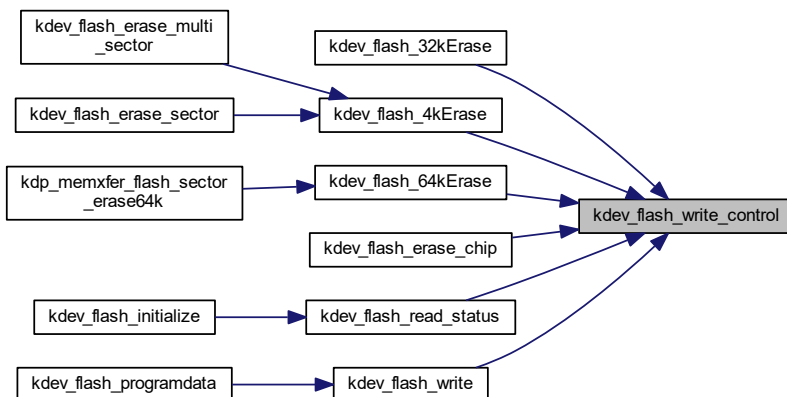
### 6.92.2.3 kdev\_flash\_write\_control()

```
void kdev_flash_write_control (
 uint8_t enable)
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 6.92.2.4 kdp\_memxfer\_ddr\_to\_flash()

```

int kdp_memxfer_ddr_to_flash (
 uint32_t dst,
 uint32_t src,
 size_t bytes)

```

#### 6.92.2.5 kdp\_memxfer\_flash\_sector\_erase64k()

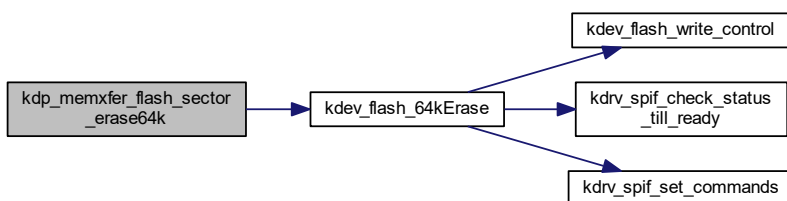
```

int kdp_memxfer_flash_sector_erase64k (
 uint32_t addr)

```

flash 64k sector erase

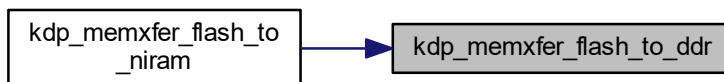
Here is the call graph for this function:



### 6.92.2.6 kdp\_memxfer\_flash\_to\_ddr()

```
int kdp_memxfer_flash_to_ddr (
 uint32_t dst,
 uint32_t src,
 size_t bytes)
```

Here is the caller graph for this function:

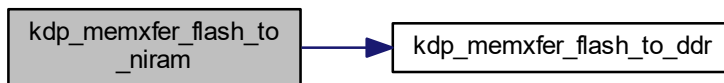


### 6.92.2.7 kdp\_memxfer\_flash\_to\_niram()

```
int kdp_memxfer_flash_to_niram (
 int part_idx)
```

load ncpu firmware code from flash to niram

Here is the call graph for this function:



### 6.92.2.8 kdp\_memxfer\_get\_flash\_device\_id()

```
uint8_t kdp_memxfer_get_flash_device_id (
 void)
```

### 6.92.2.9 kdp\_memxfer\_init()

```
int kdp_memxfer_init (
 uint8_t flash_mode,
 uint8_t mem_mode)
```

## 6.92.3 Variable Documentation

### 6.92.3.1 kdp\_memxfer\_module

```
const struct s_kdp_memxfer kdp_memxfer_module
```

**Initial value:**

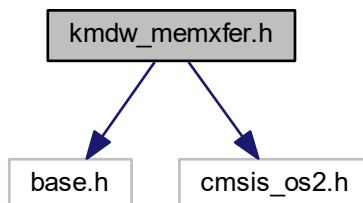
```
= {
 kdp_memxfer_init,
 kdp_memxfer_flash_to_ddr,
 kdp_memxfer_ddr_to_flash,
 kdp_memxfer_flash_sector_erase64k,
 kdp_memxfer_flash_to_niram,
 kdp_memxfer_get_flash_device_id,
}
```

## 6.93 kmdw\_memxfer.h File Reference

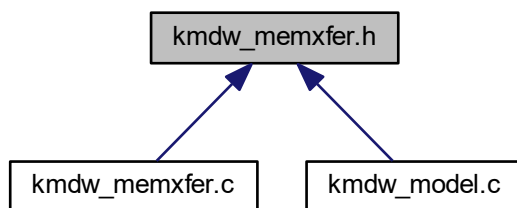
```
#include "base.h"
```

```
#include "cmsis_os2.h"
```

Include dependency graph for kmdw\_memxfer.h:



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [s\\_kdp\\_memxfer](#)

## Macros

- #define [MEMXFER\\_OPS\\_NONE](#) 0x00
- #define [MEMXFER\\_OPS\\_CPU](#) 0x01
- #define [MEMXFER\\_OPS\\_DMA](#) 0x02

## Variables

- const struct [s\\_kdp\\_memxfer](#) [kdp\\_memxfer\\_module](#)

### 6.93.1 Macro Definition Documentation

#### 6.93.1.1 MEMXFER\_OPS\_CPU

```
#define MEMXFER_OPS_CPU 0x01
```

#### 6.93.1.2 MEMXFER\_OPS\_DMA

```
#define MEMXFER_OPS_DMA 0x02
```

### 6.93.1.3 MEMXFER\_OPS\_NONE

```
#define MEMXFER_OPS_NONE 0x00
```

## 6.93.2 Variable Documentation

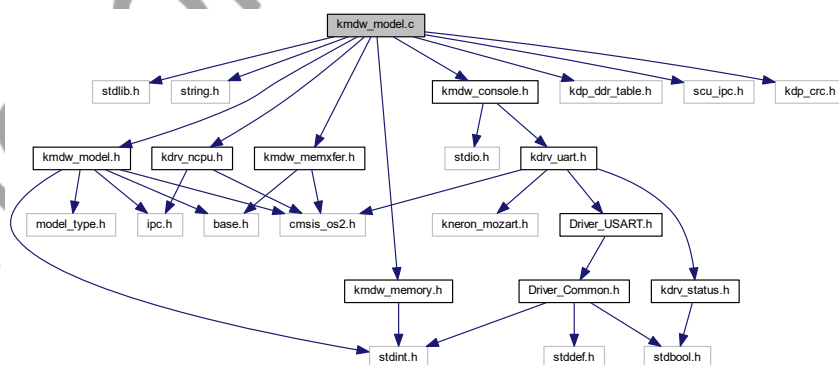
### 6.93.2.1 kdp\_memxfer\_module

```
const struct s_kdp_memxfer kdp_memxfer_module
```

## 6.94 kmdw\_model.c File Reference

```
#include <stdlib.h>
#include <string.h>
#include "kdrv_ncpu.h"
#include "kmdw_model.h"
#include "kmdw_console.h"
#include "kmdw_memxfer.h"
#include "kmdw_memory.h"
#include "kdp_ddr_table.h"
#include "scu_ipc.h"
#include "kdp_crc.h"
```

Include dependency graph for kmdw\_model.c:



## Data Structures

- struct [kmdw\\_model\\_data\\_t](#)
- struct [kmdw\\_img\\_data\\_t](#)

## Macros

- #define `DEBUG` 0
- #define `ENABLE_CHKSUM_ON_MODEL` 0
- #define `FLAG_MODEL_MGR_ABORT` BIT(29)
- #define `FLAG_MODEL_MGR_FROM_NCPU` BIT(30)
- #define `FLAG_MODEL_MGR_FROM_NPU` BIT(28)

## Functions

- void `kmdw_model_init` (void)  
*Init model functionality.*
- int32\_t `kmdw_model_load_model` (int8\_t model\_info\_index\_p)  
*A wrapper of load\_model.*
- void `kmdw_model_reload_model_info` (bool from\_ddr)  
*A wrapper of load\_model\_info.*
- void `kmdw_model_refresh_models` (void)  
*Refresh all models.*
- int32\_t `kmdw_model_config_result` (osEventFlagsId\_t result\_evt, uint32\_t result\_evt\_flag)  
*Specify output address for model run in ncpu/npu !!! must be called after kmdw\_model\_config\_model()*
- void `kmdw_model_config_img` (struct kdp\_img\_cfg \*img\_cfg, struct kdp\_crop\_box\_s \*crop\_box, struct kdp\_←\_pad\_value\_s \*pad\_values, void \*ext\_param)  
*Config model image.*
- struct kdp\_img\_raw\_s \* `kmdw_model_get_raw_img` (int idx)  
*Get raw image config.*
- int `kmdw_model_run` (const char \*tag, void \*output, uint32\_t model\_type, bool dme)  
*Run model.*
- void `kmdw_model_abort` (void)  
*abort NCPU/NPU operations (stop sending task to ncpu/npu)*
- struct kdp\_model\_s \* `kmdw_model_get_model_info` (int model\_idx\_p)  
*Output model\_info of specified index.*

## Variables

- const struct `s_kdp_memxfer` `kdp_memxfer_module`

### 6.94.1 Macro Definition Documentation

#### 6.94.1.1 DEBUG

```
#define DEBUG 0
```

### 6.94.1.2 ENABLE\_CHKSUM\_ON\_MODEL

```
#define ENABLE_CHKSUM_ON_MODEL 0
```

### 6.94.1.3 FLAG\_MODELGR\_ABORT

```
#define FLAG_MODELGR_ABORT BIT(29)
```

### 6.94.1.4 FLAG\_MODELGR\_FROM\_NCPU

```
#define FLAG_MODELGR_FROM_NCPU BIT(30)
```

### 6.94.1.5 FLAG\_MODELGR\_FROM\_NPU

```
#define FLAG_MODELGR_FROM_NPU BIT(28)
```

## 6.94.2 Function Documentation

### 6.94.2.1 kmdw\_model\_abort()

```
void kmdw_model_abort (
 void)
```

abort NCPU/NPU operations (stop sending task to ncpu/npu)

Abort model execution.

#### Returns

n/a

Here is the call graph for this function:





### 6.94.2.2 kmdw\_model\_config\_img()

```
void kmdw_model_config_img (
 struct kdp_img_cfg * img_cfg,
 struct kdp_crop_box_s * crop_box,
 struct kdp_pad_value_s * pad_values,
 void * ext_param)
```

Config model image.

#### Parameters

|                   |                      |
|-------------------|----------------------|
| <i>img_cfg</i>    | image config         |
| <i>crop_box</i>   | image crop config    |
| <i>pad_values</i> | image padding config |
| <i>ext_param</i>  | extra param          |

Here is the call graph for this function:



### 6.94.2.3 kmdw\_model\_config\_result()

```
int32_t kmdw_model_config_result (
 osEventFlagsId_t result_evt,
 uint32_t result_evt_flag)
```

Specify output address for model run in ncpu/npu !!! must be called after kmdw\_model\_config\_model()

#### Returns

always 0

Here is the call graph for this function:



#### 6.94.2.4 kmdw\_model\_get\_model\_info()

```
struct kdp_model_s* kmdw_model_get_model_info (
 int idx_p)
```

Output model\_info of specified index.

##### Parameters

|    |            |                                |
|----|------------|--------------------------------|
| in | idx↔<br>_p | the index of programmed models |
|----|------------|--------------------------------|

##### Returns

model\_info defined in ipc.h

#### 6.94.2.5 kmdw\_model\_get\_raw\_img()

```
struct kdp_img_raw_s* kmdw_model_get_raw_img (
 int idx)
```

Get raw image config.

##### Parameters

|     |             |
|-----|-------------|
| idx | image index |
|-----|-------------|

##### Returns

raw image config

Here is the call graph for this function:

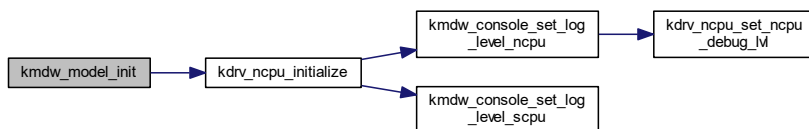


### 6.94.2.6 kmdw\_model\_init()

```
void kmdw_model_init (
 void)
```

Init model functionality.

Here is the call graph for this function:



### 6.94.2.7 kmdw\_model\_load\_model()

```
int32_t kmdw_model_load_model (
 int8_t model_info_index_p)
```

A wrapper of `load_model`.

#### Parameters

|                            |                                                                                |
|----------------------------|--------------------------------------------------------------------------------|
| <code>model_index_p</code> | model info index, 0-n: info_index of model to load -1 means to load all models |
|----------------------------|--------------------------------------------------------------------------------|

#### Returns

always 0

### 6.94.2.8 kmdw\_model\_refresh\_models()

```
void kmdw_model_refresh_models (
 void)
```

Refresh all models.

### 6.94.2.9 kmdw\_model\_reload\_model\_info()

```
void kmdw_model_reload_model_info (
 bool from_ddr)
```

A wrapper of `load_model_info`.

## Parameters

|    |                          |                                   |
|----|--------------------------|-----------------------------------|
| in | <i>is_model_from_ddr</i> | if model is from ddr/host command |
|----|--------------------------|-----------------------------------|

6.94.2.10 `kmdw_model_run()`

```
int kmdw_model_run (
 const char * tag,
 void * output,
 uint32_t model_type,
 bool dme)
```

Run model.

## Parameters

|                   |              |
|-------------------|--------------|
| <i>tag</i>        | model tag    |
| <i>output</i>     | model output |
| <i>model_type</i> | model type   |
| <i>dme</i>        | DME mode     |

## Returns

`kmdw_model_rc`

## 6.94.3 Variable Documentation

6.94.3.1 `kdp_memxfer_module`

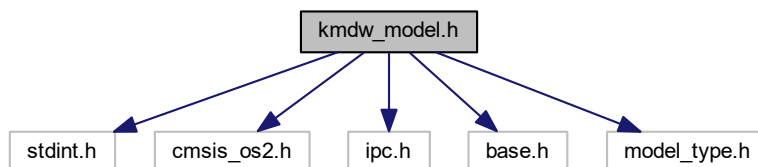
```
const struct s_kdp_memxfer kdp_memxfer_module
```

6.95 `kmdw_model.h` File Reference

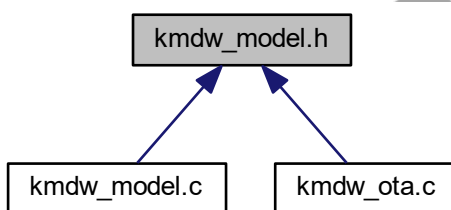
```
#include <stdint.h>
#include "cmsis_os2.h"
#include "ipc.h"
#include "base.h"
```

```
#include "model_type.h"
```

Include dependency graph for kmdw\_model.h:



This graph shows which files directly or indirectly include this file:



## Macros

- #define [KMDW\\_MODEL\\_ALL\\_MODELS](#) -1
- #define [MODEL\\_MGR\\_SIZE\\_MODEL\\_INFO](#) 224
- #define [MODEL\\_MGR\\_SIZE\\_MODEL\\_POOL](#) 3572576
- #define [MODEL\\_MGR\\_FLASH\\_ADDR\\_HEAD](#) 0x00300000
- #define [MODEL\\_MGR\\_FLASH\\_ADDR\\_MODEL\\_COUNT](#) (MODEL\_MGR\_FLASH\_ADDR\_HEAD)
- #define [MODEL\\_MGR\\_FLASH\\_ADDR\\_MODEL\\_INFO](#) (MODEL\_MGR\_FLASH\_ADDR\_MODEL\_COUNT + 4)
- #define [MODEL\\_MGR\\_FLASH\\_ADDR\\_MODEL\\_DDR\\_END\\_ADDR](#) (MODEL\_MGR\_FLASH\_ADDR\_MODEL\_INFO + MODEL\_MGR\_SIZE\_MODEL\_INFO)
- #define [MODEL\\_MGR\\_FLASH\\_ADDR\\_MODEL\\_POOL](#) (MODEL\_MGR\_FLASH\_ADDR\_HEAD + 0x1000)
- #define [MODEL\\_INFO\\_CRC16\\_VALUE](#) 0x5341
- #define [MODEL\\_INFO\\_SUM32\\_VALUE](#) 0x00eee074
- #define [MODEL0\\_FD\\_CRC16\\_VALUE](#) 0x939f /\* original: 0x4318 \*/
- #define [MODEL1\\_LM\\_CRC16\\_VALUE](#) 0x1cd0 /\* original: 0xfce0 \*/
- #define [MODEL3\\_FR\\_CRC16\\_VALUE](#) 0x5df0 /\* original: 0xb359 \*/
- #define [MODEL0\\_FD\\_SUM32\\_VALUE](#) 0xf9e571d8
- #define [MODEL1\\_LM\\_SUM32\\_VALUE](#) 0x3f96c4fc
- #define [MODEL3\\_FR\\_SUM32\\_VALUE](#) 0xbc998f45

## Enumerations

- enum `kmdw_model_rc` { `KMDW_MODEL_RUN_RC_ABORT` = 10, `KMDW_MODEL_RUN_RC_ERROR` = 11, `KMDW_MODEL_RUN_RC_END` }

## Functions

- void `kmdw_model_init` (void)  
*Init model functionality.*
- int32\_t `kmdw_model_load_model` (int8\_t model\_info\_index\_p)  
*A wrapper of load\_model.*
- void `kmdw_model_reload_model_info` (bool from\_ddr)  
*A wrapper of load\_model\_info.*
- void `kmdw_model_refresh_models` (void)  
*Refresh all models.*
- struct `kdp_model_s` \* `kmdw_model_get_model_info` (int idx\_p)  
*Output model\_info of specified index.*
- int32\_t `kmdw_model_config_result` (osEventFlagsId\_t result\_evt, uint32\_t result\_evt\_flag)  
*Specify output address for model run in ncpu/npu !!! must be called after kmdw\_model\_config\_model()*
- void `kmdw_model_config_img` (struct `kdp_img_cfg` \*img\_cfg, struct `kdp_crop_box_s` \*crop\_box, struct `kdp_pad_value_s` \*pad\_values, void \*ext\_param)  
*Config model image.*
- struct `kdp_img_raw_s` \* `kmdw_model_get_raw_img` (int idx)  
*Get raw image config.*
- int `kmdw_model_run` (const char \*tag, void \*output, uint32\_t model\_type, bool dme)  
*Run model.*
- void `kmdw_model_abort` (void)  
*Abort model execution.*

### 6.95.1 Macro Definition Documentation

#### 6.95.1.1 KMDW\_MODEL\_ALL\_MODELS

```
#define KMDW_MODEL_ALL_MODELS -1
```

#### 6.95.1.2 MODEL0\_FD\_CRC16\_VALUE

```
#define MODEL0_FD_CRC16_VALUE 0x939f /* original: 0x4318 */
```

**6.95.1.3 MODEL0\_FD\_SUM32\_VALUE**

```
#define MODEL0_FD_SUM32_VALUE 0xf9e571d8
```

**6.95.1.4 MODEL1\_LM\_CRC16\_VALUE**

```
#define MODEL1_LM_CRC16_VALUE 0x1cd0 /* original: 0xfce0 */
```

**6.95.1.5 MODEL1\_LM\_SUM32\_VALUE**

```
#define MODEL1_LM_SUM32_VALUE 0x3f96c4fc
```

**6.95.1.6 MODEL3\_FR\_CRC16\_VALUE**

```
#define MODEL3_FR_CRC16_VALUE 0x5df0 /* original: 0xb359 */
```

**6.95.1.7 MODEL3\_FR\_SUM32\_VALUE**

```
#define MODEL3_FR_SUM32_VALUE 0xbc998f45
```

**6.95.1.8 MODEL\_INFO\_CRC16\_VALUE**

```
#define MODEL_INFO_CRC16_VALUE 0x5341
```

**6.95.1.9 MODEL\_INFO\_SUM32\_VALUE**

```
#define MODEL_INFO_SUM32_VALUE 0x00eee074
```

**6.95.1.10 MODEL\_MGR\_FLASH\_ADDR\_HEAD**

```
#define MODEL_MGR_FLASH_ADDR_HEAD 0x00300000
```

### 6.95.1.11 MODEL\_MGR\_FLASH\_ADDR\_MODEL\_COUNT

```
#define MODEL_MGR_FLASH_ADDR_MODEL_COUNT (MODEL_MGR_FLASH_ADDR_HEAD)
```

### 6.95.1.12 MODEL\_MGR\_FLASH\_ADDR\_MODEL\_DDR\_END\_ADDR

```
#define MODEL_MGR_FLASH_ADDR_MODEL_DDR_END_ADDR (MODEL_MGR_FLASH_ADDR_MODEL_INFO + MODEL_MGR_SIZE_MODEL_INFO)
```

### 6.95.1.13 MODEL\_MGR\_FLASH\_ADDR\_MODEL\_INFO

```
#define MODEL_MGR_FLASH_ADDR_MODEL_INFO (MODEL_MGR_FLASH_ADDR_MODEL_COUNT + 4)
```

### 6.95.1.14 MODEL\_MGR\_FLASH\_ADDR\_MODEL\_POOL

```
#define MODEL_MGR_FLASH_ADDR_MODEL_POOL (MODEL_MGR_FLASH_ADDR_HEAD + 0x1000)
```

### 6.95.1.15 MODEL\_MGR\_SIZE\_MODEL\_INFO

```
#define MODEL_MGR_SIZE_MODEL_INFO 224
```

### 6.95.1.16 MODEL\_MGR\_SIZE\_MODEL\_POOL

```
#define MODEL_MGR_SIZE_MODEL_POOL 3572576
```

## 6.95.2 Enumeration Type Documentation

### 6.95.2.1 kmdw\_model\_rc

```
enum kmdw_model_rc
```



## Enumerator

|                         |  |
|-------------------------|--|
| KMDW_MODEL_RUN_RC_ABORT |  |
| KMDW_MODEL_RUN_RC_ERROR |  |
| KMDW_MODEL_RUN_RC_END   |  |

### 6.95.3 Function Documentation

#### 6.95.3.1 kmdw\_model\_abort()

```
void kmdw_model_abort (
 void)
```

Abort model execution.

Abort model execution.

**Returns**

n/a

Here is the call graph for this function:



#### 6.95.3.2 kmdw\_model\_config\_img()

```
void kmdw_model_config_img (
 struct kdp_img_cfg * img_cfg,
 struct kdp_crop_box_s * crop_box,
 struct kdp_pad_value_s * pad_values,
 void * ext_param)
```

Config model image.

## Parameters

|                   |                      |
|-------------------|----------------------|
| <i>img_cfg</i>    | image config         |
| <i>crop_box</i>   | image crop config    |
| <i>pad_values</i> | image padding config |
| <i>ext_param</i>  | extra param          |

Here is the call graph for this function:



### 6.95.3.3 kmdw\_model\_config\_result()

```

int32_t kmdw_model_config_result (
 osEventFlagsId_t result_evt,
 uint32_t result_evt_flag)

```

Specify output address for model run in ncpu/npu !!! must be called after kmdw\_model\_config\_model()

## Returns

always 0

Here is the call graph for this function:



### 6.95.3.4 kmdw\_model\_get\_model\_info()

```

struct kdp_model_s* kmdw_model_get_model_info (
 int idx_p)

```

Output model\_info of specified index.

**Parameters**

|    |                           |                                |
|----|---------------------------|--------------------------------|
| in | <i>idx</i> ↔<br><i>_p</i> | the index of programmed models |
|----|---------------------------|--------------------------------|

**Returns**

model\_info defined in ipc.h

**6.95.3.5 kmdw\_model\_get\_raw\_img()**

```
struct kdp_img_raw_s* kmdw_model_get_raw_img (
 int idx)
```

Get raw image config.

**Parameters**

|            |             |
|------------|-------------|
| <i>idx</i> | image index |
|------------|-------------|

**Returns**

raw image config

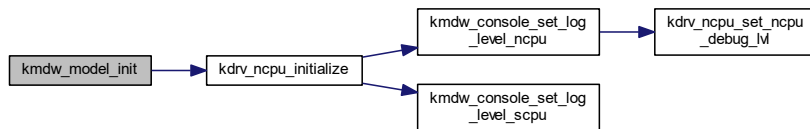
Here is the call graph for this function:

**6.95.3.6 kmdw\_model\_init()**

```
void kmdw_model_init (
 void)
```

Init model functionality.

Here is the call graph for this function:



### 6.95.3.7 kmdw\_model\_load\_model()

```
int32_t kmdw_model_load_model (
 int8_t model_info_index_p)
```

A wrapper of load\_model.

#### Parameters

|                            |                                                                                |
|----------------------------|--------------------------------------------------------------------------------|
| <code>model_index_p</code> | model info index, 0-n: info_index of model to load -1 means to load all models |
|----------------------------|--------------------------------------------------------------------------------|

#### Returns

always 0

### 6.95.3.8 kmdw\_model\_refresh\_models()

```
void kmdw_model_refresh_models (
 void)
```

Refresh all models.

### 6.95.3.9 kmdw\_model\_reload\_model\_info()

```
void kmdw_model_reload_model_info (
 bool from_ddr)
```

A wrapper of load\_model\_info.



## Data Structures

- struct [ota\\_boot\\_cfg\\_item\\_t](#)
- struct [ota\\_boot\\_cfg\\_t](#)

## Macros

- #define [VERIFY\\_BLK\\_SZ](#) 0x1000
- #define [MODEL\\_INFO\\_FLASH\\_ADDR](#) 0x00300000
- #define [MODEL\\_ALL\\_BIN\\_FLASH\\_ADDR](#) 0x00301000
- #define [POLY](#) 0x8408
- #define [BOOT\\_STATE\\_CONFIRMED](#) 0x1
- #define [BOOT\\_STATE\\_FIRST\\_BOOT](#) 0x2
- #define [BOOT\\_STATE\\_POST\\_FIRST\\_BOOT](#) 0x4
- #define [BOOT\\_STATE\\_NOT\\_CONFIRMED](#) 0x8
- #define [MAX\(a, b\)](#) (((a) < (b)) ? (b) : (a))
- #define [MAX\\_BOOT\\_SEQ](#) 0x7fffff0

## Functions

- int [kmdw\\_ota\\_init](#) (u8 \*tmp\_buf, [FnReadData](#) fn\_read)
- int [kmdw\\_ota\\_get\\_active\\_scpu\\_partition](#) ()  
*get active SCPU partition ID*
- int [kmdw\\_ota\\_get\\_active\\_ncpu\\_partition](#) ()  
*get active NCPU partition ID*
- int [kmdw\\_ota\\_update\\_scpu](#) ()  
*Update SCPU firmware.*
- int [kmdw\\_ota\\_update\\_ncpu](#) ()  
*Update NCPU firmware.*
- int [kmdw\\_ota\\_update\\_model](#) (u32 size)
- int [kmdw\\_ota\\_switch\\_active\\_partition](#) (u32 partition)

## Variables

- int [flashing](#)

### 6.96.1 Macro Definition Documentation

#### 6.96.1.1 BOOT\_STATE\_CONFIRMED

```
#define BOOT_STATE_CONFIRMED 0x1
```

### 6.96.1.2 BOOT\_STATE\_FIRST\_BOOT

```
#define BOOT_STATE_FIRST_BOOT 0x2
```

### 6.96.1.3 BOOT\_STATE\_NOT\_CONFIRMED

```
#define BOOT_STATE_NOT_CONFIRMED 0x8
```

### 6.96.1.4 BOOT\_STATE\_POST\_FIRST\_BOOT

```
#define BOOT_STATE_POST_FIRST_BOOT 0x4
```

### 6.96.1.5 MAX

```
#define MAX(
 a,
 b) ((a) < (b)) ? (b) : (a)
```

### 6.96.1.6 MAX\_BOOT\_SEQ

```
#define MAX_BOOT_SEQ 0x7fffffff0
```

### 6.96.1.7 MODEL\_ALL\_BIN\_FLASH\_ADDR

```
#define MODEL_ALL_BIN_FLASH_ADDR 0x00301000
```

### 6.96.1.8 MODEL\_INFO\_FLASH\_ADDR

```
#define MODEL_INFO_FLASH_ADDR 0x00300000
```

### 6.96.1.9 POLY

```
#define POLY 0x8408
```

### 6.96.1.10 VERIFY\_BLK\_SZ

```
#define VERIFY_BLK_SZ 0x1000
```

## 6.96.2 Function Documentation

### 6.96.2.1 kmdw\_ota\_get\_active\_ncpu\_partition()

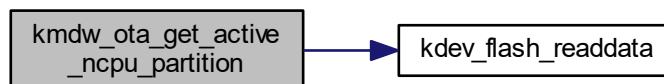
```
int kmdw_ota_get_active_ncpu_partition (
 void)
```

get active NCPU partition ID

#### Returns

0 - partition 0 1 - partition 1 -1 - error condition (2 active partitions)

Here is the call graph for this function:





### 6.96.2.2 kmdw\_ota\_get\_active\_scpu\_partition()

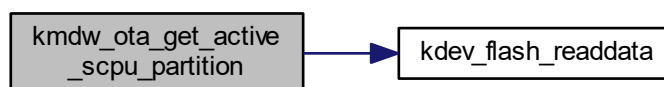
```
int kmdw_ota_get_active_scpu_partition (
 void)
```

get active SCPU partition ID

#### Returns

0 - partition 0 1 - partition 1 -1 - error condition (2 active partitions)

Here is the call graph for this function:



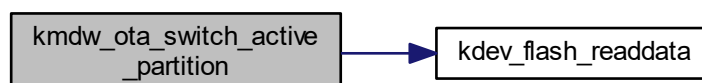
### 6.96.2.3 kmdw\_ota\_init()

```
int kmdw_ota_init (
 u8 * tmp_buf,
 FnReadData fn_read)
```

### 6.96.2.4 kmdw\_ota\_switch\_active\_partition()

```
int kmdw_ota_switch_active_partition (
 u32 partition)
```

Here is the call graph for this function:



### 6.96.2.5 kmdw\_ota\_update\_model()

```
int kmdw_ota_update_model (
 u32 size)
```

### 6.96.2.6 kmdw\_ota\_update\_ncpu()

```
int kmdw_ota_update_ncpu (
 void)
```

Update NCPU firmware.

#### Returns

0 on success

### 6.96.2.7 kmdw\_ota\_update\_scpu()

```
int kmdw_ota_update_scpu (
 void)
```

Update SCPU firmware.

#### Returns

0 on success

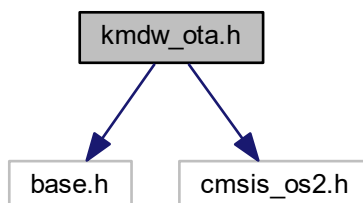
## 6.96.3 Variable Documentation

### 6.96.3.1 flashing

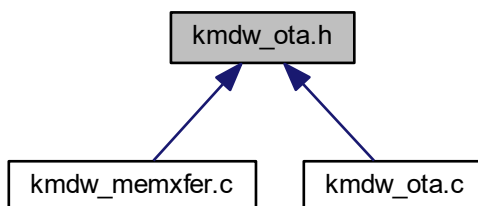
```
int flashing
```

## 6.97 kmdw\_ota.h File Reference

```
#include "base.h"
#include "cmsis_os2.h"
Include dependency graph for kmdw_ota.h:
```



This graph shows which files directly or indirectly include this file:



### Macros

- #define [SCPU\\_PARTITION0\\_START\\_IN\\_FLASH](#) 0x2000
- #define [NCPU\\_PARTITION0\\_START\\_IN\\_FLASH](#) 0x18000
- #define [PARTITION\\_0\\_CFG\\_START\\_IN\\_FLASH](#) 0x28000
- #define [SCPU\\_PARTITION1\\_START\\_IN\\_FLASH](#) 0x41000
- #define [NCPU\\_PARTITION1\\_START\\_IN\\_FLASH](#) 0x57000
- #define [PARTITION\\_1\\_CFG\\_START\\_IN\\_FLASH](#) 0x67000
- #define [SCPU\\_START\\_ADDRESS](#) 0x10102000
- #define [NCPU\\_START\\_ADDRESS](#) 0x28000000
- #define [SCPU\\_IMAGE\\_SIZE](#) 0x16000
- #define [NCPU\\_IMAGE\\_SIZE](#) 0x10000
- #define [PARTITION\\_CFG\\_SIZE](#) 32
- #define [SUCCESS](#) 0
- #define [MSG\\_AUTH\\_FAIL](#) 251
- #define [MSG\\_FLASH\\_FAIL](#) 252
- #define [MSG\\_DATA\\_ERROR](#) 253

## Typedefs

- typedef uint32\_t(\* FnReadData) (uint32\_t addr, uint32\_t img\_size)

## Functions

- int kmdw\_ota\_init (uint8\_t \*tmp\_buf, FnReadData fn\_read\_data)
- int kmdw\_ota\_update\_scpu (void)  
*Update SCPU firmware.*
- int kmdw\_ota\_update\_ncpu (void)  
*Update NCPU firmware.*
- int kmdw\_ota\_update\_model (uint32\_t size)  
*Update model.*
- int kmdw\_ota\_switch\_active\_partition (uint32\_t partition)  
*Switch active partition.*
- int kmdw\_ota\_get\_active\_scpu\_partition (void)  
*get active SCPU partition ID*
- int kmdw\_ota\_get\_active\_ncpu\_partition (void)  
*get active NCPU partition ID*

### 6.97.1 Macro Definition Documentation

#### 6.97.1.1 MSG\_AUTH\_FAIL

```
#define MSG_AUTH_FAIL 251
```

#### 6.97.1.2 MSG\_DATA\_ERROR

```
#define MSG_DATA_ERROR 253
```

#### 6.97.1.3 MSG\_FLASH\_FAIL

```
#define MSG_FLASH_FAIL 252
```

#### 6.97.1.4 NCPU\_IMAGE\_SIZE

```
#define NCPU_IMAGE_SIZE 0x10000
```

**6.97.1.5 NCPU\_PARTITION0\_START\_IN\_FLASH**

```
#define NCPU_PARTITION0_START_IN_FLASH 0x18000
```

**6.97.1.6 NCPU\_PARTITION1\_START\_IN\_FLASH**

```
#define NCPU_PARTITION1_START_IN_FLASH 0x57000
```

**6.97.1.7 NCPU\_START\_ADDRESS**

```
#define NCPU_START_ADDRESS 0x28000000
```

**6.97.1.8 PARTITION\_0\_CFG\_START\_IN\_FLASH**

```
#define PARTITION_0_CFG_START_IN_FLASH 0x28000
```

**6.97.1.9 PARTITION\_1\_CFG\_START\_IN\_FLASH**

```
#define PARTITION_1_CFG_START_IN_FLASH 0x67000
```

**6.97.1.10 PARTITION\_CFG\_SIZE**

```
#define PARTITION_CFG_SIZE 32
```

**6.97.1.11 SCPU\_IMAGE\_SIZE**

```
#define SCPU_IMAGE_SIZE 0x16000
```

**6.97.1.12 SCPU\_PARTITION0\_START\_IN\_FLASH**

```
#define SCPU_PARTITION0_START_IN_FLASH 0x2000
```

### 6.97.1.13 SCPU\_PARTITION1\_START\_IN\_FLASH

```
#define SCPU_PARTITION1_START_IN_FLASH 0x41000
```

### 6.97.1.14 SCPU\_START\_ADDRESS

```
#define SCPU_START_ADDRESS 0x10102000
```

### 6.97.1.15 SUCCESS

```
#define SUCCESS 0
```

## 6.97.2 Typedef Documentation

### 6.97.2.1 FnReadData

```
typedef uint32_t(* FnReadData) (uint32_t addr, uint32_t img_size)
```

## 6.97.3 Function Documentation

### 6.97.3.1 kmdw\_ota\_get\_active\_ncpu\_partition()

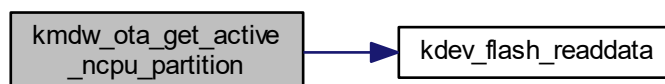
```
int kmdw_ota_get_active_ncpu_partition (
 void)
```

get active NCPU partition ID

#### Returns

0 - partition 0 1 - partition 1 -1 - error condition (2 active partitions)

Here is the call graph for this function:



### 6.97.3.2 kmdw\_ota\_get\_active\_scpu\_partition()

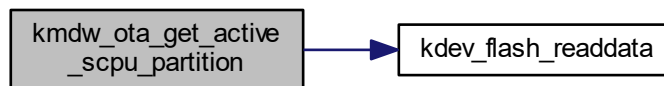
```
int kmdw_ota_get_active_scpu_partition (
 void)
```

get active SCPU partition ID

#### Returns

0 - partition 0 1 - partition 1 -1 - error condition (2 active partitions)

Here is the call graph for this function:



### 6.97.3.3 kmdw\_ota\_init()

```
int kmdw_ota_init (
 uint8_t * tmp_buf,
 FnReadData fn_read_data)
```

### 6.97.3.4 kmdw\_ota\_switch\_active\_partition()

```
int kmdw_ota_switch_active_partition (
 uint32_t partition)
```

Switch active partition.

#### Parameters

|                  |
|------------------|
| <i>partition</i> |
|------------------|

#### Returns

0 on success

### 6.97.3.5 kmdw\_ota\_update\_model()

```
int kmdw_ota_update_model (
 uint32_t size)
```

Update model.

#### Parameters

|             |            |
|-------------|------------|
| <i>size</i> | model size |
|-------------|------------|

#### Returns

0 on success

### 6.97.3.6 kmdw\_ota\_update\_ncpu()

```
int kmdw_ota_update_ncpu (
 void)
```

Update NCPU firmware.

#### Returns

0 on success

### 6.97.3.7 kmdw\_ota\_update\_scpu()

```
int kmdw_ota_update_scpu (
 void)
```

Update SCPU firmware.

#### Returns

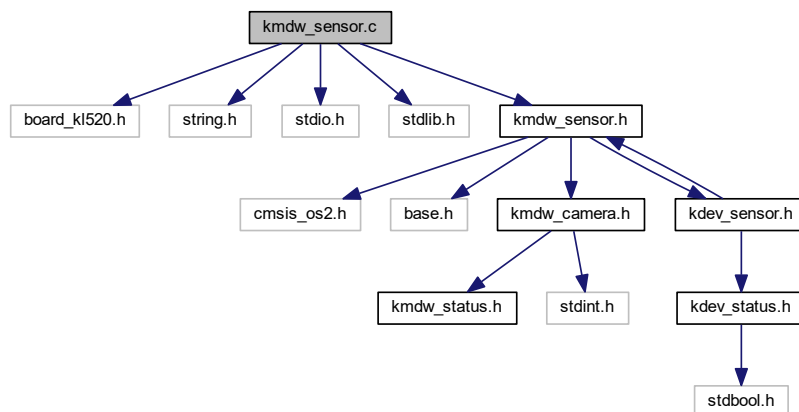
0 on success



## 6.98 kmdw\_sensor.c File Reference

```
#include "board_kl520.h"
#include <string.h>
#include <stdio.h>
#include <stdlib.h>
#include "kmdw_sensor.h"
```

Include dependency graph for kmdw\_sensor.c:



### Data Structures

- struct [kmdw\\_sensor\\_s](#)

### Functions

- [kmdw\\_status\\_t kmdw\\_sensor\\_s\\_power](#) (uint32\_t cam\_idx, uint32\_t on)  
*set sensor power function*
- [kmdw\\_status\\_t kmdw\\_sensor\\_reset](#) (uint32\_t cam\_idx)  
*sensor reset function*
- [kmdw\\_status\\_t kmdw\\_sensor\\_s\\_stream](#) (uint32\_t cam\_idx, uint32\_t enable)  
*set sensor stream function*
- [kmdw\\_status\\_t kmdw\\_sensor\\_enum\\_fmt](#) (uint32\_t cam\_idx, uint32\_t index, uint32\_t \*fourcc)  
*set sensor enum function*
- [kmdw\\_status\\_t kmdw\\_sensor\\_set\\_fmt](#) (uint32\_t cam\_idx, struct [cam\\_format](#) \*format)  
*set sensor format function*
- [kmdw\\_status\\_t kmdw\\_sensor\\_get\\_fmt](#) (uint32\_t cam\_idx, struct [cam\\_format](#) \*format)  
*get sensor format function*
- [kmdw\\_status\\_t kmdw\\_sensor\\_set\\_gain](#) (uint32\_t cam\_idx, uint32\_t gain1, uint32\_t gain2)  
*get sensor gain function*
- [kmdw\\_status\\_t kmdw\\_sensor\\_set\\_aec](#) (uint32\_t cam\_idx, struct [cam\\_sensor\\_aec](#) \*aec\_p)  
*sensor set ae controller ROI area function*
- [kmdw\\_status\\_t kmdw\\_sensor\\_set\\_exp\\_time](#) (uint32\_t cam\_idx, uint32\_t gain1, uint32\_t gain2)  
*sensor set exposure time function*

- `kmdw_status_t kmdw_sensor_get_lux` (uint32\_t cam\_idx, uint16\_t \*expo, uint8\_t \*pre\_gain, uint8\_t \*post\_gain, uint8\_t \*global\_gain, uint8\_t \*y\_average)  
*sensor get lum and other parameter function*
- `kmdw_status_t kmdw_sensor_led_switch` (uint32\_t cam\_idx, uint32\_t on)  
*sensor set nir led on/off function*
- `kmdw_status_t kmdw_sensor_set_mirror` (uint32\_t cam\_idx, uint32\_t enable)  
*sensor set image mirror on/off function*
- `kmdw_status_t kmdw_sensor_set_flip` (uint32\_t cam\_idx, uint32\_t enable)  
*sensor set image flip on/off function*
- `uint32_t kmdw_sensor_get_dev_id` (uint32\_t cam\_idx)  
*sensor get device ID function*
- `struct sensor_ops * kmdw_sensor_get_ops` (uint32\_t sensor\_idx)
- `kmdw_status_t kmdw_sensor_register` (uint32\_t cam\_idx, uint32\_t sensor\_idx)  
*register sensor*
- `kmdw_status_t kmdw_sensor_unregister` (uint32\_t cam\_idx, struct sensor\_ops \*sensor\_ops\_p)

## Variables

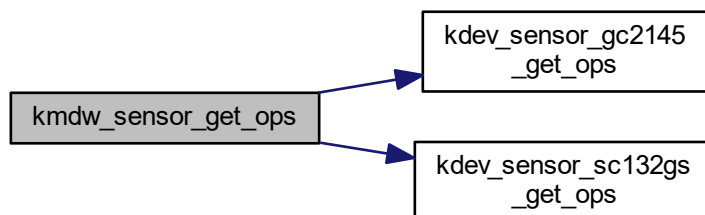
- `struct kmdw_sensor_s sensor_s` [CAM\_ID\_MAX]

## 6.98.1 Function Documentation

### 6.98.1.1 kmdw\_sensor\_get\_ops()

```
struct sensor_ops* kmdw_sensor_get_ops (
 uint32_t sensor_idx)
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 6.98.1.2 kmdw\_sensor\_unregister()

```
kmdw_status_t kmdw_sensor_unregister (
 uint32_t cam_idx,
 struct sensor_ops * sensor_ops_p)
```

## 6.98.2 Variable Documentation

### 6.98.2.1 sensor\_s

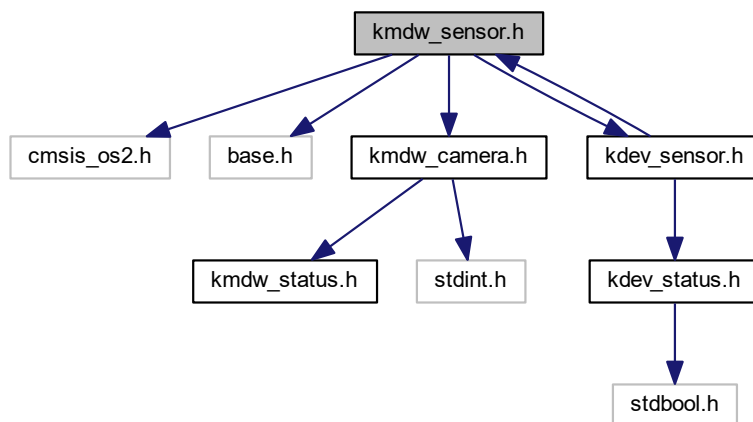
```
struct kmdw_sensor_s sensor_s[CAM_ID_MAX]
```

## 6.99 kmdw\_sensor.h File Reference

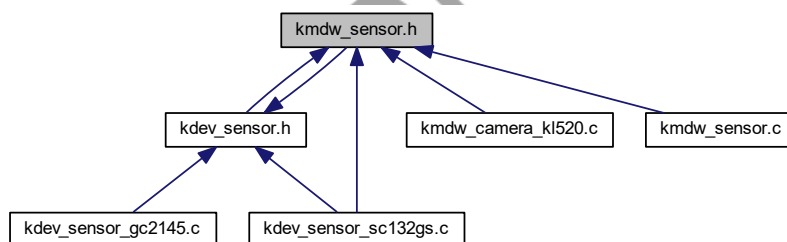
```
#include <cmsis_os2.h>
#include "base.h"
#include "kmdw_camera.h"
```

```
#include "kdev_sensor.h"
```

Include dependency graph for kmdw\_sensor.h:



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [sensor\\_device](#)
- struct [sensor\\_init\\_seq](#)
- struct [sensor\\_datafmt\\_info](#)
- struct [sensor\\_win\\_size](#)

## Macros

- #define [fourcc](#)(a, b, c, d) ((uint32\_t)(a) | ((uint32\_t)(b) << 8) | ((uint32\_t)(c) << 16) | ((uint32\_t)(d) << 24))
- #define [PIX\\_FMT\\_YCBCR](#) [fourcc](#)('Y', 'B', 'Y', 'R')
- #define [PIX\\_FMT\\_RGB565](#) [fourcc](#)('R', 'G', 'B', 'P')
- #define [PIX\\_FMT\\_RAW10](#) [fourcc](#)('R', 'A', '1', '0')
- #define [PIX\\_FMT\\_RAW8](#) [fourcc](#)('R', 'A', 'W', '8')

## Enumerations

- enum `colorspace` { `COLORSPACE_RGB` = 0, `COLORSPACE_YUV` = 1, `COLORSPACE_RAW` = 2 }

## Functions

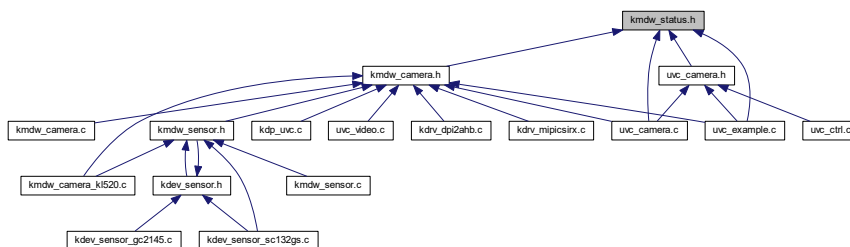
- struct `sensor_init_seq __attribute__((packed))`
- `kmdw_status_t kmdw_sensor_s_power` (uint32\_t cam\_idx, uint32\_t on)  
*set sensor power function*
- `kmdw_status_t kmdw_sensor_reset` (uint32\_t cam\_idx)  
*sensor reset function*
- `kmdw_status_t kmdw_sensor_s_stream` (uint32\_t cam\_idx, uint32\_t enable)  
*set sensor stream function*
- `kmdw_status_t kmdw_sensor_enum_fmt` (uint32\_t cam\_idx, uint32\_t index, uint32\_t \*fourcc)  
*set sensor enum function*
- `kmdw_status_t kmdw_sensor_set_fmt` (uint32\_t cam\_idx, struct `cam_format` \*format)  
*set sensor format function*
- `kmdw_status_t kmdw_sensor_get_fmt` (uint32\_t cam\_idx, struct `cam_format` \*format)  
*get sensor format function*
- `kmdw_status_t kmdw_sensor_set_gain` (uint32\_t cam\_idx, uint32\_t gain1, uint32\_t gain2)  
*get sensor gain function*
- `kmdw_status_t kmdw_sensor_set_aec` (uint32\_t cam\_idx, struct `cam_sensor_aec` \*aec\_p)  
*sensor set ae controller ROI area function*
- `kmdw_status_t kmdw_sensor_set_exp_time` (uint32\_t cam\_idx, uint32\_t gain1, uint32\_t gain2)  
*sensor set exposure time function*
- `kmdw_status_t kmdw_sensor_get_lux` (uint32\_t cam\_idx, uint16\_t \*expo, uint8\_t \*pre\_gain, uint8\_t \*post\_gain, uint8\_t \*global\_gain, uint8\_t \*y\_average)  
*sensor get lum and other parameter function*
- `kmdw_status_t kmdw_sensor_led_switch` (uint32\_t cam\_idx, uint32\_t on)  
*sensor set nir led on/off function*
- `kmdw_status_t kmdw_sensor_set_mirror` (uint32\_t cam\_idx, uint32\_t enable)  
*sensor set image mirror on/off function*
- `kmdw_status_t kmdw_sensor_set_flip` (uint32\_t cam\_idx, uint32\_t enable)  
*sensor set image flip on/off function*
- uint32\_t `kmdw_sensor_get_dev_id` (uint32\_t cam\_idx)  
*sensor get device ID function*
- `kmdw_status_t kmdw_sensor_register` (uint32\_t cam\_idx, uint32\_t sensor\_idx)  
*register sensor*

## Variables

- uint16\_t `addr`
- uint8\_t `value`
- struct `sensor_datafmt_info __attribute__((...))`  
*Endpoint descriptor struct.*

## 6.100 kmdw\_status.h File Reference

This graph shows which files directly or indirectly include this file:



### Enumerations

- enum `kmdw_status_t` { `KMDW_STATUS_OK` = 0, `KMDW_STATUS_ERROR` }

### 6.100.1 Enumeration Type Documentation

#### 6.100.1.1 kmdw\_status\_t

```
enum kmdw_status_t
```

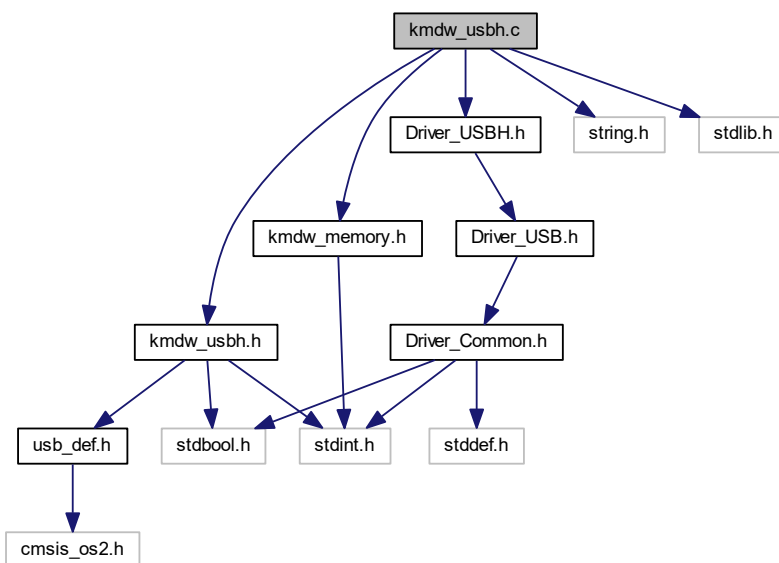
##### Enumerator

|                                |                  |
|--------------------------------|------------------|
| <code>KMDW_STATUS_OK</code>    | mdw status OK    |
| <code>KMDW_STATUS_ERROR</code> | mdw status error |

## 6.101 kmdw\_usbh.c File Reference

```
#include "kmdw_usbh.h"
#include "Driver_USBH.h"
#include "kmdw_memory.h"
#include <string.h>
#include <stdlib.h>
```

Include dependency graph for kmdw\_usbh.c:



## Data Structures

- struct [USBH\\_Event\\_t](#)
- struct [USBH\\_PIPE\\_TID\\_t](#)

## Macros

- #define [\\_\\_USBH\\_MDW\\_H\\_\\_](#)
- #define [USBH\\_EVENT\\_QUEUE\\_LEN](#) 16
- #define [MAX\\_PIPE\\_NUM](#) 6
- #define [USER\\_FLAG\\_XFER\\_COMPLETE](#) 0x100U
- #define [MDW\\_FLAG\\_MESSAGE](#) 0x1000U
- #define [MDW\\_FLAG\\_ITD\\_WORK](#) 0x2000U
- #define [DEV\\_ADDR](#) 0x3

## Enumerations

- enum [USBH\\_STM\\_t](#) {  
[USBH\\_STM\\_INITED](#) = 0, [USBH\\_STM\\_CONNECTED\\_FS](#), [USBH\\_STM\\_RESET\\_HS\\_DONE](#), [USBH\\_STM\\_RESET\\_HS\\_DONE](#),  
[USBH\\_STM\\_CUSTOM\\_CONFIGURE](#), [USBH\\_STM\\_CUSTOM\\_INITIALIZE](#), [USBH\\_STM\\_CUSTOM\\_INITIALIZE\\_DONE](#),  
[USBH\\_STM\\_FAILED](#) = 0x100 }

## Functions

- `__weak uint8_t USBH_CustomClass_Configure` (uint8\_t device, const `USB_DEVICE_DESCRIPTOR` \*ptr\_dev\_desc, const `USB_CONFIGURATION_DESCRIPTOR` \*ptr\_cfg\_desc)  
*Callback function called when custom class device is connected and needs to configure resources used by custom class device instance.*
- `__weak usbStatus USBH_CustomClass_Initialize` (uint8\_t instance)  
*Callback function called when custom class device is connected and needs to initialize custom class device instance.*
- `usbStatus USBH_Initialize` (uint8\_t ctrl)  
*Initialize USB Host stack and controller.*
- `USBH_PIPE_HANDLE USBH_PipeCreate` (uint8\_t device, uint8\_t ep\_addr, uint8\_t ep\_type, uint16\_t ep\_max\_packet\_size, uint8\_t ep\_interval)  
*Create Pipe.*
- `usbStatus USBH_PipeSend` (`USBH_PIPE_HANDLE` pipe\_hdl, const uint8\_t \*buf, uint32\_t len)  
*Send data on Pipe.*
- `usbStatus USBH_PipeReceive` (`USBH_PIPE_HANDLE` pipe\_hdl, uint8\_t \*buf, uint32\_t len)  
*Receive data on Pipe.*
- `uint32_t USBH_PipeSendGetResult` (`USBH_PIPE_HANDLE` pipe\_hdl)  
*Get result of send data operation on Pipe.*
- `uint32_t USBH_PipeReceiveGetResult` (`USBH_PIPE_HANDLE` pipe\_hdl)  
*Get result of receive data operation on Pipe.*
- `usbStatus USBH_ControlTransfer` (uint8\_t device, const `USB_SETUP_PACKET` \*setup\_packet, uint8\_t \*data, uint32\_t len)  
*Do a Control Transfer on Default Pipe.*
- `USBH_PIPE_HANDLE USBH_Pipe_ISOCH_PipeCreate` (uint8\_t device, uint8\_t ep\_addr, uint32\_t wMaxPacketSize, uint8\_t bInterval, uint8\_t \*buf, uint32\_t buf\_size)
- `usbStatus USBH_Pipe_ISOCH_Start` (`USBH_PIPE_HANDLE` pipe\_hdl, `USBH_CB_ISR_Isoch_transfer` user\_isoch\_cb)
- `usbStatus USBH_Pipe_ISOCH_Stop` (`USBH_PIPE_HANDLE` pipe\_hdl)
- `usbStatus USBH_DeviceRequest_SetInterface` (uint8\_t device, uint8\_t index, uint8\_t alternate)  
*Standard Device Request on Default Pipe - SET\_INTERFACE.*

## Variables

- `ARM_USBH_ISOCH_ITD_WORK_FUNC` `itd_work_func` = 0

### 6.101.1 Macro Definition Documentation

#### 6.101.1.1 `__USBH_MDW_H__`

```
#define __USBH_MDW_H__
```

#### 6.101.1.2 `DEV_ADDR`

```
#define DEV_ADDR 0x3
```



**6.101.1.3 MAX\_PIPE\_NUM**

```
#define MAX_PIPE_NUM 6
```

**6.101.1.4 MDW\_FLAG\_ITD\_WORK**

```
#define MDW_FLAG_ITD_WORK 0x2000U
```

**6.101.1.5 MDW\_FLAG\_MESSAGE**

```
#define MDW_FLAG_MESSAGE 0x1000U
```

**6.101.1.6 USBH\_EVENT\_QUEUE\_LEN**

```
#define USBH_EVENT_QUEUE_LEN 16
```

**6.101.1.7 USER\_FLAG\_XFER\_COMPLETE**

```
#define USER_FLAG_XFER_COMPLETE 0x100U
```

**6.101.2 Enumeration Type Documentation****6.101.2.1 USBH\_STM\_t**

```
enum USBH_STM_t
```

**Enumerator**

|                                 |  |
|---------------------------------|--|
| USBH_STM_INITED                 |  |
| USBH_STM_CONNECTED_FS           |  |
| USBH_STM_RESET_HS_DONE          |  |
| USBH_STM_RESET_HS_DONE_2        |  |
| USBH_STM_CUSTOM_CONFIGURE       |  |
| USBH_STM_CUSTOM_INITIALIZE      |  |
| USBH_STM_CUSTOM_INITIALIZE_DONE |  |
| USBH_STM_FAILED                 |  |

### 6.101.3 Function Documentation

#### 6.101.3.1 USBH\_ControlTransfer()

```
usbStatus USBH_ControlTransfer (
 uint8_t device,
 const USB_SETUP_PACKET * setup_packet,
 uint8_t * data,
 uint32_t len)
```

Do a Control Transfer on Default Pipe.

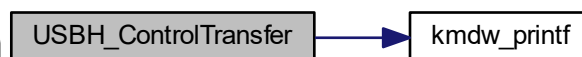
##### Parameters

|         |                     |                                                                                                          |
|---------|---------------------|----------------------------------------------------------------------------------------------------------|
| in      | <i>device</i>       | index of USB Device.                                                                                     |
| in      | <i>setup_packet</i> | pointer to setup packet.                                                                                 |
| in, out | <i>data</i>         | buffer containing data bytes to send or where data should be received in data stage of Control Transfer. |
| in      | <i>len</i>          | number of bytes to send or receive in data stage of Control Transfer.                                    |

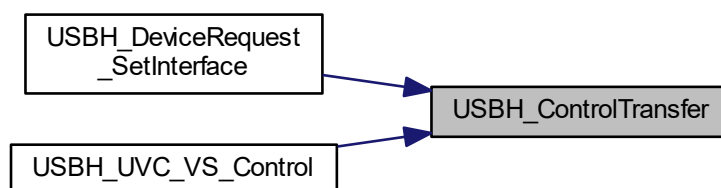
##### Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:



Here is the caller graph for this function:



### 6.101.3.2 USBH\_CustomClass\_Configure()

```
__weak uint8_t USBH_CustomClass_Configure (
 uint8_t device,
 const USB_DEVICE_DESCRIPTOR * ptr_dev_desc,
 const USB_CONFIGURATION_DESCRIPTOR * ptr_cfg_desc)
```

Callback function called when custom class device is connected and needs to configure resources used by custom class device instance.

#### Parameters

|    |                     |                                      |
|----|---------------------|--------------------------------------|
| in | <i>device</i>       | index of USB Device.                 |
| in | <i>ptr_dev_desc</i> | pointer to device descriptor.        |
| in | <i>ptr_cfg_desc</i> | pointer to configuration descriptor. |

#### Returns

index of configured custom class device instance or configuration failed :

- value <= 127 : index of configured custom class device instance
- value 255 : configuration failed

### 6.101.3.3 USBH\_CustomClass\_Initialize()

```
__weak usbStatus USBH_CustomClass_Initialize (
 uint8_t instance)
```

Callback function called when custom class device is connected and needs to initialize custom class device instance.

#### Parameters

|    |                 |                                        |
|----|-----------------|----------------------------------------|
| in | <i>instance</i> | index of custom class device instance. |
|----|-----------------|----------------------------------------|

#### Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

### 6.101.3.4 USBH\_DeviceRequest\_SetInterface()

```
usbStatus USBH_DeviceRequest_SetInterface (
 uint8_t device,
```

```
uint8_t index,
uint8_t alternate)
```

Standard Device Request on Default Pipe - SET\_INTERFACE.

Kneron Confidential

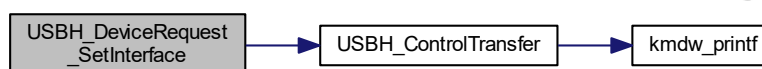
## Parameters

|    |                  |                      |
|----|------------------|----------------------|
| in | <i>device</i>    | index of USB Device. |
| in | <i>index</i>     | interface index.     |
| in | <i>alternate</i> | alternate setting.   |

## Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:



## 6.101.3.5 USBH\_Initialize()

```
usbStatus USBH_Initialize (
 uint8_t ctrl)
```

Initialize USB Host stack and controller.

## Parameters

|    |             |                               |
|----|-------------|-------------------------------|
| in | <i>ctrl</i> | index of USB Host controller. |
|----|-------------|-------------------------------|

## Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

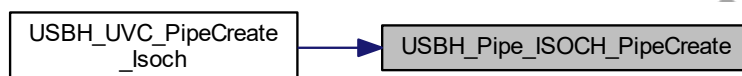
Here is the call graph for this function:



### 6.101.3.6 USBH\_Pipe\_ISOCH\_PipeCreate()

```
USBH_PIPE_HANDLE USBH_Pipe_ISOCH_PipeCreate (
 uint8_t device,
 uint8_t ep_addr,
 uint32_t wMaxPacketSize,
 uint8_t bInterval,
 uint8_t * buf,
 uint32_t buf_size)
```

Here is the caller graph for this function:



### 6.101.3.7 USBH\_Pipe\_ISOCH\_Start()

```
usbStatus USBH_Pipe_ISOCH_Start (
 USBH_PIPE_HANDLE pipe_hdl,
 USBH_CB_ISR_Isoch_transfer user_isoch_cb)
```

### 6.101.3.8 USBH\_Pipe\_ISOCH\_Stop()

```
usbStatus USBH_Pipe_ISOCH_Stop (
 USBH_PIPE_HANDLE pipe_hdl)
```

### 6.101.3.9 USBH\_PipeCreate()

```
USBH_PIPE_HANDLE USBH_PipeCreate (
 uint8_t device,
 uint8_t ep_addr,
 uint8_t ep_type,
 uint16_t ep_max_packet_size,
 uint8_t ep_interval)
```

Create Pipe.

**Parameters**

|    |                           |                                                                                                                                              |
|----|---------------------------|----------------------------------------------------------------------------------------------------------------------------------------------|
| in | <i>device</i>             | index of USB Device.                                                                                                                         |
| in | <i>ep_addr</i>            | endpoint address : <ul style="list-style-type: none"> <li>• <i>ep_addr</i>.0..3 : address</li> <li>• <i>ep_addr</i>.7 : direction</li> </ul> |
| in | <i>ep_type</i>            | endpoint type.                                                                                                                               |
| in | <i>ep_max_packet_size</i> | endpoint maximum packet size.                                                                                                                |
| in | <i>ep_interval</i>        | endpoint polling interval.                                                                                                                   |

**Returns**

pipe handle or pipe creation failed :

- value > 0 : pipe handle
- value 0 : pipe creation failed

**6.101.3.10 USBH\_PipeReceive()**

```
usbStatus USBH_PipeReceive (
 USBH_PIPE_HANDLE pipe_hdl,
 uint8_t * buf,
 uint32_t len)
```

Receive data on Pipe.

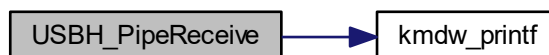
**Parameters**

|     |                 |                                     |
|-----|-----------------|-------------------------------------|
| in  | <i>pipe_hdl</i> | pipe handle.                        |
| out | <i>buf</i>      | buffer that receives data.          |
| in  | <i>len</i>      | maximum number of bytes to receive. |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:



### 6.101.3.11 USBH\_PipeReceiveGetResult()

```
uint32_t USBH_PipeReceiveGetResult (
 USBH_PIPE_HANDLE pipe_hdl)
```

Get result of receive data operation on Pipe.

#### Parameters

|    |                 |              |
|----|-----------------|--------------|
| in | <i>pipe_hdl</i> | pipe handle. |
|----|-----------------|--------------|

#### Returns

number of successfully received data bytes.

### 6.101.3.12 USBH\_PipeSend()

```
usbStatus USBH_PipeSend (
 USBH_PIPE_HANDLE pipe_hdl,
 const uint8_t * buf,
 uint32_t len)
```

Send data on Pipe.

#### Parameters

|    |                 |                                       |
|----|-----------------|---------------------------------------|
| in | <i>pipe_hdl</i> | pipe handle.                          |
| in | <i>buf</i>      | buffer containing data bytes to send. |
| in | <i>len</i>      | number of bytes to send.              |

#### Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:





### 6.101.3.13 USBH\_PipeSendGetResult()

```
uint32_t USBH_PipeSendGetResult (
 USBH_PIPE_HANDLE pipe_hdl)
```

Get result of send data operation on Pipe.

#### Parameters

|    |                 |              |
|----|-----------------|--------------|
| in | <i>pipe_hdl</i> | pipe handle. |
|----|-----------------|--------------|

#### Returns

number of successfully sent data bytes.

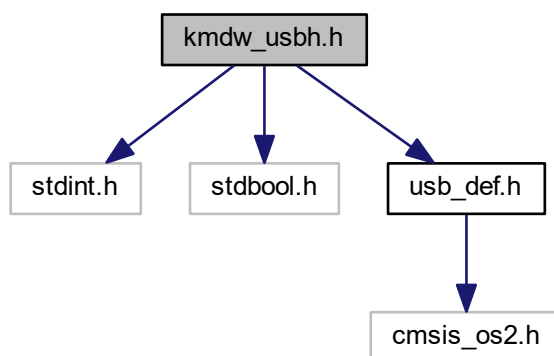
### 6.101.4 Variable Documentation

#### 6.101.4.1 itd\_work\_func

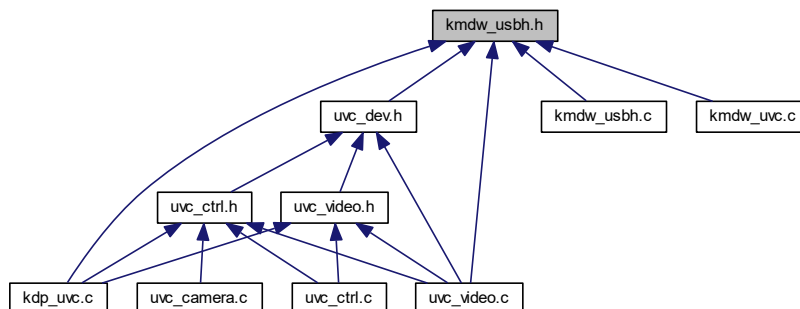
```
ARM_USBH_ISOCH_ITD_WORK_FUNC itd_work_func = 0
```

## 6.102 kmdw\_usbh.h File Reference

```
#include <stdint.h>
#include <stdbool.h>
#include "usb_def.h"
Include dependency graph for kmdw_usbh.h:
```



This graph shows which files directly or indirectly include this file:



## Typedefs

- typedef uint32\_t [USBH\\_PIPE\\_HANDLE](#)
- typedef void(\* [USBH\\_CB\\_ISR\\_Isoch\\_transfer](#)) (uint32\_t \*payload, uint32\_t length)

## Enumerations

- enum [usbStatus](#) {  
[usbOK](#) = 0U, [usbTimeout](#), [usbInvalidParameter](#), [usbThreadError](#) = 0x10U,  
[usbTimerError](#), [usbSemaphoreError](#), [usbMutexError](#), [usbControllerError](#) = 0x20U,  
[usbDeviceError](#), [usbDriverError](#), [usbDriverBusy](#), [usbMemoryError](#),  
[usbNotConfigured](#), [usbClassErrorADC](#), [usbClassErrorCDC](#), [usbClassErrorHID](#),  
[usbClassErrorMSC](#), [usbClassErrorCustom](#), [usbUnsupportedClass](#), [usbTransferStall](#) = 0x40U,  
[usbTransferError](#), [usbUnknownError](#) = 0xFFU }  
 ===== USB Constants and Defines =====
- enum [USBH\\_NOTIFY](#) {  
[USBH\\_NOTIFY\\_CONNECT](#) = 0U, [USBH\\_NOTIFY\\_DISCONNECT](#), [USBH\\_NOTIFY\\_OVERCURRENT](#),  
[USBH\\_NOTIFY\\_REMOTE\\_WAKEUP](#),  
[USBH\\_NOTIFY\\_READY](#), [USBH\\_NOTIFY\\_UNKNOWN\\_DEVICE](#), [USBH\\_NOTIFY\\_INSUFFICIENT\\_POWER](#),  
[USBH\\_NOTIFY\\_CONFIGURATION\\_FAILED](#),  
[USBH\\_NOTIFY\\_INITIALIZATION\\_FAILED](#) }  
 USB Host Notification enumerated constants.

## Functions

- uint32\_t [USBH\\_GetVersion](#) (void)  
 Get version of USB Host stack.
- [usbStatus](#) [USBH\\_Initialize](#) (uint8\_t ctrl)  
 Initialize USB Host stack and controller.
- [usbStatus](#) [USBH\\_Uninitialize](#) (uint8\_t ctrl)  
 De-initialize USB Host stack and controller.
- [usbStatus](#) [USBH\\_Port\\_Suspend](#) (uint8\_t ctrl, uint8\_t port)  
 Suspend a root HUB port on specified controller.
- [usbStatus](#) [USBH\\_Port\\_Resume](#) (uint8\_t ctrl, uint8\_t port)

- Resume a root HUB port on specified controller.*
- uint8\_t **USBH\_Device\_GetController** (uint8\_t device)  
*Get index of USB Host controller to which USB Device is connected.*
  - uint8\_t **USBH\_Device\_GetPort** (uint8\_t device)  
*Get index of USB Host Root HUB port to which USB Device is connected.*
  - usbStatus **USBH\_Device\_GetStatus** (uint8\_t device)  
*Get status of USB Device.*
  - int32\_t **USBH\_Device\_GetSpeed** (uint8\_t device)  
*Get communication speed of USB Device.*
  - uint8\_t **USBH\_Device\_GetAddress** (uint8\_t device)  
*Get communication address of USB Device.*
  - uint16\_t **USBH\_Device\_GetVID** (uint8\_t device)  
*Get Vendor ID (VID) of USB Device.*
  - uint16\_t **USBH\_Device\_GetPID** (uint8\_t device)  
*Get Product ID (PID) of USB Device.*
  - usbStatus **USBH\_Device\_GetStringDescriptor** (uint8\_t device, uint8\_t index, uint16\_t language\_id, uint8\_t \*descriptor\_data, uint16\_t descriptor\_length)  
*Get String Descriptor of USB Device.*
  - void **USBH\_Notify** (uint8\_t ctrl, uint8\_t port, uint8\_t device, **USBH\_NOTIFY** notify)  
*Callback function called when some event has happened on corresponding controller and port.*
  - uint8\_t **USBH\_CustomClass\_GetDevice** (uint8\_t instance)  
*Get Device instance of Custom Class Device.*
  - usbStatus **USBH\_CustomClass\_GetStatus** (uint8\_t instance)  
*Get status of Custom Class Device.*
  - uint8\_t **USBH\_CustomClass\_Configure** (uint8\_t device, const **USB\_DEVICE\_DESCRIPTOR** \*ptr\_dev\_desc, const **USB\_CONFIGURATION\_DESCRIPTOR** \*ptr\_cfg\_desc)  
*Callback function called when custom class device is connected and needs to configure resources used by custom class device instance.*
  - usbStatus **USBH\_CustomClass\_Unconfigure** (uint8\_t instance)  
*Callback function called when custom class device is disconnected and needs to de-configure resources used by custom class device instance.*
  - usbStatus **USBH\_CustomClass\_Initialize** (uint8\_t instance)  
*Callback function called when custom class device is connected and needs to initialize custom class device instance.*
  - usbStatus **USBH\_CustomClass\_Uninitialize** (uint8\_t instance)  
*Callback function called when custom class device is disconnected and needs to de-initialize custom class device instance.*
  - **USBH\_PIPE\_HANDLE** **USBH\_PipeCreate** (uint8\_t device, uint8\_t ep\_addr, uint8\_t ep\_type, uint16\_t ep\_max\_packet\_size, uint8\_t ep\_interval)  
*Create Pipe.*
  - usbStatus **USBH\_PipeUpdate** (**USBH\_PIPE\_HANDLE** pipe\_hdl)  
*Update Pipe.*
  - usbStatus **USBH\_PipeDelete** (**USBH\_PIPE\_HANDLE** pipe\_hdl)  
*Delete Pipe.*
  - usbStatus **USBH\_PipeReset** (**USBH\_PIPE\_HANDLE** pipe\_hdl)  
*Reset Pipe (reset data toggle)*
  - usbStatus **USBH\_PipeReceive** (**USBH\_PIPE\_HANDLE** pipe\_hdl, uint8\_t \*buf, uint32\_t len)  
*Receive data on Pipe.*
  - uint32\_t **USBH\_PipeReceiveGetResult** (**USBH\_PIPE\_HANDLE** pipe\_hdl)  
*Get result of receive data operation on Pipe.*
  - usbStatus **USBH\_PipeSend** (**USBH\_PIPE\_HANDLE** pipe\_hdl, const uint8\_t \*buf, uint32\_t len)  
*Send data on Pipe.*
  - uint32\_t **USBH\_PipeSendGetResult** (**USBH\_PIPE\_HANDLE** pipe\_hdl)

Get result of send data operation on Pipe.

- `usbStatus USBH_PipeAbort` (`USBH_PIPE_HANDLE` pipe\_hdl)

Abort send/receive operation on Pipe.

- `usbStatus USBH_ControlTransfer` (`uint8_t` device, const `USB_SETUP_PACKET` \*setup\_packet, `uint8_t` \*data, `uint32_t` len)

Do a Control Transfer on Default Pipe.

- `usbStatus USBH_DeviceRequest_GetStatus` (`uint8_t` device, `uint8_t` recipient, `uint8_t` index, `uint8_t` \*ptr\_stat\_dat)

Standard Device Request on Default Pipe - `GET_STATUS`.

- `usbStatus USBH_DeviceRequest_ClearFeature` (`uint8_t` device, `uint8_t` recipient, `uint8_t` index, `uint8_t` feature\_selector)

Standard Device Request on Default Pipe - `CLEAR_FEATURE`.

- `usbStatus USBH_DeviceRequest_SetFeature` (`uint8_t` device, `uint8_t` recipient, `uint8_t` index, `uint8_t` feature\_selector)

Standard Device Request on Default Pipe - `SET_FEATURE`.

- `usbStatus USBH_DeviceRequest_SetAddress` (`uint8_t` device, `uint8_t` device\_address)

Standard Device Request on Default Pipe - `SET_ADDRESS`.

- `usbStatus USBH_DeviceRequest_GetDescriptor` (`uint8_t` device, `uint8_t` recipient, `uint8_t` descriptor\_type, `uint8_t` descriptor\_index, `uint16_t` language\_id, `uint8_t` \*descriptor\_data, `uint16_t` descriptor\_length)

Standard Device Request on Default Pipe - `GET_DESCRIPTOR`.

- `usbStatus USBH_DeviceRequest_SetDescriptor` (`uint8_t` device, `uint8_t` recipient, `uint8_t` descriptor\_type, `uint8_t` descriptor\_index, `uint16_t` language\_id, const `uint8_t` \*descriptor\_data, `uint16_t` descriptor\_length)

Standard Device Request on Default Pipe - `SET_DESCRIPTOR`.

- `usbStatus USBH_DeviceRequest_GetConfiguration` (`uint8_t` device, `uint8_t` \*ptr\_configuration)

Standard Device Request on Default Pipe - `GET_CONFIGURATION`.

- `usbStatus USBH_DeviceRequest_SetConfiguration` (`uint8_t` device, `uint8_t` configuration)

Standard Device Request on Default Pipe - `SET_CONFIGURATION`.

- `usbStatus USBH_DeviceRequest_GetInterface` (`uint8_t` device, `uint8_t` index, `uint8_t` \*ptr\_alterate)

Standard Device Request on Default Pipe - `GET_INTERFACE`.

- `usbStatus USBH_DeviceRequest_SetInterface` (`uint8_t` device, `uint8_t` index, `uint8_t` alterate)

Standard Device Request on Default Pipe - `SET_INTERFACE`.

- `usbStatus USBH_DeviceRequest_SynchFrame` (`uint8_t` device, `uint8_t` index, `uint8_t` \*ptr\_frame\_number)

Standard Device Request on Default Pipe - `SYNCH_FRAME`.

- `USBH_PIPE_HANDLE USBH_Pipe_ISOCH_PipeCreate` (`uint8_t` device, `uint8_t` ep\_addr, `uint32_t` wMaxPacketSize, `uint8_t` bInterval, `uint8_t` \*buf, `uint32_t` buf\_size)

- `usbStatus USBH_Pipe_ISOCH_Start` (`USBH_PIPE_HANDLE` pipe\_hdl, `USBH_CB_ISR_Isoch_transfer` isoch\_cb)

- `usbStatus USBH_Pipe_ISOCH_Stop` (`USBH_PIPE_HANDLE` pipe\_hdl)

## 6.102.1 Typedef Documentation

### 6.102.1.1 USBH\_CB\_ISR\_Isoch\_transfer

```
typedef void(* USBH_CB_ISR_Isoch_transfer) (uint32_t *payload, uint32_t length)
```

### 6.102.1.2 USBH\_PIPE\_HANDLE

```
typedef uint32_t USBH_PIPE_HANDLE
```

## 6.102.2 Enumeration Type Documentation

### 6.102.2.1 USBH\_NOTIFY

```
enum USBH_NOTIFY
```

USB Host Notification enumerated constants.

#### Enumerator

|                                   |                                                                                 |
|-----------------------------------|---------------------------------------------------------------------------------|
| USBH_NOTIFY_CONNECT               | Port connection happened.                                                       |
| USBH_NOTIFY_DISCONNECT            | Port disconnection happened.                                                    |
| USBH_NOTIFY_OVERCURRENT           | Port overcurrent happened.                                                      |
| USBH_NOTIFY_REMOTE_WAKEUP         | Port remote wakeup signaling happened.                                          |
| USBH_NOTIFY_READY                 | Device was successfully enumerated, initialized and is ready for communication. |
| USBH_NOTIFY_UNKNOWN_DEVICE        | Device was successfully enumerated but there is no driver for it.               |
| USBH_NOTIFY_INSUFFICIENT_POWER    | Device requires more power consumption than available.                          |
| USBH_NOTIFY_CONFIGURATION_FAILED  | Device was not successfully configured (not enough resources)                   |
| USBH_NOTIFY_INITIALIZATION_FAILED | Device was not successfully initialized.                                        |

### 6.102.2.2 usbStatus

```
enum usbStatus
```

==== USB Constants and Defines ====

Status code values returned by USB library functions.

#### Enumerator

|                     |                                                                                              |
|---------------------|----------------------------------------------------------------------------------------------|
| usbOK               | Function completed with no error.                                                            |
| usbTimeout          | Function completed; time-out occurred.                                                       |
| usbInvalidParameter | Invalid Parameter error: a mandatory parameter was missing or specified an incorrect object. |
| usbThreadError      | CMSIS-RTOS Thread creation/termination failed.                                               |
| usbTimerError       | CMSIS-RTOS Timer creation/deletion failed.                                                   |
| usbSemaphoreError   | CMSIS-RTOS Semaphore creation failed.                                                        |

## Enumerator

|                     |                                                                             |
|---------------------|-----------------------------------------------------------------------------|
| usbMutexError       | CMSIS-RTOS Mutex creation failed.                                           |
| usbControllerError  | Controller does not exist.                                                  |
| usbDeviceError      | Device does not exist.                                                      |
| usbDriverError      | Driver function produced error.                                             |
| usbDriverBusy       | Driver function is busy.                                                    |
| usbMemoryError      | Memory management function produced error.                                  |
| usbNotConfigured    | Device is not configured (is connected)                                     |
| usbClassErrorADC    | Audio Device Class (ADC) error (no device or device produced error)         |
| usbClassErrorCDC    | Communication Device Class (CDC) error (no device or device produced error) |
| usbClassErrorHID    | Human Interface Device (HID) error (no device or device produced error)     |
| usbClassErrorMSC    | Mass Storage Device (MSC) error (no device or device produced error)        |
| usbClassErrorCustom | Custom device Class (Class) error (no device or device produced error)      |
| usbUnsupportedClass | Unsupported Class.                                                          |
| usbTransferStall    | Transfer handshake was stall.                                               |
| usbTransferError    | Transfer error.                                                             |
| usbUnknownError     | Unspecified USB error.                                                      |

### 6.102.3 Function Documentation

#### 6.102.3.1 USBH\_ControlTransfer()

```
usbStatus USBH_ControlTransfer (
 uint8_t device,
 const USB_SETUP_PACKET * setup_packet,
 uint8_t * data,
 uint32_t len)
```

Do a Control Transfer on Default Pipe.

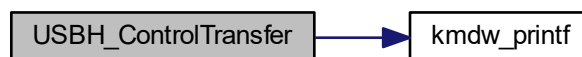
##### Parameters

|         |                     |                                                                                                          |
|---------|---------------------|----------------------------------------------------------------------------------------------------------|
| in      | <i>device</i>       | index of USB Device.                                                                                     |
| in      | <i>setup_packet</i> | pointer to setup packet.                                                                                 |
| in, out | <i>data</i>         | buffer containing data bytes to send or where data should be received in data stage of Control Transfer. |
| in      | <i>len</i>          | number of bytes to send or receive in data stage of Control Transfer.                                    |

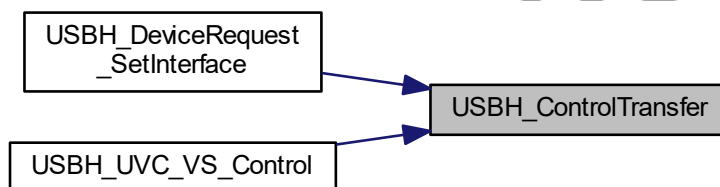
**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:



Here is the caller graph for this function:

**6.102.3.2 USBH\_CustomClass\_Configure()**

```

uint8_t USBH_CustomClass_Configure (
 uint8_t device,
 const USB_DEVICE_DESCRIPTOR * ptr_dev_desc,
 const USB_CONFIGURATION_DESCRIPTOR * ptr_cfg_desc)

```

Callback function called when custom class device is connected and needs to configure resources used by custom class device instance.

**Parameters**

|    |                     |                                      |
|----|---------------------|--------------------------------------|
| in | <i>device</i>       | index of USB Device.                 |
| in | <i>ptr_dev_desc</i> | pointer to device descriptor.        |
| in | <i>ptr_cfg_desc</i> | pointer to configuration descriptor. |

**Returns**

index of configured custom class device instance or configuration failed :

- value  $\leq 127$  : index of configured custom class device instance
- value 255 : configuration failed

Here is the call graph for this function:

**6.102.3.3 USBH\_CustomClass\_GetDevice()**

```
uint8_t USBH_CustomClass_GetDevice (
 uint8_t instance)
```

Get Device instance of Custom Class Device.

**Parameters**

|    |                 |                                  |
|----|-----------------|----------------------------------|
| in | <i>instance</i> | instance of Custom Class Device. |
|----|-----------------|----------------------------------|

**Returns**

instance of Device or non-existing Device instance :

- value  $\leq 127$  : instance of Device
- value 255 : non-existing Device instance

**6.102.3.4 USBH\_CustomClass\_GetStatus()**

```
usbStatus USBH_CustomClass_GetStatus (
 uint8_t instance)
```

Get status of Custom Class Device.

**Parameters**

|    |                 |                                  |
|----|-----------------|----------------------------------|
| in | <i>instance</i> | instance of Custom Class Device. |
|----|-----------------|----------------------------------|



**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.5 USBH\_CustomClass\_Initialize()**

```
usbStatus USBH_CustomClass_Initialize (
 uint8_t instance)
```

Callback function called when custom class device is connected and needs to initialize custom class device instance.

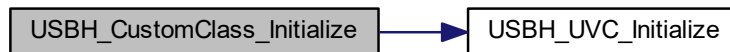
**Parameters**

|    |                 |                                        |
|----|-----------------|----------------------------------------|
| in | <i>instance</i> | index of custom class device instance. |
|----|-----------------|----------------------------------------|

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:

**6.102.3.6 USBH\_CustomClass\_Unconfigure()**

```
usbStatus USBH_CustomClass_Unconfigure (
 uint8_t instance)
```

Callback function called when custom class device is disconnected and needs to de-configure resources used by custom class device instance.

**Parameters**

|    |                 |                                        |
|----|-----------------|----------------------------------------|
| in | <i>instance</i> | index of custom class device instance. |
|----|-----------------|----------------------------------------|

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

### 6.102.3.7 USBH\_CustomClass\_Uninitialize()

```
usbStatus USBH_CustomClass_Uninitialize (
 uint8_t instance)
```

Callback function called when custom class device is disconnected and needs to de-initialize custom class device instance.

#### Parameters

|    |                 |                                        |
|----|-----------------|----------------------------------------|
| in | <i>instance</i> | index of custom class device instance. |
|----|-----------------|----------------------------------------|

#### Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

### 6.102.3.8 USBH\_Device\_GetAddress()

```
uint8_t USBH_Device_GetAddress (
 uint8_t device)
```

Get communication address of USB Device.

#### Parameters

|    |               |                      |
|----|---------------|----------------------|
| in | <i>device</i> | index of USB Device. |
|----|---------------|----------------------|

#### Returns

enumerated address or invalid address :

- value  $\leq 127$  : enumerated address
- value 255 : invalid address

### 6.102.3.9 USBH\_Device\_GetController()

```
uint8_t USBH_Device_GetController (
 uint8_t device)
```

Get index of USB Host controller to which USB Device is connected.

**Parameters**

|    |               |                      |
|----|---------------|----------------------|
| in | <i>device</i> | index of USB Device. |
|----|---------------|----------------------|

**Returns**

index of USB Host controller or non-existing USB Host controller :

- value != 255 : index of USB Host controller
- value 255 : non-existing USB Host controller

**6.102.3.10 USBH\_Device\_GetPID()**

```
uint16_t USBH_Device_GetPID (
 uint8_t device)
```

Get Product ID (PID) of USB Device.

**Parameters**

|    |               |                      |
|----|---------------|----------------------|
| in | <i>device</i> | index of USB Device. |
|----|---------------|----------------------|

**Returns**

Product ID.

**6.102.3.11 USBH\_Device\_GetPort()**

```
uint8_t USBH_Device_GetPort (
 uint8_t device)
```

Get index of USB Host Root HUB port to which USB Device is connected.

**Parameters**

|    |               |                      |
|----|---------------|----------------------|
| in | <i>device</i> | index of USB Device. |
|----|---------------|----------------------|

**Returns**

index of USB Host Root HUB port or non-existing USB Host Root HUB port :

- value <= 15 : index of USB Host Root HUB port
- value 255 : non-existing USB Host Root HUB port

### 6.102.3.12 USBH\_Device\_GetSpeed()

```
int32_t USBH_Device_GetSpeed (
 uint8_t device)
```

Get communication speed of USB Device.

#### Parameters

|    |               |                      |
|----|---------------|----------------------|
| in | <i>device</i> | index of USB Device. |
|----|---------------|----------------------|

#### Returns

communication speed :

- USB\_SPEED\_LOW = low speed
- USB\_SPEED\_FULL = full speed
- USB\_SPEED\_HIGH = high speed

### 6.102.3.13 USBH\_Device\_GetStatus()

```
usbStatus USBH_Device_GetStatus (
 uint8_t device)
```

Get status of USB Device.

#### Parameters

|    |               |                      |
|----|---------------|----------------------|
| in | <i>device</i> | index of USB Device. |
|----|---------------|----------------------|

#### Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

### 6.102.3.14 USBH\_Device\_GetStringDescriptor()

```
usbStatus USBH_Device_GetStringDescriptor (
 uint8_t device,
 uint8_t index,
 uint16_t language_id,
 uint8_t * descriptor_data,
 uint16_t descriptor_length)
```

Get String Descriptor of USB Device.

## Parameters

|     |                          |                                                |
|-----|--------------------------|------------------------------------------------|
| in  | <i>device</i>            | index of USB Device.                           |
| in  | <i>index</i>             | index of string descriptor.                    |
| in  | <i>language_id</i>       | language ID.                                   |
| out | <i>descriptor_data</i>   | pointer to where descriptor data will be read. |
| in  | <i>descriptor_length</i> | maximum descriptor length.                     |

## Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

## 6.102.3.15 USBH\_Device\_GetVID()

```
uint16_t USBH_Device_GetVID (
 uint8_t device)
```

Get Vendor ID (VID) of USB Device.

## Parameters

|    |               |                      |
|----|---------------|----------------------|
| in | <i>device</i> | index of USB Device. |
|----|---------------|----------------------|

## Returns

Vendor ID.

## 6.102.3.16 USBH\_DeviceRequest\_ClearFeature()

```
usbStatus USBH_DeviceRequest_ClearFeature (
 uint8_t device,
 uint8_t recipient,
 uint8_t index,
 uint8_t feature_selector)
```

Standard Device Request on Default Pipe - CLEAR\_FEATURE.

## Parameters

|    |                         |                              |
|----|-------------------------|------------------------------|
| in | <i>device</i>           | index of USB Device.         |
| in | <i>recipient</i>        | recipient.                   |
| in | <i>index</i>            | interface or endpoint index. |
| in | <i>feature_selector</i> | feature selector.            |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.17 USBH\_DeviceRequest\_GetConfiguration()**

```
usbStatus USBH_DeviceRequest_GetConfiguration (
 uint8_t device,
 uint8_t * ptr_configuration)
```

Standard Device Request on Default Pipe - GET\_CONFIGURATION.

**Parameters**

|     |                          |                                              |
|-----|--------------------------|----------------------------------------------|
| in  | <i>device</i>            | index of USB Device.                         |
| out | <i>ptr_configuration</i> | pointer to where configuration will be read. |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.18 USBH\_DeviceRequest\_GetDescriptor()**

```
usbStatus USBH_DeviceRequest_GetDescriptor (
 uint8_t device,
 uint8_t recipient,
 uint8_t descriptor_type,
 uint8_t descriptor_index,
 uint16_t language_id,
 uint8_t * descriptor_data,
 uint16_t descriptor_length)
```

Standard Device Request on Default Pipe - GET\_DESCRIPTOR.

**Parameters**

|     |                          |                                                |
|-----|--------------------------|------------------------------------------------|
| in  | <i>device</i>            | index of USB Device.                           |
| in  | <i>recipient</i>         | recipient.                                     |
| in  | <i>descriptor_type</i>   | descriptor type.                               |
| in  | <i>descriptor_index</i>  | descriptor index.                              |
| in  | <i>language_id</i>       | language ID.                                   |
| out | <i>descriptor_data</i>   | pointer to where descriptor data will be read. |
| in  | <i>descriptor_length</i> | maximum descriptor length.                     |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.19 USBH\_DeviceRequest\_GetInterface()**

```
usbStatus USBH_DeviceRequest_GetInterface (
 uint8_t device,
 uint8_t index,
 uint8_t * ptr_alternate)
```

Standard Device Request on Default Pipe - GET\_INTERFACE.

**Parameters**

|     |                      |                                                       |
|-----|----------------------|-------------------------------------------------------|
| in  | <i>device</i>        | index of USB Device.                                  |
| in  | <i>index</i>         | interface index.                                      |
| out | <i>ptr_alternate</i> | pointer to where alternate setting data will be read. |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.20 USBH\_DeviceRequest\_GetStatus()**

```
usbStatus USBH_DeviceRequest_GetStatus (
 uint8_t device,
 uint8_t recipient,
 uint8_t index,
 uint8_t * ptr_stat_dat)
```

Standard Device Request on Default Pipe - GET\_STATUS.

**Parameters**

|     |                     |                                                  |
|-----|---------------------|--------------------------------------------------|
| in  | <i>device</i>       | index of USB Device.                             |
| in  | <i>recipient</i>    | recipient.                                       |
| in  | <i>index</i>        | interface or endpoint index.                     |
| out | <i>ptr_stat_dat</i> | pointer to where status data should be received. |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.21 USBH\_DeviceRequest\_SetAddress()**

```
usbStatus USBH_DeviceRequest_SetAddress (
 uint8_t device,
 uint8_t device_address)
```

Standard Device Request on Default Pipe - SET\_ADDRESS.

**Parameters**

|    |                       |                      |
|----|-----------------------|----------------------|
| in | <i>device</i>         | index of USB Device. |
| in | <i>device_address</i> | device address.      |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.22 USBH\_DeviceRequest\_SetConfiguration()**

```
usbStatus USBH_DeviceRequest_SetConfiguration (
 uint8_t device,
 uint8_t configuration)
```

Standard Device Request on Default Pipe - SET\_CONFIGURATION.

**Parameters**

|    |                      |                      |
|----|----------------------|----------------------|
| in | <i>device</i>        | index of USB Device. |
| in | <i>configuration</i> | configuration.       |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.23 USBH\_DeviceRequest\_SetDescriptor()**

```
usbStatus USBH_DeviceRequest_SetDescriptor (
 uint8_t device,
 uint8_t recipient,
 uint8_t descriptor_type,
 uint8_t descriptor_index,
 uint16_t language_id,
 const uint8_t * descriptor_data,
 uint16_t descriptor_length)
```

Standard Device Request on Default Pipe - SET\_DESCRIPTOR.



**Parameters**

|    |                          |                                           |
|----|--------------------------|-------------------------------------------|
| in | <i>device</i>            | index of USB Device.                      |
| in | <i>recipient</i>         | recipient.                                |
| in | <i>descriptor_type</i>   | descriptor type.                          |
| in | <i>descriptor_index</i>  | descriptor index.                         |
| in | <i>language_id</i>       | language ID.                              |
| in | <i>descriptor_data</i>   | pointer to descriptor data to be written. |
| in | <i>descriptor_length</i> | descriptor length.                        |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.24 USBH\_DeviceRequest\_SetFeature()**

```
usbStatus USBH_DeviceRequest_SetFeature (
 uint8_t device,
 uint8_t recipient,
 uint8_t index,
 uint8_t feature_selector)
```

Standard Device Request on Default Pipe - SET\_FEATURE.

**Parameters**

|    |                         |                              |
|----|-------------------------|------------------------------|
| in | <i>device</i>           | index of USB Device.         |
| in | <i>recipient</i>        | recipient.                   |
| in | <i>index</i>            | interface or endpoint index. |
| in | <i>feature_selector</i> | feature selector.            |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.25 USBH\_DeviceRequest\_SetInterface()**

```
usbStatus USBH_DeviceRequest_SetInterface (
 uint8_t device,
 uint8_t index,
 uint8_t alternate)
```

Standard Device Request on Default Pipe - SET\_INTERFACE.

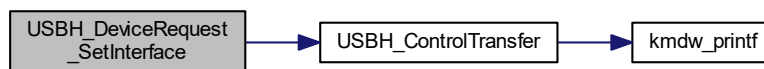
## Parameters

|    |                  |                      |
|----|------------------|----------------------|
| in | <i>device</i>    | index of USB Device. |
| in | <i>index</i>     | interface index.     |
| in | <i>alternate</i> | alternate setting.   |

## Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:



## 6.102.3.26 USBH\_DeviceRequest\_SynchFrame()

```

usbStatus USBH_DeviceRequest_SynchFrame (
 uint8_t device,
 uint8_t index,
 uint8_t * ptr_frame_number)

```

Standard Device Request on Default Pipe - SYNCH\_FRAME.

## Parameters

|     |                         |                                                  |
|-----|-------------------------|--------------------------------------------------|
| in  | <i>device</i>           | index of USB Device.                             |
| in  | <i>index</i>            | interface or endpoint index.                     |
| out | <i>ptr_frame_number</i> | pointer to where frame number data will be read. |

## Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

## 6.102.3.27 USBH\_GetVersion()

```

uint32_t USBH_GetVersion (
 void)

```

Get version of USB Host stack.

**Returns**

version (major.minor.revision : mmnnrrrr decimal)

**6.102.3.28 USBH\_Initialize()**

```
usbStatus USBH_Initialize (
 uint8_t ctrl)
```

Initialize USB Host stack and controller.

**Parameters**

|    |             |                               |
|----|-------------|-------------------------------|
| in | <i>ctrl</i> | index of USB Host controller. |
|----|-------------|-------------------------------|

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:

**6.102.3.29 USBH\_Notify()**

```
void USBH_Notify (
 uint8_t ctrl,
 uint8_t port,
 uint8_t device,
 USBH_NOTIFY notify)
```

Callback function called when some event has happened on corresponding controller and port.

**Parameters**

|    |             |                               |
|----|-------------|-------------------------------|
| in | <i>ctrl</i> | index of USB Host controller. |
| in | <i>port</i> | index of Root HUB port.       |

## Parameters

|    |               |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
|----|---------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| in | <i>device</i> | index of USB Device : <ul style="list-style-type: none"> <li>• value &lt;= 127: index of of USB Device for device notifications</li> <li>• value 255: no device information for port notifications</li> </ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| in | <i>notify</i> | notification : <ul style="list-style-type: none"> <li>• USBH_NOTIFY_CONNECT = Port connection happened</li> <li>• USBH_NOTIFY_DISCONNECT = Port disconnection happened</li> <li>• USBH_NOTIFY_OVERCURRENT = Port overcurrent happened</li> <li>• USBH_NOTIFY_REMOTE_WAKEUP = Port remote wakeup signaling happened</li> <li>• USBH_NOTIFY_READY = Device was successfully enumerated, initialized and is ready for communication</li> <li>• USBH_NOTIFY_UNKNOWN_DEVICE = Device was successfully enumerated but there is no driver for it</li> <li>• USBH_NOTIFY_INSUFFICIENT_POWER = Device requires more power consumption than available</li> <li>• USBH_NOTIFY_CONFIGURATION_FAILED = Device was not successfully configured (not enough resources)</li> <li>• USBH_NOTIFY_INITIALIZATION_FAILED = Device was not successfully initialized</li> </ul> |

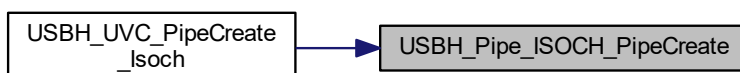
## 6.102.3.30 USBH\_Pipe\_ISOCH\_PipeCreate()

```

USBH_PIPE_HANDLE USBH_Pipe_ISOCH_PipeCreate (
 uint8_t device,
 uint8_t ep_addr,
 uint32_t wMaxPacketSize,
 uint8_t bInterval,
 uint8_t * buf,
 uint32_t buf_size)

```

Here is the caller graph for this function:



**6.102.3.31 USBH\_Pipe\_ISOCH\_Start()**

```
usbStatus USBH_Pipe_ISOCH_Start (
 USBH_PIPE_HANDLE pipe_hdl,
 USBH_CB_ISR_Isoch_transfer isoch_cb)
```

**6.102.3.32 USBH\_Pipe\_ISOCH\_Stop()**

```
usbStatus USBH_Pipe_ISOCH_Stop (
 USBH_PIPE_HANDLE pipe_hdl)
```

**6.102.3.33 USBH\_PipeAbort()**

```
usbStatus USBH_PipeAbort (
 USBH_PIPE_HANDLE pipe_hdl)
```

Abort send/receive operation on Pipe.

**Parameters**

|    |                 |              |
|----|-----------------|--------------|
| in | <i>pipe_hdl</i> | pipe handle. |
|----|-----------------|--------------|

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.34 USBH\_PipeCreate()**

```
USBH_PIPE_HANDLE USBH_PipeCreate (
 uint8_t device,
 uint8_t ep_addr,
 uint8_t ep_type,
 uint16_t ep_max_packet_size,
 uint8_t ep_interval)
```

Create Pipe.

**Parameters**

|    |                           |                                                                                                                                |
|----|---------------------------|--------------------------------------------------------------------------------------------------------------------------------|
| in | <i>device</i>             | index of USB Device.                                                                                                           |
| in | <i>ep_addr</i>            | endpoint address : <ul style="list-style-type: none"> <li>• ep_addr.0..3 : address</li> <li>• ep_addr.7 : direction</li> </ul> |
| in | <i>ep_type</i>            | endpoint type. <b>Kneron Inc.</b>                                                                                              |
| in | <i>ep_max_packet_size</i> | endpoint maximum packet size.                                                                                                  |
| in | <i>ep_interval</i>        | endpoint polling interval.                                                                                                     |

**Returns**

pipe handle or pipe creation failed :

- value > 0 : pipe handle
- value 0 : pipe creation failed

**6.102.3.35 USBH\_PipeDelete()**

```
usbStatus USBH_PipeDelete (
 USBH_PIPE_HANDLE pipe_hdl)
```

Delete Pipe.

**Parameters**

|    |                 |              |
|----|-----------------|--------------|
| in | <i>pipe_hdl</i> | pipe handle. |
|----|-----------------|--------------|

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

**6.102.3.36 USBH\_PipeReceive()**

```
usbStatus USBH_PipeReceive (
 USBH_PIPE_HANDLE pipe_hdl,
 uint8_t * buf,
 uint32_t len)
```

Receive data on Pipe.

**Parameters**

|     |                 |                                     |
|-----|-----------------|-------------------------------------|
| in  | <i>pipe_hdl</i> | pipe handle.                        |
| out | <i>buf</i>      | buffer that receives data.          |
| in  | <i>len</i>      | maximum number of bytes to receive. |

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:

**6.102.3.37 USBH\_PipeReceiveGetResult()**

```
uint32_t USBH_PipeReceiveGetResult (
 USBH_PIPE_HANDLE pipe_hdl)
```

Get result of receive data operation on Pipe.

**Parameters**

|    |                 |              |
|----|-----------------|--------------|
| in | <i>pipe_hdl</i> | pipe handle. |
|----|-----------------|--------------|

**Returns**

number of successfully received data bytes.

**6.102.3.38 USBH\_PipeReset()**

```
usbStatus USBH_PipeReset (
 USBH_PIPE_HANDLE pipe_hdl)
```

Reset Pipe (reset data toggle)

**Parameters**

|    |                 |              |
|----|-----------------|--------------|
| in | <i>pipe_hdl</i> | pipe handle. |
|----|-----------------|--------------|

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

### 6.102.3.39 USBH\_PipeSend()

```
usbStatus USBH_PipeSend (
 USBH_PIPE_HANDLE pipe_hdl,
 const uint8_t * buf,
 uint32_t len)
```

Send data on Pipe.

#### Parameters

|    |                 |                                       |
|----|-----------------|---------------------------------------|
| in | <i>pipe_hdl</i> | pipe handle.                          |
| in | <i>buf</i>      | buffer containing data bytes to send. |
| in | <i>len</i>      | number of bytes to send.              |

#### Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:



### 6.102.3.40 USBH\_PipeSendGetResult()

```
uint32_t USBH_PipeSendGetResult (
 USBH_PIPE_HANDLE pipe_hdl)
```

Get result of send data operation on Pipe.

#### Parameters

|    |                 |              |
|----|-----------------|--------------|
| in | <i>pipe_hdl</i> | pipe handle. |
|----|-----------------|--------------|

#### Returns

number of successfully sent data bytes.



#### 6.102.3.41 USBH\_PipeUpdate()

```
usbStatus USBH_PipeUpdate (
 USBH_PIPE_HANDLE pipe_hdl)
```

Update Pipe.

##### Parameters

|    |                 |              |
|----|-----------------|--------------|
| in | <i>pipe_hdl</i> | pipe handle. |
|----|-----------------|--------------|

##### Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

#### 6.102.3.42 USBH\_Port\_Resume()

```
usbStatus USBH_Port_Resume (
 uint8_t ctrl,
 uint8_t port)
```

Resume a root HUB port on specified controller.

##### Parameters

|    |             |                               |
|----|-------------|-------------------------------|
| in | <i>ctrl</i> | index of USB Host controller. |
| in | <i>port</i> | root HUB port.                |

##### Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

#### 6.102.3.43 USBH\_Port\_Suspend()

```
usbStatus USBH_Port_Suspend (
 uint8_t ctrl,
 uint8_t port)
```

Suspend a root HUB port on specified controller.

## Parameters

|    |             |                               |
|----|-------------|-------------------------------|
| in | <i>ctrl</i> | index of USB Host controller. |
| in | <i>port</i> | root HUB port.                |

## Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

## 6.102.3.44 USBH\_Uninitialize()

```
usbStatus USBH_Uninitialize (
 uint8_t ctrl)
```

De-initialize USB Host stack and controller.

## Parameters

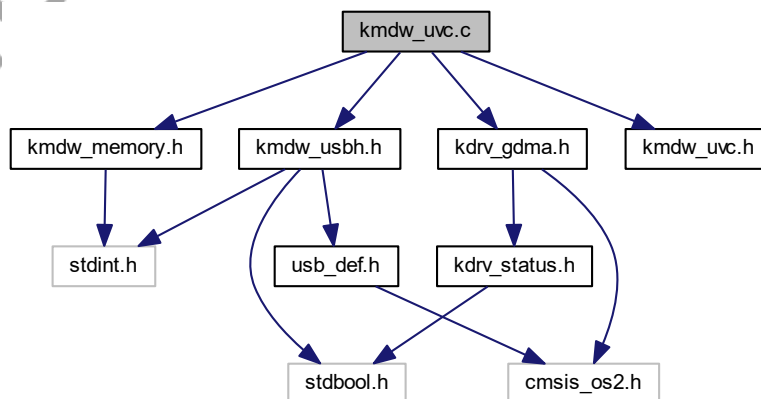
|    |             |                               |
|----|-------------|-------------------------------|
| in | <i>ctrl</i> | index of USB Host controller. |
|----|-------------|-------------------------------|

## Returns

status code that indicates the execution status of the function as defined with [usbStatus](#).

## 6.103 kmdw\_uvc.c File Reference

```
#include "kmdw_usbh.h"
#include "kmdw_uvc.h"
#include "kmdw_memory.h"
#include "kdrv_gdma.h"
Include dependency graph for kmdw_uvc.c:
```



## Data Structures

- struct [\\_UVC\\_FRAME\\_LINK](#)

## Macros

- #define [UVC\\_MAX\\_FRAME](#) 10
- #define [ITD\\_BUF\\_SIZE](#) (4 \* 1024 \* 1024)
- #define [UVC\\_HEADER\\_SIZE](#) 12
- #define [USBH\\_UVC\\_Send\\_Frame](#) [USBH\\_UVC\\_Get\\_Frame](#)

## Typedefs

- typedef struct [\\_UVC\\_FRAME\\_LINK](#) [UVC\\_FRAME\\_LINK](#)

## Functions

- `__weak uint8_t USBH\_UVC\_Configure (uint8_t device, const USB\_DEVICE\_DESCRIPTOR *ptr_dev_desc, const USB\_CONFIGURATION\_DESCRIPTOR *ptr_cfg_desc)`
- `__weak usbStatus USBH\_UVC\_Initialize (uint8_t instance)`
- `__weak void USBH\_UVC\_Get\_Frame (uint32_t *frame_ptr, uint32_t frame_size)`
- `uint8_t USBH\_CustomClass\_Configure (uint8_t device, const USB\_DEVICE\_DESCRIPTOR *ptr_dev_desc, const USB\_CONFIGURATION\_DESCRIPTOR *ptr_cfg_desc)`  
*Callback function called when custom class device is connected and needs to configure resources used by custom class device instance.*
- `usbStatus USBH\_CustomClass\_Initialize (uint8_t instance)`  
*Callback function called when custom class device is connected and needs to initialize custom class device instance.*
- `usbStatus USBH\_UVC\_VS\_Control (uint8_t device, UVC\_VS\_Request\_t vs_req, UVC\_VS\_ControlSelector\_t cs, UVC\_PROBE\_COMMIT\_CONTROL *upc_ctrl)`
- `USBH\_PIPE\_HANDLE USBH\_UVC\_PipeCreate\_Isoch (uint8_t device, uint8_t ep_addr, uint32_t wMaxPacketSize, uint8_t bInterval)`
- `void uvc\_isoch\_cb (uint32_t *payload, uint32_t length)`
- `usbStatus USBH\_UVC\_PipeStart\_Isoch (USBH\_PIPE\_HANDLE pipe_hdl)`
- `usbStatus USBH\_UVC\_PipeStop\_Isoch (USBH\_PIPE\_HANDLE pipe_hdl)`
- `usbStatus USBH\_UVC\_Queue\_Frame (USBH\_PIPE\_HANDLE pipe, uint32_t *frame_ptr, uint32_t size)`

## 6.103.1 Macro Definition Documentation

### 6.103.1.1 ITD\_BUF\_SIZE

```
#define ITD_BUF_SIZE (4 * 1024 * 1024)
```

### 6.103.1.2 USBH\_UVC\_Send\_Frame

```
#define USBH_UVC_Send_Frame USBH_UVC_Get_Frame
```

### 6.103.1.3 UVC\_HEADER\_SIZE

```
#define UVC_HEADER_SIZE 12
```

### 6.103.1.4 UVC\_MAX\_FRAME

```
#define UVC_MAX_FRAME 10
```

## 6.103.2 Typedef Documentation

### 6.103.2.1 UVC\_FRAME\_LINK

```
typedef struct _UVC_FRAME_LINK UVC_FRAME_LINK
```

## 6.103.3 Function Documentation

### 6.103.3.1 USBH\_CustomClass\_Configure()

```
uint8_t USBH_CustomClass_Configure (
 uint8_t device,
 const USB_DEVICE_DESCRIPTOR * ptr_dev_desc,
 const USB_CONFIGURATION_DESCRIPTOR * ptr_cfg_desc)
```

Callback function called when custom class device is connected and needs to configure resources used by custom class device instance.

#### Parameters

|    |                     |                                      |
|----|---------------------|--------------------------------------|
| in | <i>device</i>       | index of USB Device.                 |
| in | <i>ptr_dev_desc</i> | pointer to device descriptor.        |
| in | <i>ptr_cfg_desc</i> | pointer to configuration descriptor. |

**Returns**

index of configured custom class device instance or configuration failed :

- value  $\leq 127$  : index of configured custom class device instance
- value 255 : configuration failed

Here is the call graph for this function:

**6.103.3.2 USBH\_CustomClass\_Initialize()**

```
usbStatus USBH_CustomClass_Initialize (
 uint8_t instance)
```

Callback function called when custom class device is connected and needs to initialize custom class device instance.

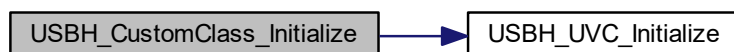
**Parameters**

|    |                 |                                        |
|----|-----------------|----------------------------------------|
| in | <i>instance</i> | index of custom class device instance. |
|----|-----------------|----------------------------------------|

**Returns**

status code that indicates the execution status of the function as defined with [usbStatus](#).

Here is the call graph for this function:



### 6.103.3.3 USBH\_UVC\_Configure()

```
__weak uint8_t USBH_UVC_Configure (
 uint8_t device,
 const USB_DEVICE_DESCRIPTOR * ptr_dev_desc,
 const USB_CONFIGURATION_DESCRIPTOR * ptr_cfg_desc)
```

Here is the caller graph for this function:



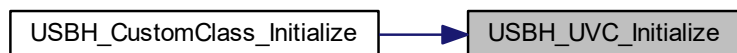
### 6.103.3.4 USBH\_UVC\_Get\_Frame()

```
__weak void USBH_UVC_Get_Frame (
 uint32_t * frame_ptr,
 uint32_t frame_size)
```

### 6.103.3.5 USBH\_UVC\_Initialize()

```
__weak usbStatus USBH_UVC_Initialize (
 uint8_t instance)
```

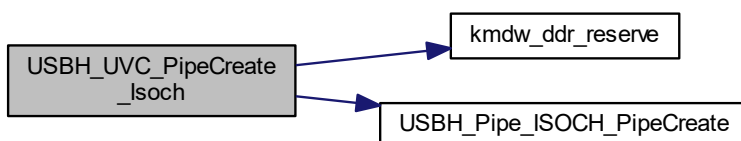
Here is the caller graph for this function:



### 6.103.3.6 USBH\_UVC\_PipeCreate\_Isoch()

```
USBH_PIPE_HANDLE USBH_UVC_PipeCreate_Isoch (
 uint8_t device,
 uint8_t ep_addr,
 uint32_t wMaxPacketSize,
 uint8_t bInterval)
```

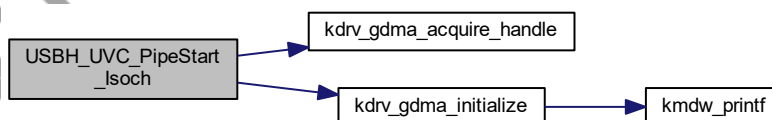
Here is the call graph for this function:



### 6.103.3.7 USBH\_UVC\_PipeStart\_Isoch()

```
usbStatus USBH_UVC_PipeStart_Isoch (
 USBH_PIPE_HANDLE pipe_hdl)
```

Here is the call graph for this function:



### 6.103.3.8 USBH\_UVC\_PipeStop\_Isoch()

```
usbStatus USBH_UVC_PipeStop_Isoch (
 USBH_PIPE_HANDLE pipe_hdl)
```

Here is the call graph for this function:



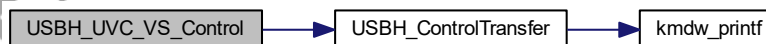
#### 6.103.3.9 USBH\_UVC\_Queue\_Frame()

```
usbStatus USBH_UVC_Queue_Frame (
 USBH_PIPE_HANDLE pipe,
 uint32_t * frame_ptr,
 uint32_t size)
```

#### 6.103.3.10 USBH\_UVC\_VS\_Control()

```
usbStatus USBH_UVC_VS_Control (
 uint8_t device,
 UVC_VS_Request_t vs_req,
 UVC_VS_ControlSelector_t cs,
 UVC_PROBE_COMMIT_CONTROL * upc_ctrl)
```

Here is the call graph for this function:



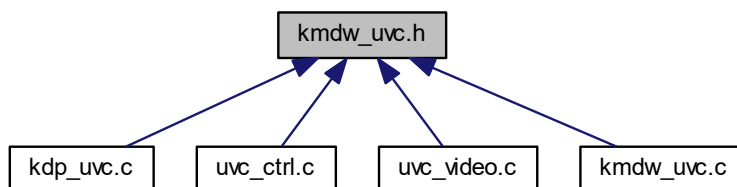
#### 6.103.3.11 uvc\_isoch\_cb()

```
void uvc_isoch_cb (
 uint32_t * payload,
 uint32_t length)
```



## 6.104 kmdw\_uvc.h File Reference

This graph shows which files directly or indirectly include this file:



### Enumerations

- enum [UVC\\_VS\\_Request\\_t](#) { SET\_CUR = 0x01, GET\_CUR = 0x81 }
- enum [UVC\\_VS\\_ControlSelector\\_t](#) { VS\_PROBE\_CONTROL = 0x100, VS\_COMMIT\_CONTROL = 0x200 }

### Functions

- struct [\\_\\_attribute\\_\\_\(\(packed\)\)](#)  
*8-byte setup packet struct*
- uint8\_t [USBH\\_UVC\\_Configure](#) (uint8\_t device, const [USB\\_DEVICE\\_DESCRIPTOR](#) \*ptr\_dev\_desc, const [USB\\_CONFIGURATION\\_DESCRIPTOR](#) \*ptr\_cfg\_desc)
- [USBH\\_PIPE\\_HANDLE](#) [USBH\\_UVC\\_PipeCreate\\_Isoch](#) (uint8\_t device, uint8\_t ep\_addr, uint32\_t wMaxPacketSize, uint8\_t bInterval)
- usbStatus [USBH\\_UVC\\_PipeStart\\_Isoch](#) ([USBH\\_PIPE\\_HANDLE](#) pipe\_hdl)
- usbStatus [USBH\\_UVC\\_PipeStop\\_Isoch](#) ([USBH\\_PIPE\\_HANDLE](#) pipe\_hdl)
- usbStatus [USBH\\_UVC\\_Initialize](#) (uint8\_t instance)
- usbStatus [USBH\\_UVC\\_VS\\_Control](#) (uint8\_t device, [UVC\\_VS\\_Request\\_t](#) vs\_req, [UVC\\_VS\\_ControlSelector\\_t](#) cs, [UVC\\_PROBE\\_COMMIT\\_CONTROL](#) \*upc\_ctrl)
- usbStatus [USBH\\_UVC\\_Queue\\_Frame](#) ([USBH\\_PIPE\\_HANDLE](#) pipe, uint32\_t \*frame\_ptr, uint32\_t size)
- void [USBH\\_UVC\\_Get\\_Frame](#) (uint32\_t \*frame\_ptr, uint32\_t frame\_size)

### Variables

- [UVC\\_PROBE\\_COMMIT\\_CONTROL](#)

### 6.104.1 Enumeration Type Documentation

#### 6.104.1.1 UVC\_VS\_ControlSelector\_t

```
enum UVC_VS_ControlSelector_t
```

## Enumerator

|                   |  |
|-------------------|--|
| VS_PROBE_CONTROL  |  |
| VS_COMMIT_CONTROL |  |

## 6.104.1.2 UVC\_VS\_Request\_t

```
enum UVC_VS_Request_t
```

## Enumerator

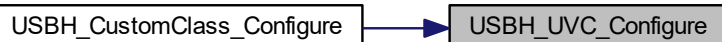
|         |  |
|---------|--|
| SET_CUR |  |
| GET_CUR |  |

## 6.104.2 Function Documentation

## 6.104.2.1 USBH\_UVC\_Configure()

```
uint8_t USBH_UVC_Configure (
 uint8_t device,
 const USB_DEVICE_DESCRIPTOR * ptr_dev_desc,
 const USB_CONFIGURATION_DESCRIPTOR * ptr_cfg_desc)
```

Here is the caller graph for this function:



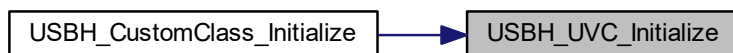
## 6.104.2.2 USBH\_UVC\_Get\_Frame()

```
void USBH_UVC_Get_Frame (
 uint32_t * frame_ptr,
 uint32_t frame_size)
```

### 6.104.2.3 USBH\_UVC\_Initialize()

```
usbStatus USBH_UVC_Initialize (
 uint8_t instance)
```

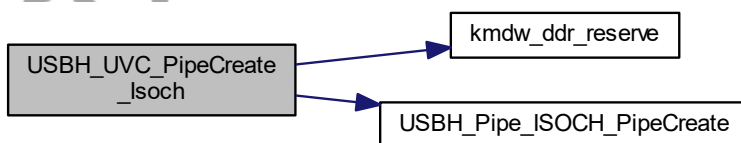
Here is the caller graph for this function:



### 6.104.2.4 USBH\_UVC\_PipeCreate\_Isoch()

```
USBH_PIPE_HANDLE USBH_UVC_PipeCreate_Isoch (
 uint8_t device,
 uint8_t ep_addr,
 uint32_t wMaxPacketSize,
 uint8_t bInterval)
```

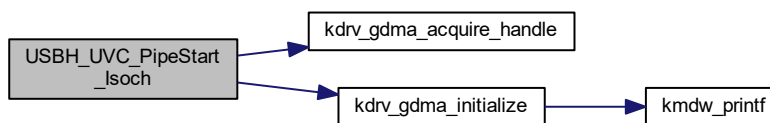
Here is the call graph for this function:



### 6.104.2.5 USBH\_UVC\_PipeStart\_Isoch()

```
usbStatus USBH_UVC_PipeStart_Isoch (
 USBH_PIPE_HANDLE pipe_hdl)
```

Here is the call graph for this function:



#### 6.104.2.6 USBH\_UVC\_PipeStop\_Isoch()

```

usbStatus USBH_UVC_PipeStop_Isoch (
 USBH_PIPE_HANDLE pipe_hdl)

```

Here is the call graph for this function:



#### 6.104.2.7 USBH\_UVC\_Queue\_Frame()

```

usbStatus USBH_UVC_Queue_Frame (
 USBH_PIPE_HANDLE pipe,
 uint32_t * frame_ptr,
 uint32_t size)

```

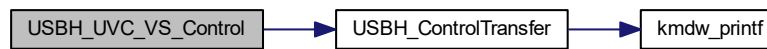
#### 6.104.2.8 USBH\_UVC\_VS\_Control()

```

usbStatus USBH_UVC_VS_Control (
 uint8_t device,
 UVC_VS_Request_t vs_req,
 UVC_VS_ControlSelector_t cs,
 UVC_PROBE_COMMIT_CONTROL * upc_ctrl)

```

Here is the call graph for this function:



### 6.104.3 Variable Documentation

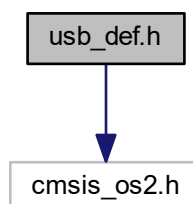
#### 6.104.3.1 UVC\_PROBE\_COMMIT\_CONTROL

UVC\_PROBE\_COMMIT\_CONTROL

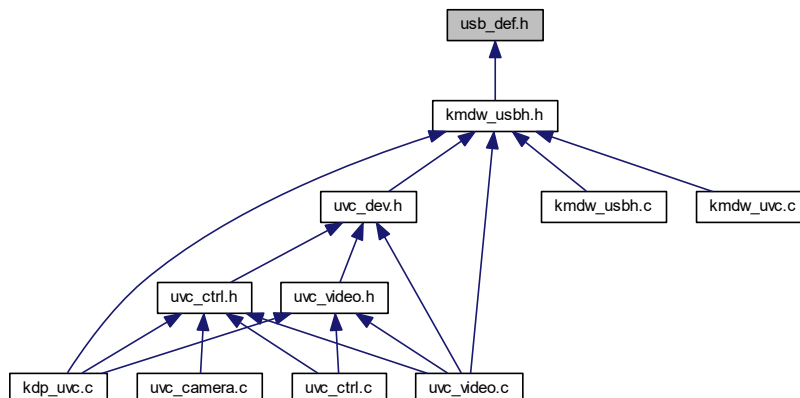
### 6.105 usb\_def.h File Reference

```
#include "cmsis_os2.h"
```

Include dependency graph for usb\_def.h:



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [USB\\_REQUEST\\_TYPE](#)  
*bmRequestType Definition*
- struct [USB\\_SETUP\\_PACKET](#)  
*USB Default Control Pipe Setup Packet.*

## Macros

- #define [USB\\_SPEED\\_LOW](#) 0U
- #define [USB\\_SPEED\\_FULL](#) 1U
- #define [USB\\_SPEED\\_HIGH](#) 2U
- #define [USB\\_PID\\_RESERVED](#) 0U
- #define [USB\\_PID\\_OUT](#) 1U
- #define [USB\\_PID\\_ACK](#) 2U
- #define [USB\\_PID\\_DATA0](#) 3U
- #define [USB\\_PID\\_PING](#) 4U
- #define [USB\\_PID\\_SOF](#) 5U
- #define [USB\\_PID\\_DATA2](#) 7U
- #define [USB\\_PID\\_NYET](#) 6U
- #define [USB\\_PID\\_SPLIT](#) 8U
- #define [USB\\_PID\\_IN](#) 9U
- #define [USB\\_PID\\_NAK](#) 10U
- #define [USB\\_PID\\_DATA1](#) 11U
- #define [USB\\_PID\\_PRE](#) 12U
- #define [USB\\_PID\\_ERR](#) 12U
- #define [USB\\_PID\\_SETUP](#) 13U
- #define [USB\\_PID\\_STALL](#) 14U
- #define [USB\\_PID\\_MDATA](#) 15U
- #define [USB\\_REQUEST\\_HOST\\_TO\\_DEVICE](#) 0U
- #define [USB\\_REQUEST\\_DEVICE\\_TO\\_HOST](#) 1U
- #define [USB\\_REQUEST\\_STANDARD](#) 0U
- #define [USB\\_REQUEST\\_CLASS](#) 1U

- #define USB\_REQUEST\_VENDOR 2U
- #define USB\_REQUEST\_RESERVED 3U
- #define USB\_REQUEST\_TO\_DEVICE 0U
- #define USB\_REQUEST\_TO\_INTERFACE 1U
- #define USB\_REQUEST\_TO\_ENDPOINT 2U
- #define USB\_REQUEST\_TO\_OTHER 3U
- #define USB\_REQUEST\_GET\_STATUS 0U
- #define USB\_REQUEST\_CLEAR\_FEATURE 1U
- #define USB\_REQUEST\_SET\_FEATURE 3U
- #define USB\_REQUEST\_SET\_ADDRESS 5U
- #define USB\_REQUEST\_GET\_DESCRIPTOR 6U
- #define USB\_REQUEST\_SET\_DESCRIPTOR 7U
- #define USB\_REQUEST\_GET\_CONFIGURATION 8U
- #define USB\_REQUEST\_SET\_CONFIGURATION 9U
- #define USB\_REQUEST\_GET\_INTERFACE 10U
- #define USB\_REQUEST\_SET\_INTERFACE 11U
- #define USB\_REQUEST\_SYNC\_FRAME 12U
- #define USB\_GETSTATUS\_SELF\_POWERED 0x01U
- #define USB\_GETSTATUS\_REMOTE\_WAKEUP 0x02U
- #define USB\_GETSTATUS\_ENDPOINT\_STALL 0x01U
- #define USB\_FEATURE\_ENDPOINT\_STALL 0U
- #define USB\_FEATURE\_REMOTE\_WAKEUP 1U
- #define USB\_DEVICE\_DESCRIPTOR\_TYPE 1U
- #define USB\_CONFIGURATION\_DESCRIPTOR\_TYPE 2U
- #define USB\_STRING\_DESCRIPTOR\_TYPE 3U
- #define USB\_INTERFACE\_DESCRIPTOR\_TYPE 4U
- #define USB\_ENDPOINT\_DESCRIPTOR\_TYPE 5U
- #define USB\_DEVICE\_QUALIFIER\_DESCRIPTOR\_TYPE 6U
- #define USB\_OTHER\_SPEED\_CONFIG\_DESCRIPTOR\_TYPE 7U
- #define USB\_INTERFACE\_POWER\_DESCRIPTOR\_TYPE 8U
- #define USB\_OTG\_DESCRIPTOR\_TYPE 9U
- #define USB\_DEBUG\_DESCRIPTOR\_TYPE 10U
- #define USB\_INTERFACE\_ASSOCIATION\_DESCRIPTOR\_TYPE 11U
- #define USB\_DEVICE\_CLASS\_RESERVED 0x00U
- #define USB\_DEVICE\_CLASS\_AUDIO 0x01U
- #define USB\_DEVICE\_CLASS\_COMMUNICATIONS 0x02U
- #define USB\_DEVICE\_CLASS\_HUMAN\_INTERFACE 0x03U
- #define USB\_DEVICE\_CLASS\_MONITOR 0x04U
- #define USB\_DEVICE\_CLASS\_PHYSICAL\_INTERFACE 0x05U
- #define USB\_DEVICE\_CLASS\_POWER 0x06U
- #define USB\_DEVICE\_CLASS\_PRINTER 0x07U
- #define USB\_DEVICE\_CLASS\_STORAGE 0x08U
- #define USB\_DEVICE\_CLASS\_HUB 0x09U
- #define USB\_DEVICE\_CLASS\_MISCELLANEOUS 0xEFU
- #define USB\_DEVICE\_CLASS\_VENDOR\_SPECIFIC 0xFFU
- #define USB\_CONFIG\_POWERED\_MASK 0x40U
- #define USB\_CONFIG\_BUS\_POWERED 0x80U
- #define USB\_CONFIG\_SELF\_POWERED 0xC0U
- #define USB\_CONFIG\_REMOTE\_WAKEUP 0x20U
- #define USB\_CONFIG\_POWER\_MA(mA) ((mA)/2)
- #define USB\_ENDPOINT\_DIRECTION\_MASK 0x80U
- #define USB\_ENDPOINT\_OUT(addr) ( addr )
- #define USB\_ENDPOINT\_IN(addr) ((addr) | 0x80U)
- #define USB\_ENDPOINT\_TYPE\_MASK 0x03U
- #define USB\_ENDPOINT\_TYPE\_CONTROL 0x00U

- #define USB\_ENDPOINT\_TYPE\_ISOCHRONOUS 0x01U
- #define USB\_ENDPOINT\_TYPE\_BULK 0x02U
- #define USB\_ENDPOINT\_TYPE\_INTERRUPT 0x03U
- #define USB\_ENDPOINT\_SYNC\_MASK 0x0CU
- #define USB\_ENDPOINT\_SYNC\_NO\_SYNCHRONIZATION 0x00U
- #define USB\_ENDPOINT\_SYNC\_ASYNCRONOUS 0x04U
- #define USB\_ENDPOINT\_SYNC\_ADAPTIVE 0x08U
- #define USB\_ENDPOINT\_SYNC\_SYNCHRONOUS 0x0CU
- #define USB\_ENDPOINT\_USAGE\_MASK 0x30U
- #define USB\_ENDPOINT\_USAGE\_DATA 0x00U
- #define USB\_ENDPOINT\_USAGE\_FEEDBACK 0x10U
- #define USB\_ENDPOINT\_USAGE\_IMPLICIT\_FEEDBACK 0x20U
- #define USB\_ENDPOINT\_USAGE\_RESERVED 0x30U

## Functions

- struct `__attribute__((__packed__))`  
*USB Standard Device Descriptor.*

## Variables

- USB\_DEVICE\_DESCRIPTOR
- USB\_DEVICE\_QUALIFIER\_DESCRIPTOR
- USB\_CONFIGURATION\_DESCRIPTOR
- USB\_INTERFACE\_DESCRIPTOR
- USB\_ENDPOINT\_DESCRIPTOR
- USB\_STRING\_DESCRIPTOR
- USB\_COMMON\_DESCRIPTOR
- USB\_INTERFACE\_ASSOCIATION\_DESCRIPTOR

## 6.105.1 Macro Definition Documentation

### 6.105.1.1 USB\_CONFIG\_BUS\_POWERED

```
#define USB_CONFIG_BUS_POWERED 0x80U
```

### 6.105.1.2 USB\_CONFIG\_POWER\_MA

```
#define USB_CONFIG_POWER_MA(
 mA) ((mA)/2)
```



**6.105.1.3 USB\_CONFIG\_POWERED\_MASK**

```
#define USB_CONFIG_POWERED_MASK 0x40U
```

**6.105.1.4 USB\_CONFIG\_REMOTE\_WAKEUP**

```
#define USB_CONFIG_REMOTE_WAKEUP 0x20U
```

**6.105.1.5 USB\_CONFIG\_SELF\_POWERED**

```
#define USB_CONFIG_SELF_POWERED 0xC0U
```

**6.105.1.6 USB\_CONFIGURATION\_DESCRIPTOR\_TYPE**

```
#define USB_CONFIGURATION_DESCRIPTOR_TYPE 2U
```

**6.105.1.7 USB\_DEBUG\_DESCRIPTOR\_TYPE**

```
#define USB_DEBUG_DESCRIPTOR_TYPE 10U
```

**6.105.1.8 USB\_DEVICE\_CLASS\_AUDIO**

```
#define USB_DEVICE_CLASS_AUDIO 0x01U
```

**6.105.1.9 USB\_DEVICE\_CLASS\_COMMUNICATIONS**

```
#define USB_DEVICE_CLASS_COMMUNICATIONS 0x02U
```

**6.105.1.10 USB\_DEVICE\_CLASS\_HUB**

```
#define USB_DEVICE_CLASS_HUB 0x09U
```

**6.105.1.11 USB\_DEVICE\_CLASS\_HUMAN\_INTERFACE**

```
#define USB_DEVICE_CLASS_HUMAN_INTERFACE 0x03U
```

**6.105.1.12 USB\_DEVICE\_CLASS\_MISCELLANEOUS**

```
#define USB_DEVICE_CLASS_MISCELLANEOUS 0xEFU
```

**6.105.1.13 USB\_DEVICE\_CLASS\_MONITOR**

```
#define USB_DEVICE_CLASS_MONITOR 0x04U
```

**6.105.1.14 USB\_DEVICE\_CLASS\_PHYSICAL\_INTERFACE**

```
#define USB_DEVICE_CLASS_PHYSICAL_INTERFACE 0x05U
```

**6.105.1.15 USB\_DEVICE\_CLASS\_POWER**

```
#define USB_DEVICE_CLASS_POWER 0x06U
```

**6.105.1.16 USB\_DEVICE\_CLASS\_PRINTER**

```
#define USB_DEVICE_CLASS_PRINTER 0x07U
```

**6.105.1.17 USB\_DEVICE\_CLASS\_RESERVED**

```
#define USB_DEVICE_CLASS_RESERVED 0x00U
```

**6.105.1.18 USB\_DEVICE\_CLASS\_STORAGE**

```
#define USB_DEVICE_CLASS_STORAGE 0x08U
```

**6.105.1.19 USB\_DEVICE\_CLASS\_VENDOR\_SPECIFIC**

```
#define USB_DEVICE_CLASS_VENDOR_SPECIFIC 0xFFU
```

**6.105.1.20 USB\_DEVICE\_DESCRIPTOR\_TYPE**

```
#define USB_DEVICE_DESCRIPTOR_TYPE 1U
```

**6.105.1.21 USB\_DEVICE\_QUALIFIER\_DESCRIPTOR\_TYPE**

```
#define USB_DEVICE_QUALIFIER_DESCRIPTOR_TYPE 6U
```

**6.105.1.22 USB\_ENDPOINT\_DESCRIPTOR\_TYPE**

```
#define USB_ENDPOINT_DESCRIPTOR_TYPE 5U
```

**6.105.1.23 USB\_ENDPOINT\_DIRECTION\_MASK**

```
#define USB_ENDPOINT_DIRECTION_MASK 0x80U
```

**6.105.1.24 USB\_ENDPOINT\_IN**

```
#define USB_ENDPOINT_IN(
 addr) ((addr) | 0x80U)
```

**6.105.1.25 USB\_ENDPOINT\_OUT**

```
#define USB_ENDPOINT_OUT(
 addr) (addr)
```

**6.105.1.26 USB\_ENDPOINT\_SYNC\_ADAPTIVE**

```
#define USB_ENDPOINT_SYNC_ADAPTIVE 0x08U
```

**6.105.1.27 USB\_ENDPOINT\_SYNC\_ASYNCHRONOUS**

```
#define USB_ENDPOINT_SYNC_ASYNCHRONOUS 0x04U
```

**6.105.1.28 USB\_ENDPOINT\_SYNC\_MASK**

```
#define USB_ENDPOINT_SYNC_MASK 0x0CU
```

**6.105.1.29 USB\_ENDPOINT\_SYNC\_NO\_SYNCHRONIZATION**

```
#define USB_ENDPOINT_SYNC_NO_SYNCHRONIZATION 0x00U
```

**6.105.1.30 USB\_ENDPOINT\_SYNC\_SYNCHRONOUS**

```
#define USB_ENDPOINT_SYNC_SYNCHRONOUS 0x0CU
```

**6.105.1.31 USB\_ENDPOINT\_TYPE\_BULK**

```
#define USB_ENDPOINT_TYPE_BULK 0x02U
```

**6.105.1.32 USB\_ENDPOINT\_TYPE\_CONTROL**

```
#define USB_ENDPOINT_TYPE_CONTROL 0x00U
```

**6.105.1.33 USB\_ENDPOINT\_TYPE\_INTERRUPT**

```
#define USB_ENDPOINT_TYPE_INTERRUPT 0x03U
```

**6.105.1.34 USB\_ENDPOINT\_TYPE\_ISOCHRONOUS**

```
#define USB_ENDPOINT_TYPE_ISOCHRONOUS 0x01U
```

**6.105.1.35 USB\_ENDPOINT\_TYPE\_MASK**

```
#define USB_ENDPOINT_TYPE_MASK 0x03U
```

**6.105.1.36 USB\_ENDPOINT\_USAGE\_DATA**

```
#define USB_ENDPOINT_USAGE_DATA 0x00U
```

**6.105.1.37 USB\_ENDPOINT\_USAGE\_FEEDBACK**

```
#define USB_ENDPOINT_USAGE_FEEDBACK 0x10U
```

**6.105.1.38 USB\_ENDPOINT\_USAGE\_IMPLICIT\_FEEDBACK**

```
#define USB_ENDPOINT_USAGE_IMPLICIT_FEEDBACK 0x20U
```

**6.105.1.39 USB\_ENDPOINT\_USAGE\_MASK**

```
#define USB_ENDPOINT_USAGE_MASK 0x30U
```

**6.105.1.40 USB\_ENDPOINT\_USAGE\_RESERVED**

```
#define USB_ENDPOINT_USAGE_RESERVED 0x30U
```

**6.105.1.41 USB\_FEATURE\_ENDPOINT\_STALL**

```
#define USB_FEATURE_ENDPOINT_STALL 0U
```

**6.105.1.42 USB\_FEATURE\_REMOTE\_WAKEUP**

```
#define USB_FEATURE_REMOTE_WAKEUP 1U
```

**6.105.1.43 USB\_GETSTATUS\_ENDPOINT\_STALL**

```
#define USB_GETSTATUS_ENDPOINT_STALL 0x01U
```

**6.105.1.44 USB\_GETSTATUS\_REMOTE\_WAKEUP**

```
#define USB_GETSTATUS_REMOTE_WAKEUP 0x02U
```

**6.105.1.45 USB\_GETSTATUS\_SELF\_POWERED**

```
#define USB_GETSTATUS_SELF_POWERED 0x01U
```

**6.105.1.46 USB\_INTERFACE\_ASSOCIATION\_DESCRIPTOR\_TYPE**

```
#define USB_INTERFACE_ASSOCIATION_DESCRIPTOR_TYPE 11U
```

**6.105.1.47 USB\_INTERFACE\_DESCRIPTOR\_TYPE**

```
#define USB_INTERFACE_DESCRIPTOR_TYPE 4U
```

**6.105.1.48 USB\_INTERFACE\_POWER\_DESCRIPTOR\_TYPE**

```
#define USB_INTERFACE_POWER_DESCRIPTOR_TYPE 8U
```

**6.105.1.49 USB\_OTG\_DESCRIPTOR\_TYPE**

```
#define USB_OTG_DESCRIPTOR_TYPE 9U
```

**6.105.1.50 USB\_OTHER\_SPEED\_CONFIG\_DESCRIPTOR\_TYPE**

```
#define USB_OTHER_SPEED_CONFIG_DESCRIPTOR_TYPE 7U
```

**6.105.1.51 USB\_PID\_ACK**

```
#define USB_PID_ACK 2U
```

**6.105.1.52 USB\_PID\_DATA0**

```
#define USB_PID_DATA0 3U
```

**6.105.1.53 USB\_PID\_DATA1**

```
#define USB_PID_DATA1 11U
```

**6.105.1.54 USB\_PID\_DATA2**

```
#define USB_PID_DATA2 7U
```

**6.105.1.55 USB\_PID\_ERR**

```
#define USB_PID_ERR 12U
```

**6.105.1.56 USB\_PID\_IN**

```
#define USB_PID_IN 9U
```

**6.105.1.57 USB\_PID\_MDATA**

```
#define USB_PID_MDATA 15U
```

**6.105.1.58 USB\_PID\_NAK**

```
#define USB_PID_NAK 10U
```

**6.105.1.59 USB\_PID\_NYET**

```
#define USB_PID_NYET 6U
```

**6.105.1.60 USB\_PID\_OUT**

```
#define USB_PID_OUT 1U
```

**6.105.1.61 USB\_PID\_PING**

```
#define USB_PID_PING 4U
```

**6.105.1.62 USB\_PID\_PRE**

```
#define USB_PID_PRE 12U
```

**6.105.1.63 USB\_PID\_RESERVED**

```
#define USB_PID_RESERVED 0U
```

**6.105.1.64 USB\_PID\_SETUP**

```
#define USB_PID_SETUP 13U
```

**6.105.1.65 USB\_PID\_SOF**

```
#define USB_PID_SOF 5U
```



**6.105.1.66 USB\_PID\_SPLIT**

```
#define USB_PID_SPLIT 8U
```

**6.105.1.67 USB\_PID\_STALL**

```
#define USB_PID_STALL 14U
```

**6.105.1.68 USB\_REQUEST\_CLASS**

```
#define USB_REQUEST_CLASS 1U
```

**6.105.1.69 USB\_REQUEST\_CLEAR\_FEATURE**

```
#define USB_REQUEST_CLEAR_FEATURE 1U
```

**6.105.1.70 USB\_REQUEST\_DEVICE\_TO\_HOST**

```
#define USB_REQUEST_DEVICE_TO_HOST 1U
```

**6.105.1.71 USB\_REQUEST\_GET\_CONFIGURATION**

```
#define USB_REQUEST_GET_CONFIGURATION 8U
```

**6.105.1.72 USB\_REQUEST\_GET\_DESCRIPTOR**

```
#define USB_REQUEST_GET_DESCRIPTOR 6U
```

**6.105.1.73 USB\_REQUEST\_GET\_INTERFACE**

```
#define USB_REQUEST_GET_INTERFACE 10U
```

**6.105.1.74 USB\_REQUEST\_GET\_STATUS**

```
#define USB_REQUEST_GET_STATUS 0U
```

**6.105.1.75 USB\_REQUEST\_HOST\_TO\_DEVICE**

```
#define USB_REQUEST_HOST_TO_DEVICE 0U
```

**6.105.1.76 USB\_REQUEST\_RESERVED**

```
#define USB_REQUEST_RESERVED 3U
```

**6.105.1.77 USB\_REQUEST\_SET\_ADDRESS**

```
#define USB_REQUEST_SET_ADDRESS 5U
```

**6.105.1.78 USB\_REQUEST\_SET\_CONFIGURATION**

```
#define USB_REQUEST_SET_CONFIGURATION 9U
```

**6.105.1.79 USB\_REQUEST\_SET\_DESCRIPTOR**

```
#define USB_REQUEST_SET_DESCRIPTOR 7U
```

**6.105.1.80 USB\_REQUEST\_SET\_FEATURE**

```
#define USB_REQUEST_SET_FEATURE 3U
```

**6.105.1.81 USB\_REQUEST\_SET\_INTERFACE**

```
#define USB_REQUEST_SET_INTERFACE 11U
```

**6.105.1.82 USB\_REQUEST\_STANDARD**

```
#define USB_REQUEST_STANDARD 0U
```

**6.105.1.83 USB\_REQUEST\_SYNC\_FRAME**

```
#define USB_REQUEST_SYNC_FRAME 12U
```

**6.105.1.84 USB\_REQUEST\_TO\_DEVICE**

```
#define USB_REQUEST_TO_DEVICE 0U
```

**6.105.1.85 USB\_REQUEST\_TO\_ENDPOINT**

```
#define USB_REQUEST_TO_ENDPOINT 2U
```

**6.105.1.86 USB\_REQUEST\_TO\_INTERFACE**

```
#define USB_REQUEST_TO_INTERFACE 1U
```

**6.105.1.87 USB\_REQUEST\_TO\_OTHER**

```
#define USB_REQUEST_TO_OTHER 3U
```

**6.105.1.88 USB\_REQUEST\_VENDOR**

```
#define USB_REQUEST_VENDOR 2U
```

**6.105.1.89 USB\_SPEED\_FULL**

```
#define USB_SPEED_FULL 1U
```

**6.105.1.90 USB\_SPEED\_HIGH**

```
#define USB_SPEED_HIGH 2U
```

**6.105.1.91 USB\_SPEED\_LOW**

```
#define USB_SPEED_LOW 0U
```

**6.105.1.92 USB\_STRING\_DESCRIPTOR\_TYPE**

```
#define USB_STRING_DESCRIPTOR_TYPE 3U
```

**6.105.2 Variable Documentation****6.105.2.1 USB\_COMMON\_DESCRIPTOR**

```
USB_COMMON_DESCRIPTOR
```

**6.105.2.2 USB\_CONFIGURATION\_DESCRIPTOR**

```
USB_CONFIGURATION_DESCRIPTOR
```

**6.105.2.3 USB\_DEVICE\_DESCRIPTOR**

```
USB_DEVICE_DESCRIPTOR
```

**6.105.2.4 USB\_DEVICE\_QUALIFIER\_DESCRIPTOR**

```
USB_DEVICE_QUALIFIER_DESCRIPTOR
```

### 6.105.2.5 USB\_ENDPOINT\_DESCRIPTOR

USB\_ENDPOINT\_DESCRIPTOR

### 6.105.2.6 USB\_INTERFACE\_ASSOCIATION\_DESCRIPTOR

USB\_INTERFACE\_ASSOCIATION\_DESCRIPTOR

### 6.105.2.7 USB\_INTERFACE\_DESCRIPTOR

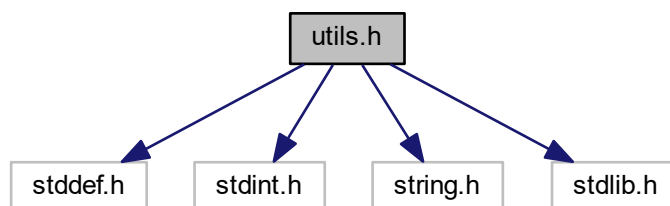
USB\_INTERFACE\_DESCRIPTOR

### 6.105.2.8 USB\_STRING\_DESCRIPTOR

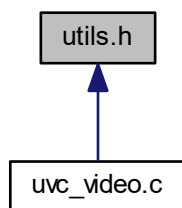
USB\_STRING\_DESCRIPTOR

## 6.106 utils.h File Reference

```
#include <stddef.h>
#include <stdint.h>
#include <string.h>
#include <stdlib.h>
Include dependency graph for utils.h:
```



This graph shows which files directly or indirectly include this file:



## Macros

- #define `PAGE_SHIFT` 12
- #define `PAGE_SIZE` (1 << `PAGE_SHIFT`)
- #define `PAGE_MASK` (~(`PAGE_SIZE`-1))
- #define `__PASTE`(a, b) a##b
- #define `__UNIQUE_ID`(prefix) \_\_PASTE(\_\_PASTE(\_\_UNIQUE\_ID\_, prefix), \_\_COUNTER\_\_)
- #define `__min`(t1, t2, min1, min2, x, y)
- #define `min`(x, y)
- #define `__max`(t1, t2, max1, max2, x, y)
- #define `max`(x, y)
- #define `min3`(x, y, z) `min`((`typeof`(x))`min`(x, y), z)
- #define `max3`(x, y, z) `max`((`typeof`(x))`max`(x, y), z)
- #define `min_not_zero`(x, y)
- #define `clamp`(val, lo, hi) `min`((`typeof`(val))`max`(val, lo), hi)
- #define `min_t`(type, x, y)
- #define `max_t`(type, x, y)
- #define `clamp_t`(type, val, lo, hi) `min_t`(type, `max_t`(type, val, lo), hi)
- #define `clamp_val`(val, lo, hi) `clamp_t`(`typeof`(val), val, lo, hi)
- #define `swap`(a, b) do { `typeof`(a) \_\_tmp = (a); (a) = (b); (b) = \_\_tmp; } while (0)
- #define `container_of`(ptr, type, member)
- #define `ARRAY_SIZE`(arr) (sizeof(arr) / sizeof((arr)[0]))
- #define `BITS_PER_LONG` 32
- #define `UINT_MAX` (~0U)

### 6.106.1 Macro Definition Documentation

#### 6.106.1.1 `__PASTE`

```

#define __PASTE(
 a,
 b) a##b

```

### 6.106.1.2 `__max`

```
#define __max(
 t1,
 t2,
 max1,
 max2,
 x,
 y)
```

**Value:**

```
{
 t1 max1 = (x);
 t2 max2 = (y);
 (void) (&max1 == &max2);
 max1 > max2 ? max1 : max2; }
}
```

### 6.106.1.3 `__min`

```
#define __min(
 t1,
 t2,
 min1,
 min2,
 x,
 y)
```

**Value:**

```
{
 t1 min1 = (x);
 t2 min2 = (y);
 (void) (&min1 == &min2);
 min1 < min2 ? min1 : min2; }
}
```

### 6.106.1.4 `__UNIQUE_ID`

```
#define __UNIQUE_ID(
 prefix) __PASTE(__PASTE(__UNIQUE_ID_, prefix), __COUNTER__)
```

### 6.106.1.5 `ARRAY_SIZE`

```
#define ARRAY_SIZE(
 arr) (sizeof(arr) / sizeof((arr)[0]))
```

### 6.106.1.6 `BITS_PER_LONG`

```
#define BITS_PER_LONG 32
```

### 6.106.1.7 clamp

```
#define clamp(
 val,
 lo,
 hi) min((typeof(val))max(val, lo), hi)
```

clamp - return a value clamped to a given range with strict typechecking @val: current value @lo: lowest allowable value @hi: highest allowable value

This macro does strict typechecking of lo/hi to make sure they are of the same type as val. See the unnecessary pointer comparisons.

### 6.106.1.8 clamp\_t

```
#define clamp_t(
 type,
 val,
 lo,
 hi) min_t(type, max_t(type, val, lo), hi)
```

clamp\_t - return a value clamped to a given range using a given type @type: the type of variable to use @val: current value @lo: minimum allowable value @hi: maximum allowable value

This macro does no typechecking and uses temporary variables of type 'type' to make all the comparisons.

### 6.106.1.9 clamp\_val

```
#define clamp_val(
 val,
 lo,
 hi) clamp_t(typeof(val), val, lo, hi)
```

clamp\_val - return a value clamped to a given range using val's type @val: current value @lo: minimum allowable value @hi: maximum allowable value

This macro does no typechecking and uses temporary variables of whatever type the input argument 'val' is. This is useful when val is an unsigned type and min and max are literals that will otherwise be assigned a signed integer type.

### 6.106.1.10 container\_of

```
#define container_of(
 ptr,
 type,
 member)
```

#### Value:

```
{
 \
 const typeof(((type *)0)->member) *__mptr = (ptr); \
 (type *) ((char *)__mptr - offsetof(type,member));}
```

container\_of - cast a member of a structure out to the containing structure @ptr: the pointer to the member. @type: the type of the container struct this is embedded in. @member: the name of the member within the struct.



### 6.106.1.11 max

```
#define max(
 x,
 y)
```

**Value:**

```
__max(typeof(x), typeof(y),
 __UNIQUE_ID(max1_), __UNIQUE_ID(max2_), \
 x, y)
```

### 6.106.1.12 max3

```
#define max3(
 x,
 y,
 z) max((typeof(x))max(x, y), z)
```

### 6.106.1.13 max\_t

```
#define max_t(
 type,
 x,
 y)
```

**Value:**

```
__max(type, type,
 __UNIQUE_ID(min1_), __UNIQUE_ID(min2_), \
 x, y)
```

### 6.106.1.14 min

```
#define min(
 x,
 y)
```

**Value:**

```
__min(typeof(x), typeof(y),
 __UNIQUE_ID(min1_), __UNIQUE_ID(min2_), \
 x, y)
```

### 6.106.1.15 min3

```
#define min3(
 x,
 y,
 z) min((typeof(x))min(x, y), z)
```

### 6.106.1.16 min\_not\_zero

```
#define min_not_zero(
 x,
 y)
```

**Value:**

```
{
 \typeof(x) __x = (x);
 \typeof(y) __y = (y);
 __x == 0 ? __y : ((__y == 0) ? __x : min(__x, __y)); }
```

min\_not\_zero - return the minimum that is *not* zero, unless both are zero @x: value1 @y: value2

### 6.106.1.17 min\_t

```
#define min_t(
 type,
 x,
 y)
```

**Value:**

```
__min(type, type,
 __UNIQUE_ID(min1_), __UNIQUE_ID(min2_), \
 x, y)
```

### 6.106.1.18 PAGE\_MASK

```
#define PAGE_MASK (~(PAGE_SIZE-1))
```

### 6.106.1.19 PAGE\_SHIFT

```
#define PAGE_SHIFT 12
```

### 6.106.1.20 PAGE\_SIZE

```
#define PAGE_SIZE (1 << PAGE_SHIFT)
```

### 6.106.1.21 swap

```
#define swap(
 a,
 b) do { \typeof(a) __tmp = (a); (a) = (b); (b) = __tmp; } while (0)
```

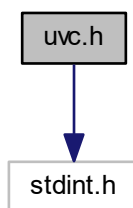
### 6.106.1.22 UINT\_MAX

```
#define UINT_MAX (~0U)
```

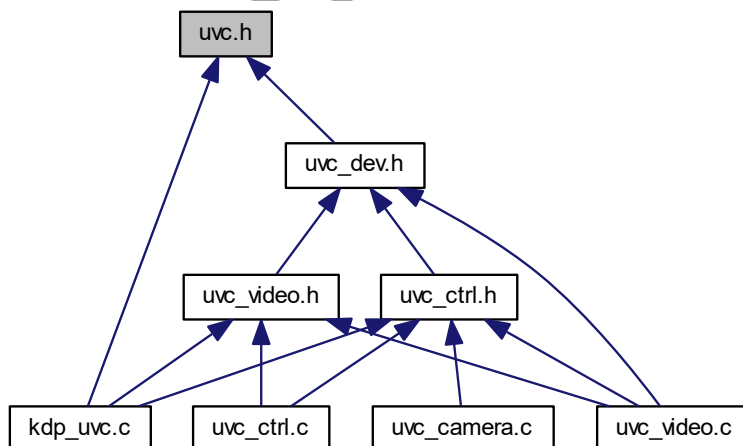
## 6.107 uvc.h File Reference

```
#include <stdint.h>
```

Include dependency graph for uvc.h:



This graph shows which files directly or indirectly include this file:



### Data Structures

- struct [uvc\\_inf\\_assoc\\_descriptor](#)
- struct [uvc\\_descriptor\\_header](#)
- struct [uvc\\_vc\\_if\\_header\\_descriptor](#)

- struct `uvc_input_terminal_descriptor`
- struct `uvc_output_terminal_descriptor`
- struct `uvc_camera_terminal_descriptor`
- struct `uvc_selector_unit_descriptor`
- struct `uvc_processing_unit_descriptor`
- struct `uvc_encoding_unit_descriptor`
- struct `uvc_extension_unit_descriptor`
- struct `uvc_control_endpoint_descriptor`
- struct `uvc_input_header_descriptor`
- struct `uvc_ET_Head_descriptor`
- struct `uvc_output_header_descriptor`
- struct `uvc_still_image_frame_descriptor`
- struct `uvc_color_matching_descriptor`
- struct `uvc_streaming_control_data`
- struct `uvc_vs_still_control_data`
- struct `uvc_format_desc_head`
- struct `uvc_frame_desc_head`
- struct `uvc_format_uncompressed`
- struct `uvc_frame_uncompressed`
- struct `uvc_format_mjpeg`
- struct `uvc_frame_mjpeg`
- struct `uvc_format_frame_based`

## Macros

- #define `UVC_CC_VIDEO` 0x0E
- #define `UVC_SC_UNDEFINED` 0x00
- #define `UVC_SC_VIDEOCONTROL` 0x01
- #define `UVC_SC_VIDESTREAMING` 0x02
- #define `UVC_SC_VIDEO_INTERFACE_COLLECTION` 0x03
- #define `UVC_PC_PROTOCOL_UNDEFINED` 0x00
- #define `UVC_PC_PROTOCOL_15` 0x01
- #define `CS_UNDEFINED` 0x20
- #define `CS_DEVICE` 0x21
- #define `CS_CONFIGURATION` 0x22
- #define `CS_STRING` 0x23
- #define `CS_INTERFACE` 0x24
- #define `CS_ENDPOINT` 0x25
- #define `UVC_VC_DESCRIPTOR_UNDEFINED` 0x00
- #define `UVC_VC_HEADER` 0x01
- #define `UVC_VC_INPUT_TERMINAL` 0x02
- #define `UVC_VC_OUTPUT_TERMINAL` 0x03
- #define `UVC_VC_SELECTOR_UNIT` 0x04
- #define `UVC_VC_PROCESSING_UNIT` 0x05
- #define `UVC_VC_EXTENSION_UNIT` 0x06
- #define `UVC_VC_ENCODING_UNIT` 0x07
- #define `UVC_VS_UNDEFINED` 0x00
- #define `UVC_VS_INPUT_HEADER` 0x01
- #define `UVC_VS_OUTPUT_HEADER` 0x02
- #define `UVC_VS_STILL_IMAGE_FRAME` 0x03
- #define `UVC_VS_FORMAT_UNCOMPRESSED` 0x04
- #define `UVC_VS_FRAME_UNCOMPRESSED` 0x05
- #define `UVC_VS_FORMAT_MJPEG` 0x06
- #define `UVC_VS_FRAME_MJPEG` 0x07

- #define UVC\_VS\_FORMAT\_MPEG2TS 0x0a
- #define UVC\_VS\_FORMAT\_DV 0x0c
- #define UVC\_VS\_COLORFORMAT 0x0d
- #define UVC\_VS\_FORMAT\_FRAME\_BASED 0x10
- #define UVC\_VS\_FRAME\_FRAME\_BASED 0x11
- #define UVC\_VS\_FORMAT\_STREAM\_BASED 0x12
- #define VS\_FORMAT\_H264 0x13
- #define VS\_FRAME\_H264 0x14
- #define VS\_FORMAT\_H264\_SIMULCAST 0x15
- #define VS\_FORMAT\_VP8 0x16
- #define VS\_FRAME\_VP8 0x17
- #define VS\_FORMAT\_VP8\_SIMULCAST 0x18
- #define UVC\_EP\_UNDEFINED 0x00
- #define UVC\_EP\_GENERAL 0x01
- #define UVC\_EP\_ENDPOINT 0x02
- #define UVC\_EP\_INTERRUPT 0x03
- #define UVC\_RC\_UNDEFINED 0x00
- #define UVC\_SET\_CUR 0x01
- #define UVC\_SET\_CUR\_ALL 0x11
- #define UVC\_GET\_CUR 0x81
- #define UVC\_GET\_MIN 0x82
- #define UVC\_GET\_MAX 0x83
- #define UVC\_GET\_RES 0x84
- #define UVC\_GET\_LEN 0x85
- #define UVC\_GET\_INFO 0x86
- #define UVC\_GET\_DEF 0x87
- #define UVC\_GET\_CUR\_ALL 0x91
- #define UVC\_GET\_MIN\_ALL 0x92
- #define UVC\_GET\_MAX\_ALL 0x93
- #define UVC\_GET\_RES\_ALL 0x94
- #define UVC\_GET\_DEF\_ALL 0x97
- #define UVC\_VC\_CONTROL\_UNDEFINED 0x00
- #define UVC\_VC\_VIDEO\_POWER\_MODE\_CONTROL 0x01
- #define UVC\_VC\_REQUEST\_ERROR\_CODE\_CONTROL 0x02
- #define UVC\_TE\_CONTROL\_UNDEFINED 0x00
- #define UVC\_SU\_CONTROL\_UNDEFINED 0x00
- #define UVC\_SU\_INPUT\_SELECT\_CONTROL 0x01
- #define UVC\_CT\_CONTROL\_UNDEFINED 0x00
- #define UVC\_CT\_SCANNING\_MODE\_CONTROL 0x01
- #define UVC\_CT\_AE\_MODE\_CONTROL 0x02
- #define UVC\_CT\_AE\_PRIORITY\_CONTROL 0x03
- #define UVC\_CT\_EXPOSURE\_TIME\_ABSOLUTE\_CONTROL 0x04
- #define UVC\_CT\_EXPOSURE\_TIME\_RELATIVE\_CONTROL 0x05
- #define UVC\_CT\_FOCUS\_ABSOLUTE\_CONTROL 0x06
- #define UVC\_CT\_FOCUS\_RELATIVE\_CONTROL 0x07
- #define UVC\_CT\_FOCUS\_AUTO\_CONTROL 0x08
- #define UVC\_CT\_IRIS\_ABSOLUTE\_CONTROL 0x09
- #define UVC\_CT\_IRIS\_RELATIVE\_CONTROL 0x0a
- #define UVC\_CT\_ZOOM\_ABSOLUTE\_CONTROL 0x0b
- #define UVC\_CT\_ZOOM\_RELATIVE\_CONTROL 0x0c
- #define UVC\_CT\_PANTILT\_ABSOLUTE\_CONTROL 0x0d
- #define UVC\_CT\_PANTILT\_RELATIVE\_CONTROL 0x0e
- #define UVC\_CT\_ROLL\_ABSOLUTE\_CONTROL 0x0f
- #define UVC\_CT\_ROLL\_RELATIVE\_CONTROL 0x10
- #define UVC\_CT\_PRIVACY\_CONTROL 0x11

- #define UVC\_CT\_FOCUS\_SIMPLE\_CONTROL 0x12
- #define UVC\_CT\_WINDOW\_CONTROL 0x13
- #define UVC\_CT\_REGION\_OF\_INTEREST\_CONTROL 0x14
- #define UVC\_PU\_CONTROL\_UNDEFINED 0x00
- #define UVC\_PU\_BACKLIGHT\_COMPENSATION\_CONTROL 0x01
- #define UVC\_PU\_BRIGHTNESS\_CONTROL 0x02
- #define UVC\_PU\_CONTRAST\_CONTROL 0x03
- #define UVC\_PU\_GAIN\_CONTROL 0x04
- #define UVC\_PU\_POWER\_LINE\_FREQUENCY\_CONTROL 0x05
- #define UVC\_PU\_HUE\_CONTROL 0x06
- #define UVC\_PU\_SATURATION\_CONTROL 0x07
- #define UVC\_PU\_SHARPNESS\_CONTROL 0x08
- #define UVC\_PU\_GAMMA\_CONTROL 0x09
- #define UVC\_PU\_WHITE\_BALANCE\_TEMPERATURE\_CONTROL 0x0a
- #define UVC\_PU\_WHITE\_BALANCE\_TEMPERATURE\_AUTO\_CONTROL 0x0b
- #define UVC\_PU\_WHITE\_BALANCE\_COMPONENT\_CONTROL 0x0c
- #define UVC\_PU\_WHITE\_BALANCE\_COMPONENT\_AUTO\_CONTROL 0x0d
- #define UVC\_PU\_DIGITAL\_MULTIPLIER\_CONTROL 0x0e
- #define UVC\_PU\_DIGITAL\_MULTIPLIER\_LIMIT\_CONTROL 0x0f
- #define UVC\_PU\_HUE\_AUTO\_CONTROL 0x10
- #define UVC\_PU\_ANALOG\_VIDEO\_STANDARD\_CONTROL 0x11
- #define UVC\_PU\_ANALOG\_LOCK\_STATUS\_CONTROL 0x12
- #define UVC\_PU\_CONTRAST\_AUTO\_CONTROL 0x13
- #define UVC\_EU\_CONTROL\_UNDEFINED 0x00
- #define UVC\_EU\_SELECT\_LAYER\_CONTROL 0x01
- #define UVC\_EU\_PROFILE\_TOOLSET\_CONTROL 0x02
- #define UVC\_EU\_VIDEO\_RESOLUTION\_CONTROL 0x03
- #define UVC\_EU\_MIN\_FRAME\_INTERVAL\_CONTROL 0x04
- #define UVC\_EU\_SLICE\_MODE\_CONTROL 0x05
- #define UVC\_EU\_RATE\_CONTROL\_MODE\_CONTROL 0x06
- #define UVC\_EU\_AVERAGE\_BITRATE\_CONTROL 0x07
- #define UVC\_EU\_CPB\_SIZE\_CONTROL 0x08
- #define UVC\_EU\_PEAK\_BIT\_RATE\_CONTROL 0x09
- #define UVC\_EU\_QUANTIZATION\_PARAMS\_CONTROL 0x0A
- #define UVC\_EU\_SYNC\_REF\_FRAME\_CONTROL 0x0B
- #define UVC\_EU\_LTR\_BUFFER\_CONTROL 0x0C
- #define UVC\_EU\_LTR\_PICTURE\_CONTROL 0x0D
- #define UVC\_EU\_LTR\_VALIDATION\_CONTROL 0x0E
- #define UVC\_EU\_LEVEL\_IDC\_LIMIT\_CONTROL 0x0F
- #define UVC\_EU\_SEI\_PAYLOADTYPE\_CONTROL 0x10
- #define UVC\_EU\_QP\_RANGE\_CONTROL 0x11
- #define UVC\_EU\_PRIORITY\_CONTROL 0x12
- #define UVC\_EU\_START\_OR\_STOP\_LAYER\_CONTROL 0x13
- #define UVC\_EU\_ERROR\_RESILIENCY\_CONTROL 0x14
- #define UVC\_XU\_CONTROL\_UNDEFINED 0x00
- #define UVC\_VS\_CONTROL\_UNDEFINED 0x00
- #define UVC\_VS\_PROBE\_CONTROL 0x01
- #define UVC\_VS\_COMMIT\_CONTROL 0x02
- #define UVC\_VS\_STILL\_PROBE\_CONTROL 0x03
- #define UVC\_VS\_STILL\_COMMIT\_CONTROL 0x04
- #define UVC\_VS\_STILL\_IMAGE\_TRIGGER\_CONTROL 0x05
- #define UVC\_VS\_STREAM\_ERROR\_CODE\_CONTROL 0x06
- #define UVC\_VS\_GENERATE\_KEY\_FRAME\_CONTROL 0x07
- #define UVC\_VS\_UPDATE\_FRAME\_SEGMENT\_CONTROL 0x08
- #define UVC\_VS\_SYNC\_DELAY\_CONTROL 0x09

- #define UVC\_TT\_VENDOR\_SPECIFIC 0x0100
- #define UVC\_TT\_STREAMING 0x0101
- #define UVC\_ITT\_VENDOR\_SPECIFIC 0x0200
- #define UVC\_ITT\_CAMERA 0x0201
- #define UVC\_ITT\_MEDIA\_TRANSPORT\_INPUT 0x0202
- #define UVC\_OTT\_VENDOR\_SPECIFIC 0x0300
- #define UVC\_OTT\_DISPLAY 0x0301
- #define UVC\_OTT\_MEDIA\_TRANSPORT\_OUTPUT 0x0302
- #define UVC\_EXTERNAL\_VENDOR\_SPECIFIC 0x0400
- #define UVC\_COMPOSITE\_CONNECTOR 0x0401
- #define UVC\_SVIDEO\_CONNECTOR 0x0402
- #define UVC\_COMPONENT\_CONNECTOR 0x0403
- #define UVC\_STATUS\_TYPE\_CONTROL 1
- #define UVC\_STATUS\_TYPE\_STREAMING 2
- #define UVC\_STREAM\_EOH (1 << 7)
- #define UVC\_STREAM\_ERR (1 << 6)
- #define UVC\_STREAM\_STI (1 << 5)
- #define UVC\_STREAM\_RES (1 << 4)
- #define UVC\_STREAM\_SCR (1 << 3)
- #define UVC\_STREAM\_PTS (1 << 2)
- #define UVC\_STREAM\_EOF (1 << 1)
- #define UVC\_STREAM\_FID (1 << 0)
- #define UVC\_CONTROL\_CAP\_GET (1 << 0)
- #define UVC\_CONTROL\_CAP\_SET (1 << 1)
- #define UVC\_CONTROL\_CAP\_DISABLED (1 << 2)
- #define UVC\_CONTROL\_CAP\_AUTOUPDATE (1 << 3)
- #define UVC\_CONTROL\_CAP\_ASYNCHRONOUS (1 << 4)
- #define UVC\_DT\_HEADER\_SIZE(n) (12+(n))
- #define UVC\_HEADER\_DESCRIPTOR(n) uvc\_header\_descriptor\_##n
- #define DECLARE\_UVC\_HEADER\_DESCRIPTOR(n)
- #define UVC\_DT\_INPUT\_TERMINAL\_SIZE 8
- #define UVC\_DT\_OUTPUT\_TERMINAL\_SIZE 9
- #define UVC\_DT\_CT\_CONST\_LEN 15
- #define UVC\_DT\_CAMERA\_TERMINAL\_SIZE(n) (15+(n))
- #define UVC\_SU\_CONST\_LEN 5
- #define UVC\_DT\_SELECTOR\_UNIT\_SIZE(n) (6+(n))
- #define UVC\_SELECTOR\_UNIT\_DESCRIPTOR(n) uvc\_selector\_unit\_descriptor\_##n
- #define DECLARE\_UVC\_SELECTOR\_UNIT\_DESCRIPTOR(n)
- #define UVC\_PU\_CONST\_LEN 8
- #define UVC\_DT\_PROCESSING\_UNIT\_SIZE(n) (9+(n))
- #define UVC\_EU\_CONST\_LEN 7
- #define UVC\_XU\_CONST\_LEN 22
- #define UVC\_DT\_EXTENSION\_UNIT\_SIZE(p, n) (24+(p)+(n))
- #define UVC\_EXTENSION\_UNIT\_DESCRIPTOR(p, n) uvc\_extension\_unit\_descriptor\_##p\_##n
- #define DECLARE\_UVC\_EXTENSION\_UNIT\_DESCRIPTOR(p, n)
- #define UVC\_DT\_CONTROL\_ENDPOINT\_SIZE 5
- #define UVC\_DT\_INPUT\_HEADER\_SIZE(n, p) (13+(n\*p))
- #define UVC\_INPUT\_HEADER\_DESCRIPTOR(n, p) uvc\_input\_header\_descriptor\_##n\_##p
- #define DECLARE\_UVC\_INPUT\_HEADER\_DESCRIPTOR(n, p)
- #define UVC\_DT\_OUTPUT\_HEADER\_SIZE(n, p) (9+(n\*p))
- #define UVC\_OUTPUT\_HEADER\_DESCRIPTOR(n, p) uvc\_output\_header\_descriptor\_##n\_##p
- #define DECLARE\_UVC\_OUTPUT\_HEADER\_DESCRIPTOR(n, p)
- #define UVC\_STILL\_IMAGE\_FRAME\_DESCRIPTOR\_SIZE(l, n) (6+(4\*l + 2\*n))
- #define UVC\_STILL\_IMAGE\_FRAME\_DESCRIPTOR(l, n) uvc\_still\_image\_frame\_descriptor\_##n\_##p
- #define DECLARE\_UVC\_STILL\_IMAGE\_FRAME\_DESCRIPTOR(l, n)

- #define UVC\_DT\_COLOR\_MATCHING\_SIZE 6
- #define UVC\_DT\_FORMAT\_UNCOMPRESSED\_SIZE 27
- #define UVC\_DT\_FRAME\_UNCOMPRESSED\_SIZE(n) (26+4\*(n))
- #define UVC\_FRAME\_UNCOMPRESSED(n) uvc\_frame\_uncompressed\_##n
- #define DECLARE\_UVC\_FRAME\_UNCOMPRESSED(n)
- #define UVC\_DT\_FORMAT\_MJPEG\_SIZE 11
- #define UVC\_DT\_FRAME\_MJPEG\_SIZE(n) (26+4\*(n))
- #define UVC\_FRAME\_MJPEG(n) uvc\_frame\_mjpeg\_##n
- #define DECLARE\_UVC\_FRAME\_MJPEG(n)

## Functions

- struct `uvc_inf_assoc_descriptor __attribute__((__packed__))`  
*8-byte setup packet struct*

## Variables

- uint8\_t `bLength`
- uint8\_t `bDescriptorType`
- uint8\_t `bFirstInterface`
- uint8\_t `bInterfaceCount`
- uint8\_t `bFunctionClass`
- uint8\_t `bFunctionSubClass`
- uint8\_t `bFunctionProtocol`
- uint8\_t `iFunction`
- uint8\_t `bDescriptorSubType`
- uint16\_t `bcdUVC`
- uint16\_t `wTotalLength`
- uint32\_t `dwClockFrequency`
- uint8\_t `bInCollection`
- uint8\_t `baInterfaceNr []`
- uint8\_t `bTerminalID`
- uint16\_t `wTerminalType`
- uint8\_t `bAssocTerminal`
- uint8\_t `iTerminal`
- uint8\_t `bSourceID`
- uint16\_t `wObjectiveFocalLengthMin`
- uint16\_t `wObjectiveFocalLengthMax`
- uint16\_t `wOcularFocalLength`
- uint8\_t `bControlSize`
- uint8\_t `bmControls [0]`
- uint8\_t `bUnitID`
- uint8\_t `bNrInPins`
- uint8\_t `baSourceID [0]`
- uint8\_t `iSelector`
- uint16\_t `wMaxMultiplier`
- uint8\_t `iProcessing`
- uint8\_t `bmVideoStandards`
- uint8\_t `iEncoding`
- uint8\_t `bmControlsRuntime [0]`
- uint8\_t `guidExtensionCode [16]`
- uint8\_t `bNumControls`



- uint8\_t iExtension
- uint16\_t wMaxTransferSize
- uint8\_t bNumFormats
- uint8\_t bEndpointAddress
- uint8\_t bmInfo
- uint8\_t bTerminalLink
- uint8\_t bStillCaptureMethod
- uint8\_t bTriggerSupport
- uint8\_t bTriggerUsage
- uint8\_t bmaControls []
- uint8\_t bNumImageSizePatterns
- uint16\_t wWidth [0]
- uint16\_t wHeight [0]
- uint8\_t bNumCompressionPattern
- uint8\_t bCompression []
- uint8\_t bColorPrimaries
- uint8\_t bTransferCharacteristics
- uint8\_t bMatrixCoefficients
- uint16\_t wmHint
- uint8\_t bFormatIndex
- uint8\_t bFrameIndex
- uint32\_t dwFrameInterval
- uint16\_t wKeyFrameRate
- uint16\_t wPFrameRate
- uint16\_t wCompQuality
- uint16\_t wCompWindowSize
- uint16\_t wDelay
- uint32\_t dwMaxVideoFrameSize
- uint32\_t dwMaxPayloadTransferSize
- uint8\_t bmFramingInfo
- uint8\_t bPreferedVersion
- uint8\_t bMinVersion
- uint8\_t bMaxVersion
- uint8\_t bUsage
- uint8\_t bBitDrpthLuma
- uint8\_t bmSetting
- uint8\_t bMaxNumberOfRefFeamesPlus1
- uint16\_t wRateControlModes
- uint8\_t bmLayoutPerStream [8]
- uint8\_t bCompressionIndex
- uint8\_t bDescriptorSubtype
- uint8\_t bNumFrameDescriptors
- uint8\_t guidFormat [16]
- uint8\_t bBitsPerPixel
- uint8\_t bDefaultFrameIndex
- uint8\_t bAspectRatioX
- uint8\_t bAspectRatioY
- uint8\_t bmInterfaceFlags
- uint8\_t bCopyProtect
- uint8\_t bmCapabilities
- uint32\_t dwMinBitRate
- uint32\_t dwMaxBitRate
- uint32\_t dwMaxVideoFrameBufferSize
- uint32\_t dwDefaultFrameInterval
- uint8\_t bFrameIntervalType
- uint8\_t bmFlags
- uint8\_t bVariableSize

## 6.107.1 Macro Definition Documentation

### 6.107.1.1 CS\_CONFIGURATION

```
#define CS_CONFIGURATION 0x22
```

### 6.107.1.2 CS\_DEVICE

```
#define CS_DEVICE 0x21
```

### 6.107.1.3 CS\_ENDPOINT

```
#define CS_ENDPOINT 0x25
```

### 6.107.1.4 CS\_INTERFACE

```
#define CS_INTERFACE 0x24
```

### 6.107.1.5 CS\_STRING

```
#define CS_STRING 0x23
```

### 6.107.1.6 CS\_UNDEFINED

```
#define CS_UNDEFINED 0x20
```

### 6.107.1.7 DECLARE\_UVC\_EXTENSION\_UNIT\_DESCRIPTOR

```
#define DECLARE_UVC_EXTENSION_UNIT_DESCRIPTOR(
 P,
 n)
```

#### Value:

```
struct UVC_EXTENSION_UNIT_DESCRIPTOR(p, n) {
 uint8_t bLength;
 uint8_t bDescriptorType;
 uint8_t bDescriptorSubType;
 uint8_t bUnitID;
 uint8_t guidExtensionCode[16];
 uint8_t bNumControls;
 uint8_t bNrInPins;
 uint8_t baSourceID[p];
 uint8_t bControlSize;
 uint8_t bmControls[n];
 uint8_t iExtension;
} __attribute__((packed))
```

### 6.107.1.8 DECLARE\_UVC\_FRAME\_MJPEG

```
#define DECLARE_UVC_FRAME_MJPEG(
 n)
```

#### Value:

```
struct UVC_FRAME_MJPEG(n) {
 uint8_t bLength;
 uint8_t bDescriptorType;
 uint8_t bDescriptorSubType;
 uint8_t bFrameIndex;
 uint8_t bmCapabilities;
 uint16_t wWidth;
 uint16_t wHeight;
 uint32_t dwMinBitRate;
 uint32_t dwMaxBitRate;
 uint32_t dwMaxVideoFrameBufferSize;
 uint32_t dwDefaultFrameInterval;
 uint8_t bFrameIntervalType;
 uint32_t dwFrameInterval[n];
} __attribute__((packed))
```

### 6.107.1.9 DECLARE\_UVC\_FRAME\_UNCOMPRESSED

```
#define DECLARE_UVC_FRAME_UNCOMPRESSED(
 n)
```

#### Value:

```
struct UVC_FRAME_UNCOMPRESSED(n) {
 uint8_t bLength;
 uint8_t bDescriptorType;
 uint8_t bDescriptorSubType;
 uint8_t bFrameIndex;
 uint8_t bmCapabilities;
 uint16_t wWidth;
 uint16_t wHeight;
 uint32_t dwMinBitRate;
 uint32_t dwMaxBitRate;
 uint32_t dwMaxVideoFrameBufferSize;
 uint32_t dwDefaultFrameInterval;
 uint8_t bFrameIntervalType;
 uint32_t dwFrameInterval[n];
} __attribute__((__packed__))
```

**6.107.1.10 DECLARE\_UVC\_HEADER\_DESCRIPTOR**

```
#define DECLARE_UVC_HEADER_DESCRIPTOR(
 n)
```

**Value:**

```
struct UVC_HEADER_DESCRIPTOR(n) {
 uint8_t bLength;
 uint8_t bDescriptorType;
 uint8_t bDescriptorSubType;
 uint16_t bcdUVC;
 uint16_t wTotalLength;
 uint32_t dwClockFrequency;
 uint8_t bInCollection;
 uint8_t baInterfaceNr[n];
} __attribute__((packed))
```

**6.107.1.11 DECLARE\_UVC\_INPUT\_HEADER\_DESCRIPTOR**

```
#define DECLARE_UVC_INPUT_HEADER_DESCRIPTOR(
 n,
 p)
```

**Value:**

```
struct UVC_INPUT_HEADER_DESCRIPTOR(n, p) {
 uint8_t bLength;
 uint8_t bDescriptorType;
 uint8_t bDescriptorSubType;
 uint8_t bNumFormats;
 uint16_t wTotalLength;
 uint8_t bEndpointAddress;
 uint8_t bmInfo;
 uint8_t bTerminalLink;
 uint8_t bStillCaptureMethod;
 uint8_t bTriggerSupport;
 uint8_t bTriggerUsage;
 uint8_t bControlSize;
 uint8_t bmaControls[p][n];
} __attribute__((packed))
```

**6.107.1.12 DECLARE\_UVC\_OUTPUT\_HEADER\_DESCRIPTOR**

```
#define DECLARE_UVC_OUTPUT_HEADER_DESCRIPTOR(
 n,
 p)
```

**Value:**

```
struct UVC_OUTPUT_HEADER_DESCRIPTOR(n, p) {
 uint8_t bLength;
 uint8_t bDescriptorType;
 uint8_t bDescriptorSubType;
 uint8_t bNumFormats;
 uint16_t wTotalLength;
 uint8_t bEndpointAddress;
 uint8_t bTerminalLink;
 uint8_t bControlSize;
 uint8_t bmaControls[p][n];
} __attribute__((packed))
```

**6.107.1.13 DECLARE\_UVC\_SELECTOR\_UNIT\_DESCRIPTOR**

```
#define DECLARE_UVC_SELECTOR_UNIT_DESCRIPTOR(
 n)
```

**Value:**

```
struct UVC_SELECTOR_UNIT_DESCRIPTOR(n) {
 uint8_t bLength;
 uint8_t bDescriptorType;
 uint8_t bDescriptorSubType;
 uint8_t bUnitID;
 uint8_t bNrInPins;
 uint8_t baSourceID[n];
 uint8_t iSelector;
} __attribute__((packed))
```

**6.107.1.14 DECLARE\_UVC\_STILL\_IMAGE\_FRAME\_DESCRIPTOR**

```
#define DECLARE_UVC_STILL_IMAGE_FRAME_DESCRIPTOR(
 l,
 n)
```

**Value:**

```
struct UVC_STILL_IMAGE_FRAME_DESCRIPTOR(l, n) {
 uint8_t bLength;
 uint8_t bDescriptorType;
 uint8_t bDescriptorSubType;
 uint8_t bEndpointAddress;
 uint8_t bNumImageSizePatterns;
 uint16_t wWidth[1];
 uint16_t wHeight[n];
 uint8_t bNumCompressionPattern;
 uint8_t bCompression[1];
} __attribute__((packed))
```

**6.107.1.15 UVC\_CC\_VIDEO**

```
#define UVC_CC_VIDEO 0x0E
```

**6.107.1.16 UVC\_COMPONENT\_CONNECTOR**

```
#define UVC_COMPONENT_CONNECTOR 0x0403
```

**6.107.1.17 UVC\_COMPOSITE\_CONNECTOR**

```
#define UVC_COMPOSITE_CONNECTOR 0x0401
```

**6.107.1.18 UVC\_CONTROL\_CAP\_ASYNCHRONOUS**

```
#define UVC_CONTROL_CAP_ASYNCHRONOUS (1 << 4)
```

**6.107.1.19 UVC\_CONTROL\_CAP\_AUTOUPDATE**

```
#define UVC_CONTROL_CAP_AUTOUPDATE (1 << 3)
```

**6.107.1.20 UVC\_CONTROL\_CAP\_DISABLED**

```
#define UVC_CONTROL_CAP_DISABLED (1 << 2)
```

**6.107.1.21 UVC\_CONTROL\_CAP\_GET**

```
#define UVC_CONTROL_CAP_GET (1 << 0)
```

**6.107.1.22 UVC\_CONTROL\_CAP\_SET**

```
#define UVC_CONTROL_CAP_SET (1 << 1)
```

**6.107.1.23 UVC\_CT\_AE\_MODE\_CONTROL**

```
#define UVC_CT_AE_MODE_CONTROL 0x02
```

**6.107.1.24 UVC\_CT\_AE\_PRIORITY\_CONTROL**

```
#define UVC_CT_AE_PRIORITY_CONTROL 0x03
```

**6.107.1.25 UVC\_CT\_CONTROL\_UNDEFINED**

```
#define UVC_CT_CONTROL_UNDEFINED 0x00
```

**6.107.1.26 UVC\_CT\_EXPOSURE\_TIME\_ABSOLUTE\_CONTROL**

```
#define UVC_CT_EXPOSURE_TIME_ABSOLUTE_CONTROL 0x04
```

**6.107.1.27 UVC\_CT\_EXPOSURE\_TIME\_RELATIVE\_CONTROL**

```
#define UVC_CT_EXPOSURE_TIME_RELATIVE_CONTROL 0x05
```

**6.107.1.28 UVC\_CT\_FOCUS\_ABSOLUTE\_CONTROL**

```
#define UVC_CT_FOCUS_ABSOLUTE_CONTROL 0x06
```

**6.107.1.29 UVC\_CT\_FOCUS\_AUTO\_CONTROL**

```
#define UVC_CT_FOCUS_AUTO_CONTROL 0x08
```

**6.107.1.30 UVC\_CT\_FOCUS\_RELATIVE\_CONTROL**

```
#define UVC_CT_FOCUS_RELATIVE_CONTROL 0x07
```

**6.107.1.31 UVC\_CT\_FOCUS\_SIMPLE\_CONTROL**

```
#define UVC_CT_FOCUS_SIMPLE_CONTROL 0x12
```

**6.107.1.32 UVC\_CT\_IRIS\_ABSOLUTE\_CONTROL**

```
#define UVC_CT_IRIS_ABSOLUTE_CONTROL 0x09
```

**6.107.1.33 UVC\_CT\_IRIS\_RELATIVE\_CONTROL**

```
#define UVC_CT_IRIS_RELATIVE_CONTROL 0x0a
```

**6.107.1.34 UVC\_CT\_PANTILT\_ABSOLUTE\_CONTROL**

```
#define UVC_CT_PANTILT_ABSOLUTE_CONTROL 0x0d
```

**6.107.1.35 UVC\_CT\_PANTILT\_RELATIVE\_CONTROL**

```
#define UVC_CT_PANTILT_RELATIVE_CONTROL 0x0e
```

**6.107.1.36 UVC\_CT\_PRIVACY\_CONTROL**

```
#define UVC_CT_PRIVACY_CONTROL 0x11
```

**6.107.1.37 UVC\_CT\_REGION\_OF\_INTEREST\_CONTROL**

```
#define UVC_CT_REGION_OF_INTEREST_CONTROL 0x14
```

**6.107.1.38 UVC\_CT\_ROLL\_ABSOLUTE\_CONTROL**

```
#define UVC_CT_ROLL_ABSOLUTE_CONTROL 0x0f
```

**6.107.1.39 UVC\_CT\_ROLL\_RELATIVE\_CONTROL**

```
#define UVC_CT_ROLL_RELATIVE_CONTROL 0x10
```

**6.107.1.40 UVC\_CT\_SCANNING\_MODE\_CONTROL**

```
#define UVC_CT_SCANNING_MODE_CONTROL 0x01
```

**6.107.1.41 UVC\_CT\_WINDOW\_CONTROL**

```
#define UVC_CT_WINDOW_CONTROL 0x13
```



**6.107.1.42 UVC\_CT\_ZOOM\_ABSOLUTE\_CONTROL**

```
#define UVC_CT_ZOOM_ABSOLUTE_CONTROL 0x0b
```

**6.107.1.43 UVC\_CT\_ZOOM\_RELATIVE\_CONTROL**

```
#define UVC_CT_ZOOM_RELATIVE_CONTROL 0x0c
```

**6.107.1.44 UVC\_DT\_CAMERA\_TERMINAL\_SIZE**

```
#define UVC_DT_CAMERA_TERMINAL_SIZE(
 n) (15+(n))
```

**6.107.1.45 UVC\_DT\_COLOR\_MATCHING\_SIZE**

```
#define UVC_DT_COLOR_MATCHING_SIZE 6
```

**6.107.1.46 UVC\_DT\_CONTROL\_ENDPOINT\_SIZE**

```
#define UVC_DT_CONTROL_ENDPOINT_SIZE 5
```

**6.107.1.47 UVC\_DT\_CT\_CONST\_LEN**

```
#define UVC_DT_CT_CONST_LEN 15
```

**6.107.1.48 UVC\_DT\_EXTENSION\_UNIT\_SIZE**

```
#define UVC_DT_EXTENSION_UNIT_SIZE(
 p,
 n) (24+(p)+(n))
```

**6.107.1.49 UVC\_DT\_FORMAT\_MJPEG\_SIZE**

```
#define UVC_DT_FORMAT_MJPEG_SIZE 11
```

**6.107.1.50 UVC\_DT\_FORMAT\_UNCOMPRESSED\_SIZE**

```
#define UVC_DT_FORMAT_UNCOMPRESSED_SIZE 27
```

**6.107.1.51 UVC\_DT\_FRAME\_MJPEG\_SIZE**

```
#define UVC_DT_FRAME_MJPEG_SIZE(
 n) (26+4*(n))
```

**6.107.1.52 UVC\_DT\_FRAME\_UNCOMPRESSED\_SIZE**

```
#define UVC_DT_FRAME_UNCOMPRESSED_SIZE(
 n) (26+4*(n))
```

**6.107.1.53 UVC\_DT\_HEADER\_SIZE**

```
#define UVC_DT_HEADER_SIZE(
 n) (12+(n))
```

**6.107.1.54 UVC\_DT\_INPUT\_HEADER\_SIZE**

```
#define UVC_DT_INPUT_HEADER_SIZE(
 n,
 p) (13+(n*p))
```

**6.107.1.55 UVC\_DT\_INPUT\_TERMINAL\_SIZE**

```
#define UVC_DT_INPUT_TERMINAL_SIZE 8
```

**6.107.1.56 UVC\_DT\_OUTPUT\_HEADER\_SIZE**

```
#define UVC_DT_OUTPUT_HEADER_SIZE(
 n,
 p) (9+(n*p))
```

**6.107.1.57 UVC\_DT\_OUTPUT\_TERMINAL\_SIZE**

```
#define UVC_DT_OUTPUT_TERMINAL_SIZE 9
```

**6.107.1.58 UVC\_DT\_PROCESSING\_UNIT\_SIZE**

```
#define UVC_DT_PROCESSING_UNIT_SIZE(
 n) (9+(n))
```

**6.107.1.59 UVC\_DT\_SELECTOR\_UNIT\_SIZE**

```
#define UVC_DT_SELECTOR_UNIT_SIZE(
 n) (6+(n))
```

**6.107.1.60 UVC\_EP\_ENDPOINT**

```
#define UVC_EP_ENDPOINT 0x02
```

**6.107.1.61 UVC\_EP\_GENERAL**

```
#define UVC_EP_GENERAL 0x01
```

**6.107.1.62 UVC\_EP\_INTERRUPT**

```
#define UVC_EP_INTERRUPT 0x03
```

**6.107.1.63 UVC\_EP\_UNDEFINED**

```
#define UVC_EP_UNDEFINED 0x00
```

**6.107.1.64 UVC\_EU\_AVERAGE\_BITRATE\_CONTROL**

```
#define UVC_EU_AVERAGE_BITRATE_CONTROL 0x07
```

**6.107.1.65 UVC\_EU\_CONST\_LEN**

```
#define UVC_EU_CONST_LEN 7
```

**6.107.1.66 UVC\_EU\_CONTROL\_UNDEFINED**

```
#define UVC_EU_CONTROL_UNDEFINED 0x00
```

**6.107.1.67 UVC\_EU\_CPB\_SIZE\_CONTROL**

```
#define UVC_EU_CPB_SIZE_CONTROL 0x08
```

**6.107.1.68 UVC\_EU\_ERROR\_RESILIENCY\_CONTROL**

```
#define UVC_EU_ERROR_RESILIENCY_CONTROL 0x14
```

**6.107.1.69 UVC\_EU\_LEVEL\_IDC\_LIMIT\_CONTROL**

```
#define UVC_EU_LEVEL_IDC_LIMIT_CONTROL 0x0F
```

**6.107.1.70 UVC\_EU\_LTR\_BUFFER\_CONTROL**

```
#define UVC_EU_LTR_BUFFER_CONTROL 0x0C
```

**6.107.1.71 UVC\_EU\_LTR\_PICTURE\_CONTROL**

```
#define UVC_EU_LTR_PICTURE_CONTROL 0x0D
```

**6.107.1.72 UVC\_EU\_LTR\_VALIDATION\_CONTROL**

```
#define UVC_EU_LTR_VALIDATION_CONTROL 0x0E
```

**6.107.1.73 UVC\_EU\_MIN\_FRAME\_INTERVAL\_CONTROL**

```
#define UVC_EU_MIN_FRAME_INTERVAL_CONTROL 0x04
```

**6.107.1.74 UVC\_EU\_PEAK\_BIT\_RATE\_CONTROL**

```
#define UVC_EU_PEAK_BIT_RATE_CONTROL 0x09
```

**6.107.1.75 UVC\_EU\_PRIORITY\_CONTROL**

```
#define UVC_EU_PRIORITY_CONTROL 0x12
```

**6.107.1.76 UVC\_EU\_PROFILE\_TOOLSET\_CONTROL**

```
#define UVC_EU_PROFILE_TOOLSET_CONTROL 0x02
```

**6.107.1.77 UVC\_EU\_QP\_RANGE\_CONTROL**

```
#define UVC_EU_QP_RANGE_CONTROL 0x11
```

**6.107.1.78 UVC\_EU\_QUANTIZATION\_PARAMS\_CONTROL**

```
#define UVC_EU_QUANTIZATION_PARAMS_CONTROL 0x0A
```

**6.107.1.79 UVC\_EU\_RATE\_CONTROL\_MODE\_CONTROL**

```
#define UVC_EU_RATE_CONTROL_MODE_CONTROL 0x06
```

**6.107.1.80 UVC\_EU\_SEI\_PAYLOADTYPE\_CONTROL**

```
#define UVC_EU_SEI_PAYLOADTYPE_CONTROL 0x10
```

**6.107.1.81 UVC\_EU\_SELECT\_LAYER\_CONTROL**

```
#define UVC_EU_SELECT_LAYER_CONTROL 0x01
```

**6.107.1.82 UVC\_EU\_SLICE\_MODE\_CONTROL**

```
#define UVC_EU_SLICE_MODE_CONTROL 0x05
```

**6.107.1.83 UVC\_EU\_START\_OR\_STOP\_LAYER\_CONTROL**

```
#define UVC_EU_START_OR_STOP_LAYER_CONTROL 0x13
```

**6.107.1.84 UVC\_EU\_SYNC\_REF\_FRAME\_CONTROL**

```
#define UVC_EU_SYNC_REF_FRAME_CONTROL 0x0B
```

**6.107.1.85 UVC\_EU\_VIDEO\_RESOLUTION\_CONTROL**

```
#define UVC_EU_VIDEO_RESOLUTION_CONTROL 0x03
```

**6.107.1.86 UVC\_EXTENSION\_UNIT\_DESCRIPTOR**

```
#define UVC_EXTENSION_UNIT_DESCRIPTOR(
 p,
 n) uvc_extension_unit_descriptor_##p_##n
```

**6.107.1.87 UVC\_EXTERNAL\_VENDOR\_SPECIFIC**

```
#define UVC_EXTERNAL_VENDOR_SPECIFIC 0x0400
```

**6.107.1.88 UVC\_FRAME\_MJPEG**

```
#define UVC_FRAME_MJPEG(
 n) uvc_frame_mjpeg_##n
```

**6.107.1.89 UVC\_FRAME\_UNCOMPRESSED**

```
#define UVC_FRAME_UNCOMPRESSED(
 n) uvc_frame_uncompressed_##n
```

**6.107.1.90 UVC\_GET\_CUR**

```
#define UVC_GET_CUR 0x81
```

**6.107.1.91 UVC\_GET\_CUR\_ALL**

```
#define UVC_GET_CUR_ALL 0x91
```

**6.107.1.92 UVC\_GET\_DEF**

```
#define UVC_GET_DEF 0x87
```

**6.107.1.93 UVC\_GET\_DEF\_ALL**

```
#define UVC_GET_DEF_ALL 0x97
```

**6.107.1.94 UVC\_GET\_INFO**

```
#define UVC_GET_INFO 0x86
```

**6.107.1.95 UVC\_GET\_LEN**

```
#define UVC_GET_LEN 0x85
```

**6.107.1.96 UVC\_GET\_MAX**

```
#define UVC_GET_MAX 0x83
```

**6.107.1.97 UVC\_GET\_MAX\_ALL**

```
#define UVC_GET_MAX_ALL 0x93
```

**6.107.1.98 UVC\_GET\_MIN**

```
#define UVC_GET_MIN 0x82
```

**6.107.1.99 UVC\_GET\_MIN\_ALL**

```
#define UVC_GET_MIN_ALL 0x92
```

**6.107.1.100 UVC\_GET\_RES**

```
#define UVC_GET_RES 0x84
```



**6.107.1.101 UVC\_GET\_RES\_ALL**

```
#define UVC_GET_RES_ALL 0x94
```

**6.107.1.102 UVC\_HEADER\_DESCRIPTOR**

```
#define UVC_HEADER_DESCRIPTOR(
 n) uvc_header_descriptor_##n
```

**6.107.1.103 UVC\_INPUT\_HEADER\_DESCRIPTOR**

```
#define UVC_INPUT_HEADER_DESCRIPTOR(
 n,
 p) uvc_input_header_descriptor_##n##p
```

**6.107.1.104 UVC\_ITT\_CAMERA**

```
#define UVC_ITT_CAMERA 0x0201
```

**6.107.1.105 UVC\_ITT\_MEDIA\_TRANSPORT\_INPUT**

```
#define UVC_ITT_MEDIA_TRANSPORT_INPUT 0x0202
```

**6.107.1.106 UVC\_ITT\_VENDOR\_SPECIFIC**

```
#define UVC_ITT_VENDOR_SPECIFIC 0x0200
```

**6.107.1.107 UVC\_OTT\_DISPLAY**

```
#define UVC_OTT_DISPLAY 0x0301
```

**6.107.1.108 UVC\_OTT\_MEDIA\_TRANSPORT\_OUTPUT**

```
#define UVC_OTT_MEDIA_TRANSPORT_OUTPUT 0x0302
```

**6.107.1.109 UVC\_OTT\_VENDOR\_SPECIFIC**

```
#define UVC_OTT_VENDOR_SPECIFIC 0x0300
```

**6.107.1.110 UVC\_OUTPUT\_HEADER\_DESCRIPTOR**

```
#define UVC_OUTPUT_HEADER_DESCRIPTOR(
 n,
 p) uvc_output_header_descriptor_##n_##p
```

**6.107.1.111 UVC\_PC\_PROTOCOL\_15**

```
#define UVC_PC_PROTOCOL_15 0x01
```

**6.107.1.112 UVC\_PC\_PROTOCOL\_UNDEFINED**

```
#define UVC_PC_PROTOCOL_UNDEFINED 0x00
```

**6.107.1.113 UVC\_PU\_ANALOG\_LOCK\_STATUS\_CONTROL**

```
#define UVC_PU_ANALOG_LOCK_STATUS_CONTROL 0x12
```

**6.107.1.114 UVC\_PU\_ANALOG\_VIDEO\_STANDARD\_CONTROL**

```
#define UVC_PU_ANALOG_VIDEO_STANDARD_CONTROL 0x11
```

**6.107.1.115 UVC\_PU\_BACKLIGHT\_COMPENSATION\_CONTROL**

```
#define UVC_PU_BACKLIGHT_COMPENSATION_CONTROL 0x01
```

**6.107.1.116 UVC\_PU\_BRIGHTNESS\_CONTROL**

```
#define UVC_PU_BRIGHTNESS_CONTROL 0x02
```

**6.107.1.117 UVC\_PU\_CONST\_LEN**

```
#define UVC_PU_CONST_LEN 8
```

**6.107.1.118 UVC\_PU\_CONTRAST\_AUTO\_CONTROL**

```
#define UVC_PU_CONTRAST_AUTO_CONTROL 0x13
```

**6.107.1.119 UVC\_PU\_CONTRAST\_CONTROL**

```
#define UVC_PU_CONTRAST_CONTROL 0x03
```

**6.107.1.120 UVC\_PU\_CONTROL\_UNDEFINED**

```
#define UVC_PU_CONTROL_UNDEFINED 0x00
```

**6.107.1.121 UVC\_PU\_DIGITAL\_MULTIPLIER\_CONTROL**

```
#define UVC_PU_DIGITAL_MULTIPLIER_CONTROL 0x0e
```

**6.107.1.122 UVC\_PU\_DIGITAL\_MULTIPLIER\_LIMIT\_CONTROL**

```
#define UVC_PU_DIGITAL_MULTIPLIER_LIMIT_CONTROL 0x0f
```

**6.107.1.123 UVC\_PU\_GAIN\_CONTROL**

```
#define UVC_PU_GAIN_CONTROL 0x04
```

**6.107.1.124 UVC\_PU\_GAMMA\_CONTROL**

```
#define UVC_PU_GAMMA_CONTROL 0x09
```

**6.107.1.125 UVC\_PU\_HUE\_AUTO\_CONTROL**

```
#define UVC_PU_HUE_AUTO_CONTROL 0x10
```

**6.107.1.126 UVC\_PU\_HUE\_CONTROL**

```
#define UVC_PU_HUE_CONTROL 0x06
```

**6.107.1.127 UVC\_PU\_POWER\_LINE\_FREQUENCY\_CONTROL**

```
#define UVC_PU_POWER_LINE_FREQUENCY_CONTROL 0x05
```

**6.107.1.128 UVC\_PU\_SATURATION\_CONTROL**

```
#define UVC_PU_SATURATION_CONTROL 0x07
```

**6.107.1.129 UVC\_PU\_SHARPNESS\_CONTROL**

```
#define UVC_PU_SHARPNESS_CONTROL 0x08
```

**6.107.1.130 UVC\_PU\_WHITE\_BALANCE\_COMPONENT\_AUTO\_CONTROL**

```
#define UVC_PU_WHITE_BALANCE_COMPONENT_AUTO_CONTROL 0x0d
```

**6.107.1.131 UVC\_PU\_WHITE\_BALANCE\_COMPONENT\_CONTROL**

```
#define UVC_PU_WHITE_BALANCE_COMPONENT_CONTROL 0x0c
```

**6.107.1.132 UVC\_PU\_WHITE\_BALANCE\_TEMPERATURE\_AUTO\_CONTROL**

```
#define UVC_PU_WHITE_BALANCE_TEMPERATURE_AUTO_CONTROL 0x0b
```

**6.107.1.133 UVC\_PU\_WHITE\_BALANCE\_TEMPERATURE\_CONTROL**

```
#define UVC_PU_WHITE_BALANCE_TEMPERATURE_CONTROL 0x0a
```

**6.107.1.134 UVC\_RC\_UNDEFINED**

```
#define UVC_RC_UNDEFINED 0x00
```

**6.107.1.135 UVC\_SC\_UNDEFINED**

```
#define UVC_SC_UNDEFINED 0x00
```

**6.107.1.136 UVC\_SC\_VIDEO\_INTERFACE\_COLLECTION**

```
#define UVC_SC_VIDEO_INTERFACE_COLLECTION 0x03
```

**6.107.1.137 UVC\_SC\_VIDEOCONTROL**

```
#define UVC_SC_VIDEOCONTROL 0x01
```

**6.107.1.138 UVC\_SC\_VIDEOSTREAMING**

```
#define UVC_SC_VIDEOSTREAMING 0x02
```

**6.107.1.139 UVC\_SELECTOR\_UNIT\_DESCRIPTOR**

```
#define UVC_SELECTOR_UNIT_DESCRIPTOR(
 n) uvc_selector_unit_descriptor_##n
```

**6.107.1.140 UVC\_SET\_CUR**

```
#define UVC_SET_CUR 0x01
```

**6.107.1.141 UVC\_SET\_CUR\_ALL**

```
#define UVC_SET_CUR_ALL 0x11
```

**6.107.1.142 UVC\_STATUS\_TYPE\_CONTROL**

```
#define UVC_STATUS_TYPE_CONTROL 1
```

**6.107.1.143 UVC\_STATUS\_TYPE\_STREAMING**

```
#define UVC_STATUS_TYPE_STREAMING 2
```

**6.107.1.144 UVC\_STILL\_IMAGE\_FRAME\_DESCRIPTOR**

```
#define UVC_STILL_IMAGE_FRAME_DESCRIPTOR(
 l,
 n) uvc_still_image_frame_descriptor_##n##_p
```

**6.107.1.145 UVC\_STILL\_IMAGE\_FRAME\_DESCRIPTOR\_SIZE**

```
#define UVC_STILL_IMAGE_FRAME_DESCRIPTOR_SIZE(
 l,
 n) (6+(4*l + 2*n))
```

**6.107.1.146 UVC\_STREAM\_EOF**

```
#define UVC_STREAM_EOF (1 << 1)
```

**6.107.1.147 UVC\_STREAM\_EOH**

```
#define UVC_STREAM_EOH (1 << 7)
```

**6.107.1.148 UVC\_STREAM\_ERR**

```
#define UVC_STREAM_ERR (1 << 6)
```

**6.107.1.149 UVC\_STREAM\_FID**

```
#define UVC_STREAM_FID (1 << 0)
```

**6.107.1.150 UVC\_STREAM\_PTS**

```
#define UVC_STREAM_PTS (1 << 2)
```

**6.107.1.151 UVC\_STREAM\_RES**

```
#define UVC_STREAM_RES (1 << 4)
```

**6.107.1.152 UVC\_STREAM\_SCR**

```
#define UVC_STREAM_SCR (1 << 3)
```

**6.107.1.153 UVC\_STREAM\_STI**

```
#define UVC_STREAM_STI (1 << 5)
```

**6.107.1.154 UVC\_SU\_CONST\_LEN**

```
#define UVC_SU_CONST_LEN 5
```

**6.107.1.155 UVC\_SU\_CONTROL\_UNDEFINED**

```
#define UVC_SU_CONTROL_UNDEFINED 0x00
```

**6.107.1.156 UVC\_SU\_INPUT\_SELECT\_CONTROL**

```
#define UVC_SU_INPUT_SELECT_CONTROL 0x01
```

**6.107.1.157 UVC\_SVIDEO\_CONNECTOR**

```
#define UVC_SVIDEO_CONNECTOR 0x0402
```

**6.107.1.158 UVC\_TE\_CONTROL\_UNDEFINED**

```
#define UVC_TE_CONTROL_UNDEFINED 0x00
```

**6.107.1.159 UVC\_TT\_STREAMING**

```
#define UVC_TT_STREAMING 0x0101
```

**6.107.1.160 UVC\_TT\_VENDOR\_SPECIFIC**

```
#define UVC_TT_VENDOR_SPECIFIC 0x0100
```

**6.107.1.161 UVC\_VC\_CONTROL\_UNDEFINED**

```
#define UVC_VC_CONTROL_UNDEFINED 0x00
```



**6.107.1.162 UVC\_VC\_DESCRIPTOR\_UNDEFINED**

```
#define UVC_VC_DESCRIPTOR_UNDEFINED 0x00
```

**6.107.1.163 UVC\_VC\_ENCODING\_UNIT**

```
#define UVC_VC_ENCODING_UNIT 0x07
```

**6.107.1.164 UVC\_VC\_EXTENSION\_UNIT**

```
#define UVC_VC_EXTENSION_UNIT 0x06
```

**6.107.1.165 UVC\_VC\_HEADER**

```
#define UVC_VC_HEADER 0x01
```

**6.107.1.166 UVC\_VC\_INPUT\_TERMINAL**

```
#define UVC_VC_INPUT_TERMINAL 0x02
```

**6.107.1.167 UVC\_VC\_OUTPUT\_TERMINAL**

```
#define UVC_VC_OUTPUT_TERMINAL 0x03
```

**6.107.1.168 UVC\_VC\_PROCESSING\_UNIT**

```
#define UVC_VC_PROCESSING_UNIT 0x05
```

**6.107.1.169 UVC\_VC\_REQUEST\_ERROR\_CODE\_CONTROL**

```
#define UVC_VC_REQUEST_ERROR_CODE_CONTROL 0x02
```

**6.107.1.170 UVC\_VC\_SELECTOR\_UNIT**

```
#define UVC_VC_SELECTOR_UNIT 0x04
```

**6.107.1.171 UVC\_VC\_VIDEO\_POWER\_MODE\_CONTROL**

```
#define UVC_VC_VIDEO_POWER_MODE_CONTROL 0x01
```

**6.107.1.172 UVC\_VS\_COLORFORMAT**

```
#define UVC_VS_COLORFORMAT 0x0d
```

**6.107.1.173 UVC\_VS\_COMMIT\_CONTROL**

```
#define UVC_VS_COMMIT_CONTROL 0x02
```

**6.107.1.174 UVC\_VS\_CONTROL\_UNDEFINED**

```
#define UVC_VS_CONTROL_UNDEFINED 0x00
```

**6.107.1.175 UVC\_VS\_FORMAT\_DV**

```
#define UVC_VS_FORMAT_DV 0x0c
```

**6.107.1.176 UVC\_VS\_FORMAT\_FRAME\_BASED**

```
#define UVC_VS_FORMAT_FRAME_BASED 0x10
```

**6.107.1.177 UVC\_VS\_FORMAT\_MJPEG**

```
#define UVC_VS_FORMAT_MJPEG 0x06
```

**6.107.1.178 UVC\_VS\_FORMAT\_MPEG2TS**

```
#define UVC_VS_FORMAT_MPEG2TS 0x0a
```

**6.107.1.179 UVC\_VS\_FORMAT\_STREAM\_BASED**

```
#define UVC_VS_FORMAT_STREAM_BASED 0x12
```

**6.107.1.180 UVC\_VS\_FORMAT\_UNCOMPRESSED**

```
#define UVC_VS_FORMAT_UNCOMPRESSED 0x04
```

**6.107.1.181 UVC\_VS\_FRAME\_FRAME\_BASED**

```
#define UVC_VS_FRAME_FRAME_BASED 0x11
```

**6.107.1.182 UVC\_VS\_FRAME\_MJPEG**

```
#define UVC_VS_FRAME_MJPEG 0x07
```

**6.107.1.183 UVC\_VS\_FRAME\_UNCOMPRESSED**

```
#define UVC_VS_FRAME_UNCOMPRESSED 0x05
```

**6.107.1.184 UVC\_VS\_GENERATE\_KEY\_FRAME\_CONTROL**

```
#define UVC_VS_GENERATE_KEY_FRAME_CONTROL 0x07
```

**6.107.1.185 UVC\_VS\_INPUT\_HEADER**

```
#define UVC_VS_INPUT_HEADER 0x01
```

**6.107.1.186 UVC\_VS\_OUTPUT\_HEADER**

```
#define UVC_VS_OUTPUT_HEADER 0x02
```

**6.107.1.187 UVC\_VS\_PROBE\_CONTROL**

```
#define UVC_VS_PROBE_CONTROL 0x01
```

**6.107.1.188 UVC\_VS\_STILL\_COMMIT\_CONTROL**

```
#define UVC_VS_STILL_COMMIT_CONTROL 0x04
```

**6.107.1.189 UVC\_VS\_STILL\_IMAGE\_FRAME**

```
#define UVC_VS_STILL_IMAGE_FRAME 0x03
```

**6.107.1.190 UVC\_VS\_STILL\_IMAGE\_TRIGGER\_CONTROL**

```
#define UVC_VS_STILL_IMAGE_TRIGGER_CONTROL 0x05
```

**6.107.1.191 UVC\_VS\_STILL\_PROBE\_CONTROL**

```
#define UVC_VS_STILL_PROBE_CONTROL 0x03
```

**6.107.1.192 UVC\_VS\_STREAM\_ERROR\_CODE\_CONTROL**

```
#define UVC_VS_STREAM_ERROR_CODE_CONTROL 0x06
```

**6.107.1.193 UVC\_VS\_SYNC\_DELAY\_CONTROL**

```
#define UVC_VS_SYNC_DELAY_CONTROL 0x09
```

**6.107.1.194 UVC\_VS\_UNDEFINED**

```
#define UVC_VS_UNDEFINED 0x00
```

**6.107.1.195 UVC\_VS\_UPDATE\_FRAME\_SEGMENT\_CONTROL**

```
#define UVC_VS_UPDATE_FRAME_SEGMENT_CONTROL 0x08
```

**6.107.1.196 UVC\_XU\_CONST\_LEN**

```
#define UVC_XU_CONST_LEN 22
```

**6.107.1.197 UVC\_XU\_CONTROL\_UNDEFINED**

```
#define UVC_XU_CONTROL_UNDEFINED 0x00
```

**6.107.1.198 VS\_FORMAT\_H264**

```
#define VS_FORMAT_H264 0x13
```

**6.107.1.199 VS\_FORMAT\_H264\_SIMULCAST**

```
#define VS_FORMAT_H264_SIMULCAST 0x15
```

**6.107.1.200 VS\_FORMAT\_VP8**

```
#define VS_FORMAT_VP8 0x16
```

**6.107.1.201 VS\_FORMAT\_VP8\_SIMULCAST**

```
#define VS_FORMAT_VP8_SIMULCAST 0x18
```

**6.107.1.202 VS\_FRAME\_H264**

```
#define VS_FRAME_H264 0x14
```

**6.107.1.203 VS\_FRAME\_VP8**

```
#define VS_FRAME_VP8 0x17
```

**6.107.2 Variable Documentation****6.107.2.1 baInterfaceNr**

```
uint8_t baInterfaceNr[]
```

**6.107.2.2 baSourceID**

```
uint8_t baSourceID
```

**6.107.2.3 bAspectRatioX**

```
uint8_t bAspectRatioX
```

**6.107.2.4 bAspectRatioY**

```
uint8_t bAspectRatioY
```

**6.107.2.5 bAssocTerminal**

```
uint8_t bAssocTerminal
```

**6.107.2.6 bBitDrpthLuma**

```
uint8_t bBitDrpthLuma
```

**6.107.2.7 bBitsPerPixel**

```
uint8_t bBitsPerPixel
```

**6.107.2.8 bcdUVC**

```
uint16_t bcdUVC
```

**6.107.2.9 bColorPrimaries**

```
uint8_t bColorPrimaries
```

**6.107.2.10 bCompression**

```
uint8_t bCompression[]
```

**6.107.2.11 bCompressionIndex**

```
uint8_t bCompressionIndex
```

**6.107.2.12 bControlSize**

```
uint8_t bControlSize
```

**6.107.2.13 bCopyProtect**

```
uint8_t bCopyProtect
```

**6.107.2.14 bDefaultFrameIndex**

uint8\_t bDefaultFrameIndex

**6.107.2.15 bDescriptorSubType**

uint8\_t bDescriptorSubType

**6.107.2.16 bDescriptorSubtype**

uint8\_t bDescriptorSubtype

**6.107.2.17 bDescriptorType**

uint8\_t bDescriptorType

**6.107.2.18 bEndpointAddress**

uint8\_t bEndpointAddress

**6.107.2.19 bFirstInterface**

uint8\_t bFirstInterface

**6.107.2.20 bFormatIndex**

uint8\_t bFormatIndex

**6.107.2.21 bFrameIndex**

uint8\_t bFrameIndex



**6.107.2.22 bFrameIntervalType**

```
uint8_t bFrameIntervalType
```

**6.107.2.23 bFunctionClass**

```
uint8_t bFunctionClass
```

**6.107.2.24 bFunctionProtocol**

```
uint8_t bFunctionProtocol
```

**6.107.2.25 bFunctionSubClass**

```
uint8_t bFunctionSubClass
```

**6.107.2.26 bInCollection**

```
uint8_t bInCollection
```

**6.107.2.27 bInterfaceCount**

```
uint8_t bInterfaceCount
```

**6.107.2.28 bLength**

```
uint8_t bLength
```

**6.107.2.29 bmaControls**

```
uint8_t bmaControls
```

**6.107.2.30 bMatrixCoefficients**

uint8\_t bMatrixCoefficients

**6.107.2.31 bMaxNumberOfRefFeamesPlus1**

uint8\_t bMaxNumberOfRefFeamesPlus1

**6.107.2.32 bMaxVersion**

uint8\_t bMaxVersion

**6.107.2.33 bmCapabilities**

uint8\_t bmCapabilities

**6.107.2.34 bmControls**

uint8\_t bmControls

**6.107.2.35 bmControlsRuntime**

uint8\_t bmControlsRuntime[0]

**6.107.2.36 bmFlags**

uint8\_t bmFlags

**6.107.2.37 bmFramingInfo**

uint8\_t bmFramingInfo

**6.107.2.38 bmInfo**

```
uint8_t bmInfo
```

**6.107.2.39 bmInterfaceFlags**

```
uint8_t bmInterfaceFlags
```

**6.107.2.40 bMinVersion**

```
uint8_t bMinVersion
```

**6.107.2.41 bmLayoutPerStream**

```
uint8_t bmLayoutPerStream[8]
```

**6.107.2.42 bmSetting**

```
uint8_t bmSetting
```

**6.107.2.43 bmVideoStandards**

```
uint8_t bmVideoStandards
```

**6.107.2.44 bNrInPins**

```
uint8_t bNrInPins
```

**6.107.2.45 bNumCompressionPattern**

```
uint8_t bNumCompressionPattern
```

**6.107.2.46 bNumControls**

uint8\_t bNumControls

**6.107.2.47 bNumFormats**

uint8\_t bNumFormats

**6.107.2.48 bNumFrameDescriptors**

uint8\_t bNumFrameDescriptors

**6.107.2.49 bNumImageSizePatterns**

uint8\_t bNumImageSizePatterns

**6.107.2.50 bPreferredVersion**

uint8\_t bPreferredVersion

**6.107.2.51 bSourceID**

uint8\_t bSourceID

**6.107.2.52 bStillCaptureMethod**

uint8\_t bStillCaptureMethod

**6.107.2.53 bTerminalID**

uint8\_t bTerminalID

**6.107.2.54 bTerminalLink**

uint8\_t bTerminalLink

**6.107.2.55 bTransferCharacteristics**

uint8\_t bTransferCharacteristics

**6.107.2.56 bTriggerSupport**

uint8\_t bTriggerSupport

**6.107.2.57 bTriggerUsage**

uint8\_t bTriggerUsage

**6.107.2.58 bUnitID**

uint8\_t bUnitID

**6.107.2.59 bUsage**

uint8\_t bUsage

**6.107.2.60 bVariableSize**

uint8\_t bVariableSize

**6.107.2.61 dwClockFrequency**

uint32\_t dwClockFrequency

**6.107.2.62 dwDefaultFrameInterval**

```
uint32_t dwDefaultFrameInterval
```

**6.107.2.63 dwFrameInterval**

```
uint32_t dwFrameInterval
```

**6.107.2.64 dwMaxBitRate**

```
uint32_t dwMaxBitRate
```

**6.107.2.65 dwMaxPayloadTransferSize**

```
uint32_t dwMaxPayloadTransferSize
```

**6.107.2.66 dwMaxVideoFrameBufferSize**

```
uint32_t dwMaxVideoFrameBufferSize
```

**6.107.2.67 dwMaxVideoFrameSize**

```
uint32_t dwMaxVideoFrameSize
```

**6.107.2.68 dwMinBitRate**

```
uint32_t dwMinBitRate
```

**6.107.2.69 guidExtensionCode**

```
uint8_t guidExtensionCode[16]
```

**6.107.2.70 guidFormat**

uint8\_t guidFormat

**6.107.2.71 iEncoding**

uint8\_t iEncoding

**6.107.2.72 iExtension**

uint8\_t iExtension

**6.107.2.73 iFunction**

uint8\_t iFunction

**6.107.2.74 iProcessing**

uint8\_t iProcessing

**6.107.2.75 iSelector**

uint8\_t iSelector

**6.107.2.76 iTerminal**

uint8\_t iTerminal

**6.107.2.77 wCompQuality**

uint16\_t wCompQuality

**6.107.2.78 wCompWindowSize**

uint16\_t wCompWindowSize

**6.107.2.79 wDelay**

uint16\_t wDelay

**6.107.2.80 wHeight**

uint16\_t wHeight

**6.107.2.81 wKeyFrameRate**

uint16\_t wKeyFrameRate

**6.107.2.82 wMaxMultiplier**

uint16\_t wMaxMultiplier

**6.107.2.83 wMaxTransferSize**

uint16\_t wMaxTransferSize

**6.107.2.84 wmHint**

uint16\_t wmHint

**6.107.2.85 wObjectiveFocalLengthMax**

uint16\_t wObjectiveFocalLengthMax



**6.107.2.86 wObjectiveFocalLengthMin**

uint16\_t wObjectiveFocalLengthMin

**6.107.2.87 wOcularFocalLength**

uint16\_t wOcularFocalLength

**6.107.2.88 wPFrameRate**

uint16\_t wPFrameRate

**6.107.2.89 wRateControlModes**

uint16\_t wRateControlModes

**6.107.2.90 wTerminalType**

uint16\_t wTerminalType

**6.107.2.91 wTotalLength**

uint16\_t wTotalLength

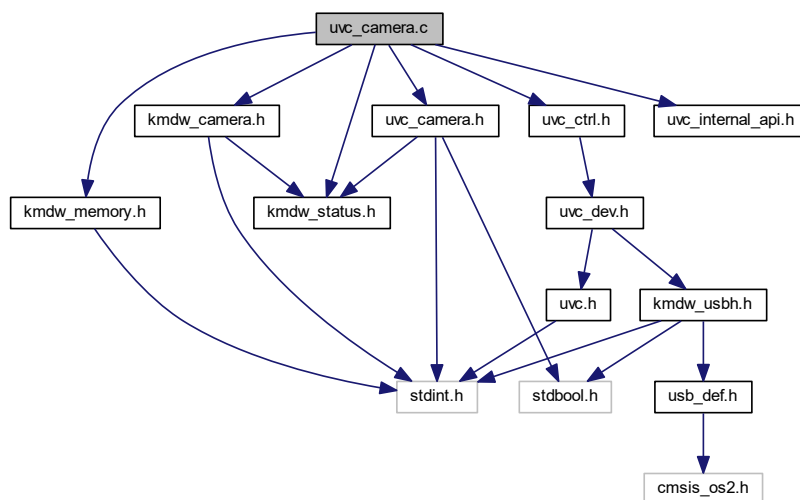
**6.107.2.92 wWidth**

uint16\_t wWidth

## 6.108 uvc\_camera.c File Reference

```
#include "uvc_camera.h"
#include "kmdw_memory.h"
#include "uvc_internal_api.h"
#include "uvc_ctrl.h"
#include "kmdw_camera.h"
#include "kmdw_status.h"
```

Include dependency graph for uvc\_camera.c:



### Functions

- int [kdp\\_uvc\\_get\\_ctl\\_list](#) (uint32\_t \*ctl\_list)

### Variables

- struct [uvc\\_device](#) \* [uvc\\_video\\_device](#)

## 6.108.1 Function Documentation

### 6.108.1.1 kdp\_uvc\_get\_ctl\_list()

```
int kdp_uvc_get_ctl_list (
 uint32_t * ctl_list)
```

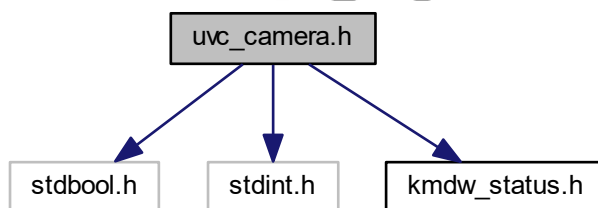
## 6.108.2 Variable Documentation

### 6.108.2.1 uvc\_video\_device

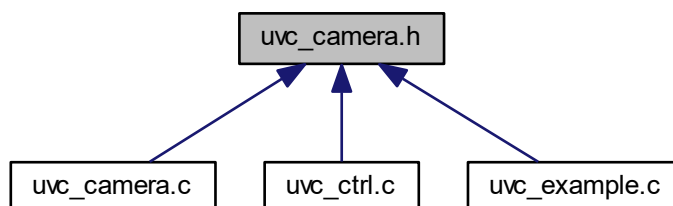
```
struct uvc_device* uvc_video_device
```

## 6.109 uvc\_camera.h File Reference

```
#include <stdbool.h>
#include <stdint.h>
#include "kmdw_status.h"
Include dependency graph for uvc_camera.h:
```



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [ct\\_scm](#)
- struct [ct\\_aem](#)
- struct [ct\\_aep](#)
- struct [ct\\_eta](#)
- struct [ct\\_etr](#)
- struct [ct\\_focus\\_a](#)
- struct [ct\\_focus\\_r\\_data](#)
- struct [ct\\_focus\\_r](#)
- struct [ct\\_focus\\_sr](#)
- struct [ct\\_fauto](#)
- struct [ct\\_iris\\_a](#)
- struct [ct\\_iris\\_r](#)
- struct [ct\\_zoom\\_a](#)
- struct [ct\\_zoomr\\_data](#)
- struct [ct\\_zoom\\_r](#)
- struct [ct\\_pan\\_tilta\\_data](#)
- struct [ct\\_pan\\_tilt\\_a](#)
- struct [ct\\_pan\\_tiltr\\_data](#)
- struct [ct\\_pan\\_tilt\\_r](#)
- struct [ct\\_roll\\_a](#)
- struct [ct\\_rollr\\_data](#)
- struct [ct\\_roll\\_r](#)
- struct [ct\\_privacy\\_shutter](#)
- struct [ct\\_dwindow\\_data](#)
- struct [ct\\_dwindow](#)
- struct [ct\\_roi\\_data](#)
- struct [ct\\_roi](#)
- struct [pu\\_backlight](#)
- struct [pu\\_brightness](#)
- struct [pu\\_contrast](#)
- struct [pu\\_contrast\\_auto](#)
- struct [pu\\_gain](#)
- struct [pu\\_power\\_line\\_frequency](#)
- struct [pu\\_hue](#)
- struct [pu\\_hue\\_auto](#)
- struct [pu\\_saturation](#)
- struct [pu\\_sharpness](#)
- struct [pu\\_gamma](#)
- struct [pu\\_white\\_balance\\_temp](#)
- struct [pu\\_white\\_balance\\_temp\\_auto](#)
- struct [pu\\_whitebalance\\_comp\\_data](#)
- struct [pu\\_whitebalance\\_comp](#)
- struct [pu\\_wbc\\_auto](#)
- struct [pu\\_dmultiplier](#)
- struct [pu\\_dmultiplierlimit](#)

## Macros

- #define SCANNING\_MODE 0x1
- #define AUTO\_EXPOSURE\_MODE 0x2
- #define AUTO\_EXPOSURE\_PRIORITY 0x4
- #define EXPOSURE\_TIME\_ABSOLUTE 0x8
- #define EXPOSURE\_TIME\_RELATIVE 0x10
- #define FOCUS\_ABSOLUTE 0x20
- #define FOCUS\_RELATIVE 0x40
- #define IRIS\_ABSOLUTE 0x80
- #define IRIS\_RELATIVE 0x100
- #define ZOOM\_ABSOLUTE 0x200
- #define ZOOM\_RELATIVE 0x400
- #define PANTILT\_ABSOLUTE 0x800
- #define PANTILT\_RELATIVE 0x1000
- #define ROLL\_ABSOLUTE 0x2000
- #define ROLL\_RELATIVE 0x4000
- #define FOCUS\_AUTO 0x20000
- #define PRIVACY 0x40000
- #define FOCUS\_SIMPLE 0x80000
- #define WINDOW 0x100000
- #define REGION\_OF\_INTEREST 0x200000
- #define BRIGHTNESS 0x1
- #define CONTRAST 0x2
- #define HUE 0x4
- #define SATURATION 0x8
- #define SHARPNESS 0x10
- #define GAMMA 0x20
- #define WHITE\_BALANCE\_TEMPERATURE 0x40
- #define WHITE\_BALANCE\_COMPONENT 0x80
- #define BACKLIGHT\_COMPENSATION 0x100
- #define GAIN 0x200
- #define POWER\_LINE\_FREQUENCY 0x400
- #define HUE\_AUTO 0x800
- #define WHITE\_BALANCE\_TEMPERATURE\_AUTO 0x1000
- #define WHITE\_BALANCE\_COMPONENT\_AUTO 0x2000
- #define DIGITAL\_MULTIPLIER 0x4000
- #define DIGITAL\_MULTIPLIER\_LIMIT 0x8000
- #define ANALOG\_VIDEO\_STANDARD 0x10000
- #define ANALOG\_VIDEO\_LOCK\_STATUS 0x20000
- #define CONTRAST\_AUTO 0x40000
- #define UVC\_SET\_CUR 0x01
- #define UVC\_GET\_CUR 0x81
- #define UVC\_GET\_MIN 0x82
- #define UVC\_GET\_MAX 0x83
- #define UVC\_GET\_RES 0x84
- #define UVC\_GET\_LEN 0x85
- #define UVC\_GET\_INFO 0x86
- #define UVC\_GET\_DEF 0x87
- #define SCANNING\_MODE\_CTL\_INTERLACED 0x0
- #define SCANNING\_MODE\_CTL\_PROGRESSIVE 0x1
- #define EXPOSURE\_MANUAL\_MODE 0x1
- #define EXPOSURE\_AUTO\_MODE 0x2
- #define EXPOSURE\_SHUTTER\_PRIORITY\_MODE 0x4
- #define EXPOSURE\_APERTURE\_PRIORITY\_MODE 0x8

- #define EXPOSURE\_FRAME\_RATE\_CONSTANT 0x0
- #define EXPOSURE\_FRAME\_RATE\_VARIED 0x1
- #define FSR\_FULL\_RANGE 0x1
- #define FSR\_MACRO 0x2
- #define FSR\_PEOPLE 0x3
- #define FSR\_SCENE 0x4
- #define ZOOM\_STOP 0x0
- #define ZOOM\_TELE\_DIR 0x1
- #define ZOOM\_WIDE\_ANGLE\_DIR 0xFF
- #define DIGITAL\_ZOOM\_OFF 0x0
- #define DIGITAL\_ZOOM\_ON 0x1
- #define PAN\_STOP 0x0
- #define PAN\_CLOSEWISE\_DIR 0x1
- #define PAN\_COUNTER\_CLOSEWISE\_DIR 0xFF
- #define TILT\_STOP 0x0
- #define TILT\_POINT\_IMG\_UP 0x1
- #define TILT\_POINT\_IMG\_DOWN 0xFF
- #define SHUTTER\_OPEN 0x0
- #define SHUTTER\_CLOSE 0x1
- #define PLF\_DSIABLE 0x0
- #define PLF\_50HZ 0x1
- #define PLF\_60HZ 0x2
- #define PLF\_AUTO 0x3

## Enumerations

- enum scm\_req { SCM\_SET\_CUR = 0x01, SCM\_GET\_CUR = 0x81, SCM\_GET\_CAP = 0x86 }
- enum aem\_req {  
AEM\_SET\_CUR = 0x01, AEM\_GET\_CUR = 0x81, AEM\_GET\_RES = 0x84, AEM\_GET\_CAP = 0x86,  
AEM\_GET\_DEF = 0x87 }
- enum aep\_req { AEP\_SET\_CUR = 0x01, AEP\_GET\_CUR = 0x81, AEP\_GET\_CAP = 0x86 }
- enum eta\_req {  
ETA\_SET\_CUR = 0x01, ETA\_GET\_CUR = 0x81, ETA\_GET\_MIN = 0x82, ETA\_GET\_MAX = 0x83,  
ETA\_GET\_RES = 0x84, ETA\_GET\_CAP = 0x86, ETA\_GET\_DEF = 0x87 }
- enum etr\_req { ETR\_SET\_CUR = 0x01, ETR\_GET\_CUR = 0x81, ETR\_GET\_CAP = 0x86 }
- enum focus\_a\_req {  
FA\_SET\_CUR = 0x01, FA\_GET\_CUR = 0x81, FA\_GET\_MIN = 0x82, FA\_GET\_MAX = 0x83,  
FA\_GET\_RES = 0x84, FA\_GET\_CAP = 0x86, FA\_GET\_DEF = 0x87 }
- enum fr\_req {  
FR\_SET\_CUR = 0x01, FR\_GET\_CUR = 0x81, FR\_GET\_MIN = 0x82, FR\_GET\_MAX = 0x83,  
FR\_GET\_RES = 0x84, FR\_GET\_CAP = 0x86, FR\_GET\_DEF = 0x87 }
- enum fsr\_req { FSR\_SET\_CUR = 0x01, FSR\_GET\_CUR = 0x81, FSR\_GET\_CAP = 0x86, FSR\_GET\_DEF = 0x87 }
- enum fauto\_req { FAUTO\_SET\_CUR = 0x01, FAUTO\_GET\_CUR = 0x81, FAUTO\_GET\_CAP = 0x86,  
FAUTO\_GET\_DEF = 0x87 }
- enum irisa\_req {  
IRISA\_SET\_CUR = 0x01, IRISA\_GET\_CUR = 0x81, IRISA\_GET\_MIN = 0x82, IRISA\_GET\_MAX = 0x83,  
IRISA\_GET\_RES = 0x84, IRISA\_GET\_CAP = 0x86, IRISA\_GET\_DEF = 0x87 }
- enum irisr\_req { IRISR\_SET\_CUR = 0x01, IRISR\_GET\_CUR = 0x81, IRISR\_GET\_CAP = 0x86 }
- enum zooma\_req {  
ZOOMA\_SET\_CUR = 0x01, ZOOMA\_GET\_CUR = 0x81, ZOOMA\_GET\_MIN = 0x82, ZOOMA\_GET\_MAX = 0x83,  
ZOOMA\_GET\_RES = 0x84, ZOOMA\_GET\_CAP = 0x86, ZOOMA\_GET\_DEF = 0x87 }

- enum zoomr\_req {  
ZOOMR\_SET\_CUR = 0x01, ZOOMR\_GET\_CUR = 0x81, ZOOMR\_GET\_MIN = 0x82, ZOOMR\_GET\_MAX = 0x83,  
ZOOMR\_GET\_RES = 0x84, ZOOMR\_GET\_CAP = 0x86, ZOOMR\_GET\_DEF = 0x87 }
- enum pantilta\_req {  
TILTA\_SET\_CUR = 0x01, TILTA\_GET\_CUR = 0x81, TILTA\_GET\_MIN = 0x82, TILTA\_GET\_MAX = 0x83,  
TILTA\_GET\_RES = 0x84, TILTA\_GET\_CAP = 0x86, TILTA\_GET\_DEF = 0x87 }
- enum pantiltr\_req {  
TILTR\_SET\_CUR = 0x01, TILTR\_GET\_CUR = 0x81, TILTR\_GET\_MIN = 0x82, TILTR\_GET\_MAX = 0x83,  
TILTR\_GET\_RES = 0x84, TILTR\_GET\_CAP = 0x86, TILTR\_GET\_DEF = 0x87 }
- enum rolla\_req {  
ROLLA\_SET\_CUR = 0x01, ROLLA\_GET\_CUR = 0x81, ROLLA\_GET\_MIN = 0x82, ROLLA\_GET\_MAX = 0x83,  
ROLLA\_GET\_RES = 0x84, ROLLA\_GET\_CAP = 0x86, ROLLA\_GET\_DEF = 0x87 }
- enum rollr\_req {  
ROLLR\_SET\_CUR = 0x01, ROLLR\_GET\_CUR = 0x81, ROLLR\_GET\_MIN = 0x82, ROLLR\_GET\_MAX = 0x83,  
ROLLR\_GET\_RES = 0x84, ROLLR\_GET\_CAP = 0x86, ROLLR\_GET\_DEF = 0x87 }
- enum ps\_req { PS\_SET\_CUR = 0x01, PS\_GET\_CUR = 0x81, PS\_GET\_CAP = 0x86 }
- enum dwindow\_req {  
DWINDOW\_SET\_CUR = 0x01, DWINDOW\_GET\_CUR = 0x81, DWINDOW\_GET\_MIN = 0x82,  
DWINDOW\_GET\_MAX = 0x83,  
DWINDOW\_GET\_DEF = 0x87 }
- enum roi\_req {  
ROI\_SET\_CUR = 0x01, ROI\_GET\_CUR = 0x81, ROI\_GET\_MIN = 0x82, ROI\_GET\_MAX = 0x83,  
ROI\_GET\_DEF = 0x87 }
- enum backlight\_req {  
BKC\_SET\_CUR = 0x01, BKC\_GET\_CUR = 0x81, BKC\_GET\_MIN = 0x82, BKC\_GET\_MAX = 0x83,  
BKC\_GET\_RES = 0x84, BKC\_GET\_CAP = 0x86, BKC\_GET\_DEF = 0x87 }
- enum brightness\_req {  
BRIGHTNESS\_SET\_CUR = 0x01, BRIGHTNESS\_GET\_CUR = 0x81, BRIGHTNESS\_GET\_MIN = 0x82,  
BRIGHTNESS\_GET\_MAX = 0x83,  
BRIGHTNESS\_GET\_RES = 0x84, BRIGHTNESS\_GET\_CAP = 0x86, BRIGHTNESS\_GET\_DEF = 0x87 }
- enum contrast\_req {  
CONTRAST\_SET\_CUR = 0x01, CONTRAST\_GET\_CUR = 0x81, CONTRAST\_GET\_MIN = 0x82,  
CONTRAST\_GET\_MAX = 0x83,  
CONTRAST\_GET\_RES = 0x84, CONTRAST\_GET\_CAP = 0x86, CONTRAST\_GET\_DEF = 0x87 }
- enum contrast\_auto\_req { CONTRASTA\_SET\_CUR = 0x01, CONTRASTA\_GET\_CUR = 0x81,  
CONTRASTA\_GET\_CAP = 0x86, CONTRASTA\_GET\_DEF = 0x87 }
- enum gain\_req {  
GAIN\_SET\_CUR = 0x01, GAIN\_GET\_CUR = 0x81, GAIN\_GET\_MIN = 0x82, GAIN\_GET\_MAX = 0x83,  
GAIN\_GET\_RES = 0x84, GAIN\_GET\_CAP = 0x86, GAIN\_GET\_DEF = 0x87 }
- enum power\_line\_freq\_req { POWER\_LINE\_FREQUENCY\_SET\_CUR = 0x01, POWER\_LINE\_FREQUENCY\_GET\_CUR = 0x81,  
POWER\_LINE\_FREQUENCY\_GET\_CAP = 0x86, POWER\_LINE\_FREQUENCY\_GET\_DEF = 0x87 }
- enum hue\_req {  
HUE\_SET\_CUR = 0x01, HUE\_GET\_CUR = 0x81, HUE\_GET\_MIN = 0x82, HUE\_GET\_MAX = 0x83,  
HUE\_GET\_RES = 0x84, HUE\_GET\_CAP = 0x86, HUE\_GET\_DEF = 0x87 }
- enum hue\_auto\_req { HUEA\_SET\_CUR = 0x01, HUEA\_GET\_CUR = 0x81, HUEA\_GET\_CAP = 0x86,  
HUEA\_GET\_DEF = 0x87 }
- enum saturation\_req {  
SATURATION\_SET\_CUR = 0x01, SATURATION\_GET\_CUR = 0x81, SATURATION\_GET\_MIN = 0x82,  
SATURATION\_GET\_MAX = 0x83,  
SATURATION\_GET\_RES = 0x84, SATURATION\_GET\_CAP = 0x86, SATURATION\_GET\_DEF = 0x87 }
- enum sharpness\_req {  
SHARPNESS\_SET\_CUR = 0x01, SHARPNESS\_GET\_CUR = 0x81, SHARPNESS\_GET\_MIN = 0x82,  
SHARPNESS\_GET\_MAX = 0x83,  
SHARPNESS\_GET\_RES = 0x84, SHARPNESS\_GET\_CAP = 0x86, SHARPNESS\_GET\_DEF = 0x87 }

- enum `gamma_req` {  
  `GAMMA_SET_CUR` = 0x01, `GAMMA_GET_CUR` = 0x81, `GAMMA_GET_MIN` = 0x82, `GAMMA_GET_MAX` = 0x83,  
  `GAMMA_GET_RES` = 0x84, `GAMMA_GET_CAP` = 0x86, `GAMMA_GET_DEF` = 0x87 }
- enum `wbt_req` {  
  `WBT_SET_CUR` = 0x01, `WBT_GET_CUR` = 0x81, `WBT_GET_MIN` = 0x82, `WBT_GET_MAX` = 0x83,  
  `WBT_GET_RES` = 0x84, `WBT_GET_CAP` = 0x86, `WBT_GET_DEF` = 0x87 }
- enum `wbt_auto_req` { `WBTA_SET_CUR` = 0x01, `WBTA_GET_CUR` = 0x81, `WBTA_GET_CAP` = 0x86,  
  `WBTA_GET_DEF` = 0x87 }
- enum `whitebalance_comp_req` {  
  `WBC_SET_CUR` = 0x01, `WBC_GET_CUR` = 0x81, `WBC_GET_MIN` = 0x82, `WBC_GET_MAX` = 0x83,  
  `WBC_GET_RES` = 0x84, `WBC_GET_CAP` = 0x86, `WBC_GET_DEF` = 0x87 }
- enum `wbc_auto_req` { `WBCA_SET_CUR` = 0x01, `WBCA_GET_CUR` = 0x81, `WBCA_GET_CAP` = 0x86,  
  `WBCA_GET_DEF` = 0x87 }
- enum `dmpl_req` {  
  `MPL_SET_CUR` = 0x01, `MPL_GET_CUR` = 0x81, `MPL_GET_MIN` = 0x82, `MPL_GET_MAX` = 0x83,  
  `MPL_GET_RES` = 0x84, `MPL_GET_CAP` = 0x86, `MPL_GET_DEF` = 0x87 }
- enum `dmpl_limit_req` {  
  `DMPL_SET_CUR` = 0x01, `DMPL_GET_CUR` = 0x81, `DMPL_GET_MIN` = 0x82, `DMPL_GET_MAX` = 0x83,  
  `DMPL_GET_RES` = 0x84, `DMPL_GET_CAP` = 0x86, `DMPL_GET_DEF` = 0x87 }

## Variables

- enum `scm_req __attribute__`

### 6.109.1 Macro Definition Documentation

#### 6.109.1.1 ANALOG\_VIDEO\_LOCK\_STATUS

```
#define ANALOG_VIDEO_LOCK_STATUS 0x20000
```

#### 6.109.1.2 ANALOG\_VIDEO\_STANDARD

```
#define ANALOG_VIDEO_STANDARD 0x10000
```

#### 6.109.1.3 AUTO\_EXPOSURE\_MODE

```
#define AUTO_EXPOSURE_MODE 0x2
```



**6.109.1.4 AUTO\_EXPOSURE\_PRIORITY**

```
#define AUTO_EXPOSURE_PRIORITY 0x4
```

**6.109.1.5 BACKLIGHT\_COMPENSATION**

```
#define BACKLIGHT_COMPENSATION 0x100
```

**6.109.1.6 BRIGHTNESS**

```
#define BRIGHTNESS 0x1
```

**6.109.1.7 CONTRAST**

```
#define CONTRAST 0x2
```

**6.109.1.8 CONTRAST\_AUTO**

```
#define CONTRAST_AUTO 0x40000
```

**6.109.1.9 DIGITAL\_MULTIPLIER**

```
#define DIGITAL_MULTIPLIER 0x4000
```

**6.109.1.10 DIGITAL\_MULTIPLIER\_LIMIT**

```
#define DIGITAL_MULTIPLIER_LIMIT 0x8000
```

**6.109.1.11 DIGITAL\_ZOOM\_OFF**

```
#define DIGITAL_ZOOM_OFF 0x0
```

**6.109.1.12 DIGITAL\_ZOOM\_ON**

```
#define DIGITAL_ZOOM_ON 0x1
```

**6.109.1.13 EXPOSURE\_APERTURE\_PRIORITY\_MODE**

```
#define EXPOSURE_APERTURE_PRIORITY_MODE 0x8
```

**6.109.1.14 EXPOSURE\_AUTO\_MODE**

```
#define EXPOSURE_AUTO_MODE 0x2
```

**6.109.1.15 EXPOSURE\_FRAME\_RATE\_CONSTANT**

```
#define EXPOSURE_FRAME_RATE_CONSTANT 0x0
```

**6.109.1.16 EXPOSURE\_FRAME\_RATE\_VARIED**

```
#define EXPOSURE_FRAME_RATE_VARIED 0x1
```

**6.109.1.17 EXPOSURE\_MANUAL\_MODE**

```
#define EXPOSURE_MANUAL_MODE 0x1
```

**6.109.1.18 EXPOSURE\_SHUTTER\_PRIORITY\_MODE**

```
#define EXPOSURE_SHUTTER_PRIORITY_MODE 0x4
```

**6.109.1.19 EXPOSURE\_TIME\_ABSOLUTE**

```
#define EXPOSURE_TIME_ABSOLUTE 0x8
```

**6.109.1.20 EXPOSURE\_TIME\_RELATIVE**

```
#define EXPOSURE_TIME_RELATIVE 0x10
```

**6.109.1.21 FOCUS\_ABSOLUTE**

```
#define FOCUS_ABSOLUTE 0x20
```

**6.109.1.22 FOCUS\_AUTO**

```
#define FOCUS_AUTO 0x20000
```

**6.109.1.23 FOCUS\_RELATIVE**

```
#define FOCUS_RELATIVE 0x40
```

**6.109.1.24 FOCUS\_SIMPLE**

```
#define FOCUS_SIMPLE 0x80000
```

**6.109.1.25 FSR\_FULL\_RANGE**

```
#define FSR_FULL_RANGE 0x1
```

**6.109.1.26 FSR\_MACRO**

```
#define FSR_MACRO 0x2
```

**6.109.1.27 FSR\_PEOPLE**

```
#define FSR_PEOPLE 0x3
```

**6.109.1.28 FSR\_SCENE**

```
#define FSR_SCENE 0x4
```

**6.109.1.29 GAIN**

```
#define GAIN 0x200
```

**6.109.1.30 GAMMA**

```
#define GAMMA 0x20
```

**6.109.1.31 HUE**

```
#define HUE 0x4
```

**6.109.1.32 HUE\_AUTO**

```
#define HUE_AUTO 0x800
```

**6.109.1.33 IRIS\_ABSOLUTE**

```
#define IRIS_ABSOLUTE 0x80
```

**6.109.1.34 IRIS\_RELATIVE**

```
#define IRIS_RELATIVE 0x100
```

**6.109.1.35 PAN\_CLOSEWISE\_DIR**

```
#define PAN_CLOSEWISE_DIR 0x1
```

**6.109.1.36 PAN\_COUNTER\_CLOSEWISE\_DIR**

```
#define PAN_COUNTER_CLOSEWISE_DIR 0xFF
```

**6.109.1.37 PAN\_STOP**

```
#define PAN_STOP 0x0
```

**6.109.1.38 PANTILT\_ABSOLUTE**

```
#define PANTILT_ABSOLUTE 0x800
```

**6.109.1.39 PANTILT\_RELATIVE**

```
#define PANTILT_RELATIVE 0x1000
```

**6.109.1.40 PLF\_50HZ**

```
#define PLF_50HZ 0x1
```

**6.109.1.41 PLF\_60HZ**

```
#define PLF_60HZ 0x2
```

**6.109.1.42 PLF\_AUTO**

```
#define PLF_AUTO 0x3
```

**6.109.1.43 PLF\_DSIABLE**

```
#define PLF_DSIABLE 0x0
```

**6.109.1.44 POWER\_LINE\_FREQUENCY**

```
#define POWER_LINE_FREQUENCY 0x400
```

**6.109.1.45 PRIVACY**

```
#define PRIVACY 0x40000
```

**6.109.1.46 REGION\_OF\_INTEREST**

```
#define REGION_OF_INTEREST 0x200000
```

**6.109.1.47 ROLL\_ABSOLUTE**

```
#define ROLL_ABSOLUTE 0x2000
```

**6.109.1.48 ROLL\_RELATIVE**

```
#define ROLL_RELATIVE 0x4000
```

**6.109.1.49 SATURATION**

```
#define SATURATION 0x8
```

**6.109.1.50 SCANNING\_MODE**

```
#define SCANNING_MODE 0x1
```

**6.109.1.51 SCANNING\_MODE\_CTL\_INTERLACED**

```
#define SCANNING_MODE_CTL_INTERLACED 0x0
```

**6.109.1.52 SCANNING\_MODE\_CTL\_PROGRESSIVE**

```
#define SCANNING_MODE_CTL_PROGRESSIVE 0x1
```

**6.109.1.53 SHARPNESS**

```
#define SHARPNESS 0x10
```

**6.109.1.54 SHUTTER\_CLOSE**

```
#define SHUTTER_CLOSE 0x1
```

**6.109.1.55 SHUTTER\_OPEN**

```
#define SHUTTER_OPEN 0x0
```

**6.109.1.56 TILT\_POINT\_IMG\_DOWN**

```
#define TILT_POINT_IMG_DOWN 0xFF
```

**6.109.1.57 TILT\_POINT\_IMG\_UP**

```
#define TILT_POINT_IMG_UP 0x1
```

**6.109.1.58 TILT\_STOP**

```
#define TILT_STOP 0x0
```

**6.109.1.59 UVC\_GET\_CUR**

```
#define UVC_GET_CUR 0x81
```

**6.109.1.60 UVC\_GET\_DEF**

```
#define UVC_GET_DEF 0x87
```

**6.109.1.61 UVC\_GET\_INFO**

```
#define UVC_GET_INFO 0x86
```

**6.109.1.62 UVC\_GET\_LEN**

```
#define UVC_GET_LEN 0x85
```

**6.109.1.63 UVC\_GET\_MAX**

```
#define UVC_GET_MAX 0x83
```

**6.109.1.64 UVC\_GET\_MIN**

```
#define UVC_GET_MIN 0x82
```

**6.109.1.65 UVC\_GET\_RES**

```
#define UVC_GET_RES 0x84
```

**6.109.1.66 UVC\_SET\_CUR**

```
#define UVC_SET_CUR 0x01
```

**6.109.1.67 WHITE\_BALANCE\_COMPONENT**

```
#define WHITE_BALANCE_COMPONENT 0x80
```



**6.109.1.68 WHITE\_BALANCE\_COMPONENT\_AUTO**

```
#define WHITE_BALANCE_COMPONENT_AUTO 0x2000
```

**6.109.1.69 WHITE\_BALANCE\_TEMPERATURE**

```
#define WHITE_BALANCE_TEMPERATURE 0x40
```

**6.109.1.70 WHITE\_BALANCE\_TEMPERATURE\_AUTO**

```
#define WHITE_BALANCE_TEMPERATURE_AUTO 0x1000
```

**6.109.1.71 WINDOW**

```
#define WINDOW 0x100000
```

**6.109.1.72 ZOOM\_ABSOLUTE**

```
#define ZOOM_ABSOLUTE 0x200
```

**6.109.1.73 ZOOM\_RELATIVE**

```
#define ZOOM_RELATIVE 0x400
```

**6.109.1.74 ZOOM\_STOP**

```
#define ZOOM_STOP 0x0
```

**6.109.1.75 ZOOM\_TELE\_DIR**

```
#define ZOOM_TELE_DIR 0x1
```

### 6.109.1.76 ZOOM\_WIDE\_AGLE\_DIR

```
#define ZOOM_WIDE_AGLE_DIR 0xFF
```

## 6.109.2 Enumeration Type Documentation

### 6.109.2.1 aem\_req

```
enum aem_req
```

#### Enumerator

|             |  |
|-------------|--|
| AEM_SET_CUR |  |
| AEM_GET_CUR |  |
| AEM_GET_RES |  |
| AEM_GET_CAP |  |
| AEM_GET_DEF |  |

### 6.109.2.2 aep\_req

```
enum aep_req
```

#### Enumerator

|             |  |
|-------------|--|
| AEP_SET_CUR |  |
| AEP_GET_CUR |  |
| AEP_GET_CAP |  |

### 6.109.2.3 backlight\_req

```
enum backlight_req
```

#### Enumerator

|             |  |
|-------------|--|
| BKC_SET_CUR |  |
| BKC_GET_CUR |  |
| BKC_GET_MIN |  |
| BKC_GET_MAX |  |
| BKC_GET_RES |  |
| BKC_GET_CAP |  |
| BKC_GET_DEF |  |

#### 6.109.2.4 brightness\_req

enum `brightness_req`

##### Enumerator

|                    |  |
|--------------------|--|
| BRIGHTNESS_SET_CUR |  |
| BRIGHTNESS_GET_CUR |  |
| BRIGHTNESS_GET_MIN |  |
| BRIGHTNESS_GET_MAX |  |
| BRIGHTNESS_GET_RES |  |
| BRIGHTNESS_GET_CAP |  |
| BRIGHTNESS_GET_DEF |  |

#### 6.109.2.5 contrast\_auto\_req

enum `contrast_auto_req`

##### Enumerator

|                   |  |
|-------------------|--|
| CONTRASTA_SET_CUR |  |
| CONTRASTA_GET_CUR |  |
| CONTRASTA_GET_CAP |  |
| CONTRASTA_GET_DEF |  |

#### 6.109.2.6 contrast\_req

enum `contrast_req`

##### Enumerator

|                  |  |
|------------------|--|
| CONTRAST_SET_CUR |  |
| CONTRAST_GET_CUR |  |
| CONTRAST_GET_MIN |  |
| CONTRAST_GET_MAX |  |
| CONTRAST_GET_RES |  |
| CONTRAST_GET_CAP |  |
| CONTRAST_GET_DEF |  |

### 6.109.2.7 dmpl\_limit\_req

enum `dmpl_limit_req`

#### Enumerator

|              |  |
|--------------|--|
| DMPL_SET_CUR |  |
| DMPL_GET_CUR |  |
| DMPL_GET_MIN |  |
| DMPL_GET_MAX |  |
| DMPL_GET_RES |  |
| DMPL_GET_CAP |  |
| DMPL_GET_DEF |  |

### 6.109.2.8 dmpl\_req

enum `dmpl_req`

#### Enumerator

|             |  |
|-------------|--|
| MPL_SET_CUR |  |
| MPL_GET_CUR |  |
| MPL_GET_MIN |  |
| MPL_GET_MAX |  |
| MPL_GET_RES |  |
| MPL_GET_CAP |  |
| MPL_GET_DEF |  |

### 6.109.2.9 dwindow\_req

enum `dwindow_req`

#### Enumerator

|                 |  |
|-----------------|--|
| DWINDOW_SET_CUR |  |
| DWINDOW_GET_CUR |  |
| DWINDOW_GET_MIN |  |
| DWINDOW_GET_MAX |  |
| DWINDOW_GET_DEF |  |

**6.109.2.10 eta\_req**

enum `eta_req`

**Enumerator**

|             |  |
|-------------|--|
| ETA_SET_CUR |  |
| ETA_GET_CUR |  |
| ETA_GET_MIN |  |
| ETA_GET_MAX |  |
| ETA_GET_RES |  |
| ETA_GET_CAP |  |
| ETA_GET_DEF |  |

**6.109.2.11 etr\_req**

enum `etr_req`

**Enumerator**

|             |  |
|-------------|--|
| ETR_SET_CUR |  |
| ETR_GET_CUR |  |
| ETR_GET_CAP |  |

**6.109.2.12 fauto\_req**

enum `fauto_req`

**Enumerator**

|               |  |
|---------------|--|
| FAUTO_SET_CUR |  |
| FAUTO_GET_CUR |  |
| FAUTO_GET_CAP |  |
| FAUTO_GET_DEF |  |

**6.109.2.13 focus\_a\_req**

enum `focus_a_req`

**Enumerator**

|            |  |
|------------|--|
| FA_SET_CUR |  |
| FA_GET_CUR |  |
| FA_GET_MIN |  |
| FA_GET_MAX |  |
| FA_GET_RES |  |
| FA_GET_CAP |  |
| FA_GET_DEF |  |

**6.109.2.14 fr\_req**

enum `fr_req`

**Enumerator**

|            |  |
|------------|--|
| FR_SET_CUR |  |
| FR_GET_CUR |  |
| FR_GET_MIN |  |
| FR_GET_MAX |  |
| FR_GET_RES |  |
| FR_GET_CAP |  |
| FR_GET_DEF |  |

**6.109.2.15 fsr\_req**

enum `fsr_req`

**Enumerator**

|             |  |
|-------------|--|
| FSR_SET_CUR |  |
| FSR_GET_CUR |  |
| FSR_GET_CAP |  |
| FSR_GET_DEF |  |

**6.109.2.16 gain\_req**

enum `gain_req`

## Enumerator

|              |  |
|--------------|--|
| GAIN_SET_CUR |  |
| GAIN_GET_CUR |  |
| GAIN_GET_MIN |  |
| GAIN_GET_MAX |  |
| GAIN_GET_RES |  |
| GAIN_GET_CAP |  |
| GAIN_GET_DEF |  |

**6.109.2.17 gamma\_req**

enum `gamma_req`

## Enumerator

|               |  |
|---------------|--|
| GAMMA_SET_CUR |  |
| GAMMA_GET_CUR |  |
| GAMMA_GET_MIN |  |
| GAMMA_GET_MAX |  |
| GAMMA_GET_RES |  |
| GAMMA_GET_CAP |  |
| GAMMA_GET_DEF |  |

**6.109.2.18 hue\_auto\_req**

enum `hue_auto_req`

## Enumerator

|              |  |
|--------------|--|
| HUEA_SET_CUR |  |
| HUEA_GET_CUR |  |
| HUEA_GET_CAP |  |
| HUEA_GET_DEF |  |

**6.109.2.19 hue\_req**

enum `hue_req`

## Enumerator

|             |  |
|-------------|--|
| HUE_SET_CUR |  |
| HUE_GET_CUR |  |
| HUE_GET_MIN |  |
| HUE_GET_MAX |  |
| HUE_GET_RES |  |
| HUE_GET_CAP |  |
| HUE_GET_DEF |  |

**6.109.2.20 irisa\_req**

```
enum irisa_req
```

## Enumerator

|               |  |
|---------------|--|
| IRISA_SET_CUR |  |
| IRISA_GET_CUR |  |
| IRISA_GET_MIN |  |
| IRISA_GET_MAX |  |
| IRISA_GET_RES |  |
| IRISA_GET_CAP |  |
| IRISA_GET_DEF |  |

**6.109.2.21 irisr\_req**

```
enum irisr_req
```

## Enumerator

|               |  |
|---------------|--|
| IRISR_SET_CUR |  |
| IRISR_GET_CUR |  |
| IRISR_GET_CAP |  |

**6.109.2.22 pantilta\_req**

```
enum pantilta_req
```

## Enumerator

|               |  |
|---------------|--|
| TILTA_SET_CUR |  |
|---------------|--|



## Enumerator

|               |  |
|---------------|--|
| TILTA_GET_CUR |  |
| TILTA_GET_MIN |  |
| TILTA_GET_MAX |  |
| TILTA_GET_RES |  |
| TILTA_GET_CAP |  |
| TILTA_GET_DEF |  |

**6.109.2.23 pantiltr\_req**

```
enum pantiltr_req
```

## Enumerator

|               |  |
|---------------|--|
| TILTR_SET_CUR |  |
| TILTR_GET_CUR |  |
| TILTR_GET_MIN |  |
| TILTR_GET_MAX |  |
| TILTR_GET_RES |  |
| TILTR_GET_CAP |  |
| TILTR_GET_DEF |  |

**6.109.2.24 power\_line\_freq\_req**

```
enum power_line_freq_req
```

## Enumerator

|                              |  |
|------------------------------|--|
| POWER_LINE_FREQUENCY_SET_CUR |  |
| POWER_LINE_FREQUENCY_GET_CUR |  |
| POWER_LINE_FREQUENCY_GET_CAP |  |
| POWER_LINE_FREQUENCY_GET_DEF |  |

**6.109.2.25 ps\_req**

```
enum ps_req
```

## Enumerator

|            |  |
|------------|--|
| PS_SET_CUR |  |
| PS_GET_CUR |  |
| PS_GET_CAP |  |

**6.109.2.26 roi\_req**

```
enum roi_req
```

**Enumerator**

|             |  |
|-------------|--|
| ROI_SET_CUR |  |
| ROI_GET_CUR |  |
| ROI_GET_MIN |  |
| ROI_GET_MAX |  |
| ROI_GET_DEF |  |

**6.109.2.27 rolla\_req**

```
enum rolla_req
```

**Enumerator**

|               |  |
|---------------|--|
| ROLLA_SET_CUR |  |
| ROLLA_GET_CUR |  |
| ROLLA_GET_MIN |  |
| ROLLA_GET_MAX |  |
| ROLLA_GET_RES |  |
| ROLLA_GET_CAP |  |
| ROLLA_GET_DEF |  |

**6.109.2.28 rollr\_req**

```
enum rollr_req
```

**Enumerator**

|               |  |
|---------------|--|
| ROLLR_SET_CUR |  |
| ROLLR_GET_CUR |  |
| ROLLR_GET_MIN |  |
| ROLLR_GET_MAX |  |
| ROLLR_GET_RES |  |
| ROLLR_GET_CAP |  |
| ROLLR_GET_DEF |  |

**6.109.2.29 saturation\_req**

enum `saturation_req`

**Enumerator**

|                    |  |
|--------------------|--|
| SATURATION_SET_CUR |  |
| SATURATION_GET_CUR |  |
| SATURATION_GET_MIN |  |
| SATURATION_GET_MAX |  |
| SATURATION_GET_RES |  |
| SATURATION_GET_CAP |  |
| SATURATION_GET_DEF |  |

**6.109.2.30 scm\_req**

enum `scm_req`

**Enumerator**

|             |  |
|-------------|--|
| SCM_SET_CUR |  |
| SCM_GET_CUR |  |
| SCM_GET_CAP |  |

**6.109.2.31 sharpness\_req**

enum `sharpness_req`

**Enumerator**

|                   |  |
|-------------------|--|
| SHARPNESS_SET_CUR |  |
| SHARPNESS_GET_CUR |  |
| SHARPNESS_GET_MIN |  |
| SHARPNESS_GET_MAX |  |
| SHARPNESS_GET_RES |  |
| SHARPNESS_GET_CAP |  |
| SHARPNESS_GET_DEF |  |

**6.109.2.32 wbc\_auto\_req**

enum `wbc_auto_req`

## Enumerator

|              |  |
|--------------|--|
| WBCA_SET_CUR |  |
| WBCA_GET_CUR |  |
| WBCA_GET_CAP |  |
| WBCA_GET_DEF |  |

**6.109.2.33 wbt\_auto\_req**

```
enum wbt_auto_req
```

## Enumerator

|              |  |
|--------------|--|
| WBTA_SET_CUR |  |
| WBTA_GET_CUR |  |
| WBTA_GET_CAP |  |
| WBTA_GET_DEF |  |

**6.109.2.34 wbt\_req**

```
enum wbt_req
```

## Enumerator

|             |  |
|-------------|--|
| WBT_SET_CUR |  |
| WBT_GET_CUR |  |
| WBT_GET_MIN |  |
| WBT_GET_MAX |  |
| WBT_GET_RES |  |
| WBT_GET_CAP |  |
| WBT_GET_DEF |  |

**6.109.2.35 whitebalance\_comp\_req**

```
enum whitebalance_comp_req
```

## Enumerator

|             |  |
|-------------|--|
| WBC_SET_CUR |  |
| WBC_GET_CUR |  |
| WBC_GET_MIN |  |

**Enumerator**

|             |  |
|-------------|--|
| WBC_GET_MAX |  |
| WBC_GET_RES |  |
| WBC_GET_CAP |  |
| WBC_GET_DEF |  |

**6.109.2.36 zooma\_req**

```
enum zooma_req
```

**Enumerator**

|               |  |
|---------------|--|
| ZOOMA_SET_CUR |  |
| ZOOMA_GET_CUR |  |
| ZOOMA_GET_MIN |  |
| ZOOMA_GET_MAX |  |
| ZOOMA_GET_RES |  |
| ZOOMA_GET_CAP |  |
| ZOOMA_GET_DEF |  |

**6.109.2.37 zoomr\_req**

```
enum zoomr_req
```

**Enumerator**

|               |  |
|---------------|--|
| ZOOMR_SET_CUR |  |
| ZOOMR_GET_CUR |  |
| ZOOMR_GET_MIN |  |
| ZOOMR_GET_MAX |  |
| ZOOMR_GET_RES |  |
| ZOOMR_GET_CAP |  |
| ZOOMR_GET_DEF |  |

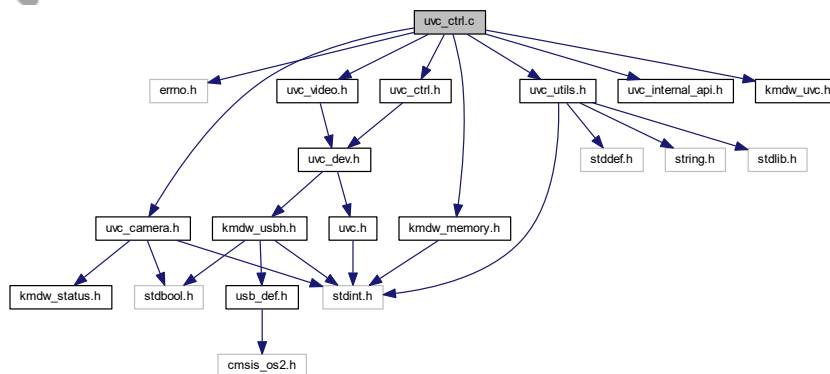
**6.109.3 Variable Documentation****6.109.3.1 \_\_attribute\_\_**

```
enum scm_req __attribute__
```

## 6.110 uvc\_ctrl.c File Reference

```
#include "errno.h"
#include "uvc_ctrl.h"
#include "uvc_video.h"
#include "uvc_utils.h"
#include "uvc_internal_api.h"
#include "kmdw_memory.h"
#include "kmdw_uvc.h"
#include "uvc_camera.h"
```

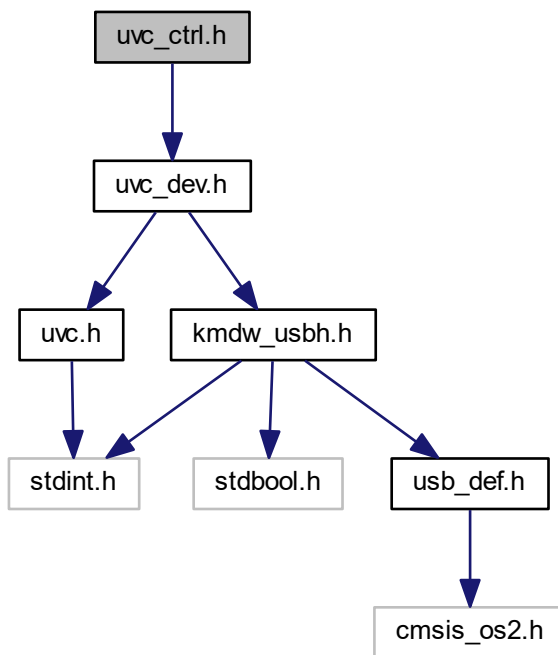
Include dependency graph for uvc\_ctrl.c:



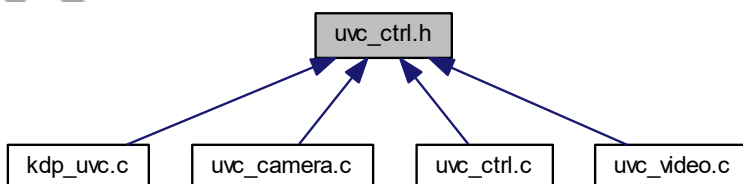
## 6.111 uvc\_ctrl.h File Reference

```
#include "uvc_dev.h"
```

Include dependency graph for uvc\_ctrl.h:



This graph shows which files directly or indirectly include this file:



### Data Structures

- struct [uvc\\_xu\\_control\\_query](#)
- struct [uvc\\_usb\\_ctrlreq](#)
- struct [eu\\_select\\_layer](#)

- struct eu\_profile
- struct eu\_videoresolution
- struct eu\_min\_frame\_interval
- struct eu\_slicemode
- struct eu\_ratecontrolmode
- struct eu\_qprime
- struct eu\_syncframe
- struct eu\_ltrbuffers
- struct eu\_ltrpicture
- struct eu\_ltrvalidation
- struct eu\_levelidc
- struct eu\_seimessages
- struct eu\_range
- struct eu\_priority
- struct start\_stop\_layer
- struct ErrorResiliencyFeatures
- struct vs\_synch\_delay
- struct vs\_streamerrorcode
- struct vs\_generatekeyframe
- struct vs\_updateframe
- struct vs\_still\_image\_trigger

## Macros

- #define UVC\_CTRL\_FLAG\_SET\_CUR (1 << 0)
- #define UVC\_CTRL\_FLAG\_GET\_CUR (1 << 1)
- #define UVC\_CTRL\_FLAG\_GET\_MIN (1 << 2)
- #define UVC\_CTRL\_FLAG\_GET\_MAX (1 << 3)
- #define UVC\_CTRL\_FLAG\_GET\_RES (1 << 4)
- #define UVC\_CTRL\_FLAG\_GET\_INFO (1 << 5)
- #define UVC\_CTRL\_FLAG\_GET\_DEF (1 << 6)
- #define UVC\_CTRL\_FLAG\_GET\_LEN (1 << 7)
- #define UVC\_CTRL\_FLAG\_RESTORE (1 << 9)
- #define UVC\_CTRL\_FLAG\_AUTO\_UPDATE (1 << 10)
- #define UVC\_CTRL\_FLAG\_GET\_RANGE
- #define VC\_CTRL\_NUM 2
- #define DEVICE\_POWER\_MODE\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO
- #define REQUEST\_ERROR\_CODE\_FLAG UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO
- #define CT\_CTRL\_NUM 22
- #define SCANNING\_MODE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO
- #define AUTO\_EXPOSURE\_MODE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_RES | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_DEF
- #define AUTO\_EXPOSURE\_PRIORITY\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO
- #define EXPOSURE\_TIME\_ABSOLUTE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define EXPOSURE\_TIME\_RELATIVE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO
- #define FOCUS\_ABSOLUTE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define FOCUS\_RELATIVE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define IRIS\_ABSOLUTE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define IRIS\_RELATIVE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO



- #define ZOOM\_ABSOLUTE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define ZOOM\_RELATIVE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define PANTILT\_ABSOLUTE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define PANTILT\_RELATIVE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define ROLL\_ABSOLUTE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define ROLL\_RELATIVE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define FOCUS\_AUTO\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_DEF
- #define PRIVACY\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_DEF
- #define FOCUS\_SIMPLE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_DEF
- #define WINDOW\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_DEF
- #define REGION\_OF\_INTEREST\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_DEF
- #define PU\_CTRL\_NUM 19
- #define BRIGHTNESS\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define CONTRAST\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define HUE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define SATURATION\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define SHARPNESS\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define GAMMA\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define WHITE\_BALANCE\_TEMPERATURE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define WHITE\_BALANCE\_COMPONENT\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define BACKLIGHT\_COMPENSATION\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define GAIN\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define POWER\_LINE\_FREQUENCY\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_DEF
- #define HUE\_AUTO\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_DEF
- #define WHITE\_BALANCE\_TEMPERATURE\_AUTO\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_DEF
- #define WHITE\_BALANCE\_COMPONENT\_AUTO\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_DEF
- #define DIGITAL\_MULTIPLIER\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define DIGITAL\_MULTIPLIER\_LIMIT\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_RANGE
- #define ANALOG\_VIDEO\_STANDARD\_CTL\_FLAG UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO
- #define ANALOG\_VIDEO\_LOCK\_STATUS\_CTL\_FLAG UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO
- #define CONTRAST\_AUTO\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_DEF
- #define EU\_CTRL\_NUM 20
- #define SELECT\_LAYER\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define PROFILE\_AND\_TOOLSET\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define VIDEO\_RESOLUTION\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define MINIMUM\_FRAME\_INTERVAL\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define SLICE\_MODE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN

- #define RATE\_CONTROL\_MODE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define AVERAGE\_BIT\_RATE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define CPB\_SIZE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define PEAK\_BIT\_RATE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define QUANTIZATION\_PARAMETER\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN | UVC\_CTRL\_FLAG\_GET\_RES
- #define SYNCHRONIZATION\_AND\_LONGTERM\_REFERENCE\_FRAME\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define LONG\_TERM\_BUFFER\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define PICTURE\_LONG\_TERM\_REFERENCE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define LTR\_VALIDATION\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define LEVEL\_IDC\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_DEF
- #define SEI\_MESSAGE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_INFO
- #define QP\_RANGE\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_MAX | UVC\_CTRL\_FLAG\_GET\_MIN | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN | UVC\_CTRL\_FLAG\_GET\_RES
- #define PRIORITY\_ID\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define START\_OR\_STOP\_LAYER\_VIEW\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_INFO | UVC\_CTRL\_FLAG\_GET\_LEN
- #define ERROR\_RESILIENCY\_CTL\_FLAG UVC\_CTRL\_FLAG\_SET\_CUR | UVC\_CTRL\_FLAG\_GET\_CUR | UVC\_CTRL\_FLAG\_GET\_DEF | UVC\_CTRL\_FLAG\_GET\_RES
- #define HOST\_SET\_CLASS\_INTF 0x21
- #define HOST\_GET\_CLASS\_INTF 0xA1

## Functions

- int `uvc_ctrl_init_device` (struct `uvc_device` \*dev)
- struct `uvc_usb_ctrlreq__attribute__` ((packed))
- int `uvc_init_stream_ctl` (struct `uvc_device` \*udev, struct `uvc_streaming` \*stream)
- int `uvc_vs_probe` (struct `uvc_streaming` \*stream, struct `uvc_streaming_control_data` \*probe)
- int `uvc_ctrl_get` (struct `ctrl_info` \*ctrl, struct `uvc_device` \*dev, uint8\_t req\_num)
- int `uvc_ctrl_set` (struct `uvc_device` \*udev, struct `ctrl_info` \*info)
- void `set_ct_ctrl_flag` (struct `ctrl_info` \*info)
- void `set_pu_ctrl_flag` (struct `ctrl_info` \*info)
- int `uvc_send_ctl` (struct `uvc_device` \*udev, uint32\_t cid, uint16\_t req, uint8\_t \*para, uint8\_t len)
- int `uvc_init_device_ctrl` (struct `uvc_device` \*udev)

## Variables

- uint8\_t [bRequestType](#)
- uint8\_t [bRequest](#)
- uint16\_t [wValue](#)
- uint16\_t [wIndex](#)
- uint16\_t [wLength](#)
- uint8\_t \* [data](#)
- struct [eu\\_select\\_layer](#) [\\_\\_attribute\\_\\_](#)

### 6.111.1 Macro Definition Documentation

#### 6.111.1.1 ANALOG\_VIDEO\_LOCK\_STATUS\_CTL\_FLAG

```
#define ANALOG_VIDEO_LOCK_STATUS_CTL_FLAG UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
```

#### 6.111.1.2 ANALOG\_VIDEO\_STANDARD\_CTL\_FLAG

```
#define ANALOG_VIDEO_STANDARD_CTL_FLAG UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
```

#### 6.111.1.3 AUTO\_EXPOSURE\_MODE\_CTL\_FLAG

```
#define AUTO_EXPOSURE_MODE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_RES
| UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_DEF
```

#### 6.111.1.4 AUTO\_EXPOSURE\_PRIORITY\_CTL\_FLAG

```
#define AUTO_EXPOSURE_PRIORITY_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
```

#### 6.111.1.5 AVERAGE\_BIT\_RATE\_CTL\_FLAG

```
#define AVERAGE_BIT_RATE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MAX
| UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

#### 6.111.1.6 BACKLIGHT\_COMPENSATION\_CTL\_FLAG

```
#define BACKLIGHT_COMPENSATION_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

#### 6.111.1.7 BRIGHTNESS\_CTL\_FLAG

```
#define BRIGHTNESS_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

#### 6.111.1.8 CONTRAST\_AUTO\_CTL\_FLAG

```
#define CONTRAST_AUTO_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
| UVC_CTRL_FLAG_GET_DEF
```

#### 6.111.1.9 CONTRAST\_CTL\_FLAG

```
#define CONTRAST_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

#### 6.111.1.10 CPB\_SIZE\_CTL\_FLAG

```
#define CPB_SIZE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MAX
| UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

#### 6.111.1.11 CT\_CTRL\_NUM

```
#define CT_CTRL_NUM 22
```

#### 6.111.1.12 DEVICE\_POWER\_MODE\_FLAG

```
#define DEVICE_POWER_MODE_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
```

**6.111.1.13 DIGITAL\_MULTIPLIER\_CTL\_FLAG**

```
#define DIGITAL_MULTIPLIER_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.14 DIGITAL\_MULTIPLIER\_LIMIT\_CTL\_FLAG**

```
#define DIGITAL_MULTIPLIER_LIMIT_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.15 ERROR\_RESILIENCY\_CTL\_FLAG**

```
#define ERROR_RESILIENCY_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_DEF
| UVC_CTRL_FLAG_GET_RES
```

**6.111.1.16 EU\_CTRL\_NUM**

```
#define EU_CTRL_NUM 20
```

**6.111.1.17 EXPOSURE\_TIME\_ABSOLUTE\_CTL\_FLAG**

```
#define EXPOSURE_TIME_ABSOLUTE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.18 EXPOSURE\_TIME\_RELATIVE\_CTL\_FLAG**

```
#define EXPOSURE_TIME_RELATIVE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
```

**6.111.1.19 FOCUS\_ABSOLUTE\_CTL\_FLAG**

```
#define FOCUS_ABSOLUTE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.20 FOCUS\_AUTO\_CTL\_FLAG**

```
#define FOCUS_AUTO_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
| UVC_CTRL_FLAG_GET_DEF
```

**6.111.1.21 FOCUS\_RELATIVE\_CTL\_FLAG**

```
#define FOCUS_RELATIVE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.22 FOCUS\_SIMPLE\_CTL\_FLAG**

```
#define FOCUS_SIMPLE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
| UVC_CTRL_FLAG_GET_DEF
```

**6.111.1.23 GAIN\_CTL\_FLAG**

```
#define GAIN_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.24 GAMMA\_CTL\_FLAG**

```
#define GAMMA_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.25 HOST\_GET\_CLASS\_INTF**

```
#define HOST_GET_CLASS_INTF 0xA1
```

**6.111.1.26 HOST\_SET\_CLASS\_INTF**

```
#define HOST_SET_CLASS_INTF 0x21
```

**6.111.1.27 HUE\_AUTO\_CTL\_FLAG**

```
#define HUE_AUTO_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
| UVC_CTRL_FLAG_GET_DEF
```

**6.111.1.28 HUE\_CTL\_FLAG**

```
#define HUE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.29 IRIS\_ABSOLUTE\_CTL\_FLAG**

```
#define IRIS_ABSOLUTE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.30 IRIS\_RELATIVE\_CTL\_FLAG**

```
#define IRIS_RELATIVE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
```

**6.111.1.31 LEVEL\_IDC\_CTL\_FLAG**

```
#define LEVEL_IDC_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MAX
| UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_DEF
```

**6.111.1.32 LONG\_TERM\_BUFFER\_CTL\_FLAG**

```
#define LONG_TERM_BUFFER_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_DEF
| UVC_CTRL_FLAG_GET_MAX | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

**6.111.1.33 LTR\_VALIDATION\_CTL\_FLAG**

```
#define LTR_VALIDATION_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_DEF
| UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

**6.111.1.34 MINIMUM\_FRAME\_INTERVAL\_CTL\_FLAG**

```
#define MINIMUM_FRAME_INTERVAL_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MAX
| UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

**6.111.1.35 PANTILT\_ABSOLUTE\_CTL\_FLAG**

```
#define PANTILT_ABSOLUTE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.36 PANTILT\_RELATIVE\_CTL\_FLAG**

```
#define PANTILT_RELATIVE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.37 PEAK\_BIT\_RATE\_CTL\_FLAG**

```
#define PEAK_BIT_RATE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MAX
| UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

**6.111.1.38 PICTURE\_LONG\_TERM\_REFERENCE\_CTL\_FLAG**

```
#define PICTURE_LONG_TERM_REFERENCE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR |
UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

**6.111.1.39 POWER\_LINE\_FREQUENCY\_CTL\_FLAG**

```
#define POWER_LINE_FREQUENCY_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
| UVC_CTRL_FLAG_GET_DEF
```

**6.111.1.40 PRIORITY\_ID\_CTL\_FLAG**

```
#define PRIORITY_ID_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
| UVC_CTRL_FLAG_GET_LEN
```



#### 6.111.1.41 PRIVACY\_CTL\_FLAG

```
#define PRIVACY_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
```

#### 6.111.1.42 PROFILE\_AND\_TOOLSET\_CTL\_FLAG

```
#define PROFILE_AND_TOOLSET_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_DEF
| UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

#### 6.111.1.43 PU\_CTRL\_NUM

```
#define PU_CTRL_NUM 19
```

#### 6.111.1.44 QP\_RANGE\_CTL\_FLAG

```
#define QP_RANGE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MAX
| UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
| UVC_CTRL_FLAG_GET_RES
```

#### 6.111.1.45 QUANTIZATION\_PARAMETER\_CTL\_FLAG

```
#define QUANTIZATION_PARAMETER_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MAX
| UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
| UVC_CTRL_FLAG_GET_RES
```

#### 6.111.1.46 RATE\_CONTROL\_MODE\_CTL\_FLAG

```
#define RATE_CONTROL_MODE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_DEF
| UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

#### 6.111.1.47 REGION\_OF\_INTEREST\_CTL\_FLAG

```
#define REGION_OF_INTEREST_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MIN
| UVC_CTRL_FLAG_GET_MAX | UVC_CTRL_FLAG_GET_DEF
```

**6.111.1.48 REQUEST\_ERROR\_CODE\_FLAG**

```
#define REQUEST_ERROR_CODE_FLAG UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
```

**6.111.1.49 ROLL\_ABSOLUTE\_CTL\_FLAG**

```
#define ROLL_ABSOLUTE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.50 ROLL\_RELATIVE\_CTL\_FLAG**

```
#define ROLL_RELATIVE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.51 SATURATION\_CTL\_FLAG**

```
#define SATURATION_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.52 SCANNING\_MODE\_CTL\_FLAG**

```
#define SCANNING_MODE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO
```

**6.111.1.53 SEI\_MESSAGE\_CTL\_FLAG**

```
#define SEI_MESSAGE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_DEF
| UVC_CTRL_FLAG_GET_MAX | UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_INFO
```

**6.111.1.54 SELECT\_LAYER\_CTL\_FLAG**

```
#define SELECT_LAYER_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MAX
| UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

#### 6.111.1.55 SHARPNESS\_CTL\_FLAG

```
#define SHARPNESS_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

#### 6.111.1.56 SLICE\_MODE\_CTL\_FLAG

```
#define SLICE_MODE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MAX
| UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

#### 6.111.1.57 START\_OR\_STOP\_LAYER\_VIEW\_CTL\_FLAG

```
#define START_OR_STOP_LAYER_VIEW_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INF
| UVC_CTRL_FLAG_GET_LEN
```

#### 6.111.1.58 SYNCHRONIZATION\_AND\_LONGTERM\_REFERENCE\_FRAME\_CTL\_FLAG

```
#define SYNCHRONIZATION_AND_LONGTERM_REFERENCE_FRAME_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR
| UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_MAX | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

#### 6.111.1.59 UVC\_CTRL\_FLAG\_AUTO\_UPDATE

```
#define UVC_CTRL_FLAG_AUTO_UPDATE (1 << 10)
```

#### 6.111.1.60 UVC\_CTRL\_FLAG\_GET\_CUR

```
#define UVC_CTRL_FLAG_GET_CUR (1 << 1)
```

#### 6.111.1.61 UVC\_CTRL\_FLAG\_GET\_DEF

```
#define UVC_CTRL_FLAG_GET_DEF (1 << 6)
```

**6.111.1.62 UVC\_CTRL\_FLAG\_GET\_INFO**

```
#define UVC_CTRL_FLAG_GET_INFO (1 << 5)
```

**6.111.1.63 UVC\_CTRL\_FLAG\_GET\_LEN**

```
#define UVC_CTRL_FLAG_GET_LEN (1 << 7)
```

**6.111.1.64 UVC\_CTRL\_FLAG\_GET\_MAX**

```
#define UVC_CTRL_FLAG_GET_MAX (1 << 3)
```

**6.111.1.65 UVC\_CTRL\_FLAG\_GET\_MIN**

```
#define UVC_CTRL_FLAG_GET_MIN (1 << 2)
```

**6.111.1.66 UVC\_CTRL\_FLAG\_GET\_RANGE**

```
#define UVC_CTRL_FLAG_GET_RANGE
```

**Value:**

```
(UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MIN | \
 UVC_CTRL_FLAG_GET_MAX | UVC_CTRL_FLAG_GET_RES | \
 UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO)
```

**6.111.1.67 UVC\_CTRL\_FLAG\_GET\_RES**

```
#define UVC_CTRL_FLAG_GET_RES (1 << 4)
```

**6.111.1.68 UVC\_CTRL\_FLAG\_RESTORE**

```
#define UVC_CTRL_FLAG_RESTORE (1 << 9)
```

**6.111.1.69 UVC\_CTRL\_FLAG\_SET\_CUR**

```
#define UVC_CTRL_FLAG_SET_CUR (1 << 0)
```

**6.111.1.70 VC\_CTRL\_NUM**

```
#define VC_CTRL_NUM 2
```

**6.111.1.71 VIDEO\_RESOLUTION\_CTL\_FLAG**

```
#define VIDEO_RESOLUTION_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MAX | UVC_CTRL_FLAG_GET_MIN | UVC_CTRL_FLAG_GET_DEF | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_LEN
```

**6.111.1.72 WHITE\_BALANCE\_COMPONENT\_AUTO\_CTL\_FLAG**

```
#define WHITE_BALANCE_COMPONENT_AUTO_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_DEF
```

**6.111.1.73 WHITE\_BALANCE\_COMPONENT\_CTL\_FLAG**

```
#define WHITE_BALANCE_COMPONENT_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

**6.111.1.74 WHITE\_BALANCE\_TEMPERATURE\_AUTO\_CTL\_FLAG**

```
#define WHITE_BALANCE_TEMPERATURE_AUTO_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_INFO | UVC_CTRL_FLAG_GET_DEF
```

**6.111.1.75 WHITE\_BALANCE\_TEMPERATURE\_CTL\_FLAG**

```
#define WHITE_BALANCE_TEMPERATURE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

### 6.111.1.76 WINDOW\_CTL\_FLAG

```
#define WINDOW_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_CUR | UVC_CTRL_FLAG_GET_MIN |
UVC_CTRL_FLAG_GET_MAX | UVC_CTRL_FLAG_GET_DEF
```

### 6.111.1.77 ZOOM\_ABSOLUTE\_CTL\_FLAG

```
#define ZOOM_ABSOLUTE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

### 6.111.1.78 ZOOM\_RELATIVE\_CTL\_FLAG

```
#define ZOOM_RELATIVE_CTL_FLAG UVC_CTRL_FLAG_SET_CUR | UVC_CTRL_FLAG_GET_RANGE
```

## 6.111.2 Function Documentation

### 6.111.2.1 \_\_attribute\_\_()

```
struct uvc_usb_ctrlreq __attribute__ (
 (packed))
```

### 6.111.2.2 set\_ct\_ctrl\_flag()

```
void set_ct_ctrl_flag (
 struct ctrl_info * info)
```

### 6.111.2.3 set\_pu\_ctrl\_flag()

```
void set_pu_ctrl_flag (
 struct ctrl_info * info)
```

#### 6.111.2.4 uvc\_ctrl\_get()

```
int uvc_ctrl_get (
 struct ctrl_info * ctrl,
 struct uvc_device * dev,
 uint8_t req_num)
```

#### 6.111.2.5 uvc\_ctrl\_init\_device()

```
int uvc_ctrl_init_device (
 struct uvc_device * dev)
```

#### 6.111.2.6 uvc\_ctrl\_set()

```
int uvc_ctrl_set (
 struct uvc_device * udev,
 struct ctrl_info * info)
```

#### 6.111.2.7 uvc\_init\_device\_ctrl()

```
int uvc_init_device_ctrl (
 struct uvc_device * udev)
```

#### 6.111.2.8 uvc\_init\_stream\_ctl()

```
int uvc_init_stream_ctl (
 struct uvc_device * udev,
 struct uvc_streaming * stream)
```

#### 6.111.2.9 uvc\_send\_ctl()

```
int uvc_send_ctl (
 struct uvc_device * udev,
 uint32_t cid,
 uint16_t req,
 uint8_t * para,
 uint8_t len)
```

#### 6.111.2.10 uvc\_vs\_probe()

```
int uvc_vs_probe (
 struct uvc_streaming * stream,
 struct uvc_streaming_control_data * probe)
```

### 6.111.3 Variable Documentation

#### 6.111.3.1 \_\_attribute\_\_

```
struct eu_select_layer __attribute__
```

#### 6.111.3.2 bRequest

```
uint8_t bRequest
```

#### 6.111.3.3 bRequestType

```
uint8_t bRequestType
```

#### 6.111.3.4 data

```
uint8_t* data
```

#### 6.111.3.5 wIndex

```
uint16_t wIndex
```

#### 6.111.3.6 wLength

```
uint16_t wLength
```

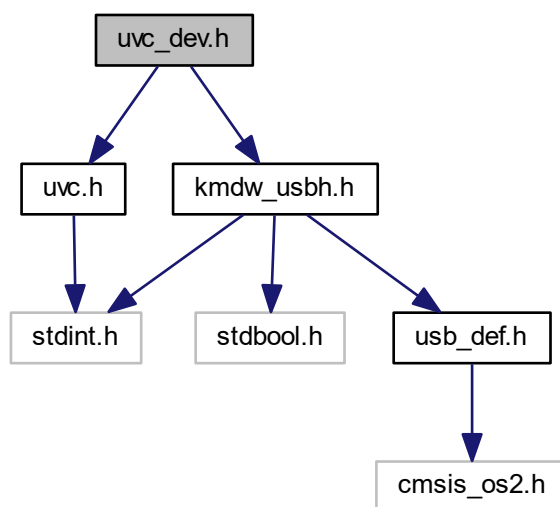


### 6.111.3.7 wValue

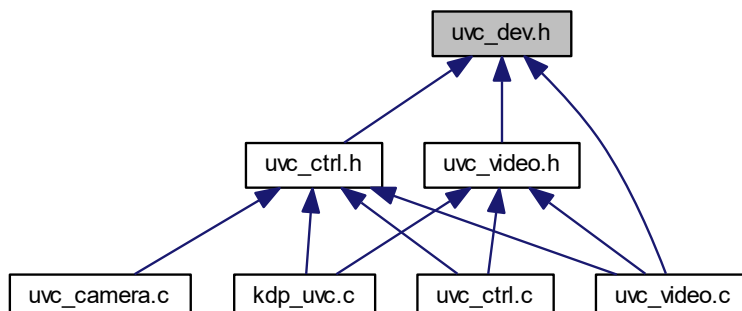
```
uint16_t wValue
```

## 6.112 uvc\_dev.h File Reference

```
#include <uvc.h>
#include <kmdw_usbh.h>
Include dependency graph for uvc_dev.h:
```



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [uvc\\_format\\_desc](#)
- struct [ctrl\\_info](#)
- struct [uvc\\_ct](#)
- struct [uvc\\_it](#)
- struct [uvc\\_ot](#)
- struct [uvc\\_su](#)
- struct [uvc\\_pu](#)
- struct [uvc\\_xu](#)
- struct [uvc\\_eu](#)
- struct [uvc\\_control](#)
- struct [uvc\\_streaming\\_header](#)
- struct [uvc\\_decode\\_op](#)
- struct [uvc\\_color\\_mat\\_desc](#)
- struct [uvc\\_vs\\_format](#)
- struct [cont\\_frame\\_intervals](#)
- struct [uvc\\_frame](#)
- struct [uvc\\_format](#)
- struct [uvc\\_vs\\_alt\\_intf](#)
- struct [uvc\\_vs\\_ctl\\_data](#)
- struct [ctrl\\_vs\\_info](#)
- struct [uvc\\_streaming](#)
- struct [uvc\\_vc\\_int\\_ep](#)
- struct [uvc\\_device](#)

## Macros

- #define [UVC\\_TERM\\_INPUT](#) 0x0000
- #define [UVC\\_TERM\\_OUTPUT](#) 0x8000
- #define [UVC\\_TERM\\_DIRECTION](#)(term) ((term)->type & 0x8000)
- #define [UVC\\_ENTITY\\_TYPE](#)(entity) ((entity)->type & 0x7fff)
- #define [UVC\\_ENTITY\\_IS\\_UNIT](#)(entity) (((entity)->type & 0xff00) == 0)
- #define [UVC\\_ENTITY\\_IS\\_TERM](#)(entity) (((entity)->type & 0xff00) != 0)
- #define [UVC\\_ENTITY\\_IS\\_ITERM](#)(entity)
- #define [UVC\\_ENTITY\\_IS\\_OTERM](#)(entity)
- #define [UVC\\_ET\\_IT](#) UVC\_TERM\_INPUT
- #define [UVC\\_ET\\_OT](#) UVC\_TERM\_OUTPUT
- #define [UVC\\_ET\\_CT](#) 0x1
- #define [UVC\\_ET\\_PU](#) 0x2
- #define [UVC\\_ET\\_SU](#) 0x3
- #define [UVC\\_ET\\_EU](#) 0x4
- #define [UVC\\_ET\\_XU](#) 0x5
- #define [UVC\\_DEV\\_INF](#) 0x6
- #define [UVC\\_DEF](#) 0
- #define [UVC\\_CUR](#) 1
- #define [UVC\\_MIN](#) 2
- #define [UVC\\_MAX](#) 3
- #define [UVC\\_RES](#) 4
- #define [DRIVER\\_VERSION](#) "1.0.1"
- #define [UVC\\_CTRL\\_CONTROL\\_TIMEOUT](#) 30
- #define [UVC\\_CTRL\\_STREAMING\\_TIMEOUT](#) 5000
- #define [UVC\\_FMT\\_FLAG\\_COMPRESSED](#) 0x00000001
- #define [UVC\\_FMT\\_FLAG\\_STREAM](#) 0x00000002

- #define CAP\_SUPPORT\_GET 0x0
- #define CAP\_SUPPORT\_SET 0x1
- #define STATE\_DISABLED\_AUTO\_MODE\_STATE 0x2
- #define CAP\_SUPPORT\_AUTOUPDATE\_CTRL 0x4
- #define CAP\_SUPPORT\_ASYNC\_CTRL 0x8
- #define STATE\_DISABLED\_INCOMP\_COMMIT\_STATE 0x10
- #define UVC\_ENTITY\_FLAG\_DEFAULT (1 << 0)
- #define PARAM\_ARRAY\_SIZE 5

## Functions

- struct `uvc_color_mat_desc __attribute__((__packed__))`  
*8-byte setup packet struct*
- struct `uvc_entity * uvc_entity_by_id (struct uvc_device *dev, int id)`
- struct `uvc_device * video_dev (const char *pname)`
- int `kdp_uvc_parse_config (uint8_t *dev)`
- void `usbh_mdw_uvc_init (void)`
- int `kdp_uvc_init (void)`

## Variables

- uint8\_t `bColorPrimaries`
- uint8\_t `bTransferCharacteristics`
- uint8\_t `bMatrixCoefficients`
- struct `uvc_vs_format __attribute__((__packed__))`

### 6.112.1 Macro Definition Documentation

#### 6.112.1.1 CAP\_SUPPORT\_ASYNC\_CTRL

```
#define CAP_SUPPORT_ASYNC_CTRL 0x8
```

#### 6.112.1.2 CAP\_SUPPORT\_AUTOUPDATE\_CTRL

```
#define CAP_SUPPORT_AUTOUPDATE_CTRL 0x4
```

#### 6.112.1.3 CAP\_SUPPORT\_GET

```
#define CAP_SUPPORT_GET 0x0
```

**6.112.1.4 CAP\_SUPPORT\_SET**

```
#define CAP_SUPPORT_SET 0x1
```

**6.112.1.5 DRIVER\_VERSION**

```
#define DRIVER_VERSION "1.0.1"
```

**6.112.1.6 PARAM\_ARRAY\_SIZE**

```
#define PARAM_ARRAY_SIZE 5
```

**6.112.1.7 STATE\_DISABLED\_AUTO\_MODE\_STATE**

```
#define STATE_DISABLED_AUTO_MODE_STATE 0x2
```

**6.112.1.8 STATE\_DISABLED\_INCOMP\_COMMIT\_STATE**

```
#define STATE_DISABLED_INCOMP_COMMIT_STATE 0x10
```

**6.112.1.9 UVC\_CTRL\_CONTROL\_TIMEOUT**

```
#define UVC_CTRL_CONTROL_TIMEOUT 30
```

**6.112.1.10 UVC\_CTRL\_STREAMING\_TIMEOUT**

```
#define UVC_CTRL_STREAMING_TIMEOUT 5000
```

**6.112.1.11 UVC\_CUR**

```
#define UVC_CUR 1
```

**6.112.1.12 UVC\_DEF**

```
#define UVC_DEF 0
```

**6.112.1.13 UVC\_DEV\_INF**

```
#define UVC_DEV_INF 0x6
```

**6.112.1.14 UVC\_ENTITY\_FLAG\_DEFAULT**

```
#define UVC_ENTITY_FLAG_DEFAULT (1 << 0)
```

**6.112.1.15 UVC\_ENTITY\_IS\_ITERM**

```
#define UVC_ENTITY_IS_ITERM(
 entity)
```

**Value:**

```
(UVC_ENTITY_IS_TERM(entity) && \
 ((entity)->type & 0x8000) == UVC_TERM_INPUT)
```

**6.112.1.16 UVC\_ENTITY\_IS\_OTERM**

```
#define UVC_ENTITY_IS_OTERM(
 entity)
```

**Value:**

```
(UVC_ENTITY_IS_TERM(entity) && \
 ((entity)->type & 0x8000) == UVC_TERM_OUTPUT)
```

**6.112.1.17 UVC\_ENTITY\_IS\_TERM**

```
#define UVC_ENTITY_IS_TERM(
 entity) (((entity)->type & 0xff00) != 0)
```

**6.112.1.18 UVC\_ENTITY\_IS\_UNIT**

```
#define UVC_ENTITY_IS_UNIT(
 entity) (((entity)->type & 0xff00) == 0)
```

**6.112.1.19 UVC\_ENTITY\_TYPE**

```
#define UVC_ENTITY_TYPE(
 entity) ((entity)->type & 0x7fff)
```

**6.112.1.20 UVC\_ET\_CT**

```
#define UVC_ET_CT 0x1
```

**6.112.1.21 UVC\_ET\_EU**

```
#define UVC_ET_EU 0x4
```

**6.112.1.22 UVC\_ET\_IT**

```
#define UVC_ET_IT UVC_TERM_INPUT
```

**6.112.1.23 UVC\_ET\_OT**

```
#define UVC_ET_OT UVC_TERM_OUTPUT
```

**6.112.1.24 UVC\_ET\_PU**

```
#define UVC_ET_PU 0x2
```

**6.112.1.25 UVC\_ET\_SU**

```
#define UVC_ET_SU 0x3
```

**6.112.1.26 UVC\_ET\_XU**

```
#define UVC_ET_XU 0x5
```

**6.112.1.27 UVC\_FMT\_FLAG\_COMPRESSED**

```
#define UVC_FMT_FLAG_COMPRESSED 0x00000001
```

**6.112.1.28 UVC\_FMT\_FLAG\_STREAM**

```
#define UVC_FMT_FLAG_STREAM 0x00000002
```

**6.112.1.29 UVC\_MAX**

```
#define UVC_MAX 3
```

**6.112.1.30 UVC\_MIN**

```
#define UVC_MIN 2
```

**6.112.1.31 UVC\_RES**

```
#define UVC_RES 4
```

**6.112.1.32 UVC\_TERM\_DIRECTION**

```
#define UVC_TERM_DIRECTION(
 term) ((term)->type & 0x8000)
```

### 6.112.1.33 UVC\_TERM\_INPUT

```
#define UVC_TERM_INPUT 0x0000
```

### 6.112.1.34 UVC\_TERM\_OUTPUT

```
#define UVC_TERM_OUTPUT 0x8000
```

## 6.112.2 Function Documentation

### 6.112.2.1 kdp\_uvc\_init()

```
int kdp_uvc_init (
 void)
```

### 6.112.2.2 kdp\_uvc\_parse\_config()

```
int kdp_uvc_parse_config (
 uint8_t * dev)
```

### 6.112.2.3 usbh\_mdw\_uvc\_init()

```
void usbh_mdw_uvc_init (
 void)
```

Here is the caller graph for this function:





#### 6.112.2.4 uvc\_entity\_by\_id()

```
struct uvc_entity* uvc_entity_by_id (
 struct uvc_device * dev,
 int id)
```

#### 6.112.2.5 video\_dev()

```
struct uvc_device* video_dev (
 const char * pname)
```

### 6.112.3 Variable Documentation

#### 6.112.3.1 \_\_attribute\_\_

```
struct uvc_vs_format __attribute__
```

#### 6.112.3.2 bColorPrimaries

```
uint8_t bColorPrimaries
```

#### 6.112.3.3 bMatrixCoefficients

```
uint8_t bMatrixCoefficients
```

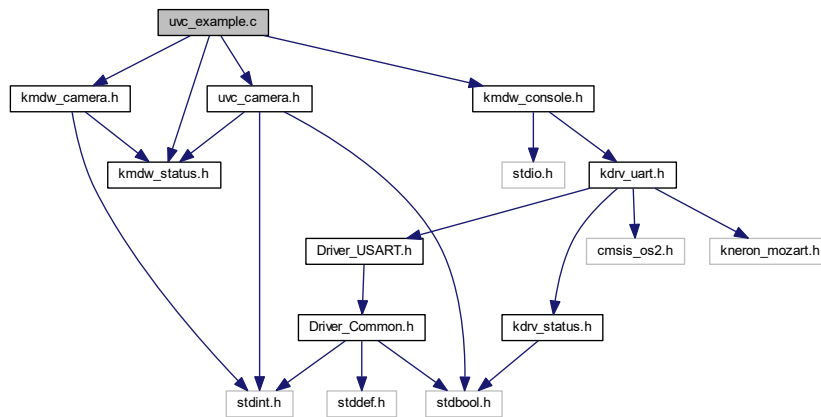
#### 6.112.3.4 bTransferCharacteristics

```
uint8_t bTransferCharacteristics
```

## 6.113 uvc\_example.c File Reference

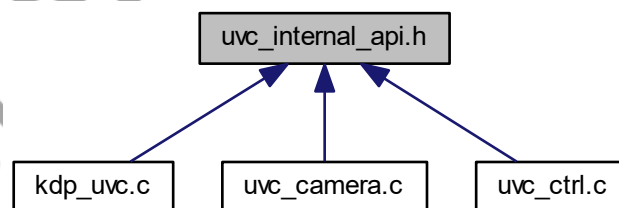
```
#include "kmdw_camera.h"
#include "kmdw_console.h"
#include "uvc_camera.h"
#include "kmdw_status.h"
```

Include dependency graph for uvc\_example.c:



## 6.114 uvc\_internal\_api.h File Reference

This graph shows which files directly or indirectly include this file:



### Macros

- #define VIDEO\_MAX\_FRAME 32
- #define ET\_POS 28
- #define UVC\_CID\_DEV\_INF\_CLASS\_BASE (UVC\_DEV\_INF << ET\_POS)
- #define DEVICE\_POWER\_MODE\_LEN 0x1
- #define DEVICE\_POWER\_MODE\_LEN 0x1
- #define UVC\_CID\_DEVICE\_POWER\_MODE UVC\_CID\_DEV\_INF\_CLASS\_BASE | UVC\_VC\_VIDEO\_POWER\_MODE\_CON

- #define POWER\_MODECTL\_FULL\_POWER 0000b
- #define POWER\_MODECTL\_DEVICE\_DEP\_POWER 0001b
- #define POWER\_MODECTL\_DEVICE\_DEP\_POWER\_SUPPORTED 0x10
- #define POWER\_MODECTL\_POWER\_BY\_USB 0x20
- #define POWER\_MODECTL\_POWER\_BY\_BATTERY 0x40
- #define POWER\_MODECTL\_POWER\_BY\_BY\_AC 0x80
- #define DEVICE\_REQUEST\_ERROR\_CODE\_LEN 0x1
- #define UVC\_CID\_REQUEST\_ERROR\_CODE UVC\_CID\_DEV\_INF\_CLASS\_BASE | UVC\_VC\_REQUEST\_ERROR\_CODE << 24
- #define REQUEST\_ERROR\_CTL
- #define UVC\_CID\_CAMERA\_CLASS\_BASE (UVC\_ET\_CT << ET\_POS)
- #define SCANNING\_MODE 0x1
- #define AUTO\_EXPOSURE\_MODE 0x2
- #define AUTO\_EXPOSURE\_PRIORITY 0x4
- #define EXPOSURE\_TIME\_ABSOLUTE 0x8
- #define EXPOSURE\_TIME\_RELATIVE 0x10
- #define FOCUS\_ABSOLUTE 0x20
- #define FOCUS\_RELATIVE 0x40
- #define IRIS\_ABSOLUTE 0x80
- #define IRIS\_RELATIVE 0x100
- #define ZOOM\_ABSOLUTE 0x200
- #define ZOOM\_RELATIVE 0x400
- #define PANTILT\_ABSOLUTE 0x800
- #define PANTILT\_RELATIVE 0x1000
- #define ROLL\_ABSOLUTE 0x2000
- #define ROLL\_RELATIVE 0x4000
- #define FOCUS\_AUTO 0x20000
- #define PRIVACY 0x40000
- #define FOCUS\_SIMPLE 0x80000
- #define WINDOW 0x100000
- #define REGION\_OF\_INTEREST 0x200000
- #define SCANNING\_MODE\_LEN 0x1
- #define AUTO\_EXPOSURE\_MODE\_LEN 0x1
- #define AUTO\_EXPOSURE\_PRIORITY\_LEN 0x1
- #define EXPOSURE\_TIME\_ABSOLUTE\_LEN 0x4
- #define EXPOSURE\_TIME\_RELATIVE\_LEN 0x1
- #define FOCUS\_ABSOLUTE\_LEN 0x2
- #define FOCUS\_RELATIVE\_LEN 0x2
- #define IRIS\_ABSOLUTE\_LEN 0x2
- #define IRIS\_RELATIVE\_LEN 0x2
- #define ZOOM\_ABSOLUTE\_LEN 0x2
- #define ZOOM\_RELATIVE\_LEN 0x3
- #define PANTILT\_ABSOLUTE\_LEN 0x8
- #define PANTILT\_RELATIVE\_LEN 0x4
- #define ROLL\_ABSOLUTE\_LEN 0x2
- #define ROLL\_RELATIVE\_LEN 0x2
- #define FOCUS\_AUTO\_LEN 0x1
- #define PRIVACY\_LEN 0x1
- #define FOCUS\_SIMPLE\_LEN 0x1
- #define WINDOW\_LEN 0xc
- #define REGION\_OF\_INTEREST\_LEN 0xa
- #define UVC\_CID\_SCANNING\_MODE UVC\_CID\_CAMERA\_CLASS\_BASE | SCANNING\_MODE
- #define UVC\_CID\_AUTO\_EXPOSURE\_MODE UVC\_CID\_CAMERA\_CLASS\_BASE | AUTO\_EXPOSURE\_MODE
- #define UVC\_CID\_AUTO\_EXPOSURE\_PRIORITY UVC\_CID\_CAMERA\_CLASS\_BASE | AUTO\_EXPOSURE\_PRIORITY
- #define UVC\_CID\_EXPOSURE\_TIME\_ABSOLUTE UVC\_CID\_CAMERA\_CLASS\_BASE | EXPOSURE\_TIME\_ABSOLUTE

- #define UVC\_CID\_EXPOSURE\_TIME\_RELATIVE UVC\_CID\_CAMERA\_CLASS\_BASE | EXPOSURE\_TIME\_RELATIVE
- #define UVC\_CID\_FOCUS\_ABSOLUTE UVC\_CID\_CAMERA\_CLASS\_BASE | FOCUS\_ABSOLUTE
- #define UVC\_CID\_FOCUS\_RELATIVE UVC\_CID\_CAMERA\_CLASS\_BASE | FOCUS\_RELATIVE
- #define UVC\_CID\_IRIS\_ABSOLUTE UVC\_CID\_CAMERA\_CLASS\_BASE | IRIS\_ABSOLUTE
- #define UVC\_CID\_IRIS\_RELATIVE UVC\_CID\_CAMERA\_CLASS\_BASE | IRIS\_RELATIVE
- #define UVC\_CID\_ZOOM\_ABSOLUTE UVC\_CID\_CAMERA\_CLASS\_BASE | ZOOM\_ABSOLUTE
- #define UVC\_CID\_ZOOM\_RELATIVE UVC\_CID\_CAMERA\_CLASS\_BASE | ZOOM\_RELATIVE
- #define UVC\_CID\_PANTILT\_ABSOLUTE UVC\_CID\_CAMERA\_CLASS\_BASE | PANTILT\_ABSOLUTE
- #define UVC\_CID\_PANTILT\_RELATIVE UVC\_CID\_CAMERA\_CLASS\_BASE | PANTILT\_RELATIVE
- #define UVC\_CID\_ROLL\_ABSOLUTE UVC\_CID\_CAMERA\_CLASS\_BASE | ROLL\_ABSOLUTE
- #define UVC\_CID\_ROLL\_RELATIVE UVC\_CID\_CAMERA\_CLASS\_BASE | ROLL\_RELATIVE
- #define UVC\_CID\_FOCUS\_AUTO UVC\_CID\_CAMERA\_CLASS\_BASE | FOCUS\_AUTO
- #define UVC\_CID\_PRIVACY UVC\_CID\_CAMERA\_CLASS\_BASE | PRIVACY
- #define UVC\_CID\_FOCUS\_SIMPLE UVC\_CID\_CAMERA\_CLASS\_BASE | FOCUS\_SIMPLE
- #define UVC\_CID\_WINDOW UVC\_CID\_CAMERA\_CLASS\_BASE | WINDOW
- #define UVC\_CID\_REGION\_OF\_INTEREST UVC\_CID\_CAMERA\_CLASS\_BASE | REGION\_OF\_INTEREST
- #define SCANNING\_MODE\_CTL\_INTERLACED 0x0
- #define SCANNING\_MODE\_CTL\_PROGRESSIVE 0x1
- #define AUTO\_EXPOSURE\_MODE\_CTL\_MODE\_MANUAL 0x1
- #define AUTO\_EXPOSURE\_MODE\_CTL\_MODE\_AUTO 0x2
- #define AUTO\_EXPOSURE\_MODE\_CTL\_MODE\_SHUTTER\_PRIO 0x4
- #define AUTO\_EXPOSURE\_MODE\_CTL\_MODE\_APERTURE\_PRIO 0x8
- #define AUTO\_EXPOSURE\_PRI\_CTL\_FRAMERAT\_CONST 0x0
- #define AUTO\_EXPOSURE\_PRI\_CTL\_FRAMERAT\_VARIED 0x1
- #define EXPOSURE\_TIME\_REL\_CTL\_DEF 0x0
- #define EXPOSURE\_TIME\_REL\_CTL\_INC\_BY\_1STEP 0x1
- #define EXPOSURE\_TIME\_REL\_CTL\_DEC\_BY\_1\_STEP 0xFF
- #define FOCUS\_REL\_CTL\_REL\_STOP 0x0
- #define FOCUS\_REL\_CTL\_REL\_NEAR\_DIR 0x1
- #define FOCUS\_REL\_CTL\_REL\_INFINITY\_DIR 0xFF
- #define FOCUS\_SIMPLE\_CTL\_FULL\_RANGE 0x00
- #define FOCUS\_SIMPLE\_CTL\_MACRO\_LESS\_THAN\_0\_3M 0x01
- #define FOCUS\_SIMPLE\_CTL\_PEOPLE\_0\_3M\_TO\_3M 0x02
- #define FOCUS\_SIMPLE\_CTL\_SCENE\_3M\_TO\_INFINITY 0x03
- #define IRIS\_REL\_CTL\_REL\_DEF 0x0
- #define IRIS\_REL\_CTL\_REL\_OPEN\_BY\_1STEP 0x1
- #define IRIS\_REL\_CTL\_REL\_CLOSE\_BY\_1STEP 0xFF
- #define ZOOM\_REL\_CTL\_ZOOM\_STOP 0x0
- #define ZOOM\_REL\_CTL\_ZOOM\_TO\_TELEPHOTO\_DIR 0x1
- #define ZOOM\_REL\_CTL\_ZOOM\_TO\_WIDEANGLE\_DIR 0xFF
- #define ZOOM\_REL\_CTL\_DIGITALZOOM\_OFF 0x0
- #define ZOOM\_REL\_CTL\_DIGITALZOOM\_ON 0x1
- #define PANTILT\_REL\_CTL\_STOP 0x0
- #define PANTILT\_REL\_CTL\_PLANE\_UP 0x1
- #define PANTILT\_REL\_CTL\_PLANE\_DOWN 0xFF
- #define ROLL\_RELATIVE\_CTL\_STOP 0x0
- #define ROLL\_RELATIVE\_CTL\_CLOCKWISE\_ROTATION 0x1
- #define ROLL\_RELATIVE\_CTL\_COUNTER\_CLOCKWISE\_ROTATION 0xFF
- #define PRIVACY\_CTL\_OPEN 0x0
- #define PRIVACY\_CTL\_CLOSE 0x1
- #define WINDOWS\_CTL\_STEPUNIT\_VIDEOFRAME 0x1
- #define WINDOWS\_CTL\_STEPUNIT\_MILLISECONDS 0x2
- #define ROI\_CTL\_AUTOCTL\_EXPOSURE 0x1
- #define ROI\_CTL\_AUTOCTL\_IRIS 0x2
- #define ROI\_CTL\_AUTOCTL\_WHITE\_BALANCE 0x4

- #define ROI\_CTL\_AUTOCTL\_FOCUS 0x8
- #define ROI\_CTL\_AUTOCTL\_FACE\_DETECT 0x10
- #define ROI\_CTL\_AUTOCTL\_AUTO\_DETECT\_TRACK 0x20
- #define ROI\_CTL\_AUTOCTL\_IMAGE\_STABILIZATION 0x40
- #define ROI\_CTL\_AUTOCTL\_HIGHER\_QUALITY 0x80
- #define BRIGHTNESS 0x1
- #define CONTRAST 0x2
- #define HUE 0x4
- #define SATURATION 0x8
- #define SHARPNESS 0x10
- #define GAMMA 0x20
- #define WHITE\_BALANCE\_TEMPERATURE 0x40
- #define WHITE\_BALANCE\_COMPONENT 0x80
- #define BACKLIGHT\_COMPENSATION 0x100
- #define GAIN 0x200
- #define POWER\_LINE\_FREQUENCY 0x400
- #define HUE\_AUTO 0x800
- #define WHITE\_BALANCE\_TEMPERATURE\_AUTO 0x1000
- #define WHITE\_BALANCE\_COMPONENT\_AUTO 0x2000
- #define DIGITAL\_MULTIPLIER 0x4000
- #define DIGITAL\_MULTIPLIER\_LIMIT 0x8000
- #define ANALOG\_VIDEO\_STANDARD 0x10000
- #define ANALOG\_VIDEO\_LOCK\_STATUS 0x20000
- #define CONTRAST\_AUTO 0x40000
- #define BRIGHTNESS\_LEN 0x2
- #define CONTRAST\_LEN 0x2
- #define HUE\_LEN 0x2
- #define SATURATION\_LEN 0x2
- #define SHARPNESS\_LEN 0x2
- #define GAMMA\_LEN 0x2
- #define WHITE\_BALANCE\_TEMPERATURE\_LEN 0x2
- #define WHITE\_BALANCE\_COMPONENT\_LEN 0x2
- #define BACKLIGHT\_COMPENSATION\_LEN 0x2
- #define GAIN\_LEN 0x2
- #define POWER\_LINE\_FREQUENCY\_LEN 0x1
- #define HUE\_AUTO\_LEN 0x1
- #define WHITE\_BALANCE\_TEMPERATURE\_AUTO\_LEN 0x1
- #define WHITE\_BALANCE\_COMPONENT\_AUTO\_LEN 0x1
- #define DIGITAL\_MULTIPLIER\_LEN 0x2
- #define DIGITAL\_MULTIPLIER\_LIMIT\_LEN 0x2
- #define ANALOG\_VIDEO\_STANDARD\_LEN 0x1
- #define ANALOG\_VIDEO\_LOCK\_STATUS\_LEN 0x1
- #define CONTRAST\_AUTO\_LEN 0x1
- #define UVC\_CID\_PU\_CLASS\_BASE (UVC\_ET\_PU << ET\_POS)
- #define UVC\_CID\_BRIGHTNESS UVC\_CID\_PU\_CLASS\_BASE | BRIGHTNESS
- #define UVC\_CID\_CONTRAST UVC\_CID\_PU\_CLASS\_BASE | CONTRAST
- #define UVC\_CID\_HUE UVC\_CID\_PU\_CLASS\_BASE | HUE
- #define UVC\_CID\_SATURATION UVC\_CID\_PU\_CLASS\_BASE | SATURATION
- #define UVC\_CID\_SHARPNESS UVC\_CID\_PU\_CLASS\_BASE | SHARPNESS
- #define UVC\_CID\_GAMMA UVC\_CID\_PU\_CLASS\_BASE | GAMMA
- #define UVC\_CID\_WHITE\_BALANCE\_TEMPERATURE UVC\_CID\_PU\_CLASS\_BASE | WHITE\_BALANCE\_TEMPERATURE
- #define UVC\_CID\_WHITE\_BALANCE\_COMPONENT UVC\_CID\_PU\_CLASS\_BASE | WHITE\_BALANCE\_COMPONENT
- #define UVC\_CID\_BACKLIGHT\_COMPENSATION UVC\_CID\_PU\_CLASS\_BASE | BACKLIGHT\_COMPENSATION
- #define UVC\_CID\_GAIN UVC\_CID\_PU\_CLASS\_BASE | GAIN
- #define UVC\_CID\_POWER\_LINE\_FREQUENCY UVC\_CID\_PU\_CLASS\_BASE | POWER\_LINE\_FREQUENCY

- #define UVC\_CID\_HUE\_AUTO UVC\_CID\_PU\_CLASS\_BASE | HUE\_AUTO
- #define UVC\_CID\_WHITE\_BALANCE\_TEMPERATURE\_AUTO UVC\_CID\_PU\_CLASS\_BASE | WHITE\_BALANCE\_TEMPER
- #define UVC\_CID\_WHITE\_BALANCE\_COMPONENT\_AUTO UVC\_CID\_PU\_CLASS\_BASE | WHITE\_BALANCE\_COMPONE
- #define UVC\_CID\_DIGITAL\_MULTIPLIER UVC\_CID\_PU\_CLASS\_BASE | DIGITAL\_MULTIPLIER
- #define UVC\_CID\_DIGITAL\_MULTIPLIER\_LIMIT UVC\_CID\_PU\_CLASS\_BASE | DIGITAL\_MULTIPLIER\_LIMIT
- #define UVC\_CID\_ANALOG\_VIDEO\_STANDARD UVC\_CID\_PU\_CLASS\_BASE | ANALOG\_VIDEO\_STANDARD
- #define UVC\_CID\_ANALOG\_VIDEO\_LOCK\_STATUS UVC\_CID\_PU\_CLASS\_BASE | ANALOG\_VIDEO\_LOCK\_STATUS
- #define UVC\_CID\_CONTRAST\_AUTO UVC\_CID\_PU\_CLASS\_BASE | CONTRAST\_AUTO
- #define BACKLIGHT\_COMPENSATION\_CTL\_DISABLED 0x0
- #define CONTRAST\_AUTO\_CTL\_AUTO\_ADJUSTMENT\_ENABLED 0x1
- #define POWER\_LINE\_FREQUENCY\_CTL\_DISABLED 0
- #define POWER\_LINE\_FREQUENCY\_CTL\_50HZ 1
- #define POWER\_LINE\_FREQUENCY\_CTL\_60HZ 2
- #define HUE\_AUTO\_CTL\_AUTO\_ADJUSTMENT\_ENABLED 0x1
- #define SATURATION\_CTL\_GRAYSCALE 0x0
- #define GAMMA\_CTL\_GAMMA\_MIN 1
- #define GAMMA\_CTL\_GAMMA\_MAX 500
- #define WHITE\_BALANCE\_TEMPERATURE\_AUTO\_CTL\_AUTO\_ADJUSTMENT\_ENABLED 0x1
- #define WHITE\_BALANCE\_COMPONENT\_AUTO\_CTL\_AUTO\_ADJUSTMENT\_ENABLED 0x1
- #define UVC\_CID\_EU\_CLASS\_BASE (UVC\_ET\_EU << ET\_POS)
- #define SELECT\_LAYER 0x1
- #define PROFILE\_AND\_TOOLSET 0x2
- #define VIDEO\_RESOLUTION 0x4
- #define MINIMUM\_FRAME\_INTERVAL 0x8
- #define SLICE\_MODE 0x10
- #define RATE\_CONTROL\_MODE 0x20
- #define AVERAGE\_BIT\_RATE 0x40
- #define CPB\_SIZE 0x80
- #define PEAK\_BIT\_RATE 0x100
- #define QUANTIZATION\_PARAMETER 0x200
- #define SYNCHRONIZATION\_AND\_LONGTERM\_REFERENCE\_FRAME 0x400
- #define LONG\_TERM\_BUFFER 0x800
- #define PICTURE\_LONG\_TERM\_REFERENCE 0x1000
- #define LTR\_VALIDATION 0x2000
- #define LEVEL\_IDC 0x4000
- #define SEI\_MESSAGE 0x8000
- #define QP\_RANGE 0x10000
- #define PRIORITY\_ID 0x20000
- #define START\_OR\_STOP\_LAYER\_VIEW 0x40000
- #define ERROR\_RESILIENCY 0x80000
- #define SELECT\_LAYERL\_LEN 0x2
- #define PROFILE\_AND\_TOOLSET\_LEN 0x5
- #define VIDEO\_RESOLUTION\_LEN 0x4
- #define MINIMUM\_FRAME\_INTERVAL\_LEN 0x4
- #define SLICE\_MODE\_LEN 0x4
- #define RATE\_CONTROL\_MODE\_LEN 0x1
- #define AVERAGE\_BIT\_RATE\_LEN 0x4
- #define CPB\_SIZE\_LEN 0x4
- #define PEAK\_BIT\_RATE\_LEN 0x4
- #define QUANTIZATION\_PARAMETER\_LEN 0x6
- #define SYNCHRONIZATION\_AND\_LONGTERM\_REFERENCE\_FRAME\_LEN 0x4
- #define LONG\_TERM\_BUFFER\_LEN 0x2
- #define PICTURE\_LONG\_TERM\_REFERENCE\_LEN 0x2
- #define LTR\_VALIDATION\_LEN 0x2
- #define LEVEL\_IDC\_LEN 0x1

- #define SEI\_MESSAGE\_LEN 0x8
- #define QP\_RANGE\_LEN 0x2
- #define PRIORITY\_ID\_LEN 0x1
- #define START\_OR\_STOP\_LAYER\_VIEW\_LEN 0x1
- #define ERROR\_RESILIENCY\_LEN 0x2
- #define UVC\_CID\_SELECT\_LAYER UVC\_CID\_EU\_CLASS\_BASE | SELECT\_LAYER
- #define UVC\_CID\_PROFILE\_AND\_TOOLSET UVC\_CID\_EU\_CLASS\_BASE | PROFILE\_AND\_TOOLSET
- #define UVC\_CID\_VIDEO\_RESOLUTION UVC\_CID\_EU\_CLASS\_BASE | VIDEO\_RESOLUTION
- #define UVC\_CID\_MINIMUM\_FRAME\_INTERVAL UVC\_CID\_EU\_CLASS\_BASE | MINIMUM\_FRAME\_INTERVAL
- #define UVC\_CID\_SLICE\_MODE UVC\_CID\_EU\_CLASS\_BASE | SLICE\_MODE
- #define UVC\_CID\_RATE\_CONTROL\_MODE UVC\_CID\_EU\_CLASS\_BASE | RATE\_CONTROL\_MODE
- #define UVC\_CID\_AVERAGE\_BIT\_RATE UVC\_CID\_EU\_CLASS\_BASE | AVERAGE\_BIT\_RATE
- #define UVC\_CID\_CPB\_SIZE UVC\_CID\_EU\_CLASS\_BASE | CPB\_SIZE
- #define UVC\_CID\_PEAK\_BIT\_RATE UVC\_CID\_EU\_CLASS\_BASE | PEAK\_BIT\_RATE
- #define UVC\_CID\_QUANTIZATION\_PARAMETER UVC\_CID\_EU\_CLASS\_BASE | QUANTIZATION\_PARAMETER
- #define UVC\_CID\_SYNCHRONIZATION\_AND\_LONGTERM\_REFERENCE\_FRAME UVC\_CID\_EU\_CLASS\_BASE | SYNCHRONIZATION\_AND\_LONGTERM\_REFERENCE\_FRAME
- #define UVC\_CID\_LONG\_TERM\_BUFFER UVC\_CID\_EU\_CLASS\_BASE | LONG\_TERM\_BUFFER
- #define UVC\_CID\_PICTURE\_LONG\_TERM\_REFERENCE UVC\_CID\_EU\_CLASS\_BASE | PICTURE\_LONG\_TERM\_REFER
- #define UVC\_CID\_LTR\_VALIDATION UVC\_CID\_EU\_CLASS\_BASE | LTR\_VALIDATION
- #define UVC\_CID\_LEVEL\_IDC UVC\_CID\_EU\_CLASS\_BASE | LEVEL\_IDC
- #define UVC\_CID\_SEI\_MESSAGE UVC\_CID\_EU\_CLASS\_BASE | SEI\_MESSAGE
- #define UVC\_CID\_QP\_RANGE UVC\_CID\_EU\_CLASS\_BASE | QP\_RANGE
- #define UVC\_CID\_PRIORITY\_ID UVC\_CID\_EU\_CLASS\_BASE | PRIORITY\_ID
- #define UVC\_CID\_START\_OR\_STOP\_LAYER\_VIEW UVC\_CID\_EU\_CLASS\_BASE | START\_OR\_STOP\_LAYER\_VIEW
- #define UVC\_CID\_ERROR\_RESILIENCY UVC\_CID\_EU\_CLASS\_BASE | ERROR\_RESILIENCY
- #define RATE\_CONTROL\_MODE\_CTL\_MODE\_VBR 0x1
- #define RATE\_CONTROL\_MODE\_CTL\_MODE\_CBR 0x2
- #define RATE\_CONTROL\_MODE\_CTL\_MODE\_Constant\_QP 0x3
- #define RATE\_CONTROL\_MODE\_CTL\_MODE\_GVBR 0x4
- #define RATE\_CONTROL\_MODE\_CTL\_MODE\_VBRN 0x5
- #define RATE\_CONTROL\_MODE\_CTL\_MODE\_GVBRN 0x6
- #define PROFILE\_AND\_TOOLSET\_CTL\_CONSTRAINED\_BASELINE\_PROFILE 0x4240
- #define PROFILE\_AND\_TOOLSET\_CTL\_BASELINE\_PROFILE 0x4200
- #define PROFILE\_AND\_TOOLSET\_CTL\_MAIN\_PROFILE 0x4D00
- #define PROFILE\_AND\_TOOLSET\_CTL\_CONSTRAINED\_HIGH\_PROFILE 0x640C
- #define PROFILE\_AND\_TOOLSET\_CTL\_HIGH\_PROFILE 0x6400
- #define PROFILE\_AND\_TOOLSET\_CTL\_SCALABLE\_CONSTRAINED\_BASELINE\_PROFILE 0x5304
- #define PROFILE\_AND\_TOOLSET\_CTL\_SCALABLE\_BASELINE\_PROFILE 0x5300
- #define PROFILE\_AND\_TOOLSET\_CTL\_SCALABLE\_CONSTRAINED\_HIGH\_PROFILE 0x5604
- #define PROFILE\_AND\_TOOLSET\_CTL\_SCALABLE\_HIGH\_PROFILE 0x5600
- #define PROFILE\_AND\_TOOLSET\_CTL\_MULTIVIEW\_HIGH\_PROFILE 0x7600
- #define PROFILE\_AND\_TOOLSET\_CTL\_STEREO\_HIGH\_PROFILE 0x8000
- #define SLICE\_MODE\_CTL\_MODE\_MAX\_MBS\_PER\_SLICE 0x0
- #define SLICE\_MODE\_CTL\_MODE\_TARGET\_COMPRESSED\_SIZE\_PER\_SLICE 0x1
- #define SLICE\_MODE\_CTL\_MODE\_NUMBER\_OF\_SLICES\_PER\_FRAME 0x2
- #define SLICE\_MODE\_CTL\_MODE\_NUMBER\_OF\_MACROBLOCK\_ROWS\_PER\_SLICE 0x3
- #define SYNC\_AND\_LTR\_FRAME\_CTL\_RESET 0x0
- #define SYNC\_AND\_LTR\_FRAME\_CTL\_IDR 0x1
- #define SYNC\_AND\_LTR\_FRAME\_CTL\_LONG\_TERM\_REF\_IDR 0x2
- #define SYNC\_AND\_LTR\_FRAME\_CTL\_NON\_IDR\_RAND\_I\_FRAME 0x3
- #define SYNC\_AND\_LTR\_FRAME\_CTL\_LTR\_NON\_IDR\_RAND\_I\_FRAME 0x4
- #define SYNC\_AND\_LTR\_FRAME\_CTL\_LTR\_P\_FRAME 0x5
- #define LONG\_TERM\_BUFFER\_CTL\_TRUSTMODE\_NOT\_TRUST 0x0
- #define LONG\_TERM\_BUFFER\_CTL\_TRUSTMODE\_TRUST 0x1

- #define SEI\_MESSAGE\_CTL\_BUFFERING\_PERIOD 0x1
- #define SEI\_MESSAGE\_CTL\_PIC\_TIMING 0x2
- #define SEI\_MESSAGE\_CTL\_PAN\_SCAN\_RECT 0x4
- #define SEI\_MESSAGE\_CTL\_FILLER\_PAYLOAD 0x8
- #define SEI\_MESSAGE\_CTL\_USER\_DATA\_REGISTERED\_ITU\_T\_T35 0x10
- #define SEI\_MESSAGE\_CTL\_USER\_DATA\_UNREGISTERED 0x20
- #define SEI\_MESSAGE\_CTL\_RECOVERY\_POINT 0x40
- #define SEI\_MESSAGE\_CTL\_DEC\_REF\_PIC\_MARKING\_REPETITION 0x80
- #define SEI\_MESSAGE\_CTL\_SPARE\_PIC 0x100
- #define SEI\_MESSAGE\_CTL\_SCENE\_INFO 0x200
- #define SEI\_MESSAGE\_CTL\_SUB\_SEQ\_INFO 0x400
- #define SEI\_MESSAGE\_CTL\_SUB\_SEQ\_LAYER\_CHARACTERISTICS 0x800
- #define SEI\_MESSAGE\_CTL\_SUB\_SEQ\_CHARACTERISTICS 0x1000
- #define SEI\_MESSAGE\_CTL\_FULL\_FRAME\_FREEZE 0x2000
- #define SEI\_MESSAGE\_CTL\_FULL\_FRAME\_FREEZE\_RELEASE 0x4000
- #define SEI\_MESSAGE\_CTL\_FULL\_FRAME\_SNAPSHOT 0x8000
- #define SEI\_MESSAGE\_CTL\_PROGRESSIVE\_REFINEMENT\_SEGMENT\_START 0x10000
- #define SEI\_MESSAGE\_CTL\_PROGRESSIVE\_REFINEMENT\_SEGMENT\_END 0x20000
- #define SEI\_MESSAGE\_CTL\_MOTION\_CONSTRAINED\_SLICE\_GROUP\_SET 0x40000
- #define SEI\_MESSAGE\_CTL\_FILM\_GRAIN\_CHARACTERISTICS 0x80000
- #define SEI\_MESSAGE\_CTL\_DEBLOCKING\_FILTER\_DISPLAY\_PREFERENCE 0x100000
- #define SEI\_MESSAGE\_CTL\_STEREO\_VIDEO\_INFO 0x200000
- #define SEI\_MESSAGE\_CTL\_POST\_FILTER\_HINT 0x400000
- #define SEI\_MESSAGE\_CTL\_TONE\_MAPPING\_INFO 0x800000
- #define SEI\_MESSAGE\_CTL\_SCALABILITY\_INFO 0x1000000
- #define SEI\_MESSAGE\_CTL\_SUB\_PIC\_SCALABLE\_LAYER 0x2000000
- #define SEI\_MESSAGE\_CTL\_NON\_REQUIRED\_LAYER\_REP 0x4000000
- #define SEI\_MESSAGE\_CTL\_PRIORITY\_LAYER\_INFO 0x8000000
- #define SEI\_MESSAGE\_CTL\_LAYERS\_NOT\_PRESENT 0x10000000
- #define SEI\_MESSAGE\_CTL\_LAYER\_DEPENDENCY\_CHANGE 0x20000000
- #define SEI\_MESSAGE\_CTL\_SCALABLE\_NESTING 0x40000000
- #define SEI\_MESSAGE\_CTL\_BASE\_LAYER\_TEMPORAL\_HRD 0x80000000
- #define SEI\_MESSAGE\_CTL\_QUALITY\_LAYER\_INTEGRITY\_CHECK 0x100000000
- #define SEI\_MESSAGE\_CTL\_REDUNDANT\_PIC\_PROPERTY 0x200000000
- #define SEI\_MESSAGE\_CTL\_TL0\_DEP\_REP\_INDEX 0x400000000
- #define SEI\_MESSAGE\_CTL\_TL\_SWITCHING\_POINT 0x800000000
- #define SEI\_MESSAGE\_CTL\_PARALLEL\_DECODING\_INFO 0x1000000000
- #define SEI\_MESSAGE\_CTL\_MVC\_SCALABLE\_NESTING 0x2000000000
- #define SEI\_MESSAGE\_CTL\_VIEW\_SCALABILITY\_INFO 0x4000000000
- #define SEI\_MESSAGE\_CTL\_MULTIVIEW\_SCENE\_INFO 0x8000000000
- #define SEI\_MESSAGE\_CTL\_MULTIVIEW\_ACQUISITION\_INFO 0x10000000000
- #define SEI\_MESSAGE\_CTL\_NON\_REQUIRED\_VIEW\_COMPONENT 0x20000000000
- #define SEI\_MESSAGE\_CTL\_VIEW\_DEPENDENCY\_CHANGE 0x40000000000
- #define SEI\_MESSAGE\_CTL\_OPERATION\_POINTS\_NOT\_PRESENT 0x80000000000
- #define SEI\_MESSAGE\_CTL\_BASE\_VIEW\_TEMPORAL\_HRD 0x100000000000
- #define SEI\_MESSAGE\_CTL\_FRAME\_PACKING\_ARRANGEMENT 0x200000000000
- #define UVC\_CID\_XU\_CLASS\_BASE (UVC\_ET\_XU << ET\_POS)
- #define UVC\_VSCID\_PROBE\_CONTROL UVC\_VS\_PROBE\_CONTROL
- #define UVC\_VSCID\_COMMIT\_CONTROL UVC\_VS\_COMMIT\_CONTROL
- #define UVC\_VSCID\_STILL\_PROBE UVC\_VS\_STILL\_PROBE\_CONTROL
- #define UVC\_VSCID\_STILL\_COMMIT UVC\_VS\_STILL\_COMMIT\_CONTROL
- #define UVC\_VSCID\_STILL\_IMAGE\_TRIGGER UVC\_VS\_STILL\_IMAGE\_TRIGGER\_CONTROL
- #define UVC\_VSCID\_STREAM\_ERROR\_CODE UVC\_VS\_STREAM\_ERROR\_CODE\_CONTROL
- #define UVC\_VSCID\_GENERATE\_KEY\_FRAME UVC\_VS\_GENERATE\_KEY\_FRAME\_CONTROL
- #define UVC\_VSCID\_UPDATE\_FRAME\_SEGMENT UVC\_VS\_UPDATE\_FRAME\_SEGMENT\_CONTROL



- #define UVC\_VSCID\_SYNC\_DELAY UVC\_VS\_SYNC\_DELAY\_CONTROL
- #define PROBE\_LEN 48
- #define PROFILE\_AND\_TOOLSET\_LEN 0x5
- #define UVC\_VSCID\_PROBE UVC\_VS\_PROBE\_CONTROL << 8
- #define UVC\_VSCID\_COMMIT UVC\_VS\_COMMIT\_CONTROL << 8

## 6.114.1 Macro Definition Documentation

### 6.114.1.1 ANALOG\_VIDEO\_LOCK\_STATUS

```
#define ANALOG_VIDEO_LOCK_STATUS 0x20000
```

### 6.114.1.2 ANALOG\_VIDEO\_LOCK\_STATUS\_LEN

```
#define ANALOG_VIDEO_LOCK_STATUS_LEN 0x1
```

### 6.114.1.3 ANALOG\_VIDEO\_STANDARD

```
#define ANALOG_VIDEO_STANDARD 0x10000
```

### 6.114.1.4 ANALOG\_VIDEO\_STANDARD\_LEN

```
#define ANALOG_VIDEO_STANDARD_LEN 0x1
```

### 6.114.1.5 AUTO\_EXPOSURE\_MODE

```
#define AUTO_EXPOSURE_MODE 0x2
```

### 6.114.1.6 AUTO\_EXPOSURE\_MODE\_CTL\_MODE\_APERTURE\_Prio

```
#define AUTO_EXPOSURE_MODE_CTL_MODE_APERTURE_Prio 0x8
```

**6.114.1.7 AUTO\_EXPOSURE\_MODE\_CTL\_MODE\_AUTO**

```
#define AUTO_EXPOSURE_MODE_CTL_MODE_AUTO 0x2
```

**6.114.1.8 AUTO\_EXPOSURE\_MODE\_CTL\_MODE\_MANUAL**

```
#define AUTO_EXPOSURE_MODE_CTL_MODE_MANUAL 0x1
```

**6.114.1.9 AUTO\_EXPOSURE\_MODE\_CTL\_MODE\_SHUTTER\_Prio**

```
#define AUTO_EXPOSURE_MODE_CTL_MODE_SHUTTER_Prio 0x4
```

**6.114.1.10 AUTO\_EXPOSURE\_MODE\_LEN**

```
#define AUTO_EXPOSURE_MODE_LEN 0x1
```

**6.114.1.11 AUTO\_EXPOSURE\_Pri\_CTL\_FRAMERAT\_CONST**

```
#define AUTO_EXPOSURE_Pri_CTL_FRAMERAT_CONST 0x0
```

**6.114.1.12 AUTO\_EXPOSURE\_Pri\_CTL\_FRAMERAT\_VARIED**

```
#define AUTO_EXPOSURE_Pri_CTL_FRAMERAT_VARIED 0x1
```

**6.114.1.13 AUTO\_EXPOSURE\_PRIORITY**

```
#define AUTO_EXPOSURE_PRIORITY 0x4
```

**6.114.1.14 AUTO\_EXPOSURE\_PRIORITY\_LEN**

```
#define AUTO_EXPOSURE_PRIORITY_LEN 0x1
```

**6.114.1.15 AVERAGE\_BIT\_RATE**

```
#define AVERAGE_BIT_RATE 0x40
```

**6.114.1.16 AVERAGE\_BIT\_RATE\_LEN**

```
#define AVERAGE_BIT_RATE_LEN 0x4
```

**6.114.1.17 BACKLIGHT\_COMPENSATION**

```
#define BACKLIGHT_COMPENSATION 0x100
```

**6.114.1.18 BACKLIGHT\_COMPENSATION\_CTL\_DISABLED**

```
#define BACKLIGHT_COMPENSATION_CTL_DISABLED 0x0
```

**6.114.1.19 BACKLIGHT\_COMPENSATION\_LEN**

```
#define BACKLIGHT_COMPENSATION_LEN 0x2
```

**6.114.1.20 BRIGHTNESS**

```
#define BRIGHTNESS 0x1
```

**6.114.1.21 BRIGHTNESS\_LEN**

```
#define BRIGHTNESS_LEN 0x2
```

**6.114.1.22 CONTRAST**

```
#define CONTRAST 0x2
```

**6.114.1.23 CONTRAST\_AUTO**

```
#define CONTRAST_AUTO 0x40000
```

**6.114.1.24 CONTRAST\_AUTO\_CTL\_AUTO\_ADJUSTMENT\_ENABLED**

```
#define CONTRAST_AUTO_CTL_AUTO_ADJUSTMENT_ENABLED 0x1
```

**6.114.1.25 CONTRAST\_AUTO\_LEN**

```
#define CONTRAST_AUTO_LEN 0x1
```

**6.114.1.26 CONTRAST\_LEN**

```
#define CONTRAST_LEN 0x2
```

**6.114.1.27 CPB\_SIZE**

```
#define CPB_SIZE 0x80
```

**6.114.1.28 CPB\_SIZE\_LEN**

```
#define CPB_SIZE_LEN 0x4
```

**6.114.1.29 DEVICE\_POWER\_MODE\_LEN [1/2]**

```
#define DEVICE_POWER_MODE_LEN 0x1
```

**6.114.1.30 DEVICE\_POWER\_MODE\_LEN [2/2]**

```
#define DEVICE_POWER_MODE_LEN 0x1
```

**6.114.1.31 DEVICE\_REQUEST\_ERROR\_CODE\_LEN**

```
#define DEVICE_REQUEST_ERROR_CODE_LEN 0x1
```

**6.114.1.32 DIGITAL\_MULTIPLIER**

```
#define DIGITAL_MULTIPLIER 0x4000
```

**6.114.1.33 DIGITAL\_MULTIPLIER\_LEN**

```
#define DIGITAL_MULTIPLIER_LEN 0x2
```

**6.114.1.34 DIGITAL\_MULTIPLIER\_LIMIT**

```
#define DIGITAL_MULTIPLIER_LIMIT 0x8000
```

**6.114.1.35 DIGITAL\_MULTIPLIER\_LIMIT\_LEN**

```
#define DIGITAL_MULTIPLIER_LIMIT_LEN 0x2
```

**6.114.1.36 ERROR\_RESILIENCY**

```
#define ERROR_RESILIENCY 0x80000
```

**6.114.1.37 ERROR\_RESILIENCY\_LEN**

```
#define ERROR_RESILIENCY_LEN 0x2
```

**6.114.1.38 ET\_POS**

```
#define ET_POS 28
```

**6.114.1.39 EXPOSURE\_TIME\_ABSOLUTE**

```
#define EXPOSURE_TIME_ABSOLUTE 0x8
```

**6.114.1.40 EXPOSURE\_TIME\_ABSOLUTE\_LEN**

```
#define EXPOSURE_TIME_ABSOLUTE_LEN 0x4
```

**6.114.1.41 EXPOSURE\_TIME\_REL\_CTL\_DEC\_BY\_1\_STEP**

```
#define EXPOSURE_TIME_REL_CTL_DEC_BY_1_STEP 0xFF
```

**6.114.1.42 EXPOSURE\_TIME\_REL\_CTL\_DEF**

```
#define EXPOSURE_TIME_REL_CTL_DEF 0x0
```

**6.114.1.43 EXPOSURE\_TIME\_REL\_CTL\_INC\_BY\_1STEP**

```
#define EXPOSURE_TIME_REL_CTL_INC_BY_1STEP 0x1
```

**6.114.1.44 EXPOSURE\_TIME\_RELATIVE**

```
#define EXPOSURE_TIME_RELATIVE 0x10
```

**6.114.1.45 EXPOSURE\_TIME\_RELATIVE\_LEN**

```
#define EXPOSURE_TIME_RELATIVE_LEN 0x1
```

**6.114.1.46 FOCUS\_ABSOLUTE**

```
#define FOCUS_ABSOLUTE 0x20
```

**6.114.1.47 FOCUS\_ABSOLUTE\_LEN**

```
#define FOCUS_ABSOLUTE_LEN 0x2
```

**6.114.1.48 FOCUS\_AUTO**

```
#define FOCUS_AUTO 0x20000
```

**6.114.1.49 FOCUS\_AUTO\_LEN**

```
#define FOCUS_AUTO_LEN 0x1
```

**6.114.1.50 FOCUS\_REL\_CTL\_REL\_INFINITE\_DIR**

```
#define FOCUS_REL_CTL_REL_INFINITE_DIR 0xFF
```

**6.114.1.51 FOCUS\_REL\_CTL\_REL\_NEAR\_DIR**

```
#define FOCUS_REL_CTL_REL_NEAR_DIR 0x1
```

**6.114.1.52 FOCUS\_REL\_CTL\_REL\_STOP**

```
#define FOCUS_REL_CTL_REL_STOP 0x0
```

**6.114.1.53 FOCUS\_RELATIVE**

```
#define FOCUS_RELATIVE 0x40
```

**6.114.1.54 FOCUS\_RELATIVE\_LEN**

```
#define FOCUS_RELATIVE_LEN 0x2
```

**6.114.1.55 FOCUS\_SIMPLE**

```
#define FOCUS_SIMPLE 0x80000
```

**6.114.1.56 FOCUS\_SIMPLE\_CTL\_FULL\_RANGE**

```
#define FOCUS_SIMPLE_CTL_FULL_RANGE 0x00
```

**6.114.1.57 FOCUS\_SIMPLE\_CTL\_MACRO\_LESS\_THAN\_0\_3M**

```
#define FOCUS_SIMPLE_CTL_MACRO_LESS_THAN_0_3M 0x01
```

**6.114.1.58 FOCUS\_SIMPLE\_CTL\_PEOPLE\_0\_3M\_TO\_3M**

```
#define FOCUS_SIMPLE_CTL_PEOPLE_0_3M_TO_3M 0x02
```

**6.114.1.59 FOCUS\_SIMPLE\_CTL\_SCENE\_3M\_TO\_INFINITY**

```
#define FOCUS_SIMPLE_CTL_SCENE_3M_TO_INFINITY 0x03
```

**6.114.1.60 FOCUS\_SIMPLE\_LEN**

```
#define FOCUS_SIMPLE_LEN 0x1
```

**6.114.1.61 GAIN**

```
#define GAIN 0x200
```

**6.114.1.62 GAIN\_LEN**

```
#define GAIN_LEN 0x2
```



**6.114.1.63 GAMMA**

```
#define GAMMA 0x20
```

**6.114.1.64 GAMMA\_CTL\_GAMMA\_MAX**

```
#define GAMMA_CTL_GAMMA_MAX 500
```

**6.114.1.65 GAMMA\_CTL\_GAMMA\_MIN**

```
#define GAMMA_CTL_GAMMA_MIN 1
```

**6.114.1.66 GAMMA\_LEN**

```
#define GAMMA_LEN 0x2
```

**6.114.1.67 HUE**

```
#define HUE 0x4
```

**6.114.1.68 HUE\_AUTO**

```
#define HUE_AUTO 0x800
```

**6.114.1.69 HUE\_AUTO\_CTL\_AUTO\_ADJUSTMENT\_ENABLED**

```
#define HUE_AUTO_CTL_AUTO_ADJUSTMENT_ENABLED 0x1
```

**6.114.1.70 HUE\_AUTO\_LEN**

```
#define HUE_AUTO_LEN 0x1
```

**6.114.1.71 HUE\_LEN**

```
#define HUE_LEN 0x2
```

**6.114.1.72 IRIS\_ABSOLUTE**

```
#define IRIS_ABSOLUTE 0x80
```

**6.114.1.73 IRIS\_ABSOLUTE\_LEN**

```
#define IRIS_ABSOLUTE_LEN 0x2
```

**6.114.1.74 IRIS\_REL\_CTL\_REL\_CLOSE\_BY\_1STEP**

```
#define IRIS_REL_CTL_REL_CLOSE_BY_1STEP 0xFF
```

**6.114.1.75 IRIS\_REL\_CTL\_REL\_DEF**

```
#define IRIS_REL_CTL_REL_DEF 0x0
```

**6.114.1.76 IRIS\_REL\_CTL\_REL\_OPEN\_BY\_1STEP**

```
#define IRIS_REL_CTL_REL_OPEN_BY_1STEP 0x1
```

**6.114.1.77 IRIS\_RELATIVE**

```
#define IRIS_RELATIVE 0x100
```

**6.114.1.78 IRIS\_RELATIVE\_LEN**

```
#define IRIS_RELATIVE_LEN 0x2
```

**6.114.1.79 LEVEL\_IDC**

```
#define LEVEL_IDC 0x4000
```

**6.114.1.80 LEVEL\_IDC\_LEN**

```
#define LEVEL_IDC_LEN 0x1
```

**6.114.1.81 LONG\_TERM\_BUFFER**

```
#define LONG_TERM_BUFFER 0x800
```

**6.114.1.82 LONG\_TERM\_BUFFER\_CTL\_TRUSTMODE\_NOT\_TRUST**

```
#define LONG_TERM_BUFFER_CTL_TRUSTMODE_NOT_TRUST 0x0
```

**6.114.1.83 LONG\_TERM\_BUFFER\_CTL\_TRUSTMODE\_TRUST**

```
#define LONG_TERM_BUFFER_CTL_TRUSTMODE_TRUST 0x1
```

**6.114.1.84 LONG\_TERM\_BUFFER\_LEN**

```
#define LONG_TERM_BUFFER_LEN 0x2
```

**6.114.1.85 LTR\_VALIDATION**

```
#define LTR_VALIDATION 0x2000
```

**6.114.1.86 LTR\_VALIDATION\_LEN**

```
#define LTR_VALIDATION_LEN 0x2
```

**6.114.1.87 MINIMUM\_FRAME\_INTERVAL**

```
#define MINIMUM_FRAME_INTERVAL 0x8
```

**6.114.1.88 MINIMUM\_FRAME\_INTERVAL\_LEN**

```
#define MINIMUM_FRAME_INTERVAL_LEN 0x4
```

**6.114.1.89 PANTILT\_ABSOLUTE**

```
#define PANTILT_ABSOLUTE 0x800
```

**6.114.1.90 PANTILT\_ABSOLUTE\_LEN**

```
#define PANTILT_ABSOLUTE_LEN 0x8
```

**6.114.1.91 PANTILT\_REL\_CTL\_PLANE\_DOWN**

```
#define PANTILT_REL_CTL_PLANE_DOWN 0xFF
```

**6.114.1.92 PANTILT\_REL\_CTL\_PLANE\_UP**

```
#define PANTILT_REL_CTL_PLANE_UP 0x1
```

**6.114.1.93 PANTILT\_REL\_CTL\_STOP**

```
#define PANTILT_REL_CTL_STOP 0x0
```

**6.114.1.94 PANTILT\_RELATIVE**

```
#define PANTILT_RELATIVE 0x1000
```

**6.114.1.95 PANTILT\_RELATIVE\_LEN**

```
#define PANTILT_RELATIVE_LEN 0x4
```

**6.114.1.96 PEAK\_BIT\_RATE**

```
#define PEAK_BIT_RATE 0x100
```

**6.114.1.97 PEAK\_BIT\_RATE\_LEN**

```
#define PEAK_BIT_RATE_LEN 0x4
```

**6.114.1.98 PICTURE\_LONG\_TERM\_REFERENCE**

```
#define PICTURE_LONG_TERM_REFERENCE 0x1000
```

**6.114.1.99 PICTURE\_LONG\_TERM\_REFERENCE\_LEN**

```
#define PICTURE_LONG_TERM_REFERENCE_LEN 0x2
```

**6.114.1.100 POWER\_LINE\_FREQUENCY**

```
#define POWER_LINE_FREQUENCY 0x400
```

**6.114.1.101 POWER\_LINE\_FREQUENCY\_CTL\_50HZ**

```
#define POWER_LINE_FREQUENCY_CTL_50HZ 1
```

**6.114.1.102 POWER\_LINE\_FREQUENCY\_CTL\_60HZ**

```
#define POWER_LINE_FREQUENCY_CTL_60HZ 2
```

**6.114.1.103 POWER\_LINE\_FREQUENCY\_CTL\_DISABLED**

```
#define POWER_LINE_FREQUENCY_CTL_DISABLED 0
```

**6.114.1.104 POWER\_LINE\_FREQUENCY\_LEN**

```
#define POWER_LINE_FREQUENCY_LEN 0x1
```

**6.114.1.105 POWER\_MODECTL\_DEVICE\_DEP\_POWER**

```
#define POWER_MODECTL_DEVICE_DEP_POWER 0001b
```

**6.114.1.106 POWER\_MODECTL\_DEVICE\_DEP\_POWER\_SUPPORTED**

```
#define POWER_MODECTL_DEVICE_DEP_POWER_SUPPORTED 0x10
```

**6.114.1.107 POWER\_MODECTL\_FULL\_POWER**

```
#define POWER_MODECTL_FULL_POWER 0000b
```

**6.114.1.108 POWER\_MODECTL\_POWER\_BY\_BATTERY**

```
#define POWER_MODECTL_POWER_BY_BATTERY 0x40
```

**6.114.1.109 POWER\_MODECTL\_POWER\_BY\_BY\_AC**

```
#define POWER_MODECTL_POWER_BY_BY_AC 0x80
```

**6.114.1.110 POWER\_MODECTL\_POWER\_BY\_USB**

```
#define POWER_MODECTL_POWER_BY_USB 0x20
```

**6.114.1.111 PRIORITY\_ID**

```
#define PRIORITY_ID 0x20000
```

**6.114.1.112 PRIORITY\_ID\_LEN**

```
#define PRIORITY_ID_LEN 0x1
```

**6.114.1.113 PRIVACY**

```
#define PRIVACY 0x40000
```

**6.114.1.114 PRIVACY\_CTL\_CLOSE**

```
#define PRIVACY_CTL_CLOSE 0x1
```

**6.114.1.115 PRIVACY\_CTL\_OPEN**

```
#define PRIVACY_CTL_OPEN 0x0
```

**6.114.1.116 PRIVACY\_LEN**

```
#define PRIVACY_LEN 0x1
```

**6.114.1.117 PROBE\_LEN**

```
#define PROBE_LEN 48
```

**6.114.1.118 PROFILE\_AND\_TOOLSET**

```
#define PROFILE_AND_TOOLSET 0x2
```

**6.114.1.119 PROFILE\_AND\_TOOLSET\_CTL\_BASELINE\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_BASELINE_PROFILE 0x4200
```

**6.114.1.120 PROFILE\_AND\_TOOLSET\_CTL\_CONSTRAINED\_BASELINE\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_CONSTRAINED_BASELINE_PROFILE 0x4240
```

**6.114.1.121 PROFILE\_AND\_TOOLSET\_CTL\_CONSTRAINED\_HIGH\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_CONSTRAINED_HIGH_PROFILE 0x640C
```

**6.114.1.122 PROFILE\_AND\_TOOLSET\_CTL\_HIGH\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_HIGH_PROFILE 0x6400
```

**6.114.1.123 PROFILE\_AND\_TOOLSET\_CTL\_MAIN\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_MAIN_PROFILE 0x4D00
```

**6.114.1.124 PROFILE\_AND\_TOOLSET\_CTL\_MULTIVIEW\_HIGH\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_MULTIVIEW_HIGH_PROFILE 0x7600
```

**6.114.1.125 PROFILE\_AND\_TOOLSET\_CTL\_SCALABLE\_BASELINE\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_SCALABLE_BASELINE_PROFILE 0x5300
```

**6.114.1.126 PROFILE\_AND\_TOOLSET\_CTL\_SCALABLE\_CONSTRAINED\_BASELINE\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_SCALABLE_CONSTRAINED_BASELINE_PROFILE 0x5304
```



**6.114.1.127 PROFILE\_AND\_TOOLSET\_CTL\_SCALABLE\_CONSTRAINED\_HIGH\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_SCALABLE_CONSTRAINED_HIGH_PROFILE 0x5604
```

**6.114.1.128 PROFILE\_AND\_TOOLSET\_CTL\_SCALABLE\_HIGH\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_SCALABLE_HIGH_PROFILE 0x5600
```

**6.114.1.129 PROFILE\_AND\_TOOLSET\_CTL\_STEREO\_HIGH\_PROFILE**

```
#define PROFILE_AND_TOOLSET_CTL_STEREO_HIGH_PROFILE 0x8000
```

**6.114.1.130 PROFILE\_AND\_TOOLSET\_LEN [1/2]**

```
#define PROFILE_AND_TOOLSET_LEN 0x5
```

**6.114.1.131 PROFILE\_AND\_TOOLSET\_LEN [2/2]**

```
#define PROFILE_AND_TOOLSET_LEN 0x5
```

**6.114.1.132 QP\_RANGE**

```
#define QP_RANGE 0x10000
```

**6.114.1.133 QP\_RANGE\_LEN**

```
#define QP_RANGE_LEN 0x2
```

**6.114.1.134 QUANTIZATION\_PARAMETER**

```
#define QUANTIZATION_PARAMETER 0x200
```

**6.114.1.135 QUANTIZATION\_PARAMETER\_LEN**

```
#define QUANTIZATION_PARAMETER_LEN 0x6
```

**6.114.1.136 RATE\_CONTROL\_MODE**

```
#define RATE_CONTROL_MODE 0x20
```

**6.114.1.137 RATE\_CONTROL\_MODE\_CTL\_MODE\_CBR**

```
#define RATE_CONTROL_MODE_CTL_MODE_CBR 0x2
```

**6.114.1.138 RATE\_CONTROL\_MODE\_CTL\_MODE\_Constant\_QP**

```
#define RATE_CONTROL_MODE_CTL_MODE_Constant_QP 0x3
```

**6.114.1.139 RATE\_CONTROL\_MODE\_CTL\_MODE\_GVBR**

```
#define RATE_CONTROL_MODE_CTL_MODE_GVBR 0x4
```

**6.114.1.140 RATE\_CONTROL\_MODE\_CTL\_MODE\_GVBRN**

```
#define RATE_CONTROL_MODE_CTL_MODE_GVBRN 0x6
```

**6.114.1.141 RATE\_CONTROL\_MODE\_CTL\_MODE\_VBR**

```
#define RATE_CONTROL_MODE_CTL_MODE_VBR 0x1
```

**6.114.1.142 RATE\_CONTROL\_MODE\_CTL\_MODE\_VBRN**

```
#define RATE_CONTROL_MODE_CTL_MODE_VBRN 0x5
```

**6.114.1.143 RATE\_CONTROL\_MODE\_LEN**

```
#define RATE_CONTROL_MODE_LEN 0x1
```

**6.114.1.144 REGION\_OF\_INTEREST**

```
#define REGION_OF_INTEREST 0x200000
```

**6.114.1.145 REGION\_OF\_INTEREST\_LEN**

```
#define REGION_OF_INTEREST_LEN 0xa
```

**6.114.1.146 REQUEST\_ERROR\_CTL**

```
#define REQUEST_ERROR_CTL
```

**6.114.1.147 ROI\_CTL\_AUTOCTL\_AUTO\_DETECT\_TRACK**

```
#define ROI_CTL_AUTOCTL_AUTO_DETECT_TRACK 0x20
```

**6.114.1.148 ROI\_CTL\_AUTOCTL\_EXPOSURE**

```
#define ROI_CTL_AUTOCTL_EXPOSURE 0x1
```

**6.114.1.149 ROI\_CTL\_AUTOCTL\_FACE\_DETECT**

```
#define ROI_CTL_AUTOCTL_FACE_DETECT 0x10
```

**6.114.1.150 ROI\_CTL\_AUTOCTL\_FOCUS**

```
#define ROI_CTL_AUTOCTL_FOCUS 0x8
```

**6.114.1.151 ROI\_CTL\_AUTOCTL\_HIGHER\_QUALITY**

```
#define ROI_CTL_AUTOCTL_HIGHER_QUALITY 0x80
```

**6.114.1.152 ROI\_CTL\_AUTOCTL\_IMAGE\_STABILIZATION**

```
#define ROI_CTL_AUTOCTL_IMAGE_STABILIZATION 0x40
```

**6.114.1.153 ROI\_CTL\_AUTOCTL\_IRIS**

```
#define ROI_CTL_AUTOCTL_IRIS 0x2
```

**6.114.1.154 ROI\_CTL\_AUTOCTL\_WHITE\_BALANCE**

```
#define ROI_CTL_AUTOCTL_WHITE_BALANCE 0x4
```

**6.114.1.155 ROLL\_ABSOLUTE**

```
#define ROLL_ABSOLUTE 0x2000
```

**6.114.1.156 ROLL\_ABSOLUTE\_LEN**

```
#define ROLL_ABSOLUTE_LEN 0x2
```

**6.114.1.157 ROLL\_RELATIVE**

```
#define ROLL_RELATIVE 0x4000
```

**6.114.1.158 ROLL\_RELATIVE\_CTL\_CLOCKWISE\_ROTATION**

```
#define ROLL_RELATIVE_CTL_CLOCKWISE_ROTATION 0x1
```

**6.114.1.159 ROLL\_RELATIVE\_CTL\_COUNTER\_CLOCKWISE\_ROTATION**

```
#define ROLL_RELATIVE_CTL_COUNTER_CLOCKWISE_ROTATION 0xFF
```

**6.114.1.160 ROLL\_RELATIVE\_CTL\_STOP**

```
#define ROLL_RELATIVE_CTL_STOP 0x0
```

**6.114.1.161 ROLL\_RELATIVE\_LEN**

```
#define ROLL_RELATIVE_LEN 0x2
```

**6.114.1.162 SATURATION**

```
#define SATURATION 0x8
```

**6.114.1.163 SATURATION\_CTL\_GRAYSCALE**

```
#define SATURATION_CTL_GRAYSCALE 0x0
```

**6.114.1.164 SATURATION\_LEN**

```
#define SATURATION_LEN 0x2
```

**6.114.1.165 SCANNING\_MODE**

```
#define SCANNING_MODE 0x1
```

**6.114.1.166 SCANNING\_MODE\_CTL\_INTERLACED**

```
#define SCANNING_MODE_CTL_INTERLACED 0x0
```

**6.114.1.167 SCANNING\_MODE\_CTL\_PROGRESSIVE**

```
#define SCANNING_MODE_CTL_PROGRESSIVE 0x1
```

**6.114.1.168 SCANNING\_MODE\_LEN**

```
#define SCANNING_MODE_LEN 0x1
```

**6.114.1.169 SEI\_MESSAGE**

```
#define SEI_MESSAGE 0x8000
```

**6.114.1.170 SEI\_MESSAGE\_CTL\_BASE\_LAYER\_TEMPORAL\_HRD**

```
#define SEI_MESSAGE_CTL_BASE_LAYER_TEMPORAL_HRD 0x80000000
```

**6.114.1.171 SEI\_MESSAGE\_CTL\_BASE\_VIEW\_TEMPORAL\_HRD**

```
#define SEI_MESSAGE_CTL_BASE_VIEW_TEMPORAL_HRD 0x100000000000
```

**6.114.1.172 SEI\_MESSAGE\_CTL\_BUFFERING\_PERIOD**

```
#define SEI_MESSAGE_CTL_BUFFERING_PERIOD 0x1
```

**6.114.1.173 SEI\_MESSAGE\_CTL\_DEBLOCKING\_FILTER\_DISPLAY\_PREFERENCE**

```
#define SEI_MESSAGE_CTL_DEBLOCKING_FILTER_DISPLAY_PREFERENCE 0x100000
```

**6.114.1.174 SEI\_MESSAGE\_CTL\_DEC\_REF\_PIC\_MARKING\_REPETITION**

```
#define SEI_MESSAGE_CTL_DEC_REF_PIC_MARKING_REPETITION 0x80
```

**6.114.1.175 SEI\_MESSAGE\_CTL\_FILLER\_PAYLOAD**

```
#define SEI_MESSAGE_CTL_FILLER_PAYLOAD 0x8
```

**6.114.1.176 SEI\_MESSAGE\_CTL\_FILM\_GRAIN\_CHARACTERISTICS**

```
#define SEI_MESSAGE_CTL_FILM_GRAIN_CHARACTERISTICS 0x80000
```

**6.114.1.177 SEI\_MESSAGE\_CTL\_FRAME\_PACKING\_ARRANGEMENT**

```
#define SEI_MESSAGE_CTL_FRAME_PACKING_ARRANGEMENT 0x200000000000
```

**6.114.1.178 SEI\_MESSAGE\_CTL\_FULL\_FRAME\_FREEZE**

```
#define SEI_MESSAGE_CTL_FULL_FRAME_FREEZE 0x2000
```

**6.114.1.179 SEI\_MESSAGE\_CTL\_FULL\_FRAME\_FREEZE\_RELEASE**

```
#define SEI_MESSAGE_CTL_FULL_FRAME_FREEZE_RELEASE 0x4000
```

**6.114.1.180 SEI\_MESSAGE\_CTL\_FULL\_FRAME\_SNAPSHOT**

```
#define SEI_MESSAGE_CTL_FULL_FRAME_SNAPSHOT 0x8000
```

**6.114.1.181 SEI\_MESSAGE\_CTL\_LAYER\_DEPENDENCY\_CHANGE**

```
#define SEI_MESSAGE_CTL_LAYER_DEPENDENCY_CHANGE 0x20000000
```

**6.114.1.182 SEI\_MESSAGE\_CTL\_LAYERS\_NOT\_PRESENT**

```
#define SEI_MESSAGE_CTL_LAYERS_NOT_PRESENT 0x10000000
```

**6.114.1.183 SEI\_MESSAGE\_CTL\_MOTION\_CONSTRAINED\_SLICE\_GROUP\_SET**

```
#define SEI_MESSAGE_CTL_MOTION_CONSTRAINED_SLICE_GROUP_SET 0x40000
```

**6.114.1.184 SEI\_MESSAGE\_CTL\_MULTIVIEW\_ACQUISITION\_INFO**

```
#define SEI_MESSAGE_CTL_MULTIVIEW_ACQUISITION_INFO 0x10000000000
```

**6.114.1.185 SEI\_MESSAGE\_CTL\_MULTIVIEW\_SCENE\_INFO**

```
#define SEI_MESSAGE_CTL_MULTIVIEW_SCENE_INFO 0x8000000000
```

**6.114.1.186 SEI\_MESSAGE\_CTL\_MVC\_SCALABLE\_NESTING**

```
#define SEI_MESSAGE_CTL_MVC_SCALABLE_NESTING 0x2000000000
```

**6.114.1.187 SEI\_MESSAGE\_CTL\_NON\_REQUIRED\_LAYER\_REP**

```
#define SEI_MESSAGE_CTL_NON_REQUIRED_LAYER_REP 0x4000000
```

**6.114.1.188 SEI\_MESSAGE\_CTL\_NON\_REQUIRED\_VIEW\_COMPONENT**

```
#define SEI_MESSAGE_CTL_NON_REQUIRED_VIEW_COMPONENT 0x20000000000
```

**6.114.1.189 SEI\_MESSAGE\_CTL\_OPERATION\_POINTS\_NOT\_PRESENT**

```
#define SEI_MESSAGE_CTL_OPERATION_POINTS_NOT_PRESENT 0x80000000000
```

**6.114.1.190 SEI\_MESSAGE\_CTL\_PAN\_SCAN\_RECT**

```
#define SEI_MESSAGE_CTL_PAN_SCAN_RECT 0x4
```



**6.114.1.191 SEI\_MESSAGE\_CTL\_PARALLEL\_DECODING\_INFO**

```
#define SEI_MESSAGE_CTL_PARALLEL_DECODING_INFO 0x100000000
```

**6.114.1.192 SEI\_MESSAGE\_CTL\_PIC\_TIMING**

```
#define SEI_MESSAGE_CTL_PIC_TIMING 0x2
```

**6.114.1.193 SEI\_MESSAGE\_CTL\_POST\_FILTER\_HINT**

```
#define SEI_MESSAGE_CTL_POST_FILTER_HINT 0x400000
```

**6.114.1.194 SEI\_MESSAGE\_CTL\_PRIORITY\_LAYER\_INFO**

```
#define SEI_MESSAGE_CTL_PRIORITY_LAYER_INFO 0x8000000
```

**6.114.1.195 SEI\_MESSAGE\_CTL\_PROGRESSIVE\_REFINEMENT\_SEGMENT\_END**

```
#define SEI_MESSAGE_CTL_PROGRESSIVE_REFINEMENT_SEGMENT_END 0x20000
```

**6.114.1.196 SEI\_MESSAGE\_CTL\_PROGRESSIVE\_REFINEMENT\_SEGMENT\_START**

```
#define SEI_MESSAGE_CTL_PROGRESSIVE_REFINEMENT_SEGMENT_START 0x10000
```

**6.114.1.197 SEI\_MESSAGE\_CTL\_QUALITY\_LAYER\_INTEGRITY\_CHECK**

```
#define SEI_MESSAGE_CTL_QUALITY_LAYER_INTEGRITY_CHECK 0x100000000
```

**6.114.1.198 SEI\_MESSAGE\_CTL\_RECOVERY\_POINT**

```
#define SEI_MESSAGE_CTL_RECOVERY_POINT 0x40
```

**6.114.1.199 SEI\_MESSAGE\_CTL\_REDUNDANT\_PIC\_PROPERTY**

```
#define SEI_MESSAGE_CTL_REDUNDANT_PIC_PROPERTY 0x200000000
```

**6.114.1.200 SEI\_MESSAGE\_CTL\_SCALABILITY\_INFO**

```
#define SEI_MESSAGE_CTL_SCALABILITY_INFO 0x1000000
```

**6.114.1.201 SEI\_MESSAGE\_CTL\_SCALABLE\_NESTING**

```
#define SEI_MESSAGE_CTL_SCALABLE_NESTING 0x40000000
```

**6.114.1.202 SEI\_MESSAGE\_CTL\_SCENE\_INFO**

```
#define SEI_MESSAGE_CTL_SCENE_INFO 0x200
```

**6.114.1.203 SEI\_MESSAGE\_CTL\_SPARE\_PIC**

```
#define SEI_MESSAGE_CTL_SPARE_PIC 0x100
```

**6.114.1.204 SEI\_MESSAGE\_CTL\_STEREO\_VIDEO\_INFO**

```
#define SEI_MESSAGE_CTL_STEREO_VIDEO_INFO 0x200000
```

**6.114.1.205 SEI\_MESSAGE\_CTL\_SUB\_PIC\_SCALABLE\_LAYER**

```
#define SEI_MESSAGE_CTL_SUB_PIC_SCALABLE_LAYER 0x2000000
```

**6.114.1.206 SEI\_MESSAGE\_CTL\_SUB\_SEQ\_CHARACTERISTICS**

```
#define SEI_MESSAGE_CTL_SUB_SEQ_CHARACTERISTICS 0x1000
```

**6.114.1.207 SEI\_MESSAGE\_CTL\_SUB\_SEQ\_INFO**

```
#define SEI_MESSAGE_CTL_SUB_SEQ_INFO 0x400
```

**6.114.1.208 SEI\_MESSAGE\_CTL\_SUB\_SEQ\_LAYER\_CHARACTERISTICS**

```
#define SEI_MESSAGE_CTL_SUB_SEQ_LAYER_CHARACTERISTICS 0x800
```

**6.114.1.209 SEI\_MESSAGE\_CTL\_TL0\_DEP\_REP\_INDEX**

```
#define SEI_MESSAGE_CTL_TL0_DEP_REP_INDEX 0x400000000
```

**6.114.1.210 SEI\_MESSAGE\_CTL\_TL\_SWITCHING\_POINT**

```
#define SEI_MESSAGE_CTL_TL_SWITCHING_POINT 0x800000000
```

**6.114.1.211 SEI\_MESSAGE\_CTL\_TONE\_MAPPING\_INFO**

```
#define SEI_MESSAGE_CTL_TONE_MAPPING_INFO 0x800000
```

**6.114.1.212 SEI\_MESSAGE\_CTL\_USER\_DATA\_REGISTERED\_ITU\_T\_T35**

```
#define SEI_MESSAGE_CTL_USER_DATA_REGISTERED_ITU_T_T35 0x10
```

**6.114.1.213 SEI\_MESSAGE\_CTL\_USER\_DATA\_UNREGISTERED**

```
#define SEI_MESSAGE_CTL_USER_DATA_UNREGISTERED 0x20
```

**6.114.1.214 SEI\_MESSAGE\_CTL\_VIEW\_DEPENDENCY\_CHANGE**

```
#define SEI_MESSAGE_CTL_VIEW_DEPENDENCY_CHANGE 0x40000000000
```

**6.114.1.215 SEI\_MESSAGE\_CTL\_VIEW\_SCALABILITY\_INFO**

```
#define SEI_MESSAGE_CTL_VIEW_SCALABILITY_INFO 0x400000000
```

**6.114.1.216 SEI\_MESSAGE\_LEN**

```
#define SEI_MESSAGE_LEN 0x8
```

**6.114.1.217 SELECT\_LAYER**

```
#define SELECT_LAYER 0x1
```

**6.114.1.218 SELECT\_LAYERL\_LEN**

```
#define SELECT_LAYERL_LEN 0x2
```

**6.114.1.219 SHARPNESS**

```
#define SHARPNESS 0x10
```

**6.114.1.220 SHARPNESS\_LEN**

```
#define SHARPNESS_LEN 0x2
```

**6.114.1.221 SLICE\_MODE**

```
#define SLICE_MODE 0x10
```

**6.114.1.222 SLICE\_MODE\_CTL\_MODE\_MAX\_MBS\_PER\_SLICE**

```
#define SLICE_MODE_CTL_MODE_MAX_MBS_PER_SLICE 0x0
```

**6.114.1.223 SLICE\_MODE\_CTL\_MODE\_NUMBER\_OF\_MACROBLOCK\_ROWS\_PER\_SLICE**

```
#define SLICE_MODE_CTL_MODE_NUMBER_OF_MACROBLOCK_ROWS_PER_SLICE 0x3
```

**6.114.1.224 SLICE\_MODE\_CTL\_MODE\_NUMBER\_OF\_SLICES\_PER\_FRAME**

```
#define SLICE_MODE_CTL_MODE_NUMBER_OF_SLICES_PER_FRAME 0x2
```

**6.114.1.225 SLICE\_MODE\_CTL\_MODE\_TARGET\_COMPRESSED\_SIZE\_PER\_SLICE**

```
#define SLICE_MODE_CTL_MODE_TARGET_COMPRESSED_SIZE_PER_SLICE 0x1
```

**6.114.1.226 SLICE\_MODE\_LEN**

```
#define SLICE_MODE_LEN 0x4
```

**6.114.1.227 START\_OR\_STOP\_LAYER\_VIEW**

```
#define START_OR_STOP_LAYER_VIEW 0x40000
```

**6.114.1.228 START\_OR\_STOP\_LAYER\_VIEW\_LEN**

```
#define START_OR_STOP_LAYER_VIEW_LEN 0x1
```

**6.114.1.229 SYNC\_AND\_LTR\_FRAME\_CTL\_IDR**

```
#define SYNC_AND_LTR_FRAME_CTL_IDR 0x1
```

**6.114.1.230 SYNC\_AND\_LTR\_FRAME\_CTL\_LONG\_TERM\_REF\_IDR**

```
#define SYNC_AND_LTR_FRAME_CTL_LONG_TERM_REF_IDR 0x2
```

**6.114.1.231 SYNC\_AND\_LTR\_FRAME\_CTL\_LTR\_NON\_IDR\_RAND\_I\_FRAME**

```
#define SYNC_AND_LTR_FRAME_CTL_LTR_NON_IDR_RAND_I_FRAME 0x4
```

**6.114.1.232 SYNC\_AND\_LTR\_FRAME\_CTL\_LTR\_P\_FRAME**

```
#define SYNC_AND_LTR_FRAME_CTL_LTR_P_FRAME 0x5
```

**6.114.1.233 SYNC\_AND\_LTR\_FRAME\_CTL\_NON\_IDR\_RAND\_I\_FRAME**

```
#define SYNC_AND_LTR_FRAME_CTL_NON_IDR_RAND_I_FRAME 0x3
```

**6.114.1.234 SYNC\_AND\_LTR\_FRAME\_CTL\_RESET**

```
#define SYNC_AND_LTR_FRAME_CTL_RESET 0x0
```

**6.114.1.235 SYNCHRONIZATION\_AND\_LONGTERM\_REFERENCE\_FRAME**

```
#define SYNCHRONIZATION_AND_LONGTERM_REFERENCE_FRAME 0x400
```

**6.114.1.236 SYNCHRONIZATION\_AND\_LONGTERM\_REFERENCE\_FRAME\_LEN**

```
#define SYNCHRONIZATION_AND_LONGTERM_REFERENCE_FRAME_LEN 0x4
```

**6.114.1.237 UVC\_CID\_ANALOG\_VIDEO\_LOCK\_STATUS**

```
#define UVC_CID_ANALOG_VIDEO_LOCK_STATUS UVC_CID_PU_CLASS_BASE | ANALOG_VIDEO_LOCK_STATUS
```

**6.114.1.238 UVC\_CID\_ANALOG\_VIDEO\_STANDARD**

```
#define UVC_CID_ANALOG_VIDEO_STANDARD UVC_CID_PU_CLASS_BASE | ANALOG_VIDEO_STANDARD
```

**6.114.1.239 UVC\_CID\_AUTO\_EXPOSURE\_MODE**

```
#define UVC_CID_AUTO_EXPOSURE_MODE UVC_CID_CAMERA_CLASS_BASE | AUTO_EXPOSURE_MODE
```

**6.114.1.240 UVC\_CID\_AUTO\_EXPOSURE\_PRIORITY**

```
#define UVC_CID_AUTO_EXPOSURE_PRIORITY UVC_CID_CAMERA_CLASS_BASE | AUTO_EXPOSURE_PRIORITY
```

**6.114.1.241 UVC\_CID\_AVERAGE\_BIT\_RATE**

```
#define UVC_CID_AVERAGE_BIT_RATE UVC_CID_EU_CLASS_BASE | AVERAGE_BIT_RATE
```

**6.114.1.242 UVC\_CID\_BACKLIGHT\_COMPENSATION**

```
#define UVC_CID_BACKLIGHT_COMPENSATION UVC_CID_PU_CLASS_BASE | BACKLIGHT_COMPENSATION
```

**6.114.1.243 UVC\_CID\_BRIGHTNESS**

```
#define UVC_CID_BRIGHTNESS UVC_CID_PU_CLASS_BASE | BRIGHTNESS
```

**6.114.1.244 UVC\_CID\_CAMERA\_CLASS\_BASE**

```
#define UVC_CID_CAMERA_CLASS_BASE (UVC_ET_CT << ET_POS)
```

**6.114.1.245 UVC\_CID\_CONTRAST**

```
#define UVC_CID_CONTRAST UVC_CID_PU_CLASS_BASE | CONTRAST
```

**6.114.1.246 UVC\_CID\_CONTRAST\_AUTO**

```
#define UVC_CID_CONTRAST_AUTO UVC_CID_PU_CLASS_BASE | CONTRAST_AUTO
```

**6.114.1.247 UVC\_CID\_CPB\_SIZE**

```
#define UVC_CID_CPB_SIZE UVC_CID_EU_CLASS_BASE | CPB_SIZE
```

**6.114.1.248 UVC\_CID\_DEV\_INF\_CLASS\_BASE**

```
#define UVC_CID_DEV_INF_CLASS_BASE (UVC_DEV_INF << ET_POS)
```

**6.114.1.249 UVC\_CID\_DEVICE\_POWER\_MODE**

```
#define UVC_CID_DEVICE_POWER_MODE UVC_CID_DEV_INF_CLASS_BASE | UVC_VC_VIDEO_POWER_MODE_CONTROL
```

**6.114.1.250 UVC\_CID\_DIGITAL\_MULTIPLIER**

```
#define UVC_CID_DIGITAL_MULTIPLIER UVC_CID_PU_CLASS_BASE | DIGITAL_MULTIPLIER
```

**6.114.1.251 UVC\_CID\_DIGITAL\_MULTIPLIER\_LIMIT**

```
#define UVC_CID_DIGITAL_MULTIPLIER_LIMIT UVC_CID_PU_CLASS_BASE | DIGITAL_MULTIPLIER_LIMIT
```

**6.114.1.252 UVC\_CID\_ERROR\_RESILIENCY**

```
#define UVC_CID_ERROR_RESILIENCY UVC_CID_EU_CLASS_BASE | ERROR_RESILIENCY
```

**6.114.1.253 UVC\_CID\_EU\_CLASS\_BASE**

```
#define UVC_CID_EU_CLASS_BASE (UVC_ET_EU << ET_POS)
```

**6.114.1.254 UVC\_CID\_EXPOSURE\_TIME\_ABSOLUTE**

```
#define UVC_CID_EXPOSURE_TIME_ABSOLUTE UVC_CID_CAMERA_CLASS_BASE | EXPOSURE_TIME_ABSOLUTE
```



**6.114.1.255 UVC\_CID\_EXPOSURE\_TIME\_RELATIVE**

```
#define UVC_CID_EXPOSURE_TIME_RELATIVE UVC_CID_CAMERA_CLASS_BASE | EXPOSURE_TIME_RELATIVE
```

**6.114.1.256 UVC\_CID\_FOCUS\_ABSOLUTE**

```
#define UVC_CID_FOCUS_ABSOLUTE UVC_CID_CAMERA_CLASS_BASE | FOCUS_ABSOLUTE
```

**6.114.1.257 UVC\_CID\_FOCUS\_AUTO**

```
#define UVC_CID_FOCUS_AUTO UVC_CID_CAMERA_CLASS_BASE | FOCUS_AUTO
```

**6.114.1.258 UVC\_CID\_FOCUS\_RELATIVE**

```
#define UVC_CID_FOCUS_RELATIVE UVC_CID_CAMERA_CLASS_BASE | FOCUS_RELATIVE
```

**6.114.1.259 UVC\_CID\_FOCUS\_SIMPLE**

```
#define UVC_CID_FOCUS_SIMPLE UVC_CID_CAMERA_CLASS_BASE | FOCUS_SIMPLE
```

**6.114.1.260 UVC\_CID\_GAIN**

```
#define UVC_CID_GAIN UVC_CID_PU_CLASS_BASE | GAIN
```

**6.114.1.261 UVC\_CID\_GAMMA**

```
#define UVC_CID_GAMMA UVC_CID_PU_CLASS_BASE | GAMMA
```

**6.114.1.262 UVC\_CID\_HUE**

```
#define UVC_CID_HUE UVC_CID_PU_CLASS_BASE | HUE
```

**6.114.1.263 UVC\_CID\_HUE\_AUTO**

```
#define UVC_CID_HUE_AUTO UVC_CID_PU_CLASS_BASE | HUE_AUTO
```

**6.114.1.264 UVC\_CID\_IRIS\_ABSOLUTE**

```
#define UVC_CID_IRIS_ABSOLUTE UVC_CID_CAMERA_CLASS_BASE | IRIS_ABSOLUTE
```

**6.114.1.265 UVC\_CID\_IRIS\_RELATIVE**

```
#define UVC_CID_IRIS_RELATIVE UVC_CID_CAMERA_CLASS_BASE | IRIS_RELATIVE
```

**6.114.1.266 UVC\_CID\_LEVEL\_IDC**

```
#define UVC_CID_LEVEL_IDC UVC_CID_EU_CLASS_BASE | LEVEL_IDC
```

**6.114.1.267 UVC\_CID\_LONG\_TERM\_BUFFER**

```
#define UVC_CID_LONG_TERM_BUFFER UVC_CID_EU_CLASS_BASE | LONG_TERM_BUFFER
```

**6.114.1.268 UVC\_CID\_LTR\_VALIDATION**

```
#define UVC_CID_LTR_VALIDATION UVC_CID_EU_CLASS_BASE | LTR_VALIDATION
```

**6.114.1.269 UVC\_CID\_MINIMUM\_FRAME\_INTERVAL**

```
#define UVC_CID_MINIMUM_FRAME_INTERVAL UVC_CID_EU_CLASS_BASE | MINIMUM_FRAME_INTERVAL
```

**6.114.1.270 UVC\_CID\_PANTILT\_ABSOLUTE**

```
#define UVC_CID_PANTILT_ABSOLUTE UVC_CID_CAMERA_CLASS_BASE | PANTILT_ABSOLUTE
```

**6.114.1.271 UVC\_CID\_PANTILT\_RELATIVE**

```
#define UVC_CID_PANTILT_RELATIVE UVC_CID_CAMERA_CLASS_BASE | PANTILT_RELATIVE
```

**6.114.1.272 UVC\_CID\_PEAK\_BIT\_RATE**

```
#define UVC_CID_PEAK_BIT_RATE UVC_CID_EU_CLASS_BASE | PEAK_BIT_RATE
```

**6.114.1.273 UVC\_CID\_PICTURE\_LONG\_TERM\_REFERENCE**

```
#define UVC_CID_PICTURE_LONG_TERM_REFERENCE UVC_CID_EU_CLASS_BASE | PICTURE_LONG_TERM_REFERENCE
```

**6.114.1.274 UVC\_CID\_POWER\_LINE\_FREQUENCY**

```
#define UVC_CID_POWER_LINE_FREQUENCY UVC_CID_PU_CLASS_BASE | POWER_LINE_FREQUENCY
```

**6.114.1.275 UVC\_CID\_PRIORITY\_ID**

```
#define UVC_CID_PRIORITY_ID UVC_CID_EU_CLASS_BASE | PRIORITY_ID
```

**6.114.1.276 UVC\_CID\_PRIVACY**

```
#define UVC_CID_PRIVACY UVC_CID_CAMERA_CLASS_BASE | PRIVACY
```

**6.114.1.277 UVC\_CID\_PROFILE\_AND\_TOOLSET**

```
#define UVC_CID_PROFILE_AND_TOOLSET UVC_CID_EU_CLASS_BASE | PROFILE_AND_TOOLSET
```

**6.114.1.278 UVC\_CID\_PU\_CLASS\_BASE**

```
#define UVC_CID_PU_CLASS_BASE (UVC_ET_PU << ET_POS)
```

**6.114.1.279 UVC\_CID\_QP\_RANGE**

```
#define UVC_CID_QP_RANGE UVC_CID_EU_CLASS_BASE | QP_RANGE
```

**6.114.1.280 UVC\_CID\_QUANTIZATION\_PARAMETER**

```
#define UVC_CID_QUANTIZATION_PARAMETER UVC_CID_EU_CLASS_BASE | QUANTIZATION_PARAMETER
```

**6.114.1.281 UVC\_CID\_RATE\_CONTROL\_MODE**

```
#define UVC_CID_RATE_CONTROL_MODE UVC_CID_EU_CLASS_BASE | RATE_CONTROL_MODE
```

**6.114.1.282 UVC\_CID\_REGION\_OF\_INTEREST**

```
#define UVC_CID_REGION_OF_INTEREST UVC_CID_CAMERA_CLASS_BASE | REGION_OF_INTEREST
```

**6.114.1.283 UVC\_CID\_REQUEST\_ERROR\_CODE**

```
#define UVC_CID_REQUEST_ERROR_CODE UVC_CID_DEV_INF_CLASS_BASE | UVC_VC_REQUEST_ERROR_CODE_CONTROL
<< 24
```

**6.114.1.284 UVC\_CID\_ROLL\_ABSOLUTE**

```
#define UVC_CID_ROLL_ABSOLUTE UVC_CID_CAMERA_CLASS_BASE | ROLL_ABSOLUTE
```

**6.114.1.285 UVC\_CID\_ROLL\_RELATIVE**

```
#define UVC_CID_ROLL_RELATIVE UVC_CID_CAMERA_CLASS_BASE | ROLL_RELATIVE
```

**6.114.1.286 UVC\_CID\_SATURATION**

```
#define UVC_CID_SATURATION UVC_CID_PU_CLASS_BASE | SATURATION
```

**6.114.1.287 UVC\_CID\_SCANNING\_MODE**

```
#define UVC_CID_SCANNING_MODE UVC_CID_CAMERA_CLASS_BASE | SCANNING_MODE
```

**6.114.1.288 UVC\_CID\_SEI\_MESSAGE**

```
#define UVC_CID_SEI_MESSAGE UVC_CID_EU_CLASS_BASE | SEI_MESSAGE
```

**6.114.1.289 UVC\_CID\_SELECT\_LAYER**

```
#define UVC_CID_SELECT_LAYER UVC_CID_EU_CLASS_BASE | SELECT_LAYER
```

**6.114.1.290 UVC\_CID\_SHARPNESS**

```
#define UVC_CID_SHARPNESS UVC_CID_PU_CLASS_BASE | SHARPNESS
```

**6.114.1.291 UVC\_CID\_SLICE\_MODE**

```
#define UVC_CID_SLICE_MODE UVC_CID_EU_CLASS_BASE | SLICE_MODE
```

**6.114.1.292 UVC\_CID\_START\_OR\_STOP\_LAYER\_VIEW**

```
#define UVC_CID_START_OR_STOP_LAYER_VIEW UVC_CID_EU_CLASS_BASE | START_OR_STOP_LAYER_VIEW
```

**6.114.1.293 UVC\_CID\_SYNCHRONIZATION\_AND\_LONGTERM\_REFERENCE\_FRAME**

```
#define UVC_CID_SYNCHRONIZATION_AND_LONGTERM_REFERENCE_FRAME UVC_CID_EU_CLASS_BASE | SYNCHRONIZATION_AND_LONGT
```

**6.114.1.294 UVC\_CID\_VIDEO\_RESOLUTION**

```
#define UVC_CID_VIDEO_RESOLUTION UVC_CID_EU_CLASS_BASE | VIDEO_RESOLUTION
```

**6.114.1.295 UVC\_CID\_WHITE\_BALANCE\_COMPONENT**

```
#define UVC_CID_WHITE_BALANCE_COMPONENT UVC_CID_PU_CLASS_BASE | WHITE_BALANCE_COMPONENT
```

**6.114.1.296 UVC\_CID\_WHITE\_BALANCE\_COMPONENT\_AUTO**

```
#define UVC_CID_WHITE_BALANCE_COMPONENT_AUTO UVC_CID_PU_CLASS_BASE | WHITE_BALANCE_COMPONENT_AUTO
```

**6.114.1.297 UVC\_CID\_WHITE\_BALANCE\_TEMPERATURE**

```
#define UVC_CID_WHITE_BALANCE_TEMPERATURE UVC_CID_PU_CLASS_BASE | WHITE_BALANCE_TEMPERATURE
```

**6.114.1.298 UVC\_CID\_WHITE\_BALANCE\_TEMPERATURE\_AUTO**

```
#define UVC_CID_WHITE_BALANCE_TEMPERATURE_AUTO UVC_CID_PU_CLASS_BASE | WHITE_BALANCE_TEMPERATURE_AUTO
```

**6.114.1.299 UVC\_CID\_WINDOW**

```
#define UVC_CID_WINDOW UVC_CID_CAMERA_CLASS_BASE | WINDOW
```

**6.114.1.300 UVC\_CID\_XU\_CLASS\_BASE**

```
#define UVC_CID_XU_CLASS_BASE (UVC_ET_XU << ET_POS)
```

**6.114.1.301 UVC\_CID\_ZOOM\_ABSOLUTE**

```
#define UVC_CID_ZOOM_ABSOLUTE UVC_CID_CAMERA_CLASS_BASE | ZOOM_ABSOLUTE
```

**6.114.1.302 UVC\_CID\_ZOOM\_RELATIVE**

```
#define UVC_CID_ZOOM_RELATIVE UVC_CID_CAMERA_CLASS_BASE | ZOOM_RELATIVE
```

**6.114.1.303 UVC\_VSCID\_COMMIT**

```
#define UVC_VSCID_COMMIT UVC_VS_COMMIT_CONTROL << 8
```

**6.114.1.304 UVC\_VSCID\_COMMIT\_CONTROL**

```
#define UVC_VSCID_COMMIT_CONTROL UVC_VS_COMMIT_CONTROL
```

**6.114.1.305 UVC\_VSCID\_GENERATE\_KEY\_FRAME**

```
#define UVC_VSCID_GENERATE_KEY_FRAME UVC_VS_GENERATE_KEY_FRAME_CONTROL
```

**6.114.1.306 UVC\_VSCID\_PROBE**

```
#define UVC_VSCID_PROBE UVC_VS_PROBE_CONTROL << 8
```

**6.114.1.307 UVC\_VSCID\_PROBE\_CONTROL**

```
#define UVC_VSCID_PROBE_CONTROL UVC_VS_PROBE_CONTROL
```

**6.114.1.308 UVC\_VSCID\_STILL\_COMMIT**

```
#define UVC_VSCID_STILL_COMMIT UVC_VS_STILL_COMMIT_CONTROL
```

**6.114.1.309 UVC\_VSCID\_STILL\_IMAGE\_TRIGGER**

```
#define UVC_VSCID_STILL_IMAGE_TRIGGER UVC_VS_STILL_IMAGE_TRIGGER_CONTROL
```

**6.114.1.310 UVC\_VSCID\_STILL\_PROBE**

```
#define UVC_VSCID_STILL_PROBE UVC_VS_STILL_PROBE_CONTROL
```

**6.114.1.311 UVC\_VSCID\_STREAM\_ERROR\_CODE**

```
#define UVC_VSCID_STREAM_ERROR_CODE UVC_VS_STREAM_ERROR_CODE_CONTROL
```

**6.114.1.312 UVC\_VSCID\_SYNC\_DELAY**

```
#define UVC_VSCID_SYNC_DELAY UVC_VS_SYNC_DELAY_CONTROL
```

**6.114.1.313 UVC\_VSCID\_UPDATE\_FRAME\_SEGMENT**

```
#define UVC_VSCID_UPDATE_FRAME_SEGMENT UVC_VS_UPDATE_FRAME_SEGMENT_CONTROL
```

**6.114.1.314 VIDEO\_MAX\_FRAME**

```
#define VIDEO_MAX_FRAME 32
```

**6.114.1.315 VIDEO\_RESOLUTION**

```
#define VIDEO_RESOLUTION 0x4
```

**6.114.1.316 VIDEO\_RESOLUTION\_LEN**

```
#define VIDEO_RESOLUTION_LEN 0x4
```

**6.114.1.317 WHITE\_BALANCE\_COMPONENT**

```
#define WHITE_BALANCE_COMPONENT 0x80
```



**6.114.1.318 WHITE\_BALANCE\_COMPONENT\_AUTO**

```
#define WHITE_BALANCE_COMPONENT_AUTO 0x2000
```

**6.114.1.319 WHITE\_BALANCE\_COMPONENT\_AUTO\_CTL\_AUTO\_ADJUSTMENT\_ENABLED**

```
#define WHITE_BALANCE_COMPONENT_AUTO_CTL_AUTO_ADJUSTMENT_ENABLED 0x1
```

**6.114.1.320 WHITE\_BALANCE\_COMPONENT\_AUTO\_LEN**

```
#define WHITE_BALANCE_COMPONENT_AUTO_LEN 0x1
```

**6.114.1.321 WHITE\_BALANCE\_COMPONENT\_LEN**

```
#define WHITE_BALANCE_COMPONENT_LEN 0x2
```

**6.114.1.322 WHITE\_BALANCE\_TEMPERATURE**

```
#define WHITE_BALANCE_TEMPERATURE 0x40
```

**6.114.1.323 WHITE\_BALANCE\_TEMPERATURE\_AUTO**

```
#define WHITE_BALANCE_TEMPERATURE_AUTO 0x1000
```

**6.114.1.324 WHITE\_BALANCE\_TEMPERATURE\_AUTO\_CTL\_AUTO\_ADJUSTMENT\_ENABLED**

```
#define WHITE_BALANCE_TEMPERATURE_AUTO_CTL_AUTO_ADJUSTMENT_ENABLED 0x1
```

**6.114.1.325 WHITE\_BALANCE\_TEMPERATURE\_AUTO\_LEN**

```
#define WHITE_BALANCE_TEMPERATURE_AUTO_LEN 0x1
```

**6.114.1.326 WHITE\_BALANCE\_TEMPERATURE\_LEN**

```
#define WHITE_BALANCE_TEMPERATURE_LEN 0x2
```

**6.114.1.327 WINDOW**

```
#define WINDOW 0x100000
```

**6.114.1.328 WINDOW\_LEN**

```
#define WINDOW_LEN 0xc
```

**6.114.1.329 WINDOWS\_CTL\_STEPUNIT\_MILLISECONDS**

```
#define WINDOWS_CTL_STEPUNIT_MILLISECONDS 0x2
```

**6.114.1.330 WINDOWS\_CTL\_STEPUNIT\_VIDEOFRAME**

```
#define WINDOWS_CTL_STEPUNIT_VIDEOFRAME 0x1
```

**6.114.1.331 ZOOM\_ABSOLUTE**

```
#define ZOOM_ABSOLUTE 0x200
```

**6.114.1.332 ZOOM\_ABSOLUTE\_LEN**

```
#define ZOOM_ABSOLUTE_LEN 0x2
```

**6.114.1.333 ZOOM\_REL\_CTL\_DIGITALZOOM\_OFF**

```
#define ZOOM_REL_CTL_DIGITALZOOM_OFF 0x0
```

**6.114.1.334 ZOOM\_REL\_CTL\_DIGITALZOOM\_ON**

```
#define ZOOM_REL_CTL_DIGITALZOOM_ON 0x1
```

**6.114.1.335 ZOOM\_REL\_CTL\_ZOOM\_STOP**

```
#define ZOOM_REL_CTL_ZOOM_STOP 0x0
```

**6.114.1.336 ZOOM\_REL\_CTL\_ZOOM\_TO\_TELEPHOTO\_DIR**

```
#define ZOOM_REL_CTL_ZOOM_TO_TELEPHOTO_DIR 0x1
```

**6.114.1.337 ZOOM\_REL\_CTL\_ZOOM\_TO\_WIDEANGLE\_DIR**

```
#define ZOOM_REL_CTL_ZOOM_TO_WIDEANGLE_DIR 0xFF
```

**6.114.1.338 ZOOM\_RELATIVE**

```
#define ZOOM_RELATIVE 0x400
```

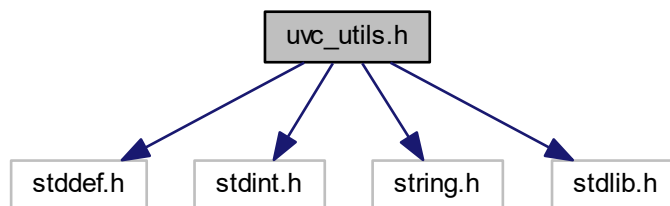
**6.114.1.339 ZOOM\_RELATIVE\_LEN**

```
#define ZOOM_RELATIVE_LEN 0x3
```

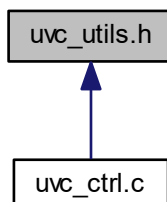
## 6.115 uvc\_utils.h File Reference

```
#include <stddef.h>
#include <stdint.h>
#include <string.h>
#include <stdlib.h>
```

Include dependency graph for uvc\_utils.h:



This graph shows which files directly or indirectly include this file:



### Macros

- #define `PAGE_SHIFT` 12
- #define `PAGE_SIZE` (1 << `PAGE_SHIFT`)
- #define `PAGE_MASK` (~(`PAGE_SIZE`-1))
- #define `__PASTE`(a, b) a##b
- #define `__UNIQUE_ID`(prefix) `__PASTE`(`__PASTE`(`__UNIQUE_ID`\_, prefix), `__COUNTER`\_)
- #define `__min`(t1, t2, min1, min2, x, y)
- #define `min`(x, y)
- #define `__max`(t1, t2, max1, max2, x, y)
- #define `max`(x, y)
- #define `min3`(x, y, z) `min`((`typeof`(x))`min`(x, y), z)
- #define `max3`(x, y, z) `max`((`typeof`(x))`max`(x, y), z)
- #define `min_not_zero`(x, y)

- #define `clamp(val, lo, hi)` `min((typeof(val))max(val, lo), hi)`
- #define `min_t(type, x, y)`
- #define `max_t(type, x, y)`
- #define `clamp_t(type, val, lo, hi)` `min_t(type, max_t(type, val, lo), hi)`
- #define `clamp_val(val, lo, hi)` `clamp_t(typeof(val), val, lo, hi)`
- #define `swap(a, b)` `do { typeof(a) __tmp = (a); (a) = (b); (b) = __tmp; } while (0)`
- #define `container_of(ptr, type, member)`
- #define `ARRAY_SIZE(arr)` `(sizeof(arr) / sizeof((arr)[0]))`

## 6.115.1 Macro Definition Documentation

### 6.115.1.1 `___PASTE`

```
#define ___PASTE(
 a,
 b) a##b
```

### 6.115.1.2 `__max`

```
#define __max(
 t1,
 t2,
 max1,
 max2,
 x,
 y)
```

#### Value:

```
{
 t1 max1 = (x);
 t2 max2 = (y);
 (void) (&max1 == &max2);
 max1 > max2 ? max1 : max2; };
```

### 6.115.1.3 `__min`

```
#define __min(
 t1,
 t2,
 min1,
 min2,
 x,
 y)
```

#### Value:

```
{
 t1 min1 = (x);
 t2 min2 = (y);
 (void) (&min1 == &min2);
 min1 < min2 ? min1 : min2; };
```

#### 6.115.1.4 \_\_UNIQUE\_ID

```
#define __UNIQUE_ID(
 prefix) __PASTE(__PASTE(__UNIQUE_ID_, prefix), __COUNTER__)
```

#### 6.115.1.5 ARRAY\_SIZE

```
#define ARRAY_SIZE(
 arr) (sizeof(arr) / sizeof((arr)[0]))
```

#### 6.115.1.6 clamp

```
#define clamp(
 val,
 lo,
 hi) min((typeof(val))max(val, lo), hi)
```

clamp - return a value clamped to a given range with strict typechecking @val: current value @lo: lowest allowable value @hi: highest allowable value

This macro does strict typechecking of lo/hi to make sure they are of the same type as val. See the unnecessary pointer comparisons.

#### 6.115.1.7 clamp\_t

```
#define clamp_t(
 type,
 val,
 lo,
 hi) min_t(type, max_t(type, val, lo), hi)
```

clamp\_t - return a value clamped to a given range using a given type @type: the type of variable to use @val: current value @lo: minimum allowable value @hi: maximum allowable value

This macro does no typechecking and uses temporary variables of type 'type' to make all the comparisons.

#### 6.115.1.8 clamp\_val

```
#define clamp_val(
 val,
 lo,
 hi) clamp_t(typeof(val), val, lo, hi)
```

clamp\_val - return a value clamped to a given range using val's type @val: current value @lo: minimum allowable value @hi: maximum allowable value

This macro does no typechecking and uses temporary variables of whatever type the input argument 'val' is. This is useful when val is an unsigned type and min and max are literals that will otherwise be assigned a signed integer type.

### 6.115.1.9 container\_of

```
#define container_of(
 ptr,
 type,
 member)
```

**Value:**

```
((
 \
 const typeof(((type *)0)->member) *__mptr = (ptr); \
 (type *) ((char *)__mptr - offsetof(type,member));))
```

container\_of - cast a member of a structure out to the containing structure @ptr: the pointer to the member. @type: the type of the container struct this is embedded in. @member: the name of the member within the struct.

### 6.115.1.10 max

```
#define max(
 x,
 y)
```

**Value:**

```
__max(typeof(x), typeof(y),
 __UNIQUE_ID(max1_), __UNIQUE_ID(max2_), \
 x, y)
```

### 6.115.1.11 max3

```
#define max3(
 x,
 y,
 z) max((typeof(x))max(x, y), z)
```

### 6.115.1.12 max\_t

```
#define max_t(
 type,
 x,
 y)
```

**Value:**

```
__max(type, type,
 __UNIQUE_ID(min1_), __UNIQUE_ID(min2_), \
 x, y)
```

**6.115.1.13 min**

```
#define min(
 x,
 y)
```

**Value:**

```
__min(typeof(x), typeof(y),
 __UNIQUE_ID(min1_), __UNIQUE_ID(min2_), \
 x, y)
```

**6.115.1.14 min3**

```
#define min3(
 x,
 y,
 z) min((typeof(x))min(x, y), z)
```

**6.115.1.15 min\_not\_zero**

```
#define min_not_zero(
 x,
 y)
```

**Value:**

```
{
 typeof(x) __x = (x);
 typeof(y) __y = (y);
 __x == 0 ? __y : ((__y == 0) ? __x : min(__x, __y)); }
```

min\_not\_zero - return the minimum that is *not* zero, unless both are zero @x: value1 @y: value2

**6.115.1.16 min\_t**

```
#define min_t(
 type,
 x,
 y)
```

**Value:**

```
__min(type, type,
 __UNIQUE_ID(min1_), __UNIQUE_ID(min2_), \
 x, y)
```

**6.115.1.17 PAGE\_MASK**

```
#define PAGE_MASK (~ (PAGE_SIZE-1))
```



### 6.115.1.18 PAGE\_SHIFT

```
#define PAGE_SHIFT 12
```

### 6.115.1.19 PAGE\_SIZE

```
#define PAGE_SIZE (1 << PAGE_SHIFT)
```

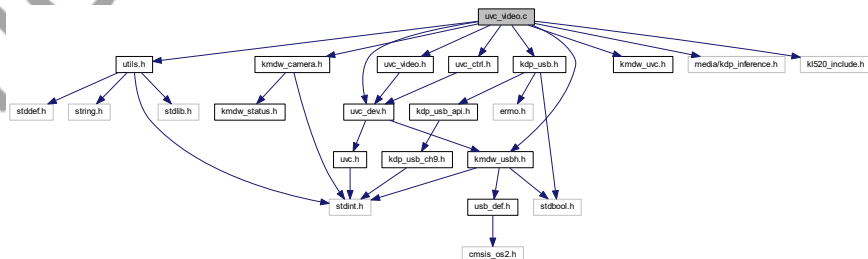
### 6.115.1.20 swap

```
#define swap(
 a,
 b) do { typeof(a) __tmp = (a); (a) = (b); (b) = __tmp; } while (0)
```

## 6.116 uvc\_video.c File Reference

```
#include <utils.h>
#include <kdp_usb.h>
#include <uvc_video.h>
#include <uvc_ctrl.h>
#include <uvc_dev.h>
#include "kmdw_usbh.h"
#include "kmdw_uvc.h"
#include "kmdw_camera.h"
#include "media/kdp_inference.h"
#include "k1520_include.h"
```

Include dependency graph for uvc\_video.c:



## Macros

- #define NSEC\_PER\_SEC 1000000000L

## 6.116.1 Macro Definition Documentation

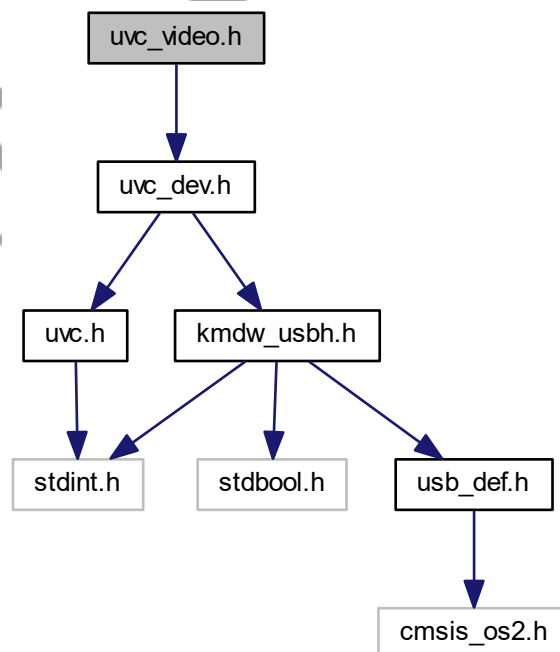
### 6.116.1.1 NSEC\_PER\_SEC

```
#define NSEC_PER_SEC 1000000000L
```

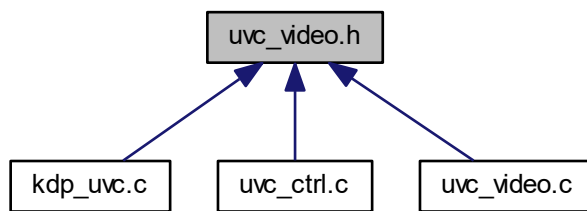
## 6.117 uvc\_video.h File Reference

```
#include <uvc_dev.h>
```

Include dependency graph for uvc\_video.h:



This graph shows which files directly or indirectly include this file:



## Functions

- int `uvc_video_init` (struct `uvc_device` \*dev)
- int `uvc_video_enable` (struct `uvc_streaming` \*stream)
- int `uvc_video_disable` (struct `uvc_streaming` \*stream)

### 6.117.1 Function Documentation

#### 6.117.1.1 `uvc_video_disable()`

```
int uvc_video_disable (
 struct uvc_streaming * stream)
```

#### 6.117.1.2 `uvc_video_enable()`

```
int uvc_video_enable (
 struct uvc_streaming * stream)
```

#### 6.117.1.3 `uvc_video_init()`

```
int uvc_video_init (
 struct uvc_device * dev)
```

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